

A Formally Verified Checker of the Safe Distance Traffic Rules for Autonomous Vehicles

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Abstract

The Vienna Convention on Road Traffic defines the safe distance traffic rules informally. This could make autonomous vehicle liable for safe-distance-related accidents because there is no clear definition of how large a safe distance is. We provide a formally proven prescriptive definition of a safe distance, and checkers which can decide whether an autonomous vehicle is obeying the safe distance rule. Not only does our work apply to the domain of law, but it also serves as a specification for autonomous vehicle manufacturers and for online verification of path planners. This formalization accompanies our paper "A Formally Verified Checker of the Safe Distance Traffic Rules for Autonomous Vehicles". [1]

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1 Safe Distance

```
theory Safe-Distance
imports
  HOL-Analysis.Multivariate-Analysis
  HOL-Decision-Proc.Approximation
  Sturm-Sequences.Sturm
begin
```

This theory is about formalising the safe distance rule. The safe distance rule is obtained from Vienna Convention which basically states the following thing.

“The car at all times must maintain a safe distance towards the vehicle in front of it, such that whenever the vehicle in front and the ego vehicle apply maximum deceleration, there will not be a collision.”

To formalise this safe distance rule we have to define first what is a safe distance. To define this safe distance, we have to model the physics of the movement of the vehicle. The following model is sufficient.

$$s = s_0 + v_0 * t + 1 / 2 * a_0 * t^2$$

Assumptions in this model are :

- Both vehicles are assumed to be point mass. The exact location of the ego vehicle is the front-most occupancy of the ego vehicle. Similarly for the other vehicle, its exact location is the rearmost occupancy of the other vehicle.
- Both cars can never drive backward.

```
lemmas [simp del] = div-mult-self1 div-mult-self2 div-mult-self3 div-mult-self4
```

1.1 Quadratic Equations

```
lemma discriminant:  $a * x^2 + b * x + c = (0::real) \implies 0 \leq b^2 - 4 * a * c$ 
  by (sos (((A < 0 * R < 1) + (R < 1 * (R < 1 * [2*a*x + b]^2)))))
```

```
lemma quadratic-eq-factoring:
```

```

assumes D : D = b2 - 4 * a * c
assumes nn: 0 ≤ D
assumes x1: x1 = (-b + sqrt D) / (2 * a)
assumes x2: x2 = (-b - sqrt D) / (2 * a)
assumes a : a ≠ 0
shows a * x2 + b * x + c = a * (x - x1) * (x - x2)
using nn
by (simp add: D x1 x2)
(simp add: assms power2-eq-square power3-eq-cube field-split-simps)

lemma quadratic-eq-zeroes-iff:
assumes D : D = b2 - 4 * a * c
assumes x1: x1 = (-b + sqrt D) / (2 * a)
assumes x2: x2 = (-b - sqrt D) / (2 * a)
assumes a : a ≠ 0
shows a * x2 + b * x + c = 0 ↔ (D ≥ 0 ∧ (x = x1 ∨ x = x2)) (is ?z ↔ -)
using quadratic-eq-factoring[OF D - x1 x2 a, of x] discriminant[of a x b c] a
by (auto simp: D)

```

1.2 Convexity Condition

```

lemma p-convex:
fixes a b c x y z :: real
assumes p-def: p = (λx. a * x2 + b * x + c)
assumes less : x < y y < z
and ge : p x > p y p y ≤ p z
shows a > 0
using less ge unfolding p-def
by (sos (((A<0 * (A<1 * A<2)) * R<1) + (((A<2 * R<1) * (R<1/4 * [y + ~1*z]^2)) +
(((A<=1 * R<1) * (R<1 * [x + ~1*y]^2)) + (((A<=1 * (A<0 * (A<1 *
R<1))) * (R<1/4 * [1]^2)) +
(((A<=0 * R<1) * (R<1/4 * [~1*y^2 + x*y + ~1*x*z + y*z]^2)) +
((A<=0 * (A<0 * (A<1 * R<1))) * (R<1 * [x + ~1/2*y + ~1/2*z]^2)))))))

```

```

definition root-in :: real ⇒ real ⇒ (real ⇒ real) ⇒ bool where
root-in m M f = (exists x ∈ {m .. M}. f x = 0)

```

```

definition quadroot-in :: real ⇒ real ⇒ real ⇒ real ⇒ real ⇒ bool where
quadroot-in m M a b c = root-in m M (λx. a * x2 + b * x + c)

```

```

lemma card-iff-exists: 0 < card X ↔ finite X ∧ (exists x. x ∈ X)
by (auto simp: card-gt-0-iff)

```

```

lemma quadroot-in-sturm[code]:
quadroot-in m M a b c ↔ (a = 0 ∧ b = 0 ∧ c = 0 ∧ m ≤ M) ∨
(m ≤ M ∧ poly [:c, b, a:] m = 0) ∨
count-roots-between [:c, b, a:] m M > 0
apply (cases a = 0 ∧ b = 0 ∧ c = 0 ∧ m ≤ M)

```

```

apply (force simp: quadroot-in-def root-in-def)
apply (cases m ≤ M ∧ poly [:c, b, a:] m = 0)
  apply (force simp: quadroot-in-def root-in-def algebra-simps power2-eq-square
count-roots-between-correct card-iff-exists)
proof -
  assume H: ¬ (a = 0 ∧ b = 0 ∧ c = 0 ∧ m ≤ M) ∨ (m ≤ M ∧ poly [:c, b, a:] m = 0)
  hence poly [:c, b, a:] m ≠ 0 ∨ m > M
    by auto
  then have quadroot-in m M a b c ↔ 0 < count-roots-between [:c, b, a:] m M
  proof (rule disjE)
    assume pnz: poly [:c, b, a:] m ≠ 0
    then have nz: [:c, b, a:] ≠ 0 by auto
    show ?thesis
      unfolding count-roots-between-correct card-iff-exists
      apply safe
      apply (rule finite-subset[where B={x. poly [:c, b, a:] x = 0}])
        apply force
        apply (rule poly-roots-finite)
        apply (rule nz)
      using pnz
      apply (auto simp add: count-roots-between-correct quadroot-in-def root-in-def
card-iff-exists
algebra-simps power2-eq-square)
      apply (case-tac x = m)
        apply (force simp: algebra-simps)
        apply force
      done
    qed (auto simp: quadroot-in-def count-roots-between-correct root-in-def card-eq-0-iff)
    then show quadroot-in m M a b c = (a = 0 ∧ b = 0 ∧ c = 0 ∧ m ≤ M ∨
m ≤ M ∧ poly [:c, b, a:] m = 0 ∨
0 < count-roots-between [:c, b, a:] m M)
    using H by metis
qed

lemma check-quadroot-linear:
fixes a b c :: real
assumes a = 0
shows ¬ quadroot-in m M a b c ↔
((b = 0 ∧ c = 0 ∧ M < m) ∨ (b = 0 ∧ c ≠ 0) ∨
(b ≠ 0 ∧ (let x = -c / b in m > x ∨ x > M)))
proof -
  have quadroot-in m M a b c ↔ (b = 0 → quadroot-in m M a b c) ∧ (b ≠ 0
→ quadroot-in m M a b c)
    by auto
  also have (b = 0 → quadroot-in m M a b c) ↔
((b = 0 → c = 0 → m ≤ M) ∧ (b ≠ 0 ∨ c = 0))
    by (auto simp: quadroot-in-def Let-def root-in-def assms field-split-simps
intro!: bexI[where x=-c / b])

```

```

also have ( $b \neq 0 \longrightarrow \text{quadroot-in } m M a b c \longleftrightarrow (b = 0 \vee (\text{let } x = -c / b \text{ in } m \leq x \wedge x \leq M))$ )
  apply (auto simp: quadroot-in-def Let-def root-in-def assms field-split-simps
    intro!: bexI[where  $x = -c / b$ ])
  by (metis mult.commute mult-le-cancel-left-neg add-eq-0-iff mult-le-cancel-left-pos) +
  finally show ?thesis
  by (simp add: Let-def not-less not-le)
qed

lemma check-quadroot-nonlinear:
assumes  $a \neq 0$ 
shows quadroot-in  $m M a b c =$ 
  ( $\text{let } D = b^2 - 4 * a * c \text{ in } D \geq 0 \wedge$ 
   ( $(\text{let } x = (-b + \sqrt{D})/(2*a) \text{ in } m \leq x \wedge x \leq M) \vee$ 
    ( $(\text{let } x = (-b - \sqrt{D})/(2*a) \text{ in } m \leq x \wedge x \leq M)$ ))
  by (auto simp: quadroot-in-def Let-def root-in-def quadratic-eq-zeroes-iff[OF refl
refl refl assms])

lemma ncheck-quadroot:
shows  $\neg \text{quadroot-in } m M a b c \longleftrightarrow$ 
  ( $a = 0 \longrightarrow \neg \text{quadroot-in } m M a b c) \wedge$ 
  ( $a = 0 \vee \neg \text{quadroot-in } m M a b c)$ 
by auto

```

1.3 Movement

```

locale movement =
  fixes  $a v s_0 :: \text{real}$ 
begin

```

Function to compute the distance using the equation

$$s(t) = s_0 + v_0 * t + 1 / 2 * a_0 * t^2$$

Input parameters:

- s_0 : initial distance
- v_0 : initial velocity (positive means forward direction and the converse is true)
- a : acceleration (positive for increasing and negative for decreasing)
- t : time

For the time $t < 0$, we assume the output of the function is s_0 . Otherwise, the output is calculated according to the equation above.

1.3.1 Continuous Dynamics

```

definition p :: real  $\Rightarrow$  real where
  p t = s0 + v * t + 1/2 * a * t2

lemma p-all-zeroes:
  assumes D: D = v2 - 2 * a * s0
  shows p t = 0  $\longleftrightarrow$  ((a  $\neq$  0  $\wedge$  0  $\leq$  D  $\wedge$  ((t = (- v + sqrt D) / a)  $\vee$  t = (- v - sqrt D) / a))  $\vee$  (a = 0  $\wedge$  v = 0  $\wedge$  s0 = 0)  $\vee$  (a = 0  $\wedge$  v  $\neq$  0  $\wedge$  t = (- s0 / v)))
  using quadratic-eq-zeroes-iff[OF refl refl refl, of a / 2 t v s0]
  by (auto simp: movement.p-def D power2-eq-square field-split-simps)

lemma p-zero[simp]: p 0 = s0
  by (simp add: p-def)

lemma p-continuous[continuous-intros]: continuous-on T p
  unfolding p-def by (auto intro!: continuous-intros)

lemma isCont-p[continuous-intros]: isCont p x
  using p-continuous[of UNIV]
  by (auto simp: continuous-on-eq-continuous-at)

definition p' :: real  $\Rightarrow$  real where
  p' t = v + a * t

lemma p'-zero: p' 0 = v
  by (simp add: p'-def)

lemma p-has-vector-derivative[derivative-intros]: (p has-vector-derivative p' t) (at t within s)
  by (auto simp: p-def[abs-def] p'-def has-vector-derivative-def algebra-simps
        intro!: derivative-eq-intros)

lemma p-has-real-derivative[derivative-intros]: (p has-real-derivative p' t) (at t within s)
  using p-has-vector-derivative
  by (simp add: has-real-derivative-iff-has-vector-derivative)

definition p'' :: real  $\Rightarrow$  real where
  p'' t = a

lemma p'-has-vector-derivative[derivative-intros]: (p' has-vector-derivative p'' t) (at t within s)
  by (auto simp: p'-def[abs-def] p''-def has-vector-derivative-def algebra-simps
        intro!: derivative-eq-intros)

lemma p'-has-real-derivative[derivative-intros]: (p' has-real-derivative p'' t) (at t within s)
  using p'-has-vector-derivative

```

```

by (simp add: has-real-derivative-iff-has-vector-derivative)

definition t-stop :: real where
  t-stop = - v / a

lemma p'-stop-zero: p' t-stop = (if a = 0 then v else 0) by (auto simp: p'-def
t-stop-def)

lemma p'-pos-iff: p' x > 0  $\longleftrightarrow$  (if a > 0 then x > -v / a else if a < 0 then x <
-v / a else v > 0)
  by (auto simp: p'-def field-split-simps)

lemma le-t-stop-iff: a ≠ 0  $\implies$  x ≤ t-stop  $\longleftrightarrow$  (if a < 0 then p' x ≥ 0 else p' x
≤ 0)
  by (auto simp: p'-def field-split-simps t-stop-def)

lemma p'-continuous[continuous-intros]: continuous-on T p'
  unfolding p'-def by (auto intro: continuous-intros)

lemma isCont-p'[continuous-intros]: isCont p' x
  using p'-continuous[of UNIV] by (auto simp: continuous-on-eq-continuous-at)

```

```

definition p-max :: real where
  p-max = p t-stop

```

```
lemmas p-t-stop = p-max-def[symmetric]
```

```

lemma p-max-eq: p-max = s0 - v2 / a / 2
  by (auto simp: p-max-def p-def t-stop-def field-split-simps power2-eq-square)

```

1.3.2 Hybrid Dynamics

```

definition s :: real  $\Rightarrow$  real where
  s t = ( if t ≤ 0 then s0
           else if t ≤ t-stop then p t
           else p-max)

```

```

definition q :: real  $\Rightarrow$  real where
  q t = s0 + v * t

```

```

definition q' :: real  $\Rightarrow$  real where
  q' t = v

```

```
lemma init-q: q 0 = s0 unfolding q-def by auto
```

```

lemma q-continuous[continuous-intros]: continuous-on T q
  unfolding q-def by (auto intro: continuous-intros)

```

```
lemma isCont-q[continuous-intros]: isCont q x
```

```

using q-continuous[of UNIV]
by (auto simp:continuous-on-eq-continuous-at)

lemma q-has-vector-derivative[derivative-intros]: (q has-vector-derivative q' t) (at
t within u)
by (auto simp: q-def[abs-def] q'-def has-vector-derivative-def algebra-simps
intro!: derivative-eq-intros)

lemma q-has-real-derivative[derivative-intros]: (q has-real-derivative q' t) (at t within
u)
using q-has-vector-derivative
by (simp add:has-real-derivative-iff-has-vector-derivative)

lemma s-cond-def:
t ≤ 0 ⟹ s t = s0
0 ≤ t ⟹ t ≤ t-stop ⟹ s t = p t
by (simp-all add: s-def)

end

locale braking-movement = movement +
assumes decel: a < 0
assumes nonneg-vel: v ≥ 0
begin

lemma t-stop-nonneg: 0 ≤ t-stop
using decel nonneg-vel
by (auto simp: t-stop-def divide-simps)

lemma t-stop-pos:
assumes v ≠ 0
shows 0 < t-stop
using decel nonneg-vel assms
by (auto simp: t-stop-def divide-simps)

lemma t-stop-zero:
assumes t-stop = 0
shows v = 0
using assms decel
by (auto simp: t-stop-def)

lemma t-stop-zero-not-moving: t-stop = 0 ⟹ q t = s0
unfolding q-def using t-stop-zero by auto

abbreviation s-stop ≡ s t-stop

lemma s-t-stop: s-stop = p-max
using t-stop-nonneg
by (auto simp: s-def t-stop-def p-max-def p-def)

```

```

lemma s0-le-s-stop: s0 ≤ s-stop
proof (rule subst[where t=s-stop and s=p-max])
  show p-max = s-stop by (rule sym[OF s-t-stop])
next
  show s0 ≤ p-max
  proof (rule subst[where t=p-max and s=s0 - v^2 / a / 2])
    show s0 - v^2 / a / 2 = p-max using p-max-eq by auto
  next
    have 0 ≤ - v^2 / a / 2 using decel zero-le-square[of v]
    proof -
      have f1: a ≤ 0
      using ‹a < 0› by linarith
      have (- 1 * v^2 ≤ 0) = (0 ≤ v^2)
      by auto
      then have 0 ≤ - 1 * v^2 / a
      using f1 by (meson zero-le-divide-iff zero-le-power2)
      then show ?thesis
      by force
    qed
    thus s0 ≤ s0 - v^2 / a / 2 by auto
  qed
qed

lemma p-mono: x ≤ y ⇒ y ≤ t-stop ⇒ p x ≤ p y
  using decel
proof -
  assume x ≤ y and y ≤ t-stop and a < 0
  hence x + y ≤ - 2 * v / a
  unfolding t-stop-def by auto
  hence - 1 / 2 * a * (x + y) ≤ v (is ?lhs0 ≤ ?rhs0)
  using ‹a < 0› by (auto simp add: field-simps)
  hence ?lhs0 * (x - y) ≥ ?rhs0 * (x - y)
  using ‹x ≤ y› by sos
  hence v * x + 1 / 2 * a * x^2 ≤ v * y + 1 / 2 * a * y^2
  by (auto simp add: field-simps power-def)
  thus p x ≤ p y
  unfolding p-max-def p-def t-stop-def by auto
qed

lemma p-antimono: x ≤ y ⇒ t-stop ≤ x ⇒ p y ≤ p x
  using decel
proof -
  assume x ≤ y and t-stop ≤ x and a < 0
  hence - 2 * v / a ≤ x + y
  unfolding t-stop-def by auto
  hence v ≤ - 1 / 2 * a * (x + y)
  using ‹a < 0› by (auto simp add: field-simps)
  hence v * (x - y) ≥ - 1 / 2 * a * (x^2 - y^2)

```

```

using ‹ $x \leq y$ › by sos
hence  $v * y + 1/2 * a * y^2 \leq v * x + 1/2 * a * x^2$ 
    by (auto simp add: field-simps)
thus  $p y \leq p x$ 
    unfolding p-max-def p-def t-stop-def by auto
qed

```

```

lemma p-strict-mono:  $x < y \implies y \leq t\text{-stop} \implies p x < p y$ 
    using decel
proof –
    assume  $x < y$  and  $y \leq t\text{-stop}$  and  $a < 0$ 
    hence  $x + y < -2 * v / a$ 
        unfolding t-stop-def by auto
    hence  $-1 / 2 * a * (x + y) < v$  (is ?lhs0 < ?rhs0)
        using ‹ $a < 0$ › by (auto simp add: field-simps)
    hence ?lhs0 * (x - y) > ?rhs0 * (x - y)
        using ‹ $x < y$ › by sos
    hence  $v * x + 1 / 2 * a * x^2 < v * y + 1 / 2 * a * y^2$ 
        by (auto simp add: field-simps power-def)
    thus  $p x < p y$ 
        unfolding p-max-def p-def t-stop-def by auto
qed

```

```

lemma p-strict-antimono:  $x < y \implies t\text{-stop} \leq x \implies p y < p x$ 
    using decel
proof –
    assume  $x < y$  and  $t\text{-stop} \leq x$  and  $a < 0$ 
    hence  $-2 * v / a < x + y$ 
        unfolding t-stop-def by auto
    hence  $v < -1 / 2 * a * (x + y)$ 
        using ‹ $a < 0$ › by (auto simp add: field-simps)
    hence  $v * (x - y) > -1/2 * a * (x^2 - y^2)$ 
        using ‹ $x < y$ › by sos
    hence  $v * y + 1/2 * a * y^2 < v * x + 1/2 * a * x^2$ 
        by (auto simp add: field-simps)
    thus  $p y < p x$ 
        unfolding p-max-def p-def t-stop-def by auto
qed

```

```

lemma p-max:  $p x \leq p\text{-max}$ 
    unfolding p-max-def
    by (cases  $x \leq t\text{-stop}$ ) (auto intro: p-mono p-antimono)

```

```

lemma continuous-on-s[continuous-intros]: continuous-on T s
    unfolding s-def[abs-def]
    using t-stop-nonneg
    by (intro continuous-on-subset[where t=T and s = {.. 0} ∪ ({0 .. t-stop} ∪ {t-stop ..})] continuous-on-If)
        (auto simp: p-continuous p-max-def antisym-conv[where x=0])

```

```

lemma isCont-s[continuous-intros]: isCont s x
  using continuous-on-s[of UNIV]
  by (auto simp: continuous-on-eq-continuous-at)

definition s' :: real  $\Rightarrow$  real where
  s' t = (if t  $\leq$  t-stop then p' t else 0)

lemma s-has-real-derivative:
  assumes t  $\geq$  0 v / a  $\leq$  0 a  $\neq$  0
  shows (s has-real-derivative s' t) (at t within {0..})
proof -
  from assms have *: t  $\leq$  t-stop  $\longleftrightarrow$  t  $\in$  {0 .. t-stop} by simp
  from assms have 0  $\leq$  t-stop by (auto simp: t-stop-def)
  have (( $\lambda$ t. if t  $\in$  {0 .. t-stop} then p t else p-max) has-real-derivative
    (if t  $\in$  {0..t-stop} then p' t else 0)) (at t within {0..})
  unfolding s-def[abs-def] s'-def
    has-real-derivative-iff-has-vector-derivative
  apply (rule has-vector-derivative-If-within-closures[where T = {t-stop ..}])
  using <0  $\leq$  t-stop> <a  $\neq$  0>
  by (auto simp: assms p'-stop-zero p-t-stop max-def insert-absorb
    intro!: p-has-vector-derivative)
  from - - this show ?thesis
  unfolding has-vector-derivative-def has-real-derivative-iff-has-vector-derivative
    s'-def s-def[abs-def] *
  by (rule has-derivative-transform)
    (auto simp: assms s-def p-max-def t-stop-def)
qed

lemma s-has-vector-derivative[derivative-intros]:
  assumes t  $\geq$  0 v / a  $\leq$  0 a  $\neq$  0
  shows (s has-vector-derivative s' t) (at t within {0..})
  using s-has-real-derivative[OF assms]
  by (simp add: has-real-derivative-iff-has-vector-derivative)

lemma s-has-field-derivative[derivative-intros]:
  assumes t  $\geq$  0 v / a  $\leq$  0 a  $\neq$  0
  shows (s has-field-derivative s' t) (at t within {0..})
  using s-has-vector-derivative[OF assms]
  by (simp add: has-real-derivative-iff-has-vector-derivative)

lemma s-has-real-derivative-at:
  assumes 0 < x 0  $\leq$  v a < 0
  shows (s has-real-derivative s' x) (at x)
proof -
  from assms have (s has-real-derivative s' x) (at x within {0 ..})
    by (intro s-has-real-derivative) (auto intro!: divide-nonneg-nonpos)
  then have (s has-real-derivative s' x) (at x within {0<..})
    by (rule DERIV-subset) auto

```

```

then show ( $s$  has-real-derivative  $s' x$ ) (at  $x$ ) using assms
  by (subst (asm) at-within-open) auto
qed

lemma  $s$ -delayed-has-field-derivative[derivative-intros]:
assumes  $\delta < t$   $0 \leq v a < 0$ 
shows (( $\lambda x. s(x - \delta)$ ) has-field-derivative  $s'(t - \delta)$ ) (at  $t$  within  $\{\delta < ..\}$ )
proof -
  from assms have (( $\lambda x. s(x + -\delta)$ ) has-real-derivative  $s'(t - \delta)$ ) (at  $t$ )
  using DERIV-shift[of  $s(s'(t - \delta))$   $t - \delta$ ]  $s$ -has-real-derivative-at
  by auto

  thus (( $\lambda x. s(x - \delta)$ ) has-field-derivative  $s'(t - \delta)$ ) (at  $t$  within  $\{\delta < ..\}$ )
  using has-field-derivative-at-within by auto
qed

lemma  $s$ -delayed-has-vector-derivative[derivative-intros]:
assumes  $\delta < t$   $0 \leq v a < 0$ 
shows (( $\lambda x. s(x - \delta)$ ) has-vector-derivative  $s'(t - \delta)$ ) (at  $t$  within  $\{\delta < ..\}$ )
using  $s$ -delayed-has-field-derivative[OF assms]
by(simp add:has-real-derivative-iff-has-vector-derivative)

lemma  $s'$ -nonneg:  $0 \leq v \implies a \leq 0 \implies 0 \leq s' x$ 
by (auto simp:  $s'$ -def  $p'$ -def t-stop-def field-split-simps)

lemma  $s'$ -pos:  $0 \leq x \implies x < t$ -stop  $\implies 0 \leq v \implies a \leq 0 \implies 0 < s' x$ 
by (intro le-neq-trans  $s'$ -nonneg)
  (auto simp:  $s'$ -def  $p'$ -def t-stop-def field-split-simps)

```

1.3.3 Monotonicity of Movement

```

lemma  $s$ -mono:
assumes  $t \geq u$   $u \geq 0$ 
shows  $s t \geq s u$ 
using p-mono[of  $u t$ ] assms p-max[of  $u$ ] by (auto simp:  $s$ -def)

lemma  $s$ -strict-mono:
assumes  $u < t$   $t \leq t$ -stop  $u \geq 0$ 
shows  $s u < s t$ 
using p-strict-mono[of  $u t$ ] assms p-max[of  $u$ ] by (auto simp:  $s$ -def)

lemma  $s$ -antimono:
assumes  $x \leq y$ 
assumes  $t$ -stop  $\leq x$ 
shows  $s y \leq s x$ 
proof -
  from assms have  $t$ -stop  $\leq y$  by auto
  hence  $s y \leq p$ -max unfolding  $s$ -def p-max-eq
  using p-max-def p-max-eq s0-le-s-stop s-t-stop by auto

