

Inductive Study of Confidentiality

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Abstract

This document contains the full theory files accompanying article “Inductive Study of Confidentiality — for Everyone” [1]. They aim at an illustrative and didactic presentation of the Inductive Method of protocol analysis, focusing on the treatment of one of the main goals of security protocols: confidentiality against a threat model. The treatment of confidentiality, which in fact forms a key aspect of all protocol analysis tools, has been found cryptic by many learners of the Inductive Method, hence the motivation for this work. The theory files in this document guide the reader step by step towards design and proof of significant confidentiality theorems. These are developed against two threat models, the standard Dolev-Yao and a more audacious one, the General Attacker, which turns out to be particularly useful also for teaching purposes.

Contents

1 Theory of Agents and Messages for Security Protocols against Dolev-Yao	4
1.1 Inductive definition of all parts of a message	5
1.2 Inverse of keys	5
1.3 keysFor operator	5
1.4 Inductive relation "parts"	6
1.4.1 Unions	7
1.4.2 Idempotence and transitivity	8
1.4.3 Rewrite rules for pulling out atomic messages	8
1.5 Inductive relation "analz"	9
1.5.1 General equational properties	11
1.5.2 Rewrite rules for pulling out atomic messages	11
1.5.3 Idempotence and transitivity	13
1.6 Inductive relation "synth"	14
1.6.1 Unions	15
1.6.2 Idempotence and transitivity	15

1.6.3	Combinations of parts, <i>analz</i> and <i>synth</i>	16
1.6.4	For reasoning about the Fake rule in traces	16
1.7	HPair: a combination of Hash and MPair	17
1.7.1	Freeness	17
1.7.2	Specialized laws, proved in terms of those for Hash and MPair	18
1.8	The set of key-free messages	19
1.9	Tactics useful for many protocol proofs	20
2	Theory of Events for Security Protocols against Dolev-Yao	22
2.1	Function <i>knows</i>	23
2.2	Knowledge of Agents	24
3	Theory of Cryptographic Keys for Security Protocols against Dolev-Yao	28
3.1	Asymmetric Keys	28
3.2	Basic properties of <i>pubK</i> and <i>priEK</i>	29
3.3	"Image" equations that hold for injective functions	30
3.4	Symmetric Keys	30
3.5	Initial States of Agents	31
3.6	Function <i>knows Spy</i>	33
3.7	Fresh Nonces	34
3.8	Supply fresh nonces for possibility theorems	34
3.9	Specialized Rewriting for Theorems About <i>analz</i> and Image	35
3.10	Specialized Methods for Possibility Theorems	36
4	The Needham-Schroeder Public-Key Protocol against Dolev- Yao — with Gets event, hence with Reception rule	37
5	Inductive Study of Confidentiality against Dolev-Yao	41
6	Existing study - fully spelled out	41
6.1	On static secrets	42
6.2	On dynamic secrets	42
7	Novel study	43
7.1	Protocol independent study	43
7.2	Protocol-dependent study	47
8	Theory of Agents and Messages for Security Protocols against the General Attacker	51
8.1	Inductive definition of all parts of a message	52
8.2	Inverse of keys	53
8.3	keysFor operator	53
8.4	Inductive relation "parts"	54

8.4.1	Unions	54
8.4.2	Idempotence and transitivity	55
8.4.3	Rewrite rules for pulling out atomic messages	55
8.5	Inductive relation "analz"	57
8.5.1	General equational properties	58
8.5.2	Rewrite rules for pulling out atomic messages	58
8.5.3	Idempotence and transitivity	60
8.6	Inductive relation "synth"	61
8.6.1	Unions	62
8.6.2	Idempotence and transitivity	62
8.6.3	Combinations of parts, analz and synth	63
8.6.4	For reasoning about the Fake rule in traces	63
8.7	HPair: a combination of Hash and MPair	65
8.7.1	Freeness	65
8.7.2	Specialized laws, proved in terms of those for Hash and MPair	65
8.8	The set of key-free messages	66
8.9	Tactics useful for many protocol proofs	67
9	Theory of Events for Security Protocols against the General Attacker	69
9.1	Function <i>knows</i>	70
9.2	Knowledge of generic agents	71
10	Theory of Cryptographic Keys for Security Protocols against the General Attacker	73
10.1	Asymmetric Keys	73
10.2	Basic properties of <i>pubK</i> and <i>priEK</i>	74
10.3	"Image" equations that hold for injective functions	75
10.4	Symmetric Keys	75
10.5	Initial States of Agents	77
10.6	Function <i>knows Spy</i>	78
10.7	Fresh Nonces	79
10.8	Supply fresh nonces for possibility theorems	79
10.9	Specialized Rewriting for Theorems About <i>analz</i> and Image .	80
10.10	Specialized Methods for Possibility Theorems	81
11	The Needham-Schroeder Public-Key Protocol against the General Attacker	81
12	Inductive Study of Confidentiality against the General At- tacker	82
12.1	Protocol independent study	83
12.2	Protocol dependent study	85

1 Theory of Agents and Messages for Security Protocols against Dolev-Yao

```
theory Message
imports Main
begin
```

```
lemma [simp] :  $A \cup (B \cup A) = B \cup A$ 
by blast
```

```
type-synonym
key = nat
```

```
consts
all-symmetric :: bool — true if all keys are symmetric
invKey         :: key => key — inverse of a symmetric key
```

```
specification (invKey)
invKey [simp]:  $invKey (invKey K) = K$ 
invKey-symmetric:  $all-symmetric \dashrightarrow invKey = id$ 
by (rule exI [of - id], auto)
```

The inverse of a symmetric key is itself; that of a public key is the private key and vice versa

```
definition symKeys :: key set where
symKeys == {K. invKey K = K}
```

```
datatype — We allow any number of friendly agents
agent = Server | Friend nat | Spy
```

```
datatype
msg = Agent agent — Agent names
    | Number nat — Ordinary integers, timestamps, ...
    | Nonce nat — Unguessable nonces
    | Key key — Crypto keys
    | Hash msg — Hashing
    | MPair msg msg — Compound messages
    | Crypt key msg — Encryption, public- or shared-key
```

Concrete syntax: messages appear as $\{A,B,NA\}$, etc...

```
syntax
-MTuple :: [ $'a, args$ ] =>  $'a * 'b ((2\{-, / -\}))$ 
```

```
translations
{x, y, z} == {x, {y, z}}
```

$\{x, y\} == \text{CONST MPair } x \ y$

definition *HPair* :: $[msg, msg] ==> msg ((\text{Hash}[-] /-) [0, 1000])$ **where**
— Message Y paired with a MAC computed with the help of X
 $\text{Hash}[X] \ Y == \{ \text{Hash}\{X, Y\}, Y \}$

definition *keysFor* :: $msg \ set ==> key \ set$ **where**
— Keys useful to decrypt elements of a message set
 $\text{keysFor } H == \text{invKey } \{ K. \exists X. \text{Crypt } K \ X \in H \}$

1.1 Inductive definition of all parts of a message

inductive-set

parts :: $msg \ set ==> msg \ set$

for *H* :: $msg \ set$

where

Inj [*intro*]: $X \in H ==> X \in \text{parts } H$
| *Fst*: $\{X, Y\} \in \text{parts } H ==> X \in \text{parts } H$
| *Snd*: $\{X, Y\} \in \text{parts } H ==> Y \in \text{parts } H$
| *Body*: $\text{Crypt } K \ X \in \text{parts } H ==> X \in \text{parts } H$

Monotonicity

lemma *parts-mono*: $G \subseteq H ==> \text{parts}(G) \subseteq \text{parts}(H)$
apply *auto*
apply (*erule parts.induct*)
apply (*blast dest: parts.Fst parts.Snd parts.Body*)
done

Equations hold because constructors are injective.

lemma *Friend-image-eq* [*simp*]: $(\text{Friend } x \in \text{Friend}'A) = (x:A)$
by *auto*

lemma *Key-image-eq* [*simp*]: $(\text{Key } x \in \text{Key}'A) = (x \in A)$
by *auto*

lemma *Nonce-Key-image-eq* [*simp*]: $(\text{Nonce } x \notin \text{Key}'A)$
by *auto*

1.2 Inverse of keys

lemma *invKey-eq* [*simp*]: $(\text{invKey } K = \text{invKey } K') = (K=K')$
by (*metis invKey*)

1.3 keysFor operator

lemma *keysFor-empty* [*simp*]: $\text{keysFor } \{ \} = \{ \}$
by (*unfold keysFor-def, blast*)

lemma *keysFor-Un* [simp]: $keysFor (H \cup H') = keysFor H \cup keysFor H'$
by (*unfold keysFor-def, blast*)

lemma *keysFor-UN* [simp]: $keysFor (\bigcup_{i \in A} H i) = (\bigcup_{i \in A} keysFor (H i))$
by (*unfold keysFor-def, blast*)

Monotonicity

lemma *keysFor-mono*: $G \subseteq H \implies keysFor(G) \subseteq keysFor(H)$
by (*unfold keysFor-def, blast*)

lemma *keysFor-insert-Agent* [simp]: $keysFor (insert (Agent A) H) = keysFor H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Nonce* [simp]: $keysFor (insert (Nonce N) H) = keysFor H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Number* [simp]: $keysFor (insert (Number N) H) = keysFor H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Key* [simp]: $keysFor (insert (Key K) H) = keysFor H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Hash* [simp]: $keysFor (insert (Hash X) H) = keysFor H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-MPair* [simp]: $keysFor (insert \{X, Y\} H) = keysFor H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Crypt* [simp]:
 $keysFor (insert (Crypt K X) H) = insert (invKey K) (keysFor H)$
by (*unfold keysFor-def, auto*)

lemma *keysFor-image-Key* [simp]: $keysFor (Key E) = \{\}$
by (*unfold keysFor-def, auto*)

lemma *Crypt-imp-invKey-keysFor*: $Crypt K X \in H \implies invKey K \in keysFor H$
by (*unfold keysFor-def, blast*)

1.4 Inductive relation "parts"

lemma *MPair-parts*:
 $[\{X, Y\} \in parts H;$
 $[\{X \in parts H; Y \in parts H\}] \implies P \implies P$
by (*blast dest: parts.Fst parts.Snd*)

declare *MPair-parts* [elim!] *parts.Body* [dest!]

NB These two rules are UNSAFE in the formal sense, as they discard the compound message. They work well on THIS FILE. *MPair-parts* is left

as SAFE because it speeds up proofs. The Crypt rule is normally kept UNSAFE to avoid breaking up certificates.

lemma *parts-increasing*: $H \subseteq \text{parts}(H)$
by *blast*

lemmas *parts-insertI* = *subset-insertI* [THEN *parts-mono*, THEN *subsetD*]

lemma *parts-empty* [*simp*]: $\text{parts}\{\} = \{\}$
apply *safe*
apply (*erule parts.induct*, *blast+*)
done

lemma *parts-emptyE* [*elim!*]: $X \in \text{parts}\{\} \implies P$
by *simp*

WARNING: loops if $H = Y$, therefore must not be repeated!

lemma *parts-singleton*: $X \in \text{parts } H \implies \exists Y \in H. X \in \text{parts } \{Y\}$
by (*erule parts.induct*, *fast+*)

1.4.1 Unions

lemma *parts-Un-subset1*: $\text{parts}(G) \cup \text{parts}(H) \subseteq \text{parts}(G \cup H)$
by (*intro Un-least parts-mono Un-upper1 Un-upper2*)

lemma *parts-Un-subset2*: $\text{parts}(G \cup H) \subseteq \text{parts}(G) \cup \text{parts}(H)$
apply (*rule subsetI*)
apply (*erule parts.induct*, *blast+*)
done

lemma *parts-Un* [*simp*]: $\text{parts}(G \cup H) = \text{parts}(G) \cup \text{parts}(H)$
by (*intro equalityI parts-Un-subset1 parts-Un-subset2*)

lemma *parts-insert*: $\text{parts } (\text{insert } X \ H) = \text{parts } \{X\} \cup \text{parts } H$
by (*metis insert-is-Un parts-Un*)

TWO inserts to avoid looping. This rewrite is better than nothing. Not suitable for Addsimps: its behaviour can be strange.

lemma *parts-insert2*:
 $\text{parts } (\text{insert } X \ (\text{insert } Y \ H)) = \text{parts } \{X\} \cup \text{parts } \{Y\} \cup \text{parts } H$
by (*metis Un-commute Un-empty-right Un-insert-right insert-is-Un parts-Un*)

Added to simplify arguments to parts, analz and synth.

This allows *blast* to simplify occurrences of $\text{parts } (G \cup H)$ in the assumption.

lemmas *in-parts-UnE* = *parts-Un* [THEN *equalityD1*, THEN *subsetD*, THEN *UnE*]
declare *in-parts-UnE* [*elim!*]

lemma *parts-insert-subset*: $insert\ X\ (parts\ H) \subseteq parts(insert\ X\ H)$
by (*blast* *intro*: *parts-mono* [*THEN* [2] *rev-subsetD*])

1.4.2 Idempotence and transitivity

lemma *parts-partsD* [*dest!*]: $X \in parts\ (parts\ H) \implies X \in parts\ H$
by (*erule* *parts.induct*, *blast+*)

lemma *parts-idem* [*simp*]: $parts\ (parts\ H) = parts\ H$
by *blast*

lemma *parts-subset-iff* [*simp*]: $(parts\ G \subseteq parts\ H) = (G \subseteq parts\ H)$
by (*metis* *parts-idem* *parts-increasing* *parts-mono* *subset-trans*)

lemma *parts-trans*: $[X \in parts\ G; G \subseteq parts\ H] \implies X \in parts\ H$
by (*metis* *parts-subset-iff* *subsetD*)

Cut

lemma *parts-cut*:
 $[Y \in parts\ (insert\ X\ G); X \in parts\ H] \implies Y \in parts\ (G \cup H)$
by (*blast* *intro*: *parts-trans*)

lemma *parts-cut-eq* [*simp*]: $X \in parts\ H \implies parts\ (insert\ X\ H) = parts\ H$
by (*metis* *insert-absorb* *parts-idem* *parts-insert*)

1.4.3 Rewrite rules for pulling out atomic messages

lemmas *parts-insert-eq-I* = *equalityI* [*OF* *subsetI* *parts-insert-subset*]

lemma *parts-insert-Agent* [*simp*]:
 $parts\ (insert\ (Agent\ agt)\ H) = insert\ (Agent\ agt)\ (parts\ H)$
apply (*rule* *parts-insert-eq-I*)
apply (*erule* *parts.induct*, *auto*)
done

lemma *parts-insert-Nonce* [*simp*]:
 $parts\ (insert\ (Nonce\ N)\ H) = insert\ (Nonce\ N)\ (parts\ H)$
apply (*rule* *parts-insert-eq-I*)
apply (*erule* *parts.induct*, *auto*)
done

lemma *parts-insert-Number* [*simp*]:
 $parts\ (insert\ (Number\ N)\ H) = insert\ (Number\ N)\ (parts\ H)$
apply (*rule* *parts-insert-eq-I*)
apply (*erule* *parts.induct*, *auto*)
done

lemma *parts-insert-Key* [*simp*]:


```

    parts (insert (Key K) H) = insert (Key K) (parts H)
apply (rule parts-insert-eq-I)
apply (erule parts.induct, auto)
done

```

```

lemma parts-insert-Hash [simp]:
    parts (insert (Hash X) H) = insert (Hash X) (parts H)
apply (rule parts-insert-eq-I)
apply (erule parts.induct, auto)
done

```

```

lemma parts-insert-Crypt [simp]:
    parts (insert (Crypt K X) H) = insert (Crypt K X) (parts (insert X H))
apply (rule equalityI)
apply (rule subsetI)
apply (erule parts.induct, auto)
apply (blast intro: parts.Body)
done

```

```

lemma parts-insert-MPair [simp]:
    parts (insert {X, Y} H) =
      insert {X, Y} (parts (insert X (insert Y H)))
apply (rule equalityI)
apply (rule subsetI)
apply (erule parts.induct, auto)
apply (blast intro: parts.Fst parts.Snd)+
done

```

```

lemma parts-image-Key [simp]: parts (Key'N) = Key'N
apply auto
apply (erule parts.induct, auto)
done

```

In any message, there is an upper bound N on its greatest nonce.

```

lemma msg-Nonce-supply:  $\exists N. \forall n. N \leq n \longrightarrow \text{Nonce } n \notin \text{parts } \{msg\}$ 
apply (induct msg)
apply (simp-all (no-asm-simp) add: exI parts-insert2)

```

Nonce case

```

apply (metis Suc-n-not-le-n)

```

MPair case: metis works out the necessary sum itself!

```

apply (metis le-trans nat-le-linear)
done

```

1.5 Inductive relation "analz"

Inductive definition of "analz" – what can be broken down from a set of messages, including keys. A form of downward closure. Pairs can be taken

apart; messages decrypted with known keys.

inductive-set

analz :: *msg set* ==> *msg set*

for *H* :: *msg set*

where

Inj [*intro,simp*] : $X \in H \implies X \in \text{analz } H$

| *Fst*: $\{X, Y\} \in \text{analz } H \implies X \in \text{analz } H$

| *Snd*: $\{X, Y\} \in \text{analz } H \implies Y \in \text{analz } H$

| *Decrypt* [*dest*]:

$[\text{Crypt } K X \in \text{analz } H; \text{Key}(\text{invKey } K): \text{analz } H] \implies X \in \text{analz } H$

Monotonicity; Lemma 1 of Lowe's paper

lemma *analz-mono*: $G \subseteq H \implies \text{analz}(G) \subseteq \text{analz}(H)$

apply *auto*

apply (*erule analz.induct*)

apply (*auto dest: analz.Fst analz.Snd*)

done

Making it safe speeds up proofs

lemma *MPair-analz* [*elim!*]:

$[\{X, Y\} \in \text{analz } H;$

$[\mathcal{X} \in \text{analz } H; Y \in \text{analz } H] \implies P$

$]\implies P$

by (*blast dest: analz.Fst analz.Snd*)

lemma *analz-increasing*: $H \subseteq \text{analz}(H)$

by *blast*

lemma *analz-subset-parts*: $\text{analz } H \subseteq \text{parts } H$

apply (*rule subsetI*)

apply (*erule analz.induct, blast+*)

done

lemmas *analz-into-parts* = *analz-subset-parts* [*THEN subsetD*]

lemmas *not-parts-not-analz* = *analz-subset-parts* [*THEN contra-subsetD*]

lemma *parts-analz* [*simp*]: $\text{parts}(\text{analz } H) = \text{parts } H$

by (*metis analz-increasing analz-subset-parts equalityI parts-mono parts-subset-iff*)

lemma *analz-parts* [*simp*]: $\text{analz}(\text{parts } H) = \text{parts } H$

apply *auto*

apply (*erule analz.induct, auto*)

done

lemmas *analz-insertI* = *subset-insertI* [*THEN analz-mono, THEN* [2] *rev-subsetD*]

1.5.1 General equational properties

```
lemma analz-empty [simp]:  $\text{analz}\{\} = \{\}$   
apply safe  
apply (erule analz.induct, blast+)  
done
```

Converse fails: we can *analz* more from the union than from the separate parts, as a key in one might decrypt a message in the other

```
lemma analz-Un:  $\text{analz}(G) \cup \text{analz}(H) \subseteq \text{analz}(G \cup H)$   
by (intro Un-least analz-mono Un-upper1 Un-upper2)
```

```
lemma analz-insert:  $\text{insert } X (\text{analz } H) \subseteq \text{analz}(\text{insert } X H)$   
by (blast intro: analz-mono [THEN [2] rev-subsetD])
```

1.5.2 Rewrite rules for pulling out atomic messages

```
lemmas analz-insert-eq-I = equalityI [OF subsetI analz-insert]
```

```
lemma analz-insert-Agent [simp]:  
   $\text{analz}(\text{insert}(\text{Agent } \text{agt}) H) = \text{insert}(\text{Agent } \text{agt})(\text{analz } H)$   
apply (rule analz-insert-eq-I)  
apply (erule analz.induct, auto)  
done
```

```
lemma analz-insert-Nonce [simp]:  
   $\text{analz}(\text{insert}(\text{Nonce } N) H) = \text{insert}(\text{Nonce } N)(\text{analz } H)$   
apply (rule analz-insert-eq-I)  
apply (erule analz.induct, auto)  
done
```

```
lemma analz-insert-Number [simp]:  
   $\text{analz}(\text{insert}(\text{Number } N) H) = \text{insert}(\text{Number } N)(\text{analz } H)$   
apply (rule analz-insert-eq-I)  
apply (erule analz.induct, auto)  
done
```

```
lemma analz-insert-Hash [simp]:  
   $\text{analz}(\text{insert}(\text{Hash } X) H) = \text{insert}(\text{Hash } X)(\text{analz } H)$   
apply (rule analz-insert-eq-I)  
apply (erule analz.induct, auto)  
done
```

Can only pull out Keys if they are not needed to decrypt the rest

```
lemma analz-insert-Key [simp]:  
   $K \notin \text{keysFor}(\text{analz } H) \implies$   
     $\text{analz}(\text{insert}(\text{Key } K) H) = \text{insert}(\text{Key } K)(\text{analz } H)$   
apply (unfold keysFor-def)  
apply (rule analz-insert-eq-I)
```

apply (*erule analz.induct*, *auto*)
done

lemma *analz-insert-MPair* [*simp*]:

$$\text{analz } (\text{insert } \{X, Y\} H) =$$

$$\text{insert } \{X, Y\} (\text{analz } (\text{insert } X (\text{insert } Y H)))$$
apply (*rule equalityI*)
apply (*rule subsetI*)
apply (*erule analz.induct*, *auto*)
apply (*erule analz.induct*)
apply (*blast intro: analz.Fst analz.Snd*)
done

Can pull out encrypted message if the Key is not known

lemma *analz-insert-Crypt*:

$$\text{Key } (\text{invKey } K) \notin \text{analz } H$$

$$\implies \text{analz } (\text{insert } (\text{Crypt } K X) H) = \text{insert } (\text{Crypt } K X) (\text{analz } H)$$
apply (*rule analz-insert-eq-I*)
apply (*erule analz.induct*, *auto*)

done

lemma *lemma1*: $\text{Key } (\text{invKey } K) \in \text{analz } H \implies$

$$\text{analz } (\text{insert } (\text{Crypt } K X) H) \subseteq$$

$$\text{insert } (\text{Crypt } K X) (\text{analz } (\text{insert } X H))$$
apply (*rule subsetI*)
apply (*erule-tac x = x in analz.induct*, *auto*)
done

lemma *lemma2*: $\text{Key } (\text{invKey } K) \in \text{analz } H \implies$

$$\text{insert } (\text{Crypt } K X) (\text{analz } (\text{insert } X H)) \subseteq$$

$$\text{analz } (\text{insert } (\text{Crypt } K X) H)$$
apply *auto*
apply (*erule-tac x = x in analz.induct*, *auto*)
apply (*blast intro: analz-insertI analz.Decrypt*)
done

lemma *analz-insert-Decrypt*:

$$\text{Key } (\text{invKey } K) \in \text{analz } H \implies$$

$$\text{analz } (\text{insert } (\text{Crypt } K X) H) =$$

$$\text{insert } (\text{Crypt } K X) (\text{analz } (\text{insert } X H))$$
by (*intro equalityI lemma1 lemma2*)

Case analysis: either the message is secure, or it is not! Effective, but can cause subgoals to blow up! Use with *if-split*; apparently *split-tac* does not cope with patterns such as $\text{analz } (\text{insert } (\text{Crypt } K X) H)$

lemma *analz-Crypt-if* [*simp*]:

$$\text{analz } (\text{insert } (\text{Crypt } K X) H) =$$

$$(\text{if } (\text{Key } (\text{invKey } K) \in \text{analz } H)$$

```

      then insert (Crypt K X) (analz (insert X H))
      else insert (Crypt K X) (analz H)
by (simp add: analz-insert-Crypt analz-insert-Decrypt)

```

This rule supposes "for the sake of argument" that we have the key.

```

lemma analz-insert-Crypt-subset:
  analz (insert (Crypt K X) H)  $\subseteq$ 
    insert (Crypt K X) (analz (insert X H))
apply (rule subsetI)
apply (erule analz.induct, auto)
done

```

```

lemma analz-image-Key [simp]: analz (Key'N) = Key'N
apply auto
apply (erule analz.induct, auto)
done

```

1.5.3 Idempotence and transitivity

```

lemma analz-analzD [dest!]:  $X \in \text{analz} (\text{analz } H) \implies X \in \text{analz } H$ 
by (erule analz.induct, blast+)

```

```

lemma analz-idem [simp]: analz (analz H) = analz H
by blast

```

```

lemma analz-subset-iff [simp]:  $(\text{analz } G \subseteq \text{analz } H) = (G \subseteq \text{analz } H)$ 
by (metis analz-idem analz-increasing analz-mono subset-trans)

```

```

lemma analz-trans:  $[[ X \in \text{analz } G; G \subseteq \text{analz } H ]] \implies X \in \text{analz } H$ 
by (drule analz-mono, blast)

```

Cut; Lemma 2 of Lowe

```

lemma analz-cut:  $[[ Y \in \text{analz} (\text{insert } X H); X \in \text{analz } H ]] \implies Y \in \text{analz } H$ 
by (erule analz-trans, blast)

