

# WebAssembly

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## Abstract

This is a mechanised specification of the WebAssembly language, drawn mainly from the previously published paper formalisation [1]. Also included is a full proof of soundness of the type system, together with a verified type checker and interpreter. We include only a partial procedure for the extraction of the type checker and interpreter here. For more details, please see our paper [2].

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## 1 WebAssembly Core AST

```

theory Wasm-Ast
imports
  Main
  Native-Word.Uint8
  Word-Lib.Reversed-Bit-Lists
begin

type-synonym — immediate
i = nat

type-synonym — static offset
off = nat

type-synonym — alignment exponent
a = nat

— primitive types
typedecl i32
typedecl i64
typedecl f32
typedecl f64

— memory
type-synonym byte = uint8

typedef bytes = UNIV :: (byte list) set ⟨proof⟩
setup-lifting type-definition-bytes
declare Quotient-bytes[transfer-rule]

lift-definition bytes-takefill :: byte ⇒ nat ⇒ bytes ⇒ bytes is (λa n as. takefill
(Abs-uint8 a) n as) ⟨proof⟩
lift-definition bytes-replicate :: nat ⇒ byte ⇒ bytes is (λn b. replicate n (Abs-uint8
b)) ⟨proof⟩
definition msbyte :: bytes ⇒ byte where
msbyte bs = last (Rep-bytes bs)

typedef mem = UNIV :: (byte list) set ⟨proof⟩
setup-lifting type-definition-mem
declare Quotient-mem[transfer-rule]

lift-definition read-bytes :: mem ⇒ nat ⇒ nat ⇒ bytes is (λm n l. take l (drop
n m)) ⟨proof⟩
lift-definition write-bytes :: mem ⇒ nat ⇒ bytes ⇒ mem is (λm n bs. (take n
m) @ bs @ (drop (n + length bs) m)) ⟨proof⟩
lift-definition mem-append :: mem ⇒ bytes ⇒ mem is append ⟨proof⟩
typedecl host
typedecl host-state

```

```

datatype — value types
 $t = T\text{-}i32 \mid T\text{-}i64 \mid T\text{-}f32 \mid T\text{-}f64$ 

datatype — packed types
 $tp = Tp\text{-}i8 \mid Tp\text{-}i16 \mid Tp\text{-}i32$ 

datatype — mutability
 $mut = T\text{-}immut \mid T\text{-}mut$ 

record  $tg =$  — global types
 $tg\text{-}mut :: mut$ 
 $tg\text{-}t :: t$ 

datatype — function types
 $tf = Tf\ t\ list\ t\ list\ (\langle\text{-}\ \text{'-}\rangle\ \rightarrow\ 60)$ 

record  $t\text{-}context =$ 
 $types\text{-}t :: tf\ list$ 
 $func\text{-}t :: tf\ list$ 
 $global :: tg\ list$ 
 $table :: nat\ option$ 
 $memory :: nat\ option$ 
 $local :: t\ list$ 
 $label :: (t\ list)\ list$ 
 $return :: (t\ list)\ option$ 

record  $s\text{-}context =$ 
 $s\text{-}inst :: t\text{-}context\ list$ 
 $s\text{-}funcs :: tf\ list$ 
 $s\text{-}stab :: nat\ list$ 
 $s\text{-}mem :: nat\ list$ 
 $s\text{-}globs :: tg\ list$ 

datatype
 $sx = S \mid U$ 

datatype
 $unop\text{-}i = Clz \mid Ctz \mid Popcnt$ 

datatype
 $unop\text{-}f = Neg \mid Abs \mid Ceil \mid Floor \mid Trunc \mid Nearest \mid Sqrt$ 

datatype
 $binop\text{-}i = Add \mid Sub \mid Mul \mid Div\ sx \mid Rem\ sx \mid And \mid Or \mid Xor \mid Shl \mid Shr\ sx \mid Rotl \mid Rotr$ 

datatype

```

*binop-f* = *Addf* | *Subf* | *Mulf* | *Divf* | *Min* | *Max* | *Copysign*

**datatype**

*testop* = *Eqz*

**datatype**

*relop-i* = *Eq* | *Ne* | *Lt sx* | *Gt sx* | *Le sx* | *Ge sx*

**datatype**

*relop-f* = *Eqf* | *Nef* | *Ltf* | *Gtf* | *Lef* | *Gef*

**datatype**

*cvttop* = *Convert* | *Reinterpret*

**datatype** — values

*v* =  
  *ConstInt32 i32*  
  | *ConstInt64 i64*  
  | *ConstFloat32 f32*  
  | *ConstFloat64 f64*

**datatype** — basic instructions

*b-e* =  
  *Unreachable*  
  | *Nop*  
  | *Drop*  
  | *Select*  
  | *Block tf b-e list*  
  | *Loop tf b-e list*  
  | *If tf b-e list b-e list*  
  | *Br i*  
  | *Br-if i*  
  | *Br-table i list i*  
  | *Return*  
  | *Call i*  
  | *Call-indirect i*  
  | *Get-local i*  
  | *Set-local i*  
  | *Tee-local i*  
  | *Get-global i*  
  | *Set-global i*  
  | *Load t (tp × sx) option a off*  
  | *Store t tp option a off*  
  | *Current-memory*  
  | *Grow-memory*  
  | *EConst v (<C -> 60)*  
  | *Unop-i t unop-i*  
  | *Unop-ft t unop-f*  
  | *Binop-i t binop-i*

```

| Binop-f t binop-f
| Testop t testop
| Relop-i t relop-i
| Relop-f t relop-f
| Cvttop t cvttop t sx option

datatype cl = — function closures
  Func-native i tf t list b-e list
  | Func-host tf host

record inst = — instances
  types :: tf list
  funcs :: i list
  tab :: i option
  mem :: i option
  globs :: i list

type-synonym tabinst = (cl option) list

record global =
  g-mut :: mut
  g-val :: v

record s = — store
  inst :: inst list
  funcs :: cl list
  tab :: tabinst list
  mem :: mem list
  globs :: global list

datatype e = — administrative instruction
  Basic b-e (‐$‐ 60)
  | Trap
  | Callcl cl
  | Label nat e list e list
  | Local nat i v list e list

datatype Lholed =
  — L0 = v* [‐hole‐] e*
  LBase e list e list
  — L(i+1) = v* (label n e* Li) e*
  | LRec e list nat e list Lholed e list
end

```

## 2 Syntactic Typeclasses

```

theory Wasm-Type-Abs imports Main begin

class wasm-base = zero

```

```

class wasm-int = wasm-base +
  fixes int-clz :: 'a ⇒ 'a
  fixes int-ctz :: 'a ⇒ 'a
  fixes int-popcnt :: 'a ⇒ 'a

  fixes int-add :: 'a ⇒ 'a ⇒ 'a
  fixes int-sub :: 'a ⇒ 'a ⇒ 'a
  fixes int-mul :: 'a ⇒ 'a ⇒ 'a
  fixes int-div-u :: 'a ⇒ 'a ⇒ 'a option
  fixes int-div-s :: 'a ⇒ 'a ⇒ 'a option
  fixes int-rem-u :: 'a ⇒ 'a ⇒ 'a option
  fixes int-rem-s :: 'a ⇒ 'a ⇒ 'a option
  fixes int-and :: 'a ⇒ 'a ⇒ 'a
  fixes int-or :: 'a ⇒ 'a ⇒ 'a
  fixes int-xor :: 'a ⇒ 'a ⇒ 'a
  fixes int-shl :: 'a ⇒ 'a ⇒ 'a
  fixes int-shr-u :: 'a ⇒ 'a ⇒ 'a
  fixes int-shr-s :: 'a ⇒ 'a ⇒ 'a
  fixes int-rotl :: 'a ⇒ 'a ⇒ 'a
  fixes int-rotr :: 'a ⇒ 'a ⇒ 'a

  fixes int-eqz :: 'a ⇒ bool

  fixes int-eq :: 'a ⇒ 'a ⇒ bool
  fixes int-lt-u :: 'a ⇒ 'a ⇒ bool
  fixes int-lt-s :: 'a ⇒ 'a ⇒ bool
  fixes int-gt-u :: 'a ⇒ 'a ⇒ bool
  fixes int-gt-s :: 'a ⇒ 'a ⇒ bool
  fixes int-le-u :: 'a ⇒ 'a ⇒ bool
  fixes int-le-s :: 'a ⇒ 'a ⇒ bool
  fixes int-ge-u :: 'a ⇒ 'a ⇒ bool
  fixes int-ge-s :: 'a ⇒ 'a ⇒ bool

  fixes int-of-nat :: nat ⇒ 'a
  fixes nat-of-int :: 'a ⇒ nat
begin
  abbreviation (input)
  int-ne where
    int-ne x y ≡ ¬ (int-eq x y)
end

class wasm-float = wasm-base +
  fixes float-neg :: 'a ⇒ 'a
  fixes float-abs :: 'a ⇒ 'a
  fixes float-ceil :: 'a ⇒ 'a
  fixes float-floor :: 'a ⇒ 'a

```

```

fixes float-trunc :: 'a  $\Rightarrow$  'a
fixes float-nearest :: 'a  $\Rightarrow$  'a
fixes float-sqrt :: 'a  $\Rightarrow$  'a

fixes float-add :: 'a  $\Rightarrow$  'a  $\Rightarrow$  'a
fixes float-sub :: 'a  $\Rightarrow$  'a  $\Rightarrow$  'a
fixes float-mul :: 'a  $\Rightarrow$  'a  $\Rightarrow$  'a
fixes float-div :: 'a  $\Rightarrow$  'a  $\Rightarrow$  'a
fixes float-min :: 'a  $\Rightarrow$  'a  $\Rightarrow$  'a
fixes float-max :: 'a  $\Rightarrow$  'a  $\Rightarrow$  'a
fixes float-copysign :: 'a  $\Rightarrow$  'a  $\Rightarrow$  'a

fixes float-eq :: 'a  $\Rightarrow$  'a  $\Rightarrow$  bool
fixes float-lt :: 'a  $\Rightarrow$  'a  $\Rightarrow$  bool
fixes float-gt :: 'a  $\Rightarrow$  'a  $\Rightarrow$  bool
fixes float-le :: 'a  $\Rightarrow$  'a  $\Rightarrow$  bool
fixes float-ge :: 'a  $\Rightarrow$  'a  $\Rightarrow$  bool

begin
  abbreviation (input)
  float-ne where
    float-ne x y  $\equiv$   $\neg$  (float-eq x y)
end
end

```

### 3 WebAssembly Base Definitions

```
theory Wasm-Base-Defs imports Wasm-Ast Wasm-Type-Abs begin
```

```

instantiation i32 :: wasm-int begin instance ⟨proof⟩ end
instantiation i64 :: wasm-int begin instance ⟨proof⟩ end
instantiation f32 :: wasm-float begin instance ⟨proof⟩ end
instantiation f64 :: wasm-float begin instance ⟨proof⟩ end

```

```
consts
```

```

ui32-trunc-f32 :: f32  $\Rightarrow$  i32 option
si32-trunc-f32 :: f32  $\Rightarrow$  i32 option
ui32-trunc-f64 :: f64  $\Rightarrow$  i32 option
si32-trunc-f64 :: f64  $\Rightarrow$  i32 option

ui64-trunc-f32 :: f32  $\Rightarrow$  i64 option
si64-trunc-f32 :: f32  $\Rightarrow$  i64 option
ui64-trunc-f64 :: f64  $\Rightarrow$  i64 option
si64-trunc-f64 :: f64  $\Rightarrow$  i64 option

f32-convert-ui32 :: i32  $\Rightarrow$  f32
f32-convert-si32 :: i32  $\Rightarrow$  f32
f32-convert-ui64 :: i64  $\Rightarrow$  f32

```

```

f32-convert-si64 :: i64 ⇒ f32

f64-convert-ui32 :: i32 ⇒ f64
f64-convert-si32 :: i32 ⇒ f64
f64-convert-ui64 :: i64 ⇒ f64
f64-convert-si64 :: i64 ⇒ f64

wasm-wrap :: i64 ⇒ i32
wasm-extend-u :: i32 ⇒ i64
wasm-extend-s :: i32 ⇒ i64
wasm-demote :: f64 ⇒ f32
wasm-promote :: f32 ⇒ f64

serialise-i32 :: i32 ⇒ bytes
serialise-i64 :: i64 ⇒ bytes
serialise-f32 :: f32 ⇒ bytes
serialise-f64 :: f64 ⇒ bytes
wasm-bool :: bool ⇒ i32
int32-minus-one :: i32

definition mem-size :: mem ⇒ nat where
mem-size m = length (Rep-mem m)

definition mem-grow :: mem ⇒ nat ⇒ mem where
mem-grow m n = mem-append m (bytes-replicate (n * 64000) 0)

definition load :: mem ⇒ nat ⇒ off ⇒ nat ⇒ bytes option where
load m n off l = (if (mem-size m ≥ (n+off+l))
then Some (read-bytes m (n+off) l)
else None)

definition sign-extend :: sx ⇒ nat ⇒ bytes ⇒ bytes where
sign-extend sx l bytes = (let msb = msb (msbyte bytes) in
let byte = (case sx of U ⇒ 0 | S ⇒ if msb then -1 else 0) in
bytes-takefill byte l bytes)

definition load-packed :: sx ⇒ mem ⇒ nat ⇒ off ⇒ nat ⇒ nat ⇒ bytes option
where
load-packed sx m n off lp l = map-option (sign-extend sx l) (load m n off lp)

definition store :: mem ⇒ nat ⇒ off ⇒ bytes ⇒ nat ⇒ mem option where
store m n off bs l = (if (mem-size m ≥ (n+off+l))
then Some (write-bytes m (n+off) (bytes-takefill 0 l bs))
else None)

definition store-packed :: mem ⇒ nat ⇒ off ⇒ bytes ⇒ nat ⇒ mem option
where
store-packed = store

```

```

consts
  wasm-deserialise :: bytes  $\Rightarrow$  t  $\Rightarrow$  v

  host-apply :: s  $\Rightarrow$  tf  $\Rightarrow$  host  $\Rightarrow$  v list  $\Rightarrow$  host-state  $\Rightarrow$  (s  $\times$  v list) option

definition typeof :: v  $\Rightarrow$  t where
  typeof v = (case v of
    | ConstInt32 -  $\Rightarrow$  T-i32
    | ConstInt64 -  $\Rightarrow$  T-i64
    | ConstFloat32 -  $\Rightarrow$  T-f32
    | ConstFloat64 -  $\Rightarrow$  T-f64)

definition option-projL :: ('a  $\times$  'b) option  $\Rightarrow$  'a option where
  option-projL x = map-option fst x

definition option-projR :: ('a  $\times$  'b) option  $\Rightarrow$  'b option where
  option-projR x = map-option snd x

definition t-length :: t  $\Rightarrow$  nat where
  t-length t = (case t of
    | T-i32  $\Rightarrow$  4
    | T-i64  $\Rightarrow$  8
    | T-f32  $\Rightarrow$  4
    | T-f64  $\Rightarrow$  8)

definition tp-length :: tp  $\Rightarrow$  nat where
  tp-length tp = (case tp of
    | Tp-i8  $\Rightarrow$  1
    | Tp-i16  $\Rightarrow$  2
    | Tp-i32  $\Rightarrow$  4)

definition is-int-t :: t  $\Rightarrow$  bool where
  is-int-t t = (case t of
    | T-i32  $\Rightarrow$  True
    | T-i64  $\Rightarrow$  True
    | T-f32  $\Rightarrow$  False
    | T-f64  $\Rightarrow$  False)

definition is-float-t :: t  $\Rightarrow$  bool where
  is-float-t t = (case t of
    | T-i32  $\Rightarrow$  False
    | T-i64  $\Rightarrow$  False
    | T-f32  $\Rightarrow$  True
    | T-f64  $\Rightarrow$  True)

definition is-mut :: tg  $\Rightarrow$  bool where
  is-mut tg = (tg-mut tg = T-mut)

```

```

definition app-unop-i :: unop-i  $\Rightarrow$  'i::wasm-int  $\Rightarrow$  'i::wasm-int where
  app-unop-i iop c =
    (case iop of
      Ctz  $\Rightarrow$  int-ctz c
      Clz  $\Rightarrow$  int-clz c
      Popcnt  $\Rightarrow$  int-popcnt c)

definition app-unop-f :: unop-f  $\Rightarrow$  'f::wasm-float  $\Rightarrow$  'f::wasm-float where
  app-unop-f fop c =
    (case fop of
      Neg  $\Rightarrow$  float-neg c
      Abs  $\Rightarrow$  float-abs c
      Ceil  $\Rightarrow$  float-ceil c
      Floor  $\Rightarrow$  float-floor c
      Trunc  $\Rightarrow$  float-trunc c
      Nearest  $\Rightarrow$  float-nearest c
      Sqrt  $\Rightarrow$  float-sqrt c)

definition app-binop-i :: binop-i  $\Rightarrow$  'i::wasm-int  $\Rightarrow$  'i::wasm-int  $\Rightarrow$  ('i::wasm-int)
option where
  app-binop-i iop c1 c2 = (case iop of
    Add  $\Rightarrow$  Some (int-add c1 c2)
    Sub  $\Rightarrow$  Some (int-sub c1 c2)
    Mul  $\Rightarrow$  Some (int-mul c1 c2)
    Div U  $\Rightarrow$  int-div-u c1 c2
    Div S  $\Rightarrow$  int-div-s c1 c2
    Rem U  $\Rightarrow$  int-rem-u c1 c2
    Rem S  $\Rightarrow$  int-rem-s c1 c2
    And  $\Rightarrow$  Some (int-and c1 c2)
    Or  $\Rightarrow$  Some (int-or c1 c2)
    Xor  $\Rightarrow$  Some (int-xor c1 c2)
    Shl  $\Rightarrow$  Some (int-shl c1 c2)
    Shr U  $\Rightarrow$  Some (int-shr-u c1 c2)
    Shr S  $\Rightarrow$  Some (int-shr-s c1 c2)
    Rotl  $\Rightarrow$  Some (int-rotl c1 c2)
    Rotr  $\Rightarrow$  Some (int-rotr c1 c2))

definition app-binop-f :: binop-f  $\Rightarrow$  'f::wasm-float  $\Rightarrow$  'f::wasm-float  $\Rightarrow$  ('f::wasm-float)
option where
  app-binop-f fop c1 c2 = (case fop of
    Addf  $\Rightarrow$  Some (float-add c1 c2)
    Subf  $\Rightarrow$  Some (float-sub c1 c2)
    Mulf  $\Rightarrow$  Some (float-mul c1 c2)
    Divf  $\Rightarrow$  Some (float-div c1 c2)
    Min  $\Rightarrow$  Some (float-min c1 c2)
    Max  $\Rightarrow$  Some (float-max c1 c2)
    Copysign  $\Rightarrow$  Some (float-copysign c1 c2))

definition app-testop-i :: testop  $\Rightarrow$  'i::wasm-int  $\Rightarrow$  bool where

```

```

app-testop-i testop c = (case testop of Eqz => int-eqz c)

definition app-relop-i :: relop-i => 'i::wasm-int => 'i::wasm-int => bool where
  app-relop-i rop c1 c2 = (case rop of
    Eq => int-eq c1 c2
    Ne => int-ne c1 c2
    Lt U => int-lt-u c1 c2
    Lt S => int-lt-s c1 c2
    Gt U => int-gt-u c1 c2
    Gt S => int-gt-s c1 c2
    Le U => int-le-u c1 c2
    Le S => int-le-s c1 c2
    Ge U => int-ge-u c1 c2
    Ge S => int-ge-s c1 c2)

definition app-relop-f :: relop-f => 'f::wasm-float => 'f::wasm-float => bool where
  app-relop-f rop c1 c2 = (case rop of
    Eqf => float-eq c1 c2
    Nef => float-ne c1 c2
    Ltf => float-lt c1 c2
    Gtf => float-gt c1 c2
    Lef => float-le c1 c2
    Gef => float-ge c1 c2)

definition types-agree :: t => v => bool where
  types-agree t v = (typeof v = t)

definition cl-type :: cl => tf where
  cl-type cl = (case cl of Func-native - tf - - => tf | Func-host tf - => tf)

definition rglob-is-mut :: global => bool where
  rglob-is-mut g = (g-mut g = T-mut)

definition stypes :: s => nat => nat => tf where
  stypes s i j = ((types ((inst s)!i))!j)

definition sfunc-ind :: s => nat => nat => nat where
  sfunc-ind s i j = ((inst.funcs ((inst s)!i))!j)

definition sfunc :: s => nat => nat => cl where
  sfunc s i j = (funcs s)!(sfunc-ind s i j)

definition sglob-ind :: s => nat => nat => nat where
  sglob-ind s i j = ((inst.globs ((inst s)!i))!j)

definition sglob :: s => nat => nat => global where
  sglob s i j = (glob s)!(sglob-ind s i j)

definition sglob-val :: s => nat => nat => v where

```

```

 $sglob\text{-}val\ s\ i\ j = g\text{-}val\ (sglob\ s\ i\ j)$ 

definition smem-ind ::  $s \Rightarrow \text{nat} \Rightarrow \text{nat option}$  where  

 $\text{smem-ind } s\ i = (\text{inst.mem } ((\text{inst } s)!\text{i}))$ 

definition stab-s ::  $s \Rightarrow \text{nat} \Rightarrow \text{nat} \Rightarrow \text{cl option}$  where  

 $\text{stab-s } s\ i\ j = (\text{let stabinst} = ((\text{tab } s)!\text{i}) \text{ in } (\text{if } (\text{length } (\text{stabinst}) > j) \text{ then } (\text{stabinst}!\text{j}) \text{ else } \text{None}))$ 

definition stab ::  $s \Rightarrow \text{nat} \Rightarrow \text{nat} \Rightarrow \text{cl option}$  where  

 $\text{stab } s\ i\ j = (\text{case } (\text{inst.tab } ((\text{inst } s)!\text{i})) \text{ of Some } k \Rightarrow \text{stab-s } s\ k\ j \mid \text{None} \Rightarrow \text{None})$ 

definition supdate-glob-s ::  $s \Rightarrow \text{nat} \Rightarrow v \Rightarrow s$  where  

 $\text{supdate-glob-s } s\ k\ v = s[\text{glob} := (\text{glob } s)[k := ((\text{glob } s)!\text{k})[\text{g-val} := v]]]$ 

definition supdate-glob ::  $s \Rightarrow \text{nat} \Rightarrow \text{nat} \Rightarrow v \Rightarrow s$  where  

 $\text{supdate-glob } s\ i\ v = (\text{let } k = \text{sglob-ind } s\ i\ j \text{ in supdate-glob-s } s\ k\ v)$ 

definition is-const ::  $e \Rightarrow \text{bool}$  where  

 $\text{is-const } e = (\text{case } e \text{ of Basic } (C \text{-}) \Rightarrow \text{True} \mid \text{-} \Rightarrow \text{False})$ 

definition const-list ::  $e \text{ list} \Rightarrow \text{bool}$  where  

 $\text{const-list } xs = \text{list-all } \text{is-const } xs$ 

inductive store-extension ::  $s \Rightarrow s \Rightarrow \text{bool}$  where  

 $\llbracket \text{insts} = \text{insts}'; fs = fs'; tclss = tclss'; list-all2 }(\lambda bs\ bs'. \text{mem-size } bs \leq \text{mem-size } bs')\ bss\ bss'; gs = gs \rrbracket \implies$   

 $\text{store-extension } (\llbracket s.\text{inst} = \text{insts}, s.\text{funcs} = fs, s.\text{tab} = tclss, s.\text{mem} = bss, s.\text{glob} = gs \rrbracket$   

 $\quad (\llbracket s.\text{inst} = \text{insts}', s.\text{funcs} = fs', s.\text{tab} = tclss', s.\text{mem} = bss', s.\text{glob} = gs' \rrbracket)$ 

abbreviation to-e-list ::  $b\text{-}e \text{ list} \Rightarrow e \text{ list}$  ( $\langle \$* \rightarrow 60 \rangle$ ) where  

 $\text{to-e-list } b\text{-}es \equiv \text{map Basic } b\text{-}es$ 

abbreviation v-to-e-list ::  $v \text{ list} \Rightarrow e \text{ list}$  ( $\langle \$\$* \rightarrow 60 \rangle$ ) where  

 $\text{v-to-e-list } ves \equiv \text{map } (\lambda v. \$C\ v) \text{ ves}$ 

inductive Lfilled ::  $\text{nat} \Rightarrow \text{Lholed} \Rightarrow e \text{ list} \Rightarrow e \text{ list} \Rightarrow \text{bool}$  where  

 $L0:\llbracket \text{const-list } vs; lholed} = (LBase\ vs\ es') \rrbracket \implies \text{Lfilled } 0\ lholed\ es\ (vs @ es @ es')$   

 $\mid LN:\llbracket \text{const-list } vs; lholed} = (LRec\ vs\ n\ es'\ l\ es''); Lfilled\ k\ l\ es\ lfilledk \rrbracket \implies \text{Lfilled } (k+1)\ lholed\ es\ (vs @ [\text{Label } n\ es'\ lfilledk] @ es'')$ 

inductive Lfilled-exact ::  $\text{nat} \Rightarrow \text{Lholed} \Rightarrow e \text{ list} \Rightarrow e \text{ list} \Rightarrow \text{bool}$  where
```