```

```

also have ... ≤ s x
  using ‹t-stop ≤ x› s-mono s-t-stop t-stop-nonneg by fastforce
ultimately show s y ≤ s x by auto
qed

lemma init-s : t ≤ 0 ==> s t = s0
  using decel nonneg-vel by (simp add: divide-simps s-def)

lemma q-min: 0 ≤ t ==> s0 ≤ q t
  unfolding q-def using nonneg-vel by auto

lemma q-mono: x ≤ y ==> q x ≤ q y
  unfolding q-def using nonneg-vel by (auto simp: mult-left-mono)

```

1.3.4 Maximum at Stopping Time

```

lemma s-max: s x ≤ s-stop
  using p-max[of x] p-max[of 0] unfolding s-t-stop by (auto simp: s-def)

lemma s-eq-s-stop: NO-MATCH t-stop x ==> x ≥ t-stop ==> s x = s-stop
  using t-stop-nonneg by (auto simp: s-def p-max-def)

end

```

1.4 Safe Distance

```

locale safe-distance =
  fixes a_e v_e s_e :: real
  fixes a_o v_o s_o :: real
  assumes nonneg-vel-ego : 0 ≤ v_e
  assumes nonneg-vel-other : 0 ≤ v_o
  assumes decelerate-ego : a_e < 0
  assumes decelerate-other : a_o < 0
  assumes in-front : s_e < s_o
begin

lemmas hyps =
  nonneg-vel-ego
  nonneg-vel-other
  decelerate-ego
  decelerate-other
  in-front

sublocale ego: braking-movement a_e v_e s_e by (unfold-locales; rule hyps)
sublocale other: braking-movement a_o v_o s_o by (unfold-locales; rule hyps)
sublocale ego-other: movement a_o - a_e v_o - v_e s_o - s_e by unfold-locales

```

1.4.1 Collision

```

definition collision :: real set ⇒ bool where

```

collision time-set $\equiv (\exists t \in \text{time-set}. \text{ego.s } t = \text{other.s } t)$

abbreviation *no-collision* :: *real set* \Rightarrow *bool* **where**
no-collision *time-set* $\equiv \neg \text{collision}$ *time-set*

lemma *no-collision-initially* : *no-collision* {.. 0}
using *decelerate-ego nonneg-vel-ego*
using *decelerate-other nonneg-vel-other in-front*
by (auto simp: divide-simps collision-def ego.s-def other.s-def)

lemma *no-collisionI*:
 $(\bigwedge t. t \in S \Rightarrow \text{ego.s } t \neq \text{other.s } t) \Rightarrow \text{no-collision } S$
unfolding *collision-def* **by** *blast*

theorem *cond-1: ego.s-stop < s_o* \Rightarrow *no-collision* {0..}

proof (rule *no-collisionI*, simp)
fix *t::real*
assume *t* ≥ 0
have *ego.s t* \leq *ego.s-stop*
by (rule *ego.s-max*)
also assume ... $< s_o$
also have ... $= \text{other.s } 0$
by (simp add: *other.init-s*)
also have ... $\leq \text{other.s } t$
using $\langle 0 \leq t \rangle$ *hyp*s
by (intro *other.s-mono*) auto
finally show *ego.s t* $\neq \text{other.s } t$
by *simp*
qed

lemma *ego-other-strict-ivt*:
assumes *ego.s t > other.s t*
shows *collision* {0 ..< *t*}
proof cases
have [simp]: *s_e < s_o* $\Rightarrow \text{ego.s } 0 \leq \text{other.s } 0$
by (simp add: *movement.s-def*)
assume *0* $\leq t$
with *assms in-front*
have $\exists x \geq 0. x \leq t \wedge \text{other.s } x - \text{ego.s } x = 0$
by (intro *IVT2*, auto simp: *continuous-diff other.isCont-s ego.isCont-s*)
then show ?thesis
using *assms*
by (auto simp add: *algebra-simps collision-def Bex-def order.order-iff-strict*)
qed (insert *assms hyps*, auto simp: *collision-def ego.init-s other.init-s intro!: bexI[where x=0]])*

lemma *collision-subset*: *collision s* $\Rightarrow s \subseteq t \Rightarrow \text{collision } t$
by (auto simp: *collision-def*)

```

lemma ego-other-intv:
  assumes ego.s t ≥ other.s t
  shows collision {0 .. t}
proof cases
  assume ego.s t > other.s t
  from ego-other-strict-intv[OF this]
  show ?thesis
    by (rule collision-subset) auto
qed (insert hyps assms; cases t ≥ 0; force simp: collision-def ego.init-s other.init-s)

```

theorem cond-2:

```

  assumes ego.s-stop ≥ other.s-stop
  shows collision {0 ..}
  using assms
  apply (intro collision-subset[where t={0 ..} and s = {0 .. max ego.t-stop other.t-stop}])
  apply (intro ego-other-intv[where t = max ego.t-stop other.t-stop])
  apply (auto simp: ego.s-eq-s-stop other.s-eq-s-stop)
  done

```

abbreviation D2 :: real **where**

```

D2 ≡ (v_o - v_e) ^ 2 - 2 * (a_o - a_e) * (s_o - s_e)

```

abbreviation t_D' :: real **where**

```

t_D' ≡ sqrt (2 * (ego.s-stop - other.s-stop) / a_o)

```

lemma pos-via-half-dist:

```

dist a b < b / 2 ⇒ b > 0 ⇒ a > 0
by (auto simp: dist-real-def abs-real-def split: if-splits)

```

lemma collision-within-p:

```

assumes s_o ≤ ego.s-stop ego.s-stop < other.s-stop
shows collision {..} ←→ (exists t ≥ 0. ego.p t = other.p t ∧ t < ego.t-stop ∧ t < other.t-stop)
proof (auto simp: collision-def, goal-cases)
  case (2 t)
  then show ?case
    by (intro bexI[where x = t]) (auto simp: ego.s-def other.s-def)
next
  case (1 t)
  then show ?case using assms hyps ego.t-stop-nonneg other.t-stop-nonneg
    apply (auto simp: ego.s-def other.s-def ego.s-t-stop other.s-t-stop ego.p-t-stop
other.p-t-stop not-le
      split: if-splits)
  defer
proof goal-cases
  case 1
  from 1 have le: ego.t-stop ≤ other.t-stop by auto
  from 1 have ego.t-stop < t by simp

```

```

from other.s-strict-mono[OF this] 1
have other.s ego.t-stop < other.s t
  by auto
also have ... = ego.s ego.t-stop
  using ego.s-t-stop ego.t-stop-nonneg 1 other.s-def by auto
finally have other.s ego.t-stop < ego.s ego.t-stop .
from ego-other-strict-ivt[OF this] le in-front
show ?case
  by (auto simp add: collision-def) (auto simp: movement.s-def split: if-splits)
next
case 2
from 2 have other.p-max = ego.p t by simp
also have ... ≤ ego.p ego.t-stop
  using 2
  by (intro ego.p-mono) auto
also have ... = ego.p-max
  by (simp add: ego.p-t-stop)
also note ⟨... < other.p-max⟩
finally show ?case by arith
next
case 3
thus ∃ t≥0. ego.p t = other.p t ∧ t < ego.t-stop ∧ t < other.t-stop
  apply (cases t = other.t-stop)
  apply (simp add: other.p-t-stop )
  apply (metis (no-types) ego.p-max not-le)
  apply (cases t = ego.t-stop)
  apply (simp add: ego.p-t-stop)
  defer
  apply force
proof goal-cases
  case (1)
  let ?d = λt. other.p' t − ego.p' t
  define d' where d' = ?d ego.t-stop / 2
  have d-cont: isCont ?d ego.t-stop
    unfolding ego.t-stop-def other.p'-def ego.p'-def by simp
  have ?d ego.t-stop > 0
    using 1
    by (simp add: ego.p'-stop-zero other.p'-pos-iff) (simp add: ego.t-stop-def
other.t-stop-def)
  then have d' > 0 by (auto simp: d'-def)
  from d-cont[unfolded continuous-at-eps-delta, THEN spec, rule-format, OF
⟨d' > 0⟩]
  obtain e where e: e > 0 ∧ x. dist x ego.t-stop < e ⇒ ?d x > 0
    unfolding d'-def
    using ⟨?d ego.t-stop > 0⟩ pos-via-half-dist
    by force
  define t' where t' = ego.t-stop − min (ego.t-stop / 2) (e / 2)
  have 0 < ego.t-stop using 1 by auto
  have other.p t' − ego.p t' < other.p ego.t-stop − ego.p ego.t-stop

```

```

apply (rule DERIV-pos-imp-increasing[of t'])
  apply (force simp: t'-def e min-def <0 < ego.t-stop)
  apply (auto intro!: exI[where x = ?d x for x] intro!: derivative-intros e)
    using <e > 0
  apply (auto simp: t'-def dist-real-def algebra-simps)
  done
also have ... = 0 using 1 by (simp add: ego.p-t-stop)
finally have less: other.p t' < ego.p t' by simp
have t' > 0
  using 1 by (auto simp: t'-def algebra-simps min-def)
have t' < ego.t-stop by (auto simp: t'-def <e > 0 < ego.t-stop > 0)
from less-le-trans[OF <t' < ego.t-stop> <ego.t-stop ≤ other.t-stop>]
have t' < other.t-stop .
from ego-other-strict-ivt[of t'] less
have collision {0..<t'}
  using <t' > 0 <t' < ego.t-stop> <t' < other.t-stop>
  by (auto simp: other.s-def ego.s-def split: if-splits)
thus ?case
  using <t' > 0 <t' < ego.t-stop> <t' < other.t-stop>
  apply (auto simp: collision-def ego.s-def other.s-def movement.p-def
    split: if-splits)
  apply (rule-tac x = t in exI)
  apply (auto simp: movement.p-def) []
  done
qed
qed
qed

lemma collision-within-eq:
assumes so ≤ ego.s-stop ego.s-stop < other.s-stop
shows collision {0..} ↔ collision {0 .. < min ego.t-stop other.t-stop}
unfolding collision-within-p[OF assms]
unfolding collision-def
by (safe; force
  simp: ego.s-def other.s-def movement.p-def ego.t-stop-def other.t-stop-def
  split: if-splits)

lemma collision-excluded: (¬t. t ∈ T ⇒ ego.s t ≠ other.s t) ⇒ collision S ↔
collision (S - T)
by (auto simp: collision-def)

lemma collision-within-less:
assumes so ≤ ego.s-stop ego.s-stop < other.s-stop
shows collision {0..} ↔ collision {0 .. < min ego.t-stop other.t-stop}
proof -
  note collision-within-eq[OF assms]
  also have collision {0 .. < min ego.t-stop other.t-stop} ↔
    collision ({0 .. < min ego.t-stop other.t-stop} - {0})
  using hyps assms

```

```

    by (intro collision-excluded) (auto simp: ego.s-def other.s-def)
  also have {0 ..< min ego.t-stop other.t-stop} - {0} = {0 <..< min ego.t-stop
other.t-stop}
    by auto
  finally show ?thesis
  unfolding collision-def
  by (safe;
    force
      simp: ego.s-def other.s-def movement.p-def ego.t-stop-def other.t-stop-def
      split: if-splits)
qed

```

theorem cond-3:

```

assumes so ≤ ego.s-stop ego.s-stop < other.s-stop
shows collision {0..} ↔ (ao > ae ∧ vo < ve ∧ 0 ≤ D2 ∧ sqrt D2 > ve - ae
/ ao * vo)
proof -
  have vo ≠ 0
    using assms(1) assms(2) movement.s-def movement.t-stop-def by auto
  with hyps have vo > 0 by auto
  note hyps = hyps this
  define t1 where t1 = -(vo - ve) + sqrt D2 / (ao - ae)
  define t2 where t2 = -(vo - ve) - sqrt D2 / (ao - ae)
  define bounded where bounded ≡ λt. (0 ≤ t ∧ t ≤ ego.t-stop ∧ t ≤ other.t-stop)
  have ego-other-conv:
    ∀t. bounded t ⇒ ego.p t = other.p t ↔ ego-other.p t = 0
    by (auto simp: movement.p-def field-split-simps)
  let ?r = {0 <..< min ego.t-stop other.t-stop}
  have D2: D2 = (vo - ve)2 - 4 * ((ao - ae) / 2) * (so - se) by simp
  define D where D = D2
  note D = D-def[symmetric]
  define x1 where x1 ≡ -(vo - ve) + sqrt D2 / (2 * ((ao - ae) / 2))
  define x2 where x2 ≡ -(vo - ve) - sqrt D2 / (2 * ((ao - ae) / 2))
  have x2: x2 = -(vo - ve) - sqrt D2 / (ao - ae)
    by (simp add: x2-def field-split-simps)
  have x1: x1 = -(vo - ve) + sqrt D2 / (ao - ae)
    by (simp add: x1-def field-split-simps)
  from collision-within-less[OF assms]
  have coll-eq: collision {0..} = collision ?r
    by (auto simp add: bounded-def)
  also have ... ↔ (ao > ae ∧ vo < ve ∧ 0 ≤ D2 ∧ sqrt D2 > ve - ae / ao *
vo)
  proof safe
    assume H: ae < ao vo < ve 0 ≤ D2
    assume sqrt: sqrt D2 > ve - ae / ao * vo
    have nz: (ao - ae) / 2 ≠ 0 using ‹ae < ao› by simp
    note sol = quadratic-eq-zeroes-iff[OF D2 x1-def[THEN meta-eq-to-obj-eq] x2-def[THEN
meta-eq-to-obj-eq] nz]
    from sol[of x2] ‹0 ≤ D2›

```

```

have other.p x2 = ego.p x2
  by (auto simp: ego.p-def other.p-def field-split-simps)
moreover
have x2 > 0
proof (rule ccontr)
  assume ¬ 0 < x2
  then have ego-other.p x2 ≥ ego-other.p 0
    using H hyps
  by (intro DERIV-nonpos-imp-nonincreasing[of x2])
    (auto intro!: exI[where x=ego-other.p' x for x] derivative-eq-intros
      simp: ego-other.p'-def add-nonpos-nonpos mult-nonneg-nonpos)
  also have ego-other.p 0 > 0 using hyps by (simp add: ego-other.p-def)
  finally (xtrans) show False using ‹other.p x2 = ego.p x2›
    by (simp add: movement.p-def field-split-simps power2-eq-square)
qed
moreover
have x2 < other.t-stop
  using sqrt H hyps
  by (auto simp: x2 other.t-stop-def field-split-simps power2-eq-square)

ultimately
show collision {0 <.. < min ego.t-stop other.t-stop}
proof (cases x2 < ego.t-stop, goal-cases)
  case 2
  then have other.s x2 = other.p x2
    by (auto simp: other.s-def)
  also from 2 have ... ≤ ego.p ego.t-stop
    by (auto intro!: ego.p-antimono)
  also have ... = ego.s x2
    using 2 by (auto simp: ego.s-def ego.p-t-stop)
  finally have other.s x2 ≤ ego.s x2 .
  from ego-other-intv[OF this]
  show ?thesis
    unfolding coll-eq[symmetric]
    by (rule collision-subset) auto
qed (auto simp: collision-def ego.s-def other.s-def not-le intro!: bexI[where
x=x2])
next
let ?max = max ego.t-stop other.t-stop
let ?min = min ego.t-stop other.t-stop
assume collision ?r
then obtain t where t: ego.p t = other.p t 0 < t t < ?min
  by (auto simp: collision-def ego.s-def other.s-def)
then have t < - (ve / ae) t < - (vo / ao) t < other.t-stop
  by (simp-all add: ego.t-stop-def other.t-stop-def)
from t have ego-other.p t = 0
  by (auto simp: movement.p-def field-split-simps)
from t have t < ?max by auto
from hyps assms have 0 < ego-other.p 0

```

```

    by simp
from ego-other.p-def[abs-def, THEN meta-eq-to-obj-eq]
have eop-eq: ego-other.p = ( $\lambda t. 1 / 2 * (a_o - a_e) * t^2 + (v_o - v_e) * t + (s_o - s_e)$ )
  by (simp add: algebra-simps)
show  $a_o > a_e$ 
proof -
  have ego.p other.t-stop  $\leq$  ego.p-max
    by (rule ego.p-max)
  also have ...  $\leq$  other.p other.t-stop using hyps assms
    by (auto simp:other.s-def ego.s-def ego.p-t-stop split:if-splits)
  finally have  $0 \leq$  ego-other.p other.t-stop
    by (auto simp add:movement.p-def field-simps)
  from p-convex[OF eop-eq, of 0 t other.t-stop, simplified ‹ego-other.p t = 0›,
    OF ‹0 < t› ‹t < other.t-stop› ‹0 < ego-other.p 0› ‹0 ≤ ego-other.p other.t-stop›]
    show  $a_o > a_e$  by (simp add: algebra-simps)
qed
have rewr:  $4 * ((a_o - a_e) / 2) = 2 * (a_o - a_e)$  by simp
from ‹ $a_o > a_e0 \leq D2$  and disj:  $(t = (- (v_o - v_e) + \sqrt{D2}) / (a_o - a_e) \vee t = (- (v_o - v_e) - \sqrt{D2}) / (a_o - a_e))$ 
  using hyps assms
  unfolding rewr by simp-all
show  $0 \leq D2$  by fact
from add-strict-mono[OF ‹ $t < - (v_e / a_e)t < - (v_o / a_o)0 < ta_o > a_e0 < - (v_e / a_e) + - (v_o / a_o)$  by (simp add: divide-simps)
then have  $0 > v_e * a_o + a_e * v_o$  using hyps
  by (simp add: field-split-simps split: if-splits)
show  $v_o < v_e$ 
  using ‹ $a_e < a_o› in-front
t(2)
apply (auto simp: movement.p-def divide-less-0-iff algebra-simps power2-eq-square)
  by (smt divide-less-0-iff mult-le-cancel-right mult-mono mult-nonneg-nonneg
nonneg-vel-ego)
from disj have x2 < ?min
proof rule
  assume t =  $(- (v_o - v_e) - \sqrt{D2}) / (a_o - a_e)$ 
  then show ?thesis
    using ‹t < ?min›
    by (simp add: x2)
next
  assume t =  $(- (v_o - v_e) + \sqrt{D2}) / (a_o - a_e)$ 
  also have ...  $\geq$  x2
    unfolding x2
    apply (rule divide-right-mono)
    apply (subst (2) diff-conv-add-uminus)$ 
```

```

apply (rule add-left-mono)
using ⟨ $a_o > a_e$ ⟩ ⟨ $D2 \geq 0$ ⟩
by auto
also (xtrans) note ⟨ $t < ?min$ ⟩
finally show ?thesis .
qed
then show  $\sqrt{D2} > v_e - a_e / a_o * v_o$ 
using hyps ⟨ $a_o > a_e$ ⟩
by (auto simp: x2 field-split-simps other.t-stop-def)
qed
finally show ?thesis .
qed

```

1.4.2 Formalising Safe Distance

First definition for Safe Distance based on *cond-1*.

```

definition absolute-safe-distance :: real where
  absolute-safe-distance =  $-v_e^2 / (2 * a_e)$ 

lemma absolute-safe-distance:
  assumes  $s_o - s_e > absolute-safe-distance$ 
  shows no-collision {0..}
  proof -
    from assms hyps absolute-safe-distance-def have ego.s-stop <  $s_o$ 
      by (auto simp add:ego.s-def ego.p-def ego.t-stop-def power-def)
    thus ?thesis by (rule cond-1)
  qed

```

First Fallback for Safe Distance.

```

definition fst-safe-distance :: real where
  fst-safe-distance =  $v_o^2 / (2 * a_o) - v_e^2 / (2 * a_e)$ 

definition distance-leq-d2 :: real where
  distance-leq-d2 =  $(a_e + a_o) / (2 * a_o^2) * v_o^2 - v_o * v_e / a_o$ 

lemma snd-leq-fst-exp: distance-leq-d2 ≤ fst-safe-distance
proof -
  have  $0 \leq (other.t-stop - ego.t-stop)^2$  by auto
  hence  $-ego.t-stop^2 \leq other.t-stop^2 - 2 * other.t-stop * ego.t-stop$  by (simp add:power-def algebra-simps)
    with hyps(3) have  $-ego.t-stop^2 * (a_e / 2) \geq (other.t-stop^2 - 2 * other.t-stop * ego.t-stop) * (a_e / 2)$ 
      by (smt half-gt-zero-iff mult-le-cancel-right)
    with ego.t-stop-def other.t-stop-def hyps
      have  $-v_e^2 / (2 * a_e) \geq a_e * v_o^2 / (2 * a_o^2) - v_o * v_e / a_o$  by (simp add:power-def algebra-simps)
    with fst-safe-distance-def distance-leq-d2-def
      have 1:  $fst-safe-distance \geq a_e * v_o^2 / (2 * a_o^2) - v_o * v_e / a_o + v_o^2 / (2 * a_o)$  by (auto simp add:algebra-simps)

```

```

have  $a_e * v_o^2 / (2 * a_o^2) - v_o * v_e / a_o + v_o^2 / (2 * a_o) = distance\text{-}leq\text{-}d2$  (is ?LHS = -)
proof -
  have ?LHS =  $a_e * v_o^2 / (2 * a_o^2) - v_o * v_e / a_o + a_o * v_o^2 / (2 * a_o^2)$ 
    by (auto simp add: algebra-simps power-def)
  also have ... =  $distance\text{-}leq\text{-}d2$ 
    by (auto simp add: power-def field-split-simps distance-leq-d2-def)
  finally show ?thesis by auto
qed
with 1 show ?thesis by auto
qed

lemma sqrt-D2-leq-stop-time-diff:
  assumes  $a_e < a_o$ 
  assumes  $0 \leq v_e - a_e / a_o * v_o$ 
  assumes  $s_o - s_e \geq distance\text{-}leq\text{-}d2$ 
  shows  $\sqrt{D2} \leq v_e - a_e / a_o * v_o$ 
proof -
  from assms have  $- 2 * (a_o - a_e) * (s_o - s_e) \leq - 2 * (a_o - a_e) * distance\text{-}leq\text{-}d2$ 
  (is ?L ≤ ?R)
    by simp
    hence  $D2 \leq (v_o - v_e)^2 - 2 * (a_o - a_e) * distance\text{-}leq\text{-}d2$  by (simp add: algebra-simps)
  also have ... =  $(v_e - a_e / a_o * v_o)^2$ 
  proof -
    from distance-leq-d2-def
    have 1:  $(v_o - v_e)^2 - 2 * (a_o - a_e) * distance\text{-}leq\text{-}d2 =$ 
       $(v_o - v_e)^2 - (a_o - a_e) * (a_e + a_o) / a_o^2 * v_o^2 + 2 * (a_o - a_e) * v_o * v_e / a_o$ 
      by (auto simp add: field-split-simps)
    with hyps(4) have ... =  $(v_e - a_e / a_o * v_o)^2$ 
      by (auto simp add: power-def field-split-simps)
    with 1 show ?thesis by auto
  qed
  finally show ?thesis by (smt assms(2) real-le-lsqrt real-sqrt-le-0-iff)
qed

```

```

lemma cond2-imp-pos-vo:
  assumes  $s_o \leq ego.s\text{-}stop$   $ego.s\text{-}stop < other.s\text{-}stop$ 
  shows  $v_o \neq 0$ 
proof (rule ccontr)
  assume  $\neg v_o \neq 0$ 
  with other.s-def other.t-stop-def have  $other.s\text{-}stop = s_o$  by auto
  with assms(2) have  $ego.s\text{-}stop < s_o$  by auto
  with assms(1) show False by auto
qed

```

```

lemma cond2-imp-gt-fst-sd:
  assumes  $s_o \leq ego.s\text{-}stop$   $ego.s\text{-}stop < other.s\text{-}stop$ 

```

```

shows fst-safe-distance < s_o - s_e
proof (cases v_e ≠ 0)
  case True
    from fst-safe-distance-def assms ego.s-def ego.t-stop-pos[OF ‹v_e ≠ 0›] ego.p-def
    ego.t-stop-def
      other.s-def other.t-stop-pos[OF cond2-imp-pos-vo[OF assms]] other.p-def
      other.t-stop-def hyps
      show ?thesis by (simp add: power-def algebra-simps)
  next
  case False
    with fst-safe-distance-def have fst-safe-distance = v_o^2 / (2 * a_o) by auto
    also have ... ≤ 0 by (simp add: divide-nonneg-neg hyps)
    also have ... < s_o - s_e by (simp add: algebra-simps hyps)
    finally show ?thesis by auto
qed

