Minsky Machines*

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Abstract

We formalize undecidablity results for Minsky machines. To this end, we also formalize recursive inseparability.

We start by proving that Minsky machines can compute arbitrary primitive recursive and recursive functions. We then show that there is a deterministic Minsky machine with one argument (modeled by assigning the argument to register 0 in the initial configuration) and final states 0 and 1 such that the set of inputs that are accepted in state 0 is recursively inseparable from the set of inputs that are accepted in state 1.

As a corollary, the set of Minsky configurations that reach state 0 but not state 1 is recursively inseparable from the set of Minsky configurations that reach state 1 but not state 0. In particular both these sets are undecidable.

We do not prove that recursive functions can simulate Minsky machines.

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1 Recursive inseperability

theory Recursive-Inseparability imports Recursion-Theory-I.RecEnSet begin

Two sets A and B are recursively inseparable if there is no computable set that contains A and is disjoint from B. In particular, a set is computable if the set and its complement are recursively inseparable. The terminology was introduced by Smullyan [4]. The underlying idea can be traced back to Rosser, who essentially showed that provable and disprovable sentences are *arithmetically* inseparable in Peano Arithmetic [3]; see also Kleene's symmetric version of Gödel's incompletences theorem [1].

Here we formalize recursive inseparability on top of the **Recursion-Theory-**I AFP entry [2]. Our main result is a version of Rice' theorem that states that the index sets of any two given recursively enumerable sets are recursively inseparable.

1.1 Definition and basic facts

Two sets A and B are recursively inseparable if there are no decidable sets X such that A is a subset of X and X is disjoint from B.

definition rec-inseparable where rec-inseparable $A \ B \equiv \forall X. \ A \subseteq X \land B \subseteq -X \longrightarrow \neg$ computable X

```
lemma rec-inseparableI:
```

 $(\bigwedge X. A \subseteq X \Longrightarrow B \subseteq -X \Longrightarrow computable X \Longrightarrow False) \Longrightarrow rec-inseparable A B$

unfolding rec-inseparable-def by blast

lemma *rec-inseparableD*:

rec-inseparable $A \ B \Longrightarrow A \subseteq X \Longrightarrow B \subseteq -X \Longrightarrow$ computable $X \Longrightarrow$ False unfolding rec-inseparable-def by blast

Recursive inseperability is symmetric and enjoys a monotonicity property.

lemma rec-inseparable-symmetric:

rec-inseparable $A \ B \Longrightarrow$ rec-inseparable $B \ A$ unfolding rec-inseparable-def computable-def by (metis double-compl)

lemma rec-inseparable-mono:

rec-inseparable $A \ B \Longrightarrow A \subseteq A' \Longrightarrow B \subseteq B' \Longrightarrow$ rec-inseparable $A' \ B'$ unfolding rec-inseparable-def by (meson subset-trans) Many-to-one reductions apply to recursive inseparability as well.

lemma rec-inseparable-many-reducible: **assumes** total-recursive f rec-inseparable (f - `A) (f - `B) **shows** rec-inseparable A B **proof** (intro rec-inseparableI) **fix** X **assume** $A \subseteq X B \subseteq -X$ computable X **moreover have** many-reducible-to (f - `X) X **using** assms(1) **by** (auto simp: many-reducible-to-def many-reducible-to-via-def) **ultimately have** computable (f - `X) and $(f - `A) \subseteq (f - `X)$ and (f - `B) $\subseteq -(f - `X)$ **by** (auto dest!: m-red-to-comp) **then show** False **using** assms(2) **unfolding** rec-inseparable-def **by** blast **qed**

Recursive inseparability of A and B holds vacuously if A and B are not disjoint.

lemma rec-inseparable-collapse: $A \cap B \neq \{\} \implies$ rec-inseparable $A \mid B$ **by** (auto simp: rec-inseparable-def)

Recursive inseparability is intimately connected to non-computability.

lemma rec-inseparable-non-computable: $A \cap B = \{\} \implies$ rec-inseparable $A \ B \implies \neg$ computable A**by** (auto simp: rec-inseparable-def)

```
lemma computable-rec-inseparable-conv:
computable A \leftrightarrow \neg rec-inseparable A (-A)
by (auto simp: computable-def rec-inseparable-def)
```

1.2 Rice's theorem

We provide a stronger version of Rice's theorem compared to [2]. Unfolding the definition of recursive inseparability, it states that there are no decidable sets X such that

- there is a r.e. set such that all its indices are elements of X; and
- there is a r.e. set such that none of its indices are elements of X.

This is true even if X is not an index set (i.e., if an index of a r.e. set is an element of X, then X contains all indices of that r.e. set), which is a requirement of Rice's theorem in [2].

```
lemma c-pair-inj':
c-pair x1 y1 = c-pair x2 y2 \leftrightarrow x1 = x2 \wedge y1 = y2
by (metis c-fst-of-c-pair c-snd-of-c-pair)
```

lemma Rice-rec-inseparable:

rec-inseparable {k. nat-to-ce-set k = nat-to-ce-set n} {k. nat-to-ce-set k = nat-to-ce-set m}

proof (intro rec-inseparableI, goal-cases)
case (1 X)

Note that $[index-set ?A; ?A \neq \{\}; ?A \neq UNIV] \implies \neg$ computable ?A is not applicable because X may not be an index set.

let $?Q = \{q. s-ce \ q \ q \in X\} \times nat-to-ce-set \ m \cup \{q. s-ce \ q \ q \in -X\} \times nat-to-ce-set \ n$

have $?Q \in ce\text{-rels}$

using 1(3) ce-set-lm-5 comp2-1[OF s-ce-is-pr id1-1 id1-1] unfolding computable-def

by (intro ce-union[of ce-rel-to-set - ce-rel-to-set -, folded ce-rel-lm-32 ce-rel-lm-8] ce-rel-lm-29 nat-to-ce-set-into-ce) blast+

then obtain q where nat-to-ce-set $q = \{c\text{-pair } q \ x \ | q \ x. \ (q, \ x) \in ?Q\}$

unfolding *ce-rel-lm-8 ce-rel-to-set-def* **by** (*metis* (*no-types*, *lifting*) *nat-to-ce-set-srj*) **from** *eqset-imp-iff*[OF *this*, *of c-pair q* -]

have nat-to-ce-set (s-ce q q) = (if s-ce $q q \in X$ then nat-to-ce-set m else nat-to-ce-set n)

by (auto simp: s-lm c-pair-inj' nat-to-ce-set-def fn-to-set-def pr-conv-1-to-2-def) **then show** ?case **using** $1(1,2)[THEN \ subsetD, \ of \ s-ce \ q \ q]$ **by** (auto split: if-splits)

qed

 \mathbf{end}

2 Minsky machines

```
theory Minsky
```

 ${\bf imports}\ Recursive-Inseparability\ Abstract-Rewriting. Abstract-Rewriting\ Pure-ex.\ Guess\ {\bf begin}$

We formalize Minksy machines, and relate them to recursive functions. In our flavor of Minsky machines, a machine has a set of registers and a set of labels, and a program is a set of labeled operations. There are two operations, *Inc* and *Dec*; the former takes a register and a label, and the latter takes a register and two labels. When an *Inc* instruction is executed, the register is incremented and execution continues at the provided label. The *Dec* instruction checks the register. If it is non-zero, the register and continues execution at the first label. Otherwise, the register remains at zero and execution continues at the second label.