$L0: \llbracket lholed = (LBase \llbracket \rrbracket) \rrbracket \implies Lfilled\text{-exact } 0 \ lholed \ es \ es$   
 $| \ LN: \llbracket \text{const-list } vs; lholed = (LRec \ vs \ n \ es' \ l \ es''); Lfilled\text{-exact } k \ l \ es \ lfilledk \rrbracket \implies Lfilled\text{-exact } (k+1) \ lholed \ es \ (vs @ [\text{Label } n \ es' \ lfilledk] @ es'')$

**definition** *load-store-t-bounds* ::  $a \Rightarrow tp \ option \Rightarrow t \Rightarrow \text{bool}$  **where**  
 $cvt\text{-}i32 \ sx \ v = (\text{case } v \ \text{of}$   
 $\quad ConstInt32 \ c \Rightarrow \text{None}$   
 $\quad | \ ConstInt64 \ c \Rightarrow \text{Some } (\text{wasm-wrap } c)$   
 $\quad | \ ConstFloat32 \ c \Rightarrow (\text{case } sx \ \text{of}$   
 $\quad \quad Some \ U \Rightarrow ui32\text{-trunc-}f32 \ c$   
 $\quad \quad | \ Some \ S \Rightarrow si32\text{-trunc-}f32 \ c$   
 $\quad \quad | \ None \Rightarrow \text{None})$   
 $\quad | \ ConstFloat64 \ c \Rightarrow (\text{case } sx \ \text{of}$   
 $\quad \quad Some \ U \Rightarrow ui32\text{-trunc-}f64 \ c$   
 $\quad \quad | \ Some \ S \Rightarrow si32\text{-trunc-}f64 \ c$   
 $\quad \quad | \ None \Rightarrow \text{None}))$

**definition** *cvt-i64* ::  $sx \ option \Rightarrow v \Rightarrow i64 \ option$  **where**  
 $cvt\text{-}i64 \ sx \ v = (\text{case } v \ \text{of}$   
 $\quad ConstInt32 \ c \Rightarrow (\text{case } sx \ \text{of}$   
 $\quad \quad Some \ U \Rightarrow \text{Some } (\text{wasm-extend-}u \ c)$   
 $\quad \quad | \ Some \ S \Rightarrow \text{Some } (\text{wasm-extend-}s \ c)$   
 $\quad \quad | \ None \Rightarrow \text{None})$   
 $\quad | \ ConstInt64 \ c \Rightarrow \text{None}$   
 $\quad | \ ConstFloat32 \ c \Rightarrow (\text{case } sx \ \text{of}$   
 $\quad \quad Some \ U \Rightarrow ui64\text{-trunc-}f32 \ c$   
 $\quad \quad | \ Some \ S \Rightarrow si64\text{-trunc-}f32 \ c$   
 $\quad \quad | \ None \Rightarrow \text{None})$   
 $\quad | \ ConstFloat64 \ c \Rightarrow (\text{case } sx \ \text{of}$   
 $\quad \quad Some \ U \Rightarrow ui64\text{-trunc-}f64 \ c$   
 $\quad \quad | \ Some \ S \Rightarrow si64\text{-trunc-}f64 \ c$   
 $\quad \quad | \ None \Rightarrow \text{None}))$

**definition** *cvt-f32* ::  $sx \ option \Rightarrow v \Rightarrow f32 \ option$  **where**  
 $cvt\text{-}f32 \ sx \ v = (\text{case } v \ \text{of}$   
 $\quad ConstInt32 \ c \Rightarrow (\text{case } sx \ \text{of}$   
 $\quad \quad Some \ U \Rightarrow \text{Some } (f32\text{-convert-}ui32 \ c)$   
 $\quad \quad | \ Some \ S \Rightarrow \text{Some } (f32\text{-convert-}si32 \ c)$   
 $\quad \quad | \ - \Rightarrow \text{None})$   
 $\quad | \ ConstInt64 \ c \Rightarrow (\text{case } sx \ \text{of}$   
 $\quad \quad Some \ U \Rightarrow \text{Some } (f32\text{-convert-}ui64 \ c)$

```

| Some S ⇒ Some (f32-convert-si64 c)
| - ⇒ None)
| ConstFloat32 c ⇒ None
| ConstFloat64 c ⇒ Some (wasm-demote c))

```

```

definition cvt-f64 :: sx option ⇒ v ⇒ f64 option where
cvt-f64 sx v = (case v of
    ConstInt32 c ⇒ (case sx of
        Some U ⇒ Some (f64-convert-ui32 c)
        | Some S ⇒ Some (f64-convert-si32 c)
        | - ⇒ None)
    | ConstInt64 c ⇒ (case sx of
        Some U ⇒ Some (f64-convert-ui64 c)
        | Some S ⇒ Some (f64-convert-si64 c)
        | - ⇒ None)
    | ConstFloat32 c ⇒ Some (wasm-promote c)
    | ConstFloat64 c ⇒ None)

```

```

definition cvt :: t ⇒ sx option ⇒ v ⇒ v option where
cvt t sx v = (case t of
    T-i32 ⇒ (case (cvt-i32 sx v) of Some c ⇒ Some (ConstInt32 c) |
    None ⇒ None)
    | T-i64 ⇒ (case (cvt-i64 sx v) of Some c ⇒ Some (ConstInt64 c) |
    None ⇒ None)
    | T-f32 ⇒ (case (cvt-f32 sx v) of Some c ⇒ Some (ConstFloat32 c) |
    None ⇒ None)
    | T-f64 ⇒ (case (cvt-f64 sx v) of Some c ⇒ Some (ConstFloat64 c) |
    None ⇒ None))

```

```

definition bits :: v ⇒ bytes where
bits v = (case v of
    ConstInt32 c ⇒ (serialise-i32 c)
    | ConstInt64 c ⇒ (serialise-i64 c)
    | ConstFloat32 c ⇒ (serialise-f32 c)
    | ConstFloat64 c ⇒ (serialise-f64 c)))

```

```

definition bitzero :: t ⇒ v where
bitzero t = (case t of
    T-i32 ⇒ ConstInt32 0
    | T-i64 ⇒ ConstInt64 0
    | T-f32 ⇒ ConstFloat32 0
    | T-f64 ⇒ ConstFloat64 0)

```

```

definition n-zeros :: t list ⇒ v list where
n-zeros ts = (map (λt. bitzero t) ts)

```

```

lemma is-int-t-exists:
assumes is-int-t t
shows t = T-i32 ∨ t = T-i64

```

```

⟨proof⟩

lemma is-float-t-exists:
  assumes is-float-t t
  shows t = T-f32 ∨ t = T-f64
  ⟨proof⟩

lemma int-float-disjoint: is-int-t t = -(is-float-t t)
  ⟨proof⟩

lemma stab-unfold:
  assumes stab s i j = Some cl
  shows  $\exists k. \text{inst.tab}((\text{inst } s)!i) = \text{Some } k \wedge \text{length}((\text{tab } s)!k) > j \wedge ((\text{tab } s)!k)!j = \text{Some } cl$ 
  ⟨proof⟩

lemma inj-basic: inj Basic
  ⟨proof⟩

lemma inj-basic-econst: inj (λv. $C v)
  ⟨proof⟩

lemma to-e-list-1:[ $\$ a$ ] =  $\$* [a]$ 
  ⟨proof⟩

lemma to-e-list-2:[ $\$ a, \$ b$ ] =  $\$* [a, b]$ 
  ⟨proof⟩

lemma to-e-list-3:[ $\$ a, \$ b, \$ c$ ] =  $\$* [a, b, c]$ 
  ⟨proof⟩

lemma v-exists-b-e: $\exists \text{ves. } (\$*\text{vs}) = (\$*\text{ves})$ 
  ⟨proof⟩

lemma Lfilled-exact-imp-Lfilled:
  assumes Lfilled-exact n lholed es LI
  shows Lfilled n lholed es LI
  ⟨proof⟩

lemma Lfilled-exact-app-imp-exists-Lfilled:
  assumes const-list ves
    Lfilled-exact n lholed (ves@es) LI
  shows  $\exists \text{lholed'}. \text{Lfilled n lholed' es LI}$ 
  ⟨proof⟩

lemma Lfilled-imp-exists-Lfilled-exact:
  assumes Lfilled n lholed es LI
  shows  $\exists \text{lholed' ves es-c. const-list ves} \wedge \text{Lfilled-exact n lholed' (ves@es@es-c) LI}$ 
  ⟨proof⟩

```

$\langle proof \rangle$

**lemma** *n-zeros-typeof*:

*n-zeros ts = vs*  $\implies$  (*ts = map typeof vs*)

$\langle proof \rangle$

**end**

**theory** *Wasm imports Wasm-Base-Defs begin*

**inductive** *b-e-typing* :: [*t-context, b-e list, tf*]  $\Rightarrow$  *bool* ( $\cdot \vdash \cdot : \cdot \rightarrow 60$ ) **where**

— *num ops*

*const*: $\mathcal{C} \vdash [C v] : (\emptyset \dashv \cdot \rightarrow [(typeof v)])$

| *unop-i*:*is-int-t t*  $\implies \mathcal{C} \vdash [Unop-i t] : ([t] \dashv \cdot \rightarrow [t])$

| *unop-f*:*is-float-t t*  $\implies \mathcal{C} \vdash [Unop-f t] : ([t] \dashv \cdot \rightarrow [t])$

| *binop-i*:*is-int-t t*  $\implies \mathcal{C} \vdash [Binop-i t iop] : ([t,t] \dashv \cdot \rightarrow [t])$

| *binop-f*:*is-float-t t*  $\implies \mathcal{C} \vdash [Binop-f t] : ([t,t] \dashv \cdot \rightarrow [t])$

| *testop*:*is-int-t t*  $\implies \mathcal{C} \vdash [Testop t] : ([t] \dashv \cdot \rightarrow [T-i32])$

| *rellop-i*:*is-int-t t*  $\implies \mathcal{C} \vdash [Rellop-i t] : ([t,t] \dashv \cdot \rightarrow [T-i32])$

| *rellop-f*:*is-float-t t*  $\implies \mathcal{C} \vdash [Rellop-f t] : ([t,t] \dashv \cdot \rightarrow [T-i32])$

— *convert*

| *convert*: $\llbracket (t1 \neq t2); (sx = None) = ((is-float-t t1 \wedge is-float-t t2) \vee (is-int-t t1 \wedge is-int-t t2 \wedge (t-length t1 < t-length t2))) \rrbracket \implies \mathcal{C} \vdash [Cvtop t1 Convert t2 sx] : ([t2] \dashv \cdot \rightarrow [t1])$

— *reinterpret*

| *reinterpret*: $\llbracket (t1 \neq t2); t-length t1 = t-length t2 \rrbracket \implies \mathcal{C} \vdash [Cvtop t1 Reinterpret t2 None] : ([t2] \dashv \cdot \rightarrow [t1])$

— *unreachable, nop, drop, select*

| *unreachable*: $\mathcal{C} \vdash [Unreachable] : (ts \dashv \cdot \rightarrow ts')$

| *nop*: $\mathcal{C} \vdash [Nop] : (\emptyset \dashv \cdot \rightarrow \emptyset)$

| *drop*: $\mathcal{C} \vdash [Drop] : ([t] \dashv \cdot \rightarrow \emptyset)$

| *select*: $\mathcal{C} \vdash [Select] : ([t,t,T-i32] \dashv \cdot \rightarrow [t])$

— *block*

| *block*: $\llbracket tf = (tn \dashv \cdot \rightarrow tm); \mathcal{C}(\text{label} := ([tm] @ (label \mathcal{C}))) \vdash es : (tn \dashv \cdot \rightarrow tm) \rrbracket \implies \mathcal{C} \vdash [Block tf es] : (tn \dashv \cdot \rightarrow tm)$

— *loop*

| *loop*: $\llbracket tf = (tn \dashv \cdot \rightarrow tm); \mathcal{C}(\text{label} := ([tn] @ (label \mathcal{C}))) \vdash es : (tn \dashv \cdot \rightarrow tm) \rrbracket \implies \mathcal{C} \vdash [Loop tf es] : (tn \dashv \cdot \rightarrow tm)$

— *if then else*

| *if-wasm*: $\llbracket tf = (tn \dashv \cdot \rightarrow tm); \mathcal{C}(\text{label} := ([tm] @ (label \mathcal{C}))) \vdash es1 : (tn \dashv \cdot \rightarrow tm); \mathcal{C}(\text{label} := ([tm] @ (label \mathcal{C}))) \vdash es2 : (tn \dashv \cdot \rightarrow tm) \rrbracket \implies \mathcal{C} \vdash [If tf es1 es2] : (tn @ [T-i32] \dashv \cdot \rightarrow tm)$

— *br*

| *br*: $\llbracket i < length(label \mathcal{C}); (label \mathcal{C})!i = ts \rrbracket \implies \mathcal{C} \vdash [Br i] : (t1s @ ts \dashv \cdot \rightarrow t2s)$

— *br-if*

| *br-if*: $\llbracket i < length(label \mathcal{C}); (label \mathcal{C})!i = ts \rrbracket \implies \mathcal{C} \vdash [Br-if i] : (ts @ [T-i32] \dashv \cdot \rightarrow ts)$

— *br-table*

| *br-table*: $\llbracket list-all (\lambda i. i < length(label \mathcal{C}) \wedge (label \mathcal{C})!i = ts) (is@[i]) \rrbracket \implies \mathcal{C} \vdash [Br-table is i] : (t1s @ ts @ [T-i32] \dashv \cdot \rightarrow t2s)$

```

— return
|  $\text{return} : \llbracket (\text{return } \mathcal{C}) = \text{Some } ts \rrbracket \Rightarrow \mathcal{C} \vdash [\text{Return}] : (t1s @ ts \rightarrow t2s)$ 
— call
|  $\text{call} : \llbracket i < \text{length}(\text{func-t } \mathcal{C}); (\text{func-t } \mathcal{C})!i = tf \rrbracket \Rightarrow \mathcal{C} \vdash [\text{Call } i] : tf$ 
— call-indirect
|  $\text{call-indirect} : \llbracket i < \text{length}(\text{types-t } \mathcal{C}); (\text{types-t } \mathcal{C})!i = (t1s \rightarrow t2s); (\text{table } \mathcal{C}) \neq \text{None} \rrbracket$ 
 $\Rightarrow \mathcal{C} \vdash [\text{Call-indirect } i] : (t1s @ [T-i32] \rightarrow t2s)$ 
— get-local
|  $\text{get-local} : \llbracket i < \text{length}(\text{local } \mathcal{C}); (\text{local } \mathcal{C})!i = t \rrbracket \Rightarrow \mathcal{C} \vdash [\text{Get-local } i] : ([] \rightarrow [t])$ 
— set-local
|  $\text{set-local} : \llbracket i < \text{length}(\text{local } \mathcal{C}); (\text{local } \mathcal{C})!i = t \rrbracket \Rightarrow \mathcal{C} \vdash [\text{Set-local } i] : ([t] \rightarrow [])$ 
— tee-local
|  $\text{tee-local} : \llbracket i < \text{length}(\text{local } \mathcal{C}); (\text{local } \mathcal{C})!i = t \rrbracket \Rightarrow \mathcal{C} \vdash [\text{Tee-local } i] : ([t] \rightarrow [t])$ 
— get-global
|  $\text{get-global} : \llbracket i < \text{length}(\text{global } \mathcal{C}); tg-t ((\text{global } \mathcal{C})!i) = t \rrbracket \Rightarrow \mathcal{C} \vdash [\text{Get-global } i] : ([] \rightarrow [t])$ 
— set-global
|  $\text{set-global} : \llbracket i < \text{length}(\text{global } \mathcal{C}); tg-t ((\text{global } \mathcal{C})!i) = t; \text{is-mut } ((\text{global } \mathcal{C})!i) \rrbracket \Rightarrow$ 
 $\mathcal{C} \vdash [\text{Set-global } i] : ([t] \rightarrow [])$ 
— load
|  $\text{load} : \llbracket (\text{memory } \mathcal{C}) = \text{Some } n; \text{load-store-t-bounds } a \text{ (option-proj1 tp-sx)} \text{ } t \rrbracket \Rightarrow \mathcal{C}$ 
 $\vdash [\text{Load } t \text{ tp-sx } a \text{ off}] : ([T-i32] \rightarrow [t])$ 
— store
|  $\text{store} : \llbracket (\text{memory } \mathcal{C}) = \text{Some } n; \text{load-store-t-bounds } a \text{ tp } t \rrbracket \Rightarrow \mathcal{C} \vdash [\text{Store } t \text{ tp } a \text{ off}] : ([T-i32, t] \rightarrow [])$ 
— current-memory
|  $\text{current-memory} : (\text{memory } \mathcal{C}) = \text{Some } n \Rightarrow \mathcal{C} \vdash [\text{Current-memory}] : ([] \rightarrow [T-i32])$ 
— Grow-memory
|  $\text{grow-memory} : (\text{memory } \mathcal{C}) = \text{Some } n \Rightarrow \mathcal{C} \vdash [\text{Grow-memory}] : ([T-i32] \rightarrow [T-i32])$ 
— empty program
|  $\text{empty} : \mathcal{C} \vdash [] : ([] \rightarrow [])$ 
— composition
|  $\text{composition} : \llbracket \mathcal{C} \vdash es : (t1s \rightarrow t2s); \mathcal{C} \vdash [e] : (t2s \rightarrow t3s) \rrbracket \Rightarrow \mathcal{C} \vdash es @ [e] : (t1s \rightarrow t3s)$ 
— weakening
|  $\text{weakening} : \mathcal{C} \vdash es : (t1s \rightarrow t2s) \Rightarrow \mathcal{C} \vdash es : (ts @ t1s \rightarrow ts @ t2s)$ 

```

```

inductive cl-typing :: [s-context, cl, tf]  $\Rightarrow$  bool where
   $\llbracket i < \text{length } (\text{s-inst } \mathcal{S}); ((\text{s-inst } \mathcal{S})!i) = \mathcal{C}; tf = (t1s \rightarrow t2s); \mathcal{C} \text{ local} := (\text{local } \mathcal{C})$ 
   $\text{@ } t1s @ ts, \text{label} := ([t2s] @ (\text{label } \mathcal{C})), \text{return} := \text{Some } t2s \rrbracket \vdash es : ([] \rightarrow t2s) \Rightarrow$ 
  cl-typing  $\mathcal{S}$  (Func-native i tf ts es) (t1s  $\rightarrow$  t2s)
  | cl-typing  $\mathcal{S}$  (Func-host tf h) tf

```

```

inductive e-typing :: [s-context, t-context, e list, tf]  $\Rightarrow$  bool ( $\langle \dots \vdash \dots : \dots \rangle$  60)
and      s-typing :: [s-context, (t list) option, nat, v list, e list, t list]  $\Rightarrow$  bool ( $\langle \dots \vdash' \dots : \dots \rangle$  60) where

```

$\mathcal{C} \vdash b\text{-}es : tf \implies \mathcal{S} \cdot \mathcal{C} \vdash \$*b\text{-}es : tf$   
 $| \llbracket \mathcal{S} \cdot \mathcal{C} \vdash es : (t1s \rightarrow t2s); \mathcal{S} \cdot \mathcal{C} \vdash [e] : (t2s \rightarrow t3s) \rrbracket \implies \mathcal{S} \cdot \mathcal{C} \vdash es @ [e] : (t1s \rightarrow t3s)$   
 $| \mathcal{S} \cdot \mathcal{C} \vdash es : (t1s \rightarrow t2s) \implies \mathcal{S} \cdot \mathcal{C} \vdash es : (ts @ t1s \rightarrow ts @ t2s)$   
 $| \mathcal{S} \cdot \mathcal{C} \vdash [Trap] : tf$   
 $| \llbracket \mathcal{S} \cdot \text{Some } ts \Vdash-i vs; es : ts; \text{length } ts = n \rrbracket \implies \mathcal{S} \cdot \mathcal{C} \vdash [\text{Local } n i vs es] : ([] \rightarrow ts)$   
 $| \llbracket \text{cl-typing } \mathcal{S} cl tf \rrbracket \implies \mathcal{S} \cdot \mathcal{C} \vdash [\text{Callcl } cl] : tf$   
 $| \llbracket \mathcal{S} \cdot \mathcal{C} \vdash e0s : (ts \rightarrow t2s); \mathcal{S} \cdot \mathcal{C} (\text{label} := ([ts] @ (\text{label } \mathcal{C}))) \Vdash es : ([] \rightarrow t2s); \text{length } ts = n \rrbracket \implies \mathcal{S} \cdot \mathcal{C} \vdash [\text{Label } n e0s es] : ([] \rightarrow t2s)$   
 $| \llbracket i < (\text{length } (\text{s-inst } \mathcal{S})); tvs = \text{map } \text{typeof } vs; \mathcal{C} = ((\text{s-inst } \mathcal{S})!i) \parallel \text{local} := (\text{local } ((\text{s-inst } \mathcal{S})!i) @ tvs), \text{return} := rs \parallel; \mathcal{S} \cdot \mathcal{C} \vdash es : ([] \rightarrow ts); (rs = \text{Some } ts) \vee rs = \text{None} \rrbracket \implies \mathcal{S} \cdot \text{rs} \Vdash-i vs; es : ts$

**definition** *globi-agree*  $gs n g = (n < \text{length } gs \wedge gs!n = g)$

**definition** *memi-agree*  $sm j m = ((\exists j' m'. j = \text{Some } j' \wedge j' < \text{length } sm \wedge m = \text{Some } m' \wedge sm!j' = m') \vee j = \text{None} \wedge m = \text{None})$

**definition** *funci-agree*  $fs n f = (n < \text{length } fs \wedge fs!n = f)$

**inductive** *inst-typing* :: [*s-context*, *inst*, *t-context*]  $\Rightarrow$  *bool* **where**  
 $\llbracket \text{list-all2 } (\text{funci-agree } (\text{s-funcs } \mathcal{S})) fs tfs; \text{list-all2 } (\text{globi-agree } (\text{s-globs } \mathcal{S})) gs tgs; (i = \text{Some } i' \wedge i' < \text{length } (\text{s-tab } \mathcal{S}) \wedge (\text{s-tab } \mathcal{S})!i' = (\text{the } n)) \vee (i = \text{None} \wedge n = \text{None}); \text{memi-agree } (\text{s-mem } \mathcal{S}) j m \rrbracket \implies \text{inst-typing } \mathcal{S} (\text{types} = ts, \text{funcs} = fs, \text{tab} = i, \text{mem} = j, \text{globs} = gs) (\text{types-t} = ts, \text{func-t} = tfs, \text{global} = tgs, \text{table} = n, \text{memory} = m, \text{local} = [], \text{label} = [], \text{return} = \text{None})$

**definition** *glob-agree*  $g tg = (tg\text{-mut } tg = g\text{-mut } g \wedge tg\text{-t } tg = \text{typeof } (g\text{-val } g))$

**definition** *tab-agree*  $\mathcal{S} tcl = (\text{case } tcl \text{ of } \text{None} \Rightarrow \text{True} \mid \text{Some } cl \Rightarrow \exists tf. \text{cl-typing } \mathcal{S} cl tf)$