```

Second Fallback for Safe Distance.

```

definition snd-safe-distance :: real where
  snd-safe-distance = (v_o - v_e)^2 / (2 * (a_o - a_e))

lemma fst-leq-snd-safe-distance:
  assumes a_e < a_o
  shows fst-safe-distance ≤ snd-safe-distance
proof -
  have 0 ≤ (v_o / a_o - v_e / a_e)^2 by auto
  hence 1: 0 ≤ (v_o / a_o)^2 - 2 * v_o * v_e / (a_o * a_e) + (v_e / a_e)^2 by (auto simp
  add: power-def algebra-simps)
    from hyps have 0 ≤ a_o * a_e by (simp add: mult-nonpos-nonpos)
    from mult-right-mono[OF 1 this] hyps
    have 0 ≤ v_o^2 * a_e / a_o - 2 * v_o * v_e + v_e^2 * a_o / a_e by (auto simp add:
    power-def algebra-simps)
      with hyps have 2: (v_o^2 / (2 * a_o) - v_e^2 / (2 * a_e)) * (2 * (a_o - a_e)) ≤ (v_o -
    v_e)^2
        by (auto simp add: power-def field-split-simps)
      from assms have 0 ≤ 2 * (a_o - a_e) by auto
      from divide-right-mono[OF 2 this] assms fst-safe-distance-def snd-safe-distance-def
      show ?thesis by auto
qed

```

```

lemma snd-safe-distance-iff-nonneg-D2:
  assumes a_e < a_o
  shows s_o - s_e ≤ snd-safe-distance ↔ 0 ≤ D2
proof -
  from snd-safe-distance-def assms pos-le-divide-eq[of 2 * (a_o - a_e)]
  have s_o - s_e ≤ snd-safe-distance ↔ (s_o - s_e) * (2 * (a_o - a_e)) ≤ (v_o - v_e)^2
  by auto
  also have ... ↔ 0 ≤ D2 by (auto simp add: algebra-simps)
  finally show ?thesis by auto
qed

```

lemma *t-stop-diff-neg-means-leq-D2*:

assumes $s_o \leq \text{ego.s-stop}$ $\text{ego.s-stop} < \text{other.s-stop}$ $a_e < a_o$ $0 \leq D2$

shows $v_e - a_e / a_o * v_o < 0 \longleftrightarrow \sqrt{D2} > v_e - a_e / a_o * v_o$

proof

assume *only-if*: $v_e - a_e / a_o * v_o < 0$

from *assms* **have** ... $\leq \sqrt{D2}$ **by** *auto*

with *only-if* **show** $v_e - a_e / a_o * v_o < \sqrt{D2}$ **by** *linarith*

next

assume *if-part*: $v_e - a_e / a_o * v_o < \sqrt{D2}$

from *cond2-imp-gt-fst-sd*[*OF assms(1) assms(2)*] **snd-leq-fst-exp have** *distance-leq-d2* $\leq s_o - s_e$ **by** *auto*

from *if-part* **and** *sqrt-D2-leq-stop-time-diff* [*OF* $\langle a_e < a_o \rangle$ - *distance-leq-d2* $\leq s_o - s_e$]

show $v_e - a_e / a_o * v_o < 0$ **by** *linarith*

qed

theorem *cond-3'*:

assumes $s_o \leq \text{ego.s-stop}$ $\text{ego.s-stop} < \text{other.s-stop}$

shows *collision* {...} $\longleftrightarrow (a_o > a_e \wedge v_o < v_e \wedge s_o - s_e \leq \text{snd-safe-distance} \wedge v_e - a_e / a_o * v_o < 0)$

proof (*cases* $a_o \leq a_e \vee v_o \geq v_e$)

case *True*

with *cond-3*[*OF assms*] **show** ?*thesis* **by** *auto*

next

case *False*

from $\neg(a_o \leq a_e \vee v_e \leq v_o)$ **have** $a_o > a_e$ **by** *auto*

from $\neg(a_o \leq a_e \vee v_e \leq v_o)$ **have** $v_o < v_e$ **by** *auto*

show ?*thesis*

proof -

from *snd-safe-distance-iff-nonneg-D2* [*OF* $\langle a_o > a_e \rangle$]

have 1: $(a_e < a_o \wedge v_o < v_e \wedge s_o - s_e \leq \text{snd-safe-distance} \wedge v_e - a_e / a_o * v_o < 0) \longleftrightarrow (a_e < a_o \wedge v_o < v_e \wedge 0 \leq D2 \wedge v_e - a_e / a_o * v_o < 0)$ **by** *auto*

from *t-stop-diff-neg-means-leq-D2*[*OF assms* $\langle a_e < a_o \rangle$]

have ... = $(a_e < a_o \wedge v_o < v_e \wedge 0 \leq D2 \wedge \sqrt{D2} > v_e - a_e / a_o * v_o)$ **by** *auto*

with 1 *cond-3*[*OF assms*] **show** ?*thesis* **by** *blast*

qed

qed

definition $d :: \text{real} \Rightarrow \text{real}$ **where**

$d t = ($

if $t \leq 0$ *then* $s_o - s_e$

else if $t \leq \text{ego.t-stop} \wedge t \leq \text{other.t-stop}$ *then* $\text{ego-other.p } t$

else if $\text{ego.t-stop} \leq t \wedge t \leq \text{other.t-stop}$ *then* $\text{other.p } t - \text{ego.s-stop}$

else if $\text{other.t-stop} \leq t \wedge t \leq \text{ego.t-stop}$ *then* $\text{other.s-stop} - \text{ego.p } t$

```

    else other.s-stop - ego.s-stop
)
lemma d-diff: d t = other.s t - ego.s t
by (auto simp: d-def ego.s-eq-s-stop other.s-eq-s-stop ego.s-cond-def other.s-cond-def
      movement.p-def field-split-simps)

lemma collision-d: collision S  $\longleftrightarrow$  ( $\exists t \in S. d t = 0$ )
by (force simp: d-diff collision-def)

lemma collision-restrict: collision {0..}  $\longleftrightarrow$  collision {0..max ego.t-stop other.t-stop}
by (auto simp: max.coboundedI1 ego.t-stop-nonneg min-def
      ego.s-eq-s-stop other.s-eq-s-stop collision-def
      intro!: bexI[where x = min t (max (movement.t-stop ae ve) (movement.t-stop ao vo)) for t])

lemma collision-union: collision (A  $\cup$  B)  $\longleftrightarrow$  collision A  $\vee$  collision B
by (auto simp: collision-def)

lemma symbolic-checker:
collision {0..}  $\longleftrightarrow$ 
  (quadroot-in 0 (min ego.t-stop other.t-stop) (1/2 * (ao - ae)) (vo - ve) (so - se))  $\vee$ 
  (quadroot-in ego.t-stop other.t-stop (1/2 * ao) vo (so - ego.s-stop))  $\vee$ 
  (quadroot-in other.t-stop ego.t-stop (1/2 * ae) ve (se - other.s-stop))
(is -  $\longleftrightarrow$  ?q1  $\vee$  ?q2  $\vee$  ?q3)
proof -
have *: {0..max ego.t-stop other.t-stop} =
  {0 .. min ego.t-stop other.t-stop}  $\cup$  {ego.t-stop .. other.t-stop}  $\cup$  {other.t-stop .. ego.t-stop}
  using ego.t-stop-nonneg other.t-stop-nonneg
  by auto
have collision {0..min (movement.t-stop ae ve) (movement.t-stop ao vo)} = ?q1
  by (force simp: collision-def quadroot-in-def root-in-def d-def
      power2-eq-square field-split-simps movement.p-def movement.s-cond-def)
moreover
have collision {ego.t-stop .. other.t-stop} = ?q2
  using ego.t-stop-nonneg
  by (force simp: collision-def quadroot-in-def root-in-def d-def
      ego.s-eq-s-stop movement.s-cond-def movement.p-def)
moreover
have collision {other.t-stop .. ego.t-stop} = ?q3
  using other.t-stop-nonneg
  by (force simp: collision-def quadroot-in-def root-in-def d-def
      other.s-eq-s-stop movement.s-cond-def movement.p-def)
ultimately
show ?thesis
  unfolding collision-restrict * collision-union

```

by auto

qed

end

1.5 Checker Design

```
definition rel-dist-to-stop :: real ⇒ real ⇒ real where
  rel-dist-to-stop v a ≡ - v2 / (2 * a)

context includes floatarith-syntax begin
definition rel-dist-to-stop-expr :: nat ⇒ nat ⇒ floatarith where
  rel-dist-to-stop-expr v a = Mult (Minus (Power (Var v) 2)) (Inverse (Mult (Num 2) (Var a)))

definition rel-dist-to-stop' :: nat ⇒ float interval option ⇒ float interval option
  ⇒ float interval option where
  rel-dist-to-stop' p v a = approx p (rel-dist-to-stop-expr 0 1) [v, a]

lemma rel-dist-to-stop': interpret-floatarith (rel-dist-to-stop-expr 0 1) [v, a] = rel-dist-to-stop
v a
  by (simp add: rel-dist-to-stop-def rel-dist-to-stop-expr-def inverse-eq-divide)

definition first-safe-dist :: real ⇒ real ⇒ real where
  first-safe-dist ve ae ≡ rel-dist-to-stop ve ae

definition second-safe-dist :: real ⇒ real ⇒ real ⇒ real ⇒ real where
  second-safe-dist ve ae vo ao ≡ rel-dist-to-stop ve ae - rel-dist-to-stop vo ao

definition second-safe-dist-expr :: nat ⇒ nat ⇒ nat ⇒ nat ⇒ floatarith where
  second-safe-dist-expr ve ae vo ao = Add (rel-dist-to-stop-expr ve ae) (Minus (rel-dist-to-stop-expr vo ao))

definition second-safe-dist' :: nat ⇒ float interval option ⇒ float interval option
  ⇒ float interval option ⇒ float interval option ⇒ float interval option where
  second-safe-dist' p ve ae vo ao = approx p (second-safe-dist-expr 0 1 2 3) [ve, ae,
vo, ao]

lemma second-safe-dist':
  interpret-floatarith (second-safe-dist-expr 0 1 2 3) [v, a, v', a'] = second-safe-dist
v a v' a'
  by (simp add: second-safe-dist-def second-safe-dist-expr-def rel-dist-to-stop-def
rel-dist-to-stop-expr-def inverse-eq-divide)

definition t-stop :: real ⇒ real ⇒ real where
  t-stop v a ≡ - v / a

definition t-stop-expr :: nat ⇒ nat ⇒ floatarith where
  t-stop-expr v a = Minus (Mult (Var v) (Inverse (Var a)))
```

```

end

definition s-stop :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real where
  s-stop s v a  $\equiv$  s + rel-dist-to-stop v a

definition discriminant :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real where
  discriminant s_e v_e a_e s_o v_o a_o  $\equiv$  (v_o - v_e)2 - 2 * (a_o - a_e) * (s_o - s_e)

definition suff-cond-safe-dist2 :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  bool
where
  suff-cond-safe-dist2 s_e v_e a_e s_o v_o a_o  $\equiv$ 
    let D2 = discriminant s_e v_e a_e s_o v_o a_o
    in  $\neg(a_e < a_o \wedge v_o < v_e \wedge 0 \leq D2 \wedge v_e - a_e / a_o * v_o < \sqrt{D2})$ 
  )

lemma less-sqrt-iff:  $y \geq 0 \implies x < \sqrt{y} \longleftrightarrow (x \geq 0 \rightarrow x^2 < y)$ 
  by (smt real-le-lsqrt real-less-rsqrt real-sqrt-ge-zero)

lemma suff-cond-safe-dist2-code[code]:
  suff-cond-safe-dist2 s_e v_e a_e s_o v_o a_o =
    (let D2 = discriminant s_e v_e a_e s_o v_o a_o in
      ( $a_e < a_o \rightarrow v_o < v_e \rightarrow 0 \leq D2 \rightarrow (v_e - a_e / a_o * v_o \geq 0 \wedge (v_e - a_e / a_o * v_o)^2 \geq D2)$ ))
  using real-sqrt-ge-zero real-less-rsqrt less-sqrt-iff
  by (auto simp: suff-cond-safe-dist2-def Let-def)

```

There are two expressions for safe distance. The first safe distance *first-safe-dist* is always valid. Whenever the distance is bigger than *first-safe-dist*, it is guaranteed to be collision free. The second one is *second-safe-dist*. If the sufficient condition *suff-cond-safe-dist2* is satisfied and the distance is bigger than *second-safe-dist*, it is guaranteed to be collision free.

```

definition check-precond :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  bool
where
  check-precond s_e v_e a_e s_o v_o a_o  $\longleftrightarrow$  s_o > s_e \wedge 0 \leq v_e \wedge 0 \leq v_o \wedge a_e < 0 \wedge a_o < 0

lemma check-precond-safe-distance:
  check-precond s_e v_e a_e s_o v_o a_o = safe-distance a_e v_e s_e a_o v_o s_o
proof
  assume safe-distance a_e v_e s_e a_o v_o s_o
  then interpret safe-distance a_e v_e s_e a_o v_o s_o.
  show check-precond s_e v_e a_e s_o v_o a_o
  by (auto simp: check-precond-def in-front nonneg-vel-ego other.nonneg-vel ego.decel other.decel)
  qed (unfold-locales; auto simp: check-precond-def)

```

1.5.1 Prescriptive Checker

```

definition checker :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  bool where

```

```

checker se ve ae so vo ao ≡
  let distance = so - se;
  precond = check-precond se ve ae so vo ao;
  safe-dist1 = first-safe-dist ve ae;
  safe-dist2 = second-safe-dist ve ae vo ao;
  cond2 = suff-cond-safe-dist2 se ve ae so vo ao
in precond ∧ (safe-dist1 < distance ∨ (safe-dist2 < distance ∧ distance ≤
safe-dist1 ∧ cond2))

```

```

lemma aux-logic:
assumes a ==> b
assumes b ==> a <=> c
shows a <=> b ∧ c
using assms by blast

```

theorem soundness-correctness:

```

checker se ve ae so vo ao <=> check-precond se ve ae so vo ao ∧ safe-distance.no-collision
ae ve se ao vo so {0..}
proof (rule aux-logic, simp add: checker-def Let-def)
assume cp: check-precond se ve ae so vo ao
then have in-front': so > se
and nonneg-vel-ego: 0 ≤ ve
and nonneg-vel-other: 0 ≤ vo
and decelerate-ego: ae < 0
and decelerate-other: ao < 0
by (auto simp: check-precond-def)

```

from in-front' have in-front: 0 < s_o - s_e by arith

```

interpret safe-distance ae ve se ao vo so by (unfold-locales; fact)
interpret ego: braking-movement ae ve se by (unfold-locales; fact)
interpret other: braking-movement ao vo so by (unfold-locales; fact)

```

```

have ego.p-max < so ∨ other.p-max ≤ ego.p-max ∨ so ≤ ego.p-max ∧ ego.p-max
< other.p-max
by arith
then show checker se ve ae so vo ao = safe-distance.no-collision ae ve se ao vo
so {0..}
proof (elim disjE)
assume ego.p-max < so
then have checker se ve ae so vo ao
using ‹ae < 0› cp
by (simp add: checker-def Let-def first-safe-dist-def rel-dist-to-stop-def ego.p-max-def
ego.p-def ego.t-stop-def algebra-simps power2-eq-square)
moreover
have no-collision {0..}
using ‹ego.p-max < so

```

```

next
assume other.p-max ≤ ego.p-max
then have ¬ checker se ve ae so vo ao
using ⟨ae < 0⟩ ⟨ao < 0⟩ other.nonneg-vel
by (auto simp add: checker-def Let-def first-safe-dist-def second-safe-dist-def
    rel-dist-to-stop-def movement.p-max-def
    movement.p-def movement.t-stop-def algebra-simps power2-eq-square)
    (smt divide-nonneg-neg mult-nonneg-nonneg)
moreover have collision {0..}
using ⟨other.p-max ≤ ego.p-max⟩
by (intro cond-2) (auto simp: other.s-t-stop ego.s-t-stop)
ultimately show ?thesis by auto
next
assume H: so ≤ ego.p-max ∧ ego.p-max < other.p-max
then have checker se ve ae so vo ao = (¬ (ae < ao ∧ vo < ve ∧ 0 ≤ D2 ∧ ve
    − ae / ao * vo < sqrt D2))
using ⟨ae < 0⟩ ⟨ao < 0⟩ cp
by (simp add: checker-def Let-def first-safe-dist-def rel-dist-to-stop-def ego.p-max-def
    ego.p-def ego.t-stop-def algebra-simps power2-eq-square second-safe-dist-def
    suff-cond-safe-dist2-def discriminant-def not-less other.p-max-def other.p-def
    other.t-stop-def)
also have ... = no-collision {0..}
using H
unfolding Not-eq-iff
by (intro cond-3[symmetric]) (auto simp: ego.s-t-stop other.s-t-stop)
finally show ?thesis by auto
qed
qed

definition checker2 :: real ⇒ real ⇒ real ⇒ real ⇒ real ⇒ bool where
checker2 se ve ae so vo ao ≡
let distance = so − se;
  precond = check-precond se ve ae so vo ao;
  safe-dist1 = first-safe-dist ve ae;
  safe-dist2 = second-safe-dist ve ae vo ao;
  safe-dist3 = − rel-dist-to-stop (vo − ve) (ao − ae)
in
  if ¬ precond then False
  else if distance > safe-dist1 then True
  else if ao > ae ∧ vo < ve ∧ ve − ae / ao * vo < 0 then distance > safe-dist3
  else distance > safe-dist2

theorem checker-eq-checker2: checker se ve ae so vo ao ↔ checker2 se ve ae so
vo ao
proof (cases check-precond se ve ae so vo ao)
case False
with checker-def checker2-def
show ?thesis by auto
next

```

```

case True
with check-precond-def safe-distance-def
have safe-distance ae ve se ao vo so by (simp add: check-precond-safe-distance)
from this interpret safe-distance ae ve se ao vo so by auto
interpret ego: braking-movement ae ve se by (unfold-locales; fact)
interpret other: braking-movement ao vo so by (unfold-locales; fact)
from <check-precond se ve ae so vo ao> cond-3 cond-3 [symmetric] fst-leq-snd-safe-distance
ego.s-t-stop ego.p-max-def ego.p-def ego.t-stop-def hyps other.s-t-stop other.p-max-def
other.p-def
other.t-stop-def checker2-def checker-def suff-cond-safe-dist2-def fst-safe-distance-def

first-safe-dist-def snd-safe-distance-def second-safe-dist-def rel-dist-to-stop-def dis-
criminant-def
show ?thesis
by (auto simp add:power-def Let-def split: if-splits)
qed

definition checker3 :: real ⇒ real ⇒ real ⇒ real ⇒ real ⇒ bool where
checker3 se ve ae so vo ao ≡
let distance = so − se;
precond = check-precond se ve ae so vo ao;
s-stop-e = se + rel-dist-to-stop ve ae;
s-stop-o = so + rel-dist-to-stop vo ao
in precond ∧ (s-stop-e < so
∨ (so ≤ s-stop-e ∧ s-stop-e < s-stop-o ∧
(¬(ao > ae ∧ vo < ve ∧ ve − ae / ao * vo < 0 ∧ distance * (ao −
ae) ≤ (vo − ve)2 / 2))))

theorem checker2-eq-checker3:
checker2 se ve ae so vo ao ↔ checker3 se ve ae so vo ao
apply (auto simp: checker2-def checker3-def Let-def first-safe-dist-def not-less
suff-cond-safe-dist2-def second-safe-dist-def rel-dist-to-stop-def check-precond-def)
proof goal-cases
case 1
then interpret safe-distance
by unfold-locales auto
from fst-leq-snd-safe-distance 1
show ?case
by (auto simp: fst-safe-distance-def snd-safe-distance-def)
next
case 2
then interpret safe-distance
by unfold-locales auto
from fst-leq-snd-safe-distance 2
show ?case
by (auto simp: fst-safe-distance-def snd-safe-distance-def field-split-simps)
next

```

```

case 3
then interpret safe-distance
  by unfold-locales auto
from fst-leq-snd-safe-distance 3
show ?case
  by (auto simp: fst-safe-distance-def snd-safe-distance-def field-split-simps)
qed

```

1.5.2 Approximate Checker

```

lemma checker2-def': checker2 a b c d e f = (
  let distance = d - a;
  precond = check-precond a b c d e f;
  safe-dist1 = first-safe-dist b c;
  safe-dist2 = second-safe-dist b c e f;
  C = c < f ∧ e < b ∧ b * f > c * e;
  P1 = (e - b)² < 2 * distance * (f - c);
  P2 = -b² / c + e² / f < 2 * distance
  in precond ∧ (safe-dist1 < distance ∨
    safe-dist1 ≥ distance ∧ (C ∧ P1 ∨ ¬C ∧ P2)))
unfolding checker2-def
by (auto simp: Let-def field-split-simps check-precond-def second-safe-dist-def
  rel-dist-to-stop-def)

```

```

lemma power2-less-sqrt-iff: (x::real)2 < y ↔ (y ≥ 0 ∧ abs x < sqrt y)
apply (auto simp: real-less-rsqrt abs-real-def less-sqrt-iff)
apply (meson le-less le-less-trans not-less power2-less-0)+
done

```

```

schematic-goal checker-form: interpret-form ?x ?y ⇒ checker se ve ae so vo ao
unfolding checker-eq-checker2 checker2-eq-checker3 checker3-def check-precond-def
first-safe-dist-def second-safe-dist-def
suff-cond-safe-dist2-def Let-def t-stop-def s-stop-def
rel-dist-to-stop-def
discriminant-def
not-le not-less
de-Morgan-conj
de-Morgan-disj
power2-less-sqrt-iff
apply (tactic ‹(Reification.tac @{context} @{thms interpret-form.simps interpret-floatarith.simps interpret-floatarith-divide interpret-floatarith-diff}) NONE 1›)
apply assumption
done

```

```

context includes floatarith-syntax begin
definition checker' p se ve ae so vo ao = approx-form p
  (Conj (Conj (Less (Var (Suc (Suc 0))) (Var (Suc (Suc (Suc 0)))))))
    (Conj (LessEqual (Var (Suc (Suc (Suc (Suc (Suc (Suc 0))))))))))
  (Var (Suc (Suc (Suc (Suc 0)))))))

```

```

          (Conj (LessEqual (Var (Suc (Suc (Suc (Suc (Suc (Suc (Suc
0)))))))) (Var (Suc (Suc (Suc (Suc (Suc (Suc (Suc (Suc (Suc
0))))))))))) (Conj (Less (Var 0) (Var (Suc (Suc (Suc (Suc (Suc
0)))))))))))
          (Less (Var (Suc 0)) (Var (Suc (Suc (Suc (Suc (Suc (Suc
0)))))))))))
          (Disj (Less (Add (Var (Suc (Suc 0)))))
          (Mult (Minus (Power (Var (Suc (Suc (Suc (Suc (Suc 0))))))))
2)) (Inverse (Mult (Var (Suc (Suc (Suc 0)))))) (Var 0)))))
          (Var (Suc (Suc (Suc 0)))))
          (Conj (LessEqual (Var (Suc (Suc (Suc 0)))))
          (Add (Var (Suc (Suc 0)))))
          (Mult (Minus (Power (Var (Suc (Suc (Suc (Suc (Suc 0))))))))
2)) (Inverse (Mult (Var (Suc (Suc (Suc 0)))))) (Var 0)))))
          (Conj (Less (Add (Var (Suc (Suc 0)))))
          (Mult (Minus (Power (Var (Suc (Suc (Suc (Suc (Suc 0))))))))
2)) (Inverse (Mult (Var (Suc (Suc (Suc 0)))))) (Var 0)))))
          (Add (Var (Suc (Suc (Suc 0)))))
          (Mult (Minus (Power (Var (Suc (Suc (Suc (Suc (Suc 0))))))))
2)) (Inverse (Mult (Var (Suc (Suc (Suc 0)))))) (Var 0)))))
          (Inverse (Mult (Var (Suc (Suc (Suc 0)))))) (Var (Suc
0)))))))
          (Disj (LessEqual (Var (Suc 0)) (Var 0))
          (Disj (LessEqual (Var (Suc (Suc (Suc (Suc 0)))))) (Var
(Suc (Suc (Suc (Suc (Suc 0))))))))
          (Disj (LessEqual (Var (Suc (Suc (Suc (Suc (Suc 0))))))))))
          (Add (Var (Suc (Suc (Suc (Suc (Suc 0)))))))
          (Minus (Mult (Mult (Var 0) (Inverse (Var (Suc 0)))))))
(Var (Suc (Suc (Suc (Suc (Suc 0)))))))))))
          (Less (Mult (Power (Add (Var (Suc (Suc (Suc (Suc (Suc
0)))))))))) (Minus (Var (Suc (Suc (Suc (Suc 0)))))))) 2)
          (Inverse (Var (Suc (Suc (Suc 0)))))))
          (Mult (Add (Var (Suc (Suc (Suc 0)))))) (Minus (Var (Suc
(Suc 0)))))) (Add (Var (Suc 0)) (Minus (Var 0))))))))
          ([ae, ao, se, so, Interval' (Float 2 0) (Float 2 0), ve, vo, Interval' (Float 0 1)
(Float 0 1)]) (replicate 8 0))

