IMP2 Binary Heap

Simon Griebel

March 17, 2025

Abstract

In this submission array-based binary minimum heaps are formalized. The correctness of the following heap operations is proven: insert, get-min, delete-min and make-heap. These are then used to verify an in-place heapsort. The formalization is based on IMP2, an imperative program verification framework implemented in Isabelle/HOL. The verified heap functions are iterative versions of the partly recursive functions found in "Algorithms and Data Structures – The Basic Toolbox" by K. Mehlhorn and P. Sanders and "Introduction to Algorithms" by T. H. Cormen, C. E. Leiserson, R. L. Rivest and C. Stein.

Contents

1	Introduction Heap Related Definitions and Theorems					
2						
	2.1	Array Bounds	3			
	2.2	Parent and Children	3			
		2.2.1 Definitions	3			
		2.2.2 Lemmas	4			
	2.3	Heap Invariants	5			
		2.3.1 Definitions	5			
		2.3.2 Lemmas	6			
		2.3.3 First Heap Element	8			
3	General Lemmas on Arrays 1					
	3.1	Lemmas on <i>mset-ran</i>	10			
	3.2	Lemmas on $swap$ and $eq\text{-}on$	11			
4	Imp	perative Heap Implementation	13			
	4.1^{-}	Simple Functions	13			
		4.1.1 Parent, Children and Swap	13			
		4.1.2 get-min				
	4.2	Modifying Functions	14			

	4.2.1	sift-up and $insert$	14
	4.2.2	sift-down, del-min and make-heap	 17
4.3	Heaps	sort Implementation	 20
	4.3.1	Auxiliary Lemmas	 21
	4.3.2	Implementation	 23

```
theory IMP2-Binary-Heap
imports IMP2.IMP2 IMP2.IMP2-Aux-Lemmas
begin
```

1 Introduction

In this submission imperative versions of the following array-based binary minimum heap functions are implemented and verified: insert, get-min, deletemin, make-heap. The latter three are then used to prove the correctness of an in-place heapsort, which sorts an array in descending order. To do that in Isabelle/HOL, the proof framework IMP2 [2] is used. Here arrays are modeled by $int \Rightarrow int$ functions. The imperative implementations are iterative versions of the partly recursive algorithms described in [3] and [1].

This submission starts with the basic definitions and lemmas, which are needed for array-based binary heaps. These definitions and lemmas are parameterised with an arbitrary (transitive) comparison function (where such a function is needed), so they are not only applicable to minimum heaps. After some more general, useful lemmas on arrays, the imperative minimum heap functions and the heapsort are implemented and verified.

2 Heap Related Definitions and Theorems

2.1 Array Bounds

A small helper function is used to define valid array indices. Note that the lower index bound l is arbitrary and not fixed to 0 or 1. The upper index bound r is not a valid index itself, so that the empty array can be denoted by having l = r.

```
abbreviation bounded :: int \Rightarrow int \Rightarrow int \Rightarrow bool where bounded l \ r \ x \equiv l \leq x \land x < r
```

2.2 Parent and Children

2.2.1 Definitions

For the notion of an array-based binary heap, the parent and child relations on the array indices need to be defined.

```
definition parent :: int \Rightarrow int \Rightarrow int where parent l \ c = l + (c - l - 1) \ div \ 2
```

```
definition r-child :: int \Rightarrow int \Rightarrow int where r-child l p = 2 * p - l + 2
```

2.2.2 Lemmas

lemma parent-upper-bound: parent $l \ c < c \longleftrightarrow l \le c$ unfolding parent-def by auto

lemma parent-upper-bound-alt: $l \le parent \ l \ c \Longrightarrow parent \ l \ c < c$ unfolding parent-def by simp

lemma parent-lower-bound: $l \leq parent \ l \ c \longleftrightarrow l < c$ unfolding parent-def by linarith

lemma grand-parent-upper-bound: parent l (parent l c) $< c \longleftrightarrow l \le c$ unfolding parent-def by linarith

corollary parent-bounds: $l < x \Longrightarrow x < r \Longrightarrow bounded \ l \ r \ (parent \ l \ x)$ **using** parent-lower-bound parent-upper-bound-alt **by** fastforce

lemma *l-child-lower-bound*: p < l-child $l \ p \longleftrightarrow l \le p$ unfolding *l-child-def* by simp

corollary *l-child-lower-bound-alt*: $l \le x \Longrightarrow x \le p \Longrightarrow x < l$ -child l p using l-child-lower-bound[of p l] by linarith

lemma parent-l-child[simp]: parent l (l-child l n) = n unfolding parent-def l-child-def by simp

lemma r-child-lower-bound: $l \le p \Longrightarrow p < r$ -child l p unfolding r-child-def by simp

corollary r-child-lower-bound-alt: $l \le x \Longrightarrow x \le p \Longrightarrow x < r$ -child l p using r-child-lower-bound[of l p] by linarith

lemma parent-r-child[simp]: $parent\ l\ (r$ - $child\ l\ n) = n$ **unfolding** parent- $def\ r$ -child- $def\$ **by** simp

lemma smaller-l-child: l-child l x < r-child l x unfolding l-child-def r-child-def by simp

```
lemma parent-two-children:
```

```
(c = l\text{-}child \ l \ p \lor c = r\text{-}child \ l \ p) \longleftrightarrow parent \ l \ c = p

unfolding parent-def l-child-def r-child-def by linarith
```

2.3 Heap Invariants

2.3.1 Definitions

The following heap invariants and the following lemmas are parameterised with an arbitrary (transitive) comparison function. For the concrete function implementations at the end of this submission \leq on ints is used.