```

This rewrite rule helps in the simplification of messages that involve the forwarding of unknown components (X). Without it, removing occurrences of X can be very complicated.

```

lemma analz-insert-eq:  $X \in \text{analz } H \implies \text{analz} (\text{insert } X H) = \text{analz } H$ 
by (metis analz-cut analz-insert-eq-I insert-absorb)

```

A congruence rule for "analz"

```

lemma analz-subset-cong:
   $[[ \text{analz } G \subseteq \text{analz } G'; \text{analz } H \subseteq \text{analz } H' ]]$ 
   $\implies \text{analz} (G \cup H) \subseteq \text{analz} (G' \cup H')$ 
by (metis Un-mono analz-Un analz-subset-iff subset-trans)

```

lemma *analz-cong*:

$$\llbracket \text{analz } G = \text{analz } G'; \text{ analz } H = \text{analz } H' \rrbracket$$

$$\implies \text{analz } (G \cup H) = \text{analz } (G' \cup H')$$
by (*intro equalityI analz-subset-cong, simp-all*)

lemma *analz-insert-cong*:

$$\text{analz } H = \text{analz } H' \implies \text{analz}(\text{insert } X H) = \text{analz}(\text{insert } X H')$$
by (*force simp only: insert-def intro!: analz-cong*)

If there are no pairs or encryptions then *analz* does nothing

lemma *analz-trivial*:

$$\llbracket \forall X Y. \{X, Y\} \notin H; \forall X K. \text{Crypt } K X \notin H \rrbracket \implies \text{analz } H = H$$
apply *safe*
apply (*erule analz.induct, blast+*)
done

1.6 Inductive relation "synth"

Inductive definition of "synth" – what can be built up from a set of messages. A form of upward closure. Pairs can be built, messages encrypted with known keys. Agent names are public domain. Numbers can be guessed, but Nonces cannot be.

inductive-set

$$\text{synth} :: \text{msg set} \implies \text{msg set}$$
for $H :: \text{msg set}$
where

$$\text{Inj} \quad [\text{intro}]: X \in H \implies X \in \text{synth } H$$

$$\text{Agent} \quad [\text{intro}]: \text{Agent } \text{agt} \in \text{synth } H$$

$$\text{Number} \quad [\text{intro}]: \text{Number } n \in \text{synth } H$$

$$\text{Hash} \quad [\text{intro}]: X \in \text{synth } H \implies \text{Hash } X \in \text{synth } H$$

$$\text{MPair} \quad [\text{intro}]: \llbracket X \in \text{synth } H; Y \in \text{synth } H \rrbracket \implies \{X, Y\} \in \text{synth } H$$

$$\text{Crypt} \quad [\text{intro}]: \llbracket X \in \text{synth } H; \text{Key}(K) \in H \rrbracket \implies \text{Crypt } K X \in \text{synth } H$$

Monotonicity

lemma *synth-mono*: $G \subseteq H \implies \text{synth}(G) \subseteq \text{synth}(H)$
by (*auto, erule synth.induct, auto*)

NO *Agent-synth*, as any Agent name can be synthesized. The same holds for *Number*

inductive-simps *synth-simps* [*iff*]:

$$\text{Nonce } n \in \text{synth } H$$

$$\text{Key } K \in \text{synth } H$$

$$\text{Hash } X \in \text{synth } H$$

$$\{X, Y\} \in \text{synth } H$$

$$\text{Crypt } K X \in \text{synth } H$$

lemma *synth-increasing*: $H \subseteq \text{synth}(H)$
by *blast*

1.6.1 Unions

Converse fails: we can synth more from the union than from the separate parts, building a compound message using elements of each.

lemma *synth-Un*: $\text{synth}(G) \cup \text{synth}(H) \subseteq \text{synth}(G \cup H)$
by (*intro Un-least synth-mono Un-upper1 Un-upper2*)

lemma *synth-insert*: $\text{insert } X (\text{synth } H) \subseteq \text{synth}(\text{insert } X H)$
by (*blast intro: synth-mono [THEN [2] rev-subsetD]*)

1.6.2 Idempotence and transitivity

lemma *synth-synthD* [*dest!*]: $X \in \text{synth} (\text{synth } H) \implies X \in \text{synth } H$
by (*erule synth.induct, auto*)

lemma *synth-idem*: $\text{synth} (\text{synth } H) = \text{synth } H$
by *blast*

lemma *synth-subset-iff* [*simp*]: $(\text{synth } G \subseteq \text{synth } H) = (G \subseteq \text{synth } H)$
by (*metis subset-trans synth-idem synth-increasing synth-mono*)

lemma *synth-trans*: $[| X \in \text{synth } G; G \subseteq \text{synth } H |] \implies X \in \text{synth } H$
by (*drule synth-mono, blast*)

Cut; Lemma 2 of Lowe

lemma *synth-cut*: $[| Y \in \text{synth} (\text{insert } X H); X \in \text{synth } H |] \implies Y \in \text{synth } H$
by (*erule synth-trans, blast*)

lemma *Agent-synth* [*simp*]: $\text{Agent } A \in \text{synth } H$
by *blast*

lemma *Number-synth* [*simp*]: $\text{Number } n \in \text{synth } H$
by *blast*

lemma *Nonce-synth-eq* [*simp*]: $(\text{Nonce } N \in \text{synth } H) = (\text{Nonce } N \in H)$
by *blast*

lemma *Key-synth-eq* [*simp*]: $(\text{Key } K \in \text{synth } H) = (\text{Key } K \in H)$
by *blast*

lemma *Crypt-synth-eq* [*simp*]:
 $\text{Key } K \notin H \implies (\text{Crypt } K X \in \text{synth } H) = (\text{Crypt } K X \in H)$
by *blast*

lemma *keysFor-synth* [*simp*]:
 $\text{keysFor} (\text{synth } H) = \text{keysFor } H \cup \text{invKey}\{K. \text{Key } K \in H\}$
by (*unfold keysFor-def, blast*)

1.6.3 Combinations of parts, analz and synth

```

lemma parts-synth [simp]:  $parts\ (synth\ H) = parts\ H \cup synth\ H$ 
apply (rule equalityI)
apply (rule subsetI)
apply (erule parts.induct)
apply (blast intro: synth-increasing [THEN parts-mono, THEN subsetD]
      parts.Fst parts.Snd parts.Body)+
done

```

```

lemma analz-analz-Un [simp]:  $analz\ (analz\ G \cup H) = analz\ (G \cup H)$ 
apply (intro equalityI analz-subset-cong)+
apply simp-all
done

```

```

lemma analz-synth-Un [simp]:  $analz\ (synth\ G \cup H) = analz\ (G \cup H) \cup synth\ G$ 
apply (rule equalityI)
apply (rule subsetI)
apply (erule analz.induct)
prefer 5 apply (blast intro: analz-mono [THEN [?] rev-subsetD])
apply (blast intro: analz.Fst analz.Snd analz.Decrypt)+
done

```

```

lemma analz-synth [simp]:  $analz\ (synth\ H) = analz\ H \cup synth\ H$ 
by (metis Un-empty-right analz-synth-Un)

```

1.6.4 For reasoning about the Fake rule in traces

```

lemma parts-insert-subset-Un:  $X \in G \implies parts(insert\ X\ H) \subseteq parts\ G \cup parts\ H$ 
by (metis UnCI Un-upper2 insert-subset parts-Un parts-mono)

```

More specifically for Fake. See also *Fake-parts-sing* below

```

lemma Fake-parts-insert:
   $X \in synth\ (analz\ H) \implies$ 
   $parts\ (insert\ X\ H) \subseteq synth\ (analz\ H) \cup parts\ H$ 
by (metis Un-commute analz-increasing insert-subset parts-analz parts-mono
      parts-synth synth-mono synth-subset-iff)

```

```

lemma Fake-parts-insert-in-Un:
   $[[Z \in parts\ (insert\ X\ H); X: synth\ (analz\ H)]]$ 
   $\implies Z \in synth\ (analz\ H) \cup parts\ H$ 
by (metis Fake-parts-insert subsetD)

```

H is sometimes *Key* ‘ $KK \cup spies\ evs$, so can’t put $G = H$.

```

lemma Fake-analz-insert:
   $X \in synth\ (analz\ G) \implies$ 
   $analz\ (insert\ X\ H) \subseteq synth\ (analz\ G) \cup analz\ (G \cup H)$ 
apply (rule subsetI)
apply (subgoal-tac x \in analz\ (synth\ (analz\ G) \cup H), force)

```


apply (*blast intro: analz-mono* [THEN [2] *rev-subsetD*] *analz-mono* [THEN *synth-mono*,
 THEN [2] *rev-subsetD*])
done

lemma *analz-conj-parts* [simp]:
 $(X \in \text{analz } H \wedge X \in \text{parts } H) = (X \in \text{analz } H)$
by (*blast intro: analz-subset-parts* [THEN *subsetD*])

lemma *analz-disj-parts* [simp]:
 $(X \in \text{analz } H \mid X \in \text{parts } H) = (X \in \text{parts } H)$
by (*blast intro: analz-subset-parts* [THEN *subsetD*])

Without this equation, other rules for *synth* and *analz* would yield redundant cases

lemma *MPair-synth-analz* [iff]:
 $(\{X, Y\} \in \text{synth } (\text{analz } H)) =$
 $(X \in \text{synth } (\text{analz } H) \wedge Y \in \text{synth } (\text{analz } H))$
by *blast*

lemma *Crypt-synth-analz*:
 $[| \text{Key } K \in \text{analz } H; \text{Key } (\text{invKey } K) \in \text{analz } H |]$
 $\implies (\text{Crypt } K X \in \text{synth } (\text{analz } H)) = (X \in \text{synth } (\text{analz } H))$
by *blast*

lemma *Hash-synth-analz* [simp]:
 $X \notin \text{synth } (\text{analz } H)$
 $\implies (\text{Hash } \{X, Y\} \in \text{synth } (\text{analz } H)) = (\text{Hash } \{X, Y\} \in \text{analz } H)$
by *blast*

1.7 HPair: a combination of Hash and MPair

1.7.1 Freeness

lemma *Agent-neq-HPair*: *Agent* $A \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Nonce-neq-HPair*: *Nonce* $N \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Number-neq-HPair*: *Number* $N \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Key-neq-HPair*: *Key* $K \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Hash-neq-HPair*: *Hash* $Z \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Crypt-neq-HPair*: *Crypt* $K X' \sim = \text{Hash}[X] Y$

by (*unfold HPair-def, simp*)

lemmas *HPair-neqs* = *Agent-neq-HPair Nonce-neq-HPair Number-neq-HPair*
Key-neq-HPair Hash-neq-HPair Crypt-neq-HPair

declare *HPair-neqs* [*iff*]

declare *HPair-neqs* [*symmetric, iff*]

lemma *HPair-eq* [*iff*]: $(\text{Hash}[X] Y' = \text{Hash}[X] Y) = (X' = X \wedge Y' = Y)$

by (*simp add: HPair-def*)

lemma *MPair-eq-HPair* [*iff*]:

$(\{X', Y'\} = \text{Hash}[X] Y) = (X' = \text{Hash}\{X, Y\} \wedge Y' = Y)$

by (*simp add: HPair-def*)

lemma *HPair-eq-MPair* [*iff*]:

$(\text{Hash}[X] Y = \{X', Y'\}) = (X' = \text{Hash}\{X, Y\} \wedge Y' = Y)$

by (*auto simp add: HPair-def*)

1.7.2 Specialized laws, proved in terms of those for Hash and MPair

lemma *keysFor-insert-HPair* [*simp*]: $\text{keysFor} (\text{insert} (\text{Hash}[X] Y) H) = \text{keysFor} H$

by (*simp add: HPair-def*)

lemma *parts-insert-HPair* [*simp*]:

$\text{parts} (\text{insert} (\text{Hash}[X] Y) H) =$
 $\text{insert} (\text{Hash}[X] Y) (\text{insert} (\text{Hash}\{X, Y\}) (\text{parts} (\text{insert} Y H)))$

by (*simp add: HPair-def*)

lemma *analz-insert-HPair* [*simp*]:

$\text{analz} (\text{insert} (\text{Hash}[X] Y) H) =$
 $\text{insert} (\text{Hash}[X] Y) (\text{insert} (\text{Hash}\{X, Y\}) (\text{analz} (\text{insert} Y H)))$

by (*simp add: HPair-def*)

lemma *HPair-synth-analz* [*simp*]:

$X \notin \text{synth} (\text{analz} H)$
 $\implies (\text{Hash}[X] Y \in \text{synth} (\text{analz} H) =$
 $(\text{Hash} \{X, Y\} \in \text{analz} H \wedge Y \in \text{synth} (\text{analz} H))$

by (*auto simp add: HPair-def*)

We do NOT want Crypt... messages broken up in protocols!!

declare *parts.Body* [*rule del*]

Rewrites to push in Key and Crypt messages, so that other messages can be pulled out using the *analz-insert* rules

lemmas *pushKeys* =

insert-commute [*of Key K Agent C*]

```

insert-commute [of Key K Nonce N]
insert-commute [of Key K Number N]
insert-commute [of Key K Hash X]
insert-commute [of Key K MPair X Y]
insert-commute [of Key K Crypt X K']
for K C N X Y K'

```

```

lemmas pushCrypts =
insert-commute [of Crypt X K Agent C]
insert-commute [of Crypt X K Agent C]
insert-commute [of Crypt X K Nonce N]
insert-commute [of Crypt X K Number N]
insert-commute [of Crypt X K Hash X]
insert-commute [of Crypt X K MPair X' Y]
for X K C N X' Y

```

Cannot be added with `[simp]` – messages should not always be re-ordered.

```

lemmas pushes = pushKeys pushCrypts

```

1.8 The set of key-free messages

inductive-set

```

keyfree :: msg set
where
  Agent: Agent A ∈ keyfree
  | Number: Number N ∈ keyfree
  | Nonce: Nonce N ∈ keyfree
  | Hash: Hash X ∈ keyfree
  | MPair: [|X ∈ keyfree; Y ∈ keyfree|] ==> {X, Y} ∈ keyfree
  | Crypt: [|X ∈ keyfree|] ==> Crypt K X ∈ keyfree

```

```

declare keyfree.intros [intro]

```

```

inductive-cases keyfree-KeyE: Key K ∈ keyfree
inductive-cases keyfree-MPairE: {X, Y} ∈ keyfree
inductive-cases keyfree-CryptE: Crypt K X ∈ keyfree

```

```

lemma parts-keyfree: parts (keyfree) ⊆ keyfree
by (clarify, erule parts.induct, auto elim!: keyfree-KeyE keyfree-MPairE keyfree-CryptE)

```

```

lemma analz-keyfree-into-Un: [|X ∈ analz (G ∪ H); G ⊆ keyfree|] ==> X ∈ parts
G ∪ analz H
apply (erule analz.induct, auto)
apply (blast dest:parts.Body)
apply (blast dest:parts.Body)
apply (metis Un-absorb2 keyfree-KeyE parts-Un parts-keyfree UnI2)
done

```

1.9 Tactics useful for many protocol proofs

ML

```

<
(*Analysis of Fake cases. Also works for messages that forward unknown parts,
 but this application is no longer necessary if analz-insert-eq is used.
  DEPENDS UPON X REFERRING TO THE FRADULENT MESSAGE *)

fun impOfSubs th = th RSN (2, @{thm rev-subsetD})

(*Apply rules to break down assumptions of the form
  Y ∈ parts(insert X H) and Y ∈ analz(insert X H)
*)
fun Fake-insert-tac ctxt =
  dresolve-tac ctxt [impOfSubs @{thm Fake-analz-insert},
                    impOfSubs @{thm Fake-parts-insert}] THEN'
  eresolve-tac ctxt [asm-rl, @{thm synth.Inj}];

fun Fake-insert-simp-tac ctxt i =
  REPEAT (Fake-insert-tac ctxt i) THEN asm-full-simp-tac ctxt i;

fun atomic-spy-analz-tac ctxt =
  SELECT-GOAL
  (Fake-insert-simp-tac ctxt 1 THEN
  IF-UNSOLVED
  (Blast.depth-tac
  (ctxt addIs [@{thm analz-insertI}, impOfSubs @{thm analz-subset-parts}])
  4 1));

fun spy-analz-tac ctxt i =
  DETERM
  (SELECT-GOAL
  (EVERY
  [ (*push in occurrences of X...*)
    (REPEAT o CHANGED)
    (Rule-Insts.res-inst-tac ctxt [((x, 1), Position.none), X]) []
    (insert-commute RS ssubst) 1),
  (*...allowing further simplifications*)
  simp-tac ctxt 1,
  REPEAT (FIRSTGOAL (resolve-tac ctxt [allI, impI, notI, conjI, iffI])),
  DEPTH-SOLVE (atomic-spy-analz-tac ctxt 1)]) i);
>

```

By default only *o-apply* is built-in. But in the presence of eta-expansion this means that some terms displayed as $f \circ g$ will be rewritten, and others will not!

declare *o-def* [*simp*]

lemma *Crypt-notin-image-Key* [simp]: $\text{Crypt } K \ X \notin \text{Key } A$
by *auto*

lemma *Hash-notin-image-Key* [simp]: $\text{Hash } X \notin \text{Key } A$
by *auto*

lemma *synth-analz-mono*: $G \subseteq H \implies \text{synth } (\text{analz}(G)) \subseteq \text{synth } (\text{analz}(H))$
by (*iprover intro: synth-mono analz-mono*)

lemma *Fake-analz-eq* [simp]:
 $X \in \text{synth}(\text{analz } H) \implies \text{synth } (\text{analz } (\text{insert } X \ H)) = \text{synth } (\text{analz } H)$
by (*metis Fake-analz-insert Un-absorb Un-absorb1 Un-commute subset-insertI synth-analz-mono synth-increasing synth-subset-iff*)

Two generalizations of *analz-insert-eq*

lemma *gen-analz-insert-eq* [rule-format]:
 $X \in \text{analz } H \implies \forall G. H \subseteq G \dashrightarrow \text{analz } (\text{insert } X \ G) = \text{analz } G$
by (*blast intro: analz-cut analz-insertI analz-mono [THEN [2] rev-subsetD]*)

lemma *synth-analz-insert-eq* [rule-format]:
 $X \in \text{synth } (\text{analz } H) \implies \forall G. H \subseteq G \dashrightarrow (\text{Key } K \in \text{analz } (\text{insert } X \ G)) = (\text{Key } K \in \text{analz } G)$
apply (*erule synth.induct*)
apply (*simp-all add: gen-analz-insert-eq subset-trans [OF - subset-insertI]*)
done

lemma *Fake-parts-sing*:
 $X \in \text{synth } (\text{analz } H) \implies \text{parts}\{X\} \subseteq \text{synth } (\text{analz } H) \cup \text{parts } H$
by (*metis Fake-parts-insert empty-subsetI insert-mono parts-mono subset-trans*)

lemmas *Fake-parts-sing-imp-Un* = *Fake-parts-sing* [THEN [2] rev-subsetD]

method-setup *spy-analz* = \langle
Scan.succeed (SIMPLE-METHOD' o spy-analz-tac)
for proving the Fake case when analz is involved
 \rangle

method-setup *atomic-spy-analz* = \langle
Scan.succeed (SIMPLE-METHOD' o atomic-spy-analz-tac)
for debugging spy-analz
 \rangle

method-setup *Fake-insert-simp* = \langle
Scan.succeed (SIMPLE-METHOD' o Fake-insert-simp-tac)
for debugging spy-analz
 \rangle

end

2 Theory of Events for Security Protocols against Dolev-Yao

theory *Event* imports *Message* begin

consts

initState :: *agent* => *msg set*

datatype

event = *Says agent agent msg*
 | *Gets agent msg*
 | *Notes agent msg*

consts

bad :: *agent set* — compromised agents

Spy has access to his own key for spoof messages, but Server is secure

specification (*bad*)

Spy-in-bad [iff]: *Spy* ∈ *bad*

Server-not-bad [iff]: *Server* ∉ *bad*

by (*rule exI* [of - {*Spy*}], *simp*)

primrec *knows* :: *agent* => *event list* => *msg set*

where

knows-Nil: *knows* *A* [] = *initState A*

| *knows-Cons*:

knows *A* (*ev* # *evs*) =

(if *A* = *Spy* then

(case *ev* of

Says *A'* *B* *X* => *insert X (knows Spy evs)*

| *Gets* *A'* *X* => *knows Spy evs*

| *Notes* *A'* *X* =>

if A' ∈ bad then insert X (knows Spy evs) else knows Spy evs)

else

(case *ev* of

Says *A'* *B* *X* =>

if A'=A then insert X (knows A evs) else knows A evs

| *Gets* *A'* *X* =>

if A'=A then insert X (knows A evs) else knows A evs

| *Notes* *A'* *X* =>

if A'=A then insert X (knows A evs) else knows A evs)

The constant "spies" is retained for compatibility's sake

abbreviation (*input*)

spies :: *event list* => *msg set* **where**

spies == *knows Spy*

primrec *used* :: *event list* => *msg set*

where

used-Nil: $used [] = (UN B. parts (initState B))$
| *used-Cons*: $used (ev \# evs) =$
 (case ev of
 Says A B X => $parts \{X\} \cup used\ evs$
 | *Gets* A X => $used\ evs$
 | *Notes* A X => $parts \{X\} \cup used\ evs$)

— The case for *Gets* seems anomalous, but *Gets* always follows *Says* in real protocols. Seems difficult to change. See *Gets-correct* in theory *Guard/Extensions.thy*.

lemma *Notes-imp-used* [rule-format]: $Notes\ A\ X \in set\ evs \longrightarrow X \in used\ evs$

apply (*induct-tac evs*)

apply (*auto split: event.split*)

done

lemma *Says-imp-used* [rule-format]: $Says\ A\ B\ X \in set\ evs \longrightarrow X \in used\ evs$

apply (*induct-tac evs*)

apply (*auto split: event.split*)

done

2.1 Function *knows*

lemmas *parts-insert-knows-A* = *parts-insert* [of - *knows A evs*] **for** *A evs*

lemma *knows-Spy-Says* [*simp*]:

$knows\ Spy\ (Says\ A\ B\ X\ \#\ evs) = insert\ X\ (knows\ Spy\ evs)$

by *simp*

Letting the Spy see "bad" agents' notes avoids redundant case-splits on whether $A = Spy$ and whether $A \in bad$

lemma *knows-Spy-Notes* [*simp*]:

$knows\ Spy\ (Notes\ A\ X\ \#\ evs) =$

(if $A \in bad$ then $insert\ X\ (knows\ Spy\ evs)$ else $knows\ Spy\ evs$)

by *simp*

lemma *knows-Spy-Gets* [*simp*]: $knows\ Spy\ (Gets\ A\ X\ \#\ evs) = knows\ Spy\ evs$

by *simp*

lemma *knows-Spy-subset-knows-Spy-Says*:

$knows\ Spy\ evs \subseteq knows\ Spy\ (Says\ A\ B\ X\ \#\ evs)$

by (*simp add: subset-insertI*)

lemma *knows-Spy-subset-knows-Spy-Notes*:

$knows\ Spy\ evs \subseteq knows\ Spy\ (Notes\ A\ X\ \#\ evs)$

by *force*

lemma *knows-Spy-subset-knows-Spy-Gets*:

$knows\ Spy\ evs \subseteq knows\ Spy\ (Gets\ A\ X\ \# \ evs)$
by (*simp add: subset-insertI*)

Spy sees what is sent on the traffic

lemma *Says-imp-knows-Spy* [*rule-format*]:
 $Says\ A\ B\ X \in set\ evs \longrightarrow X \in knows\ Spy\ evs$
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
done

lemma *Notes-imp-knows-Spy* [*rule-format*]:
 $Notes\ A\ X \in set\ evs \longrightarrow A: bad \longrightarrow X \in knows\ Spy\ evs$
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
done

Elimination rules: derive contradictions from old Says events containing items known to be fresh

lemmas *Says-imp-parts-knows-Spy* =
 $Says-imp-knows-Spy\ [THEN\ parts.Inj,\ THEN\ revcut-rl]$

lemmas *knows-Spy-partsEs* =
 $Says-imp-parts-knows-Spy\ parts.Body\ [THEN\ revcut-rl]$

lemmas *Says-imp-analz-Spy* = *Says-imp-knows-Spy* [*THEN analz.Inj*]

Compatibility for the old "spies" function

lemmas *spies-partsEs* = *knows-Spy-partsEs*
lemmas *Says-imp-spies* = *Says-imp-knows-Spy*
lemmas *parts-insert-spies* = *parts-insert-knows-A* [*of - Spy*]

2.2 Knowledge of Agents

lemma *knows-Says*: $knows\ A\ (Says\ A\ B\ X\ \# \ evs) = insert\ X\ (knows\ A\ evs)$
by *simp*

lemma *knows-Notes*: $knows\ A\ (Notes\ A\ X\ \# \ evs) = insert\ X\ (knows\ A\ evs)$
by *simp*

lemma *knows-Gets*:
 $A \neq Spy \longrightarrow knows\ A\ (Gets\ A\ X\ \# \ evs) = insert\ X\ (knows\ A\ evs)$
by *simp*

lemma *knows-subset-knows-Says*: $knows\ A\ evs \subseteq knows\ A\ (Says\ A'\ B\ X\ \# \ evs)$
by (*simp add: subset-insertI*)

lemma *knows-subset-knows-Notes*: $knows\ A\ evs \subseteq knows\ A\ (Notes\ A'\ X\ \# \ evs)$
by (*simp add: subset-insertI*)

lemma *knows-subset-knows-Gets*: $knows\ A\ evs \subseteq knows\ A\ (Gets\ A'\ X\ \# \ evs)$
by (*simp add: subset-insertI*)

