

Poincaré Disc Model

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Abstract

We describe formalization of the Poincaré disc model of hyperbolic geometry within the Isabelle/HOL proof assistant. The model is defined within the extended complex plane (one dimensional complex projective space \mathbb{CP}^1), formalized in the AFP entry “Complex Geometry” [6]. Points, lines, congruence of pairs of points, betweenness of triples of points, circles, and isometries are defined within the model. It is shown that the model satisfies all Tarski’s axioms except the Euclid’s axiom. It is shown that it satisfies its negation and the limiting parallels axiom (which proves it to be a model of hyperbolic geometry).

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1 Introduction

Poincaré disc is a model of hyperbolic geometry. That fact has been a mathematical folklore for more than 100 years. However, up to the best of our knowledge, fully precise, formal proofs of this fact are lacking. In this paper we present a formalization of the Poincaré disc model in Isabelle/HOL, introduce its basic notions (h-points, h-lines, h-congruence, h-isometries, h-betweenness) and prove that it models Tarski's axioms except for Euclid's axiom. We show that it satisfies the negation of Euclid's axiom, and, moreover, the existence of limiting parallels axiom. The model is defined within the extended complex plane, which has been described quite precisely by Schwerdtfeger [8] and formalized in the previous work of the first two authors [5].

Related work. In 1840 Lobachevsky [3] published developments about non-Euclidean geometry. Hyperbolic geometry is studied through many of its models. The concept of a projective disc model was introduced by Klein while Poincaré investigated the half-plane model proposed by Liouville and Beltrami and primarily studied the isometries of the hyperbolic plane that preserve orientation. In this paper, we focus on the formalization of the latter.

Regarding non-Euclidean geometry, Makarios showed the independence of Euclid's axiom [4]. He did so by formalizing that the Klein–Beltrami model is a model of Tarski's axioms at the exception of Euclid's axiom. Latter Coghetto formalized the Klein–Beltrami model within Mizar [1, 2].

2 Background theories

2.1 Hyperbolic Functions

In this section hyperbolic cosine and hyperbolic sine functions are introduced and some of their properties needed for further development are proved.

```
theory Hyperbolic-Functions
imports Complex-Main Complex-Geometry.More-Complex
begin

lemma arcosh-eq-iff:
  fixes x y::real
  assumes x ≥ 1 y ≥ 1
  shows arcosh x = arcosh y ↔ x = y
  by (smt (verit, best) arcosh-less-iff-real arcosh-real-strict-mono assms)

lemma cosh-gt-1 [simp]:
  fixes x ::real
  assumes x > 0
  shows cosh x > 1
  using assms cosh-real-strict-mono by force

lemma cosh-eq-iff:
  fixes x y::real
  assumes x ≥ 0 y ≥ 0
  shows cosh x = cosh y ↔ x = y
  by (simp add: assms)

lemma arcosh-mono:
  fixes x y::real
  assumes x ≥ 1 y ≥ 1
  shows arcosh x ≥ arcosh y ↔ x ≥ y
  using arcosh-less-iff-real assms linorder-not-le by blast

lemma arcosh-add:
  fixes x y::real
  assumes x ≥ 1 y ≥ 1
  shows arcosh x + arcosh y = arcosh (x*y + sqrt((x^2 - 1)*(y^2 - 1)))
proof-
  have sqrt ((x^2 - 1) * (y^2 - 1)) ≥ 0
```

```

using assms
by simp
moreover
have  $x * y \geq 1$ 
  using assms
  by (smt mult-le-cancel-left1)
ultimately
have **:  $x * y + \sqrt{((x^2 - 1) * (y^2 - 1))} \geq 1$ 
  by linarith
hence 1:  $0 \leq (x * y + \sqrt{((x^2 - 1) * (y^2 - 1))})^2 - 1$ 
  by simp

have 2:  $x * \sqrt{y^2 - 1} + y * \sqrt{x^2 - 1} \geq 0$ 
  using assms
  by simp

have  $(x * \sqrt{y^2 - 1})^2 + y * \sqrt{(x^2 - 1)}^2 = (\sqrt{((x * y + \sqrt{((x^2 - 1) * (y^2 - 1))))^2 - 1}))^2$ 
  using assms
proof (subst real-sqrt-pow2)
  show  $0 \leq (x * y + \sqrt{((x^2 - 1) * (y^2 - 1))})^2 - 1$ 
    by fact
next
have  $(x * \sqrt{y^2 - 1})^2 = x^2 * (y^2 - 1)$ 
  by (simp add: `y ≥ 1` power-mult-distrib)
moreover
have  $(y * \sqrt{x^2 - 1})^2 = y^2 * (x^2 - 1)$ 
  using assms by (simp add: power-mult-distrib)
ultimately show  $(x * \sqrt{y^2 - 1})^2 + y * \sqrt{(x^2 - 1)}^2 = (x * y + \sqrt{((x^2 - 1) * (y^2 - 1))})^2 - 1$ 
  using assms
  unfolding power2-sum
  apply (simp add: real-sqrt-mult power-mult-distrib)
  apply (simp add: field-simps)
  done
qed
hence  $\sqrt{((x * y + \sqrt{((x^2 - 1) * (y^2 - 1))))^2 - 1)} = x * \sqrt{y^2 - 1} + y * \sqrt{x^2 - 1}$ 
  using power2-eq-iff-nonneg[OF 2 real-sqrt-ge-zero[OF 1]]
  by simp
thus ?thesis
  using assms **
  apply (simp add: arcosh-real-def)
  apply (subst ln-mult-pos[symmetric])
  apply (smt one-le-power real-sqrt-ge-zero)
  apply (smt (verit) one-le-power real-sqrt-ge-zero)
  by (smt (verit) distrib-right mult.commute real-sqrt-mult)
qed

lemma arcosh-double:
fixes  $x :: \text{real}$ 
assumes  $x \geq 1$ 
shows  $2 * \text{arcosh } x = \text{arcosh } (2 * x^2 - 1)$ 
by (smt arcosh-add arcosh-mono assms one-power2 power2-eq-square real-sqrt-abs)

end

```

3 Tarski axioms

In this section we introduce axioms of Tarski [7] trough a series of locales.

```

theory Tarski
imports Main
begin

```

The first locale assumes all Tarski axioms except for the Euclid's axiom and the continuity axiom and corresponds to absolute geometry.

```
locale TarskiAbsolute =
```

```

fixes cong :: 'p ⇒ 'p ⇒ 'p ⇒ bool
fixes betw :: 'p ⇒ 'p ⇒ 'p ⇒ bool
assumes cong-reflexive: cong x y y x
assumes cong-transitive: cong x y z u ∧ cong x y v w → cong z u v w
assumes cong-identity: cong x y z z → x = y
assumes segment-construction: ∃ z. betw x y z ∧ cong y z a b
assumes five-segment: x ≠ y ∧ betw x y z ∧ betw x' y' z' ∧ cong x y x' y' ∧ cong y z y' z' ∧ cong x u x' u' ∧ cong y u y' u' → cong z u z' u'
assumes betw-identity: betw x y x → x = y
assumes Pasch: betw x u z ∧ betw y v z → (∃ a. betw u a y ∧ betw x a v)
assumes lower-dimension: ∃ a. ∃ b. ∃ c. ¬ betw a b c ∧ ¬ betw b c a ∧ ¬ betw c a b
assumes upper-dimension: cong x u x v ∧ cong y u y v ∧ cong z u z v ∧ u ≠ v → betw x y z ∨ betw y z x ∨ betw z x y
begin

```

The following definitions are used to specify axioms in the following locales.

Point p is on line ab .

definition on-line where

$$\text{on-line } p \text{ } a \text{ } b \longleftrightarrow \text{betw } p \text{ } a \text{ } b \vee \text{betw } a \text{ } p \text{ } b \vee \text{betw } a \text{ } b \text{ } p$$

Point p is on ray ab .

definition on-ray where

$$\text{on-ray } p \text{ } a \text{ } b \longleftrightarrow \text{betw } a \text{ } p \text{ } b \vee \text{betw } a \text{ } b \text{ } p$$

Point p is inside angle abc .

definition in-angle where

$$\text{in-angle } p \text{ } a \text{ } b \text{ } c \longleftrightarrow b \neq a \wedge b \neq c \wedge p \neq b \wedge (\exists x. \text{betw } a \text{ } x \text{ } c \wedge x \neq a \wedge x \neq c \wedge \text{on-ray } p \text{ } b \text{ } x)$$

Ray $r_a r_b$ meets the line $l_a l_b$.

definition ray-meets-line where

$$\text{ray-meets-line } r_a \text{ } r_b \text{ } l_a \text{ } l_b \longleftrightarrow (\exists x. \text{on-ray } x \text{ } r_a \text{ } r_b \wedge \text{on-line } x \text{ } l_a \text{ } l_b)$$

end

The second locales adds the negation of Euclid's axiom and limiting parallels and corresponds to hyperbolic geometry.

locale TarskiHyperbolic = TarskiAbsolute +

assumes euclid-negation: $\exists a \text{ } b \text{ } c \text{ } d \text{ } t. \text{betw } a \text{ } d \text{ } t \wedge \text{betw } b \text{ } d \text{ } c \wedge a \neq d \wedge (\forall x y. \text{betw } a \text{ } b \text{ } x \wedge \text{betw } a \text{ } c \text{ } y \rightarrow \neg \text{betw } x \text{ } t \text{ } y)$

assumes limiting-parallels: $\neg \text{on-line } a \text{ } x_1 \text{ } x_2 \implies$

$$(\exists a_1 \text{ } a_2. \neg \text{on-line } a \text{ } a_1 \text{ } a_2 \wedge \\ \neg \text{ray-meets-line } a \text{ } a_1 \text{ } x_1 \text{ } x_2 \wedge \\ \neg \text{ray-meets-line } a \text{ } a_2 \text{ } x_1 \text{ } x_2 \wedge \\ (\forall a'. \text{in-angle } a' \text{ } a_1 \text{ } a \text{ } a_2 \rightarrow \text{ray-meets-line } a \text{ } a' \text{ } x_1 \text{ } x_2))$$

The third locale adds the continuity axiom and corresponds to elementary hyperbolic geometry.

locale ElementaryTarskiHyperbolic = TarskiHyperbolic +

assumes continuity: $[\exists a. \forall x. \forall y. \varphi x \wedge \psi y \rightarrow \text{betw } a \text{ } x \text{ } y] \implies \exists b. \forall x. \forall y. \varphi x \wedge \psi y \rightarrow \text{betw } x \text{ } b \text{ } y$

end

4 H-lines in the Poincaré model

theory Poincare-Lines

imports Complex-Geometry. Unit-Circle-Preserving-Moebius Complex-Geometry. Circlines-Angle
begin

4.1 Definition and basic properties of h-lines

H-lines in the Poincaré model are either line segments passing through the origin or segments (within the unit disc) of circles that are perpendicular to the unit circle. Algebraically these are circlines that are represented by Hermitean matrices of the form

$$H = \begin{pmatrix} A & B \\ \overline{B} & A \end{pmatrix},$$

for $A \in \mathbb{R}$, and $B \in \mathbb{C}$, and $|B|^2 > A^2$, where the circline equation is the usual one: $z^* H z = 0$, for homogenous coordinates z .

```
definition is-poincare-line-cmat :: complex-mat  $\Rightarrow$  bool where
  [simp]: is-poincare-line-cmat  $H \longleftrightarrow$ 
    (let ( $A, B, C, D$ ) =  $H$ 
     in hermitean ( $A, B, C, D$ )  $\wedge A = D \wedge (\text{cmod } B)^2 > (\text{cmod } A)^2$ )
```

```
lift-definition is-poincare-line-clmat :: circline-mat  $\Rightarrow$  bool is is-poincare-line-cmat
done
```

We introduce the predicate that checks if a given complex matrix is a matrix of a h-line in the Poincaré model, and then by means of the lifting package lift it to the type of non-zero Hermitean matrices, and then to circlines (that are equivalence classes of such matrices).

```
lift-definition is-poincare-line :: circline  $\Rightarrow$  bool is is-poincare-line-clmat
proof (transfer, transfer)
  fix  $H1 H2 :: \text{complex-mat}$ 
  assume hh: hermitean  $H1 \wedge H1 \neq \text{mat-zero}$  hermitean  $H2 \wedge H2 \neq \text{mat-zero}$ 
  assume circline-eq-cmat  $H1 H2$ 
  thus is-poincare-line-cmat  $H1 \longleftrightarrow$  is-poincare-line-cmat  $H2$ 
    using hh
    by (cases  $H1$ , cases  $H2$ ) (auto simp: norm-mult power-mult-distrib)
qed
```

```
lemma is-poincare-line-mk-circline:
  assumes ( $A, B, C, D$ )  $\in$  hermitean-nonzero
  shows is-poincare-line (mk-circline  $A B C D$ )  $\longleftrightarrow$   $(\text{cmod } B)^2 > (\text{cmod } A)^2 \wedge A = D$ 
  using assms
  by (transfer, transfer, auto simp add: Let-def)
```

Abstract characterisation of *is-poincare-line* predicate: H-lines in the Poincaré model are real circlines (circlines with the negative determinant) perpendicular to the unit circle.

```
lemma is-poincare-line-iff:
  shows is-poincare-line  $H \longleftrightarrow$  circline-type  $H = -1 \wedge \text{perpendicular } H \text{ unit-circle}$ 
  unfolding perpendicular-def
proof (simp, transfer, transfer)
  fix  $H$ 
  assume hh: hermitean  $H \wedge H \neq \text{mat-zero}$ 
  obtain  $A B C D$  where  $*: H = (A, B, C, D)$ 
    by (cases  $H$ , auto)
  have **: is-real  $A$  is-real  $D$   $C = \text{cnj } B$ 
    using hh * hermitean-elems
    by auto
  hence ( $\text{Re } A = \text{Re } D \wedge \text{cmod } A * \text{cmod } A < \text{cmod } B * \text{cmod } B$ ) =
    ( $\text{Re } A * \text{Re } D < \text{Re } B * \text{Re } B + \text{Im } B * \text{Im } B \wedge (\text{Re } D = \text{Re } A \vee \text{Re } A * \text{Re } D = \text{Re } B * \text{Re } B + \text{Im } B * \text{Im } B)$ )
    using *
    by (smt cmod-power2 power2-eq-square zero-power2)+
  thus is-poincare-line-cmat  $H \longleftrightarrow$ 
    circline-type-cmat  $H = -1 \wedge \text{cos-angle-cmat} (\text{of-circline-cmat } H) \text{ unit-circle-cmat} = 0$ 
    using * **
    by (auto simp add: sgn-1-neg complex-eq-if-Re-eq cmod-square power2-eq-square simp del: pos-oriented-cmat-def)
qed
```

The *x-axis* is an h-line.

```
lemma is-poincare-line-x-axis [simp]:
  shows is-poincare-line x-axis
  by (transfer, transfer) (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
```

The *unit-circle* is not an h-line.

```
lemma not-is-poincare-line-unit-circle [simp]:
  shows  $\neg$  is-poincare-line unit-circle
  by (transfer, transfer, simp)
```

4.1.1 Collinear points

Points are collinear if they all belong to an h-line.

```
definition poincare-collinear :: complex-homo set  $\Rightarrow$  bool where
  poincare-collinear  $S \longleftrightarrow (\exists p. \text{is-poincare-line } p \wedge S \subseteq \text{circline-set } p)$ 
```

4.1.2 H-lines and inversion

Every h-line in the Poincaré model contains the inverse (wrt. the unit circle) of each of its points (note that at most one of them belongs to the unit disc).

```
lemma is-poincare-line-inverse-point:
  assumes is-poincare-line  $H u \in \text{circline-set } H$ 
  shows inversion  $u \in \text{circline-set } H$ 
  using assms
  unfolding is-poincare-line-iff circline-set-def perpendicular-def inversion-def
  apply simp
proof (transfer, transfer)
  fix  $u H$ 
  assume hh: hermitean  $H \wedge H \neq \text{mat-zero} u \neq \text{vec-zero}$  and
    aa: circline-type-cmat  $H = -1 \wedge \text{cos-angle-cmat}(\text{of-circline-cmat } H) \text{unit-circle-cmat} = 0$  on-circline-cmat-cvec
   $H u$ 
  obtain  $A B C D u1 u2$  where  $*: H = (A, B, C, D) u = (u1, u2)$ 
    by (cases  $H$ , cases  $u$ , auto)
  have is-real  $A$  is-real  $D C = \text{cnj } B$ 
    using * hh hermitean-elems
    by auto
  moreover
  have  $A = D$ 
    using aa(1) * <is-real  $A$ > <is-real  $D$ >
    by (auto simp del: pos-oriented-cmat-def simp add: complex.expand split: if-split-asm)
  thus on-circline-cmat-cvec  $H$  (conjugate-cvec (reciprocal-cvec  $u$ ))
    using aa(2) *
    by (simp add: vec-cnj-def field-simps)
qed
```

Every h-line in the Poincaré model and is invariant under unit circle inversion.

```
lemma circline-inversion-poincare-line:
  assumes is-poincare-line  $H$ 
  shows circline-inversion  $H = H$ 
proof-
  obtain  $u v w$  where  $*: u \neq v v \neq w u \neq w \{u, v, w\} \subseteq \text{circline-set } H$ 
    using assms is-poincare-line-iff[of  $H$ ]
    using circline-type-neg-card-gt3[of  $H$ ]
    by auto
  hence  $\{\text{inversion } u, \text{inversion } v, \text{inversion } w\} \subseteq \text{circline-set}(\text{circline-inversion } H)$ 
     $\{\text{inversion } u, \text{inversion } v, \text{inversion } w\} \subseteq \text{circline-set } H$ 
    using is-poincare-line-inverse-point[OF assms]
    by auto
  thus ?thesis
    using * unique-circline-set[of inversion  $u$  inversion  $v$  inversion  $w$ ]
    by (metis insert-subset inversion-involution)
qed
```

4.1.3 Classification of h-lines into Euclidean segments and circles

If an h-line contains zero, than it also contains infinity (the inverse point of zero) and is by definition an Euclidean line.

```
lemma is-poincare-line-trough-zero-trough-infny [simp]:
  assumes is-poincare-line  $l$  and  $0_h \in \text{circline-set } l$ 
  shows  $\infty_h \in \text{circline-set } l$ 
  using is-poincare-line-inverse-point[OF assms]
  by simp
```

```
lemma is-poincare-line-trough-zero-is-line:
```

```

assumes is-poincare-line l and 0_h ∈ circline-set l
shows is-line l
using assms
using inf-in-circline-set is-poincare-line-trough-zero-trough-infny
by blast

```

If an h-line does not contain zero, than it also does not contain infinity (the inverse point of zero) and is by definition an Euclidean circle.

```
lemma is-poincare-line-not-trough-zero-not-trough-infny [simp]:
```

```

assumes is-poincare-line l
assumes 0_h ∉ circline-set l
shows ∞_h ∉ circline-set l
using assms
using is-poincare-line-inverse-point[OF assms(1), of ∞_h]
by auto

```

```
lemma is-poincare-line-not-trough-zero-is-circle:
```

```

assumes is-poincare-line l 0_h ∉ circline-set l
shows is-circle l
using assms
using inf-in-circline-set is-poincare-line-not-trough-zero-not-trough-infny
by auto

```

4.1.4 Points on h-line

Each h-line in the Poincaré model contains at least two different points within the unit disc.

First we prove an auxiliary lemma.

```
lemma ex-is-poincare-line-points':
```

```

assumes i12: i1 ∈ circline-set H ∩ unit-circle-set
          i2 ∈ circline-set H ∩ unit-circle-set
          i1 ≠ i2
assumes a: a ∈ circline-set H a ∉ unit-circle-set
shows ∃ b. b ≠ i1 ∧ b ≠ i2 ∧ b ≠ a ∧ b ≠ inversion a ∧ b ∈ circline-set H
proof-

```

```

have inversion a ∉ unit-circle-set
  using ⟨a ∉ unit-circle-set⟩
  unfolding unit-circle-set-def circline-set-def
  by (metis inversion-id-iff-on-unit-circle inversion-involution mem-Collect-eq)

```

```

have a ≠ inversion a
  using ⟨a ∉ unit-circle-set⟩ inversion-id-iff-on-unit-circle[of a]
  unfolding unit-circle-set-def circline-set-def
  by auto

```

```

have a ≠ i1 a ≠ i2 inversion a ≠ i1 inversion a ≠ i2
  using assms ⟨inversion a ∉ unit-circle-set⟩
  by auto

```

```

then obtain b where cr2: cross-ratio b i1 a i2 = of-complex 2
  using ⟨i1 ≠ i2⟩
  using ex-cross-ratio[of i1 a i2]
  by blast

```

```

have distinct-b: b ≠ i1 b ≠ i2 b ≠ a
  using ⟨i1 ≠ i2⟩ ⟨a ≠ i1⟩ ⟨a ≠ i2⟩
  using ex1-cross-ratio[of i1 a i2]
  using cross-ratio-0[of i1 a i2] cross-ratio-1[of i1 a i2] cross-ratio-inf[of i1 i2 a]
  using cr2
  by auto

```

```

hence b ∈ circline-set H
  using assms four-points-on-circline-iff-cross-ratio-real[of b i1 a i2] cr2
  using unique-circline-set[of i1 i2 a]
  by auto

```

moreover

```
have b ≠ inversion a
proof (rule ccontr)
  assume *: ¬ ?thesis
  have inversion i1 = i1 inversion i2 = i2
    using i12
    unfolding unit-circle-set-def
    by auto
  hence cross-ratio (inversion a) i1 a i2 = cross-ratio a i1 (inversion a) i2
    using * cross-ratio-inversion[of i1 a i2 b] ⟨a ≠ i1⟩ ⟨a ≠ i2⟩ ⟨i1 ≠ i2⟩ ⟨b ≠ i1⟩
    using four-points-on-circline-iff-cross-ratio-real[of b i1 a i2]
    using i12 distinct-b conjugate-id-iff[of cross-ratio b i1 a i2]
    using i12 a ⟨b ∈ circline-set H⟩
    by auto
  hence cross-ratio (inversion a) i1 a i2 ≠ of-complex 2
    using cross-ratio-commute-13[of inversion a i1 a i2]
    using reciprocal-id-iff
    using of-complex-inj
    by force
  thus False
    using * cr2
    by simp
qed
```

```
ultimately
show ?thesis
  using assms ⟨b ≠ i1⟩ ⟨b ≠ i2⟩ ⟨b ≠ a⟩
  by auto
qed
```

Now we can prove the statement.

```
lemma ex-is-poincare-line-points:
  assumes is-poincare-line H
  shows ∃ u v. u ∈ unit-disc ∧ v ∈ unit-disc ∧ u ≠ v ∧ {u, v} ⊆ circline-set H
proof –
  obtain u v w where *: u ≠ v v ≠ w u ≠ w {u, v, w} ⊆ circline-set H
    using assms is-poincare-line-iff[of H]
    using circline-type-neg-card-gt3[of H]
    by auto

  have ¬ {u, v, w} ⊆ unit-circle-set
    using unique-circline-set[of u v w] *
    by (metis assms insert-subset not-is-poincare-line-unit-circle unit-circle-set-def)
```

```
hence H ≠ unit-circle
  unfolding unit-circle-set-def
  using *
  by auto
```

```
show ?thesis
proof (cases (u ∈ unit-disc ∧ v ∈ unit-disc) ∨
         (u ∈ unit-disc ∧ w ∈ unit-disc) ∨
         (v ∈ unit-disc ∧ w ∈ unit-disc))
```

```
case True
thus ?thesis
  using *
  by auto
next
case False
```

```
have ∃ a b. a ≠ b ∧ a ≠ inversion b ∧ a ∈ circline-set H ∧ b ∈ circline-set H ∧ a ∉ unit-circle-set ∧ b ∉ unit-circle-set
proof (cases (u ∈ unit-circle-set ∧ v ∈ unit-circle-set) ∨
         (u ∈ unit-circle-set ∧ w ∈ unit-circle-set) ∨
         (v ∈ unit-circle-set ∧ w ∈ unit-circle-set))
```

```

case True
then obtain i1 i2 a where *:
  i1 ∈ unit-circle-set ∩ circline-set H i2 ∈ unit-circle-set ∩ circline-set H
  a ∈ circline-set H a ∉ unit-circle-set
  i1 ≠ i2 i1 ≠ a i2 ≠ a
  using * {u, v, w} ⊆ unit-circle-set
  by auto
then obtain b where b ∈ circline-set H b ≠ i1 b ≠ i2 b ≠ a b ≠ inversion a
  using ex-is-poincare-line-points'[of i1 H i2 a]
  by blast

hence b ∉ unit-circle-set
  using * ⟨H ≠ unit-circle⟩ unique-circline-set[of i1 i2 b]
  unfolding unit-circle-set-def
  by auto

thus ?thesis
  using * ⟨b ∈ circline-set H⟩ ⟨b ≠ a⟩ ⟨b ≠ inversion a⟩
  by auto
next
case False
then obtain f g h where
  *: f ≠ g f ∈ circline-set H f ∉ unit-circle-set
    g ∈ circline-set H g ∉ unit-circle-set
    h ∈ circline-set H h ≠ f h ≠ g
  using *
  by auto
show ?thesis
proof (cases f = inversion g)
case False
thus ?thesis
  using *
  by auto
next
case True
show ?thesis
proof (cases h ∈ unit-circle-set)
case False
thus ?thesis
  using * ⟨f = inversion g⟩
  by auto
next
case True
obtain m where cr2: cross-ratio m h f g = of-complex 2
  using ex-cross-ratio[of h f g] * ⟨f ≠ g⟩ ⟨h ≠ f⟩ ⟨h ≠ g⟩
  by auto
hence m ≠ h m ≠ f m ≠ g
  using ⟨h ≠ f⟩ ⟨h ≠ g⟩ ⟨f ≠ g⟩
  using ex1-cross-ratio[of h f g]
  using cross-ratio-0[of h f g] cross-ratio-1[of h f g] cross-ratio-inf[of h g f]
  using cr2
  by auto
hence m ∈ circline-set H
  using four-points-on-circline-iff-cross-ratio-real[of m h f g] cr2
  using ⟨h ≠ f⟩ ⟨h ≠ g⟩ ⟨f ≠ g⟩ *
  using unique-circline-set[of h f g]
  by auto

show ?thesis
proof (cases m ∈ unit-circle-set)
case False
thus ?thesis
  using ⟨m ≠ f⟩ ⟨m ≠ g⟩ ⟨f = inversion g⟩ * ⟨m ∈ circline-set H⟩
  by auto
next
case True

```

```

then obtain n where n ≠ h n ≠ m n ≠ f n ≠ inversion f n ∈ circline-set H
  using ex-is-poincare-line-points'[of h H m f] * ⟨m ∈ circline-set H⟩ ⟨h ∈ unit-circle-set⟩ ⟨m ≠ h⟩
  by auto
hence n ∉ unit-circle-set
  using * ⟨H ≠ unit-circle⟩ unique-circline-set[of m n h]
  using ⟨m ≠ h⟩ ⟨m ∈ unit-circle-set⟩ ⟨h ∈ unit-circle-set⟩ ⟨m ∈ circline-set H⟩
  unfolding unit-circle-set-def
  by auto

thus ?thesis
  using * ⟨n ∈ circline-set H⟩ ⟨n ≠ f⟩ ⟨n ≠ inversion f⟩
  by auto
qed
qed
qed
qed

then obtain a b where ab: a ≠ b a ≠ inversion b a ∈ circline-set H b ∈ circline-set H a ∉ unit-circle-set b ∉
unit-circle-set
  by blast
have ∀ x. x ∈ circline-set H ∧ x ∉ unit-circle-set —→ (∃ x'. x' ∈ circline-set H ∩ unit-disc ∧ (x' = x ∨ x' =
inversion x))
proof safe
fix x
assume x: x ∈ circline-set H x ∉ unit-circle-set
show ∃ x'. x' ∈ circline-set H ∩ unit-disc ∧ (x' = x ∨ x' = inversion x)
proof (cases x ∈ unit-disc)
case True
thus ?thesis
  using x
  by auto
next
case False
hence x ∈ unit-disc-compl
using x in-on-out-univ[of ounit-circle]
unfolding unit-circle-set-def unit-disc-def unit-disc-compl-def
by auto
hence inversion x ∈ unit-disc
using inversion-unit-disc-compl
by blast
thus ?thesis
  using is-poincare-line-inverse-point[OF assms, of x] x
  by auto
qed
qed

then obtain a' b' where
*: a' ∈ circline-set H a' ∈ unit-disc b' ∈ circline-set H b' ∈ unit-disc and
**: a' = a ∨ a' = inversion a b' = b ∨ b' = inversion b
using ab
by blast
have a' ≠ b'
  using ⟨a ≠ b⟩ ⟨a ≠ inversion b⟩ ** *
  by (metis inversion-involution)
thus ?thesis
  using *
  by auto
qed
qed

```

4.1.5 H-line uniqueness

There is no more than one h-line that contains two different h-points (in the disc).

```

lemma unique-is-poincare-line:
assumes in-disc: u ∈ unit-disc v ∈ unit-disc u ≠ v
assumes pl: is-poincare-line l1 is-poincare-line l2
assumes on-l: {u, v} ⊆ circline-set l1 ∩ circline-set l2
shows l1 = l2

```

```

proof-
  have  $u \neq \text{inversion } u$   $v \neq \text{inversion } u$ 
    using in-disc
    using inversion-noteq-unit-disk[of u v]
    using inversion-noteq-unit-disk[of u u]
    by auto
  thus ?thesis
    using on-l
    using unique-circline-set[of u inversion u v]  $\langle u \neq v \rangle$ 
    using is-poincare-line-inverse-point[of l1 u]
    using is-poincare-line-inverse-point[of l2 u]
    using pl
    by auto
qed

```

For the rest of our formalization it is often useful to consider points on h-lines that are not within the unit disc. Many lemmas in the rest of this section will have such generalizations.

There is no more than one h-line that contains two different and not mutually inverse points (not necessary in the unit disc).

```

lemma unique-is-poincare-line-general:
  assumes different:  $u \neq v$   $u \neq \text{inversion } v$ 
  assumes pl: is-poincare-line  $l_1$  is-poincare-line  $l_2$ 
  assumes on-l:  $\{u, v\} \subseteq \text{circline-set } l_1 \cap \text{circline-set } l_2$ 
  shows  $l_1 = l_2$ 
proof (cases  $u \neq \text{inversion } u$ )
  case True
  thus ?thesis
    using unique-circline-set[of u inversion u v]
    using assms
    using is-poincare-line-inverse-point by force
next
  case False
  show ?thesis
proof (cases  $v \neq \text{inversion } v$ )
  case True
  thus ?thesis
    using unique-circline-set[of u inversion v v]
    using assms
    using is-poincare-line-inverse-point by force
next
  case False

  have on-circline unit-circle  $u$  on-circline unit-circle  $v$ 
    using  $\neg u \neq \text{inversion } u$   $\neg v \neq \text{inversion } v$ 
    using inversion-id-iff-on-unit-circle
    by fastforce+
  thus ?thesis
    using pl on-l  $\langle u \neq v \rangle$ 
    unfolding circline-set-def
    apply simp
proof (transfer, transfer, safe)
  fix  $u_1 u_2 v_1 v_2 A_1 B_1 C_1 D_1 A_2 B_2 C_2 D_2 :: \text{complex}$ 
  let ? $u = (u_1, u_2)$  and ? $v = (v_1, v_2)$  and ? $H1 = (A_1, B_1, C_1, D_1)$  and ? $H2 = (A_2, B_2, C_2, D_2)$ 
  assume *: ? $u \neq \text{vec-zero}$  ? $v \neq \text{vec-zero}$ 
  on-circline-cmat-cvec unit-circle-cmat ? $u$  on-circline-cmat-cvec unit-circle-cmat ? $v$ 
  is-poincare-line-cmat ? $H1$  is-poincare-line-cmat ? $H2$ 
  hermitean ? $H1$  ? $H1 \neq \text{mat-zero}$  hermitean ? $H2$  ? $H2 \neq \text{mat-zero}$ 
  on-circline-cmat-cvec ? $H1$  ? $u$  on-circline-cmat-cvec ? $H1$  ? $v$ 
  on-circline-cmat-cvec ? $H2$  ? $u$  on-circline-cmat-cvec ? $H2$  ? $v$ 
   $\neg (u_1, u_2) \approx_v (v_1, v_2)$ 
have **:  $A_1 = D_1$   $A_2 = D_2$   $C_1 = \text{cnj } B_1$   $C_2 = \text{cnj } B_2$  is-real  $A_1$  is-real  $A_2$ 
  using  $\langle \text{is-poincare-line-cmat } ?H1 \rangle \langle \text{is-poincare-line-cmat } ?H2 \rangle$ 
  using  $\langle \text{hermitean } ?H1 \rangle \langle ?H1 \neq \text{mat-zero} \rangle \langle \text{hermitean } ?H2 \rangle \langle ?H2 \neq \text{mat-zero} \rangle$ 
  using hermitean-elems
  by auto

```

```

have uv:  $u1 \neq 0$   $u2 \neq 0$   $v1 \neq 0$   $v2 \neq 0$ 
  using *(1-4)
  by (auto simp add: vec-cnj-def)

have u: cor ((Re (u1/u2))^2) + cor ((Im (u1/u2))^2) = 1
  using <on-circline-cmat-cvec unit-circle-cmat ?u> uv
  apply (subst of-real-add[symmetric])
  apply (subst complex-mult-cnj[symmetric])
  apply (simp add: vec-cnj-def mult.commute)
  done

have v: cor ((Re (v1/v2))^2) + cor ((Im (v1/v2))^2) = 1
  using <on-circline-cmat-cvec unit-circle-cmat ?v> uv
  apply (subst of-real-add[symmetric])
  apply (subst complex-mult-cnj[symmetric])
  apply (simp add: vec-cnj-def mult.commute)
  done

have
  A1 * (cor ((Re (u1/u2))^2) + cor ((Im (u1/u2))^2) + 1) + cor (Re B1) * cor(2 * Re (u1/u2)) + cor (Im B1) *
  cor(2 * Im (u1/u2)) = 0
  A2 * (cor ((Re (u1/u2))^2) + cor ((Im (u1/u2))^2) + 1) + cor (Re B2) * cor(2 * Re (u1/u2)) + cor (Im B2) *
  cor(2 * Im (u1/u2)) = 0
  A1 * (cor ((Re (v1/v2))^2) + cor ((Im (v1/v2))^2) + 1) + cor (Re B1) * cor(2 * Re (v1/v2)) + cor (Im B1) *
  cor(2 * Im (v1/v2)) = 0
  A2 * (cor ((Re (v1/v2))^2) + cor ((Im (v1/v2))^2) + 1) + cor (Re B2) * cor(2 * Re (v1/v2)) + cor (Im B2) *
  cor(2 * Im (v1/v2)) = 0
  using circline-equation-quadratic-equation[of A1 u1/u2 B1 D1 Re (u1/u2) Im (u1 / u2) Re B1 Im B1]
  using circline-equation-quadratic-equation[of A2 u1/u2 B2 D2 Re (u1/u2) Im (u1 / u2) Re B2 Im B2]
  using circline-equation-quadratic-equation[of A1 v1/v2 B1 D1 Re (v1/v2) Im (v1 / v2) Re B1 Im B1]
  using circline-equation-quadratic-equation[of A2 v1/v2 B2 D2 Re (v1/v2) Im (v1 / v2) Re B2 Im B2]
  using <on-circline-cmat-cvec ?H1 ?u> <on-circline-cmat-cvec ?H2 ?u>
  using <on-circline-cmat-cvec ?H1 ?v> <on-circline-cmat-cvec ?H2 ?v>
  using ** uv
  by (simp-all add: vec-cnj-def field-simps)

hence
  A1 + cor (Re B1) * cor(Re (u1/u2)) + cor (Im B1) * cor(Im (u1/u2)) = 0
  A1 + cor (Re B1) * cor(Re (v1/v2)) + cor (Im B1) * cor(Im (v1/v2)) = 0
  A2 + cor (Re B2) * cor(Re (u1/u2)) + cor (Im B2) * cor(Im (u1/u2)) = 0
  A2 + cor (Re B2) * cor(Re (v1/v2)) + cor (Im B2) * cor(Im (v1/v2)) = 0
  using u v
  by simp-all algebra+

hence
  cor (Re A1 + Re B1 * Re (u1/u2) + Im B1 * Im (u1/u2)) = 0
  cor (Re A2 + Re B2 * Re (u1/u2) + Im B2 * Im (u1/u2)) = 0
  cor (Re A1 + Re B1 * Re (v1/v2) + Im B1 * Im (v1/v2)) = 0
  cor (Re A2 + Re B2 * Re (v1/v2) + Im B2 * Im (v1/v2)) = 0
  using <is-real A1> <is-real A2>
  by simp-all

hence
  Re A1 + Re B1 * Re (u1/u2) + Im B1 * Im (u1/u2) = 0
  Re A1 + Re B1 * Re (v1/v2) + Im B1 * Im (v1/v2) = 0
  Re A2 + Re B2 * Re (u1/u2) + Im B2 * Im (u1/u2) = 0
  Re A2 + Re B2 * Re (v1/v2) + Im B2 * Im (v1/v2) = 0
  using of-real-eq-0-iff
  by blast+

moreover

have Re(u1/u2) ≠ Re(v1/v2) ∨ Im(u1/u2) ≠ Im(v1/v2)
  proof (rule ccontr)
    assume ¬ ?thesis

```

```

hence  $u1/u2 = v1/v2$ 
  using complex-eqI by blast
thus False
  using  $uv \sim (u1, u2) \approx_v (v1, v2)$ 
  using *(1)*(2) complex-cvec-eq-mix[ $OF*(1)*(2)$ ]
  by (auto simp add: field-simps)
qed

moreover

have  $Re A1 \neq 0 \vee Re B1 \neq 0 \vee Im B1 \neq 0$ 
  using ‹?H1 ≠ mat-zero› **
  by (metis complex-cnj-zero complex-of-real-Re mat-zero-def of-real-0)

ultimately

obtain k where
  k:  $Re A2 = k * Re A1 Re B2 = k * Re B1 Im B2 = k * Im B1$ 
  using linear-system-homogenous-3-2[of  $\lambda x y z. 1 * x + Re(u1 / u2) * y + Im(u1 / u2) * z$  1  $Re(u1/u2) Im(u1/u2)$ ]
 $(u1/u2)$ 
 $\lambda x y z. 1 * x + Re(v1 / v2) * y + Im(v1 / v2) * z$  1  $Re(v1/v2) Im(v1/v2)$ 
 $Re A2 Re B2 Im B2 Re A1 Re B1 Im B1]$ 
  by (auto simp add: field-simps)

have  $Re A2 \neq 0 \vee Re B2 \neq 0 \vee Im B2 \neq 0$ 
  using ‹?H2 ≠ mat-zero› **
  by (metis complex-cnj-zero complex-of-real-Re mat-zero-def of-real-0)
hence k ≠ 0
  using k
  by auto

show circline-eq-cmat ?H1 ?H2
  using ** k ‹k ≠ 0›
  by (auto simp add: vec-cnj-def) (rule-tac x=k in exI, auto simp add: complex.expand)
qed
qed
qed

```

The only h-line that goes trough zero and a non-zero point on the x-axis is the x-axis.

```

lemma is-poincare-line-0-real-is-x-axis:
assumes is-poincare-line l 0_h ∈ circline-set l
  x ∈ circline-set l ∩ circline-set x-axis x ≠ 0_h x ≠ ∞_h
shows l = x-axis
using assms
using is-poincare-line-trough-zero-trough-infty[ $OF assms(1-2)$ ]
using unique-circline-set[of x 0_h ∞_h]
by auto

```

The only h-line that goes trough zero and a non-zero point on the y-axis is the y-axis.

```

lemma is-poincare-line-0-imag-is-y-axis:
assumes is-poincare-line l 0_h ∈ circline-set l
  y ∈ circline-set l ∩ circline-set y-axis y ≠ 0_h y ≠ ∞_h
shows l = y-axis
using assms
using is-poincare-line-trough-zero-trough-infty[ $OF assms(1-2)$ ]
using unique-circline-set[of y 0_h ∞_h]
by auto

```

4.1.6 H-isometries preserve h-lines

H-isometries are defined as homographies (actions of Möbius transformations) and antihomographies (compositions of actions of Möbius transformations with conjugation) that fix the unit disc (map it onto itself). They also map h-lines onto h-lines

We prove a bit more general lemma that states that all Möbius transformations that fix the unit circle (not necessary the unit disc) map h-lines onto h-lines

```

lemma unit-circle-fix-preserve-is-poincare-line [simp]:
  assumes unit-circle-fix M is-poincare-line H
  shows is-poincare-line (moebius-circline M H)
  using assms
  unfolding is-poincare-line-iff
proof (safe)
  let ?H' = moebius-ocircline M (of-circline H)
  let ?U' = moebius-ocircline M ounit-circle
  assume ++: unit-circle-fix M perpendicular H unit-circle
  have ounit: ounit-circle = moebius-ocircline M ounit-circle ∨
    ounit-circle = moebius-ocircline M (opposite-ocircline ounit-circle)
  using ++(1) unit-circle-fix-iff[of M]
  by (simp add: inj-of-ocircline moebius-circline-ocircline)

show perpendicular (moebius-circline M H) unit-circle
proof (cases pos-oriented ?H')
  case True
  hence *: of-circline (of-ocircline ?H') = ?H'
    using of-circline-of-ocircline-pos-oriented
    by blast
  from ounit show ?thesis
  proof
    assume **: ounit-circle = moebius-ocircline M ounit-circle
    show ?thesis
      using ++
      unfolding perpendicular-def
      by (simp, subst moebius-circline-ocircline, subst *, subst **) simp
  next
    assume **: ounit-circle = moebius-ocircline M (opposite-ocircline ounit-circle)
    show ?thesis
      using ++
      unfolding perpendicular-def
      by (simp, subst moebius-circline-ocircline, subst *, subst **) simp
  qed
next
  case False
  hence *: of-circline (of-ocircline ?H') = opposite-ocircline ?H'
    by (metis of-circline-of-ocircline pos-oriented-of-circline)
  from ounit show ?thesis
  proof
    assume **: ounit-circle = moebius-ocircline M ounit-circle
    show ?thesis
      using ++
      unfolding perpendicular-def
      by (simp, subst moebius-circline-ocircline, subst *, subst **) simp
  next
    assume **: ounit-circle = moebius-ocircline M (opposite-ocircline ounit-circle)
    show ?thesis
      using ++
      unfolding perpendicular-def
      by (simp, subst moebius-circline-ocircline, subst *, subst **) simp
  qed
qed
qed simp

```

```

lemma unit-circle-fix-preserve-is-poincare-line-iff [simp]:
  assumes unit-circle-fix M
  shows is-poincare-line (moebius-circline M H) ↔ is-poincare-line H
  using assms
  using unit-circle-fix-preserve-is-poincare-line[of M H]
  using unit-circle-fix-preserve-is-poincare-line[moebius-inv M moebius-circline M H]
  by (auto simp del: unit-circle-fix-preserve-is-poincare-line)

```

Since h-lines are preserved by transformations that fix the unit circle, so is collinearity.

```

lemma unit-disc-fix-preserve-poincare-collinear [simp]:
  assumes unit-circle-fix M poincare-collinear A

```

```

shows poincare-collinear (moebius-pt M ` A)
using assms
unfoldng poincare-collinear-def
by (auto, rule-tac x=moebius-circline M p in exI, auto)

lemma unit-disc-fix-preserve-poincare-collinear-iff [simp]:
assumes unit-circle-fix M
shows poincare-collinear (moebius-pt M ` A)  $\longleftrightarrow$  poincare-collinear A
using assms
using unit-disc-fix-preserve-poincare-collinear[of M A]
using unit-disc-fix-preserve-poincare-collinear[of moebius-inv M moebius-pt M ` A]
by (auto simp del: unit-disc-fix-preserve-poincare-collinear)

```

```

lemma unit-disc-fix-preserve-poincare-collinear3 [simp]:
assumes unit-disc-fix M
shows poincare-collinear {moebius-pt M u, moebius-pt M v, moebius-pt M w}  $\longleftrightarrow$ 
poincare-collinear {u, v, w}
using assms unit-disc-fix-preserve-poincare-collinear-iff[of M {u, v, w}]
by simp

```

Conjugation is also an h-isometry and it preserves h-lines.

```

lemma is-poincare-line-conjugate-circline [simp]:
assumes is-poincare-line H
shows is-poincare-line (conjugate-circline H)
using assms
by (transfer, transfer, auto simp add: mat-cnj-def hermitean-def mat-adj-def)

```

```

lemma is-poincare-line-conjugate-circline-iff [simp]:
shows is-poincare-line (conjugate-circline H)  $\longleftrightarrow$  is-poincare-line H
using is-poincare-line-conjugate-circline[of conjugate-circline H]
by auto

```

Since h-lines are preserved by conjugation, so is collinearity.

```

lemma conjugate-preserve-poincare-collinear [simp]:
assumes poincare-collinear A
shows poincare-collinear (conjugate ` A)
using assms
unfoldng poincare-collinear-def
by auto (rule-tac x=conjugate-circline p in exI, auto)

```

```

lemma conjugate-conjugate [simp]: conjugate ` conjugate ` A = A
by (auto simp add: image-iff)

```

```

lemma conjugate-preserve-poincare-collinear-iff [simp]:
shows poincare-collinear (conjugate ` A)  $\longleftrightarrow$  poincare-collinear A
using conjugate-preserve-poincare-collinear[of A]
using conjugate-preserve-poincare-collinear[of conjugate ` A]
by (auto simp del: conjugate-preserve-poincare-collinear)

```

4.1.7 Mapping h-lines to x-axis

Each h-line in the Poincaré model can be mapped onto the x-axis (by a unit-disc preserving Möbius transformation).

```

lemma ex-unit-disc-fix-is-poincare-line-to-x-axis:
assumes is-poincare-line l
shows  $\exists M. \text{unit-disc-fix } M \wedge \text{moebius-circline } M l = x\text{-axis}$ 
proof-
from assms obtain u v where u  $\neq$  v  $u \in \text{unit-disc } v \in \text{unit-disc}$  and  $\{u, v\} \subseteq \text{circline-set } l$ 
using ex-is-poincare-line-points
by blast
then obtain M where *:  $\text{unit-disc-fix } M \text{ moebius-pt } M u = 0_h \text{ moebius-pt } M v \in \text{positive-x-axis}$ 
using ex-unit-disc-fix-to-zero-positive-x-axis[of u v]
by auto
moreover
hence  $\{0_h, \text{moebius-pt } M v\} \subseteq \text{circline-set } x\text{-axis}$ 

```

```

unfolding positive-x-axis-def
by auto
moreover
have moebius-pt M v ≠ 0h
  using ⟨u ≠ v⟩ *
  by (metis moebius-pt-neq-I)
moreover
have moebius-pt M v ≠ ∞h
  using ⟨unit-disc-fix M⟩ ⟨v ∈ unit-disc⟩
  using unit-disc-fix-discI
  by fastforce
ultimately
show ?thesis
  using ⟨is-poincare-line l⟩ ⟨{u, v} ⊆ circline-set l⟩ ⟨unit-disc-fix M⟩
  using is-poincare-line-0-real-is-x-axis[of moebius-circline M l moebius-pt M v]
  by (rule-tac x=M in exI, force)
qed

```

When proving facts about h-lines, without loss of generality it can be assumed that h-line is the x-axis (if the property being proved is invariant under Möbius transformations that fix the unit disc).

```

lemma wlog-line-x-axis:
assumes is-line: is-poincare-line H
assumes x-axis: P x-axis
assumes preserves: ⋀ M. [unit-disc-fix M; P (moebius-circline M H)] ⟹ P H
shows P H
using assms
using ex-unit-disc-fix-is-poincare-line-to-x-axis[of H]
by auto

```

4.2 Construction of the h-line between the two given points

Next we show how to construct the (unique) h-line between the two given points in the Poincaré model

Geometrically, h-line can be constructed by finding the inverse point of one of the two points and by constructing the circle (or line) trough it and the two given points.

Algebraically, for two given points u and v in \mathbb{C} , the h-line matrix coefficients can be $A = i \cdot (u\bar{v} - v\bar{u})$ and $B = i \cdot (v(|u|^2 + 1) - u(|v|^2 + 1))$.

We need to extend this to homogenous coordinates. There are several degenerate cases.

- If $\{z, w\} = \{0_h, \infty_h\}$ then there is no unique h-line (any line trough zero is an h-line).
- If z and w are mutually inverse, then the construction fails (both geometric and algebraic).
- If z and w are different points on the unit circle, then the standard construction fails (only geometric).
- None of this problematic cases occur when z and w are inside the unit disc.

We express the construction algebraically, and construct the Hermitean circline matrix for the two points given in homogenous coordinates. It works correctly in all cases except when the two points are the same or are mutually inverse.

```

definition mk-poincare-line-cmat :: real ⇒ complex ⇒ complex-mat where
  [simp]: mk-poincare-line-cmat A B = (cor A, B, cnj B, cor A)

```

```

lemma mk-poincare-line-cmat-zero-iff:
  mk-poincare-line-cmat A B = mat-zero ⟷ A = 0 ∧ B = 0
by auto

```

```

lemma mk-poincare-line-cmat-hermitean
  [simp]: hermitean (mk-poincare-line-cmat A B)
by simp

```

```

lemma mk-poincare-line-cmat-scale:
  cor k *sm mk-poincare-line-cmat A B = mk-poincare-line-cmat (k * A) (k * B)
by simp

```

```

definition poincare-line-cvec-cmat :: complex-vec ⇒ complex-vec ⇒ complex-mat where
  [simp]: poincare-line-cvec-cmat z w =
    (let (z1, z2) = z;

```

```

(w1, w2) = w;
nom = w1*cnj w2*(z1*cnj z1 + z2*cnj z2) - z1*cnj z2*(w1*cnj w1 + w2*cnj w2);
den = z1*cnj z2*cnj w1*w2 - w1*cnj w2*cnj z1*z2
in if den ≠ 0 then
    mk-poincare-line-cmat (Re(i*den)) (i*nom)
else if z1*cnj z2 ≠ 0 then
    mk-poincare-line-cmat 0 (i*z1*cnj z2)
else if w1*cnj w2 ≠ 0 then
    mk-poincare-line-cmat 0 (i*w1*cnj w2)
else
    mk-poincare-line-cmat 0 i)

lemma poincare-line-cvec-cmat-AeqD:
assumes poincare-line-cvec-cmat z w = (A, B, C, D)
shows A = D
using assms
by (cases z, cases w) (auto split: if-split-asm)

lemma poincare-line-cvec-cmat-hermitean [simp]:
shows hermitean (poincare-line-cvec-cmat z w)
by (cases z, cases w) (auto split: if-split-asm simp del: mk-poincare-line-cmat-def)

lemma poincare-line-cvec-cmat-nonzero [simp]:
assumes z ≠ vec-zero w ≠ vec-zero
shows poincare-line-cvec-cmat z w ≠ mat-zero
proof-
obtain z1 z2 w1 w2 where *: z = (z1, z2) w = (w1, w2)
    by (cases z, cases w, auto)

let ?den = z1*cnj z2*cnj w1*w2 - w1*cnj w2*cnj z1*z2
show ?thesis
proof (cases ?den ≠ 0)
case True
have is-real (i * ?den)
    using eq-cnj-iff-real[of i *?den]
    by (simp add: field-simps)
hence Re (i * ?den) ≠ 0
    using <?den ≠ 0>
    by (metis complex-i-not-zero complex-surj mult-eq-0-iff zero-complex.code)
thus ?thesis
    using * <?den ≠ 0>
    by (simp del: mk-poincare-line-cmat-def mat-zero-def add: mk-poincare-line-cmat-zero-iff)
next
case False
thus ?thesis
    using *
    by (simp del: mk-poincare-line-cmat-def mat-zero-def add: mk-poincare-line-cmat-zero-iff)
qed
qed

lift-definition poincare-line-hcoords-clmat :: complex-homo-coords ⇒ complex-homo-coords ⇒ circline-mat is poincare-line-cvec-cmat
using poincare-line-cvec-cmat-hermitean poincare-line-cvec-cmat-nonzero
by simp

lift-definition poincare-line :: complex-homo ⇒ complex-homo ⇒ circline is poincare-line-hcoords-clmat
proof transfer
fix za zb wa wb
assume za ≠ vec-zero zb ≠ vec-zero wa ≠ vec-zero wb ≠ vec-zero
assume za ≈v zb wa ≈v wb
obtain za1 za2 zb1 zb2 wa1 wa2 wb1 wb2 where
*: (za1, za2) = za (zb1, zb2) = zb
(wa1, wa2) = wa (wb1, wb2) = wb
    by (cases za, cases zb, cases wa, cases wb, auto)
obtain kz kw where
**: kz ≠ 0 kw ≠ 0 zb1 = kz * za1 zb2 = kz * za2 wb1 = kw * wa1 wb2 = kw * wa2

```

```

using ⟨za ≈v zb⟩ ⟨wa ≈v wb⟩ *[symmetric]
by auto

let ?nom = λ z1 z2 w1 w2. w1*cnj w2*(z1*cnj z1 + z2*cnj z2) - z1*cnj z2*(w1*cnj w1 + w2*cnj w2)
let ?den = λ z1 z2 w1 w2. z1*cnj z2*cnj w1*w2 - w1*cnj w2*cnj z1*z2

show circline-eq-cmat (poicare-line-cvec-cmat za wa)
  (poicare-line-cvec-cmat zb wb)
proof-
  have ∃ k. k ≠ 0 ∧
    poicare-line-cvec-cmat (zb1, zb2) (wb1, wb2) = cor k *sm poicare-line-cvec-cmat (za1, za2) (wa1, wa2)
  proof (cases ?den za1 za2 wa1 wa2 ≠ 0)
    case True
    hence ?den zb1 zb2 wb1 wb2 ≠ 0
    using **
    by (simp add: field-simps)

  let ?k = kz * cnj kz * kw * cnj kw

  have ?k ≠ 0
    using **
    by simp

  have is-real ?k
    using eq-cnj-iff-real[of ?k]
    by auto

  have cor (Re ?k) = ?k
    using ⟨is-real ?k⟩
    using complex-of-real-Re
    by blast

  have Re ?k ≠ 0
    using ⟨?k ≠ 0⟩ ⟨cor (Re ?k) = ?k⟩
    by (metis of-real-0)

  have arg1: Re (i * ?den zb1 zb2 wb1 wb2) = Re ?k * Re (i * ?den za1 za2 wa1 wa2)
    apply (subst **)+
    apply (subst Re-mult-real[symmetric, OF ⟨is-real ?k⟩])
    apply (rule arg-cong[where f=Re])
    apply (simp add: field-simps)
    done

  have arg2: i * ?nom zb1 zb2 wb1 wb2 = ?k * i * ?nom za1 za2 wa1 wa2
    using **
    by (simp add: field-simps)

  have mk-poincare-line-cmat (Re (i*?den zb1 zb2 wb1 wb2)) (i*?nom zb1 zb2 wb1 wb2) =
    cor (Re ?k) *sm mk-poincare-line-cmat (Re (i*?den za1 za2 wa1 wa2)) (i*?nom za1 za2 wa1 wa2)
    using ⟨cor (Re ?k) = ?k⟩ ⟨is-real ?k⟩
    apply (subst mk-poincare-line-cmat-scale)
    apply (subst arg1, subst arg2)
    apply (subst ⟨cor (Re ?k) = ?k⟩)+
    apply simp
    done

  thus ?thesis
    using ⟨?den za1 za2 wa1 wa2 ≠ 0⟩ ⟨?den zb1 zb2 wb1 wb2 ≠ 0⟩
    using ⟨Re ?k ≠ 0⟩ ⟨cor (Re ?k) = ?k⟩
    by (rule-tac x=Re ?k in exI, simp)

next
  case False
  hence ?den zb1 zb2 wb1 wb2 = 0
  using **
  by (simp add: field-simps)

  show ?thesis
  proof (cases za1*cnj za2 ≠ 0)
    case True
    hence zb1*cnj zb2 ≠ 0
  
```

```

using **
by (simp add: field-simps)

let ?k = kz * cnj kz

have ?k ≠ 0 is-real ?k
using **
using eq-cnj-iff-real[of ?k]
by auto
thus ?thesis
using ⟨za1 * cnj za2 ≠ 0⟩ ⟨zb1 * cnj zb2 ≠ 0⟩
using ⟨¬ (?den za1 za2 wa1 wa2 ≠ 0)⟩ ⟨?den zb1 zb2 wb1 wb2 = 0⟩ **
by (rule-tac x=Re (kz * cnj kz) in exI, auto simp add: complex.expand)
next
case False
hence zb1 * cnj zb2 = 0
using **
by (simp add: field-simps)
show ?thesis
proof (cases wa1 * cnj wa2 ≠ 0)
case True
hence wb1 * cnj wb2 ≠ 0
using **
by (simp add: field-simps)

let ?k = kw * cnj kw

have ?k ≠ 0 is-real ?k
using **
using eq-cnj-iff-real[of ?k]
by auto

thus ?thesis
using ⟨¬ (za1 * cnj za2 ≠ 0)⟩
using ⟨wa1 * cnj wa2 ≠ 0⟩ ⟨wb1 * cnj wb2 ≠ 0⟩
using ⟨¬ (?den za1 za2 wa1 wa2 ≠ 0)⟩ ⟨?den zb1 zb2 wb1 wb2 = 0⟩ **
by (rule-tac x=Re (kw * cnj kw) in exI)
(auto simp add: complex.expand)
next
case False
hence wb1 * cnj wb2 = 0
using **
by (simp add: field-simps)
thus ?thesis
using ⟨¬ (za1 * cnj za2 ≠ 0)⟩ ⟨zb1 * cnj zb2 = 0⟩
using ⟨¬ (wa1 * cnj wa2 ≠ 0)⟩ ⟨wb1 * cnj wb2 = 0⟩
using ⟨¬ (?den za1 za2 wa1 wa2 ≠ 0)⟩ ⟨?den zb1 zb2 wb1 wb2 = 0⟩ **
by simp
qed
qed
qed
thus ?thesis
using *[symmetric]
by simp
qed
qed

```

4.2.1 Correctness of the construction

For finite points, our definition matches the classic algebraic definition for points in \mathbb{C} (given in ordinary, not homogenous coordinates).

lemma poincare-line-non-homogenous:
assumes $u \neq \infty_h$ $v \neq \infty_h$ $u \neq v$ $u \neq \text{inversion } v$
shows let $u' = \text{to-complex } u$; $v' = \text{to-complex } v$;
 $A = i * (u' * \text{cnj } v' - v' * \text{cnj } u')$;
 $B = i * (v' * ((\text{cmod } u')^2 + 1) - u' * ((\text{cmod } v')^2 + 1))$

```

in poincare-line  $u v = \text{mk-circline } A B (\text{cnj } B) A$ 
using assms
unfoldng unit-disc-def disc-def inversion-def
apply (simp add: Let-def)
proof (transfer, transfer, safe)
fix  $u_1 u_2 v_1 v_2$ 
assume  $uv: (u_1, u_2) \neq \text{vec-zero} (v_1, v_2) \neq \text{vec-zero}$ 
 $\neg (u_1, u_2) \approx_v \infty_v \neg (v_1, v_2) \approx_v \infty_v$ 
 $\neg (u_1, u_2) \approx_v (v_1, v_2) \neg (u_1, u_2) \approx_v \text{conjugate-cvec} (\text{reciprocal-cvec } (v_1, v_2))$ 
let ?u = to-complex-cvec  $(u_1, u_2)$  and ?v = to-complex-cvec  $(v_1, v_2)$ 
let ?A =  $i * (?u * \text{cnj } ?v - ?v * \text{cnj } ?u)$ 
let ?B =  $i * (?v * ((\text{cor } (\text{cmod } ?u))^2 + 1) - ?u * ((\text{cor } (\text{cmod } ?v))^2 + 1))$ 
let ?C =  $- (i * (\text{cnj } ?v * ((\text{cor } (\text{cmod } ?u))^2 + 1) - \text{cnj } ?u * ((\text{cor } (\text{cmod } ?v))^2 + 1)))$ 
let ?D = ?A
let ?H = (?A, ?B, ?C, ?D)

let ?den =  $u_1 * \text{cnj } u_2 * \text{cnj } v_1 * v_2 - v_1 * \text{cnj } v_2 * \text{cnj } u_1 * u_2$ 

have  $u_2 \neq 0 v_2 \neq 0$ 
using uv
using inf-cvec-zz-zero-iff
by blast+

have  $\neg (u_1, u_2) \approx_v (\text{cnj } v_2, \text{cnj } v_1)$ 
using uv(6)
by (simp add: vec-cnj-def)
moreover
have  $(\text{cnj } v_2, \text{cnj } v_1) \neq \text{vec-zero}$ 
using uv(2)
by auto
ultimately
have  $*: u_1 * \text{cnj } v_1 \neq u_2 * \text{cnj } v_2 u_1 * v_2 \neq u_2 * v_1$ 
using uv(5) uv(1) uv(2) <u2 ≠ 0> <v2 ≠ 0>
using complex-cvec-eq-mix
by blast+

show circline-eq-cmat (poincare-line-cvec-cmat  $(u_1, u_2) (v_1, v_2)$ )
(mk-circline-cmat ?A ?B ?C ?D)
proof (cases ?den ≠ 0)
case True

let ?nom =  $v_1 * \text{cnj } v_2 * (u_1 * \text{cnj } u_1 + u_2 * \text{cnj } u_2) - u_1 * \text{cnj } u_2 * (v_1 * \text{cnj } v_1 + v_2 * \text{cnj } v_2)$ 
let ?H' = mk-poincare-line-cmat (Re ( $i * ?den$ )) ( $i * ?nom$ )

have circline-eq-cmat ?H ?H'
proof-
let ?k =  $(u_2 * \text{cnj } v_2) * (v_2 * \text{cnj } u_2)$ 
have is-real ?k
using eq-cnj-iff-real
by fastforce
hence cor (Re ?k) = ?k
using complex-of-real-Re
by blast

have Re ( $i * ?den$ ) = Re ?k * ?A
proof-
have ?A = cnj ?A
by (simp add: field-simps)
hence is-real ?A
using eq-cnj-iff-real
by fastforce
moreover
have  $i * ?den = \text{cnj } (i * ?den)$ 
by (simp add: field-simps)
hence is-real ( $i * ?den$ )

```

```

using eq-cnj-iff-real
by fastforce
hence cor (Re (i * ?den)) = i * ?den
  using complex-of-real-Re
  by blast
ultimately
show ?thesis
  using <cor (Re ?k) = ?k>
  by (simp add: field-simps)
qed

moreover
have i * ?nom = Re ?k * ?B
  using <cor (Re ?k) = ?k> <u2 ≠ 0> <v2 ≠ 0> complex-mult-cnj-cmod[symmetric]
  by (auto simp add: field-simps)

moreover
have ?k ≠ 0
  using <u2 ≠ 0> <v2 ≠ 0>
  by simp
hence Re ?k ≠ 0
  using <is-real ?k>
  by (metis <cor (Re ?k) = ?k> of-real-0)

ultimately
show ?thesis
  by simp (rule-tac x=Re ?k in exI, simp add: mult.commute)
qed

moreover
have poincare-line-cvec-cmat (u1, u2) (v1, v2) = ?H'
  using <?den ≠ 0>
  unfolding poincare-line-cvec-cmat-def
  by (simp add: Let-def)

moreover
hence hermitean ?H' ∧ ?H' ≠ mat-zero
  by (metis mk-poincare-line-cmat-hermitean poincare-line-cvec-cmat-nonzero uv(1) uv(2))

hence hermitean ?H ∧ ?H ≠ mat-zero
  using <circline-eq-cmat ?H ?H'>
  using circline-eq-cmat-hermitean-nonzero[of ?H' ?H] symp-circline-eq-cmat
  unfolding symp-def
  by metis

hence mk-circline-cmat ?A ?B ?C ?D = ?H
  by simp

ultimately
have circline-eq-cmat (mk-circline-cmat ?A ?B ?C ?D)
  (poincare-line-cvec-cmat (u1, u2) (v1, v2))
  by simp
thus ?thesis
  using symp-circline-eq-cmat
  unfolding symp-def
  by blast

next
case False

let ?d = v1 * (u1 * cnj u1 / (u2 * cnj u2) + 1) / v2 - u1 * (v1 * cnj v1 / (v2 * cnj v2) + 1) / u2
let ?cd = cnj v1 * (u1 * cnj u1 / (u2 * cnj u2) + 1) / cnj v2 - cnj u1 * (v1 * cnj v1 / (v2 * cnj v2) + 1) / cnj
u2

```

```

have conj ?d = ?cd
  by (simp add: mult.commute)

let ?d1 = (v1 / v2) * (conj u1 / conj u2) - 1
let ?d2 = u1 / u2 - v1 / v2

have **: ?d = ?d1 * ?d2
  using ‹¬ ?den ≠ 0› ‹u2 ≠ 0› ‹v2 ≠ 0› *
  by (simp add: field-simps)

hence ?d ≠ 0
  using ‹¬ ?den ≠ 0› ‹u2 ≠ 0› ‹v2 ≠ 0› *
  by auto (simp add: field-simps)+

have is-real ?d1
proof-
  have conj ?d1 = ?d1
    using ‹¬ ?den ≠ 0› ‹u2 ≠ 0› ‹v2 ≠ 0› *
    by (simp add: field-simps)
  thus ?thesis
    using eq-conj-iff-real
    by blast
qed

show ?thesis
proof (cases u1 * conj u2 ≠ 0)
  case True
  let ?nom = u1 * conj u2
  let ?H' = mk-poincare-line-cmat 0 (i * ?nom)

  have circline-eq-cmat ?H ?H'
  proof-
    let ?k = (u1 * conj u2) / ?d
    have is-real ?k
    proof-
      have is-real ((u1 * conj u2) / ?d2)
      proof-
        let ?rhs = (u2 * conj u2) / (1 - (v1*u2)/(u1*v2))

        have 1: (u1 * conj u2) / ?d2 = ?rhs
          using ‹¬ ?den ≠ 0› ‹u2 ≠ 0› ‹v2 ≠ 0› * ‹u1 * conj u2 ≠ 0›
          by (simp add: field-simps)
        moreover
        have conj ?rhs = ?rhs
        proof-
          have conj (1 - v1 * u2 / (u1 * v2)) = 1 - v1 * u2 / (u1 * v2)
            using ‹¬ ?den ≠ 0› ‹u2 ≠ 0› ‹v2 ≠ 0› * ‹u1 * conj u2 ≠ 0›
            by (simp add: field-simps)
          moreover
          have conj (u2 * conj u2) = u2 * conj u2
            by simp
          ultimately
          show ?thesis
            by simp
        qed
      qed
      ultimately
      show ?thesis
        using eq-conj-iff-real
        by fastforce
      qed
    qed
  thus ?thesis