For the make-heap function, which transforms an unordered array into a valid heap, the notion of a partial heap is needed. Here the heap invariant only holds for array indices between a certain valid array index m and r. The standard heap invariant is then simply the special case where m = l.

```
definition is-partial-heap
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow int \Rightarrow int \Rightarrow bool where
```

```
is-partial-heap cmp heap l \ m \ r = (\forall \ x. \ bounded \ m \ r \ x \longrightarrow bounded \ m \ r \ (parent \ l \ x) \longrightarrow cmp \ (heap \ (parent \ l \ x)) \ (heap \ x))
```

abbreviation is-heap

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow int \Rightarrow bool where
```

```
is-heap cmp heap l r \equiv is-partial-heap cmp heap l l r
```

During all of the modifying heap functions the heap invariant is temporarily violated at a single index i and it is then gradually restored by either sift-down or sift-up. The following definitions formalize these weakened invariants.

The second part of the conjunction in the following definitions states, that the comparison between the parent of i and each of the children of i evaluates to True without explicitly using the child relations.

```
\mathbf{definition}\ is\text{-}partial\text{-}heap\text{-}except\text{-}down
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow in
```

```
is-partial-heap-except-down cmp heap l \ m \ r \ i = (\forall \ x. \ bounded \ m \ r \ x \longrightarrow ((parent \ l \ x \neq i \longrightarrow bounded \ m \ r \ (parent \ l \ x) \longrightarrow cmp \ (heap \ (parent \ l \ x)) \ (heap \ x)) \land (parent \ l \ x = i \longrightarrow bounded \ m \ r \ (parent \ l \ (parent \ l \ x))
```

```
(parent \ l \ x = i \longrightarrow bounded \ m \ r \ (parent \ l \ (parent \ l \ x)) \\ \longrightarrow cmp \ (heap \ (parent \ l \ (parent \ l \ x))) \ (heap \ x))))
```

```
abbreviation is-heap-except-down
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow int \Rightarrow int \Rightarrow bool  where
```

is-heap-except-down cmp heap l r $i \equiv is$ -partial-heap-except-down cmp heap l l r i

As mentioned the notion of a partial heap is only needed for *make-heap*, which only uses *sift-down* internally, so there doesn't need to be an additional definition for the partial heap version of the *sift-up* invariant.

```
\textbf{definition} \ \textit{is-heap-except-up}
```

```
:: ('a::order \Rightarrow 'a::order \Rightarrow bool) \Rightarrow (int \Rightarrow 'a::order) \Rightarrow int \Rightarrow in
```

```
is-heap-except-up cmp heap l \ r \ i = (\forall \ x. \ bounded \ l \ r \ x \longrightarrow ((x \neq i \longrightarrow bounded \ l \ r \ (parent \ l \ x) \longrightarrow cmp \ (heap \ (parent \ l \ x)) \ (heap \ x)) \land
```

```
(parent\ l\ x = i \longrightarrow bounded\ l\ r\ (parent\ l\ (parent\ l\ x)) \\ \longrightarrow cmp\ (heap\ (parent\ l\ (parent\ l\ x)))\ (heap\ x))))
```

2.3.2 Lemmas

lemma empty-partial-heap[simp]: is-partial-heap cmp heap l r r unfolding is-partial-heap-def by linarith

 ${f lemma}\ is\mbox{-}partial\mbox{-}heap\mbox{-}smaller\mbox{-}back:$

is-partial-heap cmp heap $l m r \Longrightarrow r' \le r \Longrightarrow$ is-partial-heap cmp heap l m r'

unfolding is-partial-heap-def by simp

 $lemma\ is-partial-heap-smaller-front:$

is-partial-heap cmp heap $l\ m\ r \Longrightarrow m \le m' \Longrightarrow$ is-partial-heap cmp heap $l\ m'\ r$

```
unfolding is-partial-heap-def by simp
```

The second half of each array is a is a partial binary heap, since it contains only leafs, which are all trivial binary heaps.

```
lemma snd-half-is-partial-heap:
```

```
(l+r) div 2 \le m \Longrightarrow is-partial-heap cmp heap l \ m \ r unfolding is-partial-heap-def parent-def by linarith
```

lemma modify-outside-partial-heap:

```
assumes
```

```
heap = heap' \ on \ \{m.. < r\}

is-partial-heap \ cmp \ heap \ l \ m \ r

shows \ is-partial-heap \ cmp \ heap' \ l \ m \ r
```

using assms eq-onD unfolding is-partial-heap-def by fastforce

The next few lemmas formalize how the heap invariant is weakened, when the heap is modified in a certain way.

This lemma is used by make-heap.

```
lemma partial-heap-added-first-el:
  assumes
   l \leq m \ m \leq r
   is-partial-heap cmp heap l (m + 1) r
  shows is-partial-heap-except-down cmp heap l m r m
unfolding is-partial-heap-except-down-def
proof
  \mathbf{fix} \ x
  let ?p-x = parent \ l \ x
  let ?gp-x = parent \ l \ ?p-x
  show bounded m r x \longrightarrow
       (?p-x \neq m \longrightarrow bounded \ m \ r ?p-x \longrightarrow cmp \ (heap ?p-x) \ (heap \ x)) \land
       (?p-x = m \longrightarrow bounded \ m \ r ?gp-x \longrightarrow cmp \ (heap ?gp-x) \ (heap \ x))
  proof
   assume x-bound: bounded m r x
   have p-x-lower: ?p-x \neq m \longrightarrow bounded m r ?p-x \longrightarrow ?p-x \ge m + 1
     by simp
   hence ?p-x \neq m \longrightarrow bounded \ m \ r \ ?p-x \longrightarrow x \ge m+1
     using parent-upper-bound of l[x] x-bound assms(1) by linarith
    hence p-invariant: (?p-x \neq m \longrightarrow bounded \ m \ r \ ?p-x \longrightarrow cmp \ (heap
(p-x) (heap x)
     using assms(3) is-partial-heap-def p-x-lower x-bound by blast
   have gp-up-bound: (?p-x = m \longrightarrow ?<math>gp-x < m)
     by (simp add: assms(1) parent-upper-bound)
   show (?p-x \neq m \longrightarrow bounded \ m \ r \ ?<math>p-x \longrightarrow cmp \ (heap \ ?p-x) \ (heap \ x))
\land
         (?p-x = m \longrightarrow bounded \ m \ r \ ?gp-x \longrightarrow cmp \ (heap \ ?gp-x) \ (heap \ x))
     using qp-up-bound p-invariant by linarith
  qed
qed
This lemma is used by del-min.
lemma heap-changed-first-el:
  assumes is-heap cmp heap l r l \leq r
  shows is-heap-except-down cmp (heap(l := b)) l r l
proof -
  have is-partial-heap cmp heap l(l + 1) r
```