Agents know what they say

lemma *Says-imp-knows* [*rule-format*]: $Says\ A\ B\ X \in\ set\ evs \longrightarrow X \in\ knows\ A\ evs$
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
apply *blast*
done

Agents know what they note

lemma *Notes-imp-knows* [*rule-format*]: $Notes\ A\ X \in\ set\ evs \longrightarrow X \in\ knows\ A\ evs$
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
apply *blast*
done

Agents know what they receive

lemma *Gets-imp-knows-agents* [*rule-format*]:
 $A \neq\ Spy \longrightarrow Gets\ A\ X \in\ set\ evs \longrightarrow X \in\ knows\ A\ evs$
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
done

What agents DIFFERENT FROM Spy know was either said, or noted, or got, or known initially

lemma *knows-imp-Says-Gets-Notes-initState* [*rule-format*]:
 $[[\ X \in\ knows\ A\ evs;\ A \neq\ Spy\]] \implies \exists B.$
 $Says\ A\ B\ X \in\ set\ evs \mid Gets\ A\ X \in\ set\ evs \mid Notes\ A\ X \in\ set\ evs \mid X \in\ initState\ A$
apply (*erule rev-mp*)
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
apply *blast*
done

What the Spy knows – for the time being – was either said or noted, or known initially

lemma *knows-Spy-imp-Says-Notes-initState* [*rule-format*]:
 $[[\ X \in\ knows\ Spy\ evs\]] \implies \exists A\ B.$
 $Says\ A\ B\ X \in\ set\ evs \mid Notes\ A\ X \in\ set\ evs \mid X \in\ initState\ Spy$
apply (*erule rev-mp*)
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
apply *blast*

done

lemma *parts-knows-Spy-subset-used*: $\text{parts } (\text{knows } \text{Spy } \text{evs}) \subseteq \text{used } \text{evs}$
apply (*induct-tac evs, force*)
apply (*simp add: parts-insert-knows-A knows-Cons add: event.split, blast*)
done

lemmas *usedI = parts-knows-Spy-subset-used* [*THEN subsetD, intro*]

lemma *initState-into-used*: $X \in \text{parts } (\text{initState } B) \implies X \in \text{used } \text{evs}$
apply (*induct-tac evs*)
apply (*simp-all add: parts-insert-knows-A split: event.split, blast*)
done

lemma *used-Says* [*simp*]: $\text{used } (\text{Says } A B X \# \text{evs}) = \text{parts}\{X\} \cup \text{used } \text{evs}$
by *simp*

lemma *used-Notes* [*simp*]: $\text{used } (\text{Notes } A X \# \text{evs}) = \text{parts}\{X\} \cup \text{used } \text{evs}$
by *simp*

lemma *used-Gets* [*simp*]: $\text{used } (\text{Gets } A X \# \text{evs}) = \text{used } \text{evs}$
by *simp*

lemma *used-nil-subset*: $\text{used } [] \subseteq \text{used } \text{evs}$
apply *simp*
apply (*blast intro: initState-into-used*)
done

NOTE REMOVAL—laws above are cleaner, as they don't involve "case"

declare *knows-Cons* [*simp del*]
used-Nil [*simp del*] *used-Cons* [*simp del*]

For proving theorems of the form $X \notin \text{analz } (\text{knows } \text{Spy } \text{evs}) \longrightarrow P$ New events added by induction to "evs" are discarded. Provided this information isn't needed, the proof will be much shorter, since it will omit complicated reasoning about *analz*.

lemmas *analz-mono-contr* =
knows-Spy-subset-knows-Spy-Says [*THEN analz-mono, THEN contra-subsetD*]
knows-Spy-subset-knows-Spy-Notes [*THEN analz-mono, THEN contra-subsetD*]
knows-Spy-subset-knows-Spy-Gets [*THEN analz-mono, THEN contra-subsetD*]

lemma *knows-subset-knows-Cons*: $\text{knows } A \ \text{evs} \subseteq \text{knows } A \ (e \# \text{evs})$
by (*induct e, auto simp: knows-Cons*)

lemma *initState-subset-knows*: $\text{initState } A \subseteq \text{knows } A \ \text{evs}$
apply (*induct-tac evs, simp*)
apply (*blast intro: knows-subset-knows-Cons* [*THEN subsetD*])
done

For proving *new-keys-not-used*

lemma *keysFor-parts-insert*:

$[| K \in \text{keysFor} (\text{parts} (\text{insert } X \ G)); X \in \text{synth} (\text{analz } H) |]$
 $\implies K \in \text{keysFor} (\text{parts} (G \cup H)) \mid \text{Key} (\text{invKey } K) \in \text{parts } H$

by (*force*

dest!: *parts-insert-subset-Un* [*THEN* *keysFor-mono*, *THEN* [2] *rev-subsetD*]

analz-subset-parts [*THEN* *keysFor-mono*, *THEN* [2] *rev-subsetD*]

intro: *analz-subset-parts* [*THEN* *subsetD*] *parts-mono* [*THEN* [2] *rev-subsetD*])

lemmas *analz-impI* = *impI* [**where** $P = Y \notin \text{analz} (\text{knows } \text{Spy } \text{evs})$] **for** $Y \ \text{evs}$

ML

```
<
fun analz-mono-contratac ctxt =
  resolve_tac ctxt @ { thms analz-impI } THEN'
  REPEAT1 o (dresolve_tac ctxt @ { thms analz-mono-contratac })
  THEN' mp_tac ctxt
>
```

method-setup *analz-mono-contratac* = <

Scan.succeed (fn ctxt => *SIMPLE-METHOD* (*REPEAT-FIRST* (*analz-mono-contratac* ctxt))))

for proving theorems of the form $X \notin \text{analz} (\text{knows } \text{Spy } \text{evs}) \implies P$

Useful for case analysis on whether a hash is a spoof or not

lemmas *synt-impI* = *impI* [**where** $P = Y \notin \text{synth} (\text{analz} (\text{knows } \text{Spy } \text{evs}))$] **for** $Y \ \text{evs}$

ML

```
<
fun synth-analz-mono-contratac ctxt =
  resolve_tac ctxt @ { thms synt-impI } THEN'
  REPEAT1 o
    (dresolve_tac ctxt
     [ @ { thm knows-Spy-subset-knows-Spy-Says } RS @ { thm synth-analz-mono } RS
     @ { thm contra-subsetD },
     @ { thm knows-Spy-subset-knows-Spy-Notes } RS @ { thm synth-analz-mono } RS
     @ { thm contra-subsetD },
     @ { thm knows-Spy-subset-knows-Spy-Gets } RS @ { thm synth-analz-mono } RS
     @ { thm contra-subsetD } ])
  THEN'
  mp_tac ctxt
>
```

method-setup *synth-analz-mono-contratac* = <

Scan.succeed (fn ctxt => *SIMPLE-METHOD* (*REPEAT-FIRST* (*synth-analz-mono-contratac* ctxt))))

for proving theorems of the form $X \notin \text{synth} (\text{analz} (\text{knows } \text{Spy } \text{evs})) \implies P$

end

3 Theory of Cryptographic Keys for Security Protocols against Dolev-Yao

theory *Public*
imports *Event*
begin

lemma *invKey-K*: $K \in \text{symKeys} \implies \text{invKey } K = K$
by (*simp add: symKeys-def*)

3.1 Asymmetric Keys

datatype *keymode* = *Signature* | *Encryption*

consts
publicKey :: [*keymode, agent*] => *key*

abbreviation
pubEK :: *agent* => *key* **where**
pubEK == *publicKey Encryption*

abbreviation
pubSK :: *agent* => *key* **where**
pubSK == *publicKey Signature*

abbreviation
privateKey :: [*keymode, agent*] => *key* **where**
privateKey b A == *invKey (publicKey b A)*

abbreviation
priEK :: *agent* => *key* **where**
priEK A == *privateKey Encryption A*

abbreviation
priSK :: *agent* => *key* **where**
priSK A == *privateKey Signature A*

These abbreviations give backward compatibility. They represent the simple situation where the signature and encryption keys are the same.

abbreviation
pubK :: *agent* => *key* **where**
pubK A == *pubEK A*

abbreviation

```

priK :: agent => key where
priK A == invKey (pubEK A)

```

By freeness of agents, no two agents have the same key. Since $True \neq False$, no agent has identical signing and encryption keys

specification (*publicKey*)

```

injective-publicKey:
publicKey b A = publicKey c A' ==> b=c ∧ A=A'
apply (rule exI [of -
  %b A. 2 * case-agent 0 (λn. n + 2) 1 A + case-keymode 0 1 b])
apply (auto simp add: inj-on-def split: agent.split keymode.split)
apply presburger
apply presburger
done

```

axiomatization where

```

privateKey-neq-publicKey [iff]: privateKey b A ≠ publicKey c A'

```

```

lemmas publicKey-neq-privateKey = privateKey-neq-publicKey [THEN not-sym]
declare publicKey-neq-privateKey [iff]

```

3.2 Basic properties of *pubK* and *priEK*

```

lemma publicKey-inject [iff]: (publicKey b A = publicKey c A') = (b=c ∧ A=A')
by (blast dest!: injective-publicKey)

```

```

lemma not-symKeys-pubK [iff]: publicKey b A ∉ symKeys
by (simp add: symKeys-def)

```

```

lemma not-symKeys-priK [iff]: privateKey b A ∉ symKeys
by (simp add: symKeys-def)

```

```

lemma symKey-neq-priEK: K ∈ symKeys ==> K ≠ priEK A
by auto

```

```

lemma symKeys-neq-imp-neq: (K ∈ symKeys) ≠ (K' ∈ symKeys) ==> K ≠ K'
by blast

```

```

lemma symKeys-invKey-iff [iff]: (invKey K ∈ symKeys) = (K ∈ symKeys)
by (unfold symKeys-def, auto)

```

```

lemma analz-symKeys-Decrypt:
  [| Crypt K X ∈ analz H; K ∈ symKeys; Key K ∈ analz H |]
  ==> X ∈ analz H
by (auto simp add: symKeys-def)

```

3.3 "Image" equations that hold for injective functions

lemma *invKey-image-eq* [simp]: $(\text{invKey } x \in \text{invKey } A) = (x \in A)$
by *auto*

lemma *publicKey-image-eq* [simp]:
 $(\text{publicKey } b \ x \in \text{publicKey } c \ A) = (b=c \wedge x \in A)$
by *auto*

lemma *privateKey-notin-image-publicKey* [simp]: $\text{privateKey } b \ x \notin \text{publicKey } c \ A$
by *auto*

lemma *privateKey-image-eq* [simp]:
 $(\text{privateKey } b \ A \in \text{invKey } c \ \text{publicKey } c \ A) = (b=c \wedge A \in A)$
by *auto*

lemma *publicKey-notin-image-privateKey* [simp]: $\text{publicKey } b \ A \notin \text{invKey } c \ \text{publicKey } c \ A$
by *auto*

3.4 Symmetric Keys

For some protocols, it is convenient to equip agents with symmetric as well as asymmetric keys. The theory *Shared* assumes that all keys are symmetric.

consts

shrK :: *agent* => *key* — long-term shared keys

specification (*shrK*)

inj-shrK: *inj shrK*

— No two agents have the same long-term key

apply (*rule exI* [of - *case-agent 0* ($\lambda n. n + 2$) 1])

apply (*simp add: inj-on-def split: agent.split*)

done

axiomatization where

sym-shrK [iff]: $\text{shrK } X \in \text{symKeys}$ — All shared keys are symmetric

Injectiveness: Agents' long-term keys are distinct.

lemmas *shrK-injective* = *inj-shrK* [THEN *inj-eq*]

declare *shrK-injective* [iff]

lemma *invKey-shrK* [simp]: $\text{invKey } (\text{shrK } A) = \text{shrK } A$

by (*simp add: invKey-K*)

lemma *analz-shrK-Decrypt*:

$[[\text{Crypt } (\text{shrK } A) \ X \in \text{analz } H; \ \text{Key}(\text{shrK } A) \in \text{analz } H]] ==> X \in \text{analz } H$

by *auto*

lemma *analz-Decrypt'*:
 $[[\text{Crypt } K \ X \in \text{analz } H; K \in \text{symKeys}; \text{Key } K \in \text{analz } H]] \implies X \in \text{analz } H$
by (*auto simp add: invKey-K*)

lemma *priK-neq-shrK [iff]*: $\text{shrK } A \neq \text{privateKey } b \ C$
by (*simp add: symKeys-neq-imp-neq*)

lemmas *shrK-neq-priK = priK-neq-shrK [THEN not-sym]*
declare *shrK-neq-priK [simp]*

lemma *pubK-neq-shrK [iff]*: $\text{shrK } A \neq \text{publicKey } b \ C$
by (*simp add: symKeys-neq-imp-neq*)

lemmas *shrK-neq-pubK = pubK-neq-shrK [THEN not-sym]*
declare *shrK-neq-pubK [simp]*

lemma *priEK-noteq-shrK [simp]*: $\text{priEK } A \neq \text{shrK } B$
by *auto*

lemma *publicKey-notin-image-shrK [simp]*: $\text{publicKey } b \ x \notin \text{shrK } 'AA$
by *auto*

lemma *privateKey-notin-image-shrK [simp]*: $\text{privateKey } b \ x \notin \text{shrK } 'AA$
by *auto*

lemma *shrK-notin-image-publicKey [simp]*: $\text{shrK } x \notin \text{publicKey } b \ 'AA$
by *auto*

lemma *shrK-notin-image-privateKey [simp]*: $\text{shrK } x \notin \text{invKey } ' \text{publicKey } b \ 'AA$
by *auto*

lemma *shrK-image-eq [simp]*: $(\text{shrK } x \in \text{shrK } 'AA) = (x \in AA)$
by *auto*

For some reason, moving this up can make some proofs loop!

declare *invKey-K [simp]*

3.5 Initial States of Agents

Note: for all practical purposes, all that matters is the initial knowledge of the Spy. All other agents are automata, merely following the protocol.

overloading
 $\text{initState} \equiv \text{initState}$
begin

primrec *initState where*

```

initState-Server:
  initState Server =
    {Key (priEK Server), Key (priSK Server)} ∪
    (Key ' range pubEK) ∪ (Key ' range pubSK) ∪ (Key ' range shrK)

| initState-Friend:
  initState (Friend i) =
    {Key (priEK (Friend i)), Key (priSK (Friend i)), Key (shrK (Friend i))} ∪
    (Key ' range pubEK) ∪ (Key ' range pubSK)

| initState-Spy:
  initState Spy =
    (Key ' invKey ' pubEK ' bad) ∪ (Key ' invKey ' pubSK ' bad) ∪
    (Key ' shrK ' bad) ∪
    (Key ' range pubEK) ∪ (Key ' range pubSK)

```

end

These lemmas allow reasoning about *used evs* rather than *knows Spy evs*, which is useful when there are private Notes. Because they depend upon the definition of *initState*, they cannot be moved up.

lemma *used-parts-subset-parts* [rule-format]:

$\forall X \in \text{used evs. parts } \{X\} \subseteq \text{used evs}$

apply (*induct evs*)

prefer 2

apply (*simp add: used-Cons split: event.split*)

apply (*metis Un-iff empty-subsetI insert-subset le-supI1 le-supI2 parts-subset-iff*)

Base case

apply (*auto dest!: parts-cut simp add: used-Nil*)

done

lemma *MPair-used-D*: $\{X, Y\} \in \text{used } H \implies X \in \text{used } H \wedge Y \in \text{used } H$

by (*drule used-parts-subset-parts, simp, blast*)

There was a similar theorem in Event.thy, so perhaps this one can be moved up if proved directly by induction.

lemma *MPair-used* [elim!]:

$[[\{X, Y\} \in \text{used } H;$

$[[X \in \text{used } H; Y \in \text{used } H]] \implies P]]$

$\implies P$

by (*blast dest: MPair-used-D*)

Rewrites should not refer to *initState (Friend i)* because that expression is not in normal form.

lemma *keysFor-parts-initState* [simp]: $\text{keysFor (parts (initState } C)) = \{\}$

apply (*unfold keysFor-def*)


```

apply (induct-tac C)
apply (auto intro: range-eqI)
done

```

```

lemma Crypt-notin-initState: Crypt K X  $\notin$  parts (initState B)
by (induct B, auto)

```

```

lemma Crypt-notin-used-empty [simp]: Crypt K X  $\notin$  used []
by (simp add: Crypt-notin-initState used-Nil)

```

```

lemma shrK-in-initState [iff]: Key (shrK A)  $\in$  initState A
by (induct-tac A, auto)

```

```

lemma shrK-in-knows [iff]: Key (shrK A)  $\in$  knows A evs
by (simp add: initState-subset-knows [THEN subsetD])

```

```

lemma shrK-in-used [iff]: Key (shrK A)  $\in$  used evs
by (rule initState-into-used, blast)

```

```

lemma Key-not-used [simp]: Key K  $\notin$  used evs  $\implies$  K  $\notin$  range shrK
by blast

```

```

lemma shrK-neq: Key K  $\notin$  used evs  $\implies$  shrK B  $\neq$  K
by blast

```

```

lemmas neq-shrK = shrK-neq [THEN not-sym]
declare neq-shrK [simp]

```

3.6 Function *knows Spy*

```

lemma not-SignatureE [elim!]: b  $\neq$  Signature  $\implies$  b = Encryption
by (cases b, auto)

```

Agents see their own private keys!

```

lemma priK-in-initState [iff]: Key (privateKey b A)  $\in$  initState A
by (cases A, auto)

```

Agents see all public keys!

```

lemma publicKey-in-initState [iff]: Key (publicKey b A)  $\in$  initState B
by (cases B, auto)

```

All public keys are visible

lemma *spies-pubK* [iff]: $Key (publicKey\ b\ A) \in spies\ evs$
apply (*induct-tac evs*)
apply (*auto simp add: imageI knows-Cons split: event.split*)
done

lemmas *analz-spies-pubK = spies-pubK* [THEN *analz.Inj*]
declare *analz-spies-pubK* [iff]

Spy sees private keys of bad agents!

lemma *Spy-spies-bad-privateKey* [intro!]:
 $A \in bad \implies Key (privateKey\ b\ A) \in spies\ evs$
apply (*induct-tac evs*)
apply (*auto simp add: imageI knows-Cons split: event.split*)
done

Spy sees long-term shared keys of bad agents!

lemma *Spy-spies-bad-shrK* [intro!]:
 $A \in bad \implies Key (shrK\ A) \in spies\ evs$
apply (*induct-tac evs*)
apply (*simp-all add: imageI knows-Cons split: event.split*)
done

lemma *publicKey-into-used* [iff]: $Key (publicKey\ b\ A) \in used\ evs$
apply (*rule initState-into-used*)
apply (*rule publicKey-in-initState [THEN parts.Inj]*)
done

lemma *privateKey-into-used* [iff]: $Key (privateKey\ b\ A) \in used\ evs$
apply(*rule initState-into-used*)
apply(*rule priK-in-initState [THEN parts.Inj]*)
done

lemma *Crypt-Spy-analz-bad*:
 $[| Crypt (shrK\ A)\ X \in analz (knows\ Spy\ evs); A \in bad |]$
 $\implies X \in analz (knows\ Spy\ evs)$
by *force*

3.7 Fresh Nonces

lemma *Nonce-notin-initState* [iff]: $Nonce\ N \notin parts (initState\ B)$
by (*induct-tac B, auto*)

lemma *Nonce-notin-used-empty* [simp]: $Nonce\ N \notin used\ []$
by (*simp add: used-Nil*)

3.8 Supply fresh nonces for possibility theorems

In any trace, there is an upper bound N on the greatest nonce in use

lemma *Nonce-supply-lemma*: $\exists N. \forall n. N \leq n \longrightarrow \text{Nonce } n \notin \text{used evs}$
apply (*induct-tac evs*)
apply (*rule-tac x = 0 in exI*)
apply (*simp-all (no-asm-simp) add: used-Cons split: event.split*)
apply *safe*
apply (*rule msg-Nonce-supply [THEN exE], blast elim!: add-leE*)
done

lemma *Nonce-supply1*: $\exists N. \text{Nonce } N \notin \text{used evs}$
by (*rule Nonce-supply-lemma [THEN exE], blast*)

lemma *Nonce-supply*: $\text{Nonce } (\text{SOME } N. \text{Nonce } N \notin \text{used evs}) \notin \text{used evs}$
apply (*rule Nonce-supply-lemma [THEN exE]*)
apply (*rule someI, fast*)
done

3.9 Specialized Rewriting for Theorems About *analz* and *Image*

lemma *insert-Key-singleton*: $\text{insert } (\text{Key } K) H = \text{Key } \{K\} \cup H$
by *blast*

lemma *insert-Key-image*: $\text{insert } (\text{Key } K) (\text{Key } KK \cup C) = \text{Key } (\text{insert } K KK) \cup C$
by *blast*

lemma *Crypt-imp-keysFor*: $[\text{Crypt } K X \in H; K \in \text{symKeys}] \implies K \in \text{keysFor } H$
by (*drule Crypt-imp-invKey-keysFor, simp*)

Lemma for the trivial direction of the if-and-only-if of the Session Key Compromise Theorem

lemma *analz-image-freshK-lemma*:
 $(\text{Key } K \in \text{analz } (\text{Key } nE \cup H)) \longrightarrow (K \in nE \mid \text{Key } K \in \text{analz } H) \implies$
 $(\text{Key } K \in \text{analz } (\text{Key } nE \cup H)) = (K \in nE \mid \text{Key } K \in \text{analz } H)$
by (*blast intro: analz-mono [THEN [2] rev-subsetD]*)

lemmas *analz-image-freshK-simps* =
simp-thms mem-simps — these two allow its use with *only*:
disj-comms
image-insert [THEN sym] image-Un [THEN sym] empty-subsetI insert-subset
analz-insert-eq Un-upper2 [THEN analz-mono, THEN subsetD]
insert-Key-singleton
Key-not-used insert-Key-image Un-assoc [THEN sym]

ML \langle
structure Public =
struct

```

val analz-image-freshK-ss =
  simpset-of (@{context}
    delsimps [image-insert, image-Un]
    delsimps [@{thm imp-disjL}] (*reduces blow-up*)
    addsimps @{thms analz-image-freshK-simps})

(*Tactic for possibility theorems*)
fun possibility-tac ctxt =
  REPEAT (*omit used-Says so that Nonces start from different traces!*)
  (ALLGOALS (simp-tac (ctxt setSolver safe-solver delsimps [@{thm used-Says}])))
  THEN
  REPEAT-FIRST (eq-assume-tac ORELSE'
    resolve-tac ctxt [refl, conjI, @{thm Nonce-supply}]))

(*For harder protocols (such as Recur) where we have to set up some
nonces and keys initially*)
fun basic-possibility-tac ctxt =
  REPEAT
  (ALLGOALS (asm-simp-tac (ctxt setSolver safe-solver)))
  THEN
  REPEAT-FIRST (resolve-tac ctxt [refl, conjI]))

end
›

method-setup analz-freshK = ‹
  Scan.succeed (fn ctxt =>
    (SIMPLE-METHOD
      (EVERY [REPEAT-FIRST (resolve-tac ctxt [allI, ballI, impI]),
        REPEAT-FIRST (resolve-tac ctxt @{thms analz-image-freshK-lemma}),
        ALLGOALS (asm-simp-tac (put-simpset Public.analz-image-freshK-ss
          ctxt))])))›
  for proving the Session Key Compromise theorem

```

3.10 Specialized Methods for Possibility Theorems

```

method-setup possibility = ‹
  Scan.succeed (SIMPLE-METHOD o Public.possibility-tac)›
  for proving possibility theorems

method-setup basic-possibility = ‹
  Scan.succeed (SIMPLE-METHOD o Public.basic-possibility-tac)›
  for proving possibility theorems

end