```

lemma less-Suc-iff-disj: $i < \text{Suc } x \longleftrightarrow i = x \vee i < x$
by auto

lemma checker'-soundness-correctness:

```

assumes a ∈ {real-of-float al .. real-of-float au}
assumes b ∈ {real-of-float bl .. real-of-float bu}
assumes c ∈ {real-of-float cl .. real-of-float cu}
assumes d ∈ {real-of-float dl .. real-of-float du}
assumes e ∈ {real-of-float el .. real-of-float eu}
assumes f ∈ {real-of-float fl .. real-of-float fu}
assumes chk: checker' p (Interval' al au) (Interval' bl bu) (Interval' cl cu)

```

```

(Interval' dl du) (Interval' el eu) (Interval' fl fu)
  shows checker a b c d e f
  apply (rule checker-form)
  apply (rule approx-form-aux)
  apply (rule chk[unfolded checker'-def])
  using assms(1–6)
  unfolding bounded-by-def
proof (auto split: option.splits)
fix i x2
assume *: [Interval' cl cu, Interval' fl fu, Interval' al au, Interval' dl du,
           Interval' (Float 2 0) (Float 2 0), Interval' bl bu, Interval' el eu, Interval'
           0 0] ! i = Some x2
assume i < Suc (Suc (Suc (Suc (Suc (Suc 0))))))
then consider i = 0 | i = 1 | i = 2 | i = 3 | i = 4 | i = 5 | i = 6 | i = 7
  by linarith
thus [c, f, a, d, 2, b, e, 0] ! i ∈r x2
  apply cases using assms(1–6) *
  by (auto intro!: in-real-intervalI dest!: Interval'-eq-Some)
qed

lemma approximate-soundness-correctness:
assumes a ∈ {real-of-float al .. real-of-float au}
assumes b ∈ {real-of-float bl .. real-of-float bu}
assumes c ∈ {real-of-float cl .. real-of-float cu}
assumes d ∈ {real-of-float dl .. real-of-float du}
assumes e ∈ {real-of-float el .. real-of-float eu}
assumes f ∈ {real-of-float fl .. real-of-float fu}
assumes chk: checker' p (Interval' al au) (Interval' bl bu) (Interval' cl cu)
           (Interval' dl du) (Interval' el eu) (Interval' fl fu)
shows checker'-precond: check-precond a b c d e f
  and checker'-no-collision: safe-distance.no-collision c b a f e d {0..}
unfolding atomize-conj
apply (subst soundness-correctness[symmetric])
using checker'-soundness-correctness[OF assms]
by (auto simp: checker-def Let-def)

```

1.5.3 Symbolic Checker

```

definition symbolic-checker :: real ⇒ real ⇒ real ⇒ real ⇒ real ⇒ bool
where
symbolic-checker se ve ae so vo ao ≡
let e-stop = - ve / ae;
  o-stop = - vo / ao
in check-precond se ve ae so vo ao ∧
  (¬quadroot-in 0 (min e-stop o-stop) (1/2 * (ao - ae)) (vo - ve) (so - se) ∧
   ¬quadroot-in e-stop o-stop (1/2 * ao) vo (so - movement.p ae ve se e-stop)
  ∧
   ¬quadroot-in o-stop e-stop (1/2 * ae) ve (se - movement.p ao vo so o-stop))

```

```

theorem symbolic-soundness-correctness:
  symbolic-checker se ve ae so vo ao  $\longleftrightarrow$  check-precond se ve ae so vo ao  $\wedge$ 
safe-distance.no-collision ae ve se ao vo so {0..}
proof -
{
  assume c: check-precond se ve ae so vo ao
  then interpret safe-distance ae ve se ao vo so
    by (simp add: check-precond-safe-distance)
  have symbolic-checker se ve ae so vo ao = no-collision {0..}
    using c
    unfolding symbolic-checker symbolic-checker-def ego.s-t-stop other.s-t-stop
ego.p-max-def other.p-max-def
    by (auto simp: Let-def movement.t-stop-def)
}
then show ?thesis
  by (auto simp: symbolic-checker-def Let-def)
qed
end
end

```

2 Safe Distance with Reaction Time

```

theory Safe-Distance-Reaction
imports
  Safe-Distance
begin

```

2.1 Normal Safe Distance

```

locale safe-distance-normal = safe-distance +
  fixes δ :: real
  assumes pos-react: 0 < δ
begin

sublocale ego2: braking-movement ae ve (ego.q δ) ..
lemma ego2-s-init: ego2.s 0 = ego.q δ unfolding ego2.s-def by auto

definition τ :: real ⇒ real where
  τ t = t - δ

definition τ' :: real ⇒ real where
  τ' t = 1

lemma τ-continuous[continuous-intros]: continuous-on T τ
  unfolding τ-def by (auto intro: continuous-intros)

lemma isCont-τ[continuous-intros]: isCont τ x

```

```

using  $\tau$ -continuous[of UNIV] by (auto simp: continuous-on-eq-continuous-at)

lemma del-has-vector-derivative[derivative-intros]: ( $\tau$  has-vector-derivative  $\tau' t$ )  

(at  $t$  within  $u$ )
by (auto simp:  $\tau$ -def[abs-def]  $\tau'$ -def has-vector-derivative-def algebra-simps  

intro!: derivative-eq-intros)

lemma del-has-real-derivative[derivative-intros]: ( $\tau$  has-real-derivative  $\tau' t$ ) (at  $t$   

within  $u$ )
using del-has-vector-derivative
by (simp add:has-real-derivative-iff-has-vector-derivative)

lemma delay-image:  $\tau` \{\delta..\} = \{0..\}$ 
proof (rule subset-antisym, unfold image-def, unfold  $\tau$ -def)
show  $\{y. \exists x \in \{\delta..\}. y = x - \delta\} \subseteq \{0..\}$  by auto
next
show  $\{0..\} \subseteq \{y. \exists x \in \{\delta..\}. y = x - \delta\}$ 
proof (rule subsetI)
fix  $a$ 
assume ( $a::real$ )  $\in \{0..\}$ 
hence  $0 \leq a$  by simp
hence  $\exists x \in \{\delta..\}. a = x - \delta$  using bexI[where  $x = a + \delta$ ] by auto
thus  $a \in \{y. \exists x \in \{\delta..\}. y = x - \delta\}$  by auto
qed
qed

lemma s-delayed-has-real-derivative[derivative-intros]:
assumes  $\delta \leq t$ 
shows ((ego2.s  $\circ \tau$ ) has-field-derivative  $ego2.s'(t - \delta) * \tau' t$ ) (at  $t$  within  $\{\delta..\}$ )
proof (rule DERIV-image-chain)
from assms have  $0: 0 \leq t - \delta$  by simp
from ego2.t-stop-nonneg have  $1: v_e / a_e \leq 0$  unfolding ego2.t-stop-def by
simp
from ego2.decel have  $2: a_e \neq 0$  by simp
show (ego2.s has-real-derivative  $ego2.s'(t - \delta)$ ) (at  $(\tau t)$  within  $\tau` \{\delta..\}$ )
using ego2.s-has-real-derivative[OF 0 1 2] sym[OF delay-image]
unfolding  $\tau$ -def by simp
next
from del-has-real-derivative show ( $\tau$  has-real-derivative  $\tau' t$ ) (at  $t$  within  $\{\delta..\}$ )
by auto
qed

lemma s-delayed-has-real-derivative'[derivative-intros]:
assumes  $\delta \leq t$ 
shows ((ego2.s  $\circ \tau$ ) has-field-derivative  $(ego2.s' \circ \tau) t$ ) (at  $t$  within  $\{\delta..\}$ )
proof -
from s-delayed-has-real-derivative[OF assms] have
((ego2.s  $\circ \tau$ ) has-field-derivative  $ego2.s'(t - \delta) * \tau' t$ ) (at  $t$  within  $\{\delta..\}$ )
by auto

```

```

hence ((ego2.s ∘ τ) has-field-derivative ego2.s' (t - δ) * 1) (at t within {δ..})
using τ'-def[of t] by metis
hence ((ego2.s ∘ τ) has-field-derivative ego2.s' (t - δ)) (at t within {δ..})
by (simp add:algebra-simps)
thus ?thesis unfolding comp-def τ-def by auto
qed

lemma s-delayed-has-vector-derivative' [derivative-intros]:
assumes δ ≤ t
shows ((ego2.s ∘ τ) has-vector-derivative (ego2.s' ∘ τ) t) (at t within {δ..})
using s-delayed-has-real-derivative'[OF assms]
by (simp add:has-real-derivative-iff-has-vector-derivative)

definition u :: real ⇒ real where
u t = ( if t ≤ 0 then s_e
      else if t ≤ δ then ego.q t
      else (ego2.s ∘ τ) t)

lemma init-u: t ≤ 0 ==> u t = s_e unfolding u-def by auto

lemma u-delta: u δ = ego2.s 0
proof -
have u δ = ego.q δ using pos-react unfolding u-def by auto
also have ... = ego2.s 0 unfolding ego2.s-def by auto
finally show u δ = ego2.s 0 .
qed

lemma q-delta: ego.q δ = ego2.s 0 using u-delta pos-react unfolding u-def by
auto

definition u' :: real ⇒ real where
u' t = (if t ≤ δ then ego.q' t else ego2.s' (t - δ))

lemma u'-delta: u' δ = ego2.s' 0
proof -
have u' δ = ego.q' δ unfolding u'-def by auto
also have ... = v_e unfolding ego2.q'-def by simp
also have ... = ego2.p' 0 unfolding ego2.p'-def by simp
also have ... = ego2.s' 0 using ego2.t-stop-nonneg unfolding ego2.s'-def by
auto
finally show u' δ = ego.s' 0 .
qed

lemma q'-delta: ego.q' δ = ego2.s' 0 using u'-delta unfolding u'-def by auto

lemma u-has-real-derivative[derivative-intros]:
assumes nonneg-t: t ≥ 0
shows (u has-real-derivative u' t) (at t within {0..})
proof -

```

```

from pos-react have  $0 \leq \delta$  by simp

have temp:  $((\lambda t. \text{if } t \in \{0.. \delta\} \text{ then } \text{ego}.q t \text{ else } (\text{ego2}.s \circ \tau) t) \text{ has-real-derivative}$   

 $(\text{if } t \in \{0..\delta\} \text{ then } \text{ego}.q' t \text{ else } (\text{ego2}.s' \circ \tau) t))$  (at t within {0..}) (is (?f1  

has-real-derivative ?f2) (?net))
unfolding u-def[abs-def] u'-def
has-real-derivative-iff-has-vector-derivative
apply (rule has-vector-derivative-If-within-closures[where T = {δ..}])
using ⟨ $0 \leq \delta$  q-delta q'-delta ego.s-has-vector-derivative[OF assms] ego.decel  

ego.t-stop-nonneg
s-delayed-has-vector-derivative'[of t] τ-def
unfolding comp-def
by (auto simp: assms max-def insert-absorb
intro!: ego.q-has-vector-derivative)
show ?thesis
unfolding has-vector-derivative-def has-real-derivative-iff-has-vector-derivative
u'-def u-def[abs-def]
proof (rule has-derivative-transform[where f=(λt. if t ∈ {0..δ} then ego.q t  

else (ego2.s ∘ τ) t)])
from nonneg-t show t ∈ {0..} by auto
next
fix x
assume (x::real) ∈ {0..}
hence x ≤ δ ↔ x ∈ {0 .. δ} by simp
thus (if x ≤ 0 then se else if x ≤ δ then ego.q x else (ego2.s ∘ τ) x) =  

(if x ∈ {0..δ} then ego.q x else (ego2.s ∘ τ) x) using pos-react unfolding  

ego.q-def by auto
next
from temp have (?f1 has-vector-derivative ?f2) ?net
using has-real-derivative-iff-has-vector-derivative by auto
moreover with assms have t ∈ {0 .. δ} ↔ t ≤ δ by auto
ultimately show ((λt. if t ∈ {0..δ} then ego.q t else (ego2.s ∘ τ) t)  

has-derivative
 $(\lambda x. x *_R (\text{if } t \leq \delta \text{ then } \text{ego2}.q' t \text{ else } \text{ego2}.s' (t - \delta)))$  (at t within  

{0..}))
unfolding comp-def τ-def has-vector-derivative-def by auto
qed
qed

definition t-stop :: real where
t-stop = ego2.t-stop + δ

lemma t-stop-nonneg:  $0 \leq t\text{-stop}$ 
unfolding t-stop-def
using ego2.t-stop-nonneg pos-react
by auto

lemma t-stop-pos:  $0 < t\text{-stop}$ 
unfolding t-stop-def

```

```

using ego2.t-stop-nonneg pos-react
by auto

lemma t-stop-zero:
assumes t-stop ≤ x
assumes x ≤ δ
shows v_e = 0
using assms unfolding t-stop-def using ego2.t-stop-nonneg pos-react ego2.t-stop-zero
by auto

lemma u'-stop-zero: u' t-stop = 0
unfolding u'-def t-stop-def ego2.q'-def ego2.s'-def
using ego2.t-stop-nonneg ego2.p'-stop-zero decelerate-ego ego2.t-stop-zero by
auto

definition u-max :: real where
u-max = u (ego2.t-stop + δ)

lemma u-max-eq: u-max = ego.q δ - v_e^2 / a_e / 2
proof (cases ego2.t-stop = 0)
assume ego2.t-stop = 0
hence v_e = 0 using ego2.t-stop-zero by simp
with ⟨ego2.t-stop = 0⟩ show u-max = ego.q δ - v_e^2 / a_e / 2 unfolding
u-max-def u-def using pos-react by auto
next
assume ego2.t-stop ≠ 0
hence u-max = (ego2.s ∘ τ) (ego2.t-stop + δ)
unfolding u-max-def u-def using ego2.t-stop-nonneg pos-react by auto
moreover have ... = ego2.s ego2.t-stop unfolding comp-def τ-def by auto
moreover have ... = ego2.p-max
unfolding ego2.s-def ego2.p-max-def using ⟨ego2.t-stop ≠ 0⟩ ego2.t-stop-nonneg
by auto
moreover have ... = ego.q δ - v_e^2 / a_e / 2 using ego2.p-max-eq .
ultimately show ?thesis by auto
qed

lemma u-mono:
assumes x ≤ y y ≤ t-stop
shows u x ≤ u y
proof -
have y ≤ 0 ∨ (0 < y ∧ y ≤ δ) ∨ δ < y by auto

moreover
{ assume y ≤ 0
with assms have x ≤ 0 by auto
with ⟨y ≤ 0⟩ have u x ≤ u y unfolding u-def by auto }

moreover
{ assume 0 < y ∧ y ≤ δ

```

```

with assms have  $x \leq \delta$  by auto
hence  $u x \leq u y$ 
proof (cases  $x \leq 0$ )
  assume  $x \leq 0$ 
  with  $\langle x \leq \delta \rangle$  and  $\langle 0 < y \wedge y \leq \delta \rangle$  show  $u x \leq u y$  unfolding u-def using
  ego.q-min by auto
  next
    assume  $\neg x \leq 0$ 
    with  $\langle 0 < y \wedge y \leq \delta \rangle$  and assms show  $u x \leq u y$ 
      unfolding u-def using ego.q-mono by auto
  qed }

moreover
{ assume  $\delta < y$ 
  have  $u x \leq u y$ 
  proof (cases  $\delta < x$ )
    assume  $\delta < x$ 
    with pos-react have  $\neg x \leq 0$  by auto
    moreover from  $\langle \delta < y \rangle$  and pos-react have  $\neg y \leq 0$  by auto
    ultimately show  $u x \leq u y$  unfolding u-def comp-def
      using assms ego2.s-mono[of  $x - \delta$   $y - \delta$ ]  $\langle \delta < y \rangle$   $\langle \delta < x \rangle$  by (auto
      simp:τ-def)
    next
      assume  $\neg \delta < x$ 
      hence  $x \leq \delta$  by simp
      hence  $u x \leq \text{ego}.q \delta$  unfolding u-def using pos-react nonneg-vel-ego
        by (auto simp add:ego.q-def mult-left-mono)
      also have ... = ego2.s ( $\tau \delta$ ) unfolding ego2.s-def unfolding τ-def by auto
      also have ... ≤ ego2.s ( $\tau y$ ) unfolding τ-def using  $\langle \delta < y \rangle$  by (auto simp
      add:ego2.s-mono)
      also have ... =  $u y$  unfolding u-def using  $\langle \delta < y \rangle$  pos-react by auto
      ultimately show  $u x \leq u y$  by auto
    qed }

ultimately show  $u x \leq u y$  by auto
qed

lemma u-antimono:  $x \leq y \implies t\text{-stop} \leq x \implies u y \leq u x$ 
proof -
  assume 1:  $x \leq y$ 
  assume 2:  $t\text{-stop} \leq x$ 
  hence  $\delta \leq x$  unfolding τ-def t-stop-def using pos-react ego2.t-stop-nonneg by
  auto
  with 1 have  $\delta \leq y$  by auto
  from 1 and 2 have 3:  $t\text{-stop} \leq y$  by auto
  show  $u y \leq u x$ 
  proof (cases  $x \neq \delta \wedge y \neq \delta$ )
    assume  $x \neq \delta \wedge y \neq \delta$ 
    hence  $x \neq \delta$  and  $y \neq \delta$  by auto

```

```

have  $u y \leq (\text{ego2}.s \circ \tau) y$  unfolding  $u\text{-def}$  using  $\langle \delta \leq y \rangle \langle y \neq \delta \rangle$  pos-react
by auto
also have ...  $\leq (\text{ego2}.s \circ \tau) x$  unfolding comp-def
proof (intro ego2.s-antimono)
show  $\tau x \leq \tau y$  unfolding  $\tau\text{-def}$  using  $\langle x \leq y \rangle$  by auto
next
show  $\text{ego2}.t\text{-stop} \leq \tau x$  unfolding  $\tau\text{-def}$  using  $\langle t\text{-stop} \leq x \rangle$  by (auto simp:
t-stop-def)
qed
also have ...  $\leq u x$  unfolding  $u\text{-def}$  using  $\langle \delta \leq x \rangle \langle x \neq \delta \rangle$  pos-react by auto
ultimately show  $u y \leq u x$  by auto
next
assume  $\neg (x \neq \delta \wedge y \neq \delta)$ 
have  $x \neq \delta \longrightarrow y \neq \delta$ 
proof (rule impI; erule contrapos-pp[where  $Q = \neg x = \delta$ ])
assume  $\neg y \neq \delta$ 
hence  $y = \delta$  by simp
with  $\langle t\text{-stop} \leq y \rangle$  have  $\text{ego2}.t\text{-stop} = 0$  unfolding t-stop-def
using ego2.t-stop-nonneg by auto
with  $\langle t\text{-stop} \leq x \rangle$  have  $x = \delta$  unfolding t-stop-def using  $\langle x \leq y \rangle \langle y = \delta \rangle$ 
by auto
thus  $\neg x \neq \delta$  by auto
qed
with  $\neg (x \neq \delta \wedge y \neq \delta)$  have  $(x = \delta \wedge y = \delta) \vee (x = \delta)$  by auto

moreover
{ assume  $x = \delta \wedge y = \delta$ 
hence  $x = \delta$  and  $y = \delta$  by auto
hence  $u y \leq \text{ego}.q \delta$  unfolding  $u\text{-def}$  using pos-react by auto
also have ...  $\leq u x$  unfolding  $u\text{-def}$  using  $\langle x = \delta \rangle$  pos-react by auto
ultimately have  $u y \leq u x$  by auto }

moreover
{ assume  $x = \delta$ 
hence  $\text{ego2}.t\text{-stop} = 0$  using  $\langle t\text{-stop} \leq x \rangle$  ego2.t-stop-nonneg by (auto
simp:t-stop-def)
hence  $v_e = 0$  by (rule ego2.t-stop-zero)
hence  $u y \leq \text{ego}.q \delta$ 
using pos-react  $\langle x = \delta \rangle \langle x \leq y \rangle \langle v_e = 0 \rangle$ 
unfolding  $u\text{-def}$  comp-def  $\tau\text{-def}$  ego2.s-def ego2.p-def ego2.p-max-def
ego2.t-stop-def
by auto
also have ...  $\leq u x$  using  $\langle x = \delta \rangle$  pos-react unfolding  $u\text{-def}$  by auto
ultimately have  $u y \leq u x$  by auto }

ultimately show ?thesis by auto
qed
qed

```

```

lemma u-max: u x ≤ u-max
  unfolding u-max-def using t-stop-def
  by (cases x ≤ t-stop) (auto intro: u-mono u-antimono)

lemma u-eq-u-stop: NO-MATCH t-stop x ==> x ≥ t-stop ==> u x = u-max
proof -
  assume t-stop ≤ x
  with t-stop-pos have 0 < x by auto
  from ‹t-stop ≤ x› have δ ≤ x unfolding t-stop-def using ego2.t-stop-nonneg
  by auto
  show u x = u-max
  proof (cases x ≤ δ)
    assume x ≤ δ
    with ‹t-stop ≤ x› have v_e = 0 by (rule t-stop-zero)
    also have x = δ using ‹x ≤ δ› and ‹δ ≤ x› by auto
    ultimately have u x = ego.q δ unfolding u-def using pos-react by auto
    also have ... = u-max unfolding u-max-eq using ‹v_e = 0› by auto
    ultimately show u x = u-max by simp
  next
    assume ¬ x ≤ δ
    hence δ < x by auto
    hence u x = (ego2.s ∘ τ) x unfolding u-def using pos-react by auto
    also have ... = ego2.s ego2.t-stop
      proof (unfold comp-def; unfold τ-def; intro order.antisym)
        have x - δ ≥ ego2.t-stop using ‹t-stop ≤ x› unfolding t-stop-def by auto
        thus ego2.s (x - δ) ≤ ego2.s ego2.t-stop by (rule ego2.s-antimono) simp
      next
        have x - δ ≥ ego2.t-stop using ‹t-stop ≤ x› unfolding t-stop-def by auto
        thus ego2.s ego2.t-stop ≤ ego2.s (x - δ) using ego2.t-stop-nonneg by (rule
          ego2.s-mono)
      qed
      also have ... = u-max unfolding u-max-eq ego2.s-t-stop ego2.p-max-eq by
      auto
      ultimately show u x = u-max by auto
    qed
  qed

lemma at-least-delta:
  assumes x ≤ δ
  assumes t-stop ≤ x
  shows ego.q x = ego2.s (x - δ)
  using assms ego2.t-stop-nonneg
  unfolding t-stop-def ego2.s-def less-eq-real-def by auto

lemma continuous-on-u[continuous-intros]: continuous-on T u
  unfolding u-def[abs-def]
  using t-stop-nonneg pos-react at-least-delta
  proof (intro continuous-on-subset[where t=T and s = {..0} ∪ ({0..δ} ∪ ({δ .. t-stop} ∪ {t-stop ..}))]) continuous-on-If continuous-intros)

```

```

fix x
assume  $\neg x \leq \delta$ 
assume  $x \in \{0..\delta\}$ 
hence  $0 \leq x$  and  $x \leq \delta$  by auto
thus  $ego.q x = (ego2.s \circ \tau) x$ 
    unfolding comp-def  $\tau$ -def ego2.s-def
    using  $\neg x \leq \delta$  by auto
next
fix x
assume  $x \in \{\delta..t\text{-stop}\} \cup \{t\text{-stop}..\}$ 
hence  $\delta \leq x$  unfolding t-stop-def using pos-react ego.t-stop-nonneg by auto
also assume  $x \leq \delta$ 
ultimately have  $x = \delta$  by auto
thus  $ego.q x = (ego2.s \circ \tau) x$  unfolding comp-def  $\tau$ -def ego2.s-def by auto
next
fix t::real
assume  $t \in \{..0\}$ 
hence  $t \leq 0$  by auto
also assume  $\neg t \leq 0$ 
ultimately have  $t = 0$  by auto
hence  $s_e = ego.q t$  unfolding ego.q-def by auto
with pos-react  $\langle t = 0 \rangle$  show  $s_e = (\text{if } t \leq \delta \text{ then } ego.q t \text{ else } (ego2.s \circ \tau) t)$  by
auto
next
fix t::real
assume  $t \in \{0..\delta\} \cup (\{\delta..t\text{-stop}\} \cup \{t\text{-stop}..\})$ 
hence  $0 \leq t$  using pos-react ego2.t-stop-nonneg by (auto simp: t-stop-def)
also assume  $t \leq 0$ 
ultimately have  $t = 0$  by auto
hence  $s_e = (\text{if } t \leq \delta \text{ then } ego.q t \text{ else } (ego2.s \circ \tau) t)$  using pos-react ego.init-q
by auto
thus  $s_e = (\text{if } t \leq \delta \text{ then } ego.q t \text{ else } (ego2.s \circ \tau) t)$  by auto
next
show  $T \subseteq \{..0\} \cup (\{0..\delta\} \cup (\{\delta..t\text{-stop}\} \cup \{t\text{-stop}..\}))$  by auto
qed