**definition** *mem-agree*  $bs m = (\lambda bs m. m \leq \text{mem-size } bs) bs m$

**inductive** *store-typing* :: [*s*, *s-context*]  $\Rightarrow$  *bool* **where**  
 $\llbracket \mathcal{S} = (\text{s-inst} = \mathcal{Cs}, \text{s-funcs} = \mathcal{Tfs}, \text{s-tab} = \mathcal{Ns}, \text{s-mem} = \mathcal{Ms}, \text{s-globs} = \mathcal{Tgs}); \text{list-all2 } (\text{inst-typing } \mathcal{S}) \text{insts } \mathcal{Cs}; \text{list-all2 } (\text{cl-typing } \mathcal{S}) fs tfs; \text{list-all2 } (\text{tab-agree } \mathcal{S}) (\text{concat } \mathcal{Tcls}); \text{list-all2 } (\lambda tcls n. n \leq \text{length } tcls) \mathcal{Tcls} ns; \text{list-all2 } \text{mem-agree } \mathcal{Bs} ms; \text{list-all2 } \text{glob-agree } \mathcal{Gs} \mathcal{Tgs} \rrbracket \implies \text{store-typing } (\text{s.inst} = \text{insts}, \text{s.funcs} = fs, \text{s.tab} = tcls, \text{s.mem} = ms, \text{s.globs} = gs) \mathcal{S}$

```

inductive config-typing :: [nat, s, v list, e list, t list]  $\Rightarrow$  bool ( $\langle \vdash' \dots \vdash \dots : \rightarrow \dots \rangle$  60)
where
   $\llbracket \text{store-typing } s \; \mathcal{S}; \mathcal{S} \cdot \text{None} \vdash-i vs; es : ts \rrbracket \implies \vdash-i s; vs; es : ts$ 

inductive reduce-simple :: [e list, e list]  $\Rightarrow$  bool ( $\langle \langle \dots \rangle \rangle \rightsquigarrow \langle \dots \rangle \rangle$  60) where
  — integer unary ops
  | unop-i32: $\langle \langle \$C (\text{ConstInt32 } c), \$ (\text{Unop-}i T\text{-}i32 iop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt32 } (\text{app-}unop\text{-}i iop } c)) \rangle \rangle$ 
  | unop-i64: $\langle \langle \$C (\text{ConstInt64 } c), \$ (\text{Unop-}i T\text{-}i64 iop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt64 } (\text{app-}unop\text{-}i iop } c)) \rangle \rangle$ 
  — float unary ops
  | unop-f32: $\langle \langle \$C (\text{ConstFloat32 } c), \$ (\text{Unop-}f T\text{-}f32 fop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstFloat32 } (\text{app-}unop\text{-}f fop } c)) \rangle \rangle$ 
  | unop-f64: $\langle \langle \$C (\text{ConstFloat64 } c), \$ (\text{Unop-}f T\text{-}f64 fop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstFloat64 } (\text{app-}unop\text{-}f fop } c)) \rangle \rangle$ 
  — int32 binary ops
  | binop-i32-Some: $\llbracket \text{app-binop-}i iop c1 c2 = (\text{Some } c) \rrbracket \implies \langle \langle \$C (\text{ConstInt32 } c1), \$C (\text{ConstInt32 } c2), \$ (\text{Binop-}i T\text{-}i32 iop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt32 } c) \rangle \rangle$ 
  | binop-i32-None: $\llbracket \text{app-binop-}i iop c1 c2 = \text{None} \rrbracket \implies \langle \langle \$C (\text{ConstInt32 } c1), \$C (\text{ConstInt32 } c2), \$ (\text{Binop-}i T\text{-}i32 iop) \rangle \rangle \rightsquigarrow \langle \langle [\text{Trap}] \rangle \rangle$ 
  — int64 binary ops
  | binop-i64-Some: $\llbracket \text{app-binop-}i iop c1 c2 = (\text{Some } c) \rrbracket \implies \langle \langle \$C (\text{ConstInt64 } c1), \$C (\text{ConstInt64 } c2), \$ (\text{Binop-}i T\text{-}i64 iop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt64 } c) \rangle \rangle$ 
  | binop-i64-None: $\llbracket \text{app-binop-}i iop c1 c2 = \text{None} \rrbracket \implies \langle \langle \$C (\text{ConstInt64 } c1), \$C (\text{ConstInt64 } c2), \$ (\text{Binop-}i T\text{-}i64 iop) \rangle \rangle \rightsquigarrow \langle \langle [\text{Trap}] \rangle \rangle$ 
  — float32 binary ops
  | binop-f32-Some: $\llbracket \text{app-binop-}f fop c1 c2 = (\text{Some } c) \rrbracket \implies \langle \langle \$C (\text{ConstFloat32 } c1), \$C (\text{ConstFloat32 } c2), \$ (\text{Binop-}f T\text{-}f32 fop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstFloat32 } c) \rangle \rangle$ 
  | binop-f32-None: $\llbracket \text{app-binop-}f fop c1 c2 = \text{None} \rrbracket \implies \langle \langle \$C (\text{ConstFloat32 } c1), \$C (\text{ConstFloat32 } c2), \$ (\text{Binop-}f T\text{-}f32 fop) \rangle \rangle \rightsquigarrow \langle \langle [\text{Trap}] \rangle \rangle$ 
  — float64 binary ops
  | binop-f64-Some: $\llbracket \text{app-binop-}f fop c1 c2 = (\text{Some } c) \rrbracket \implies \langle \langle \$C (\text{ConstFloat64 } c1), \$C (\text{ConstFloat64 } c2), \$ (\text{Binop-}f T\text{-}f64 fop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstFloat64 } c) \rangle \rangle$ 
  | binop-f64-None: $\llbracket \text{app-binop-}f fop c1 c2 = \text{None} \rrbracket \implies \langle \langle \$C (\text{ConstFloat64 } c1), \$C (\text{ConstFloat64 } c2), \$ (\text{Binop-}f T\text{-}f64 fop) \rangle \rangle \rightsquigarrow \langle \langle [\text{Trap}] \rangle \rangle$ 
  — testops
  | testop-i32: $\langle \langle \$C (\text{ConstInt32 } c), \$ (\text{Testop-}i T\text{-}i32 testop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt32 } (\text{wasm-bool } (\text{app-testop-}i testop } c))) \rangle \rangle$ 
  | testop-i64: $\langle \langle \$C (\text{ConstInt64 } c), \$ (\text{Testop-}i T\text{-}i64 testop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt32 } (\text{wasm-bool } (\text{app-testop-}i testop } c))) \rangle \rangle$ 
  — int relops
  | relop-i32: $\langle \langle \$C (\text{ConstInt32 } c1), \$C (\text{ConstInt32 } c2), \$ (\text{Relop-}i T\text{-}i32 iop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt32 } (\text{wasm-bool } (\text{app-relop-}i iop } c1 c2))) \rangle \rangle$ 
  | relop-i64: $\langle \langle \$C (\text{ConstInt64 } c1), \$C (\text{ConstInt64 } c2), \$ (\text{Relop-}i T\text{-}i64 iop) \rangle \rangle \rightsquigarrow \langle \langle \$C (\text{ConstInt32 } (\text{wasm-bool } (\text{app-relop-}i iop } c1 c2))) \rangle \rangle$ 
  — float relops
  | relop-f32: $\langle \langle \$C (\text{ConstFloat32 } c1), \$C (\text{ConstFloat32 } c2), \$ (\text{Relop-}f T\text{-}f32 fop) \rangle \rangle$ 

```

```

~~ ([$C (ConstInt32 (wasm-bool (app-relop-f fop c1 c2))))])
| relop-f64:([$C (ConstFloat64 c1), $C (ConstFloat64 c2), $(Relop-f T-f64 fop)])
~~ ([$C (ConstInt32 (wasm-bool (app-relop-f fop c1 c2))))]
  — convert
| convert-Some:[types-agree t1 v; cvt t2 sx v = (Some v')] => ([$(C v), $(Cvtop
t2 Convert t1 sx)]) ~> ([$(C v')])|
| convert-None:[types-agree t1 v; cvt t2 sx v = None] => ([$(C v), $(Cvtop t2
Convert t1 sx)]) ~> (Trap)
  — reinterpret
| reinterpret:types-agree t1 v => ([$(C v), $(Cvtop t2 Reinterpret t1 None)]) ~>
([$(C (wasm-deserialise (bits v) t2))])
  — unreachable
| unreachable:([$ Unreachable]) ~> (Trap)
  — nop
| nop:([$ Nop]) ~> ([])
  — drop
| drop:([$(C v), ($ Drop)]) ~> ([])
  — select
| select-false:int-eq n 0 => ([$(C v1), $(C v2), $C (ConstInt32 n), ($ Select)]) ~>
([$(C v2)])
| select-true:int-ne n 0 => ([$(C v1), $(C v2), $C (ConstInt32 n), ($ Select)]) ~>
([$(C v1)])
  — block
| block:[const-list vs; length vs = n; length t1s = n; length t2s = m] => (vs @
[$(Block (t1s -> t2s) es)]) ~> ([Label m] (vs @ (* es)))
  — loop
| loop:[const-list vs; length vs = n; length t1s = n; length t2s = m] => (vs @
[$(Loop (t1s -> t2s) es)]) ~> ([Label n] ($(Loop (t1s -> t2s) es)) (vs @ (* es)))
  — if
| if-false:int-eq n 0 => ([$C (ConstInt32 n), $(If tf e1s e2s)]) ~> ([$(Block tf e2s)])
| if-true:int-ne n 0 => ([$C (ConstInt32 n), $(If tf e1s e2s)]) ~> ([$(Block tf e1s)])
  — label
| label-const:const-list vs => ([Label n es vs]) ~> (vs)
| label-trap:(Label n es [Trap]) ~> (Trap)
  — br
| br:[const-list vs; length vs = n; Lfilled i lholed (vs @ [$(Br i)]) LI] => ([Label n
es LI]) ~> (vs @ es)
  — br-if
| br-if-false:int-eq n 0 => ([$C (ConstInt32 n), $(Br-if i)]) ~> ([])
| br-if-true:int-ne n 0 => ([$C (ConstInt32 n), $(Br-if i)]) ~> ([$(Br i)])
  — br-table
| br-table:[length is > (nat-of-int c)] => ([$C (ConstInt32 c), $(Br-table is i)]) ~>
([$(Br (is!(nat-of-int c)))])
| br-table-length:[length is ≤ (nat-of-int c)] => ([$C (ConstInt32 c), $(Br-table is
i)]) ~> ([$(Br i)])
  — local
| local-const:[const-list es; length es = n] => ([Local n i vs es]) ~> (es)
| local-trap:(Local n i vs [Trap]) ~> (Trap)
  — return

```

```

| return:[const-list vs; length vs = n; Lfilled j lholed (vs @ [$Return]) es] ==>
([Local n i vls es]) ~> (vs)
— tee-local
| tee-local:is-const v ==> ([v, $(Tee-local i)]) ~> ([v, v, $(Set-local i)])
| trap:[es ≠ [Trap]; Lfilled 0 lholed [Trap] es] ==> (es) ~> ([Trap])

```

**inductive reduce ::**  $[s, v \text{ list}, e \text{ list}, \text{nat}, s, v \text{ list}, e \text{ list}] \Rightarrow \text{bool} (\langle \langle \cdot ; \cdot ; \cdot \rangle \rangle \rightsquigarrow' \cdot \cdot \cdot)$

**where**

- lifting basic reduction
- basic:( $e$ ) ~> ( $e'$ ) ==> ( $s; vs; e$ ) ~>-i ( $s; vs; e'$ )
- call
- | call:( $s; vs; [\$(Call j)]$ ) ~>-i ( $s; vs; [Callcl (sfunc s i j)]$ )
  - call-indirect
  - | call-indirect-Some:[stab s i (nat-of-int c) = Some cl; stypes s i j = tf; cl-type cl = tf] ==> ( $s; vs; [\$(ConstInt32 c), \$(Call-indirect j)]$ ) ~>-i ( $s; vs; [Callcl cl]$ )
  - | call-indirect-None:[(stab s i (nat-of-int c) = Some cl ∧ stypes s i j ≠ cl-type cl) ∨ stab s i (nat-of-int c) = None] ==> ( $s; vs; [\$(ConstInt32 c), \$(Call-indirect j)]$ ) ~>-i ( $s; vs; [Trap]$ )
    - call
- | callcl-native:[cl = Func-native j (t1s -> t2s) ts es; ves = (\$\$\* vcs); length vcs = n; length ts = k; length t1s = n; length t2s = m; (n-zeros ts = zs)] ==> ( $s; vs; ves @ [Callcl cl]$ ) ~>-i ( $s; vs; [Local m j (vcs @ zs) [\$(Block ([] -> t2s) es)]]$ )
- | callcl-host-Some:[cl = Func-host (t1s -> t2s) f; ves = (\$\$\* vcs); length vcs = n; length t1s = n; length t2s = m; host-apply s (t1s -> t2s) f vcs hs = Some (s', vcs')] ==> ( $s; vs; ves @ [Callcl cl]$ ) ~>-i ( $s'; vs; ($$* vcs')$ )
- | callcl-host-None:[cl = Func-host (t1s -> t2s) f; ves = (\$\$\* vcs); length vcs = n; length t1s = n; length t2s = m] ==> ( $s; vs; ves @ [Callcl cl]$ ) ~>-i ( $s; vs; [Trap]$ )
  - get-local
- | get-local:[length vi = j] ==> ( $s; (vi @ [v] @ vs); [\$(Get-local j)]$ ) ~>-i ( $s; (vi @ [v] @ vs); [\$(C v)]$ )
  - set-local
- | set-local:[length vi = j] ==> ( $s; (vi @ [v] @ vs); [\$(C v'), \$(Set-local j)]$ ) ~>-i ( $s; (vi @ [v'] @ vs); []$ )
  - get-global
- | get-global:( $s; vs; [\$(Get-global j)]$ ) ~>-i ( $s; vs; [\$(C (sglob-val s i j))]$ )
  - set-global
- | set-global:supdate-glob s i v = s' ==> ( $s; vs; [\$(C v), \$(Set-global j)]$ ) ~>-i ( $s'; vs; []$ )
  - load
- | load-Some:[smem-ind s i = Some j; ((mem s)!j) = m; load m (nat-of-int k) off (t-length t) = Some bs] ==> ( $s; vs; [\$(ConstInt32 k), \$(Load t None a off)]$ ) ~>-i ( $s; vs; [\$(wasm-deserialise bs t)]$ )
- | load-None:[smem-ind s i = Some j; ((mem s)!j) = m; load m (nat-of-int k) off (t-length t) = None] ==> ( $s; vs; [\$(ConstInt32 k), \$(Load t None a off)]$ ) ~>-i ( $s; vs; [Trap]$ )
  - load packed
- | load-packed-Some:[smem-ind s i = Some j; ((mem s)!j) = m; load-packed sx m (nat-of-int k) off (tp-length tp) (t-length t) = Some bs] ==> ( $s; vs; [\$(ConstInt32 k), \$(Load t (Some (tp, sx)) a off)]$ ) ~>-i ( $s; vs; [\$(wasm-deserialise bs t)]$ )

```

| load-packed-None:[smem-ind s i = Some j; ((mem s)!j) = m; load-packed sx m
(nat-of-int k) off (tp-length tp) (t-length t) = None] => (s;vs;[$C (ConstInt32 k),
$(Load t (Some (tp, sx)) a off)]) ~~>-i (s;vs;[Trap])
— store
| store-Some:[types-agree t v; smem-ind s i = Some j; ((mem s)!j) = m; store m
(nat-of-int k) off (bits v) (t-length t) = Some mem] => (s;vs;[$C (ConstInt32 k),
$C v, $(Store t None a off)]) ~~>-i (s(mem:= ((mem s)[j := mem']));vs;[])
| store-None:[types-agree t v; smem-ind s i = Some j; ((mem s)!j) = m; store m
(nat-of-int k) off (bits v) (t-length t) = None] => (s;vs;[$C (ConstInt32 k), $C
v, $(Store t None a off)]) ~~>-i (s;vs;[Trap])
— store packed
| store-packed-Some:[types-agree t v; smem-ind s i = Some j; ((mem s)!j) = m;
store-packed m (nat-of-int k) off (bits v) (tp-length tp) = Some mem'] => (s;vs;[$C
(ConstInt32 k), $C v, $(Store t (Some tp) a off)]) ~~>-i (s(mem:= ((mem s)[j :=
mem']));vs;[])
| store-packed-None:[types-agree t v; smem-ind s i = Some j; ((mem s)!j) = m;
store-packed m (nat-of-int k) off (bits v) (tp-length tp) = None] => (s;vs;[$C
(ConstInt32 k), $C v, $(Store t (Some tp) a off)]) ~~>-i (s;vs;[Trap])
— current-memory
| current-memory:[smem-ind s i = Some j; ((mem s)!j) = m; mem-size m = n]
=> (s;vs;[ $(Current-memory)]) ~~>-i (s;vs;[$C (ConstInt32 (int-of-nat n))])
— grow-memory
| grow-memory:[smem-ind s i = Some j; ((mem s)!j) = m; mem-size m = n;
mem-grow m (nat-of-int c) = mem'] => (s;vs;[$C (ConstInt32 c), $(Grow-memory)])
~~>-i (s(mem:= ((mem s)[j := mem']));vs;[$C (ConstInt32 (int-of-nat n))])
— grow-memory fail
| grow-memory-fail:[smem-ind s i = Some j; ((mem s)!j) = m; mem-size m =
n] => (s;vs;[$C (ConstInt32 c), $(Grow-memory)]) ~~>-i (s;vs;[$C (ConstInt32
int32-minus-one)])
— inductive label reduction
| label:[(s;vs;es) ~~>-i (s';vs';es'); Lfilled k lholed es les; Lfilled k lholed es' les']
=> (s;vs;les) ~~>-i (s';vs';les')
— inductive local reduction
| local:[(s;vs;es) ~~>-i (s';vs';es')] => (s;v0s;[Local n i vs es]) ~~>-j (s';v0s;[Local n
i vs' es'])

```

**end**

## 4 Host Properties

**theory** *Wasm-Axioms imports Wasm begin*

**lemma** *mem-grow-size*:

**assumes** *mem-grow m n = m'*

**shows** *(mem-size m + (64000 \* n)) = mem-size m'*

*{proof}*

```

lemma load-size:
  (load m n off l = None) = (mem-size m < (off + n + l))
  ⟨proof⟩

lemma load-packed-size:
  (load-packed sx m n off lp l = None) = (mem-size m < (off + n + lp))
  ⟨proof⟩

lemma store-size1:
  (store m n off v l = None) = (mem-size m < (off + n + l))
  ⟨proof⟩

lemma store-size:
  assumes (store m n off v l = Some m')
  shows mem-size m = mem-size m'
  ⟨proof⟩

lemma store-packed-size1:
  (store-packed m n off v l = None) = (mem-size m < (off + n + l))
  ⟨proof⟩

lemma store-packed-size:
  assumes (store-packed m n off v l = Some m')
  shows mem-size m = mem-size m'
  ⟨proof⟩

axiomatization where
  wasm-deserialise-type:typeof (wasm-deserialise bs t) = t

axiomatization where
  host-apply-preserve-store: list-all2 types-agree t1s vs  $\implies$  host-apply s (t1s -> t2s) f vs hs = Some (s', vs')  $\implies$  store-extension s s'
  and host-apply-respect-type:list-all2 types-agree t1s vs  $\implies$  host-apply s (t1s -> t2s) f vs hs = Some (s', vs')  $\implies$  list-all2 types-agree t2s vs'
  end

```

## 5 Auxiliary Type System Properties

```

theory Wasm-Properties-Aux imports Wasm-Axioms begin

lemma typeof-i32:
  assumes typeof v = T-i32
  shows  $\exists c. v = \text{ConstInt32 } c$ 
  ⟨proof⟩

lemma typeof-i64:
  assumes typeof v = T-i64
  shows  $\exists c. v = \text{ConstInt64 } c$ 
  ⟨proof⟩

```

```

lemma typeof-f32:
  assumes typeof v = T-f32
  shows ∃ c. v = ConstFloat32 c
  ⟨proof⟩

lemma typeof-f64:
  assumes typeof v = T-f64
  shows ∃ c. v = ConstFloat64 c
  ⟨proof⟩

lemma exists-v-typeof: ∃ v v. typeof v = t
  ⟨proof⟩

lemma lfilled-collapse1:
  assumes Lfilled n lholed (vs@es) LI
    const-list vs
    length vs ≥ l
  shows ∃ lholed'. Lfilled n lholed' ((drop (length vs - l) vs)@es) LI
  ⟨proof⟩

lemma lfilled-collapse2:
  assumes Lfilled n lholed (es@es') LI
  shows ∃ lholed' vs'. Lfilled n lholed' es LI
  ⟨proof⟩

lemma lfilled-collapse3:
  assumes Lfilled k lholed [Label n les es] LI
  shows ∃ lholed'. Lfilled (Suc k) lholed' es LI
  ⟨proof⟩

lemma unlift-b-e: assumes S·C ⊢ $*b-es : tf shows C ⊢ b-es : tf
  ⟨proof⟩

lemma store-typing-imp-inst-length-eq:
  assumes store-typing s S
  shows length (inst s) = length (s-inst S)
  ⟨proof⟩

lemma store-typing-imp-func-length-eq:
  assumes store-typing s S
  shows length (funcs s) = length (s-funcs S)
  ⟨proof⟩

lemma store-typing-imp-mem-length-eq:
  assumes store-typing s S
  shows length (s.mem s) = length (s-mem S)
  ⟨proof⟩

```

```

lemma store-typing-imp-glob-length-eq:
  assumes store-typing s  $\mathcal{S}$ 
  shows length (glob s) = length (s-globs  $\mathcal{S}$ )
  ⟨proof⟩

lemma store-typing-imp-inst-typing:
  assumes store-typing s  $\mathcal{S}$ 
     $i < \text{length}(\text{inst } s)$ 
  shows inst-typing  $\mathcal{S}$  ((inst s)!i) ((s-inst  $\mathcal{S}$ )!i)
  ⟨proof⟩

lemma stab-typed-some-imp-member:
  assumes stab s i c = Some cl
    store-typing s  $\mathcal{S}$ 
     $i < \text{length}(\text{inst } s)$ 
  shows Some cl ∈ set (concat (s.tab s))
  ⟨proof⟩

lemma stab-typed-some-imp-cl-typed:
  assumes stab s i c = Some cl
    store-typing s  $\mathcal{S}$ 
     $i < \text{length}(\text{inst } s)$ 
  shows ∃ tf. cl-typing  $\mathcal{S}$  cl tf
  ⟨proof⟩

lemma b-e-type-empty1[dest]: assumes  $\mathcal{C} \vdash [] : (ts \rightarrow ts')$  shows ts = ts'
  ⟨proof⟩

lemma b-e-type-empty: ( $\mathcal{C} \vdash [] : (ts \rightarrow ts')$ ) = (ts = ts')
  ⟨proof⟩

lemma b-e-type-value:
  assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
     $e = C v$ 
  shows ts' = ts @ [typeof v]
  ⟨proof⟩

lemma b-e-type-load:
  assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
     $e = \text{Load } t \text{ tp-sx } a \text{ off}$ 
  shows ∃ ts'' sec n. ts = ts''@[T-i32] ∧ ts' = ts''@[t] ∧ (memory  $\mathcal{C}$ ) = Some n
    load-store-t-bounds a (option-proj tp-sx) t
  ⟨proof⟩

lemma b-e-type-store:
  assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
     $e = \text{Store } t \text{ tp } a \text{ off}$ 
  shows ts = ts'@[T-i32, t]

```

```

 $\exists \text{sec } n. (\text{memory } \mathcal{C}) = \text{Some } n$ 
 $\quad \text{load-store-t-bounds } a \text{ tp } t$ 
 $\langle \text{proof} \rangle$ 

lemma b-e-type-current-memory:
assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
 $\quad e = \text{Current-memory}$ 
shows  $\exists \text{sec } n. ts' = ts @ [T\text{-}i32] \wedge (\text{memory } \mathcal{C}) = \text{Some } n$ 
 $\langle \text{proof} \rangle$ 

lemma b-e-type-grow-memory:
assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
 $\quad e = \text{Grow-memory}$ 
shows  $\exists ts''. ts = ts'' @ [T\text{-}i32] \wedge ts = ts' \wedge (\exists n. (\text{memory } \mathcal{C}) = \text{Some } n)$ 
 $\langle \text{proof} \rangle$ 

lemma b-e-type-nop:
assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
 $\quad e = \text{Nop}$ 
shows  $ts = ts'$ 
 $\langle \text{proof} \rangle$ 

definition arity-2-result :: b-e  $\Rightarrow$  t where
arity-2-result op2 = (case op2 of
 $\quad \text{Binop-}i \text{ } t \dashrightarrow t$ 
 $\quad | \text{ Binop-}f \text{ } t \dashrightarrow t$ 
 $\quad | \text{ Relop-}i \text{ } t \dashrightarrow T\text{-}i32$ 
 $\quad | \text{ Relop-}f \text{ } t \dashrightarrow T\text{-}i32$ )

```

```

lemma b-e-type-binop-relop:
assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
 $\quad e = \text{Binop-}i \text{ } t \text{ iop} \vee e = \text{Binop-}f \text{ } t \text{ fop} \vee e = \text{Relop-}i \text{ } t \text{ irop} \vee e = \text{Relop-}f \text{ } t \text{ frop}$ 
shows  $\exists ts''. ts = ts'' @ [t, t] \wedge ts' = ts'' @ [\text{arity-2-result}(e)]$ 
 $\quad e = \text{Binop-}f \text{ } t \text{ fop} \implies \text{is-float-}t$ 
 $\quad e = \text{Relop-}f \text{ } t \text{ frop} \implies \text{is-float-}t$ 
 $\langle \text{proof} \rangle$ 

```

```

lemma b-e-type-testop-drop-cvt0:
assumes  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
 $\quad e = \text{Testop } t \text{ testop} \vee e = \text{Drop} \vee e = \text{Cvtop } t1 \text{ cvtop } t2 \text{ sx}$ 
shows  $ts \neq []$ 
 $\langle \text{proof} \rangle$ 