```

4 The Needham-Schroeder Public-Key Protocol against Dolev-Yao — with Gets event, hence with Reception rule

theory *NS-Public-Bad* **imports** *Public* **begin**

inductive-set *ns-public* :: *event list set*

where

Nil: $[] \in ns\text{-public}$

| *Fake*: $\llbracket evsf \in ns\text{-public}; X \in synth (analz (knows\ Spy\ evsf)) \rrbracket$
 $\implies Says\ Spy\ B\ X \# evsf \in ns\text{-public}$

| *Reception*: $\llbracket evsr \in ns\text{-public}; Says\ A\ B\ X \in set\ evsr \rrbracket$
 $\implies Gets\ B\ X \# evsr \in ns\text{-public}$

| *NS1*: $\llbracket evs1 \in ns\text{-public}; Nonce\ NA \notin used\ evs1 \rrbracket$
 $\implies Says\ A\ B\ (Crypt\ (pubEK\ B)\ \{\!\{ Nonce\ NA, Agent\ A \}\!\})$
 $\# evs1 \in ns\text{-public}$

| *NS2*: $\llbracket evs2 \in ns\text{-public}; Nonce\ NB \notin used\ evs2;$
 $Gets\ B\ (Crypt\ (pubEK\ B)\ \{\!\{ Nonce\ NA, Agent\ A \}\!\}) \in set\ evs2 \rrbracket$
 $\implies Says\ B\ A\ (Crypt\ (pubEK\ A)\ \{\!\{ Nonce\ NA, Nonce\ NB \}\!\})$
 $\# evs2 \in ns\text{-public}$

| *NS3*: $\llbracket evs3 \in ns\text{-public};$
 $Says\ A\ B\ (Crypt\ (pubEK\ B)\ \{\!\{ Nonce\ NA, Agent\ A \}\!\}) \in set\ evs3;$
 $Gets\ A\ (Crypt\ (pubEK\ A)\ \{\!\{ Nonce\ NA, Nonce\ NB \}\!\}) \in set\ evs3 \rrbracket$
 $\implies Says\ A\ B\ (Crypt\ (pubEK\ B)\ (Nonce\ NB)) \# evs3 \in ns\text{-public}$

declare *knows-Spy-partsEs* [*elim*] **thm** *knows-Spy-partsEs*

declare *analz-into-parts* [*dest*]

declare *Fake-parts-insert-in-Un* [*dest*]

lemma $\exists NB. \exists evs \in ns\text{-public}. Says\ A\ B\ (Crypt\ (pubEK\ B)\ (Nonce\ NB)) \in set\ evs$

apply (*intro exI bexI*)

apply (*rule-tac* [2] *ns-public.Nil* [*THEN ns-public.NS1, THEN ns-public.Reception,*

THEN ns-public.NS2, THEN ns-public.Reception,
THEN ns-public.NS3])

by *possibility*

Lemmas about reception invariant: if a message is received it certainly was sent

lemma *Gets-imp-Says* :

$\llbracket \text{Gets } B \ X \in \text{set } \text{evs}; \text{ evs} \in \text{ns-public} \rrbracket \implies \exists A. \text{Says } A \ B \ X \in \text{set } \text{evs}$
 apply (*erule rev-mp*)
 apply (*erule ns-public.induct*)
 apply *auto*
 done

lemma *Gets-imp-knows-Spy*:

$\llbracket \text{Gets } B \ X \in \text{set } \text{evs}; \text{ evs} \in \text{ns-public} \rrbracket \implies X \in \text{knows } \text{Spy } \text{evs}$
 apply (*blast dest!: Gets-imp-Says Says-imp-knows-Spy*)
 done

lemma *Gets-imp-knows-Spy-parts[dest]*:

$\llbracket \text{Gets } B \ X \in \text{set } \text{evs}; \text{ evs} \in \text{ns-public} \rrbracket \implies X \in \text{parts } (\text{knows } \text{Spy } \text{evs})$
 apply (*blast dest: Gets-imp-knows-Spy [THEN parts.Inj]*)
 done

lemma *Spy-see-priEK [simp]*:

$\text{evs} \in \text{ns-public} \implies (\text{Key } (\text{priEK } A) \in \text{parts } (\text{knows } \text{Spy } \text{evs})) = (A \in \text{bad})$
 by (*erule ns-public.induct, auto*)

lemma *Spy-analz-priEK [simp]*:

$\text{evs} \in \text{ns-public} \implies (\text{Key } (\text{priEK } A) \in \text{analz } (\text{knows } \text{Spy } \text{evs})) = (A \in \text{bad})$
 by *auto*

lemma *no-nonce-NS1-NS2 [rule-format]*:

$\text{evs} \in \text{ns-public}$
 $\implies \text{Crypt } (\text{pubEK } C) \ \{\{NA', \text{Nonce } NA\} \in \text{parts } (\text{knows } \text{Spy } \text{evs}) \longrightarrow$
 $\text{Crypt } (\text{pubEK } B) \ \{\{\text{Nonce } NA, \text{Agent } A\} \in \text{parts } (\text{knows } \text{Spy } \text{evs}) \longrightarrow$
 $\text{Nonce } NA \in \text{analz } (\text{knows } \text{Spy } \text{evs})$
 apply (*erule ns-public.induct, simp-all*)
 apply (*blast intro: analz-insertI*)
 done

lemma *unique-NA*:

$\llbracket \text{Crypt}(\text{pubEK } B) \{ \text{Nonce } NA, \text{Agent } A \} \in \text{parts}(\text{knows } \text{Spy } \text{evs});$
 $\text{Crypt}(\text{pubEK } B') \{ \text{Nonce } NA, \text{Agent } A' \} \in \text{parts}(\text{knows } \text{Spy } \text{evs});$
 $\text{Nonce } NA \notin \text{analz}(\text{knows } \text{Spy } \text{evs}); \text{evs} \in \text{ns-public} \rrbracket$
 $\implies A=A' \wedge B=B'$

apply (*erule rev-mp, erule rev-mp, erule rev-mp*)

apply (*erule ns-public.induct, simp-all*)

apply (*blast intro!: analz-insertI*)+

done

theorem *Spy-not-see-NA*:

$\llbracket \text{Says } A \ B (\text{Crypt}(\text{pubEK } B) \{ \text{Nonce } NA, \text{Agent } A \}) \in \text{set } \text{evs};$
 $A \notin \text{bad}; B \notin \text{bad}; \text{evs} \in \text{ns-public} \rrbracket$
 $\implies \text{Nonce } NA \notin \text{analz}(\text{knows } \text{Spy } \text{evs})$

apply (*erule rev-mp*)

apply (*erule ns-public.induct, simp-all, spy-analz*)

apply (*blast dest: unique-NA intro: no-nonce-NS1-NS2*)+

done

lemma *A-trusts-NS2-lemma* [*rule-format*]:

$\llbracket A \notin \text{bad}; B \notin \text{bad}; \text{evs} \in \text{ns-public} \rrbracket$
 $\implies \text{Crypt}(\text{pubEK } A) \{ \text{Nonce } NA, \text{Nonce } NB \} \in \text{parts}(\text{knows } \text{Spy } \text{evs}) \longrightarrow$
 $\text{Says } A \ B (\text{Crypt}(\text{pubEK } B) \{ \text{Nonce } NA, \text{Agent } A \}) \in \text{set } \text{evs} \longrightarrow$
 $\text{Says } B \ A (\text{Crypt}(\text{pubEK } A) \{ \text{Nonce } NA, \text{Nonce } NB \}) \in \text{set } \text{evs}$

apply (*erule ns-public.induct*)

apply (*auto dest: Spy-not-see-NA unique-NA*)

done

theorem *A-trusts-NS2*:

$\llbracket \text{Says } A \ B (\text{Crypt}(\text{pubEK } B) \{ \text{Nonce } NA, \text{Agent } A \}) \in \text{set } \text{evs};$
 $\text{Gets } A (\text{Crypt}(\text{pubEK } A) \{ \text{Nonce } NA, \text{Nonce } NB \}) \in \text{set } \text{evs};$
 $A \notin \text{bad}; B \notin \text{bad}; \text{evs} \in \text{ns-public} \rrbracket$
 $\implies \text{Says } B \ A (\text{Crypt}(\text{pubEK } A) \{ \text{Nonce } NA, \text{Nonce } NB \}) \in \text{set } \text{evs}$

by (*blast intro: A-trusts-NS2-lemma*)

lemma *B-trusts-NS1* [*rule-format*]:

$\text{evs} \in \text{ns-public}$
 $\implies \text{Crypt}(\text{pubEK } B) \{ \text{Nonce } NA, \text{Agent } A \} \in \text{parts}(\text{knows } \text{Spy } \text{evs}) \longrightarrow$
 $\text{Nonce } NA \notin \text{analz}(\text{knows } \text{Spy } \text{evs}) \longrightarrow$
 $\text{Says } A \ B (\text{Crypt}(\text{pubEK } B) \{ \text{Nonce } NA, \text{Agent } A \}) \in \text{set } \text{evs}$

apply (*erule ns-public.induct, simp-all*)

apply (*blast intro!*: *analz-insertI*)
done

lemma *unique-NB* [*dest*]:
 $\llbracket \text{Crypt}(\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\} \in \text{parts}(\text{knows } \text{Spy } \text{evs});$
 $\text{Crypt}(\text{pubEK } A') \ \{\!\{ \text{Nonce } NA', \text{Nonce } NB \}\!\} \in \text{parts}(\text{knows } \text{Spy } \text{evs});$
 $\text{Nonce } NB \notin \text{analz}(\text{knows } \text{Spy } \text{evs}); \text{evs} \in \text{ns-public} \rrbracket$
 $\implies A=A' \wedge NA=NA'$
apply (*erule rev-mp*, *erule rev-mp*, *erule rev-mp*)
apply (*erule ns-public.induct*, *simp-all*)

apply (*blast intro!*: *analz-insertI*)
done

theorem *Spy-not-see-NB* [*dest*]:
 $\llbracket \text{Says } B \ A \ (\text{Crypt}(\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\}) \in \text{set } \text{evs};$
 $\forall C. \text{Says } A \ C \ (\text{Crypt}(\text{pubEK } C) \ (\text{Nonce } NB)) \notin \text{set } \text{evs};$
 $A \notin \text{bad}; B \notin \text{bad}; \text{evs} \in \text{ns-public} \rrbracket$
 $\implies \text{Nonce } NB \notin \text{analz}(\text{knows } \text{Spy } \text{evs})$
apply (*erule rev-mp*, *erule rev-mp*)
apply (*erule ns-public.induct*, *simp-all*, *spy-analz*)
apply (*simp-all add: all-conj-distrib*)
apply (*blast intro: no-nonce-NS1-NS2*)
done

lemma *B-trusts-NS3-lemma* [*rule-format*]:
 $\llbracket A \notin \text{bad}; B \notin \text{bad}; \text{evs} \in \text{ns-public} \rrbracket$
 $\implies \text{Crypt}(\text{pubEK } B) \ (\text{Nonce } NB) \in \text{parts}(\text{knows } \text{Spy } \text{evs}) \longrightarrow$
 $\text{Says } B \ A \ (\text{Crypt}(\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\}) \in \text{set } \text{evs} \longrightarrow$
 $(\exists C. \text{Says } A \ C \ (\text{Crypt}(\text{pubEK } C) \ (\text{Nonce } NB)) \in \text{set } \text{evs})$
apply (*erule ns-public.induct*, *auto*)
by (*blast intro: no-nonce-NS1-NS2*)

theorem *B-trusts-NS3*:
 $\llbracket \text{Says } B \ A \ (\text{Crypt}(\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\}) \in \text{set } \text{evs};$
 $\text{Gets } B \ (\text{Crypt}(\text{pubEK } B) \ (\text{Nonce } NB)) \in \text{set } \text{evs};$
 $A \notin \text{bad}; B \notin \text{bad}; \text{evs} \in \text{ns-public} \rrbracket$
 $\implies \exists C. \text{Says } A \ C \ (\text{Crypt}(\text{pubEK } C) \ (\text{Nonce } NB)) \in \text{set } \text{evs}$
by (*blast intro: B-trusts-NS3-lemma*)

lemma $\llbracket A \notin \text{bad}; B \notin \text{bad}; \text{evs} \in \text{ns-public} \rrbracket$
 $\implies \text{Says } B \ A \ (\text{Crypt } (\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\}) \in \text{set evs}$
 $\longrightarrow \text{Nonce } NB \notin \text{analz } (\text{knows } \text{Spy } \text{evs})$
apply (*erule ns-public.induct, simp-all, spy-analz*)

apply *blast*

apply (*blast intro: no-nonce-NS1-NS2*)

apply *clarify*

apply (*frule-tac A' = A in*

Says-imp-knows-Spy [THEN parts.Inj, THEN unique-NB], auto)

apply (*rename-tac evs3 B' C*)

This is the attack!

1. $\bigwedge \text{evs3a } \text{evs3 } B' \ C.$
 $\llbracket A \notin \text{bad}; B \notin \text{bad}; \text{evs3a} \in \text{ns-public};$
 $\text{Says } \text{evs3 } B' \ (\text{Crypt } (\text{pubK } B') \ \{\!\{ \text{Nonce } C, \text{Agent } \text{evs3} \}\!\})$
 $\in \text{set } \text{evs3a};$
 $\text{Gets } \text{evs3} \ (\text{Crypt } (\text{pubK } \text{evs3}) \ \{\!\{ \text{Nonce } C, \text{Nonce } NB \}\!\})$
 $\in \text{set } \text{evs3a};$
 $B' \in \text{bad};$
 $\text{Says } B \ A \ (\text{Crypt } (\text{pubK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\})$
 $\in \text{set } \text{evs3a};$
 $\text{Nonce } NB \notin \text{analz } (\text{knows } \text{Spy } \text{evs3a}) \rrbracket$
 $\implies \text{False}$

oops

end

5 Inductive Study of Confidentiality against Dolev-Yao

theory *ConfidentialityDY imports NS-Public-Bad begin*

6 Existing study - fully spelled out

In order not to leave hidden anything of the line of reasoning, we cancel some relevant lemmas that were installed previously

declare *Spy-see-priEK [simp del]*
Spy-analz-priEK [simp del]
analz-into-parts [rule del]

6.1 On static secrets

lemma *Spy-see-priEK*:

$evs \in ns\text{-public} \implies (Key (priEK A) \in parts (spies evs)) = (A \in bad)$

apply (*erule ns-public.induct, simp-all*)

apply (*cases A:bad*)

thm *ccontr*

apply *blast*

apply *clarify*

thm *Fake-parts-insert [THEN subsetD]*

apply (*drule Fake-parts-insert [THEN subsetD], simp*)

apply (*blast dest: analz-into-parts*)

done

lemma *Spy-analz-priEK*:

$evs \in ns\text{-public} \implies (Key (priEK A) \in analz (spies evs)) = (A \in bad)$

apply (*erule ns-public.induct, simp-all*)

thm *analz-image-freshK-simps*

apply (*simp add: analz-image-freshK-simps*)

apply (*cases A:bad*)

apply *clarify* **apply** *simp*

apply *blast*

apply *clarsimp*

apply (*drule Fake-analz-insert [THEN subsetD], simp*)

apply *clarsimp*

done

6.2 On dynamic secrets

lemma *Spy-not-see-NA*:

$\llbracket SAYS A B (Crypt(pubEK B) \{\{Nonce NA, Agent A\}\}) \in set\ evs;$

$A \notin bad; B \notin bad; evs \in ns\text{-public} \rrbracket$

$\implies Nonce NA \notin analz (spies evs)$

apply (*erule rev-mp, erule ns-public.induct*)

apply (*simp-all add: Spy-analz-priEK*)

thm *conjI*

apply (*rule conjI*)

apply *clarify*

apply *clarify*

apply (*drule Fake-analz-insert [THEN subsetD], simp*)

apply *simp*

apply (*blast dest: unique-NA analz-into-parts intro: no-nonce-NS1-NS2*)+
done

lemma *Spy-not-see-NB*:

$\llbracket \text{Says } B \ A \ (\text{Crypt } (\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\}) \in \text{set } \text{evs};$

$\forall C. \ \text{Says } A \ C \ (\text{Crypt } (\text{pubEK } C) \ (\text{Nonce } NB)) \notin \text{set } \text{evs};$

$A \notin \text{bad}; \ B \notin \text{bad}; \ \text{evs} \in \text{ns-public} \rrbracket$

$\implies \text{Nonce } NB \notin \text{analz } (\text{spies } \text{evs})$

apply (*erule rev-mp, erule rev-mp*)

apply (*erule ns-public.induct*)

apply (*simp-all add: Spy-analz-priEK*)

apply *spy-analz* is replaced here with the following list...

apply (*rule ccontr*)

apply *clarsimp*

apply (*erule disjE*)

apply *simp*

apply *simp*

apply *clarify*

apply (*drule Fake-analz-insert [THEN subsetD], simp*)

apply *simp*

...of commands!

apply (*simp-all add: all-conj-distrib*)

speeds up next

apply (*blast dest: analz-into-parts intro: no-nonce-NS1-NS2*)+
done

7 Novel study

Generalising over all initial secrets the existing treatment, which is limited to private encryption keys

definition *staticSecret* :: *agent* \Rightarrow *msg set* **where**

[*simp*]: $\text{staticSecret } A \equiv \{\text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A)\}$

7.1 Protocol independent study

Converse doesn't hold because something that is said or noted is not necessarily an initial secret

lemma *staticSecret-parts-Spy*:

$\llbracket m \in \text{parts } (\text{knows } \text{Spy } \text{evs}); \ m \in \text{staticSecret } A \rrbracket \implies$

$A \in \text{bad} \vee$

$(\exists C \ B \ X. \ \text{Says } C \ B \ X \in \text{set } \text{evs} \wedge m \in \text{parts}\{X\}) \vee$

$(\exists C \ Y. \ \text{Notes } C \ Y \in \text{set } \text{evs} \wedge C \in \text{bad} \wedge m \in \text{parts}\{Y\})$

apply (*erule rev-mp*)

apply (*induct-tac evs*)

apply *force*
apply (*induct-tac a*)

Says

1. $\bigwedge a \text{ list } x1 \ x2 \ x3.$

$$\begin{aligned} & \llbracket m \in \text{staticSecret } A; \\ & m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\ & A \in \text{bad} \vee \\ & (\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \\ & (\exists C \ Y. \text{Notes } C \ Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \rrbracket \\ \implies & m \in \text{parts } (\text{knows Spy } (\text{Says } x1 \ x2 \ x3 \ \# \ \text{list})) \longrightarrow \\ & A \in \text{bad} \vee \\ & (\exists C \ B \ X. \\ & \quad \text{Says } C \ B \ X \in \text{set } (\text{Says } x1 \ x2 \ x3 \ \# \ \text{list}) \wedge m \in \text{parts } \{X\}) \vee \\ & (\exists C \ Y. \text{Notes } C \ Y \in \text{set } (\text{Says } x1 \ x2 \ x3 \ \# \ \text{list}) \wedge \\ & \quad C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \end{aligned}$$
2. $\bigwedge a \text{ list } x1 \ x2.$

$$\begin{aligned} & \llbracket m \in \text{staticSecret } A; \\ & m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\ & A \in \text{bad} \vee \\ & (\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \\ & (\exists C \ Y. \text{Notes } C \ Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \rrbracket \\ \implies & m \in \text{parts } (\text{knows Spy } (\text{Gets } x1 \ x2 \ \# \ \text{list})) \longrightarrow \\ & A \in \text{bad} \vee \\ & (\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set } (\text{Gets } x1 \ x2 \ \# \ \text{list}) \wedge m \in \text{parts } \{X\}) \vee \\ & (\exists C \ Y. \text{Notes } C \ Y \in \text{set } (\text{Gets } x1 \ x2 \ \# \ \text{list}) \wedge \\ & \quad C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \end{aligned}$$
3. $\bigwedge a \text{ list } x1 \ x2.$

$$\begin{aligned} & \llbracket m \in \text{staticSecret } A; \\ & m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\ & A \in \text{bad} \vee \\ & (\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \\ & (\exists C \ Y. \text{Notes } C \ Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \rrbracket \\ \implies & m \in \text{parts } (\text{knows Spy } (\text{Notes } x1 \ x2 \ \# \ \text{list})) \longrightarrow \\ & A \in \text{bad} \vee \\ & (\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set } (\text{Notes } x1 \ x2 \ \# \ \text{list}) \wedge m \in \text{parts } \{X\}) \vee \\ & (\exists C \ Y. \text{Notes } C \ Y \in \text{set } (\text{Notes } x1 \ x2 \ \# \ \text{list}) \wedge \\ & \quad C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \end{aligned}$$

apply (*rule impI*)
apply *simp*

1. $\bigwedge \text{list } x1 \ x2 \ x3.$

$$\begin{aligned} & \llbracket m = \text{Key } (\text{priEK } A) \vee m = \text{Key } (\text{priSK } A) \vee m = \text{Key } (\text{shrK } A); \\ & m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\ & A \in \text{bad} \vee \\ & (\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \end{aligned}$$

$$\begin{aligned}
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}); \\
& m \in \text{parts } (\text{insert } x3 \text{ (knows Spy list)}) \\
\implies & A \in \text{bad} \vee \\
& (\exists C B X. \\
& \quad (C = x1 \wedge B = x2 \wedge X = x3 \vee \text{Says } C B X \in \text{set list}) \wedge \\
& \quad m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\})
\end{aligned}$$

2. \bigwedge a list $x1 x2$.

$$\begin{aligned}
& \llbracket m \in \text{staticSecret } A; \\
& m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \\
\implies & m \in \text{parts } (\text{knows Spy (Gets } x1 x2 \# \text{list)}) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set (Gets } x1 x2 \# \text{list)}) \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set (Gets } x1 x2 \# \text{list)}) \wedge \\
& \quad C \in \text{bad} \wedge m \in \text{parts } \{Y\}
\end{aligned}$$

3. \bigwedge a list $x1 x2$.

$$\begin{aligned}
& \llbracket m \in \text{staticSecret } A; \\
& m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \\
\implies & m \in \text{parts } (\text{knows Spy (Notes } x1 x2 \# \text{list)}) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set (Notes } x1 x2 \# \text{list)}) \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set (Notes } x1 x2 \# \text{list)}) \wedge \\
& \quad C \in \text{bad} \wedge m \in \text{parts } \{Y\}
\end{aligned}$$

apply (*drule parts-insert [THEN equalityD1, THEN subsetD]*)

1. \bigwedge list $x1 x2 x3$.

$$\begin{aligned}
& \llbracket m = \text{Key (priEK } A) \vee m = \text{Key (priSK } A) \vee m = \text{Key (shrK } A); \\
& m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}); \\
& m \in \text{parts } \{x3\} \cup \text{parts } (\text{knows Spy list}) \\
\implies & A \in \text{bad} \vee \\
& (\exists C B X. \\
& \quad (C = x1 \wedge B = x2 \wedge X = x3 \vee \text{Says } C B X \in \text{set list}) \wedge \\
& \quad m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\})
\end{aligned}$$

2. \bigwedge a list $x1 x2$.

$$\begin{aligned}
& \llbracket m \in \text{staticSecret } A; \\
& m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee
\end{aligned}$$

$$\begin{aligned}
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \\
\implies & m \in \text{parts } (\text{knows Spy } (\text{Gets } x1 x2 \# \text{list})) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set } (\text{Gets } x1 x2 \# \text{list}) \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set } (\text{Gets } x1 x2 \# \text{list}) \wedge \\
& \quad C \in \text{bad} \wedge m \in \text{parts } \{Y\})
\end{aligned}$$

3. \wedge a list $x1 x2$.

$$\begin{aligned}
& \llbracket m \in \text{staticSecret } A; \\
& m \in \text{parts } (\text{knows Spy list}) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set list} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \rrbracket \\
\implies & m \in \text{parts } (\text{knows Spy } (\text{Notes } x1 x2 \# \text{list})) \longrightarrow \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set } (\text{Notes } x1 x2 \# \text{list}) \wedge m \in \text{parts } \{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set } (\text{Notes } x1 x2 \# \text{list}) \wedge \\
& \quad C \in \text{bad} \wedge m \in \text{parts } \{Y\})
\end{aligned}$$

apply *blast*

Gets

apply *simp*

Notes

apply (*rule impI*)

apply *simp*

apply (*rename-tac agent msg*)

apply (*case-tac agent \notin bad*)

apply *simp* **apply** *blast*

apply *simp*

apply (*drule parts-insert [THEN equalityD1, THEN subsetD]*)

apply *blast*

done

lemma *staticSecret-analz-Spy*:

$$\begin{aligned}
& \llbracket m \in \text{analz } (\text{knows Spy evs}); m \in \text{staticSecret } A \rrbracket \implies \\
& A \in \text{bad} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set evs} \wedge m \in \text{parts}\{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set evs} \wedge C \in \text{bad} \wedge m \in \text{parts}\{Y\}) \\
& \text{by } (\text{drule } \text{analz-into-parts } [\text{THEN } \text{staticSecret-parts-Spy}])
\end{aligned}$$

lemma *secret-parts-Spy*:

$$\begin{aligned}
& m \in \text{parts } (\text{knows Spy evs}) \implies \\
& m \in \text{initState } \text{Spy} \vee \\
& (\exists C B X. \text{Says } C B X \in \text{set evs} \wedge m \in \text{parts}\{X\}) \vee \\
& (\exists C Y. \text{Notes } C Y \in \text{set evs} \wedge C \in \text{bad} \wedge m \in \text{parts}\{Y\}) \\
& \text{apply } (\text{erule } \text{rev-mp}) \\
& \text{apply } (\text{induct-tac } \text{evs})
\end{aligned}$$

apply *simp*
apply (*induct-tac a*)

Says

apply (*rule impI*)
apply (*simp del: initState-Spy*)
apply (*drule parts-insert [THEN equalityD1, THEN subsetD]*)
apply (*simp only: Un-iff*)
apply *blast*