We continue to show that Minksy machines can implement any primitive recursive function. Based on that, we encode recursively enumerable sets as Minsky machines, and finally show that

1. The set of Minsky configurations such that from state 1, state 0 can be reached, is undecidable;

- 2. There is a deterministic Minsky machine U such that the set of values x such that $(2, \lambda n. \text{ if } n = 0 \text{ then } x \text{ else } 0)$ reach state 0 is recursively inseparable from those that reach state 1; and
- 3. As a corollary, the set of Minsky configurations that reach state 0 but not state 1 is recursively inseparable from the configurations that reach state 1 but not state 0.

2.1 Deterministic relations

A relation \rightarrow is *deterministic* if $t \leftarrow s \rightarrow u'$ implies t = u. This abstract rewriting notion is useful for talking about deterministic Minsky machines.

definition

deterministic $R \longleftrightarrow R^{-1}$ $O R \subseteq Id$

lemma deterministicD: deterministic $R \implies (x, y) \in R \implies (x, z) \in R \implies y = z$ **by** (auto simp: deterministic-def)

lemma deterministic-empty [simp]:
 deterministic {}
 by (auto simp: deterministic-def)

lemma deterministic-singleton [simp]:
 deterministic {p}
 by (auto simp: deterministic-def)

lemma deterministic-imp-weak-diamond [intro]: deterministic $R \Longrightarrow w \Diamond R$ **by** (auto simp: weak-diamond-def deterministic-def)

 $lemmas \ deterministic-imp-CR = \ deterministic-imp-weak-diamond[\ THEN \ weak-diamond-imp-CR]$

lemma deterministic-union:

fst ' $S \cap fst$ ' $R = \{\} \Longrightarrow deterministic S \Longrightarrow deterministic R \Longrightarrow deterministic (<math>S \cup R$) by (fastforce simp add: deterministic-def disjoint-iff-not-equal)

lemma deterministic-map:

inj-on f (fst 'R) \implies deterministic $R \implies$ deterministic (map-prod f g 'R) by (auto simp add: deterministic-def dest!: inj-onD; force)

2.2 Minsky machine definition

A Minsky operation either decrements a register (testing for zero, with two possible successor states), or increments a register (with one successor state). A Minsky machine is a set of pairs of states and operations.

datatype ('s, 'v) Op = Dec (op-var: 'v) 's 's | Inc (op-var: 'v) 's

type-synonym ('s, 'v) minsky = ('s \times ('s, 'v) Op) set

Semantics: A Minsky machine operates on pairs consisting of a state and an assignment of the registers; in each step, either a register is incremented, or a register is decremented, provided it is non-zero. We write α for assignments; $\alpha[v]$ for the value of the register v in α and $\alpha[v := n]$ for the update of v to n. Thus, the semantics is as follows:

- 1. if $(s, Inc \ v \ s') \in M$ then $(s, \alpha) \to (s', \alpha[v := \alpha[v] + 1]);$
- 2. if $(s, Dec \ v \ s_n \ s_z) \in M$ and $\alpha[v] > 0$ then $(s, \alpha) \to (s_n, \alpha[v := \alpha[v] 1])$; and
- 3. if $(s, Dec \ v \ s_n \ s_z) \in M$ and $\alpha[v] = 0$ then $(s, \alpha) \to (s_z, \alpha)$.

A state is finite if there is no operation associated with it.

inductive-set step :: ('s, 'v) minsky \Rightarrow ('s \times ('v \Rightarrow nat)) rel for M :: ('s, 'v) minsky where inc: (s, Inc v s') $\in M \Longrightarrow$ ((s, vs), (s', λx . if x = v then Suc (vs v) else vs x)) \in step M| decn: (s, Dec v sn sz) $\in M \Longrightarrow$ vs $v = Suc n \Longrightarrow$ ((s, vs), (sn, λx . if x = v then n else vs x)) \in step M| decz: (s, Dec v sn sz) $\in M \Longrightarrow$ vs $v = 0 \Longrightarrow$ ((s, vs), (sz, vs)) \in step M

lemma step-mono: $M \subseteq M' \Longrightarrow step \ M \subseteq step \ M'$ **by** (auto elim: step.cases intro: step.intros)

lemmas steps-mono = rtrancl-mono[OF step-mono]

A Minsky machine has deterministic steps if its defining relation between states and operations is deterministic.

A Minksy machine halts when it reaches a state with no associated operation.

lemma NF-stepI [intro]: $s \notin fst ` M \implies (s, vs) \in NF (step M)$ **by** (*auto intro*!: *no-step elim*!: *step.cases simp*: *rev-image-eqI*)

Deterministic Minsky machines enjoy unique normal forms.

lemmas deterministic-minsky-UN = join-NF-imp-eq[OF CR-divergence-imp-join[OF deterministic-imp-CR[OF deterministic-stepI]] NF-stepI NF-stepI]

We will rename states and variables.

definition map-minsky where map-minsky f g M = map-prod f (map-Op f g) ' M

lemma map-minsky-id: map-minsky id id M = M**by** (simp add: map-minsky-def Op.map-id0 map-prod.id)

lemma map-minsky-comp:

map-minsky f g (map-minsky f' g' M) = map-minsky (f \circ f') (g \circ g') M unfolding map-minsky-def image-comp Op.map-comp map-prod.comp comp-def[of map-Op - -] ..

When states and variables are renamed, computations carry over from the original machine, provided that variables are renamed injectively.

lemma *map-step*: assumes inj $g vs = vs' \circ g ((s, vs), (t, ws)) \in step M$ **shows** $((f s, vs'), (f t, \lambda x. if x \in range g then ws (inv g x) else vs' x)) \in step$ (map-minsky f g M)using assms(3)**proof** (*cases rule: step.cases*) **case** (*inc* v) **note** [simp] = inc(1)let $?ws' = \lambda w$. if w = g v then Suc (vs'(g v)) else vs' whave $((f s, vs'), (f t, ?ws')) \in step (map-minsky f g M)$ using inc(2) step.inc[of f s g v f t map-minsky f g M vs'] **by** (force simp: map-minsky-def) **moreover have** $(\lambda x. if x \in range g then ws (inv g x) else vs' x) = ?ws'$ using assms(1,2) by (auto intro!: ext simp: injD image-def) ultimately show ?thesis by auto next **case** $(decn \ v \ sz \ n)$ **note** [simp] = decn(1)let $?ws' = \lambda x$. if x = q v then n else vs' x have $((f s, vs'), (f t, ?ws')) \in step (map-minsky f g M)$ using $assms(2) \ decn(2-) \ step.decn[off s g v f t f sz map-minsky f g M vs' n]$ **by** (force simp: map-minsky-def) **moreover have** $(\lambda x. if x \in range g then ws (inv g x) else vs' x) = ?ws'$ **using** assms(1,2) by (auto introl: ext simp: injD image-def) ultimately show ?thesis by auto \mathbf{next} **case** $(decz \ v \ sn)$ **note** [simp] = decz(1)have $((f s, vs'), (f t, vs')) \in step (map-minsky f g M)$ using $assms(2) \ decz(2-) \ step.decz[of f s g v f sn f t map-minsky f g M vs']$

