Basic Geometric Properties of Triangles

Manuel Eberl

February 23, 2021

Abstract

In this work, we define angles between vectors and between three points. Building on this, we prove basic geometric properties of triangles, such as the Isosceles Triangle Theorem, the Law of Sines and the Law of Cosines, that the sum of the angles of a triangle is π , and the congruence theorems for triangles.

The definitions and proofs were developed following those by John Harrison in HOL Light. However, due to Isabelle's type class system, all definitions and theorems in the Isabelle formalisation hold for all real inner product spaces.

Contents

1	Def	inition of angles	
	1.1	Contributions from Lukas Bulwahn	
2	Bas	sic Properties of Triangles	
	2.1	Thales' theorem	
	2.2	Sine and cosine laws	
	2.3	Sum of angles	
	2.4	Congruence Theorems	
	2.5	Isosceles Triangle Theorem	
	2.6	Contributions by Lukas Bulwahn	

1 Definition of angles

```
\begin{array}{l} \textbf{theory} \ Angles \\ \textbf{imports} \\ HOL-Analysis. \textit{Multivariate-Analysis} \\ \textbf{begin} \end{array}
```

lemma collinear-translate-iff: collinear $(((+)\ a)\ `A) \longleftrightarrow$ collinear $A \land proof \rangle$

```
definition vangle where
  vangle u \ v = (if \ u = 0 \lor v = 0 \ then \ pi \ / \ 2 \ else \ arccos \ (u \cdot v \ / \ (norm \ u * norm
v)))
definition angle where
  angle a \ b \ c = vangle \ (a - b) \ (c - b)
lemma angle-altdef: angle a b c = \arccos((a - b) \cdot (c - b) / (dist\ a\ b * dist\ c\ b))
  \langle proof \rangle
lemma vangle-0-left [simp]: vangle 0 \ v = pi / 2
  and vangle-0-right [simp]: vangle u \theta = pi / 2
  \langle proof \rangle
lemma vangle-refl [simp]: u \neq 0 \Longrightarrow vangle \ u \ u = 0
  \langle proof \rangle
lemma angle-reft [simp]: angle a b b pi / 2 angle a b b pi / 2
lemma angle-refl-mid [simp]: a \neq b \Longrightarrow angle a \ b \ a = 0
  \langle proof \rangle
lemma cos-vangle: cos (vangle \ u \ v) = u \cdot v \ / \ (norm \ u * norm \ v)
  \langle proof \rangle
lemma cos-angle: cos (angle a b c) = (a - b) \cdot (c - b) / (dist a b * dist c b)
  \langle proof \rangle
lemma inner-conv-angle: (a - b) \cdot (c - b) = dist \ a \ b * dist \ c \ b * cos \ (angle \ a \ b \ c)
\mathbf{lemma}\ vangle\text{-}commute:\ vangle\ u\ v=\ vangle\ v\ u
  \langle proof \rangle
lemma angle-commute: angle\ a\ b\ c=angle\ c\ b\ a
  \langle proof \rangle
lemma vangle-nonneg: vangle u v \geq 0 and vangle-le-pi: vangle u v \leq pi
  \langle proof \rangle
lemmas vangle-bounds = vangle-nonneg vangle-le-pi
lemma angle-nonneg: angle a b c \ge 0 and angle-le-pi: angle a b c \le pi
  \langle proof \rangle
lemmas angle-bounds = angle-nonneg angle-le-pi
```

```
lemma sin-vangle-nonneg: sin (vangle u v \ge 0
  \langle proof \rangle
lemma sin-angle-nonneg: sin (angle a b c) \geq 0
  \langle proof \rangle
lemma vangle-eq-0D:
 assumes vangle\ u\ v=0
  shows norm \ u *_R v = norm \ v *_R u
\langle proof \rangle
lemma vangle-eq-piD:
 assumes vangle\ u\ v=pi
 shows norm \ u *_R v + norm \ v *_R u = 0
\langle proof \rangle
lemma dist-triangle-eq:
 fixes a \ b \ c :: 'a :: real-inner
 shows (dist a c = dist \ a \ b + dist \ b \ c) \longleftrightarrow dist a b *_R (c - b) + dist \ b \ c *_R (a + b)
-b = 0
  \langle proof \rangle
\mathbf{lemma} \ angle \textit{-} eq\textit{-}pi\textit{-}imp\textit{-}dist\textit{-}additive:
  assumes angle \ a \ b \ c = pi
  shows dist \ a \ c = dist \ a \ b + dist \ b \ c
  \langle proof \rangle
lemma orthogonal-iff-vangle: orthogonal u v \longleftrightarrow vangle u v = pi / 2
  \langle proof \rangle
\mathbf{lemma}\ cos\text{-}minus1\text{-}imp\text{-}pi\text{:}
 assumes \cos x = -1 \ x \ge 0 \ x < 3 * pi
 shows x = pi
\langle proof \rangle
lemma vangle-eqI:
  assumes u \neq 0 v \neq 0 w \neq 0 x \neq 0
 assumes (u \cdot v) * norm \ w * norm \ x = (w \cdot x) * norm \ u * norm \ v
 shows vangle\ u\ v = vangle\ w\ x
  \langle proof \rangle
lemma angle-eqI:
  assumes a \neq b a \neq c d \neq e d \neq f
  assumes ((b-a) \cdot (c-a)) * dist d e * dist d f = ((e-d) \cdot (f-d)) * dist a b *
dist \ a \ c
 shows angle b a c = angle e d f
```

```
\langle proof \rangle
lemma cos-vangle-eqD: cos (vangle u v) = cos (vangle w x) \Longrightarrow vangle u v =
vangle \ w \ x
  \langle proof \rangle
lemma cos-angle-eqD: cos (angle a b c) = cos (angle d e f) \Longrightarrow angle a b c =
angle d e f
  \langle proof \rangle
lemma sin-vangle-zero-iff: sin (vangle u \ v) = 0 \longleftrightarrow vangle \ u \ v \in \{0, pi\}
lemma sin-angle-zero-iff: sin (angle a b c) = 0 \longleftrightarrow angle a b c \in \{0, pi\}
  \langle proof \rangle
lemma vangle-collinear: vangle u \ v \in \{0, \ pi\} \Longrightarrow collinear \{0, \ u, \ v\}
\langle proof \rangle
lemma angle-collinear: angle a b c \in \{0, pi\} \Longrightarrow collinear \{a, b, c\}
\langle proof \rangle
lemma not-collinear-vangle: \neg collinear \{0, u, v\} \Longrightarrow vangle\ u\ v \in \{0 < ... < pi\}
  \langle proof \rangle
lemma not-collinear-angle: \neg collinear \{a,b,c\} \Longrightarrow angle \ a \ b \ c \in \{0 < ... < pi\}
  \langle proof \rangle
        Contributions from Lukas Bulwahn
1.1
lemma vangle-scales:
 assumes \theta < c
 shows vangle (c *_R v_1) v_2 = vangle v_1 v_2
\langle proof \rangle
lemma vangle-inverse:
  vangle (-v_1) v_2 = pi - vangle v_1 v_2
\langle proof \rangle
lemma orthogonal-iff-angle:
  shows orthogonal (A - B) (C - B) \longleftrightarrow angle A B C = pi / 2
\langle proof \rangle
lemma angle-inverse:
 assumes between (A, C) B
 assumes A \neq B B \neq C
 shows angle\ A\ B\ D=pi-angle\ C\ B\ D
\langle proof \rangle
```

```
lemma strictly-between-implies-angle-eq-pi: assumes between (A, C) B assumes A \neq B B \neq C shows angle A B C = pi \langle proof \rangle
```