```
using assms(1) is-partial-heap-smaller-front by fastforce
 hence is-partial-heap cmp (heap(l := b)) l (l + 1) r
   using modify-outside-partial-heap[of heap] by simp
 thus ?thesis
   by (simp add: assms(2) partial-heap-added-first-el)
qed
This lemma is used by insert.
lemma heap-appended-el:
 assumes
   is-heap cmp heap l r
   heap = heap' \ on \ \{l.. < r\}
 shows is-heap-except-up cmp heap' l(r+1) r
proof -
 have is-heap cmp heap' l r
   using assms(1,2) modify-outside-partial-heap by blast
 thus ?thesis unfolding is-partial-heap-def is-heap-except-up-def
   by (metis not-less-iff-gr-or-eq parent-upper-bound zless-add1-eq)
qed
```

2.3.3 First Heap Element

The next step is to show that the first element of the heap is always the "smallest" according to the given comparison function. For the proof a rule for strong induction on lower bounded integers is needed. Its proof is based on the proof of strong induction on natural numbers found in [4].

```
lemma strong-int-gr-induct-helper:

assumes k < (i::int) \ (\land i. \ k < i \Longrightarrow (\land j. \ k < j \Longrightarrow j < i \Longrightarrow P \ j) \Longrightarrow P \ i)

shows \land j. \ k < j \Longrightarrow j < i \Longrightarrow P \ j

using assms

proof(induction \ i. \ rule: int-gr-induct)

case base

then show ?case by linarith

next

case (step \ i)

then show ?case

proof(cases \ j = i)

case True

then show ?thesis using step.IH step.prems(1,3) by blast

next

case False

hence j < i using step.prems(2) by simp

then show ?thesis using step.prems(1,3) by blast
```

```
qed qed theorem strong\text{-}int\text{-}gr\text{-}induct: assumes k < (i\text{::}int) \\ (\land i. \ k < i \Longrightarrow (\land j. \ k < j \Longrightarrow j < i \Longrightarrow P \ j) \Longrightarrow P \ i) shows P \ i using assms less\text{-}induct strong\text{-}int\text{-}gr\text{-}induct\text{-}helper by blast Now the main theorem, that the first heap element is the "smal
```

Now the main theorem, that the first heap element is the "smallest" according to the given comparison function, can be proven.

```
theorem heap-first-el:
 assumes
   is-heap cmp heap l r
   transp\ cmp
   l < x x < r
 shows cmp (heap l) (heap x)
 using assms unfolding is-partial-heap-def
\mathbf{proof}(induction \ x \ rule: \ strong-int-gr-induct[of \ l])
 case 1
 then show ?case using assms(3) by simp
next
 case (2 i)
 have cmp-pi-i: cmp (heap (parent l i)) (heap i)
   using 2.hyps 2.prems(1,4) parent-bounds by simp
 then show ?case
 proof(cases)
   assume parent l i > l
   then have cmp (heap l) (heap (parent l i))
    using 2.IH 2.prems(1,2,4) parent-upper-bound-alt by simp
   then show ?thesis
    using 2.prems(2) cmp-pi-i transpE by metis
 next
   assume \neg parent l i > l
   then have parent l i = l
    using 2.hyps dual-order.order-iff-strict parent-lower-bound by metis
   then show ?thesis
    using cmp-pi-i by simp
 qed
qed
```

3 General Lemmas on Arrays

Some additional lemmas on mset-ran, swap and eq-on are needed for the final proofs.

```
3.1 Lemmas on mset-ran
```

```
abbreviation arr-mset :: (int \Rightarrow 'a) \Rightarrow int \Rightarrow int \Rightarrow 'a multiset where
  arr-mset arr l r \equiv mset-ran arr \{l.. < r\}
lemma in-mset-imp-in-array:
  x \in \# (arr\text{-}mset \ arr \ l \ r) \longleftrightarrow (\exists i. \ bounded \ l \ r \ i \land arr \ i = x)
  unfolding mset-ran-def by fastforce
lemma arr-mset-remove-last:
  l \leq r \Longrightarrow arr\text{-}mset \ arr \ l \ r = arr\text{-}mset \ arr \ l \ (r+1) - \{\#arr \ r\#\}
  by (simp add: intvs-upper-decr mset-ran-def)
lemma arr-mset-append:
  l \leq r \Longrightarrow arr\text{-mset } arr \ l \ (r+1) = arr\text{-mset } arr \ l \ r + \{\#arr \ r\#\}
  using arr-mset-remove-last[of l r arr] by simp
corollary arr-mset-append-alt:
  l \leq r \Longrightarrow arr\text{-mset } (arr(r := b)) \ l \ (r + 1) = arr\text{-mset } arr \ l \ r + \{\#b\#\}
  by (simp add: arr-mset-append mset-ran-subst-outside)
lemma arr-mset-remove-first:
  i \leq r \Longrightarrow arr\text{-mset arr } (i-1) \ r = arr\text{-mset arr } i \ r + \{\#arr \ (i-1)\#\}
  by(induction r rule: int-ge-induct) (auto simp add: arr-mset-append)
lemma arr-mset-split:
  assumes l \leq m \ m \leq r
  shows arr-mset arr l r = arr-mset arr l m + arr-mset arr m r
  using assms
proof(induction m rule: int-ge-induct[of l])
  case (step \ i)
  have add-last: arr-mset arr l (i + 1) = arr-mset arr l i + \{\#arr\ i\#\}
   using step arr-mset-append by blast
  have rem-first: arr-mset arr (i+1) r = arr-mset arr i r - \{\#arr\ i\#\}
   by (metis step.prems arr-mset-remove-first add-diff-cancel-right')
  show ?case
   using step add-last rem-first by fastforce
qed (simp)
```

That the first element in a heap is the "smallest", can now be expressed using multisets.