by (force simp: map-minsky-def) **moreover have** $(\lambda x. if x \in range g then ws (inv g x) else vs' x) = vs'$ using assms(1,2) by (auto introl: ext simp: injD image-def) ultimately show ?thesis by auto ged **lemma** *map-steps*: assumes inj $g vs = ws \circ g ((s, vs), (t, vs')) \in (step M)^*$ **shows** $((f s, ws), (f t, \lambda x. if x \in range g then vs' (inv g x) else ws x)) \in (step$ $(map-minsky f g M))^*$ using assms(3,2)**proof** (*induct* (s, vs) *arbitrary*: s vs ws rule: *converse-rtrancl-induct*) case base then have $(\lambda x. if x \in range g then vs' (inv g x) else ws x) = ws$ using assms(1) by (auto introl: ext simp: injD image-def) then show ?case by auto next case (step y) have snd $y = (\lambda x. \text{ if } x \in \text{range } g \text{ then snd } y \text{ (inv } g x) \text{ else } ws x) \circ g \text{ (is } -= ?ys'$ 0 -) using assms(1) by *auto* then show ?case using map-step[OF assms(1) step(4), of s fst y snd y M f] step(1)step(3)[OF prod.collapse[symmetric], of ?ys'] by (auto cong: if-cong) qed

2.3 Concrete Minsky machines

The following definition expresses when a Minsky machine M implements a specification P. We adopt the convention that computations always start out in state 1 and end in state 0, which must be a final state. The specification P relates initial assignments to final assignments.

definition *mk-minsky-wit* :: (*nat*, *nat*) *minsky* \Rightarrow ((*nat* \Rightarrow *nat*) \Rightarrow (*nat* \Rightarrow *nat*) \Rightarrow *bool*) \Rightarrow *bool* **where**

mk-minsky-wit $M P \equiv \text{finite } M \land \text{deterministic } M \land 0 \notin \text{fst} ` M \land (\forall vs. \exists vs'. ((Suc 0, vs), (0, vs')) \in (step M)^* \land P vs vs')$

abbreviation mk-minsky ::: $((nat \Rightarrow nat) \Rightarrow (nat \Rightarrow nat) \Rightarrow bool) \Rightarrow bool$ where mk-minsky $P \equiv \exists M$. mk-minsky-wit M P

lemmas mk-minsky-def = mk-minsky-wit-def

lemma mk-minsky-mono: **shows** mk-minsky $P \Longrightarrow (\bigwedge vs \ vs'. P \ vs \ vs' \Longrightarrow Q \ vs \ vs') \Longrightarrow mk$ -minsky Q**unfolding** mk-minsky-def by meson

lemma mk-minsky-sound: assumes mk-minsky-wit M P ((Suc 0, vs), (0, vs')) \in (step M)* shows P vs vs' proof – have M: deterministic $M \ 0 \notin fst$ ' $M \land vs. \exists vs'. ((Suc \ 0, vs), \ 0, vs') \in (step \ M)^* \land P$ vs vs' using assms(1) by (auto simp: mk-minsky-wit-def) obtain vs'' where vs'': $((Suc \ 0, vs), (0, vs'')) \in (step \ M)^* P$ vs vs'' using M(3)by blast have (0 :: nat, vs') = (0, vs'') using M(1,2)by (intro deterministic-minsky-UN[OF - $assms(2) \ vs''(1)$]) then show ?thesis using vs''(2) by simp

 \mathbf{qed}

Realizability of *n*-ary functions for $n = 1 \dots 3$. Here we use the convention that the arguments are passed in registers $1 \dots 3$, and the result is stored in register 0.

abbreviation mk-minsky1 where mk-minsky1 $f \equiv mk$ -minsky ($\lambda vs vs'. vs' 0 = f (vs 1)$)

```
abbreviation mk-minsky2 where
mk-minsky2 f \equiv mk-minsky (\lambda vs \ vs'. \ vs' \ 0 = f \ (vs \ 1) \ (vs \ 2))
```

abbreviation *mk-minsky3* where

mk-minsky $3 f \equiv mk$ -minsky ($\lambda vs vs'$. vs' 0 = f (vs 1) (vs 2) (vs 3))

2.4 Trivial building blocks

We can increment and decrement any register.

```
lemma mk-minsky-inc:

shows mk-minsky (\lambda vs vs'. vs' = (\lambda x. if x = v then Suc (vs v) else vs x))

using step.inc[of Suc 0 v 0]

by (auto simp: deterministic-def mk-minsky-def intro!: exI[of - \{(1, Inc v 0)\} ::

(nat, nat) minsky])

lemma mk-minsky-dec:

shows mk-minsky (\lambda vs vs'. vs' = (\lambda x. if x = v then vs v - 1 else vs x)))

proof –

let ?M = {(1, Dec v 0 0)} :: (nat, nat) minsky

show ?thesis unfolding mk-minsky-def

proof (intro exI[of - ?M] all conjI, goal-cases)

case (4 vs)

have [simp]: vs v = 0 \implies (\lambda x. if x = v then 0 else vs x) = vs by auto

show ?case using step.decz[of Suc 0 v 0 0 ?M] step.decn[of Suc 0 v 0 0 ?M]

by (cases vs v) (auto cong: if-cong)
```

```
qed
```