```

```

using ** <is-real ?d1>
  by (metis complex-cnj-divide divide-divide-eq-left' eq-cnj-iff-real)
qed

have ?k ≠ 0
  using <?d ≠ 0> <u1 * cnj u2 ≠ 0>
  by simp

have cnj ?k = ?k
  using <is-real ?k>
  using eq-cnj-iff-real by blast

have Re ?k ≠ 0
  using <?k ≠ 0> <is-real ?k>
  by (metis complex.expand zero-complex.simps(1) zero-complex.simps(2))

have u1 * cnj u2 = ?k * ?d
  using <?d ≠ 0>
  by simp

```

moreover

```

hence cnj u1 * u2 = cnj ?k * cnj ?d
  by (metis complex-cnj-cnj complex-cnj-mult)
hence cnj u1 * u2 = ?k * ?cd
  using <cnj ?k = ?k> <cnj ?d = ?cd>
  by metis

```

ultimately

```

show ?thesis
  using <~ ?den ≠ 0> <u1 * cnj u2 ≠ 0> <u2 ≠ 0> <v2 ≠ 0> <Re ?k ≠ 0> <is-real ?k> <?d ≠ 0>
  using complex-mult-cnj-cmod[symmetric, of u1]
  using complex-mult-cnj-cmod[symmetric, of v1]
  using complex-mult-cnj-cmod[symmetric, of u2]
  using complex-mult-cnj-cmod[symmetric, of v2]
  apply (simp add: power-divide norm-mult norm-divide)
  apply (rule-tac x=Re ?k in exI)
  apply simp
  apply (simp add: field-simps)
  done
qed

```

moreover

```

have poincare-line-cvec-cmat (u1, u2) (v1, v2) = ?H'
  using <~ ?den ≠ 0> <u1 * cnj u2 ≠ 0>
  unfolding poincare-line-cvec-cmat-def
  by (simp add: Let-def)

```

moreover

```

hence hermitean ?H' ∧ ?H' ≠ mat-zero
  by (metis mk-poincare-line-cmat-hermitean poincare-line-cvec-cmat-nonzero uv(1) uv(2))

```

```

hence hermitean ?H ∧ ?H ≠ mat-zero
  using <circline-eq-cmat ?H ?H'>
  using circline-eq-cmat-hermitean-nonzero[of ?H' ?H] symp-circline-eq-cmat
  unfolding symp-def
  by metis

```

```

hence mk-circline-cmat ?A ?B ?C ?D = ?H
  by simp

```

ultimately

```

have circline-eq-cmat (mk-circline-cmat ?A ?B ?C ?D)
  (poincare-line-cvec-cmat (u1, u2) (v1, v2))
  by simp
thus ?thesis
  using symp-circline-eq-cmat
  unfolding symp-def
  by blast
next
  case False
  show ?thesis
  proof (cases v1 * cnj v2 ≠ 0)
    case True
    let ?nom = v1 * cnj v2
    let ?H' = mk-poincare-line-cmat 0 (i * ?nom)

    have circline-eq-cmat ?H ?H'
    proof-
      let ?k = (v1 * cnj v2) / ?d

      have is-real ?k
      proof-
        have is-real ((v1 * cnj v2) / ?d2)
        proof-
          let ?rhs = (v2 * cnj v2) / ((u1*v2)/(u2*v1) - 1)

          have 1: (v1 * cnj v2) / ?d2 = ?rhs
            using ‹¬?den ≠ 0› ‹u2 ≠ 0› ‹v2 ≠ 0› * ‹v1 * cnj v2 ≠ 0›
            by (simp add: field-simps)
          moreover
            have cnj ?rhs = ?rhs
            proof-
              have cnj (u1 * v2 / (u2 * v1) - 1) = u1 * v2 / (u2 * v1) - 1
                using ‹¬?den ≠ 0› ‹u2 ≠ 0› ‹v2 ≠ 0› * ‹v1 * cnj v2 ≠ 0›
                by (simp add: field-simps)
              moreover
                have cnj (v2 * cnj v2) = v2 * cnj v2
                  by simp
                ultimately
                  show ?thesis
                  by simp
            qed
            ultimately
            show ?thesis
            using eq-cnj-iff-real
            by fastforce
          qed
          thus ?thesis
            using ** ‹is-real ?d1›
            by (metis complex-cnj-divide divide-divide-eq-left' eq-cnj-iff-real)
          qed
        qed
      have ?k ≠ 0
        using ‹?d ≠ 0› ‹v1 * cnj v2 ≠ 0›
        by simp
      have cnj ?k = ?k
        using ‹is-real ?k›
        using eq-cnj-iff-real by blast
      have Re ?k ≠ 0
        using ‹?k ≠ 0› ‹is-real ?k›
        by (metis complex.expand zero-complex.simps(1) zero-complex.simps(2))
    qed
  qed

```

```
have v1 * cnj v2 = ?k * ?d
```

```
  using <?d ≠ 0>
```

```
  by simp
```

```
moreover
```

```
hence cnj v1 * v2 = cnj ?k * cnj ?d
```

```
  by (metis complex-cnj-cnj complex-cnj-mult)
```

```
hence cnj v1 * v2 = ?k * ?cd
```

```
  using <cnj ?k = ?k> <cnj ?d = ?cd>
```

```
  by metis
```

```
ultimately
```

```
show ?thesis
```

```
  using <~ ?den ≠ 0> <v1 * cnj v2 ≠ 0> <u2 ≠ 0> <v2 ≠ 0> <Re ?k ≠ 0> <is-real ?k> <?d ≠ 0>
```

```
  using complex-mult-cnj-cmod[symmetric, of u1]
```

```
  using complex-mult-cnj-cmod[symmetric, of v1]
```

```
  using complex-mult-cnj-cmod[symmetric, of u2]
```

```
  using complex-mult-cnj-cmod[symmetric, of v2]
```

```
  apply (simp add: power-divide norm-mult norm-divide)
```

```
  apply (rule-tac x=Re ?k in exI)
```

```
  apply simp
```

```
  apply (simp add: field-simps)
```

```
  done
```

```
qed
```

```
moreover
```

```
have poincare-line-cvec-cmat (u1, u2) (v1, v2) = ?H'
```

```
  using <~ ?den ≠ 0> <~ u1 * cnj u2 ≠ 0> <~ v1 * cnj v2 ≠ 0>
```

```
  unfolding poincare-line-cvec-cmat-def
```

```
  by (simp add: Let-def)
```

```
moreover
```

```
hence hermitean ?H' ∧ ?H' ≠ mat-zero
```

```
  by (metis mk-poincare-line-cmat-hermitean poincare-line-cvec-cmat-nonzero uv(1) uv(2))
```

```
hence hermitean ?H ∧ ?H ≠ mat-zero
```

```
  using <circline-eq-cmat ?H ?H'
```

```
  using circline-eq-cmat-hermitean-nonzero[of ?H' ?H] symp-circline-eq-cmat
```

```
  unfolding symp-def
```

```
  by metis
```

```
hence mk-circline-cmat ?A ?B ?C ?D = ?H
```

```
  by simp
```

```
ultimately
```

```
have circline-eq-cmat (mk-circline-cmat ?A ?B ?C ?D)
```

```
  (poincare-line-cvec-cmat (u1, u2) (v1, v2))
```

```
  by simp
```

```
thus ?thesis
```

```
  using symp-circline-eq-cmat
```

```
  unfolding symp-def
```

```
  by blast
```

```
next
```

```
  case False
```

```
  hence False
```

```
    using <~ ?den ≠ 0> <~ u1 * cnj u2 ≠ 0> uv
```

```
    by (simp add: <u2 ≠ 0> <v2 ≠ 0>)
```

```
  thus ?thesis
```

```
    by simp
```

```
qed
```

```
qed
```

```

qed
qed

```

Our construction (in homogenous coordinates) always yields an h-line that contain two starting points (this also holds for all degenerate cases except when points are the same).

```

lemma poincare-line [simp]:
assumes z ≠ w
shows on-circline (poincare-line z w) z
      on-circline (poincare-line z w) w
proof-
have on-circline (poincare-line z w) z ∧ on-circline (poincare-line z w) w
  using assms
proof (transfer, transfer)
fix z w
assume vz: z ≠ vec-zero w ≠ vec-zero
obtain z1 z2 w1 w2 where
  zw: (z1, z2) = z (w1, w2) = w
  by (cases z, cases w, auto)

let ?den = z1*cnj z2*cnj w1*w2 - w1*cnj w2*cnj z1*z2
have *: cor (Re (i * ?den)) = i * ?den
proof-
have cnj ?den = -?den
  by auto
hence is-img ?den
  using eq-minus-cnj-iff-img[of ?den]
  by simp
thus ?thesis
  using complex-of-real-Re[of i * ?den]
  by simp
qed
show on-circline-cmat-cvec (poincare-line-cvec-cmat z w) z ∧
      on-circline-cmat-cvec (poincare-line-cvec-cmat z w) w
  unfolding poincare-line-cvec-cmat-def mk-poincare-line-cmat-def
  apply (subst zw[symmetric])+ 
  unfolding Let-def prod.case
  apply (subst *)+
  by (auto simp add: vec-cnj-def field-simps)
qed
thus on-circline (poincare-line z w) z on-circline (poincare-line z w) w
  by auto
qed

```

```

lemma poincare-line-circline-set [simp]:
assumes z ≠ w
shows z ∈ circline-set (poincare-line z w)
      w ∈ circline-set (poincare-line z w)
using assms
by (auto simp add: circline-set-def)

```

When the points are different, the constructed line matrix always has a negative determinant

```

lemma poincare-line-type:
assumes z ≠ w
shows circline-type (poincare-line z w) = -1
proof-
have ∃ a b. a ≠ b ∧ {a, b} ⊆ circline-set (poincare-line z w)
  using poincare-line[of z w] assms
  unfolding circline-set-def
  by (rule-tac x=z in exI, rule-tac x=w in exI, simp)
thus ?thesis
  using circline-type[of poincare-line z w]
  using circline-type-pos-card-eq0[of poincare-line z w]
  using circline-type-zero-card-eq1[of poincare-line z w]
  by auto
qed

```

The constructed line is an h-line in the Poincaré model (in all cases when the two points are different)

```
lemma is-poincare-line-poincare-line [simp]:
assumes z ≠ w
shows is-poincare-line (poincare-line z w)
using poincare-line-type[of z w, OF assms]
proof (transfer, transfer)
  fix z w
  assume vz: z ≠ vec-zero w ≠ vec-zero
  obtain A B C D where *: poincare-line-cvec-cmat z w = (A, B, C, D)
    by (cases poincare-line-cvec-cmat z w) auto
  assume circline-type-cmat (poincare-line-cvec-cmat z w) = - 1
  thus is-poincare-line-cmat (poincare-line-cvec-cmat z w)
    using vz *
    using poincare-line-cvec-cmat-hermitean[of z w]
    using poincare-line-cvec-cmat-nonzero[of z w]
    using poincare-line-cvec-cmat-AeqD[of z w A B C D]
    using hermitean-elems[of A B C D]
    using cmod-power2[of D] cmod-power2[of C]
    unfolding is-poincare-line-cmat-def
    by (simp del: poincare-line-cvec-cmat-def add: sgn-1-neg power2-eq-square)
qed
```

When the points are different, the constructed h-line between two points also contains their inverses

```
lemma poincare-line-inversion:
assumes z ≠ w
shows on-circline (poincare-line z w) (inversion z)
  on-circline (poincare-line z w) (inversion w)
using assms
using is-poincare-line-poincare-line[OF ‹z ≠ w›]
using is-poincare-line-inverse-point
unfolding circline-set-def
by auto
```

When the points are different, the onstructed h-line between two points contains the inverse of its every point

```
lemma poincare-line-inversion-full:
assumes u ≠ v
assumes on-circline (poincare-line u v) x
shows on-circline (poincare-line u v) (inversion x)
using is-poincare-line-inverse-point[of poincare-line u v x]
using is-poincare-line-poincare-line[OF ‹u ≠ v›] assms
unfolding circline-set-def
by simp
```

4.2.2 Existence of h-lines

There is an h-line trough every point in the Poincaré model

```
lemma ex-poincare-line-one-point:
  shows ∃ l. is-poincare-line l ∧ z ∈ circline-set l
proof (cases z = 0h)
  case True
  thus ?thesis
    by (rule-tac x=x-axis in exI) simp
next
  case False
  thus ?thesis
    by (rule-tac x=poincare-line 0h z in exI) auto
qed
```

```
lemma poincare-collinear-singleton [simp]:
assumes u ∈ unit-disc
shows poincare-collinear {u}
using assms
using ex-poincare-line-one-point[of u]
by (auto simp add: poincare-collinear-def)
```

There is an h-line trough every two points in the Poincaré model

```
lemma ex-poincare-line-two-points:
  assumes  $z \neq w$ 
  shows  $\exists l. \text{is-poincare-line } l \wedge z \in \text{circline-set } l \wedge w \in \text{circline-set } l$ 
  using assms
  by (rule-tac  $x=\text{poincare-line } z \ w$  in exI, simp)
```

```
lemma poincare-collinear-doubleton [simp]:
  assumes  $u \in \text{unit-disc} \ v \in \text{unit-disc}$ 
  shows poincare-collinear  $\{u, v\}$ 
  using assms
  using ex-poincare-line-one-point[of u]
  using ex-poincare-line-two-points[of u v]
  by (cases  $u = v$ ) (simp-all add: poincare-collinear-def)
```

4.2.3 Uniqueness of h-lines

The only h-line between two points is the one obtained by the line-construction.

First we show this only for two different points inside the disc.

```
lemma unique-poincare-line:
  assumes in-disc:  $u \neq v \ u \in \text{unit-disc} \ v \in \text{unit-disc}$ 
  assumes on-l:  $u \in \text{circline-set } l \ v \in \text{circline-set } l \ \text{is-poincare-line } l$ 
  shows  $l = \text{poincare-line } u \ v$ 
  using assms
  using unique-is-poincare-line[of u v l poincare-line u v]
  unfolding circline-set-def
  by auto
```

The assumption that the points are inside the disc can be relaxed.

```
lemma unique-poincare-line-general:
  assumes in-disc:  $u \neq v \ u \neq \text{inversion } v$ 
  assumes on-l:  $u \in \text{circline-set } l \ v \in \text{circline-set } l \ \text{is-poincare-line } l$ 
  shows  $l = \text{poincare-line } u \ v$ 
  using assms
  using unique-is-poincare-line-general[of u v l poincare-line u v]
  unfolding circline-set-def
  by auto
```

The explicit line construction enables us to prove that there exists a unique h-line through any given two h-points (uniqueness part was already shown earlier).

First we show this only for two different points inside the disc.

```
lemma ex1-poincare-line:
  assumes  $u \neq v \ u \in \text{unit-disc} \ v \in \text{unit-disc}$ 
  shows  $\exists! l. \text{is-poincare-line } l \wedge u \in \text{circline-set } l \wedge v \in \text{circline-set } l$ 
  proof (rule ex1I)
    let ?l = poincare-line u v
    show is-poincare-line ?l  $\wedge u \in \text{circline-set } ?l \wedge v \in \text{circline-set } ?l$ 
      using assms
      unfolding circline-set-def
      by auto
  next
    fix l
    assume is-poincare-line l  $\wedge u \in \text{circline-set } l \wedge v \in \text{circline-set } l$ 
    thus  $l = \text{poincare-line } u \ v$ 
      using unique-poincare-line assms
      by auto
  qed
```

The assumption that the points are in the disc can be relaxed.

```
lemma ex1-poincare-line-general:
  assumes  $u \neq v \ u \neq \text{inversion } v$ 
  shows  $\exists! l. \text{is-poincare-line } l \wedge u \in \text{circline-set } l \wedge v \in \text{circline-set } l$ 
  proof (rule ex1I)
```

```

let ?l = poincare-line u v
show is-poincare-line ?l ∧ u ∈ circline-set ?l ∧ v ∈ circline-set ?l
  using assms
  unfolding circline-set-def
  by auto
next
fix l
assume is-poincare-line l ∧ u ∈ circline-set l ∧ v ∈ circline-set l
thus l = poincare-line u v
  using unique-poincare-line-general assms
  by auto
qed

```

4.2.4 Some consequences of line uniqueness

H-line uv is the same as the h-line vu .

```

lemma poincare-line-sym:
assumes u ∈ unit-disc v ∈ unit-disc u ≠ v
shows poincare-line u v = poincare-line v u
using assms
using unique-poincare-line[of u v poincare-line v u]
by simp

lemma poincare-line-sym-general:
assumes u ≠ v u ≠ inversion v
shows poincare-line u v = poincare-line v u
using assms
using unique-poincare-line-general[of u v poincare-line v u]
by simp

```

Each h-line is the h-line constructed out of its two arbitrary different points.

```

lemma ex-poincare-line-points:
assumes is-poincare-line H
shows ∃ u v. u ∈ unit-disc ∧ v ∈ unit-disc ∧ u ≠ v ∧ H = poincare-line u v
using assms
using ex-is-poincare-line-points
using unique-poincare-line[where l=H]
by fastforce

```

If an h-line contains two different points on x-axis/y-axis then it is the x-axis/y-axis.

```

lemma poincare-line-0-real-is-x-axis:
assumes x ∈ circline-set x-axis x ≠ 0h x ≠ ∞h
shows poincare-line 0h x = x-axis
using assms
using is-poincare-line-0-real-is-x-axis[of poincare-line 0h x x]
by auto

lemma poincare-line-0-imag-is-y-axis:
assumes y ∈ circline-set y-axis y ≠ 0h y ≠ ∞h
shows poincare-line 0h y = y-axis
using assms
using is-poincare-line-0-imag-is-y-axis[of poincare-line 0h y y]
by auto

```

```

lemma poincare-line-x-axis:
assumes x ∈ unit-disc y ∈ unit-disc x ∈ circline-set x-axis y ∈ circline-set x-axis x ≠ y
shows poincare-line x y = x-axis
using assms
using unique-poincare-line
by auto

```

```

lemma poincare-line-minus-one-one [simp]:
  shows poincare-line (of-complex (-1)) (of-complex 1) = x-axis
proof-
  have 0h ∈ circline-set (poincare-line (of-complex (-1)) (of-complex 1))

```

```

unfolding circline-set-def
  by simp (transfer, transfer, simp add: vec-cnj-def)
hence poincare-line 0h (of-complex 1) = poincare-line (of-complex (-1)) (of-complex 1)
  by (metis is-poincare-line-poincare-line is-poincare-line-trough-zero-trough-infty not-zero-on-unit-circle of-complex-inj
of-complex-one one-neq-neg-one one-on-unit-circle poincare-line-0-real-is-x-axis poincare-line-circline-set(2) reciprocal-involution
reciprocal-one reciprocal-zero unique-circline-01inf')
  thus ?thesis
    using poincare-line-0-real-is-x-axis[of of-complex 1]
    by auto
qed

```

4.2.5 Transformations of constructed lines

Unit discs preserving Möbius transformations preserve the h-line construction

```

lemma unit-disc-fix-preserve-poincare-line [simp]:
  assumes unit-disc-fix M u ∈ unit-disc v ∈ unit-disc u ≠ v
  shows poincare-line (moebius-pt M u) (moebius-pt M v) = moebius-circline M (poincare-line u v)
proof (rule unique-poincare-line[symmetric])
  show moebius-pt M u ≠ moebius-pt M v
    using ⟨u ≠ v⟩
    by auto
next
  show moebius-pt M u ∈ circline-set (moebius-circline M (poincare-line u v))
    moebius-pt M v ∈ circline-set (moebius-circline M (poincare-line u v))
    unfolding circline-set-def
    using moebius-circline[of M poincare-line u v] ⟨u ≠ v⟩
    by auto
next
  from assms(1) have unit-circle-fix M
    by simp
  thus is-poincare-line (moebius-circline M (poincare-line u v))
    using unit-circle-fix-preserve-is-poincare-line assms
    by auto
next
  show moebius-pt M u ∈ unit-disc moebius-pt M v ∈ unit-disc
    using assms(2–3) unit-disc-fix-iff[OF assms(1)]
    by auto
qed

```

Conjugate preserve the h-line construction

```

lemma conjugate-preserve-poincare-line [simp]:
  assumes u ∈ unit-disc v ∈ unit-disc u ≠ v
  shows poincare-line (conjugate u) (conjugate v) = conjugate-circline (poincare-line u v)
proof –
  have conjugate u ≠ conjugate v
    using ⟨u ≠ v⟩
    by (auto simp add: conjugate-inj)
  moreover
  have conjugate u ∈ unit-disc conjugate v ∈ unit-disc
    using assms
    by auto
  moreover
  have conjugate u ∈ circline-set (conjugate-circline (poincare-line u v))
    conjugate v ∈ circline-set (conjugate-circline (poincare-line u v))
    using ⟨u ≠ v⟩
    by simp-all
  moreover
  have is-poincare-line (conjugate-circline (poincare-line u v))
    using is-poincare-line-poincare-line[OF ⟨u ≠ v⟩]
    by simp
  ultimately
  show ?thesis
    using unique-poincare-line[of conjugate u conjugate v conjugate-circline (poincare-line u v)]
    by simp
qed

```

4.2.6 Collinear points and h-lines

```

lemma poincare-collinear3-poincare-line-general:
assumes poincare-collinear {a, a1, a2} a1 ≠ a2 a1 ≠ inversion a2
shows a ∈ circline-set (poincare-line a1 a2)
using assms
using poincare-collinear-def unique-poincare-line-general
by auto

lemma poincare-line-poincare-collinear3-general:
assumes a ∈ circline-set (poincare-line a1 a2) a1 ≠ a2
shows poincare-collinear {a, a1, a2}
using assms
unfolding poincare-collinear-def
by (rule-tac x=poincare-line a1 a2 in exI, simp)

lemma poincare-collinear3-poincare-lines-equal-general:
assumes poincare-collinear {a, a1, a2} a ≠ a1 a ≠ a2 a ≠ inversion a1 a ≠ inversion a2
shows poincare-line a a1 = poincare-line a a2
using assms
using unique-poincare-line-general[of a a2 poincare-line a a1]
by (simp add: insert-commute poincare-collinear3-poincare-line-general)

```

4.2.7 Points collinear with θ_h

```

lemma poincare-collinear-zero-iff:
assumes of-complex y' ∈ unit-disc and of-complex z' ∈ unit-disc and
y' ≠ z' and y' ≠ 0 and z' ≠ 0
shows poincare-collinear {θ_h, of-complex y', of-complex z'} ←→
y'*cnj z' = cnj y'*z' (is ?lhs ←→ ?rhs)
proof-
have of-complex y' ≠ of-complex z'
using assms
using of-complex-inj
by blast
show ?thesis
proof
assume ?lhs
hence θ_h ∈ circline-set (poincare-line (of-complex y') (of-complex z'))
using unique-poincare-line[of of-complex y' of-complex z']
using assms <of-complex y' ≠ of-complex z'>
unfolding poincare-collinear-def
by auto
moreover
let ?mix = y'*cnj z' - cnj y'*z'
have is-real (i * ?mix)
using eq-cnj-iff-real[of ?mix]
by auto
hence y'*cnj z' = cnj y'*z' ←→ Re (i * ?mix) = 0
using complex.expand[of i * ?mix 0]
by (metis complex-i-not-zero eq-iff-diff-eq-0 mult-eq-0-iff zero-complex.simps(1) zero-complex.simps(2))
ultimately
show ?rhs
using <y' ≠ z'> <y' ≠ 0> <z' ≠ 0>
unfolding circline-set-def
by simp (transfer, transfer, auto simp add: vec-cnj-def split: if-split-asm, metis Re-complex-of-real Re-mult-real
Im-complex-of-real)
next
assume ?rhs
thus ?lhs
using assms <of-complex y' ≠ of-complex z'>
unfolding poincare-collinear-def
unfolding circline-set-def
apply (rule-tac x=poincare-line (of-complex y') (of-complex z') in exI)
apply auto
apply (transfer, transfer, simp add: vec-cnj-def)

```

```

done
qed
qed

lemma poincare-collinear-zero-polar-form:
assumes poincare-collinear {0_h, of-complex x, of-complex y} and
      x ≠ 0 and y ≠ 0 and of-complex x ∈ unit-disc and of-complex y ∈ unit-disc
shows ∃ φ rx ry. x = cor rx * cis φ ∧ y = cor ry * cis φ ∧ rx ≠ 0 ∧ ry ≠ 0
proof-
from ⟨x ≠ 0⟩ ⟨y ≠ 0⟩ obtain φ φ' rx ry where
  polar: x = cor rx * cis φ y = cor ry * cis φ' and φ = Arg x φ' = Arg y
  by (metis cmod-cis)
hence rx ≠ 0 ry ≠ 0
  using ⟨x ≠ 0⟩ ⟨y ≠ 0⟩
  by auto
have of-complex y ∈ circline-set (poincare-line 0_h (of-complex x))
  using assms
  using unique-poincare-line[of 0_h of-complex x]
  unfolding poincare-collinear-def
  unfolding circline-set-def
  using of-complex-zero-iff
  by fastforce
hence cnj x * y = x * cnj y
  using ⟨x ≠ 0⟩ ⟨y ≠ 0⟩
  unfolding circline-set-def
  by simp (transfer, transfer, simp add: vec-cnj-def field-simps)
hence cis(φ' - φ) = cis(φ - φ')
  using polar ⟨rx ≠ 0⟩ ⟨ry ≠ 0⟩
  by (simp add: cis-mult)
hence sin(φ' - φ) = 0
  using cis-diff-cis-opposite[of φ' - φ]
  by simp
then obtain k :: int where φ' - φ = k * pi
  using sin-zero-iff-int2[of φ' - φ]
  by auto
hence *: φ' = φ + k * pi
  by simp
show ?thesis
proof (cases even k)
  case True
  then obtain k' where k = 2*k'
    using evenE by blast
  hence cis φ = cis φ'
    using * cos-periodic-int sin-periodic-int
    by (simp add: cis.ctr field-simps)
  thus ?thesis
    using polar ⟨rx ≠ 0⟩ ⟨ry ≠ 0⟩
    by (rule-tac x=φ in exI, rule-tac x=rx in exI, rule-tac x=ry in exI) simp
next
  case False
  then obtain k' where k = 2*k' + 1
    using oddE by blast
  hence cis φ = - cis φ'
    using * cos-periodic-int sin-periodic-int
    by (simp add: cis.ctr complex-minus field-simps)
  thus ?thesis
    using polar ⟨rx ≠ 0⟩ ⟨ry ≠ 0⟩
    by (rule-tac x=φ in exI, rule-tac x=rx in exI, rule-tac x=-ry in exI) simp
qed
qed

end
theory Poincare-Lines-Ideal-Points
imports Poincare-Lines
begin

```

4.3 Ideal points of h-lines

Ideal points of an h-line are points where the h-line intersects the unit disc.

4.3.1 Calculation of ideal points

We decided to define ideal points constructively, i.e., we calculate the coordinates of ideal points for a given h-line explicitly. Namely, if the h-line is determined by A and B , the two intersection points are

$$\frac{B}{|B|^2} \left(-A \pm i \cdot \sqrt{|B|^2 - A^2} \right).$$

```

definition calc-ideal-point1-cvec :: complex  $\Rightarrow$  complex  $\Rightarrow$  complex-vec where
[simp]: calc-ideal-point1-cvec A B =
  (let descr = Re ((cmod B)2 - (Re A)2) in
   (B*(-A - i*sqrt(descr)), (cmod B)2))

definition calc-ideal-point2-cvec :: complex  $\Rightarrow$  complex  $\Rightarrow$  complex-vec where
[simp]: calc-ideal-point2-cvec A B =
  (let descr = Re ((cmod B)2 - (Re A)2) in
   (B*(-A + i*sqrt(descr)), (cmod B)2))

definition calc-ideal-points-cmat-cvec :: complex-mat  $\Rightarrow$  complex-vec set where
[simp]: calc-ideal-points-cmat-cvec H =
  (if is-poincare-line-cmat H then
   let (A, B, C, D) = H
   in {calc-ideal-point1-cvec A B, calc-ideal-point2-cvec A B}
  else
   {(-1, 1), (1, 1)})

lift-definition calc-ideal-points-clmat-hcoords :: circline-mat  $\Rightarrow$  complex-homo-coords set is calc-ideal-points-cmat-cvec
  by (auto simp add: Let-def split: if-split-asm)

lift-definition calc-ideal-points :: circline  $\Rightarrow$  complex-homo set is calc-ideal-points-clmat-hcoords
proof transfer
  fix H1 H2
  assume hh: hermitean H1  $\wedge$  H1  $\neq$  mat-zero hermitean H2  $\wedge$  H2  $\neq$  mat-zero
  obtain A1 B1 C1 D1 A2 B2 C2 D2 where *: H1 = (A1, B1, C1, D1) H2 = (A2, B2, C2, D2)
    by (cases H1, cases H2, auto)
  assume circline-eq-cmat H1 H2
  then obtain k where k: k  $\neq$  0 H2 = cor k *sm H1
    by auto
  thus rel-set ( $\approx_v$ ) (calc-ideal-points-cmat-cvec H1) (calc-ideal-points-cmat-cvec H2)
  proof (cases is-poincare-line-cmat H1)
    case True
    hence is-poincare-line-cmat H2
      using k * hermitean-mult-real[of H1 k] hh
      by (auto simp add: power2-eq-square norm-mult)
      have **: sqrt (|k| * cmod B1 * (|k| * cmod B1) - k * Re D1 * (k * Re D1)) =
        |k| * sqrt(cmod B1 * cmod B1 - Re D1 * Re D1)
    proof-
      have |k| * cmod B1 * (|k| * cmod B1) - k * Re D1 * (k * Re D1) =
        k2 * (cmod B1 * cmod B1 - Re D1 * Re D1)
        by (simp add: power2-eq-square field-simps)
      thus ?thesis
        by (simp add: real-sqrt-mult)
    qed
    show ?thesis
      using <is-poincare-line-cmat H1> <is-poincare-line-cmat H2>
      using * k
      apply (simp add: Let-def)
      apply safe
      apply (simp add: power2-eq-square rel-set-def norm-mult)
      apply safe
      apply (cases k > 0)
      apply (rule-tac x=(cor k)2 in exI)

```

```

apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (erule noteE, rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (cases k > 0)
apply (erule noteE, rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (cases k > 0)
apply (rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (erule noteE, rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (rule-tac x=(cor k)2 in exI)
apply (cases k > 0)
apply (erule noteE, rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (rule-tac x=(cor k)2 in exI)
apply (cases k > 0)
apply (rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (rule-tac x=(cor k)2 in exI)
apply (cases k > 0)
apply (erule noteE, rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
apply (rule-tac x=(cor k)2 in exI)
apply (cases k > 0)
apply (rule-tac x=(cor k)2 in exI)
apply (subst **)
apply (simp add: power2-eq-square field-simps)
done

next
case False
hence  $\neg \text{is-poincare-line-cmat } H2$ 
using k * hermitean-mult-real[of H1 k] hh
by (auto simp add: power2-eq-square norm-mult)
have rel-set ( $\approx_v$ ) {(-1, 1), (1, 1)} {(-1, 1), (1, 1)}
by (simp add: rel-set-def)
thus ?thesis
using  $\neg \text{is-poincare-line-cmat } H1 \wedge \neg \text{is-poincare-line-cmat } H2$ 
using *
by (auto simp add: Let-def)
qed
qed

```

Correctness of the calculation

We show that for every h-line its two calculated ideal points are different and are on the intersection of that line and the unit circle.

Calculated ideal points are on the unit circle

```

lemma calc-ideal-point-1-unit:
assumes is-real A (cmod B)2 > (cmod A)2
assumes (z1, z2) = calc-ideal-point1-cvec A B
shows z1 * cnj z1 = z2 * cnj z2
proof-
let ?discr = Re ((cmod B)2 - (Re A)2)
have ?discr > 0
using assms
by (simp add: cmod-power2)
have (B*(-A - i*sqrt(?discr))) * cnj (B*(-A - i*sqrt(?discr))) = (B * cnj B) * (A2 + cor (abs ?discr))
using is-real A eq-cnj-iff-real[of A]
by (simp add: field-simps power2-eq-square)
also have ... = (B * cnj B) * (cmod B)2
using (?discr > 0)
using assms
using complex-of-real-Re[of (cmod B)2 - (Re A)2] complex-of-real-Re[of A] is-real A
by (simp add: power2-eq-square)
also have ... = (cmod B)2 * cnj ((cmod B)2)
using complex-cnj-complex-of-real complex-mult-cnj-cmod

```

```

    by presburger
finally show ?thesis
  using assms
  by simp
qed

lemma calc-ideal-point-2-unit:
assumes is-real A (cmod B)2 > (cmod A)2
assumes (z1, z2) = calc-ideal-point2-cvec A B
shows z1 * cnj z1 = z2 * cnj z2
proof-
let ?discr = Re ((cmod B)2 - (Re A)2)
have ?discr > 0
  using assms
  by (simp add: cmod-power2)
have (B*(-A + i*sqrt(?discr))) * cnj (B*(-A + i*sqrt(?discr))) = (B * cnj B) * (A2 + cor (abs ?discr))
  using <is-real A> eq-cnj-iff-real[of A]
  by (simp add: field-simps power2-eq-square)
also have ... = (B * cnj B) * (cmod B)2
  using <?discr > 0
  using assms
  using complex-of-real-Re[of (cmod B)2 - (Re A)2] complex-of-real-Re[of A] <is-real A>
  by (simp add: power2-eq-square)
also have ... = (cmod B)2 * cnj ((cmod B)2)
  using complex-cnj-complex-of-real complex-mult-cnj-cmod
  by presburger
finally show ?thesis
  using assms
  by simp
qed

```

```

lemma calc-ideal-points-on-unit-circle:
shows ∀ z ∈ calc-ideal-points H. z ∈ circline-set unit-circle
unfolding circline-set-def
apply simp
proof (transfer, transfer)
fix H
assume hh: hermitean H ∧ H ≠ mat-zero
obtain A B C D where *: H = (A, B, C, D)
  by (cases H, auto)
have ∀ (z1, z2) ∈ calc-ideal-points-cmat-cvec H. z1 * cnj z1 = z2 * cnj z2
  using hermitean-elems[of A B C D]
  unfolding calc-ideal-points-cmat-cvec-def
  using calc-ideal-point-1-unit[of A B]
  using calc-ideal-point-2-unit[of A B]
  using hh *
  apply (cases calc-ideal-point1-cvec A B, cases calc-ideal-point2-cvec A B)
  apply (auto simp add: Let-def simp del: calc-ideal-point1-cvec-def calc-ideal-point2-cvec-def)
  done
thus Ball (calc-ideal-points-cmat-cvec H) (on-circline-cmat-cvec unit-circle-cmat)
  using on-circline-cmat-cvec-unit
  by (auto simp del: on-circline-cmat-cvec-def calc-ideal-points-cmat-cvec-def)
qed

```

Calculated ideal points are on the h-line

```

lemma calc-ideal-point1-sq:
assumes (z1, z2) = calc-ideal-point1-cvec A B is-real A (cmod B)2 > (cmod A)2
shows z1 * cnj z1 + z2 * cnj z2 = 2 * (B * cnj B)2
proof-
let ?discr = Re ((cmod B)2 - (Re A)2)
have ?discr > 0
  using assms
  by (simp add: cmod-power2)
have z1 * cnj z1 = (B * cnj B) * (-A + i*sqrt(?discr)) * (-A - i*sqrt(?discr))
  using assms eq-cnj-iff-real[of A]
  by (simp)

```

```

also have ... = (B * cnj B) * (A2 + ?discr)
  using complex-of-real-Re[of A] <is-real A> <?discr > 0>
    by (simp add: power2-eq-square field-simps)
finally
have z1 * cnj z1 = (B * cnj B)2
  using complex-of-real-Re[of (cmod B)2 - (Re A)2] complex-of-real-Re[of A] <is-real A>
  using complex-mult-cnj-cmod[of B]
    by (simp add: power2-eq-square)
moreover
have z2 * cnj z2 = (B * cnj B)2
  using assms
  by simp
ultimately
show ?thesis
  by simp
qed

lemma calc-ideal-point2-sq:
assumes (z1, z2) = calc-ideal-point2-cvec A B is-real A (cmod B)2 > (cmod A)2
shows z1 * cnj z1 + z2 * cnj z2 = 2 * (B * cnj B)2
proof-
let ?discr = Re ((cmod B)2 - (Re A)2)
have ?discr > 0
  using assms
  by (simp add: cmod-power2)
have z1 * cnj z1 = (B * cnj B) * (-A + i*sqrt(?discr)) * (-A - i*sqrt(?discr))
  using assms eq-cnj-iff-real[of A]
  by simp
also have ... = (B * cnj B) * (A2 + ?discr)
  using complex-of-real-Re[of A] <is-real A> <?discr > 0>
  by (simp add: power2-eq-square field-simps)
finally
have z1 * cnj z1 = (B * cnj B)2
  using complex-of-real-Re[of (cmod B)2 - (Re A)2] complex-of-real-Re[of A] <is-real A>
  using complex-mult-cnj-cmod[of B]
    by (simp add: power2-eq-square)
moreover
have z2 * cnj z2 = (B * cnj B)2
  using assms
  by simp
ultimately
show ?thesis
  by simp
qed

lemma calc-ideal-point1-mix:
assumes (z1, z2) = calc-ideal-point1-cvec A B is-real A (cmod B)2 > (cmod A)2
shows B * cnj z1 * z2 + cnj B * z1 * cnj z2 = - 2 * A * (B * cnj B)2
proof-
have B*cnj z1 + cnj B*z1 = -2*A*B*cnj B
  using assms eq-cnj-iff-real[of A]
  by (simp, simp add: field-simps)
moreover
have cnj z2 = z2
  using assms
  by simp
hence B*cnj z1*z2 + cnj B*z1*cnj z2 = (B*cnj z1 + cnj B*z1)*z2
  by (simp add: field-simps)
ultimately
have B*cnj z1*z2 + cnj B*z1*cnj z2 = -2*A*(B* cnj B)*z2
  by simp
also have ... = -2*A*(B * cnj B)2
  using assms
  using complex-mult-cnj-cmod[of B]
    by (simp add: power2-eq-square)
finally

```

```

show ?thesis
.
qed

```

```

lemma calc-ideal-point2-mix:
assumes (z1, z2) = calc-ideal-point2-cvec A B is-real A (cmod B)2 > (cmod A)2
shows B * cnj z1 * z2 + cnj B * z1 * cnj z2 = - 2 * A * (B * cnj B)2

```

proof-

```

have B*cnj z1 + cnj B*z1 = -2*A*B*cnj B

```

```

using assms eq-cnj-iff-real[of A]
by (simp, simp add: field-simps)

```

moreover

```

have cnj z2 = z2

```

```

using assms
by simp

```

```

hence B*cnj z1*z2 + cnj B*z1*cnj z2 = (B*cnj z1 + cnj B*z1)*z2
by (simp add: field-simps)

```

ultimately

```

have B*cnj z1*z2 + cnj B*z1*cnj z2 = -2*A*(B * cnj B)*z2
by simp

```

```

also have ... = -2*A*(B * cnj B)2

```

```

using assms
using complex-mult-cnj-cmod[of B]
by (simp add: power2-eq-square)

```

finally

```

show ?thesis
.
```

qed

lemma calc-ideal-point1-on-circline:

```

assumes (z1, z2) = calc-ideal-point1-cvec A B is-real A (cmod B)2 > (cmod A)2
shows A*z1*cnj z1 + B*cnj z1*z2 + cnj B*z1*cnj z2 + A*z2*cnj z2 = 0 (is ?lhs = 0)

```

proof-

```

have ?lhs = A * (z1 * cnj z1 + z2 * cnj z2) + (B * cnj z1 * z2 + cnj B * z1 * cnj z2)
by (simp add: field-simps)

```

```

also have ... = 2*A*(B*cnj B)2 + (-2*A*(B*cnj B)2)

```

```

using calc-ideal-point1-sq[OF assms]
using calc-ideal-point1-mix[OF assms]
by simp

```

finally

```

show ?thesis
by simp

```

qed

lemma calc-ideal-point2-on-circline:

```

assumes (z1, z2) = calc-ideal-point2-cvec A B is-real A (cmod B)2 > (cmod A)2
shows A*z1*cnj z1 + B*cnj z1*z2 + cnj B*z1*cnj z2 + A*z2*cnj z2 = 0 (is ?lhs = 0)

```

proof-

```

have ?lhs = A * (z1 * cnj z1 + z2 * cnj z2) + (B * cnj z1 * z2 + cnj B * z1 * cnj z2)
by (simp add: field-simps)

```

```

also have ... = 2*A*(B*cnj B)2 + (-2*A*(B*cnj B)2)

```

```

using calc-ideal-point2-sq[OF assms]
using calc-ideal-point2-mix[OF assms]
by simp

```

finally

```

show ?thesis
by simp

```

qed

lemma calc-ideal-points-on-circline:

```

assumes is-poincare-line H

```

```

shows ∀ z ∈ calc-ideal-points H. z ∈ circline-set H

```

using assms

unfolding circline-set-def

apply simp

proof (transfer, transfer)

```

fix H
assume hh: hermitean H ∧ H ≠ mat-zero
obtain A B C D where *: H = (A, B, C, D)
  by (cases H, auto)
obtain z11 z12 z21 z22 where **: (z11, z12) = calc-ideal-point1-cvec A B (z21, z22) = calc-ideal-point2-cvec A B
  by (cases calc-ideal-point1-cvec A B, cases calc-ideal-point2-cvec A B) auto

assume is-poincare-line-cmat H
hence ∀ (z1, z2) ∈ calc-ideal-points-cmat-cvec H. A*z1*cnj z1 + B*cnj z1*z2 + C*z1*cnj z2 + D*z2*cnj z2 = 0
  using * ** hh
  using hermitean-elems[of A B C D]
  using calc-ideal-point1-on-circline[of z11 z12 A B]
  using calc-ideal-point2-on-circline[of z21 z22 A B]
  by (auto simp del: calc-ideal-point1-cvec-def calc-ideal-point2-cvec-def)
thus Ball (calc-ideal-points-cmat-cvec H) (on-circline-cmat-cvec H)
  using on-circline-cmat-cvec-circline-equation *
  by (auto simp del: on-circline-cmat-cvec-def calc-ideal-points-cmat-cvec-def simp add: field-simps)
qed

```

Calculated ideal points of an h-line are different

```

lemma calc-ideal-points-cvec-different [simp]:
assumes (cmod B)2 > (cmod A)2 is-real A
shows ¬ (calc-ideal-point1-cvec A B ≈v calc-ideal-point2-cvec A B)
using assms
by (auto) (auto simp add: cmod-def)

```

```

lemma calc-ideal-points-different:
assumes is-poincare-line H
shows ∃ i1 ∈ (calc-ideal-points H). ∃ i2 ∈ (calc-ideal-points H). i1 ≠ i2
using assms
proof (transfer, transfer)
fix H
assume hh: hermitean H ∧ H ≠ mat-zero is-poincare-line-cmat H
obtain A B C D where *: H = (A, B, C, D)
  by (cases H, auto)
hence is-real A using hh hermitean-elems by auto
thus ∃ i1 ∈ calc-ideal-points-cmat-cvec H. ∃ i2 ∈ calc-ideal-points-cmat-cvec H. ¬ i1 ≈v i2
  using * hh calc-ideal-points-cvec-different[of A B]
  apply (rule-tac x=calc-ideal-point1-cvec A B in bexI)
  apply (rule-tac x=calc-ideal-point2-cvec A B in bexI)
  by auto
qed

```

```

lemma two-calc-ideal-points [simp]:
assumes is-poincare-line H
shows card (calc-ideal-points H) = 2
proof-
have ∃ x ∈ calc-ideal-points H. ∃ y ∈ calc-ideal-points H. ∀ z ∈ calc-ideal-points H. z = x ∨ z = y
  by (transfer, transfer, case-tac H, simp del: calc-ideal-point1-cvec-def calc-ideal-point2-cvec-def)
then obtain x y where *: calc-ideal-points H = {x, y}
  by auto
moreover
have x ≠ y
  using calc-ideal-points-different[OF assms] *
  by auto
ultimately
show ?thesis
  by auto
qed

```

4.3.2 Ideal points

Next we give a genuine definition of ideal points – these are the intersections of the h-line with the unit circle

```

definition ideal-points :: circline ⇒ complex-homo set where
ideal-points H = circline-intersection H unit-circle

```

Ideal points are on the unit circle and on the h-line

```
lemma ideal-points-on-unit-circle:  
  shows ∀ z ∈ ideal-points H. z ∈ circline-set unit-circle  
  unfolding ideal-points-def circline-intersection-def circline-set-def  
  by simp
```

```
lemma ideal-points-on-circline:  
  shows ∀ z ∈ ideal-points H. z ∈ circline-set H  
  unfolding ideal-points-def circline-intersection-def circline-set-def  
  by simp
```

For each h-line there are exactly two ideal points

```
lemma two-ideal-points:  
  assumes is-poincare-line H  
  shows card (ideal-points H) = 2  
proof –  
  have H ≠ unit-circle  
    using assms not-is-poincare-line-unit-circle  
    by auto  
  let ?int = circline-intersection H unit-circle  
  obtain i1 i2 where i1 ∈ ?int i2 ∈ ?int i1 ≠ i2  
    using calc-ideal-points-on-circline[OF assms]  
    using calc-ideal-points-on-unit-circle[of H]  
    using calc-ideal-points-different[OF assms]  
    unfolding circline-intersection-def circline-set-def  
    by auto  
  thus ?thesis  
    unfolding ideal-points-def  
    using circline-intersection-at-most-2-points[OF ‹H ≠ unit-circle›]  
    using card-geq-2-iff-contains-2-elems[of ?int]  
    by auto  
qed
```

They are exactly the two points that our calculation finds

```
lemma ideal-points-unique:  
  assumes is-poincare-line H  
  shows ideal-points H = calc-ideal-points H  
proof –  
  have calc-ideal-points H ⊆ ideal-points H  
    using calc-ideal-points-on-circline[OF assms]  
    using calc-ideal-points-on-unit-circle[of H]  
    unfolding ideal-points-def circline-intersection-def circline-set-def  
    by auto  
  moreover  
  have H ≠ unit-circle  
    using not-is-poincare-line-unit-circle assms  
    by auto  
  hence finite (ideal-points H)  
    using circline-intersection-at-most-2-points[of H unit-circle]  
    unfolding ideal-points-def  
    by auto  
  ultimately  
  show ?thesis  
    using card-subset-eq[of ideal-points H calc-ideal-points H]  
    using two-calc-ideal-points[OF assms]  
    using two-ideal-points[OF assms]  
    by auto  
qed
```

For each h-line we can obtain two different ideal points

```
lemma obtain-ideal-points:  
  assumes is-poincare-line H  
  obtains i1 i2 where i1 ≠ i2 ideal-points H = {i1, i2}  
  using two-ideal-points[OF assms] card-eq-2-iff-doubleton[of ideal-points H]  
  by blast
```

Ideal points of each h-line constructed from two points in the disc are different than those two points

lemma *ideal-points-different*:

assumes $u \in \text{unit-disc}$ $v \in \text{unit-disc}$ $u \neq v$
assumes *ideal-points* (*poincare-line* u v) = { i_1, i_2 }
shows $i_1 \neq i_2$ $u \neq i_1$ $u \neq i_2$ $v \neq i_1$ $v \neq i_2$

proof –

have $i_1 \in \text{ocircline-set } \text{ounit-circle}$ $i_2 \in \text{ocircline-set } \text{ounit-circle}$
using *assms(3)* *assms(4)* *ideal-points-on-unit-circle* *is-poincare-line-poincare-line*
by *fastforce+*
thus $u \neq i_1$ $u \neq i_2$ $v \neq i_1$ $v \neq i_2$
using *assms(1–2)*
using *disc-inter-ocircline-set* [*of ounit-circle*]
unfolding *unit-disc-def*
by *auto*
show $i_1 \neq i_2$
using *assms*
by (*metis doubleton-eq-iff is-poincare-line-poincare-line obtain-ideal-points*)

qed

H-line is uniquely determined by its ideal points

lemma *ideal-points-line-unique*:

assumes *is-poincare-line* H *ideal-points* $H = \{i_1, i_2\}$

shows $H = \text{poincare-line } i_1 i_2$

by (*smt assms(1) assms(2) calc-ideal-points-on-unit-circle circline-set-def ex-poincare-line-points ideal-points-different(1) ideal-points-on-circline ideal-points-unique insertI1 insert-commute inversion-unit-circle mem-Collect-eq unique-poincare-line-general*)

Ideal points of some special h-lines

Ideal points of *x-axis*

lemma *ideal-points-x-axis*

[simp]: *ideal-points x-axis* = {*of-complex* (-1), *of-complex* 1}

proof (*subst ideal-points-unique, simp*)

have *calc-ideal-points-clmat-hcoords x-axis-clmat* = {*of-complex-hcoords* (-1), *of-complex-hcoords* 1}
by *transfer auto*

thus *calc-ideal-points x-axis* = {*of-complex* (-1), *of-complex* 1}

by (*simp add: calc-ideal-points.abs-eq of-complex.abs-eq x-axis-def*)

qed

Ideal points are proportional vectors only if h-line is a line segment passing through zero

lemma *ideal-points-proportional*:

assumes *is-poincare-line* H *ideal-points* $H = \{i_1, i_2\}$ *to-complex* $i_1 = \text{cor } k * \text{to-complex } i_2$
shows $0_h \in \text{circline-set } H$

proof –

have $i_1 \neq i_2$

using ⟨*ideal-points* $H = \{i_1, i_2\}$ ⟩

using ⟨*is-poincare-line* H ⟩ *ex-poincare-line-points ideal-points-different(1)* **by** *blast*

have $i_1 \in \text{circline-set unit-circle}$ $i_2 \in \text{circline-set unit-circle}$

using *assms calc-ideal-points-on-unit-circle ideal-points-unique*

by *blast+*

hence *cmod* (*cor k*) = 1

using ⟨*to-complex* $i_1 = \text{cor } k * \text{to-complex } i_2$ ⟩

by (*metis (mono-tags, lifting) circline-set-unit-circle imageE mem-Collect-eq mult.right-neutral norm-mult to-complex-of-complex unit-circle-set-def*)

hence $k = -1$

using ⟨*to-complex* $i_1 = \text{cor } k * \text{to-complex } i_2$ ⟩ ⟨ $i_1 \neq i_2$ ⟩

using ⟨ $i_1 \in \text{circline-set unit-circle}$ ⟩ ⟨ $i_2 \in \text{circline-set unit-circle}$ ⟩

by (*smt (verit, best) mult-cancel-right1 norm-of-real not-inf-on-unit-circle'' of-complex-to-complex of-real-1*)

have $\forall i_1 \in \text{calc-ideal-points } H. \forall i_2 \in \text{calc-ideal-points } H. \text{is-poincare-line } H \wedge i_1 \neq i_2 \wedge \text{to-complex } i_1 = -\text{to-complex } i_2 \longrightarrow$
 $0_h \in \text{circline-set } H$
unfolding *circline-set-def*
proof (*simp, transfer, transfer, safe*)

```

fix A B C D i11 i12 i21 i22 k
assume H:hermitean (A, B, C, D) (A, B, C, D) ≠ mat-zero
assume line: is-poincare-line-cmat (A, B, C, D)
assume i1: (i11, i12) ∈ calc-ideal-points-cmat-cvec (A, B, C, D)
assume i2:(i21, i22) ∈ calc-ideal-points-cmat-cvec (A, B, C, D)
assume ¬ (i11, i12) ≈v (i21, i22)
assume opposite: to-complex-cvec (i11, i12) = - to-complex-cvec (i21, i22)

let ?discr = sqrt ((cmod B)2 - (Re D)2)
let ?den = (cmod B)2
let ?i1 = B * (- D - i * ?discr)
let ?i2 = B * (- D + i * ?discr)

have i11 = ?i1 ∨ i11 = ?i2 i12 = ?den
i21 = ?i1 ∨ i21 = ?i2 i22 = ?den
using i1 i2 H line
by (auto split: if-split-asm)
hence i: i11 = ?i1 ∧ i21 = ?i2 ∨ i11 = ?i2 ∧ i21 = ?i1
using ¬(i11, i12) ≈v (i21, i22)
by auto

have ?den ≠ 0
using line
by auto

hence i11 = - i21
using opposite ⟨i12 = ?den⟩ ⟨i22 = ?den⟩
by (simp add: nonzero-neg-divide-eq-eq2)

hence ?i1 = - ?i2
using i
by (metis add.inverse-inverse)

hence D = 0
using ⟨?den ≠ 0⟩
by (simp add: field-simps)

thus on-circline-cmat-cvec (A, B, C, D) 0v
by (simp add: vec-cnj-def)
qed

thus ?thesis
using assms ⟨k = -1⟩
using calc-ideal-points-different ideal-points-unique
by fastforce
qed

```

Transformations of ideal points

Möbius transformations that fix the unit disc when acting on h-lines map their ideal points to ideal points.

```

lemma ideal-points-moebius-circline [simp]:
assumes unit-circle-fix M is-poincare-line H
shows ideal-points (moebius-circline M H) = (moebius-pt M) ` (ideal-points H) (is ?I' = ?M ` ?I)
proof-
obtain i1 i2 where *: i1 ≠ i2 ?I = {i1, i2}
using assms(2)
by (rule obtain-ideal-points)
let ?Mi1 = ?M i1 and ?Mi2 = ?M i2
have ?Mi1 ∈ ?M ` (circline-set H)
?Mi2 ∈ ?M ` (circline-set H)
?Mi1 ∈ ?M ` (circline-set unit-circle)
?Mi2 ∈ ?M ` (circline-set unit-circle)
using *
unfolding ideal-points-def circline-intersection-def circline-set-def
by blast+

```

```

hence ?Mi1 ∈ ?I'
  ?Mi2 ∈ ?I'
  using unit-circle-fix-iff[of M] assms
  unfolding ideal-points-def circline-intersection-def circline-set-def
  by (metis mem-Collect-eq moebius-circline)+
moreover
have ?Mi1 ≠ ?Mi2
  using bij-moebius-pt[of M] *
  using moebius-pt-invert by blast
moreover
have is-poincare-line (moebius-circline M H)
  using assms unit-circle-fix-preserve-is-poincare-line
  by simp
ultimately
have ?I' = {?Mi1, ?Mi2}
  using two-ideal-points[of moebius-circline M H]
  using card-eq-2-doubleton[of ?I' ?Mi1 ?Mi2]
  by simp
thus ?thesis
  using *(2)
  by auto
qed

```

```

lemma ideal-points-poincare-line-moebius [simp]:
assumes unit-disc-fix M u ∈ unit-disc v ∈ unit-disc u ≠ v
assumes ideal-points (poincare-line u v) = {i1, i2}
shows ideal-points (poincare-line (moebius-pt M u) (moebius-pt M v)) = {moebius-pt M i1, moebius-pt M i2}
using assms
by auto

```

Conjugation also maps ideal points to ideal points

```

lemma ideal-points-conjugate [simp]:
assumes is-poincare-line H
shows ideal-points (conjugate-circline H) = conjugate ` (ideal-points H) (is ?I' = ?M ` ?I)
proof-
obtain i1 i2 where *: i1 ≠ i2 ?I = {i1, i2}
  using assms
  by (rule obtain-ideal-points)
let ?Mi1 = ?M i1 and ?Mi2 = ?M i2
have ?Mi1 ∈ ?M ` (circline-set H)
  ?Mi2 ∈ ?M ` (circline-set H)
  ?Mi1 ∈ ?M ` (circline-set unit-circle)
  ?Mi2 ∈ ?M ` (circline-set unit-circle)
  using *
  unfolding ideal-points-def circline-intersection-def circline-set-def
  by blast+
hence ?Mi1 ∈ ?I'
  ?Mi2 ∈ ?I'
  unfolding ideal-points-def circline-intersection-def circline-set-def
  using circline-set-conjugate-circline circline-set-def conjugate-unit-circle-set
  by blast+
moreover
have ?Mi1 ≠ ?Mi2
  using ⟨i1 ≠ i2⟩
  by (auto simp add: conjugate-inj)
moreover
have is-poincare-line (conjugate-circline H)
  using assms
  by simp
ultimately
have ?I' = {?Mi1, ?Mi2}
  using two-ideal-points[of conjugate-circline H]
  using card-eq-2-doubleton[of ?I' ?Mi1 ?Mi2]
  by simp
thus ?thesis
  using *(2)

```

```

    by auto
qed

lemma ideal-points-poincare-line-conjugate [simp]:
assumes u ∈ unit-disc v ∈ unit-disc u ≠ v
assumes ideal-points (poincare-line u v) = {i1, i2}
shows ideal-points (poincare-line (conjugate u) (conjugate v)) = {conjugate i1, conjugate i2}
using assms
by auto

end
theory Poincare-Distance
imports Poincare-Lines-Ideal-Points Hyperbolic-Functions
begin

```

5 H-distance in the Poincaré model

Informally, the *h-distance* between the two h-points is defined as the absolute value of the logarithm of the cross ratio between those two points and the two ideal points.

```
abbreviation Re-cross-ratio where Re-cross-ratio z u v w ≡ Re (to-complex (cross-ratio z u v w))
```

```
definition calc-poincare-distance :: complex-homo ⇒ complex-homo ⇒ complex-homo ⇒ complex-homo ⇒ real where
[simp]: calc-poincare-distance u i1 v i2 = abs (ln (Re-cross-ratio u i1 v i2))
```

```
definition poincare-distance-pred :: complex-homo ⇒ complex-homo ⇒ real ⇒ bool where
[simp]: poincare-distance-pred u v d ←→
(u = v ∧ d = 0) ∨ (u ≠ v ∧ (∀ i1 i2. ideal-points (poincare-line u v) = {i1, i2} → d = calc-poincare-distance u i1 v i2))
```

```
definition poincare-distance :: complex-homo ⇒ complex-homo ⇒ real where
poincare-distance u v = (THE d. poincare-distance-pred u v d)
```

We shown that the described cross-ratio is always finite, positive real number.

```
lemma distance-cross-ratio-real-positive:
assumes u ∈ unit-disc and v ∈ unit-disc and u ≠ v
shows ∀ i1 i2. ideal-points (poincare-line u v) = {i1, i2} →
cross-ratio u i1 v i2 ≠ ∞_h ∧ is-real (to-complex (cross-ratio u i1 v i2)) ∧ Re-cross-ratio u i1 v i2 > 0
(is ?P u v)
proof (rule wlog-positive-x-axis[OF assms])
fix x
assume *: is-real x 0 < Re x Re x < 1
hence x ≠ -1 x ≠ 1
by auto
hence **: of-complex x ≠ ∞_h of-complex x ≠ 0_h of-complex x ≠ of-complex (-1) of-complex 1 ≠ of-complex x
of-complex x ∈ circline-set x-axis
using *
unfolding circline-set-x-axis
by (auto simp add: of-complex-inj)
```

```
have ***: 0_h ≠ of-complex (-1) 0_h ≠ of-complex 1
by (metis of-complex-zero-iff zero-neq-neg-one, simp)
```

```
have ****: -x - 1 ≠ 0 x - 1 ≠ 0
using ⟨x ≠ -1⟩ ⟨x ≠ 1⟩
by (metis add.inverse-inverse eq-iff-diff-eq-0, simp)
```

```
have poincare-line 0_h (of-complex x) = x-axis
using **
by (simp add: poincare-line-0-real-is-x-axis)
thus ?P 0_h (of-complex x)
using * ** *** ****
using cross-ratio-not-inf[of 0_h of-complex 1 of-complex (-1) of-complex x]
using cross-ratio-not-inf[of 0_h of-complex (-1) of-complex 1 of-complex x]
using cross-ratio-real[of 0 -1 x 1] cross-ratio-real[of 0 1 x -1]
```

```

apply (auto simp add: poincare-line-0-real-is-x-axis doubleton-eq-iff circline-set-x-axis)
apply (subst cross-ratio, simp-all, subst Re-complex-div-gt-0, simp, subst mult-neg-neg, simp-all)+ done
next
fix M u v
let ?Mu = moebius-pt M u and ?Mv = moebius-pt M v
assume *: unit-disc-fix M u ∈ unit-disc v ∈ unit-disc u ≠ v
?P ?Mu ?Mv
show ?P u v
proof safe
fix i1 i2
let ?cr = cross-ratio u i1 v i2
assume **: ideal-points (poincare-line u v) = {i1, i2}
have i1 ≠ u i1 ≠ v i2 ≠ u i2 ≠ v i1 ≠ i2
using ideal-points-different[OF *(2-3), of i1 i2] ** ⟨u ≠ v⟩
by auto
hence 0 < Re (to-complex ?cr) ∧ is-real (to-complex ?cr) ∧ ?cr ≠ ∞h
using * **
apply (erule-tac x=moebius-pt M i1 in alle)
apply (erule-tac x=moebius-pt M i2 in alle)
apply (subst (asm) ideal-points-poincare-line-moebius[of M u v i1 i2], simp-all)
done
thus 0 < Re (to-complex ?cr) is-real (to-complex ?cr) ?cr = ∞h ==> False
by simp-all
qed
qed

```

Next we can show that for every different points from the unit disc there is exactly one number that satisfies the h-distance predicate.

```

lemma distance-unique:
assumes u ∈ unit-disc and v ∈ unit-disc
shows ∃! d. poincare-distance-pred u v d
proof (cases u = v)
case True
thus ?thesis
by auto
next
case False
obtain i1 i2 where *: i1 ≠ i2 ideal-points (poincare-line u v) = {i1, i2}
using obtain-ideal-points[OF is-poincare-line-poincare-line] ⟨u ≠ v⟩
by blast
let ?d = calc-poincare-distance u i1 v i2
show ?thesis
proof (rule exI)
show poincare-distance-pred u v ?d
using * ⟨u ≠ v⟩
proof (simp del: calc-poincare-distance-def, safe)
fix i1' i2'
assume {i1, i2} = {i1', i2'}
hence **: (i1' = i1 ∧ i2' = i2) ∨ (i1' = i2 ∧ i2' = i1)
using doubleton-eq-iff[of i1 i2 i1' i2']
by blast
have all-different: u ≠ i1 u ≠ i2 v ≠ i1 v ≠ i2 u ≠ i1' u ≠ i2' v ≠ i1' v ≠ i2' i1 ≠ i2
using ideal-points-different[OF assms, of i1 i2] * ** ⟨u ≠ v⟩
by auto
show calc-poincare-distance u i1 v i2 = calc-poincare-distance u i1' v i2'
proof-
let ?cr = cross-ratio u i1 v i2
let ?cr' = cross-ratio u i1' v i2'
have Re (to-complex ?cr) > 0 is-real (to-complex ?cr)
Re (to-complex ?cr') > 0 is-real (to-complex ?cr')
using False distance-cross-ratio-real-positive[OF assms(1-2)] * **
by auto

```

```

thus ?thesis
  using **
  using cross-ratio-not-zero cross-ratio-not-inf all-different
  by auto (subst cross-ratio-commute-24, subst reciprocal-real, simp-all add: ln-div)
qed
qed
next
fix d
assume poincare-distance-pred u v d
thus d = ?d
  using * <u ≠ v>
  by auto
qed
qed

lemma poincare-distance-satisfies-pred [simp]:
assumes u ∈ unit-disc and v ∈ unit-disc
shows poincare-distance-pred u v (poincare-distance u v)
  using distance-unique[OF assms] theI'[of poincare-distance-pred u v]
  unfolding poincare-distance-def
  by blast

lemma poincare-distance-I:
assumes u ∈ unit-disc and v ∈ unit-disc and u ≠ v and ideal-points (poincare-line u v) = {i1, i2}
shows poincare-distance u v = calc-poincare-distance u i1 v i2
  using assms
  using poincare-distance-satisfies-pred[OF assms(1-2)]
  by simp

lemma poincare-distance-refl [simp]:
assumes u ∈ unit-disc
shows poincare-distance u u = 0
  using assms
  using poincare-distance-satisfies-pred[OF assms assms]
  by simp

Unit disc preserving Möbius transformations preserve h-distance.

lemma unit-disc-fix-preserve-poincare-distance [simp]:
assumes unit-disc-fix M and u ∈ unit-disc and v ∈ unit-disc
shows poincare-distance (moebius-pt M u) (moebius-pt M v) = poincare-distance u v
proof (cases u = v)
  case True
  have moebius-pt M u ∈ unit-disc moebius-pt M v ∈ unit-disc
    using unit-disc-fix-iff[OF assms(1), symmetric] assms
    by blast+
  thus ?thesis
    using assms <u = v>
    by simp
next
  case False
  obtain i1 i2 where *: ideal-points (poincare-line u v) = {i1, i2}
    using <u ≠ v>
    by (rule obtain-ideal-points[OF is-poincare-line-poincare-line[of u v]])
let ?Mu = moebius-pt M u and ?Mv = moebius-pt M v and ?Mi1 = moebius-pt M i1 and ?Mi2 = moebius-pt M i2

have **: ?Mu ∈ unit-disc ?Mv ∈ unit-disc
  using assms
  using unit-disc-fix-iff
  by blast+

have ***: ?Mu ≠ ?Mv
  using <u ≠ v>
  by simp

have poincare-distance u v = calc-poincare-distance u i1 v i2
  using poincare-distance-I[OF assms(2-3) <u ≠ v> *]

```

```

by auto
moreover
have unit-circle-fix M
  using assms
  by simp
hence ++: ideal-points (poincare-line ?Mu ?Mv) = {?Mi1, ?Mi2}
  using ‹u ≠ v› assms *
  by simp
have poincare-distance ?Mu ?Mv = calc-poincare-distance ?Mu ?Mi1 ?Mv ?Mi2
  by (rule poincare-distance-I[OF *** *** ++])
moreover
have calc-poincare-distance ?Mu ?Mi1 ?Mv ?Mi2 = calc-poincare-distance u i1 v i2
  using ideal-points-different[OF assms(2-3) ‹u ≠ v› *]
  unfolding calc-poincare-distance-def
  by (subst moebius-preserve-cross-ratio[symmetric], simp-all)
ultimately
show ?thesis
  by simp
qed

```

Knowing ideal points for x-axis, we can easily explicitly calculate distances.

```

lemma poincare-distance-x-axis-x-axis:
assumes x ∈ unit-disc and y ∈ unit-disc and x ∈ circline-set x-axis and y ∈ circline-set x-axis
shows poincare-distance x y =
  (let x' = to-complex x; y' = to-complex y
   in abs (ln (Re (((1 + x') * (1 - y')) / ((1 - x') * (1 + y'))))))
proof-
obtain x' y' where *: x = of-complex x' y = of-complex y'
  using inf-or-of-complex[of x] inf-or-of-complex[of y] ‹x ∈ unit-disc› ‹y ∈ unit-disc›
  by auto
have cmod x' < 1 cmod y' < 1
  using ‹x ∈ unit-disc› ‹y ∈ unit-disc› *
  by (metis unit-disc-iff-cmod-lt-1)+
hence **: x' ≠ 1 x' ≠ 1 y' ≠ -1 y' ≠ 1
  by auto
have 1 + y' ≠ 0
  using **
  by (metis add.left-cancel add-neg-numeral-special(7))