end

2 Basic Properties of Triangles

```
theory Triangle
imports
Angles
begin
```

We prove a number of basic geometric properties of triangles. All theorems hold in any real inner product space.

2.1 Thales' theorem

```
theorem thales:

fixes A \ B \ C :: 'a :: real-inner

assumes dist \ B \ (midpoint \ A \ C) = dist \ A \ C \ / \ 2

shows orthogonal \ (A - B) \ (C - B)

\langle proof \rangle
```

2.2 Sine and cosine laws

The proof of the Law of Cosines follows trivially from the definition of the angle, the definition of the norm in vector spaces with an inner product and the bilinearity of the inner product.

```
lemma cosine-law-vector:
    norm\ (u-v)\ ^2=norm\ u\ ^2+norm\ v\ ^2-2*norm\ u*norm\ v*cos
(vangle u\ v)
    \langle proof \rangle

lemma cosine-law-triangle:
    dist\ b\ c\ ^2=dist\ a\ b\ ^2+dist\ a\ c\ ^2-2*dist\ a\ b*dist\ a\ c*cos\ (angle\ b\ a\ c)
\langle proof \rangle
```

According to our definition, angles are always between 0 and π and therefore, the sign of an angle is always non-negative. We can therefore look at $\sin(\alpha)^2$, which we can express in terms of $\cos(\alpha)$ using the identity $\sin(\alpha)^2 + \cos(\alpha)^2 = 1$. The remaining proof is then a trivial consequence of the definitions.

```
lemma sine-law-triangle:

sin (angle \ a \ b \ c) * dist \ b \ c = sin (angle \ b \ a \ c) * dist \ a \ c \ (is \ ?A = ?B)
```

```
\langle proof \rangle
```