```
corollary heap-first-el-alt:
 assumes
   transp cmp
   is-heap cmp heap l r
   x \in \# (arr\text{-}mset\ heap\ l\ r)
   heap \ l \neq x
  shows cmp (heap l) x
  by(metis assms heap-first-el in-mset-imp-in-array le-less)
       Lemmas on swap and eq-on
lemma eq-on-subset:
  arr1 = arr2 \ on \ R \Longrightarrow S \subseteq R \Longrightarrow arr1 = arr2 \ on \ S
  by (simp add: eq-on-def set-mp)
lemma swap-swaps:
  arr' = swap \ arr \ x \ y \Longrightarrow arr' \ y = arr \ x \wedge arr' \ x = arr \ y
  unfolding swap-def by simp
lemma swap-only-swaps:
  arr' = swap \ arr \ x \ y \Longrightarrow z \neq x \Longrightarrow z \neq y \Longrightarrow arr' \ z = arr \ z
  unfolding swap-def by simp
lemma swap-commute: swap arr x y = swap arr y x
  unfolding swap-def by fastforce
lemma swap-eq-on:
  arr1 = arr2 \ on \ S \Longrightarrow x \notin S \Longrightarrow y \notin S \Longrightarrow arr1 = swap \ arr2 \ x \ y \ on \ S
  unfolding swap-def by simp
corollary swap-parent-eq-on:
  assumes
   arr1 = arr2 \ on - \{l.. < r\}
   l < c c < r
  shows arr1 = swap \ arr2 \ (parent \ l \ c) \ c \ on - \{l... < r\}
  using parent-bounds swap-eq-on assms by fastforce
corollary swap-child-eq-on:
  assumes
   arr1 = arr2 \ on - \{l.. < r\}
   c = l-child l p \lor c = r-child l p
   l \leq p \ c < r
```

```
shows arr1 = swap \ arr2 \ p \ c \ on - \{l.. < r\}
 by (metis assms parent-lower-bound parent-two-children swap-parent-eq-on)
lemma swap-child-mset:
 assumes
   arr-mset arr1 l r = arr-mset arr2 l r
   c = l-child l p \lor c = r-child l p
   l \leq p \ c < r
 shows arr-mset arr1 l r = arr-mset (swap arr2 p c) l r
proof -
 have child-bounded: l < c \land c < r
   by (metis\ assms(2-4)\ parent-lower-bound\ parent-two-children)
 have parent-bounded: bounded l r p
   by (metis\ assms(2-4)\ dual-order.strict-trans\ parent-two-children\ par-
ent-upper-bound-alt)
 thus ?thesis
  using assms(1) child-bounded mset-ran-swap[of p \{l... < r\} c arr2] at Least-
LessThan-iff
   by simp
qed
```

The following lemma shows, which propositions have to hold on the pre-swap array, so that a comparison between two elements holds on the post-swap array. This is useful for the proofs of the loop invariants of *sift-up* and *sift-down*. The lemma is kept quite general (except for the argument order) and could probably be more closely related to the parent relation for more concise proofs.

```
lemma cmp-swapI:
fixes arr::'a::order \Rightarrow 'a::order
assumes
m < n \land x < y
m < n \land x < y \Rightarrow x = m \Rightarrow y = n \Rightarrow P (arr n) (arr m)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y \neq m \Rightarrow y \neq n \Rightarrow P
(arr m) (arr n)
m < n \land x < y \Rightarrow x = m \Rightarrow y \neq m \Rightarrow y \neq n \Rightarrow P (arr y) (arr n)
m < n \land x < y \Rightarrow x = n \Rightarrow y \neq m \Rightarrow y \neq n \Rightarrow P (arr m) (arr y)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y \neq n \Rightarrow P (arr m) (arr x)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y = n \Rightarrow P (arr m) (arr x)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y = m \Rightarrow P (arr m) (arr x)
m < n \land x < y \Rightarrow x \neq m \Rightarrow x \neq n \Rightarrow y = m \Rightarrow P (arr x) (arr n)
shows P (swap arr x y m) (swap arr x y n)
by (metis assms order.asym swap-only-swaps swap-swaps)
```

4 Imperative Heap Implementation

The following imperative heap functions are based on [3] and [1]. All functions, that are recursive in these books, are iterative in the following implementations. The function definitions are done with IMP2 [2]. From now on the heaps only contain ints and only use \leq as comparison function. The auxiliary lemmas used from now on are heavily modeled after the proof goals, that are generated by the vcg tool (also part of IMP2).

4.1 Simple Functions

4.1.1 Parent, Children and Swap

In this section the parent and children relations are expressed as IMP2 procedures. Additionally a simple procedure, that swaps two array elements, is defined.

```
procedure-spec prnt(l, x) returns p
 assumes True
   ensures p = parent l_0 x_0
 defines \langle p = ((x-l-1) / 2 + l) \rangle
 by vcq (simp add: parent-def)
procedure-spec left-child (l, x) returns lc
 assumes True
   ensures lc = l-child l_0 x_0
 defines \langle lc = 2 * x - l + 1 \rangle
 by vcg (simp add: l-child-def)
procedure-spec right-child (l, x) returns rc
 assumes True
   ensures rc = r-child l_0 x_0
 defines \langle rc = 2 * x - l + 2 \rangle
 by vcq (simp add: r-child-def)
procedure-spec swp (heap, x, y) returns heap
 assumes True
   ensures heap = swap \ heap_0 \ x_0 \ y_0
 defines \langle tmp = heap[x]; heap[x] = heap[y]; heap[y] = tmp \rangle
 by vcq (simp add: swap-def)
```

4.1.2 *get-min*

In this section *get-min* is defined, which simply returns the first element (the minimum) of the heap. For this definition an additional theorem is proven,

which enables the use of *Min-mset* in the postcondition.