```

show ?thesis

```

proof (cases x = y)
  case True
  thus ?thesis
    using assms(1-2)
    using unit-disc-iff-cmod-lt-1[of to-complex x] * ** ‹1 + y' ≠ 0›
    by auto

```

next

```

case False
hence poincare-line x y = x-axis
  using poincare-line-x-axis[OF assms]
  by simp
hence ideal-points (poincare-line x y) = {of-complex (-1), of-complex 1}
  by simp
hence poincare-distance x y = calc-poincare-distance x (of-complex (-1)) y (of-complex 1)
  using poincare-distance-I assms ‹x ≠ y›
  by auto
also have ... = abs (ln (Re (((x' + 1) * (y' - 1)) / ((x' - 1) * (y' + 1)))))
  using * ‹cmod x' < 1› ‹cmod y' < 1›
  by (simp, transfer, transfer, auto)
finally
show ?thesis
  using *
  by (metis (no-types, lifting) add.commute minus-diff-eq minus-divide-divide mult-minus-left mult-minus-right

```

```

to-complex-of-complex)
qed
qed

lemma poincare-distance-zero-x-axis:
assumes x ∈ unit-disc and x ∈ circline-set x-axis
shows poincare-distance 0h x = (let x' = to-complex x in abs (ln (Re ((1 - x') / (1 + x')))))
using assms
using poincare-distance-x-axis-x-axis[of 0h x]
by (simp add: Let-def)

lemma poincare-distance-zero:
assumes x ∈ unit-disc
shows poincare-distance 0h x = (let x' = to-complex x in abs (ln (Re ((1 - cmod x') / (1 + cmod x'))))) (is ?P x)
proof (cases x = 0h)
case True
thus ?thesis
by auto
next
case False
show ?thesis
proof (rule wlog-rotation-to-positive-x-axis)
show x ∈ unit-disc x ≠ 0h by fact+
next
fix φ u
assume u ∈ unit-disc u ≠ 0h ?P (moebius-pt (moebius-rotation φ) u)
thus ?P u
using unit-disc-fix-preserve-poincare-distance[of moebius-rotation φ 0h u]
by (cases u = ∞h) (simp-all add: Let-def)
next
fix x
assume is-real x 0 < Re x Re x < 1
thus ?P (of-complex x)
using poincare-distance-zero-x-axis[of of-complex x]
by simp (auto simp add: circline-set-x-axis cmod-eq-Re complex-is-Real-iff)
qed
qed

lemma poincare-distance-zero-opposite [simp]:
assumes of-complex z ∈ unit-disc
shows poincare-distance 0h (of-complex (- z)) = poincare-distance 0h (of-complex z)
proof-
have *: of-complex (-z) ∈ unit-disc
using assms
by auto
show ?thesis
using poincare-distance-zero[OF assms]
using poincare-distance-zero[OF *]
by simp
qed

```

5.1 Distance explicit formula

Instead of the h-distance itself, very frequently its hyperbolic cosine is analyzed.

abbreviation cosh-dist u v ≡ cosh (poincare-distance u v)

```

lemma cosh-poincare-distance-cross-ratio-average:
assumes u ∈ unit-disc v ∈ unit-disc u ≠ v ideal-points (poincare-line u v) = {i1, i2}
shows cosh-dist u v =
((Re-cross-ratio u i1 v i2) + (Re-cross-ratio v i1 u i2)) / 2
proof-
let ?cr = cross-ratio u i1 v i2
let ?crRe = Re (to-complex ?cr)
have ?cr ≠ ∞h is-real (to-complex ?cr) ?crRe > 0
using distance-cross-ratio-real-positive[OF assms(1-3)] assms(4)
by simp-all

```

```

then obtain cr where *: cross-ratio u i1 v i2 = of-complex cr cr ≠ 0 is-real cr Re cr > 0
  using inf-or-of-complex[of cross-ratio u i1 v i2]
  by (smt to-complex-of-complex zero-complex.simps(1))
thus ?thesis
  using *
  using assms cross-ratio-commute-13[of v i1 u i2]
  unfolding poincare-distance-I[OF assms] calc-poincare-distance-def cosh-def
  by (cases Re cr ≥ 1)
    (auto simp add: ln-div[of 0] exp-minus field-simps Re-divide power2-eq-square complex.expand)
qed

```

```

definition poincare-distance-formula' :: complex ⇒ complex ⇒ real where
[simp]: poincare-distance-formula' u v = 1 + 2 * ((cmod (u - v))2 / ((1 - (cmod u)2) * (1 - (cmod v)2)))

```

Next we show that the following formula expresses h-distance between any two h-points (note that the ideal points do not figure anymore).

```

definition poincare-distance-formula :: complex ⇒ complex ⇒ real where
[simp]: poincare-distance-formula u v = arcosh (poincare-distance-formula' u v)

```

```

lemma blaschke-preserve-distance-formula [simp]:
  assumes of-complex k ∈ unit-disc u ∈ unit-disc v ∈ unit-disc
  shows poincare-distance-formula (to-complex (moebius-pt (blaschke k) u)) (to-complex (moebius-pt (blaschke k) v)) =
    poincare-distance-formula (to-complex u) (to-complex v)

```

```

proof (cases k = 0)

```

```

  case True

```

```

  thus ?thesis

```

```

    by simp

```

```

next

```

```

  case False

```

```

  obtain u' v' where *: u' = to-complex u v' = to-complex v

```

```

    by auto

```

```

have cmod u' < 1 cmod v' < 1 cmod k < 1

```

```

  using assms *

```

```

  using inf-or-of-complex[of u] inf-or-of-complex[of v]

```

```

  by auto

```

```

obtain nu du nv dv d kk ddu ddv where

```

```

**: nu = u' - k du = 1 - cnj k * u' nv = v' - k dv = 1 - cnj k * v'

```

```

d = u' - v' ddu = 1 - u'*cnj u' ddv = 1 - v'*cnj v' kk = 1 - k*cnj k

```

```

  by auto

```

```

have d: nu*dv - nv*du = d*kk

```

```

  by (subst **)+ (simp add: field-simps)

```

```

have ddu: du*cnj du - nu*cnj nu = ddu*kk

```

```

  by (subst **)+ (simp add: field-simps)

```

```

have ddv: dv*cnj dv - nv*cnj nv = ddv*kk

```

```

  by (subst **)+ (simp add: field-simps)

```

```

have du ≠ 0

```

```

proof (rule ccontr)

```

```

  assume ¬ ?thesis

```

```

  hence cmod (1 - cnj k * u') = 0

```

```

    using ‹du = 1 - cnj k * u'›

```

```

    by auto

```

```

  hence cmod (cnj k * u') = 1

```

```

    by auto

```

```

  thus False

```

```

    using ‹cmod k < 1› ‹cmod u' < 1›

```

```

    using mult-strict-mono[of cmod k 1 cmod u' 1]

```

```

    by (simp add: norm-mult)

```

```

qed

```

```

have dv ≠ 0

```

```

proof (rule ccontr)

```

```

  assume ¬ ?thesis

```

```

hence cmod (1 - cnj k * v') = 0
  using <dv = 1 - cnj k * v'>
  by auto
hence cmod (cnj k * v') = 1
  by auto
thus False
  using <cmod k < 1> <cmod v' < 1>
  using mult-strict-mono[of cmod k 1 cmod v' 1]
  by (simp add: norm-mult)
qed

```

```

have kk ≠ 0
proof (rule ccontr)
  assume ¬ ?thesis
  hence cmod (1 - k * cnj k) = 0
    using <kk = 1 - k * cnj k>
    by auto
  hence cmod (k * cnj k) = 1
    by auto
  thus False
    using <cmod k < 1>
    using mult-strict-mono[of cmod k 1 cmod k 1]
    using complex-mod-sqrt-Re-mult-cnj by auto
qed

```

note nz = <du ≠ 0> <dv ≠ 0> <kk ≠ 0>

```

have nu / du - nv / dv = (nu*dv - nv*du) / (du * dv)
  using nz
  by (simp add: field-simps)
hence (cmod (nu/du - nv/dv))2 = cmod ((d*kk) / (du*dv) * (cnj ((d*kk) / (du*dv)))) (is ?lhs = -)
  unfolding complex-mod-mult-cnj[symmetric]
  by (subst (asm) d) simp
also have ... = cmod ((d*cnj d*kk*kk) / (du*cnj du*dv*cnj dv))
  by (simp add: field-simps norm-mult norm-divide)
finally have 1: ?lhs = cmod ((d*cnj d*kk*kk) / (du*cnj du*dv*cnj dv)) .

have (1 - ((cmod nu) / (cmod du))2)*(1 - ((cmod nv) / (cmod dv))2) =
  (1 - cmod((nu * cnj nu) / (du * cnj du)))*(1 - cmod((nv * cnj nv) / (dv * cnj dv))) (is ?rhs = -)
  by (metis norm-divide complex-mod-mult-cnj power-divide)
also have ... = cmod(((du*cnj du - nu*cnj nu) / (du * cnj du)) * ((dv*cnj dv - nv*cnj nv) / (dv * cnj dv)))
proof-
  have u' ≠ 1 / cnj k v' ≠ 1 / cnj k
    using <cmod u' < 1> <cmod v' < 1> <cmod k < 1>
    by (auto simp add: False norm-divide)
  moreover
  have cmod k ≠ 1
    using <cmod k < 1>
    by linarith
  ultimately
  have cmod (nu/du) < 1 cmod (nv/dv) < 1
    using **(1-4)
    using unit-disc-fix-discI[OF blaschke-unit-disc-fix[OF <cmod k < 1> <u ∈ unit-disc>] <u' = to-complex u>]
    using unit-disc-fix-discI[OF blaschke-unit-disc-fix[OF <cmod k < 1> <v ∈ unit-disc>] <v' = to-complex v>]
    using inf-or-of-complex[of u] <u ∈ unit-disc> inf-or-of-complex[of v] <v ∈ unit-disc>
    using moebius-pt-blascake[of k u'] using moebius-pt-blascake[of k v']
    by auto
  hence (cmod (nu/du))2 < 1 (cmod (nv/dv))2 < 1
    by (simp-all add: cmod-def)
  hence cmod (nu * cnj nu / (du * cnj du)) < 1 cmod (nv * cnj nv / (dv * cnj dv)) < 1
    by (metis complex-mod-mult-cnj norm-divide power-divide)+
  moreover
  have is-real (nu * cnj nu / (du * cnj du)) is-real (nv * cnj nv / (dv * cnj dv))
    using eq-cnj-iff-real[of nu * cnj nu / (du * cnj du)]
    using eq-cnj-iff-real[of nv * cnj nv / (dv * cnj dv)]

```

```

    by (auto simp add: mult.commute)
moreover
have Re (nu * cnj nu / (du * cnj du)) ≥ 0 Re (nv * cnj nv / (dv * cnj dv)) ≥ 0
  using ⟨du ≠ 0⟩ ⟨dv ≠ 0⟩
  unfolding complex-mult-cnj-cmod
  by simp-all
ultimately
have 1 - cmod (nu * cnj nu / (du * cnj du)) = cmod (1 - nu * cnj nu / (du * cnj du))
  1 - cmod (nv * cnj nv / (dv * cnj dv)) = cmod (1 - nv * cnj nv / (dv * cnj dv))
  by (simp-all add: cmod-def)
thus ?thesis
  using nz
  by (simp add: diff-divide-distrib norm-mult)
qed
also have ... = cmod(((ddu * kk) / (du * cnj du)) * ((ddv * kk) / (dv * cnj dv)))
  by (subst ddu, subst ddv, simp)
also have ... = cmod((ddu*ddv*kk*kk) / (du*cnj du*dv*cnj dv))
  by (simp add: field-simps)
finally have 2: ?rhs = cmod((ddu*ddv*kk*kk) / (du*cnj du*dv*cnj dv))
.

have ?lhs / ?rhs =
  cmod ((d*cnj d*kk*kk) / (du*cnj du*dv*cnj dv)) / cmod((ddu*ddv*kk*kk) / (du*cnj du*dv*cnj dv))
  by (subst 1, subst 2, simp)
also have ... = cmod ((d*cnj d)/(ddu*ddv))
  using nz by (simp add: norm-mult norm-divide)
also have ... = (cmod d)2 / ((1 - (cmod u')2)*(1 - (cmod v')2))
proof-
  have (cmod u')2 < 1 (cmod v')2 < 1
    using ⟨cmod u' < 1⟩ ⟨cmod v' < 1⟩
    by (simp-all add: cmod-def)
  hence cmod (1 - u' * cnj u') = 1 - (cmod u')2 cmod (1 - v' * cnj v') = 1 - (cmod v')2
    by (auto simp add: cmod-eq-Re cmod-power2 power2-eq-square[symmetric])
  thus ?thesis
    using nz
    by (simp add: **(6) **(7) norm-divide norm-mult power2-eq-square)
qed
finally
have 3: ?lhs / ?rhs = (cmod d)2 / ((1 - (cmod u')2)*(1 - (cmod v')2)) .
have cmod k ≠ 1 u' ≠ 1 / cnj k v' ≠ 1 / cnj k u ≠ ∞h v ≠ ∞h
  using ⟨cmod k < 1⟩ ⟨u ∈ unit-disc⟩ ⟨v ∈ unit-disc⟩ * ⟨k ≠ 0⟩ **⟨kk ≠ 0⟩ nz
  by auto
thus ?thesis using assms
  using * ** 3
  using moebius-pt-blaschke[of k u]
  using moebius-pt-blaschke[of k v]
  by (simp add: norm-divide)
qed

```

To prove the equivalence between the h-distance definition and the distance formula, we shall employ the without loss of generality principle. Therefore, we must show that the distance formula is preserved by h-isometries.

Rotation preserve *poincare-distance-formula*.

```

lemma rotation-preserve-distance-formula [simp]:
  assumes u ∈ unit-disc v ∈ unit-disc
  shows poincare-distance-formula (to-complex (moebius-pt (moebius-rotation φ) u)) (to-complex (moebius-pt (moebius-rotation φ) v)) =
    poincare-distance-formula (to-complex u) (to-complex v)
  using assms
  using inf-or-of-complex[of u] inf-or-of-complex[of v]
  by (auto simp: norm-mult)

```

Unit disc fixing Möbius preserve *poincare-distance-formula*.

```

lemma unit-disc-fix-preserve-distance-formula [simp]:
  assumes unit-disc-fix M u ∈ unit-disc v ∈ unit-disc

```

```

shows poicare-distance-formula (to-complex (moebius-pt M u)) (to-complex (moebius-pt M v)) =
poicare-distance-formula (to-complex u) (to-complex v) (is ?P' u v M)
proof-
have ∀ u ∈ unit-disc. ∀ v ∈ unit-disc. ?P' u v M (is ?P M)
proof (rule wlog-unit-disc-fix[OF assms(1)])
fix k
assume cmod k < 1
hence of-complex k ∈ unit-disc
by simp
thus ?P (blaschke k)
using blaschke-preserve-distance-formula
by simp
next
fix φ
show ?P (moebius-rotation φ)
using rotation-preserve-distance-formula
by simp
next
fix M1 M2
assume *: ?P M1 and **: ?P M2 and u11: unit-disc-fix M1 unit-disc-fix M2
thus ?P (M1 + M2)
by (auto simp del: poicare-distance-formula-def)
qed
thus ?thesis
using assms
by simp
qed

```

The equivalence between the two h-distance representations.

```

lemma poicare-distance-formula:
assumes u ∈ unit-disc and v ∈ unit-disc
shows poicare-distance u v = poicare-distance-formula (to-complex u) (to-complex v) (is ?P u v)
proof (rule wlog-x-axis)
fix x
assume *: is-real x 0 ≤ Re x Re x < 1
show ?P 0_h (of-complex x) (is ?lhs = ?rhs)
proof-
have of-complex x ∈ unit-disc of-complex x ∈ circline-set x-axis cmod x < 1
using * cmod-eq-Re
by (auto simp add: circline-set-x-axis)
hence ?lhs = |ln (Re ((1 - x) / (1 + x)))|
using poicare-distance-zero-x-axis[of of-complex x]
by simp
moreover
have ?rhs = |ln (Re ((1 - x) / (1 + x)))|
proof-
let ?x = 1 + 2 * (cmod x)^2 / (1 - (cmod x)^2)
have 0 ≤ 2 * (cmod x)^2 / (1 - (cmod x)^2)
by (smt <cmod x < 1> divide-nonneg-nonneg norm-ge-zero power-le-one zero-le-power2)
hence arcosh-real-gt: 1 ≤ ?x
by auto
have ?rhs = arcosh ?x
by simp
also have ... = ln ((1 + (cmod x)^2) / (1 - (cmod x)^2) + 2 * (cmod x) / (1 - (cmod x)^2))
proof-
have 1 - (cmod x)^2 > 0
using <cmod x < 1>
by (smt norm-not-less-zero one-power2 power2-eq-imp-eq power-mono)
hence 1: ?x = (1 + (cmod x)^2) / (1 - (cmod x)^2)
by (simp add: field-simps)
have 2: ?x^2 - 1 = (4 * (cmod x)^2) / (1 - (cmod x)^2)^2
using <1 - (cmod x)^2 > 0
apply (subst 1)
unfolding power-divide
by (subst divide-diff-eq-iff, simp, simp add: power2-eq-square field-simps)
show ?thesis

```

```

using <1 - (cmod x)2 > 0>
apply (subst arcosh-real-def[OF arcosh-real-gt])
apply (subst 2)
apply (subst 1)
apply (subst real-sqrt-divide)
apply (subst real-sqrt-mult)
apply simp
done
qed
also have ... = ln (((1 + (cmod x))2) / (1 - (cmod x)2))
apply (subst add-divide-distrib[symmetric])
apply (simp add: field-simps power2-eq-square)
done
also have ... = ln ((1 + cmod x) / (1 - (cmod x)))
using <cmod x < 1>
using square-diff-square-factored[of 1 cmod x]
by (simp add: power2-eq-square)
also have ... = |ln (Re ((1 - x) / (1 + x)))|
proof-
have *: Re ((1 - x) / (1 + x)) ≤ 1 Re ((1 - x) / (1 + x)) > 0
using <is-real x> <Re x ≥ 0> <Re x < 1>
using complex-is-Real-iff
by auto
hence |ln (Re ((1 - x) / (1 + x)))| = - ln (Re ((1 - x) / (1 + x)))
by auto
hence |ln (Re ((1 - x) / (1 + x)))| = ln (Re ((1 + x) / (1 - x)))
using ln-div[of 1 Re ((1 - x)/(1 + x))] * <is-real x>
by (fastforce simp: complex-is-Real-iff)
moreover
have ln ((1 + cmod x) / (1 - cmod x)) = ln ((1 + Re x) / (1 - Re x))
using <Re x ≥ 0> <is-real x>
using cmod-eq-Re by auto
moreover
have (1 + Re x) / (1 - Re x) = Re ((1 + x) / (1 - x))
using <is-real x> <Re x < 1>
by (smt Re-divide-real eq-iff-diff-eq-0 minus-complex.simps one-complex.simps plus-complex.simps)
ultimately
show ?thesis
by simp
qed
finally
show ?thesis
.
qed
ultimately
show ?thesis
by simp
qed
next
fix M u v
assume *: unit-disc-fix M u ∈ unit-disc v ∈ unit-disc
assume ?P (moebius-pt M u) (moebius-pt M v)
thus ?P u v
using *(1–3)
by (simp del: poincare-distance-formula-def)
next
show u ∈ unit-disc v ∈ unit-disc
by fact+
qed

```

Some additional properties proved easily using the distance formula.

poincare-distance is symmetric.

```

lemma poincare-distance-sym:
assumes u ∈ unit-disc and v ∈ unit-disc
shows poincare-distance u v = poincare-distance v u

```

```

using assms
using poincare-distance-formula[OF assms(1) assms(2)]
using poincare-distance-formula[OF assms(2) assms(1)]
by (simp add: mult.commute norm-minus-commute)

lemma poincare-distance-formula'-ge-1:
assumes u ∈ unit-disc and v ∈ unit-disc
shows 1 ≤ poincare-distance-formula' (to-complex u) (to-complex v)
using unit-disc-cmod-square-lt-1[OF assms(1)] unit-disc-cmod-square-lt-1[OF assms(2)]
by auto

```

poincare-distance is non-negative.

```

lemma poincare-distance-ge0:
assumes u ∈ unit-disc and v ∈ unit-disc
shows poincare-distance u v ≥ 0
using poincare-distance-formula'-ge-1 assms by (simp add: poincare-distance-formula)

```

```

lemma cosh-dist:
assumes u ∈ unit-disc and v ∈ unit-disc
shows cosh-dist u v = poincare-distance-formula' (to-complex u) (to-complex v)
using poincare-distance-formula[OF assms] poincare-distance-formula'-ge-1[OF assms]
by simp

```

poincare-distance is zero only if the two points are equal.

```

lemma poincare-distance-eq-0-iff:
assumes u ∈ unit-disc and v ∈ unit-disc
shows poincare-distance u v = 0 ↔ u = v
using assms
apply auto
using poincare-distance-formula'-ge-1[OF assms]
using unit-disc-cmod-square-lt-1[OF assms(1)] unit-disc-cmod-square-lt-1[OF assms(2)]
apply (simp add: poincare-distance-formula)
by (simp add: unit-disc-to-complex-inj)

```

Conjugate preserve *poincare-distance-formula*.

```

lemma conjugate-preserve-poincare-distance [simp]:
assumes u ∈ unit-disc and v ∈ unit-disc
shows poincare-distance (conjugate u) (conjugate v) = poincare-distance u v
proof-
obtain u' v' where *: u = of-complex u' v = of-complex v'
  using assms inf-or-of-complex[of u] inf-or-of-complex[of v]
  by auto

have **: conjugate u ∈ unit-disc conjugate v ∈ unit-disc
  using * assms
  by auto

show ?thesis
  using *
  using poincare-distance-formula[OF assms]
  using poincare-distance-formula[OF **]
  by (metis complex-cnj-diff complex-mod-cnj conjugate-of-complex poincare-distance-def poincare-distance-formula'-def
      poincare-distance-formula-def to-complex-of-complex)
qed

```

5.2 Existence and uniqueness of points with a given distance

```

lemma ex-x-axis-poincare-distance-negative':
fixes d :: real
assumes d ≥ 0
shows let z = (1 - exp d) / (1 + exp d)
      in is-real z ∧ Re z ≤ 0 ∧ Re z > -1 ∧
         of-complex z ∈ unit-disc ∧ of-complex z ∈ circline-set x-axis ∧
         poincare-distance 0_h (of-complex z) = d
proof-

```

```

have exp d ≥ 1
  using assms
  using one-le-exp-iff[of d, symmetric]
  by blast

hence 1 + exp d ≠ 0
  by linarith

let ?z = (1 - exp d) / (1 + exp d)

have ?z ≤ 0
  using ⟨exp d ≥ 1⟩
  by (simp add: divide-nonpos-nonneg)

moreover

have ?z > -1
  using exp-gt-zero[of d]
  by (smt divide-less-eq-1-neg nonzero-minus-divide-right)

moreover

hence abs ?z < 1
  using ⟨?z ≤ 0⟩
  by simp
hence cmod ?z < 1
  by (metis norm-of-real)
hence of-complex ?z ∈ unit-disc
  by simp

moreover
have of-complex ?z ∈ circline-set x-axis
  unfolding circline-set-x-axis
  by simp

moreover
have (1 - ?z) / (1 + ?z) = exp d
proof-
  have 1 + ?z = 2 / (1 + exp d)
    using ⟨1 + exp d ≠ 0⟩
    by (subst add-divide-eq-iff, auto)
  moreover
  have 1 - ?z = 2 * exp d / (1 + exp d)
    using ⟨1 + exp d ≠ 0⟩
    by (subst diff-divide-eq-iff, auto)
  ultimately
  show ?thesis
    using ⟨1 + exp d ≠ 0⟩
    by simp
qed

ultimately
show ?thesis
  using poincare-distance-zero-x-axis[of of-complex ?z]
  using ⟨d ≥ 0⟩ ⟨exp d ≥ 1⟩
  by simp (simp add: cmod-eq-Re)
qed

lemma ex-x-axis-poincare-distance-negative:
  assumes d ≥ 0
  shows ∃ z. is-real z ∧ Re z ≤ 0 ∧ Re z > -1 ∧
    of-complex z ∈ unit-disc ∧ of-complex z ∈ circline-set x-axis ∧
    poincare-distance 0_h (of-complex z) = d (is ∃ z. ?P z)
  using ex-x-axis-poincare-distance-negative'[OF assms]
  unfolding Let-def
  by blast

```

For each real number d there is exactly one point on the positive x-axis such that h-distance between 0 and that point is d .

```

lemma unique-x-axis-poincare-distance-negative:
  assumes  $d \geq 0$ 
  shows  $\exists! z. \text{is-real } z \wedge \text{Re } z \leq 0 \wedge \text{Re } z > -1 \wedge$ 
     $\text{poincare-distance } 0_h (\text{of-complex } z) = d$  (is  $\exists! z. ?P z$ )
proof-
  let  $?z = (1 - \exp d) / (1 + \exp d)$ 

  have  $?P ?z$ 
    using ex-x-axis-poincare-distance-negative'[OF assms]
    unfolding Let-def
    by blast

moreover

have  $\forall z'. ?P z' \longrightarrow z' = ?z$ 
proof-
  let  $?g = \lambda x'. |\ln(\text{Re}((1 - x') / (1 + x')))|$ 
  let  $?A = \{x. \text{is-real } x \wedge \text{Re } x > -1 \wedge \text{Re } x \leq 0\}$ 
  have inj-on (poincare-distance  $0_h \circ \text{of-complex}$ )  $?A$ 
  proof (rule comp-inj-on)
    show inj-on of-complex  $?A$ 
      using of-complex-inj
      unfolding inj-on-def
      by blast
  next
    show inj-on (poincare-distance  $0_h$ ) (of-complex `  $?A$ ) (is inj-on  $?f$  (of-complex `  $?A$ ))
    proof (subst inj-on-cong)
      have  $*: \text{of-complex}` ?A =$ 
         $\{z. z \in \text{unit-disc} \wedge z \in \text{circleline-set x-axis} \wedge \text{Re}(\text{to-complex } z) \leq 0\}$  (is  $- = ?B$ )
      by (auto simp add: cmod-eq-Re circleline-set-x-axis)

      fix  $x$ 
      assume  $x \in \text{of-complex}` ?A$ 
      hence  $x \in ?B$ 
        using *
        by simp
      thus poincare-distance  $0_h x = (?g \circ \text{to-complex}) x$ 
        using poincare-distance-zero-x-axis
        by (simp add: Let-def)
    next
      have  $*: \text{to-complex}` \text{of-complex}` ?A = ?A$ 
      by (auto simp add: image-iff)

      show inj-on ( $?g \circ \text{to-complex}$ ) (of-complex `  $?A$ )
      proof (rule comp-inj-on)
        show inj-on to-complex (of-complex `  $?A$ )
          unfolding inj-on-def
          by auto
      next
        have inj-on  $?g ?A$ 
        unfolding inj-on-def
        proof(safe)
          fix  $x y$ 
          assume hh:  $\text{is-real } x \text{ is-real } y - 1 < \text{Re } x \wedge \text{Re } x \leq 0$ 
           $- 1 < \text{Re } y \wedge \text{Re } y \leq 0$   $|\ln(\text{Re}((1 - x) / (1 + x)))| = |\ln(\text{Re}((1 - y) / (1 + y)))|$ 

          have is-real  $((1 - x) / (1 + x))$ 
            using ‹is-real x› div-reals[of 1-x 1+x]
            by auto
          have is-real  $((1 - y) / (1 + y))$ 
            using ‹is-real y› div-reals[of 1-y 1+y]
            by auto

          have  $\text{Re}(1 + x) > 0$ 

```

```

using ‹_ < Re x› by auto
hence _ + x ≠ 0
  by force
have Re (1 - x) ≥ 0
  using ‹Re x ≤ 0› by auto
hence Re ((1 - x)/(1 + x)) > 0
  using Re-divide-real ‹0 < Re (1 + x)› complex-eq-if-Re-eq hh(1) hh(4) by auto
have Re(1 - x) ≥ Re (1 + x)
  using hh by auto
hence Re ((1 - x)/(1 + x)) ≥ 1
  using ‹Re (1 + x) > 0› ‹is-real ((1 - x)/(1 + x))›
by (smt Re-divide-real arg-0-iff hh(1) le-divide-eq-1-pos one-complex.simps(2) plus-complex.simps(2))

have Re (1 + y) > 0
  using ‹_ < Re y› by auto
hence _ + y ≠ 0
  by force
have Re (1 - y) ≥ 0
  using ‹Re y ≤ 0› by auto
hence Re ((1 - y)/(1 + y)) > 0
  using Re-divide-real ‹0 < Re (1 + y)› complex-eq-if-Re-eq hh by auto
have Re(1 - y) ≥ Re (1 + y)
  using hh by auto
hence Re ((1 - y)/(1 + y)) ≥ 1
  using ‹Re (1 + y) > 0› ‹is-real ((1 - y)/(1 + y))›
by (smt Re-divide-real arg-0-iff hh le-divide-eq-1-pos one-complex.simps(2) plus-complex.simps(2))

have ln (Re ((1 - x) / (1 + x))) = ln (Re ((1 - y) / (1 + y)))
  using ‹Re ((1 - y)/(1 + y)) ≥ 1› ‹Re ((1 - x)/(1 + x)) ≥ 1› hh
  by auto
hence Re ((1 - x) / (1 + x)) = Re ((1 - y) / (1 + y))
  using ‹Re ((1 - y)/(1 + y)) > 0› ‹Re ((1 - x)/(1 + x)) > 0›
  by auto
hence (1 - x) / (1 + x) = (1 - y) / (1 + y)
  using ‹is-real ((1 - y)/(1 + y))› ‹is-real ((1 - x)/(1 + x))›
  using complex-eq-if-Re-eq by blast
hence (1 - x) * (1 + y) = (1 - y) * (1 + x)
  using ‹1 + y ≠ 0› ‹1 + x ≠ 0›
  by (simp add:field-simps)
thus x = y
  by (simp add:field-simps)
qed
thus inj-on ?g (to-complex ` of-complex ` ?A)
  using *
  by simp
qed
qed
thus ?thesis
  using ‹?P ?z›
  unfolding inj-on-def
  by auto
qed
ultimately
show ?thesis
  by blast
qed

lemma ex-x-axis-poincare-distance-positive:
assumes d ≥ 0
shows ∃ z. is-real z ∧ Re z ≥ 0 ∧ Re z < 1 ∧
  of-complex z ∈ unit-disc ∧ of-complex z ∈ circline-set x-axis ∧
  poincare-distance 0_h (of-complex z) = d (is ∃ z. is-real z ∧ Re z ≥ 0 ∧ Re z < 1 ∧ ?P z)

proof-
obtain z where *: is-real z Re z ≤ 0 Re z > -1 ?P z
  using ex-x-axis-poincare-distance-negative[OF assms]

```

```

by auto
hence **: of-complex z ∈ unit-disc of-complex z ∈ circline-set x-axis
  by (auto simp add: cmod-eq-Re)
have is-real (-z) ∧ Re (-z) ≥ 0 ∧ Re (-z) < 1 ∧ ?P (-z)
  using ***
  by (simp add: circline-set-x-axis)
thus ?thesis
  by blast
qed

lemma unique-x-axis-poincare-distance-positive:
assumes d ≥ 0
shows ∃! z. is-real z ∧ Re z ≥ 0 ∧ Re z < 1 ∧
  poincare-distance 0_h (of-complex z) = d (is ∃! z. is-real z ∧ Re z ≥ 0 ∧ Re z < 1 ∧ ?P z)
proof-
  obtain z where *: is-real z Re z ≤ 0 Re z > -1 ?P z
    using unique-x-axis-poincare-distance-negative[OF assms]
    by auto
  hence **: of-complex z ∈ unit-disc of-complex z ∈ circline-set x-axis
    by (auto simp add: cmod-eq-Re circline-set-x-axis)
  show ?thesis
  proof
    show is-real (-z) ∧ Re (-z) ≥ 0 ∧ Re (-z) < 1 ∧ ?P (-z)
      using ***
      by simp
  next
    fix z'
    assume is-real z' ∧ Re z' ≥ 0 ∧ Re z' < 1 ∧ ?P z'
    hence is-real (-z') ∧ Re (-z') ≤ 0 ∧ Re (-z') > -1 ∧ ?P (-z')
      by (auto simp add: circline-set-x-axis cmod-eq-Re)
    hence -z' = z
      using unique-x-axis-poincare-distance-negative[OF assms] *
      by blast
    thus z' = -z
      by auto
  qed
qed

```

Equal distance implies that segments are isometric - this means that congruence could be defined either by two segments having the same distance or by requiring existence of an isometry that maps one segment to the other.

```

lemma poincare-distance-eq-ex-moebius:
assumes in-disc: u ∈ unit-disc and v ∈ unit-disc and u' ∈ unit-disc and v' ∈ unit-disc
assumes poincare-distance u v = poincare-distance u' v'
shows ∃ M. unit-disc-fix M ∧ moebius-pt M u = u' ∧ moebius-pt M v = v' (is ?P' u v u' v')
proof (cases u = v)
  case True
  thus ?thesis
    using assms poincare-distance-eq-0-iff[of u' v']
    by (simp add: unit-disc-fix-transitive)
next
  case False
  have ∀ u' v'. u ≠ v ∧ u' ∈ unit-disc ∧ v' ∈ unit-disc ∧ poincare-distance u v = poincare-distance u' v' →
    ?P' u' v' u v (is ?P u v)
  proof (rule wlog-positive-x-axis[where P=?P])
    fix x
    assume is-real x 0 < Re x Re x < 1
    hence of-complex x ∈ unit-disc of-complex x ∈ circline-set x-axis
      unfolding circline-set-x-axis
      by (auto simp add: cmod-eq-Re)

    show ?P 0_h (of-complex x)
    proof safe
      fix u' v'
      assume 0_h ≠ of-complex x and in-disc: u' ∈ unit-disc v' ∈ unit-disc and
        poincare-distance 0_h (of-complex x) = poincare-distance u' v'
      hence u' ≠ v' poincare-distance u' v' > 0
    
```

```

using poincare-distance-eq-0-iff[of  $0_h$  of-complex  $x$ ] ⟨of-complex  $x \in \text{unit-disc}0_h$  of-complex  $x$ ]
by auto
then obtain  $M$  where  $M: \text{unit-disc-fix } M \text{ moebius-pt } M u' = 0_h \text{ moebius-pt } M v' \in \text{positive-x-axis}$ 
  using ex-unit-disc-fix-to-zero-positive-x-axis[of  $u' v'$ ] in-disc
  by auto

then obtain  $Mv'$  where  $Mv': \text{moebius-pt } M v' = \text{of-complex } Mv'$ 
  using inf-or-of-complex[of moebius-pt  $M v'$ ] in-disc unit-disc-fix-iff[of  $M$ ]
  by (metis image-eqI inf-notin-unit-disc)

have moebius-pt  $M v' \in \text{unit-disc}$ 
  using  $M(1)$  ⟨ $v' \in \text{unit-disc}$ ⟩
  by auto

have  $\text{Re } Mv' > 0$  is-real  $Mv' \text{ Re } Mv' < 1$ 
  using  $M Mv'$  of-complex-inj ⟨moebius-pt  $M v' \in \text{unit-disc}$ ⟩
  unfolding positive-x-axis-def circline-set-x-axis
  using cmod-eq-Re
  by auto fastforce

have poincare-distance  $0_h (\text{moebius-pt } M v') = \text{poincare-distance } u' v'$ 
  using  $M(1)$ 
  using in-disc
  by (subst  $M(2)$ [symmetric], simp)

have  $Mv' = x$ 
  using ⟨poincare-distance  $0_h (\text{moebius-pt } M v') = \text{poincare-distance } u' v'$ ⟩  $Mv'$ 
  using ⟨poincare-distance  $0_h (\text{of-complex } x) = \text{poincare-distance } u' v'$ ⟩
  using unique-x-axis-poincare-distance-positive[of poincare-distance  $u' v'$ ]
    ⟨poincare-distance  $u' v' > 0$ ⟩
  using ⟨ $\text{Re } Mv' > 0$ ⟩ ⟨ $\text{Re } Mv' < 1$ ⟩ ⟨is-real  $Mv'$ ⟩
  using ⟨is-real  $x$ ⟩ ⟨ $\text{Re } x > 0$ ⟩ ⟨ $\text{Re } x < 1$ ⟩
  unfolding positive-x-axis-def
  by auto

thus ?P'  $u' v' 0_h (\text{of-complex } x)$ 
  using  $M Mv'$ 
  by auto
qed
next
show  $u \in \text{unit-disc } v \in \text{unit-disc } u \neq v$ 
  by fact+
next
fix  $M u v$ 
let ?Mu = moebius-pt  $M u$  and ?Mv = moebius-pt  $M v$ 
assume 1:  $\text{unit-disc-fix } M u \in \text{unit-disc } v \in \text{unit-disc } u \neq v$ 
hence 2:  $?Mu \neq ?Mv$  ?Mu  $\in \text{unit-disc } ?Mv \in \text{unit-disc}$ 
  by auto
assume 3: ?P (moebius-pt  $M u$ ) (moebius-pt  $M v$ )
show ?P u v
proof safe
fix  $u' v'$ 
assume 4:  $u' \in \text{unit-disc } v' \in \text{unit-disc } \text{poincare-distance } u v = \text{poincare-distance } u' v'$ 
hence poincare-distance ?Mu ?Mv = poincare-distance  $u v$ 
  using 1
  by simp
then obtain  $M'$  where 5:  $\text{unit-disc-fix } M' \text{ moebius-pt } M' u' = ?Mu \text{ moebius-pt } M' v' = ?Mv$ 
  using 2 3 4
  by auto
let ?M =  $(-M) + M'$ 
have unit-disc-fix ?M ∧ moebius-pt ?M u' = u ∧ moebius-pt ?M v' = v
  using 5 ⟨unit-disc-fix  $M$ ⟩
  using unit-disc-fix-moebius-comp[of  $-M M'$ ]
  using unit-disc-fix-moebius-inv[of  $M$ ]
  by simp

```

```

thus  $\exists M. \text{unit-disc-fix } M \wedge \text{moebius-pt } M u' = u \wedge \text{moebius-pt } M v' = v$ 
  by blast
qed
then obtain  $M$  where  $\text{unit-disc-fix } M \wedge \text{moebius-pt } M u' = u \wedge \text{moebius-pt } M v' = v$ 
  using assms  $\langle u \neq v \rangle$ 
  by blast
hence  $\text{unit-disc-fix } (-M) \wedge \text{moebius-pt } (-M) u = u' \wedge \text{moebius-pt } (-M) v = v'$ 
  using  $\text{unit-disc-fix-moebius-inv}[\text{of } M]$ 
  by auto
thus ?thesis
  by blast
qed

lemma unique-midpoint-x-axis:
assumes x:  $\text{is-real } x \wedge -1 < \text{Re } x \wedge \text{Re } x < 1$  and
         y:  $\text{is-real } y \wedge -1 < \text{Re } y \wedge \text{Re } y < 1$  and
          $x \neq y$ 
shows  $\exists! z. -1 < \text{Re } z \wedge \text{Re } z < 1 \wedge \text{is-real } z \wedge \text{poincare-distance } (\text{of-complex } z) (\text{of-complex } x) = \text{poincare-distance } (\text{of-complex } z) (\text{of-complex } y)$  (is  $\exists! z. ?R z (\text{of-complex } x) (\text{of-complex } y)$ )
proof-
  let ?x =  $\text{of-complex } x$  and ?y =  $\text{of-complex } y$ 
  let ?P =  $\lambda x y. \exists! z. ?R z x y$ 
  have  $\forall x. -1 < \text{Re } x \wedge \text{Re } x < 1 \wedge \text{is-real } x \wedge \text{of-complex } x \neq ?y \longrightarrow ?P (\text{of-complex } x) ?y$  (is ?Q ( $\text{of-complex } y$ ))
  proof (rule wlog-real-zero)
    show ?y  $\in \text{unit-disc}$ 
      using y
      by (simp add: cmod-eq-Re)
  next
    show  $\text{is-real } (\text{to-complex } ?y)$ 
      using y
      by simp
  next
    show ?Q  $0_h$ 
    proof (rule allI, rule impI, (erule conjE)+)
      fix x
      assume x:  $-1 < \text{Re } x \wedge \text{Re } x < 1 \wedge \text{is-real } x$ 
      let ?x =  $\text{of-complex } x$ 
      assume ?x  $\neq 0_h$ 
      hence x  $\neq 0$ 
        by auto
      hence  $\text{Re } x \neq 0$ 
        using x
        using complex-neq-0
        by auto
      have *:  $\forall a. -1 < a \wedge a < 1 \longrightarrow$ 
         $(\text{poincare-distance } (\text{of-complex } (\text{cor } a)) ?x = \text{poincare-distance } (\text{of-complex } (\text{cor } a)) 0_h \longleftrightarrow$ 
         $(\text{Re } x) * a * a - 2 * a + \text{Re } x = 0)$ 
      proof (rule allI, rule impI)
        fix a :: real
        assume  $-1 < a \wedge a < 1$ 
        hence  $\text{of-complex } (\text{cor } a) \in \text{unit-disc}$ 
          by auto
        moreover
        have  $(a - \text{Re } x)^2 / ((1 - a^2) * (1 - (\text{Re } x)^2)) = a^2 / (1 - a^2) \longleftrightarrow$ 
           $(\text{Re } x) * a * a - 2 * a + \text{Re } x = 0$  (is ?lhs  $\longleftrightarrow$  ?rhs)
        proof-
          have  $1 - a^2 \neq 0$ 
          using  $\langle -1 < a \wedge a < 1 \rangle$ 
          by (metis cancel-comm-monoid-add-class.diff-cancel diff-eq-diff-less less-numeral-extra(4) power2-eq-1-iff
right-minus-eq)
          hence ?lhs  $\longleftrightarrow (a - \text{Re } x)^2 / (1 - (\text{Re } x)^2) = a^2$ 
          by (smt divide-cancel-right divide-divide-eq-left mult.commute)
          also have ...  $\longleftrightarrow (a - \text{Re } x)^2 = a^2 * (1 - (\text{Re } x)^2)$ 
        proof-

```

```

have  $1 - (\operatorname{Re} x)^2 \neq 0$ 
  using  $x$ 
  by (smt power2-eq-1-iff)
thus ?thesis
  by (simp add: divide-eq-eq)
qed
also have ...  $\longleftrightarrow a^2 * (\operatorname{Re} x)^2 - 2*a*\operatorname{Re} x + (\operatorname{Re} x)^2 = 0$ 
  by (simp add: power2-diff field-simps)
also have ...  $\longleftrightarrow \operatorname{Re} x * (a^2 * \operatorname{Re} x - 2 * a + \operatorname{Re} x) = 0$ 
  by (simp add: power2-eq-square field-simps)
also have ...  $\longleftrightarrow ?rhs$ 
  using  $\langle \operatorname{Re} x \neq 0 \rangle$ 
  by (simp add: mult.commute mult.left-commute power2-eq-square)
finally
show ?thesis
.
qed
moreover
have  $\operatorname{arcosh}(1 + 2 * ((a - \operatorname{Re} x)^2 / ((1 - a^2) * (1 - (\operatorname{Re} x)^2)))) = \operatorname{arcosh}(1 + 2 * a^2 / (1 - a^2)) \longleftrightarrow ?lhs$ 
  using  $\langle -1 < a \wedge a < 1 \rangle x \operatorname{mult-left-cancel}[of 2::real (a - \operatorname{Re} x)^2 / ((1 - a^2) * (1 - (\operatorname{Re} x)^2)) a^2 / (1 - a^2)]$ 
  by (subst arcosh-eq-iff, simp-all add: square-le-1)
ultimately
show poincare-distance (of-complex (cor a)) (of-complex x) = poincare-distance (of-complex (cor a))  $0_h \longleftrightarrow$ 
   $(\operatorname{Re} x) * a * a - 2 * a + \operatorname{Re} x = 0$ 
  using  $x$ 
  by (auto simp add: poincare-distance-formula cmod-eq-Re)
qed

show ?P ?x  $0_h$ 
proof
  let ?a =  $(1 - \sqrt{1 - (\operatorname{Re} x)^2}) / (\operatorname{Re} x)$ 
  let ?b =  $(1 + \sqrt{1 - (\operatorname{Re} x)^2}) / (\operatorname{Re} x)$ 

  have is-real ?a
    by simp
  moreover
  have  $1 - (\operatorname{Re} x)^2 > 0$ 
    using  $x$ 
    by (smt power2-eq-1-iff square-le-1)
  have  $|\operatorname{Re} x| < 1$ 
  proof (cases  $\operatorname{Re} x > 0$ )
    case True
    have  $(1 - \operatorname{Re} x)^2 < 1 - (\operatorname{Re} x)^2$ 
      using  $\langle \operatorname{Re} x > 0 \rangle x$ 
      by (simp add: power2-eq-square field-simps)
    hence  $1 - \operatorname{Re} x < \sqrt{1 - (\operatorname{Re} x)^2}$ 
      using real-less-rsqrt by fastforce
    thus ?thesis
      using  $\langle 1 - (\operatorname{Re} x)^2 > 0 \rangle \langle \operatorname{Re} x > 0 \rangle$ 
      by simp
  next
    case False
    hence  $\operatorname{Re} x < 0$ 
      using  $\langle \operatorname{Re} x \neq 0 \rangle$ 
      by simp

    have  $1 + \operatorname{Re} x > 0$ 
      using  $\langle \operatorname{Re} x > -1 \rangle$ 
      by simp
    hence  $2 * \operatorname{Re} x + 2 * \operatorname{Re} x * \operatorname{Re} x < 0$ 
      using  $\langle \operatorname{Re} x < 0 \rangle$ 
      by (metis comm-semiring-class.distrib mult.commute mult-2-right mult-less-0-iff one-add-one zero-less-double-add-iff-zero-less-0)
    hence  $(1 + \operatorname{Re} x)^2 < 1 - (\operatorname{Re} x)^2$ 
      by (simp add: power2-eq-square field-simps)
    hence  $1 + \operatorname{Re} x < \sqrt{1 - (\operatorname{Re} x)^2}$ 
      using  $\langle 1 - (\operatorname{Re} x)^2 > 0 \rangle$ 

```

```

using real-less-rsqrt by blast
thus ?thesis
  using <Re x < 0>
  by (simp add: field-simps)
qed
hence  $-1 < ?a$   $?a < 1$ 
  by linarith+
moreover
have  $(\operatorname{Re} x) * ?a * ?a - 2 * ?a + \operatorname{Re} x = 0$ 
  using < $\operatorname{Re} x \neq 0$ > < $1 - (\operatorname{Re} x)^2 > 0$ >
  by (simp add: field-simps power2-eq-square)
ultimately
show  $-1 < \operatorname{Re} (\operatorname{cor} ?a) \wedge \operatorname{Re} (\operatorname{cor} ?a) < 1 \wedge \text{is-real } ?a \wedge \text{poincare-distance} (\text{of-complex } ?a) (\text{of-complex } x) = \text{poincare-distance} (\text{of-complex } ?a) 0_h$ 
  using *
  by auto

fix z
assume **:  $-1 < \operatorname{Re} z \wedge \operatorname{Re} z < 1 \wedge \text{is-real } z \wedge$ 
 $\text{poincare-distance} (\text{of-complex } z) (\text{of-complex } x) = \text{poincare-distance} (\text{of-complex } z) 0_h$ 
hence  $\operatorname{Re} x * \operatorname{Re} z * \operatorname{Re} z - 2 * \operatorname{Re} z + \operatorname{Re} x = 0$ 
  using *[rule-format, of  $\operatorname{Re} z] x$ 
  by auto
moreover
have  $\operatorname{sqrt} (4 - 4 * \operatorname{Re} x * \operatorname{Re} x) = 2 * \operatorname{sqrt} (1 - \operatorname{Re} x * \operatorname{Re} x)$ 
proof-
  have  $\operatorname{sqrt} (4 - 4 * \operatorname{Re} x * \operatorname{Re} x) = \operatorname{sqrt} (4 * (1 - \operatorname{Re} x * \operatorname{Re} x))$ 
    by simp
  thus ?thesis
    by (simp only: real-sqrt-mult, simp)
qed
moreover
have  $(2 - 2 * \operatorname{sqrt} (1 - \operatorname{Re} x * \operatorname{Re} x)) / (2 * \operatorname{Re} x) = ?a$ 
proof-
  have  $(2 - 2 * \operatorname{sqrt} (1 - \operatorname{Re} x * \operatorname{Re} x)) / (2 * \operatorname{Re} x) =$ 
     $(2 * (1 - \operatorname{sqrt} (1 - \operatorname{Re} x * \operatorname{Re} x))) / (2 * \operatorname{Re} x)$ 
    by simp
  thus ?thesis
    by (subst (asm) mult-divide-mult-cancel-left) (auto simp add: power2-eq-square)
qed
moreover
have  $(2 + 2 * \operatorname{sqrt} (1 - \operatorname{Re} x * \operatorname{Re} x)) / (2 * \operatorname{Re} x) = ?b$ 
proof-
  have  $(2 + 2 * \operatorname{sqrt} (1 - \operatorname{Re} x * \operatorname{Re} x)) / (2 * \operatorname{Re} x) =$ 
     $(2 * (1 + \operatorname{sqrt} (1 - \operatorname{Re} x * \operatorname{Re} x))) / (2 * \operatorname{Re} x)$ 
    by simp
  thus ?thesis
    by (subst (asm) mult-divide-mult-cancel-left) (auto simp add: power2-eq-square)
qed
ultimately
have  $\operatorname{Re} z = ?a \vee \operatorname{Re} z = ?b$ 
  using discriminant-nonneg[of  $\operatorname{Re} x - 2 \operatorname{Re} x \operatorname{Re} z$ ] discrim-def[of  $\operatorname{Re} x - 2 \operatorname{Re} x$ ]
  using < $\operatorname{Re} x \neq 0$ > < $-1 < \operatorname{Re} x$ > < $\operatorname{Re} x < 1$ > < $1 - (\operatorname{Re} x)^2 > 0$ >
  by (auto simp add: power2-eq-square)
have  $|?b| > 1$ 
proof (cases  $\operatorname{Re} x > 0$ )
  case True
  have  $(\operatorname{Re} x - 1)^2 < 1 - (\operatorname{Re} x)^2$ 
    using < $\operatorname{Re} x > 0$ > x
    by (simp add: power2-eq-square field-simps)
  hence  $\operatorname{Re} x - 1 < \operatorname{sqrt} (1 - (\operatorname{Re} x)^2)$ 
    using real-less-rsqrt
    by simp
  thus ?thesis
    using < $1 - (\operatorname{Re} x)^2 > 0$ > < $\operatorname{Re} x > 0$ >
    by simp

```

```

next
  case False
    hence Re x < 0
      using ⟨Re x ≠ 0⟩
      by simp
    have 1 + Re x > 0
      using ⟨Re x > -1⟩
      by simp
    hence 2 * Re x + 2 * Re x * Re x < 0
      using ⟨Re x < 0⟩
    by (metis comm-semiring-class.distrib mult.commute mult-2-right mult-less-0-iff one-add-one zero-less-double-add-iff-zero-less-si)
    hence 1 - (Re x)2 > (-1 - (Re x))2
      by (simp add: field-simps power2-eq-square)
    hence sqrt(1 - (Re x)2) > -1 - Re x
      using real-less-rsqrt
      by simp
    thus ?thesis
      using ⟨Re x < 0⟩
      by (simp add: field-simps)
qed
hence ?b < -1 ∨ ?b > 1
  by auto

hence Re z = ?a
  using ⟨Re z = ?a ∨ Re z = ?b⟩ **
  by auto
thus z = ?a
  using ** complex-of-real-Re
  by fastforce
qed
qed
next
fix a u
let ?M = moebius-pt (blaschke a)
let ?Mu = ?M u
assume u ∈ unit-disc is-real a cmod a < 1
assume *: ?Q ?Mu
show ?Q u
proof (rule allI, rule impI, (erule conjE)+)
  fix x
  assume x: -1 < Re x Re x < 1 is-real x of-complex x ≠ u
  let ?Mx = ?M (of-complex x)
  have of-complex x ∈ unit-disc
    using x cmod-eq-Re
    by auto
  hence ?Mx ∈ unit-disc
    using ⟨is-real a⟩ ⟨cmod a < 1⟩ blaschke-unit-disc-fix[of a]
    using unit-disc-fix-discI
    by blast
  hence ?Mx ≠ ∞h
    by auto
  moreover
  have of-complex x ∈ circline-set x-axis
    using x
    by auto
  hence ?Mx ∈ circline-set x-axis
    using blaschke-real-preserve-x-axis[OF ⟨is-real a⟩ ⟨cmod a < 1⟩, of of-complex x]
    by auto
  hence -1 < Re (to-complex ?Mx) ∧ Re (to-complex ?Mx) < 1 ∧ is-real (to-complex ?Mx)
    using ⟨?Mx ≠ ∞h⟩ ⟨?Mx ∈ unit-disc⟩
    unfolding circline-set-x-axis
    by (auto simp add: cmod-eq-Re)
  moreover
  have ?Mx ≠ ?Mu
    using ⟨of-complex x ≠ u⟩
    by simp

```

```

ultimately
have ?P ?Mx ?Mu
  using *[rule-format, of to-complex ?Mx] <?Mx ≠ ∞h

```

```

qed
qed
qed
thus ?thesis
  using assms
  by (metis to-complex-of-complex)
qed

```

5.3 Triangle inequality

```

lemma poincare-distance-formula-zero-sum:
assumes u ∈ unit-disc and v ∈ unit-disc
shows poincare-distance u 0_h + poincare-distance 0_h v =
  (let u' = cmod (to-complex u); v' = cmod (to-complex v)
   in arcosh (((1 + u'^2) * (1 + v'^2) + 4 * u' * v') / ((1 - u'^2) * (1 - v'^2))))
proof-
  obtain u' v' where uv: u' = to-complex u v' = to-complex v
    by auto
  have uv': u = of-complex u' v = of-complex v'
    using uv assms inf-or-of-complex[of u] inf-or-of-complex[of v]
    by auto
  let ?u' = cmod u' and ?v' = cmod v'
  have disc: ?u'^2 < 1 ?v'^2 < 1
    using unit-disc-cmod-square-lt-1[OF `u ∈ unit-disc`]
    using unit-disc-cmod-square-lt-1[OF `v ∈ unit-disc`] uv
    by auto
  thm arcosh-add
  have arcosh (1 + 2 * ?u'^2 / (1 - ?u'^2)) + arcosh (1 + 2 * ?v'^2 / (1 - ?v'^2)) =
    arcosh (((1 + ?u'^2) * (1 + ?v'^2) + 4 * ?u' * ?v') / ((1 - ?u'^2) * (1 - ?v'^2))) (is arcosh ?ll + arcosh ?rr =
  arcosh ?r)
  proof (subst arcosh-add)
    show ?ll ≥ 1 ?rr ≥ 1
      using disc
      by auto
  next
    show arcosh (((1 + 2 * ?u'^2 / (1 - ?u'^2)) * (1 + 2 * ?v'^2 / (1 - ?v'^2)) +
      sqrt (((1 + 2 * ?u'^2 / (1 - ?u'^2))^2 - 1) * ((1 + 2 * ?v'^2 / (1 - ?v'^2))^2 - 1))) =
      arcosh ?r (is arcosh ?l = -)
  proof-
    have 1 + 2 * ?u'^2 / (1 - ?u'^2) = (1 + ?u'^2) / (1 - ?u'^2)
      using disc
      by (subst add-divide-eq-iff, simp-all)
    moreover
      have 1 + 2 * ?v'^2 / (1 - ?v'^2) = (1 + ?v'^2) / (1 - ?v'^2)
        using disc
        by (subst add-divide-eq-iff, simp-all)
    moreover
      have sqrt (((1 + 2 * ?u'^2 / (1 - ?u'^2))^2 - 1) * ((1 + 2 * ?v'^2 / (1 - ?v'^2))^2 - 1)) =
        (4 * ?u' * ?v') / ((1 - ?u'^2) * (1 - ?v'^2)) (is sqrt ?s = ?t)
    proof-
      have ?s = ?t^2
        using disc
        apply (subst add-divide-eq-iff, simp)+
        apply (subst power-divide)+
        apply simp
        apply (subst divide-diff-eq-iff, simp)+
        apply (simp add: power2-eq-square field-simps)
        done
      thus ?thesis
        using disc
        by simp
    qed
    ultimately
    have ?l = ?r
  qed

```

```

using disc
by simp (subst add-divide-distrib, simp)
thus ?thesis
  by simp
qed
qed
thus ?thesis
  using uv' assms
  using poincare-distance-formula
  by (simp add: Let-def)
qed

lemma poincare-distance-triangle-inequality:
assumes u ∈ unit-disc and v ∈ unit-disc and w ∈ unit-disc
shows poincare-distance u v + poincare-distance v w ≥ poincare-distance u w (is ?P' u v w)
proof-
  have ∀ w. w ∈ unit-disc —> ?P' u v w (is ?P v u)
  proof (rule wlog-x-axis[where P=?P])
    fix x
    assume is-real x 0 ≤ Re x Re x < 1
    hence of-complex x ∈ unit-disc
      by (simp add: cmod-eq-Re)

    show ?P 0_h (of-complex x)
    proof safe
      fix w
      assume w ∈ unit-disc
      then obtain w' where w: w = of-complex w'
        using inf-or-of-complex[of w]
        by auto

      let ?x = cmod x and ?w = cmod w' and ?xw = cmod (x - w')

      have disc: ?x^2 < 1 ?w^2 < 1
        using unit-disc-cmod-square-lt-1[OF ‹of-complex x ∈ unit-disc›]
        using unit-disc-cmod-square-lt-1[OF ‹w ∈ unit-disc›] w
        by auto

      have poincare-distance (of-complex x) 0_h + poincare-distance 0_h w =
        arcosh (((1 + ?x^2) * (1 + ?w^2) + 4 * ?x * ?w) / ((1 - ?x^2) * (1 - ?w^2))) (is - = arcosh ?r1)
        using poincare-distance-formula-zero-sum[OF ‹of-complex x ∈ unit-disc› ‹w ∈ unit-disc›] w
        by (simp add: Let-def)
      moreover
      have poincare-distance (of-complex x) (of-complex w') =
        arcosh (((1 - ?x^2) * (1 - ?w^2) + 2 * ?xw^2) / ((1 - ?x^2) * (1 - ?w^2))) (is - = arcosh ?r2)
        using disc
        using poincare-distance-formula[OF ‹of-complex x ∈ unit-disc› ‹w ∈ unit-disc›] w
        by (subst add-divide-distrib) simp
      moreover
      have *: (1 - ?x^2) * (1 - ?w^2) + 2 * ?xw^2 ≤ (1 + ?x^2) * (1 + ?w^2) + 4 * ?x * ?w
      proof-
        have (cmod (x - w'))^2 ≤ (cmod x + cmod w')^2
          using norm-triangle-ineq4[of x w']
          by (simp add: power-mono)
        thus ?thesis
          by (simp add: field-simps power2-sum)
      qed
      have arcosh ?r1 ≥ arcosh ?r2
      proof (subst arcosh-mono)
        show ?r1 ≥ 1
        using disc
        by (smt * le-divide-eq-1-pos mult-pos-pos zero-le-power2)
      next
        show ?r2 ≥ 1
        using disc
        by simp
      qed
    qed
  qed
qed

```

```

next
  show ?r1 ≥ ?r2
    using disc
    using *
    by (subst divide-right-mono, simp-all)
qed
ultimately
show poincare-distance (of-complex x) w ≤ poincare-distance (of-complex x) 0_h + poincare-distance 0_h w
  using <of-complex x ∈ unit-disc> <w ∈ unit-disc> w
  using poincare-distance-formula
  by simp
qed
next
  show v ∈ unit-disc u ∈ unit-disc
    by fact+
next
  fix M u v
  assume *: unit-disc-fix M u ∈ unit-disc v ∈ unit-disc
  assume **: ?P (moebius-pt M u) (moebius-pt M v)
  show ?P u v
  proof safe
    fix w
    assume w ∈ unit-disc
    thus ?P' v u w
      by (metis * ** unit-disc-fix-discI unit-disc-fix-preserve-poincare-distance)
  qed
qed
thus ?thesis
  using assms
  by auto
qed

end
theory Poincare-Circles
  imports Poincare-Distance
begin

```

6 H-circles in the Poincaré model

Circles consist of points that are at the same distance from the center.

definition poincare-circle :: complex-homo ⇒ real ⇒ complex-homo set **where**

$$\text{poincare-circle } z \ r = \{z'. z' \in \text{unit-disc} \wedge \text{poincare-distance } z \ z' = r\}$$

Each h-circle in the Poincaré model is represented by an Euclidean circle in the model — the center and radius of that euclidean circle are determined by the following formulas.

definition poincare-circle-euclidean :: complex-homo ⇒ real ⇒ euclidean-circle **where**

$$\text{poincare-circle-euclidean } z \ r =$$

$$\begin{aligned} & (\text{let } R = (\cosh r - 1) / 2; \\ & z' = \text{to-complex } z; \\ & cz = 1 - (\text{cmod } z')^2; \\ & k = cz * R + 1 \\ & \text{in } (z' / k, cz * \sqrt{R * (R + 1)} / k)) \end{aligned}$$

That Euclidean circle has a positive radius and is always fully within the disc.

lemma poincare-circle-in-disc:
assumes $r > 0$ **and** $z \in \text{unit-disc}$ **and** $(ze, re) = \text{poincare-circle-euclidean } z \ r$
shows $\text{cmod } ze < 1$ $re > 0$ $\forall x \in \text{circle } ze \text{ re}. \text{cmod } x < 1$
proof-

$$\begin{aligned} & \text{let } ?R = (\cosh r - 1) / 2 \\ & \text{let } ?z' = \text{to-complex } z \\ & \text{let } ?cz = 1 - (\text{cmod } ?z')^2 \\ & \text{let } ?k = ?cz * ?R + 1 \\ & \text{let } ?ze = ?z' / ?k \\ & \text{let } ?re = ?cz * \sqrt{?R * (?R + 1)} / ?k \end{aligned}$$

```

from <z ∈ unit-disc>
obtain z' where z': z = of-complex z'
  using inf-or-of-complex[of z]
  by auto

hence z' = ?z'
  by simp

obtain cz where cz: cz = (1 - (cmod z')2)
  by auto

have cz > 0 cz ≤ 1
  using <z ∈ unit-disc> z' cz
  using unit-disc-cmod-square-lt-1
  by fastforce+

obtain R where R: R = ?R
  by blast

have R > 0
  using cosh-gt-1[of r] <r > 0>
  by (subst R) simp

obtain k where k: k = cz * R + 1
  by auto

have k > 1
  using k <R > 0> <cz > 0>
  by simp

hence cmod k = k
  by simp

let ?RR = cz * sqrt(R * (R + 1)) / k

have cmod z' + cz * sqrt(R * (R + 1)) < k
proof-
  have ((R+1)-R)2 > 0
    by simp
  hence (R+1)2 - 2*R*(R+1) + R2 > 0
    unfolding power2-diff
    by (simp add: field-simps)
  hence (R+1)2 + 2*R*(R+1) + R2 - 4*R*(R+1) > 0
    by simp
  hence (2*R+1)2 / 4 > R*(R+1)
    using power2-sum[of R+1 R]
    by (simp add: field-simps)
  hence sqrt(R*(R+1)) < (2*R+1) / 2
    using <R > 0>
    by (smt arith-geo-mean-sqrt power-divide real-sqrt-four real-sqrt-pow2 zero-le-mult-iff)
  hence sqrt(R*(R+1)) - R < 1/2
    by (simp add: field-simps)
  hence (1 + (cmod z')) * (sqrt(R*(R+1)) - R) < (1 + (cmod z')) * (1 / 2)
    by (subst mult-strict-left-mono, simp, smt norm-not-less-zero, simp)
  also have ... < 1
    using <z ∈ unit-disc> z'
    by auto
  finally have (1 - cmod z') * ((1 + cmod z') * (sqrt(R*(R+1)) - R)) < (1 - cmod z') * 1
    using <z ∈ unit-disc> z'
    by (subst mult-strict-left-mono, simp-all)
  hence cz * (sqrt (R*(R+1)) - R) < 1 - cmod z'
    using square-diff-square-factored[of 1 cmod z']
    by (subst cz, subst (asm) mult.assoc[symmetric], simp add: power2-eq-square field-simps)
  hence cmod z' + cz * sqrt(R*(R+1)) < 1 + R * cz
    by (simp add: field-simps)

```

```

thus ?thesis
  using k
  by (simp add: field-simps)
qed
hence cmod z' / k + cz * sqrt(R * (R + 1)) / k < 1
  using ‹k > 1›
  unfolding add-divide-distrib[symmetric]
  by simp
hence cmod (z' / k) + cz * sqrt(R * (R + 1)) / k < 1
  using ‹k > 1›
  by simp
hence cmod ?ze + ?re < 1
  using k cz ‹R = ?R› z'
  by simp

moreover

have cz * sqrt(R * (R + 1)) / k > 0
  using ‹cz > 0› ‹R > 0› ‹k > 1›
  by auto
hence ?re > 0
  using k cz ‹R = ?R› z'
  by simp

moreover

have cmod ?ze < 1
  using ‹cmod ?ze + ?re < 1› ‹?re > 0›
  by simp

moreover

have ze = ?ze re = ?re
  using ‹(ze, re) = poincare-circle-euclidean z r›
  unfolding poincare-circle-euclidean-def Let-def
  by simp-all

moreover

have ∀ x ∈ circle ze re. cmod x ≤ cmod ze + re
  using norm-triangle-ineq2[of - ze]
  unfolding circle-def
  by (smt mem-Collect-eq)

ultimately

show cmod ze < 1 re > 0 ∀ x ∈ circle ze re. cmod x < 1
  by auto
qed

The connection between the points on the h-circle and its corresponding Euclidean circle.

lemma poincare-circle-is-euclidean-circle:
assumes z ∈ unit-disc and r > 0
shows let (Ze, Re) = poincare-circle-euclidean z r
      in of-complex ` (circle Ze Re) = poincare-circle z r
proof-
{
  fix x
  let ?z = to-complex z

  from assms obtain z' where z': z = of-complex z' cmod z' < 1
    using inf-or-of-complex[of z]
    by auto

  have *: ∀ x. cmod x < 1 ⟹ 1 - (cmod x)² > 0
  by (metis less-iff-diff-less-0 minus-diff-eq mult.left-neutral neg-less-0-iff-less norm-mult-less norm-power power2-eq-square)