Gets

apply *simp*

Notes

apply (*rule impI*)
apply (*simp del: initState-Spy*)
apply (*rename-tac agent msg*)
apply (*case-tac agent \notin bad*)
apply (*simp del: initState-Spy*)
apply *blast*
apply (*simp del: initState-Spy*)
apply (*drule parts-insert [THEN equalityD1, THEN subsetD]*)
apply *blast*
done

lemma *secret-parts-Spy-converse:*

$m \in \text{initState } \text{Spy} \vee$
 $(\exists C B X. \text{Says } C B X \in \text{set evs} \wedge m \in \text{parts}\{X\}) \vee$
 $(\exists C Y. \text{Notes } C Y \in \text{set evs} \wedge C \in \text{bad} \wedge m \in \text{parts}\{Y\})$
 $\implies m \in \text{parts}(\text{knows } \text{Spy } \text{evs})$
apply (*erule disjE*)
apply *force*
apply (*erule disjE*)
apply (*blast dest: Says-imp-knows-Spy [THEN parts.Inj] parts-trans*)
apply (*blast dest: Notes-imp-knows-Spy [THEN parts.Inj] parts-trans*)
done

lemma *secret-analz-Spy:*

$m \in \text{analz } (\text{knows } \text{Spy } \text{evs}) \implies$
 $m \in \text{initState } \text{Spy} \vee$
 $(\exists C B X. \text{Says } C B X \in \text{set evs} \wedge m \in \text{parts}\{X\}) \vee$
 $(\exists C Y. \text{Notes } C Y \in \text{set evs} \wedge C \in \text{bad} \wedge m \in \text{parts}\{Y\})$
by (*blast dest: analz-into-parts secret-parts-Spy*)

7.2 Protocol-dependent study

Proving generalised version of $?evs \in \text{ns-public} \implies (\text{Key } (\text{priEK } ?A) \in \text{parts } (\text{knows } \text{Spy } ?evs)) = (?A \in \text{bad})$ using same strategy, the "direct" strategy

lemma *NS-Spy-see-staticSecret*:
 $\llbracket m \in \text{staticSecret } A; \text{ evs} \in \text{ns-public} \rrbracket \implies$
 $m \in \text{parts}(\text{knows Spy evs}) = (A \in \text{bad})$
apply (*erule ns-public.induct*)
apply *simp-all*
prefer 2
apply (*cases A:bad*)
apply *blast*
apply *clarify*
apply (*drule Fake-parts-insert [THEN subsetD], simp*)

1. $\bigwedge \text{evsf } X.$
 $\llbracket m = \text{Key } (\text{priEK } A) \vee m = \text{Key } (\text{priSK } A) \vee m = \text{Key } (\text{shrK } A);$
 $\text{evsf} \in \text{ns-public}; A \notin \text{bad}; m \notin \text{parts}(\text{knows Spy evsf}); A \notin \text{bad};$
 $m \in \text{parts}(\text{insert } X(\text{knows Spy evsf}));$
 $m \in \text{synth}(\text{analz}(\text{knows Spy evsf})) \cup \text{parts}(\text{knows Spy evsf}) \rrbracket$
 $\implies A \in \text{bad}$

A total of 5 subgoals...

apply (*blast dest: analz-into-parts*)
apply *force+*
done

Seeking a proof of $\llbracket ?m \in \text{staticSecret } ?A; ?\text{evs} \in \text{ns-public} \rrbracket \implies (?m \in \text{parts}(\text{knows Spy ?evs})) = (?A \in \text{bad})$ using an alternative, "specialisation" strategy

lemma *NS-no-Notes*:
 $\text{evs} \in \text{ns-public} \implies \text{Notes } A \ X \notin \text{set evs}$
apply (*erule ns-public.induct*)
apply *simp-all*
done

lemma *NS-staticSecret-parts-Spy-weak*:
 $\llbracket m \in \text{parts}(\text{knows Spy evs}); m \in \text{staticSecret } A;$
 $\text{evs} \in \text{ns-public} \rrbracket \implies A \in \text{bad} \vee$
 $(\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set evs} \wedge m \in \text{parts}\{X\})$
apply (*blast dest: staticSecret-parts-Spy NS-no-Notes*)
done

lemma *NS-Says-staticSecret*:
 $\llbracket \text{Says } A \ B \ X \in \text{set evs}; m \in \text{staticSecret } C; m \in \text{parts}\{X\};$
 $\text{evs} \in \text{ns-public} \rrbracket \implies A = \text{Spy}$
apply (*erule rev-mp*)
apply (*erule ns-public.induct*)
apply *force+*
done

This generalises $(\text{Key } ?K \in \text{synth } ?H) = (\text{Key } ?K \in ?H)$

lemma *staticSecret-synth-eq*:
 $m \in \text{staticSecret } A \implies (m \in \text{synth } H) = (m \in H)$
apply *force*
done

lemma *NS-Says-Spy-staticSecret*:
 $\llbracket \text{Says } Spy \ B \ X \in \text{set } evs; m \in \text{parts}\{X\};$
 $m \in \text{staticSecret } A; evs \in \text{ns-public} \rrbracket \implies A \in \text{bad}$

apply (*drule Says-imp-knows-Spy [THEN parts.Inj]*)

1. $\llbracket m \in \text{parts } \{X\}; m \in \text{staticSecret } A; evs \in \text{ns-public};$
 $X \in \text{parts } (\text{knows } Spy \ evs) \rrbracket$
 $\implies A \in \text{bad}$

apply (*drule parts-trans, simp*)
apply (*rotate-tac -1*)

1. $\llbracket m \in \text{parts } (\text{knows } Spy \ evs); m \in \text{staticSecret } A; evs \in \text{ns-public};$
 $X \in \text{parts } (\text{knows } Spy \ evs) \rrbracket$
 $\implies A \in \text{bad}$

apply (*erule rev-mp*)
apply (*erule ns-public.induct*)
apply *simp-all*
prefer 2
apply (*cases A:bad*)
apply *blast*
apply *clarsimp*
apply (*drule Fake-parts-insert [THEN subsetD], simp*)
apply (*blast dest: analz-into-parts*)
apply *force+*
done

Here's the specialised version of $\llbracket ?m \in \text{parts } (\text{knows } Spy \ ?evs); ?m \in \text{staticSecret } ?A \rrbracket \implies ?A \in \text{bad} \vee (\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set } ?evs \wedge ?m \in \text{parts } \{X\}) \vee (\exists C \ Y. \text{Notes } C \ Y \in \text{set } ?evs \wedge C \in \text{bad} \wedge ?m \in \text{parts } \{Y\})$

lemma *NS-staticSecret-parts-Spy*:
 $\llbracket m \in \text{parts } (\text{knows } Spy \ evs); m \in \text{staticSecret } A;$
 $evs \in \text{ns-public} \rrbracket \implies A \in \text{bad}$
apply (*drule staticSecret-parts-Spy*)
apply *assumption*

1. $\llbracket m \in \text{staticSecret } A; evs \in \text{ns-public};$
 $A \in \text{bad} \vee$
 $(\exists C \ B \ X. \text{Says } C \ B \ X \in \text{set } evs \wedge m \in \text{parts } \{X\}) \vee$
 $(\exists C \ Y. \text{Notes } C \ Y \in \text{set } evs \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\}) \rrbracket$
 $\implies A \in \text{bad}$

apply (*erule disjE*)

apply *assumption*
apply (*erule disjE*)

apply (*erule exE*)+

1. $\bigwedge C B X.$
 $\llbracket m \in \text{staticSecret } A; \text{ evs} \in \text{ns-public};$
 $\text{Says } C B X \in \text{set evs} \wedge m \in \text{parts } \{X\} \rrbracket$
 $\implies A \in \text{bad}$
2. $\llbracket m \in \text{staticSecret } A; \text{ evs} \in \text{ns-public};$
 $\exists C Y. \text{Notes } C Y \in \text{set evs} \wedge C \in \text{bad} \wedge m \in \text{parts } \{Y\} \rrbracket$
 $\implies A \in \text{bad}$

apply (*case-tac C=Spy*)
apply (*blast dest: NS-Says-Spy-staticSecret*)
apply (*blast dest: NS-Says-staticSecret*)
apply (*blast dest: NS-no-Notes*)
done

Concluding the specialisation proof strategy...

lemma *NS-Spy-see-staticSecret-spec*:
 $\llbracket m \in \text{staticSecret } A; \text{ evs} \in \text{ns-public} \rrbracket \implies$
 $m \in \text{parts } (\text{knows Spy evs}) = (A \in \text{bad})$

one line proof: **apply** (*force dest: NS-staticSecret-parts-Spy*)

apply *safe*
apply (*blast dest: NS-staticSecret-parts-Spy*)

one line proof: *force*

apply *simp*
apply (*erule disjE*)
apply *clarify*
apply (*drule-tac b=Encryption and evs=evs in Spy-spies-bad-privateKey*)
apply (*drule parts.Inj, assumption*)
apply (*erule disjE*)
apply *clarify*
apply (*drule-tac b=Signature and evs=evs in Spy-spies-bad-privateKey*)
apply (*drule parts.Inj, assumption*)
apply *clarify*
apply (*drule-tac evs=evs in Spy-spies-bad-shrK*)
apply (*drule parts.Inj, assumption*)
done

lemma *NS-Spy-analz-staticSecret*:
 $\llbracket m \in \text{staticSecret } A; \text{ evs} \in \text{ns-public} \rrbracket \implies$

$m \in \text{analz} (\text{knows Spy evs}) = (A \in \text{bad})$
apply (force dest: analz-into-parts NS-staticSecret-parts-Spy)
done

lemma NS-staticSecret-subset-parts-knows-Spy:
 $\text{evs} \in \text{ns-public} \implies$
 $\text{staticSecret } A \subseteq \text{parts} (\text{knows Spy evs}) = (A \in \text{bad})$
apply (force dest: NS-staticSecret-parts-Spy)
done

lemma NS-staticSecret-subset-analz-knows-Spy:
 $\text{evs} \in \text{ns-public} \implies$
 $\text{staticSecret } A \subseteq \text{analz} (\text{knows Spy evs}) = (A \in \text{bad})$
apply (force dest: analz-into-parts NS-staticSecret-parts-Spy)
done

end

8 Theory of Agents and Messages for Security Protocols against the General Attacker

theory MessageGA **imports** Main **begin**

lemma [simp] : $A \cup (B \cup A) = B \cup A$
by blast

type-synonym
 $\text{key} = \text{nat}$

consts
 $\text{all-symmetric} :: \text{bool}$ — true if all keys are symmetric
 $\text{invKey} :: \text{key} \Rightarrow \text{key}$ — inverse of a symmetric key

specification (invKey)
 $\text{invKey [simp]: invKey (invKey } K) = K$
 $\text{invKey-symmetric: all-symmetric} \longrightarrow \text{invKey} = \text{id}$
by (rule exI [of - id], auto)

The inverse of a symmetric key is itself; that of a public key is the private key and vice versa

definition symKeys :: key set **where**
 $\text{symKeys} == \{K. \text{invKey } K = K\}$

datatype — We only allow for any number of friendly agents
 $\text{agent} = \text{Friend nat}$

datatype

$msg = Agent\ agent$ — Agent names
 $| Number\ nat$ — Ordinary integers, timestamps, ...
 $| Nonce\ nat$ — Unguessable nonces
 $| Key\ key$ — Crypto keys
 $| Hash\ msg$ — Hashing
 $| MPair\ msg\ msg$ — Compound messages
 $| Crypt\ key\ msg$ — Encryption, public- or shared-key

Concrete syntax: messages appear as $\{A,B,NA\}$, etc...

syntax

$-MTuple \quad :: ['a, args] => 'a * 'b \quad ((2\{-, / -\})$

translations

$\{x, y, z\} == \{x, \{y, z\}\}$
 $\{x, y\} == CONST\ MPair\ x\ y$

definition $HPair \quad :: [msg, msg] => msg \ ((\mathcal{H}Hash[-] \ /-) [0, 1000])$ **where**
 — Message Y paired with a MAC computed with the help of X
 $Hash[X] Y == \{ Hash\{X, Y\}, Y\}$

definition $keysFor \quad :: msg\ set => key\ set$ **where**
 — Keys useful to decrypt elements of a message set
 $keysFor\ H == invKey \ ' \{K. \exists X. Crypt\ K\ X \in H\}$

8.1 Inductive definition of all parts of a message

inductive-set

$parts \quad :: msg\ set => msg\ set$

for $H \quad :: msg\ set$

where

$Inj\ [intro]: \quad X \in H \implies X \in parts\ H$
 $| Fst: \quad \{X, Y\} \in parts\ H \implies X \in parts\ H$
 $| Snd: \quad \{X, Y\} \in parts\ H \implies Y \in parts\ H$
 $| Body: \quad Crypt\ K\ X \in parts\ H \implies X \in parts\ H$

Monotonicity

lemma $parts\ mono: G \subseteq H \implies parts(G) \subseteq parts(H)$

apply *auto*

apply (*erule parts.induct*)

apply (*blast dest: parts.Fst parts.Snd parts.Body*)+

done

Equations hold because constructors are injective.

lemma $Friend\ image\ eq\ [simp]: (Friend\ x \in Friend\ 'A) = (x:A)$

by *auto*

lemma $Key\ image\ eq\ [simp]: (Key\ x \in Key\ 'A) = (x \in A)$

by *auto*

lemma *Nonce-Key-image-eq* [simp]: $(\text{Nonce } x \notin \text{Key}'A)$
by *auto*

8.2 Inverse of keys

lemma *invKey-eq* [simp]: $(\text{invKey } K = \text{invKey } K') = (K=K')$
by (*metis invKey*)

8.3 keysFor operator

lemma *keysFor-empty* [simp]: $\text{keysFor } \{\} = \{\}$
by (*unfold keysFor-def, blast*)

lemma *keysFor-Un* [simp]: $\text{keysFor } (H \cup H') = \text{keysFor } H \cup \text{keysFor } H'$
by (*unfold keysFor-def, blast*)

lemma *keysFor-UN* [simp]: $\text{keysFor } (\bigcup_{i \in A} H i) = (\bigcup_{i \in A} \text{keysFor } (H i))$
by (*unfold keysFor-def, blast*)

Monotonicity

lemma *keysFor-mono*: $G \subseteq H \implies \text{keysFor}(G) \subseteq \text{keysFor}(H)$
by (*unfold keysFor-def, blast*)

lemma *keysFor-insert-Agent* [simp]: $\text{keysFor } (\text{insert } (\text{Agent } A) H) = \text{keysFor } H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Nonce* [simp]: $\text{keysFor } (\text{insert } (\text{Nonce } N) H) = \text{keysFor } H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Number* [simp]: $\text{keysFor } (\text{insert } (\text{Number } N) H) = \text{keysFor } H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Key* [simp]: $\text{keysFor } (\text{insert } (\text{Key } K) H) = \text{keysFor } H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Hash* [simp]: $\text{keysFor } (\text{insert } (\text{Hash } X) H) = \text{keysFor } H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-MPair* [simp]: $\text{keysFor } (\text{insert } \{\{X, Y\}\} H) = \text{keysFor } H$
by (*unfold keysFor-def, auto*)

lemma *keysFor-insert-Crypt* [simp]:
 $\text{keysFor } (\text{insert } (\text{Crypt } K X) H) = \text{insert } (\text{invKey } K) (\text{keysFor } H)$
by (*unfold keysFor-def, auto*)

lemma *keysFor-image-Key* [simp]: $\text{keysFor } (\text{Key}'E) = \{\}$
by (*unfold keysFor-def, auto*)

lemma *Crypt-imp-invKey-keysFor*: $\text{Crypt } K \ X \in H \implies \text{invKey } K \in \text{keysFor } H$
by (*unfold keysFor-def, blast*)

8.4 Inductive relation "parts"

lemma *MPair-parts*:

$\llbracket \{X, Y\} \in \text{parts } H; \llbracket X \in \text{parts } H; Y \in \text{parts } H \rrbracket \implies P \rrbracket \implies P$

by (*blast dest: parts.Fst parts.Snd*)

declare *MPair-parts* [*elim!*] *parts.Body* [*dest!*]

NB These two rules are UNSAFE in the formal sense, as they discard the compound message. They work well on THIS FILE. *MPair-parts* is left as SAFE because it speeds up proofs. The *Crypt* rule is normally kept UNSAFE to avoid breaking up certificates.

lemma *parts-increasing*: $H \subseteq \text{parts}(H)$
by *blast*

lemmas *parts-insertI = subset-insertI* [*THEN parts-mono, THEN subsetD*]

lemma *parts-empty* [*simp*]: $\text{parts}\{\} = \{\}$
apply *safe*
apply (*erule parts.induct, blast+*)
done

lemma *parts-emptyE* [*elim!*]: $X \in \text{parts}\{\} \implies P$
by *simp*

WARNING: loops if $H = Y$, therefore must not be repeated!

lemma *parts-singleton*: $X \in \text{parts } H \implies \exists Y \in H. X \in \text{parts } \{Y\}$
by (*erule parts.induct, fast+*)

8.4.1 Unions

lemma *parts-Un-subset1*: $\text{parts}(G) \cup \text{parts}(H) \subseteq \text{parts}(G \cup H)$
by (*intro Un-least parts-mono Un-upper1 Un-upper2*)

lemma *parts-Un-subset2*: $\text{parts}(G \cup H) \subseteq \text{parts}(G) \cup \text{parts}(H)$
apply (*rule subsetI*)
apply (*erule parts.induct, blast+*)
done

lemma *parts-Un* [*simp*]: $\text{parts}(G \cup H) = \text{parts}(G) \cup \text{parts}(H)$
by (*intro equalityI parts-Un-subset1 parts-Un-subset2*)

lemma *parts-insert*: $\text{parts } (\text{insert } X \ H) = \text{parts } \{X\} \cup \text{parts } H$
by (*metis insert-is-Un parts-Un*)

TWO inserts to avoid looping. This rewrite is better than nothing. Not suitable for Addsimps: its behaviour can be strange.

lemma *parts-insert2*:

$parts (insert X (insert Y H)) = parts \{X\} \cup parts \{Y\} \cup parts H$

by (*metis Un-commute Un-empty-right Un-insert-right insert-is-Un parts-Un*)

Added to simplify arguments to parts, analz and synth.

This allows *blast* to simplify occurrences of $parts (G \cup H)$ in the assumption.

lemmas *in-parts-UnE* = *parts-Un* [*THEN equalityD1*, *THEN subsetD*, *THEN UnE*]

declare *in-parts-UnE* [*elim!*]

lemma *parts-insert-subset*: $insert X (parts H) \subseteq parts(insert X H)$

by (*blast intro: parts-mono* [*THEN* [2] *rev-subsetD*])

8.4.2 Idempotence and transitivity

lemma *parts-partsD* [*dest!*]: $X \in parts (parts H) \implies X \in parts H$

by (*erule parts.induct*, *blast+*)

lemma *parts-idem* [*simp*]: $parts (parts H) = parts H$

by *blast*

lemma *parts-subset-iff* [*simp*]: $(parts G \subseteq parts H) = (G \subseteq parts H)$

by (*metis parts-idem parts-increasing parts-mono subset-trans*)

lemma *parts-trans*: $[X \in parts G; G \subseteq parts H] \implies X \in parts H$

by (*drule parts-mono*, *blast*)

Cut

lemma *parts-cut*:

$[Y \in parts (insert X G); X \in parts H] \implies Y \in parts (G \cup H)$

by (*blast intro: parts-trans*)

lemma *parts-cut-eq* [*simp*]: $X \in parts H \implies parts (insert X H) = parts H$

by (*force dest!: parts-cut intro: parts-insertI*)

8.4.3 Rewrite rules for pulling out atomic messages

lemmas *parts-insert-eq-I* = *equalityI* [*OF subsetI parts-insert-subset*]

lemma *parts-insert-Agent* [*simp*]:

$parts (insert (Agent agt) H) = insert (Agent agt) (parts H)$

apply (*rule parts-insert-eq-I*)

apply (*erule parts.induct*, *auto*)

done

lemma *parts-insert-Nonce* [*simp*]:

$parts (insert (Nonce N) H) = insert (Nonce N) (parts H)$

apply (*rule parts-insert-eq-I*)

apply (*erule parts.induct, auto*)

done

lemma *parts-insert-Number* [*simp*]:

$parts (insert (Number N) H) = insert (Number N) (parts H)$

apply (*rule parts-insert-eq-I*)

apply (*erule parts.induct, auto*)

done

lemma *parts-insert-Key* [*simp*]:

$parts (insert (Key K) H) = insert (Key K) (parts H)$

apply (*rule parts-insert-eq-I*)

apply (*erule parts.induct, auto*)

done

lemma *parts-insert-Hash* [*simp*]:

$parts (insert (Hash X) H) = insert (Hash X) (parts H)$

apply (*rule parts-insert-eq-I*)

apply (*erule parts.induct, auto*)

done

lemma *parts-insert-Crypt* [*simp*]:

$parts (insert (Crypt K X) H) = insert (Crypt K X) (parts (insert X H))$

apply (*rule equalityI*)

apply (*rule subsetI*)

apply (*erule parts.induct, auto*)

apply (*blast intro: parts.Body*)

done

lemma *parts-insert-MPair* [*simp*]:

$parts (insert \{X, Y\} H) =$
 $insert \{X, Y\} (parts (insert X (insert Y H)))$

apply (*rule equalityI*)

apply (*rule subsetI*)

apply (*erule parts.induct, auto*)

apply (*blast intro: parts.Fst parts.Snd*)+

done

lemma *parts-image-Key* [*simp*]: $parts (Key'N) = Key'N$

apply *auto*

apply (*erule parts.induct, auto*)

done

In any message, there is an upper bound N on its greatest nonce.

lemma *msg-Nonce-supply*: $\exists N. \forall n. N \leq n \longrightarrow \text{Nonce } n \notin \text{parts } \{msg\}$
apply (*induct msg*)
apply (*simp-all (no-asm-simp) add: exI parts-insert2*)

Nonce case

apply (*metis Suc-n-not-le-n*)

MPair case: metis works out the necessary sum itself!

apply (*metis le-trans nat-le-linear*)
done

8.5 Inductive relation "analz"

Inductive definition of "analz" – what can be broken down from a set of messages, including keys. A form of downward closure. Pairs can be taken apart; messages decrypted with known keys.

inductive-set

analz :: *msg set* => *msg set*

for *H* :: *msg set*

where

Inj [*intro,simp*] : $X \in H \implies X \in \text{analz } H$

| *Fst*: $\{X, Y\} \in \text{analz } H \implies X \in \text{analz } H$

| *Snd*: $\{X, Y\} \in \text{analz } H \implies Y \in \text{analz } H$

| *Decrypt* [*dest*]:

$[\text{Crypt } K X \in \text{analz } H; \text{Key}(\text{invKey } K) \in \text{analz } H] \implies X \in \text{analz } H$

Monotonicity; Lemma 1 of Lowe's paper

lemma *analz-mono*: $G \subseteq H \implies \text{analz}(G) \subseteq \text{analz}(H)$

apply *auto*

apply (*erule analz.induct*)

apply (*auto dest: analz.Fst analz.Snd*)

done

Making it safe speeds up proofs

lemma *MPair-analz* [*elim!*]:

$[\{X, Y\} \in \text{analz } H;$

$[\text{Crypt } K X \in \text{analz } H; \text{Key}(\text{invKey } K) \in \text{analz } H] \implies P$

$] \implies P$

by (*blast dest: analz.Fst analz.Snd*)

lemma *analz-increasing*: $H \subseteq \text{analz}(H)$

by *blast*

lemma *analz-subset-parts*: $\text{analz } H \subseteq \text{parts } H$

apply (*rule subsetI*)

apply (*erule analz.induct, blast+*)

done

lemmas *analz-into-parts = analz-subset-parts [THEN subsetD]*

lemmas *not-parts-not-analz = analz-subset-parts [THEN contra-subsetD]*

lemma *parts-analz [simp]: parts (analz H) = parts H*
by (*metis analz-increasing analz-subset-parts equalityI parts-mono parts-subset-iff*)

lemma *analz-parts [simp]: analz (parts H) = parts H*
apply *auto*
apply (*erule analz.induct, auto*)
done

lemmas *analz-insertI = subset-insertI [THEN analz-mono, THEN [2] rev-subsetD]*

8.5.1 General equational properties

lemma *analz-empty [simp]: analz {} = {}*
apply *safe*
apply (*erule analz.induct, blast+*)
done

Converse fails: we can analz more from the union than from the separate parts, as a key in one might decrypt a message in the other

lemma *analz-Un: analz(G) \cup analz(H) \subseteq analz(G \cup H)*
by (*intro Un-least analz-mono Un-upper1 Un-upper2*)

lemma *analz-insert: insert X (analz H) \subseteq analz(insert X H)*
by (*blast intro: analz-mono [THEN [2] rev-subsetD]*)

8.5.2 Rewrite rules for pulling out atomic messages

lemmas *analz-insert-eq-I = equalityI [OF subsetI analz-insert]*

lemma *analz-insert-Agent [simp]:*
 analz (insert (Agent agt) H) = insert (Agent agt) (analz H)
apply (*rule analz-insert-eq-I*)
apply (*erule analz.induct, auto*)
done

lemma *analz-insert-Nonce [simp]:*
 analz (insert (Nonce N) H) = insert (Nonce N) (analz H)
apply (*rule analz-insert-eq-I*)
apply (*erule analz.induct, auto*)
done

lemma *analz-insert-Number [simp]:*
 analz (insert (Number N) H) = insert (Number N) (analz H)
apply (*rule analz-insert-eq-I*)

apply (*erule analz.induct*, *auto*)
done

lemma *analz-insert-Hash* [*simp*]:
 $\text{analz} (\text{insert} (\text{Hash } X) H) = \text{insert} (\text{Hash } X) (\text{analz } H)$
apply (*rule analz-insert-eq-I*)
apply (*erule analz.induct*, *auto*)
done