```
theorem heap-minimum:
  assumes
   l < r
   is-heap (\leq) heap l r
  shows heap \ l = Min\text{-}mset \ (arr\text{-}mset \ heap \ l \ r)
  have (\forall x \in \# (arr\text{-}mset \ heap \ l \ r). (heap \ l) \leq x)
   using assms(2) heap-first-el-alt transp-on-le by blast
  thus ?thesis
   by (simp add: assms(1) dual-order.antisym)
qed
procedure-spec qet-min (heap, l, r) returns min
  assumes l < r \land is\text{-}heap \ (\leq) \ heap \ l \ r
   ensures min = Min\text{-}mset (arr\text{-}mset heap_0 l_0 r_0)
  for heap[] l r
  defines \langle min = heap[l] \rangle
  by vcg (simp add: heap-minimum)
```

4.2 Modifying Functions

4.2.1 *sift-up* and *insert*

The next heap function is *insert*, which internally uses *sift-up*. In the beginning of this section *sift-up-step* is proven, which states that each *sift-up* loop iteration correctly transforms the weakened heap invariant. For its proof two additional auxiliary lemmas are used. After *sift-up-step sift-up* and then *insert* are verified.

sift-up-step can be proven directly by the smt-solver without auxiliary lemmas, but they were introduced to show the proof details. The analogous proofs for sift-down were just solved with smt, since the proof structure should be very similar, even though the sift-down proof goals are slightly more complex.

```
lemma sift-up-step-aux1:
fixes heap::int \Rightarrow int
assumes
is-heap-except-up (\leq) heap l r x
parent l x \geq l
(heap x) \leq (heap (parent l x))
bounded l r k
k \neq (parent l x)
bounded l r (parent l k)
```

```
shows (swap\ heap\ (parent\ l\ x)\ x\ (parent\ l\ k)) \le (swap\ heap\ (parent\ l\ x)
(x k)
 apply(intro\ cmp-swapI[of\ (parent\ l\ k)\ k\ (parent\ l\ x)\ x\ (\leq)\ heap])
 subgoal using assms(2,6) parent-upper-bound-alt by blast
 subgoal using assms(3) by blast
 subgoal using assms(1,4,6) unfolding is-heap-except-up-def by blast
 subgoal using assms(1,3,4,6) unfolding is-heap-except-up-def by fast-
force
 subgoal using assms(5) by blast
 subgoal by blast
 subgoal using assms(1,2,4) unfolding is-heap-except-up-def by simp
lemma sift-up-step-aux2:
 fixes heap::int \Rightarrow int
 assumes
   is-heap-except-up (\leq) heap l r x
   parent l \ x \geq l
   heap \ x < (heap (parent | l x))
   bounded l r k
   parent \ l \ k = parent \ l \ x
   bounded l r (parent l (parent l k))
 shows
   swap\ heap\ (parent\ l\ x)\ x\ (parent\ l\ (parent\ l\ k)) \le swap\ heap\ (parent\ l\ x)
x k
 using assms unfolding is-heap-except-up-def
proof-
 let ?gp-k = parent \ l \ (parent \ l \ k)
 let ?gp-x = parent \ l \ (parent \ l \ x)
 have gp-k-eq-gp-x: swap\ heap\ (parent\ l\ x)\ x\ ?gp-k=heap\ ?gp-x
  by (metis assms(2,5) grand-parent-upper-bound less-irreft swap-only-swaps)
 show ?thesis
     using assms unfolding is-heap-except-up-def
 \mathbf{proof}(\mathit{cases})
   assume k-eq-x: k = x
   have swap heap (parent l x) x k = heap (parent l x)
     by (metis k-eq-x swap-swaps)
   then show ?thesis
     using assms(1,2,4,6) unfolding is-heap-except-up-def
     by (metis qp-k-eq-qp-x k-eq-x parent-bounds parent-lower-bound)
 next
   assume k-neq-x: k \neq x
   have swap heap (parent l x) x k = heap k
     by (metis\ assms(5)\ gp-k-eq-gp-x\ k-neq-x\ swap-only-swaps)
```

```
qed
qed
lemma sift-up-step:
 fixes heap::int \Rightarrow int
 assumes
   is-heap-except-up (\leq) heap l r x
   parent l x \geq l
   (heap \ x) \le (heap \ (parent \ l \ x))
 shows is-heap-except-up (\leq) (swap heap (parent l x) x) l r (parent l x)
 using assms sift-up-step-aux1 sift-up-step-aux2
 unfolding is-heap-except-up-def by blast
sift-up restores the heap invariant, that is only violated at the current po-
sition, by iteratively swapping the current element with its parent until the
beginning of the array is reached or the current element is bigger than its
parent.
procedure-spec sift-up (heap, l, r, x) returns heap
 assumes is-heap-except-up (\leq) heap l r x \wedge bounded l r x
   ensures is-heap (\leq) heap l_0 r_0 \wedge
            arr-mset\ heap_0\ l_0\ r_0 = arr-mset\ heap\ l_0\ r_0\ \land
           heap_0 = heap \ on - \{l_0 ... < r_0\}
 for heap[] l x r
 \mathbf{defines} \ \ \langle
   p = prnt(l, x);
   while (x > l \land heap[x] \le heap[p])
     @variant \langle x - l \rangle
     @invariant \langle is-heap-except-up (\leq) heap l \ r \ x \land p = parent \ l \ x \land
                bounded l \ r \ x \land arr-mset heap_0 \ l_0 \ r_0 = arr-mset heap \ l \ r \land
                heap_0 = heap \ on - \{l.. < r\} 
   {
       heap = swp(heap, p, x);
       x = p;
       p = prnt(l, x)
   }>
 apply vcg-cs
 apply(intro\ conjI)
 subgoal using parent-lower-bound sift-up-step by blast
 subgoal using parent-lower-bound by blast
 subgoal using parent-bounds by blast
 subgoal using parent-bounds by (simp add: mset-ran-swap)
 subgoal using swap-parent-eq-on by blast
```

then show ?thesis using assms unfolding is-heap-except-up-def

by (metis gp-k-eq-gp-x k-neq-x order-trans parent-bounds parent-lower-bound)

```
subgoal using parent-upper-bound by simp
subgoal unfolding is-heap-except-up-def is-partial-heap-def
by (metis le-less not-less parent-lower-bound)
done
```

insert inserts an element into a heap by appending it to the heap and restoring the heap invariant with sift-up.