```

```

let ?R = ( $\cosh r - 1$ ) / 2
obtain R where R: R = ?R
  by blast

let ?cx = 1 - (cmod x)2 and ?cz = 1 - (cmod z')2 and ?czx = (cmod (z' - x))2

let ?k = 1 + R * ?cz
obtain k where k: k = ?k
  by blast
have R > 0
  using R cosh-gt-1[OF ‹r > 0›]
  by simp

hence k > 1
  using assms z' k *[of z']
  by auto
hence **: cor k ≠ 0
  by (smt of-real-eq-0-iff)

have of-complex x ∈ poincare-circle z r ↔ cmod x < 1 ∧ poincare-distance z (of-complex x) = r
  unfolding poincare-circle-def
  by auto
also have ... ↔ cmod x < 1 ∧ poincare-distance-formula' ?z x = cosh r
  using poincare-distance-formula[of z of-complex x] cosh-dist[of z of-complex x]
  unfolding poincare-distance-formula-def
  using assms
  using arcosh-cosh-real
  by auto
also have ... ↔ cmod x < 1 ∧ ?czx / (?cz * ?cx) = ?R
  using z'
  by (simp add: field-simps)
also have ... ↔ cmod x < 1 ∧ ?czx = ?R * ?cx * ?cz
  using assms z' *[of z'] *[of x]
  using nonzero-divide-eq-eq[of (1 - (cmod x)2) * (1 - (cmod z')2) (cmod (z' - x))2 ?R]
  by (auto, simp add: field-simps)
also have ... ↔ cmod x < 1 ∧ (z' - x) * (cnj z' - cnj x) = R * ?cz * (1 - x * cnj x) (is - ↔ - ∧ ?l = ?r)
proof-
  let ?l = (z' - x) * (cnj z' - cnj x) and ?r = R * (1 - Re (z' * cnj z')) * (1 - x * cnj x)
  have is-real ?l
    using eq-cnj-iff-real[of ?l]
    by simp
  moreover
  have is-real ?r
    using eq-cnj-iff-real[of 1 - x * cnj x]
    using Im-complex-of-real[of R * (1 - Re (z' * cnj z'))]
    by simp
  ultimately
  show ?thesis
    apply (subst R[symmetric])
    apply (subst cmod-square)+
    apply (subst complex-eq-if-Re-eq, simp-all add: field-simps)
    done
qed
also have ... ↔ cmod x < 1 ∧ z' * cnj z' - x * cnj z' - cnj x * z' + x * cnj x = R * ?cz - R * ?cz * x * cnj x
  unfolding right-diff-distrib left-diff-distrib
  by (simp add: field-simps)
also have ... ↔ cmod x < 1 ∧ k * (x * cnj x) - x * cnj z' - cnj x * z' + z' * cnj z' = R * ?cz (is - ↔ - ∧
?lhs = ?rhs)
  by (subst k) (auto simp add: field-simps)
also have ... ↔ cmod x < 1 ∧ (k * x * cnj x - x * cnj z' - cnj x * z' + z' * cnj z') / k = (R * ?cz) / k
  using **
  by (auto simp add: Groups.mult-ac(1))
also have ... ↔ cmod x < 1 ∧ x * cnj x - x * cnj z' / k - cnj x * z' / k + z' * cnj z' / k = (R * ?cz) / k
  using **

```

```

unfolding add-divide-distrib diff-divide-distrib
by auto
also have ...  $\longleftrightarrow$  cmod  $x < 1 \wedge (x - z'/k) * cnj(x - z'/k) = (R * ?cz) / k + (z' / k) * cnj(z' / k) - z' * cnj z'$ 
/ k
  by (auto simp add: field-simps diff-divide-distrib)
also have ...  $\longleftrightarrow$  cmod  $x < 1 \wedge (cmod(x - z'/k))^2 = (R * ?cz) / k + (cmod z')^2 / k^2 - (cmod z')^2 / k$ 
  apply (subst complex-mult-cnj-cmod)+
  apply (subst complex-eq-if-Re-eq)
  apply (simp-all add: power-divide)
  done
also have ...  $\longleftrightarrow$  cmod  $x < 1 \wedge (cmod(x - z'/k))^2 = (R * ?cz * k + (cmod z')^2 - (cmod z')^2 * k) / k^2$ 
  using **
unfolding add-divide-distrib diff-divide-distrib
by (simp add: power2-eq-square)
also have ...  $\longleftrightarrow$  cmod  $x < 1 \wedge (cmod(x - z'/k))^2 = ?cz^2 * R * (R + 1) / k^2$  (is  $- \longleftrightarrow - \wedge ?a^2 = ?b$ )
proof-
  have *:  $R * (1 - (cmod z')^2) * k + (cmod z')^2 - (cmod z')^2 * k = (1 - (cmod z')^2)^2 * R * (R + 1)$ 
    by (subst k)+ (simp add: field-simps power2-diff)
  thus ?thesis
    by (subst *, simp)
qed
also have ...  $\longleftrightarrow$  cmod  $x < 1 \wedge cmod(x - z'/k) = ?cz * sqrt(R * (R + 1)) / k$ 
  using ‹R > 0› *[of z'] ** ‹k > 1› ‹z ∈ unit-disc› z'
  using real-sqrt-unique[of ?a ?b, symmetric]
  by (auto simp add: real-sqrt-divide real-sqrt-mult power-divide power-mult-distrib)
finally
  have of-complex  $x \in$  poincare-circle  $z r \longleftrightarrow cmod x < 1 \wedge x \in$  circle  $(z'/k) (?cz * sqrt(R * (R+1))) / k$ 
    unfolding circle-def z' k R
    by simp
  hence of-complex  $x \in$  poincare-circle  $z r \longleftrightarrow$  (let  $(Ze, Re) =$  poincare-circle-euclidean  $z r$  in  $cmod x < 1 \wedge x \in$  circle  $Ze Re$ )
    unfolding poincare-circle-euclidean-def Let-def circle-def
    using z' R k
    by (simp add: field-simps)
  hence of-complex  $x \in$  poincare-circle  $z r \longleftrightarrow$  (let  $(Ze, Re) =$  poincare-circle-euclidean  $z r$  in  $x \in$  circle  $Ze Re$ )
    using poincare-circle-in-disc[OF ‹r > 0› ‹z ∈ unit-disc›]
    by auto
} note * = this
show ?thesis
  unfolding Let-def
proof safe
  fix Ze Re x
  assume poincare-circle-euclidean  $z r = (Ze, Re) x \in$  circle  $Ze Re$ 
  thus of-complex  $x \in$  poincare-circle  $z r$ 
    using *[of x]
    by simp
next
  fix Ze Re x
  assume **: poincare-circle-euclidean  $z r = (Ze, Re) x \in$  poincare-circle  $z r$ 
  then obtain  $x'$  where  $x' : x =$  of-complex  $x'$ 
    unfolding poincare-circle-def
    using inf-or-of-complex[of x]
    by auto
  hence  $x' \in$  circle  $Ze Re$ 
    using *[of x'] **
    by simp
  thus  $x \in$  of-complex ` circle  $Ze Re$ 
    using x'
    by auto
qed
qed

```

6.1 Intersection of circles in special positions

Two h-circles centered at the x-axis intersect at mutually conjugate points

lemma intersect-poincare-circles-x-axis:

```

assumes z: is-real z1 and is-real z2 and r1 > 0 and r2 > 0 and
      -1 < Re z1 and Re z1 < 1 and -1 < Re z2 and Re z2 < 1 and
      z1 ≠ z2
assumes x1: x1 ∈ poincare-circle (of-complex z1) r1 ∩ poincare-circle (of-complex z2) r2 and
      x2: x2 ∈ poincare-circle (of-complex z1) r1 ∩ poincare-circle (of-complex z2) r2 and
      x1 ≠ x2
shows x1 = conjugate x2
proof-
  have in-disc: of-complex z1 ∈ unit-disc of-complex z2 ∈ unit-disc
    using assms
    by (auto simp add: cmod-eq-Re)

  obtain x1' x2' where x': x1 = of-complex x1' x2 = of-complex x2'
    using x1 x2
    using inf-or-of-complex[of x1] inf-or-of-complex[of x2]
    unfolding poincare-circle-def
    by auto

  obtain Ze1 Re1 where 1: (Ze1, Re1) = poincare-circle-euclidean (of-complex z1) r1
    by (metis poincare-circle-euclidean-def)
  obtain Ze2 Re2 where 2: (Ze2, Re2) = poincare-circle-euclidean (of-complex z2) r2
    by (metis poincare-circle-euclidean-def)
  have circle: x1' ∈ circle Ze1 Re1 ∩ circle Ze2 Re2 x2' ∈ circle Ze1 Re1 ∩ circle Ze2 Re2
    using poincare-circle-is-euclidean-circle[of of-complex z1 r1]
    using poincare-circle-is-euclidean-circle[of of-complex z2 r2]
    using assms 1 2 ⟨of-complex z1 ∈ unit-disc⟩ ⟨of-complex z2 ∈ unit-disc⟩ x'
    by auto (metis image-Iff of-complex-inj)+

  have is-real Ze1 is-real Ze2
    using 1 2 ⟨is-real z1⟩ ⟨is-real z2⟩
    by (simp-all add: poincare-circle-euclidean-def Let-def)

  have Re1 > 0 Re2 > 0
    using 1 2 in-disc ⟨r1 > 0⟩ ⟨r2 > 0⟩
    using poincare-circle-in-disc(2)[of r1 of-complex z1 Ze1 Re1]
    using poincare-circle-in-disc(2)[of r2 of-complex z2 Ze2 Re2]
    by auto

  have Ze1 ≠ Ze2
  proof (rule ccontr)
    assume ¬ ?thesis
    hence eq: Ze1 = Ze2 Re1 = Re2
      using circle(1)
      unfolding circle-def
      by auto
  qed

  let ?A = Ze1 - Re1 and ?B = Ze1 + Re1
  have ?A ∈ circle Ze1 Re1 ?B ∈ circle Ze1 Re1
    using ⟨Re1 > 0⟩
    unfolding circle-def
    by simp-all
  hence of-complex ?A ∈ poincare-circle (of-complex z1) r1 of-complex ?B ∈ poincare-circle (of-complex z1) r1
    of-complex ?A ∈ poincare-circle (of-complex z2) r2 of-complex ?B ∈ poincare-circle (of-complex z2) r2
    using eq
    using poincare-circle-is-euclidean-circle[OF ⟨of-complex z1 ∈ unit-disc⟩ ⟨r1 > 0⟩]
    using poincare-circle-is-euclidean-circle[OF ⟨of-complex z2 ∈ unit-disc⟩ ⟨r2 > 0⟩]
    using 1 2
    by auto blast+
  hence poincare-distance (of-complex z1) (of-complex ?A) = poincare-distance (of-complex z1) (of-complex ?B)
    poincare-distance (of-complex z2) (of-complex ?A) = poincare-distance (of-complex z2) (of-complex ?B)
    -1 < Re (Ze1 - Re1) Re (Ze1 - Re1) < 1 -1 < Re (Ze1 + Re1) Re (Ze1 + Re1) < 1
    using ⟨is-real Ze1⟩ ⟨is-real Ze2⟩
    unfolding poincare-circle-def
    by (auto simp add: cmod-eq-Re)
  hence z1 = z2
    using unique-midpoint-x-axis[of Ze1 - Re1 Ze1 + Re1]

```

```

using <is-real Ze1> <is-real z1> <is-real z2> <Re1 > 0> <-1 < Re z1> <Re z1 < 1> <-1 < Re z2> <Re z2 < 1>
by auto
thus False
  using <z1 ≠ z2>
  by simp
qed

hence *: (Re x1')2 + (Im x1')2 - 2 * Re x1' * Ze1 + Ze1 * Ze1 - cor (Re1 * Re1) = 0
      (Re x1')2 + (Im x1')2 - 2 * Re x1' * Ze2 + Ze2 * Ze2 - cor (Re2 * Re2) = 0
      (Re x2')2 + (Im x2')2 - 2 * Re x2' * Ze1 + Ze1 * Ze1 - cor (Re1 * Re1) = 0
      (Re x2')2 + (Im x2')2 - 2 * Re x2' * Ze2 + Ze2 * Ze2 - cor (Re2 * Re2) = 0
using circle-equation[of Re1 Ze1] circle-equation[of Re2 Ze2] circle
using eq-cnj-iff-real[of Ze1] <is-real Ze1> <Re1 > 0>
using eq-cnj-iff-real[of Ze2] <is-real Ze2> <Re2 > 0>
using complex-add-cnj[of x1'] complex-add-cnj[of x2']
using distrib-left[of Ze1 x1' cnj x1'] distrib-left[of Ze2 x1' cnj x1']
using distrib-left[of Ze1 x2' cnj x2'] distrib-left[of Ze2 x2' cnj x2']
by (auto simp add: complex-mult-cnj power2-eq-square field-simps)

hence - 2 * Re x1' * Ze1 + Ze1 * Ze1 - cor (Re1 * Re1) = - 2 * Re x1' * Ze2 + Ze2 * Ze2 - cor (Re2 * Re2)
      - 2 * Re x2' * Ze1 + Ze1 * Ze1 - cor (Re1 * Re1) = - 2 * Re x2' * Ze2 + Ze2 * Ze2 - cor (Re2 * Re2)
      by (smt add-diff-cancel-right' add-diff-eq eq-iff-diff-eq-0 minus-diff-eq mult-minus-left of-real-minus)+
hence 2 * Re x1' * (Ze2 - Ze1) = (Ze2 * Ze2 - cor (Re2 * Re2)) - (Ze1 * Ze1 - cor (Re1 * Re1))
      2 * Re x2' * (Ze2 - Ze1) = (Ze2 * Ze2 - cor (Re2 * Re2)) - (Ze1 * Ze1 - cor (Re1 * Re1))
      by simp-all (simp add: field-simps)+
hence 2 * Re x1' * (Ze2 - Ze1) = 2 * Re x2' * (Ze2 - Ze1)
      by simp
hence Re x1' = Re x2'
  using <Ze1 ≠ Ze2>
  by simp
moreover
hence (Im x1')2 = (Im x2')2
  using *(1)*(3)
  by (simp add: <is-real Ze1> complex-eq-if-Re-eq)
hence Im x1' = Im x2' ∨ Im x1' = -Im x2'
  using power2-eq-iff
  by blast
ultimately
show ?thesis
  using x' <x1 ≠ x2>
  using complex.expand
  by (metis cnj.code complex-surj conjugate-of-complex)
qed

```

Two h-circles of the same radius centered at mutually conjugate points intersect at the x-axis

```

lemma intersect-poincare-circles-conjugate-centers:
assumes in-disc: z1 ∈ unit-disc z2 ∈ unit-disc and
      z1 ≠ z2 and z1 = conjugate z2 and r > 0 and
      u: u ∈ poincare-circle z1 r ∩ poincare-circle z2 r
shows is-real (to-complex u)
proof-
  obtain z1e r1e z2e r2e where
    euclidean: (z1e, r1e) = poincare-circle-euclidean z1 r
    (z2e, r2e) = poincare-circle-euclidean z2 r
    by (metis poincare-circle-euclidean-def)
  obtain z1' z2' where z': z1 = of-complex z1' z2 = of-complex z2'
    using inf-or-of-complex[of z1] inf-or-of-complex[of z2] in-disc
    by auto
  obtain u' where u': u = of-complex u'
    using u inf-or-of-complex[of u]
    by (auto simp add: poincare-circle-def)
  have z1' = cnj z2'
    using <z1 = conjugate z2> z'
    by (auto simp add: of-complex-inj)
moreover
let ?cz = 1 - (cmod z2')2

```

```

let ?den = ?cz * (cosh r - 1) / 2 + 1
have ?cz > 0
  using in-disc z'
    by (simp add: cmod-def)
hence ?den ≥ 1
  using cosh-gt-1[OF ‹r > 0›]
  by auto
hence ?den ≠ 0
  by simp
hence cor ?den ≠ 0
  using of-real-eq-0-iff
  by blast
ultimately
have r1e = r2e z1e = cnj z2e z1e ≠ z2e
  using z' euclidean ‹z1 ≠ z2›
  unfolding poincare-circle-euclidean-def Let-def
  by simp-all metis

hence u' ∈ circle (cnj z2e) r2e ∩ circle z2e r2e z2e ≠ cnj z2e
  using euclidean u u'
  using poincare-circle-is-euclidean-circle[of z1 r]
  using poincare-circle-is-euclidean-circle[of z2 r]
  using in-disc ‹r > 0›
  by auto (metis image-iff of-complex-inj)+
hence (cmod(u' - z2e))^2 = (cmod(u' - cnj z2e))^2
  by (simp add: circle-def)
hence (u' - z2e) * (cnj u' - cnj z2e) = (u' - cnj z2e) * (cnj u' - z2e)
  by (metis complex-cnj-cnj complex-cnj-diff complex-norm-square)
hence (z2e - cnj z2e) * (u' - cnj u') = 0
  by (simp add: field-simps)
thus ?thesis
  using u' ‹z2e ≠ cnj z2e› eq-cnj-iff-real[of u']
  by simp
qed

```

6.2 Congruent triangles

For every pair of triangles such that its three pairs of sides are pairwise equal there is an h-isometry (a unit disc preserving Möbius transform, eventually composed with a conjugation) that maps one triangle onto the other.

lemma unit-disc-fix-f-congruent-triangles:

```

assumes
  in-disc: u ∈ unit-disc v ∈ unit-disc w ∈ unit-disc and
  in-disc': u' ∈ unit-disc v' ∈ unit-disc w' ∈ unit-disc and
  d: poincare-distance u v = poincare-distance u' v'
    poincare-distance v w = poincare-distance v' w'
    poincare-distance u w = poincare-distance u' w'
shows
  ∃ M. unit-disc-fix-f M ∧ M u = u' ∧ M v = v' ∧ M w = w'
proof (cases u = v ∨ u = w ∨ v = w)
  case True
  thus ?thesis
    using assms
    using poincare-distance-eq-0-iff[of u' v']
    using poincare-distance-eq-0-iff[of v' w']
    using poincare-distance-eq-0-iff[of u' w']
    using poincare-distance-eq-ex-moebius[of v w v' w']
    using poincare-distance-eq-ex-moebius[of u w u' w']
    using poincare-distance-eq-ex-moebius[of u v u' v']
    by (metis unit-disc-fix-f-def)
next
  case False
    have ∀ w u' v' w'. w ∈ unit-disc ∧ u' ∈ unit-disc ∧ v' ∈ unit-disc ∧ w' ∈ unit-disc ∧ w ≠ u ∧ w ≠ v ∧
      poincare-distance u v = poincare-distance u' v' ∧
      poincare-distance v w = poincare-distance v' w' ∧

```

```

poincare-distance u w = poincare-distance u' w' —→
(∃ M. unit-disc-fix-f M ∧ M u = u' ∧ M v = v' ∧ M w = w') (is ?P u v)
proof (rule wlog-positive-x-axis[where P=?P])
  show v ∈ unit-disc u ∈ unit-disc
    by fact+
next
  show u ≠ v
    using False
    by simp
fix x
assume x: is-real x 0 < Re x Re x < 1

hence of-complex x ≠ 0h
  using of-complex-zero-iff[of x]
  by (auto simp add: complex.expand)

show ?P 0h (of-complex x)
proof safe
  fix w u' v' w'
  assume in-disc: w ∈ unit-disc u' ∈ unit-disc v' ∈ unit-disc w' ∈ unit-disc
  assume poincare-distance 0h (of-complex x) = poincare-distance u' v'
  then obtain M' where M': unit-disc-fix M' moebius-pt M' u' = 0h moebius-pt M' v' = (of-complex x)
    using poincare-distance-eq-ex-moebius[of u' v' 0h of-complex x] in-disc x
    by (auto simp add: cmod-eq-Re)

let ?w = moebius-pt M' w'
have ?w ∈ unit-disc
  using ‹unit-disc-fix M'› ‹w' ∈ unit-disc›
  by simp

assume w ≠ 0h w ≠ of-complex x
hence dist-gt-0: poincare-distance 0h w > 0 poincare-distance (of-complex x) w > 0
  using poincare-distance-eq-0-iff[of 0h w] in-disc poincare-distance-ge0[of 0h w]
  using poincare-distance-eq-0-iff[of of-complex x w] in-disc poincare-distance-ge0[of of-complex x w]
  using x
  by (simp-all add: cmod-eq-Re)

assume poincare-distance (of-complex x) w = poincare-distance v' w'
  poincare-distance 0h w = poincare-distance u' w'
hence poincare-distance 0h ?w = poincare-distance 0h w
  poincare-distance (of-complex x) ?w = poincare-distance (of-complex x) w
  using M'(1) M'(2)[symmetric] M'(3)[symmetric] in-disc
  using unit-disc-fix-preserve-poincare-distance[of M' u' w']
  using unit-disc-fix-preserve-poincare-distance[of M' v' w']
  by simp-all
hence ?w ∈ poincare-circle 0h (poincare-distance 0h w) ∩ poincare-circle (of-complex x) (poincare-distance (of-complex x) w)
  w ∈ poincare-circle 0h (poincare-distance 0h w) ∩ poincare-circle (of-complex x) (poincare-distance (of-complex x) w)
  using ‹?w ∈ unit-disc› ‹w ∈ unit-disc›
  unfolding poincare-circle-def
  by simp-all
hence ?w = w ∨ ?w = conjugate w
  using intersect-poincare-circles-x-axis[of 0 x poincare-distance 0h w poincare-distance (of-complex x) w ?w w] x
  using ‹of-complex x ≠ 0h› dist-gt-0
  using poincare-distance-eq-0-iff
  by auto
thus ∃ M. unit-disc-fix-f M ∧ M 0h = u' ∧ M (of-complex x) = v' ∧ M w = w'
proof
  assume moebius-pt M' w' = w
  thus ?thesis
    using M'
    using moebius-pt-invert[of M' u' 0h]
    using moebius-pt-invert[of M' v' of-complex x]
    using moebius-pt-invert[of M' w' w]

```

```

apply (rule-tac x=moebius-pt ( $-M'$ ) in exI)
apply (simp add: unit-disc-fix-f-def)
apply (rule-tac x= $-M'$  in exI, simp)
done
next
let ?M = moebius-pt ( $-M'$ )  $\circ$  conjugate
assume moebius-pt  $M' w' =$  conjugate  $w$ 
hence ?M  $w = w'$ 
using moebius-pt-invert[of  $M' w'$  conjugate  $w$ ]
by simp
moreover
have ?M  $0_h = u' ?M$  (of-complex  $x) = v'$ 
using moebius-pt-invert[of  $M' u' 0_h$ ]
using moebius-pt-invert[of  $M' v'$  of-complex  $x$ ]
using  $M' \langle$ is-real  $x\rangle$  eq-cnj-iff-real[of  $x$ ]
by simp-all
moreover
have unit-disc-fix-f ?M
using ⟨unit-disc-fix  $M'$ ⟩
unfolding unit-disc-fix-f-def
by (rule-tac x= $-M'$  in exI, simp)
ultimately
show ?thesis
by blast
qed
qed
next
fix  $M u v$ 
assume 1: unit-disc-fix  $M u \in$  unit-disc  $v \in$  unit-disc
let ?Mu = moebius-pt  $M u$  and ?Mv = moebius-pt  $M v$ 
assume 2: ?P ?Mu ?Mv
show ?P  $u v$ 
proof safe
fix  $w u' v' w'$ 
let ?Mw = moebius-pt  $M w$  and ?Mu' = moebius-pt  $M u'$  and ?Mv' = moebius-pt  $M v'$  and ?Mw' = moebius-pt  $M w'$ 
assume  $w \in$  unit-disc  $u' \in$  unit-disc  $v' \in$  unit-disc  $w' \in$  unit-disc  $w \neq u \neq v$ 
poincare-distance  $u v =$  poincare-distance  $u' v'$ 
poincare-distance  $v w =$  poincare-distance  $v' w'$ 
poincare-distance  $u w =$  poincare-distance  $u' w'$ 
then obtain  $M'$  where  $M':$  unit-disc-fix-f  $M' M' ?Mu = ?Mu' M' ?Mv = ?Mv' M' ?Mw = ?Mw'$ 
using 1 2[rule-format, of ?Mw ?Mu' ?Mv' ?Mw']
by auto
let ?M = moebius-pt ( $-M$ )  $\circ$   $M' \circ$  moebius-pt  $M$ 
show  $\exists M.$  unit-disc-fix-f  $M \wedge M u = u' \wedge M v = v' \wedge M w = w'$ 
proof (rule-tac x=?M in exI, safe)
show unit-disc-fix-f ?M
using  $M'(1)$  ⟨unit-disc-fix  $M$ ⟩
by (subst unit-disc-fix-f-comp, subst unit-disc-fix-f-comp, simp-all)
next
show ?M  $u = u' ?M v = v' ?M w = w'$ 
using  $M'$ 
by auto
qed
qed
qed
thus ?thesis
using assms False
by auto
qed
end
theory Poincare-Between
imports Poincare-Distance
begin

```

7 H-betweenness in the Poincaré model

7.1 H-betweenness expressed by a cross-ratio

The point v is h-between u and w if the cross-ratio between the pairs u and w and v and inverse of v is real and negative.

```
definition poincare-between :: complex-homo  $\Rightarrow$  complex-homo  $\Rightarrow$  complex-homo  $\Rightarrow$  bool where
  poincare-between  $u\ v\ w \longleftrightarrow$ 
     $u = v \vee v = w \vee$ 
    (let cr = cross-ratio  $u\ v\ w$  (inversion v)
     in is-real (to-complex cr)  $\wedge$  Re (to-complex cr)  $< 0$ )
```

7.1.1 H-betweenness is preserved by h-isometries

Since they preserve cross-ratio and inversion, h-isometries (unit disc preserving Möbius transformations and conjugation) preserve h-betweenness.

```
lemma unit-disc-fix-moebius-preserve-poincare-between [simp]:
  assumes unit-disc-fix M and  $u \in$  unit-disc and  $v \in$  unit-disc and  $w \in$  unit-disc
  shows poincare-between (moebius-pt M u) (moebius-pt M v) (moebius-pt M w)  $\longleftrightarrow$ 
    poincare-between u v w
proof (cases  $u = v \vee v = w$ )
  case True
  thus ?thesis
    using assms
    unfolding poincare-between-def
    by auto
next
  case False
  moreover
  hence moebius-pt M u  $\neq$  moebius-pt M v  $\wedge$  moebius-pt M v  $\neq$  moebius-pt M w
    by auto
  moreover
  have  $v \neq$  inversion v  $w \neq$  inversion v
    using inversion-noteq-unit-disc[of v w]
    using inversion-noteq-unit-disc[of v v]
    using < $v \in$  unit-disc> < $w \in$  unit-disc>
    by auto
  ultimately
  show ?thesis
    using assms
    using unit-circle-fix-moebius-pt-inversion[of M v, symmetric]
    unfolding poincare-between-def
    by (simp del: unit-circle-fix-moebius-pt-inversion)
qed
```

```
lemma conjugate-preserve-poincare-between [simp]:
  assumes  $u \in$  unit-disc and  $v \in$  unit-disc and  $w \in$  unit-disc
  shows poincare-between (conjugate u) (conjugate v) (conjugate w)  $\longleftrightarrow$ 
    poincare-between u v w
proof (cases  $u = v \vee v = w$ )
  case True
  thus ?thesis
    using assms
    unfolding poincare-between-def
    by auto
next
  case False
  moreover
  hence conjugate u  $\neq$  conjugate v  $\wedge$  conjugate v  $\neq$  conjugate w
    using conjugate-inj by blast
  moreover
  have  $v \neq$  inversion v  $w \neq$  inversion v
    using inversion-noteq-unit-disc[of v w]
    using inversion-noteq-unit-disc[of v v]
    using < $v \in$  unit-disc> < $w \in$  unit-disc>
```

```

by auto
ultimately
show ?thesis
  using assms
  using conjugate-cross-ratio[of v w inversion v u]
  unfolding poincare-between-def
  by (metis conjugate-id-iff conjugate-involution inversion-def inversion-sym o-apply)
qed

```

7.1.2 Some elementary properties of h-betweenness

```

lemma poincare-between-nonstrict [simp]:
  shows poincare-between u u v and poincare-between u v v
  by (simp-all add: poincare-between-def)

```

```

lemma poincare-between-sandwich:
  assumes u ∈ unit-disc and v ∈ unit-disc
  assumes poincare-between u v u
  shows u = v
proof (rule ccontr)
  assume ¬ ?thesis
  thus False
    using assms
    using inversion-noteq-unit-disc[of v u]
    using cross-ratio-1[of v u inversion v]
    unfolding poincare-between-def Let-def
    by auto
qed

```

```

lemma poincare-between-rev:
  assumes u ∈ unit-disc and v ∈ unit-disc and w ∈ unit-disc
  shows poincare-between u v w ←→ poincare-between w v u
  using assms
  using inversion-noteq-unit-disc[of v w]
  using inversion-noteq-unit-disc[of v u]
  using cross-ratio-commute-13[of u v w inversion v]
  using cross-ratio-not-inf[of w inversion v v u]
  using cross-ratio-not-zero[of w v u inversion v]
  using inf-or-of-complex[of cross-ratio w v u (inversion v)]
  unfolding poincare-between-def
  by (auto simp add: Let-def Im-complex-div-eq-0 Re-divide divide-less-0-iff)

```

7.1.3 H-betweenness and h-collinearity

Three points can be in an h-between relation only when they are h-collinear.

```

lemma poincare-between-poincare-collinear [simp]:
  assumes in-disc: u ∈ unit-disc v ∈ unit-disc w ∈ unit-disc
  assumes betw: poincare-between u v w
  shows poincare-collinear {u, v, w}
proof (cases u = v ∨ v = w)
  case True
  thus ?thesis
    using assms
    by auto
next
  case False
  hence distinct: distinct [u, v, w, inversion v]
    using in-disc inversion-noteq-unit-disc[of v v] inversion-noteq-unit-disc[of v u] inversion-noteq-unit-disc[of v w]
    using betw poincare-between-sandwich[of w v]
    by (auto simp add: poincare-between-def Let-def)

```

```

then obtain H where *: {u, v, w, inversion v} ⊆ circline-set H
  using assms
  unfolding poincare-between-def
  using four-points-on-circline-iff-cross-ratio-real[of u v w inversion v]
  by auto

```

```

hence  $H = \text{poincare-line } u \ v$ 
  using assms distinct
  using unique-circline-set[of  $u \ v$  inversion  $v$ ]
  using poincare-line[of  $u \ v$ ] poincare-line-inversion[of  $u \ v$ ]
  unfolding circline-set-def
  by auto
thus ?thesis
  using * assms False
  unfolding poincare-collinear-def
  by (rule-tac  $x = \text{poincare-line } u \ v$  in  $\text{exI}$ ) simp
qed

```

```

lemma poincare-between-poincare-line-uvz:
  assumes  $u \neq v$  and  $u \in \text{unit-disc}$  and  $v \in \text{unit-disc}$  and
          $z \in \text{unit-disc}$  and poincare-between  $u \ v \ z$ 
  shows  $z \in \text{circline-set}(\text{poincare-line } u \ v)$ 
  using assms
  using poincare-between-poincare-collinear[of  $u \ v \ z$ ]
  using unique-poincare-line[OF assms(1–3)]
  unfolding poincare-collinear-def
  by auto

```

```

lemma poincare-between-poincare-line-uzv:
  assumes  $u \neq v$  and  $u \in \text{unit-disc}$  and  $v \in \text{unit-disc}$  and
          $z \in \text{unit-disc}$  poincare-between  $u \ z \ v$ 
  shows  $z \in \text{circline-set}(\text{poincare-line } u \ v)$ 
  using assms
  using poincare-between-poincare-collinear[of  $u \ z \ v$ ]
  using unique-poincare-line[OF assms(1–3)]
  unfolding poincare-collinear-def
  by auto

```

7.1.4 H-betweenness on Euclidean segments

If the three points lie on an h-line that is a Euclidean line (e.g., if it contains zero), h-betweenness can be characterized much simpler than in the definition.

```

lemma poincare-between-x-axis-u0v:
  assumes is-real  $u'$  and  $u' \neq 0$  and  $v' \neq 0$ 
  shows poincare-between (of-complex  $u')$   $0_h$  (of-complex  $v')$   $\longleftrightarrow$  is-real  $v'$   $\wedge$   $\text{Re } u' * \text{Re } v' < 0$ 
proof –
  have  $\text{Re } u' \neq 0$ 
    using ⟨is-real  $u'$ ⟩ ⟨ $u' \neq 0$ ⟩
    using complex-eq-if-Re-eq
    by auto
  have  $\text{nz}: \text{of-complex } u' \neq 0_h \text{ of-complex } v' \neq 0_h$ 
    by (simp-all add: ⟨ $u' \neq 0$ ⟩ ⟨ $v' \neq 0$ ⟩)
  hence  $0_h \neq \text{of-complex } v'$ 
    by metis
  let ?cr = cross-ratio (of-complex  $u')$   $0_h$  (of-complex  $v')$   $\infty_h$ 
  have is-real (to-complex ?cr)  $\wedge$   $\text{Re } (\text{to-complex } ?cr) < 0 \longleftrightarrow \text{is-real } v' \wedge \text{Re } u' * \text{Re } v' < 0$ 
    using cross-ratio-0inf[of  $v' \ u'$ ] ⟨ $v' \neq 0$ ⟩ ⟨ $u' \neq 0$ ⟩ ⟨is-real  $u'$ ⟩
    by (metis Re-complex-div-lt-0 Re-mult-real complex-cnj-divide divide-cancel-left eq-cnj-iff-real to-complex-of-complex)
  thus ?thesis
    unfolding poincare-between-def inversion-zero
    using ⟨of-complex  $u' \neq 0_h$ ⟩ ⟨ $0_h \neq \text{of-complex } v'$ ⟩
    by simp
qed

```

```

lemma poincare-between-u0v:
  assumes  $u \in \text{unit-disc}$  and  $v \in \text{unit-disc}$  and  $u \neq 0_h$  and  $v \neq 0_h$ 
  shows poincare-between  $u \ 0_h \ v \longleftrightarrow (\exists k < 0. \text{to-complex } u = \text{cor } k * \text{to-complex } v)$  (is ?P  $u \ v$ )
proof (cases  $u = v$ )
  case True
  thus ?thesis
  using assms

```

```

using inf-or-of-complex[of v]
using poincare-between-sandwich[of u 0_h]
by auto
next
  case False
  have ∀ u. u ∈ unit-disc ∧ u ≠ 0_h —?P u v (is ?P' v)
  proof (rule wlog-rotation-to-positive-x-axis)
    fix φ v
    let ?M = moebius-pt (moebius-rotation φ)
    assume 1: v ∈ unit-disc v ≠ 0_h
    assume 2: ?P' (?M v)
    show ?P' v
    proof (rule allI, rule impI, (erule conjE)+)
      fix u
      assume 3: u ∈ unit-disc u ≠ 0_h
      have poincare-between (?M u) 0_h (?M v) ←?poincare-between u 0_h v
      using ⟨u ∈ unit-disc⟩ ⟨v ∈ unit-disc⟩
      using unit-disc-fix-moebius-preserve-poincare-between unit-disc-fix-rotation zero-in-unit-disc
      by fastforce
      thus ?P u v
        using 1 2[rule-format, of ?M u] 3
        using inf-or-of-complex[of u] inf-or-of-complex[of v]
        by auto
    qed
  next
    fix x
    assume 1: is-real x 0 < Re x Re x < 1
    hence x ≠ 0
    by auto
    show ?P' (of-complex x)
    proof (rule allI, rule impI, (erule conjE)+)
      fix u
      assume 2: u ∈ unit-disc u ≠ 0_h
      then obtain u' where u = of-complex u'
      using inf-or-of-complex[of u]
      by auto
      show ?P u (of-complex x)
      using 1 2 ⟨x ≠ 0⟩ ⟨u = of-complex u'⟩
      using poincare-between-rev[of u 0_h of-complex x]
      using poincare-between-x-axis-u0v[of x u'] ⟨is-real x⟩
      apply (auto simp add: cmod-eq-Re)
      apply (rule-tac x=Re u' / Re x in exI, simp add: divide-neg-pos algebra-split-simps)
      using mult-neg-pos mult-pos-neg
      by blast
    qed
  qed fact+
  thus ?thesis
    using assms
    by auto
qed

lemma poincare-between-u0v-polar-form:
assumes x ∈ unit-disc and y ∈ unit-disc and x ≠ 0_h and y ≠ 0_h and
to-complex x = cor rx * cis φ to-complex y = cor ry * cis φ
shows poincare-between x 0_h y ←?poincare-between x 0_h y (is ?P x y rx ry)
proof-
  from assms have rx ≠ 0 ry ≠ 0
  using inf-or-of-complex[of x] inf-or-of-complex[of y]
  by auto

  have (∃ k<0. cor rx = cor k * cor ry) = (rx * ry < 0)
  proof
    assume ∃ k<0. cor rx = cor k * cor ry
    then obtain k where k < 0 cor rx = cor k * cor ry
    by auto
    hence rx = k * ry
  qed

```

```

using of-real-eq-iff
by fastforce
thus rx * ry < 0
  using ⟨k < 0⟩ ⟨rx ≠ 0⟩ ⟨ry ≠ 0⟩
  by (smt divisors-zero mult-nonneg-nonpos mult-nonpos-nonpos zero-less-mult-pos2)
next
assume rx * ry < 0
hence rx = (rx/ry)*ry rx / ry < 0
  using ⟨rx ≠ 0⟩ ⟨ry ≠ 0⟩
  by (auto simp add: divide-less-0-iff algebra-split-simps)
thus ∃ k<0. cor rx = cor k * cor ry
  using ⟨rx ≠ 0⟩ ⟨ry ≠ 0⟩
  by (rule-tac x=rx / ry in exI, simp)
qed
thus ?thesis
  using assms
  using poincare-between-u0v[OF assms(1–4)]
  by auto
qed

lemma poincare-between-x-axis-0uv:
fixes x y :: real
assumes −1 < x and x < 1 and x ≠ 0
assumes −1 < y and y < 1 and y ≠ 0
shows poincare-between 0h (of-complex x) (of-complex y) ↔
  (x < 0 ∧ y < 0 ∧ y ≤ x) ∨ (x > 0 ∧ y > 0 ∧ x ≤ y) (is ?lhs ↔ ?rhs)
proof (cases x = y)
  case True
  thus ?thesis
    using assms
    unfolding poincare-between-def
    by auto
next
  case False
  let ?x = of-complex x and ?y = of-complex y
  have ?x ∈ unit-disc ?y ∈ unit-disc
    using assms
    by auto
  have distinct: distinct [0h, ?x, ?y, inversion ?x]
    using ⟨x ≠ 0⟩ ⟨y ≠ 0⟩ ⟨x ≠ y⟩ ⟨?x ∈ unit-disc⟩ ⟨?y ∈ unit-disc⟩
    using inversion-noteq-unit-disc[of ?x ?y]
    using inversion-noteq-unit-disc[of ?x ?x]
    using inversion-noteq-unit-disc[of ?x 0h]
    using of-complex-inj[of x y]
    by (metis distinct-length-2-or-more distinct-singleton of-complex-zero-iff of-real-eq-0-iff of-real-eq-iff zero-in-unit-disc)
  let ?cr = cross-ratio 0h ?x ?y (inversion ?x)
  have Re (to-complex ?cr) = x2 * (x*y − 1) / (x * (y − x))
    using ⟨x ≠ 0⟩ ⟨x ≠ y⟩
    unfolding inversion-def
    by simp (transfer, transfer, auto simp add: vec-cnj-def power2-eq-square field-simps split: if-split-asm)
  moreover
  {
    fix a b :: real
    assume b ≠ 0
    hence a < 0 ↔ b2 * a < (0::real)
      by (metis mult.commute mult-eq-0-iff mult-neg-pos mult-pos-pos not-less-iff-gr-or-eq not-real-square-gt-zero power2-eq-square)
  }
  hence x2 * (x*y − 1) < 0
    using assms
    by (smt minus-mult-minus mult-le-cancel-left1)
  moreover
  have x * (y − x) > 0 ↔ ?rhs
    using ⟨x ≠ 0⟩ ⟨y ≠ 0⟩ ⟨x ≠ y⟩

```

```

    by (smt mult-le-0-iff)
ultimately
have *:  $\operatorname{Re}(\operatorname{to-complex} ?cr) < 0 \longleftrightarrow ?rhs$ 
    by (simp add: divide-less-0-iff)

show ?thesis
proof
    assume ?lhs
    have is-real (to-complex ?cr)  $\operatorname{Re}(\operatorname{to-complex} ?cr) < 0$ 
        using ‹?lhs› distinct
        unfolding poincare-between-def Let-def
        by auto
    thus ?rhs
        using *
        by simp
next
    assume ?rhs
    hence  $\operatorname{Re}(\operatorname{to-complex} ?cr) < 0$ 
        using *
        by simp
    moreover
    have { $0_h$ , of-complex (cor x), of-complex (cor y), inversion (of-complex (cor x))}  $\subseteq \operatorname{circline-set} x\text{-axis}$ 
        using ‹x ≠ 0› is-real-inversion[of cor x]
        using inf-or-of-complex[of inversion ?x]
        by (auto simp del: inversion-of-complex)
    hence is-real (to-complex ?cr)
        using four-points-on-circline-iff-cross-ratio-real[OF distinct]
        by auto
    ultimately
    show ?lhs
        using distinct
        unfolding poincare-between-def Let-def
        by auto
qed
qed

lemma poincare-between-0uv:
assumes  $u \in \operatorname{unit-disc}$  and  $v \in \operatorname{unit-disc}$  and  $u ≠ 0_h$  and  $v ≠ 0_h$ 
shows poincare-between  $0_h u v \longleftrightarrow$ 
    ( $\operatorname{let} u' = \operatorname{to-complex} u; v' = \operatorname{to-complex} v \operatorname{in} \operatorname{Arg} u' = \operatorname{Arg} v' \wedge \operatorname{cmod} u' \leq \operatorname{cmod} v'$ ) (is ?P u v)
proof (cases  $u = v$ )
    case True
    thus ?thesis
        by simp
next
    case False
    have  $\forall v. v \in \operatorname{unit-disc} \wedge v ≠ 0_h \wedge v ≠ u \longrightarrow (\operatorname{poincare-between} 0_h u v \longleftrightarrow (\operatorname{let} u' = \operatorname{to-complex} u; v' = \operatorname{to-complex} v \operatorname{in} \operatorname{Arg} u' = \operatorname{Arg} v' \wedge \operatorname{cmod} u' \leq \operatorname{cmod} v'))$  (is ?P' u)
    proof (rule wlog-rotation-to-positive-x-axis)
        show  $u \in \operatorname{unit-disc} u ≠ 0_h$ 
            by fact+
    next
        fix x
        assume *: is-real x  $0 < \operatorname{Re} x \operatorname{Re} x < 1$ 
        hence of-complex x  $\in \operatorname{unit-disc}$  of-complex x  $\neq 0_h$  of-complex x  $\in \operatorname{circline-set} x\text{-axis}$ 
            unfolding circline-set-x-axis
            by (auto simp add: cmod-eq-Re)
        show ?P' (of-complex x)
        proof safe
            fix v
            assume  $v \in \operatorname{unit-disc} v \neq 0_h v \neq \operatorname{of-complex} x \operatorname{poincare-between} 0_h (\operatorname{of-complex} x) v$ 
            hence v  $\in \operatorname{circline-set} x\text{-axis}$ 
                using poincare-between-poincare-line-uvz[of 0_h of-complex x v]
                using poincare-line-0-real-is-x-axis[of of-complex x]
                using ‹of-complex x ≠ 0_h› ‹v ≠ 0_h› ‹v ≠ of-complex x› ‹of-complex x ∈ unit-disc› ‹of-complex x ∈ circline-set x-axis›
        qed
    qed
qed

```

```

by auto
obtain v' where v = of-complex v'
  using <v ∈ unit-disc>
  using inf-or-of-complex[of v]
  by auto
hence **: v = of-complex v' - 1 < Re v' Re v' < 1 Re v' ≠ 0 is-real v'
  using <v ∈ unit-disc> <v ≠ 0_h> <v ∈ circline-set x-axis> of-complex-inj[of v']
  unfolding circline-set-x-axis
  by (auto simp add: cmod-eq-Re real-img-0)
show let u' = to-complex (of-complex x); v' = to-complex v in Arg u' = Arg v' ∧ cmod u' ≤ cmod v'
  using poincare-between-x-axis-0uv[of Re x Re v'] ***
  using <poincare-between 0_h (of-complex x) v>
  using arg-complex-of-real-positive[of Re x] arg-complex-of-real-negative[of Re x]
  using arg-complex-of-real-positive[of Re v'] arg-complex-of-real-negative[of Re v']
  by (auto simp add: cmod-eq-Re)
next
fix v
assume v ∈ unit-disc v ≠ 0_h v ≠ of-complex x
then obtain v' where **: v = of-complex v' v' ≠ 0 v' ≠ x
  using inf-or-of-complex[of v]
  by auto blast
assume let u' = to-complex (of-complex x); v' = to-complex v in Arg u' = Arg v' ∧ cmod u' ≤ cmod v'
hence ***: Re x < 0 ∧ Re v' < 0 ∧ Re v' ≤ Re x ∨ 0 < Re x ∧ 0 < Re v' ∧ Re x ≤ Re v' is-real v'
  using arg-pi-iff[of x] arg-pi-iff[of v']
  using arg-0-iff[of x] arg-0-iff[of v']
  using ***
  by (smt cmod-Re-le-iff to-complex-of-complex)+
have -1 < Re v' Re v' < 1 Re v' ≠ 0 is-real v'
  using <v ∈ unit-disc> ** <is-real v'>
  by (auto simp add: cmod-eq-Re complex-eq-if-Re-eq)
thus poincare-between 0_h (of-complex x) v
  using poincare-between-x-axis-0uv[of Re x Re v'] *** ***
  by simp
qed
next
fix φ u
assume u ∈ unit-disc u ≠ 0_h
let ?M = moebius-rotation φ
assume *: ?P' (moebius-pt ?M u)
show ?P' u
proof (rule allI, rule impI, (erule conjE)+)
  fix v
  assume v ∈ unit-disc v ≠ 0_h v ≠ u
  have moebius-pt ?M v ≠ moebius-pt ?M u
    using <v ≠ u>
    by auto
  obtain u' v' where v = of-complex v' u = of-complex u' v' ≠ 0 u' ≠ 0
    using inf-or-of-complex[of u] inf-or-of-complex[of v]
    using <v ∈ unit-disc> <u ∈ unit-disc> <v ≠ 0_h> <u ≠ 0_h>
    by auto
  thus ?P u v
    using *[rule-format, of moebius-pt ?M v]
    using <moebius-pt ?M v ≠ moebius-pt ?M u>
    using unit-disc-fix-moebius-preserve-poincare-between[of ?M 0_h u v]
    using <v ∈ unit-disc> <u ∈ unit-disc> <v ≠ 0_h> <u ≠ 0_h>
    using arg-mult-eq[of cis φ u' v']
    by simp (auto simp add: arg-mult norm-mult)
  qed
qed
thus ?thesis
  using assms False
  by auto
qed

lemma poincare-between-y-axis-0uv:
  fixes x y :: real

```

```

assumes  $-1 < x \text{ and } x < 1 \text{ and } x \neq 0$ 
assumes  $-1 < y \text{ and } y < 1 \text{ and } y \neq 0$ 
shows poincare-between  $0_h$  (of-complex (i * x)) (of-complex (i * y))  $\longleftrightarrow$ 
 $(x < 0 \wedge y < 0 \wedge y \leq x) \vee (x > 0 \wedge y > 0 \wedge x \leq y)$  (is ?lhs  $\longleftrightarrow$  ?rhs)
using assms
using poincare-between-0uv[of of-complex (i * x) of-complex (i * y)]
using arg-pi2-iff[of i * cor x] arg-pi2-iff[of i * cor y]
using arg-minus-pi2-iff[of i * cor x] arg-minus-pi2-iff[of i * cor y]
apply (simp add: norm-mult)
apply (smt (verit, best))
done

lemma poincare-between-x-axis-uvw:
fixes x y z :: real
assumes  $-1 < x \text{ and } x < 1$ 
assumes  $-1 < y \text{ and } y < 1 \text{ and } y \neq x$ 
assumes  $-1 < z \text{ and } z < 1 \text{ and } z \neq x$ 
shows poincare-between (of-complex x) (of-complex y) (of-complex z)  $\longleftrightarrow$ 
 $(y < x \wedge z < x \wedge z \leq y) \vee (y > x \wedge z > x \wedge y \leq z)$  (is ?lhs  $\longleftrightarrow$  ?rhs)
proof (cases x = 0  $\vee$  y = 0  $\vee$  z = 0)
  case True
  thus ?thesis
  proof (cases x = 0)
    case True
    thus ?thesis
      using poincare-between-x-axis-0uv assms
      by simp
  next
    case False
    show ?thesis
    proof (cases z = 0)
      case True
      thus ?thesis
        using poincare-between-x-axis-0uv assms poincare-between-rev
        by (smt norm-of-real of-complex-zero of-real-0 poincare-between-nonstrict(2) unit-disc-iff-cmod-lt-1)
    next
      case False
      have y = 0
      using ⟨x ≠ 0⟩ ⟨z ≠ 0⟩ ⟨x = 0 ∨ y = 0 ∨ z = 0⟩
      by simp

      have poincare-between (of-complex x) 0_h (of-complex z) = (is-real z ∧ x * z < 0)
      using ⟨x ≠ 0⟩ ⟨z ≠ 0⟩ poincare-between-x-axis-u0v
      by auto
      moreover
      have x * z < 0  $\longleftrightarrow$  ?rhs
      using True ⟨x ≠ 0⟩ ⟨z ≠ 0⟩
      by (smt zero-le-mult-iff)
      ultimately
      show ?thesis
        using ⟨y = 0⟩
        by auto
      qed
    qed
  qed
next
  case False
  thus ?thesis
  proof (cases z = y)
    case True
    thus ?thesis
      using assms
      unfolding poincare-between-def
      by auto
  next
    case False
    let ?x = of-complex x and ?y = of-complex y and ?z = of-complex z

```

```

have ?x ∈ unit-disc ?y ∈ unit-disc ?z ∈ unit-disc
  using assms
  by auto

have distinct: distinct [?x, ?y, ?z, inversion ?y]
  using ⟨y ≠ x⟩ ⟨z ≠ x⟩ False ⟨?x ∈ unit-disc⟩ ⟨?y ∈ unit-disc⟩ ⟨?z ∈ unit-disc⟩
  using inversion-noteq-unit-disc[of ?y ?y]
  using inversion-noteq-unit-disc[of ?y ?x]
  using inversion-noteq-unit-disc[of ?y ?z]
  using of-complex-inj[of x y] of-complex-inj[of y z] of-complex-inj[of x z]
  by auto

have cor y * cor x ≠ 1
  using assms
  by (smt minus-mult-minus mult-less-cancel-left2 mult-less-cancel-right2 of-real-1 of-real-eq-iff of-real-mult)

let ?cr = cross-ratio ?x ?y ?z (inversion ?y)
have Re (to-complex ?cr) = (x - y) * (z*y - 1) / ((x*y - 1)*(z - y))
proof-
  have ∀y x z. [|y ≠ x; z ≠ x; z ≠ y; cor y * cor x ≠ 1; x ≠ 0; y ≠ 0; z ≠ 0|] ==>
    (y * y + y * (y * (x * z)) - (y * x + y * (y * (y * z)))) / (y * y + y * (y * (x * z)) - (y * z + y * (y * (y * x)))) =
    (y + y * (x * z) - (x + y * (y * z))) / (y + y * (x * z) - (z + y * (y * x)))
  by (metis (no-types, opaque-lifting) ab-group-add-class.ab-diff-conv-add-uminus distrib-left mult-divide-mult-cancel-left-if
mult-minus-right)
  thus ?thesis
    using ⟨y ≠ x⟩ ⟨z ≠ x⟩ False ⟨¬(x = 0 ∨ y = 0 ∨ z = 0)⟩
    using ⟨cor y * cor x ≠ 1⟩
    unfolding inversion-def
    by (transfer, transfer, auto simp add: vec-cnj-def power2-eq-square field-simps split: if-split-asm)
qed

moreover
have (x*y - 1) < 0
  using assms
  by (smt minus-mult-minus mult-less-cancel-right2 zero-less-mult-iff)
moreover
have (z*y - 1) < 0
  using assms
  by (smt minus-mult-minus mult-less-cancel-right2 zero-less-mult-iff)
moreover
have (x - y) / (z - y) < 0 ↔ ?rhs
  using ⟨y ≠ x⟩ ⟨z ≠ x⟩ False ⟨¬(x = 0 ∨ y = 0 ∨ z = 0)⟩
  by (smt divide-less-cancel divide-nonneg-nonpos divide-nonneg-pos divide-nonpos-nonneg divide-nonpos-nonpos)
ultimately
have *: Re (to-complex ?cr) < 0 ↔ ?rhs
  by (smt algebra-split-simps(24) minus-divide-left zero-less-divide-iff zero-less-mult-iff)
show ?thesis
proof
  assume ?lhs
  have is-real (to-complex ?cr) Re (to-complex ?cr) < 0
    using ⟨?lhs⟩ distinct
    unfolding poincare-between-def Let-def
    by auto
  thus ?rhs
    using *
    by simp
next
  assume ?rhs
  hence Re (to-complex ?cr) < 0
    using *
    by simp
moreover
  have {of-complex (cor x), of-complex (cor y), of-complex (cor z), inversion (of-complex (cor y))} ⊆ circline-set
x-axis

```

```

using  $\neg(x = 0 \vee y = 0 \vee z = 0)$  is-real-inversion[of cor y]
using inf-or-of-complex[of inversion ?y]
by (auto simp del: inversion-of-complex)
hence is-real (to-complex ?cr)
  using four-points-on-circline-iff-cross-ratio-real[OF distinct]
  by auto
ultimately
show ?lhs
  using distinct
  unfolding poincare-between-def Let-def
  by auto
qed
qed
qed

```

7.1.5 H-betweenness and h-collinearity

For three h-collinear points at least one of the three possible h-betweenness relations must hold.

```

lemma poincare-collinear3-between:
assumes u ∈ unit-disc and v ∈ unit-disc and w ∈ unit-disc
assumes poincare-collinear {u, v, w}
shows poincare-between u v w ∨ poincare-between u w v ∨ poincare-between v u w (is ?P' u v w)
proof (cases u=v)
  case True
  thus ?thesis
    using assms
    by auto
next
  case False
  have ∀ w. w ∈ unit-disc ∧ poincare-collinear {u, v, w} —?P' u v w (is ?P u v)
  proof (rule wlog-positive-x-axis[where P=?P])
    fix x
    assume x: is-real x 0 < Re x Re x < 1
    hence x ≠ 0
      using complex.expand[of x 0]
      by auto
    hence *: poincare-line 0h (of-complex x) = x-axis
      using x poincare-line-0-real-is-x-axis[of of-complex x]
      unfolding circline-set-x-axis
      by auto
    have of-complex x ∈ unit-disc
      using x
      by (auto simp add: cmod-eq-Re)
    have of-complex x ≠ 0h
      using x ≠ 0
      by auto
    show ?P 0h (of-complex x)
    proof safe
      fix w
      assume w ∈ unit-disc
      assume poincare-collinear {0h, of-complex x, w}
      hence w ∈ circline-set x-axis
        using * unique-poincare-line[of 0h of-complex x] of-complex x ∈ unit-disc x ≠ 0 of-complex x ≠ 0h
        unfolding poincare-collinear-def
        by auto
      then obtain w' where w': w = of-complex w' is-real w'
        using w ∈ unit-disc
        using inf-or-of-complex[of w]
        unfolding circline-set-x-axis
        by auto
      hence -1 < Re w' Re w' < 1
        using w ∈ unit-disc
        by (auto simp add: cmod-eq-Re)
      assume 1: ¬ poincare-between (of-complex x) 0h w
      hence w ≠ 0h w' ≠ 0
        using w'
    qed
  qed
qed

```

```

unfolding poincare-between-def
by auto
hence  $\operatorname{Re} w' \neq 0$ 
using  $w'$  complex.expand[of  $w' 0$ ]
by auto

have  $\operatorname{Re} w' \geq 0$ 
using 1 poincare-between-x-axis-u0v[of  $x w'$ ] ⟨ $\operatorname{Re} x > 0$ ⟩ ⟨is-real  $x$ ⟩ ⟨ $x \neq 0$ ⟩ ⟨ $w' \neq 0$ ⟩  $w'$ 
using mult-pos-neg
by force

moreover

assume  $\neg \text{poincare-between } 0_h \text{ (of-complex } x) w$ 
hence  $\operatorname{Re} w' < \operatorname{Re} x$ 
using poincare-between-x-axis-0uv[of  $\operatorname{Re} x \operatorname{Re} w'$ ]
using  $w' x \langle -1 < \operatorname{Re} w' \rangle \langle \operatorname{Re} w' < 1 \rangle \langle \operatorname{Re} w' \neq 0 \rangle$ 
by auto

ultimately
show poincare-between  $0_h w$  (of-complex  $x$ )
using poincare-between-x-axis-0uv[of  $\operatorname{Re} w' \operatorname{Re} x$ ]
using  $w' x \langle -1 < \operatorname{Re} w' \rangle \langle \operatorname{Re} w' < 1 \rangle \langle \operatorname{Re} w' \neq 0 \rangle$ 
by auto
qed

next
show  $u \in \text{unit-disc } v \in \text{unit-disc } u \neq v$ 
by fact+
next
fix  $M u v$ 
assume 1: unit-disc-fix  $M u \in \text{unit-disc } v \in \text{unit-disc } u \neq v$ 
let ?Mu = moebius-pt  $M u$  and ?Mv = moebius-pt  $M v$ 
assume 2: ?P ?Mu ?Mv
show ?P  $u v$ 
proof safe
fix  $w$ 
assume  $w \in \text{unit-disc } \text{poincare-collinear } \{u, v, w\} \neg \text{poincare-between } u v w \neg \text{poincare-between } v u w$ 
thus poincare-between  $u w$ 
using 1 2[rule-format, of moebius-pt  $M w$ ]
by simp
qed

qed
thus ?thesis
using assms
by simp
qed

lemma poincare-collinear3-iff:
assumes  $u \in \text{unit-disc } v \in \text{unit-disc } w \in \text{unit-disc}$ 
shows poincare-collinear  $\{u, v, w\} \longleftrightarrow \text{poincare-between } u v w \vee \text{poincare-between } v u w \vee \text{poincare-between } v w u$ 
using assms
by (metis poincare-collinear3-between insert-commute poincare-between-poincare-collinear poincare-between-rev)

```

7.2 Some properties of betweenness

```

lemma poincare-between-transitivity:
assumes  $a \in \text{unit-disc } x \in \text{unit-disc } b \in \text{unit-disc } y \in \text{unit-disc}$  and
poincare-between  $a x b$  and poincare-between  $a b y$ 
shows poincare-between  $x b y$ 
proof(cases  $a = b$ )
case True
thus ?thesis
using assms
using poincare-between-sandwich by blast
next
case False

```

```

have  $\forall x. \forall y. \text{poincare-between } a b \wedge \text{poincare-between } a b y \wedge x \in \text{unit-disc}$ 
       $\wedge y \in \text{unit-disc} \longrightarrow \text{poincare-between } x b y$  (is ?P a b)
proof (rule wlog-positive-x-axis[where P=?P])
  show  $a \in \text{unit-disc}$ 
    using assms by simp
next
  show  $b \in \text{unit-disc}$ 
    using assms by simp
next
  show  $a \neq b$ 
    using False by simp
next
  fix M u v
  assume *: unit-disc-fix M u  $\in$  unit-disc v  $\in$  unit-disc  $u \neq v$ 
     $\forall x y. \text{poincare-between } (\text{moebius-pt } M u) x (\text{moebius-pt } M v) \wedge$ 
       $\text{poincare-between } (\text{moebius-pt } M u) (\text{moebius-pt } M v) y \wedge$ 
       $x \in \text{unit-disc} \wedge y \in \text{unit-disc} \longrightarrow$ 
       $\text{poincare-between } x (\text{moebius-pt } M v) y$ 
  show  $\forall x y. \text{poincare-between } u x v \wedge \text{poincare-between } u v y \wedge x \in \text{unit-disc} \wedge y \in \text{unit-disc}$ 
     $\longrightarrow \text{poincare-between } x v y$ 
proof safe
  fix x y
  assume poincare-between u x v poincare-between u v y x  $\in$  unit-disc y  $\in$  unit-disc

  have poincare-between (moebius-pt M u) (moebius-pt M x) (moebius-pt M v)
    using <poincare-between u x v> <unit-disc-fix M> <x  $\in$  unit-disc> <u  $\in$  unit-disc> <v  $\in$  unit-disc>
    by simp
  moreover
  have poincare-between (moebius-pt M u) (moebius-pt M v) (moebius-pt M y)
    using <poincare-between u v y> <unit-disc-fix M> <y  $\in$  unit-disc> <u  $\in$  unit-disc> <v  $\in$  unit-disc>
    by simp
  moreover
  have (moebius-pt M x)  $\in$  unit-disc
    using <unit-disc-fix M> <x  $\in$  unit-disc> by simp
  moreover
  have (moebius-pt M y)  $\in$  unit-disc
    using <unit-disc-fix M> <y  $\in$  unit-disc> by simp
  ultimately
  have poincare-between (moebius-pt M x) (moebius-pt M v) (moebius-pt M y)
    using * by blast
  thus poincare-between x v y
    using <y  $\in$  unit-disc> * <x  $\in$  unit-disc> by simp
qed
next
  fix x
  assume xx: is-real x 0 < Re x Re x < 1
  hence of-complex x  $\in$  unit-disc
    using cmod-eq-Re by auto
  hence of-complex x  $\neq \infty_h$ 
    by simp
  have of-complex x  $\neq 0_h$ 
    using xx by auto
  have of-complex x  $\in$  circline-set x-axis
    using xx by simp
  show  $\forall m n. \text{poincare-between } 0_h m (\text{of-complex } x) \wedge \text{poincare-between } 0_h (\text{of-complex } x) n \wedge$ 
     $m \in \text{unit-disc} \wedge n \in \text{unit-disc} \longrightarrow \text{poincare-between } m (\text{of-complex } x) n$ 
proof safe
  fix m n
  assume **: poincare-between 0_h m (of-complex x) poincare-between 0_h (of-complex x) n
     $m \in \text{unit-disc} \wedge n \in \text{unit-disc}$ 
  show poincare-between m (of-complex x) n
  proof(cases m = 0_h)
    case True
    thus ?thesis
      using ** by auto
  next

```

```

case False
hence  $m \in \text{circline-set } x\text{-axis}$ 
  using poincare-between-poincare-line-uvwxyz[of  $0_h$  of-complex  $x$   $m$ ]
  using poincare-line-0-real-is-x-axis[of of-complex  $x$ ]
  using <of-complex  $x \in \text{unit-disc}$ > <of-complex  $x \neq \infty_h$ > <of-complex  $x \neq 0_h$ >
  using <of-complex  $x \in \text{circline-set } x\text{-axis}$ > < $m \in \text{unit-disc}$ > **(1)
  by simp
then obtain  $m'$  where  $m = \text{of-complex } m'$   $\text{is-real } m'$ 
  using inf-or-of-complex[of  $m$ ] < $m \in \text{unit-disc}$ >
  unfolding circline-set-x-axis
  by auto
hence  $\text{Re } m' \leq \text{Re } x$ 
  using <poincare-between  $0_h$   $m$  (of-complex  $x$ )> xx <of-complex  $x \neq 0_h$ >
  using False ** <of-complex  $x \in \text{unit-disc}$ >
  using cmod-Re-le-iff poincare-between-0uv by auto

have  $n \neq 0_h$ 
  using **(2, 4) <of-complex  $x \neq 0_h$ > <of-complex  $x \in \text{unit-disc}$ >
  using poincare-between-sandwich by fastforce
have  $n \in \text{circline-set } x\text{-axis}$ 
  using poincare-between-poincare-line-uvwxyz[of  $0_h$  of-complex  $x$   $n$ ]
  using poincare-line-0-real-is-x-axis[of of-complex  $x$ ]
  using <of-complex  $x \in \text{unit-disc}$ > <of-complex  $x \neq \infty_h$ > <of-complex  $x \neq 0_h$ >
  using <of-complex  $x \in \text{circline-set } x\text{-axis}$ > < $n \in \text{unit-disc}$ > **(2)
  by simp
then obtain  $n'$  where  $n = \text{of-complex } n'$   $\text{is-real } n'$ 
  using inf-or-of-complex[of  $n$ ] < $n \in \text{unit-disc}$ >
  unfolding circline-set-x-axis
  by auto
hence  $\text{Re } x \leq \text{Re } n'$ 
  using <poincare-between  $0_h$  (of-complex  $x$ )  $n$ > xx <of-complex  $x \neq 0_h$ >
  using False ** <of-complex  $x \in \text{unit-disc}$ > < $n \neq 0_h$ >
  using cmod-Re-le-iff poincare-between-0uv
  by (metis Re-complex-of-real arg-0-iff rcis-cmod-Arg rcis-zero-arg to-complex-of-complex)

have poincare-between (of-complex  $m'$ ) (of-complex  $x$ ) (of-complex  $n'$ )
  using < $\text{Re } x \leq \text{Re } n'$ > < $\text{Re } m' \leq \text{Re } x$ >
  using poincare-between-x-axis-uvw[of  $\text{Re } m'$   $\text{Re } x$   $\text{Re } n'$ ]
  using <is-real  $n'$ > <is-real  $m'$ > < $n \in \text{unit-disc}$ > < $n = \text{of-complex } n'$ >
  using xx < $m = \text{of-complex } m'$ > < $m \in \text{unit-disc}$ >
  by (smt complex-of-real-Re norm-of-real poincare-between-def unit-disc-iff-cmod-lt-1)

thus ?thesis
  using < $n = \text{of-complex } n'$ > < $m = \text{of-complex } m'$ >
  by auto
qed
qed
qed
thus ?thesis
  using assms
  by blast
qed

```

7.3 Poincare between - sum distances

Another possible definition of the h-betweenness relation is given in terms of h-distances between pairs of points. We prove it as a characterization equivalent to our cross-ratio based definition.

```

lemma poincare-between-sum-distances-x-axis-u0v:
  assumes of-complex  $u' \in \text{unit-disc}$  of-complex  $v' \in \text{unit-disc}$ 
  assumes is-real  $u' u' \neq 0 v' \neq 0$ 
  shows poincare-distance (of-complex  $u'$ )  $0_h$  + poincare-distance  $0_h$  (of-complex  $v'$ ) = poincare-distance (of-complex  $u'$ ) (of-complex  $v'$ )  $\longleftrightarrow$ 
    is-real  $v' \wedge \text{Re } u' * \text{Re } v' < 0$  (is ?P  $u' v' \longleftrightarrow$  ?Q  $u' v'$ )
proof-
  have  $\text{Re } u' \neq 0$ 