```

```

definition arity-1-result :: b-e  $\Rightarrow$  t where
arity-1-result op1 = (case op1 of
 $\quad \text{Unop-}i \text{ } t \dashrightarrow t$ 
 $\quad | \text{ Unop-}f \text{ } t \dashrightarrow t$ 
 $\quad | \text{ Testop } t \dashrightarrow T\text{-}i32$ )

```

```

| Cvttop t1 Convert --> t1
| Cvttop t1 Reinterpret --> t1)

```

**lemma** *b-e-type-unop-testop*:  
**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = Unop\text{-}i t iop \vee e = Unop\text{-}f t fop \vee e = Testop t testop$   
**shows**  $\exists ts''. ts = ts''@t \wedge ts' = ts''@\text{arity-1-result } e$   
 $e = Unop\text{-}f t fop \implies \text{is-float-}t t$   
 $\langle proof \rangle$

**lemma** *b-e-type-cvtop*:  
**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = Cvttop t1 cvtop t sx$   
**shows**  $\exists ts''. ts = ts''@t \wedge ts' = ts''@\text{arity-1-result } e$   
 $cvttop = Convert \implies (t1 \neq t) \wedge (sx = \text{None}) = ((\text{is-float-}t t1 \wedge \text{is-float-}t t)$   
 $\vee (\text{is-int-}t t1 \wedge \text{is-int-}t t \wedge (\text{t-length } t1 < \text{t-length } t)))$   
 $cvttop = Reinterpret \implies (t1 \neq t) \wedge \text{t-length } t1 = \text{t-length } t$   
 $\langle proof \rangle$

**lemma** *b-e-type-drop*:  
**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = Drop$   
**shows**  $\exists t. ts = ts'@t$   
 $\langle proof \rangle$

**lemma** *b-e-type-select*:  
**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = Select$   
**shows**  $\exists ts'' t. ts = ts''@[t, t, T-i32] \wedge ts' = ts''@t$   
 $\langle proof \rangle$

**lemma** *b-e-type-call*:  
**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = Call i$   
**shows**  $i < \text{length } (\text{func-}t \mathcal{C})$   
 $\exists ts'' tf1 tf2. ts = ts''@tf1 \wedge ts' = ts''@tf2 \wedge (\text{func-}t \mathcal{C})!i = (tf1 \rightarrow tf2)$   
 $\langle proof \rangle$

**lemma** *b-e-type-call-indirect*:  
**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = Call\text{-}indirect i$   
**shows**  $i < \text{length } (\text{types-}t \mathcal{C})$   
 $\exists ts'' tf1 tf2. ts = ts''@tf1@[T-i32] \wedge ts' = ts''@tf2 \wedge (\text{types-}t \mathcal{C})!i = (tf1 \rightarrow tf2)$   
 $\langle proof \rangle$

**lemma** *b-e-type-get-local*:  
**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = Get\text{-}local i$

**shows**  $\exists t. ts' = ts@[t] \wedge (\text{local } \mathcal{C})!i = t i < \text{length}(\text{local } \mathcal{C})$   
 $\langle \text{proof} \rangle$

**lemma** *b-e-type-set-local*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = \text{Set-local } i$   
**shows**  $\exists t. ts = ts'@[t] \wedge (\text{local } \mathcal{C})!i = t i < \text{length}(\text{local } \mathcal{C})$   
 $\langle \text{proof} \rangle$

**lemma** *b-e-type-tee-local*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = \text{Tee-local } i$   
**shows**  $\exists ts'' t. ts = ts''@[t] \wedge ts' = ts''@[t] \wedge (\text{local } \mathcal{C})!i = t i < \text{length}(\text{local } \mathcal{C})$   
 $\langle \text{proof} \rangle$

**lemma** *b-e-type-get-global*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = \text{Get-global } i$   
**shows**  $\exists t. ts' = ts@[t] \wedge \text{tg-t}((\text{global } \mathcal{C})!i) = t i < \text{length}(\text{global } \mathcal{C})$   
 $\langle \text{proof} \rangle$

**lemma** *b-e-type-set-global*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = \text{Set-global } i$   
**shows**  $\exists t. ts = ts'@[t] \wedge (\text{global } \mathcal{C})!i = (\text{tg-mut} = T\text{-mut}, \text{tg-t} = t) \wedge i < \text{length}(\text{global } \mathcal{C})$   
 $\langle \text{proof} \rangle$

**lemma** *b-e-type-block*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = \text{Block } tf es$   
**shows**  $\exists ts'' tfn tfm. tf = (tfn \rightarrow tfm) \wedge (ts = ts''@[tfn]) \wedge (ts' = ts''@[tfm]) \wedge$   
 $(\mathcal{C}(\text{label} := [tfn] @ \text{label } \mathcal{C}) \vdash es : tf)$   
 $\langle \text{proof} \rangle$

**lemma** *b-e-type-loop*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = \text{Loop } tf es$   
**shows**  $\exists ts'' tfn tfm. tf = (tfn \rightarrow tfm) \wedge (ts = ts''@[tfn]) \wedge (ts' = ts''@[tfm]) \wedge$   
 $(\mathcal{C}(\text{label} := [tfn] @ \text{label } \mathcal{C}) \vdash es : tf)$   
 $\langle \text{proof} \rangle$

**lemma** *b-e-type-if*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$   
 $e = \text{If } tf es1 es2$   
**shows**  $\exists ts'' tfn tfm. tf = (tfn \rightarrow tfm) \wedge (ts = ts''@[tfn] @ [T-i32]) \wedge (ts' = ts''@[tfm]) \wedge$   
 $(\mathcal{C}(\text{label} := [tfn] @ \text{label } \mathcal{C}) \vdash es1 : tf) \wedge$   
 $(\mathcal{C}(\text{label} := [tfm] @ \text{label } \mathcal{C}) \vdash es2 : tf)$

$\langle proof \rangle$

**lemma** *b-e-type-br*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$

$e = Br\ i$

**shows**  $i < length(label\ \mathcal{C})$

$\exists ts\text{-}c\ ts''.\ ts = ts\text{-}c @ ts'' \wedge (label\ \mathcal{C})!i = ts''$

$\langle proof \rangle$

**lemma** *b-e-type-br-if*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$

$e = Br\text{-}if\ i$

**shows**  $i < length(label\ \mathcal{C})$

$\exists ts\text{-}c\ ts''.\ ts = ts\text{-}c @ ts'' @ [T\text{-}i32] \wedge ts' = ts\text{-}c @ ts'' \wedge (label\ \mathcal{C})!i = ts''$

$ts''$

$\langle proof \rangle$

**lemma** *b-e-type-br-table*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$

$e = Br\text{-table}\ is\ i$

**shows**  $\exists ts\text{-}c\ ts''.\ list\text{-}all\ (\lambda i.\ i < length(label\ \mathcal{C}) \wedge (label\ \mathcal{C})!i = ts'')\ (is@[i]) \wedge ts = ts\text{-}c @ ts''@ [T\text{-}i32]$

$\langle proof \rangle$

**lemma** *b-e-type-return*:

**assumes**  $\mathcal{C} \vdash [e] : (ts \rightarrow ts')$

$e = Return$

**shows**  $\exists ts\text{-}c\ ts''.\ ts = ts\text{-}c @ ts'' \wedge (return\ \mathcal{C}) = Some\ ts''$

$\langle proof \rangle$

**lemma** *b-e-type-comp*:

**assumes**  $\mathcal{C} \vdash es@[e] : (t1s \rightarrow t4s)$

**shows**  $\exists ts'.\ (\mathcal{C} \vdash es : (t1s \rightarrow ts')) \wedge (\mathcal{C} \vdash [e] : (ts' \rightarrow t4s))$

$\langle proof \rangle$

**lemma** *b-e-type-comp2-unlift*:

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash [\$, e1, \$e2] : (t1s \rightarrow t2s)$

**shows**  $\exists ts'.\ (\mathcal{C} \vdash [e1] : (t1s \rightarrow ts')) \wedge (\mathcal{C} \vdash [e2] : (ts' \rightarrow t2s))$

$\langle proof \rangle$

**lemma** *b-e-type-comp2-relift*:

**assumes**  $\mathcal{C} \vdash [e1] : (t1s \rightarrow ts') \quad \mathcal{C} \vdash [e2] : (ts' \rightarrow t2s)$

**shows**  $\mathcal{S} \cdot \mathcal{C} \vdash [\$, e1, \$e2] : (ts@t1s \rightarrow ts@t2s)$

$\langle proof \rangle$

**lemma** *b-e-type-value2*:

**assumes**  $\mathcal{C} \vdash [C\ v1, C\ v2] : (t1s \rightarrow t2s)$

**shows**  $t2s = t1s @ [typeof\ v1, typeof\ v2]$

$\langle proof \rangle$

**lemma** *e-type-comp*:

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash es@[e] : (t1s \rightarrow t3s)$   
**shows**  $\exists ts'. (\mathcal{S} \cdot \mathcal{C} \vdash es : (t1s \rightarrow ts')) \wedge (\mathcal{S} \cdot \mathcal{C} \vdash [e] : (ts' \rightarrow t3s))$   
 $\langle proof \rangle$

**lemma** *e-type-comp-conc*:

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash es : (t1s \rightarrow t2s)$   
 $\mathcal{S} \cdot \mathcal{C} \vdash es' : (t2s \rightarrow t3s)$   
**shows**  $\mathcal{S} \cdot \mathcal{C} \vdash es@es' : (t1s \rightarrow t3s)$   
 $\langle proof \rangle$

**lemma** *b-e-type-comp-conc*:

**assumes**  $\mathcal{C} \vdash es : (t1s \rightarrow t2s)$   
 $\mathcal{C} \vdash es' : (t2s \rightarrow t3s)$   
**shows**  $\mathcal{C} \vdash es@es' : (t1s \rightarrow t3s)$   
 $\langle proof \rangle$

**lemma** *e-type-comp-conc1*:

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash es@es' : (ts \rightarrow ts')$   
**shows**  $\exists ts''. (\mathcal{S} \cdot \mathcal{C} \vdash es : (ts \rightarrow ts'')) \wedge (\mathcal{S} \cdot \mathcal{C} \vdash es' : (ts'' \rightarrow ts'))$   
 $\langle proof \rangle$

**lemma** *e-type-comp-conc2*:

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash es@es'@es'' : (t1s \rightarrow t2s)$   
**shows**  $\exists ts' ts''. (\mathcal{S} \cdot \mathcal{C} \vdash es : (t1s \rightarrow ts'))$   
 $\wedge (\mathcal{S} \cdot \mathcal{C} \vdash es' : (ts' \rightarrow ts''))$   
 $\wedge (\mathcal{S} \cdot \mathcal{C} \vdash es'' : (ts'' \rightarrow t2s))$

$\langle proof \rangle$

**lemma** *b-e-type-value-list*:

**assumes**  $(\mathcal{C} \vdash es@[C v] : (ts \rightarrow ts'@[t]))$   
**shows**  $(\mathcal{C} \vdash es : (ts \rightarrow ts'))$   
 $(\text{typeof } v = t)$   
 $\langle proof \rangle$

**lemma** *e-type-label*:

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash [\text{Label } n \ es0 \ es] : (ts \rightarrow ts')$   
**shows**  $\exists tls \ t2s. (ts' = (ts@t2s))$   
 $\wedge \text{length } tls = n$   
 $\wedge (\mathcal{S} \cdot \mathcal{C} \vdash es0 : (tls \rightarrow t2s))$   
 $\wedge (\mathcal{S} \cdot \mathcal{C} \parallel \text{label} := [tls] @ (\text{label } \mathcal{C})) \vdash es : ([] \rightarrow t2s))$   
 $\langle proof \rangle$

**lemma** *e-type-callcl-native*:

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash [\text{Callcl } cl] : (t1s' \rightarrow t2s')$

```

 $cl = \text{Func-native } i \text{ tf ts es}$ 
shows  $\exists t1s t2s ts\text{-c. } (t1s' = ts\text{-c} @ t1s)$ 
 $\wedge (t2s' = ts\text{-c} @ t2s)$ 
 $\wedge \text{tf} = (t1s \rightarrow t2s)$ 
 $\wedge i < \text{length } (\text{s-inst } \mathcal{S})$ 
 $\wedge (((\text{s-inst } \mathcal{S})!i)@\text{local} := (\text{local } ((\text{s-inst } \mathcal{S})!i)) @ t1s @ ts, \text{label} := ([t2s] @ (\text{label } ((\text{s-inst } \mathcal{S})!i))), \text{return} := \text{Some } t2s) \vdash es : ([] \rightarrow t2s))$ 
 $\langle \text{proof} \rangle$ 

lemma e-type-callcl-host:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash [\text{Callcl } cl] : (t1s' \rightarrow t2s')$ 
 $cl = \text{Func-host } \text{tf } f$ 
shows  $\exists t1s t2s ts\text{-c. } (t1s' = ts\text{-c} @ t1s)$ 
 $\wedge (t2s' = ts\text{-c} @ t2s)$ 
 $\wedge \text{tf} = (t1s \rightarrow t2s)$ 
 $\langle \text{proof} \rangle$ 

lemma e-type-callcl:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash [\text{Callcl } cl] : (t1s' \rightarrow t2s')$ 
shows  $\exists t1s t2s ts\text{-c. } (t1s' = ts\text{-c} @ t1s)$ 
 $\wedge (t2s' = ts\text{-c} @ t2s)$ 
 $\wedge \text{cl-type } cl = (t1s \rightarrow t2s)$ 
 $\langle \text{proof} \rangle$ 

lemma s-type-unfold:
assumes  $\mathcal{S}\cdot rs \Vdash-i vs; es : ts$ 
shows  $i < \text{length } (\text{s-inst } \mathcal{S})$ 
 $(rs = \text{Some } ts) \vee rs = \text{None}$ 
 $(\mathcal{S}.((\text{s-inst } \mathcal{S})!i)@\text{local} := (\text{local } ((\text{s-inst } \mathcal{S})!i)) @ (\text{map } \text{typeof } vs), \text{return} := rs) \vdash es : ([] \rightarrow ts)$ 
 $\langle \text{proof} \rangle$ 

lemma e-type-local:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash [\text{Local } n i vs es] : (ts \rightarrow ts')$ 
shows  $\exists tls. i < \text{length } (\text{s-inst } \mathcal{S})$ 
 $\wedge \text{length } tls = n$ 
 $\wedge (\mathcal{S}.((\text{s-inst } \mathcal{S})!i)@\text{local} := (\text{local } ((\text{s-inst } \mathcal{S})!i)) @ (\text{map } \text{typeof } vs), \text{return} := \text{Some } tls) \vdash es : ([] \rightarrow tls))$ 
 $\wedge ts' = ts @ tls$ 
 $\langle \text{proof} \rangle$ 

lemma e-type-local-shallow:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash [\text{Local } n i vs es] : (ts \rightarrow ts')$ 
shows  $\exists tls. \text{length } tls = n \wedge ts' = ts @ tls \wedge (\mathcal{S}.(\text{Some } tls) \Vdash-i vs; es : tls)$ 
 $\langle \text{proof} \rangle$ 

lemma e-type-const-unwrap:
assumes is-const e

```

```

shows  $\exists v. e = \$C v$ 
 $\langle proof \rangle$ 

lemma is-const-list1:
assumes  $ves = map (Basic \circ EConst) vs$ 
shows const-list  $ves$ 
 $\langle proof \rangle$ 

lemma is-const-list:
assumes  $ves = \$\$* vs$ 
shows const-list  $ves$ 
 $\langle proof \rangle$ 

lemma const-list-cons-last:
assumes const-list  $(es@[e])$ 
shows const-list  $es$ 
    is-const  $e$ 
 $\langle proof \rangle$ 

lemma e-type-const1:
assumes is-const  $e$ 
shows  $\exists t. (\mathcal{S}\cdot\mathcal{C} \vdash [e] : (ts \rightarrow ts@[t]))$ 
 $\langle proof \rangle$ 

lemma e-type-const:
assumes is-const  $e$ 
     $\mathcal{S}\cdot\mathcal{C} \vdash [e] : (ts \rightarrow ts')$ 
shows  $\exists t. (ts' = ts@[t]) \wedge (\mathcal{S}\cdot\mathcal{C}' \vdash [e] : ([] \rightarrow [t]))$ 
 $\langle proof \rangle$ 

lemma const-typeof:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v] : ([] \rightarrow [t])$ 
shows typeof  $v = t$ 
 $\langle proof \rangle$ 

lemma e-type-const-list:
assumes const-list  $vs$ 
     $\mathcal{S}\cdot\mathcal{C} \vdash vs : (ts \rightarrow ts')$ 
shows  $\exists tvs. ts' = ts @ tvs \wedge length vs = length tvs \wedge (\mathcal{S}\cdot\mathcal{C}' \vdash vs : ([] \rightarrow tvs))$ 
 $\langle proof \rangle$ 

lemma e-type-const-list-snoc:
assumes const-list  $vs$ 
     $\mathcal{S}\cdot\mathcal{C} \vdash vs : ([] \rightarrow ts@[t])$ 
shows  $\exists vs1 v2. (\mathcal{S}\cdot\mathcal{C} \vdash vs1 : ([] \rightarrow ts))$ 
     $\wedge (\mathcal{S}\cdot\mathcal{C} \vdash [v2] : (ts \rightarrow ts@[t]))$ 
     $\wedge (vs = vs1@[v2])$ 
     $\wedge const-list vs1$ 
     $\wedge is-const v2$ 

```

$\langle proof \rangle$

**lemma** *e-type-const-list-cons*:

**assumes** *const-list vs*

$\mathcal{S} \cdot \mathcal{C} \vdash vs : ([] \rightarrow (ts1 @ ts2))$

**shows**  $\exists vs1 vs2. (\mathcal{S} \cdot \mathcal{C} \vdash vs1 : ([] \rightarrow ts1)) \wedge (\mathcal{S} \cdot \mathcal{C} \vdash vs2 : (ts1 \rightarrow (ts1 @ ts2))) \wedge vs = vs1 @ vs2 \wedge const-list vs1 \wedge const-list vs2$

$\langle proof \rangle$

**lemma** *e-type-const-conv-vs*:

**assumes** *const-list ves*

**shows**  $\exists vs. ves = \$\$* vs$

$\langle proof \rangle$

**lemma** *types-exist-lfilled*:

**assumes** *Lfilled k lholed es lfilled*

$\mathcal{S} \cdot \mathcal{C} \vdash lfilled : (ts \rightarrow ts')$

**shows**  $\exists t1s t2s \mathcal{C}' arb-label. (\mathcal{S} \cdot \mathcal{C} \{label := arb-label @ (label \mathcal{C})\}) \vdash es : (t1s \rightarrow t2s)$

$\langle proof \rangle$

**lemma** *types-exist-lfilled-weak*:

**assumes** *Lfilled k lholed es lfilled*

$\mathcal{S} \cdot \mathcal{C} \vdash lfilled : (ts \rightarrow ts')$

**shows**  $\exists t1s t2s \mathcal{C}' arb-label arb-return. (\mathcal{S} \cdot \mathcal{C} \{label := arb-label, return := arb-return\}) \vdash es : (t1s \rightarrow t2s)$

$\langle proof \rangle$

**lemma** *store-typing-imp-func-agree*:

**assumes** *store-typing s S*

$i < length (s-inst S)$

$j < length (func-t ((s-inst S)!i))$

**shows**  $(sfunc-ind s i j) < length (s-funcs S)$

$cl-typing S (sfunc s i j) ((s-funcs S)!(sfunc-ind s i j))$

$((s-funcs S)!(sfunc-ind s i j)) = (func-t ((s-inst S)!i))!j$

$\langle proof \rangle$

**lemma** *store-typing-imp-glob-agree*:

**assumes** *store-typing s S*

$i < length (s-inst S)$

$j < length (global ((s-inst S)!i))$

**shows**  $(sglob-ind s i j) < length (s-globs S)$

$glob-agree (sglob s i j) ((s-globs S)!(sglob-ind s i j))$

$((s-globs S)!(sglob-ind s i j)) = (global ((s-inst S)!i))!j$

$\langle proof \rangle$

```

lemma store-typing-imp-mem-agree-Some:
  assumes store-typing s  $\mathcal{S}$ 
     $i < \text{length } (\text{s-inst } \mathcal{S})$ 
     $\text{smem-ind } s i = \text{Some } j$ 
  shows  $j < \text{length } (\text{s-mem } \mathcal{S})$ 
     $\text{mem-agree } ((\text{mem } s)!j) ((\text{s-mem } \mathcal{S})!j)$ 
     $\exists x. ((\text{s-mem } \mathcal{S})!j) = x \wedge (\text{memory } ((\text{s-inst } \mathcal{S})!i)) = \text{Some } x$ 
  ⟨proof⟩

lemma store-typing-imp-mem-agree-None:
  assumes store-typing s  $\mathcal{S}$ 
     $i < \text{length } (\text{s-inst } \mathcal{S})$ 
     $\text{smem-ind } s i = \text{None}$ 
  shows  $(\text{memory } ((\text{s-inst } \mathcal{S})!i)) = \text{None}$ 
  ⟨proof⟩

lemma store-mem-exists:
  assumes  $i < \text{length } (\text{s-inst } \mathcal{S})$ 
    store-typing s  $\mathcal{S}$ 
  shows  $\text{Option.is-none } (\text{memory } ((\text{s-inst } \mathcal{S})!i)) = \text{Option.is-none } (\text{inst.mem } ((\text{inst } s)!i))$ 
  ⟨proof⟩

lemma store-preserved-mem:
  assumes store-typing s  $\mathcal{S}$ 
     $s' = s[s.\text{mem} := (s.\text{mem } s)[i := \text{mem}']]$ 
     $\text{mem-size mem}' \geq \text{mem-size orig-mem}$ 
     $((s.\text{mem } s)!i) = \text{orig-mem}$ 
  shows store-typing  $s' \mathcal{S}$ 
  ⟨proof⟩

lemma types-agree-imp-e-typing:
  assumes types-agree t v
  shows  $\mathcal{S}\cdot\mathcal{C} \vdash [\$C\ v] : ([] \rightarrow [t])$ 
  ⟨proof⟩

lemma list-types-agree-imp-e-typing:
  assumes list-all2 types-agree ts vs
  shows  $\mathcal{S}\cdot\mathcal{C} \vdash \$\$* vs : ([] \rightarrow ts)$ 
  ⟨proof⟩

lemma b-e-typing-imp-list-types-agree:
  assumes  $\mathcal{C} \vdash (\text{map } (\lambda v. C v) vs) : (ts' \rightarrow ts'@\text{ts})$ 
  shows list-all2 types-agree ts vs
  ⟨proof⟩

lemma e-typing-imp-list-types-agree:
  assumes  $\mathcal{S}\cdot\mathcal{C} \vdash (\$\$* vs) : (ts' \rightarrow ts'@\text{ts})$ 
  shows list-all2 types-agree ts vs

```

$\langle proof \rangle$

```
lemma store-extension-imp-store-typing:
  assumes store-extension s s'
    store-typing s S
  shows store-typing s' S
  ⟨proof⟩
```

```
lemma lfilled-deterministic:
  assumes Lfilled k lfilled es les
    Lfilled k lfilled es les'
  shows les = les'
  ⟨proof⟩
end
```