ged auto

2.5 Sequential composition

The following lemma has two useful corollaries (which we prove simultaneously because they share much of the proof structure): First, if P and Q are realizable, then so is $P \circ Q$. Secondly, if we rename variables by an injective function f in a Minksy machine, then the variables outside the range of fremain unchanged.

```
lemma mk-minsky-seq-map:
 assumes mk-minsky P mk-minsky Q inj q
   \bigwedge vs \ vs' \ vs''. P vs vs' \Longrightarrow Q \ vs' \ vs'' \Longrightarrow R \ vs \ vs''
 shows mk-minsky (\lambda vs vs'. R (vs \circ g) (vs' \circ g) \land (\forall x. x \notin range g \longrightarrow vs x =
vs'(x)
proof
  obtain M where M: finite M deterministic M 0 \notin fst 'M
   \land vs. \exists vs'. ((Suc \ \theta, vs), \ \theta, vs') \in (step \ M)^* \land P \ vs \ vs'
   using assms(1) by (auto simp: mk-minsky-def)
 obtain N where N: finite N deterministic N 0 \notin fst 'N
   \land vs. \exists vs'. ((Suc \ \theta, vs), \ \theta, vs') \in (step \ N)^* \land Q \ vs \ vs'
   using assms(2) by (auto simp: mk-minsky-def)
  let ?fM = \lambda s. if s = 0 then 2 else if s = 1 then 1 else 2 * s + 1 — M: from 1
to 2
 let ?fN = \lambda s. \ 2 * s
                                                                 - N: from 2 to 0
 let ?M = map-minsky ?fM g M \cup map-minsky ?fN g N
 show ?thesis unfolding mk-minsky-def
 proof (intro exI[of - ?M] conjI allI, goal-cases)
   case 1 show ?case using M(1) N(1) by (auto simp: map-minsky-def)
 \mathbf{next}
   case 2 show ?case using M(2,3) N(2) unfolding map-minsky-def
     by (intro deterministic-union deterministic-map)
      (auto simp: inj-on-def rev-image-eqI Suc-double-not-eq-double split: if-splits)
  next
   case 3 show ?case using N(3) by (auto simp: rev-image-eqI map-minsky-def
split: if-splits)
 \mathbf{next}
   case (4 vs)
   obtain vsM where M': ((Suc 0, vs \circ g), 0, vsM) \in (step M)* P (vs \circ g) vsM
     using M(4) by blast
   obtain vsN where N': ((Suc 0, vsM), 0, vsN) \in (step N)* Q vsM vsN
     using N(4) by blast
   note * = subsetD[OF steps-mono, of - ?M]
     map-steps[OF - - M'(1), of g vs ?fM, simplified]
     map-steps[OF - - N'(1), of g - ?fN, simplified]
   show ?case
     using assms(3,4) M'(2) N'(2) rtrancl-trans[OF *(1)[OF - *(2)] *(1)[OF - *(2)]
*(3)]]
     by (auto simp: comp-def)
 qed
qed
```

Sequential composition.

lemma mk-minsky-seq: **assumes** mk-minsky P mk-minsky Q $\bigwedge vs vs' vs''$. $P vs vs' \Longrightarrow Q vs' vs'' \Longrightarrow R vs vs''$ **shows** mk-minsky R**using** mk-minsky-seq-map[OF assms(1,2), of id] assms(3) by simp

lemma mk-minsky-seq': assumes mk-minsky P mk-minsky Qshows mk-minsky ($\lambda vs vs''$. ($\exists vs'. P vs vs' \land Q vs' vs''$)) by (intro mk-minsky-seq[OF assms]) blast

We can do nothing (besides transitioning from state 1 to state 0).

lemma mk-minsky-nop: mk-minsky ($\lambda vs vs'. vs = vs'$) **by** (intro mk-minsky-seq[OF mk-minsky-inc mk-minsky-dec]) auto

Renaming variables.

```
lemma mk-minsky-map:

assumes mk-minsky P inj f

shows mk-minsky (\lambda vs \ vs'. P (vs \ \circ f) (vs' \ \circ f) \land (\forall x. x \notin range f \longrightarrow vs \ x = vs' \ x))

using mk-minsky-seq-map[OF assms(1) mk-minsky-nop assms(2)] by simp
```

lemma *inj-shift* [*simp*]: **fixes** $a \ b :: nat$ **assumes** a < b **shows** *inj* (λx . *if* x = 0 *then* $a \ else \ x + b$) **using** *assms* **by** (*auto simp*: *inj-on-def*)

2.6 Bounded loop

In the following lemma, P is the specification of a loop body, and Q the specification of the loop itself (a loop invariant). The loop variable is v. Q can be realized provided that

- 1. P can be realized;
- 2. P ensures that the loop variable is not changed by the loop body; and
- 3. Q follows by induction on the loop variable:
 - (a) $\alpha Q \alpha$ holds when $\alpha[v] = 0$; and
 - (b) $\alpha[v := n] P \alpha'$ and $\alpha' Q \alpha''$ imply $\alpha Q alpha''$ when $\alpha[v] = n + 1$.

lemma *mk-minsky-loop*:

assumes mk-minsky P $\bigwedge vs \ vs'. P \ vs \ vs' \implies vs' v = vs \ v$

 $\bigwedge vs. vs v = 0 \Longrightarrow Q vs vs$ $\bigwedge n \ vs \ vs' \ vs''$. $vs \ v = Suc \ n \Longrightarrow P \ (\lambda x. \ if \ x = v \ then \ n \ else \ vs \ x) \ vs' \Longrightarrow Q \ vs'$ $vs'' \Longrightarrow Q vs vs''$ shows mk-minsky Q proof – **obtain** M where M: finite M deterministic M $0 \notin fst$ 'M $\bigwedge vs. \exists vs'. ((Suc \ 0, \ vs), \ 0, \ vs') \in (step \ M)^* \land P \ vs \ vs'$ using assms(1) by (auto simp: mk-minsky-def) let $?M = \{(1, Dec \ v \ 2 \ 0)\} \cup map-minsky Suc \ id \ M$ show ?thesis unfolding mk-minsky-def **proof** (*intro* exI[of - ?M] conjI allI, goal-cases) case 1 show ?case using M(1) by (auto simp: map-minsky-def) \mathbf{next} case 2 show ?case using M(2,3) unfolding map-minsky-def by (intro deterministic-union deterministic-map) (auto simp: rev-image-eqI) next case 3 show ?case by (auto simp: map-minsky-def) \mathbf{next} case (4 vs) show ?case **proof** (*induct vs v arbitrary: vs*) case 0 then show ?case using assms(3)[of vs] step.decz[of 1 v 2 0 ?M vs]**by** (*auto simp: id-def*) \mathbf{next} case (Suc n) **obtain** vs' where M': ((Suc $0, \lambda x. if x = v then n else vs x), 0, vs') \in (step$ $M)^*$ P (λx . if x = v then n else vs x) vs' using M(4) by blast obtain vs'' where D: ((Suc 0, vs'), 0, vs'') \in (step ?M)* Q vs' vs''using Suc(1)[of vs'] assms(2)[OF M'(2)] by auto **note** * = subsetD[OF steps-mono, of - ?M]r-into-rtrancl[OF decn[of Suc 0 v 2 0 ?M vs n]] map-steps[OF - - M'(1), of id - Suc, simplified, OF refl, simplified, foldednumeral-2-eq-2] show ?case using rtrancl-trans[OF rtrancl-trans, OF *(2) *(1)[OF - *(3)]D(1)D(2) Suc(2) assms(4)[OF - M'(2), of vs''] by auto qed qed qed

2.7 Copying values

We work up to copying values in several steps.