```

```

using <is-real u'> <u' ≠ 0>
using complex-eq-if-Re-eq
by simp

let ?u = cmod u' and ?v = cmod v' and ?uv = cmod (u' - v')
have disc: ?u² < 1 ?v² < 1
  using unit-disc-cmod-square-lt-1[OF assms(1)]
  using unit-disc-cmod-square-lt-1[OF assms(2)]
  by auto
have poincare-distance (of-complex u') 0_h + poincare-distance 0_h (of-complex v') =
  arcosh (((1 + ?u²) * (1 + ?v²) + 4 * ?u * ?v) / ((1 - ?u²) * (1 - ?v²))) (is - = arcosh ?r1)
  using poincare-distance-formula-zero-sum[OF assms(1-2)]
  by (simp add: Let-def)
moreover
have poincare-distance (of-complex u') (of-complex v') =
  arcosh (((1 - ?u²) * (1 - ?v²) + 2 * ?uv²) / ((1 - ?u²) * (1 - ?v²))) (is - = arcosh ?r2)
  using disc
  using poincare-distance-formula[OF assms(1-2)]
  by (subst add-divide-distrib) simp
moreover
have arcosh ?r1 = arcosh ?r2 ↔ ?Q u' v'
proof
  assume arcosh ?r1 = arcosh ?r2
  hence ?r1 = ?r2
  proof (subst (asm) arcosh-eq-iff)
    show ?r1 ≥ 1
    proof-
      have (1 - ?u²) * (1 - ?v²) ≤ (1 + ?u²) * (1 + ?v²) + 4 * ?u * ?v
        by (simp add: field-simps)
      thus ?thesis
        using disc
        by simp
    qed
  qed
  next
    show ?r2 ≥ 1
    using disc
    by simp
  qed
hence (1 + ?u²) * (1 + ?v²) + 4 * ?u * ?v = (1 - ?u²) * (1 - ?v²) + 2 * ?uv²
  using disc
  by auto
hence (cmod (u' - v'))² = (cmod u' + cmod v')²
  by (simp add: field-simps power2-eq-square)
hence ∃: Re u' * Re v' + |Re u'| * sqrt ((Im v')² + (Re v')²) = 0
  using <is-real u'>
  unfolding cmod-power2 cmod-def
  by (simp add: field-simps) (simp add: power2-eq-square field-simps)
hence sqrt ((Im v')² + (Re v')²) = |Re v'|
  using <Re u' ≠ 0> <v' ≠ 0>
  by (smt complex-neq-0 mult.commute mult-cancel-right mult-minus-left real-sqrt-gt-0-iff)
hence Im v' = 0
  by (smt Im-eq-0 norm-complex-def)
moreover
hence Re u' * Re v' = - |Re u'| * |Re v'|
  using *
  by simp
hence Re u' * Re v' < 0
  using <Re u' ≠ 0> <v' ≠ 0>
  by (simp add: <is-real v'> complex-eq-if-Re-eq)
ultimately
show ?Q u' v'
  by simp
next
assume ?Q u' v'
hence is-real v' Re u' * Re v' < 0
  by auto

```

```

have ?r1 = ?r2
proof (cases Re u' > 0)
  case True
    hence Re v' < 0
      using ⟨Re u' * Re v' < 0⟩
      by (smt zero-le-mult-iff)
    show ?thesis
      using disc ⟨is-real u'⟩ ⟨is-real v'⟩
      using ⟨Re u' > 0⟩ ⟨Re v' < 0⟩
      unfolding cmod-power2 cmod-def
      by simp (simp add: power2-eq-square field-simps)
  next
    case False
    hence Re u' < 0
      using ⟨Re u' ≠ 0⟩
      by simp
    hence Re v' > 0
      using ⟨Re u' * Re v' < 0⟩
      by (smt zero-le-mult-iff)
    show ?thesis
      using disc ⟨is-real u'⟩ ⟨is-real v'⟩
      using ⟨Re u' < 0⟩ ⟨Re v' > 0⟩
      unfolding cmod-power2 cmod-def
      by simp (simp add: power2-eq-square field-simps)
qed
thus arccosh ?r1 = arccosh ?r2
  by metis
qed
ultimately
show ?thesis
  by simp
qed

```

Different proof of the previous theorem relying on the cross-ratio definition, and not the distance formula. We suppose that this could be also used to prove the triangle inequality.

```

lemma poincare-between-sum-distances-x-axis-u0v-different-proof:
  assumes of-complex u' ∈ unit-disc of-complex v' ∈ unit-disc
  assumes is-real u' u' ≠ 0 v' ≠ 0 is-real v'
  shows poincare-distance (of-complex u') 0_h + poincare-distance 0_h (of-complex v') = poincare-distance (of-complex u') (of-complex v') ⟷
    Re u' * Re v' < 0 (is ?P u' v' ⟷ ?Q u' v')
proof-
  have -1 < Re u' Re u' < 1 Re u' ≠ 0
    using assms
    by (auto simp add: cmod-eq-Re complex-eq-if-Re-eq)
  have -1 < Re v' Re v' < 1 Re v' ≠ 0
    using assms
    by (auto simp add: cmod-eq-Re complex-eq-if-Re-eq)

  have |ln (Re ((1 - u') / (1 + u')))| + |ln (Re ((1 - v') / (1 + v')))| =
    |ln (Re ((1 + u') * (1 - v') / ((1 - u') * (1 + v'))))| ⟷ Re u' * Re v' < 0 (is |ln ?a1| + |ln ?a2| = |ln ?a3|
  ⟷ -)
  proof-
    have 1: 0 < ?a1 ln ?a1 > 0 ⟷ Re u' < 0
      using ⟨Re u' < 1⟩ ⟨Re u' > -1⟩ ⟨is-real u'⟩
      using complex-is-Real-iff
      by auto
    have 2: 0 < ?a2 ln ?a2 > 0 ⟷ Re v' < 0
      using ⟨Re v' < 1⟩ ⟨Re v' > -1⟩ ⟨is-real v'⟩
      using complex-is-Real-iff
      by auto
    have 3: 0 < ?a3 ln ?a3 > 0 ⟷ Re v' < Re u'
      using ⟨Re u' < 1⟩ ⟨Re u' > -1⟩ ⟨is-real u'⟩
      using ⟨Re v' < 1⟩ ⟨Re v' > -1⟩ ⟨is-real v'⟩
      using complex-is-Real-iff
      by auto (simp add: field-simps) +

```

```

show ?thesis
proof
  assume *:  $\operatorname{Re} u' * \operatorname{Re} v' < 0$ 
  show  $|\ln ?a1| + |\ln ?a2| = |\ln ?a3|$ 
  proof (cases  $\operatorname{Re} u' > 0$ )
    case True
    hence  $\operatorname{Re} v' < 0$ 
    using *
    by (smt mult-nonneg-nonneg)
    show ?thesis
    using 1 2 3 ⟨ $\operatorname{Re} u' > 0$ ⟩ ⟨ $\operatorname{Re} v' < 0$ ⟩
    using ⟨ $\operatorname{Re} u' < 1$ ⟩ ⟨ $\operatorname{Re} u' > -1$ ⟩ ⟨is-real  $u'$ ⟩
    using ⟨ $\operatorname{Re} v' < 1$ ⟩ ⟨ $\operatorname{Re} v' > -1$ ⟩ ⟨is-real  $v'$ ⟩
    using complex-is-Real-iff
    using ln-div ln-mult
    by simp
  next
    case False
    hence  $\operatorname{Re} v' > 0 \operatorname{Re} u' < 0$ 
    using *
    by (smt zero-le-mult-iff) +
    show ?thesis
    using 1 2 3 ⟨ $\operatorname{Re} u' < 0$ ⟩ ⟨ $\operatorname{Re} v' > 0$ ⟩
    using ⟨ $\operatorname{Re} u' < 1$ ⟩ ⟨ $\operatorname{Re} u' > -1$ ⟩ ⟨is-real  $u'$ ⟩
    using ⟨ $\operatorname{Re} v' < 1$ ⟩ ⟨ $\operatorname{Re} v' > -1$ ⟩ ⟨is-real  $v'$ ⟩
    using complex-is-Real-iff
    using ln-div ln-mult
    by simp
  qed
next
  assume *:  $|\ln ?a1| + |\ln ?a2| = |\ln ?a3|$ 
  {
    assume  $\operatorname{Re} u' > 0 \operatorname{Re} v' > 0$ 
    hence False
    using * 1 2 3
    using ⟨ $\operatorname{Re} u' < 1$ ⟩ ⟨ $\operatorname{Re} u' > -1$ ⟩ ⟨is-real  $u'$ ⟩
    using ⟨ $\operatorname{Re} v' < 1$ ⟩ ⟨ $\operatorname{Re} v' > -1$ ⟩ ⟨is-real  $v'$ ⟩
    using complex-is-Real-iff
    using ln-mult ln-div
    by (cases  $\operatorname{Re} v' < \operatorname{Re} u'$ ) auto
  }
  moreover
  {
    assume  $\operatorname{Re} u' < 0 \operatorname{Re} v' < 0$ 
    hence False
    using * 1 2 3
    using ⟨ $\operatorname{Re} u' < 1$ ⟩ ⟨ $\operatorname{Re} u' > -1$ ⟩ ⟨is-real  $u'$ ⟩
    using ⟨ $\operatorname{Re} v' < 1$ ⟩ ⟨ $\operatorname{Re} v' > -1$ ⟩ ⟨is-real  $v'$ ⟩
    using complex-is-Real-iff
    using ln-mult ln-div
    by (cases  $\operatorname{Re} v' < \operatorname{Re} u'$ ) auto
  }
  ultimately
  show  $\operatorname{Re} u' * \operatorname{Re} v' < 0$ 
  using ⟨ $\operatorname{Re} u' \neq 0$ ⟩ ⟨ $\operatorname{Re} v' \neq 0$ ⟩
  by (smt divisors-zero mult-le-0-iff)
qed
qed
thus ?thesis
  using assms
  apply (subst poincare-distance-sym, simp, simp)
  apply (subst poincare-distance-zero-x-axis, simp, simp add: circline-set-x-axis)
  apply (subst poincare-distance-zero-x-axis, simp, simp add: circline-set-x-axis)
  apply (subst poincare-distance-x-axis-x-axis, simp, simp, simp add: circline-set-x-axis, simp add: circline-set-x-axis)
  apply simp
done

```

```

qed

lemma poincare-between-sum-distances:
assumes u ∈ unit-disc and v ∈ unit-disc and w ∈ unit-disc
shows poincare-between u v w ↔
  poincare-distance u v + poincare-distance v w = poincare-distance u w (is ?P' u v w)
proof (cases u = v)
  case True
  thus ?thesis
    using assms
    by simp
next
  case False
  have ∀ w. w ∈ unit-disc —> (poincare-between u v w ↔ poincare-distance u v + poincare-distance v w = poincare-distance u w) (is ?P u v)
  proof (rule wlog-positive-x-axis)
    fix x
    assume is-real x 0 < Re x Re x < 1
    have of-complex x ∈ circline-set x-axis
      using ⟨is-real x⟩
      by (auto simp add: circline-set-x-axis)

    have of-complex x ∈ unit-disc
      using ⟨is-real x⟩ ⟨0 < Re x⟩ ⟨Re x < 1⟩
      by (simp add: cmod-eq-Re)

    have x ≠ 0
      using ⟨is-real x⟩ ⟨Re x > 0⟩
      by auto

    show ?P (of-complex x) 0_h
    proof (rule allI, rule impI)
      fix w
      assume w ∈ unit-disc
      then obtain w' where w = of-complex w'
        using inf-or-of-complex[of w]
        by auto

      show ?P' (of-complex x) 0_h w
      proof (cases w = 0_h)
        case True
        thus ?thesis
          by simp
      next
        case False
        hence w' ≠ 0
          using ⟨w = of-complex w'⟩
          by auto

        show ?thesis
          using ⟨is-real x⟩ ⟨x ≠ 0⟩ ⟨w = of-complex w'⟩ ⟨w' ≠ 0⟩
          using ⟨of-complex x ∈ unit-disc⟩ ⟨w ∈ unit-disc⟩
          apply simp
          apply (subst poincare-between-x-axis-u0v, simp-all)
          apply (subst poincare-between-sum-distances-x-axis-u0v, simp-all)
          done
      qed
    qed
  next
    show v ∈ unit-disc u ∈ unit-disc
      using assms
      by auto
  next
    show v ≠ u
      using ⟨u ≠ v⟩
      by simp

```

```

next
fix M u v
assume *: unit-disc-fix M u ∈ unit-disc v ∈ unit-disc u ≠ v and
**: ?P (moebius-pt M v) (moebius-pt M u)
show ?P v u
proof (rule allI, rule impI)
fix w
assume w ∈ unit-disc
hence moebius-pt M w ∈ unit-disc
using <unit-disc-fix M>
by auto
thus ?P' v u w
using <u ∈ unit-disc> <v ∈ unit-disc> <w ∈ unit-disc> <unit-disc-fix M>
using **[rule-format, of moebius-pt M w]
by auto
qed
qed
thus ?thesis
using assms
by simp
qed

```

7.4 Some more properties of h-betweenness.

Some lemmas proved earlier are proved almost directly using the sum of distances characterization.

```

lemma unit-disc-fix-moebius-preserve-poincare-between':
assumes unit-disc-fix M and u ∈ unit-disc and v ∈ unit-disc and w ∈ unit-disc
shows poincare-between (moebius-pt M u) (moebius-pt M v) (moebius-pt M w) ←→
poincare-between u v w
using assms
using poincare-between-sum-distances
by simp

```

```

lemma conjugate-preserve-poincare-between':
assumes u ∈ unit-disc v ∈ unit-disc w ∈ unit-disc
shows poincare-between (conjugate u) (conjugate v) (conjugate w) ←→ poincare-between u v w
using assms
using poincare-between-sum-distances
by simp

```

There is a unique point on a ray on the given distance from the given starting point

```

lemma unique-poincare-distance-on-ray:
assumes d ≥ 0 u ≠ v u ∈ unit-disc v ∈ unit-disc
assumes y ∈ unit-disc poincare-distance u y = d poincare-between u v y
assumes z ∈ unit-disc poincare-distance u z = d poincare-between u v z
shows y = z
proof-
have ∀ d y z. d ≥ 0 ∧
y ∈ unit-disc ∧ poincare-distance u y = d ∧ poincare-between u v y ∧
z ∈ unit-disc ∧ poincare-distance u z = d ∧ poincare-between u v z → y = z (is ?P u v)
proof (rule wlog-positive-x-axis[where P=?P])
fix x
assume x: is-real x 0 < Re x Re x < 1
hence x ≠ 0
using complex.expand[of x 0]
by auto
hence *: poincare-line 0_h (of-complex x) = x-axis
using x poincare-line-0-real-is-x-axis[of of-complex x]
unfolding circline-set-x-axis
by auto
have of-complex x ∈ unit-disc
using x
by (auto simp add: cmod-eq-Re)
have Arg x = 0
using x

```

```

using arg-0-iff by blast
show ?P 0_h (of-complex x)
proof safe
fix y z
assume y ∈ unit-disc z ∈ unit-disc
then obtain y' z' where yz: y = of-complex y' z = of-complex z'
  using inf-or-of-complex[of y] inf-or-of-complex[of z]
  by auto
assume betw: poincare-between 0_h (of-complex x) y poincare-between 0_h (of-complex x) z
hence y ≠ 0_h z ≠ 0_h
  using ⟨x ≠ 0⟩ ⟨of-complex x ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩
  using poincare-between-sandwich[of 0_h of-complex x]
  using of-complex-zero-iff[of x]
  by force+
hence Arg y' = 0 cmod y' ≥ cmod x Arg z' = 0 cmod z' ≥ cmod x
  using poincare-between-0uv[of of-complex x y] poincare-between-0uv[of of-complex x z]
  using ⟨of-complex x ∈ unit-disc⟩ ⟨x ≠ 0⟩ ⟨Arg x = 0⟩ ⟨y ∈ unit-disc⟩ ⟨z ∈ unit-disc⟩ betw yz
  by (simp-all add: Let-def)
hence *: is-real y' is-real z' Re y' > 0 Re z' > 0
  using arg-0-iff[of y'] arg-0-iff[of z'] x ⟨y ≠ 0_h⟩ ⟨z ≠ 0_h⟩ yz
  by auto
assume poincare-distance 0_h z = poincare-distance 0_h y 0 ≤ poincare-distance 0_h y
thus y = z
  using * yz ⟨y ∈ unit-disc⟩ ⟨z ∈ unit-disc⟩
  using unique-x-axis-poincare-distance-positive[of poincare-distance 0_h y]
  by (auto simp add: cmod-eq-Re unit-disc-to-complex-inj)
qed
next
show u ∈ unit-disc v ∈ unit-disc u ≠ v
  by fact+
next
fix M u v
assume *: unit-disc-fix M u ∈ unit-disc v ∈ unit-disc u ≠ v
assume **: ?P (moebius-pt M u) (moebius-pt M v)
show ?P u v
proof safe
fix d y z
assume ***: 0 ≤ poincare-distance u y
  y ∈ unit-disc poincare-between u v y
  z ∈ unit-disc poincare-between u v z
  poincare-distance u z = poincare-distance u y
let ?Mu = moebius-pt M u and ?Mv = moebius-pt M v and ?My = moebius-pt M y and ?Mz = moebius-pt M z
have ?Mu ∈ unit-disc ?Mv ∈ unit-disc ?My ∈ unit-disc ?Mz ∈ unit-disc
  using ⟨u ∈ unit-disc⟩ ⟨v ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩ ⟨z ∈ unit-disc⟩
  using ⟨unit-disc-fix M⟩
  by auto
hence ?My = ?Mz
  using * ***
  using **[rule-format, of poincare-distance ?Mu ?My ?My ?Mz]
  by simp
thus y = z
  using bij-moebius-pt[of M]
  unfolding bij-def inj-on-def
  by blast
qed
qed
thus ?thesis
  using assms
  by auto
qed
end
theory Poincare-Lines-Axis-Intersections
imports Poincare-Between
begin

```

8 Intersection of h-lines with the x-axis in the Poincaré model

8.1 Betweenness of x-axis intersection

The intersection point of the h-line determined by points u and v and the x-axis is between u and v , then u and v are in the opposite half-planes (one must be in the upper, and the other one in the lower half-plane).

lemma *poincare-between-x-axis-intersection*:

```

assumes  $u \in \text{unit-disc}$  and  $v \in \text{unit-disc}$  and  $z \in \text{unit-disc}$  and  $u \neq v$ 
assumes  $u \notin \text{circline-set x-axis}$  and  $v \notin \text{circline-set x-axis}$ 
assumes  $z \in \text{circline-set (poincare-line } u \text{ } v) \cap \text{circline-set x-axis}$ 
shows poincare-between  $u \ z \ v \longleftrightarrow \text{Arg}(\text{to-complex } u) * \text{Arg}(\text{to-complex } v) < 0$ 
proof-
  have  $\forall u \ v. u \in \text{unit-disc} \wedge v \in \text{unit-disc} \wedge u \neq v \wedge$ 
     $u \notin \text{circline-set x-axis} \wedge v \notin \text{circline-set x-axis} \wedge$ 
     $z \in \text{circline-set (poincare-line } u \text{ } v) \cap \text{circline-set x-axis} \longrightarrow$ 
    (poincare-between  $u \ z \ v \longleftrightarrow \text{Arg}(\text{to-complex } u) * \text{Arg}(\text{to-complex } v) < 0$ ) (is ?P z)
  proof (rule wlog-real-zero)
    show ?P 0h
    proof ((rule allI)+, rule impI, (erule conjE)++)
      fix  $u \ v$ 
      assume  $*: u \in \text{unit-disc} \ v \in \text{unit-disc} \ u \neq v$ 
         $u \notin \text{circline-set x-axis} \ v \notin \text{circline-set x-axis}$ 
         $0_h \in \text{circline-set (poincare-line } u \text{ } v) \cap \text{circline-set x-axis}$ 
      obtain  $u' \ v'$  where  $uv: u = \text{of-complex } u' \ v = \text{of-complex } v'$ 
        using * inf-or-of-complex[of u] inf-or-of-complex[of v]
        by auto

```

hence $u \neq 0_h \ v \neq 0_h \ u' \neq 0 \ v' \neq 0$

using *

by *auto*

hence $\text{Arg } u' \neq 0 \ \text{Arg } v' \neq 0$

using * *arg-0-iff*[*of u'*] *arg-0-iff*[*of v'*]

unfolding *circline-set-x-axis* uv

by *auto*

have *poincare-collinear* $\{0_h, u, v\}$

using *

unfolding *poincare-collinear-def*

by (*rule-tac* $x=\text{poincare-line } u \ v$ **in** *exI*, *simp*)

have $(\exists k < 0. u' = \text{cor } k * v') \longleftrightarrow (\text{Arg } u' * \text{Arg } v' < 0)$ (**is** ?lhs \longleftrightarrow ?rhs)

proof

assume ?lhs

then obtain k **where** $k < 0 \ u' = \text{cor } k * v'$

by *auto*

thus ?rhs

using *arg-mult-real-negative*[*of k v'*] *arg-uminus-opposite-sign*[*of v'*]

using $\langle u' \neq 0 \rangle \langle v' \neq 0 \rangle \langle \text{Arg } u' \neq 0 \rangle \langle \text{Arg } v' \neq 0 \rangle$

by (*auto* *simp add:* *mult-neg-pos mult-pos-neg*)

next

assume ?rhs

obtain $ru \ rv \ \varphi$ **where** *polar*: $u' = \text{cor } ru * \text{cis } \varphi \ v' = \text{cor } rv * \text{cis } \varphi$

using $\langle \text{poincare-collinear } \{0_h, u, v\} \rangle \text{poincare-collinear-zero-polar-form}[u' \ v'] \ uv * \langle u' \neq 0 \rangle \langle v' \neq 0 \rangle$

by *auto*

have $ru * rv < 0$

using *polar* $\langle ?rhs \rangle \langle u' \neq 0 \rangle \langle v' \neq 0 \rangle$

using *arg-mult-real-negative*[*of ru cis* φ] *arg-mult-real-positive*[*of ru cis* φ]

using *arg-mult-real-negative*[*of rv cis* φ] *arg-mult-real-positive*[*of rv cis* φ]

apply (*cases* $ru > 0$)

apply (*cases* $rv > 0$, *simp*, *simp add:* *mult-pos-neg*)

apply (*cases* $rv > 0$, *simp add:* *mult-neg-pos*, *simp*)

done

thus ?lhs

using *polar*

by (*rule-tac* $x=ru / rv$ **in** *exI*, *auto simp add:* *divide-less-0-iff mult-less-0-iff*)

```

qed
thus poincare-between u 0_h v = (Arg (to-complex u) * Arg (to-complex v) < 0)
  using poincare-between-u0v[of u v] * ‹u ≠ 0_h› ‹v ≠ 0_h› uv
  by simp
qed
next
fix a z
assume 1: is-real a cmod a < 1 z ∈ unit-disc
assume 2: ?P (moebius-pt (blaschke a) z)
show ?P z
proof ((rule allI)+, rule impI, (erule conjE)+)
  fix u v
  let ?M = moebius-pt (blaschke a)
  let ?Mu = ?M u
  let ?Mv = ?M v
  assume *: u ∈ unit-disc v ∈ unit-disc u ≠ v u ∉ circline-set x-axis v ∉ circline-set x-axis
  hence u ≠ ∞_h v ≠ ∞_h
    by auto
  have **: ∧ x y :: real. x * y < 0 ↔ sgn (x * y) < 0
    by simp
  assume z ∈ circline-set (poincare-line u v) ∩ circline-set x-axis
  thus poincare-between u z v = (Arg (to-complex u) * Arg (to-complex v) < 0)
    using * 1 2[rule-format, of ?Mu ?Mv] ‹cmod a < 1› ‹is-real a› blaschke-unit-disc-fix[of a]
    using inversion-noteq-unit-disc[of of-complex a u] ‹u ≠ ∞_h›
    using inversion-noteq-unit-disc[of of-complex a v] ‹v ≠ ∞_h›
    apply auto
    apply (subst (asm) **, subst (asm) sgn-mult, subst sgn-mult, simp)
    apply (subst (asm) **, subst (asm) sgn-mult, subst (asm) sgn-mult, simp)
    done
qed
next
show z ∈ unit-disc by fact
next
show is-real (to-complex z)
  using assms inf-or-of-complex[of z]
  by (auto simp add: circline-set-x-axis)
qed
thus ?thesis
  using assms
  by simp
qed

```

8.2 Check if an h-line intersects the x-axis

```

lemma x-axis-intersection-equation:
assumes
  H = mk-circline A B C D and
  (A, B, C, D) ∈ hermitean-nonzero
shows of-complex z ∈ circline-set x-axis ∩ circline-set H ↔
  A*z^2 + 2*Re B*z + D = 0 ∧ is-real z (is ?lhs ↔ ?rhs)
proof-
  have ?lhs ↔ A*z^2 + (B + cnj B)*z + D = 0 ∧ z = cnj z
    using assms
    using circline-equation-x-axis[of z]
    using circline-equation[of H A B C D z]
    using hermitean-elems
    by (auto simp add: power2-eq-square field-simps)
  thus ?thesis
    using eq-cnj-iff-real[of z]
    using hermitean-elems[of A B C D]
    by (simp add: complex-add-cnj complex-eq-if-Re-eq)
qed

```

Check if an h-line intersects x-axis within the unit disc - this could be generalized to checking if an arbitrary

circline intersects the x-axis, but we do not need that.

definition *intersects-x-axis-cmat* :: *complex-mat* \Rightarrow *bool* **where**

[simp]: *intersects-x-axis-cmat* $H = (\text{let } (A, B, C, D) = H \text{ in } A = 0 \vee (\text{Re } B)^2 > (\text{Re } A)^2)$

lift-definition *intersects-x-axis-clmat* :: *circline-mat* \Rightarrow *bool* **is** *intersects-x-axis-cmat*
done

lift-definition *intersects-x-axis* :: *circline* \Rightarrow *bool* **is** *intersects-x-axis-clmat*

proof (*transfer*)

fix $H1\ H2$

assume $hh: \text{hermitean } H1 \wedge H1 \neq \text{mat-zero}$ **and** $\text{hermitean } H2 \wedge H2 \neq \text{mat-zero}$

obtain $A1\ B1\ C1\ D1\ A2\ B2\ C2\ D2$ **where** $*: H1 = (A1, B1, C1, D1)$ $H2 = (A2, B2, C2, D2)$

by (*cases* $H1$, *cases* $H2$, *auto*)

assume *circline-eq-cmat* $H1\ H2$

then obtain k **where** $k: k \neq 0 \wedge H2 = \text{cor } k *_{sm} H1$

by *auto*

show *intersects-x-axis-cmat* $H1 = \text{intersects-x-axis-cmat } H2$

proof-

have $k \neq 0 \implies (\text{Re } A1)^2 < (\text{Re } B1)^2 \longleftrightarrow (k * \text{Re } A1)^2 < (k * \text{Re } B1)^2$

by (*smt mult-strict-left-mono power2-eq-square semiring-normalization-rules(13)* *zero-less-power2*)

thus *?thesis*

using $*\ k$

by *auto*

qed

qed

lemma *intersects-x-axis-mk-circline*:

assumes *is-real* A **and** $A \neq 0 \vee B \neq 0$

shows *intersects-x-axis* (*mk-circline* $A\ B\ (\text{cnj } B)\ A$) $\longleftrightarrow A = 0 \vee (\text{Re } B)^2 > (\text{Re } A)^2$

proof-

let $?H = (A, B, (\text{cnj } B), A)$

have *hermitean* $?H$

using *<is-real* A

unfolding *hermitean-def mat-adj-def mat-cnj-def*

using *eq-cnj-iff-real*

by *auto*

moreover

have $?H \neq \text{mat-zero}$

using *assms*

by *auto*

ultimately

show *?thesis*

by (*transfer*, *transfer*, *auto simp add: Let-def*)

qed

lemma *intersects-x-axis-iff*:

assumes *is-poincare-line* H

shows $(\exists x \in \text{unit-disc}. x \in \text{circline-set } H \cap \text{circline-set } x\text{-axis}) \longleftrightarrow \text{intersects-x-axis } H$

proof-

obtain $Ac\ B\ C\ Dc$ **where** $*: H = \text{mk-circline } Ac\ B\ C\ Dc$ *hermitean* (Ac, B, C, Dc) $(Ac, B, C, Dc) \neq \text{mat-zero}$

using *ex-mk-circline[of]* H

by *auto*

hence $(\text{cmod } B)^2 > (\text{cmod } Ac)^2$ $Ac = Dc$

using *assms*

using *is-poincare-line-mk-circline*

by *auto*

hence $H = \text{mk-circline } (\text{Re } Ac)\ B\ (\text{cnj } B)\ (\text{Re } Ac)$ *hermitean* $(\text{cor } (\text{Re } Ac), B, (\text{cnj } B), \text{cor } (\text{Re } Ac))$ $(\text{cor } (\text{Re } Ac), B, (\text{cnj } B), \text{cor } (\text{Re } Ac)) \neq \text{mat-zero}$

using *hermitean-elems[of]* $Ac\ B\ C\ Dc$ *

by *auto*

then obtain A **where**

$*: H = \text{mk-circline } (\text{cor } A)\ B\ (\text{cnj } B)\ (\text{cor } A)$ $(\text{cor } A, B, (\text{cnj } B), \text{cor } A) \in \text{hermitean-nonzero}$

by *auto*

show *?thesis*

```

proof (cases A = 0)
  case True
  thus ?thesis
    using *
    using x-axis-intersection-equation[OF *(1-2), of 0]
    using intersects-x-axis-mk-circline[of cor A B]
    by auto
next
  case False
  show ?thesis
proof
  assume  $\exists x \in \text{unit-disc. } x \in \text{circline-set } H \cap \text{circline-set } x\text{-axis}$ 
  then obtain x where **: of-complex x  $\in$  unit-disc of-complex x  $\in$  circline-set H  $\cap$  circline-set x-axis
    by (metis inf-or-of-complex inf-notin-unit-disc)
  hence is-real x
    unfolding circline-set-x-axis
    using of-complex-inj
    by auto
  hence eq:  $A * (\operatorname{Re} x)^2 + 2 * \operatorname{Re} B * \operatorname{Re} x + A = 0$ 
    using **
    using x-axis-intersection-equation[OF *(1-2), of Re x]
    by simp
  hence  $(2 * \operatorname{Re} B)^2 - 4 * A * A \geq 0$ 
    using discriminant-iff[of A - 2 * Re B A]
    using discrim-def[of A 2 * Re B A] False
    by auto
  hence  $(\operatorname{Re} B)^2 \geq (\operatorname{Re} A)^2$ 
    by (simp add: power2-eq-square)
  moreover
  have  $(\operatorname{Re} B)^2 \neq (\operatorname{Re} A)^2$ 
  proof (rule ccontr)
    assume  $\neg ?\text{thesis}$ 
    hence  $\operatorname{Re} B = \operatorname{Re} A \vee \operatorname{Re} B = -\operatorname{Re} A$ 
      using power2-eq-iff by blast
    hence  $A * (\operatorname{Re} x)^2 + A * 2 * \operatorname{Re} x + A = 0 \vee A * (\operatorname{Re} x)^2 - A * 2 * \operatorname{Re} x + A = 0$ 
      using eq
      by auto
    hence  $A * ((\operatorname{Re} x)^2 + 2 * \operatorname{Re} x + 1) = 0 \vee A * ((\operatorname{Re} x)^2 - 2 * \operatorname{Re} x + 1) = 0$ 
      by (simp add: field-simps)
    hence  $(\operatorname{Re} x)^2 + 2 * \operatorname{Re} x + 1 = 0 \vee (\operatorname{Re} x)^2 - 2 * \operatorname{Re} x + 1 = 0$ 
      using ‹A ≠ 0›
      by simp
    hence  $(\operatorname{Re} x + 1)^2 = 0 \vee (\operatorname{Re} x - 1)^2 = 0$ 
      by (simp add: power2-sum power2-diff field-simps)
    hence  $\operatorname{Re} x = -1 \vee \operatorname{Re} x = 1$ 
      by auto
    thus False
      using ‹is-real x› ‹of-complex x ∈ unit-disc›
      by (auto simp add: cmod-eq-Re)
  qed
  ultimately
  show intersects-x-axis H
    using intersects-x-axis-mk-circline
    using *
    by auto
next
  assume intersects-x-axis H
  hence  $(\operatorname{Re} B)^2 > (\operatorname{Re} A)^2$ 
    using * False
    using intersects-x-axis-mk-circline
    by simp
  hence discr:  $(2 * \operatorname{Re} B)^2 - 4 * A * A > 0$ 
    by (simp add: power2-eq-square)
  then obtain x1 x2 where
    eqs:  $A * x1^2 + 2 * \operatorname{Re} B * x1 + A = 0$   $A * x2^2 + 2 * \operatorname{Re} B * x2 + A = 0$   $x1 \neq x2$ 
    using discriminant-pos-ex[OF ‹A ≠ 0›, of 2 * Re B A]

```

```

using discrim-def[of A 2 * Re B A]
by auto
hence x1 * x2 = 1
using vierre2[OF ‹A ≠ 0›, of 2 * Re B A x1 x2] discr ‹A ≠ 0›
by auto
have abs x1 ≠ 1 abs x2 ≠ 1
using eqs discr ‹x1 * x2 = 1›
by (auto simp add: abs-if power2-eq-square)
hence abs x1 < 1 ∨ abs x2 < 1
using ‹x1 * x2 = 1›
by (smt mult-le-cancel-left1 mult-minus-right)
thus ∃x ∈ unit-disc. x ∈ circline-set H ∩ circline-set x-axis
using x-axis-intersection-equation[OF *(1-2), of x1]
using x-axis-intersection-equation[OF *(1-2), of x2]
using eqs
by auto
qed
qed
qed

```

8.3 Check if a Poincaré line intersects the y-axis

```

definition intersects-y-axis-cmat :: complex-mat ⇒ bool where
[simp]: intersects-y-axis-cmat H = (let (A, B, C, D) = H in A = 0 ∨ (Im B)2 > (Re A)2)

lift-definition intersects-y-axis-clmat :: circline-mat ⇒ bool is intersects-y-axis-cmat
done

lift-definition intersects-y-axis :: circline ⇒ bool is intersects-y-axis-clmat
proof (transfer)
fix H1 H2
assume hh: hermitean H1 ∧ H1 ≠ mat-zero and hermitean H2 ∧ H2 ≠ mat-zero
obtain A1 B1 C1 D1 A2 B2 C2 D2 where *: H1 = (A1, B1, C1, D1) H2 = (A2, B2, C2, D2)
by (cases H1, cases H2, auto)
assume circline-eq-cmat H1 H2
then obtain k where k: k ≠ 0 ∧ H2 = cor k *sm H1
by auto
show intersects-y-axis-cmat H1 = intersects-y-axis-cmat H2
proof-
have k ≠ 0 ⟹ (Re A1)2 < (Im B1)2 ⟷ (k * Re A1)2 < (k * Im B1)2
by (smt mult-strict-left-mono power2-eq-square semiring-normalization-rules(13) zero-less-power2)
thus ?thesis
using * k
by auto
qed
qed

lemma intersects-x-axis-intersects-y-axis [simp]:
shows intersects-x-axis (moebius-circline (moebius-rotation (pi/2)) H) ⟷ intersects-y-axis H
unfolding moebius-rotation-def moebius-similarity-def
by simp (transfer, transfer, auto simp add: mat-adj-def mat-cnj-def)

lemma intersects-y-axis-iff:
assumes is-poincare-line H
shows (∃ y ∈ unit-disc. y ∈ circline-set H ∩ circline-set y-axis) ⟷ intersects-y-axis H (is ?lhs ⟷ ?rhs)
proof-
let ?R = moebius-rotation (pi / 2)
let ?H' = moebius-circline ?R H
have 1: is-poincare-line ?H'
using assms
using unit-circle-fix-preserve-is-poincare-line[OF - assms, of ?R]
by simp

show ?thesis
proof
assume ?lhs

```

```

then obtain y where  $y \in \text{unit-disc}$   $y \in \text{circline-set } H \cap \text{circline-set } y\text{-axis}$ 
  by auto
hence moebius-pt ?R  $y \in \text{unit-disc} \wedge \text{moebius-pt } ?R y \in \text{circline-set } ?H' \cap \text{circline-set } x\text{-axis}$ 
  using rotation-pi-2-y-axis
  by (metis Int-iff circline-set-moebius-circline-E moebius-circline-comp-inv-left moebius-pt-comp-inv-left unit-disc-fix-discI
unit-disc-fix-rotation)
thus ?rhs
  using intersects-x-axis iff[OF 1]
  using intersects-x-axis-intersects-y-axis[of H]
  by auto
next
assume intersects-y-axis H
hence intersects-x-axis ?H'
  using intersects-x-axis-intersects-y-axis[of H]
  by simp
then obtain x where *:  $x \in \text{unit-disc} x \in \text{circline-set } ?H' \cap \text{circline-set } x\text{-axis}$ 
  using intersects-x-axis iff[OF 1]
  by auto
let ?y = moebius-pt (?R) x
have ?y  $\in \text{unit-disc} \wedge ?y \in \text{circline-set } H \cap \text{circline-set } y\text{-axis}$ 
  using * rotation-pi-2-y-axis[symmetric]
  by (metis Int-iff circline-set-moebius-circline-E moebius-pt-comp-inv-left moebius-rotation-uminus uminus-moebius-def
unit-disc-fix-discI unit-disc-fix-rotation)
thus ?lhs
  by auto
qed
qed

```

8.4 Intersection point of a Poincaré line with the x-axis in the unit disc

definition calc-x-axis-intersection-cvec :: complex \Rightarrow complex \Rightarrow complex-vec **where**

[simp]: calc-x-axis-intersection-cvec A B =
$$(\text{let } \text{discr} = (\text{Re } B)^2 - (\text{Re } A)^2 \text{ in } (-\text{Re}(B) + \text{sgn } (\text{Re } B) * \text{sqrt}(\text{discr}), A))$$

definition calc-x-axis-intersection-cmat-cvec :: complex-mat \Rightarrow complex-vec **where** [simp]:

calc-x-axis-intersection-cmat-cvec H =
$$(\text{let } (A, B, C, D) = H \text{ in }$$

$$\begin{cases} \text{if } A \neq 0 \text{ then } \text{calc-x-axis-intersection-cvec } A B \\ \text{else } (0, 1) \end{cases})$$
)

lift-definition calc-x-axis-intersection-clmat-hcoords :: circline-mat \Rightarrow complex-homo-coords **is** calc-x-axis-intersection-cmat-cvec
 by (auto split: if-split-asm)

lift-definition calc-x-axis-intersection :: circline \Rightarrow complex-homo **is** calc-x-axis-intersection-clmat-hcoords

proof transfer

fix H1 H2
 assume *: hermitean H1 \wedge H1 \neq mat-zero hermitean H2 \wedge H2 \neq mat-zero
 obtain A1 B1 C1 D1 A2 B2 C2 D2 **where** hh: H1 = (A1, B1, C1, D1) H2 = (A2, B2, C2, D2)
 by (cases H1, cases H2, auto)
 assume circline-eq-cmat H1 H2
 then obtain k **where** k: k $\neq 0$ H2 = cor k *_{sm} H1
 by auto

have calc-x-axis-intersection-cvec A1 B1 \approx_v calc-x-axis-intersection-cvec A2 B2
 using hh k
 apply simp
 apply (rule-tac x=cor k in exI)
 apply auto
 apply (simp add: sgn-mult power-mult-distrib)
 apply (subst right-diff-distrib[symmetric])
 apply (subst real-sqrt-mult)

```

by (simp add: real-sgn-eq right-diff-distrib)

thus calc-x-axis-intersection-cmat-cvec H1 ≈v
  calc-x-axis-intersection-cmat-cvec H2
using hh k
by (auto simp del: calc-x-axis-intersection-cvec-def)
qed

lemma calc-x-axis-intersection-in-unit-disc:
assumes is-poincare-line H intersects-x-axis H
shows calc-x-axis-intersection H ∈ unit-disc
proof (cases is-line H)
case True
thus ?thesis
using assms
unfolding unit-disc-def disc-def
by simp (transfer, transfer, auto simp add: vec-cnj-def)
next
case False
thus ?thesis
using assms
unfolding unit-disc-def disc-def
proof (simp, transfer, transfer)
fix H
assume hh: hermitean H ∧ H ≠ mat-zero
then obtain A B D where *: H = (A, B, cnj B, D) is-real A is-real D
  using hermitean-elems
  by (cases H) blast
assume is-poincare-line-cmat H
hence *: H = (A, B, cnj B, A) is-real A
  using *
  by auto

assume ¬ circline-A0-cmat H
hence A ≠ 0
  using *
  by simp

assume intersects-x-axis-cmat H
hence (Re B)2 > (Re A)2
  using * ⟨A ≠ 0⟩
  by (auto simp add: power2-eq-square complex.expand)

hence Re B ≠ 0
  by auto

have Re A ≠ 0
  using ⟨is-real A⟩ ⟨A ≠ 0⟩
  by (auto simp add: complex.expand)

have sqrt((Re B)2 - (Re A)2) < sqrt((Re B)2)
  using ⟨Re A ≠ 0⟩
  by (subst real-sqrt-less-iff) auto
also have ... = sgn (Re B) * (Re B)
  by (smt mult-minus-right nonzero-eq-divide-eq real-sgn-eq real-sqrt-abs)
finally
have 1: sqrt((Re B)2 - (Re A)2) < sgn (Re B) * (Re B)
.

have 2: (Re B)2 - (Re A)2 < sgn (Re B) * (Re B) * sqrt((Re B)2 - (Re A)2)
  using ⟨(Re B)2 > (Re A)22 - (Re A)2)]
  by simp

have 3: (Re B)2 - 2*sgn (Re B)*Re B*sqrt((Re B)2 - (Re A)2) + (Re B)2 - (Re A)2 < (Re A)2

```

```

using mult-strict-left-mono[OF 2, of 2]
by (simp add: field-simps)

have (sgn (Re B))2 = 1
  using ‹Re B ≠ 0›
  by (simp add: sgn-if)

hence (−Re B + sgn (Re B) * sqrt((Re B)2 − (Re A)2))2 < (Re A)2
  using ‹(Re B)2 > (Re A)2› 3
  by (simp add: power2-diff field-simps)

thus in-ocircline-cmat-cvec unit-circle-cmat (calc-x-axis-intersection-cmat-cvec H)
  using * ‹(Re B)2 > (Re A)2›
  by (auto simp add: vec-cnj-def power2-eq-square split: if-split-asm)
qed
qed

lemma calc-x-axis-intersection:
assumes is-poincare-line H and intersects-x-axis H
shows calc-x-axis-intersection H ∈ circline-set H ∩ circline-set x-axis
proof (cases is-line H)
  case True
  thus ?thesis
    using assms
    unfolding circline-set-def
    by simp (transfer, transfer, auto simp add: vec-cnj-def)
next
  case False
  thus ?thesis
    using assms
    unfolding circline-set-def
  proof (simp, transfer, transfer)
    fix H
    assume hh: hermitean H ∧ H ≠ mat-zero
    then obtain A B D where *: H = (A, B, cnj B, D) is-real A is-real D
      using hermitean-elems
      by (cases H) blast
    assume is-poincare-line-cmat H
    hence *: H = (A, B, cnj B, A) is-real A
      using *
      by auto
    assume ¬ circline-A0-cmat H
    hence A ≠ 0
      using *
      by auto

    assume intersects-x-axis-cmat H
    hence (Re B)2 > (Re A)2
      using * ‹A ≠ 0›
      by (auto simp add: power2-eq-square complex.expand)

    hence Re B ≠ 0
      by auto

    show on-circline-cmat-cvec H (calc-x-axis-intersection-cmat-cvec H) ∧
      on-circline-cmat-cvec x-axis-cmat (calc-x-axis-intersection-cmat-cvec H) (is ?P1 ∧ ?P2)
  proof
    show on-circline-cmat-cvec H (calc-x-axis-intersection-cmat-cvec H)
    proof (cases circline-A0-cmat H)
      case True
      thus ?thesis
        using * ‹is-poincare-line-cmat H› ‹intersects-x-axis-cmat H›
        by (simp add: vec-cnj-def)
    next
      case False

```

```

let ?x = calc-x-axis-intersection-cvec A B
let ?nom = fst ?x and ?den = snd ?x
have x: ?x = (?nom, ?den)
  by simp

hence on-circline-cmat-cvec H (calc-x-axis-intersection-cvec A B)
proof (subst *, subst x, subst on-circline-cmat-cvec-circline-equation)
  have (sgn(Re B))2 = 1
    using <Re B ≠ 0> sgn-pos zero-less-power2 by fastforce
  have (sqrt((Re B)2 - (Re A)2))2 = (Re B)2 - (Re A)2
    using <(Re B)2 > (Re A)2
    by simp

  have (-(Re B) + sgn(Re B)*sqrt((Re B)2 - (Re A)2))2 =
    (-(Re B))2 + (sgn(Re B)*sqrt((Re B)2 - (Re A)2))2 - 2*(Re B)*sgn(Re B)*sqrt((Re B)2 - (Re A)2)
    by (simp add: power2-diff)
  also have ... = (Re B)*(Re B) + (sgn(Re B)*sqrt((Re B)2 - (Re A)2))2 - 2*(Re B)*sgn(Re B)*sqrt((Re B)2
- (Re A)2)
    by (simp add: power2-eq-square)
  also have ... = (Re B)*(Re B) + (sgn(Re B))2*(sqrt((Re B)2 - (Re A)2))2 - 2*(Re B)*sgn(Re B)*sqrt((Re
B)2 - (Re A)2)
    by (simp add: power-mult-distrib)
  also have ... = (Re B)*(Re B) + (Re B)2 - (Re A)2 - 2*(Re B)*sgn(Re B)*sqrt((Re B)2 - (Re A)2)
    using <(sqrt((Re B)2 - (Re A)2))2 = (Re B)2 - (Re A)2> <(sgn(Re B))2 = 1>
    by simp
  finally have (-(Re B) + sgn(Re B)*sqrt((Re B)2 - (Re A)2))2 =
    (Re B)*(Re B) + (Re B)2 - (Re A)2 - 2*(Re B)*sgn(Re B)*sqrt((Re B)2 - (Re A)2)
    by simp

have is-real ?nom is-real ?den
  using <is-real A>
  by simp+
hence cnj (?nom) = ?nom cnj (?den) = ?den
  by (simp add: eq-cnj-iff-real)+
hence A*?nom*(cnj (?nom)) + B*?den*(cnj (?nom)) + (cnj B)*(cnj (?den))*?nom + A*?den*(cnj (?den))
  = A*?nom*?nom + B*?den*?nom + (cnj B)*?den*?nom + A*?den*?den
  by auto
also have ... = A*?nom*?nom + (B + (cnj B))*?den*?nom + A*?den*?den
  by (simp add: field-simps)
also have ... = A*?nom*?nom + 2*(Re B)*?den*?nom + A*?den*?den
  by (simp add: complex-add-cnj)
also have ... = A*?nom2 + 2*(Re B)*?den*?nom + A*?den*?den
  by (simp add: power2-eq-square)
also have ... = A*(-(Re B) + sgn(Re B)*sqrt((Re B)2 - (Re A)2))2
  + 2*(Re B)*A*(-(Re B) + sgn(Re B)*sqrt((Re B)2 - (Re A)2)) + A*A*A
  unfolding calc-x-axis-intersection-cvec-def
  by auto
also have ... = A*((Re B)*(Re B) + (Re B)2 - (Re A)2 - 2*(Re B)*sgn(Re B)*sqrt((Re B)2 - (Re A)2))
  + 2*(Re B)*A*(-(Re B) + sgn(Re B)*sqrt((Re B)2 - (Re A)2)) + A*A*A
  using <(-(Re B) + sgn(Re B)*sqrt((Re B)2 - (Re A)2))2 =
  (Re B)*(Re B) + (Re B)2 - (Re A)2 - 2*(Re B)*sgn(Re B)*sqrt((Re B)2 - (Re A)2)>
  by simp
also have ... = A*((Re B)*(Re B) + (Re B)2 - A2 - 2*(Re B)*sgn(Re B)*sqrt((Re B)2 - (Re A)2))
  + 2*(Re B)*A*(-(Re B) + sgn(Re B)*sqrt((Re B)2 - (Re A)2)) + A*A*A
  using <is-real A>
  by simp
also have ... = 0
  apply (simp add: field-simps)
  by (simp add: power2-eq-square)
finally have A*?nom*(cnj (?nom)) + B*?den*(cnj (?nom)) + (cnj B)*(cnj (?den))*?nom + A*?den*(cnj
(?den)) = 0
  by simp
thus circline-equation A B (cnj B) A ?nom ?den
  by simp
qed
thus ?thesis

```

```

using * <is-poincare-line-cmat H> <intersects-x-axis-cmat H>
  by (simp add: vec-cnj-def)
qed
next
show on-circline-cmat-cvec x-axis-cmat (calc-x-axis-intersection-cmat-cvec H)
  using * <is-poincare-line-cmat H> <intersects-x-axis-cmat H> <is-real A>
  using eq-cnj-iff-real[of A]
  by (simp add: vec-cnj-def)
qed
qed
qed

lemma unique-calc-x-axis-intersection:
assumes is-poincare-line H and H ≠ x-axis
assumes x ∈ unit-disc and x ∈ circline-set H ∩ circline-set x-axis
shows x = calc-x-axis-intersection H
proof-
have *: intersects-x-axis H
  using assms
  using intersects-x-axis-iff[OF assms(1)]
  by auto
show x = calc-x-axis-intersection H
  using calc-x-axis-intersection[OF assms(1) *]
  using calc-x-axis-intersection-in-unit-disc[OF assms(1) *]
  using assms
  using unique-is-poincare-line[of x calc-x-axis-intersection H H x-axis]
  by auto
qed

```

8.5 Check if an h-line intersects the positive part of the x-axis

```

definition intersects-x-axis-positive-cmat :: complex-mat ⇒ bool where
[simp]: intersects-x-axis-positive-cmat H = (let (A, B, C, D) = H in Re A ≠ 0 ∧ Re B / Re A < -1)

lift-definition intersects-x-axis-positive-clmat :: circline-mat ⇒ bool is intersects-x-axis-positive-cmat
done

lift-definition intersects-x-axis-positive :: circline ⇒ bool is intersects-x-axis-positive-clmat
proof (transfer)
fix H1 H2
assume hh: hermitean H1 ∧ H1 ≠ mat-zero and hermitean H2 ∧ H2 ≠ mat-zero
obtain A1 B1 C1 D1 A2 B2 C2 D2 where *: H1 = (A1, B1, C1, D1) H2 = (A2, B2, C2, D2)
  by (cases H1, cases H2, auto)
assume circline-eq-cmat H1 H2
then obtain k where k ≠ 0 ∧ H2 = cor k *sm H1
  by auto
thus intersects-x-axis-positive-cmat H1 = intersects-x-axis-positive-cmat H2
  using *
  by simp
qed

```

```

lemma intersects-x-axis-positive-mk-circline:
assumes is-real A and A ≠ 0 ∨ B ≠ 0
shows intersects-x-axis-positive (mk-circline A B (cnj B) A) ⟷ Re B / Re A < -1
proof-
let ?H = (A, B, (cnj B), A)
have hermitean ?H
  using <is-real A>
  unfolding hermitean-def mat-adj-def mat-cnj-def
  using eq-cnj-iff-real
  by auto
moreover
have ?H ≠ mat-zero
  using assms
  by auto
ultimately

```

```

show ?thesis
  by (transfer, transfer, auto simp add: Let-def)
qed

lemma intersects-x-axis-positive-intersects-x-axis [simp]:
  assumes intersects-x-axis-positive H
  shows intersects-x-axis H
proof-
  have  $\bigwedge a aa$ .  $\llbracket \operatorname{Re} a \neq 0; \operatorname{Re} aa / \operatorname{Re} a < -1; \neg (\operatorname{Re} a)^2 < (\operatorname{Re} aa)^2 \rrbracket \implies aa = 0 \wedge a = 0$ 
    by (smt less-divide-eq-1-pos one-less-power pos2 power2-minus power-divide zero-less-power2)
  thus ?thesis
    using assms
    apply transfer
    apply transfer
    apply (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
    done
qed

lemma add-less-abs-positive-iff:
  fixes a b :: real
  assumes abs b < abs a
  shows a + b > 0  $\longleftrightarrow$  a > 0
  using assms
  by auto

lemma calc-x-axis-intersection-positive-abs':
  fixes A B :: real
  assumes B2 > A2 and A ≠ 0
  shows abs (sgn(B) * sqrt(B2 - A2) / A) < abs(-B/A)
proof-
  from assms have B ≠ 0
    by auto

  have B2 - A2 < B2
    using ⟨A ≠ 0⟩
    by auto
  hence sqrt(B2 - A2) < abs B
    using real-sqrt-less-iff[of B2 - A2 B2]
    by simp
  thus ?thesis
    using assms ⟨B ≠ 0⟩
    by (simp add: abs-mult divide-strict-right-mono)
qed

lemma calc-intersect-x-axis-positive-lemma:
  assumes B2 > A2 and A ≠ 0
  shows (-B + sgn B * sqrt(B2 - A2)) / A > 0  $\longleftrightarrow$  -B/A > 1
proof-
  have (-B + sgn B * sqrt(B2 - A2)) / A = -B / A + (sgn B * sqrt(B2 - A2)) / A
    using assms
    by (simp add: field-simps)
  moreover
  have -B / A + (sgn B * sqrt(B2 - A2)) / A > 0  $\longleftrightarrow$  -B / A > 0
    using add-less-abs-positive-iff[OF calc-x-axis-intersection-positive-abs'[OF assms]]
    by simp
  moreover
  hence (B/A)2 > 1
    using assms
    by (simp add: power-divide)
  hence B/A > 1 ∨ B/A < -1
    by (smt one-power2 pos2 power2-minus power-0 power-strict-decreasing zero-power2)
  hence -B / A > 0  $\longleftrightarrow$  -B / A > 1
    by auto
  ultimately
  show ?thesis

```

```

using assms
by auto
qed

lemma intersects-x-axis-positive-iff':
assumes is-poincare-line H
shows intersects-x-axis-positive H  $\longleftrightarrow$ 
calc-x-axis-intersection H  $\in$  unit-disc  $\wedge$  calc-x-axis-intersection H  $\in$  circline-set H  $\cap$  positive-x-axis (is ?rhs  $\longleftrightarrow$ 
?rhs)
proof
let ?x = calc-x-axis-intersection H
assume ?lhs
hence ?x  $\in$  circline-set x-axis ?x  $\in$  circline-set H ?x  $\in$  unit-disc
using calc-x-axis-intersection-in-unit-disc[OF assms] calc-x-axis-intersection[OF assms]
by auto
moreover
have Re (to-complex ?x)  $>$  0
using <?lhs> assms
proof (transfer, transfer)
fix H
assume hh: hermitean H  $\wedge$  H  $\neq$  mat-zero
obtain A B C D where *: H = (A, B, C, D)
by (cases H, auto)
assume intersects-x-axis-positive-cmat H
hence **: Re B / Re A  $<$  - 1 Re A  $\neq$  0
using *
by auto
have (Re B)2  $>$  (Re A)2
using **
by (smt divide-less-eq-1-neg divide-minus-left less-divide-eq-1-pos real-sqrt-abs real-sqrt-less-iff right-inverse-eq)
have is-real A A  $\neq$  0
using hh hermitean-elems * <Re A  $\neq$  0> complex.expand[of A 0]
by auto
have (cmod B)2  $>$  (cmod A)2
using <(Re B)2 > (Re A)2> <is-real A>
by (smt cmod-power2 power2-less-0 zero-power2)
have ***: 0  $<$  (- Re B + sgn (Re B) * sqrt ((Re B)2 - (Re A)2)) / Re A
using calc-intersect-x-axis-positive-lemma[of Re A Re B] ** <(Re B)2 > (Re A)22 - (Re A)2)) - cor (Re B)) / A) = (sgn (Re B) * sqrt ((Re B)2
- (Re A)2) - Re B) / Re D
using <is-real A> <A = D>
by (metis (no-types, lifting) Re-complex-of-real complex-of-real-Re of-real-diff of-real-divide of-real-mult)
thus 0  $<$  Re (to-complex-cvec (calc-x-axis-intersection-cmat-cvec H))
using * hh *** <(cmod B)2 > (cmod A)2> <(Re B)2 > (Re A)2> <A  $\neq$  0> <A = D>
by simp
qed
ultimately
show ?rhs
unfolding positive-x-axis-def
by auto
next
let ?x = calc-x-axis-intersection H
assume ?rhs
hence Re (to-complex ?x)  $>$  0 ?x  $\neq \infty_h$  ?x  $\in$  circline-set x-axis ?x  $\in$  unit-disc ?x  $\in$  circline-set H
unfolding positive-x-axis-def
by auto
hence intersects-x-axis H
using intersects-x-axis-iff[OF assms]
by auto

```

```

thus ?lhs
  using ⟨Re (to-complex ?x) > 0⟩ assms
proof (transfer, transfer)
  fix H
  assume hh: hermitean H ∧ H ≠ mat-zero
  obtain A B C D where *: H = (A, B, C, D)
    by (cases H, auto)
  assume 0 < Re (to-complex-cvec (calc-x-axis-intersection-cmat-cvec H)) intersects-x-axis-cmat H is-poincare-line-cmat
H
  hence **: A ≠ 0 0 < Re ((cor (sgn (Re B)) * cor (sqrt ((Re B)2 - (Re A)2)) - cor (Re B)) / A) A = D is-real
A (Re B)2 > (Re A)2
  using * hh hermitean-elems
  by (auto split: if-split-asm)

have Re A ≠ 0
  using complex.expand[of A 0] ⟨A ≠ 0⟩ ⟨is-real A⟩
  by auto

have Re ((cor (sgn (Re B)) * cor (sqrt ((Re B)2 - (Re D)2)) - cor (Re B)) / D) = (sgn (Re B) * sqrt ((Re B)2
- (Re D)2) - Re B) / Re D
  using ⟨is-real A⟩ ⟨A = D⟩
  by (metis (no-types, lifting) Re-complex-of-real complex-of-real-Re of-real-diff of-real-divide of-real-mult)

thus intersects-x-axis-positive-cmat H
  using * ** ⟨Re A ≠ 0⟩
  using calc-intersect-x-axis-positive-lemma[of Re A Re B]
  by simp
qed
qed

lemma intersects-x-axis-positive-iff:
assumes is-poincare-line H and H ≠ x-axis
shows intersects-x-axis-positive H ↔
  (exists x. x ∈ unit-disc ∧ x ∈ circline-set H ∩ positive-x-axis) (is ?lhs ↔ ?rhs)
proof
  assume ?lhs
  thus ?rhs
    using intersects-x-axis-positive-iff'[OF assms(1)]
    by auto
next
  assume ?rhs
  then obtain x where x ∈ unit-disc x ∈ circline-set H ∩ positive-x-axis
    by auto
  thus ?lhs
    using unique-calc-x-axis-intersection[OF assms, of x]
    using intersects-x-axis-positive-iff'[OF assms(1)]
    unfolding positive-x-axis-def
    by auto
qed

```

8.6 Check if an h-line intersects the positive part of the y-axis

```

definition intersects-y-axis-positive-cmat :: complex-mat ⇒ bool where
[simp]: intersects-y-axis-positive-cmat H = (let (A, B, C, D) = H in Re A ≠ 0 ∧ Im B / Re A < -1)

```

```

lift-definition intersects-y-axis-positive-clmat :: circline-mat ⇒ bool is intersects-y-axis-positive-cmat
done

```

```

lift-definition intersects-y-axis-positive :: circline ⇒ bool is intersects-y-axis-positive-clmat
proof (transfer)
  fix H1 H2
  assume hh: hermitean H1 ∧ H1 ≠ mat-zero and hermitean H2 ∧ H2 ≠ mat-zero
  obtain A1 B1 C1 D1 A2 B2 C2 D2 where *: H1 = (A1, B1, C1, D1) H2 = (A2, B2, C2, D2)
    by (cases H1, cases H2, auto)
  assume circline-eq-cmat H1 H2
  then obtain k where k ≠ 0 ∧ H2 = cor k *sm H1

```

```

by auto
thus intersects-y-axis-positive-cmat H1 = intersects-y-axis-positive-cmat H2
  using *
  by simp
qed

lemma intersects-x-axis-positive-intersects-y-axis-positive [simp]:
  shows intersects-x-axis-positive (moebius-circline (moebius-rotation (-pi/2)) H)  $\longleftrightarrow$  intersects-y-axis-positive H
  using hermitean-elems
  unfolding moebius-rotation-def moebius-similarity-def
  by simp (transfer, transfer, auto simp add: mat-adj-def mat-cnj-def)

lemma intersects-y-axis-positive-iff:
  assumes is-poincare-line H H  $\neq$  y-axis
  shows ( $\exists$  y  $\in$  unit-disc. y  $\in$  circline-set H  $\cap$  positive-y-axis)  $\longleftrightarrow$  intersects-y-axis-positive H (is ?lhs  $\longleftrightarrow$  ?rhs)
proof-
  let ?R = moebius-rotation (-pi / 2)
  let ?H' = moebius-circline ?R H
  have 1: is-poincare-line ?H'
    using assms
    using unit-circle-fix-preserve-is-poincare-line[OF - assms(1), of ?R]
    by simp

  have 2: moebius-circline ?R H  $\neq$  x-axis
  proof (rule ccontr)
    assume  $\neg$  ?thesis
    hence H = moebius-circline (moebius-rotation (pi/2)) x-axis
      using moebius-circline-comp-inv-left[of ?R H]
      by auto
    thus False
      using  $\neg$  H  $\neq$  y-axis
      by auto
  qed

  show ?thesis
  proof
    assume ?lhs
    then obtain y where y  $\in$  unit-disc y  $\in$  circline-set H  $\cap$  positive-y-axis
      by auto
    hence moebius-pt ?R y  $\in$  unit-disc moebius-pt ?R y  $\in$  circline-set ?H'  $\cap$  positive-x-axis
      using rotation-minus-pi-2-positive-y-axis
      by auto
    thus ?rhs
      using intersects-x-axis-positive-iff[OF 1 2]
      using intersects-x-axis-positive-intersects-y-axis-positive[of H]
      by auto
  next
    assume intersects-y-axis-positive H
    hence intersects-x-axis-positive ?H'
      using intersects-x-axis-positive-intersects-y-axis-positive[of H]
      by simp
    then obtain x where *: x  $\in$  unit-disc x  $\in$  circline-set ?H'  $\cap$  positive-x-axis
      using intersects-x-axis-positive-iff[OF 1 2]
      by auto
    let ?y = moebius-pt (?R) x
    have ?y  $\in$  unit-disc  $\wedge$  ?y  $\in$  circline-set H  $\cap$  positive-y-axis
      using * rotation-minus-pi-2-positive-y-axis[symmetric]
      by (metis Int-iff circline-set-moebius-circline-E image-eqI moebius-pt-comp-inv-image-left moebius-rotation-uminus
        uminus-moebius-def unit-disc-fix-discI unit-disc-fix-rotation)
    thus ?lhs
      by auto
  qed
qed

```

8.7 Position of the intersection point in the unit disc

Check if the intersection point of one h-line with the x-axis is located more outward the edge of the disc than the intersection point of another h-line.

```

definition outward-cmat :: complex-mat  $\Rightarrow$  complex-mat  $\Rightarrow$  bool where
  [simp]: outward-cmat H1 H2 = (let (A1, B1, C1, D1) = H1; (A2, B2, C2, D2) = H2
    in  $-Re\ B1/Re\ A1 \leq -Re\ B2/Re\ A2$ )
lift-definition outward-clmat :: circline-mat  $\Rightarrow$  circline-mat  $\Rightarrow$  bool is outward-cmat
  done
lift-definition outward :: circline  $\Rightarrow$  circline  $\Rightarrow$  bool is outward-clmat
  apply transfer
  apply simp
  apply (case-tac circline-mat1, case-tac circline-mat2, case-tac circline-mat3, case-tac circline-mat4)
  apply simp
  apply (erule-tac exE)+
  apply (erule-tac conjE)+
  apply simp
  done

lemma outward-mk-circline:
  assumes is-real A1 and is-real A2 and A1  $\neq 0 \vee B1 \neq 0$  and A2  $\neq 0 \vee B2 \neq 0$ 
  shows outward (mk-circline A1 B1 (cnj B1) A1) (mk-circline A2 B2 (cnj B2) A2)  $\longleftrightarrow -Re\ B1 / Re\ A1 \leq -Re\ B2 / Re\ A2$ 
proof-
  let ?H1 = (A1, B1, (cnj B1), A1)
  let ?H2 = (A2, B2, (cnj B2), A2)
  have hermitean ?H1 hermitean ?H2
    using <is-real A1> <is-real A2>
    unfolding hermitean-def mat-adj-def mat-cnj-def
    using eq-cnj-iff-real
    by auto
  moreover
  have ?H1  $\neq$  mat-zero ?H2  $\neq$  mat-zero
    using assms
    by auto
  ultimately
  show ?thesis
    by (transfer, transfer, auto simp add: Let-def)
qed

lemma calc-x-axis-intersection-fun-mono:
  fixes x1 x2 :: real
  assumes x1  $> 1$  and x2  $> x1$ 
  shows x1 - sqrt(x12 - 1)  $>$  x2 - sqrt(x22 - 1)
  using assms
proof-
  have *: sqrt(x12 - 1) + sqrt(x22 - 1)  $>$  0
    using assms
    by (smt one-less-power pos2 real-sqrt-gt-zero)

  have sqrt(x12 - 1)  $<$  x1
    using real-sqrt-less-iff[of x12 - 1 x12] <x1 > 1>
    by auto
  moreover
  have sqrt(x22 - 1)  $<$  x2
    using real-sqrt-less-iff[of x22 - 1 x22] <x1 > 1> <x2 > x1>
    by auto
  ultimately
  have sqrt(x12 - 1) + sqrt(x22 - 1)  $<$  x1 + x2
    by simp
  hence (x1 + x2) / (sqrt(x12 - 1) + sqrt(x22 - 1))  $>$  1
    using *
    using less-divide-eq-1-pos[of sqrt(x12 - 1) + sqrt(x22 - 1) x1 + x2]
    by simp
  hence (x22 - x12) / (sqrt(x12 - 1) + sqrt(x22 - 1))  $>$  x2 - x1
    using <x2 > x1>