## 6 Lemmas for Soundness Proof

```
theory Wasm-Properties imports Wasm-Properties-Aux begin
```

### 6.1 Preservation

```
lemma t-cvt: assumes cvt t sx v = Some v' shows t = typeof v'
  ⟨proof⟩
```

```
lemma store-preserved1:
  assumes (s;vs;es) ~~-i (s';vs';es')
    store-typing s S
    S·C ⊢ es : (ts -> ts')
    C = ((s-inst S)!i)(local := local ((s-inst S)!i) @ (map typeof vs), label :=
  arb-label, return := arb-return)
    i < length (s-inst S)
  shows store-typing s' S
  ⟨proof⟩
```

```
lemma store-preserved:
  assumes (s;vs;es) ~~-i (s';vs';es')
    store-typing s S
    S·None ⊨-i vs;es : ts
  shows store-typing s' S
  ⟨proof⟩
```

```
lemma typeof-unop-testop:
  assumes S·C ⊢ [$C v, $e] : (ts -> ts')
    (e = (Unop-i t iop)) ∨ (e = (Unop-f t fop)) ∨ (e = (Testop t testop))
  shows (typeof v) = t
    e = (Unop-f t fop) ⇒ is-float-t t
  ⟨proof⟩
```

```
lemma typeof-cvtop:
```

```

assumes  $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v, \$e] : (ts \rightarrow ts')$   

 $e = Cvtop t1 cvtop t sx$   

shows  $(typeof v) = t$   

 $cvttop = Convert \implies (t1 \neq t) \wedge ((sx = None) = ((is-float-t t1 \wedge is-float-t t) \vee (is-int-t t1 \wedge is-int-t t \wedge (t-length t1 < t-length t))))$   

 $cvttop = Reinterpret \implies (t1 \neq t) \wedge t-length t1 = t-length t$   

⟨proof⟩

lemma types-preserved-unop-testop-cvttop:  

assumes  $([\$C v, \$e]) \rightsquigarrow ([\$C v'])$   

 $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v, \$e] : (ts \rightarrow ts')$   

 $(e = (Unop-i t iop)) \vee (e = (Unop-f t fop)) \vee (e = (Testop t testop)) \vee$   

 $(e = (Cvtop t2 cvtop t sx))$   

shows  $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v'] : (ts \rightarrow ts')$   

⟨proof⟩

lemma typeof-binop-relop:  

assumes  $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v1, \$C v2, \$e] : (ts \rightarrow ts')$   

 $e = Binop-i t iop \vee e = Binop-f t fop \vee e = Relop-i t irop \vee e = Relop-f t frop$   

shows  $typeof v1 = t$   

 $typeof v2 = t$   

 $e = Binop-f t fop \implies is-float-t t$   

 $e = Relop-f t frop \implies is-float-t t$   

⟨proof⟩

lemma types-preserved-binop-relop:  

assumes  $([\$C v1, \$C v2, \$e]) \rightsquigarrow ([\$C v'])$   

 $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v1, \$C v2, \$e] : (ts \rightarrow ts')$   

 $e = Binop-i t iop \vee e = Binop-f t fop \vee e = Relop-i t irop \vee e = Relop-f t frop$   

shows  $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v'] : (ts \rightarrow ts')$   

⟨proof⟩

lemma types-preserved-drop:  

assumes  $([\$C v, \$e]) \rightsquigarrow (\emptyset)$   

 $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v, \$e] : (ts \rightarrow ts')$   

 $(e = (Drop))$   

shows  $\mathcal{S}\cdot\mathcal{C} \vdash [] : (ts \rightarrow ts')$   

⟨proof⟩

lemma types-preserved-select:  

assumes  $([\$C v1, \$C v2, \$C vn, \$e]) \rightsquigarrow ([\$C v3])$   

 $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v1, \$C v2, \$C vn, \$e] : (ts \rightarrow ts')$   

 $(e = Select)$   

shows  $\mathcal{S}\cdot\mathcal{C} \vdash [\$C v3] : (ts \rightarrow ts')$   

⟨proof⟩

lemma types-preserved-block:

```

```

assumes ( $\{vs @ [\$Block (tn \rightarrow tm) es]\} \rightsquigarrow (\{[Label m [] (vs @ (\$* es))]\})$ 
 $\mathcal{S}\cdot\mathcal{C} \vdash vs @ [\$Block (tn \rightarrow tm) es] : (ts \rightarrow ts')$ 
const-list  $vs$ 
 $length\ vs = n$ 
 $length\ tn = n$ 
 $length\ tm = m$ 
shows  $\mathcal{S}\cdot\mathcal{C} \vdash [Label m [] (vs @ (\$* es))] : (ts \rightarrow ts')$ 
 $\langle proof \rangle$ 

lemma types-preserved-if:
assumes ( $\{\$C ConstInt32 n, \$If tf e1s e2s\} \rightsquigarrow (\{\$Block tf es'\})$ 
 $\mathcal{S}\cdot\mathcal{C} \vdash [\$C ConstInt32 n, \$If tf e1s e2s] : (ts \rightarrow ts')$ 
shows  $\mathcal{S}\cdot\mathcal{C} \vdash [\$Block tf es'] : (ts \rightarrow ts')$ 
 $\langle proof \rangle$ 

lemma types-preserved-tee-local:
assumes ( $\{v, \$Tee-local i\} \rightsquigarrow (\{v, v, \$Set-local i\})$ 
 $\mathcal{S}\cdot\mathcal{C} \vdash [v, \$Tee-local i] : (ts \rightarrow ts')$ 
is-const  $v$ 
shows  $\mathcal{S}\cdot\mathcal{C} \vdash [v, v, \$Set-local i] : (ts \rightarrow ts')$ 
 $\langle proof \rangle$ 

lemma types-preserved-loop:
assumes ( $\{vs @ [\$Loop (t1s \rightarrow t2s) es]\} \rightsquigarrow (\{[Label n [\$Loop (t1s \rightarrow t2s) es] (vs @ (\$* es))]\})$ 
 $\mathcal{S}\cdot\mathcal{C} \vdash vs @ [\$Loop (t1s \rightarrow t2s) es] : (ts \rightarrow ts')$ 
const-list  $vs$ 
 $length\ vs = n$ 
 $length\ t1s = n$ 
 $length\ t2s = m$ 
shows  $\mathcal{S}\cdot\mathcal{C} \vdash [Label n [\$Loop (t1s \rightarrow t2s) es] (vs @ (\$* es))] : (ts \rightarrow ts')$ 
 $\langle proof \rangle$ 

lemma types-preserved-label-value:
assumes ( $\{[Label n es0 vs]\} \rightsquigarrow (\{vs\})$ 
 $\mathcal{S}\cdot\mathcal{C} \vdash [Label n es0 vs] : (ts \rightarrow ts')$ 
const-list  $vs$ 
shows  $\mathcal{S}\cdot\mathcal{C} \vdash vs : (ts \rightarrow ts')$ 
 $\langle proof \rangle$ 

lemma types-preserved-br-if:
assumes ( $\{\$C ConstInt32 n, \$Br-if i\} \rightsquigarrow (\{e\})$ 
 $\mathcal{S}\cdot\mathcal{C} \vdash [\$C ConstInt32 n, \$Br-if i] : (ts \rightarrow ts')$ 
 $e = [\$Br i] \vee e = []$ 
shows  $\mathcal{S}\cdot\mathcal{C} \vdash e : (ts \rightarrow ts')$ 
 $\langle proof \rangle$ 

lemma types-preserved-br-table:
assumes ( $\{\$C ConstInt32 c, \$Br-table is i\} \rightsquigarrow (\{\$Br i'\})$ 

```

```

 $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 c, \$Br-table is i] : (ts \rightarrow ts')$ 
 $(i' = (is ! nat-of-int c) \wedge length is > nat-of-int c) \vee i' = i$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [\$Br i'] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-local-const:
assumes  $([Local n i vs es]) \rightsquigarrow (es)$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash [Local n i vs es] : (ts \rightarrow ts')$ 
const-list es
shows  $\mathcal{S} \cdot \mathcal{C} \vdash es : (ts \rightarrow ts')$ 
⟨proof⟩

lemma typing-map-typeof:
assumes  $ves = \$\$* vs$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash ves : ([] \rightarrow tvs)$ 
shows  $tvs = map\ typeof\ vs$ 
⟨proof⟩

lemma types-preserved-call-indirect-Some:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 c, \$Call-indirect j] : (ts \rightarrow ts')$ 
 $stab s i' (nat-of-int c) = Some\ cl$ 
 $stypes s i' j = tf$ 
 $cl\text{-type } cl = tf$ 
 $store\text{-typing } s \mathcal{S}$ 
 $i' < length (inst s)$ 
 $\mathcal{C} = (s\text{-inst } \mathcal{S} ! i') ([]local := local (s\text{-inst } \mathcal{S} ! i') @ tvs, label := arb-labs,$ 
return := arb-return)
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [Callcl cl] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-call-indirect-None:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 c, \$Call-indirect j] : (ts \rightarrow ts')$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [Trap] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-callcl-native:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash ves @ [Callcl cl] : (ts \rightarrow ts')$ 
 $cl = Func\text{-native } i (t1s \rightarrow t2s) tfs\ es$ 
 $ves = \$\$* vs$ 
 $length\ vs = n$ 
 $length\ tfs = k$ 
 $length\ t1s = n$ 
 $length\ t2s = m$ 
 $n\text{-zeros } tfs = zs$ 
 $store\text{-typing } s \mathcal{S}$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [Local m i (vs @ zs) [\$Block ([] \rightarrow t2s) es]] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-callcl-host-some:

```

```

assumes  $\mathcal{S} \cdot \mathcal{C} \vdash ves @ [Callcl cl] : (ts \rightarrow ts')$ 
 $cl = Func\text{-host } (t1s \rightarrow t2s) f$ 
 $ves = \$\$* vcs$ 
 $length vcs = n$ 
 $length t1s = n$ 
 $length t2s = m$ 
 $host\text{-apply } s (t1s \rightarrow t2s) f vcs hs = Some (s', vcs')$ 
 $store\text{-typing } s \mathcal{S}$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash \$\$* vcs' : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-imp-concat:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash es @ [e] @ es' : (ts \rightarrow ts')$ 
 $\wedge tes tes'. ((\mathcal{S} \cdot \mathcal{C} \vdash [e] : (tes \rightarrow tes')) \implies (\mathcal{S} \cdot \mathcal{C} \vdash [e'] : (tes \rightarrow tes')))$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash es @ [e'] @ es' : (ts \rightarrow ts')$ 
⟨proof⟩

lemma type-const-return:
assumes  $Lfilled i lholed (vs @ [\$Return]) LI$ 
 $(return \mathcal{C}) = Some tcs$ 
 $length tcs = length vs$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash LI : (ts \rightarrow ts')$ 
 $const\text{-list } vs$ 
shows  $\mathcal{S} \cdot \mathcal{C}' \vdash vs : ([] \rightarrow tcs)$ 
⟨proof⟩

lemma types-preserved-return:
assumes  $\{[Local n i vls LI]\} \rightsquigarrow \{ves\}$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash [Local n i vls LI] : (ts \rightarrow ts')$ 
 $const\text{-list } ves$ 
 $length ves = n$ 
 $Lfilled j lholed (ves @ [\$Return]) LI$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash ves : (ts \rightarrow ts')$ 
⟨proof⟩

lemma type-const-br:
assumes  $Lfilled i lholed (vs @ [\$Br (i+k)]) LI$ 
 $length (label \mathcal{C}) > k$ 
 $(label \mathcal{C})!k = tcs$ 
 $length tcs = length vs$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash LI : (ts \rightarrow ts')$ 
 $const\text{-list } vs$ 
shows  $\mathcal{S} \cdot \mathcal{C}' \vdash vs : ([] \rightarrow tcs)$ 
⟨proof⟩

lemma types-preserved-br:
assumes  $\{[Label n es0 LI]\} \rightsquigarrow \{vs @ es0\}$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash [Label n es0 LI] : (ts \rightarrow ts')$ 
 $const\text{-list } vs$ 

```

```

length vs = n
Lfilled i lholed (vs @ [$Br i]) LI
shows  $\mathcal{S} \cdot \mathcal{C} \vdash (vs @ es0) : (ts \rightarrow ts')$ 
⟨proof⟩

lemma store-local-label-empty:
assumes  $i < length (s\text{-inst } \mathcal{S})$ 
store-typing s  $\mathcal{S}$ 
shows  $label ((s\text{-inst } \mathcal{S})!i) = []$  local  $((s\text{-inst } \mathcal{S})!i) = []$ 
⟨proof⟩

lemma types-preserved-b-e1:
assumes  $(es) \rightsquigarrow (es')$ 
store-typing s  $\mathcal{S}$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash es : (ts \rightarrow ts')$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash es' : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-b-e:
assumes  $(es) \rightsquigarrow (es')$ 
store-typing s  $\mathcal{S}$ 
 $\mathcal{S} \cdot \text{None} \Vdash_i vs; es : ts$ 
shows  $\mathcal{S} \cdot \text{None} \Vdash_i vs; es' : ts$ 
⟨proof⟩

lemma types-preserved-store:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 k, \$C v, \$Store t tp a off] : (ts \rightarrow ts')$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [] : (ts \rightarrow ts')$ 
types-agree t v
⟨proof⟩

lemma types-preserved-current-memory:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$Current-memory] : (ts \rightarrow ts')$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 c] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-grow-memory:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 c, \$Grow-memory] : (ts \rightarrow ts')$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 c] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-set-global:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C v, \$Set-global j] : (ts \rightarrow ts')$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [] : (ts \rightarrow ts')$ 
tg-t (global  $\mathcal{C} ! j$ ) = typeof v
⟨proof⟩

lemma types-preserved-load:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C ConstInt32 k, \$Load t tp a off] : (ts \rightarrow ts')$ 

```

```

 $\text{typeof } v = t$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C v] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-get-local:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$Get-local i] : (ts \rightarrow ts')$ 
 $\text{length } vi = i$ 
 $(\text{local } \mathcal{C}) = \text{map } \text{typeof } (vi @ [v] @ vs)$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C v] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma types-preserved-set-local:
assumes  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C v', \$Set-local i] : (ts \rightarrow ts')$ 
 $\text{length } vi = i$ 
 $(\text{local } \mathcal{C}) = \text{map } \text{typeof } (vi @ [v] @ vs)$ 
shows  $(\mathcal{S} \cdot \mathcal{C} \vdash [] : (ts \rightarrow ts')) \wedge \text{map } \text{typeof } (vi @ [v] @ vs) = \text{map } \text{typeof } (vi @ [v'] @ vs)$ 
⟨proof⟩

lemma types-preserved-get-global:
assumes  $\text{typeof } (\text{sglob-val } s i j) = \text{tg-t } (\text{global } \mathcal{C} ! j)$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash [\$Get-global j] : (ts \rightarrow ts')$ 
shows  $\mathcal{S} \cdot \mathcal{C} \vdash [\$C \text{ sglob-val } s i j] : (ts \rightarrow ts')$ 
⟨proof⟩

lemma lholed-same-type:
assumes  $L_{\text{filled}} k \text{ lholed } es \text{ les}$ 
 $L_{\text{filled}} k \text{ lholed } es' \text{ les'}$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash les : (ts \rightarrow ts')$ 
 $\wedge \text{arb-labs } ts \text{ ts'}$ 
 $\mathcal{S} \cdot (\mathcal{C}(\text{label} := \text{arb-labs}@(\text{label } \mathcal{C}))) \vdash es : (ts \rightarrow ts')$ 
 $\implies \mathcal{S} \cdot (\mathcal{C}(\text{label} := \text{arb-labs}@(\text{label } \mathcal{C}))) \vdash es' : (ts \rightarrow ts')$ 
shows  $(\mathcal{S} \cdot \mathcal{C} \vdash les' : (ts \rightarrow ts'))$ 
⟨proof⟩

lemma types-preserved-e1:
assumes  $(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
 $\text{store-typing } s \mathcal{S}$ 
 $tvs = \text{map } \text{typeof } vs$ 
 $i < \text{length } (\text{inst } s)$ 
 $\mathcal{C} = ((s\text{-inst } \mathcal{S})!i)(\text{local} := (\text{local } ((s\text{-inst } \mathcal{S})!i) @ tvs), \text{label} := \text{arb-labs},$ 
 $\text{return} := \text{arb-return})$ 
 $\mathcal{S} \cdot \mathcal{C} \vdash es : (ts \rightarrow ts')$ 
shows  $(\mathcal{S} \cdot \mathcal{C} \vdash es' : (ts \rightarrow ts')) \wedge (\text{map } \text{typeof } vs = \text{map } \text{typeof } vs')$ 
⟨proof⟩

lemma types-preserved-e:
assumes  $(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
 $\text{store-typing } s \mathcal{S}$ 

```

$\mathcal{S} \cdot \text{None} \Vdash_i vs; es : ts$   
**shows**  $\mathcal{S} \cdot \text{None} \Vdash_i vs'; es' : ts$   
 $\langle proof \rangle$

## 6.2 Progress

```

lemma const-list-no-progress:
  assumes const-list es
  shows  $\neg(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
   $\langle proof \rangle$ 

lemma empty-no-progress:
  assumes es = []
  shows  $\neg(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
   $\langle proof \rangle$ 

lemma trap-no-progress:
  assumes es = [Trap]
  shows  $\neg(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
   $\langle proof \rangle$ 

lemma terminal-no-progress:
  assumes const-list es  $\vee$  es = [Trap]
  shows  $\neg(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
   $\langle proof \rangle$ 

lemma progress-L0:
  assumes  $(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
    const-list cs
  shows  $(s; vs; cs @ es @ es - c) \rightsquigarrow_i (s'; vs'; cs @ es' @ es - c)$ 
   $\langle proof \rangle$ 

lemma progress-L0-left:
  assumes  $(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
    const-list cs
  shows  $(s; vs; cs @ es) \rightsquigarrow_i (s'; vs'; cs @ es')$ 
   $\langle proof \rangle$ 

lemma progress-L0-trap:
  assumes const-list cs
    cs  $\neq [] \vee es \neq []$ 
  shows  $\exists a. (s; vs; cs @ [Trap] @ es) \rightsquigarrow_i (s; vs; [Trap])$ 
   $\langle proof \rangle$ 

lemma progress-LN:
  assumes (Lfilled j lholed [$Br (j+k)] es)
     $\mathcal{S} \cdot \mathcal{C} \vdash es : ([] \rightarrow ts)$ 
    (label C)!k = tvs
  shows  $\exists lholed' vs \mathcal{C}' . (Lfilled j lholed' (vs @ [$Br (j+k)]) es)$ 

```

```

 $\wedge (\mathcal{S} \cdot \mathcal{C}' \vdash vs : ([] \rightarrow tvs))$ 
 $\wedge \text{const-list } vs$ 
⟨proof⟩

lemma progress-LN-return:
assumes (Lfilled j lholed [$Return] es)
 $\mathcal{S} \cdot \mathcal{C} \vdash es : ([] \rightarrow ts)$ 
 $(\text{return } \mathcal{C}) = \text{Some } tvs$ 
shows  $\exists lholed' \text{ vs } \mathcal{C}'$ . (Lfilled j lholed' (vs@[$Return]) es)
 $\wedge (\mathcal{S} \cdot \mathcal{C}' \vdash vs : ([] \rightarrow tvs))$ 
 $\wedge \text{const-list } vs$ 
⟨proof⟩

lemma progress-LN1:
assumes (Lfilled j lholed [$Br (j+k)] es)
 $\mathcal{S} \cdot \mathcal{C} \vdash es : (ts \rightarrow ts')$ 
shows length (label  $\mathcal{C}$ ) > k
⟨proof⟩

lemma progress-LN2:
assumes (Lfilled j lholed e1s lfilled)
shows  $\exists lfilled'$ . (Lfilled j lholed e2s lfilled')
⟨proof⟩

lemma const-of-const-list:
assumes length cs = 1
shows const-list cs
⟨proof⟩

lemma const-of-i32:
assumes const-list cs
 $\mathcal{S} \cdot \mathcal{C} \vdash cs : ([] \rightarrow [(T\text{-}i32)])$ 
shows  $\exists c$ . cs = [$C ConstInt32 c]
⟨proof⟩

lemma const-of-i64:
assumes const-list cs
 $\mathcal{S} \cdot \mathcal{C} \vdash cs : ([] \rightarrow [(T\text{-}i64)])$ 
shows  $\exists c$ . cs = [$C ConstInt64 c]
⟨proof⟩

lemma const-of-f32:
assumes const-list cs
 $\mathcal{S} \cdot \mathcal{C} \vdash cs : ([] \rightarrow [T\text{-}f32])$ 
shows  $\exists c$ . cs = [$C ConstFloat32 c]
⟨proof⟩

lemma const-of-f64:

```

```

assumes const-list cs
     $\mathcal{S}\cdot\mathcal{C} \vdash cs : ([] \rightarrow [T\text{-}f64])$ 
shows  $\exists c. cs = [\$C\ ConstFloat64\ c]$ 
⟨proof⟩

lemma progress-unop-testop-i:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash cs : ([] \rightarrow [t])$ 
    is-int-t t
    const-list cs
     $e = Unop\text{-}i\ t\ iop \vee e = Testop\ t\ testop$ 
shows  $\exists a\ s'\ vs'\ es'. (\langle s; vs; cs @ ([\$e]) \rangle \rightsquigarrow\text{-}i \langle s'; vs'; es' \rangle)$ 
⟨proof⟩

lemma progress-unop-f:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash cs : ([] \rightarrow [t])$ 
    is-float-t t
    const-list cs
     $e = Unop\text{-}f\ t\ iop$ 
shows  $\exists a\ s'\ vs'\ es'. (\langle s; vs; cs @ ([\$e]) \rangle \rightsquigarrow\text{-}i \langle s'; vs'; es' \rangle)$ 
⟨proof⟩

lemma const-list-split-2:
assumes const-list cs
     $\mathcal{S}\cdot\mathcal{C} \vdash cs : ([] \rightarrow [t1, t2])$ 
shows  $\exists c1\ c2. (\mathcal{S}\cdot\mathcal{C} \vdash [c1] : ([] \rightarrow [t1]))$ 
     $\wedge (\mathcal{S}\cdot\mathcal{C} \vdash [c2] : ([] \rightarrow [t2]))$ 
     $\wedge cs = [c1, c2]$ 
     $\wedge \text{const-list } [c1]$ 
     $\wedge \text{const-list } [c2]$ 
⟨proof⟩

lemma const-list-split-3:
assumes const-list cs
     $\mathcal{S}\cdot\mathcal{C} \vdash cs : ([] \rightarrow [t1, t2, t3])$ 
shows  $\exists c1\ c2\ c3. (\mathcal{S}\cdot\mathcal{C} \vdash [c1] : ([] \rightarrow [t1]))$ 
     $\wedge (\mathcal{S}\cdot\mathcal{C} \vdash [c2] : ([] \rightarrow [t2]))$ 
     $\wedge (\mathcal{S}\cdot\mathcal{C} \vdash [c3] : ([] \rightarrow [t3]))$ 
     $\wedge cs = [c1, c2, c3]$ 
⟨proof⟩

lemma progress-binop-relop-i:
assumes  $\mathcal{S}\cdot\mathcal{C} \vdash cs : ([] \rightarrow [t, t])$ 
    is-int-t t
    const-list cs
     $e = Binop\text{-}i\ t\ iop \vee e = Relop\text{-}i\ t\ irop$ 
shows  $\exists a\ s'\ vs'\ es'. (\langle s; vs; cs @ ([\$e]) \rangle \rightsquigarrow\text{-}i \langle s'; vs'; es' \rangle)$ 
⟨proof⟩

lemma progress-binop-relop-f:

```

**assumes**  $\mathcal{S} \cdot \mathcal{C} \vdash cs : ([] \rightarrow [t, t])$   
*is-float-t t*  
*const-list cs*  
 $e = Binop\text{-}f t fop \vee e = Relop\text{-}f t frop$

**shows**  $\exists a s' vs' es'. (s; vs; cs @ ([\$e])) \rightsquigarrow_i (s'; vs'; es')$   
 $\langle proof \rangle$

**lemma** *progress-b-e*:

**assumes**  $\mathcal{C} \vdash b\text{-}es : (ts \rightarrow ts')$   
 $\mathcal{S} \cdot \mathcal{C} \vdash cs : ([] \rightarrow ts)$   
 $(\bigwedge k \text{ lholed. } \neg(Lfilled k \text{ lholed } [\text{\$Return}] (cs @ (\$*b\text{-}es))))$   
 $\bigwedge i \text{ lholed. } \neg(Lfilled i \text{ lholed } [\text{\$Br } (i)] (cs @ (\$*b\text{-}es)))$   
*const-list cs*  
 $\neg const\text{-list } (\$* b\text{-}es)$   
 $i < length (s\text{-inst } \mathcal{S})$   
 $length (\text{local } \mathcal{C}) = length (vs)$   
 $Option.\text{is-none } (\text{memory } \mathcal{C}) = Option.\text{is-none } (\text{inst.mem } ((\text{inst } s) ! i))$

**shows**  $\exists a s' vs' es'. (s; vs; cs @ (\$*b\text{-}es)) \rightsquigarrow_i (s'; vs'; es')$   
 $\langle proof \rangle$

**lemma** *progress-e*:

**assumes**  $\mathcal{S} \cdot \text{None} \Vdash_i vs; cs\text{-}es : ts'$   
 $\bigwedge k \text{ lholed. } \neg(Lfilled k \text{ lholed } [\text{\$Return}] cs\text{-}es)$   
 $\bigwedge i k \text{ lholed. } (Lfilled k \text{ lholed } [\text{\$Br } (i)] cs\text{-}es) \implies i < k$   
 $cs\text{-}es \neq [\text{Trap}]$   
 $\neg const\text{-list } (cs\text{-}es)$   
*store-typing s S*

**shows**  $\exists a s' vs' es'. (s; vs; cs\text{-}es) \rightsquigarrow_i (s'; vs'; es')$   
 $\langle proof \rangle$

**lemma** *progress-e1*:

**assumes**  $\mathcal{S} \cdot \text{None} \Vdash_i vs; es : ts$

**shows**  $\neg(Lfilled k \text{ lholed } [\text{\$Return}] es)$   
 $\langle proof \rangle$

**lemma** *progress-e2*:

**assumes**  $\mathcal{S} \cdot \text{None} \Vdash_i vs; es : ts$   
*store-typing s S*

**shows**  $(Lfilled k \text{ lholed } [\text{\$Br } (j)] es) \implies j < k$   
 $\langle proof \rangle$

**lemma** *progress-e3*:

**assumes**  $\mathcal{S} \cdot \text{None} \Vdash_i vs; cs\text{-}es : ts'$   
 $cs\text{-}es \neq [\text{Trap}]$   
 $\neg const\text{-list } (cs\text{-}es)$   
*store-typing s S*