- 1. Clear a register. This is a loop that decrements the register until it reaches 0.
- 2. Add a register to another one. This is a loop that decrements one register, and increments the other register, until the first register reaches

- 3. Add a register to two others. This is the same, except that two registers are incremented.
- 4. Move a register: set a register to 0, then add another register to it.
- 5. Copy a register destructively: clear two registers, then add another register to them.

lemma *mk-minsky-zero*: **shows** mk-minsky ($\lambda vs vs'$. $vs' = (\lambda x. if x = v then 0 else vs x)$) by (intro mk-minsky-loop where v = v, OF — while v[v] —: *mk-minsky-nop*]) *auto* - pass **lemma** *mk-minsky-add1*: assumes $v \neq w$ **shows** mk-minsky ($\lambda vs vs'$. $vs' = (\lambda x. if x = v then 0 else if x = w then vs v + vs'$ $vs \ w \ else \ vs \ x))$ using assms by (intro mk-minsky-loop[where v = v, OF — while v[v] —: mk-minsky-inc[of w]]) auto -v[w]++**lemma** *mk-minsky-add2*: assumes $u \neq v \ u \neq w \ v \neq w$ shows mk-minsky ($\lambda vs vs'$. vs' = $(\lambda x. if x = u then \ 0 else if x = v then vs \ u + vs \ v else if x = w then vs \ u + vs$ $w \ else \ vs \ x))$ using assms by (intro mk-minsky-loop[where v = u, OF mk-minsky-seq'[OF while v[u] - -:-v[v]++-v[w]++mk-minsky-inc[of v] mk-minsky-inc[of w]]]) auto **lemma** *mk-minsky-copy1*: assumes $v \neq w$ **shows** mk-minsky ($\lambda vs vs'$. $vs' = (\lambda x. if x = v then 0 else if x = w then vs v else$ vs x))using assms by (intro mk-minsky-seq[OF mk-minsky-zero[of w] -v[w] := 0mk-minsky-add1 [of v w]]) auto - v[w] := v[w] + v[v], v[v] := 0**lemma** *mk-minsky-copy2*: **assumes** $u \neq v \ u \neq w \ v \neq w$ shows mk-minsky ($\lambda vs vs'$. vs' = $(\lambda x. if x = u then \ 0 else if x = v then vs u else if x = w then vs u else vs x))$ using assms by (intro mk-minsky-seq[OF mk-minsky-seq', OF -v[v] := 0-v[w] := 0mk-minsky-zero[of v] mk-minsky-zero[of w] $\textit{mk-minsky-add2[of u v w]]) auto - v[v] := v[v] + v[u], v[w] := v[w] + v[u], v[u]$:= 0

0.

lemma *mk-minsky-copy*:

assumes $u \neq v \ u \neq w \ v \neq w$

shows mk-minsky ($\lambda vs vs'$. $vs' = (\lambda x. if x = v then vs u else if x = w then 0 else vs x))$

using assms by (intro mk-minsky-seq[OF]

 $\begin{array}{ll} mk\text{-}minsky\text{-}copy2[of \ u \ v \ w] & --v[v] := v[u], \ v[w] := v[u], \ v[u] := 0 \\ mk\text{-}minsky\text{-}copy1[of \ w \ u]]) \ auto \ --v[u] := v[w], \ v[w] := 0 \end{array}$

2.8 Primitive recursive functions

Nondestructive apply: compute f on arguments $\alpha[u]$, $\alpha[v]$, $\alpha[w]$, storing the result in $\alpha[t]$ and preserving all other registers below k. This is easy now that we can copy values.

```
lemma mk-minsky-apply3:
```

assumes mk-minsky3 f t < k u < k v < k w < kshows mk-minsky ($\lambda vs vs'$. $\forall x < k. vs' x = (if x = t then f (vs u) (vs v) (vs w)$ else vs x)) using assms(2-)by (intro mk-minsky-seq[OF mk-minsky-seq'[OF mk-minsky-seq'], OF mk-minsky-copy[of $u \ 1 + k \ k$] — v[1+k] := v[u] mk-minsky-copy[of $v \ 2 + k \ k$] — v[2+k] := v[v] mk-minsky-copy[of $w \ 3 + k \ k$] — v[3+k] := v[w] mk-minsky-map[OF assms(1), of λx . if x = 0 then t else x + k]]) (auto 0 2) — v[t] := f v[1+k] v[2+k] v[3+k]

Composition is just four non-destructive applies.

Primitive recursion is a non-destructive apply followed by a loop with another non-destructive apply. The key to the proof is the loop invariant, which we can specify as part of composing the various mk-minsky-* lemmas.

of $\lambda vs vs'$. $vs 0 = PrimRecOp \ g \ h \ (vs 3) \ (vs 2) \longrightarrow vs' \ 0 = PrimRecOp \ g \ h \ (vs 3 + vs 1) \ (vs 2)$ []) auto

With these building blocks we can easily show that all primitive recursive functions can be realized by a Minsky machine.

lemma *mk-minsky-PrimRec*: $f \in PrimRec1 \implies mk\text{-}minsky1 f$ $g \in PrimRec2 \implies mk\text{-}minsky2 \ g$ $h \in PrimRec3 \implies mk\text{-}minsky3 h$ **proof** (goal-cases) have $*: (f \in PrimRec1 \longrightarrow mk-minsky1 f) \land (q \in PrimRec2 \longrightarrow mk-minsky2 f)$ $(q) \land (h \in PrimRec3 \longrightarrow mk-minsky3 h)$ **proof** (*induction rule: PrimRec1-PrimRec2-PrimRec3.induct*) case zero show ?case by (intro mk-minsky-mono[OF mk-minsky-zero]) auto next case suc show ?case by (intro mk-minsky-seq[OF mk-minsky-copy1[of 1 0] mk-minsky-inc[of 0]]) auto \mathbf{next} case id1-1 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1[of 1 0]]) auto \mathbf{next} case id2-1 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1] of 1 0]]) auto \mathbf{next} case id2-2 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1] of 2 0]]) auto \mathbf{next} case id3-1 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1] of 1 0]]) auto next case id3-2 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1] of 2 0]]) auto \mathbf{next} case id3-3 show ?case by (intro mk-minsky-mono[OF mk-minsky-copy1 of 3 0]]) auto \mathbf{next} case (comp1-1 f g) then show ?case using mk-minsky-comp3-3 by fast next case (comp1-2 f g) then show ?case using mk-minsky-comp3-3 by fast next case (comp1-3 f g) then show ?case using mk-minsky-comp3-3 by fast next case (comp2-1 f g h) then show ?case using mk-minsky-comp3-3 by fast next **case** (comp3-1 f g h k) **then show** ?case using mk-minsky-comp3-3 by fast \mathbf{next} case (comp2-2 f g h) then show ?case using mk-minsky-comp3-3 by fast \mathbf{next}

case (comp2-3 f g h) then show ?case using mk-minsky-comp3-3 by fast next case (comp3-2 f g h k) then show ?case using mk-minsky-comp3-3 by fast next case (comp3-3 f g h k) then show ?case using mk-minsky-comp3-3 by fast next case (prim-rec g h) then show ?case using mk-minsky-prim-rec by blast qed { case 1 thus ?case using * by blast next case 2 thus ?case using * by blast next case 3 thus ?case using * by blast] qed

2.9 Recursively enumerable sets as Minsky machines

The following is the most complicated lemma of this theory: Given two r.e. sets A and B we want to construct a Minsky machine that reaches the final state 0 for input x if $x \in A$ and final state 1 if $x \in B$, and never reaches either of these states if $x \notin A \cup B$. (If $x \in A \cap B$, then either state 0 or state 1 may be reached.) We consider two r.e. sets rather than one because we target recursive inseparability.