Can only pull out Keys if they are not needed to decrypt the rest

lemma *analz-insert-Key* [*simp*]:
 $K \notin \text{keysFor} (\text{analz } H) \implies$
 $\text{analz} (\text{insert} (\text{Key } K) H) = \text{insert} (\text{Key } K) (\text{analz } H)$
apply (*unfold keysFor-def*)
apply (*rule analz-insert-eq-I*)
apply (*erule analz.induct*, *auto*)
done

lemma *analz-insert-MPair* [*simp*]:
 $\text{analz} (\text{insert} \{\!| X, Y |\!\} H) =$
 $\text{insert} \{\!| X, Y |\!\} (\text{analz} (\text{insert } X (\text{insert } Y H)))$
apply (*rule equalityI*)
apply (*rule subsetI*)
apply (*erule analz.induct*, *auto*)
apply (*erule analz.induct*)
apply (*blast intro: analz.Fst analz.Snd*)
done

Can pull out enCrypted message if the Key is not known

lemma *analz-insert-Crypt*:
 $\text{Key} (\text{invKey } K) \notin \text{analz } H$
 $\implies \text{analz} (\text{insert} (\text{Crypt } K X) H) = \text{insert} (\text{Crypt } K X) (\text{analz } H)$
apply (*rule analz-insert-eq-I*)
apply (*erule analz.induct*, *auto*)

done

lemma *lemma1*: $\text{Key} (\text{invKey } K) \in \text{analz } H \implies$
 $\text{analz} (\text{insert} (\text{Crypt } K X) H) \subseteq$
 $\text{insert} (\text{Crypt } K X) (\text{analz} (\text{insert } X H))$
apply (*rule subsetI*)
apply (*erule-tac x = x in analz.induct*, *auto*)
done

lemma *lemma2*: $\text{Key} (\text{invKey } K) \in \text{analz } H \implies$
 $\text{insert} (\text{Crypt } K X) (\text{analz} (\text{insert } X H)) \subseteq$
 $\text{analz} (\text{insert} (\text{Crypt } K X) H)$
apply *auto*
apply (*erule-tac x = x in analz.induct*, *auto*)

apply (*blast intro: analz-insertI analz.Decrypt*)
done

lemma *analz-insert-Decrypt*:
 $Key (invKey K) \in analz H \implies$
 $analz (insert (Crypt K X) H) =$
 $insert (Crypt K X) (analz (insert X H))$
by (*intro equalityI lemma1 lemma2*)

Case analysis: either the message is secure, or it is not! Effective, but can cause subgoals to blow up! Use with *if-split*; apparently *split-tac* does not cope with patterns such as *analz (insert (Crypt K X) H)*

lemma *analz-Crypt-if [simp]*:
 $analz (insert (Crypt K X) H) =$
 $(if (Key (invKey K) \in analz H)$
 $then insert (Crypt K X) (analz (insert X H))$
 $else insert (Crypt K X) (analz H))$
by (*simp add: analz-insert-Crypt analz-insert-Decrypt*)

This rule supposes "for the sake of argument" that we have the key.

lemma *analz-insert-Crypt-subset*:
 $analz (insert (Crypt K X) H) \subseteq$
 $insert (Crypt K X) (analz (insert X H))$
apply (*rule subsetI*)
apply (*erule analz.induct, auto*)
done

lemma *analz-image-Key [simp]*: $analz (Key'N) = Key'N$
apply *auto*
apply (*erule analz.induct, auto*)
done

8.5.3 Idempotence and transitivity

lemma *analz-analzD [dest!]*: $X \in analz (analz H) \implies X \in analz H$
by (*erule analz.induct, blast+*)

lemma *analz-idem [simp]*: $analz (analz H) = analz H$
by *blast*

lemma *analz-subset-iff [simp]*: $(analz G \subseteq analz H) = (G \subseteq analz H)$
by (*metis analz-idem analz-increasing analz-mono subset-trans*)

lemma *analz-trans*: $[| X \in analz G; G \subseteq analz H |] \implies X \in analz H$
by (*drule analz-mono, blast*)

Cut; Lemma 2 of Lowe

lemma *analz-cut*: $[| Y \in analz (insert X H); X \in analz H |] \implies Y \in analz H$

by (*erule analz-trans, blast*)

This rewrite rule helps in the simplification of messages that involve the forwarding of unknown components (X). Without it, removing occurrences of X can be very complicated.

lemma *analz-insert-eq*: $X \in \text{analz } H \implies \text{analz } (\text{insert } X H) = \text{analz } H$
by (*blast intro: analz-cut analz-insertI*)

A congruence rule for "analz"

lemma *analz-subset-cong*:

$[[\text{analz } G \subseteq \text{analz } G'; \text{analz } H \subseteq \text{analz } H']]$
 $\implies \text{analz } (G \cup H) \subseteq \text{analz } (G' \cup H')$

apply *simp*

apply (*iprover intro: conjI subset-trans analz-mono Un-upper1 Un-upper2*)

done

lemma *analz-cong*:

$[[\text{analz } G = \text{analz } G'; \text{analz } H = \text{analz } H']]$
 $\implies \text{analz } (G \cup H) = \text{analz } (G' \cup H')$

by (*intro equalityI analz-subset-cong, simp-all*)

lemma *analz-insert-cong*:

$\text{analz } H = \text{analz } H' \implies \text{analz}(\text{insert } X H) = \text{analz}(\text{insert } X H')$

by (*force simp only: insert-def intro!: analz-cong*)

If there are no pairs or encryptions then analz does nothing

lemma *analz-trivial*:

$[[\forall X Y. \{X, Y\} \notin H; \forall X K. \text{Crypt } K X \notin H]] \implies \text{analz } H = H$

apply *safe*

apply (*erule analz.induct, blast+*)

done

8.6 Inductive relation "synth"

Inductive definition of "synth" – what can be built up from a set of messages. A form of upward closure. Pairs can be built, messages encrypted with known keys. Agent names are public domain. Numbers can be guessed, but Nonces cannot be.

inductive-set

synth :: *msg set* => *msg set*

for *H* :: *msg set*

where

Inj [*intro*]: $X \in H \implies X \in \text{synth } H$

| *Agent* [*intro*]: $\text{Agent } \text{agt} \in \text{synth } H$

| *Number* [*intro*]: $\text{Number } n \in \text{synth } H$

| *Hash* [*intro*]: $X \in \text{synth } H \implies \text{Hash } X \in \text{synth } H$

| *MPair* [*intro*]: $[[X \in \text{synth } H; Y \in \text{synth } H]] \implies \{X, Y\} \in \text{synth } H$

| *Crypt* [*intro*]: $[X \in \text{synth } H; \text{Key}(K) \in H] \implies \text{Crypt } K X \in \text{synth } H$

Monotonicity

lemma *synth-mono*: $G \subseteq H \implies \text{synth}(G) \subseteq \text{synth}(H)$
by (*auto*, *erule synth.induct*, *auto*)

NO *Agent-synth*, as any Agent name can be synthesized. The same holds for *Number*

inductive-simps *synth-simps* [*iff*]:

Nonce $n \in \text{synth } H$
Key $K \in \text{synth } H$
Hash $X \in \text{synth } H$
 $\{X, Y\} \in \text{synth } H$
Crypt $K X \in \text{synth } H$

lemma *synth-increasing*: $H \subseteq \text{synth}(H)$
by *blast*

8.6.1 Unions

Converse fails: we can synth more from the union than from the separate parts, building a compound message using elements of each.

lemma *synth-Un*: $\text{synth}(G) \cup \text{synth}(H) \subseteq \text{synth}(G \cup H)$
by (*intro Un-least synth-mono Un-upper1 Un-upper2*)

lemma *synth-insert*: $\text{insert } X (\text{synth } H) \subseteq \text{synth}(\text{insert } X H)$
by (*blast intro: synth-mono [THEN [2] rev-subsetD]*)

8.6.2 Idempotence and transitivity

lemma *synth-synthD* [*dest!*]: $X \in \text{synth} (\text{synth } H) \implies X \in \text{synth } H$
by (*erule synth.induct*, *auto*)

lemma *synth-idem*: $\text{synth} (\text{synth } H) = \text{synth } H$
by *blast*

lemma *synth-subset-iff* [*simp*]: $(\text{synth } G \subseteq \text{synth } H) = (G \subseteq \text{synth } H)$
by (*metis subset-trans synth-idem synth-increasing synth-mono*)

lemma *synth-trans*: $[X \in \text{synth } G; G \subseteq \text{synth } H] \implies X \in \text{synth } H$
by (*drule synth-mono*, *blast*)

Cut; Lemma 2 of Lowe

lemma *synth-cut*: $[Y \in \text{synth} (\text{insert } X H); X \in \text{synth } H] \implies Y \in \text{synth } H$
by (*erule synth-trans*, *blast*)

lemma *Agent-synth* [*simp*]: $\text{Agent } A \in \text{synth } H$
by *blast*

lemma *Number-synth* [simp]: $\text{Number } n \in \text{synth } H$
by *blast*

lemma *Nonce-synth-eq* [simp]: $(\text{Nonce } N \in \text{synth } H) = (\text{Nonce } N \in H)$
by *blast*

lemma *Key-synth-eq* [simp]: $(\text{Key } K \in \text{synth } H) = (\text{Key } K \in H)$
by *blast*

lemma *Crypt-synth-eq* [simp]:
 $\text{Key } K \notin H \implies (\text{Crypt } K X \in \text{synth } H) = (\text{Crypt } K X \in H)$
by *blast*

lemma *keysFor-synth* [simp]:
 $\text{keysFor } (\text{synth } H) = \text{keysFor } H \cup \text{invKey}\{K. \text{Key } K \in H\}$
by (*unfold keysFor-def, blast*)

8.6.3 Combinations of parts, analz and synth

lemma *parts-synth* [simp]: $\text{parts } (\text{synth } H) = \text{parts } H \cup \text{synth } H$
apply (*rule equalityI*)
apply (*rule subsetI*)
apply (*erule parts.induct*)
apply (*blast intro: synth-increasing [THEN parts-mono, THEN subsetD]*)
 $\text{parts.Fst parts.Snd parts.Body}+$
done

lemma *analz-analz-Un* [simp]: $\text{analz } (\text{analz } G \cup H) = \text{analz } (G \cup H)$
apply (*intro equalityI analz-subset-cong*)
apply *simp-all*
done

lemma *analz-synth-Un* [simp]: $\text{analz } (\text{synth } G \cup H) = \text{analz } (G \cup H) \cup \text{synth } G$
apply (*rule equalityI*)
apply (*rule subsetI*)
apply (*erule analz.induct*)
prefer 5 **apply** (*blast intro: analz-mono [THEN [2] rev-subsetD]*)
apply (*blast intro: analz.Fst analz.Snd analz.Decrypt*)
done

lemma *analz-synth* [simp]: $\text{analz } (\text{synth } H) = \text{analz } H \cup \text{synth } H$
by (*metis Un-empty-right analz-synth-Un*)

8.6.4 For reasoning about the Fake rule in traces

lemma *parts-insert-subset-Un*: $X \in G \implies \text{parts}(\text{insert } X H) \subseteq \text{parts } G \cup \text{parts } H$
by (*metis UnCI Un-upper2 insert-subset parts-Un parts-mono*)

More specifically for Fake. See also *Fake-parts-sing* below

lemma *Fake-parts-insert*:

$$X \in \text{synth } (\text{analz } H) \implies \\ \text{parts } (\text{insert } X H) \subseteq \text{synth } (\text{analz } H) \cup \text{parts } H$$

by (*metis Un-commute analz-increasing insert-subset parts-analz parts-mono parts-synth synth-mono synth-subset-iff*)

lemma *Fake-parts-insert-in-Un*:

$$[| Z \in \text{parts } (\text{insert } X H); X: \text{synth } (\text{analz } H) |] \\ \implies Z \in \text{synth } (\text{analz } H) \cup \text{parts } H$$

by (*metis Fake-parts-insert subsetD*)

H is sometimes *Key* ‘ $KK \cup \text{spies evs}$, so can’t put $G = H$.

lemma *Fake-analz-insert*:

$$X \in \text{synth } (\text{analz } G) \implies \\ \text{analz } (\text{insert } X H) \subseteq \text{synth } (\text{analz } G) \cup \text{analz } (G \cup H)$$

apply (*rule subsetI*)

apply (*subgoal-tac x \in analz (synth (analz G) \cup H), force*)

apply (*blast intro: analz-mono [THEN [2] rev-subsetD] analz-mono [THEN synth-mono, THEN [2] rev-subsetD]*)

done

lemma *analz-conj-parts [simp]*:

$$(X \in \text{analz } H \wedge X \in \text{parts } H) = (X \in \text{analz } H)$$

by (*blast intro: analz-subset-parts [THEN subsetD]*)

lemma *analz-disj-parts [simp]*:

$$(X \in \text{analz } H \mid X \in \text{parts } H) = (X \in \text{parts } H)$$

by (*blast intro: analz-subset-parts [THEN subsetD]*)

Without this equation, other rules for *synth* and *analz* would yield redundant cases

lemma *MPair-synth-analz [iff]*:

$$(\{X, Y\} \in \text{synth } (\text{analz } H)) = \\ (X \in \text{synth } (\text{analz } H) \wedge Y \in \text{synth } (\text{analz } H))$$

by *blast*

lemma *Crypt-synth-analz*:

$$[| \text{Key } K \in \text{analz } H; \text{Key } (\text{invKey } K) \in \text{analz } H |] \\ \implies (\text{Crypt } K X \in \text{synth } (\text{analz } H)) = (X \in \text{synth } (\text{analz } H))$$

by *blast*

lemma *Hash-synth-analz [simp]*:

$$X \notin \text{synth } (\text{analz } H) \\ \implies (\text{Hash } \{X, Y\} \in \text{synth } (\text{analz } H)) = (\text{Hash } \{X, Y\} \in \text{analz } H)$$

by *blast*

8.7 HPair: a combination of Hash and MPair

8.7.1 Freeness

lemma *Agent-neq-HPair*: $\text{Agent } A \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Nonce-neq-HPair*: $\text{Nonce } N \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Number-neq-HPair*: $\text{Number } N \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Key-neq-HPair*: $\text{Key } K \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Hash-neq-HPair*: $\text{Hash } Z \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemma *Crypt-neq-HPair*: $\text{Crypt } K X' \sim = \text{Hash}[X] Y$
by (*unfold HPair-def, simp*)

lemmas *HPair-neqs* = *Agent-neq-HPair Nonce-neq-HPair Number-neq-HPair*
Key-neq-HPair Hash-neq-HPair Crypt-neq-HPair

declare *HPair-neqs* [*iff*]
declare *HPair-neqs* [*symmetric, iff*]

lemma *HPair-eq* [*iff*]: $(\text{Hash}[X] Y' = \text{Hash}[X] Y) = (X' = X \wedge Y' = Y)$
by (*simp add: HPair-def*)

lemma *MPair-eq-HPair* [*iff*]:
 $(\{\!|X', Y'|\!\} = \text{Hash}[X] Y) = (X' = \text{Hash}\{\!|X, Y|\!\} \wedge Y' = Y)$
by (*simp add: HPair-def*)

lemma *HPair-eq-MPair* [*iff*]:
 $(\text{Hash}[X] Y = \{\!|X', Y'|\!\}) = (X' = \text{Hash}\{\!|X, Y|\!\} \wedge Y' = Y)$
by (*auto simp add: HPair-def*)

8.7.2 Specialized laws, proved in terms of those for Hash and MPair

lemma *keysFor-insert-HPair* [*simp*]: $\text{keysFor } (\text{insert } (\text{Hash}[X] Y) H) = \text{keysFor } H$
by (*simp add: HPair-def*)

lemma *parts-insert-HPair* [*simp*]:
 $\text{parts } (\text{insert } (\text{Hash}[X] Y) H) =$
 $\text{insert } (\text{Hash}[X] Y) (\text{insert } (\text{Hash}\{\!|X, Y|\!\}) (\text{parts } (\text{insert } Y H)))$
by (*simp add: HPair-def*)

lemma *analz-insert-HPair* [*simp*]:

$$\text{analz } (\text{insert } (\text{Hash}[X] Y) H) =$$

$$\text{insert } (\text{Hash}[X] Y) (\text{insert } (\text{Hash}\{X, Y\}) (\text{analz } (\text{insert } Y H)))$$
by (*simp add: HPair-def*)

lemma *HPair-synth-analz* [*simp*]:

$$X \notin \text{synth } (\text{analz } H)$$

$$\implies (\text{Hash}[X] Y \in \text{synth } (\text{analz } H)) =$$

$$(\text{Hash } \{X, Y\} \in \text{analz } H \wedge Y \in \text{synth } (\text{analz } H))$$
by (*auto simp add: HPair-def*)

We do NOT want Crypt... messages broken up in protocols!!

declare *parts.Body* [*rule del*]

Rewrites to push in Key and Crypt messages, so that other messages can be pulled out using the *analz-insert* rules

lemmas *pushKeys* =
insert-commute [*of Key K Agent C*]
insert-commute [*of Key K Nonce N*]
insert-commute [*of Key K Number N*]
insert-commute [*of Key K Hash X*]
insert-commute [*of Key K MPair X Y*]
insert-commute [*of Key K Crypt X K'*]
for *K C N X Y K'*

lemmas *pushCrypts* =
insert-commute [*of Crypt X K Agent C*]
insert-commute [*of Crypt X K Agent C*]
insert-commute [*of Crypt X K Nonce N*]
insert-commute [*of Crypt X K Number N*]
insert-commute [*of Crypt X K Hash X*]
insert-commute [*of Crypt X K MPair X' Y*]
for *X K C N X' Y*

Cannot be added with [*simp*] – messages should not always be re-ordered.

lemmas *pushes* = *pushKeys pushCrypts*

8.8 The set of key-free messages

inductive-set

keyfree :: *msg set*

where

- Agent*: *Agent A* ∈ *keyfree*
- | *Number*: *Number N* ∈ *keyfree*
- | *Nonce*: *Nonce N* ∈ *keyfree*
- | *Hash*: *Hash X* ∈ *keyfree*
- | *MPair*: [|*X* ∈ *keyfree*; *Y* ∈ *keyfree*] ==> {*X, Y*} ∈ *keyfree*
- | *Crypt*: [|*X* ∈ *keyfree*] ==> *Crypt K X* ∈ *keyfree*

```

declare keyfree.intros [intro]

inductive-cases keyfree-KeyE: Key K  $\in$  keyfree
inductive-cases keyfree-MPairE:  $\{X, Y\} \in$  keyfree
inductive-cases keyfree-CryptE: Crypt K X  $\in$  keyfree

lemma parts-keyfree: parts (keyfree)  $\subseteq$  keyfree
  by (clarify, erule parts.induct, auto elim!: keyfree-KeyE keyfree-MPairE keyfree-CryptE)

lemma analz-keyfree-into-Un:  $[X \in \text{analz } (G \cup H); G \subseteq \text{keyfree}] \implies X \in \text{parts } G \cup \text{analz } H$ 
apply (erule analz.induct, auto)
apply (blast dest:parts.Body)
apply (blast dest:parts.Body)
apply (metis Un-absorb2 keyfree-KeyE parts-Un parts-keyfree UnI2)
done

```

8.9 Tactics useful for many protocol proofs

ML

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<
(*Analysis of Fake cases. Also works for messages that forward unknown parts,
but this application is no longer necessary if analz-insert-eq is used.
DEPENDS UPON X REFERRING TO THE FRADULENT MESSAGE *)

fun impOfSubs th = th RSN (2, @{thm rev-subsetD})

(*Apply rules to break down assumptions of the form
Y  $\in$  parts(insert X H) and  $Y \in \text{analz}(\text{insert } X \ H)$ 
*)
fun Fake-insert-tac ctxt =
  dresolve-tac ctxt [impOfSubs @{thm Fake-analz-insert},
    impOfSubs @{thm Fake-parts-insert}] THEN'
  eresolve-tac ctxt [asm-rl, @{thm synth.Inj});

fun Fake-insert-simp-tac ctxt i =
  REPEAT (Fake-insert-tac ctxt i) THEN asm-full-simp-tac ctxt i;

fun atomic-spy-analz-tac ctxt =
  SELECT-GOAL
  (Fake-insert-simp-tac ctxt 1 THEN
  IF-UNSOLVED
  (Blast.depth-tac
  (ctxt addIs [@{thm analz-insertI}, impOfSubs @{thm analz-subset-parts}]
  4 1));

```

```

fun spy-analz-tac ctxt i =
  DETERM
  (SELECT-GOAL
   (EVERY
    [ (*push in occurrences of X...*)
      (REPEAT o CHANGED)
        (Rule-Insts.res-inst-tac ctxt [(((x, 1), Position.none), X)] [])
        (insert-commute RS ssubst) 1),
     (*...allowing further simplifications*)
     simp-tac ctxt 1,
     REPEAT (FIRSTGOAL (resolve-tac ctxt [allI,impI,notI,conjI,iffI])),
     DEPTH-SOLVE (atomic-spy-analz-tac ctxt 1))] i);
>

```

By default only *o-apply* is built-in. But in the presence of eta-expansion this means that some terms displayed as $f \circ g$ will be rewritten, and others will not!

declare *o-def* [*simp*]

lemma *Crypt-notin-image-Key* [*simp*]: $\text{Crypt } K \ X \notin \text{Key } 'A$
by *auto*

lemma *Hash-notin-image-Key* [*simp*]: $\text{Hash } X \notin \text{Key } 'A$
by *auto*

lemma *synth-analz-mono*: $G \subseteq H \implies \text{synth } (\text{analz}(G)) \subseteq \text{synth } (\text{analz}(H))$
by (*iprover intro: synth-mono analz-mono*)

lemma *Fake-analz-eq* [*simp*]:
 $X \in \text{synth}(\text{analz } H) \implies \text{synth } (\text{analz } (\text{insert } X \ H)) = \text{synth } (\text{analz } H)$
by (*metis Fake-analz-insert Un-absorb Un-absorb1 Un-commute subset-insertI synth-analz-mono synth-increasing synth-subset-iff*)

Two generalizations of *analz-insert-eq*

lemma *gen-analz-insert-eq* [*rule-format*]:
 $X \in \text{analz } H \implies \forall G. H \subseteq G \longrightarrow \text{analz } (\text{insert } X \ G) = \text{analz } G$
by (*blast intro: analz-cut analz-insertI analz-mono [THEN [2] rev-subsetD]*)

lemma *synth-analz-insert-eq* [*rule-format*]:
 $X \in \text{synth } (\text{analz } H) \implies \forall G. H \subseteq G \longrightarrow (\text{Key } K \in \text{analz } (\text{insert } X \ G)) = (\text{Key } K \in \text{analz } G)$
apply (*erule synth.induct*)
apply (*simp-all add: gen-analz-insert-eq subset-trans [OF - subset-insertI]*)
done

lemma *Fake-parts-sing*:
 $X \in \text{synth } (\text{analz } H) \implies \text{parts}\{X\} \subseteq \text{synth } (\text{analz } H) \cup \text{parts } H$
by (*metis Fake-parts-insert empty-subsetI insert-mono parts-mono subset-trans*)

lemmas *Fake-parts-sing-imp-Un* = *Fake-parts-sing* [THEN [2] *rev-subsetD*]

method-setup *spy-analz* = ⟨
 Scan.succeed (*SIMPLE-METHOD'* o *spy-analz-tac*)⟩
 for proving the Fake case when analz is involved

method-setup *atomic-spy-analz* = ⟨
 Scan.succeed (*SIMPLE-METHOD'* o *atomic-spy-analz-tac*)⟩
 for debugging spy-analz

method-setup *Fake-insert-simp* = ⟨
 Scan.succeed (*SIMPLE-METHOD'* o *Fake-insert-simp-tac*)⟩
 for debugging spy-analz

end

9 Theory of Events for Security Protocols against the General Attacker

theory *EventGA* **imports** *MessageGA* **begin**

consts

initState :: *agent* => *msg set*

datatype

event = *Says agent agent msg*
 | *Gets agent msg*
 | *Notes agent msg*

primrec *knows* :: *agent* => *event list* => *msg set* **where**

knows-Nil: *knows A []* = *initState A*
| *knows-Cons*:
 knows A (ev # evs) =
 (case *ev* of
 Says A' B X => *insert X (knows A evs)*
 | *Gets A' X* => *knows A evs*
 | *Notes A' X* =>
 if *A'=A* then *insert X (knows A evs)* else *knows A evs*)

primrec

used :: *event list* => *msg set* **where**
used-Nil: *used []* = (*UN B. parts (initState B)*)
| *used-Cons*: *used (ev # evs)* =
 (case *ev* of
 Says A B X => *parts {X} ∪ used evs*
 | *Gets A X* => *used evs*)

| $Notes\ A\ X \Rightarrow parts\ \{X\} \cup used\ evs$)

— The case for *Gets* seems anomalous, but *Gets* always follows *Says* in real protocols. Seems difficult to change. See *Gets-correct* in theory *Guard/Extensions.thy*.

lemma *Notes-imp-used* [rule-format]: $Notes\ A\ X \in set\ evs \longrightarrow X \in used\ evs$
apply (*induct-tac evs*)
apply (*auto split: event.split*)
done

lemma *Says-imp-used* [rule-format]: $Says\ A\ B\ X \in set\ evs \longrightarrow X \in used\ evs$
apply (*induct-tac evs*)
apply (*auto split: event.split*)
done

9.1 Function *knows*

lemmas *parts-insert-knows-A* = *parts-insert* [of - *knows A evs*] **for** *A evs*

lemma *knows-Says* [*simp*]:
 $knows\ A\ (Says\ A'\ B\ X\ \#\ evs) = insert\ X\ (knows\ A\ evs)$
by *simp*

lemma *knows-Notes* [*simp*]:
 $knows\ A\ (Notes\ A'\ X\ \#\ evs) =$
(if $A=A'$ *then* $insert\ X\ (knows\ A\ evs)$ *else* $knows\ A\ evs$ *)*
by *simp*

lemma *knows-Gets* [*simp*]: $knows\ A\ (Gets\ A'\ X\ \#\ evs) = knows\ A\ evs$
by *simp*

Everybody sees what is sent on the traffic

lemma *Says-imp-knows* [rule-format]:
 $Says\ A'\ B\ X \in set\ evs \longrightarrow (\forall A. X \in knows\ A\ evs)$
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
apply *auto*
done

lemma *Notes-imp-knows* [rule-format]:
 $Notes\ A'\ X \in set\ evs \longrightarrow X \in knows\ A'\ evs$
apply (*induct-tac evs*)
apply (*simp-all (no-asm-simp) split: event.split*)
done

Elimination rules: derive contradictions from old *Says* events containing items known to be fresh

lemmas *Says-imp-parts-knows* =
 $Says-imp-knows$ [*THEN parts.Inj*, *THEN revcut-rl*]

lemmas *knows-partsEs* =
Says-imp-parts-knows parts.Body [THEN revcut-rl]

lemmas *Says-imp-analz* = *Says-imp-knows [THEN analz.Inj]*

9.2 Knowledge of generic agents

lemma *knows-subset-knows-Says*: *knows A evs* \subseteq *knows A (Says A' B X # evs)*
by (*simp add: subset-insertI*)

lemma *knows-subset-knows-Notes*: *knows A evs* \subseteq *knows A (Notes A' X # evs)*
by (*simp add: subset-insertI*)

lemma *knows-subset-knows-Gets*: *knows A evs* \subseteq *knows A (Gets A' X # evs)*
by (*simp add: subset-insertI*)

lemma *knows-imp-Says-Gets-Notes-initState* [*rule-format*]:

X \in *knows A evs* $\implies \exists A' B$.

Says A' B X \in *set evs* \vee *Notes A X* \in *set evs* \vee *X* \in *initState A*

apply (*erule rev-mp*)

apply (*induct-tac evs*)

apply (*simp-all (no-asm-simp) split: event.split*)

apply *auto*

done

lemma *parts-knows-subset-used*: *parts (knows A evs)* \subseteq *used evs*

apply (*induct-tac evs, force*)

apply (*simp add: parts-insert-knows-A add: event.split, blast*)

done

lemmas *usedI* = *parts-knows-subset-used [THEN subsetD, intro]*

lemma *initState-into-used*: *X* \in *parts (initState B)* \implies *X* \in *used evs*

apply (*induct-tac evs*)

apply (*simp-all add: parts-insert-knows-A split: event.split, blast*)

done

lemma *used-Says* [*simp*]: *used (Says A B X # evs)* = *parts{X}* \cup *used evs*

by *simp*

lemma *used-Notes* [*simp*]: *used (Notes A X # evs)* = *parts{X}* \cup *used evs*

by *simp*

lemma *used-Gets* [*simp*]: *used (Gets A X # evs)* = *used evs*

by *simp*

lemma *used-nil-subset*: *used []* \subseteq *used evs*

apply *simp*

apply (*blast intro: initState-into-used*)

done

NOTE REMOVAL—laws above are cleaner, as they don't involve "case"