**shows**  $\exists a s' vs' es'. (s; vs; cs\text{-}es) \rightsquigarrow_i (s'; vs'; es')$   
 $\langle proof \rangle$

```
end
```

## 7 Soundness Theorems

```
theory Wasm-Soundness imports Main Wasm-Properties begin

theorem preservation:
assumes  $\vdash_i s; vs; es : ts$ 
 $(s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ 
shows  $\vdash_i s'; vs'; es' : ts$ 
⟨proof⟩

theorem progress:
assumes  $\vdash_i s; vs; es : ts$ 
shows const-list es ∨ es = [Trap] ∨ ( $\exists a s' vs' es'. (s; vs; es) \rightsquigarrow_i (s'; vs'; es')$ )
⟨proof⟩

end
```

## 8 Augmented Type Syntax for Concrete Checker

```
theory Wasm-Checker-Types imports Wasm HOL-Library.Sublist begin

datatype ct =
TAny
| TSome t

datatype checker-type =
TopType ct list
| Type t list
| Bot

definition to-ct-list :: t list ⇒ ct list where
to-ct-list ts = map TSome ts

fun ct-eq :: ct ⇒ ct ⇒ bool where
ct-eq (TSome t) (TSome t') = (t = t')
| ct-eq TAny - = True
| ct-eq - TAny = True

definition ct-list-eq :: ct list ⇒ ct list ⇒ bool where
ct-list-eq ct1s ct2s = list-all2 ct-eq ct1s ct2s

definition ct-prefix :: ct list ⇒ ct list ⇒ bool where
ct-prefix xs ys = ( $\exists as bs. ys = as@bs \wedge ct-list-eq as xs$ )

definition ct-suffix :: ct list ⇒ ct list ⇒ bool where
ct-suffix xs ys = ( $\exists as bs. ys = as@bs \wedge ct-list-eq bs xs$ )
```

```

lemma ct-eq-commute:
  assumes ct-eq x y
  shows ct-eq y x
  ⟨proof⟩

lemma ct-eq-flip: ct-eq-1-1 = ct-eq
  ⟨proof⟩

lemma ct-eq-common-tsome: ct-eq x y = (exists t. ct-eq x (TSome t) ∧ ct-eq (TSome t) y)
  ⟨proof⟩

lemma ct-list-eq-commute:
  assumes ct-list-eq xs ys
  shows ct-list-eq ys xs
  ⟨proof⟩

lemma ct-list-eq-refl: ct-list-eq xs xs
  ⟨proof⟩

lemma ct-list-eq-length:
  assumes ct-list-eq xs ys
  shows length xs = length ys
  ⟨proof⟩

lemma ct-list-eq-concat:
  assumes ct-list-eq xs ys
    ct-list-eq xs' ys'
  shows ct-list-eq (xs@xs') (ys@ys')
  ⟨proof⟩

lemma ct-list-eq-ts-conv-eq:
  ct-list-eq (to-ct-list ts) (to-ct-list ts') = (ts = ts')
  ⟨proof⟩

lemma ct-list-eq-exists: exists ys. ct-list-eq xs (to-ct-list ys)
  ⟨proof⟩

lemma ct-list-eq-common-tsome-list:
  ct-list-eq xs ys = (exists zs. ct-list-eq xs (to-ct-list zs) ∧ ct-list-eq (to-ct-list zs) ys)
  ⟨proof⟩

lemma ct-list-eq-cons-ct-list:
  assumes ct-list-eq (to-ct-list as) (xs @ ys)
  shows exists bs bs'. as = bs @ bs' ∧ ct-list-eq (to-ct-list bs) xs ∧ ct-list-eq (to-ct-list bs') ys
  ⟨proof⟩

```

```

lemma ct-list-eq-cons-ct-list1:
  assumes ct-list-eq (to-ct-list as) (xs @ (to-ct-list ys))
  shows  $\exists bs. as = bs @ ys \wedge ct\text{-list}\text{-eq} (to\text{-ct}\text{-list} bs) xs$ 
  <proof>

lemma ct-list-eq-shared:
  assumes ct-list-eq xs (to-ct-list as)
            ct-list-eq ys (to-ct-list as)
  shows ct-list-eq xs ys
  <proof>

lemma ct-list-eq-take:
  assumes ct-list-eq xs ys
  shows ct-list-eq (take n xs) (take n ys)
  <proof>

lemma ct-prefixI [intro?]:
  assumes ys = as @ zs
            ct-list-eq as xs
  shows ct-prefix xs ys
  <proof>

lemma ct-prefixE [elim?]:
  assumes ct-prefix xs ys
  obtains as zs where ys = as @ zs ct-list-eq as xs
  <proof>

lemma ct-prefix-snoc [simp]: ct-prefix xs (ys @ [y]) = (ct-list-eq xs (ys@[y]))  $\vee$ 
  ct-prefix xs ys
  <proof>

lemma ct-prefix-nil:ct-prefix [] xs
   $\neg$ ct-prefix (x # xs) []
  <proof>

lemma Cons-ct-prefix-Cons[simp]: ct-prefix (x # xs) (y # ys) = ((ct-eq x y)  $\wedge$ 
  ct-prefix xs ys)
  <proof>

lemma ct-prefix-code [code]:
  ct-prefix [] xs = True
  ct-prefix (x # xs) [] = False
  ct-prefix (x # xs) (y # ys) = ((ct-eq x y)  $\wedge$  ct-prefix xs ys)
  <proof>

lemma ct-suffix-to-ct-prefix [code]: ct-suffix xs ys = ct-prefix (rev xs) (rev ys)
  <proof>

lemma inj-TSome: inj TSome

```

```

⟨proof⟩

lemma to-ct-list-append:
  assumes to-ct-list ts = as@bs
  shows ∃ as'. to-ct-list as' = as
    ∃ bs'. to-ct-list bs' = bs
  ⟨proof⟩

lemma ct-suffixI [intro?]:
  assumes ys = as @ zs
    ct-list-eq zs xs
  shows ct-suffix xs ys
  ⟨proof⟩

lemma ct-suffixE [elim?]:
  assumes ct-suffix xs ys
  obtains as zs where ys = as @ zs ct-list-eq zs xs
  ⟨proof⟩

lemma ct-suffix-nil: ct-suffix [] ts
  ⟨proof⟩

lemma ct-suffix-refl: ct-suffix ts ts
  ⟨proof⟩

lemma ct-suffix-length:
  assumes ct-suffix ts ts'
  shows length ts ≤ length ts'
  ⟨proof⟩

lemma ct-suffix-take:
  assumes ct-suffix ts ts'
  shows ct-suffix ((take (length ts - n) ts)) ((take (length ts' - n) ts'))
  ⟨proof⟩

lemma ct-suffix-ts-conv-suffix:
  ct-suffix (to-ct-list ts) (to-ct-list ts') = suffix ts ts'
  ⟨proof⟩

lemma ct-suffix-exists: ∃ ts-c. ct-suffix x1 (to-ct-list ts-c)
  ⟨proof⟩

lemma ct-suffix-ct-list-eq-exists:
  assumes ct-suffix x1 x2
  shows ∃ ts-c. ct-suffix x1 (to-ct-list ts-c) ∧ ct-list-eq (to-ct-list ts-c) x2
  ⟨proof⟩

lemma ct-suffix-cons-ct-list:
  assumes ct-suffix (xs@ys) (to-ct-list zs)

```

**shows**  $\exists as\ bs. zs = as@bs \wedge ct-list-eq ys (to-ct-list bs) \wedge ct-suffix xs (to-ct-list as)$   
 $\langle proof \rangle$

**lemma** *ct-suffix-cons-ct-list1*:  
**assumes** *ct-suffix* (*xs@(to-ct-list ys)*) (*to-ct-list zs*)  
**shows**  $\exists as. zs = as@ys \wedge ct-suffix xs (to-ct-list as)$   
 $\langle proof \rangle$

**lemma** *ct-suffix-cons2*:  
**assumes** *ct-suffix* (*xs*) (*ys@zs*)  
*length xs = length zs*  
**shows** *ct-list-eq xs zs*  
 $\langle proof \rangle$

**lemma** *ct-suffix-imp-ct-list-eq*:  
**assumes** *ct-suffix xs ys*  
**shows** *ct-list-eq* (*drop (length ys - length xs) ys*) *xs*  
 $\langle proof \rangle$

**lemma** *ct-suffix-extend-ct-list-eq*:  
**assumes** *ct-suffix xs ys*  
*ct-list-eq xs' ys'*  
**shows** *ct-suffix* (*xs@xs'*) (*ys@ys'*)  
 $\langle proof \rangle$

**lemma** *ct-suffix-extend-any1*:  
**assumes** *ct-suffix xs ys*  
*length xs < length ys*  
**shows** *ct-suffix* (*TAny#xs*) *ys*  
 $\langle proof \rangle$

**lemma** *ct-suffix-singleton-any*: *ct-suffix* [*TAny*] [*t*]  
 $\langle proof \rangle$

**lemma** *ct-suffix-cons-it*: *ct-suffix xs (xs'@xs)*  
 $\langle proof \rangle$

**lemma** *ct-suffix-singleton*:  
**assumes** *length cts > 0*  
**shows** *ct-suffix* [*TAny*] *cts*  
 $\langle proof \rangle$

**lemma** *ct-suffix-less*:  
**assumes** *ct-suffix* (*xs@xs'*) *ys*  
**shows** *ct-suffix xs' ys*  
 $\langle proof \rangle$

**lemma** *ct-suffix-unfold-one*: *ct-suffix* (*xs@[x]*) (*ys@[y]*) = ((*ct-eq x y*)  $\wedge$  *ct-suffix*

```

xs ys)
⟨proof⟩

lemma ct-suffix-shared:
  assumes ct-suffix cts (to-ct-list ts)
    ct-suffix cts' (to-ct-list ts)
  shows ct-suffix cts cts' ∨ ct-suffix cts' cts
⟨proof⟩

fun checker-type-suffix::checker-type ⇒ checker-type ⇒ bool where
  checker-type-suffix (Type ts) (Type ts') = suffix ts ts'
| checker-type-suffix (Type ts) (TopType cts) = ct-suffix (to-ct-list ts) cts
| checker-type-suffix (TopType cts) (Type ts) = ct-suffix cts (to-ct-list ts)
| checker-type-suffix - - = False

fun consume :: checker-type ⇒ ct list ⇒ checker-type where
  consume (Type ts) cons = (if ct-suffix cons (to-ct-list ts)
    then Type (take (length ts - length cons) ts)
    else Bot)
| consume (TopType cts) cons = (if ct-suffix cons cts
    then TopType (take (length cts - length cons) cts)
    else (if ct-suffix cts cons
      then TopType []
      else Bot))
| consume - - = Bot

fun produce :: checker-type ⇒ checker-type ⇒ checker-type where
  produce (TopType ts) (Type ts') = TopType (ts@(to-ct-list ts'))
| produce (Type ts) (Type ts') = Type (ts@ts')
| produce (Type ts') (TopType ts) = TopType ts
| produce (TopType ts') (TopType ts) = TopType ts
| produce - - = Bot

fun type-update :: checker-type ⇒ ct list ⇒ checker-type ⇒ checker-type where
  type-update curr-type cons prods = produce (consume curr-type cons) prods

fun select-return-top :: [ct list] ⇒ ct ⇒ ct ⇒ checker-type where
  select-return-top ts ct1 TAny = TopType ((take (length ts - 3) ts) @ [ct1])
| select-return-top ts TAny ct2 = TopType ((take (length ts - 3) ts) @ [ct2])
| select-return-top ts (TSome t1) (TSome t2) = (if (t1 = t2)
  then (TopType ((take (length ts - 3) ts)
  @ [TSome t1]))
  else Bot)

fun type-update-select :: checker-type ⇒ checker-type where
  type-update-select (Type ts) = (if (length ts ≥ 3 ∧ (ts!(length ts - 2)) = (ts!(length ts - 3)))
  then consume (Type ts) [TAny, TSome T-i32]
  else Bot)

```

```

| type-update-select (TopType ts) = (case length ts of
    0 => TopType [TAny]
    | Suc 0 => type-update (TopType ts) [TSome T-i32]
    (TopType [TAny])
    | Suc (Suc 0) => consume (TopType ts) [TSome
    T-i32]
    | - => type-update (TopType ts) [TAny, TAny,
    TSome T-i32]
    (select-return-top ts (ts!(length ts-2)))
(ts!(length ts-3)))
| type-update-select - = Bot

fun c-types-agree :: checker-type  $\Rightarrow$  t list  $\Rightarrow$  bool where
  c-types-agree (Type ts) ts' = (ts = ts')
  | c-types-agree (TopType ts) ts' = ct-suffix ts (to-ct-list ts')
  | c-types-agree Bot - = False

lemma consume-type:
  assumes consume (Type ts) ts' = c-t
  c-t  $\neq$  Bot
  shows  $\exists$  ts''. ct-list-eq (to-ct-list ts) ((to-ct-list ts'')@ts')  $\wedge$  c-t = Type ts''
   $\langle proof \rangle$ 

lemma consume-top-geq:
  assumes consume (TopType ts) ts' = c-t
  length ts  $\geq$  length ts'
  c-t  $\neq$  Bot
  shows ( $\exists$  as bs. ts = as@bs  $\wedge$  ct-list-eq bs ts'  $\wedge$  c-t = TopType as)
   $\langle proof \rangle$ 

lemma consume-top-leq:
  assumes consume (TopType ts) ts' = c-t
  length ts  $\leq$  length ts'
  c-t  $\neq$  Bot
  shows c-t = TopType []
   $\langle proof \rangle$ 

lemma consume-type-type:
  assumes consume xs cons = (Type t-int)
  shows  $\exists$  tn. xs = Type tn
   $\langle proof \rangle$ 

lemma produce-type-type:
  assumes produce xs cons = (Type tm)
  shows  $\exists$  tn. xs = Type tn
   $\langle proof \rangle$ 

lemma consume-weaken-type:
  assumes consume (Type tn) cons = (Type t-int)

```

```

shows consume (Type (ts@tn)) cons = (Type (ts@t-int))
⟨proof⟩

lemma produce-weaken-type:
assumes produce (Type tn) cons = (Type tm)
shows produce (Type (ts@tn)) cons = (Type (ts@tm))
⟨proof⟩

lemma produce-nil: produce ts (Type []) = ts
⟨proof⟩

lemma c-types-agree-id: c-types-agree (Type ts) ts
⟨proof⟩

lemma c-types-agree-top1: c-types-agree (TopType []) ts
⟨proof⟩

lemma c-types-agree-top2:
assumes ct-list-eq ts (to-ct-list ts'')
shows c-types-agree (TopType ts) (ts'@ts'')
⟨proof⟩

lemma c-types-agree-imp-ct-list-eq:
assumes c-types-agree (TopType cts) ts
shows ∃ ts' ts''. (ts = ts'@ts'') ∧ ct-list-eq cts (to-ct-list ts'')
⟨proof⟩

lemma c-types-agree-not-bot-exists:
assumes ts ≠ Bot
shows ∃ ts-c. c-types-agree ts ts-c
⟨proof⟩

lemma consume-c-types-agree:
assumes consume (Type ts) cts = (Type ts')
c-types-agree ctn ts
shows ∃ c-t'. consume ctn cts = c-t' ∧ c-types-agree c-t' ts'
⟨proof⟩

lemma type-update-type:
assumes type-update (Type ts) (to-ct-list cons) prods = ts'
ts' ≠ Bot
shows (ts' = prods ∧ (∃ ts-c. prods = (TopType ts-c)))
∨ (∃ ts-a ts-b. prods = Type ts-a ∧ ts = ts-b@cons ∧ ts' = Type
(ts-b@ts-a))
⟨proof⟩

lemma type-update-empty: type-update ts cons (Type []) = consume ts cons
⟨proof⟩

```

```

lemma type-update-top-top:
  assumes type-update (TopType ts) (to-ct-list cons) (Type prods) = (TopType ts')
    c-types-agree (TopType ts') t-ag
  shows ct-suffix (to-ct-list prods) ts'
     $\exists t\text{-}ag'. t\text{-}ag = t\text{-}ag'@\text{prods} \wedge \text{c-types-agree} (\text{TopType } ts) (t\text{-}ag'@\text{cons})$ 
  ⟨proof⟩

lemma type-update-select-length0:
  assumes type-update-select (TopType cts) = tm
    length cts = 0
    tm ≠ Bot
  shows tm = TopType [TAny]
  ⟨proof⟩

lemma type-update-select-length1:
  assumes type-update-select (TopType cts) = tm
    length cts = 1
    tm ≠ Bot
  shows ct-list-eq cts [TSome T-i32]
    tm = TopType [TAny]
  ⟨proof⟩

lemma type-update-select-length2:
  assumes type-update-select (TopType cts) = tm
    length cts = 2
    tm ≠ Bot
  shows  $\exists t1 t2. cts = [t1, t2] \wedge \text{ct-eq } t2 (\text{TSome } T\text{-}i32) \wedge tm = \text{TopType } [t1]$ 
  ⟨proof⟩

lemma type-update-select-length3:
  assumes type-update-select (TopType cts) = (TopType ctm)
    length cts ≥ 3
  shows  $\exists cts' ct1 ct2 ct3. cts = cts'@[ct1, ct2, ct3] \wedge \text{ct-eq } ct3 (\text{TSome } T\text{-}i32)$ 
  ⟨proof⟩

lemma type-update-select-type-length3:
  assumes type-update-select (Type tn) = (Type tm)
  shows  $\exists t ts'. tn = ts'@[t, t, T\text{-}i32]$ 
  ⟨proof⟩

lemma select-return-top-exists:
  assumes select-return-top cts c1 c2 = ctm
    ctm ≠ Bot
  shows  $\exists xs. ctm = \text{TopType } xs$ 
  ⟨proof⟩

lemma type-update-select-top-exists:

```

```

assumes type-update-select xs = (TopType tm)
shows ∃ tn. xs = TopType tn
⟨proof⟩

lemma type-update-select-conv-select-return-top:
  assumes ct-suffix [TSome T-i32] cts
    length cts ≥ 3
  shows type-update-select (TopType cts) = (select-return-top cts (cts!(length cts - 2))
    (cts!(length cts - 3)))
  ⟨proof⟩

lemma select-return-top-ct-eq:
  assumes select-return-top cts c1 c2 = TopType ctm
    length cts ≥ 3
    c-types-agree (TopType ctm) cm
  shows ∃ c' cm'. cm = cm'@[c']
    ∧ ct-suffix (take (length cts - 3) cts) (to-ct-list cm')
    ∧ ct-eq c1 (TSome c')
    ∧ ct-eq c2 (TSome c')
  ⟨proof⟩

end

```

## 9 Executable Type Checker

```

theory Wasm-Checker imports Wasm-Checker-Types begin

fun convert-cond :: t ⇒ t ⇒ sx option ⇒ bool where
  convert-cond t1 t2 sx = ((t1 ≠ t2) ∧ (sx = None)) = ((is-float-t t1 ∧ is-float-t
  t2)
    ∨ (is-int-t t1 ∧ is-int-t t2 ∧ (t-length
  t1 < t-length t2)))

fun same-lab-h :: nat list ⇒ (t list) list ⇒ t list ⇒ (t list) option where
  same-lab-h [] - ts = Some ts
  | same-lab-h (i#is) lab-c ts = (if i ≥ length lab-c
    then None
    else (if lab-c!i = ts
      then same-lab-h is lab-c (lab-c!i)
      else None))

fun same-lab :: nat list ⇒ (t list) list ⇒ (t list) option where
  same-lab [] lab-c = None
  | same-lab (i#is) lab-c = (if i ≥ length lab-c
    then None
    else same-lab-h is lab-c (lab-c!i))

lemma same-lab-h-conv-list-all:
  assumes same-lab-h ils ls ts' = Some ts

```

```

shows list-all ( $\lambda i. i < \text{length } ls \wedge ls!i = ts$ ) ils  $\wedge ts' = ts$ 
 $\langle \text{proof} \rangle$ 

lemma same-lab-conv-list-all:
assumes same-lab ils ls = Some ts
shows list-all ( $\lambda i. i < \text{length } ls \wedge ls!i = ts$ ) ils
 $\langle \text{proof} \rangle$ 

lemma list-all-conv-same-lab-h:
assumes list-all ( $\lambda i. i < \text{length } ls \wedge ls!i = ts$ ) ils
shows same-lab-h ils ls ts = Some ts
 $\langle \text{proof} \rangle$ 

lemma list-all-conv-same-lab:
assumes list-all ( $\lambda i. i < \text{length } ls \wedge ls!i = ts$ ) (is@[i])
shows same-lab (is@[i]) ls = Some ts
 $\langle \text{proof} \rangle$ 

fun b-e-type-checker :: t-context  $\Rightarrow$  b-e list  $\Rightarrow$  tf  $\Rightarrow$  bool
and check :: t-context  $\Rightarrow$  b-e list  $\Rightarrow$  checker-type  $\Rightarrow$  checker-type
and check-single :: t-context  $\Rightarrow$  b-e  $\Rightarrow$  checker-type  $\Rightarrow$  checker-type where
  b-e-type-checker C es (tn -> tm) = c-types-agree (check C es (Type tn)) tm
  | check C es ts = (case es of
    []  $\Rightarrow$  ts
    | (e#es)  $\Rightarrow$  (case ts of
      Bot  $\Rightarrow$  Bot
      | -  $\Rightarrow$  check C es (check-single C e ts)))
  | check-single C (C v) ts = type-update ts [] (Type [typeof v])
  | check-single C (Unop-i t -) ts = (if is-int-t t
    then type-update ts [TSome t] (Type [t])
    else Bot)
  | check-single C (Unop-f t -) ts = (if is-float-t t
    then type-update ts [TSome t] (Type [t])
    else Bot)
  | check-single C (Binop-i t -) ts = (if is-int-t t
    then type-update ts [TSome t, TSome t] (Type [t]))
    else Bot)
  | check-single C (Binop-f t -) ts = (if is-float-t t
    then type-update ts [TSome t, TSome t] (Type [t]))
    else Bot)
  | check-single C (Testop t -) ts = (if is-int-t t
    then type-update ts [TSome t] (Type [T-i32]))
    else Bot)
  | check-single C (Relop-i t -) ts = (if is-int-t t
    then type-update ts [TSome t, TSome t] (Type [T-i32]))
    else Bot)

```



$| \text{Some } \text{tls} \Rightarrow \text{type-update } \text{ts} (\text{to-ct-list } (\text{tls} @ [T\text{-}i32]))$   
 $(\text{TopType } []))$

$| \text{check-single } \mathcal{C} (\text{Return}) \text{ ts} = (\text{case } (\text{return } \mathcal{C}) \text{ of}$   
 $\quad \text{None} \Rightarrow \text{Bot}$   
 $\quad | \text{Some } \text{tls} \Rightarrow \text{type-update } \text{ts} (\text{to-ct-list } \text{tls}) (\text{TopType } []))$

$| \text{check-single } \mathcal{C} (\text{Call } i) \text{ ts} = (\text{if } i < \text{length } (\text{func-t } \mathcal{C})$   
 $\quad \text{then } (\text{case } ((\text{func-t } \mathcal{C})!i) \text{ of}$   
 $\quad \quad (tn \rightarrow tm) \Rightarrow \text{type-update } \text{ts} (\text{to-ct-list } tn) (\text{Type } tm))$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Call-indirect } i) \text{ ts} = (\text{if } (\text{table } \mathcal{C}) \neq \text{None} \wedge i < \text{length } (\text{types-t } \mathcal{C})$   
 $\quad \text{then } (\text{case } ((\text{types-t } \mathcal{C})!i) \text{ of}$   
 $\quad \quad (tn \rightarrow tm) \Rightarrow \text{type-update } \text{ts} (\text{to-ct-list } (tn @ [T\text{-}i32])) (\text{Type } tm))$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Get-local } i) \text{ ts} = (\text{if } i < \text{length } (\text{local } \mathcal{C})$   
 $\quad \text{then type-update } \text{ts} [] (\text{Type } [(local \mathcal{C})!i])$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Set-local } i) \text{ ts} = (\text{if } i < \text{length } (\text{local } \mathcal{C})$   
 $\quad \text{then type-update } \text{ts} [\text{TSome } ((\text{local } \mathcal{C})!i)] (\text{Type } [])$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Tee-local } i) \text{ ts} = (\text{if } i < \text{length } (\text{local } \mathcal{C})$   
 $\quad \text{then type-update } \text{ts} [\text{TSome } ((\text{local } \mathcal{C})!i)] (\text{Type } [(local } \mathcal{C})!i])$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Get-global } i) \text{ ts} = (\text{if } i < \text{length } (\text{global } \mathcal{C})$   
 $\quad \text{then type-update } \text{ts} [] (\text{Type } [tg-t ((\text{global } \mathcal{C})!i)])$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Set-global } i) \text{ ts} = (\text{if } i < \text{length } (\text{global } \mathcal{C}) \wedge \text{is-mut } (\text{global } \mathcal{C} ! i)$   
 $\quad \text{then type-update } \text{ts} [\text{TSome } (tg-t ((\text{global } \mathcal{C})!i))] (\text{Type } [])$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Load } t \text{ tp-sx } a \text{ off}) \text{ ts} = (\text{if } (\text{memory } \mathcal{C}) \neq \text{None} \wedge \text{load-store-t-bounds } a \text{ (option-proj1 tp-sx) } t$   
 $\quad \text{then type-update } \text{ts} [\text{TSome } T\text{-}i32] (\text{Type } [t])$   
 $\quad | \text{else } \text{Bot})$