```
procedure-spec insert (heap, l, r, el) returns (heap, l, r) assumes is-heap (\leq) heap l \ r \land l \leq r ensures is-heap (\leq) heap l \ r \land l = r arr-mset heap l \ r = r arr-mset heap l \ r = r heap l \ r = r + 1 \land l = r \land l = r
```

4.2.2 sift-down, del-min and make-heap

The next heap functions are *del-min* and *make-heap*, which both use *sift-down* to restore/establish the heap invariant. *sift-down* is proven first (this time without additional auxiliary lemmas) followed by *del-min* and *make-heap*.

sift-down restores the heap invariant, that is only violated at the current position, by iteratively swapping the current element with its smallest child until the end of the array is reached or the current element is smaller than its children.

```
procedure-spec sift-down(heap,\ l,\ r,\ x) returns heap assumes is-partial-heap-except-down (\leq) heap\ l\ x\ r\ x \land l \leq x \land x \leq r ensures is-partial-heap (\leq) heap\ l_0\ x_0\ r_0 \land arr-mset\ heap_0\ l_0\ r_0 = arr-mset\ heap\ l_0\ r_0 \land heap_0 = heap\ on\ -\{l_0...< r_0\} defines \langle lc = left-child(l,\ x); rc = right-child(l,\ x); while\ (lc < r \land (heap[lc] < heap[x] \lor (rc < r \land heap[rc] < heap[x]))) @variant\ \langle r-x \rangle
```

```
@invariant \langle is\text{-partial-heap-except-down} (\leq) \text{ heap } l \ x_0 \ r \ x \land l \ x_0 \ r \ x_0 \ r \ x \land l \ x_0 \ r \ x_0 \ r \ x \land l \ x_0 \ x \land l \ x_0 \ r \ x_0 \ r \ x \land l \ x_0 \ r \ x \land l \ x_0 \ r \ x \land l \ x_0 \ r \ x 
                                      x_0 \le x \land x \le r \land lc = l\text{-child } l \ x \land rc = r\text{-child } l \ x \land rc
                                      arr-mset\ heap_0\ l\ r=arr-mset\ heap\ l\ r\ \land
                                     heap_0 = heap \ on - \{l.. < r\} \rangle
{
    smallest = lc;
    if (rc < r \land heap[rc] < heap[lc]) {
         smallest = rc
    heap = swp(heap, x, smallest);
    x = smallest;
    lc = left\text{-}child(l, x);
    rc = right - child(l, x)
apply vcg-cs
subgoal
    apply(intro\ conjI)
    subgoal unfolding is-partial-heap-except-down-def
         by (smt parent-two-children swap-swaps swap-only-swaps
                   swap-commute parent-upper-bound-alt)
    subgoal using r-child-lower-bound-alt by fastforce
    subgoal using swap-child-mset order-trans by blast
    subgoal using swap-child-eq-on by fastforce
    done
subgoal
    by (meson less-le-trans not-le order.asym r-child-lower-bound)
subgoal
    apply(intro\ conjI)
    subgoal unfolding is-partial-heap-except-down-def
         by (smt parent-two-children swap-swaps swap-only-swaps
                   swap-commute parent-upper-bound-alt)
    subgoal using l-child-lower-bound-alt by fastforce
    subgoal using swap-child-mset order-trans by blast
    subgoal using swap-child-eq-on by fastforce
    done
subgoal
    by (meson less-le-trans not-le order.asym l-child-lower-bound)
subgoal unfolding is-partial-heap-except-down-def is-partial-heap-def
 by (metis dual-order.strict-trans not-less parent-two-children smaller-l-child)
done
```

del-min needs an additional lemma which shows, that it actually removes (only) the minimum from the heap.

lemma del-min-mset:

```
assumes
   l < r
   is-heap (\leq) heap l r
   mod\text{-}heap = heap(l := heap(r-1))
   arr-mset\ mod-heap\ l\ (r-1) = arr-mset\ new-heap\ l\ (r-1)
  arr-mset\ new-heap\ l\ (r-1) = arr-mset\ heap\ l\ r - \{\#Min-mset\ (arr-mset
heap \ l \ r)\#
proof -
 let ?heap\text{-}mset = arr\text{-}mset\ heap\ l\ r
 have l-is-min: heap l = Min-mset ?heap-mset
   using assms(1,2) heap-minimum by blast
 have (arr\text{-}mset\ mod\text{-}heap\ l\ r) = ?heap\text{-}mset + \{\#heap\ (r-1)\#\} - \{\#heap\ r\}
l\#
   by (simp\ add:\ assms(1,3)\ mset-ran-subst-inside)
 hence (arr-mset\ mod-heap\ l\ (r-1)) = ?heap-mset - \{\#heap\ l\#\}
   by (simp\ add:\ assms(1,3)\ arr-mset-remove-last)
 thus ?thesis
   using assms(4) l-is-min by simp
qed
del-min removes the minimum element from the heap by replacing the first
element with the last element, shrinking the array by one and subsequently
restoring the heap invariant with sift-down.
procedure-spec del-min (heap, l, r) returns (heap, l, r)
 assumes l < r \land is\text{-}heap \ (\leq) \ heap \ l \ r
   ensures is-heap (\leq) heap l r \wedge
         arr-mset\ heap\ l\ r = arr-mset\ heap\ l\ r_0 - \{\#Min-mset\ (arr-mset
heap_0 l_0 r_0)\#\} \wedge
           l = l_0 \wedge r = r_0 - 1 \wedge
           heap_0 = heap \ on - \{l_0 ... < r_0\}
 for heap \ l \ r
 defines \ \langle
   r = r - 1;
   heap[l] = heap[r];
   heap = sift-down(heap, l, r, l)
 apply vcg-cs
 subgoal by (simp add: heap-changed-first-el is-partial-heap-smaller-back)
 subgoal
   apply(rule\ conjI)
   subgoal using del-min-mset by blast
   subgoal by (simp add: eq-on-def intvs-incdec(3) intvs-lower-incr)
```

fixes $heap::int \Rightarrow int$

$\begin{array}{c} \text{done} \\ \text{done} \end{array}$

make-heap transforms an arbitrary array into a heap by iterating through all array positions from the middle of the array up to the beginning of the array and calling *sift-down* for each one.