```

```

using mult-less-cancel-left-pos[of  $x2 - x1$  1  $(x2 + x1) / (sqrt(x1^2 - 1) + sqrt(x2^2 - 1))$ ]
by (simp add: power2-eq-square field-simps)
moreover
have  $(x2^2 - x1^2) = (sqrt(x1^2 - 1) + sqrt(x2^2 - 1)) * ((sqrt(x2^2 - 1) - sqrt(x1^2 - 1)))$ 
  using ⟨ $x1 > 1$ ⟩ ⟨ $x2 > x1$ ⟩
  by (simp add: field-simps)
ultimately
have  $sqrt(x2^2 - 1) - sqrt(x1^2 - 1) > x2 - x1$ 
  using *
  by simp
thus ?thesis
  by simp
qed

lemma calc-x-axis-intersection-mono:
fixes a1 b1 a2 b2 :: real
assumes  $-b1/a1 > 1$  and  $a1 \neq 0$  and  $-b2/a2 \geq -b1/a1$  and  $a2 \neq 0$ 
shows  $(-b1 + sgn b1 * sqrt(b1^2 - a1^2)) / a1 \geq (-b2 + sgn b2 * sqrt(b2^2 - a2^2)) / a2$  (is ?lhs ≥ ?rhs)
proof-
  have ?lhs =  $-b1/a1 - sqrt((-b1/a1)^2 - 1)$ 
  proof (cases b1 > 0)
    case True
    hence a1 < 0
      using assms
      by (smt divide-neg-pos)
    thus ?thesis
      using ⟨ $b1 > 0$ ⟩ ⟨ $a1 < 0$ ⟩
      by (simp add: real-sqrt-divide field-simps)
  next
    case False
    hence b1 < 0
      using assms
      by (cases b1 = 0) auto
    hence a1 > 0
      using assms
      by (smt divide-pos-neg)
    thus ?thesis
      using ⟨ $b1 < 0$ ⟩ ⟨ $a1 > 0$ ⟩
      by (simp add: real-sqrt-divide field-simps)
  qed

  moreover
  have ?rhs =  $-b2/a2 - sqrt((-b2/a2)^2 - 1)$ 
  proof (cases b2 > 0)
    case True
    hence a2 < 0
      using assms
      by (smt divide-neg-pos)
    thus ?thesis
      using ⟨ $b2 > 0$ ⟩ ⟨ $a2 < 0$ ⟩
      by (simp add: real-sqrt-divide field-simps)
  next
    case False
    hence b2 < 0
      using assms
      by (cases b2 = 0) auto
    hence a2 > 0
      using assms
      by (smt divide-pos-neg)
    thus ?thesis
      using ⟨ $b2 < 0$ ⟩ ⟨ $a2 > 0$ ⟩
      by (simp add: real-sqrt-divide field-simps)
  qed

ultimately

```

```

show ?thesis
  using calc-x-axis-intersection-fun-mono[of -b1/a1 -b2/a2]
  using assms
  by (cases -b1/a1=-b2/a2, auto)
qed

lemma outward:
assumes is-poincare-line H1 and is-poincare-line H2
assumes intersects-x-axis-positive H1 and intersects-x-axis-positive H2
assumes outward H1 H2
shows Re (to-complex (calc-x-axis-intersection H1)) ≥ Re (to-complex (calc-x-axis-intersection H2))
proof-
  have intersects-x-axis H1 intersects-x-axis H2
    using assms
    by auto
  thus ?thesis
    using assms
  proof (transfer, transfer)
    fix H1 H2
    assume hh: hermitean H1 ∧ H1 ≠ mat-zero hermitean H2 ∧ H2 ≠ mat-zero
    obtain A1 B1 C1 D1 A2 B2 C2 D2 where *: H1 = (A1, B1, C1, D1) H2 = (A2, B2, C2, D2)
      by (cases H1, cases H2, auto)
    have is-real A1 is-real A2
      using hermitean-elems * hh
      by auto
    assume 1: intersects-x-axis-positive-cmat H1 intersects-x-axis-positive-cmat H2
    assume 2: intersects-x-axis-cmat H1 intersects-x-axis-cmat H2
    assume 3: is-poincare-line-cmat H1 is-poincare-line-cmat H2
    assume 4: outward-cmat H1 H2
    have A1 ≠ 0 A2 ≠ 0
      using * ⟨is-real A1⟩ ⟨is-real A2⟩ 1 complex.expand[of A1 0] complex.expand[of A2 0]
      by auto
    hence (sgn (Re B2) * sqrt ((Re B2)2 - (Re A2)2) - Re B2) / Re A2
      ≤ (sgn (Re B1) * sqrt ((Re B1)2 - (Re A1)2) - Re B1) / Re A1
      using calc-x-axis-intersection-mono[of Re B1 Re A1 Re B2 Re A2]
      using 1 4 *
      by simp
    moreover
    have (sgn (Re B2) * sqrt ((Re B2)2 - (Re A2)2) - Re B2) / Re A2 =
      Re ((cor (sgn (Re B2)) * cor (sqrt ((Re B2)2 - (Re A2)2)) - cor (Re B2)) / A2)
      using ⟨is-real A2⟩ ⟨A2 ≠ 0⟩
      by (simp add: Re-divide-real)
    moreover
    have (sgn (Re B1) * sqrt ((Re B1)2 - (Re A1)2) - Re B1) / Re A1 =
      Re ((cor (sgn (Re B1)) * cor (sqrt ((Re B1)2 - (Re A1)2)) - cor (Re B1)) / A1)
      using ⟨is-real A1⟩ ⟨A1 ≠ 0⟩
      by (simp add: Re-divide-real)
    ultimately
    show Re (to-complex-cvec (calc-x-axis-intersection-cmat-cvec H2))
      ≤ Re (to-complex-cvec (calc-x-axis-intersection-cmat-cvec H1))
      using 2 3 ⟨A1 ≠ 0⟩ ⟨A2 ≠ 0⟩ * ⟨is-real A1⟩ ⟨is-real A2⟩
      by (simp del: is-poincare-line-cmat-def intersects-x-axis-cmat-def)
qed
qed

```

8.8 Ideal points and x-axis intersection

```

lemma ideal-points-intersects-x-axis:
assumes is-poincare-line H and ideal-points H = {i1, i2} and H ≠ x-axis
shows intersects-x-axis H ← Im (to-complex i1) * Im (to-complex i2) < 0
using assms
proof-
  have i1 ≠ i2
  using assms(1) assms(2) ex-poincare-line-points ideal-points-different(1)
  by blast

```

```

have calc-ideal-points H = {i1, i2}
  using assms
  using ideal-points-unique
  by auto

have ∀ i1 ∈ calc-ideal-points H.
  ∀ i2 ∈ calc-ideal-points H.
    is-poincare-line H ∧ H ≠ x-axis ∧ i1 ≠ i2 ⟶ (Im (to-complex i1) * Im (to-complex i2) < 0 ⟷
intersects-x-axis H)
proof (transfer, transfer, (rule ballI)+, rule impI, (erule conjE)+, case-tac H, case-tac i1, case-tac i2)
fix i11 i12 i21 i22 A B C D H i1 i2
assume H: H = (A, B, C, D) hermitean H H ≠ mat-zero
assume line: is-poincare-line-cmat H
assume i1: i1 = (i11, i12) i1 ∈ calc-ideal-points-cmat-cvec H
assume i2: i2 = (i21, i22) i2 ∈ calc-ideal-points-cmat-cvec H
assume different: ¬ i1 ≈v i2
assume not-x-axis: ¬ circline-eq-cmat H x-axis-cmat

have is-real A is-real D C = cnj B
  using H hermitean-elems
  by auto
have (cmod A)2 < (cmod B)2 A = D
  using line H
  by auto

let ?discr = sqrt ((cmod B)2 - (Re D)2)
let ?den = (cmod B)2
let ?i1 = B * (- D - i * ?discr)
let ?i2 = B * (- D + i * ?discr)

have i11 = ?i1 ∨ i11 = ?i2 i12 = ?den
  i21 = ?i1 ∨ i21 = ?i2 i22 = ?den
  using i1 i2 H line
  by (auto split: if-split-asm)
hence i: i11 = ?i1 ∧ i21 = ?i2 ∨ i11 = ?i2 ∧ i21 = ?i1
  using ⊢ i1 ≈v i2 ⊢ i1 i2
  by auto

have Im (i11 / i12) * Im (i21 / i22) = Im (?i1 / ?den) * Im (?i2 / ?den)
  using i ⟨i12 = ?den⟩ ⟨i22 = ?den⟩
  by auto
also have ... = Im (?i1) * Im (?i2) / ?den2
  by simp
also have ... = (Im B * (Im B * (Re D * Re D)) - Re B * (Re B * ((cmod B)2 - (Re D)2))) / cmod B ^ 4
  using ⟨(cmod B)2 > (cmod A)2 ⟩ ⟨A = D⟩
  using ⟨is-real D⟩ cmod-eq-Re[of A]
  by (auto simp add: field-simps)
also have ... = ((Im B)2 * (Re D)2 - (Re B)2 * ((Re B)2 + (Im B)2 - (Re D)2)) / cmod B ^ 4
proof-
  have cmod B * cmod B = Re B * Re B + Im B * Im B
    by (metis cmod-power2 power2-eq-square)
  thus ?thesis
    by (simp add: power2-eq-square)
qed
also have ... = (((Re D)2 - (Re B)2) * ((Re B)2 + (Im B)2)) / cmod B ^ 4
  by (simp add: power2-eq-square field-simps)
finally have Im-product: Im (i11 / i12) * Im (i21 / i22) = ((Re D)2 - (Re B)2) * ((Re B)2 + (Im B)2) / cmod
B ^ 4
.

show Im (to-complex-cvec i1) * Im (to-complex-cvec i2) < 0 ⟷ intersects-x-axis-cmat H
proof safe
  assume opposite: Im (to-complex-cvec i1) * Im (to-complex-cvec i2) < 0
  show intersects-x-axis-cmat H
  proof-

```

```

have ((Re D)2 - (Re B)2) * ((Re B)2 + (Im B)2) / cmod B ^ 4 < 0
  using Im-product opposite i1 i2
  by simp
hence ((Re D)2 - (Re B)2) * ((Re B)2 + (Im B)2) < 0
  by (simp add: divide-less-0-iff)
hence (Re D)2 < (Re B)2
  by (simp add: mult-less-0-iff not-sum-power2-lt-zero)
thus ?thesis
  using H ‹A = D› ‹is-real D›
  by auto
qed
next
have *: (∀ k. k * Im B = 1 → k = 0) → Im B = 0
  apply (safe, erule-tac x=1 / Im B in allE)
  using divide-cancel-left by fastforce
assume intersects-x-axis-cmat H
hence Re D = 0 ∨ (Re D)2 < (Re B)2
  using H ‹A = D›
  by auto
hence (Re D)2 < (Re B)2
  using ‹is-real D› line H ‹C = cnj B›
  using not-x-axis *
  by (auto simp add: complex-eq-iff)
hence ((Re D)2 - (Re B)2) * ((Re B)2 + (Im B)2) < 0
by (metis add-cancel-left-left diff-less-eq mult-eq-0-iff mult-less-0-iff power2-eq-square power2-less-0 sum-squares-gt-zero-iff)
thus Im (to-complex-cvec i1) * Im (to-complex-cvec i2) < 0
  using Im-product i1 i2
  using divide-eq-0-iff divide-less-0-iff prod.simps(2) to-complex-cvec-def zero-complex.simps(1) zero-less-norm-iff
  by fastforce
qed
qed
thus ?thesis
  using assms ‹calc-ideal-points H = {i1, i2}› ‹i1 ≠ i2›
  by auto
qed

end
theory Poincare-Perpendicular
imports Poincare-Lines-Axis-Intersections
begin

```

9 H-perpendicular h-lines in the Poincaré model

```

definition perpendicular-to-x-axis-cmat :: complex-mat ⇒ bool where
[simp]: perpendicular-to-x-axis-cmat H ←→ (let (A, B, C, D) = H in is-real B)

lift-definition perpendicular-to-x-axis-clmat :: circline-mat ⇒ bool is perpendicular-to-x-axis-cmat
done

lift-definition perpendicular-to-x-axis :: circline ⇒ bool is perpendicular-to-x-axis-clmat
by transfer auto

lemma perpendicular-to-x-axis:
assumes is-poincare-line H
shows perpendicular-to-x-axis H ←→ perpendicular x-axis H
using assms
 unfolding perpendicular-def
proof (transfer, transfer)
fix H
assume hh: hermitean H ∧ H ≠ mat-zero is-poincare-line-cmat H
obtain A B C D where *: H = (A, B, C, D)
  by (cases H, auto)
hence is-real A (cmod B)2 > (cmod A)2 H = (A, B, cnj B, A)
  using hermitean-elems[of A B C D] hh
  by auto

```

```

thus perpendicular-to-x-axis-cmat H =
  (cos-angle-cmat (of-circline-cmat x-axis-cmat) (of-circline-cmat H) = 0)
  using cmod-square[of B] cmod-square[of A]
  by simp
qed

lemma perpendicular-to-x-axis-y-axis:
assumes perpendicular-to-x-axis (poincare-line 0_h (of-complex z)) z ≠ 0
shows is-imag z
using assms
by (transfer, transfer, simp)

lemma wlog-perpendicular-axes:
assumes in-disc: u ∈ unit-disc v ∈ unit-disc z ∈ unit-disc
assumes perpendicular: is-poincare-line H1 is-poincare-line H2 perpendicular H1 H2
assumes z ∈ circline-set H1 ∩ circline-set H2 u ∈ circline-set H1 v ∈ circline-set H2
assumes axes: ∀ x y. [|is-real x; 0 ≤ Re x; Re x < 1; is-imag y; 0 ≤ Im y; Im y < 1|] ⇒ P 0_h (of-complex x) (of-complex y)
assumes moebius: ∀ M u v w. [|unit-disc-fix M; u ∈ unit-disc; v ∈ unit-disc; w ∈ unit-disc; P (moebius-pt M u) (moebius-pt M v) (moebius-pt M w)|] ⇒ P u v w
assumes conjugate: ∀ u v w. [|u ∈ unit-disc; v ∈ unit-disc; w ∈ unit-disc; P (conjugate u) (conjugate v) (conjugate w)|] ⇒ P u v w
shows P z u v
proof-
  have ∀ v H1 H2. is-poincare-line H1 ∧ is-poincare-line H2 ∧ perpendicular H1 H2 ∧
    z ∈ circline-set H1 ∩ circline-set H2 ∧ u ∈ circline-set H1 ∧ v ∈ circline-set H2 ∧ v ∈ unit-disc → P
    z u v (is ?P z u)
  proof (rule wlog-x-axis[where P=?P])
    fix x
    assume x: is-real x Re x ≥ 0 Re x < 1
    have of-complex x ∈ unit-disc
      using x
      by (simp add: cmod-eq-Re)

    show ?P 0_h (of-complex x)
    proof safe
      fix v H1 H2
      assume v ∈ unit-disc
      then obtain y where y: v = of-complex y
        using inf-or-of-complex[of v]
        by auto

      assume 1: is-poincare-line H1 is-poincare-line H2 perpendicular H1 H2
      assume 2: 0_h ∈ circline-set H1 0_h ∈ circline-set H2 of-complex x ∈ circline-set H1 v ∈ circline-set H2

      show P 0_h (of-complex x) v
      proof (cases of-complex x = 0_h)
        case True
        show P 0_h (of-complex x) v
        proof (cases v = 0_h)
          case True
          thus ?thesis
            using ⟨of-complex x = 0_h⟩
            using axes[of 0 0]
            by simp
        next
        case False
        show ?thesis
        proof (rule wlog-rotation-to-positive-y-axis)
          show v ∈ unit-disc v ≠ 0_h
            by fact+
        next
        fix y
        assume is-imag y 0 < Im y Im y < 1
        thus P 0_h (of-complex x) (of-complex y)
      qed
    qed
  qed
qed

```

```

using x axes[of x y]
by simp
next
fix φ u
assume u ∈ unit-disc u ≠ 0h
P 0h (of-complex x) (moebius-pt (moebius-rotation φ) u)
thus P 0h (of-complex x) u
using <of-complex x = 0h>
using moebius[of moebius-rotation φ 0h 0h u]
by simp
qed
qed
next
case False
hence *: poincare-line 0h (of-complex x) = x-axis
using x poincare-line-0-real-is-x-axis[of of-complex x]
unfolding circline-set-x-axis
by auto
hence H1 = x-axis
using unique-poincare-line[of 0h of-complex x H1] 1 2
using <of-complex x ∈ unit-disc> False
by simp
have is-img y
proof (cases y = 0)
case True
thus ?thesis
by simp
next
case False
hence 0h ≠ of-complex y
using of-complex-zero-iff[of y]
by metis
hence H2 = poincare-line 0h (of-complex y)
using 1 2 <v ∈ unit-disc>
using unique-poincare-line[of 0h of-complex y H2] y
by simp
thus ?thesis
using 1 <H1 = x-axis>
using perpendicular-to-x-axis-y-axis[of y] False
using perpendicular-to-x-axis[of H2]
by simp
qed
show P 0h (of-complex x) v
proof (cases Im y ≥ 0)
case True
thus ?thesis
using axes[of x y] x y <is-img y> <v ∈ unit-disc>
by (simp add: cmod-eq-Im)
next
case False
show ?thesis
proof (rule conjugate)
have Im (conj y) < 1
using <v ∈ unit-disc> y <is-img y> eq-minus-cnj-iff-img[of y]
by (simp add: cmod-eq-Im)
thus P (conjugate 0h) (conjugate (of-complex x)) (conjugate v)
using <is-real x> eq-cnj-iff-real[of x] y <is-img y>
using axes[OF x, of conj y] False
by simp
show 0h ∈ unit-disc of-complex x ∈ unit-disc v ∈ unit-disc
by (simp, fact+)
qed
qed
qed
next

```

```

show  $z \in \text{unit-disc}$   $u \in \text{unit-disc}$ 
  by fact+
next
  fix  $M u v$ 
  assume *:  $\text{unit-disc-fix } M u \in \text{unit-disc}$   $v \in \text{unit-disc}$ 
  assume **:  $?P (\text{moebius-pt } M u) (\text{moebius-pt } M v)$ 
  show  $?P u v$ 
  proof safe
    fix  $w H1 H2$ 
    assume ***:  $\text{is-poincare-line } H1 \text{ is-poincare-line } H2 \text{ perpendicular } H1 H2$ 
       $u \in \text{circline-set } H1$   $u \in \text{circline-set } H2$ 
       $v \in \text{circline-set } H1$   $w \in \text{circline-set } H2$   $w \in \text{unit-disc}$ 
    thus  $P u v w$ 
      using moebius[of  $M u v w$ ] *
      using **[rule-format, of moebius-circline  $M H1$  moebius-circline  $M H2$  moebius-pt  $M w$ ]
      by simp
    qed
  qed
  thus ?thesis
    using assms
    by blast
  qed

lemma wlog-perpendicular-foot:
assumes in-disc:  $u \in \text{unit-disc}$   $v \in \text{unit-disc}$   $w \in \text{unit-disc}$   $z \in \text{unit-disc}$ 
assumes perpendicular:  $u \neq v$   $\text{is-poincare-line } H \text{ perpendicular } (\text{poincare-line } u v) H$ 
assumes z in circline-set:  $z \in \text{circline-set } (\text{poincare-line } u v) \cap \text{circline-set } H$   $w \in \text{circline-set } H$ 
assumes axes:  $\bigwedge u v w. [\text{is-real } u; 0 < \text{Re } u; \text{Re } u < 1; \text{is-real } v; -1 < \text{Re } v; \text{Re } v < 1; \text{Re } u \neq \text{Re } v; \text{is-imag } w; 0 \leq \text{Im } w; \text{Im } w < 1] \implies P 0_h (\text{of-complex } u) (\text{of-complex } v) (\text{of-complex } w)$ 
assumes moebius:  $\bigwedge M z u v w. [\text{unit-disc-fix } M; u \in \text{unit-disc}; v \in \text{unit-disc}; w \in \text{unit-disc}; z \in \text{unit-disc}; P (\text{moebius-pt } M z) (\text{moebius-pt } M u) (\text{moebius-pt } M v) (\text{moebius-pt } M w)] \implies P z u v w$ 
assumes conjugate:  $\bigwedge z u v w. [u \in \text{unit-disc}; v \in \text{unit-disc}; w \in \text{unit-disc}; P (\text{conjugate } z) (\text{conjugate } u) (\text{conjugate } v) (\text{conjugate } w)] \implies P z u v w$ 
assumes perm:  $P z v u w \implies P z u v w$ 
shows  $P z u v w$ 
proof-
  obtain  $m n$  where mn:  $m = u \vee m = v \ n = u \vee n = v \ m \neq n \ m \neq z$ 
    using < $u \neq v$ >
    by auto

  have  $n \in \text{circline-set } (\text{poincare-line } z m)$ 
    using < $z \in \text{circline-set } (\text{poincare-line } u v) \cap \text{circline-set } H$ >
    using mn
    using unique-poincare-line[of  $z m$  poincare-line  $u v$ , symmetric] in-disc
    by auto

  have  $\forall n. n \in \text{unit-disc} \wedge m \neq n \wedge n \in \text{circline-set } (\text{poincare-line } z m) \wedge m \neq z \longrightarrow P z m n w$  (is ?Q  $z m w$ )
  proof (rule wlog-perpendicular-axes[where  $P=?Q$ ])
    show is-poincare-line (poincare-line  $u v$ )
      using < $u \neq v$ >
      by auto
  next
    show is-poincare-line  $H$ 
      by fact
  next
    show  $m \in \text{unit-disc}$   $m \in \text{circline-set } (\text{poincare-line } u v)$ 
      using mn in-disc
      by auto
  next
    show  $w \in \text{unit-disc}$   $z \in \text{unit-disc}$ 
      by fact+
  next
    show  $z \in \text{circline-set } (\text{poincare-line } u v) \cap \text{circline-set } H$ 
      by fact
  next
    show perpendicular (poincare-line  $u v$ )  $H$ 

```

```

    by fact
next
  show  $w \in \text{circline-set } H$ 
    by fact
next
  fix  $x y$ 
  assume  $xy: \text{is-real } x \leq \text{Re } x \text{ Re } x < 1 \text{ is-imag } y \leq \text{Im } y \text{ Im } y < 1$ 
  show  $?Q 0_h (\text{of-complex } x) (\text{of-complex } y)$ 
proof safe
  fix  $n$ 
  assume  $n \in \text{unit-disc} \text{ of-complex } x \neq n$ 
  assume  $n \in \text{circline-set} (\text{poincare-line } 0_h (\text{of-complex } x)) \text{ of-complex } x \neq 0_h$ 
  hence  $n \in \text{circline-set } x\text{-axis}$ 
    using  $\text{poincare-line-0-real-is-x-axis}[\text{of of-complex } x] xy$ 
    by (auto simp add: circline-set-x-axis)
  then obtain  $n'$  where  $n': n = \text{of-complex } n'$ 
    using  $\text{inf-or-of-complex}[\text{of } n] \langle n \in \text{unit-disc} \rangle$ 
    by auto
  hence  $\text{is-real } n'$ 
    using  $\langle n \in \text{circline-set } x\text{-axis} \rangle$ 
    using  $\text{of-complex-inj}$ 
    unfolding  $\text{circline-set-x-axis}$ 
    by auto
  hence  $-1 < \text{Re } n' \text{ Re } n' < 1$ 
    using  $\langle n \in \text{unit-disc} \rangle n'$ 
    by (auto simp add: cmod-eq-Re)

  have  $\text{Re } n' \neq \text{Re } x$ 
    using  $\text{complex.expand}[\text{of } n' x] \langle \text{is-real } n' \rangle \langle \text{is-real } x \rangle \langle \text{of-complex } x \neq n' \rangle n'$ 
    by auto

  have  $\text{Re } x > 0$ 
    using  $xy \langle \text{of-complex } x \neq 0_h \rangle$ 
    by (cases  $\text{Re } x = 0$ , auto simp add: complex.expand)

  show  $P 0_h (\text{of-complex } x) n (\text{of-complex } y)$ 
    using  $\text{axes}[\text{of } x n' y] xy n' \langle \text{Re } x > 0 \rangle \langle \text{is-real } n' \rangle \langle -1 < \text{Re } n' \rangle \langle \text{Re } n' < 1 \rangle \langle \text{Re } n' \neq \text{Re } x \rangle$ 
    by simp
qed
next
  fix  $M u v w$ 
  assume 1:  $\text{unit-disc-fix } M u \in \text{unit-disc } v \in \text{unit-disc } w \in \text{unit-disc}$ 
  assume 2:  $?Q (\text{moebius-pt } M u) (\text{moebius-pt } M v) (\text{moebius-pt } M w)$ 
  show  $?Q u v w$ 
proof safe
  fix  $n$ 
  assume  $n \in \text{unit-disc } v \neq n n \in \text{circline-set} (\text{poincare-line } u v) v \neq u$ 
  thus  $P u v n w$ 
    using  $\text{moebius}[\text{of } M v n w u] 1 2[\text{rule-format}, \text{ of moebius-pt } M n]$ 
    by fastforce
qed
next
  fix  $u v w$ 
  assume 1:  $u \in \text{unit-disc } v \in \text{unit-disc } w \in \text{unit-disc}$ 
  assume 2:  $?Q (\text{conjugate } u) (\text{conjugate } v) (\text{conjugate } w)$ 
  show  $?Q u v w$ 
proof safe
  fix  $n$ 
  assume  $n \in \text{unit-disc } v \neq n n \in \text{circline-set} (\text{poincare-line } u v) v \neq u$ 
  thus  $P u v n w$ 
    using  $\text{conjugate}[\text{of } v n w u] 1 2[\text{rule-format}, \text{ of conjugate } n]$ 
    using  $\text{conjugate-inj}$ 
    by auto
qed
thus  $?thesis$ 

```

```

using mn in-disc ⟨n ∈ circline-set (poincare-line z m)⟩ perm
by auto
qed

lemma perpendicular-to-x-axis-intersects-x-axis:
assumes is-poincare-line H perpendicular-to-x-axis H
shows intersects-x-axis H
using assms hermitean-elems
by (transfer, transfer, auto simp add: cmod-eq-Re)

lemma perpendicular-intersects:
assumes is-poincare-line H1 is-poincare-line H2
assumes perpendicular H1 H2
shows ∃ z. z ∈ unit-disc ∧ z ∈ circline-set H1 ∩ circline-set H2 (is ?P' H1 H2)
proof-
have ∀ H2. is-poincare-line H2 ∧ perpendicular H1 H2 —?P' H1 H2 (is ?P H1)
proof (rule wlog-line-x-axis)
show ?P x-axis
proof safe
fix H2
assume is-poincare-line H2 perpendicular x-axis H2
thus ∃ z. z ∈ unit-disc ∧ z ∈ circline-set x-axis ∩ circline-set H2
using perpendicular-to-x-axis[of H2]
using perpendicular-to-x-axis-intersects-x-axis[of H2]
using intersects-x-axis-iff[of H2]
by auto
qed
next
fix M
assume unit-disc-fix M
assume *: ?P (moebius-circline M H1)
show ?P H1
proof safe
fix H2
assume is-poincare-line H2 perpendicular H1 H2
then obtain z where z ∈ unit-disc z ∈ circline-set (moebius-circline M H1) ∧ z ∈ circline-set (moebius-circline M H2)
using *[rule-format, of moebius-circline M H2] ⟨unit-disc-fix M⟩
by auto
thus ∃ z. z ∈ unit-disc ∧ z ∈ circline-set H1 ∩ circline-set H2
using ⟨unit-disc-fix M⟩
by (rule-tac x=moebius-pt (-M) z in exI)
(metis IntI add.inverse-inverse circline-set-moebius-circline-iff moebius-pt-comp-inv-left uminus-moebius-def
unit-disc-discI unit-disc-fix-moebius-uminus)
qed
next
show is-poincare-line H1
by fact
qed
thus ?thesis
using assms
by auto
qed

definition calc-perpendicular-to-x-axis-cmat :: complex-vec ⇒ complex-mat where
[simp]: calc-perpendicular-to-x-axis-cmat z =
(let (z1, z2) = z
in if z1*cnj z2 + z2*cnj z1 = 0 then
(0, 1, 1, 0)
else
let A = z1*cnj z2 + z2*cnj z1;
B = -(z1*cnj z1 + z2*cnj z2)
in (A, B, B, A)
)

```

```

lift-definition calc-perpendicular-to-x-axis-clmat :: complex-homo-coords ⇒ circline-mat is calc-perpendicular-to-x-axis-cmat
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def Let-def split: if-split-asm)

lift-definition calc-perpendicular-to-x-axis :: complex-homo ⇒ circline is calc-perpendicular-to-x-axis-clmat
proof (transfer)
  fix z w
  assume z ≠ vec-zero w ≠ vec-zero
  obtain z1 z2 w1 w2 where zw: z = (z1, z2) w = (w1, w2)
    by (cases z, cases w, auto)
  assume z ≈v w
  then obtain k where *: k ≠ 0 w1 = k*z1 w2 = k*z2
    using zw
    by auto
  have w1 * cnj w2 + w2 * cnj w1 = (k * cnj k) * (z1 * cnj z2 + z2 * cnj z1)
    using *
    by (auto simp add: field-simps)
  moreover
  have w1 * cnj w1 + w2 * cnj w2 = (k * cnj k) * (z1 * cnj z1 + z2 * cnj z2)
    using *
    by (auto simp add: field-simps)
  ultimately
  show circline-eq-cmat (calc-perpendicular-to-x-axis-cmat z) (calc-perpendicular-to-x-axis-cmat w)
    using zw *
    apply (auto simp add: Let-def)
    apply (rule-tac x=Re (k * cnj k) in exI, auto simp add: complex.expand field-simps)
    done
qed

lemma calc-perpendicular-to-x-axis:
assumes z ≠ of-complex 1 z ≠ of-complex (-1)
shows z ∈ circline-set (calc-perpendicular-to-x-axis z) ∧
  is-poincare-line (calc-perpendicular-to-x-axis z) ∧
  perpendicular-to-x-axis (calc-perpendicular-to-x-axis z)
using assms
unfolding circline-set-def perpendicular-def
proof (simp, transfer, transfer)
  fix z :: complex-vec
  obtain z1 z2 where z: z = (z1, z2)
    by (cases z, auto)
  assume **: ¬ z ≈v of-complex-cvec 1 ∨ z ≈v of-complex-cvec (-1)
  show on-circline-cmat-cvec (calc-perpendicular-to-x-axis-cmat z) z ∧
    is-poincare-line-cmat (calc-perpendicular-to-x-axis-cmat z) ∧
    perpendicular-to-x-axis-cmat (calc-perpendicular-to-x-axis-cmat z)
  proof (cases z1*cnj z2 + z2*cnj z1 = 0)
    case True
    thus ?thesis
      using z
      by (simp add: vec-cnj-def hermitean-def mat-adj-def mat-cnj-def mult.commute)
  next
    case False
    hence z2 ≠ 0
      using z
      by auto
    hence Re (z2 * cnj z2) ≠ 0
      using ⟨z2 ≠ 0⟩
      by (auto simp add: complex.expand)

    have z1 ≠ -z2 ∧ z1 ≠ z2
    proof (rule ccontr)
      assume ¬ ?thesis
      hence z ≈v of-complex-cvec 1 ∨ z ≈v of-complex-cvec (-1)
        using z ⟨z2 ≠ 0⟩
        by auto
      thus False
        using **

```

```

by auto
qed

let ?A = z1*cnj z2 + z2*cnj z1 and ?B = -(z1*cnj z1 + z2*cnj z2)
have Re(z1*cnj z1 + z2*cnj z2) ≥ 0
  by auto
hence Re ?B ≤ 0
  by (smt uminus-complex.simps(1))
hence abs (Re ?B) = - Re ?B
  by auto
also have ... = (Re z1)2 + (Im z1)2 + (Re z2)2 + (Im z2)2
  by (simp add: power2-eq-square[symmetric])
also have ... > abs (Re ?A)
proof (cases Re ?A ≥ 0)
  case False
  have (Re z1 + Re z2)2 + (Im z1 + Im z2)2 > 0
    using ‹z1 ≠ -z2 ∧ z1 ≠ z2›
    by (metis add.commute add.inverse-unique complex-neq-0 plus-complex.code plus-complex.simps)
  thus ?thesis
    using False
    by (simp add: power2-sum power2-eq-square field-simps)
next
  case True
  have (Re z1 - Re z2)2 + (Im z1 - Im z2)2 > 0
    using ‹z1 ≠ -z2 ∧ z1 ≠ z2›
    by (meson complex-eq-iff right-minus-eq sum-power2-gt-zero-iff)
  thus ?thesis
    using True
    by (simp add: power2-sum power2-eq-square field-simps)
qed
finally
have abs (Re ?B) > abs (Re ?A)
.

moreover
have cmod ?B = abs (Re ?B) cmod ?A = abs (Re ?A)
  by (simp-all add: cmod-eq-Re)
ultimately
have (cmod ?B)2 > (cmod ?A)2
  by (smt power2-le-imp-le)
thus ?thesis
  using z False
  by (simp-all add: Let-def hermitean-def mat-adj-def mat-cnj-def cmod-eq-Re vec-cnj-def field-simps)
qed
qed

```

lemma ex-perpendicular:

assumes is-poincare-line H $z \in \text{unit-disc}$

shows $\exists H'. \text{is-poincare-line } H' \wedge \text{perpendicular } H H' \wedge z \in \text{circleline-set } H' (\text{is } ?P' H z)$

proof –

have $\forall z. z \in \text{unit-disc} \longrightarrow ?P' H z (\text{is } ?P H)$

proof (rule wlog-line-x-axis)

show ?P x-axis

proof safe

fix z

assume $z \in \text{unit-disc}$

then have $z \neq \text{of-complex } 1 z \neq \text{of-complex } (-1)$

by auto

thus ?P' x-axis z

using ‹z ∈ unit-disc›

using calc-perpendicular-to-x-axis[of z] perpendicular-to-x-axis

by (rule-tac x = calc-perpendicular-to-x-axis z in exI, auto)

qed

next

fix M

assume unit-disc-fix M

assume *: ?P (moebius-circleline $M H$)

```

show ?P H
proof safe
fix z
assume z ∈ unit-disc
hence moebius-pt M z ∈ unit-disc
  using <unit-disc-fix M>
  by auto
then obtain H' where *: is-poincare-line H' perpendicular (moebius-circline M H) H' moebius-pt M z ∈ circline-set
H'
  using *
  by auto
have h: H = moebius-circline (-M) (moebius-circline M H)
  by auto
show ?P' H z
  using * <unit-disc-fix M>
  apply (subst h)
  apply (rule-tac x=moebius-circline (-M) H' in exI)
  apply (simp del: moebius-circline-comp-inv-left)
  done
qed
qed fact
thus ?thesis
  using assms
  by simp
qed

lemma ex-perpendicular-foot:
assumes is-poincare-line H z ∈ unit-disc
shows ∃ H'. is-poincare-line H' ∧ z ∈ circline-set H' ∧ perpendicular H H' ∧
  (∃ z' ∈ unit-disc. z' ∈ circline-set H' ∩ circline-set H)
using assms
using ex-perpendicular[OF assms]
using perpendicular-intersects[of H]
by blast

lemma Pythagoras:
assumes in-disc: u ∈ unit-disc v ∈ unit-disc w ∈ unit-disc v ≠ w
assumes distinct[u, v, w] —> perpendicular (poincare-line u v) (poincare-line u w)
shows cosh (poincare-distance v w) = cosh (poincare-distance u v) * cosh (poincare-distance u w) (is ?P' u v w)
proof (cases distinct [u, v, w])
  case False
  thus ?thesis
    using in-disc
    by (auto simp add: poincare-distance-sym)
next
  case True
  have distinct [u, v, w] —> ?P' u v w (is ?P u v w)
  proof (rule wlog-perpendicular-axes[where P=?P])
    show is-poincare-line (poincare-line u v) is-poincare-line (poincare-line u w)
      using <distinct [u, v, w]>
      by simp-all
  next
    show perpendicular (poincare-line u v) (poincare-line u w)
      using True assms
      by simp
  next
    show u ∈ unit-disc v ∈ unit-disc w ∈ unit-disc
      by fact+
  next
    show v ∈ circline-set (poincare-line u v) w ∈ circline-set (poincare-line u w)
      u ∈ circline-set (poincare-line u v) ∩ circline-set (poincare-line u w)
      using <distinct [u, v, w]>
      by auto
  next
    fix x y
    assume x: is-real x 0 ≤ Re x Re x < 1

```

```

assume y: is-img y 0 ≤ Im y Im y < 1

have of-complex x ∈ unit-disc of-complex y ∈ unit-disc
  using x y
  by (simp-all add: cmod-eq-Re cmod-eq-Im)

show ?P 0h (of-complex x) (of-complex y)
proof
  assume distinct [0h, of-complex x, of-complex y]
  hence x ≠ 0 y ≠ 0
    by auto

  let ?den1 = 1 - (cmod x)2 and ?den2 = 1 - (cmod y)2
  have ?den1 > 0 ?den2 > 0
    using x y
    by (simp-all add: cmod-eq-Re cmod-eq-Im abs-square-less-1)

  let ?d1 = 1 + 2 * (cmod x)2 / ?den1
  have cosh (poincare-distance 0h (of-complex x)) = ?d1
    using (?den1 > 0)
    using poincare-distance-formula[of 0h of-complex x] (of-complex x ∈ unit-disc)
    by simp

moreover

  let ?d2 = 1 + 2 * (cmod y)2 / ?den2
  have cosh (poincare-distance 0h (of-complex y)) = ?d2
    using (?den2 > 0) (of-complex y ∈ unit-disc)
    using poincare-distance-formula[of 0h of-complex y]
    by simp

moreover
  let ?den = ?den1 * ?den2
  let ?d3 = 1 + 2 * (cmod (x - y))2 / ?den
  have cosh (poincare-distance (of-complex x) (of-complex y)) = ?d3
    using (of-complex x ∈ unit-disc) (of-complex y ∈ unit-disc)
    using (?den1 > 0) (?den2 > 0)
    using poincare-distance-formula[of of-complex x of-complex y]
    by simp

moreover
  have ?d1 * ?d2 = ?d3
proof-
  have ?d3 = ((1 - (cmod x)2) * (1 - (cmod y)2) + 2 * (cmod (x - y))2) / ?den
    using (?den1 > 0) (?den2 > 0)
    by (subst add-num-frac, simp, simp)
  also have ... = (Re ((1 - x * cnj x) * (1 - y * cnj y) + 2 * (x - y)*cnj (x - y)) / ?den
    using (is-real x) (is-img y)
    by ((subst cmod-square)+, simp)
  also have ... = Re (1 + x * cnj x * y * cnj y
    + x * cnj x - 2 * y * cnj x - 2 * x * cnj y + y * cnj y) / ?den
    by (simp add: field-simps)
  also have ... = Re ((1 + y * cnj y) * (1 + x * cnj x)) / ?den
    using (is-real x) (is-img y)
    by (simp add: field-simps)
  finally
    show ?thesis
      using (?den1 > 0) (?den2 > 0)
      apply (subst add-num-frac, simp)
      apply (subst add-num-frac, simp)
      apply simp
      apply (subst cmod-square)+
      apply (simp add: field-simps)
      done
  qed
  ultimately
  show ?P' 0h (of-complex x) (of-complex y)

```

```

    by simp
qed
next
fix M u v w
assume 1: unit-disc-fix M u ∈ unit-disc v ∈ unit-disc w ∈ unit-disc
assume 2: ?P (moebius-pt M u) (moebius-pt M v) (moebius-pt M w)
show ?P u v w
using 1 2
by auto
next
fix u v w
assume 1: u ∈ unit-disc v ∈ unit-disc w ∈ unit-disc
assume 2: ?P (conjugate u) (conjugate v) (conjugate w)
show ?P u v w
using 1 2
by (auto simp add: conjugate-inj)
qed
thus ?thesis
using True
by simp
qed
end

```

10 Poincaré disc model types

In this section we introduce datatypes that represent objects in the Poincaré disc model. The types are defined as subtypes (e.g., the h-points are defined as elements of $\mathbb{C}P^1$ that lie within the unit disc). The functions on those types are defined by lifting the functions defined on the carrier type (e.g., h-distance is defined by lifting the distance function defined for elements of $\mathbb{C}P^1$).

```

theory Poincare
imports Poincare-Lines Poincare-Between Poincare-Distance Poincare-Circles
begin

```

10.1 H-points

```

typedef p-point = {z. z ∈ unit-disc}
  using zero-in-unit-disc
  by (rule-tac x=0_h in exI, simp)

```

setup-lifting type-definition-p-point

Point zero

```

lift-definition p-zero :: p-point is 0_h
  by (rule zero-in-unit-disc)

```

Constructing h-points from complex numbers

```

lift-definition p-of-complex :: complex ⇒ p-point is λ z. if cmod z < 1 then of-complex z else 0_h
  by auto

```

10.2 H-lines

```

typedef p-line = {H. is-poincare-line H}
  by (rule-tac x=x-axis in exI, simp)

```

setup-lifting type-definition-p-line

```

lift-definition p-incident :: p-line ⇒ p-point ⇒ bool is on-circline
  done

```

Set of h-points on an h-line

```

definition p-points :: p-line ⇒ p-point set where
  p-points l = {p. p-incident l p}

```

x-axis is an example of an h-line

```
lift-definition p-x-axis :: p-line is x-axis
  by simp
```

Constructing the unique h-line from two h-points

```
lift-definition p-line :: p-point => p-point => p-line is poincare-line
proof -
```

```
  fix u v
  show is-poincare-line (poincare-line u v)
  proof (cases u ≠ v)
    case True
    thus ?thesis
      by simp
  next
```

This branch must work only for formal reasons.

```
  case False
  thus ?thesis
    by (transfer, transfer, auto simp add: hermitean-def mat-adj-def mat-cnj-def split: if-split-asm)
qed
qed
```

Next we show how to lift some lemmas. This could be done for all the lemmas that we have proved earlier, but we do not do that.

If points are different then the constructed line contains the starting points

```
lemma p-on-line:
  assumes z ≠ w
  shows p-incident (p-line z w) z
    p-incident (p-line z w) w
  using assms
  by (transfer, simp)+
```

There is a unique h-line passing through the two different given h-points

```
lemma
  assumes u ≠ v
  shows ∃! l. {u, v} ⊆ p-points l
  using assms
  apply (rule-tac a=p-line u v in exI, auto simp add: p-points-def p-on-line)
  apply (transfer, simp add: unique-poincare-line)
done
```

The unique h-line through zero and a non-zero h-point on the x-axis is the x-axis

```
lemma
  assumes p-zero ∈ p-points l u ∈ p-points l u ≠ p-zero u ∈ p-points p-x-axis
  shows l = p-x-axis
  using assms
  unfolding p-points-def
  apply simp
  apply transfer
  using is-poincare-line-0-real-is-x-axis inf-notin-unit-disc
  unfolding circline-set-def
  by blast
```

10.3 H-collinearity

```
lift-definition p-collinear :: p-point set => bool is poincare-collinear
done
```

10.4 H-isometries

H-isometries are functions that map the unit disc onto itself

```
typedef p-isometry = {f. unit-disc-fix f}
```

```
by (rule-tac x=id in exI, simp add: unit-disc-fix-f-def, rule-tac x=id-moebius in exI, simp)
```

```
setup-lifting type-definition-p-isometry
```

Action of an h-isometry on an h-point

```
lift-definition p-isometry-pt :: p-isometry ⇒ p-point ⇒ p-point is λ f p. f p
  using unit-disc-fix-f-unit-disc
  by auto
```

Action of an h-isometry on an h-line

```
lift-definition p-isometry-line :: p-isometry ⇒ p-line ⇒ p-line is λ f l. unit-disc-fix-f-circline f l
proof-
```

```
fix f H
```

```
assume unit-disc-fix-f f is-poincare-line H
```

```
then obtain M where unit-disc-fix M and *: f = moebius-pt M ∨ f = moebius-pt M ∘ conjugate
```

```
  unfolding unit-disc-fix-f-def
```

```
  by auto
```

```
show is-poincare-line (unit-disc-fix-f-circline f H)
```

```
  using *
```

```
proof
```

```
  assume f = moebius-pt M
```

```
  thus ?thesis
```

```
    using ⟨unit-disc-fix M⟩ ⟨is-poincare-line H⟩
```

```
    using unit-disc-fix-f-circline-direct[of M f H]
```

```
    by auto
```

```
next
```

```
  assume f = moebius-pt M ∘ conjugate
```

```
  thus ?thesis
```

```
    using ⟨unit-disc-fix M⟩ ⟨is-poincare-line H⟩
```

```
    using unit-disc-fix-f-circline-indirect[of M f H]
```

```
    by auto
```

```
qed
```

```
qed
```

An example lemma about h-isometries.

H-isometries preserve h-collinearity

```
lemma p-collinear-p-isometry-pt [simp]:
```

```
  shows p-collinear (p-isometry-pt M ` A) ←→ p-collinear A
```

```
proof-
```

```
  have *: ∀ M A. ((λx. moebius-pt M (conjugate x)) ` A = moebius-pt M ` (conjugate ` A))
```

```
    by auto
```

```
  show ?thesis
```

```
    by transfer (auto simp add: unit-disc-fix-f-def *)
```

```
qed
```

10.5 H-distance and h-congruence

```
lift-definition p-dist :: p-point ⇒ p-point ⇒ real is poincare-distance
done
```

```
definition p-congruent :: p-point ⇒ p-point ⇒ p-point ⇒ p-point ⇒ bool where
  [simp]: p-congruent u v u' v' ←→ p-dist u v = p-dist u' v'
```

```
lemma
```

```
  assumes p-dist u v = p-dist u' v'
```

```
  assumes p-dist v w = p-dist v' w'
```

```
  assumes p-dist u w = p-dist u' w'
```

```
  shows ∃ f. p-isometry-pt f u = u' ∧ p-isometry-pt f v = v' ∧ p-isometry-pt f w = w'
```

```
  using assms
```

```
  apply transfer
```

```
  using unit-disc-fix-f-congruent-triangles
```

```
  by auto
```

We prove that unit disc equipped with Poincaré distance is a metric space, i.e. an instantiation of *metric-space* locale.

```

instantiation p-point :: metric-space
begin
definition dist-p-point = p-dist
definition (uniformity-p-point :: (p-point × p-point) filter) = (INF e∈{0<..}. principal {(x, y). dist-class.dist x y < e})
definition open-p-point (U :: p-point set) = (∀ x ∈ U. eventually (λ(x', y). x' = x → y ∈ U) uniformity)
instance
proof
fix x y :: p-point
show (dist-class.dist x y = 0) = (x = y)
  unfolding dist-p-point-def
  by (transfer, simp add: poincare-distance-eq-0-iff)
next
fix x y z :: p-point
show dist-class.dist x y ≤ dist-class.dist x z + dist-class.dist y z
  unfolding dist-p-point-def
  apply transfer
  using poincare-distance-triangle-inequality poincare-distance-sym
  by metis
qed (simp-all add: open-p-point-def uniformity-p-point-def)
end

```

10.6 H-betweennes

```

lift-definition p-between :: p-point ⇒ p-point ⇒ p-point ⇒ bool is poincare-between
done
end

```

11 Poincaré model satisfies Tarski axioms

```

theory Poincare-Tarski
imports Poincare Poincare-Lines-Axis-Intersections Tarski
begin

```

11.1 Pasch axiom

```

lemma Pasch-fun-mono:
fixes r1 r2 :: real
assumes 0 < r1 and r1 ≤ r2 and r2 < 1
shows r1 + 1/r1 ≥ r2 + 1/r2
proof (cases r1 = r2)
  case True
  thus ?thesis
    by simp
next
  case False
  hence r2 - r1 > 0
    using assms
    by simp
have r1 * r2 < 1
  using assms
  by (smt mult-le-cancel-left1)
hence 1 / (r1 * r2) > 1
  using assms
  by simp
hence (r2 - r1) / (r1 * r2) > (r2 - r1)
  using ⟨r2 - r1 > 0⟩
  using mult-less-cancel-left-pos[of r2 - r1 1 1 / (r1 * r2)]
  by simp
hence 1 / r1 - 1 / r2 > r2 - r1
  using assms
  by (simp add: field-simps)
thus ?thesis
  by simp

```

qed

Pasch axiom, non-degenerative case.

lemma *Pasch-nondeg*:

assumes $x \in \text{unit-disc}$ **and** $y \in \text{unit-disc}$ **and** $z \in \text{unit-disc}$ **and** $u \in \text{unit-disc}$ **and** $v \in \text{unit-disc}$

assumes $\text{distinct} [x, y, z, u, v]$

assumes $\neg \text{poincare-collinear} \{x, y, z\}$

assumes $\text{poincare-between } x \ u \ z \text{ and } \text{poincare-between } y \ v \ z$

shows $\exists a. a \in \text{unit-disc} \wedge \text{poincare-between } u \ a \ y \wedge \text{poincare-between } x \ a \ v$

proof –

have $\forall y \ z \ u. \text{distinct} [x, y, z, u, v] \wedge \neg \text{poincare-collinear} \{x, y, z\} \wedge y \in \text{unit-disc} \wedge z \in \text{unit-disc} \wedge u \in \text{unit-disc} \wedge \text{poincare-between } x \ u \ z \wedge \text{poincare-between } y \ v \ z \longrightarrow (\exists a. a \in \text{unit-disc} \wedge \text{poincare-between } u \ a \ y \wedge \text{poincare-between } x \ a \ v)$ (**is** ?P x v)

proof (rule *wlog-positive-x-axis*[**where** P=?P])

fix v

assume $v: \text{is-real} v \ 0 < \text{Re } v \ \text{Re } v < 1$

hence $\text{of-complex } v \in \text{unit-disc}$

by (auto simp add: cmod-eq-Re)

show ?P 0_h (**of-complex** v)

proof safe

fix y z u

assume $\text{distinct}: \text{distinct} [0_h, y, z, u, \text{of-complex } v]$

assume $\text{in-disc}: y \in \text{unit-disc} \ z \in \text{unit-disc} \ u \in \text{unit-disc}$

then obtain y' z' u'

where *: $y = \text{of-complex } y' \ z = \text{of-complex } z' \ u = \text{of-complex } u'$

using inf-or-of-complex inf-notin-unit-disc

by metis

have $y' \neq 0 \ z' \neq 0 \ u' \neq 0 \ v \neq 0 \ y' \neq z' \ y' \neq u' \ z' \neq u' \ y \neq z \ y \neq u \ z \neq u$

using of-complex-inj distinct *

by auto

note $\text{distinct} = \text{distinct this}$

assume $\neg \text{poincare-collinear} \{0_h, y, z\}$

hence $\text{nondeg-yz}: y' * \text{cnj } z' \neq \text{cnj } y' * z'$

using * poincare-collinear-zero-iff[of y' z'] in-disc distinct

by auto

assume $\text{poincare-between } 0_h \ u \ z$

hence $\text{Arg } u' = \text{Arg } z' \ \text{cmod } u' \leq \text{cmod } z'$

using * poincare-between-0uv[of u z] distinct in-disc

by auto

then obtain φ ru rz where

$uz\text{-polar}: u' = \text{cor } ru * \text{cis } \varphi \ z' = \text{cor } rz * \text{cis } \varphi \ 0 < ru \ ru \leq rz \ 0 < rz \text{ and}$

$\varphi = \text{Arg } u' \ \varphi = \text{Arg } z'$

using * ⟨u' ≠ 0⟩ ⟨z' ≠ 0⟩

by (smt cmod-cis norm-le-zero-iff)

obtain θ ry where

$y\text{-polar}: y' = \text{cor } ry * \text{cis } \theta \ ry > 0 \text{ and } \theta = \text{Arg } y'$

using ⟨y' ≠ 0⟩

by (smt cmod-cis norm-le-zero-iff)

from in-disc * ⟨u' = cor ru * cis φ⟩ ⟨z' = cor rz * cis φ⟩ ⟨y' = cor ry * cis θ⟩

have $ru < 1 \ rz < 1 \ ry < 1$

by (auto simp: norm-mult)

note polar = this y-polar uz-polar

have $\text{nondeg}: \text{cis } \theta * \text{cis } (-\varphi) \neq \text{cis } (-\theta) * \text{cis } \varphi$

using nondeg-yz polar

by simp

```

let ?yz = poincare-line y z
let ?v = calc-x-axis-intersection ?yz

assume poincare-between y (of-complex v) z

hence of-complex v ∈ circline-set ?yz
  using in-disc ⟨of-complex v ∈ unit-disc⟩
  using distinct poincare-between-poincare-collinear[of y of-complex v z]
  using unique-poincare-line[of y z]
  by (auto simp add: poincare-collinear-def)
moreover
have of-complex v ∈ circline-set x-axis
  using ⟨is-real v⟩
  unfolding circline-set-x-axis
  by auto
moreover
have ?yz ≠ x-axis
proof (rule ccontr)
  assume ¬ ?thesis
  hence {0h, y, z} ⊆ circline-set (poincare-line y z)
    unfolding circline-set-def
    using distinct poincare-line[of y z]
    by auto
  hence poincare-collinear {0h, y, z}
    unfolding poincare-collinear-def
    using distinct
    by force
  thus False
    using ⟨¬ poincare-collinear {0h, y, z}⟩
    by simp
qed
ultimately
have ?v = of-complex v intersects-x-axis ?yz
  using unique-calc-x-axis-intersection[of poincare-line y z of-complex v]
  using intersects-x-axis-iff[of ?yz]
  using distinct ⟨of-complex v ∈ unit-disc⟩
  by (metis IntI is-poincare-line-poincare-line)+

have intersects-x-axis-positive ?yz
  using ⟨Re v > 0⟩ ⟨of-complex v ∈ unit-disc⟩
  using ⟨of-complex v ∈ circline-set ?yz⟩ ⟨of-complex v ∈ circline-set x-axis⟩
  using intersects-x-axis-positive-iff[of ?yz] ⟨y ≠ z⟩ ⟨?yz ≠ x-axis⟩
  unfolding positive-x-axis-def
  by force

have y ∉ circline-set x-axis
proof (rule ccontr)
  assume ¬ ?thesis
moreover
hence poincare-line y (of-complex v) = x-axis
  using distinct ⟨of-complex v ∈ circline-set x-axis⟩
  using in-disc ⟨of-complex v ∈ unit-disc⟩
  using unique-poincare-line[of y of-complex v x-axis]
  by simp
moreover
have z ∈ circline-set (poincare-line y (of-complex v))
  using ⟨of-complex v ∈ circline-set ?yz⟩
  using unique-poincare-line[of y of-complex v poincare-line y z]
  using in-disc ⟨of-complex v ∈ unit-disc⟩ distinct
  using poincare-line[of y z]
  unfolding circline-set-def
  by (metis distinct-length-2-or-more is-poincare-line-poincare-line mem-Collect-eq)
ultimately
have y ∈ circline-set x-axis z ∈ circline-set x-axis
  by auto

```

```

hence poincare-collinear {0_h, y, z}
  unfolding poincare-collinear-def
  by force
thus False
  using  $\neg$  poincare-collinear {0_h, y, z}
  by simp
qed

moreover

have  $z \notin \text{circline-set } x\text{-axis}$ 
proof (rule ccontr)
  assume  $\neg ?\text{thesis}$ 
  moreover
  hence poincare-line z (of-complex v) = x-axis
    using distinct <of-complex v ∈ circline-set x-axis>
    using in-disc <of-complex v ∈ unit-disc>
    using unique-poincare-line[of z of-complex v x-axis]
    by simp
  moreover
  have  $y \in \text{circline-set } (\text{poincare-line } z \text{ (of-complex } v))$ 
    using <of-complex v ∈ circline-set ?yz>
    using unique-poincare-line[of z of-complex v poincare-line y z]
    using in-disc <of-complex v ∈ unit-disc> distinct
    using poincare-line[of y z]
    unfolding circline-set-def
    by (metis distinct-length-2-or-more is-poincare-line-poincare-line mem-Collect-eq)
  ultimately
  have  $y \in \text{circline-set } x\text{-axis} z \in \text{circline-set } x\text{-axis}$ 
    by auto
  hence poincare-collinear {0_h, y, z}
    unfolding poincare-collinear-def
    by force
  thus False
    using  $\neg$  poincare-collinear {0_h, y, z}
    by simp
qed

ultimately

have  $\varphi * \vartheta < 0$ 
  using <poincare-between y (of-complex v) z>
  using poincare-between-x-axis-intersection[of y z of-complex v]
  using in-disc <of-complex v ∈ unit-disc> distinct
  using <of-complex v ∈ circline-set ?yz> <of-complex v ∈ circline-set x-axis>
  using < $\varphi = \text{Arg } z'$ > < $\vartheta = \text{Arg } y'$ > *
  by (simp add: field-simps)

have  $\varphi \neq \pi \varphi \neq 0$ 
  using < $z \notin \text{circline-set } x\text{-axis}$ > * polar cis-pi
  unfolding circline-set-x-axis
  by auto

have  $\vartheta \neq \pi \vartheta \neq 0$ 
  using < $y \notin \text{circline-set } x\text{-axis}$ > * polar cis-pi
  unfolding circline-set-x-axis
  by auto

have phi-sin:  $\varphi > 0 \longleftrightarrow \sin \varphi > 0 \varphi < 0 \longleftrightarrow \sin \varphi < 0$ 
  using < $\varphi = \text{Arg } z'$ > < $\varphi \neq 0$ > < $\varphi \neq \pi$ >
  using Arg-bounded[of z']
  by (smt sin-gt-zero sin-le-zero sin-pi-minus sin-0-iff-canonical sin-ge-zero)+

have theta-sin:  $\vartheta > 0 \longleftrightarrow \sin \vartheta > 0 \vartheta < 0 \longleftrightarrow \sin \vartheta < 0$ 
  using < $\vartheta = \text{Arg } y'$ > < $\vartheta \neq 0$ > < $\vartheta \neq \pi$ >
  using Arg-bounded[of y']

```

```

by (smt sin-gt-zero sin-le-zero sin-pi-minus sin-0-iff-canon sin-ge-zero)+

have sin φ * sin θ < 0
  using ⟨φ * θ < 0⟩ phi-sin theta-sin
  by (simp add: mult-less-0-iff)

have sin (φ - θ) ≠ 0
proof (rule ccontr)
  assume ¬ ?thesis
  hence sin (φ - θ) = 0
    by simp
  have - 2 * pi < φ - θ φ - θ < 2 * pi
    using ⟨φ = Arg z'⟩ ⟨θ = Arg y'⟩ Arg-bounded[of z'] Arg-bounded[of y'] ⟨φ ≠ pi⟩ ⟨θ ≠ pi⟩
    by auto
  hence φ - θ = -pi ∨ φ - θ = 0 ∨ φ - θ = pi
    using ⟨sin (φ - θ) = 0⟩
    by (smt sin-0-iff-canon sin-periodic-pi2)
  moreover
  {
    assume φ - θ = -pi
    hence φ = θ - pi
      by simp
    hence False
      using nondeg-yz
      using ⟨y' = cor ry * cis θ⟩ ⟨z' = cor rz * cis φ⟩ ⟨rz > 0⟩ ⟨ry > 0⟩
      by auto
  }
  moreover
  {
    assume φ - θ = 0
    hence φ = θ
      by simp
    hence False
      using ⟨y' = cor ry * cis θ⟩ ⟨z' = cor rz * cis φ⟩ ⟨rz > 0⟩ ⟨ry > 0⟩
      using nondeg-yz
      by auto
  }
  moreover
  {
    assume φ - θ = pi
    hence φ = θ + pi
      by simp
    hence False
      using ⟨y' = cor ry * cis θ⟩ ⟨z' = cor rz * cis φ⟩ ⟨rz > 0⟩ ⟨ry > 0⟩
      using nondeg-yz
      by auto
  }
ultimately
show False
  by auto
qed

have u ∉ circline-set x-axis
proof-
  have ¬ is-real u'
    using * polar in-disc
    using ⟨φ ≠ 0⟩ ⟨φ = Arg u'⟩ ⟨φ ≠ pi⟩ phi-sin(1) phi-sin(2)
    by (metis is-real-arg2)
  moreover
  have u ≠ ∞h
    using in-disc
    by auto
  ultimately
  show ?thesis
    using * of-complex-inj[of u']
    unfolding circline-set-x-axis

```

```

    by auto
qed

let ?yu = poincare-line y u
have nondeg-yu:  $y' * \text{cnj } u' \neq \text{cnj } u' * u'$ 
  using nondeg-yz polar {ru > 0} {rz > 0} distinct
  by auto

{

fix r :: real
assume r > 0

have den:  $\text{cor } ry * \text{cis } \vartheta * \text{cnj } 1 * \text{cnj } (\text{cor } r * \text{cis } \varphi) * 1 - \text{cor } r * \text{cis } \vartheta * \text{cnj } 1 * \text{cnj } (\text{cor } ry * \text{cis } \vartheta) * 1 \neq 0$ 
  using {0 < r} {0 < ry} nondeg
  by auto

let ?A =  $2 * r * ry * \sin(\varphi - \vartheta)$ 
let ?B =  $i * (r * \text{cis } \varphi * (1 + ry^2) - ry * \text{cis } \vartheta * (1 + r^2))$ 
let ?ReB =  $ry * (1 + r^2) * \sin \vartheta - r * (1 + ry^2) * \sin \varphi$ 

have Re (i * (r * cis (-\varphi) * ry * cis (\vartheta) - ry * cis (-\vartheta) * r * cis (\varphi))) = ?A
  by (simp add: sin-diff field-simps)
moreover
have cor ry * cis (-\vartheta) * (cor ry * cis \vartheta) = ry^2 cor r * cis (-\varphi) * (cor r * cis \varphi) = r^2
  by (metis cis-inverse cis-neq-zero divide-complex-def cor-squared nonzero-mult-div-cancel-right power2-eq-square semiring-normalization-rules(15))+
ultimately
have 1: poincare-line-cvec-cmat (of-complex-cvec (cor ry * cis \vartheta)) (of-complex-cvec (cor r * cis \varphi)) = (?A, ?B,
cnj ?B, ?A)
  using den
  unfolding poincare-line-cvec-cmat-def of-complex-cvec-def Let-def prod.case
  by (simp add: field-simps)

have 2: is-real ?A
  by simp
let ?mix = cis \vartheta * cis (-\varphi) - cis (-\vartheta) * cis \varphi
have is-img ?mix
  using eq-minus-cnji iff-img [of ?mix]
  by simp
hence Im ?mix \neq 0
  using nondeg
  using complex.expand [of ?mix 0]
  by auto
hence 3: Re ?A \neq 0
  using {r > 0} {ry > 0}
  by (simp add: sin-diff field-simps)

have ?A \neq 0
  using 2 3
  by auto
hence 4: cor ?A \neq 0
  using 2 3
  by (metis zero-complex.simps(1))

have 5: ?ReB / ?A = ( $\sin \vartheta$ ) / ( $2 * \sin(\varphi - \vartheta)$ ) * ( $1/r + r$ ) - ( $\sin \varphi$ ) / ( $2 * \sin(\varphi - \vartheta)$ ) * ( $1/ry + ry$ )
  using {ry > 0} {r > 0}
  apply (subst diff-divide-distrib)
  apply (subst add-frac-num, simp)
  apply (subst add-frac-num, simp)
  apply (simp add: power2-eq-square mult.commute)
  apply (simp add: field-simps)
done

have poincare-line-cvec-cmat (of-complex-cvec (cor ry * cis \vartheta)) (of-complex-cvec (cor r * cis \varphi)) = (?A, ?B, cnj
?B, ?A) \wedge

```

```

is-real ?A ∧ Re ?A ≠ 0 ∧ ?A ≠ 0 ∧ cor ?A ≠ 0 ∧
Re ?B = ?ReB ∧
?ReB / ?A = (sin θ) / (2 * sin(φ - θ)) * (1/r + r) - (sin φ) / (2 * sin (φ - θ)) * (1/ry + ry)
using 1 2 3 4 5
by auto
}
note ** = this

let ?Ayz = 2 * rz * ry * sin (φ - θ)
let ?Byz = i * (rz * cis φ * (1 + ry²) - ry * cis θ * (1 + rz²))
let ?ReByz = ry * (1 + rz²) * sin θ - rz * (1 + ry²) * sin φ
let ?Kz = (sin θ) / (2 * sin(φ - θ)) * (1/rz + rz) - (sin φ) / (2 * sin (φ - θ)) * (1/ry + ry)
have yz: poincare-line-cvec-cmat (of-complex-cvec (cor ry * cis θ)) (of-complex-cvec (cor rz * cis φ)) = (?Ayz,
?Byz, cnj ?Byz, ?Ayz)
is-real ?Ayz Re ?Ayz ≠ 0 ?Ayz ≠ 0 cor ?Ayz ≠ 0 Re ?Byz = ?ReByz and Kz: ?ReByz / ?Ayz = ?Kz
using **[OF <0 < rz>]
by auto

let ?Ayu = 2 * ru * ry * sin (φ - θ)
let ?Byu = i * (ru * cis φ * (1 + ry²) - ry * cis θ * (1 + ru²))
let ?ReByu = ry * (1 + ru²) * sin θ - ru * (1 + ry²) * sin φ
let ?Ku = (sin θ) / (2 * sin(φ - θ)) * (1/ru + ru) - (sin φ) / (2 * sin (φ - θ)) * (1/ry + ry)
have yu: poincare-line-cvec-cmat (of-complex-cvec (cor ry * cis θ)) (of-complex-cvec (cor ru * cis φ)) = (?Ayu,
?Byu, cnj ?Byu, ?Ayu)
is-real ?Ayu Re ?Ayu ≠ 0 ?Ayu ≠ 0 cor ?Ayu ≠ 0 Re ?Byu = ?ReByu and Ku: ?ReByu / ?Ayu = ?Ku
using **[OF <0 < ru>]
by auto

have ?Ayz ≠ 0
using <sin (φ - θ) ≠ 0> <ry > 0> <rz > 0>
by auto

have Re ?Byz / ?Ayz < -1
using <intersects-x-axis-positive ?yz>
* <y' = cor ry * cis θ> <z' = cor rz * cis φ> <u' = cor ru * cis φ>
apply simp
apply (transfer fixing: ry rz ru θ φ)
apply (transfer fixing: ry rz ru θ φ)
proof-
assume intersects-x-axis-positive-cmat (poincare-line-cvec-cmat (of-complex-cvec (cor ry * cis θ)) (of-complex-cvec
(cor rz * cis φ)))
thus (ry * sin θ * (1 + rz²) - rz * sin φ * (1 + ry²)) / (2 * rz * ry * sin (φ - θ)) < - 1
using yz
by simp
qed

have ?ReByz / ?Ayz ≥ ?ReByu / ?Ayu
proof (cases sin φ > 0)
case True
hence sin θ < 0
using <sin φ * sin θ < 0>
by (smt mult-nonneg-nonneg)

have ?ReByz < 0
proof-
have ry * (1 + rz²) * sin θ < 0
using <ry > 0> <rz > 0>
using <sin θ < 0>
by (smt mult-pos-neg mult-pos-pos zero-less-power)
moreover
have rz * (1 + ry²) * sin φ > 0
using <ry > 0> <rz > 0>
using <sin φ > 0>
by (smt mult-pos-neg mult-pos-pos zero-less-power)
ultimately
show ?thesis