```

lemma $isCont-u[\text{continuous-intros}]$: $isCont u x$
using continuous-on-u[of UNIV]
by (auto simp:continuous-on-eq-continuous-at)

definition collision-react :: real set \Rightarrow bool **where**
 $\text{collision-react time-set} \equiv (\exists t \in \text{time-set}. u t = \text{other.s } t)$

abbreviation no-collision-react :: real set \Rightarrow bool **where**
 $\text{no-collision-react time-set} \equiv \neg \text{collision-react time-set}$

lemma no-collision-reactI:
assumes $\bigwedge t. t \in S \implies u t \neq \text{other.s } t$
shows no-collision-react S

```

using assms
unfolding collision-react-def
by blast

lemma no-collision-union:
assumes no-collision-react S
assumes no-collision-react T
shows no-collision-react (S ∪ T)
using assms
unfolding collision-react-def
by auto

lemma collision-trim-subset:
assumes collision-react S
assumes no-collision-react T
assumes T ⊆ S
shows collision-react (S − T)
using assms
unfolding collision-react-def by auto

theorem cond-1r : u-max < so  $\implies$  no-collision-react {0..}
proof (rule no-collision-reactI, simp)
  fix t :: real
  assume 0 ≤ t
  have u t ≤ u-max by (rule u-max)
  also assume ... < so
  also have ... = other.s 0
    by (simp add: other.init-s)
  also have ... ≤ other.s t
    using ‹0 ≤ t› hyps
    by (intro other.s-mono) auto
  finally show u t ≠ other.s t
    by simp
qed

definition safe-distance-1r :: real where
  safe-distance-1r = ve * δ − ve2 / ae / 2

lemma sd-1r-eq: (so − se > safe-distance-1r) = (u-max < so)
proof −
  have (so − se > safe-distance-1r) = (so − se > ve * δ − ve2 / ae / 2) unfolding
  safe-distance-1r-def by auto
  moreover have ... = (se + ve * δ − ve2 / ae / 2 < so) by auto
  ultimately show ?thesis using u-max-eq ego.q-def by auto
qed

lemma sd-1r-correct:
assumes so − se > safe-distance-1r
shows no-collision-react {0..}

```

```

proof -
  from assms have u-max < so using sd-1r-eq by auto
  thus ?thesis by (rule cond-1r)
qed

lemma u-other-strict-intv:
  assumes u t > other.s t
  shows collision-react {0..<t}
proof cases
  assume 0 ≤ t
  with assms in-front
  have ∃x≥0. x ≤ t ∧ other.s x = u x = 0
  by (intro IVT2) (auto simp: init-u other.init-s continuous-diff isCont-u other.isCont-s)
  then show ?thesis
    using assms
    by (auto simp add: algebra-simps collision-react-def Bex-def order.order-iff-strict)
qed(insert assms hyps, auto simp: collision-react-def init-u other.init-s)

lemma collision-react-subset: collision-react s ⇒ s ⊆ t ⇒ collision-react t
  by (auto simp: collision-react-def)

lemma u-other-intv:
  assumes u t ≥ other.s t
  shows collision-react {0 .. t}
proof cases
  assume u t > other.s t
  from u-other-strict-intv[OF this]
  show ?thesis
    by (rule collision-react-subset) auto
qed(insert hyps assms; cases t ≥ 0; force simp: collision-react-def init-u other.init-s)

theorem cond-2r:
  assumes u-max ≥ other.s-stop
  shows collision-react {0 ..}
  using assms
  apply(intro collision-react-subset[where t={0..} and s={0 .. max t-stop other.t-stop}])
  apply(intro u-other-intv[where t = max t-stop other.t-stop])
  apply(auto simp: u-eq-u-stop other.s-eq-s-stop)
  done

definition ego-other2 :: real ⇒ real where
  ego-other2 t = other.s t - u t

lemma continuous-on-ego-other2[continuous-intros]: continuous-on T ego-other2
  unfolding ego-other2-def[abs-def]
  by (intro continuous-intros)

lemma isCont-ego-other2[continuous-intros]: isCont ego-other2 x
  using continuous-on-ego-other2[of UNIV]

```

```

by (auto simp: continuous-on-eq-continuous-at)

definition ego-other2' :: real ⇒ real where
  ego-other2' t = other.s' t - u' t

lemma ego-other2-has-real-derivative[derivative-intros]:
  assumes 0 ≤ t
  shows (ego-other2 has-real-derivative ego-other2' t) (at t within {0..})
  using assms other.t-stop-nonneg decelerate-other
  unfolding other.t-stop-def
  by (auto simp: ego-other2-def[abs-def] ego-other2'-def algebra-simps
      intro!: derivative-eq-intros)

theorem cond-3r-1:
  assumes u δ ≥ other.s δ
  shows collision-react {0 .. δ}
  proof (unfold collision-react-def)
    have 1: ∃ t≥0. t ≤ δ ∧ ego-other2 t = 0
    proof (intro IVT2)
      show ego-other2 δ ≤ 0 unfolding ego-other2-def using assms by auto
    next
      show 0 ≤ ego-other2 0 unfolding ego-other2-def
        using other.init-s[of 0] init-u[of 0] in-front by auto
    next
      show 0 ≤ δ using pos-react by auto
    next
      show ∀ t. 0 ≤ t ∧ t ≤ δ → isCont ego-other2 t
        using isCont-ego-other2 by auto
    qed
    then obtain t where 0 ≤ t ∧ t ≤ δ ∧ ego-other2 t = 0 by auto
    hence t ∈ {0 .. δ} and u t = other.s t unfolding ego-other2-def by auto
    thus ∃ t∈{0..δ}. u t = other.s t by (intro bexI)
  qed

definition distance0 :: real where
  distance0 = v_e * δ - v_o * δ - a_o * δ² / 2

definition distance0-2 :: real where
  distance0-2 = v_e * δ + 1 / 2 * v_o² / a_o

theorem cond-3r-1':
  assumes s_o - s_e ≤ distance0
  assumes δ ≤ other.t-stop
  shows collision-react {0 .. δ}
  proof -
    from assms have u δ ≥ other.s δ unfolding distance0-def other.s-def
      other.p-def u-def ego.q-def using pos-react by auto
    thus ?thesis using cond-3r-1 by auto
  qed

```

```

theorem distance0-2-eq:
  assumes  $\delta > \text{other.t-stop}$ 
  shows  $(u \delta < \text{other.s } \delta) = (s_o - s_e > \text{distance0-2})$ 
proof -
  from assms have  $(u \delta < \text{other.s } \delta) = (\text{ego.q } \delta < \text{other.p-max})$ 
  using u-def other.s-def pos-react by auto
  also have ... =  $(s_e + v_e * \delta < s_o + v_o * (-v_o / a_o) + 1 / 2 * a_o * (-v_o / a_o)^2)$ 
  using ego.q-def other.p-max-def other.p-def other.t-stop-def by auto
  also have ... =  $(v_e * \delta - v_o * (-v_o / a_o) - 1 / 2 * a_o * (-v_o / a_o)^2 < s_o - s_e)$  by linarith
  also have ... =  $(v_e * \delta + v_o^2 / a_o - 1 / 2 * v_o^2 / a_o < s_o - s_e)$ 
  using other.p-def other.p-max-def other.p-max-eq other.t-stop-def by auto
  also have ... =  $(v_e * \delta + 1 / 2 * v_o^2 / a_o < s_o - s_e)$  by linarith
  thus ?thesis using distance0-2-def by (simp add: calculation)
qed

theorem cond-3r-1'-2:
  assumes  $s_o - s_e \leq \text{distance0-2}$ 
  assumes  $\delta > \text{other.t-stop}$ 
  shows collision-react {0 .. δ}
proof -
  from assms distance0-2-eq have  $u \delta \geq \text{other.s } \delta$  unfolding distance0-def other.s-def
    other.p-def u-def ego.q-def using pos-react by auto
  thus ?thesis using cond-3r-1 by auto
qed

definition safe-distance-3r :: real where
  safe-distance-3r =  $v_e * \delta - v_e^2 / 2 / a_e - v_o * \delta - 1/2 * a_o * \delta^2$ 

lemma distance0-at-most-sd3r:
   $\text{distance0} \leq \text{safe-distance-3r}$ 
  unfolding distance0-def safe-distance-3r-def using nonneg-vel-ego decelerate-ego
  by (auto simp add:field-simps)

definition safe-distance-4r :: real where
  safe-distance-4r =  $(v_o + a_o * \delta - v_e)^2 / 2 / (a_o - a_e) - v_o * \delta - 1/2 * a_o * \delta^2 + v_e * \delta$ 

lemma distance0-at-most-sd4r:
  assumes  $a_o > a_e$ 
  shows  $\text{distance0} \leq \text{safe-distance-4r}$ 
proof -
  from assms have  $a_o \geq a_e$  by auto
  have  $0 \leq (v_o + a_o * \delta - v_e)^2 / (2 * a_o - 2 * a_e)$ 
  by (rule divide-nonneg-nonneg) (auto simp add:assms ‹a_e ≤ a_o›)
  thus ?thesis unfolding distance0-def safe-distance-4r-def
  by auto

```

qed

definition *safe-distance-2r* :: real **where**

$$\text{safe-distance-2r} = v_e * \delta - v_e^2 / 2 / a_e + v_o^2 / 2 / a_o$$

lemma *vo-start-geq-ve*:

assumes $\delta \leq \text{other.t-stop}$

assumes $\text{other.s}' \delta \geq v_e$

shows $u \delta < \text{other.s} \delta$

proof –

from *assms* have $v_e \leq v_o + a_o * \delta$ unfolding *other.s'-def other.p'-def* by *auto*

with *mult-right-mono*[*OF this, of δ*] have $v_e * \delta \leq v_o * \delta + a_o * \delta^2$ (**is** $?l0 \leq ?r0$)

using *pos-react* by (auto *simp add:field-simps power-def*)

hence $s_e + ?l0 \leq s_e + ?r0$ by *auto*

also have ... $< s_o + ?r0$ using *in-front* by *auto*

also have ... $< s_o + v_o * \delta + a_o * \delta^2 / 2$ using *decelerate-other pos-react* by *auto*

finally show *?thesis* using *pos-react assms(1)*

unfolding *u-def ego.q-def other.s-def other.t-stop-def other.p-def* by *auto*
qed

theorem *so-star-stop-leq-se-stop*:

assumes $\delta \leq \text{other.t-stop}$

assumes $\text{other.s}' \delta < v_e$

assumes $\neg (a_o > a_e \wedge \text{other.s}' \delta < v_e \wedge v_e - a_e / a_o * \text{other.s}' \delta < 0)$

shows $0 \leq -v_e^2 / a_e / 2 + (v_o + a_o * \delta)^2 / a_o / 2$

proof –

consider $v_e - a_e / a_o * \text{other.s}' \delta \geq 0 \mid \neg (v_e - a_e / a_o * \text{other.s}' \delta \geq 0)$ by *auto*

thus *?thesis*

proof (*cases*)

case 1

hence $v_e - a_e / a_o * (v_o + a_o * \delta) \geq 0$ unfolding *other.s'-def other.p'-def* by (auto *simp add:assms(1)*)

hence $v_e - a_e / a_o * v_o - a_e * \delta \geq 0$ (**is** $?l0 \geq 0$) using *decelerate-other* by (auto *simp add:field-simps*)

hence $?l0 / a_e \leq 0$ using *divide-right-mono-neg*[*OF <?l0 ≥ 0*] *decelerate-ego* by *auto*

hence $0 \geq v_e / a_e - v_o / a_o - \delta$ using *decelerate-ego* by (auto *simp add:field-simps*)

hence $*: -v_e / a_e \geq - (v_o + a_o * \delta) / a_o$ using *decelerate-other* by (auto *simp add:field-simps*)

from *assms* have $**: v_o + a_o * \delta \leq v_e$ unfolding *other.s'-def other.p'-def* by *auto*

have *vo-star-nneg*: $v_o + a_o * \delta \geq 0$

proof –

from *assms(1)* have $-v_o \leq a_o * \delta$ unfolding *other.t-stop-def* using

```

decelerate-other
  by (auto simp add:field-simps)
  thus ?thesis by auto
qed
from mult-mono[ $OF * ** - \langle 0 \leq v_o + a_o * \delta \rangle$ ]
have  $- (v_o + a_o * \delta) / a_o * (v_o + a_o * \delta) \leq - v_e / a_e * v_e$  using nonneg-vel-ego
decelerate-ego
  by (auto simp add:field-simps)
  hence  $- (v_o + a_o * \delta)^2 / a_o \leq - v_e^2 / a_e$  by (auto simp add: field-simps power-def)
  thus ?thesis by (auto simp add:field-simps)
next
case 2
with assms have  $a_o \leq a_e$  by auto
from assms(2) have  $(v_o + a_o * \delta) \leq v_e$  unfolding other.s'-def using assms
unfolding other.p'-def
  by auto
have vo-star-nneg:  $v_o + a_o * \delta \geq 0$ 
proof -
  from assms(1) have  $- v_o \leq a_o * \delta$  unfolding other.t-stop-def using
decelerate-other
  by (auto simp add:field-simps)
  thus ?thesis by auto
qed
with mult-mono[ $OF \langle v_o + a_o * \delta \leq v_e \rangle \langle v_o + a_o * \delta \leq v_e \rangle$ ] have *:  $(v_o + a_o * \delta)^2 \leq v_e^2$ 
  using nonneg-vel-ego by (auto simp add:power-def)
from  $\langle a_o \leq a_e \rangle$  have  $- 1 / a_o \leq - 1 / a_e$  using decelerate-ego decelerate-other
  by (auto simp add:field-simps)
from mult-mono[ $OF * this$ ] have  $(v_o + a_o * \delta)^2 * (- 1 / a_o) \leq v_e^2 * (- 1 / a_e)$ 
  using nonneg-vel-ego decelerate-other by (auto simp add:field-simps)
then show ?thesis by auto
qed
qed

```

```

theorem distance0-at-most-distance2r:
assumes  $\delta \leq other.t-stop$ 
assumes  $other.s' \delta < v_e$ 
assumes  $\neg (a_o > a_e \wedge other.s' \delta < v_e \wedge v_e - a_e / a_o * other.s' \delta < 0)$ 
shows  $distance0 \leq safe-distance-2r$ 
proof -
  from so-star-stop-leq-se-stop[ $OF assms$ ] have  $0 \leq - v_e^2 / a_e / 2 + (v_o + a_o * \delta)^2 / a_o / 2$  (is  $0 \leq ?term$ )
    by auto
  have  $safe-distance-2r = v_e * \delta - v_e^2 / 2 / a_e + v_o^2 / 2 / a_o$  unfolding
safe-distance-2r-def by auto
  also have ... =  $v_e * \delta - v_e^2 / 2 / a_e + (v_o + a_o * \delta)^2 / 2 / a_o - v_o * \delta - a_o * \delta^2 / 2$ 

```

```

using decelerate-other by (auto simp add:field-simps power-def)
also have ... =  $v_e * \delta - v_o * \delta - a_o * \delta^2 / 2 + ?term$  (is - = ?left + ?term)
  by (auto simp add:field-simps)
finally have safe-distance-2r = distance0 + ?term unfolding distance0-def by
auto
  with  $\langle 0 \leq ?term \rangle$  show distance0  $\leq$  safe-distance-2r by auto
qed

theorem dist0-sd2r-1:
  assumes  $\delta \leq other.t-stop$ 
  assumes  $\neg (a_o > a_e \wedge other.s' \delta < v_e \wedge v_e - a_e / a_o * other.s' \delta < 0)$ 
  assumes  $s_o - s_e > safe-distance-2r$ 
  shows  $s_o - s_e > distance0$ 
proof (cases other.s'  $\delta \geq v_e$ )
  assume  $v_e \leq other.s' \delta$ 
  from vo-start-geq-ve[OF assms(1) this] have u  $\delta < other.s \delta$  by auto
  thus ?thesis unfolding distance0-def u-def using pos-react assms(1) unfolding
ego.q-def
    other.s-def other.p-def by auto
next
  assume  $\neg v_e \leq other.s' \delta$ 
  hence  $v_e > other.s' \delta$  by auto
  from distance0-at-most-distance2r[OF assms(1) this assms(2)] have distance0
 $\leq$  safe-distance-2r
    by auto
  with assms(3) show ?thesis by auto
qed

theorem sd2r-eq:
  assumes  $\delta > other.t-stop$ 
  shows  $(u\text{-max} < other.s \delta) = (s_o - s_e > safe-distance-2r)$ 
proof -
  from assms have  $(u\text{-max} < other.s \delta) = (ego2.s (-v_e / a_e) < other.p\text{-max})$ 
  using u-max-def ego2.t-stop-def u-def other.s-def  $\tau\text{-def}$  pos-react ego2.p-max-eq
ego2.s-t-stop u-max-eq by auto
  also have ... =  $(s_o + v_e * \delta + v_e * (-v_e / a_e) + 1 / 2 * a_e * (-v_e / a_e)^2 <$ 
 $s_o + v_o * (-v_o / a_o) + 1 / 2 * a_o * (-v_o / a_o)^2)$ 
  using ego2.s-def ego2.p-def ego.q-def other.p-max-def other.p-def other.t-stop-def
ego2.p-max-def ego2.s-t-stop ego2.t-stop-def by auto
  also have ... =  $(v_e * \delta + v_e * (-v_e / a_e) + 1 / 2 * a_e * (-v_e / a_e)^2 - v_o *$ 
 $(-v_o / a_o) - 1 / 2 * a_o * (-v_o / a_o)^2 < s_o - s_e)$  by linarith
  also have ... =  $(v_e * \delta - v_e^2 / a_e + 1 / 2 * v_e^2 / a_e + v_o^2 / a_o - 1 / 2 * v_o^2$ 
 $/ a_o < s_o - s_e)$ 
  using ego2.p-def ego2.p-max-def ego2.p-max-eq ego2.t-stop-def other.p-def other.p-max-def
other.p-max-eq other.t-stop-def by auto
  also have ... =  $(v_e * \delta - v_e^2 / 2 / a_e + v_o^2 / 2 / a_o < s_o - s_e)$  by linarith
  thus ?thesis using distance0-2-def by (simp add: calculation safe-distance-2r-def)
qed

```

```

theorem dist0-sd2r-2:
  assumes δ > - vo / ao
  assumes so - se > safe-distance-2r
  shows so - se > distance0-2
proof -
  have - ve2 / 2 / ae ≥ 0 using zero-le-power2 hyps(3) divide-nonneg-neg by
  (auto simp add:field-simps)
  hence ve * δ - ve2 / 2 / ae + vo2 / 2 / ao ≥ ve * δ + vo2 / 2 / ao by simp
  hence safe-distance-2r ≥ distance0-2 using safe-distance-2r-def distance0-2-def
  by auto
  thus ?thesis using assms(2) by linarith
qed
end

```

2.2 Safe Distance Delta

```

locale safe-distance-no-collision-delta = safe-distance-normal +
  assumes no-collision-delta: u δ < other.s δ
begin

sublocale delayed-safe-distance: safe-distance ae ve ego.q δ ao other.s' δ other.s δ
proof (unfold-locales)
  from nonneg-vel-ego show 0 ≤ ve by auto
next
  from nonneg-vel-other show 0 ≤ other.s' δ unfolding other.s'-def other.p'-def
  other.t-stop-def
    using decelerate-other by (auto simp add: field-split-simps)
next
  from decelerate-ego show ae < 0 by auto
next
  from decelerate-other show ao < 0 by auto
next
  from no-collision-delta show ego.q δ < other.s δ unfolding u-def using
  pos-react by auto
qed

lemma no-collision-react-initially-strict:
  assumes so ≤ u-max
  assumes u-max < other.s-stop
  shows no-collision-react {0 <..< δ}
proof (rule no-collision-reactI)
  fix t::real
  assume t ∈ {0 <..< δ}
  show u t ≠ other.s t
  proof (rule ccontr)
    assume ¬ u t ≠ other.s t
    hence ego-other2 t = 0 unfolding ego-other2-def by auto
    from ‹t ∈ {0 <..< δ}› have ego-other2 t = other.s t - ego.q t
      unfolding ego-other2-def u-def using ego.init-q by auto
  
```

```

have  $\delta \leq other.t\text{-stop} \vee other.t\text{-stop} < \delta$  by auto

moreover
{ assume le-t-stop:  $\delta \leq other.t\text{-stop}$ 
  with ⟨ego-other2 t = other.s t - ego.q t⟩ have ego-other2 t = other.p t - ego.q t
    unfolding other.s-def using ⟨t ∈ {0 <..< δ}⟩ by auto
    with ⟨ego-other2 t = 0⟩ have other.p t - ego.q t = 0 by auto
    hence eq:  $(s_o - s_e) + (v_o - v_e) * t + (1/2 * a_o) * t^2 = 0$ 
      unfolding other.p-def ego.q-def by (auto simp: algebra-simps)
      define p where p ≡ λx.  $(1/2 * a_o) * x^2 + (v_o - v_e) * x + (s_o - s_e)$ 
      have 0 < 1/2 * a_o
      proof (intro p-convex[where p=p and b=v_o - v_e and c=s_o - s_e])
        show 0 < t using ⟨t ∈ {0 <..< δ}⟩ by auto
      next
        show t < δ using ⟨t ∈ {0 <..< δ}⟩ by auto
      next
        show p t < p 0 unfolding p-def using eq in-front by (auto simp: algebra-simps)
      next
        from eq have p t = 0 unfolding p-def by auto
        also have ... < p δ using no-collision-delta pos-react le-t-stop
          unfolding p-def u-def other.s-def ego.q-def other.p-def by (auto simp: algebra-simps)
          finally have p t < p δ by simp
          thus p t ≤ p δ by auto
        next
          show p = ( $\lambda x. 1 / 2 * a_o * x^2 + (v_o - v_e) * x + (s_o - s_e)$ ) unfolding p-def
            by (rule refl)
        qed
        hence 0 < a_o by auto
        with decelerate-other have False by simp }

moreover
{ assume gt-t-stop:  $\delta > other.t\text{-stop}$ 
  have t-lt-t-stop:  $t < other.t\text{-stop}$ 
  proof (rule ccontr)
    assume ¬ t < other.t-stop
    hence other.t-stop ≤ t by simp
    from ⟨ego-other2 t = 0⟩ have ego.q t = other.p-max
      unfolding ego-other2-def u-def other.s-def comp-def τ-def other.p-max-def
      using ⟨t ∈ {0 <..< δ}⟩ ⟨other.t-stop ≤ t⟩ gt-t-stop by (auto split:if-splits)
    have ego.q t = u t unfolding u-def using ⟨t ∈ {0 <..< δ}⟩ by auto
    also have ... ≤ u-max using u-max by auto
    also have ... < other.p-max using assms(2) other.s-t-stop by auto
    finally have ego.q t < other.p-max by auto
    with ⟨ego.q t = other.p-max⟩ show False by auto
  qed
}

```

```

with ⟨ego-other2 t = other.s t − ego.q t⟩ have ego-other2 t = other.p t −
ego.q t
  unfolding other.s-def using ⟨t ∈ {0 <..< δ}⟩ by auto
  with ⟨ego-other2 t = 0⟩ have other.p t − ego.q t = 0 by auto
  hence eq: (so − se) + (vo − ve) * t + (1/2 * ao) * t² = 0
    unfolding other.p-def ego.q-def by (auto simp: algebra-simps)
    define p where p ≡ λx. (1/2 * ao) * x² + (vo − ve) * x + (so − se)
    have 0 < 1/2 * ao
  proof (intro p-convex[where p=p and b=vo − ve and c=so − se])
    show 0 < t using ⟨t ∈ {0 <..< δ}⟩ by auto
  next
    show t < other.t-stop using t-lt-t-stop by auto
  next
    show p t < p 0 unfolding p-def using eq in-front by (auto simp:
algebra-simps)
  next
    from eq have zero: p t = 0 unfolding p-def by auto
    have eq: p other.t-stop = ego-other2 other.t-stop
      unfolding ego-other2-def other.s-t-stop u-def ego.q-def
        other.s-def other.p-def p-def
      using ⟨δ > other.t-stop⟩ other.t-stop-nonneg other.t-stop-def
        by (auto simp: diff-divide-distrib left-diff-distrib')
      have u other.t-stop ≤ u-max using u-max by auto
      also have ... < other.s-stop using assms by auto
      finally have 0 ≤ other.s-stop − u other.t-stop by auto
      hence 0 ≤ ego-other2 other.t-stop unfolding ego-other2-def by auto
      hence 0 ≤ p other.t-stop using eq by auto
      with zero show p t ≤ p other.t-stop by auto
    next
      show p = (λx. 1 / 2 * ao * x² + (vo − ve) * x + (so − se))
        unfolding p-def by (rule refl)
    qed
    hence False using decelerate-other by auto }

ultimately show False by auto
qed
qed

```

```

lemma no-collision-react-initially:
  assumes so ≤ u-max
  assumes u-max < other.s-stop
  shows no-collision-react {0 .. δ}
proof -
  have no-collision-react {0 <..< δ} by (rule no-collision-react-initially-strict[OF
assms])
  have u 0 ≠ other.s 0 using init-u other.init-s in-front by auto
  hence no-collision-react {0} unfolding collision-react-def by auto
  with ⟨no-collision-react {0 <..< δ}⟩ have no-collision-react ({0} ∪ {0 <..< δ})