```
procedure-spec make-heap (heap, l, r) returns heap
 assumes l \leq r
   ensures is-heap (\leq) heap l_0 r_0 \wedge
            arr-mset\ heap\ l_0\ r_0 = arr-mset\ heap_0\ l_0\ r_0\ \land
            heap_0 = heap \ on - \{l_0 < r_0\}
 for heap[] l r
 defines <
   y = (r + l)/2 - 1;
   while (y \ge l)
         @variant \langle y - l + 1 \rangle
         @invariant \langle is\text{-partial-heap} (\leq) \text{ heap } l (y + 1) r \wedge
                    arr-mset\ heap\ l\ r=arr-mset\ heap_0\ l_0\ r_0\ \land
                    l-1 \le y \land y < r \land heap_0 = heap \ on - \{l.. < r\} \rangle
     heap = sift-down(heap, l, r, y);
     y = y - 1
 apply(vcg-cs)
 subgoal
   apply(rule\ conjI)
   subgoal by (simp add: snd-half-is-partial-heap add.commute)
   subgoal by linarith
   done
 subgoal using partial-heap-added-first-el le-less by blast
 subgoal using eq-on-trans by blast
 subgoal using dual-order.antisym by fastforce
 done
```

4.3 Heapsort Implementation

The final part of this submission is the implementation of the in-place heap-sort. Firstly it builds the \leq -heap and then it iteratively removes the minimum of the heap, which is put at the now vacant end of the shrinking heap. This is done until the heap is empty, which leaves the array sorted in descending order.

4.3.1 Auxiliary Lemmas

Firstly the notion of a sorted array is needed. This is more or less the same as *ran-sorted* generalized for arbitrary comparison functions.

```
definition array-is-sorted :: (int \Rightarrow int \Rightarrow bool) \Rightarrow (int \Rightarrow int) \Rightarrow int \Rightarrow int \Rightarrow bool where array-is-sorted cmp a l \ r \equiv \forall i. \ \forall j. \ bounded \ l \ r \ i \longrightarrow bounded \ l \ r \ j \longrightarrow int \Rightarrow int
```

This lemma states, that the heapsort doesn't change the elements contained in the array during the loop iterations.

```
lemma heap-sort-mset-step:
    fixes arr::int \Rightarrow int
    assumes
         l < m m < r
          arr-mset \ arr' \ l \ (m-1) = arr-mset \ arr \ l \ m - \{ \# Min-mset \ (arr-mset
arr \ l \ m)\#
         arr = arr' on - \{l.. < m\}
         mod\text{-}arr = arr'(m-1) := Min\text{-}mset (arr\text{-}mset arr l m)
    shows arr-mset arr l r = arr-mset mod-arr l r
proof -
    let ?min = \{ \#Min\text{-}mset (arr\text{-}mset arr l m) \# \}
    let ?new-arr-mset = arr-mset \ mod-arr
    have middle: ?new-arr-mset\ (m-1)\ m=?min
         by (simp \ add: \ assms(5))
    have first-half: ?new-arr-mset l(m-1) = arr-mset \ arr \ l(m-2) = arr-mset \ arr \ arr \ l(m-2) = arr-mset \ arr \
         by (simp\ add:\ assms(3,5)\ mset\text{-}ran\text{-}subst\text{-}outside)
    hence ?new-arr-mset l m = ?new-arr-mset l (m-1) + ?new-arr-mset
(m-1) m
      by (metis assms(1,3,5) diff-add-cancel middle arr-mset-append-alt zle-diff1-eq)
    hence first-half-middle: ?new-arr-mset l m = arr-mset arr l m
         using middle first-half assms(1) by simp
    hence mod\text{-}arr = arr\ on - \{l..< m\}
         using assms(1,4,5) eq-on-sym eq-on-trans by auto
    then have second-half: arr-mset arr m r = arr-mset mod-arr m r
         by (simp add: eq-on-def mset-ran-cong)
    then show ?thesis
         by (metis arr-mset-split assms(1,2) first-half-middle le-less)
qed
```

This lemma states, that each loop iteration leaves the growing second half of the array sorted in descending order.

```
lemma heap-sort-second-half-sorted-step:
  fixes arr::int \Rightarrow int
  assumes
   l_0 < m \ m \le r_0
   arr = arr' on - \{l_0.. < m\}
   \forall \, i. \, \forall \, j. \, \, bounded \, \, m \, \, r_0 \, \, i \longrightarrow \, bounded \, \, m \, \, r_0 \, \, j \longrightarrow \, \, i < j \longrightarrow \, arr \, j \leq \, arr \, \, i
   \forall x \in \#arr\text{-}mset \ arr \ l_0 \ m. \ \forall y \in \#arr\text{-}mset \ arr \ m \ r_0. \ \neg \ x < y
   bounded (m-1) r_0 i
   bounded (m-1) r_0 j
   i < j
   mod\text{-}arr = (arr'(m - 1 := Min\text{-}mset (arr\text{-}mset arr l_0 m)))
  shows mod-arr j \leq mod-arr i
proof -
  have second-half-eq: mod-arr = arr \ on \ \{m.. < r_0\}
   using assms(3, 9) unfolding eq-on-def by simp
  have j-stricter-bound: bounded m r_0 j
   using assms(6-8) by simp
  then have el-at-j: mod-arr j \in \# arr-mset arr m r_0
   using eq-onD second-half-eq by fastforce
  then show ?thesis
  proof(cases)
   assume i = (m-1)
   then have mod\text{-}arr\ i \in \#\ arr\text{-}mset\ arr\ l_0\ m
      by (simp\ add:\ assms(1,\ 9))
   then show ?thesis
      using assms(5) el-at-j not-less by blast
  next
   assume i \neq (m-1)
   then have bounded m r_0 i
      using assms(6) by simp
   then show ?thesis
      using assms(4, 8) eq-on-def j-stricter-bound second-half-eq by force
  qed
qed
```

The following lemma shows that all elements in the first part of the array (the binary heap) are bigger than the elements in the second part (the sorted part) after every iteration. This lemma and the invariant of the *heap-sort* loop use $\neg x < y$ instead of $x \ge y$ since vcg-cs doesn't terminate in the latter case.