$| \text{check-single } \mathcal{C} (\text{Store } t \text{ tp } a \text{ off}) \text{ ts} = (\text{if } (\text{memory } \mathcal{C}) \neq \text{None} \wedge \text{load-store-t-bounds } a \text{ tp } t$   
 $\quad \text{then type-update } \text{ts} [\text{TSome } T\text{-}i32, \text{TSome } t]$

```

( Type [] )
else Bot)

| check-single C Current-memory ts = (if (memory C) ≠ None
then type-update ts [] (Type [T-i32])
else Bot)

| check-single C Grow-memory ts = (if (memory C) ≠ None
then type-update ts [TSome T-i32] (Type [T-i32])
else Bot)

end

```

## 10 Correctness of Type Checker

```
theory Wasm-Checker-Properties imports Wasm-Checker Wasm-Properties begin
```

### 10.1 Soundness

```
lemma b-e-check-single-type-sound:
assumes type-update (Type x1) (to-ct-list t-in) (Type t-out) = Type x2
c-types-agree (Type x2) tm
C ⊢ [e] : (t-in -> t-out)
shows ∃ tn. c-types-agree (Type x1) tn ∧ C ⊢ [e] : (tn -> tm)
⟨proof⟩
```

```
lemma b-e-check-single-top-sound:
assumes type-update (TopType x1) (to-ct-list t-in) (Type t-out) = TopType x2
c-types-agree (TopType x2) tm
C ⊢ [e] : (t-in -> t-out)
shows ∃ tn. c-types-agree (TopType x1) tn ∧ C ⊢ [e] : (tn -> tm)
⟨proof⟩
```

```
lemma b-e-check-single-top-not-bot-sound:
assumes type-update ts (to-ct-list t-in) (TopType []) = ts'
ts ≠ Bot
ts' ≠ Bot
shows ∃ tn. c-types-agree ts tn ∧ suffix t-in tn
⟨proof⟩
```

```
lemma b-e-check-single-type-not-bot-sound:
assumes type-update ts (to-ct-list t-in) (Type t-out) = ts'
ts ≠ Bot
ts' ≠ Bot
c-types-agree ts' tm
C ⊢ [e] : (t-in -> t-out)
shows ∃ tn. c-types-agree ts tn ∧ C ⊢ [e] : (tn -> tm)
⟨proof⟩
```

```

lemma b-e-check-single-sound-unop-testop-cvtop:
  assumes check-single  $\mathcal{C}$   $e$   $tn' = tm'$ 
     $((e = (\text{Unop-}i\ t\ uu) \vee e = (\text{Testop}\ t\ uv)) \wedge \text{is-int-t}\ t)$ 
     $\vee (e = (\text{Unop-}f\ t\ uw) \wedge \text{is-float-t}\ t)$ 
     $\vee (e = (\text{Cvtop}\ t1\ \text{Convert}\ t\ sx) \wedge \text{convert-cond}\ t1\ t\ sx)$ 
     $\vee (e = (\text{Cvtop}\ t1\ \text{Reinterpret}\ t\ sx) \wedge ((t1 \neq t) \wedge \text{t-length}\ t1 = \text{t-length}\ t$ 
     $\wedge \text{sx} = \text{None}))$ 
    c-types-agree  $tm'$   $tm$ 
     $tn' \neq \text{Bot}$ 
     $tm' \neq \text{Bot}$ 
  shows  $\exists tn. \text{c-types-agree}\ tn'\ tn \wedge \mathcal{C} \vdash [e] : (tn \rightarrow tm)$ 
  ⟨proof⟩

lemma b-e-check-single-sound-binop-relop:
  assumes check-single  $\mathcal{C}$   $e$   $tn' = tm'$ 
     $((e = \text{Binop-}i\ t\ iop \wedge \text{is-int-t}\ t)$ 
     $\vee (e = \text{Binop-}f\ t\ fop \wedge \text{is-float-t}\ t)$ 
     $\vee (e = \text{Relop-}i\ t\ irop \wedge \text{is-int-t}\ t)$ 
     $\vee (e = \text{Relop-}f\ t\ frop \wedge \text{is-float-t}\ t))$ 
    c-types-agree  $tm'$   $tm$ 
     $tn' \neq \text{Bot}$ 
     $tm' \neq \text{Bot}$ 
  shows  $\exists tn. \text{c-types-agree}\ tn'\ tn \wedge \mathcal{C} \vdash [e] : (tn \rightarrow tm)$ 
  ⟨proof⟩

```

```

lemma b-e-type-checker-sound:
  assumes b-e-type-checker  $\mathcal{C}$   $es$   $(tn \rightarrow tm)$ 
  shows  $\mathcal{C} \vdash es : (tn \rightarrow tm)$ 
  ⟨proof⟩

```

## 10.2 Completeness

```

lemma check-single-imp:
  assumes check-single  $\mathcal{C}$   $e$   $ctn = ctm$ 
     $ctm \neq \text{Bot}$ 
  shows check-single  $\mathcal{C}$   $e = id$ 
     $\vee \text{check-single}\ \mathcal{C}\ e = (\lambda ctn. \text{type-update-select}\ ctn)$ 
     $\vee (\exists \text{cons}\ \text{prods}. (\text{check-single}\ \mathcal{C}\ e = (\lambda ctn. \text{type-update}\ ctn\ \text{cons}\ \text{prods})))$ 
  ⟨proof⟩

```

```

lemma check-equiv-fold:
  check  $\mathcal{C}$   $es$   $ts = foldl (\lambda ts\ e. (\text{case}\ ts\ \text{of}\ \text{Bot} \Rightarrow \text{Bot} \mid - \Rightarrow \text{check-single}\ \mathcal{C}\ e\ ts))$ 
   $ts\ es$ 
  ⟨proof⟩

```

```

lemma check-neq-bot-snoc:
  assumes check  $\mathcal{C}$   $(es @ [e])$   $ts \neq \text{Bot}$ 
  shows check  $\mathcal{C}$   $es$   $ts \neq \text{Bot}$ 

```

$\langle proof \rangle$

**lemma** *check-unfold-snoc*:  
  **assumes** *check*  $\mathcal{C}$  *es* *ts*  $\neq$  *Bot*  
  **shows** *check*  $\mathcal{C}$  (*es@[e]*) *ts* = *check-single*  $\mathcal{C}$  *e* (*check*  $\mathcal{C}$  *es* *ts*)  
 $\langle proof \rangle$

**lemma** *check-single-imp-weakening*:  
  **assumes** *check-single*  $\mathcal{C}$  *e* (*Type t1s*) = *ctm*  
    *ctm*  $\neq$  *Bot*  
    *c-types-agree* *ctn* *t1s*  
    *c-types-agree* *ctm* *t2s*  
  **shows**  $\exists ctm'. \text{check-single } \mathcal{C} \text{ } e \text{ } ctn = ctm' \wedge \text{c-types-agree } ctm' \text{ } t2s$   
 $\langle proof \rangle$

**lemma** *b-e-type-checker-compose*:  
  **assumes** *b-e-type-checker*  $\mathcal{C}$  *es* (*t1s -> t2s*)  
    *b-e-type-checker*  $\mathcal{C}$  [*e*] (*t2s -> t3s*)  
  **shows** *b-e-type-checker*  $\mathcal{C}$  (*es @ [e]*) (*t1s -> t3s*)  
 $\langle proof \rangle$

**lemma** *b-e-check-single-type-type*:  
  **assumes** *check-single*  $\mathcal{C}$  *e* *xs* = (*Type tm*)  
  **shows**  $\exists tn. \text{xs} = (\text{Type } tn)$   
 $\langle proof \rangle$

**lemma** *b-e-check-single-weaken-type*:  
  **assumes** *check-single*  $\mathcal{C}$  *e* (*Type tn*) = (*Type tm*)  
  **shows** *check-single*  $\mathcal{C}$  *e* (*Type (ts@tn)*) = *Type (ts@tm)*  
 $\langle proof \rangle$

**lemma** *b-e-check-single-weaken-top*:  
  **assumes** *check-single*  $\mathcal{C}$  *e* (*Type tn*) = *TopType tm*  
  **shows** *check-single*  $\mathcal{C}$  *e* (*Type (ts@tn)*) = *TopType tm*  
 $\langle proof \rangle$

**lemma** *b-e-check-weaken-type*:  
  **assumes** *check*  $\mathcal{C}$  *es* (*Type tn*) = (*Type tm*)  
  **shows** *check*  $\mathcal{C}$  *es* (*Type (ts@tn)*) = (*Type (ts@tm)*)  
 $\langle proof \rangle$

**lemma** *check-bot*: *check*  $\mathcal{C}$  *es* *Bot* = *Bot*  
 $\langle proof \rangle$

**lemma** *b-e-check-weaken-top*:  
  **assumes** *check*  $\mathcal{C}$  *es* (*Type tn*) = (*TopType tm*)  
  **shows** *check*  $\mathcal{C}$  *es* (*Type (ts@tn)*) = (*TopType tm*)  
 $\langle proof \rangle$

```

lemma b-e-type-checker-weaken:
  assumes b-e-type-checker  $\mathcal{C}$  es ( $t_1s \rightarrow t_2s$ )
  shows b-e-type-checker  $\mathcal{C}$  es ( $ts@t_1s \rightarrow ts@t_2s$ )
   $\langle proof \rangle$ 

lemma b-e-type-checker-complete:
  assumes  $\mathcal{C} \vdash es : (tn \rightarrow tm)$ 
  shows b-e-type-checker  $\mathcal{C}$  es ( $tn \rightarrow tm$ )
   $\langle proof \rangle$ 

theorem b-e-typing-equiv-b-e-type-checker:
  shows ( $\mathcal{C} \vdash es : (tn \rightarrow tm)$ ) = (b-e-type-checker  $\mathcal{C}$  es ( $tn \rightarrow tm$ ))
   $\langle proof \rangle$ 

end

```

## 11 WebAssembly Interpreter

```

theory Wasm-Interpreter imports Wasm begin

  datatype res-crash =
    CError
  | CExhaustion

  datatype res =
    RCrash res-crash
  | RTrap
  | RValue v list

  datatype res-step =
    RSCrash res-crash
  | RSBreak nat v list
  | RSReturn v list
  | RSNormal e list

  abbreviation crash-error where crash-error ≡ RSCrash CError

  type-synonym depth = nat
  type-synonym fuel = nat

  type-synonym config-tuple = s × v list × e list

  type-synonym config-one-tuple = s × v list × v list × e

  type-synonym res-tuple = s × v list × res-step

  fun split-vals :: b-e list ⇒ v list × b-e list where
    split-vals ((C v) # es) = (let (vs', es') = split-vals es in (v # vs', es'))
  | split-vals es = ([], es)

```

```

fun split-vals-e :: e list  $\Rightarrow$  v list  $\times$  e list where
  split-vals-e ((\$ C v) # es) = (let (vs', es') = split-vals-e es in (v # vs', es'))
  | split-vals-e es = ([], es)

fun split-n :: v list  $\Rightarrow$  nat  $\Rightarrow$  v list  $\times$  v list where
  split-n [] n = ([], [])
  | split-n es 0 = ([], es)
  | split-n (e # es) (Suc n) = (let (es', es'') = split-n es n in (e # es', es''))

lemma split-n-conv-take-drop: split-n es n = (take n es, drop n es)
  ⟨proof⟩

lemma split-n-length:
  assumes split-n es n = (es1, es2) length es  $\geq$  n
  shows length es1 = n
  ⟨proof⟩

lemma split-n-conv-app:
  assumes split-n es n = (es1, es2)
  shows es = es1 @ es2
  ⟨proof⟩

lemma app-conv-split-n:
  assumes es = es1 @ es2
  shows split-n es (length es1) = (es1, es2)
  ⟨proof⟩

lemma split-vals-const-list: split-vals (map EConst vs) = (vs, [])
  ⟨proof⟩

lemma split-vals-e-const-list: split-vals-e ( $$* vs) = (vs, [])
  ⟨proof⟩

lemma split-vals-e-conv-app:
  assumes split-vals-e xs = (as, bs)
  shows xs = ( $$* as) @ bs
  ⟨proof⟩

abbreviation expect :: 'a option  $\Rightarrow$  ('a  $\Rightarrow$  'b)  $\Rightarrow$  'b  $\Rightarrow$  'b where
  expect a f b  $\equiv$  (case a of
    Some a'  $\Rightarrow$  f a'
    | None  $\Rightarrow$  b)

abbreviation vs-to-es :: v list  $\Rightarrow$  e list
  where vs-to-es v  $\equiv$  $$* (rev v)

definition e-is-trap :: e  $\Rightarrow$  bool where
  e-is-trap e = (case e of Trap  $\Rightarrow$  True | -  $\Rightarrow$  False)

```

```

definition es-is-trap :: e list  $\Rightarrow$  bool where
  es-is-trap es = (case es of [e]  $\Rightarrow$  e-is-trap e | -  $\Rightarrow$  False)

lemma[simp]: e-is-trap e = (e = Trap)
   $\langle proof \rangle$ 

lemma[simp]: es-is-trap es = (es = [Trap])
   $\langle proof \rangle$ 

axiomatization
  mem-grow-impl:: mem  $\Rightarrow$  nat  $\Rightarrow$  mem option where
    mem-grow-impl-correct:(mem-grow-impl m n = Some m')  $\Longrightarrow$  (mem-grow m n = m')

axiomatization
  host-apply-impl:: s  $\Rightarrow$  tf  $\Rightarrow$  host  $\Rightarrow$  v list  $\Rightarrow$  (s  $\times$  v list) option where
    host-apply-impl-correct:(host-apply-impl s tf h vs = Some m')  $\Longrightarrow$  ( $\exists$  hs. host-apply s tf h vs hs = Some m')

function (sequential)
  run-step :: depth  $\Rightarrow$  nat  $\Rightarrow$  config-tuple  $\Rightarrow$  res-tuple
  and run-one-step :: depth  $\Rightarrow$  nat  $\Rightarrow$  config-one-tuple  $\Rightarrow$  res-tuple where
    run-step d i (s,vs,es) = (let (ves, es') = split-vals-e es in
      case es' of
        []  $\Rightarrow$  (s,vs, crash-error)
      | e#es''  $\Rightarrow$ 
        if e-is-trap e
        then
          if (es''  $\neq$  [])  $\vee$  ves  $\neq$  []
          then
            (s, vs, RSNormal [Trap])
          else
            (s, vs, crash-error)
        else
          (let (s',vs',r) = run-one-step d i (s,vs,(rev ves),e) in
            case r of
              RSNormal res  $\Rightarrow$  (s', vs', RSNormal (res@es''))
            | -  $\Rightarrow$  (s', vs', r)))
      | run-one-step d i (s, vs, ves, e) =
        (case e of
        — B-E
        — UNOPS
        $(Unop-i T-i32 iop)  $\Rightarrow$ 
        (case ves of
          (ConstInt32 c)#ves'  $\Rightarrow$ 
          (s, vs, RSNormal (vs-to-es ((ConstInt32 (app-unop-i iop c))#ves'))))
        | -  $\Rightarrow$  (s, vs, crash-error)))

```

```

| $(Unop-i T-i64 iop) =>
  (case ves of
    (ConstInt64 c)#ves' =>
      (s, vs, RSNormal (vs-to-es ((ConstInt64 (app-unop-i iop c))#ves'))))
    | - => (s, vs, crash-error))
| $(Unop-i - iop) => (s, vs, crash-error)
| $(Unop-f T-f32 fop) =>
  (case ves of
    (ConstFloat32 c)#ves' =>
      (s, vs, RSNormal (vs-to-es ((ConstFloat32 (app-unop-f fop c))#ves'))))
    | - => (s, vs, crash-error))
| $(Unop-f T-f64 fop) =>
  (case ves of
    (ConstFloat64 c)#ves' =>
      (s, vs, RSNormal (vs-to-es ((ConstFloat64 (app-unop-f fop c))#ves'))))
    | - => (s, vs, crash-error))
| $(Unop-f - fop) => (s, vs, crash-error)
— BINOPS
| $(Binop-i T-i32 iop) =>
  (case ves of
    (ConstInt32 c2)#(ConstInt32 c1)#ves' =>
      expect (app-binop-i iop c1 c2) (\lambda c. (s, vs, RSNormal (vs-to-es
        ((ConstInt32 c)#ves')))) (s, vs, RSNormal ((vs-to-es ves')@[Trap]))
      | - => (s, vs, crash-error))
    | $(Binop-i T-i64 iop) =>
      (case ves of
        (ConstInt64 c2)#(ConstInt64 c1)#ves' =>
          expect (app-binop-i iop c1 c2) (\lambda c. (s, vs, RSNormal (vs-to-es
            ((ConstInt64 c)#ves')))) (s, vs, RSNormal ((vs-to-es ves')@[Trap]))
          | - => (s, vs, crash-error))
        | $(Binop-i - iop) => (s, vs, crash-error)
        | $(Binop-f T-f32 fop) =>
          (case ves of
            (ConstFloat32 c2)#(ConstFloat32 c1)#ves' =>
              expect (app-binop-f fop c1 c2) (\lambda c. (s, vs, RSNormal (vs-to-es
                ((ConstFloat32 c)#ves')))) (s, vs, RSNormal ((vs-to-es ves')@[Trap]))
              | - => (s, vs, crash-error))
            | $(Binop-f T-f64 fop) =>
              (case ves of
                (ConstFloat64 c2)#(ConstFloat64 c1)#ves' =>
                  expect (app-binop-f fop c1 c2) (\lambda c. (s, vs, RSNormal (vs-to-es
                    ((ConstFloat64 c)#ves')))) (s, vs, RSNormal ((vs-to-es ves')@[Trap]))
                  | - => (s, vs, crash-error))
                | $(Binop-f - fop) => (s, vs, crash-error)
— TESTOPS
| $(Testop T-i32 testop) =>
  (case ves of
    (ConstInt32 c)#ves' =>
      (s, vs, RSNormal (vs-to-es ((ConstInt32 (wasm-bool (app-testop-i testop

```

```

c)))#ves'))))
| - ⇒ (s, vs, crash-error))
| $(Testop T-i64 testop) ⇒
(case ves of
  (ConstInt64 c)#ves' ⇒
    (s, vs, RSNormal (vs-to-es ((ConstInt32 (wasm-bool (app-testop-i testop
c))))#ves'))))
| - ⇒ (s, vs, crash-error))
| $(Testop - testop) ⇒ (s, vs, crash-error)
— RELOPS
| $(Relop-i T-i32 iop) ⇒
(case ves of
  (ConstInt32 c2) #(ConstInt32 c1)#ves' ⇒
    (s, vs, RSNormal (vs-to-es ((ConstInt32 (wasm-bool (app-relop-i iop
c1 c2))))#ves'))))
| - ⇒ (s, vs, crash-error))
| $(Relop-i T-i64 iop) ⇒
(case ves of
  (ConstInt64 c2) #(ConstInt64 c1)#ves' ⇒
    (s, vs, RSNormal (vs-to-es ((ConstInt32 (wasm-bool (app-relop-i iop
c1 c2))))#ves'))))
| - ⇒ (s, vs, crash-error))
| $(Relop-i - iop) ⇒ (s, vs, crash-error)
| $(Relop-f T-f32 fop) ⇒
(case ves of
  (ConstFloat32 c2) #(ConstFloat32 c1)#ves' ⇒
    (s, vs, RSNormal (vs-to-es ((ConstInt32 (wasm-bool (app-relop-f fop
c1 c2))))#ves'))))
| - ⇒ (s, vs, crash-error))
| $(Relop-f T-f64 fop) ⇒
(case ves of
  (ConstFloat64 c2) #(ConstFloat64 c1)#ves' ⇒
    (s, vs, RSNormal (vs-to-es ((ConstInt32 (wasm-bool (app-relop-f fop
c1 c2))))#ves'))))
| - ⇒ (s, vs, crash-error))
| $(Relop-f - fop) ⇒ (s, vs, crash-error)
— CONVERT
| $(Cvtop t2 Convert t1 sx) ⇒
(case ves of
  v#ves' ⇒
    (if (types-agree t1 v)
      then
        expect (cvt t2 sx v) (λv'. (s, vs, RSNormal (vs-to-es (v'#ves'))))
      (s, vs, RSNormal ((vs-to-es ves')@[Trap])))
    else
      (s, vs, crash-error))
| - ⇒ (s, vs, crash-error))
| $(Cvtop t2 Reinterpret t1 sx) ⇒
(case ves of

```

```

 $v \# ves' \Rightarrow$ 
   $(if (types-agree t1 v \wedge sx = None)$ 
     $then$ 
       $(s, vs, RSNormal (vs-to-es ((wasm-deserialise (bits v) t2) \# ves')))$ 
     $else$ 
       $(s, vs, crash-error))$ 
   $| - \Rightarrow (s, vs, crash-error))$ 
  — UNREACHABLE
| $Unreachable ⇒
   $(s, vs, RSNormal ((vs-to-es ves)@[Trap]))$ 
— NOP
| $Nop ⇒
   $(s, vs, RSNormal (vs-to-es ves))$ 
— DROP
| $Drop ⇒
   $(case ves of$ 
     $v \# ves' \Rightarrow$ 
       $(s, vs, RSNormal (vs-to-es ves'))$ 
     $| - \Rightarrow (s, vs, crash-error))$ 
  — SELECT
| $Select ⇒
   $(case ves of$ 
     $(ConstInt32 c) \# v2 \# v1 \# ves' \Rightarrow$ 
       $(if int-eq c 0 then (s, vs, RSNormal (vs-to-es (v2 \# ves'))) else (s, vs,$ 
         $RSNormal (vs-to-es (v1 \# ves'))))$ 
       $| - \Rightarrow (s, vs, crash-error))$ 
  — BLOCK
| $(Block (t1s -> t2s) es) ⇒
   $(if length ves \geq length t1s$ 
     $then$ 
       $let (ves', ves'') = split-n ves (length t1s) in$ 
         $(s, vs, RSNormal ((vs-to-es ves'') @ [Label (length t2s) [] ((vs-to-es$ 
           $ves') @ ($* es))]))$ 
       $else$ 
         $(s, vs, crash-error))$ 
  — LOOP
| $(Loop (t1s -> t2s) es) ⇒
   $(if length ves \geq length t1s$ 
     $then$ 
       $let (ves', ves'') = split-n ves (length t1s) in$ 
         $(s, vs, RSNormal ((vs-to-es ves'') @ [Label (length t1s) [$ (Loop (t1s ->$ 
           $t2s) es)] ((vs-to-es ves') @ ($* es))]))$ 
       $else$ 
         $(s, vs, crash-error))$ 
  — IF
| $(If tf es1 es2) ⇒
   $(case ves of$ 
     $(ConstInt32 c) \# ves' \Rightarrow$ 
       $if int-eq c 0$ 

```

```

then
  (s, vs, RSNormal ((vs-to-es ves')@[$(Block tf es2)]))
else
  (s, vs, RSNormal ((vs-to-es ves')@[$(Block tf es1)]))
| - ⇒ (s, vs, crash-error))
— BR
| $Br j ⇒
  (s, vs, RSBreak j ves)
— BR-IF
| $Br-if j ⇒
  (case ves of
    (ConstInt32 c)#ves' ⇒
      if int-eq c 0
      then
        (s, vs, RSNormal (vs-to-es ves'))
      else
        (s, vs, RSNormal ((vs-to-es ves') @ [$Br j]))
    | - ⇒ (s, vs, crash-error))
— BR-TABLE
| $Br-table js j ⇒
  (case ves of
    (ConstInt32 c)#ves' ⇒
    let k = nat-of-int c in
      if k < length js
      then
        (s, vs, RSNormal ((vs-to-es ves') @ [$Br (js!k)]))
      else
        (s, vs, RSNormal ((vs-to-es ves') @ [$Br j]))
    | - ⇒ (s, vs, crash-error))
— CALL
| $Call j ⇒
  (s, vs, RSNormal ((vs-to-es ves) @ [Callcl (sfunc s i j)]))
— CALL-INDIRECT
| $Call-indirect j ⇒
  (case ves of
    (ConstInt32 c)#ves' ⇒
    (case (stab s i (nat-of-int c)) of
      Some cl ⇒
        if (stypes s i j = cl-type cl)
        then
          (s, vs, RSNormal ((vs-to-es ves') @ [Callcl cl]))
        else
          (s, vs, RSNormal ((vs-to-es ves')@[Trap]))
    | - ⇒ (s, vs, RSNormal ((vs-to-es ves')@[Trap])))
    | - ⇒ (s, vs, crash-error))
— RETURN
| $Return ⇒
  (s, vs, RSReturn ves)
— GET-LOCAL