```
declare knows-Cons [simp del]
         used-Nil [simp del] used-Cons [simp del]
```

```
lemmas analz-mono-contra =
  knows-subset-knows-Says [THEN analz-mono, THEN contra-subsetD]
  knows-subset-knows-Notes [THEN analz-mono, THEN contra-subsetD]
  knows-subset-knows-Gets [THEN analz-mono, THEN contra-subsetD]
```

```
lemma knows-subset-knows-Cons: knows A evs  $\subseteq$  knows A (e # evs)
by (induct e, auto simp: knows-Cons)
```

```
lemma initState-subset-knows: initState A  $\subseteq$  knows A evs
apply (induct-tac evs, simp)
apply (blast intro: knows-subset-knows-Cons [THEN subsetD])
done
```

For proving *new-keys-not-used*

```
lemma keysFor-parts-insert:
  [| K  $\in$  keysFor (parts (insert X G)); X  $\in$  synth (analz H) |]
  ==> K  $\in$  keysFor (parts (G  $\cup$  H)) | Key (invKey K)  $\in$  parts H
by (force
  dest!: parts-insert-subset-Un [THEN keysFor-mono, THEN [2] rev-subsetD]
  analz-subset-parts [THEN keysFor-mono, THEN [2] rev-subsetD]
  intro: analz-subset-parts [THEN subsetD] parts-mono [THEN [2] rev-subsetD])
```

```
lemmas analz-impI = impI [where P = Y  $\notin$  analz (knows A evs)] for Y A evs
```

ML

```
<
fun analz-mono-contra-tac ctxt =
  resolve-tac ctxt @ {thms analz-impI} THEN'
  REPEAT1 o (dresolve-tac ctxt @ {thms analz-mono-contra})
  THEN' mp-tac ctxt
>
```

```
method-setup analz-mono-contra = <
  Scan.succeed (fn ctxt => SIMPLE-METHOD (REPEAT-FIRST (analz-mono-contra-tac
  ctxt)))
  for proving theorems of the form X  $\notin$  analz (knows A evs)  $\longrightarrow$  P
>
```

Useful for case analysis on whether a hash is a spoof or not

```
lemmas syan-impI = impI [where P = Y  $\notin$  synth (analz (knows A evs))] for Y
A evs
```


ML

```
<
fun synth-analz-mono-contrat-tac ctxt =
  resolve-tac ctxt @ { thms syan-impI } THEN'
  REPEAT1 o
    (dresolve-tac ctxt
     [@ { thm knows-subset-knows-Says } RS @ { thm synth-analz-mono } RS @ { thm
      contra-subsetD },
     @ { thm knows-subset-knows-Notes } RS @ { thm synth-analz-mono } RS @ { thm
      contra-subsetD },
     @ { thm knows-subset-knows-Gets } RS @ { thm synth-analz-mono } RS @ { thm
      contra-subsetD }])
  THEN'
  mp-tac ctxt
>
```

```
method-setup synth-analz-mono-contrat = <
  Scan.succeed (fn ctxt => SIMPLE-METHOD (REPEAT-FIRST (synth-analz-mono-contrat-tac
  ctxt)))>
  for proving theorems of the form  $X \notin \text{synth}(\text{analz}(\text{knows } A \text{ evs})) \longrightarrow P$ 
```

end

10 Theory of Cryptographic Keys for Security Protocols against the General Attacker

theory *PublicGA* imports *EventGA* begin

lemma *invKey-K*: $K \in \text{symKeys} \implies \text{invKey } K = K$
by (*simp add: symKeys-def*)

10.1 Asymmetric Keys

datatype *keymode* = *Signature* | *Encryption*

consts

publicKey :: [*keymode*, *agent*] => *key*

abbreviation

pubEK :: *agent* => *key* **where**
pubEK == *publicKey Encryption*

abbreviation

pubSK :: *agent* => *key* **where**
pubSK == *publicKey Signature*

abbreviation

```

privateKey :: [keymode, agent] => key where
privateKey b A == invKey (publicKey b A)

```

abbreviation

```

priEK :: agent => key where
priEK A == privateKey Encryption A

```

abbreviation

```

priSK :: agent => key where
priSK A == privateKey Signature A

```

These abbreviations give backward compatibility. They represent the simple situation where the signature and encryption keys are the same.

abbreviation

```

pubK :: agent => key where
pubK A == pubEK A

```

abbreviation

```

priK :: agent => key where
priK A == invKey (pubEK A)

```

By freeness of agents, no two agents have the same key. Since $True \neq False$, no agent has identical signing and encryption keys

specification (*publicKey*)

```

injective-publicKey:
publicKey b A = publicKey c A' ==> b=c ∧ A=A'
apply (rule exI [of -
  %b A. 2 * case-agent (λn. n + 2) A + case-keymode 0 1 b])
apply (auto simp add: inj-on-def split: agent.split keymode.split)
apply presburger
apply presburger
done

```

axiomatization where

```

privateKey-neq-publicKey [iff]: privateKey b A ≠ publicKey c A'

```

```

lemmas publicKey-neq-privateKey = privateKey-neq-publicKey [THEN not-sym]
declare publicKey-neq-privateKey [iff]

```

10.2 Basic properties of *pubK* and *priEK*

```

lemma publicKey-inject [iff]: (publicKey b A = publicKey c A') = (b=c ∧ A=A')
by (blast dest!: injective-publicKey)

```

```

lemma not-symKeys-pubK [iff]: publicKey b A ∉ symKeys
by (simp add: symKeys-def)

```

lemma *not-symKeys-priK* [iff]: $\text{privateKey } b \ A \notin \text{symKeys}$
by (*simp add: symKeys-def*)

lemma *symKey-neq-priEK*: $K \in \text{symKeys} \implies K \neq \text{priEK } A$
by *auto*

lemma *symKeys-neq-imp-neq*: $(K \in \text{symKeys}) \neq (K' \in \text{symKeys}) \implies K \neq K'$
by *blast*

lemma *symKeys-invKey-iff* [iff]: $(\text{invKey } K \in \text{symKeys}) = (K \in \text{symKeys})$
by (*unfold symKeys-def, auto*)

lemma *analz-symKeys-Decrypt*:

$$\llbracket \text{Crypt } K \ X \in \text{analz } H; \ K \in \text{symKeys}; \ \text{Key } K \in \text{analz } H \rrbracket$$

$$\implies X \in \text{analz } H$$
by (*auto simp add: symKeys-def*)

10.3 "Image" equations that hold for injective functions

lemma *invKey-image-eq* [simp]: $(\text{invKey } x \in \text{invKey } A) = (x \in A)$
by *auto*

lemma *publicKey-image-eq* [simp]:

$$(\text{publicKey } b \ x \in \text{publicKey } c \ A) = (b=c \wedge x \in A)$$
by *auto*

lemma *privateKey-notin-image-publicKey* [simp]: $\text{privateKey } b \ x \notin \text{publicKey } c \ A$
by *auto*

lemma *privateKey-image-eq* [simp]:

$$(\text{privateKey } b \ A \in \text{invKey } c \ AS) = (b=c \wedge A \in AS)$$
by *auto*

lemma *publicKey-notin-image-privateKey* [simp]: $\text{publicKey } b \ A \notin \text{invKey } c \ AS$
by *auto*

10.4 Symmetric Keys

For some protocols, it is convenient to equip agents with symmetric as well as asymmetric keys. The theory *Shared* assumes that all keys are symmetric.

consts
 $\text{shrK} \quad :: \text{agent} \implies \text{key} \quad \text{— long-term shared keys}$

specification (*shrK*)
 $\text{inj-shrK}: \text{inj } \text{shrK}$

— No two agents have the same long-term key
apply (*rule exI [of - case-agent ($\lambda n. n + 2$)]*)
apply (*simp add: inj-on-def split: agent.split*)
done

axiomatization where

sym-shrK [iff]: shrK X \in symKeys — All shared keys are symmetric

Injectiveness: Agents' long-term keys are distinct.

lemmas *shrK-injective = inj-shrK [THEN inj-eq]*

declare *shrK-injective [iff]*

lemma *invKey-shrK [simp]: invKey (shrK A) = shrK A*

by (*simp add: invKey-K*)

lemma *analz-shrK-Decrypt:*

[| Crypt (shrK A) X \in analz H; Key(shrK A) \in analz H |] ==> X \in analz H

by *auto*

lemma *analz-Decrypt':*

[| Crypt K X \in analz H; K \in symKeys; Key K \in analz H |] ==> X \in analz

H

by (*auto simp add: invKey-K*)

lemma *priK-neq-shrK [iff]: shrK A \neq privateKey b C*

by (*simp add: symKeys-neq-imp-neq*)

lemmas *shrK-neq-priK = priK-neq-shrK [THEN not-sym]*

declare *shrK-neq-priK [simp]*

lemma *pubK-neq-shrK [iff]: shrK A \neq publicKey b C*

by (*simp add: symKeys-neq-imp-neq*)

lemmas *shrK-neq-pubK = pubK-neq-shrK [THEN not-sym]*

declare *shrK-neq-pubK [simp]*

lemma *priEK-noteq-shrK [simp]: priEK A \neq shrK B*

by *auto*

lemma *publicKey-notin-image-shrK [simp]: publicKey b x \notin shrK ' AA*

by *auto*

lemma *privateKey-notin-image-shrK [simp]: privateKey b x \notin shrK ' AA*

by *auto*

lemma *shrK-notin-image-publicKey [simp]: shrK x \notin publicKey b ' AA*

by *auto*

lemma *shrK-notin-image-privateKey [simp]: shrK x \notin invKey ' publicKey b ' AA*

by auto

lemma *shrK-image-eq* [simp]: $(shrK\ x \in shrK\ 'AA) = (x \in AA)$
by auto

For some reason, moving this up can make some proofs loop!

declare *invKey-K* [simp]

10.5 Initial States of Agents

overloading

initState \equiv *initState*

begin

primrec *initState* **where**

initState-Friend:

initState (*Friend i*) =
 $\{Key\ (priEK\ (Friend\ i)),\ Key\ (priSK\ (Friend\ i)),\ Key\ (shrK\ (Friend\ i))\} \cup$
 $(Key\ 'range\ pubEK) \cup (Key\ 'range\ pubSK)$

end

lemma *used-parts-subset-parts* [rule-format]:

$\forall X \in used\ evs.\ parts\ \{X\} \subseteq used\ evs$

apply (*induct evs*)

prefer 2

apply (*simp add: used-Cons split: event.split*)

apply (*metis Un-iff empty-subsetI insert-subset le-supI1 le-supI2 parts-subset-iff*)

Base case

apply (*auto dest!: parts-cut simp add: used-Nil*)

done

lemma *MPair-used-D*: $\{\{X, Y\} \in used\ H \implies X \in used\ H \wedge Y \in used\ H$

by (*drule used-parts-subset-parts, simp, blast*)

There was a similar theorem in Event.thy, so perhaps this one can be moved up if proved directly by induction.

lemma *MPair-used* [elim!]:

$[\{X, Y\} \in used\ H;$
 $[\{X \in used\ H; Y \in used\ H\}] \implies P]$
 $\implies P$

by (*blast dest: MPair-used-D*)

Rewrites should not refer to *initState* (*Friend i*) because that expression is not in normal form.

lemma *keysFor-parts-initState* [simp]: $keysFor\ (parts\ (initState\ C)) = \{\}$

apply (*unfold keysFor-def*)
apply (*induct-tac C*)
apply (*auto intro: range-eqI*)
done

lemma *Crypt-notin-initState: Crypt K X \notin parts (initState B)*
by (*induct B, auto*)

lemma *Crypt-notin-used-empty [simp]: Crypt K X \notin used []*
by (*simp add: Crypt-notin-initState used-Nil*)

lemma *shrK-in-initState [iff]: Key (shrK A) \in initState A*
by (*induct-tac A, auto*)

lemma *shrK-in-knows [iff]: Key (shrK A) \in knows A evs*
by (*simp add: initState-subset-knows [THEN subsetD]*)

lemma *shrK-in-used [iff]: Key (shrK A) \in used evs*
by (*rule initState-into-used, blast*)

lemma *Key-not-used [simp]: Key K \notin used evs \implies K \notin range shrK*
by *blast*

lemma *shrK-neq: Key K \notin used evs \implies shrK B \neq K*
by *blast*

lemmas *neq-shrK = shrK-neq [THEN not-sym]*
declare *neq-shrK [simp]*

10.6 Function *knows Spy*

lemma *not-SignatureE [elim!]: b \neq Signature \implies b = Encryption*
by (*cases b, auto*)

Agents see their own private keys!

lemma *priK-in-initState [iff]: Key (privateKey b A) \in initState A*
by (*cases A, auto*)

Agents see all public keys!

lemma *publicKey-in-initState [iff]: Key (publicKey b A) \in initState B*
by (*cases B, auto*)

All public keys are visible

lemma *spies-pubK* [iff]: $Key (publicKey\ b\ A) \in knows\ B\ evs$
apply (*induct-tac evs*)
apply (*auto simp add: imageI knows-Cons split: event.split*)
done

lemmas *analz-spies-pubK = spies-pubK* [THEN *analz.Inj*]
declare *analz-spies-pubK* [iff]

lemma *publicKey-into-used* [iff]: $Key (publicKey\ b\ A) \in used\ evs$
apply (*rule initState-into-used*)
apply (*rule publicKey-in-initState* [THEN *parts.Inj*])
done

lemma *privateKey-into-used* [iff]: $Key (privateKey\ b\ A) \in used\ evs$
apply (*rule initState-into-used*)
apply (*rule priK-in-initState* [THEN *parts.Inj*])
done

lemma *Crypt-analz-bad*:
 $[[\ Crypt\ (shrK\ A)\ X \in\ analz\ (knows\ A\ evs)\]]$
 $\implies X \in\ analz\ (knows\ A\ evs)$
by force

10.7 Fresh Nonces

lemma *Nonce-notin-initState* [iff]: $Nonce\ N \notin parts\ (initState\ B)$
by (*induct-tac B, auto*)

lemma *Nonce-notin-used-empty* [simp]: $Nonce\ N \notin used\ []$
by (*simp add: used-Nil*)

10.8 Supply fresh nonces for possibility theorems

In any trace, there is an upper bound N on the greatest nonce in use

lemma *Nonce-supply-lemma*: $\exists N. \forall n. N \leq n \implies Nonce\ n \notin used\ evs$
apply (*induct-tac evs*)
apply (*rule-tac x = 0 in exI*)
apply (*simp-all (no-asm-simp) add: used-Cons split: event.split*)
apply safe
apply (*rule msg-Nonce-supply* [THEN *exE*], *blast elim!: add-leE*)
done

lemma *Nonce-supply1*: $\exists N. Nonce\ N \notin used\ evs$
by (*rule Nonce-supply-lemma* [THEN *exE*], *blast*)

lemma *Nonce-supply*: $Nonce\ (SOME\ N. Nonce\ N \notin used\ evs) \notin used\ evs$

```

apply (rule Nonce-supply-lemma [THEN exE])
apply (rule someI, fast)
done

```

10.9 Specialized Rewriting for Theorems About *analz* and Image

```

lemma insert-Key-singleton: insert (Key K) H = Key ‘ {K} ∪ H
by blast

```

```

lemma insert-Key-image: insert (Key K) (Key‘KK ∪ C) = Key ‘ (insert K KK)
∪ C
by blast

```

```

lemma Crypt-imp-keysFor : [| Crypt K X ∈ H; K ∈ symKeys |] ==> K ∈ keysFor
H
by (drule Crypt-imp-invKey-keysFor, simp)

```

Lemma for the trivial direction of the if-and-only-if of the Session Key Compromise Theorem

```

lemma analz-image-freshK-lemma:
  (Key K ∈ analz (Key‘nE ∪ H)) → (K ∈ nE | Key K ∈ analz H) ==>
  (Key K ∈ analz (Key‘nE ∪ H)) = (K ∈ nE | Key K ∈ analz H)
by (blast intro: analz-mono [THEN [2] rev-subsetD])

```

```

lemmas analz-image-freshK-simps =
  simp-thms mem-simps — these two allow its use with only:
  disj-comms
  image-insert [THEN sym] image-Un [THEN sym] empty-subsetI insert-subset
  analz-insert-eq Un-upper2 [THEN analz-mono, THEN subsetD]
  insert-Key-singleton
  Key-not-used insert-Key-image Un-assoc [THEN sym]

```

```

ML <
structure Public =
struct

```

```

val analz-image-freshK-ss =
  simpset-of (@{context}
    delsimps [image-insert, image-Un]
    delsimps [@{thm imp-disjL}] (*reduces blow-up*)
    addsimps @{thms analz-image-freshK-simps})

```

```

(*Tactic for possibility theorems*)
fun possibility-tac ctxt =
  REPEAT (*omit used-Says so that Nonces start from different traces!*)
  (ALLGOALS (simp-tac (ctxt delsimps [@{thm used-Says}])))
  THEN

```



```

    REPEAT-FIRST (eq-assume-tac ORELSE'
      resolve-tac ctxt [refl, conjI, @{thm Nonce-supply}]))

(*For harder protocols (such as Recur) where we have to set up some
nonces and keys initially*)
fun basic-possibility-tac ctxt =
  REPEAT
    (ALLGOALS (asm-simp-tac (ctxt setSolver safe-solver))
  THEN
    REPEAT-FIRST (resolve-tac ctxt [refl, conjI]))

end
>

method-setup analz-freshK = <
  Scan.succeed (fn ctxt =>
    (SIMPLE-METHOD
      (EVERY [REPEAT-FIRST (resolve-tac ctxt [allI, ballI, impI]),
        REPEAT-FIRST (resolve-tac ctxt @{thms analz-image-freshK-lemma}),
        ALLGOALS (asm-simp-tac (put-simpset Public.analz-image-freshK-ss
  ctxt))]))))>
  for proving the Session Key Compromise theorem

```

10.10 Specialized Methods for Possibility Theorems

```

method-setup possibility = <
  Scan.succeed (SIMPLE-METHOD o Public.possibility-tac)>
  for proving possibility theorems

method-setup basic-possibility = <
  Scan.succeed (SIMPLE-METHOD o Public.basic-possibility-tac)>
  for proving possibility theorems

end

```

11 The Needham-Schroeder Public-Key Protocol against the General Attacker