```
lemma heap-sort-fst-part-bigger-snd-part-step: fixes arr::int \Rightarrow int assumes l_0 < m
```

```
arr-mset arr' l_0 (m-1) = arr-mset arr l_0 m - {#Min-mset (arr-mset
arr l_0 m) \# \}
   arr = arr' on - \{l_0.. < m\}
   \forall x \in \#arr\text{-}mset \ arr \ l_0 \ m. \ \forall y \in \#arr\text{-}mset \ arr \ m \ r_0. \ \neg \ x < y
   \mathit{mod\text{-}arr} = \mathit{arr'}(\mathit{m} - \mathit{1} := \mathit{Min\text{-}mset} \; (\mathit{arr\text{-}mset} \; \mathit{arr} \; \mathit{l}_0 \; \mathit{m}))
   x \in \#arr\text{-}mset\ mod\text{-}arr\ l_0\ (m-1)
    y \in \#arr\text{-}mset\ mod\text{-}arr\ (m-1)\ r_0
  shows \neg x < y
proof -
  have \{m..< r_0\} \subseteq -\{l_0..< m\}
  hence arr' = arr \ on \ \{m.. < r_0\}
   using assms(4) eq-on-sym eq-on-subset by blast
  hence arr-eq-on: mod-arr = arr on \{m.. < r_0\}
   by (simp \ add: \ assms(6))
  hence same-mset: arr-mset mod-arr m r_0 = arr-mset arr m r_0
   using mset-ran-cong by blast
  have x \in \# arr\text{-}mset \ arr \ l_0 \ m \ using \ same\text{-}mset \ assms
   by (metis\ assms(3,6,7)\ add-mset-remove-trivial-eq lran-upd-outside(2)
       mset-lran cancel-ab-semigroup-add-class.diff-right-commute
       diff-single-trivial multi-self-add-other-not-self order-refl)
  then have x-bigger-min: x \geq Min-mset (arr-mset arr l_0 m)
   using Min-le by blast
  have y-smaller-min: y \leq Min-mset (arr-mset arr l_0 m)
  \mathbf{proof}(cases\ y = mod\text{-}arr\ (m-1))
   case False
   hence y \in \#arr\text{-}mset\ mod\text{-}arr\ (m-1)\ r_0 - \{\#mod\text{-}arr\ (m-1)\#\}
    by (metis assms(8) diff-single-trivial insert-DiffM insert-noteq-member)
   then have y \in \#arr - mset \ arr \ m \ r_0
      by (simp\ add:\ assms(2)\ intvs-decr-l\ mset-ran-insert\ same-mset)
   then show ?thesis
      using assms(1) assms(5) by fastforce
  qed (simp add: assms(6))
  then show ?thesis
   using x-bigger-min by linarith
qed
```

4.3.2 Implementation

Now finally the correctness of the *heap-sort* is shown. As mentioned, it starts by transforming the array into a minimum heap using *make-heap*. Then in each iteration it removes the first element from the heap with *del-min* after its value was retrieved with *get-min*. This value is then put at the position

```
freed by del-min.
program-spec heap-sort
  assumes l \leq r
    ensures array-is-sorted (\geq) arr l_0 r_0 \wedge
             arr-mset arr_0 l_0 r_0 = arr-mset arr l_0 r_0 \wedge
             arr_0 = arr \ on - \{l_0 \ .. < r_0 \} \land l = l_0 \land r = r_0
  for l \ r \ arr[]
  defines \ \langle
    arr = make-heap(arr, l, r);
    m = r;
    while (m > l)
      @variant < m - l + 1 >
      @invariant \langle is\text{-}heap \ (\leq) \ arr \ l \ m \ \wedge
        array-is-sorted (\geq) arr m r_0 \land
        (\forall \, x \in \# \, \mathit{arr-mset} \, \mathit{arr} \, l_0 \, \mathit{m}. \, \forall \, y \in \# \, \mathit{arr-mset} \, \mathit{arr} \, \mathit{m} \, r_0. \, \neg \, x < \, y) \, \wedge \\
        arr-mset arr_0 l_0 r_0 = arr-mset arr l_0 r_0 \wedge
        l \leq m \wedge m \leq r_0 \wedge l = l_0 \wedge arr_0 = arr \ on - \{l_0 ... < r_0\} \rangle
    {
      min = get\text{-}min(arr, l, m);
      (arr, l, m) = del\text{-}min(arr, l, m);
      arr[m] = min
    }
  apply vcg-cs
  subgoal unfolding array-is-sorted-def by simp
  subgoal
    apply(intro\ conjI)
    subgoal unfolding is-partial-heap-def by simp
  subgoal unfolding array-is-sorted-def using heap-sort-second-half-sorted-step
    subgoal using heap-sort-fst-part-bigger-snd-part-step by blast
    subgoal using heap-sort-mset-step by blast
    subgoal unfolding eq-on-def
      by (metis ComplD ComplI atLeastLessThan-iff less-le-trans)
    done
  done
```

References

end

[1] T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein. Introduction to Algorithms. 2009.

- [2] P. Lammich and S. Wimmer. IMP2 Simple Program Verification in Isabelle/HOL. *Archive of Formal Proofs*, Jan. 2019. http://isa-afp.org/entries/IMP2.html, Formal proof development.
- [3] K. Mehlhorn and P. Sanders. Algorithms and Data Structures: The Basic Toolbox. 2007.
- [4] T. Nipkow, L. C. Paulson, and M. Wenzel. *Isabelle/HOL A Proof Assistant for Higher-Order Logic*, page 184. 2018. http://isabelle.in.tum.de/dist/Isabelle2018/doc/tutorial.pdf.