

# Skew Heap

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## Abstract

Skew heaps are an amazingly simple and lightweight implementation of priority queues. They were invented by Sleator and Tarjan [1] and have logarithmic amortized complexity. This entry provides executable and verified functional skew heaps.

The amortized complexity of skew heaps is analyzed in the AFP entry [Amortized Complexity](#).

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## 1 Skew Heap

**theory** *Skew-Heap*

**imports**

*HOL-Library.Tree-Multiset*

*HOL-Library.Pattern-Aliases*

*HOL-Data-Structures.Heaps*

**begin**

**unbundle** *pattern-aliases*

Skew heaps [1] are possibly the simplest functional priority queues that have logarithmic (albeit amortized) complexity.

The implementation below could be generalized to separate the elements from their priorities.

### 1.1 Merge

**function** *merge* :: (*'a::linorder*) *tree*  $\Rightarrow$  *'a tree*  $\Rightarrow$  *'a tree* **where**

*merge Leaf t = t* |

*merge t Leaf = t* |

*merge (Node l1 a1 r1 =: t1) (Node l2 a2 r2 =: t2) =*

```

    (if a1 ≤ a2 then Node (merge t2 r1) a1 l1
     else Node (merge t1 r2) a2 l2)
by pat-completeness auto
termination
by (relation measure (λ(x, y). size x + size y)) auto

```

```

lemma merge-code: merge t1 t2 =
  (case t1 of
   Leaf ⇒ t2 |
   Node l1 a1 r1 ⇒ (case t2 of
    Leaf ⇒ t1 |
    Node l2 a2 r2 ⇒
      (if a1 ≤ a2
       then Node (merge t2 r1) a1 l1
       else Node (merge t1 r2) a2 l2)))
by(auto split: tree.split)

```

An alternative version that always walks to the Leaf of both heaps:

```

function merge2 :: ('a::linorder) tree ⇒ 'a tree ⇒ 'a tree where
merge2 Leaf Leaf = Leaf |
merge2 Leaf (Node l2 a2 r2) = Node (merge2 r2 Leaf) a2 l2 |
merge2 (Node l1 a1 r1) Leaf = Node (merge2 r1 Leaf) a1 l1 |
merge2 (Node l1 a1 r1) (Node l2 a2 r2) =
  (if a1 ≤ a2
   then Node (merge2 (Node l2 a2 r2) r1) a1 l1
   else Node (merge2 (Node l1 a1 r1) r2) a2 l2)
by pat-completeness auto
termination
by (relation measure (λ(x, y). size x + size y)) auto

```

```

lemma size-merge: size(merge t1 t2) = size t1 + size t2
by(induction t1 t2 rule: merge.induct) auto

```

```

lemma size-merge2: size(merge2 t1 t2) = size t1 + size t2
by(induction t1 t2 rule: merge2.induct) auto

```

```

lemma mset-merge: mset-tree (merge t1 t2) = mset-tree t1 + mset-tree t2
by (induction t1 t2 rule: merge.induct) (auto simp add: ac-simps)

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lemma set-merge: set-tree (merge t1 t2) = set-tree t1 ∪ set-tree t2
by (metis mset-merge set-mset-tree set-mset-union)

```

```

lemma heap-merge:
  [ heap t1; heap t2 ] ⇒ heap (merge t1 t2)
by (induction t1 t2 rule: merge.induct)(auto simp: ball-Un set-merge)

```

```

interpretation skew-heap: Heap-Merge
where merge = merge
proof(standard, goal-cases)

```

```
  case 1 thus ?case by(simp add: mset-merge)
next
  case 2 thus ?case by(simp add: heap-merge)
qed

end
```

## References

- [1] D. D. Sleator and R. E. Tarjan. Self-adjusting heaps. *SIAM J. Comput.*, 15(1):52–69, 1986.