The following forms of the Law of Sines/Cosines are more convenient for eliminating sines/cosines from a goal completely.

```
lemma cosine-law-triangle':
    2 * dist a b * dist a c * cos (angle b a c) = (dist a b ^2 + dist a c ^2 - dist b c ^2)  
    \langle proof \rangle

lemma cosine-law-triangle'':
    cos (angle b a c) = (dist a b ^2 + dist a c ^2 - dist b c ^2) / (2 * dist a b * dist a c)  
    <math>\langle proof \rangle

lemma sine-law-triangle':
    b \neq c \implies sin (angle a b c) = sin (angle b a c) * dist a c / dist b c  
    <math>\langle proof \rangle

lemma sine-law-triangle'':
    b \neq c \implies sin (angle c b a) = sin (angle b a c) * dist a c / dist b c  
    <math>\langle proof \rangle
```

2.3 Sum of angles

```
context
begin
```

```
private lemma gather-squares: a*(a*b) = a^2*(b::real) \langle proof \rangle lemma eval-power: x \cap numeral \ n = x*x \cap pred-numeral \ n \langle proof \rangle
```

The proof that the sum of the angles in a triangle is π is somewhat more involved. Following the HOL Light proof by John Harrison, we first prove that $\cos(\alpha + \beta + \gamma) = -1$ and $\alpha + \beta + \gamma \in [0; 3\pi)$, which then implies the theorem.

The main work is proving $\cos(\alpha + \beta + \gamma)$. This is done using the addition theorems for the sine and cosine, then using the Laws of Sines to eliminate all sin terms save $\sin(\gamma)^2$, which only appears squared in the remaining goal. We then use $\sin(\gamma)^2 = 1 - \cos(\gamma)^2$ to eliminate this term and apply the law of cosines to eliminate this term as well.

The remaining goal is a non-linear equation containing only the length of the sides of the triangle. It can be shown by simple algebraic rewriting.

```
lemma angle-sum-triangle: assumes a \neq b \lor b \neq c \lor a \neq c shows angle c a b + angle a b c + angle b c a = pi \langle proof \rangle
```

end

2.4 Congruence Theorems

If two triangles agree on two angles at a non-degenerate side, the third angle must also be equal.

```
lemma similar-triangle-aa:
assumes b1 \neq c1 b2 \neq c2
assumes angle a1 b1 c1 = angle a2 b2 c2
assumes angle b1 c1 a1 = angle b2 c2 a2
shows angle b1 a1 c1 = angle b2 a2 c2
\langle proof \rangle
```

A triangle is defined by its three angles and the lengths of three sides up to congruence. Two triangles are congruent if they have their angles are the same and their sides have the same length.

```
locale congruent-triangle = fixes a1 b1 c1 :: 'a :: real-inner and a2 b2 c2 :: 'b :: real-inner assumes sides': dist a1 b1 = dist a2 b2 dist a1 c1 = dist a2 c2 dist b1 c1 = dist b2 c2 and angles': angle b1 a1 c1 = angle b2 a2 c2 angle a1 b1 c1 = angle a2 b2 c2 angle a1 c1 b1 = angle a2 c2 b2 begin
```

lemma sides:

```
\begin{array}{l} \textit{dist a1 b1} = \textit{dist a2 b2 dist a1 c1} = \textit{dist a2 c2 dist b1 c1} = \textit{dist b2 c2} \\ \textit{dist b1 a1} = \textit{dist a2 b2 dist c1 a1} = \textit{dist a2 c2 dist c1 b1} = \textit{dist b2 c2} \\ \textit{dist a1 b1} = \textit{dist b2 a2 dist a1 c1} = \textit{dist c2 a2 dist b1 c1} = \textit{dist c2 b2} \\ \textit{dist b1 a1} = \textit{dist b2 a2 dist c1 a1} = \textit{dist c2 a2 dist c1 b1} = \textit{dist c2 b2} \\ \langle \textit{proof} \rangle \end{array}
```

lemma angles:

```
angle b1 a1 c1 = angle b2 a2 c2 angle a1 b1 c1 = angle a2 b2 c2 angle a1 c1 b1 = angle a2 c2 b2 angle c1 a1 b1 = angle b2 a2 c2 angle c1 b1 a1 = angle a2 b2 c2 angle b1 c1 a1 = angle a2 c2 b2 angle b1 a1 c1 = angle c2 a2 b2 angle a1 b1 c1 = angle c2 b2 a2 angle a1 c1 b1 = angle b2 c2 a2 angle c2 a2 b2 angle c1 b1 a1 = angle c2 b2 a2 angle b1 c1 a1 = angle c2 a2 b2 angle c1 b1 a1 = angle c2 b2 a2 angle b1 c1 a1 = angle b2 c2 a2 \langle proof \rangle
```

end

 ${\bf lemmas}\ congruent-triangle D = \ congruent-triangle. sides\ congruent-triangle. angles$