```

```

    by simp
qed
have ?Ayz > 0
  using ⟨Re ?Byz / ?Ayz < -1⟩ ⟨Re ?Byz = ?ReByz⟩ ⟨?ReByz < 0⟩
  by (smt divide-less-0-iff)
hence sin (φ - θ) > 0
  using ⟨ry > 0⟩ ⟨rz > 0⟩
  by (smt mult-pos-pos zero-less-mult-pos)

have 1 / ru + ru ≥ 1 / rz + rz
  using Pasch-fun-mono[of ru rz] ⟨0 < ru⟩ ⟨ru ≤ rz⟩ ⟨rz < 1⟩
  by simp
hence sin θ * (1 / ru + ru) ≤ sin θ * (1 / rz + rz)
  using ⟨sin θ < 0⟩
  by auto
thus ?thesis
  using ⟨ru > 0⟩ ⟨rz > 0⟩ ⟨ru ≤ rz⟩ ⟨rz < 1⟩ ⟨?Ayz > 0⟩ ⟨sin (φ - θ) > 0⟩
  using divide-right-mono[of sin θ * (1 / ru + ru) sin θ * (1 / rz + rz) 2 * sin (φ - θ)]
  by (subst Kz, subst Ku) simp
next
assume ¬ sin φ > 0
hence sin φ < 0
  using ⟨sin φ * sin θ < 0⟩
  by (cases sin φ = 0, simp-all)
hence sin θ > 0
  using ⟨sin φ * sin θ < 0⟩
  by (smt mult-nonpos-nonpos)
have ?ReByz > 0
proof-
  have ry * (1 + rz2) * sin θ > 0
    using ⟨ry > 0⟩ ⟨rz > 0⟩
    using ⟨sin θ > 0⟩
    by (smt mult-pos-neg mult-pos-pos zero-less-power)
  moreover
  have rz * (1 + ry2) * sin φ < 0
    using ⟨ry > 0⟩ ⟨rz > 0⟩
    using ⟨sin φ < 0⟩
    by (smt mult-pos-neg mult-pos-pos zero-less-power)
  ultimately
  show ?thesis
  by simp
qed
have ?Ayz < 0
  using ⟨Re ?Byz / ?Ayz < -1⟩ ⟨?Ayz ≠ 0⟩ ⟨Re ?Byz = ?ReByz⟩ ⟨?ReByz > 0⟩
  by (smt divide-less-0-iff)
hence sin (φ - θ) < 0
  using ⟨ry > 0⟩ ⟨rz > 0⟩
  by (smt mult-nonneg-nonneg)

have 1 / ru + ru ≥ 1 / rz + rz
  using Pasch-fun-mono[of ru rz] ⟨0 < ru⟩ ⟨ru ≤ rz⟩ ⟨rz < 1⟩
  by simp
hence sin θ * (1 / ru + ru) ≥ sin θ * (1 / rz + rz)
  using ⟨sin θ > 0⟩
  by auto
thus ?thesis
  using ⟨ru > 0⟩ ⟨rz > 0⟩ ⟨ru ≤ rz⟩ ⟨rz < 1⟩ ⟨?Ayz < 0⟩ ⟨sin (φ - θ) < 0⟩
  using divide-right-mono-neg[of sin θ * (1 / rz + rz) sin θ * (1 / ru + ru) 2 * sin (φ - θ)]
  by (subst Kz, subst Ku) simp
qed

have intersects-x-axis-positive ?yu
  using * ⟨y' = cor ry * cis θ⟩ ⟨z' = cor rz * cis φ⟩ ⟨u' = cor ru * cis φ⟩
  apply simp
  apply (transfer fixing: ry rz ru θ φ)
  apply (transfer fixing: ry rz ru θ φ)

```

```

proof-
  have Re ?Byu / ?Ayu < -1
    using ⟨Re ?Byz / ?Ayz < -1⟩ ⟨?ReByz / ?Ayz ≥ ?ReByu / ?Ayu⟩
    by (subst (asm) ⟨Re ?Byz = ?ReByz⟩, subst ⟨Re ?Byu = ?ReByu⟩) simp
  thus intersects-x-axis-positive-cmat (poincare-line-cvec-cmat (of-complex-cvec (cor ry * cis θ)) (of-complex-cvec (cor ru * cis φ)))
    using yu
    by simp
qed

let ?a = calc-x-axis-intersection ?yu
have ?a ∈ positive-x-axis ?a ∈ circline-set ?yu ?a ∈ unit-disc
  using ⟨intersects-x-axis-positive ?yu⟩
  using intersects-x-axis-positive-iff'[of ?yu] ⟨y ≠ u⟩
  by auto

then obtain a' where a': ?a = of-complex a' is-real a' Re a' > 0 Re a' < 1
  unfolding positive-x-axis-def circline-set-x-axis
  by (auto simp add: cmod-eq-Re)

have intersects-x-axis ?yz intersects-x-axis ?yu
  using ⟨intersects-x-axis-positive ?yz⟩ ⟨intersects-x-axis-positive ?yu⟩
  by auto

show ∃ a. a ∈ unit-disc ∧ poincare-between u a y ∧ poincare-between 0h a (of-complex v)
proof (rule-tac x=?a in exI, safe)
  show poincare-between u ?a y
    using poincare-between-x-axis-intersection[of y u ?a]
    using calc-x-axis-intersection[OF is-poincare-line-poincare-line[OF ⟨y ≠ u⟩] ⟨intersects-x-axis ?yu⟩]
    using calc-x-axis-intersection-in-unit-disc[OF is-poincare-line-poincare-line[OF ⟨y ≠ u⟩] ⟨intersects-x-axis ?yu⟩]
    using in-disc ⟨y ≠ u⟩ ⟨y ∈ circline-set x-axis⟩ ⟨u ∈ circline-set x-axis⟩
    using *⟨φ = Arg u'⟩ ⟨θ = Arg y'⟩ ⟨φ * θ < 0⟩
    by (subst poincare-between-rev, auto simp add: mult.commute)
next
  show poincare-between 0h ?a (of-complex v)
  proof-
    have -?ReByz / ?Ayz ≤ -?ReByu / ?Ayu
      using ⟨?ReByz / ?Ayz ≥ ?ReByu / ?Ayu⟩
      by linarith
    have outward ?yz ?yu
      using *⟨y' = cor ry * cis θ⟩ ⟨z' = cor rz * cis φ⟩ ⟨u' = cor ru * cis φ⟩
      apply simp
      apply (transfer fixing: ry rz ru θ φ)
      apply (transfer fixing: ry rz ru θ φ)
      apply (subst yz yu)+
      unfolding outward-cmat-def
      apply (simp only: Let-def prod.case)
      apply (subst yz yu)+
      using ⟨-?ReByz / ?Ayz ≤ -?ReByu / ?Ayu⟩
      by simp
    hence Re a' ≤ Re v
      using ⟨?v = of-complex v⟩
      using ⟨?a = of-complex a'⟩
      using ⟨intersects-x-axis-positive ?yz⟩ ⟨intersects-x-axis-positive ?yu⟩
      using outward[OF is-poincare-line-poincare-line[OF ⟨y ≠ z⟩] is-poincare-line-poincare-line[OF ⟨y ≠ u⟩]]
      by simp
    thus ?thesis
      using ⟨?v = of-complex v⟩
      using poincare-between-x-axis-0uv[of Re a' Re v] a' v
      by simp
    qed
  next
    show ?a ∈ unit-disc
      by fact
    qed
  qed

```

```

next
  show  $x \in \text{unit-disc} v \in \text{unit-disc} x \neq v$ 
    using assms
    by auto
next
  fix  $M x v$ 
  let  $?Mx = \text{moebius-pt } M x$  and  $?Mv = \text{moebius-pt } M v$ 
  assume 1:  $\text{unit-disc-fix } M x \in \text{unit-disc} v \in \text{unit-disc} x \neq v$ 
  assume 2:  $?P ?Mx ?Mv$ 
  show  $?P x v$ 
  proof safe
    fix  $y z u$ 
    let  $?My = \text{moebius-pt } M y$  and  $?Mz = \text{moebius-pt } M z$  and  $?Mu = \text{moebius-pt } M u$ 
    assume  $\text{distinct } [x, y, z, u, v] \neg \text{poincare-collinear } \{x, y, z\} y \in \text{unit-disc} z \in \text{unit-disc} u \in \text{unit-disc}$ 
       $\text{poincare-between } x u z \text{ poincare-between } y v z$ 
    hence  $\exists Ma. Ma \in \text{unit-disc} \wedge \text{poincare-between } ?Mu Ma ?My \wedge \text{poincare-between } ?Mx Ma ?Mv$ 
      using 1 2[rule-format, of ?My ?Mz ?Mu]
      by simp
    then obtain  $Ma$  where  $Ma: Ma \in \text{unit-disc} \text{ poincare-between } ?Mu Ma ?My \wedge \text{poincare-between } ?Mx Ma ?Mv$ 
      by blast
    let  $?a = \text{moebius-pt } (-M) Ma$ 
    let  $?Ma = \text{moebius-pt } M ?a$ 
    have  $?Ma = Ma$ 
      by (metis moebius-pt-invert uminus-moebius-def)
    hence  $?Ma \in \text{unit-disc} \text{ poincare-between } ?Mu ?Ma ?My \wedge \text{poincare-between } ?Mx ?Ma ?Mv$ 
      using  $Ma$ 
      by auto
    thus  $\exists a. a \in \text{unit-disc} \wedge \text{poincare-between } u a y \wedge \text{poincare-between } x a v$ 
      using  $\text{unit-disc-fix-moebius-inv}[OF \langle \text{unit-disc-fix } M \rangle] \langle \text{unit-disc-fix } M \rangle \langle Ma \in \text{unit-disc} \rangle$ 
      using  $\langle u \in \text{unit-disc} \rangle \langle v \in \text{unit-disc} \rangle \langle x \in \text{unit-disc} \rangle \langle y \in \text{unit-disc} \rangle$ 
      by (rule-tac x=?a in exI, simp del: moebius-pt-comp-inv-right)
    qed
qed
thus ?thesis
  using assms
  by auto
qed

```

Pasch axiom, only degenerative cases.

```

lemma Pasch-deg:
  assumes  $x \in \text{unit-disc}$  and  $y \in \text{unit-disc}$  and  $z \in \text{unit-disc}$  and  $u \in \text{unit-disc}$  and  $v \in \text{unit-disc}$ 
  assumes  $\neg \text{distinct } [x, y, z, u, v] \vee \text{poincare-collinear } \{x, y, z\}$ 
  assumes  $\text{poincare-between } x u z \text{ and } \text{poincare-between } y v z$ 
  shows  $\exists a. a \in \text{unit-disc} \wedge \text{poincare-between } u a y \wedge \text{poincare-between } x a v$ 
  proof(cases  $\text{poincare-collinear } \{x, y, z\}$ )
    case True
      hence  $\text{poincare-between } x y z \vee \text{poincare-between } y x z \vee \text{poincare-between } y z x$ 
        using  $\text{assms}(1, 2, 3)$   $\text{poincare-collinear3-between poincare-between-rev}$  by blast
    show ?thesis
    proof(cases  $\text{poincare-between } x y z$ )
      case True
        have  $\text{poincare-between } x y v$ 
          using True assms poincare-between-transitivity
          by (meson poincare-between-rev)
      thus ?thesis
        using  $\text{assms}(2)$ 
        by (rule-tac x=y in exI, simp)
  next
    case False
    hence  $\text{poincare-between } y x z \vee \text{poincare-between } y z x$ 
      using  $\langle \text{poincare-between } x y z \vee \text{poincare-between } y x z \vee \text{poincare-between } y z x \rangle$ 
      by simp
    show ?thesis
    proof(cases  $\text{poincare-between } y x z$ )
      case True
        hence  $\text{poincare-between } u x y$ 

```

```

using assms
by (meson poicare-between-rev poicare-between-transitivity)
thus ?thesis
  using assms
  by (rule-tac x=x in exI, simp)
next
  case False
  hence poicare-between y z x
    using <poicare-between y x z ∨ poicare-between y z x>
    by auto
  hence poicare-between x z v
    using assms
    by (meson poicare-between-rev poicare-between-transitivity)
  hence poicare-between x u v
    using assms poicare-between-transitivity poicare-between-rev
    by (smt poicare-between-sum-distances)
  thus ?thesis
    using assms
    by (rule-tac x=u in exI, simp)
qed
qed
next
  case False
  hence ¬ distinct [x, y, z, u, v]
    using assms(6) by auto
  show ?thesis
  proof(cases u=z)
    case True
    thus ?thesis
      using assms
      apply(rule-tac x=v in exI)
      by(simp add:poicare-between-rev)
  next
    case False
    hence x ≠ z
      using assms poicare-between-sandwich by blast
    show ?thesis
    proof(cases v=z)
      case True
      thus ?thesis
        using assms
        by (rule-tac x=u in exI, simp)
    next
      case False
      hence y ≠ z
        using assms poicare-between-sandwich by blast
      show ?thesis
      proof(cases u = x)
        case True
        thus ?thesis
          using assms
          by (rule-tac x=x in exI, simp)
      next
        case False
        have x ≠ y
          using assms ⊂ poicare-collinear {x, y, z}
          by fastforce
        have x ≠ v
          using assms ⊂ poicare-collinear {x, y, z}
          by (metis insert-commute poicare-between-poincare-collinear)
        have u ≠ y
          using assms ⊂ poicare-collinear {x, y, z}
          using poicare-between-poincare-collinear by blast
        have u ≠ v
        proof(rule ccontr)
          assume ¬ u ≠ v

```

```

hence poincare-between x v z
  using assms by auto
hence x ∈ circline-set (poincare-line z v)
  using poincare-between-rev[of x v z]
  using poincare-between-poincare-line-uvz[of z v x]
  using assms ⟨v ≠ z⟩
  by auto
have y ∈ circline-set (poincare-line z v)
  using assms ⟨¬ u ≠ v⟩
  using poincare-between-rev[of y v z]
  using poincare-between-poincare-line-uvz[of z v y]
  using assms ⟨v ≠ z⟩
  by auto
have z ∈ circline-set (poincare-line z v)
  using ex-poincare-line-two-points[of z v] ⟨v ≠ z⟩
  by auto
have is-poincare-line (poincare-line z v)
  using ⟨v ≠ z⟩
  by auto
hence poincare-collinear {x, y, z}
  using ⟨x ∈ circline-set (poincare-line z v)⟩
  using ⟨y ∈ circline-set (poincare-line z v)⟩
  using ⟨z ∈ circline-set (poincare-line z v)⟩
  unfolding poincare-collinear-def
  by (rule-tac x=poincare-line z v in exI, simp)
thus False
  using ⟨¬ poincare-collinear {x, y, z}⟩ by simp
qed
have v = y
  using ⟨u ≠ v⟩ ⟨u ≠ y⟩ ⟨x ≠ v⟩ ⟨x ≠ y⟩ ⟨u ≠ x⟩ ⟨y ≠ z⟩ ⟨v ≠ z⟩ ⟨x ≠ z⟩ ⟨u ≠ z⟩
  using ⟨¬ distinct [x, y, z, u, v]⟩
  by auto
thus ?thesis
  using assms
  by (rule-tac x=y in exI, simp)
qed
qed
qed

```

Axiom of Pasch

```

lemma Pasch:
  assumes x ∈ unit-disc and y ∈ unit-disc and z ∈ unit-disc and u ∈ unit-disc and v ∈ unit-disc
  assumes poincare-between x u z and poincare-between y v z
  shows ∃ a. a ∈ unit-disc ∧ poincare-between u a y ∧ poincare-between x a v
proof(cases distinct [x, y, z, u, v] ∧ ¬ poincare-collinear {x, y, z})
  case True
  thus ?thesis
    using assms Pasch-nondeg by auto
next
  case False
  thus ?thesis
    using assms Pasch-deg by auto
qed

```

11.2 Segment construction axiom

```

lemma segment-construction:
  assumes x ∈ unit-disc and y ∈ unit-disc
  assumes a ∈ unit-disc and b ∈ unit-disc
  shows ∃ z. z ∈ unit-disc ∧ poincare-between x y z ∧ poincare-distance y z = poincare-distance a b
proof-
  obtain d where d: d = poincare-distance a b
    by auto
  have d ≥ 0
    using assms

```

```

by (simp add: d_poincare-distance-ge0)

have  $\exists z. z \in \text{unit-disc} \wedge \text{poincare-between } x y z \wedge \text{poincare-distance } y z = d$  (is ?P x y)
proof (cases x = y)
  case True
  have  $\exists z. z \in \text{unit-disc} \wedge \text{poincare-distance } x z = d$ 
  proof (rule wlog-zero)
    show  $\exists z. z \in \text{unit-disc} \wedge \text{poincare-distance } \theta_h z = d$ 
    using ex-x-axis-poincare-distance-negative[of d] ⟨d ≥ 0⟩
    by blast
  next
  show x ∈ unit-disc
    by fact
  next
  fix a u
  assume u ∈ unit-disc cmod a < 1
  assume  $\exists z. z \in \text{unit-disc} \wedge \text{poincare-distance } (\text{moebius-pt } (\text{blaschke } a) u) z = d$ 
  then obtain z where *:  $z \in \text{unit-disc} \text{ poincare-distance } (\text{moebius-pt } (\text{blaschke } a) u) z = d$ 
    by auto
  obtain z' where z':  $z = \text{moebius-pt } (\text{blaschke } a) z'$   $z' \in \text{unit-disc}$ 
    using ⟨z ∈ unit-disc⟩
    using unit-disc-fix-iff[of blaschke a] ⟨cmod a < 1⟩
    using blaschke-unit-disc-fix[of a]
    by blast

  show  $\exists z. z \in \text{unit-disc} \wedge \text{poincare-distance } u z = d$ 
    using * z' ⟨u : unit-disc⟩
    using blaschke-unit-disc-fix[of a] ⟨cmod a < 1⟩
    by (rule-tac x=z' in exI, simp)
qed
thus ?thesis
  using ⟨x = y⟩
  unfolding poincare-between-def
  by auto
next
case False
show ?thesis
proof (rule wlog-positive-x-axis[where P=λ y x. ?P x y])
  fix x
  assume is-real x 0 < Re x Re x < 1

  then obtain z where z: is-real z Re z ≤ 0 - 1 < Re z of-complex z ∈ unit-disc
    of-complex z ∈ unit-disc of-complex z ∈ circline-set x-axis poincare-distance θ_h (of-complex z) = d
    using ex-x-axis-poincare-distance-negative[of d] ⟨d ≥ 0⟩
    by auto

  have poincare-between (of-complex x) θ_h (of-complex z)
  proof (cases z = 0)
    case True
    thus ?thesis
      unfolding poincare-between-def
      by auto
  next
    case False
    have x ≠ 0
      using ⟨is-real x⟩ ⟨Re x > 0⟩
      by auto
    thus ?thesis
      using poincare-between-x-axis-u0v[of x z]
      using z ⟨is-real x⟩ ⟨x ≠ 0⟩ ⟨Re x > 0⟩ False
      using complex-eq-if-Re-eq mult-pos-neg
      by fastforce
  qed
  thus ?P (of-complex x) θ_h
    using ⟨poincare-distance θ_h (of-complex z) = d⟩ ⟨of-complex z ∈ unit-disc⟩
    by blast

```

```

next
  show  $x \in \text{unit-disc}$   $y \in \text{unit-disc}$ 
    by fact+
next
  show  $y \neq x$  using  $\langle x \neq y \rangle$  by simp
next
  fix  $M u v$ 
  assume  $\text{unit-disc-fix } M u \in \text{unit-disc}$   $v \in \text{unit-disc}$   $u \neq v$ 
  assume  $?P (\text{moebius-pt } M v) (\text{moebius-pt } M u)$ 
  then obtain  $z$  where  $*: z \in \text{unit-disc}$   $\text{poincare-between} (\text{moebius-pt } M v) (\text{moebius-pt } M u) z$   $\text{poincare-distance} (\text{moebius-pt } M u) z = d$ 
    by auto
  obtain  $z'$  where  $z': z = \text{moebius-pt } M z' z' \in \text{unit-disc}$ 
    using  $\langle z \in \text{unit-disc} \rangle$ 
    using  $\text{unit-disc-fix-iff}[of M] \langle \text{unit-disc-fix } M \rangle$ 
    by blast
  thus  $?P v u$ 
    using  $* \langle u \in \text{unit-disc} \rangle \langle v \in \text{unit-disc} \rangle \langle \text{unit-disc-fix } M \rangle$ 
    by auto
  qed
qed
thus  $?thesis$ 
  using  $\text{assms } d$ 
  by auto
qed

```

11.3 Five segment axiom

lemma *five-segment-axiom*:

assumes

in-disc: $x \in \text{unit-disc}$ $y \in \text{unit-disc}$ $z \in \text{unit-disc}$ $u \in \text{unit-disc}$ **and**
in-disc': $x' \in \text{unit-disc}$ $y' \in \text{unit-disc}$ $z' \in \text{unit-disc}$ $u' \in \text{unit-disc}$ **and**
 $x \neq y$ **and**
 $\text{betw}: \text{poincare-between } x y z \text{ poincare-between } x' y' z'$ **and**
 $\text{xy}: \text{poincare-distance } x y = \text{poincare-distance } x' y'$ **and**
 $\text{xu}: \text{poincare-distance } x u = \text{poincare-distance } x' u'$ **and**
 $\text{yu}: \text{poincare-distance } y u = \text{poincare-distance } y' u'$ **and**
 $\text{yz}: \text{poincare-distance } y z = \text{poincare-distance } y' z'$

shows

$\text{poincare-distance } z u = \text{poincare-distance } z' u'$

proof –

from assms **obtain** M **where**

$M: \text{unit-disc-fix-f } M M x = x' M u = u' M y = y'$
using $\text{unit-disc-fix-f-congruent-triangles}[of x y u]$
by blast

have $M z = z'$

proof (*rule unique-poincare-distance-on-ray*[**where** $u=x'$ **and** $v=y'$ **and** $y=M z$ **and** $z=z'$ **and** $d=\text{poincare-distance } x z$])

show $0 \leq \text{poincare-distance } x z$

using $\text{poincare-distance-ge0}$ *in-disc*
by simp

next

show $x' \neq y'$
using $M \langle x \neq y \rangle$
using $\text{in-disc } \text{in-disc}' \text{ poincare-distance-eq-0-iff } xy$
by auto

next

show $\text{poincare-distance } x' (M z) = \text{poincare-distance } x z$
using $M \text{ in-disc}$
unfolding $\text{unit-disc-fix-f-def}$
by auto

next

show $M z \in \text{unit-disc}$
using $M \text{ in-disc}$
unfolding $\text{unit-disc-fix-f-def}$
by auto

```

next
show poincare-distance  $x' z' =$  poincare-distance  $x z$ 
using  $xy$   $yz$  betw
using poincare-between-sum-distances[of  $x y z$ ]
using poincare-between-sum-distances[of  $x' y' z'$ ]
using in-disc in-disc'
by auto
next
show poincare-between  $x' y' (M z)$ 
using  $M$ 
using in-disc betw
unfolding unit-disc-fix-f-def
by auto
qed fact+
thus ?thesis
using <unit-disc-fix-f  $M$ >
using in-disc in-disc'
< $M u = u'$ >
unfolding unit-disc-fix-f-def
by auto
qed

```

11.4 Upper dimension axiom

```

lemma upper-dimension-axiom:
assumes in-disc:  $x \in \text{unit-disc}$   $y \in \text{unit-disc}$   $z \in \text{unit-disc}$   $u \in \text{unit-disc}$   $v \in \text{unit-disc}$ 
assumes poincare-distance  $x u =$  poincare-distance  $x v$ 
    poincare-distance  $y u =$  poincare-distance  $y v$ 
    poincare-distance  $z u =$  poincare-distance  $z v$ 
     $u \neq v$ 
shows poincare-between  $x y z \vee$  poincare-between  $y z x \vee$  poincare-between  $z x y$ 
proof (cases  $x = y \vee y = z \vee x = z$ )
case True
thus ?thesis
using in-disc
by auto
next
case False
hence  $x \neq y$   $y \neq z$   $y \neq z$ 
by auto
let ?cong =  $\lambda a b a' b'. \text{poincare-distance } a b = \text{poincare-distance } a' b'$ 
have  $\forall z u v. z \in \text{unit-disc} \wedge u \in \text{unit-disc} \wedge v \in \text{unit-disc} \wedge$ 
    ?cong  $x u x v \wedge$  ?cong  $y u y v \wedge$  ?cong  $z u z v \wedge u \neq v \longrightarrow$ 
    poincare-collinear { $x, y, z$ } (is ?P x y)
proof (rule wlog-positive-x-axis[where P=?P])
fix x
assume x: is-real  $x$   $0 < \text{Re } x \text{ Re } x < 1$ 
hence x ≠ 0
by auto
have  $0_h \in \text{circline-set } x\text{-axis}$ 
by simp
show ?P  $0_h$  (of-complex x)
proof safe
fix z u v
assume in-disc:  $z \in \text{unit-disc}$   $u \in \text{unit-disc}$   $v \in \text{unit-disc}$ 
then obtain  $z' u' v'$  where zuv:  $z = \text{of-complex } z'$   $u = \text{of-complex } u'$   $v = \text{of-complex } v'$ 
using inf-or-of-complex[of z] inf-or-of-complex[of u] inf-or-of-complex[of v]
by auto
assume cong: ?cong  $0_h u 0_h v$  ?cong (of-complex x) u (of-complex x) v ?cong z u z v u ≠ v
let ?r0 = poincare-distance  $0_h u$  and
    ?rx = poincare-distance (of-complex x) u
have ?r0 > 0 ?rx > 0
using in-disc cong

```

```

using poincare-distance-eq-0-iff[of 0_h u] poincare-distance-ge0[of 0_h u]
using poincare-distance-eq-0-iff[of 0_h v] poincare-distance-ge0[of 0_h v]
using poincare-distance-eq-0-iff[of of-complex x u] poincare-distance-ge0[of of-complex x u]
using poincare-distance-eq-0-iff[of of-complex x v] poincare-distance-ge0[of of-complex x v]
using x
by (auto simp add: cmod-eq-Re)

let ?pc0 = poincare-circle 0_h ?r0 and
?pcx = poincare-circle (of-complex x) ?rx
have u ∈ ?pc0 ∩ ?pcx v ∈ ?pc0 ∩ ?pcx
using in-disc cong
by (auto simp add: poincare-circle-def)
hence u = conjugate v
using intersect-poincare-circles-x-axis[of 0 x ?r0 ?rx u v]
using x ⟨x ≠ 0⟩ ⟨u ≠ v⟩ ⟨?r0 > 0⟩ ⟨?rx > 0⟩
by simp

let ?ru = poincare-distance u z
have ?ru > 0
using poincare-distance-ge0[of u z] in-disc
using cong
using poincare-distance-eq-0-iff[of z u] poincare-distance-eq-0-iff[of z v]
using poincare-distance-eq-0-iff
by force

have z ∈ poincare-circle u ?ru ∩ poincare-circle v ?ru
using cong in-disc
unfolding poincare-circle-def
by (simp add: poincare-distance-sym)

hence is-real z'
using intersect-poincare-circles-conjugate-centers[of u v ?ru z] ⟨u = conjugate v⟩ zuv
using in-disc ⟨u ≠ v⟩ ⟨?ru > 0⟩
by simp

thus poincare-collinear {0_h, of-complex x, z}
using poincare-line-0-real-is-x-axis[of of-complex x] x ⟨x ≠ 0⟩ zuv ⟨0_h ∈ circline-set x-axis⟩
unfolding poincare-collinear-def
by (rule-tac x=x-axis in exI, auto simp add: circline-set-x-axis)
qed

next
fix M x y
assume 1: unit-disc-fix M x ∈ unit-disc y ∈ unit-disc x ≠ y
assume 2: ?P (moebius-pt M x) (moebius-pt M y)
show ?P x y
proof safe
fix z u v
assume z ∈ unit-disc u ∈ unit-disc v ∈ unit-disc
?cong x u x v ?cong y u y v ?cong z u z v u ≠ v
hence poincare-collinear {moebius-pt M x, moebius-pt M y, moebius-pt M z}
using 1 2[rule-format, of moebius-pt M z moebius-pt M u moebius-pt M v]
by simp
then obtain p where is-poincare-line p {moebius-pt M x, moebius-pt M y, moebius-pt M z} ⊆ circline-set p
unfolding poincare-collinear-def
by auto
thus poincare-collinear {x, y, z}
using ⟨unit-disc-fix M⟩
unfolding poincare-collinear-def
by (rule-tac x=moebius-circline (-M) p in exI, auto)
qed
qed fact+

thus ?thesis
using assms
using poincare-collinear3-between[of x y z]
using poincare-between-rev

```

```

    by auto
qed
```

11.5 Lower dimension axiom

```

lemma lower-dimension-axiom:
shows  $\exists a \in \text{unit-disc. } \exists b \in \text{unit-disc. } \exists c \in \text{unit-disc. }$ 
       $\neg \text{poincare-between } a b c \wedge \neg \text{poincare-between } b c a \wedge \neg \text{poincare-between } c a b$ 
proof-
let ?u = of-complex (1/2) and ?v = of-complex (i/2)
have 1:  $0_h \in \text{unit-disc}$  and 2:  $?u \in \text{unit-disc}$  and 3:  $?v \in \text{unit-disc}$ 
by simp-all
have *:  $\neg \text{poincare-collinear } \{0_h, ?u, ?v\}$ 
proof (rule ccontr)
assume  $\neg ?\text{thesis}$ 
then obtain p where is-poincare-line p  $\{0_h, ?u, ?v\} \subseteq \text{circline-set } p$ 
  unfolding poincare-collinear-def
  by auto
moreover
have of-complex (1 / 2)  $\neq$  of-complex (i / 2)
  using of-complex-inj
  by fastforce
ultimately
have  $0_h \in \text{circline-set } (\text{poincare-line } ?u ?v)$ 
  using unique-poincare-line[of ?u ?v p]
  by auto
thus False
  unfolding circline-set-def
  by simp (transfer, transfer, simp add: vec-cnj-def)
qed
show ?thesis
apply (rule-tac x=0_h in bexI, rule-tac x=?u in bexI, rule-tac x=?v in bexI)
apply (rule ccontr, auto)
using *
using poincare-between-poincare-collinear[OF 1 2 3]
using poincare-between-poincare-collinear[OF 2 3 1]
using poincare-between-poincare-collinear[OF 3 1 2]
by (metis insert-commute) +
qed
```

11.6 Negated Euclidean axiom

```

lemma negated-euclidean-axiom-aux:
assumes on-circline H (of-complex (1/2 + i/2)) and is-poincare-line H
assumes intersects-x-axis-positive H
shows  $\neg \text{intersects-y-axis-positive } H$ 
using assms
proof (transfer, transfer)
fix H
assume hh: hermitean H  $\wedge H \neq \text{mat-zero}$  is-poincare-line-cmat H
obtain A B C D where H = (A, B, C, D)
  by (cases H, auto)
hence *: is-real A H = (A, B, cnj B, A)  $(\text{cmod } B)^2 > (\text{cmod } A)^2$ 
  using hermitean-elems[of A B C D] hh
  by auto

assume intersects-x-axis-positive-cmat H
hence Re A  $\neq 0$  Re B / Re A  $< -1$ 
  using *
  by auto

assume on-circline-cmat-cvec H (of-complex-cvec (1 / 2 + i / 2))
hence 6*A + 4*Re B + 4*Im B = 0
  using *
  unfolding of-real-mult
  apply (subst Re-express-cnj[of B])
```

```

apply (subst Im-express-cnj[of B])
apply (simp add: vec-cnj-def)
apply (simp add: field-simps)
done
hence Re (6*A + 4*Re B + 4*Im B) = 0
  by simp
hence 3*Re A + 2*Re B + 2*Im B = 0
  using <is-real A>
  by simp

hence 3/2 + Re B/Re A + Im B/Re A = 0
  using <Re A ≠ 0>
  by (simp add: field-simps)

hence -Im B/Re A - 3/2 < -1
  using <Re B / Re A < -1>
  by simp
hence Im B/Re A > -1/2
  by (simp add: field-simps)
thus ¬ intersects-y-axis-positive-cmat H
  using *
  by simp
qed

```

lemma negated-euclidean-axiom:

shows $\exists a b c d t.$

$$a \in \text{unit-disc} \wedge b \in \text{unit-disc} \wedge c \in \text{unit-disc} \wedge d \in \text{unit-disc} \wedge t \in \text{unit-disc} \wedge$$

$$\text{poincare-between } a d t \wedge \text{poincare-between } b d c \wedge a \neq d \wedge$$

$$(\forall x y. x \in \text{unit-disc} \wedge y \in \text{unit-disc} \wedge$$

$$\text{poincare-between } a b x \wedge \text{poincare-between } x t y \longrightarrow \neg \text{poincare-between } a c y)$$

proof –

```

let ?a = 0_h
let ?b = of-complex (1/2)
let ?c = of-complex (i/2)
let ?dl = (5 - sqrt 17) / 4
let ?d = of-complex (?dl + i*?dl)
let ?t = of-complex (1/2 + i/2)

```

have ?dl ≠ 0

proof –

```

have (sqrt 17)^2 ≠ 5^2
  by simp
hence sqrt 17 ≠ 5
  by force
thus ?thesis
  by simp
qed

```

have ?d ≠ ?a

proof (rule ccontr)

```

assume ¬ ?thesis
hence ?dl + i*?dl = 0
  by simp
hence Re (?dl + i*?dl) = 0
  by simp
thus False
  using <?dl ≠ 0>
  by simp
qed

```

have ?dl > 0

proof –

```

have (sqrt 17)^2 < 5^2
  by (simp add: power2-eq-square)
hence sqrt 17 < 5
  by (rule power2-less-imp-less, simp)

```

```

thus ?thesis
  by simp
qed

have ?a ≠ ?b
  by (metis divide-eq-0-iff of-complex-zero-iff zero-neq-numeral zero-neq-one)

have ?a ≠ ?c
  by (metis complex-i-not-zero divide-eq-0-iff of-complex-zero-iff zero-neq-numeral)

show ?thesis
proof (rule-tac x=?a in exI, rule-tac x=?b in exI, rule-tac x=?c in exI, rule-tac x=?d in exI, rule-tac x=?t in exI,
safe)

show ?a ∈ unit-disc ?b ∈ unit-disc ?c ∈ unit-disc ?t ∈ unit-disc
  by (auto simp add: cmod-def power2-eq-square)

have cmod-d: cmod (?dl + i*?dl) = ?dl * sqrt 2
  using ‹?dl > 0›
  unfolding cmod-def
  by (simp add: real-sqrt-mult)

show ?d ∈ unit-disc
proof-
  have ?dl < 1 / sqrt 2
  proof-
    have 17² < (5 * sqrt 17)²
      by (simp add: field-simps)
    hence 17 < 5 * sqrt 17
      by (rule power2-less-imp-less, simp)
    hence ?dl² < (1 / sqrt 2)²
      by (simp add: power2-eq-square field-simps)
    thus ?dl < 1 / sqrt 2
      by (rule power2-less-imp-less, simp)
  qed
  thus ?thesis
    using cmod-d
    by (simp add: field-simps)
qed

have cmod-d: 1 - (cmod (to-complex ?d))² = (-17 + 5*sqrt 17) / 4 (is - = ?cmod-d)
  apply (simp only: to-complex-of-complex)
  apply (subst cmod-d)
  apply (simp add: power-mult-distrib)
  apply (simp add: power2-eq-square field-simps)
  done

have cmod-d-c: (cmod (to-complex ?d) - to-complex ?c))² = (17 - 4*sqrt 17) / 4 (is - = ?cmod-dc)
  unfolding cmod-square
  by (simp add: field-simps)

have cmod-c: 1 - (cmod (to-complex ?c))² = 3/4 (is - = ?cmod-c)
  by (simp add: power2-eq-square)

have xx: ∏ x::real. x + x = 2*x
  by simp

have cmod ((to-complex ?b) - (to-complex ?d)) = cmod ((to-complex ?d) - (to-complex ?c))
  by (simp add: cmod-def power2-eq-square field-simps)
moreover
have cmod (to-complex ?b) = cmod (to-complex ?c)
  by simp
ultimately
have *: poincare-distance-formula' (to-complex ?b) (to-complex ?d) =
  poincare-distance-formula' (to-complex ?d) (to-complex ?c)

```

```

unfolding poincare-distance-formula'-def
by simp

have **: poincare-distance-formula' (to-complex ?d) (to-complex ?c) = (sqrt 17) / 3
  unfolding poincare-distance-formula'-def
proof (subst cmod-d, subst cmod-c, subst cmod-d-c)
  have (sqrt 17 * 15)2 ≠ 512
    by simp
  hence sqrt 17 * 15 ≠ 51
    by force
  hence sqrt 17 * 15 - 51 ≠ 0
    by simp

  have (5 * sqrt 17)2 ≠ 172
    by simp
  hence 5 * sqrt 17 ≠ 17
    by force
  hence ?cmod-d * ?cmod-c ≠ 0
    by simp
hence 1 + 2 * (?cmod-dc / (?cmod-d * ?cmod-c)) = (?cmod-d * ?cmod-c + 2 * ?cmod-dc) / (?cmod-d * ?cmod-c)
  using add-frac-num[of ?cmod-d * ?cmod-c 2 * ?cmod-dc 1]
  by (simp add: field-simps)
also have ... = (64 * (85 - sqrt 17 * 17)) / (64 * (sqrt 17 * 15 - 51))
  by (simp add: field-simps)
also have ... = (85 - sqrt 17 * 17) / (sqrt 17 * 15 - 51)
  by (rule mult-divide-mult-cancel-left, simp)
also have ... = sqrt 17 / 3
  by (subst frac-eq-eq, fact, simp, simp add: field-simps)
finally
show 1 + 2 * (?cmod-dc / (?cmod-d * ?cmod-c)) = sqrt 17 / 3
.
qed

have sqrt 17 ≥ 3
proof-
  have (sqrt 17)2 ≥ 32
    by simp
  thus ?thesis
    by (rule power2-le-imp-le, simp)
qed

thus poincare-between ?b ?d ?c
  unfolding poincare-between-sum-distances[OF ‹?b ∈ unit-disc› ‹?d ∈ unit-disc› ‹?c ∈ unit-disc›]
  unfolding poincare-distance-formula[OF ‹?b ∈ unit-disc› ‹?d ∈ unit-disc›]
  unfolding poincare-distance-formula[OF ‹?d ∈ unit-disc› ‹?c ∈ unit-disc›]
  unfolding poincare-distance-formula[OF ‹?b ∈ unit-disc› ‹?c ∈ unit-disc›]
  unfolding poincare-distance-formula-def
  apply (subst *, subst xx, subst **, subst arcosh-double)
  apply (simp-all add: cmod-def power2-eq-square)
done

show poincare-between ?a ?d ?t
proof (subst poincare-between-0uv[OF ‹?d ∈ unit-disc› ‹?t ∈ unit-disc› ‹?d ≠ ?a›])
  show ?t ≠ 0h
  proof (rule ccontr)
    assume ¬ ?thesis
    hence 1/2 + i/2 = 0
      by simp
    hence Re (1/2 + i/2) = 0
      by simp
    thus False
      by simp
  qed
next
have 192 ≤ (5 * sqrt 17)2
  by simp
hence 19 ≤ 5 * sqrt 17

```

```

by (rule power2-le-imp-le, simp)
hence cmod (to-complex ?d)  $\leq$  cmod (to-complex ?t)
    by (simp add: Let-def cmod-def power2-eq-square field-simps)
moreover
have Arg (to-complex ?d) = Arg (to-complex ?t)
proof-
have 1: to-complex ?d = ((5 - sqrt 17) / 4) * (1 + i)
    by (simp add: field-simps)

have 2: to-complex ?t = (cor (1/2)) * (1 + i)
    by (simp add: field-simps)

have (sqrt 17)2 < 52
    by simp
hence sqrt 17 < 5
    by (rule power2-less-imp-less, simp)
hence 3: (5 - sqrt 17) / 4 > 0
    by simp

have 4: (1::real) / 2 > 0
    by simp

show ?thesis
    apply (subst 1, subst 2)
    apply (subst arg-mult-real-positive[OF 3])
    apply (subst arg-mult-real-positive[OF 4])
    by simp
qed
ultimately
show let d' = to-complex ?d; t' = to-complex ?t in Arg d' = Arg t'  $\wedge$  cmod d'  $\leq$  cmod t'
    by simp
qed

show ?a = ?d  $\implies$  False
    using ‹?d  $\neq$  ?a›
    by simp

fix x y
assume x ∈ unit-disc y ∈ unit-disc

assume abx: poincare-between ?a ?b x
hence x ∈ circline-set x-axis
    using poincare-between-poincare-line-uvz[of ?a ?b x] ‹x ∈ unit-disc› ‹?a  $\neq$  ?b›
    using poincare-line-0-real-is-x-axis[of ?b]
    by (auto simp add: circline-set-x-axis)

have x ≠ 0h
    using abx poincare-between-sandwich[of ?a ?b] ‹?a  $\neq$  ?b›
    by auto

have x ∈ positive-x-axis
    using ‹x ∈ circline-set x-axis› ‹x ≠ 0husing abx poincare-between-x-axis-0uv[of 1/2 Re (to-complex x)]
    unfolding circline-set-x-axis positive-x-axis-def
    by (auto simp add: cmod-eq-Re abs-less-iff complex-eq-if-Re-eq)

assume acy: poincare-between ?a ?c y
hence y ∈ circline-set y-axis
    using poincare-between-poincare-line-uvz[of ?a ?c y] ‹y ∈ unit-disc› ‹?a  $\neq$  ?c›
    using poincare-line-0-imag-is-y-axis[of ?c]
    by (auto simp add: circline-set-y-axis)

have y ≠ 0h
    using acy poincare-between-sandwich[of ?a ?c] ‹?a  $\neq$  ?c›
    by auto

```

```

have  $y \in \text{positive-y-axis}$ 
proof-
  have  $\bigwedge x. [\text{poincare-between } 0_h (\text{of-complex } (i / 2)) (\text{of-complex } x); \text{is-img } x; -1 < \text{Im } x] \implies 0 < \text{Im } x$ 
    by (smt add.left-neutral complex.expand divide-complex-def complex-eq divide-less-0-1-iff divide-less-eq-1-pos imaginary-unit.simps(1) mult.left-neutral of-real-1 of-real-add of-real-divide of-real-eq-0-iff one-add-one poincare-between-y-axis-0uv zero-complex.simps(1) zero-complex.simps(2) zero-less-divide-1-iff)
  thus ?thesis
    using ⟨y ∈ circline-set y-axis⟩ ⟨y ≠ 0_h⟩ ⟨y ∈ unit-disc⟩
    using acy
    unfolding circline-set-y-axis positive-y-axis-def
    by (auto simp add: cmod-eq-Im abs-less-iff)
qed

have  $x \neq y$ 
using ⟨x ∈ positive-x-axis⟩ ⟨y ∈ positive-y-axis⟩
unfolding positive-x-axis-def positive-y-axis-def circline-set-x-axis circline-set-y-axis
by auto

assume xty: poincare-between x ?t y

let ?xy = poincare-line x y

have ?t ∈ circline-set ?xy
  using xty poincare-between-poincare-line-uqv[OF ⟨x ≠ y⟩ ⟨x ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩ ⟨?t ∈ unit-disc⟩]
  by simp

moreover

have ?xy ≠ x-axis
  using poincare-line-circline-set[OF ⟨x ≠ y⟩] ⟨y ∈ positive-y-axis⟩
  by (auto simp add: circline-set-x-axis positive-y-axis-def)
hence intersects-x-axis-positive ?xy
  using intersects-x-axis-positive-iff[of ?xy] ⟨x ≠ y⟩ ⟨x ∈ unit-disc⟩ ⟨x ∈ positive-x-axis⟩
  by auto

moreover

have ?xy ≠ y-axis
  using poincare-line-circline-set[OF ⟨x ≠ y⟩] ⟨x ∈ positive-x-axis⟩
  by (auto simp add: circline-set-y-axis positive-x-axis-def)
hence intersects-y-axis-positive ?xy
  using intersects-y-axis-positive-iff[of ?xy] ⟨x ≠ y⟩ ⟨y ∈ unit-disc⟩ ⟨y ∈ positive-y-axis⟩
  by auto

ultimately

show False
  using negated-euclidean-axiom-aux[of ?xy] ⟨x ≠ y⟩
  unfolding circline-set-def
  by auto
qed
qed

```

Alternate form of the Euclidean axiom – this one is much easier to prove

lemma negated-euclidean-axiom':

shows $\exists a b c.$

$$a \in \text{unit-disc} \wedge b \in \text{unit-disc} \wedge c \in \text{unit-disc} \wedge \neg(\text{poincare-collinear } \{a, b, c\}) \wedge$$

$$\neg(\exists x. x \in \text{unit-disc} \wedge$$

$$\text{poincare-distance } a x = \text{poincare-distance } b x \wedge$$

$$\text{poincare-distance } a x = \text{poincare-distance } c x)$$

proof-

let ?a = of-complex (i/2)
let ?b = of-complex (-i/2)
let ?c = of-complex (1/5)

have (i/2) ≠ (-i/2)

```

    by simp
hence ?a ≠ ?b
    by (metis to-complex-of-complex)
have (i/2) ≠ (1/5)
    by simp
hence ?a ≠ ?c
    by (metis to-complex-of-complex)
have (−i/2) ≠ (1/5)
    by (simp add: minus-equation-iff)
hence ?b ≠ ?c
    by (metis to-complex-of-complex)

have ?a ∈ unit-disc ?b ∈ unit-disc ?c ∈ unit-disc
    by auto

moreover
have ¬(poincare-collinear {?a, ?b, ?c})
    unfolding poincare-collinear-def
proof(rule ccontr)
    assume ¬(♯ p. is-poincare-line p ∧ {?a, ?b, ?c} ⊆ circline-set p)
    then obtain p where is-poincare-line p ∧ {?a, ?b, ?c} ⊆ circline-set p
        by auto
    let ?ab = poincare-line ?a ?b
    have p = ?ab
        using is-poincare-line p ∧ {?a, ?b, ?c} ⊆ circline-set p
        using unique-poincare-line[of ?a ?b] ‹?a ≠ ?b› ‹?a ∈ unit-disc› ‹?b ∈ unit-disc›
        by auto
    have ?c ∉ circline-set ?ab
    proof(rule ccontr)
        assume ¬ ?c ∉ circline-set ?ab
        have poincare-between ?a 0h ?b
            unfolding poincare-between-def
            using cross-ratio-0inf by auto
        hence 0h ∈ circline-set ?ab
            using ‹?a ≠ ?b› ‹?a ∈ unit-disc› ‹?b ∈ unit-disc›
            using poincare-between-poincare-line-uzv zero-in-unit-disc
            by blast
        hence ?ab = poincare-line 0h ?a
            using unique-poincare-line[of ?a ?b] ‹?a ≠ ?b› ‹?a ∈ unit-disc› ‹?b ∈ unit-disc›
            using is-poincare-line p ∧ {?a, ?b, ?c} ⊆ circline-set p
            using ‹p = ?ab› poincare-line-circline-set(1) unique-poincare-line
            by (metis add.inverse-neutral divide-minus-left of-complex-zero-iff zero-in-unit-disc)
        hence (i/2) * cnj(1/5) = cnj(i/2) * (1/5)
            using poincare-collinear-zero-iff[of (i/2) (1/5)]
            using ‹?a ≠ ?c› ‹¬ ?c ∉ circline-set ?ab› ‹?a ∈ unit-disc› ‹?c ∈ unit-disc› ‹p = ?ab›
            using ‹0h ∈ circline-set ?ab› ‹is-poincare-line p ∧ {?a, ?b, ?c} ⊆ circline-set p›
            using poincare-collinear-def by auto
        thus False
            by simp
qed
thus False
    using ‹p = ?ab› ‹is-poincare-line p ∧ {?a, ?b, ?c} ⊆ circline-set p›
    by auto
qed

moreover
have ¬(∃ x. x ∈ unit-disc ∧
    poincare-distance ?a x = poincare-distance ?b x ∧
    poincare-distance ?a x = poincare-distance ?c x)
proof(rule ccontr)
    assume ¬ ?thesis
    then obtain x where x ∈ unit-disc poincare-distance ?a x = poincare-distance ?b x
        poincare-distance ?a x = poincare-distance ?c x
        by blast
    let ?x = to-complex x

```

```

have poincare-distance-formula' (i/2) ?x = poincare-distance-formula' (-i/2) ?x
  using <poincare-distance ?a x = poincare-distance ?b x>
  using <x ∈ unit-disc> <?a ∈ unit-disc> <?b ∈ unit-disc>
  by (metis cosh-dist to-complex-of-complex)
hence (cmod (i / 2 - ?x))^2 = (cmod (- i / 2 - ?x))^2
  unfolding poincare-distance-formula'-def
  apply (simp add:field-simps)
  using <x ∈ unit-disc> unit-disc-cmod-square-lt-1 by fastforce
hence Im ?x = 0
  unfolding cmod-def
  by (simp add: power2-eq-iff)

have 1 - (Re ?x)^2 ≠ 0
  using <x ∈ unit-disc> unit-disc-cmod-square-lt-1
  using cmod-power2 by force
hence 24 - 24 * (Re ?x)^2 ≠ 0
  by simp
have poincare-distance-formula' (i/2) ?x = poincare-distance-formula' (1/5) ?x
  using <poincare-distance ?a x = poincare-distance ?c x>
  using <x ∈ unit-disc> <?a ∈ unit-disc> <?c ∈ unit-disc>
  by (metis cosh-dist to-complex-of-complex)
hence (2 + 8 * (Re ?x)^2) / (3 - 3 * (Re ?x)^2) = 2 * (1 - Re ?x * 5)^2 / (24 - 24 * (Re ?x)^2) (is ?lhs = ?rhs)
  unfolding poincare-distance-formula'-def
  apply (simp add:field-simps)
  unfolding cmod-def
  using <Im ?x = 0>
  by (simp add:field-simps)
hence *: ?lhs * (24 - 24 * (Re ?x)^2) = ?rhs * (24 - 24 * (Re ?x)^2)
  using <(24 - 24 * (Re ?x)^2) ≠ 0>
  by simp
have ?lhs * (24 - 24 * (Re ?x)^2) = (2 + 8 * (Re ?x)^2) * 8
  using <(24 - 24 * (Re ?x)^2) ≠ 0> <1 - (Re ?x)^2 ≠ 0>
  by (simp add:field-simps)
have ?rhs * (24 - 24 * (Re ?x)^2) = 2 * (1 - Re ?x * 5)^2
  using <(24 - 24 * (Re ?x)^2) ≠ 0> <1 - (Re ?x)^2 ≠ 0>
  by (simp add:field-simps)
hence (2 + 8 * (Re ?x)^2) * 8 = 2 * (1 - Re ?x * 5)^2
  using * <?lhs * (24 - 24 * (Re ?x)^2) = (2 + 8 * (Re ?x)^2) * 8>
  by simp
hence 7 * (Re ?x)^2 + 10 * (Re ?x) + 7 = 0
  by (simp add:field-simps comm-ring-1-class.power2-diff)
thus False
  using discriminant-iff[of 7 Re (to-complex x) 10 7] discrim-def[of 7 10 7]
  by auto
qed

ultimately show ?thesis
  apply (rule-tac x=?a in exI)
  apply (rule-tac x=?b in exI)
  apply (rule-tac x=?c in exI)
  by auto
qed

```

11.7 Continuity axiom

The set ϕ is on the left of the set ψ

abbreviation *set-order* **where**

$$\text{set-order } A \varphi \psi \equiv \forall x \in \text{unit-disc. } \forall y \in \text{unit-disc. } \varphi x \wedge \psi y \longrightarrow \text{poincare-between } A x y$$

The point B is between the sets ϕ and ψ

abbreviation *point-between-sets* **where**

$$\text{point-between-sets } \varphi B \psi \equiv \forall x \in \text{unit-disc. } \forall y \in \text{unit-disc. } \varphi x \wedge \psi y \longrightarrow \text{poincare-between } x B y$$

lemma *continuity*:

assumes $\exists A \in \text{unit-disc. set-order } A \varphi \psi$

```

shows  $\exists B \in \text{unit-disc. point-between-sets } \varphi B \psi$ 
proof (cases  $(\exists x_0 \in \text{unit-disc. } \varphi x_0) \wedge (\exists y_0 \in \text{unit-disc. } \psi y_0)$ )
  case False
  thus ?thesis
    using assms by blast
next
  case True
  then obtain Y0 where  $\psi Y_0 Y_0 \in \text{unit-disc}$ 
    by auto
  obtain A where  $*: A \in \text{unit-disc set-order } A \varphi \psi$ 
    using assms
    by auto
  show ?thesis
proof(cases  $\forall x \in \text{unit-disc. } \varphi x \longrightarrow x = A$ )
  case True
  thus ?thesis
    using ‹A ∈ unit-disc›
    using poincare-between-nonstrict(1) by blast
next
  case False
  then obtain X0 where  $\varphi X_0 X_0 \neq A X_0 \in \text{unit-disc}$ 
    by auto
  have  $Y_0 \neq A$ 
  proof(rule ccontr)
    assume  $\neg Y_0 \neq A$ 
    hence  $\forall x \in \text{unit-disc. } \varphi x \longrightarrow \text{poincare-between } A x A$ 
      using * ‹ψ Y0›
      by (cases A) force
    hence  $\forall x \in \text{unit-disc. } \varphi x \longrightarrow x = A$ 
      using * poincare-between-sandwich by blast
    thus False
      using False by auto
  qed
  show ?thesis
proof (cases  $\exists B \in \text{unit-disc. } \varphi B \wedge \psi B$ )
  case True
  then obtain B where  $B \in \text{unit-disc } \varphi B \psi B$ 
    by auto
  hence  $\forall x \in \text{unit-disc. } \varphi x \longrightarrow \text{poincare-between } A x B$ 
    using * by auto
  have  $\forall y \in \text{unit-disc. } \psi y \longrightarrow \text{poincare-between } A B y$ 
    using * ‹B ∈ unit-disc› ‹φ B›
    by auto

  show ?thesis
proof(rule+)
  show  $B \in \text{unit-disc}$ 
    by fact
next
  fix x y
  assume  $x \in \text{unit-disc } y \in \text{unit-disc } \varphi x \wedge \psi y$ 
  hence poincare-between A x B poincare-between A B y
    using ‹∀ x ∈ unit-disc. φ x ⟶ poincare-between A x B›
    using ‹∀ y ∈ unit-disc. ψ y ⟶ poincare-between A B y›
    by simp+
  thus poincare-between x B y
    using ‹x ∈ unit-disc› ‹y ∈ unit-disc› ‹B ∈ unit-disc› ‹A ∈ unit-disc›
    using poincare-between-transitivity[of A x B y]
    by simp
qed
next
  case False
  have poincare-between A X0 Y0
    using ‹φ X0› ‹ψ Y0› * ‹Y0 ∈ unit-disc› ‹X0 ∈ unit-disc›
    by auto

```

```

have  $\forall \varphi. \forall \psi. set-order A \varphi \psi \wedge \neg (\exists B \in unit-disc. \varphi B \wedge \psi B) \wedge \varphi X0 \wedge$ 
 $(\exists y \in unit-disc. \psi y) \wedge (\exists x \in unit-disc. \varphi x)$ 
 $\longrightarrow (\exists B \in unit-disc. point-between-sets \varphi B \psi)$ 
 $(is ?P A X0)$ 
proof (rule wlog-positive-x-axis[where P=?P])
show  $A \in unit-disc$ 
by fact
next
show  $X0 \in unit-disc$ 
by fact
next
show  $A \neq X0$ 
using  $\langle X0 \neq A \rangle$  by simp
next
fix  $M u v$ 
let  $?M = \lambda x. moebius-pt M x$ 
let  $?Mu = ?M u$  and  $?Mv = ?M v$ 
assume hip:  $unit-disc-fix M u \in unit-disc v \in unit-disc u \neq v$ 
 $?P ?Mu ?Mv$ 
show  $?P u v$ 
proof safe
fix  $\varphi \psi x y$ 
assume  $set-order u \varphi \psi \neg (\exists B \in unit-disc. \varphi B \wedge \psi B) \varphi v$ 
 $y \in unit-disc \psi y x \in unit-disc \varphi x$ 

let  $?M\varphi = \lambda X'. \exists X. \varphi X \wedge ?M X = X'$ 
let  $?M\psi = \lambda X'. \exists X. \psi X \wedge ?M X = X'$ 

obtain  $M\varphi$  where  $M\varphi = ?M\varphi$  by simp
obtain  $M\psi$  where  $M\psi = ?M\psi$  by simp

have  $M\varphi ?Mv$ 
using  $\langle \varphi v \rangle$  using  $\langle M\varphi = ?M\varphi \rangle$ 
by blast
moreover
have  $\neg (\exists B \in unit-disc. M\varphi B \wedge M\psi B)$ 
using  $\neg (\exists B \in unit-disc. \varphi B \wedge \psi B)$ 
using  $\langle M\varphi = ?M\varphi \rangle \langle M\psi = ?M\psi \rangle$ 
by (metis hip(1) moebius-pt-invert unit-disc-fix-discI unit-disc-fix-moebius-inv)
moreover
have  $\exists y \in unit-disc. M\psi y$ 
using  $\langle y \in unit-disc \rangle \langle \psi y \rangle \langle M\psi = ?M\psi \rangle \langle unit-disc-fix M \rangle$ 
by auto
moreover
have  $set-order ?Mu ?M\varphi ?M\psi$ 
proof ((rule ballI)+, rule impI)
fix  $Mx My$ 
assume  $Mx \in unit-disc My \in unit-disc ?M\varphi Mx \wedge ?M\psi My$ 
then obtain  $x y$  where  $\varphi x \wedge ?M x = Mx \psi y \wedge ?M y = My$ 
by blast

hence  $x \in unit-disc y \in unit-disc$ 
using  $\langle Mx \in unit-disc \rangle \langle My \in unit-disc \rangle \langle unit-disc-fix M \rangle$ 
by (metis moebius-pt-comp-inv-left unit-disc-fix-discI unit-disc-fix-moebius-inv)+

hence  $poincare-between u x y$ 
using  $\langle set-order u \varphi \psi \rangle$ 
using  $\langle Mx \in unit-disc \rangle \langle My \in unit-disc \rangle \langle \varphi x \wedge ?M x = Mx \rangle \langle \psi y \wedge ?M y = My \rangle$ 
by blast
then show  $poincare-between ?Mu Mx My$ 
using  $\langle \varphi x \wedge ?M x = Mx \rangle \langle \psi y \wedge ?M y = My \rangle$ 
using  $\langle x \in unit-disc \rangle \langle y \in unit-disc \rangle \langle u \in unit-disc \rangle \langle unit-disc-fix M \rangle$ 
using unit-disc-fix-moebius-preserve-poincare-between by blast
qed

hence  $set-order ?Mu M\varphi M\psi$ 

```

```

using ⟨Mφ = ?Mφ⟩ ⟨Mψ = ?Mψ⟩
by simp
ultimately
have ∃ Mb ∈ unit-disc. point-between-sets Mφ Mb Mψ
  using hip(5)
  by blast
then obtain Mb where bbb:
  Mb ∈ unit-disc point-between-sets ?Mφ Mb ?Mψ
  using ⟨Mφ = ?Mφ⟩ ⟨Mψ = ?Mψ⟩
  by auto

let ?b = moebius-pt (moebius-inv M) Mb
show ∃ b ∈ unit-disc. point-between-sets φ b ψ
proof (rule-tac x=?b in bexI, (rule ballI)+, rule impI)
  fix x y
  assume x ∈ unit-disc y ∈ unit-disc φ x ∧ ψ y
  hence poincare-between u x y
    using ⟨set-order u φ ψ⟩
    by blast

let ?Mx = ?M x and ?My = ?M y

have ?Mφ ?Mx ?Mψ ?My
  using ⟨φ x ∧ ψ y⟩
  by blast+
have ?Mx ∈ unit-disc ?My ∈ unit-disc
  using ⟨x ∈ unit-disc⟩ ⟨unit-disc-fix M⟩ ⟨y ∈ unit-disc⟩
  by auto

hence poincare-between ?Mx Mb ?My
  using ⟨?Mφ ?Mx⟩ ⟨?Mψ ?My⟩ ⟨?Mx ∈ unit-disc⟩ ⟨?My ∈ unit-disc⟩ bbb
  by auto

then show poincare-between x ?b y
  using ⟨unit-disc-fix M⟩
  using ⟨x ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩ ⟨Mb ∈ unit-disc⟩ ⟨?Mx ∈ unit-disc⟩ ⟨?My ∈ unit-disc⟩
  using unit-disc-fix-moebius-preserve-poincare-between[of M x ?b y]
  by auto
next
  show ?b ∈ unit-disc
    using bbb ⟨unit-disc-fix M⟩
    by auto
qed
qed
next
  fix X
  assume xx: is-real X 0 < Re X Re X < 1
  let ?X = of-complex X
  show ?P 0_h ?X
  proof ((rule allI)+, rule impI, (erule conjE)+)
    fix φ ψ
    assume set-order 0_h φ ψ ¬ (∃ B ∈ unit-disc. φ B ∧ ψ B) φ ?X
      ∃ y ∈ unit-disc. ψ y ∃ x ∈ unit-disc. φ x
    have ?X ∈ unit-disc
      using xx
      by (simp add: cmod-eq-Re)

    have ψpos: ∀ y ∈ unit-disc. ψ y —> (is-real (to-complex y) ∧ Re (to-complex y) > 0)
    proof(rule ballI, rule impI)
      fix y
      let ?y = to-complex y
      assume y ∈ unit-disc ψ y

      hence poincare-between 0_h ?X y
        using ⟨set-order 0_h φ ψ⟩
        using ⟨?X ∈ unit-disc⟩ ⟨φ ?X⟩

```

```

by auto

thus is-real ?y ∧ 0 < Re ?y
  using xx ⟨?X ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩
  by (metis (mono-tags, opaque-lifting) arg-0-iff of-complex-zero-iff poincare-between-0uv poincare-between-sandwich
to-complex-of-complex unit-disc-to-complex-inj zero-in-unit-disc)
qed

have φnoneg: ∀ x ∈ unit-disc. φ x —> (is-real (to-complex x) ∧ Re (to-complex x) ≥ 0)
proof(rule ballI, rule impI)
fix x
assume x ∈ unit-disc φ x

obtain y where y ∈ unit-disc ψ y
  using ⟨∃ y ∈ unit-disc. ψ y⟩ by blast

let ?x = to-complex x and ?y = to-complex y

have is-real ?y Re ?y > 0
  using ψpos ⟨ψ y⟩ ⟨y ∈ unit-disc⟩
  by auto

have poincare-between 0h x y
  using ⟨set-order 0h φ ψ⟩
  using ⟨x ∈ unit-disc⟩ ⟨φ x⟩ ⟨y ∈ unit-disc⟩ ⟨ψ y⟩
  by auto

thus is-real ?x ∧ 0 ≤ Re ?x
  using ⟨x ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩ ⟨is-real (to-complex y)⟩ ⟨ψ y⟩
  using ⟨set-order 0h φ ψ⟩
  using ⟨φ ?X⟩ ⟨?X ∈ unit-disc⟩ ⟨Re ?y > 0⟩
  by (metis arg-0-iff le-less of-complex-zero poincare-between-0uv to-complex-of-complex zero-complex.simps(1)
zero-complex.simps(2))
qed

have φlessψ: ∀ x ∈ unit-disc. ∀ y ∈ unit-disc. φ x ∧ ψ y —> Re (to-complex x) < Re (to-complex y)
proof((rule ballI)+, rule impI)
fix x y
let ?x = to-complex x and ?y = to-complex y
assume x ∈ unit-disc y ∈ unit-disc φ x ∧ ψ y

hence poincare-between 0h x y
  using ⟨set-order 0h φ ψ⟩
  by auto
moreover
have is-real ?x Re ?x ≥ 0
  using φnoneg
  using ⟨x ∈ unit-disc⟩ ⟨φ x ∧ ψ y⟩ by auto
moreover
have is-real ?y Re ?y > 0
  using ψpos
  using ⟨y ∈ unit-disc⟩ ⟨φ x ∧ ψ y⟩ by auto
ultimately
have Re ?x ≤ Re ?y
  using ⟨x ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩
  by (metis Re-complex-of-real arg-0-iff le-less of-complex-zero poincare-between-0uv rcis-cmod-Arg rcis-zero-arg
to-complex-of-complex)

have Re ?x ≠ Re ?y
  using ⟨φ x ∧ ψ y⟩ ⟨is-real ?x⟩ ⟨is-real ?y⟩
  using ⟨¬ (Ǝ B ∈ unit-disc. φ B ∧ ψ B)⟩ ⟨x ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩
  by (metis complex.expand unit-disc-to-complex-inj)

thus Re ?x < Re ?y
  using ⟨Re ?x ≤ Re ?y⟩ by auto
qed