For the r.e. set A, there is a primitive recursive function f such that $x \in A \iff \exists y. f(x, y) = 0$. Similarly there is a primitive recursive function g for B such that $x \in B \iff \exists y. f(x, y) = 0$. Our Minsky machine takes x in register 0 and y in register 1 (initially 0) and works as follows.

- 1. evaluate f(x, y); if the result is 0, transition to state 0; otherwise,
- 2. evaluate g(x, y); if the result is 0, transition to state 1; otherwise,
- 3. increment y and start over.

```
lemma ce-set-pair-by-minsky:

assumes A \in ce-sets B \in ce-sets

obtains M :: (nat, nat) minsky where

finite M deterministic M \ 0 \notin fst ' M Suc 0 \notin fst ' M

\bigwedge x \ vs. vs \ 0 = x \implies vs \ 1 = 0 \implies x \in A \cup B \implies

\exists vs'. ((2, vs), (0, vs')) \in (step \ M)^* \lor ((2, vs), (Suc \ 0, vs')) \in (step \ M)^*

\bigwedge x \ vs \ vs'. vs \ 0 = x \implies vs \ 1 = 0 \implies ((2, vs), (0, vs')) \in (step \ M)^* \implies x \in A

\bigwedge x \ vs \ vs'. vs \ 0 = x \implies vs \ 1 = 0 \implies ((2, vs), (Suc \ 0, vs')) \in (step \ M)^* \implies x \in B

proof -

obtain g where g: \ g \in PrimRec2 \ \bigwedge x \ x \in A \iff (\exists y. \ g \ x \ y = 0)

using assms(1) by (auto simp: ce-sets-def fn-to-set-def)

obtain h where h: \ h \in PrimRec2 \ \bigwedge x \ x \in B \iff (\exists y. \ h \ x \ y = 0)

using assms(2) by (auto simp: ce-sets-def fn-to-set-def)
```

have mk-minsky ($\lambda vs vs'$. $vs' \theta = vs \theta \wedge vs' \theta = vs \theta \wedge vs' \theta = q (vs \theta)$ (vs 1))

using *mk-minsky-seq*[OF

mk-minsky-apply3[OF mk-minsky-PrimRec(2)[OF g(1)], of 2 3 0 1 0] — v[2] := g v[0] v[1]

- pass

-v[1] := v[1] + 1

mk-minsky-nop] **by** *auto*

then obtain M :: (nat, nat) minsky where M: finite M deterministic $M \ 0 \notin fst$ ' M

 $\bigwedge vs. \exists vs'. ((Suc \ \theta, vs), \ \theta, vs') \in (step \ M)^* \land$

 $vs' \ \theta = vs \ \theta \wedge vs' \ 1 = vs \ 1 \wedge vs' \ 2 = g \ (vs \ \theta) \ (vs \ 1)$

unfolding *mk-minsky-def* by *blast* have mk-minsky ($\lambda vs vs'$. $vs' 0 = vs 0 \wedge vs' 1 = vs 1 + 1 \wedge vs' 2 = h (vs 0)$

 $(vs \ 1))$

using *mk-minsky-seq*[OF

mk-minsky-apply3[OF mk-minsky-PrimRec(2)[OF h(1)], of 2 3 0 1 0] — v[2] := h v[0] v[1]

mk-minsky-inc[*of* 1]] **by** *auto*

then obtain N :: (nat, nat) minsky where N: finite N deterministic N $0 \notin fst$ N

 $\land vs. \exists vs'. ((Suc \ 0, vs), \ 0, vs') \in (step \ N)^* \land$

 $vs' 0 = vs 0 \land vs' 1 = vs 1 + 1 \land vs' 2 = h (vs 0) (vs 1)$

unfolding *mk-minsky-def* by *blast*

let $?f = \lambda s$. if s = 0 then 3 else 2 * s — M: from state 4 to state 3

let $?g = \lambda s. \ 2 * s + 5$ — N: from state 7 to state 5

define X where X = map-minsky ?f id $M \cup map$ -minsky ?g id $N \cup \{(3, Dec \ 2$ $(7 0) \} \cup \{ (5, Dec \ 2 \ 2 \ 1) \}$

have MX: map-minsky ?f id $M \subseteq X$ by (auto simp: X-def)

have NX: map-minsky ?q id $N \subseteq X$ by (auto simp: X-def)

have DX: $(3, Dec \ 2 \ 7 \ 0) \in X \ (5, Dec \ 2 \ 2 \ 1) \in X$ by (auto simp: X-def)

have X1: finite X using M(1) N(1) by (auto simp: map-minsky-def X-def)

have X2: deterministic X unfolding X-def using M(2,3) N(2,3)apply (intro deterministic-union)

by (auto simp: map-minsky-def rev-image-eqI inj-on-def split: if-splits intro!: deterministic-map) presburger+

have X3: $0 \notin fst$ 'X Suc $0 \notin fst$ 'X using M(3) N(3)

by (*auto simp: X-def map-minsky-def split: if-splits*)

have X4: $\exists vs'. g (vs 0) (vs 1) = 0 \land ((2, vs), (0, vs')) \in (step X)^* \lor$

 $h (vs \ 0) (vs \ 1) = 0 \land ((2, vs), (1, vs')) \in (step \ X)^* \lor$

```
g(vs \ 0)(vs \ 1) \neq 0 \land h(vs \ 0)(vs \ 1) \neq 0 \land vs' \ 0 = vs \ 0 \land vs' \ 1 = vs \ 1 + 1
\wedge
   ((2, vs), (2, vs')) \in (step X)^+ for vs
 proof –
   guess vs' using M(4)[of vs] by (elim exE conjE) note vs' = this
   have 1: ((2, vs), (3, vs')) \in (step X)^*
```

using subsetD[OF steps-mono[OF MX], OF map-steps[OF - - vs'(1), of id vs?f]] **by** simp show ?thesis

proof (cases vs' 2)