Given two triangles that agree on a subset of its side lengths and angles that are sufficient to define a triangle uniquely up to congruence, one can conclude that they must also agree on all remaining quantities, i.e. that they are congruent.

The following four congruence theorems state what constitutes such a uniquelydefining subset of quantities. Each theorem states in its name which quantities are required and in which order (clockwise or counter-clockwise): an "s" stands for a side, an "a" stands for an angle.

The lemma "congruent-triangleI-sas, for example, requires that two adjacent sides and the angle inbetween are the same in both triangles.

```
lemma congruent-triangleI-sss:
 fixes a1 b1 c1 :: 'a :: real-inner and a2 b2 c2 :: 'b :: real-inner
 assumes dist \ a1 \ b1 = dist \ a2 \ b2
 assumes dist \ b1 \ c1 = dist \ b2 \ c2
 assumes dist\ a1\ c1 = dist\ a2\ c2
 shows congruent-triangle a1 b1 c1 a2 b2 c2
\langle proof \rangle
lemmas\ congruent-triangle-sss = congruent-triangleD[OF\ congruent-triangleI-sss]
lemma congruent-triangleI-sas:
 assumes dist \ a1 \ b1 = dist \ a2 \ b2
 assumes dist\ b1\ c1 = dist\ b2\ c2
 assumes angle a1 b1 c1 = angle a2 b2 c2
 shows congruent-triangle a1 b1 c1 a2 b2 c2
\langle proof \rangle
lemmas\ congruent-triangle-sas = congruent-triangleD[OF\ congruent-triangleI-sas]
\mathbf{lemma}\ congruent\text{-}triangle I\text{-}aas:
 assumes angle a1 b1 c1 = angle a2 b2 c2
 assumes angle b1 c1 a1 = angle b2 c2 a2
 assumes dist \ a1 \ b1 = dist \ a2 \ b2
 assumes \neg collinear \{a1, b1, c1\}
 shows congruent-triangle a1 b1 c1 a2 b2 c2
\langle proof \rangle
lemmas congruent-triangle-aas = congruent-triangleD[OF congruent-triangleI-aas]
lemma congruent-triangleI-asa:
 assumes angle\ a1\ b1\ c1=angle\ a2\ b2\ c2
 assumes dist \ a1 \ b1 = dist \ a2 \ b2
 assumes angle b1 a1 c1 = angle b2 a2 c2
 assumes \neg collinear \{a1, b1, c1\}
```

 $lemmas\ congruent-triangle-asa = congruent-triangleD[OF\ congruent-triangleI-asa]$

shows congruent-triangle a1 b1 c1 a2 b2 c2

 $\langle proof \rangle$

2.5 Isosceles Triangle Theorem

We now prove the Isosceles Triangle Theorem: in a triangle where two sides have the same length, the two angles that are adjacent to only one of the two sides must be equal.

```
lemma isosceles-triangle:

assumes dist a c = dist \ b \ c

shows angle b a c = angle \ a \ b \ c

\langle proof \rangle
```

For the non-degenerate case (i.e. the three points are not collinear), We also prove the converse.

```
lemma isosceles-triangle-converse:

assumes angle a b c = angle b a c \negcollinear \{a,b,c\}

shows dist a c = dist b c

\langle proof \rangle
```

2.6 Contributions by Lukas Bulwahn

```
lemma Pythagoras:
fixes A \ B \ C :: 'a :: real\text{-}inner
assumes orthogonal \ (A - C) \ (B - C)
shows (dist \ B \ C) \ ^2 + (dist \ C \ A) \ ^2 = (dist \ A \ B) \ ^2
\langle proof \rangle

lemma isosceles\text{-}triangle\text{-}orthogonal\text{-}on\text{-}midpoint}:
fixes A \ B \ C :: 'a :: euclidean\text{-}space
assumes dist \ C \ A = dist \ C \ B
shows orthogonal \ (C - midpoint \ A \ B) \ (A - midpoint \ A \ B)
\langle proof \rangle
```