```

theory NS-Public-Bad-GA imports PublicGA begin

inductive-set ns-public :: event list set
  where

  Nil: [] ∈ ns-public

  | Fake: [evsf ∈ ns-public; X ∈ synth (analz (knows A evsf))]
    ⇒ Says A B X # evsf ∈ ns-public

```

| *Reception*: $\llbracket \text{evsr} \in \text{ns-public}; \text{Says } A \ B \ X \in \text{set evsr} \rrbracket$
 $\implies \text{Gets } B \ X \ \# \ \text{evsr} \in \text{ns-public}$

| *NS1*: $\llbracket \text{evs1} \in \text{ns-public}; \text{Nonce } NA \notin \text{used evs1} \rrbracket$
 $\implies \text{Says } A \ B \ (\text{Crypt } (\text{pubEK } B) \ \{\!\{ \text{Nonce } NA, \text{Agent } A \}\!\})$
 $\# \ \text{evs1} \in \text{ns-public}$

| *NS2*: $\llbracket \text{evs2} \in \text{ns-public}; \text{Nonce } NB \notin \text{used evs2};$
 $\text{Gets } B \ (\text{Crypt } (\text{pubEK } B) \ \{\!\{ \text{Nonce } NA, \text{Agent } A \}\!\}) \in \text{set evs2} \rrbracket$
 $\implies \text{Says } B \ A \ (\text{Crypt } (\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\})$
 $\# \ \text{evs2} \in \text{ns-public}$

| *NS3*: $\llbracket \text{evs3} \in \text{ns-public};$
 $\text{Says } A \ B \ (\text{Crypt } (\text{pubEK } B) \ \{\!\{ \text{Nonce } NA, \text{Agent } A \}\!\}) \in \text{set evs3};$
 $\text{Gets } A \ (\text{Crypt } (\text{pubEK } A) \ \{\!\{ \text{Nonce } NA, \text{Nonce } NB \}\!\}) \in \text{set evs3} \rrbracket$
 $\implies \text{Says } A \ B \ (\text{Crypt } (\text{pubEK } B) \ (\text{Nonce } NB)) \ \# \ \text{evs3} \in \text{ns-public}$

lemma *NS-no-Notes*:

$\text{evs} \in \text{ns-public} \implies \text{Notes } A \ X \notin \text{set evs}$

apply (*erule ns-public.induct*)

apply (*simp-all*)

done

Confidentiality treatment in separate theory file

end

12 Inductive Study of Confidentiality against the General Attacker

theory *ConfidentialityGA* **imports** *NS-Public-Bad-GA* **begin**

New subsidiary lemmas to reason on a generic agent initial state

lemma *parts-initState*: $\text{parts}(\text{initState } C) = \text{initState } C$

by (*cases C, simp*)

lemma *analz-initState*: $\text{analz}(\text{initState } C) = \text{initState } C$

by (*cases C, force dest: analz-into-parts*)

Generalising over all initial secrets the existing treatment, which is limited to private encryption keys

definition *staticSecret* :: *agent* \Rightarrow *msg set* **where**

[*simp*]: $\text{staticSecret } A == \{\text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A)\}$

More subsidiary lemmas combining initial secrets and knowledge of generic agent

lemma *staticSecret-in-initState* [*simp*]:

staticSecret A \subseteq *initState A*
by (*cases A, simp*)
thm *parts-insert*

lemma *staticSecretA-notin-initStateB*:
 $m \in \text{staticSecret } A \implies m \in \text{initState } B = (A=B)$
by (*cases B, auto*)

lemma *staticSecretA-notin-parts-initStateB*:
 $m \in \text{staticSecret } A \implies m \in \text{parts}(\text{initState } B) = (A=B)$
by (*cases B, auto*)

lemma *staticSecretA-notin-analz-initStateB*:
 $m \in \text{staticSecret } A \implies m \in \text{analz}(\text{initState } B) = (A=B)$
by (*cases B, force dest: analz-into-parts*)

lemma *staticSecret-synth-eq*:
 $m \in \text{staticSecret } A \implies (m \in \text{synth } H) = (m \in H)$
apply *force*
done

declare *staticSecret-def* [*simp del*]

lemma *nonce-notin-analz-initState*:
 $\text{Nonce } N \notin \text{analz}(\text{initState } A)$
by(*cases A, auto dest: analz-into-parts*)

12.1 Protocol independent study

lemma *staticSecret-parts-agent*:
 $\llbracket m \in \text{parts } (\text{knows } C \text{ evs}); m \in \text{staticSecret } A \rrbracket \implies$
 $A = C \vee$
 $(\exists D E X. \text{Says } D E X \in \text{set evs} \wedge m \in \text{parts}\{X\}) \vee$
 $(\exists Y. \text{Notes } C Y \in \text{set evs} \wedge m \in \text{parts}\{Y\})$
apply (*erule rev-mp*)
apply (*induct-tac evs*)

1. $m \in \text{staticSecret } A \implies$
 $m \in \text{parts } (\text{knows } C \ []) \longrightarrow$
 $A = C \vee$
 $(\exists D E X. \text{Says } D E X \in \text{set } [] \wedge m \in \text{parts } \{X\}) \vee$
 $(\exists Y. \text{Notes } C Y \in \text{set } [] \wedge m \in \text{parts } \{Y\})$
2. $\wedge a \text{ list.}$
 $\llbracket m \in \text{staticSecret } A;$
 $m \in \text{parts } (\text{knows } C \text{ list}) \longrightarrow$
 $A = C \vee$
 $(\exists D E X. \text{Says } D E X \in \text{set list} \wedge m \in \text{parts } \{X\}) \vee$
 $(\exists Y. \text{Notes } C Y \in \text{set list} \wedge m \in \text{parts } \{Y\}) \rrbracket$
 $\implies m \in \text{parts } (\text{knows } C (a \# \text{list})) \longrightarrow$

$$\begin{aligned}
& A = C \vee \\
& (\exists D E X. \text{ Says } D E X \in \text{ set } (a \# \text{ list}) \wedge m \in \text{ parts } \{X\}) \vee \\
& (\exists Y. \text{ Notes } C Y \in \text{ set } (a \# \text{ list}) \wedge m \in \text{ parts } \{Y\})
\end{aligned}$$

apply (*simp add: staticSecretA-notin-parts-initStateB*)
apply (*induct-tac a*)

apply (*rule impI*)
apply *simp*
apply (*drule parts-insert [THEN equalityD1, THEN subsetD]*)
apply *blast*

apply *simp*

apply *simp*
apply *clarify*

1. $\wedge \text{list } x1 \ x2.$
 $\llbracket m \in \text{ staticSecret } A;$
 $m \in \text{ parts } (\text{ knows } C \ \text{list}) \longrightarrow$
 $A = C \vee$
 $(\exists D E X. \text{ Says } D E X \in \text{ set } \text{list} \wedge m \in \text{ parts } \{X\}) \vee$
 $(\exists Y. \text{ Notes } C Y \in \text{ set } \text{list} \wedge m \in \text{ parts } \{Y\});$
 $m \in \text{ parts } (\text{ insert } x2 \ (\text{ knows } C \ \text{list})); A \neq C;$
 $\nexists Y. (Y = x2 \vee \text{ Notes } C Y \in \text{ set } \text{list}) \wedge m \in \text{ parts } \{Y\} \rrbracket$
 $\implies \exists D E X. \text{ Says } D E X \in \text{ set } \text{list} \wedge m \in \text{ parts } \{X\}$

apply (*drule parts-insert [THEN equalityD1, THEN subsetD]*)
apply *blast*
done

lemma *staticSecret-analz-agent:*
 $\llbracket m \in \text{ analz } (\text{ knows } C \ \text{evs}); m \in \text{ staticSecret } A \rrbracket \implies$
 $A = C \vee$
 $(\exists D E X. \text{ Says } D E X \in \text{ set } \text{evs} \wedge m \in \text{ parts}\{X\}) \vee$
 $(\exists Y. \text{ Notes } C Y \in \text{ set } \text{evs} \wedge m \in \text{ parts}\{Y\})$
by (*drule analz-into-parts [THEN staticSecret-parts-agent]*)

lemma *secret-parts-agent:*
 $m \in \text{ parts } (\text{ knows } C \ \text{evs}) \implies m \in \text{ initState } C \vee$
 $(\exists A B X. \text{ Says } A B X \in \text{ set } \text{evs} \wedge m \in \text{ parts}\{X\}) \vee$
 $(\exists Y. \text{ Notes } C Y \in \text{ set } \text{evs} \wedge m \in \text{ parts}\{Y\})$
apply (*erule rev-mp*)
apply (*induct-tac evs*)
apply (*simp add: parts-initState*)
apply (*induct-tac a*)

apply (*rule impI*)

```

apply simp
apply (drule parts-insert [THEN equalityD1, THEN subsetD])
apply blast

```

```

apply simp

```

```

apply simp
apply clarify
apply (drule parts-insert [THEN equalityD1, THEN subsetD])
apply blast
done

```

12.2 Protocol dependent study

```

lemma NS-staticSecret-parts-agent-weak:
   $\llbracket m \in \text{parts}(\text{knows } C \text{ evs}); m \in \text{staticSecret } A; \text{ evs} \in \text{ns-public} \rrbracket \implies$ 
   $A = C \vee (\exists D E X. \text{Says } D E X \in \text{set evs} \wedge m \in \text{parts}\{X\})$ 
apply (blast dest: NS-no-Notes staticSecret-parts-agent)
done

```

Can't prove the homologous theorem of `NS_Says_Spy_staticSecret`, hence the specialisation proof strategy cannot be applied

```

lemma NS-staticSecret-parts-agent-parts:
   $\llbracket m \in \text{parts}(\text{knows } C \text{ evs}); m \in \text{staticSecret } A; A \neq C; \text{ evs} \in \text{ns-public} \rrbracket \implies$ 
   $m \in \text{parts}(\text{knows } D \text{ evs})$ 
apply (blast dest: NS-staticSecret-parts-agent-weak Says-imp-knows [THEN parts.Inj]
parts-trans)

```

```

done

```

The previous theorems show that in general any agent could send anybody's initial secret, namely the threat model does not impose anything against it. However, the actual protocol specification will, where agents either follow the protocol or build messages out of their traffic analysis - this is actually the same in DY

Therefore, we are only left with the direct proof strategy.

```

lemma NS-staticSecret-parts-agent:
   $\llbracket m \in \text{parts}(\text{knows } C \text{ evs}); m \in \text{staticSecret } A; C \neq A; \text{ evs} \in \text{ns-public} \rrbracket$ 
   $\implies \exists B X. \text{Says } A B X \in \text{set evs} \wedge m \in \text{parts } \{X\}$ 
apply (erule rev-mp, erule ns-public.induct)

```

```

apply (simp add: staticSecretA-notin-parts-initStateB)

```

```

apply simp
apply clarify
apply (drule parts-insert [THEN equalityD1, THEN subsetD])

```

apply (*case-tac* $Aa=A$)
apply *clarify*

1. $\bigwedge evsf X Aa B.$
 $\llbracket m \in staticSecret A; C \neq A; evsf \in ns-public;$
 $m \in parts (knows C evsf) \longrightarrow$
 $(\exists B X. Says A B X \in set evsf \wedge m \in parts \{X\});$
 $X \in synth (analz (knows A evsf));$
 $m \in parts \{X\} \cup parts (knows C evsf) \rrbracket$
 $\implies \exists Ba Xa.$
 $(A = A \wedge Ba = B \wedge Xa = X \vee Says A Ba Xa \in set evsf) \wedge$
 $m \in parts \{Xa\}$
2. $\bigwedge evsf X Aa B.$
 $\llbracket m \in staticSecret A; C \neq A; evsf \in ns-public;$
 $m \in parts (knows C evsf) \longrightarrow$
 $(\exists B X. Says A B X \in set evsf \wedge m \in parts \{X\});$
 $X \in synth (analz (knows Aa evsf));$
 $m \in parts \{X\} \cup parts (knows C evsf); Aa \neq A \rrbracket$
 $\implies \exists Ba Xa.$
 $(A = Aa \wedge Ba = B \wedge Xa = X \vee Says A Ba Xa \in set evsf) \wedge$
 $m \in parts \{Xa\}$

A total of 6 subgoals...

apply *blast*

apply *simp*
apply *clarify*

1. $\bigwedge evsf X Aa.$
 $\llbracket m \in staticSecret A; C \neq A; evsf \in ns-public;$
 $X \in synth (analz (knows Aa evsf)); Aa \neq A;$
 $m \notin parts (knows C evsf); m \in parts \{X\} \rrbracket$
 $\implies \exists B X. Says A B X \in set evsf \wedge m \in parts \{X\}$

A total of 5 subgoals...

apply (*drule* *Fake-parts-sing* [*THEN* *subsetD*], *simp*)
apply (*simp* *add: staticSecret-synth-eq*)

1. $\bigwedge evsf X Aa.$
 $\llbracket m \in staticSecret A; C \neq A; evsf \in ns-public; Aa \neq A;$
 $m \notin parts (knows C evsf); m \in parts \{X\}; m \in parts (knows Aa evsf) \rrbracket$
 $\implies \exists B X. Says A B X \in set evsf \wedge m \in parts \{X\}$

A total of 5 subgoals...

apply (*blast* *dest: NS-staticSecret-parts-agent-parts*)

apply (*force simp add: staticSecret-def*)+
done

lemma *NS-agent-see-staticSecret*:

$\llbracket m \in \text{staticSecret } A; C \neq A; \text{ evs} \in \text{ns-public} \rrbracket$
 $\implies m \in \text{parts } (\text{knows } C \text{ evs}) = (\exists B X. \text{ Says } A B X \in \text{set evs} \wedge m \in \text{parts } \{X\})$
apply (*force dest: NS-staticSecret-parts-agent Says-imp-knows [THEN parts.Inj]*)
intro: parts-trans)
done

declare *analz.Decrypt* [*rule del*]

lemma *analz-insert-analz*:

$\llbracket c \notin \text{parts}\{Z\}; \forall K. \text{Key } K \notin \text{parts}\{Z\}; c \in \text{analz}(\text{insert } Z H) \rrbracket \implies c \in \text{analz } H$
apply (*erule rev-mp, erule rev-mp*)
apply (*erule analz.induct*)
prefer 4
apply *clarify*

1. $\wedge K X. \llbracket \text{Crypt } K X \in \text{analz } (\text{insert } Z H);$
 $\text{Key } (\text{invKey } K) \in \text{analz } (\text{insert } Z H); \forall K. \text{Key } K \notin \text{parts } \{Z\};$
 $X \notin \text{parts } \{Z\}; \text{Crypt } K X \notin \text{parts } \{Z\} \longrightarrow \text{Crypt } K X \in \text{analz } H;$
 $\text{Key } (\text{invKey } K) \notin \text{parts } \{Z\} \longrightarrow \text{Key } (\text{invKey } K) \in \text{analz } H \rrbracket$
 $\implies X \in \text{analz } H$

A total of 4 subgoals...

apply (*blast dest: parts.Body analz.Decrypt*)
apply *blast+*
done

lemma *Agent-not-see-NA*:

$\llbracket \text{Key } (\text{priEK } B) \notin \text{analz}(\text{knows } C \text{ evs});$
 $\text{Key } (\text{priEK } A) \notin \text{analz}(\text{knows } C \text{ evs});$
 $\forall S R Y. \text{ Says } S R Y \in \text{set evs} \longrightarrow$
 $Y = \text{Crypt } (\text{pubEK } B) \{\text{Nonce } NA, \text{Agent } A\} \vee$
 $Y = \text{Crypt } (\text{pubEK } A) \{\text{Nonce } NA, \text{Nonce } NB\} \vee$
 $\text{Nonce } NA \notin \text{parts}\{Y\} \wedge (\forall K. \text{Key } K \notin \text{parts}\{Y\});$
 $C \neq A; C \neq B; \text{ evs} \in \text{ns-public} \rrbracket$
 $\implies \text{Nonce } NA \notin \text{analz } (\text{knows } C \text{ evs})$
apply (*erule rev-mp, erule rev-mp, erule rev-mp, erule ns-public.induct*)
apply (*simp add: nonce-notin-analz-initState*)
apply *clarify*
apply *simp*

apply (*drule subset-insertI [THEN analz-mono, THEN contra-subsetD]*)+

1. $\bigwedge \text{evsf } X \text{ } Aa \text{ } Ba.$
 $\llbracket C \neq A; C \neq B; \text{evsf} \in \text{ns-public};$
 $\text{Key } (\text{priEK } A) \notin \text{analz } (\text{knows } C \text{ evsf}) \longrightarrow$
 $\text{Key } (\text{priEK } B) \notin \text{analz } (\text{knows } C \text{ evsf}) \longrightarrow$
 $\text{Nonce } NA \notin \text{analz } (\text{knows } C \text{ evsf});$
 $X \in \text{synth } (\text{analz } (\text{knows } Aa \text{ evsf}));$
 $\forall S R Y.$
 $(S = Aa \wedge R = Ba \wedge Y = X \longrightarrow$
 $X = \text{Crypt } (\text{pubK } B) \{\text{Nonce } NA, \text{Agent } A\} \vee$
 $X = \text{Crypt } (\text{pubK } A) \{\text{Nonce } NA, \text{Nonce } NB\} \vee$
 $\text{Nonce } NA \notin \text{parts } \{X\} \wedge (\forall K. \text{Key } K \notin \text{parts } \{X\})) \wedge$
 $(\text{Says } S R Y \in \text{set evsf} \longrightarrow$
 $Y = \text{Crypt } (\text{pubK } B) \{\text{Nonce } NA, \text{Agent } A\} \vee$
 $Y = \text{Crypt } (\text{pubK } A) \{\text{Nonce } NA, \text{Nonce } NB\} \vee$
 $\text{Nonce } NA \notin \text{parts } \{Y\} \wedge (\forall K. \text{Key } K \notin \text{parts } \{Y\}));$
 $\text{Nonce } NA \in \text{analz } (\text{insert } X (\text{knows } C \text{ evsf}));$
 $\text{Key } (\text{priEK } A) \notin \text{analz } (\text{knows } C \text{ evsf});$
 $\text{Key } (\text{priEK } B) \notin \text{analz } (\text{knows } C \text{ evsf})\rrbracket$
 $\implies \text{False}$
A total of 5 subgoals...

apply (*subgoal-tac*
 $\forall S R Y.$
 $(S = Aa \wedge R = Ba \wedge Y = X \longrightarrow$
 $X = \text{Crypt } (\text{pubK } B) \{\text{Nonce } NA, \text{Agent } A\} \vee$
 $X = \text{Crypt } (\text{pubK } A) \{\text{Nonce } NA, \text{Nonce } NB\} \vee$
 $\text{Nonce } NA \notin \text{parts } \{X\} \wedge (\forall K. \text{Key } K \notin \text{parts } \{X\})))$
prefer 2
apply *blast*
apply *simp*

1. $\bigwedge \text{evsf } X \text{ } Aa.$
 $\llbracket C \neq A; C \neq B; \text{evsf} \in \text{ns-public}; \text{Nonce } NA \notin \text{analz } (\text{knows } C \text{ evsf});$
 $X \in \text{synth } (\text{analz } (\text{knows } Aa \text{ evsf}));$
 $\forall S R Y.$
 $\text{Says } S R Y \in \text{set evsf} \longrightarrow$
 $Y = \text{Crypt } (\text{pubK } B) \{\text{Nonce } NA, \text{Agent } A\} \vee$
 $Y = \text{Crypt } (\text{pubK } A) \{\text{Nonce } NA, \text{Nonce } NB\} \vee$
 $\text{Nonce } NA \notin \text{parts } \{Y\} \wedge (\forall K. \text{Key } K \notin \text{parts } \{Y\});$
 $\text{Nonce } NA \in \text{analz } (\text{insert } X (\text{knows } C \text{ evsf}));$
 $\text{Key } (\text{priEK } A) \notin \text{analz } (\text{knows } C \text{ evsf});$
 $\text{Key } (\text{priEK } B) \notin \text{analz } (\text{knows } C \text{ evsf});$
 $X = \text{Crypt } (\text{pubK } B) \{\text{Nonce } NA, \text{Agent } A\} \vee$
 $X = \text{Crypt } (\text{pubK } A) \{\text{Nonce } NA, \text{Nonce } NB\} \vee$
 $\text{Nonce } NA \notin \text{parts } \{X\} \wedge (\forall K. \text{Key } K \notin \text{parts } \{X\})\rrbracket$
 $\implies \text{False}$
A total of 5 subgoals...

apply (*force dest!: analz-insert-analz*)

apply *auto*
done

end

13 Study on knowledge equivalence — results to relate the knowledge of an agent to that of another's

theory *Knowledge*
imports *NS-Public-Bad-GA*
begin

theorem *knowledge-equiv:*

$\llbracket X \in \text{knows } A \text{ evs}; \text{Notes } A \ X \notin \text{set evs};$
 $X \notin \{\text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A)\} \rrbracket$
 $\implies X \in \text{knows } B \text{ evs}$

apply (*erule rev-mp, erule rev-mp, erule rev-mp*)
apply (*induct-tac A, induct-tac B, induct-tac evs*)
apply (*induct-tac [2] a*) **apply** *auto*
done

lemma *knowledge-equiv-bis:*

$\llbracket X \in \text{knows } A \text{ evs}; \text{Notes } A \ X \notin \text{set evs} \rrbracket$
 $\implies X \in \{\text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A)\} \cup \text{knows } B \text{ evs}$
apply (*blast dest: knowledge-equiv*)
done

lemma *knowledge-equiv-ter:*

$\llbracket X \in \text{knows } A \text{ evs}; X \notin \{\text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A)\} \rrbracket$
 $\implies X \in \text{knows } B \text{ evs} \vee \text{Notes } A \ X \in \text{set evs}$
apply (*blast dest: knowledge-equiv*)
done

lemma *knowledge-equiv-quater:*

$X \in \text{knows } A \text{ evs}$
 $\implies X \in \text{knows } B \text{ evs} \vee \text{Notes } A \ X \in \text{set evs} \vee$
 $X \in \{\text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A)\}$
apply (*blast dest: knowledge-equiv*)
done

lemma *setdiff-diff-insert:* $A-B-C=D-E-F \implies \text{insert } m \ (A-B-C) = \text{insert } m$

$(D-E-F)$
by *simp*

lemma $A-B-C=D-E-F \implies \text{insert } m \ A-B-C = \text{insert } m \ D-E-F$
oops

lemma *knowledge-equiv-eq-setdiff*:

$\text{knows } A \ \text{evs} -$
 $\{ \text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A) \} -$
 $\{ X. \text{Notes } A \ X \in \text{set } \text{evs} \}$
 $=$
 $\text{knows } B \ \text{evs} -$
 $\{ \text{Key } (\text{priEK } B), \text{Key } (\text{priSK } B), \text{Key } (\text{shrK } B) \} -$
 $\{ X. \text{Notes } B \ X \in \text{set } \text{evs} \}$
apply (*induct-tac evs, induct-tac A, induct-tac B*)
apply *force*
apply (*induct-tac a*)

apply *simp-all*

oops

lemma *knowledge-equiv-eq-old*:

$\text{knows } A \ \text{evs} \cup$
 $\{ \text{Key } (\text{priEK } B), \text{Key } (\text{priSK } B), \text{Key } (\text{shrK } B) \} \cup$
 $\{ X. \text{Notes } B \ X \in \text{set } \text{evs} \}$
 $=$
 $\text{knows } B \ \text{evs} \cup$
 $\{ \text{Key } (\text{priEK } A), \text{Key } (\text{priSK } A), \text{Key } (\text{shrK } A) \} \cup$
 $\{ X. \text{Notes } A \ X \in \text{set } \text{evs} \}$
apply (*induct-tac evs, induct-tac A, induct-tac B*)
apply *force*
apply (*induct-tac a*)

Gets case solves because this event doesn't touch any agent knowledge

apply *simp-all*
apply *safe*

speeds up subsequent blasting

apply *blast+*

very very slow

done

theorem *knowledge-eval: knows A evs =*
 $\{Key\ (priEK\ A),\ Key\ (priSK\ A),\ Key\ (shrK\ A)\} \cup$
 $(Key\ 'range\ pubEK) \cup (Key\ 'range\ pubSK) \cup$
 $\{X.\ \exists\ S\ R.\ Says\ S\ R\ X \in\ set\ evs\} \cup$
 $\{X.\ Notes\ A\ X \in\ set\ evs\}$
apply (*induct-tac A, induct-tac evs*)
apply (*induct-tac [2] a*)
apply *auto*
done

lemma *knowledge-eval-setdiff:*
 $knows\ A\ evs -$
 $\{Key\ (priEK\ A),\ Key\ (priSK\ A),\ Key\ (shrK\ A)\} -$
 $\{X.\ Notes\ A\ X \in\ set\ evs\}$
 $=$
 $(Key\ 'range\ pubEK) \cup (Key\ 'range\ pubSK) \cup$
 $\{X.\ \exists\ S\ R.\ Says\ S\ R\ X \in\ set\ evs\}$
apply (*simp only: knowledge-eval*) **apply** *auto*
oops

theorem *knowledge-equiv-eq: knows A evs \cup*
 $\{Key\ (priEK\ B),\ Key\ (priSK\ B),\ Key\ (shrK\ B)\} \cup$
 $\{X.\ Notes\ B\ X \in\ set\ evs\}$
 $=$
 $knows\ B\ evs \cup$
 $\{Key\ (priEK\ A),\ Key\ (priSK\ A),\ Key\ (shrK\ A)\} \cup$
 $\{X.\ Notes\ A\ X \in\ set\ evs\}$
apply (*force simp only: knowledge-eval*)
done

lemma *knows A evs \cup*
 $\{Key\ (priEK\ B),\ Key\ (priSK\ B),\ Key\ (shrK\ B)\} \cup$
 $\{X.\ Notes\ B\ X \in\ set\ evs\} -$
 $(\{Key\ (priEK\ B),\ Key\ (priSK\ B),\ Key\ (shrK\ B)\} \cup$
 $\{X.\ Notes\ B\ X \in\ set\ evs\}) = knows\ A\ evs$
apply *auto*
oops

theorem *parts-knowledge-equiv-eq:*
 $parts(knows\ A\ evs) \cup$
 $\{Key\ (priEK\ B),\ Key\ (priSK\ B),\ Key\ (shrK\ B)\} \cup$
 $parts(\{X.\ Notes\ B\ X \in\ set\ evs\})$
 $=$
 $parts(knows\ B\ evs) \cup$
 $\{Key\ (priEK\ A),\ Key\ (priSK\ A),\ Key\ (shrK\ A)\} \cup$

$parts(\{X. Notes A X \in set\ evs\})$
apply (*simp only: knowledge-eval parts-Un*) **apply force**
done

lemmas *parts-knowledge-equiv = parts-knowledge-equiv-eq [THEN equalityD1, THEN subsetD]*

thm *parts-knowledge-equiv*

theorem *noprishr-parts-knowledge-equiv:*

$\llbracket X \notin \{Key (priEK A), Key (priSK A), Key (shrK A)\};$

$X \in parts(knows A evs) \rrbracket$

$\implies X \in parts(knows B evs) \cup$

$parts(\{X. Notes A X \in set\ evs\})$

apply (*force dest: UnI1 [THEN UnI1, THEN parts-knowledge-equiv]*)

done

lemma *knowledge-equiv-eq-NS:*

$evs \in ns-public \implies$

$knows A evs \cup \{Key (priEK B), Key (priSK B), Key (shrK B)\} =$

$knows B evs \cup \{Key (priEK A), Key (priSK A), Key (shrK A)\}$

apply (*force simp only: knowledge-eval NS-no-Notes*)

done

lemma *parts-knowledge-equiv-eq-NS:*

$evs \in ns-public \implies$

$parts(knows A evs) \cup \{Key (priEK B), Key (priSK B), Key (shrK B)\} =$

$parts(knows B evs) \cup \{Key (priEK A), Key (priSK A), Key (shrK A)\}$

apply (*simp only: knowledge-eval NS-no-Notes parts-Un*) **apply force**

done

theorem *noprishr-parts-knowledge-equiv-NS:*

$\llbracket X \notin \{Key (priEK A), Key (priSK A), Key (shrK A)\};$

$X \in parts(knows A evs); evs \in ns-public \rrbracket$

$\implies X \in parts(knows B evs)$

apply (*drule noprishr-parts-knowledge-equiv, simp*)

apply (*simp add: NS-no-Notes*)

done

theorem *Agent-not-analz-N:*

$\llbracket Nonce N \notin parts(knows A evs); evs \in ns-public \rrbracket$

$\implies Nonce N \notin analz(knows B evs)$

apply (*force intro: noprishr-parts-knowledge-equiv-NS analz-into-parts*)

done

end

References

- [1] G. Bella. Inductive study of confidentiality — for everyone. *Formal Aspects of Computing*, 2012. In press.