case 0 then show ?thesis using decz[OF DX(1), of vs'] vs' 1

by (auto intro: rtrancl-into-rtrancl) next case (Suc n) note Suc' = Suclet $?vs = \lambda x$. if x = 2 then n else vs' x have 2: $((2, vs), (7, ?vs)) \in (step X)^*$ using 1 decn[OF DX(1), of vs'] Suc by (auto intro: rtrancl-into-rtrancl) guess vs'' using N(4)[of ?vs] by (elim exE conjE) note vs'' = thishave $3: ((2, vs), (5, vs'')) \in (step X)^*$ using 2 subset D[OF steps-mono[OF NX]], OF map-steps[OF - vs''(1)], of id ?vs ?g]] by simp show ?thesis **proof** (cases vs'' 2) case θ then show ?thesis using 3 decz[OF DX(2), of vs''] vs''(2-) vs'(2-)**by** (*auto intro: rtrancl-into-rtrancl*) \mathbf{next} case (Suc m) let $?vs = \lambda x$. if x = 2 then m else vs'' xhave $4: ((2, vs), (2, ?vs)) \in (step X)^+$ using 3 decn[OF DX(2), of vs'' m] Suc by auto then show ?thesis using vs''(2-) vs'(2-) Suc Suc' by (auto intro!: exI[of- ?vs])qed qed qed have $*: vs \ 1 \leq y \Longrightarrow g \ (vs \ 0) \ y = 0 \lor h \ (vs \ 0) \ y = 0 \Longrightarrow$ $\exists vs'. ((2, vs), (0, vs')) \in (step X)^* \lor ((2, vs), (1, vs')) \in (step X)^*$ for vs y**proof** (*induct vs 1 arbitrary: vs rule: inc-induct, goal-cases base step*) case (base vs) then show ?case using $X_4[of vs]$ by auto next case (step vs) guess vs' using $X_4[of vs]$ by (elim exE) then show ?case unfolding ex-disj-distrib using step(4) step(3)[of vs']**by** (*auto dest*!: *trancl-into-rtrancl*) (*meson rtrancl-trans*)+ qed have **: $((s, vs), (t, ws)) \in (step X)^* \Longrightarrow t \in \{0, 1\} \Longrightarrow ((s, vs), (2, ws')) \in$ $(step X)^* \Longrightarrow$ $\exists y. if t = 0$ then g(ws' 0) y = 0 else h(ws' 0) y = 0 for s t vs ws' ws**proof** (*induct arbitrary: ws' rule: converse-rtrancl-induct2*) case refl show ?case using refl(1) NF-not-suc[OF refl(2) NF-stepI] X3 by autonext case (step s vs s' vs') show ?case using step(5)**proof** (cases rule: converse-rtranclE[case-names base' step']) $\mathbf{case} \ base'$ **note** *** = deterministic-minsky-UN[OF X2 - - X3]**show** ?thesis using $X_4[of ws']$ **proof** (*elim exE disjE conjE*, *goal-cases*)

by (*auto simp: base' intro: converse-rtrancl-into-rtrancl*) next case (2 vs'') then show ?case using step(1,2,4) ***[of (2,ws') ws vs'']**by** (*auto simp: base' intro: converse-rtrancl-into-rtrancl*) next case (3 vs'') then show ?case using step(2) step(3)[of vs'', OF step(4)] $deterministicD[OF \ deterministic-stepI[OF \ X2], \ OF - step(1)]$ **by** (*auto simp: base' if-bool-eq-conj trancl-unfold-left*) qed \mathbf{next} case (step' y) then show ?thesis by (metis deterministic D[OF deterministic-step I[OF X2]] step(1) step(3)[OF step(4)])qed qed show ?thesis **proof** (*intro that*[*of X*] X1 X2 X3, *goal-cases*) case (1 x vs) then show ?case using *[of vs] by (auto simp: g(2) h(2)) \mathbf{next} case (2 x vs vs') then show ?case using **[of 2 vs 0 vs' vs] by (auto simp: g(2) h(2) \mathbf{next} case (3 x vs vs') then show ?case using **[of 2 vs 1 vs' vs] by (auto simp: g(2) h(2) \mathbf{qed} qed

For r.e. sets we obtain the following lemma as a special case (taking $B = \emptyset$, and swapping states 1 and 2).

lemma ce-set-by-minsky: assumes $A \in ce\text{-sets}$ obtains M :: (nat, nat) minsky where finite M deterministic M $0 \notin fst$ 'M $\bigwedge x \text{ vs. } vs \ 0 = x \Longrightarrow vs \ 1 = 0 \Longrightarrow x \in A \Longrightarrow \exists vs'. ((Suc \ 0, vs), (0, vs')) \in A$ $(step M)^*$ $\bigwedge x \ vs \ vs'. \ vs \ 0 = x \Longrightarrow vs \ 1 = 0 \Longrightarrow ((Suc \ 0, \ vs), \ (0, \ vs')) \in (step \ M)^* \Longrightarrow$ $x \in A$ proof – guess M using ce-set-pair-by-minsky [OF assms(1) ce-empty]. note M = thislet $?f = \lambda s$. if s = 1 then 2 else if s = 2 then 1 else s — swap states 1 and 2 have $?f \circ ?f = id$ by *auto* define N where N = map-minsky?f id M have M-def: M = map-minsky?f id N **unfolding** N-def map-minsky-comp $\langle ?f \circ ?f = id \rangle$ map-minsky-id o-id ... show ?thesis using M(1-3)**proof** (*intro* that [of N], goal-cases) case (4 x vs) show ?case using M(5)[OF 4(4,5)] 4(6) M(7)[OF 4(4,5)]map-steps[of id vs vs 2 0 - M ?f] by (auto simp: N-def) \mathbf{next}

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case (5 x vs vs') **show** ?case

using M(6)[OF 5(4,5)] 5(6) map-steps[of id vs vs 1 0 - N ?f] by (auto simp: M-def)

 \mathbf{qed} (auto simp: N-def map-minsky-def inj-on-def rev-image-eqI deterministic-map split: if-splits)

qed

2.10 Encoding of Minsky machines

So far, Minsky machines have been sets of pairs of states and operations. We now provide an encoding of Minsky machines as natural numbers, so that we can talk about them as r.e. or computable sets. First we encode operations.

primrec encode-Op :: (nat, nat) $Op \Rightarrow$ nat where encode-Op (Dec v s s') = c-pair 0 (c-pair v (c-pair s s')) | encode-Op (Inc v s) = c-pair 1 (c-pair v s)

definition decode-Op :: $nat \Rightarrow (nat, nat)$ Op where decode-Op $n = (if \ c\text{-}fst \ n = 0$ then Dec (c-fst (c-snd n)) (c-fst (c-snd (c-snd n))) (c-snd (c-snd (c-snd n))) else Inc (c-fst (c-snd n)) (c-snd (c-snd n)))

lemma encode-Op-inv [simp]: decode-Op (encode-Op x) = x**by** (cases x) (auto simp: decode-Op-def)

Minsky machines are encoded via lists of pairs of states and operations.

definition encode-minsky :: $(nat \times (nat, nat) \ Op) \ list \Rightarrow nat \ where$ encode-minsky $M = list-to-nat \ (map \ (\lambda x. \ c-pair \ (fst \ x) \ (encode-Op \ (snd \ x))) \ M)$

definition decode-minsky :: nat \Rightarrow (nat \times (nat, nat) Op) list where decode-minsky $n = map (\lambda n. (c-fst n, decode-Op (c-snd n)))$ (nat-to-list n)

lemma encode-minsky-inv [simp]: decode-minsky (encode-minsky M) = M**by** (auto simp: encode-minsky-def decode-minsky-def comp-def)

Assignments are stored as lists (starting with register 0).

definition decode-regs :: $nat \Rightarrow (nat \Rightarrow nat)$ where decode-regs $n = (\lambda i. let xs = nat-to-list n in if i < length xs then nat-to-list n ! i$ else 0)

The undecidability results talk about Minsky configurations (pairs of Minsky machines and assignments). This means that we do not have to construct any recursive functions that modify Minsky machines (for example in order to initialize variables), keeping the proofs simple.