```

```

using no-collision-union[of {0} {0 <..< δ}] by auto
moreover have {0} ∪ {0 <..< δ} = {0 ..< δ} using pos-react by auto
ultimately have no-collision-react {0 ..< δ} by auto

have u δ ≠ other.s δ using no-collision-delta by auto
hence no-collision-react {δ} unfolding collision-react-def by auto
with ⟨no-collision-react {0 ..< δ}⟩ have no-collision-react ({δ} ∪ {0 ..< δ})
    using no-collision-union[of {δ} {0 ..< δ}] by auto
moreover have {δ} ∪ {0 ..< δ} = {0 .. δ} using pos-react by auto
ultimately show no-collision-react {0 .. δ} by auto
qed

lemma collision-after-delta:
assumes so ≤ u-max
assumes u-max < other.s-stop
shows collision-react {0 ..} ↔ collision-react {δ..}

proof
assume collision-react {0 ..}
have no-collision-react {0 .. δ} by (rule no-collision-react-initially[OF assms])
with ⟨collision-react {0..}⟩ have collision-react ({0..} - {0 .. δ})
using pos-react by (auto intro: collision-trim-subset)

moreover have {0..} - {0 .. δ} = {δ <..} using pos-react by auto
ultimately have collision-react {δ <..} by auto
thus collision-react {δ ..} by (auto intro: collision-react-subset)
next
assume collision-react {δ..}
moreover have {δ..} ⊆ {0 ..} using pos-react by auto
ultimately show collision-react {0 ..} by (rule collision-react-subset)
qed

lemma collision-react-strict:
assumes so ≤ u-max
assumes u-max < other.s-stop
shows collision-react {δ ..} ↔ collision-react {δ <..}

proof
assume asm: collision-react {δ ..}
have no-collision-react {δ} using no-collision-delta unfolding collision-react-def
by auto
moreover have {δ <..} ⊆ {δ ..} by auto
ultimately have collision-react ({δ ..} - {δ}) using asm collision-trim-subset
by simp
moreover have {δ <..} = {δ ..} - {δ} by auto
ultimately show collision-react {δ <..} by auto
next
assume collision-react {δ <..}
thus collision-react {δ ..}
    using collision-react-subset[where t={δ ..} and s={δ <..}] by fastforce
qed

```

```

lemma delayed-other-s-stop-eq: delayed-safe-distance.other.s-stop = other.s-stop
proof (unfold other.s-t-stop; unfold delayed-safe-distance.other.s-t-stop; unfold move-
ment.p-max-eq)
  have  $\delta \leq \text{other.t-stop} \vee \text{other.t-stop} < \delta$  by auto

  moreover
  { assume  $\delta \leq \text{other.t-stop}$ 
    hence  $\text{other.s } \delta - (\text{other.s' } \delta)^2 / a_o / 2 = s_o - v_o^2 / a_o / 2$ 
    unfolding other.s-def other.s'-def
    using pos-react decelerate-other
    by (auto simp add: other.p-def other.p'-def power2-eq-square field-split-simps)
  }

  moreover
  { assume  $\text{other.t-stop} < \delta$ 
    hence  $\text{other.s } \delta - (\text{other.s' } \delta)^2 / a_o / 2 = s_o - v_o^2 / a_o / 2$ 
    unfolding other.s-def other.s'-def other.p-max-eq
    using pos-react decelerate-other
    by (auto) }

  ultimately show  $\text{other.s } \delta - (\text{other.s' } \delta)^2 / a_o / 2 = s_o - v_o^2 / a_o / 2$  by
  auto
  qed

lemma delayed-cond3':
  assumes  $\text{other.s } \delta \leq u\text{-max}$ 
  assumes  $u\text{-max} < \text{other.s-stop}$ 
  shows delayed-safe-distance.collision {0 ..}  $\longleftrightarrow$ 
     $(a_o > a_e \wedge \text{other.s' } \delta < v_e \wedge \text{other.s } \delta - \text{ego.q } \delta \leq \text{delayed-safe-distance.snd-safe-distance}$ 
     $\wedge v_e - a_e / a_o * \text{other.s' } \delta < 0)$ 
  proof (rule delayed-safe-distance.cond-3')
    have  $\text{other.s } \delta \leq u\text{-max}$  using < $\text{other.s } \delta \leq u\text{-max}$ > .
    also have ... = ego2.s-stop unfolding u-max-eq ego2.s-t-stop ego2.p-max-eq
    by (rule refl)
    finally show  $\text{other.s } \delta \leq \text{ego2.s-stop}$  by auto
  next
    have  $\text{ego2.s-stop} = u\text{-max}$  unfolding ego2.s-t-stop ego2.p-max-eq u-max-eq by
    (rule refl)
    also have ... <  $\text{other.s-stop}$  using assms by auto
    also have ...  $\leq \text{delayed-safe-distance.other.s-stop}$  using delayed-other-s-stop-eq
    by auto
    finally show  $\text{ego2.s-stop} < \text{delayed-safe-distance.other.s-stop}$  by auto
  qed

lemma delayed-other-t-stop-eq:
  assumes  $\delta \leq \text{other.t-stop}$ 
  shows delayed-safe-distance.other.t-stop +  $\delta = \text{other.t-stop}$ 
  using assms decelerate-other

```

```

unfolding delayed-safe-distance.other.t-stop-def other.t-stop-def other.s'-def
           movement.t-stop-def other.p'-def
by (auto simp add: field-split-simps)

lemma delayed-other-s-eq:
assumes 0 ≤ t
shows delayed-safe-distance.other.s t = other.s (t + δ)
proof (cases δ ≤ other.t-stop)
assume 1: δ ≤ other.t-stop
have t + δ ≤ other.t-stop ∨ other.t-stop < t + δ by auto
moreover
{ assume t + δ ≤ other.t-stop
  hence delayed-safe-distance.other.s t = delayed-safe-distance.other.p t
  using delayed-other-t-stop-eq [OF 1] assms
  unfolding delayed-safe-distance.other.s-def by auto

  also have ... = other.p (t + δ)
  unfolding movement.p-def other.s-def other.s'-def other.p'-def
  using pos-react 1
  by (auto simp add: power2-eq-square field-split-simps)

  also have ... = other.s (t + δ)
  unfolding other.s-def
  using assms pos-react ⟨t + δ ≤ other.t-stop⟩ by auto

  finally have delayed-safe-distance.other.s t = other.s (t + δ) by auto }

moreover
{ assume other.t-stop < t + δ
  hence delayed-safe-distance.other.s t = delayed-safe-distance.other.p-max
  using delayed-other-t-stop-eq [OF 1] assms delayed-safe-distance.other.t-stop-nonneg
  unfolding delayed-safe-distance.other.s-def by auto

  also have ... = other.p-max
  unfolding movement.p-max-eq other.s-def other.s'-def other.p-def other.p'-def
  using pos-react 1 decelerate-other
  by (auto simp add: power2-eq-square field-split-simps)

  also have ... = other.s (t + δ)
  unfolding other.s-def
  using assms pos-react ⟨other.t-stop < t + δ⟩ by auto

  finally have delayed-safe-distance.other.s t = other.s (t + δ) by auto }

ultimately show ?thesis by auto
next
assume ¬ δ ≤ other.t-stop
hence other.t-stop < δ by auto
hence other.s' δ = 0 and other.s δ = other.p-max

```

```

unfolding other.s'-def other.s-def using pos-react by auto
hence delayed-safe-distance.other.s t = delayed-safe-distance.other.p-max
unfolding delayed-safe-distance.other.s-def using assms decelerate-other
by (auto simp add:movement.p-max-eq movement.p-def movement.t-stop-def)
also have ... = other.p-max
unfolding movement.p-max-eq using <other.s' δ = 0> <other.s δ = other.p-max>
using other.p-max-eq by auto
also have ... = other.s (t + δ)
unfolding other.s-def using pos-react assms <other.t-stop < δ> by auto
finally show delayed-safe-distance.other.s t = other.s (t + δ) by auto
qed

```

lemma translate-collision-range:

```

assumes s_o ≤ u-max
assumes u-max < other.s-stop
shows delayed-safe-distance.collision {0 ..} ←→ collision-react {δ ..}

```

proof

```

assume delayed-safe-distance.collision {0 ..}

```

```

then obtain t where eq: ego2.s t = delayed-safe-distance.other.s t and 0 ≤ t
unfolding delayed-safe-distance.collision-def by auto

```

```

have ego2.s t = (ego2.s ∘ τ) (t + δ) unfolding comp-def τ-def by auto
also have ... = u (t + δ) unfolding u-def using <0 ≤ t> pos-react

```

```

by (auto simp: τ-def ego2.init-s)

```

```

finally have left:ego2.s t = u (t + δ) by auto

```

```

have right: delayed-safe-distance.other.s t = other.s (t + δ)

```

```

using delayed-other-s-eq pos-react <0 ≤ t> by auto

```

```

with eq and left have u (t + δ) = other.s (t + δ) by auto

```

```

moreover have δ ≤ t + δ using <0 ≤ t> by auto

```

```

ultimately show collision-react {δ ..} unfolding collision-react-def by auto

```

next

```

assume collision-react {δ ..}

```

```

hence collision-react {δ <..} using collision-react-strict[OF assms] by simp
then obtain t where eq: u t = other.s t and δ < t

```

```

unfolding collision-react-def by auto

```

```

moreover hence u t = (ego2.s ∘ τ) t unfolding u-def using pos-react by auto

```

```

moreover have other.s t = delayed-safe-distance.other.s (t - δ)

```

```

using delayed-other-s-eq <δ < t> by auto

```

```

ultimately have ego2.s (t - δ) = delayed-safe-distance.other.s (t - δ)

```

```

unfolding comp-def τ-def by auto

```

```

with <δ < t> show delayed-safe-distance.collision {0 ..}

```

```

unfolding delayed-safe-distance.collision-def by auto

```

qed

theorem cond-3r-2:

```

assumes s_o ≤ u-max

```

```

assumes u-max < other.s-stop

```

assumes $other.s \delta \leq u\text{-max}$
shows $\text{collision-react} \{0..\} \longleftrightarrow$
 $(a_o > a_e \wedge other.s' \delta < v_e \wedge other.s \delta - ego.q \delta \leq \text{delayed-safe-distance.snd-safe-distance} \wedge v_e - a_e / a_o * other.s' \delta < 0)$
proof –
have $\text{collision-react} \{0..\} \longleftrightarrow \text{collision-react} \{\delta..\}$ **by** (*rule collision-after-delta[OF assms(1) assms(2)]*)
also have $\dots \longleftrightarrow \text{delayed-safe-distance.collision} \{0..\}$ **by** (*simp add: translate-collision-range[OF assms(1) assms(2)]*)
also have $\dots \longleftrightarrow (a_o > a_e \wedge other.s' \delta < v_e \wedge other.s \delta - ego.q \delta \leq \text{delayed-safe-distance.snd-safe-distance} \wedge v_e - a_e / a_o * other.s' \delta < 0)$
by (*rule delayed-cond3'[OF assms(3) assms(2)]*)
finally show $\text{collision-react} \{0..\} \longleftrightarrow (a_o > a_e \wedge other.s' \delta < v_e \wedge other.s \delta - ego.q \delta \leq \text{delayed-safe-distance.snd-safe-distance} \wedge v_e - a_e / a_o * other.s' \delta < 0)$
by auto
qed

lemma *sd-2r-correct-for-3r-2*:
assumes $s_o - s_e > \text{safe-distance-2r}$
assumes $other.s \delta \leq u\text{-max}$
assumes $\neg (a_o > a_e \wedge other.s' \delta < v_e \wedge v_e - a_e / a_o * other.s' \delta < 0)$
shows $\text{no-collision-react} \{0..\}$
proof –
from assms have $s_o - s_e > v_e * \delta - v_e^2 / 2 / a_e + v_o^2 / 2 / a_o$ **unfolding**
 $\text{safe-distance-2r-def}$ **by** *auto*
hence $s_o - v_o^2 / 2 / a_o > s_e + v_e * \delta - v_e^2 / 2 / a_e$ **by** *auto*
hence $s_o - v_o^2 / a_o + v_o^2 / 2 / a_o > s_e + v_e * \delta - v_e^2 / 2 / a_e$ **by** *auto*
hence $s_o + v_o * (-v_o / a_o) + 1/2 * a_o * (-v_o / a_o)^2 > s_e + v_e * \delta - v_e^2 / 2 / a_e$
using *other.p-def other.p-max-def other.p-max-eq other.t-stop-def* **by** *auto*
hence $other.s\text{-stop} > u\text{-max}$ **unfolding** *other.s-def* **using** *u-max-eq other.t-stop-def*
using *ego.q-def other.p-def other.p-max-def other.s-def other.s-t-stop* **by** *auto*
thus *?thesis*
using *assms(2) assms(3) collision-after-delta cond-1r delayed-cond3' translate-collision-range* **by** *linarith*
qed

lemma *sd2-at-most-sd4*:
assumes $a_o > a_e$
shows $\text{safe-distance-2r} \leq \text{safe-distance-4r}$
proof –
have $a_o \neq 0$ **and** $a_e \neq 0$ **and** $a_o - a_e \neq 0$ **and** $0 < 2 * (a_o - a_e)$ **using** *hyp*
assms(1) **by** *auto*
have $0 \leq (-v_e * a_o + v_o * a_e + a_o * a_e * \delta) * (-v_e * a_o + v_o * a_e + a_o * a_e * \delta)$
(is $0 \leq (?l1 + ?l2 + ?l3) * ?r$) **by** *auto*
also have $\dots = v_e^2 * a_o^2 + v_o^2 * a_e^2 + a_o^2 * a_e^2 * \delta^2 - 2 * v_e * a_o * v_o * a_e - 2 * a_o^2 * a_e * \delta * v_e + 2 * a_o * a_e^2 * \delta * v_o$

```

(is ?lhs = ?rhs)
  by (auto simp add:algebra-simps power-def)
finally have 0 ≤ ?rhs by auto
hence (− ve2 * ao / ae − vo2 * ae / ao) * (ao * ae) ≤ (ao * ae * δ2 − 2 * ve * vo − 2 * ao * δ * ve + 2 * ae * δ * vo) * (ao * ae)
  by (auto simp add: algebra-simps power-def)
hence 2 * ve * δ * (ao − ae) − ve2 * ao / ae + ve2 + vo2 − vo2 * ae / ao ≤
vo2 + ao2 * δ2 + ve2 + 2 * vo * δ * ao − 2 * ve * vo − 2 * ao * δ * ve − 2 *
vo * δ * ao + 2 * ae * δ * vo − ao2 * δ2 + ao * ae * δ2 + 2 * ve * δ * (ao − ae)
  by (auto simp add: ego2.decel other.decel)
hence 2 * ve * δ * (ao − ae) − ve2 * ao / ae + ve2 + vo2 − vo2 * ae / ao ≤
(vo + δ * ao − ve)2 − 2 * vo * δ * ao + 2 * ae * δ * vo − ao2 * δ2 + ao * ae *
δ2 + 2 * ve * δ * (ao − ae)
  by (auto simp add: algebra-simps power-def)
hence ve * δ * 2 * (ao − ae) − ve2 / 2 / ae * 2 * ao + ve2 / 2 / ae * 2 * ae +
vo2 / 2 / ao * 2 * ao − vo2 / 2 / ao * 2 * ae ≤ (vo + δ * ao − ve)2 − vo * δ *
2 * ao − vo * δ * 2 * −ae − ao * δ2 / 2 * 2 * ao − ao * δ2 / 2 * 2 * −ae +
ve * δ * 2 * (ao − ae)
(is ?lhs1 ≤ ?rhs1)
  by (simp add: ‹ao ≠ 0› ‹ae ≠ 0› power2-eq-square algebra-simps)
hence ve * δ * 2 * (ao − ae) − ve2 / 2 / ae * 2 * (ao − ae) + vo2 / 2 / ao *
2 * (ao − ae) ≤ (vo + ao * δ − ve)2 / 2 / (ao − ae) * 2 * (ao − ae) − vo * δ *
2 * (ao − ae) − ao * δ2 / 2 * 2 * (ao − ae) + ve * δ * 2 * (ao − ae)
(is ?lhs2 ≤ ?rhs2)
proof −
assume ?lhs1 ≤ ?rhs1
have ?lhs1 = ?lhs2 by (auto simp add:field-simps)
moreover
have ?rhs1 = ?rhs2 using ‹ao − ae ≠ 0› by (auto simp add:field-simps)
ultimately show ?thesis using ‹?lhs1 ≤ ?rhs1› by auto
qed
hence (ve * δ − ve2 / 2 / ae + vo2 / 2 / ao) * 2 * (ao − ae) ≤ ((vo + ao * δ − ve)2 / 2 / (ao − ae) − vo * δ − 1/2 * ao * δ2 + ve * δ) * 2 * (ao − ae)
  by (simp add: algebra-simps)
hence ve * δ − ve2 / 2 / ae + vo2 / 2 / ao ≤ (vo + ao * δ − ve)2 / 2 / (ao − ae) − vo * δ − 1/2 * ao * δ2 + ve * δ
  using ‹ao > aeo − ae)›, of (ve * δ − ve2 / 2 / ae + vo2 / 2 / ao) (vo + ao * δ − ve)2 / 2 / (ao − ae) − vo * δ − 1/2 * ao * δ2 + ve * δ]
semiring-normalization-rules(18)
  by (metis (no-types, lifting))
thus ?thesis using safe-distance-2r-def safe-distance-4r-def by auto
qed

```

lemma sd-4r-correct:

```

assumes so − se > safe-distance-4r
assumes other.s δ ≤ u-max
assumes δ ≤ other.t-stop
assumes ao > ae

```

```

shows no-collision-react {0..}

proof -
  from assms have  $s_o - s_e > (v_o + a_o * \delta - v_e)^2 / 2 / (a_o - a_e) - v_o * \delta - 1/2 * a_o * \delta^2 + v_e * \delta$ 
    unfolding safe-distance-4r-def by auto
    hence  $s_o + v_o * \delta + 1/2 * a_o * \delta^2 - s_e - v_e * \delta > (v_o + a_o * \delta - v_e)^2 / 2 / (a_o - a_e)$  by linarith
    hence other.s δ - ego.q δ > (other.s' δ - v_e)^2 / 2 / (a_o - a_e)
    using assms(3) ego.q-def other.p-def other.s-def other.p'-def other.s'-def pos-react
  by auto
  hence other.s δ - ego.q δ > delayed-safe-distance.snd-safe-distance
    by (simp add: delayed-safe-distance.snd-safe-distance-def)
  hence c:  $\neg (other.s \delta - ego.q \delta \leq delayed-safe-distance.snd-safe-distance)$  by linarith
  have u-max < other.s-stop
    unfolding u-max-eq other.s-t-stop other.p-max-eq ego.q-def using assms(1)
    sd2-at-most-sd4[OF assms(4)]
    unfolding safe-distance-4r-def safe-distance-2r-def by auto
    consider  $s_o \leq u\text{-max} \mid s_o > u\text{-max}$  by linarith
    thus ?thesis
    proof (cases)
      case 1
      from cond-3r-2[OF this <u-max < other.s-stop> assms(2)] show ?thesis
        using c by auto
      next
      case 2
      then show ?thesis using cond-1r by auto
    qed
  qed

```

Irrelevant, this Safe Distance is unreachable in the checker.

```

definition safe-distance-5r :: real where
  safe-distance-5r =  $v_e^2 / 2 / (a_o - a_e) + v_o^2 / 2 / a_o + v_e * \delta$ 

```

```

lemma sd-5r-correct:
  assumes  $s_o - s_e > safe-distance-5r$ 
  assumes  $u\text{-max} < other.s\text{-stop}$ 
  assumes  $other.s \delta \leq u\text{-max}$ 
  assumes  $\delta > other.t\text{-stop}$ 
  shows no-collision-react {0..}

proof -
  from assms have  $s_o - s_e > v_e^2 / 2 / (a_o - a_e) + v_o^2 / 2 / a_o + v_e * \delta$ 
    unfolding safe-distance-5r-def by auto
    hence  $s_o + v_o^2 / 2 / a_o - s_e - v_e * \delta > (0 - v_e)^2 / 2 / (a_o - a_e)$ 
      using assms(2-4) unfolding other.s-def other.s-t-stop
      apply (auto simp: movement.p-t-stop split: if-splits)
      using cond-1r cond-2r other.s-t-stop by linarith+
    hence other.s δ - ego.q δ > (other.s' δ - v_e)^2 / 2 / (a_o - a_e)
      using assms(2) assms(3) assms(4) other.s-def other.s-t-stop by auto

```

```

hence other.s δ - ego.q δ > delayed-safe-distance.snd-safe-distance
    by (simp add: delayed-safe-distance.snd-safe-distance-def)
hence ¬(other.s δ - ego.q δ ≤ delayed-safe-distance.snd-safe-distance) by
linarith
thus ?thesis using assms(2) assms(3) cond-1r cond-3r-2 by linarith
qed

```

```

lemma translate-no-collision-range:
delayed-safe-distance.no-collision {0 ..} ←→ no-collision-react {δ ..}

proof
assume left: delayed-safe-distance.no-collision {0 ..}
show no-collision-react {δ ..}
proof (unfold collision-react-def; simp; rule ballI)
fix t::real
assume t ∈ {δ ..}
hence δ ≤ t by simp
with pos-react have 0 ≤ t - δ by simp
with left have ineq: ego2.s(t - δ) ≠ delayed-safe-distance.other.s(t - δ)
    unfolding delayed-safe-distance.collision-def by auto
have ego2.s(t - δ) = (ego2.s ∘ τ) t unfolding comp-def τ-def by auto
also have ... = u t unfolding u-def using δ ≤ t pos-react
    by (auto simp: τ-def ego2.init-s)
finally have ego2.s(t - δ) = u t by auto

moreover have delayed-safe-distance.other.s(t - δ) = other.s t
    using delayed-other-s-eq pos-react δ ≤ t by auto

ultimately show u t ≠ other.s t using ineq by auto
qed
next
assume right: no-collision-react {δ ..}
show delayed-safe-distance.no-collision {0 ..}
proof (unfold delayed-safe-distance.collision-def; simp; rule ballI)
fix t ::real
assume t ∈ {0 ..}
hence 0 ≤ t by auto
hence δ ≤ t + δ by auto
with right have ineq: u(t + δ) ≠ other.s(t + δ) unfolding collision-react-def
by auto

have u(t + δ) = ego2.s t unfolding u-def comp-def τ-def
    using δ ≤ t pos-react δ ≤ t + δ by (auto simp add:ego2.init-s)
moreover have other.s(t + δ) = delayed-safe-distance.other.s t
    using delayed-other-s-eq[of t] using δ ≤ t by auto
ultimately show ego2.s t ≠ delayed-safe-distance.other.s t using ineq by auto
qed
qed

lemma delayed-cond1:

```

```

assumes other.s δ > u-max
shows delayed-safe-distance.no-collision {0 ..}

proof -
  have ego2.s-stop = u-max unfolding ego2.s-t-stop ego2.p-max-eq u-max-eq by
  auto
  also have ... < other.s δ using assms by simp
  finally have ego2.s-stop < other.s δ by auto
  thus delayed-safe-distance.no-collision {0 ..} by (simp add: delayed-safe-distance.cond-1)
qed

```

theorem cond-3r-3:

```

assumes s_o ≤ u-max
assumes u-max < other.s-stop
assumes other.s δ > u-max
shows no-collision-react {0 ..}

proof -
  have eq: {0 ..} = {0 .. δ} ∪ {δ ..} using pos-react by auto
  show ?thesis unfolding eq
  proof (intro no-collision-union)
    show no-collision-react {0 .. δ} by (rule no-collision-react-initially[OF assms(1)
    assms(2)])
  next
    have delayed-safe-distance.no-collision {0 ..} by (rule delayed-cond1[OF assms(3)])
    with translate-no-collision-range show no-collision-react {δ ..} by auto
  qed
qed

```

lemma sd-2r-correct-for-3r-3:

```

assumes s_o - s_e > safe-distance-2r
assumes other.s δ > u-max
shows no-collision-react {0..}

proof -
  from assms have s_o - s_e > v_e * δ - v_e^2 / 2 / a_e + v_o^2 / 2 / a_o unfolding
  safe-distance-2r-def by auto
  hence s_o - v_o^2 / 2 / a_o > s_e + v_e * δ - v_e^2 / 2 / a_e by auto
  hence s_o - v_o^2 / a_o + v_o^2 / 2 / a_o > s_e + v_e * δ - v_e^2 / 2 / a_e by auto
  hence s_o + v_o * (-v_o / a_o) + 1/2 * a_o * (-v_o / a_o)^2 > s_e + v_e * δ - v_e^2 /
  2 / a_e
  using other.p-def other.p-max-def other.p-max-eq other.t-stop-def by auto
  hence other.s-stop > u-max unfolding other.s-def using u-max-eq other.t-stop-def
  using ego.q-def other.p-def other.p-max-def other.s-def other.s-t-stop by auto
  thus ?thesis
  using assms(2) cond-1r cond-3r-3 by linarith
qed

```

lemma sd-3r-correct:

```

assumes s_o - s_e > safe-distance-3r
assumes δ ≤ other.t-stop
shows no-collision-react {0 ..}