```

```

| $Get-local  $j \Rightarrow$ 
  (if  $j < \text{length } vs$ 
    then  $(s, vs, RSNormal (\text{vs-to-es} ((vs!j)\#ves)))$ 
    else  $(s, vs, \text{crash-error}))$ 
— SET-LOCAL
| $Set-local  $j \Rightarrow$ 
  (case  $ves$  of
     $v\#ves' \Rightarrow$ 
    if  $j < \text{length } vs$ 
      then  $(s, vs[j := v], RSNormal (\text{vs-to-es} ves'))$ 
      else  $(s, vs, \text{crash-error})$ 
    | -  $\Rightarrow (s, vs, \text{crash-error}))$ 
— TEE-LOCAL
| $Tee-local  $j \Rightarrow$ 
  (case  $ves$  of
     $v\#ves' \Rightarrow$ 
     $(s, vs, RSNormal ((\text{vs-to-es} (v\#ves)) @ [\$(Set-local j)]))$ 
    | -  $\Rightarrow (s, vs, \text{crash-error}))$ 
— GET-GLOBAL
| $Get-global  $j \Rightarrow$ 
   $(s, vs, RSNormal (\text{vs-to-es} ((sglob-val s i j)\#ves)))$ 
— SET-GLOBAL
| $Set-global  $j \Rightarrow$ 
  (case  $ves$  of
     $v\#ves' \Rightarrow ((\text{supdate-glob s i j } v), vs, RSNormal (\text{vs-to-es} ves'))$ 
    | -  $\Rightarrow (s, vs, \text{crash-error}))$ 
— LOAD
| $(Load  $t$  None  $a$   $off$ )  $\Rightarrow$ 
  (case  $ves$  of
     $(\text{ConstInt32 } k)\#ves' \Rightarrow$ 
    expect  $(\text{smem-ind s i})$ 
     $(\lambda j.$ 
      expect  $(\text{load} ((\text{mem s})!j) (\text{nat-of-int } k) off (\text{t-length } t))$ 
       $(\lambda bs. (s, vs, RSNormal (\text{vs-to-es} ((\text{wasm-deserialise bs t})\#ves'))))$ 
       $(s, vs, RSNormal ((\text{vs-to-es} ves') @ [Trap])))$ 
       $(s, vs, \text{crash-error})$ 
    | -  $\Rightarrow (s, vs, \text{crash-error}))$ 
— LOAD PACKED
| $(Load  $t$  Some  $(tp, sx)$ )  $a$   $off$ )  $\Rightarrow$ 
  (case  $ves$  of
     $(\text{ConstInt32 } k)\#ves' \Rightarrow$ 
    expect  $(\text{smem-ind s i})$ 
     $(\lambda j.$ 
      expect  $(\text{load-packed sx} ((\text{mem s})!j) (\text{nat-of-int } k) off (\text{tp-length } tp)$ 
       $(\text{t-length } t))$ 
       $(\lambda bs. (s, vs, RSNormal (\text{vs-to-es} ((\text{wasm-deserialise bs t})\#ves'))))$ 
       $(s, vs, RSNormal ((\text{vs-to-es} ves') @ [Trap])))$ 
       $(s, vs, \text{crash-error})$ 
    | -  $\Rightarrow (s, vs, \text{crash-error}))$ 

```

```

— STORE
| $(Store t None a off) ⇒
  (case ves of
    v#(ConstInt32 k)#ves' ⇒
      (if (types-agree t v)
        then
          expect (smem-ind s i)
          (λj.
            expect (store ((mem s)!j) (nat-of-int k) off (bits v) (t-length t))
            (λmem'. (s(mem:= ((mem s)[j := mem']))), vs, RSNormal
              (vs-to-es ves'))))
          (s, vs, RSNormal ((vs-to-es ves')@[Trap])))
          (s, vs, crash-error)
        else
          (s, vs, crash-error)
        | - ⇒ (s, vs, crash-error))
      — STORE-PACKED
    | $(Store t (Some tp) a off) ⇒
      (case ves of
        v#(ConstInt32 k)#ves' ⇒
          (if (types-agree t v)
            then
              expect (smem-ind s i)
              (λj.
                expect (store-packed ((mem s)!j) (nat-of-int k) off (bits v)
                  (tp-length tp))
                (λmem'. (s(mem:= ((mem s)[j := mem']))), vs, RSNormal
                  (vs-to-es ves'))))
              (s, vs, RSNormal ((vs-to-es ves')@[Trap])))
              (s, vs, crash-error)
            else
              (s, vs, crash-error)
            | - ⇒ (s, vs, crash-error))
      — CURRENT-MEMORY
    | $Current-memory ⇒
      expect (smem-ind s i)
      (λj. (s, vs, RSNormal (vs-to-es ((ConstInt32 (int-of-nat (mem-size
        ((s.mem s)!j))))#ves))))
      (s, vs, crash-error)
    — GROW-MEMORY
    | $Grow-memory ⇒
      (case ves of
        (ConstInt32 c)#ves' ⇒
          expect (smem-ind s i)
          (λj.
            let l = (mem-size ((s.mem s)!j)) in
            (expect (mem-grow-impl ((mem s)!j) (nat-of-int c))
              (λmem'. (s(mem:= ((mem s)[j := mem']))), vs, RSNormal
                (vs-to-es ((ConstInt32 (int-of-nat l))#ves')))))

```

```

(s, vs, RSNormal ((vs-to-es ((ConstInt32 int32-minus-one) # ves'))))
(s, vs, crash-error)
| - ⇒ (s, vs, crash-error))
— VAL - should not be executed
| $C v ⇒ (s, vs, crash-error)
— E
— CALLCL
| Callcl cl ⇒
(case cl of
  Func-native i' (t1s -> t2s) ts es ⇒
    let n = length t1s in
    let m = length t2s in
    if length ves ≥ n
    then
      let (ves', ves'') = split-n ves n in
      let zs = n-zeros ts in
        (s, vs, RSNormal ((vs-to-es ves'') @ ([Local m i' ((rev ves') @ zs)
[$(Block ([] -> t2s) es)])))
    else
      (s, vs, crash-error)
| Func-host (t1s -> t2s) f ⇒
    let n = length t1s in
    let m = length t2s in
    if length ves ≥ n
    then
      let (ves', ves'') = split-n ves n in
      case host-apply-impl s (t1s -> t2s) f (rev ves') of
        Some (s', rves) ⇒
          if list-all2 types-agree t2s rves
          then
            (s', vs, RSNormal ((vs-to-es ves'') @ ($$* rves)))
          else
            (s', vs, crash-error)
        | None ⇒ (s, vs, RSNormal ((vs-to-es ves'') @ [Trap]))
      else
        (s, vs, crash-error))
— LABEL
| Label ln les es ⇒
  if es-is-trap es
  then
    (s, vs, RSNormal ((vs-to-es ves) @ [Trap]))
  else
    (if (const-list es)
    then
      (s, vs, RSNormal ((vs-to-es ves) @ es))
    else
      let (s', vs', res) = run-step d i (s, vs, es) in
      (case res of
        RSBreak 0 bvs ⇒

```

```

if (length bvs  $\geq$  ln)
then (s', vs', RSNormal ((vs-to-es ((take ln bvs)@ves))@les))
else (s', vs', crash-error)
| RSBreak (Suc n) bvs  $\Rightarrow$ 
(s', vs', RSBreak n bvs)
| RSRetn rvs  $\Rightarrow$ 
(s', vs', RSRetn rvs)
| RSNormal es'  $\Rightarrow$ 
(s', vs', RSNormal ((vs-to-es ves)@[Label ln les es'])))
| -  $\Rightarrow$  (s', vs', crash-error)))
— LOCAL
| Local ln j vls es  $\Rightarrow$ 
if es-is-trap es
then
(s, vs, RSNormal ((vs-to-es ves)@[Trap]))
else
(if (const-list es)
then
if (length es = ln)
then (s, vs, RSNormal ((vs-to-es ves)@es))
else (s, vs, crash-error)
else
case d of
0  $\Rightarrow$  (s, vs, crash-error)
| Suc d'  $\Rightarrow$ 
let (s', vls', res) = run-step d' j (s, vls, es) in
(case res of
RSRetn rvs  $\Rightarrow$ 
if (length rvs  $\geq$  ln)
then (s', vs, RSNormal (vs-to-es ((take ln rvs)@ves)))
else (s', vs, crash-error)
| RSNormal es'  $\Rightarrow$ 
(s', vs, RSNormal ((vs-to-es ves)@[Local ln j vls' es'])))
| -  $\Rightarrow$  (s', vs, RSCrash CExhaustion)))
— TRAP - should not be executed
| Trap  $\Rightarrow$  (s, vs, crash-error))
⟨proof⟩
termination
⟨proof⟩

fun run-v :: fuel  $\Rightarrow$  depth  $\Rightarrow$  nat  $\Rightarrow$  config-tuple  $\Rightarrow$  (s  $\times$  res) where
run-v (Suc n) d i (s, vs, es) = (if (es-is-trap es)
then (s, RTrap)
else if (const-list es)
then (s, RValue (fst (split-vals-e es)))
else (let (s', vs', res) = (run-step d i (s, vs, es)) in
case res of
RSNormal es'  $\Rightarrow$  run-v n d i (s', vs', es')
| RSCrash error  $\Rightarrow$  (s, RCrash error)

```

```

| -  $\Rightarrow (s, \text{RCrash } \text{CError}))$ 
| run-v 0 d i (s,vs,es) = (s, RCrash CExhaustion)

```

end

## 12 Soundness of Interpreter

**theory** Wasm-Interpreter-Properties **imports** Wasm-Interpreter Wasm-Properties  
**begin**

**lemma** is-const-list-vs-to-es-list: const-list (\$\$\* vs)  
 $\langle proof \rangle$

**lemma** not-const-vs-to-es-list:  
**assumes**  $\sim(\text{is-const } e)$   
**shows**  $vs1 @ [e] @ vs2 \neq $$* vs$   
 $\langle proof \rangle$

**lemma** neq-label-nested:[Label n les es]  $\neq$  es  
 $\langle proof \rangle$

**lemma** neq-local-nested:[Local n i lvs es]  $\neq$  es  
 $\langle proof \rangle$

**lemma** trap-not-value:[Trap]  $\neq$  \$\$\*es  
 $\langle proof \rangle$

**thm** Lfilled.simps[of - - - [e], simplified]

**lemma** lfilled-single:  
**assumes** Lfilled k lholed es [e]  
 $\wedge a b c. e \neq \text{Label } a b c$   
**shows** (es = [e]  $\wedge$  lholed = LBase [] [])  $\vee$  es = []  
 $\langle proof \rangle$

**lemma** lfilled-eq:  
**assumes** Lfilled j lholed es LI  
 $L_{\text{filled}} j lholed es' LI$   
**shows** es = es'  
 $\langle proof \rangle$

**lemma** lfilled-size:  
**assumes** Lfilled j lholed es LI  
**shows** size-list size LI  $\geq$  size-list size es  
 $\langle proof \rangle$

**thm** Lfilled.simps[of - - es es, simplified]

**lemma** reduce-simple-not-eq:

```

assumes (es) ~> (es')
shows es ≠ es'
⟨proof⟩

lemma reduce-not-eq:
assumes (s;vs;es) ~>-i (s';vs';es')
shows es ≠ es'
⟨proof⟩

lemma reduce-simple-not-value:
assumes (es) ~> (es')
shows es ≠ $$* vs
⟨proof⟩

lemma reduce-not-value:
assumes (s;vs;es) ~>-i (s';vs';es')
shows es ≠ $$* ves
⟨proof⟩

lemma reduce-simple-not-nil:
assumes (es) ~> (es')
shows es ≠ []
⟨proof⟩

lemma reduce-not-nil:
assumes (s;vs;es) ~>-i (s';vs';es')
shows es ≠ []
⟨proof⟩

lemma reduce-simple-not-trap:
assumes (es) ~> (es')
shows es ≠ [Trap]
⟨proof⟩

lemma reduce-not-trap:
assumes (s;vs;es) ~>-i (s';vs';es')
shows es ≠ [Trap]
⟨proof⟩

lemma reduce-simple-call: ¬([$Call j]) ~> (es')
⟨proof⟩

lemma reduce-call:
assumes (s;vs;[$Call j]) ~>- i (s';vs';es')
shows s = s'
    vs = vs'
    es' = [Callcl (sfunc s i j)]
⟨proof⟩

```

```

lemma run-one-step-basic-unreachable-result:
  assumes run-one-step d i (s,vs,ves,$Unreachable) = (s', vs', res)
  shows  $\exists r.$  res = RSNormal r
  ⟨proof⟩

lemma run-one-step-basic-nop-result:
  assumes run-one-step d i (s,vs,ves,$Nop) = (s', vs', res)
  shows  $\exists r.$  res = RSNormal r
  ⟨proof⟩

lemma run-one-step-basic-drop-result:
  assumes run-one-step d i (s,vs,ves,$Drop) = (s', vs', res)
  shows ( $\exists r.$  res = RSNormal r)  $\vee$  ( $\exists e.$  res = RSCrash e)
  ⟨proof⟩

lemma run-one-step-basic-select-result:
  assumes run-one-step d i (s,vs,ves,$Select) = (s', vs', res)
  shows ( $\exists r.$  res = RSNormal r)  $\vee$  ( $\exists e.$  res = RSCrash e)
  ⟨proof⟩

lemma run-one-step-basic-block-result:
  assumes run-one-step d i (s,vs,ves,$(Block x51 x52)) = (s', vs', res)
  shows ( $\exists r.$  res = RSNormal r)  $\vee$  ( $\exists e.$  res = RSCrash e)
  ⟨proof⟩

lemma run-one-step-basic-loop-result:
  assumes run-one-step d i (s,vs,ves,$(Loop x61 x62)) = (s', vs', res)
  shows ( $\exists r.$  res = RSNormal r)  $\vee$  ( $\exists e.$  res = RSCrash e)
  ⟨proof⟩

lemma run-one-step-basic-if-result:
  assumes run-one-step d i (s,vs,ves,$(If x71 x72 x73)) = (s', vs', res)
  shows ( $\exists r.$  res = RSNormal r)  $\vee$  ( $\exists e.$  res = RSCrash e)
  ⟨proof⟩

lemma run-one-step-basic-br-result:
  assumes run-one-step d i (s,vs,ves,$Br x8) = (s', vs', res)
  shows  $\exists r vrs.$  res = RSBreak r vrs
  ⟨proof⟩

lemma run-one-step-basic-br-if-result:
  assumes run-one-step d i (s,vs,ves,$Br-if x9) = (s', vs', res)
  shows ( $\exists r.$  res = RSNormal r)  $\vee$  ( $\exists e.$  res = RSCrash e)
  ⟨proof⟩

lemma run-one-step-basic-br-table-result:
  assumes run-one-step d i (s,vs,ves,$Br-table js j) = (s', vs', res)
  shows ( $\exists r.$  res = RSNormal r)  $\vee$  ( $\exists e.$  res = RSCrash e)
  ⟨proof⟩

```

```

lemma run-one-step-basic-return-result:
  assumes run-one-step d i (s,vs,ves,$Return) = (s', vs', res)
  shows  $\exists vrs. res = RSReturn vrs$ 
  ⟨proof⟩

lemma run-one-step-basic-call-result:
  assumes run-one-step d i (s,vs,ves,$Call x12) = (s', vs', res)
  shows  $\exists r. res = RSNormal r$ 
  ⟨proof⟩

lemma run-one-step-basic-call-indirect-result:
  assumes run-one-step d i (s,vs,ves,$Call-indirect x13) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 
  ⟨proof⟩

lemma run-one-step-basic-get-local-result:
  assumes run-one-step d i (s,vs,ves,$Get-local x14) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 
  ⟨proof⟩

lemma run-one-step-basic-set-local-result:
  assumes run-one-step d i (s,vs,ves,$Set-local x15) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 
  ⟨proof⟩

lemma run-one-step-basic-tee-local-result:
  assumes run-one-step d i (s,vs,ves,$Tee-local x16) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 
  ⟨proof⟩

lemma run-one-step-basic-get-global-result:
  assumes run-one-step d i (s,vs,ves,$Get-global x17) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 
  ⟨proof⟩

lemma run-one-step-basic-set-global-result:
  assumes run-one-step d i (s,vs,ves,$Set-global x18) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 
  ⟨proof⟩

lemma run-one-step-basic-load-result:
  assumes run-one-step d i (s,vs,ves,$Load x191 x192 x193 x194) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 
  ⟨proof⟩

lemma run-one-step-basic-store-result:
  assumes run-one-step d i (s,vs,ves,$Store x201 x202 x203 x204) = (s', vs', res)
  shows  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$ 

```

$\langle proof \rangle$

**lemma** *run-one-step-basic-current-memory-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Current-memory) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-grow-memory-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Grow-memory) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-const-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$EConst x23) = (s', vs', res)*  
  **shows**  $\exists e. res = RSCrash e$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-unop-i-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Unop-i x241 x242) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-unop-f-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Unop-f x251 x252) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-binop-i-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Binop-i x261 x262) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-binop-f-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Binop-f x271 x272) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-testop-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Testop x281 x282) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-relop-i-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Relop-i x291 x292) = (s', vs', res)*  
  **shows**  $(\exists r. res = RSNormal r) \vee (\exists e. res = RSCrash e)$   
   $\langle proof \rangle$

**lemma** *run-one-step-basic-relop-f-result*:  
  **assumes** *run-one-step d i (s,vs,ves,\$Relop-f x301 x302) = (s', vs', res)*

```

shows ( $\exists r. res = RSNormal r \vee \exists e. res = RSCrash e$ )
⟨proof⟩

lemma run-one-step-basic-cvtop-result:
assumes run-one-step d i (s,vs,ves,$Cvtop t2 x312 t1 sx) = (s', vs', res)
shows ( $\exists r. res = RSNormal r \vee \exists e. res = RSCrash e$ )
⟨proof⟩

lemma run-one-step-trap-result:
assumes run-one-step d i (s,vs,ves,Trap) = (s', vs', res)
shows  $\exists e. res = RSCrash e$ 
⟨proof⟩

lemma run-one-step-callcl-result:
assumes run-one-step d i (s,vs,ves,Callcl cl) = (s', vs', res)
shows ( $\exists r. res = RSNormal r \vee \exists e. res = RSCrash e$ )
⟨proof⟩

lemma run-one-step-label-result:
assumes run-one-step d i (s,vs,ves,Label x41 x42 x43) = (s', vs', res)
shows ( $\exists r. res = RSNormal r \vee \exists r rvs. res = RSBreak r rvs \vee \exists rvs. res = RSReturn rvs \vee \exists e. res = RSCrash e$ )
⟨proof⟩

lemma run-one-step-local-result:
assumes run-one-step d i (s,vs,ves,Local x51 x52 x53 x54) = (s', vs', res)
shows ( $\exists r. res = RSNormal r \vee \exists e. res = RSCrash e$ )
⟨proof⟩

lemma run-one-step-break:
assumes run-one-step d i (s,vs,ves,e) = (s', vs', RSBreak n res)
shows (e = $Br n)  $\vee (\exists n les es. e = Label n les es)$ 
⟨proof⟩

lemma run-one-step-return:
assumes run-one-step d i (s,vs,ves,e) = (s', vs', RSReturn res)
shows (e = $Return)  $\vee (\exists n les es. e = Label n les es)$ 
⟨proof⟩

lemma run-step-break-imp-not-trap-const-list:
assumes run-step d i (s, vs, es) = (s', vs', RSBreak n res)
shows es ≠ [Trap]  $\neg const-list es$ 
⟨proof⟩

lemma run-step-return-imp-not-trap-const-list:
assumes run-step d i (s, vs, es) = (s', vs', RSReturn res)
shows es ≠ [Trap]  $\neg const-list es$ 
⟨proof⟩

```

```

lemma run-one-step-label-break-imp-break:
  assumes run-one-step d i (s, vs, ves, Label ln les es) = (s', vs', RSBreak n res)
  shows run-step d i (s, vs, es) = (s', vs', RSBreak (Suc n) res)
  ⟨proof⟩

lemma run-one-step-label-return-imp-return:
  assumes run-one-step d i (s, vs, ves, Label n les es) = (s', vs', RSReturn res)
  shows run-step d i (s, vs, es) = (s', vs', RSReturn res)
  ⟨proof⟩
thm run-step-run-one-step.induct

definition run-step-break-imp-lfilled-prop where
  run-step-break-imp-lfilled-prop s' vs' n res =
    (λd i (s,vs,es). (run-step d i (s,vs,es) = (s', vs', RSBreak n res)) →
      s = s' ∧ vs = vs' ∧
      (∃n' lfilled es-c. n' ≥ n ∧ Lfilled-exact (n'-n) lfilled ((vs-to-es res) @ [\$Br n'] @ es-c) es))

definition run-one-step-break-imp-lfilled-prop where
  run-one-step-break-imp-lfilled-prop s' vs' n res =
    (λd i (s,vs,ves,e). run-one-step d i (s,vs,ves,e) = (s', vs', RSBreak n res)) →
      s = s' ∧ vs = vs' ∧ ((res = ves ∧ e = \$Br n) ∨ (∃n' lfilled es-c es les' ln.
        n' > n ∧ Lfilled-exact (n'-(n+1)) lfilled ((vs-to-es res) @ [\$Br n'] @ es-c) es ∧ e
        = Label ln les' es)))

lemma run-step-break-imp-lfilled:
  assumes run-step d i (s,vs,es) = (s', vs', RSBreak n res)
  shows s = s' ∧
    vs = vs' ∧
    (∃n' lfilled es-c. n' ≥ n ∧
      Lfilled-exact (n'-n) lfilled ((vs-to-es res) @ [\$Br n'] @ es-c)
      es)
  ⟨proof⟩

lemma run-step-return-imp-lfilled:
  assumes run-step d i (s,vs,es) = (s', vs', RSReturn res)
  shows s = s' ∧ vs = vs' ∧ (∃n lfilled es-c. Lfilled-exact n lfilled ((vs-to-es res)
    @ [\$Return] @ es-c) es)
  ⟨proof⟩

lemma run-step-basic-unop-testop-sound:
  assumes (run-one-step d i (s,vs,ves,\$b-e) = (s', vs', RSNormal es')) ∧
    b-e = Unop-i t iop ∨ b-e = Unop-f t fop ∨ b-e = Testop t testop
  shows (s;vs;(vs-to-es ves)@[\$b-e]) ~~> i (s';vs';es')
  ⟨proof⟩

lemma run-step-basic-binop-relop-sound:
  assumes (run-one-step d i (s,vs,ves,\$b-e) = (s', vs', RSNormal es')) ∧
    b-e = Binop-i t iop ∨ b-e = Binop-f t fop ∨ b-e = Relop-i t rtop ∨ b-e = Relop-f t rtop
  shows (s;vs;(vs-to-es ves)@[\$b-e]) ~~> i (s';vs';es')
  ⟨proof⟩

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 $b\text{-}e = \text{Binop-}i\ t\ iop \vee b\text{-}e = \text{Binop-}f\ t\ fop \vee b\text{-}e = \text{Relop-}i\ t\ irop \vee b\text{-}e =$ 
 $\text{Relop-}f\ t\ frop$ 
shows  $(s;vs;(vs\text{-}to\text{-}es\ }ves)@[\$b\text{-}e]) \rightsquigarrow\! i\ (s';vs';es')$ 
(proof)

lemma run-step-basic-sound:
assumes  $(\text{run-one-step}\ d\ i\ (s,vs,ves,\$b\text{-}e) = (s',\ vs',\ RSNormal\ es'))$ 
shows  $(s;vs;(vs\text{-}to\text{-}es\ }ves)@[\$b\text{-}e]) \rightsquigarrow\! i\ (s';vs';es')$ 
(proof)

theorem run-step-sound:
assumes  $(\text{run-step}\ d\ i\ (s,vs,es) = (s',\ vs',\ RSNormal\ es'))$ 
shows  $(s;vs;es) \rightsquigarrow\! i\ (s';vs';es')$ 
(proof)

end

```

## References

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