definition decode-minsky-state :: $nat \Rightarrow ((nat, nat) \ minsky \times (nat \Rightarrow nat))$ where decode-minsky-state $n = (set \ (decode-minsky \ (c-fst \ n)), \ (decode-regs \ (c-snd \ n)))$

2.11 Undecidablity results

We conclude with some undecidability results. First we show that it is undecidable whether a Minksy machine starting at state 1 terminates in state 0.

definition minsky-reaching-0 where

minsky-reaching- $0 = \{n \mid n \ M \ vs \ vs'. (M, \ vs) = decode-minsky-state \ n \land ((Suc 0, vs), (0, vs')) \in (step M)^*\}$

lemma *minsky-reaching-0-not-computable*:

 \neg computable minsky-reaching-0 proof – guess U using ce-set-by-minsky[OF univ-is-ce] . note U = thisobtain us where [simp]: set us = U using finite-list[OF U(1)] by blast let $?f = \lambda n. \ c\text{-pair} \ (encode\text{-minsky us}) \ (c\text{-cons } n \ 0)$ have $?f \in PrimRec1$ using comp2-1[OF c-pair-is-pr const-is-pr comp2-1[OF c-cons-is-pr id1-1 const-is-pr]] by simp **moreover have** ?f $x \in minsky$ -reaching- $0 \leftrightarrow x \in univ$ -ce for x using $U(4,5)[of \lambda i. if i = 0 then x else 0]$ by (auto simp: minsky-reaching-0-def decode-minsky-state-def decode-regs-def *c*-cons-def cong: *i*f-cong) ultimately have many-reducible-to univ-ce minsky-reaching-0 by (auto simp: many-reducible-to-def many-reducible-to-via-def dest: pr-is-total-rec) then show ?thesis by (rule many-reducible-lm-1) qed

The remaining results are resurvive inseparability results. We start be showing that there is a Minksy machine U with final states 0 and 1 such that it is not possible to recursively separate inputs reaching state 0 from inputs reaching state 1.

lemma rec-inseparable-0not1-1not0:

rec-inseparable {p. $0 \in nat-to-ce-set p \land 1 \notin nat-to-ce-set p$ } {p. $0 \notin nat-to-ce-set p$ } {p. $0 \notin nat-to-ce-set p$ }

proof –

obtain *n* where *n*: *nat-to-ce-set* $n = \{0\}$ using *nat-to-ce-set-srj*[*OF ce-finite*[*of* $\{0\}$]] by *auto*

obtain m where m: nat-to-ce-set $m = \{1\}$ using nat-to-ce-set-srj[OF ce-finite[of $\{1\}$]] by auto

show ?thesis **by** (rule rec-inseparable-mono[OF Rice-rec-inseparable[of n m]]) (auto simp: n m)

 \mathbf{qed}

lemma ce-sets-containing-n-ce:

 $\{p. n \in nat\text{-}to\text{-}ce\text{-}set p\} \in ce\text{-}sets$

using *ce-set-lm-5*[*OF univ-is-ce comp2-1*[*OF c-pair-is-pr id1-1 const-is-pr*[*of n*]]] **by** (*auto simp: univ-ce-lm-1*)

lemma rec-inseparable-fixed-minsky-reaching-0-1:

obtains U ::: (nat, nat) minsky where

finite U deterministic U 0 \notin fst ' U 1 \notin fst ' U

rec-inseparable {x |x vs'. ((2, $(\lambda n. if n = 0 then x else 0)), (0, vs')) \in (step (x + 1))$

 $U)^{*}\}$

 $\{x \mid x vs'. ((2, (\lambda n. if n = 0 then x else 0)), (1, vs')) \in (step U)^*\}$

proof –

guess U using ce-set-pair-by-minsky[OF ce-sets-containing-n-ce ce-sets-containing-n-ce, of 0 1].

from this (1-4) this (5-7) of λn . if n = 0 then - else 0

show ?thesis **by** (auto 0 0 intro!: that[of U] rec-inseparable-mono[OF rec-inseparable-0not1-1not0] pr-is-total-rec simp: rev-image-eqI cong: if-cong) meson+

qed

Consequently, it is impossible to separate Minsky configurations with determistic machines and final states 0 and 1 that reach state 0 from those that reach state 1.

${\bf definition} \ minsky-reaching-s \ {\bf where}$

minsky-reaching-s $s = \{m \mid M m vs vs'. (M, vs) = decode-minsky-state m \land deterministic M \land 0 \notin fst ` M \land 1 \notin fst ` M \land ((2, vs), (s, vs')) \in (step M)^* \}$

lemma rec-inseparable-minsky-reaching-0-1:

rec-inseparable (minsky-reaching-s 0) (minsky-reaching-s 1) **proof** –

guess U using rec-inseparable-fixed-minsky-reaching-0-1 . note U = thisobtain us where [simp]: set us = U using finite-list $[OF \ U(1)]$ by blast let $?f = \lambda n. \ c\text{-pair} \ (encode-minsky \ us) \ (c\text{-cons} \ n \ 0)$ have $?f \in PrimRec1$

using comp2-1[OF c-pair-is-pr const-is-pr comp2-1[OF c-cons-is-pr id1-1 const-is-pr]] by simp

then show ?thesis

using U(1-4) rec-inseparable-many-reducible [of ?f, OF - rec-inseparable-mono[OF U(5)]]

decode-regs-def c-cons-def cong: if-cong)

qed

As a corollary, it is impossible to separate Minsky configurations that reach state 0 but not state 1 from those that reach state 1 but not state 0.

definition minsky-reaching-s-not-t where

minsky-reaching-s-not-t s $t = \{m \mid M m \ vs \ vs'. \ (M, \ vs) = decode-minsky-state \ m \land$

 $((2, vs), (s, vs')) \in (step \ M)^* \land ((2, vs), (t, vs')) \notin (step \ M)^* \}$

lemma *minsky-reaching-s-imp-minsky-reaching-s-not-t*:

assumes $s \in \{0,1\}$ $t \in \{0,1\}$ $s \neq t$

shows minsky-reaching-s $s \subseteq$ minsky-reaching-s-not-t s t proof - have [dest!]: $((2, vs), (0, vs')) \notin (step M)^* \lor ((2, vs), (1, vs')) \notin (step M)^*$ if deterministic $M \ 0 \notin fst$ ' $M \ 1 \notin fst$ ' M for M :: (nat, nat) minsky and vs vs'

using deterministic-minsky-UN[OF that(1) - that(2,3)] by auto show ?thesis using assms

lemma rec-inseparable-minsky-reaching-0-not-1-1-not-0:

```
rec-inseparable (minsky-reaching-s-not-t 0 1) (minsky-reaching-s-not-t 1 0)
by (intro rec-inseparable-mono[OF rec-inseparable-minsky-reaching-0-1]
minsky-reaching a imp minsky marshing a pat t) simp all
```

```
minsky\mbox{-}reaching\mbox{-}s\mbox{-}imp\mbox{-}minsky\mbox{-}reaching\mbox{-}s\mbox{-}not\mbox{-}t)\mbox{-}simp\mbox{-}all
```

 \mathbf{end}

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