```

proof –

from assms have $s_o - s_e > v_e * \delta - v_e^2 / 2 / a_e - v_o * \delta - 1/2 * a_o * \delta^2$
unfolding safe-distance-3r-def by auto
hence $s_o + v_o * \delta + 1/2 * a_o * \delta^2 > s_e + v_e * \delta - v_e^2 / 2 / a_e$ by auto
hence other.s δ > u-max using other.s-def u-max-eq assms(2) ego.q-def other.p-def pos-react by auto
thus ?thesis using cond-1r cond-3r-3 delayed-other-s-stop-eq delayed-safe-distance.other.s0-le-s-stop by linarith
qed

lemma sd-2-at-least-sd-3:

assumes $\delta \leq \text{other.t-stop}$

shows safe-distance-3r ≥ safe-distance-2r

proof –

from assms have $\delta = \text{other.t-stop} \vee \delta < \text{other.t-stop}$ by auto
then have safe-distance-3r = safe-distance-2r ∨ safe-distance-3r > safe-distance-2r
proof (rule Meson.disj-forward)
assume $\delta = \text{other.t-stop}$
hence $\delta = -v_o / a_o$ unfolding other.t-stop-def by auto
hence $-v_o * \delta - 1/2 * a_o * \delta^2 = -v_o * \text{other.t-stop} - 1/2 * a_o * \text{other.t-stop}^2$ by (simp add: movement.t-stop-def)
thus safe-distance-3r = safe-distance-2r
using other.p-def other.p-max-def other.p-max-eq safe-distance-2r-def safe-distance-3r-def by auto

next

assume $\delta < \text{other.t-stop}$

hence $\delta < -v_o / a_o$ unfolding other.t-stop-def by auto

hence $0 < v_o + a_o * \delta$

using other.decel other.p'-def other.p'-pos-iff by auto

hence $0 < v_o + 1/2 * a_o * (\delta + \text{other.t-stop})$ by (auto simp add:field-simps other.t-stop-def)

hence $0 > v_o * (\delta - \text{other.t-stop}) + 1/2 * a_o * (\delta + \text{other.t-stop}) * (\delta - \text{other.t-stop})$

using ⟨ $\delta < \text{other.t-stop}$ ⟩ mult-less-cancel-left-neg[where c=δ - other.t-stop

and a=v_o + 1 / 2 * a_o * (δ + other.t-stop) and b=0]

by (auto simp add: field-simps)

hence $(\delta + \text{other.t-stop}) * (\delta - \text{other.t-stop}) = (\delta^2 - \text{other.t-stop}^2)$

by (simp add: power2-eq-square square-diff-square-factored)

hence $0 > v_o * (\delta - \text{other.t-stop}) + 1/2 * a_o * (\delta^2 - \text{other.t-stop}^2)$

by (metis (no-types, opaque-lifting) ⟨ $v_o * (\delta - \text{other.t-stop}) + 1 / 2 * a_o * (\delta + \text{other.t-stop}) * (\delta - \text{other.t-stop}) < 0$ ⟩ divide-divide-eq-left divide-divide-eq-right times-divide-eq-left)

hence $0 > v_o * \delta - v_o * \text{other.t-stop} + 1/2 * a_o * \delta^2 - 1/2 * a_o * \text{other.t-stop}^2$

by (simp add: right-diff-distrib)

hence $-v_o * \delta - 1/2 * a_o * \delta^2 > -v_o * (-v_o / a_o) - 1/2 * a_o * (-v_o / a_o)^2$

unfolding movement.t-stop-def by argo

thus safe-distance-3r > safe-distance-2r

```

using other.p-def other.p-max-def other.p-max-eq other.t-stop-def safe-distance-2r-def
safe-distance-3r-def by auto
qed
thus ?thesis by auto
qed
end

```

2.3 Checker Design

We define two checkers for different cases:

- one checker for the case that $\delta \leq \text{other.t-stop}$ ($\text{other.t-stop} = -v_o / a_o$)
- a second checker for the case that $\delta > \text{other.t-stop}$

```

definition check-precond-r1 :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real
 $\Rightarrow$  bool where
  check-precond-r1  $s_e\ v_e\ a_e\ s_o\ v_o\ a_o\ \delta \longleftrightarrow s_o > s_e \wedge 0 \leq v_e \wedge 0 \leq v_o \wedge a_e < 0$ 
 $\wedge a_o < 0 \wedge 0 < \delta \wedge \delta \leq -v_o / a_o$ 

```

```

definition safe-distance0 :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real where
  safe-distance0  $v_e\ a_o\ v_o\ \delta = v_e * \delta - v_o * \delta - a_o * \delta^2 / 2$ 

```

```

definition safe-distance-1r :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real where
  safe-distance-1r  $a_e\ v_e\ \delta = v_e * \delta - v_e^2 / a_e / 2$ 

```

```

definition safe-distance-2r :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real where
  safe-distance-2r  $a_e\ v_e\ a_o\ v_o\ \delta = v_e * \delta - v_e^2 / 2 / a_e + v_o^2 / 2 / a_o$ 

```

```

definition safe-distance-4r :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real where
  safe-distance-4r  $a_e\ v_e\ a_o\ v_o\ \delta = (v_o + a_o * \delta - v_e)^2 / 2 / (a_o - a_e) - v_o * \delta$ 
 $- 1 / 2 * a_o * \delta^2 + v_e * \delta$ 

```

```

definition safe-distance-3r :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real where
  safe-distance-3r  $a_e\ v_e\ a_o\ v_o\ \delta = v_e * \delta - v_e^2 / 2 / a_e - v_o * \delta - 1 / 2 * a_o * \delta^2$ 

```

```

definition checker-r1 :: real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  real  $\Rightarrow$  bool
where
  checker-r1  $s_e\ v_e\ a_e\ s_o\ v_o\ a_o\ \delta \equiv$ 
    let distance  $= s_o - s_e;$ 
    precond  $= \text{check-precond-r1 } s_e\ v_e\ a_e\ s_o\ v_o\ a_o\ \delta;$ 
    vo-star  $= v_o + a_o * \delta;$ 
    t-stop-o-star  $= -vo-star / a_o;$ 
    t-stop-e  $= -v_e / a_e;$ 
    safe-dist0  $= \text{safe-distance-1r } a_e\ v_e\ \delta;$ 
    safe-dist1  $= \text{safe-distance-2r } a_e\ v_e\ a_o\ v_o\ \delta;$ 
    safe-dist2  $= \text{safe-distance-4r } a_e\ v_e\ a_o\ v_o\ \delta;$ 

```

```

safe-dist3    = safe-distance-3r ae ve ao vo δ
in
  if ¬ precond then False
  else if distance > safe-dist0 ∨ distance > safe-dist3 then True
  else if (ao > ae ∧ vo-star < ve ∧ t-stop-e < t-stop-o-star) then distance >
safe-dist2
  else distance > safe-dist1

theorem checker-r1-correctness:
  (checker-r1 se ve ae so vo ao δ ↔ check-precond-r1 se ve ae so vo ao δ ∧
  safe-distance-normal.no-collision-react ae ve se ao vo so δ {0..}))

proof
  assume asm: checker-r1 se ve ae so vo ao δ
  have pre: check-precond-r1 se ve ae so vo ao δ
  proof (rule ccontr)
    assume ¬ check-precond-r1 se ve ae so vo ao δ
    with asm show False unfolding checker-r1-def Let-def by auto
    qed
    from pre have sdn': safe-distance-normal ae ve se ao vo so δ
      by (unfold-locales) (auto simp add: check-precond-r1-def)
    interpret sdn: safe-distance-normal ae ve se ao vo so δ
    rewrites sdn.distance0 = safe-distance0 ve ao vo δ and
      sdn.safe-distance-1r = safe-distance-1r ae ve δ and
      sdn.safe-distance-2r = safe-distance-2r ae ve ao vo δ and
      sdn.safe-distance-4r = safe-distance-4r ae ve ao vo δ and
      sdn.safe-distance-3r = safe-distance-3r ae ve ao vo δ
    proof –
      from sdn' show safe-distance-normal ae ve se ao vo so δ by auto
      next
        show safe-distance-normal.distance0 ve ao vo δ = safe-distance0 ve ao vo δ
        unfolding safe-distance-normal.distance0-def[OF sdn'] safe-distance0-def by
        auto
      next
        show safe-distance-normal.safe-distance-1r ae ve δ = safe-distance-1r ae ve δ
        unfolding safe-distance-normal.safe-distance-1r-def[OF sdn'] safe-distance-1r-def
      by auto
      next
        show safe-distance-normal.safe-distance-2r ae ve ao vo δ = safe-distance-2r ae
        ve ao vo δ
        unfolding safe-distance-normal.safe-distance-2r-def[OF sdn'] safe-distance-2r-def
      by auto
      next
        show safe-distance-normal.safe-distance-4r ae ve ao vo δ = safe-distance-4r ae
        ve ao vo δ
        unfolding safe-distance-normal.safe-distance-4r-def[OF sdn'] safe-distance-4r-def
      by auto
      next
        show safe-distance-normal.safe-distance-3r ae ve ao vo δ = safe-distance-3r ae
        ve ao vo δ

```

```

  unfolding safe-distance-normal.safe-distance-3r-def[OF sdn] safe-distance-3r-def
by auto
qed
have  $0 < \delta$  and  $\delta \leq -v_o / a_o$  using pre unfolding check-precond-r1-def by
auto
define so-delta where so-delta =  $s_o + v_o * \delta + a_o * \delta^2 / 2$ 
define q-e-delta where q-e-delta ≡  $s_e + v_e * \delta$ 
define u-stop-e where u-stop-e ≡  $q-e-delta - v_e^2 / (2 * a_e)$ 
define vo-star where vo-star =  $v_o + a_o * \delta$ 
define t-stop-o-star where t-stop-o-star ≡  $-vo-star / a_o$ 
define t-stop-e where t-stop-e =  $-v_e / a_e$ 
define distance where distance ≡  $s_o - s_e$ 
define distance0 where distance0 = safe-distance0  $v_e a_o v_o \delta$ 
define safe-dist0 where safe-dist0 = safe-distance-1r  $a_e v_e \delta$ 
define safe-dist2 where safe-dist2 ≡ safe-distance-4r  $a_e v_e a_o v_o \delta$ 
define safe-dist1 where safe-dist1 ≡ safe-distance-2r  $a_e v_e a_o v_o \delta$ 
define safe-dist3 where safe-dist3 = safe-distance-3r  $a_e v_e a_o v_o \delta$ 
note abb = so-delta-def q-e-delta-def u-stop-e-def vo-star-def t-stop-o-star-def
t-stop-e-def
distance-def safe-dist2-def safe-dist1-def safe-dist0-def safe-dist3-def
distance0-def
consider distance > safe-dist0 | distance > safe-dist3 | distance ≤ safe-dist0 ∧
distance ≤ safe-dist3
by linarith
hence sdn.no-collision-react {0..}
proof (cases)
case 1
then show ?thesis using sdn.sd-1r-correct unfolding abb by auto
next
case 2
hence pre2: distance > distance0 using sdn.distance0-at-most-sd3r unfolding
abb by auto
hence sdn.u δ < sdn.other.s δ using pre unfolding sdn.u-def sdn.ego.q-def
sdn.other.s-def sdn.other.t-stop-def sdn.other.p-def abb check-precond-r1-def
sdn.distance0-def
by auto
from pre interpret sdr: safe-distance-no-collission-delta  $a_e v_e s_e a_o v_o s_o \delta$ 
by (unfold-locales) (auto simp add:check-precond-r1-def ‹sdn.u δ < sdn.other.s
δ›)
show ?thesis using sdr.sd-3r-correct 2 pre unfolding check-precond-r1-def abb
sdn.other.t-stop-def
by auto
next
case 3
hence distance ≤ safe-dist3 by auto
hence sdn.other.s δ ≤ sdn.u-max using pre unfolding check-precond-r1-def
sdn.other.s-def sdn.other.t-stop-def
sdn.other.p-def sdn.u-max-eq sdn.ego.q-def abb sdn.safe-distance-3r-def by
auto

```

```

have  $(a_o > a_e \wedge v_o < v_e \wedge t_{stop-e} < t_{stop-o-star}) \vee \neg (a_o > a_e \wedge$ 
 $v_o < v_e \wedge t_{stop-e} < t_{stop-o-star})$ 
by auto
moreover
{ assume cond:  $(a_o > a_e \wedge v_o < v_e \wedge t_{stop-e} < t_{stop-o-star})$ 
with 3 pre have distance > safe-dist2 using asm unfolding checker-r1-def
Let-def abb by auto
with sdn.distance0-at-most-sd4r have distance > distance0 unfolding abb
using cond by auto
hence sdn.u δ < sdn.other.s δ using pre unfolding sdn.u-def sdn.ego.q-def
sdn.other.s-def sdn.other.t-stop-def sdn.other.p-def abb check-precond-r1-def
sdn.distance0-def
by auto
from pre interpret sdr: safe-distance-no-collision-delta a_e v_e s_e a_o v_o s_o δ
by (unfold-locales) (auto simp add:check-precond-r1-def ‹sdn.u δ < sdn.other.s
δ›)
from sdr.sd-4r-correct[OF - ‹sdn.other.s δ ≤ sdn.u-max›] {distance > safe-dist2}
have ?thesis using pre cond unfolding check-precond-r1-def sdn.other.t-stop-def
abb by auto }
moreover
{ assume not-cond:  $\neg (a_o > a_e \wedge v_o < v_e \wedge t_{stop-e} < t_{stop-o-star})$ 
with 3 pre have distance > safe-dist1 using asm unfolding checker-r1-def
Let-def abb by auto
with sdn.dist0-sd2r-1 have distance > distance0 using pre not-cond unfolding
check-precond-r1-def
sdn.other.t-stop-def sdn.other.s'-def sdn.other.p'-def abb by (auto simp
add:field-simps)
hence sdn.u δ < sdn.other.s δ using pre unfolding sdn.u-def sdn.ego.q-def
sdn.other.s-def sdn.other.t-stop-def sdn.other.p-def abb check-precond-r1-def
sdn.distance0-def
by auto
from pre interpret sdr: safe-distance-no-collision-delta a_e v_e s_e a_o v_o s_o δ
by (unfold-locales) (auto simp add:check-precond-r1-def ‹sdn.u δ < sdn.other.s
δ›)
from sdr.sd-2r-correct-for-3r-2[OF - ‹sdn.other.s δ ≤ sdn.u-max›] not-cond
{distance > safe-dist1}
have ?thesis using pre unfolding abb sdn.other.s'-def check-precond-r1-def
sdn.other.t-stop-def sdn.other.p'-def
by (auto simp add:field-simps) }
ultimately show ?thesis by auto
qed
with pre show check-precond-r1 s_e v_e a_e s_o v_o a_o δ ∧ sdn.no-collision-react
{0..} by auto
next
assume check-precond-r1 s_e v_e a_e s_o v_o a_o δ ∧ safe-distance-normal.no-collision-react
a_e v_e s_e a_o v_o s_o δ {0..}
hence pre: check-precond-r1 s_e v_e a_e s_o v_o a_o δ and as2: safe-distance-normal.no-collision-react
a_e v_e s_e a_o v_o s_o δ {0..}
by auto

```

```

show checker-r1 se ve ae so vo ao δ
proof (rule ccontr)
  assume as1: ¬ checker-r1 se ve ae so vo ao δ
  from pre have 0 < δ and δ ≤ - vo / ao unfolding check-precond-r1-def by
auto
  define so-delta where so-delta = so + vo * δ + ao * δ2 / 2
  define q-e-delta where q-e-delta ≡ se + ve * δ
  define u-stop-e where u-stop-e ≡ q-e-delta - ve2 / (2 * ae)
  define vo-star where vo-star ≡ vo + ao * δ
  define t-stop-o-star where t-stop-o-star ≡ - vo-star / ao
  define t-stop-e where t-stop-e ≡ - ve / ae
  define distance where distance ≡ so - se
  define distance0 where distance0 ≡ safe-distance0 ve ae vo δ
  define safe-dist0 where safe-dist0 ≡ safe-distance-1r ae ve δ
  define safe-dist2 where safe-dist2 ≡ safe-distance-4r ae ve ao vo δ
  define safe-dist1 where safe-dist1 ≡ safe-distance-2r ae ve ao vo δ
  define safe-dist3 where safe-dist3 ≡ safe-distance-3r ae ve ao vo δ
  note abb = so-delta-def q-e-delta-def u-stop-e-def vo-star-def t-stop-o-star-def
t-stop-e-def
  distance-def safe-dist2-def safe-dist1-def safe-dist0-def safe-dist3-def
distance0-def
  from pre have sdn': safe-distance-normal ae ve se ao vo so δ
  by (unfold-locales) (auto simp add: check-precond-r1-def)
  interpret sdn: safe-distance-normal ae ve se ao vo so δ
  rewrites sdn.distance0 = safe-distance0 ve ae vo δ and
    sdn.safe-distance-1r = safe-distance-1r ae ve δ and
    sdn.safe-distance-2r = safe-distance-2r ae ve ao vo δ and
    sdn.safe-distance-4r = safe-distance-4r ae ve ao vo δ and
    sdn.safe-distance-3r = safe-distance-3r ae ve ao vo δ
  proof -
    from sdn' show safe-distance-normal ae ve se ao vo so δ by auto
  next
    show safe-distance-normal.distance0 ve ao vo δ = safe-distance0 ve ae vo δ
    unfolding safe-distance-normal.distance0-def[OF sdn'] safe-distance0-def
  by auto
  next
    show safe-distance-normal.safe-distance-1r ae ve δ = safe-distance-1r ae ve δ
    unfolding safe-distance-normal.safe-distance-1r-def[OF sdn'] safe-distance-1r-def
  by auto
  next
    show safe-distance-normal.safe-distance-2r ae ve ao vo δ = safe-distance-2r
ae ve ao vo δ
    unfolding safe-distance-normal.safe-distance-2r-def[OF sdn'] safe-distance-2r-def
  by auto
  next
    show safe-distance-normal.safe-distance-4r ae ve ao vo δ = safe-distance-4r
ae ve ao vo δ
    unfolding safe-distance-normal.safe-distance-4r-def[OF sdn'] safe-distance-4r-def
  by auto

```

```

next
  show safe-distance-normal.safe-distance-3r  $a_e \ v_e \ a_o \ v_o \ \delta = \text{safe-distance-3r}$ 
 $a_e \ v_e \ a_o \ v_o \ \delta$ 
  unfolding safe-distance-normal.safe-distance-3r-def[OF sdn'] safe-distance-3r-def
  by auto
  qed
  have  $\neg \text{distance} > \text{distance0} \vee \text{distance} > \text{distance0}$  by auto
  moreover
  { assume  $\neg \text{distance} > \text{distance0}$ 
    hence  $\text{distance} \leq \text{distance0}$  by auto
    with sdn.cond-3r-1' have sdn.collision-react {0.. $\delta$ } using pre unfolding
    check-precond-r1-def abb
      sdn.other.t-stop-def by auto
    with sdn.collision-react-subset have sdn.collision-react {0..} by auto
    with as2 have False by auto }
  moreover
  { assume if2:  $\text{distance} > \text{distance0}$ 
    have  $\neg (\text{distance} > \text{safe-dist0} \vee \text{distance} > \text{safe-dist3})$ 
    proof (rule ccontr)
      assume  $\neg \neg (\text{safe-dist0} < \text{distance} \vee \text{safe-dist3} < \text{distance})$ 
      hence ( $\text{safe-dist0} < \text{distance} \vee \text{safe-dist3} < \text{distance}$ ) by auto
      with as1 show False using pre if2 unfolding checker-r1-def Let-def abb
        by auto
    qed
    hence if31:  $\text{distance} \leq \text{safe-dist0}$  and if32:  $\text{distance} \leq \text{safe-dist3}$  by auto
    have sdn.u  $\delta < \text{sdn.other.s}$  using if2 pre unfolding sdn.u-def sdn.ego.q-def
      sdn.other.s-def sdn.other.t-stop-def sdn.other.p-def abb check-precond-r1-def
      sdn.distance0-def
        by auto
    from pre interpret sdr: safe-distance-no-collsion-delta  $a_e \ v_e \ s_e \ a_o \ v_o \ s_o \ \delta$ 
    by (unfold-locales) (auto simp add:check-precond-r1-def <sdn.u  $\delta < \text{sdn.other.s}$ 
 $\delta$ )
    have  $s_o \leq \text{sdn.u-max}$  using if31 unfolding sdn.u-max-eq sdn.ego.q-def abb
      sdn.safe-distance-1r-def by auto
    have sdn.other.s  $\delta \leq \text{sdn.u-max}$  using if32 pre unfolding sdn.other.s-def
      check-precond-r1-def
        sdn.other.t-stop-def sdn.other.p-def sdn.u-max-eq sdn.ego.q-def abb sdn.safe-distance-3r-def
        by auto
    consider ( $a_o > a_e \wedge v_o - v_e < t_{stop-e} - t_{stop-o-star}$ ) | 
       $\neg (a_o > a_e \wedge v_o - v_e < t_{stop-e} - t_{stop-o-star})$  by auto
    hence False
    proof (cases)
      case 1
        hence rest-conjunct:( $a_e < a_o \wedge \text{sdn.other.s}' \ \delta < v_e \wedge v_e - a_e / a_o * \text{sdn.other.s}' \ \delta < 0$ )
          using pre unfolding check-precond-r1-def unfolding sdn.other.s'-def
          sdn.other.t-stop-def
            sdn.other.p'-def abb by (auto simp add:field-simps)
        from 1 have  $\text{distance} \leq \text{safe-dist2}$  using as1 pre if2 if31 if32 unfolding

```

```

checker-r1-def
  Let-def abb by auto
  hence cond-f: sdn.other.s δ - sdn.ego.q δ ≤ sdr.delayed-safe-distance.snd-safe-distance
    using pre unfolding check-precond-r1-def sdn.other.s-def sdn.other.t-stop-def
  sdn.other.p-def
    sdn.ego.q-def sdr.delayed-safe-distance.snd-safe-distance-def using sdn.other.s'-def[of
  δ]
    unfolding sdn.other.t-stop-def sdn.other.p'-def abb sdn.safe-distance-4r-def
      by auto
    have distance > safe-dist1 ∨ distance ≤ safe-dist1 by auto
    moreover
    { assume distance > safe-dist1
      hence sdn.u-max < sdn.other.s-stop unfolding sdn.u-max-eq sdn.ego.q-def
    sdn.other.s-t-stop
      sdn.other.p-max-eq abb sdn.safe-distance-2r-def by (auto simp
    add:field-simps)
      from sdr.cond-3r-2[OF <s_o ≤ sdn.u-max> this <sdn.other.s δ ≤ sdn.u-max>]
        have sdn.collision-react {0..} using cond-f rest-conjunct by auto
        with as2 have False by auto }
    moreover
    { assume distance ≤ safe-dist1
      hence sdn.u-max ≥ sdn.other.s-stop unfolding sdn.u-max-eq sdn.ego.q-def
    sdn.other.s-t-stop
      sdn.other.p-max-eq abb sdn.safe-distance-2r-def by (auto simp
    add:field-simps)
      with sdn.cond-2r[OF this] have sdn.collision-react {0..} by auto
      with as2 have False by auto }
    ultimately show ?thesis by auto
  next
    case 2
    hence distance ≤ safe-dist1 using as1 pre if2 if31 if32 unfolding checker-r1-def
      Let-def abb by auto
      hence sdn.u-max ≥ sdn.other.s-stop unfolding sdn.u-max-eq sdn.ego.q-def
    sdn.other.s-t-stop
      sdn.other.p-max-eq abb sdn.safe-distance-2r-def by (auto simp add:field-simps)
      with sdn.cond-2r[OF this] have sdn.collision-react {0..} by auto
      with as2 show False by auto
      qed }
    ultimately show False by auto
  qed
qed

definition check-precond-r2 :: real ⇒ real ⇒ real ⇒ real ⇒ real ⇒ real ⇒ real
⇒ bool where
  check-precond-r2 s_e v_e a_e s_o v_o a_o δ ↔ s_o > s_e ∧ 0 ≤ v_e ∧ 0 ≤ v_o ∧ a_e < 0
  ∧ a_o < 0 ∧ 0 < δ ∧ δ > - v_o / a_o

definition safe-distance0-2 :: real ⇒ real ⇒ real ⇒ real ⇒ real where
  safe-distance0-2 v_e a_o v_o δ = v_e * δ + 1 / 2 * v_o^2 / a_o