```

have $\exists b \in \text{unit-disc. } \forall x \in \text{unit-disc. } \forall y \in \text{unit-disc. }$
is-real (to-complex b) \wedge
 $(\varphi x \wedge \psi y \longrightarrow (\text{Re (to-complex } x) \leq \text{Re (to-complex } b) \wedge \text{Re (to-complex } b) \leq \text{Re (to-complex } y)))$

proof –
let $?Phi = \{x. (\text{of-complex (cor } x)) \in \text{unit-disc} \wedge \varphi (\text{of-complex (cor } x))\}$

have $\forall x \in \text{unit-disc. } \varphi x \longrightarrow \text{Re (to-complex } x) \leq \text{Sup } ?Phi$
proof(safe)
fix x
let $?x = \text{to-complex } x$
assume $x \in \text{unit-disc } \varphi x$
hence *is-real ?x Re ?x ≥ 0*
using φnoneg
by *auto*
hence $\text{cor}(\text{Re } ?x) = ?x$
using *complex-of-real-Re* **by** *blast*
hence $\text{of-complex}(\text{cor}(\text{Re } ?x)) \in \text{unit-disc}$
using $\langle x \in \text{unit-disc} \rangle$
by *(metis inf-notin-unit-disc of-complex-to-complex)*
moreover
have $\varphi(\text{of-complex}(\text{cor}(\text{Re } ?x)))$
using $\langle \text{cor}(\text{Re } ?x) = ?x \rangle \langle \varphi x \rangle \langle x \in \text{unit-disc} \rangle$
by *(metis inf-notin-unit-disc of-complex-to-complex)*
ultimately
have $\text{Re } ?x \in ?Phi$
by *auto*

have $\exists M. \forall x \in ?Phi. x \leq M$
using $\varphi\text{less}\psi$
using $\langle \exists y \in \text{unit-disc. } \psi y \rangle$
by *(metis (mono-tags, lifting) Re-complex-of-real le-less mem-Collect-eq to-complex-of-complex)*

thus $\text{Re } ?x \leq \text{Sup } ?Phi$
using *cSup-upper[of Re ?x ?Phi]*
unfolding *bdd-above-def*
using $\langle \text{Re } ?x \in ?Phi \rangle$
by *auto*

qed

have $\forall y \in \text{unit-disc. } \psi y \longrightarrow \text{Sup } ?Phi \leq \text{Re (to-complex } y)$
proof (safe)
fix y
let $?y = \text{to-complex } y$
assume $\psi y y \in \text{unit-disc}$
show $\text{Sup } ?Phi \leq \text{Re } ?y$
proof (rule econtr)
assume $\neg ?thesis$
hence $\text{Re } ?y < \text{Sup } ?Phi$
by *auto*

have $\exists x. \varphi(\text{of-complex}(\text{cor } x)) \wedge (\text{of-complex}(\text{cor } x)) \in \text{unit-disc}$
proof –
obtain x' **where** $x' \in \text{unit-disc } \varphi x'$
using $\langle \exists x \in \text{unit-disc. } \varphi x \rangle$ **by** *blast*
let $?x' = \text{to-complex } x'$
have *is-real ?x'*
using $\langle x' \in \text{unit-disc} \rangle \langle \varphi x' \rangle$
using φnoneg
by *auto*
hence $\text{cor}(\text{Re } ?x') = ?x'$
using *complex-of-real-Re* **by** *blast*
hence $x' = \text{of-complex}(\text{cor}(\text{Re } ?x'))$
using $\langle x' \in \text{unit-disc} \rangle$
by *(metis inf-notin-unit-disc of-complex-to-complex)*
show *?thesis*

```

apply (rule-tac x=Re ?x' in exI)
using <x' ∈ unit-disc>
apply (subst (asm) <x' = of-complex (cor (Re ?x'))>, simp)
using <φ x'>
by (subst (asm) (2) <x' = of-complex (cor (Re ?x'))>, simp)
qed

hence ?Phi ≠ {}
by auto

then obtain x where φ (of-complex (cor x)) Re ?y < x
  (of-complex (cor x)) ∈ unit-disc
using <Re ?y < Sup ?Phi>
using less-cSupE[of Re ?y ?Phi]
by auto
moreover
have Re ?y < Re (to-complex (of-complex (cor x)))
using <Re ?y < x>
by simp
ultimately
show False
using φlessψ
using <ψ y> <y ∈ unit-disc>
by (metis less-not-sym)
qed
qed

thus ?thesis
using <∀ x ∈ unit-disc. φ x → Re (to-complex x) ≤ Sup ?Phi>
apply (rule-tac x=(of-complex (cor (Sup ?Phi))) in bexI, simp)
using <∃ y∈unit-disc. ψ y> <φ ?X> <?X ∈ unit-disc>
using <∀ y∈unit-disc. ψ y → is-real (to-complex y) ∧ 0 < Re (to-complex y)>
by (smt complex-of-real-Re inf-notin-unit-disc norm-of-real of-complex-to-complex to-complex-of-complex
unit-disc-iff-cmod-lt-1 xx(2))
qed

then obtain B where B ∈ unit-disc is-real (to-complex B)
  ∀ x∈unit-disc. ∀ y∈unit-disc. φ x ∧ ψ y → Re (to-complex x) ≤ Re (to-complex B) ∧
  Re (to-complex B) ≤ Re (to-complex y)
by blast

show ∃ b ∈ unit-disc. point-between-sets φ b ψ
proof (rule-tac x=B in bexI)
  show B ∈ unit-disc
  by fact
next
show point-between-sets φ B ψ
proof ((rule ballI)+, rule impI)
  fix x y
  let ?x = to-complex x and ?y = to-complex y and ?B = to-complex B
  assume x ∈ unit-disc y ∈ unit-disc φ x ∧ ψ y

  hence Re ?x ≤ Re ?B ∧ Re ?B ≤ Re ?y
  using <∀ x∈unit-disc. ∀ y∈unit-disc. φ x ∧ ψ y → Re (to-complex x) ≤ Re ?B ∧
  Re (to-complex B) ≤ Re (to-complex y)>
  by auto
moreover
have is-real ?x Re ?x ≥ 0
  using φnoneg
  using <x ∈ unit-disc> <φ x ∧ ψ y>
  by auto
moreover
have is-real ?y Re ?y > 0
  using ψpos
  using <y ∈ unit-disc> <φ x ∧ ψ y>
  by auto

```

```

moreover
have cor (Re ?x) = ?x
  using complex-of-real-Re ⟨is-real ?x⟩ by blast
hence x = of-complex (cor (Re ?x))
  using ⟨x ∈ unit-disc⟩
  by (metis inf-notin-unit-disc of-complex-to-complex)
moreover
have cor (Re ?y) = ?y
  using complex-of-real-Re ⟨is-real ?y⟩ by blast
hence y = of-complex (cor (Re ?y))
  using ⟨y ∈ unit-disc⟩
  by (metis inf-notin-unit-disc of-complex-to-complex)
moreover
have cor (Re ?B) = ?B
  using complex-of-real-Re ⟨is-real (to-complex B)⟩ by blast
hence B = of-complex (cor (Re ?B))
  using ⟨B ∈ unit-disc⟩
  by (metis inf-notin-unit-disc of-complex-to-complex)
ultimately
show poincare-between x B y
  using ⟨is-real (to-complex B)⟩ ⟨x ∈ unit-disc⟩ ⟨y ∈ unit-disc⟩ ⟨B ∈ unit-disc⟩
  using poincare-between-x-axis-uvw[of Re (to-complex x) Re (to-complex B) Re (to-complex y)]
  by (smt Re-complex-of-real arg-0-iff poincare-between-nonstrict(1) rcis-cmod-Arg rcis-zero-arg unit-disc-iff-cmod-lt-1)
  qed
qed
qed
thus ?thesis
  using False ⟨φ X0⟩ ⟨ψ Y0⟩ * ⟨Y0 ∈ unit-disc⟩ ⟨X0 ∈ unit-disc⟩
  by auto
qed
qed
qed

```

11.8 Limiting parallels axiom

Auxiliary definitions

definition poincare-on-line **where**
 $poincare\text{-}on\text{-}line p a b \longleftrightarrow poincare\text{-}collinear \{p, a, b\}$

definition poincare-on-ray **where**
 $poincare\text{-}on\text{-}ray p a b \longleftrightarrow poincare\text{-}between a p b \vee poincare\text{-}between a b p$

definition poincare-in-angle **where**
 $poincare\text{-}in\text{-}angle p a b c \longleftrightarrow b \neq a \wedge b \neq c \wedge p \neq b \wedge (\exists x \in unit\text{-}disc. poincare\text{-}between a x c \wedge x \neq a \wedge x \neq c \wedge poincare\text{-}on\text{-}ray p b x)$

definition poincare-ray-meets-line **where**
 $poincare\text{-}ray\text{-}meets\text{-}line a b c d \longleftrightarrow (\exists x \in unit\text{-}disc. poincare\text{-}on\text{-}ray x a b \wedge poincare\text{-}on\text{-}line x c d)$

All points on ray are collinear

lemma poincare-on-ray-poincare-collinear:
assumes p ∈ unit-disc **and** a ∈ unit-disc **and** b ∈ unit-disc **and** poincare-on-ray p a b
shows poincare-collinear {p, a, b}
using assms poincare-between-poincare-collinear
unfolding poincare-on-ray-def
by (metis insert-commute)

H-isometries preserve all defined auxiliary relations

lemma unit-disc-fix-preserves-poincare-on-line [simp]:
assumes unit-disc-fix M **and** p ∈ unit-disc a ∈ unit-disc b ∈ unit-disc
shows poincare-on-line (moebius-pt M p) (moebius-pt M a) (moebius-pt M b) \longleftrightarrow poincare-on-line p a b
using assms
unfolding poincare-on-line-def
by auto

```

lemma unit-disc-fix-preserves-poincare-on-ray [simp]:
assumes unit-disc-fix M p ∈ unit-disc a ∈ unit-disc b ∈ unit-disc
shows poincare-on-ray (moebius-pt M p) (moebius-pt M a) (moebius-pt M b) ←→ poincare-on-ray p a b
using assms
unfolding poincare-on-ray-def
by auto

lemma unit-disc-fix-preserves-poincare-in-angle [simp]:
assumes unit-disc-fix M p ∈ unit-disc a ∈ unit-disc b ∈ unit-disc c ∈ unit-disc
shows poincare-in-angle (moebius-pt M p) (moebius-pt M a) (moebius-pt M b) (moebius-pt M c) ←→ poincare-in-angle
p a b c (is ?lhs ←→ ?rhs)
proof
assume ?lhs
then obtain Mx where *: Mx ∈ unit-disc
  poincare-between (moebius-pt M a) Mx (moebius-pt M c)
  Mx ≠ moebius-pt M a Mx ≠ moebius-pt M c poincare-on-ray (moebius-pt M p) (moebius-pt M b) Mx
  moebius-pt M b ≠ moebius-pt M a moebius-pt M b ≠ moebius-pt M c moebius-pt M p ≠ moebius-pt M b
  unfolding poincare-in-angle-def
  by auto
obtain x where Mx = moebius-pt M x x ∈ unit-disc
  by (metis *(1) assms(1) image-iff unit-disc-fix-iff)
thus ?rhs
  using * assms
  unfolding poincare-in-angle-def
  by auto
next
assume ?rhs
then obtain x where *: x ∈ unit-disc
  poincare-between a x c
  x ≠ a x ≠ c poincare-on-ray p b x
  b ≠ a b ≠ c p ≠ b
  unfolding poincare-in-angle-def
  by auto
thus ?lhs
  using assms
  unfolding poincare-in-angle-def
  by auto (rule-tac x=moebius-pt M x in bexI, auto)
qed

lemma unit-disc-fix-preserves-poincare-ray-meets-line [simp]:
assumes unit-disc-fix M a ∈ unit-disc b ∈ unit-disc c ∈ unit-disc d ∈ unit-disc
shows poincare-ray-meets-line (moebius-pt M a) (moebius-pt M b) (moebius-pt M c) (moebius-pt M d) ←→ poincare-ray-meets-line
a b c d (is ?lhs ←→ ?rhs)
proof
assume ?lhs
then obtain Mx where *: Mx ∈ unit-disc poincare-on-ray Mx (moebius-pt M a) (moebius-pt M b)
  poincare-on-line Mx (moebius-pt M c) (moebius-pt M d)
  unfolding poincare-ray-meets-line-def
  by auto
obtain x where Mx = moebius-pt M x x ∈ unit-disc
  by (metis *(1) assms(1) image-iff unit-disc-fix-iff)
thus ?rhs
  using assms *
  unfolding poincare-ray-meets-line-def poincare-on-line-def
  by auto
next
assume ?rhs
then obtain x where *: x ∈ unit-disc poincare-on-ray x a b
  poincare-on-line x c d
  unfolding poincare-ray-meets-line-def
  by auto
thus ?lhs
  using assms *
  unfolding poincare-ray-meets-line-def poincare-on-line-def
  by auto (rule-tac x=moebius-pt M x in bexI, auto)

```

qed

H-lines that intersect on the absolute do not meet (they do not share a common h-point)

lemma *tangent-not-meet*:

assumes $x_1 \in \text{unit-disc}$ **and** $x_2 \in \text{unit-disc}$ **and** $x_1 \neq x_2$ **and** $\neg \text{poincare-collinear}\{0_h, x_1, x_2\}$

assumes $i \in \text{ideal-points}(\text{poincare-line } x_1 \ x_2)$ $a \in \text{unit-disc}$ $a \neq 0_h$ $\text{poincare-collinear}\{0_h, a, i\}$

shows $\neg \text{poincare-ray-meets-line}\ 0_h \ a \ x_1 \ x_2$

proof (*rule ccontr*)

assume $\neg \text{?thesis}$

then obtain x **where** $x \in \text{unit-disc}$ $\text{poincare-on-ray}\ x \ 0_h \ a$ $\text{poincare-collinear}\{x, x_1, x_2\}$

unfolding *poincare-ray-meets-line-def poincare-on-line-def*

by *auto*

have $\text{poincare-collinear}\{0_h, a, x\}$

using $\langle \text{poincare-on-ray}\ x \ 0_h \ a \rangle \langle x \in \text{unit-disc} \rangle \langle a \in \text{unit-disc} \rangle$

by (*meson poincare-between-poincare-collinear poincare-between-rev poincare-on-ray-def poincare-on-ray-poincare-collinear zero-in-unit-disc*)

have $x \neq 0_h$

using $\langle \neg \text{poincare-collinear}\{0_h, x_1, x_2\} \rangle \langle \text{poincare-collinear}\{x, x_1, x_2\} \rangle$

unfolding *poincare-collinear-def*

by (*auto simp add: assms(2) assms(3) poincare-between-rev*)

let $?l1 = \text{poincare-line}\ 0_h \ a$

let $?l2 = \text{poincare-line}\ x_1 \ x_2$

have $i \in \text{circline-set unit-circle}$

using $\langle i \in \text{ideal-points}(\text{poincare-line } x_1 \ x_2) \rangle$

using *assms(3) ideal-points-on-unit-circle is-poincare-line-poincare-line by blast*

have $i \in \text{circline-set } ?l1$

using $\langle \text{poincare-collinear}\{0_h, a, i\} \rangle$

unfolding *poincare-collinear-def*

using $\langle a \in \text{unit-disc} \rangle \langle a \neq 0_h \rangle$

by (*metis insert-subset unique-poincare-line zero-in-unit-disc*)

moreover

have $x \in \text{circline-set } ?l1$

using $\langle a \in \text{unit-disc} \rangle \langle a \neq 0_h \rangle \langle \text{poincare-collinear}\{0_h, a, x\} \rangle \langle x \in \text{unit-disc} \rangle$

by (*metis poincare-collinear3-between poincare-between-poincare-line-uvz poincare-between-poincare-line-uzv poincare-line-sym zero-in-unit-disc*)

moreover

have $\text{inversion}\ x \in \text{circline-set } ?l1$

using $\langle \text{poincare-collinear}\{0_h, a, x\} \rangle$

using *poincare-line-inversion-full[of 0_h a x] a ∈ unit-disc a ≠ 0_h x ∈ unit-disc*

by (*metis poincare-collinear3-between is-poincare-line-inverse-point is-poincare-line-poincare-line poincare-between-poincare-line-uvz poincare-between-poincare-line-uzv poincare-line-sym zero-in-unit-disc*)

moreover

have $x \in \text{circline-set } ?l2$

using $\langle \text{poincare-collinear}\{x, x_1, x_2\} \rangle \langle x_1 \neq x_2 \rangle \langle x_1 \in \text{unit-disc} \rangle \langle x_2 \in \text{unit-disc} \rangle \langle x \in \text{unit-disc} \rangle$

by (*metis insert-commute inversion-noteq-unit-disc poincare-between-poincare-line-uvz poincare-between-poincare-line-uzv poincare-collinear3-iff poincare-line-sym-general*)

moreover

hence $\text{inversion}\ x \in \text{circline-set } ?l2$

using $\langle x_1 \neq x_2 \rangle \langle x_1 \in \text{unit-disc} \rangle \langle x_2 \in \text{unit-disc} \rangle \langle x \in \text{unit-disc} \rangle$

using *poincare-line-inversion-full[of x1 x2 x]*

unfolding *circline-set-def*

by *auto*

moreover

```
have  $i \in \text{circline-set } ?l2$ 
  using  $\langle x_1 \neq x_2 \rangle \langle x_1 \in \text{unit-disc} \rangle \langle x_2 \in \text{unit-disc} \rangle$ 
  using  $\langle i \in \text{ideal-points } ?l2 \rangle$ 
  by (simp add: ideal-points-on-circline)
```

moreover

```
have  $x \neq \text{inversion } x$ 
  using  $\langle x \in \text{unit-disc} \rangle$ 
  using inversion-noteq-unit-disc by fastforce
```

moreover

```
have  $x \neq i$ 
  using  $\langle x \in \text{unit-disc} \rangle$ 
  using  $\langle i \in \text{circline-set unit-circle} \rangle \text{ circline-set-def } \text{inversion-noteq-unit-disc}$ 
  by fastforce+
```

moreover

```
have  $\text{inversion } x \neq i$ 
  using  $\langle i \in \text{circline-set unit-circle} \rangle \langle x \neq i \rangle \text{ circline-set-def } \text{inversion-unit-circle}$ 
  by fastforce
```

ultimately

```
have  $?l1 = ?l2$ 
  using unique-circline-set[of  $x \text{ inversion } x i$ ]
  by blast
```

```
hence  $0_h \in \text{circline-set } ?l2$ 
  by (metis  $\langle a \neq 0_h \rangle \text{ poincare-line-circline-set}(1)$ )
```

thus False

```
using  $\neg \text{poincare-collinear } \{0_h, x_1, x_2\}$ 
unfolding poincare-collinear-def
using  $\langle \text{poincare-collinear } \{x, x_1, x_2\} \rangle \langle x_1 \neq x_2 \rangle \langle x_1 \in \text{unit-disc} \rangle \langle x_2 \in \text{unit-disc} \rangle \text{ poincare-collinear-def } \text{unique-poincare-line}$ 
by auto
```

qed

lemma *limiting-parallels*:

```
assumes  $a \in \text{unit-disc}$  and  $x_1 \in \text{unit-disc}$  and  $x_2 \in \text{unit-disc}$  and  $\neg \text{poincare-on-line } a x_1 x_2$ 
shows  $\exists a_1 \in \text{unit-disc}. \exists a_2 \in \text{unit-disc}.$ 
```

```
 $\neg \text{poincare-on-line } a a_1 a_2 \wedge$ 
 $\neg \text{poincare-ray-meets-line } a a_1 x_1 x_2 \wedge \neg \text{poincare-ray-meets-line } a a_2 x_1 x_2 \wedge$ 
 $(\forall a' \in \text{unit-disc}. \text{poincare-in-angle } a' a_1 a_2 \longrightarrow \text{poincare-ray-meets-line } a a' x_1 x_2) \text{ (is } ?P a x_1 x_2)$ 
```

proof –

```
have  $\neg \text{poincare-collinear } \{a, x_1, x_2\}$ 
  using  $\neg \text{poincare-on-line } a x_1 x_2$ 
  unfolding poincare-on-line-def
  by simp
```

```
have  $\forall x_1 x_2. x_1 \in \text{unit-disc} \wedge x_2 \in \text{unit-disc} \wedge \neg \text{poincare-collinear } \{a, x_1, x_2\} \longrightarrow ?P a x_1 x_2 \text{ (is } ?Q a)$ 
proof (rule wlog-zero[ $OF \langle a \in \text{unit-disc} \rangle$ ])
```

fix $a u$

assume $*: u \in \text{unit-disc}$ cmod $a < 1$

hence $uf: \text{unit-disc-fix } (\text{blaschke } a)$

by simp

assume $**: ?Q (\text{moebius-pt } (\text{blaschke } a) u)$

show $?Q u$

proof safe

fix $x_1 x_2$

let $?M = \text{moebius-pt } (\text{blaschke } a)$

assume $xx: x_1 \in \text{unit-disc} x_2 \in \text{unit-disc} \neg \text{poincare-collinear } \{u, x_1, x_2\}$

```

hence MM: ?M x1 ∈ unit-disc ∧ ?M x2 ∈ unit-disc ∧ ¬ poincare-collinear {?M u, ?M x1, ?M x2}
  using *
  by auto
show ?P u x1 x2 (is ∃ a1∈unit-disc. ∃ a2∈unit-disc. ?P' a1 a2 u x1 x2)
proof-
  obtain Ma1 Ma2 where MM: Ma1 ∈ unit-disc Ma2 ∈ unit-disc ?P' Ma1 Ma2 (?M u) (?M x1) (?M x2)
    using **[rule-format, OF MM]
    by blast
  hence MM': ∀ a'∈unit-disc. poincare-in-angle a' Ma1 (?M u) Ma2 —> poincare-ray-meets-line (?M u) a' (?M x1) (?M x2)
    by auto
  obtain a1 a2 where a: a1 ∈ unit-disc a2 ∈ unit-disc ?M a1 = Ma1 ?M a2 = Ma2
    using uf
    by (metis ⟨Ma1 ∈ unit-disc⟩ ⟨Ma2 ∈ unit-disc⟩ image-iff unit-disc-fix-iff)
have ∀ a'∈unit-disc. poincare-in-angle a' a1 u a2 —> poincare-ray-meets-line u a' x1 x2
proof safe
  fix a'
  assume a' ∈ unit-disc poincare-in-angle a' a1 u a2
  thus poincare-ray-meets-line u a' x1 x2
    using MM(1–2) MM'[rule-format, of ?M a'] * uf a xx
  by (meson unit-disc-fix-discI unit-disc-fix-preserves-poincare-in-angle unit-disc-fix-preserves-poincare-ray-meets-line)
qed

hence ?P' a1 a2 u x1 x2
  using MM * uf xx a
  by auto

thus ?thesis
  using ⟨a1 ∈ unit-disc⟩ ⟨a2 ∈ unit-disc⟩
  by blast
qed
qed

next
show ?Q 0_h
proof safe
  fix x1 x2
  assume x1 ∈ unit-disc x2 ∈ unit-disc
  assume ¬ poincare-collinear {0_h, x1, x2}
  show ?P 0_h x1 x2
  proof-
    let ?lx = poincare-line x1 x2

    have x1 ≠ x2
      using ⟨x1 ∈ unit-disc⟩ ⟨x2 ∈ unit-disc⟩ ¬ poincare-collinear {0_h, x1, x2}
      using poincare-collinear3-between
      by auto

    have lx: is-poincare-line ?lx
      using is-poincare-line-poincare-line[OF ⟨x1 ≠ x2⟩]
      by simp

    obtain i1 i2 where ideal-points ?lx = {i1, i2}
      by (meson ⟨x1 ≠ x2⟩ is-poincare-line-poincare-line obtain-ideal-points)

    let ?li = poincare-line i1 i2
    let ?i1 = to-complex i1
    let ?i2 = to-complex i2

    have i1 ∈ unit-circle-set i2 ∈ unit-circle-set
      using lx ⟨ideal-points ?lx = {i1, i2}⟩
      unfolding unit-circle-set-def
      by (metis ideal-points-on-unit-circle insertI1, metis ideal-points-on-unit-circle insertI1 insertI2)

    have i1 ≠ i2
      using ⟨ideal-points ?lx = {i1, i2}⟩ ⟨x1 ∈ unit-disc⟩ ⟨x1 ≠ x2⟩ ⟨x2 ∈ unit-disc⟩ ideal-points-different(1)

```

by blast

```
let ?a1 = of-complex (?i1 / 2)
let ?a2 = of-complex (?i2 / 2)
let ?la = poincare-line ?a1 ?a2

have ?a1 ∈ unit-disc ?a2 ∈ unit-disc
  using ⟨i1 ∈ unit-circle-set⟩ ⟨i2 ∈ unit-circle-set⟩
  unfolding unit-circle-set-def unit-disc-def disc-def circline-set-def
  by auto (transfer, transfer, case-tac i1, case-tac i2, simp add: vec-cnj-def) +
```

```
have ?a1 ≠ 0h ?a2 ≠ 0h
  using ⟨i1 ∈ unit-circle-set⟩ ⟨i2 ∈ unit-circle-set⟩
  unfolding unit-circle-set-def
  by auto
```

```
have ?a1 ≠ ?a2
  using ⟨i1 ≠ i2⟩
  by (metis ⟨i1 ∈ unit-circle-set⟩ ⟨i2 ∈ unit-circle-set⟩ circline-set-def divide-cancel-right inversion-infty inversion-unit-circle mem-Collect-eq of-complex-to-complex of-complex-zero to-complex-of-complex unit-circle-set-def zero-neq-numeral)
```

```
have poincare-collinear {0h, ?a1, i1}
  unfolding poincare-collinear-def
  using ⟨?a1 ≠ 0h⟩[symmetric] is-poincare-line-poincare-line[of 0h ?a1]
  unfolding circline-set-def
  apply (rule-tac x=poincare-line 0h ?a1 in exI, auto)
  apply (transfer, transfer, auto simp add: vec-cnj-def)
  done
```

```
have poincare-collinear {0h, ?a2, i2}
  unfolding poincare-collinear-def
  using ⟨?a2 ≠ 0h⟩[symmetric] is-poincare-line-poincare-line[of 0h ?a2]
  unfolding circline-set-def
  apply (rule-tac x=poincare-line 0h ?a2 in exI, auto)
  apply (transfer, transfer, auto simp add: vec-cnj-def)
  done
```

```
have ¬ poincare-ray-meets-line 0h ?a1 x1 x2
  using tangent-not-meet[of x1 x2 i1 ?a1]
  using ⟨x1 ∈ unit-disc⟩ ⟨x2 ∈ unit-disc⟩ ⟨?a1 ∈ unit-disc⟩ ⟨x1 ≠ x2⟩ ⟨¬ poincare-collinear {0h, x1, x2}⟩
  using ⟨ideal-points ?lx = {i1, i2}⟩ ⟨?a1 ≠ 0h⟩ ⟨poincare-collinear {0h, ?a1, i1}⟩
  by simp
```

moreover

```
have ¬ poincare-ray-meets-line 0h ?a2 x1 x2
  using tangent-not-meet[of x1 x2 i2 ?a2]
  using ⟨x1 ∈ unit-disc⟩ ⟨x2 ∈ unit-disc⟩ ⟨?a2 ∈ unit-disc⟩ ⟨x1 ≠ x2⟩ ⟨¬ poincare-collinear {0h, x1, x2}⟩
  using ⟨ideal-points ?lx = {i1, i2}⟩ ⟨?a2 ≠ 0h⟩ ⟨poincare-collinear {0h, ?a2, i2}⟩
  by simp
```

moreover

```
have ∀ a' ∈ unit-disc. poincare-in-angle a' ?a1 0h ?a2 → poincare-ray-meets-line 0h a' x1 x2
  unfolding poincare-in-angle-def
  proof safe
    fix a' a
    assume *: a' ∈ unit-disc a ∈ unit-disc poincare-on-ray a' 0h a a' ≠ 0h
      poincare-between ?a1 a ?a2 a ≠ ?a1 a ≠ ?a2
    show poincare-ray-meets-line 0h a' x1 x2
  proof-
    have ∀ a' a1 a2 x1 x2 i1 i2.
      a' ∈ unit-disc ∧ x1 ∈ unit-disc ∧ x2 ∈ unit-disc ∧ x1 ≠ x2 ∧
      ¬ poincare-collinear {0h, x1, x2} ∧ ideal-points (poincare-line x1 x2) = {i1, i2} ∧
      a1 = of-complex (to-complex i1 / 2) ∧ a2 = of-complex (to-complex i2 / 2) ∧
      i1 ≠ i2 ∧ a1 ≠ a2 ∧ poincare-collinear {0h, a1, i1} ∧ poincare-collinear {0h, a2, i2} ∧
```

```

 $a1 \in \text{unit-disc} \wedge a2 \in \text{unit-disc} \wedge i1 \in \text{unit-circle-set} \wedge i2 \in \text{unit-circle-set} \wedge$ 
 $\text{poincare-on-ray } a' 0_h a \wedge a' \neq 0_h \wedge \text{poincare-between } a1 a a2 \wedge a \neq a1 \wedge a \neq a2 \longrightarrow$ 
 $\text{poincare-ray-meets-line } 0_h a' x1 x2 \text{ (is } \forall a' a1 a2 x1 x2 i1 i2. ?R 0_h a' a1 a2 x1 x2 i1 i2 a)$ 
proof (rule wlog-rotation-to-positive-x-axis[ $OF \langle a \in \text{unit-disc} \rangle$ ])
  let  $?R' = \lambda a \text{ zero}. \forall a' a1 a2 x1 x2 i1 i2. ?R \text{ zero } a' a1 a2 x1 x2 i1 i2 a$ 
  fix  $xa$ 
  assume  $xa: \text{is-real } xa \ 0 < Re \ xa \ Re \ xa < 1$ 
  let  $?a = \text{of-complex } xa$ 
  show  $?R' ?a 0_h$ 
  proof safe
    fix  $a' a1 a2 x1 x2 i1 i2$ 
    let  $?i1 = \text{to-complex } i1 \text{ and } ?i2 = \text{to-complex } i2$ 
    let  $?a1 = \text{of-complex } (?i1 / 2) \text{ and } ?a2 = \text{of-complex } (?i2 / 2)$ 
    let  $?la = \text{poincare-line } ?a1 ?a2 \text{ and } ?lx = \text{poincare-line } x1 x2 \text{ and } ?li = \text{poincare-line } i1 i2$ 
    assume  $a' \in \text{unit-disc} \ x1 \in \text{unit-disc} \ x2 \in \text{unit-disc} \ x1 \neq x2$ 
    assume  $\neg \text{poincare-collinear } \{0_h, x1, x2\} \text{ ideal-points } ?lx = \{i1, i2\}$ 
    assume  $\text{poincare-on-ray } a' 0_h ?a \ a' \neq 0_h$ 
    assume  $\text{poincare-between } ?a1 ?a ?a2 \ ?a \neq ?a1 \ ?a \neq ?a2$ 
    assume  $i1 \neq i2 \ ?a1 \neq ?a2 \ \text{poincare-collinear } \{0_h, ?a1, i1\} \ \text{poincare-collinear } \{0_h, ?a2, i2\}$ 
    assume  $?a1 \in \text{unit-disc} \ ?a2 \in \text{unit-disc}$ 
    assume  $i1 \in \text{unit-circle-set} \ i2 \in \text{unit-circle-set}$ 
    show  $\text{poincare-ray-meets-line } 0_h a' x1 x2$ 
  proof-
    have  $?lx = ?li$ 
    using  $\langle \text{ideal-points } ?lx = \{i1, i2\} \rangle \ \langle x1 \neq x2 \rangle \ \text{ideal-points-line-unique}$ 
    by auto

    have  $lx: \text{is-poincare-line } ?lx$ 
    using  $\text{is-poincare-line-poincare-line}[OF \langle x1 \neq x2 \rangle]$ 
    by simp

    have  $x1 \in \text{circline-set} \ ?lx \ x2 \in \text{circline-set} \ ?lx$ 
    using  $lx \langle x1 \neq x2 \rangle$ 
    by auto

    have  $?lx \neq x\text{-axis}$ 
    using  $\langle \neg \text{poincare-collinear } \{0_h, x1, x2\} \rangle \ \langle x1 \in \text{circline-set } ?lx \rangle \ \langle x2 \in \text{circline-set } ?lx \rangle \ lx$ 
    unfolding poincare-collinear-def
    by auto

    have  $0_h \notin \text{circline-set } ?lx$ 
    using  $\langle \neg \text{poincare-collinear } \{0_h, x1, x2\} \rangle \ lx \langle x1 \in \text{circline-set } ?lx \rangle \ \langle x2 \in \text{circline-set } ?lx \rangle$ 
    unfolding poincare-collinear-def
    by auto

    have  $xa \neq 0 \ ?a \neq 0_h$ 
    using  $xa$ 
    by auto
    hence  $0_h \neq ?a$ 
    by metis

    have  $?a \in \text{positive-x-axis}$ 
    using  $xa$ 
    unfolding positive-x-axis-def
    by simp

    have  $?a \in \text{unit-disc}$ 
    using  $xa$ 
    by (auto simp add: cmod-eq-Re)

    have  $?a \in \text{circline-set } ?la$ 
    using  $\langle \text{poincare-between } ?a1 ?a ?a2 \rangle$ 
    using  $\langle ?a1 \neq ?a2 \rangle \ \langle ?a \in \text{unit-disc} \rangle \ \langle ?a1 \in \text{unit-disc} \rangle \ \langle ?a2 \in \text{unit-disc} \rangle \ \text{poincare-between-poincare-line-uqv}$ 
    by blast

```

```

have ?a1 ∈ circline-set ?la ?a2 ∈ circline-set ?la
  by (auto simp add: ‹?a1 ≠ ?a2›)

have la: is-poincare-line ?la
  using is-poincare-line-poincare-line[OF ‹?a1 ≠ ?a2›]
  by simp

have inv: inversion i1 = i1 inversion i2 = i2
  using ‹i1 ∈ unit-circle-set› ‹i2 ∈ unit-circle-set›
  by (auto simp add: circline-set-def unit-circle-set-def)

have i1 ≠ ∞h i2 ≠ ∞h
  using inv
  by auto

have ?a1 ∉ circline-set x-axis ∧ ?a2 ∉ circline-set x-axis
proof (rule ccontr)
  assume ¬ ?thesis
  hence ?a1 ∈ circline-set x-axis ∨ ?a2 ∈ circline-set x-axis
    by auto
  hence ?la = x-axis
  proof
    assume ?a1 ∈ circline-set x-axis
    hence {?a, ?a1} ⊆ circline-set ?la ∩ circline-set x-axis
      using ‹?a ∈ circline-set ?la› ‹?a1 ∈ circline-set ?la› ‹?a ∈ positive-x-axis›
      using circline-set-x-axis-I xa(1)
      by blast
    thus ?la = x-axis
      using unique-is-poincare-line[of ?a ?a1 ?la x-axis]
      using ‹?a1 ∈ unit-disc› ‹?a ∈ unit-disc› la ‹?a ≠ ?a1›
      by auto
  next
    assume ?a2 ∈ circline-set x-axis
    hence {?a, ?a2} ⊆ circline-set ?la ∩ circline-set x-axis
      using ‹?a ∈ circline-set ?la› ‹?a2 ∈ circline-set ?la› ‹?a ∈ positive-x-axis›
      using circline-set-x-axis-I xa(1)
      by blast
    thus ?la = x-axis
      using unique-is-poincare-line[of ?a ?a2 ?la x-axis]
      using ‹?a2 ∈ unit-disc› ‹?a ∈ unit-disc› la ‹?a ≠ ?a2›
      by auto
  qed
  hence i1 ∈ circline-set x-axis ∧ i2 ∈ circline-set x-axis
    using ‹?a1 ∈ circline-set ?la› ‹?a2 ∈ circline-set ?la›
    by (metis ‹i1 ≠ ∞hhh, of-complex (to-complex i1 / 2), i1}› ‹poincare-collinear {0h, of-complex (to-complex i2 / 2), i2}› divide-eq-0-iff inf-not-of-complex inv(1) inv(2) inversion-noteq-unit-disc of-complex-to-complex of-complex-zero-iff poincare-collinear3-poincare-lines-equal-general poincare-line-0-real-is-x-axis poincare-line-circline-set(2) zero-in-unit-disc zero-neq-numeral)

  thus False
    using ‹?lx ≠ x-axis› unique-is-poincare-line-general[of i1 i2 ?li x-axis] ‹i1 ≠ i2› inv ‹?lx = ?li›
    by auto
  qed

  hence ?la ≠ x-axis
    using ‹?a1 ≠ ?a2› poincare-line-circline-set(1)
    by fastforce

have intersects-x-axis-positive ?la
  using intersects-x-axis-positive-iff[of ?la] ‹?la ≠ x-axis› ‹?a ∈ circline-set ?la› la
  using ‹?a ∈ unit-disc› ‹?a ∈ positive-x-axis›
  by auto

have intersects-x-axis ?lx

```

proof-

```

have Arg (to-complex ?a1) * Arg (to-complex ?a2) < 0
  using ⟨poincare-between ?a1 ?a ?a2⟩ ⟨?a1 ∈ unit-disc⟩ ⟨?a2 ∈ unit-disc⟩
  using poincare-between-x-axis-intersection[of ?a1 ?a2 of-complex xa]
  using ⟨?a1 ≠ ?a2⟩ ⟨?a ∈ unit-disc⟩ ⟨?a1 ∉ circline-set x-axis ∧ ?a2 ∉ circline-set x-axis⟩ ⟨?a ∈
positive-x-axis⟩
  using ⟨?a ∈ circline-set ?la⟩
  unfolding positive-x-axis-def
  by simp

```

moreover

```

have ⋀ x y x' y' :: real. [sgn x' = sgn x; sgn y' = sgn y] ⟹ x*y < 0 ⟷ x'*y' < 0
  by (metis sgn-less sgn-mult)

```

ultimately

```

have Im (to-complex ?a1) * Im (to-complex ?a2) < 0
  using arg-Im-sgn[of to-complex ?a1] arg-Im-sgn[of to-complex ?a2]
  using ⟨?a1 ∈ unit-disc⟩ ⟨?a2 ∈ unit-disc⟩ ⟨?a1 ∉ circline-set x-axis ∧ ?a2 ∉ circline-set x-axis⟩
  using inf-or-of-complex[of ?a1] inf-or-of-complex[of ?a2] circline-set-x-axis
  by (metis circline-set-x-axis-I to-complex-of-complex)

```

thus ?thesis

```

  using ideal-points-intersects-x-axis[of ?lx i1 i2]
  using ⟨ideal-points ?lx = {i1, i2}⟩ lx ⟨?lx ≠ x-axis⟩
  by simp

```

qed

have intersects-x-axis-positive ?lx

proof-

```

have cmod ?i1 = 1 cmod ?i2 = 1
  using ⟨i1 ∈ unit-circle-set⟩ ⟨i2 ∈ unit-circle-set⟩
  unfolding unit-circle-set-def
  by auto

```

```

let ?a1' = ?i1 / 2 and ?a2' = ?i2 / 2
let ?Aa1 = i * (?a1' * cnj ?a2' - ?a2' * cnj ?a1') and
  ?Ba1 = i * (?a2' * cor ((cmod ?a1')^2 + 1) - ?a1' * cor ((cmod ?a2')^2 + 1))

```

```

have ?Aa1 ≠ 0 ∨ ?Ba1 ≠ 0
  using ⟨cmod (to-complex i1) = 1⟩ ⟨cmod (to-complex i2) = 1⟩ ⟨?a1 ≠ ?a2⟩
  by (auto simp add: power-divide complex-mult-cnj-cmod)

```

```

have is-real ?Aa1
  by simp

```

```

have ?a1 ≠ inversion ?a2
  using ⟨?a1 ∈ unit-disc⟩ ⟨?a2 ∈ unit-disc⟩ inversion-noteq-unit-disc by fastforce

```

```

hence Re ?Ba1 / Re ?Aa1 < -1
  using ⟨intersects-x-axis-positive ?la⟩ ⟨?a1 ≠ ?a2⟩
  using intersects-x-axis-positive-mk-circline[of ?Aa1 ?Ba1] ⟨?Aa1 ≠ 0 ∨ ?Ba1 ≠ 0⟩ ⟨is-real ?Aa1⟩
  using poincare-line-non-homogenous[of ?a1 ?a2]
  by (simp add: Let-def)

```

moreover

```

let ?i1' = to-complex i1 and ?i2' = to-complex i2
let ?Ai1 = i * (?i1' * cnj ?i2' - ?i2' * cnj ?i1') and
  ?Bi1 = i * (?i2' * cor ((cmod ?i1')^2 + 1) - ?i1' * cor ((cmod ?i2')^2 + 1))

```

```

have ?Ai1 ≠ 0 ∨ ?Bi1 ≠ 0
  using ⟨cmod (to-complex i1) = 1⟩ ⟨cmod (to-complex i2) = 1⟩ ⟨?a1 ≠ ?a2⟩
  by (auto simp add: power-divide complex-mult-cnj-cmod)

```

```

have is-real ?Ai1
  by simp

have sgn (Re ?Bi1 / Re ?Ai1) = sgn (Re ?Ba1 / Re ?Aa1)
proof-
  have Re ?Bi1 / Re ?Ai1 = (Im ?i1 * 2 - Im ?i2 * 2) /
    (Im ?i2 * (Re ?i1 * 2) - Im ?i1 * (Re ?i2 * 2))
  using <cmode ?i1 = 1> <cmode ?i2 = 1>
  by (auto simp add: complex-mult-cnj-cmod field-simps)
  also have ... = (Im ?i1 - Im ?i2) /
    (Im ?i2 * (Re ?i1) - Im ?i1 * (Re ?i2)) (is ... = ?expr)
  apply (subst left-diff-distrib[symmetric])
  apply (subst semiring-normalization-rules(18))++
  apply (subst left-diff-distrib[symmetric])
  by (metis mult.commute mult-divide-mult-cancel-left-if zero-neq-numeral)
  finally have 1: Re ?Bi1 / Re ?Ai1 = (Im ?i1 - Im ?i2) / (Im ?i2 * (Re ?i1) - Im ?i1 * (Re ?i2))
  .

have Re ?Ba1 / Re ?Aa1 = (Im ?i1 * 20 - Im ?i2 * 20) /
  (Im ?i2 * (Re ?i1 * 16) - Im ?i1 * (Re ?i2 * 16))
  using <cmode (to-complex i1) = 1> <cmode (to-complex i2) = 1>
  by (auto simp add: complex-mult-cnj-cmod field-simps)
  also have ... = (20 / 16) * ((Im ?i1 - Im ?i2) /
    (Im ?i2 * (Re ?i1) - Im ?i1 * (Re ?i2)))
  apply (subst left-diff-distrib[symmetric])++
  apply (subst semiring-normalization-rules(18))++
  apply (subst left-diff-distrib[symmetric])++
  by (metis (no-types, opaque-lifting) field-class.field-divide-inverse mult.commute times-divide-times-eq)
  finally have 2: Re ?Ba1 / Re ?Aa1 = (5 / 4) * ((Im ?i1 - Im ?i2) / (Im ?i2 * (Re ?i1) - Im ?i1
  * (Re ?i2)))
  by simp

```

```

have ?expr ≠ 0
  using <Re ?Ba1 / Re ?Aa1 < -1>
  apply (subst (asm) 2)
  by linarith
thus ?thesis
  apply (subst 1, subst 2)
  apply (simp only: sgn-mult)
  by simp
qed

```

moreover

```

have i1 ≠ inversion i2
  by (simp add: <i1 ≠ i2> inv(2))

have (Re ?Bi1 / Re ?Ai1)2 > 1
proof-
  have ?Ai1 = 0 ∨ (Re ?Bi1)2 > (Re ?Ai1)2
  using <intersects-x-axis ?lx>
  using <i1 ≠ i2> <i1 ≠ ∞h> <i2 ≠ ∞h> <i1 ≠ inversion i2>
  using intersects-x-axis-mk-circline[of ?Ai1 ?Bi1] <?Ai1 ≠ 0 ∨ ?Bi1 ≠ 0> <is-real ?Ai1>
  using poincare-line-non-homogenous[of i1 i2] <?lx = ?li>
  by metis

```

moreover

```

have ?Ai1 ≠ 0
proof (rule ccontr)
  assume ¬ ?thesis
  hence 0h ∈ circline-set ?li
  unfolding circline-set-def
  apply simp
  apply (transfer, transfer, case-tac i1, case-tac i2)

```

```

    by (auto simp add: vec-cnj-def field-simps)
  thus False
    using ‹0_h ∉ circline-set ?lx› ‹?lx = ?li›
    by simp
qed

ultimately

have (Re ?Bi1)2 > (Re ?Ai1)2
  by auto

moreover

have Re ?Ai1 ≠ 0
  using ‹is-real ?Ai1› ‹?Ai1 ≠ 0›
  by (simp add: complex-eq-iff)

ultimately

show ?thesis
  by (simp add: power-divide)
qed

moreover

{
fix x1 x2 :: real
assume sgn x1 = sgn x2 x1 < -1 x22 > 1
hence x2 < -1
  by (smt one-power2 real-sqrt-abs real-sqrt-less-iff sgn-neg sgn-pos)
}

ultimately

have Re ?Bi1 / Re ?Ai1 < -1
  by metis

thus ?thesis
  using ‹i1 ≠ i2› ‹i1 ≠ ∞_h› ‹i2 ≠ ∞_h› ‹i1 ≠ inversion i2›
  using intersects-x-axis-positive-mk-circline[of ?Ai1 ?Bi1] ‹?Ai1 ≠ 0 ∨ ?Bi1 ≠ 0› ‹is-real ?Ai1›
  using poincare-line-non-homogenous[of i1 i2] ‹?lx = ?li›
  by (simp add: Let-def)
qed

then obtain x where x: x ∈ unit-disc x ∈ circline-set ?lx ∩ positive-x-axis
  using intersects-x-axis-positive-iff[OF lx ‹?lx ≠ x-axis›]
  by auto

have poincare-on-ray x 0_h a' ∧ poincare-collinear {x1, x2, x}
proof
  show poincare-collinear {x1, x2, x}
    using x lx ‹x1 ∈ circline-set ?lx› ‹x2 ∈ circline-set ?lx›
    unfolding poincare-collinear-def
    by auto
next
  show poincare-on-ray x 0_h a'
    unfolding poincare-on-ray-def
proof-
  have a' ∈ circline-set x-axis
    using ‹poincare-on-ray a' 0_h ?a› xa ‹0_h ≠ ?a› ‹xa ≠ 0› ‹a' ∈ unit-disc›
    unfolding poincare-on-ray-def
    using poincare-line-0-real-is-x-axis[of of-complex xa]
    using poincare-between-poincare-line-uvz[of 0_h of-complex xa a']
    using poincare-between-poincare-line-uqv[of 0_h of-complex xa a']
    by (auto simp add: cmod-eq-Re)

```

```

then obtain xa' where xa': a' = of-complex xa' is-real xa'
  using ⟨a' ∈ unit-disc⟩
  using circline-set-def on-circline-x-axis
  by auto

```

```

hence  $-1 < \operatorname{Re} xa' \operatorname{Re} xa' < 1$   $xa' \neq 0$ 
  using ⟨a' ∈ unit-disc⟩ ⟨a' ≠ 0_h⟩
  by (auto simp add: cmod-eq-Re)

```

```

hence  $\operatorname{Re} xa' > 0$   $\operatorname{Re} xa' < 1$  is-real xa'
  using ⟨poincare-on-ray a' 0_h (of-complex xa)⟩
  using poincare-between-x-axis-0uv[of Re xa' Re xa]
  using poincare-between-x-axis-0uv[of Re xa Re xa']
  using circline-set-positive-x-axis-I[of Re xa']
  using xa xa' complex-of-real-Re
  unfolding poincare-on-ray-def
  by (smt of-real-0, linarith, blast)

```

moreover

```

obtain xx where is-real xx  $\operatorname{Re} xx > 0$   $\operatorname{Re} xx < 1$   $x = \text{of-complex } xx$ 
  using x
  unfolding positive-x-axis-def
  using circline-set-def cmod-eq-Re on-circline-x-axis
  by auto

```

ultimately

```

show poincare-between 0_h x a' ∨ poincare-between 0_h a' x
  using ⟨a' = of-complex xa'⟩
  by (smt ⟨a' ∈ unit-disc⟩ arg-0-iff poincare-between-0uv poincare-between-def to-complex-of-complex
x(1))

```

qed

qed

thus ?thesis

```

  using ⟨x ∈ unit-disc⟩
  unfolding poincare-ray-meets-line-def poincare-on-line-def
  by (metis insert-commute)

```

qed

qed

next

show $a \neq 0_h$

proof (rule ccontr)

assume $\neg ?\text{thesis}$

then obtain k where $k < 0$ to-complex ?a1 = cor k * to-complex ?a2

```

  using poincare-between-u0v[OF ⟨?a1 ∈ unit-disc⟩ ⟨?a2 ∈ unit-disc⟩ ⟨?a1 ≠ 0_h⟩ ⟨?a2 ≠ 0_h⟩]
  using ⟨poincare-between ?a1 a ?a2⟩
  by auto

```

hence to-complex i1 = cor k * to-complex i2 $k < 0$

by auto

hence $0_h \in \text{circline-set} (\text{poincare-line } x1 x2)$

```

  using ideal-points-proportional[of poincare-line x1 x2 i1 i2 k] ⟨ideal-points (poincare-line x1 x2) = {i1,
i2}⟩

```

using is-poincare-line-poincare-line[OF ⟨x1 ≠ x2⟩]

by simp

thus False

using ⟨¬ poincare-collinear {0_h, x1, x2}⟩

using is-poincare-line-poincare-line[OF ⟨x1 ≠ x2⟩]

unfolding poincare-collinear-def

```

  by (meson ⟨x1 ≠ x2⟩ empty-subsetI insert-subset poincare-line-circline-set(1) poincare-line-circline-set(2))

```

qed

next

fix φu

let ?R' = $\lambda a \text{ zero. } \forall a' a1 a2 x1 x2 i1 i2. \varphi R \text{ zero } a' a1 a2 x1 x2 i1 i2 a$

```

let ?M = moebius-pt (moebius-rotation  $\varphi$ )
assume *:  $u \in \text{unit-disc}$   $u \neq 0_h$  and **:  $?R' (?M u) 0_h$ 
have uf: unit-disc-fix (moebius-rotation  $\varphi$ )
  by simp
have ?M  $0_h = 0_h$ 
  by auto
hence **:  $?R' (?M u) (?M 0_h)$ 
  using **
  by simp
show ?R' u  $0_h$ 
proof (rule allI)+
fix a' a1 a2 x1 x2 i1 i2
have i1:  $i1 \in \text{unit-circle-set} \longrightarrow \text{moebius-pt} (\text{moebius-rotation } \varphi) (\text{of-complex} (\text{to-complex } i1 / 2)) =$ 
 $\text{of-complex} (\text{to-complex} (\text{moebius-pt} (\text{moebius-rotation } \varphi) i1) / 2)$ 
  using unit-circle-set-def by force

have i2:  $i2 \in \text{unit-circle-set} \longrightarrow \text{moebius-pt} (\text{moebius-rotation } \varphi) (\text{of-complex} (\text{to-complex } i2 / 2)) =$ 
 $\text{of-complex} (\text{to-complex} (\text{moebius-pt} (\text{moebius-rotation } \varphi) i2) / 2)$ 
  using unit-circle-set-def by force

show ?R  $0_h a' a1 a2 x1 x2 i1 i2 u$ 
  using **[rule-format, of ?M a' ?M x1 ?M x2 ?M i1 ?M i2 ?M a1 ?M a2] uf *
  apply (auto simp del: moebius-pt-moebius-rotation-zero moebius-pt-moebius-rotation)
  using i1 i2
  by simp
qed
qed
thus ?thesis
  using <math>\langle a' \in \text{unit-disc} \rangle \langle x1 \in \text{unit-disc} \rangle \langle x2 \in \text{unit-disc} \rangle \langle x1 \neq x2 \rangle</math>
  using <math>\neg \text{poincare-collinear} \{0_h, x1, x2\} \wedge \text{ideal-points} ?lx = \{i1, i2\} \wedge i1 \neq i2</math>
  using <math>\langle ?a1 \neq ?a2 \rangle \langle \text{poincare-collinear} \{0_h, ?a1, i1\} \rangle \langle \text{poincare-collinear} \{0_h, ?a2, i2\} \rangle</math>
  using <math>\langle ?a1 \in \text{unit-disc} \rangle \langle ?a2 \in \text{unit-disc} \rangle \langle i1 \in \text{unit-circle-set} \rangle \langle i2 \in \text{unit-circle-set} \rangle</math>
  using <math>\langle \text{poincare-on-ray} a' 0_h a \rangle \langle a' \neq 0_h \rangle \langle \text{poincare-between} ?a1 a ?a2 \rangle \langle a \neq ?a1 \rangle \langle a \neq ?a2 \rangle</math>
  by blast
qed
qed

```

moreover

```

have  $\neg \text{poincare-on-line} 0_h ?a1 ?a2$ 
proof
assume *: poincare-on-line  $0_h ?a1 ?a2$ 
hence poincare-collinear  $\{0_h, ?a1, ?a2\}$ 
  unfolding poincare-on-line-def
  by simp
hence poincare-line  $0_h ?a1 = \text{poincare-line} 0_h ?a2$ 
  using poincare-collinear3-poincare-lines-equal-general[of  $0_h ?a1 ?a2$ ]
  using <math>\langle ?a1 \in \text{unit-disc} \rangle \langle ?a1 \neq 0_h \rangle \langle ?a2 \in \text{unit-disc} \rangle \langle ?a2 \neq 0_h \rangle</math>
  by (metis inversion-noteq-unit-disc zero-in-unit-disc)

```

```

have  $i1 \in \text{circline-set} (\text{poincare-line} 0_h ?a1)$ 
  using <math>\langle \text{poincare-collinear} \{0_h, ?a1, i1\} \rangle</math>
  using poincare-collinear3-poincare-line-general[of  $i1 0_h ?a1$ ]
  using <math>\langle ?a1 \in \text{unit-disc} \rangle \langle ?a1 \neq 0_h \rangle</math>
  by (metis insert-commute inversion-noteq-unit-disc zero-in-unit-disc)

```

moreover

```

have  $i2 \in \text{circline-set} (\text{poincare-line} 0_h ?a1)$ 
  using <math>\langle \text{poincare-collinear} \{0_h, ?a2, i2\} \rangle</math>
  using poincare-collinear3-poincare-line-general[of  $i2 0_h ?a2$ ]
  using <math>\langle ?a2 \in \text{unit-disc} \rangle \langle ?a2 \neq 0_h \rangle \langle \text{poincare-line} 0_h ?a1 = \text{poincare-line} 0_h ?a2 \rangle</math>
  by (metis insert-commute inversion-noteq-unit-disc zero-in-unit-disc)

```

ultimately

```

have poincare-collinear  $\{0_h, i1, i2\}$ 
  using <math>\langle ?a1 \in \text{unit-disc} \rangle \langle ?a1 \neq 0_h \rangle \langle \text{poincare-collinear} \{0_h, ?a1, i1\} \rangle</math>

```

```

by (smt insert-subset poincare-collinear-def unique-poincare-line zero-in-unit-disc)
hence  $0_h \in \text{circline-set}(\text{poincare-line } i1 \ i2)$ 
using poincare-collinear3-poincare-line-general[of  $0_h \ i1 \ i2$ ]
using  $\langle i1 \neq i2 \rangle \langle i2 \in \text{unit-circle-set} \rangle \text{unit-circle-set-def}$ 
by force

moreover

have  $?lx = ?li$ 
using ⟨ideal-points  $?lx = \{i1, i2\}$ ⟩ ⟨ $x1 \neq x2$ ⟩ ideal-points-line-unique
by auto

ultimately

show False
using ⟨¬ poincare-collinear { $0_h, x1, x2$ }⟩
using ⟨ $x1 \neq x2$ ⟩ poincare-line-poincare-collinear3-general
by auto
qed

ultimately

show ?thesis
using ⟨? $a1 \in \text{unit-disc}$ ⟩ ⟨? $a2 \in \text{unit-disc}$ ⟩
by blast
qed
qed
qed
thus ?thesis
using ⟨ $x1 \in \text{unit-disc}$ ⟩ ⟨ $x2 \in \text{unit-disc}$ ⟩ ⟨¬ poincare-collinear { $a, x1, x2$ }⟩
by blast
qed

```

11.9 Interpretation of locales

global-interpretation *PoincareTarskiAbsolute*: *TarskiAbsolute* **where** *cong* = *p-congruent* **and** *betw* = *p-between*
defines *p-on-line* = *PoincareTarskiAbsolute.on-line* **and**
p-on-ray = *PoincareTarskiAbsolute.on-ray* **and**
p-in-angle = *PoincareTarskiAbsolute.in-angle* **and**
p-ray-meets-line = *PoincareTarskiAbsolute.ray-meets-line*

proof—

show *TarskiAbsolute* *p-congruent* *p-between*
proof

1. Reflexivity of congruence

```

fix x y
show p-congruent x y y x
unfolding p-congruent-def
by transfer (simp add: poincare-distance-sym)
next

```

2. Transitivity of congruence

```

fix x y z u v w
show p-congruent x y z u ∧ p-congruent x y v w —> p-congruent z u v w
by (transfer, simp)
next

```

3. Identity of congruence

```

fix x y z
show p-congruent x y z z —> x = y
unfolding p-congruent-def
by transfer (simp add: poincare-distance-eq-0-iff)
next

```

4. Segment construction

```

fix x y a b
show ∃ z. p-between x y z ∧ p-congruent y z a b
  using segment-construction
  unfolding p-congruent-def
  by transfer (simp, blast)
next

```

5. Five segment

```

fix x y z x' y' z' u u'
show x ≠ y ∧ p-between x y z ∧ p-between x' y' z' ∧
  p-congruent x y x' y' ∧ p-congruent y z y' z' ∧
  p-congruent x u x' u' ∧ p-congruent y u y' u' —→
  p-congruent z u z' u'
  unfolding p-congruent-def
  apply transfer
  using five-segment-axiom
  by meson
next

```

6. Identity of betweenness

```

fix x y
show p-between x y x —→ x = y
  by transfer (simp add: poincare-between-sum-distances poincare-distance-eq-0-iff poincare-distance-sym)
next

```

7. Pasch

```

fix x y z u v
show p-between x u z ∧ p-between y v z —→ (∃ a. p-between u a y ∧ p-between x a v)
  apply transfer
  using Pasch
  by blast
next

```

8. Lower dimension

```

show ∃ a. ∃ b. ∃ c. ¬ p-between a b c ∧ ¬ p-between b c a ∧ ¬ p-between c a b
  apply (transfer)
  using lower-dimension-axiom
  by simp
next

```

9. Upper dimension

```

fix x y z u v
show p-congruent x u x v ∧ p-congruent y u y v ∧ p-congruent z u z v ∧ u ≠ v —→
  p-between x y z ∨ p-between y z x ∨ p-between z x y
  unfolding p-congruent-def
  by (transfer, simp add: upper-dimension-axiom)
qed
qed

```

interpretation PoincareTarskiHyperbolic: TarskiHyperbolic
where cong = p-congruent **and** betw = p-between
proof

10. Euclid negation

```

show ∃ a b c d t. p-between a d t ∧ p-between b d c ∧ a ≠ d ∧
  (forall x y. p-between a b x ∧ p-between a c y —→ ¬ p-between x t y)
  using negated-euclidean-axiom
  by transfer (auto, blast)
next
fix a x1 x2
assume ¬ TarskiAbsolute.on-line p-between a x1 x2
hence ¬ p-on-line a x1 x2
  using TarskiAbsolute.on-line-def[OF PoincareTarskiAbsolute.TarskiAbsolute-axioms]

```

using *PoincareTarskiAbsolute.on-line-def*
by *simp*

11. Limiting parallels

thus $\exists a_1 a_2.$
 $\neg \text{TarskiAbsolute.on-line } p\text{-between } a \text{ } a_1 \text{ } a_2 \wedge$
 $\neg \text{TarskiAbsolute.ray-meets-line } p\text{-between } a \text{ } a_1 \text{ } x_1 \text{ } x_2 \wedge$
 $\neg \text{TarskiAbsolute.ray-meets-line } p\text{-between } a \text{ } a_2 \text{ } x_1 \text{ } x_2 \wedge$
 $(\forall a'. \text{TarskiAbsolute.in-angle } p\text{-between } a' \text{ } a_1 \text{ } a \text{ } a_2 \longrightarrow \text{TarskiAbsolute.ray-meets-line } p\text{-between } a \text{ } a' \text{ } x_1 \text{ } x_2)$
unfolding *TarskiAbsolute.in-angle-def*[OF *PoincareTarskiAbsolute.TarskiAbsolute-axioms*]
unfolding *TarskiAbsolute.on-ray-def*[OF *PoincareTarskiAbsolute.TarskiAbsolute-axioms*]
unfolding *TarskiAbsolute.ray-meets-line-def*[OF *PoincareTarskiAbsolute.TarskiAbsolute-axioms*]
unfolding *TarskiAbsolute.on-ray-def*[OF *PoincareTarskiAbsolute.TarskiAbsolute-axioms*]
unfolding *TarskiAbsolute.on-line-def*[OF *PoincareTarskiAbsolute.TarskiAbsolute-axioms*]
unfolding *PoincareTarskiAbsolute.on-line-def*
apply transfer
proof—
fix $a \text{ } x_1 \text{ } x_2$
assume $*: a \in \text{unit-disc } x_1 \in \text{unit-disc } x_2 \in \text{unit-disc}$
 $\neg (\text{poincare-between } a \text{ } x_1 \text{ } x_2 \vee \text{poincare-between } x_1 \text{ } a \text{ } x_2 \vee \text{poincare-between } x_1 \text{ } x_2 \text{ } a)$
hence $\neg \text{poincare-on-line } a \text{ } x_1 \text{ } x_2$
using *poincare-collinear3-iff*[of $a \text{ } x_1 \text{ } x_2$]
using *poincare-between-rev poincare-on-line-def* by *blast*
hence $\exists a \in \text{unit-disc}.$
 $\exists a_2 \in \text{unit-disc}.$
 $\neg \text{poincare-on-line } a \text{ } a_1 \text{ } a_2 \wedge$
 $\neg \text{poincare-ray-meets-line } a \text{ } a_1 \text{ } x_1 \text{ } x_2 \wedge$
 $\neg \text{poincare-ray-meets-line } a \text{ } a_2 \text{ } x_1 \text{ } x_2 \wedge$
 $(\forall a' \in \text{unit-disc}.$
 $\text{poincare-in-angle } a' \text{ } a_1 \text{ } a \text{ } a_2 \longrightarrow$
 $\text{poincare-ray-meets-line } a \text{ } a' \text{ } x_1 \text{ } x_2)$
using *limiting-parallel*[of $a \text{ } x_1 \text{ } x_2$] *
by *blast*
then obtain $a_1 \text{ } a_2$ **where** $**: a_1 \in \text{unit-disc } a_2 \in \text{unit-disc } \neg \text{poincare-on-line } a \text{ } a_1 \text{ } a_2$
 $\neg \text{poincare-ray-meets-line } a \text{ } a_2 \text{ } x_1 \text{ } x_2$
 $\neg \text{poincare-ray-meets-line } a \text{ } a_1 \text{ } x_1 \text{ } x_2$
 $\forall a' \in \text{unit-disc}.$
 $\text{poincare-in-angle } a' \text{ } a_1 \text{ } a \text{ } a_2 \longrightarrow$
 $\text{poincare-ray-meets-line } a \text{ } a' \text{ } x_1 \text{ } x_2$
by *blast*
have $\neg (\exists x \in \{z. z \in \text{unit-disc}\}.$
 $(\text{poincare-between } a \text{ } x \text{ } a_1 \vee$
 $\text{poincare-between } a \text{ } a_1 \text{ } x) \wedge$
 $(\text{poincare-between } x \text{ } x_1 \text{ } x_2 \vee$
 $\text{poincare-between } x_1 \text{ } x \text{ } x_2 \vee$
 $\text{poincare-between } x_1 \text{ } x_2 \text{ } x))$
using $\neg \text{poincare-ray-meets-line } a \text{ } a_1 \text{ } x_1 \text{ } x_2,$
unfolding *poincare-on-line-def poincare-ray-meets-line-def poincare-on-ray-def*
using *poincare-collinear3-iff*[of $-x_1 \text{ } x_2$] *poincare-between-rev* *(2, 3)
by *auto*
moreover
have $\neg (\exists x \in \{z. z \in \text{unit-disc}\}.$
 $(\text{poincare-between } a \text{ } x \text{ } a_2 \vee$
 $\text{poincare-between } a \text{ } a_2 \text{ } x) \wedge$
 $(\text{poincare-between } x \text{ } x_1 \text{ } x_2 \vee$
 $\text{poincare-between } x_1 \text{ } x \text{ } x_2 \vee$
 $\text{poincare-between } x_1 \text{ } x_2 \text{ } x))$
using $\neg \text{poincare-ray-meets-line } a \text{ } a_2 \text{ } x_1 \text{ } x_2,$
unfolding *poincare-on-line-def poincare-ray-meets-line-def poincare-on-ray-def*
using *poincare-collinear3-iff*[of $-x_1 \text{ } x_2$] *poincare-between-rev* *(2, 3)
by *auto*
moreover
have $\neg (\text{poincare-between } a \text{ } a_1 \text{ } a_2 \vee \text{poincare-between } a_1 \text{ } a \text{ } a_2 \vee \text{poincare-between } a_1 \text{ } a_2 \text{ } a)$
using $\neg \text{poincare-on-line } a \text{ } a_1 \text{ } a_2$ *poincare-collinear3-iff*[of $a \text{ } a_1 \text{ } a_2]$
using $*(1) **(1-2)$
unfolding *poincare-on-line-def*

```

by simp
moreover
have  $(\forall a' \in \{z. z \in \text{unit-disc}\}.$ 
   $a \neq a1 \wedge$ 
   $a \neq a2 \wedge$ 
   $a' \neq a \wedge$ 
   $(\exists x \in \{z. z \in \text{unit-disc}\}.$ 
     $\text{poincare-between } a1 \ x \ a2 \wedge$ 
     $x \neq a1 \wedge$ 
     $x \neq a2 \wedge$ 
     $(\text{poincare-between } a \ a' \ x \vee$ 
     $\text{poincare-between } a \ x \ a')) \longrightarrow$ 
   $(\exists x \in \{z. z \in \text{unit-disc}\}.$ 
     $(\text{poincare-between } a \ x \ a' \vee$ 
     $\text{poincare-between } a \ a' \ x) \wedge$ 
     $(\text{poincare-between } x \ x1 \ x2 \vee$ 
     $\text{poincare-between } x1 \ x \ x2 \vee$ 
     $\text{poincare-between } x1 \ x2 \ x))$ )
using **(6)
unfolding poincare-on-line-def poincare-in-angle-def poincare-ray-meets-line-def poincare-on-ray-def
using poincare-collinear3-iff[of - x1 x2] poincare-between-rev *(2, 3)
by auto
ultimately
show  $\exists a1 \in \{z. z \in \text{unit-disc}\}.$ 
 $\exists a2 \in \{z. z \in \text{unit-disc}\}.$ 
 $\neg (\text{poincare-between } a \ a1 \ a2 \vee \text{poincare-between } a1 \ a \ a2 \vee \text{poincare-between } a1 \ a2 \ a) \wedge$ 
 $\neg (\exists x \in \{z. z \in \text{unit-disc}\}.$ 
   $(\text{poincare-between } a \ x \ a1 \vee$ 
   $\text{poincare-between } a \ a1 \ x) \wedge$ 
   $(\text{poincare-between } x \ x1 \ x2 \vee$ 
   $\text{poincare-between } x1 \ x \ x2 \vee$ 
   $\text{poincare-between } x1 \ x2 \ x)) \wedge$ 
 $\neg (\exists x \in \{z. z \in \text{unit-disc}\}.$ 
   $(\text{poincare-between } a \ x \ a2 \vee$ 
   $\text{poincare-between } a \ a2 \ x) \wedge$ 
   $(\text{poincare-between } x \ x1 \ x2 \vee$ 
   $\text{poincare-between } x1 \ x \ x2 \vee$ 
   $\text{poincare-between } x1 \ x2 \ x)) \wedge$ 
 $(\forall a' \in \{z. z \in \text{unit-disc}\}.$ 
   $a \neq a1 \wedge$ 
   $a \neq a2 \wedge$ 
   $a' \neq a \wedge$ 
   $(\exists x \in \{z. z \in \text{unit-disc}\}.$ 
     $\text{poincare-between } a1 \ x \ a2 \wedge$ 
     $x \neq a1 \wedge$ 
     $x \neq a2 \wedge$ 
     $(\text{poincare-between } a \ a' \ x \vee$ 
     $\text{poincare-between } a \ x \ a')) \longrightarrow$ 
   $(\exists x \in \{z. z \in \text{unit-disc}\}.$ 
     $(\text{poincare-between } a \ x \ a' \vee$ 
     $\text{poincare-between } a \ a' \ x) \wedge$ 
     $(\text{poincare-between } x \ x1 \ x2 \vee$ 
     $\text{poincare-between } x1 \ x \ x2 \vee$ 
     $\text{poincare-between } x1 \ x2 \ x))$ )
using **(1, 2)
by auto
qed
qed

```

interpretation PoincareElementaryTarskiHyperbolic: ElementaryTarskiHyperbolic p-congruent p-between
proof

12. Continuity

```

fix  $\varphi \psi$ 
assume  $\exists a. \forall x. \forall y. \varphi x \wedge \psi y \longrightarrow p\text{-between } a x y$ 
thus  $\exists b. \forall x. \forall y. \varphi x \wedge \psi y \longrightarrow p\text{-between } b x y$ 

```

```
apply transfer
using continuity
by auto
qed
```

```
end
```

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