```

definition *checker-r2* :: *real* \Rightarrow *real* \Rightarrow *real* \Rightarrow *real* \Rightarrow *real* \Rightarrow *real* \Rightarrow *bool*
where

```

checker-r2 se ve ae so vo ao δ  $\equiv$ 
  let distance = so - se;
  precond = check-precond-r2 se ve ae so vo ao δ;
  safe-dist0 = safe-distance-1r ae ve δ;
  safe-dist1 = safe-distance-2r ae ve ao vo δ
in
  if  $\neg$  precond then False
  else if distance > safe-dist0 then True
  else distance > safe-dist1
```

theorem *checker-r2-correctness*:

```
(checker-r2 se ve ae so vo ao δ  $\longleftrightarrow$  check-precond-r2 se ve ae so vo ao δ  $\wedge$ 
  safe-distance-normal.no-collision-react ae ve se ao vo so δ {0..})
```

proof

assume *asm*: *checker-r2* *s_e* *v_e* *a_e* *s_o* *v_o* *a_o* *δ*

have *pre*: *check-precond-r2* *s_e* *v_e* *a_e* *s_o* *v_o* *a_o* *δ*

proof (*rule ccontr*)

assume \neg *check-precond-r2* *s_e* *v_e* *a_e* *s_o* *v_o* *a_o* *δ*

with *asm* **show** *False* **unfolding** *checker-r2-def Let-def* **by** *auto*

qed

from *pre have* *sdn'*: *safe-distance-normal* *a_e* *v_e* *s_e* *a_o* *v_o* *s_o* *δ*

by (*unfold-locales*) (*auto simp add: check-precond-r2-def*)

interpret *sdn*: *safe-distance-normal* *a_e* *v_e* *s_e* *a_o* *v_o* *s_o* *δ*

rewrites *sdn.distance0-2* = *safe-distance0-2* *v_e* *a_o* *v_o* *δ* **and**

sdn.safe-distance-1r = *safe-distance-1r* *a_e* *v_e* *δ* **and**

sdn.safe-distance-2r = *safe-distance-2r* *a_e* *v_e* *a_o* *v_o* *δ*

proof –

from *sdn' show* *safe-distance-normal* *a_e* *v_e* *s_e* *a_o* *v_o* *s_o* *δ* **by** *auto*

next

show *safe-distance-normal.distance0-2* *v_e* *a_o* *v_o* *δ* = *safe-distance0-2* *v_e* *a_o* *v_o* *δ*

unfolding *safe-distance-normal.distance0-2-def[OF sdn'] safe-distance0-2-def*

by *auto*

next

show *safe-distance-normal.safe-distance-1r* *a_e* *v_e* *δ* = *safe-distance-1r* *a_e* *v_e* *δ*

unfolding *safe-distance-normal.safe-distance-1r-def[OF sdn'] safe-distance-1r-def*

by *auto*

next

show *safe-distance-normal.safe-distance-2r* *a_e* *v_e* *a_o* *v_o* *δ* = *safe-distance-2r* *a_e*

v_e *a_o* *v_o* *δ*

unfolding *safe-distance-normal.safe-distance-2r-def[OF sdn'] safe-distance-2r-def*

by *auto*

qed

have $0 < \delta$ **and** $\delta > -v_o / a_o$ **using** *pre unfolding* *check-precond-r2-def* **by** *auto*

define *distance* **where** *distance* $\equiv s_o - s_e$

define *distance0-2* **where** *distance0-2* = *safe-distance0-2* *v_e* *a_o* *v_o* *δ*

```

define safe-dist0 where safe-dist0 = safe-distance-1r ae ve δ
define safe-dist1 where safe-dist1 ≡ safe-distance-2r ae ve ao vo δ
note abb = distance-def safe-dist1-def safe-dist0-def distance0-2-def
consider distance > safe-dist0 | distance ≤ safe-dist0
  by linarith
hence sdn.no-collision-react {0..}
proof (cases)
  case 1
    then show ?thesis using sdn.sd-1r-correct unfolding abb by auto
next
  case 2
    hence (so ≤ sdn.u-max) using distance-def safe-dist0-def sdn.sd-1r-eq by
      linarith
    with 2 pre have distance > safe-dist1 using asm unfolding checker-r2-def
      Let-def abb by auto
    with sdn.dist0-sd2r-2 have distance > distance0-2 using abb <- vo / ao < δ
      by auto
    hence sdn.u δ < sdn.other.s δ using abb sdn.distance0-2-eq <δ> - vo / ao
      sdn.other.t-stop-def by auto
    have sdn.u-max < sdn.other.s δ using abb sdn.sd2r-eq <δ> - vo / ao
      sdn.other.t-stop-def <distance > safe-dist1> by auto
    from pre interpret sdr: safe-distance-no-collsion-delta ae ve se ao vo so δ
      by (unfold-locales) (auto simp add:check-precond-r2-def <sdn.u δ < sdn.other.s
      δ>)
    from sdr.sd-2r-correct-for-3r-3[OF] <distance > safe-dist1> <sdn.u δ < sdn.other.s
      δ> <sdn.u-max < sdn.other.s δ>
      show ?thesis using pre unfolding abb sdn.other.s'-def check-precond-r2-def
        sdn.other.t-stop-def sdn.other.p'-def
        by (auto simp add:field-simps)
qed
with pre show check-precond-r2 se ve ae so vo ao δ ∧ sdn.no-collision-react
{0..} by auto
next
assume check-precond-r2 se ve ae so vo ao δ ∧ safe-distance-normal.no-collision-react
ae ve se ao vo so δ {0..}
hence pre: check-precond-r2 se ve ae so vo ao δ and as2: safe-distance-normal.no-collision-react
ae ve se ao vo so δ {0..}
  by auto
show checker-r2 se ve ae so vo ao δ
proof (rule ccontr)
  assume as1: ¬ checker-r2 se ve ae so vo ao δ
  from pre have 0 < δ and δ > - vo / ao unfolding check-precond-r2-def by
    auto
  define distance where distance ≡ so - se
  define distance0-2 where distance0-2 = safe-distance0-2 ve ao vo δ
  define safe-dist0 where safe-dist0 = safe-distance-1r ae ve δ
  define safe-dist1 where safe-dist1 ≡ safe-distance-2r ae ve ao vo δ
  note abb = distance-def safe-dist1-def safe-dist0-def distance0-2-def
  from pre have sdn': safe-distance-normal ae ve se ao vo so δ

```

```

    by (unfold-locales) (auto simp add: check-precond-r2-def)
interpret sdn: safe-distance-normal ae ve se ao vo so δ
  rewrites sdn.distance0-2 = safe-distance0-2 ve ao vo δ and
           sdn.safe-distance-1r = safe-distance-1r ae ve δ and
           sdn.safe-distance-2r = safe-distance-2r ae ve ao vo δ
proof -
  from sdn' show safe-distance-normal ae ve se ao vo so δ by auto
next
  show safe-distance-normal.distance0-2 ve ao vo δ = safe-distance0-2 ve ao vo
δ
  unfolding safe-distance-normal.distance0-2-def[OF sdn'] safe-distance0-2-def
by auto
next
  show safe-distance-normal.safe-distance-1r ae ve δ = safe-distance-1r ae ve δ
  unfolding safe-distance-normal.safe-distance-1r-def[OF sdn'] safe-distance-1r-def
by auto
next
  show safe-distance-normal.safe-distance-2r ae ve ao vo δ = safe-distance-2r
ae ve ao vo δ
  unfolding safe-distance-normal.safe-distance-2r-def[OF sdn'] safe-distance-2r-def
by auto
qed
have ¬ distance > distance0-2 ∨ distance > distance0-2 by auto
moreover
{ assume ¬ distance > distance0-2
  hence distance ≤ distance0-2 by auto
  with sdn.cond-3r-1'-2 have sdn.collision-react {0..δ} using pre unfolding
check-precond-r2-def abb sdn.other.t-stop-def by auto
  with sdn.collision-react-subset have sdn.collision-react {0..} by auto
  with as2 have False by auto }
moreover
{ assume if2: distance > distance0-2
  have ¬ (distance > safe-dist0)
  proof (rule ccontr)
    assume ¬ ¬ (safe-dist0 < distance)
    hence (safe-dist0 < distance) by auto
    with as1 show False using pre if2 unfolding checker-r2-def Let-def abb
by auto
qed
hence if3: distance ≤ safe-dist0 by auto
  with pre have distance ≤ safe-dist1 using as1 unfolding checker-r2-def
Let-def abb by auto

  have sdn.u δ < sdn.other.s δ using abb if2 sdn.distance0-2-eq δ > - vo /
ao sdn.other.t-stop-def by auto
  from pre interpret sdr: safe-distance-no-collision-delta ae ve se ao vo so δ
    by (unfold-locales) (auto simp add:check-precond-r2-def δ <
sdn.other.s δ)
  have sdn.u-max ≥ sdn.other.s δ using abb sdn.sd2r-eq δ > - vo / ao

```

```

 $sdn.other.t-stop-def \langle distance \leq safe-dist1 \rangle$  by auto
  with  $\langle \delta > -v_o / a_o \rangle$  have  $sdn.u\text{-max} \geq sdn.other.s\text{-stop}$ 
  using  $sdn.other.s\text{-mono}$   $sdn.other.t\text{-stop-nonneg}$   $sdn.other.p\text{-t\text{-}stop}$   $sdn.other.p\text{-zero}$ 
 $sdn.other.t\text{-stop-def}$ 
    apply (auto simp:  $sdn.other.s\text{-def}$   $movement.t\text{-stop-def split: if-splits}$ )
    using  $sdn.other.p\text{-zero}$  by auto
  hence  $sdn.collision-react \{0..\}$  using  $sdn.cond-2r$  by auto
  with as2 have False by auto }
  ultimately show False by auto
qed
qed

```

Combine the two checkers into one.

```

definition  $check\text{-precond-}r :: real \Rightarrow real \Rightarrow real \Rightarrow real \Rightarrow real \Rightarrow real \Rightarrow bool$  where
   $check\text{-precond-}r s_e v_e a_e s_o v_o a_o \delta \longleftrightarrow s_o > s_e \wedge 0 \leq v_e \wedge 0 \leq v_o \wedge a_e < 0 \wedge a_o < 0 \wedge 0 < \delta$ 

definition  $checker\text{-}r :: real \Rightarrow real \Rightarrow real \Rightarrow real \Rightarrow real \Rightarrow real \Rightarrow bool$  where
  checker- $r s_e v_e a_e s_o v_o a_o \delta \equiv$ 
  let  $distance = s_o - s_e;$ 
  precond =  $check\text{-precond-}r s_e v_e a_e s_o v_o a_o \delta;$ 
  vo-star =  $v_o + a_o * \delta;$ 
  t-stop-o-star =  $-vo\text{-star} / a_o;$ 
  t-stop-e =  $-v_e / a_e;$ 
  t-stop-o =  $-v_o / a_o;$ 
  safe-dist0 =  $safe\text{-distance-}1r a_e v_e \delta;$ 
  safe-dist1 =  $safe\text{-distance-}2r a_e v_e a_o v_o \delta;$ 
  safe-dist2 =  $safe\text{-distance-}4r a_e v_e a_o v_o \delta;$ 
  safe-dist3 =  $safe\text{-distance-}3r a_e v_e a_o v_o \delta$ 
in
  if  $\neg precond$  then False
  else if  $distance > safe\text{-dist0}$  then True
  else if  $\delta \leq t\text{-stop-o} \wedge distance > safe\text{-dist3}$  then True
  else if  $\delta \leq t\text{-stop-o} \wedge (a_o > a_e \wedge vo\text{-star} < v_e \wedge t\text{-stop-e} < t\text{-stop-o-star})$ 
then  $distance > safe\text{-dist2}$ 
  else  $distance > safe\text{-dist1}$ 

```

theorem $checker\text{-eq-}1$:

$checker\text{-}r s_e v_e a_e s_o v_o a_o \delta \wedge \delta \leq -v_o / a_o \longleftrightarrow checker\text{-}r1 s_e v_e a_e s_o v_o a_o \delta$

proof –

have $checker\text{-}r s_e v_e a_e s_o v_o a_o \delta \wedge \delta \leq -v_o / a_o \longleftrightarrow check\text{-precond-}r s_e v_e a_e s_o v_o a_o \delta$
 $\wedge (s_o - s_e > safe\text{-distance-}1r a_e v_e \delta$
 $\vee s_o - s_e > safe\text{-distance-}3r a_e v_e a_o v_o \delta$
 $\vee (((a_o > a_e \wedge v_o + a_o * \delta < v_e \wedge -v_e / a_e < -(v_o + a_o * \delta) / a_o) \longrightarrow$
 $s_o - s_e > safe\text{-distance-}4r a_e v_e a_o v_o \delta)$

```

 $\wedge (\neg (a_o > a_e \wedge v_o + a_o * \delta < v_e \wedge -v_e / a_e < -(v_o + a_o * \delta) / a_o)$ 
 $\rightarrow s_o - s_e > \text{safe-distance-}2r a_e v_e a_o v_o \delta))$ 
 $\wedge \delta \leq -v_o / a_o$  using checker-r-def by metis
also have ...  $\longleftrightarrow$  check-precond-r1 se ve ae so vo ao δ
 $\wedge (s_o - s_e > \text{safe-distance-}1r a_e v_e \delta$ 
 $\vee s_o - s_e > \text{safe-distance-}3r a_e v_e a_o v_o \delta$ 
 $\vee (((a_o > a_e \wedge v_o + a_o * \delta < v_e \wedge -v_e / a_e < -(v_o + a_o * \delta) / a_o) \rightarrow$ 
 $s_o - s_e > \text{safe-distance-}4r a_e v_e a_o v_o \delta)$ 
 $\wedge (\neg (a_o > a_e \wedge v_o + a_o * \delta < v_e \wedge -v_e / a_e < -(v_o + a_o * \delta) / a_o)$ 
 $\rightarrow s_o - s_e > \text{safe-distance-}2r a_e v_e a_o v_o \delta))$ 
by (auto simp add:check-precond-r-def check-precond-r1-def)
also have ...  $\longleftrightarrow$  checker-r1 se ve ae so vo ao δ by (metis checker-r1-def)
finally show ?thesis by auto
qed

```

theorem checker-eq-2:

checker-r s_e v_e a_e s_o v_o a_o δ $\wedge \delta > -v_o / a_o \longleftrightarrow$ checker-r2 s_e v_e a_e s_o v_o a_o δ

proof –

```

have checker-r se ve ae so vo ao δ  $\wedge \delta > -v_o / a_o \longleftrightarrow$  check-precond-r se ve
ae so vo ao δ  $\wedge (\neg \text{check-precond-r } s_e v_e a_e s_o v_o a_o \delta \vee$ 
 $s_o - s_e > \text{safe-distance-}1r a_e v_e \delta \vee$ 
 $(\delta \leq -v_o / a_o \wedge s_o - s_e > \text{safe-distance-}3r a_e v_e a_o v_o \delta) \vee$ 
 $(\delta \leq -v_o / a_o \wedge a_o > a_e \wedge v_o + a_o * \delta < v_e \wedge -v_e / a_e < -(v_o + a_o * \delta)$ 
 $/ a_o \wedge s_o - s_e > \text{safe-distance-}4r a_e v_e a_o v_o \delta) \vee$ 
 $s_o - s_e > \text{safe-distance-}2r a_e v_e a_o v_o \delta) \wedge \delta > -v_o / a_o$  unfolding checker-r-def

```

Let-def if-splits by auto

also have

```

...  $\longleftrightarrow$  check-precond-r se ve ae so vo ao δ
 $\wedge (s_o - s_e > \text{safe-distance-}1r a_e v_e \delta \vee s_o - s_e > \text{safe-distance-}2r a_e v_e a_o v_o$ 
 $\delta) \wedge \delta > -v_o / a_o$  by (auto simp add:HOL.disjE)

```

also have

```

...  $\longleftrightarrow$  check-precond-r2 se ve ae so vo ao δ
 $\wedge (s_o - s_e > \text{safe-distance-}1r a_e v_e \delta \vee s_o - s_e > \text{safe-distance-}2r a_e v_e a_o v_o$ 
 $\delta)$ 

```

by (auto simp add:check-precond-r-def check-precond-r2-def)

also have ... \longleftrightarrow checker-r2 s_e v_e a_e s_o v_o a_o δ **by** (auto simp add:checker-r2-def)
Let-def if-splits)

thus ?thesis **using** calculation **by** auto

qed

theorem checker-r-correctness:

(checker-r s_e v_e a_e s_o v_o a_o δ \longleftrightarrow check-precond-r s_e v_e a_e s_o v_o a_o δ \wedge
safe-distance-normal.no-collision-react a_e v_e s_e a_o v_o s_o δ {0..})

proof –

```

have checker-r se ve ae so vo ao δ  $\longleftrightarrow$  (checker-r se ve ae so vo ao δ  $\wedge \delta \leq -v_o / a_o$ )
 $\vee (\text{checker-r } s_e v_e a_e s_o v_o a_o \delta \wedge \delta > -v_o / a_o)$  by auto
also have ...  $\longleftrightarrow$  checker-r1 se ve ae so vo ao δ  $\vee$  checker-r2 se ve ae so vo ao
δ using checker-eq-1 checker-eq-2 by auto

```

```

also have ...  $\longleftrightarrow$  (check-precond-r1  $s_e v_e a_e s_o v_o a_o \delta \wedge$  safe-distance-normal.no-collision-react
 $a_e v_e s_e a_o v_o s_o \delta \{0..\})$ 
 $\vee$  (check-precond-r2  $s_e v_e a_e s_o v_o a_o \delta \wedge$  safe-distance-normal.no-collision-react
 $a_e v_e s_e a_o v_o s_o \delta \{0..\})$ 
using checker-r1-correctness checker-r2-correctness by auto
also have ...  $\longleftrightarrow$  ( $\delta \leq -v_o / a_o \wedge$  check-precond-r  $s_e v_e a_e s_o v_o a_o \delta \wedge$ 
safe-distance-normal.no-collision-react  $a_e v_e s_e a_o v_o s_o \delta \{0..\})$ 
 $\vee$  ( $\delta > -v_o / a_o \wedge$  check-precond-r  $s_e v_e a_e s_o v_o a_o \delta \wedge$  safe-distance-normal.no-collision-react
 $a_e v_e s_e a_o v_o s_o \delta \{0..\})$ 
by (auto simp add:check-precond-r-def check-precond-r1-def check-precond-r2-def)
also have ...  $\longleftrightarrow$  check-precond-r  $s_e v_e a_e s_o v_o a_o \delta \wedge$  safe-distance-normal.no-collision-react
 $a_e v_e s_e a_o v_o s_o \delta \{0..\}$ 
by auto
finally show ?thesis by auto
qed

end

```

3 Evaluation

```

theory Evaluation
imports
Safe-Distance
HOL-Library.Float
begin

```

3.1 Code Generation Setup for Numeric Values

```

definition real-div-down :: nat  $\Rightarrow$  int  $\Rightarrow$  int  $\Rightarrow$  real where
real-div-down p i j = truncate-down (Suc p) (i / j)

definition real-div-up :: nat  $\Rightarrow$  int  $\Rightarrow$  int  $\Rightarrow$  real where
real-div-up p i j = truncate-up (Suc p) (i / j)

context includes float.lifting begin
lift-definition float-div-down :: nat  $\Rightarrow$  int  $\Rightarrow$  float is real-div-down
by (simp add: real-div-down-def)

lift-definition float-div-up :: nat  $\Rightarrow$  int  $\Rightarrow$  float is real-div-up
by (simp add: real-div-up-def)
end

lemma compute-float-div-up[code]: float-div-up p i j = - float-div-down p (-i) j
including float.lifting
by transfer (simp add: real-div-up-def real-div-down-def truncate-up-eq-truncate-down)

lemma compute-float-div-down[code]:
float-div-down prec m1 m2 = lapprox-rat (Suc prec) m1 m2
including float.lifting by transfer (simp add: real-div-down-def)

```

```

definition real2-of-real :: nat  $\Rightarrow$  real  $\Rightarrow$  (real * real) where
  real2-of-real p x = (truncate-down (Suc p) x, truncate-up (Suc p) x)

context includes float.lifting begin
lift-definition float2-of-real :: nat  $\Rightarrow$  real  $\Rightarrow$  float  $\times$  float is real2-of-real
  by (auto simp: real2-of-real-def)
end

definition float2-opt-of-real :: nat  $\Rightarrow$  real  $\Rightarrow$  float interval option where
  float2-opt-of-real prec x = Interval' (fst (float2-of-real prec x)) (snd (float2-of-real
  prec x))

hide-const (open) Fraction-Field.Fract
lemma real-of-rat-Fract[simp]: real-of-rat (Fract a b) = a / b
  by (simp add: Fract-of-int-quotient of-rat-divide)

lemma [code]: float2-of-real p (Ratreal r) =
  (let (a, b) = quotient-of r in
  (float-div-down p a b, float-div-up p a b))
  including float.lifting
  apply transfer
  apply (auto split: prod.split simp: real2-of-real-def real-div-down-def real-div-up-def)
  apply (metis of-rat-divide of-rat-of-int-eq quotient-of-div)+
  done

fun real-of-dec :: integer  $\times$  integer  $\Rightarrow$  real where
  real-of-dec (m, e) =
    real-of-int (int-of-integer m) *
    (if e  $\geq$  0 then 10  $^$ (nat-of-integer e) else inverse (10  $^$ (nat(-(int-of-integer
    e)))))

lemma real-of-dec (m, e) = int-of-integer m * 10 powr (int-of-integer e)
proof -
  have 1: e  $\geq$  0  $\implies$  real (nat-of-integer e) = real-of-int (int-of-integer e)
  using less-eq-integer.rep-eq nat-of-integer.rep-eq by auto
  have 2: e  $\leq$  0  $\implies$  real-of-int (int-of-integer e) = - real (nat (- int-of-integer
  e))
  using less-eq-integer.rep-eq by auto
  show ?thesis
  using 1
  apply (auto simp: powr-realpow[symmetric] divide-simps)
  apply (subst (asm) 2)
  apply (auto simp: powr-add[symmetric])
  done
qed

```

3.2 Data Evaluation

```

definition trans6 where
  trans6 c chk  se   ve   ae   so   vo   ao =
    chk (c se) (c ve) (c ae) (c so) (c vo) (c ao)

definition checker-dec where
  checker-dec chk p u =
    trans6 (float2-opt-of-real (nat-of-integer u) o real-of-dec) (chk (nat-of-integer
  p))

definition checker-interval = checker-dec checker'
definition checker-symbolic = trans6 real-of-dec symbolic-checker
definition checker-rational = trans6 real-of-dec checker
lemmas[code] = movement.p-def

ML ‹
exception InvalidArgument of string;

fun split-string s = String.fields (fn c => c = the (Char.fromString s))

fun dec-of-string s =
  case split-string . s
  of [r] => (the (IntInf.fromString r), 0)
  | [d1, d2] => (the (IntInf.fromString (d1 ^ d2)), ~ (String.size d2))
  | _ => raise (InvalidArgument s)

fun check-string chk data =
  case split-string , data of
    [-, so, -, ve, ae, -, vo, ao] => chk data (0, 0)
      (dec-of-string ve) (dec-of-string ae) (dec-of-string so) (dec-of-string vo)
  (dec-of-string ao)
    | _ => raise (InvalidArgument data)
›

```

The precision of the input data is roughly 12 and yields similar performance as Sturm

```

ML ‹
val prec = 12

local

exception Result of int * int;

fun check-line chk n l (y, i) =
  let
    val l = String.substring (l, 0, String.size l - 1)
    val c = check-string chk l
  in if i < n then (if c then y + 1 else y, i + 1) else raise Result (y, i) end

```

in

```
fun check-file chk path n =
  let
    val data =
      path
      |> Bytes.read
      |> XZ.uncompress
      |> Bytes.trim-split-lines
  in
    fold (check-line chk n) data (0, 0)
  end
  handle Result res => res;

end

val check-file-symbolic          = check-file (fn _ => code {checker-symbolic})
fun check-file-interval prec uncer = check-file (fn _ => code {checker-interval} prec
uncer)
val check-file-rational         = check-file (fn _ => code {checker-rational})
>
```

Number of data points:

- data01: 1121215
- data02: 1341135
- data03: 1452656

```
ML <
  val data01 = master-dir + path {data / data01.csv.xz}
  val data02 = master-dir + path {data / data02.csv.xz}
  val data03 = master-dir + path {data / data03.csv.xz}
>
```

```
ML <
  val t-start1 = Timing.start ();
  val result1 = check-file-rational data01 100;
  val t-end1 = Timing.result t-start1;
  assert (result1 = (96, 100));
>
```

```
ML <
  val t-start2 = Timing.start ();
  val result2 = check-file-rational data02 100;
  val t-end2 = Timing.result t-start2;
  assert (result2 = (100, 100));
>
```

```

ML <
  val t-start3 = Timing.start ();
  val result3 = check-file-rational data03 100;
  val t-end3 = Timing.result t-start3;
  assert (result3 = (76, 100));
>

Precision: 12, Uncertainty: 7 digits
ML <assert (check-file-interval 12 7 data01 100 = (95, 100))>
ML <assert (check-file-rational data01 100 = (96, 100))>
ML <assert (check-file-symbolic data01 100 = (96, 100))>
end

```

References

- [1] A. Rizaldi, F. Immler, and M. Althoff. A formally verified checker of the safe distance traffic rules for autonomous vehicles. In S. Rayadurgam and O. Tkachuk, editors, *NASA Formal Methods*, pages 175–190, Cham, 2016. Springer International Publishing.