

Core DOM

A Formal Model of the Document Object Model

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Abstract

In this AFP entry, we formalize the core of the Document Object Model (DOM). At its core, the DOM defines a tree-like data structure for representing documents in general and HTML documents in particular. It is the heart of any modern web browser.

Formalizing the key concepts of the DOM is a prerequisite for the formal reasoning over client-side JavaScript programs and for the analysis of security concepts in modern web browsers.

We present a formalization of the core DOM, with focus on the *node-tree* and the operations defined on node-trees, in Isabelle/HOL. We use the formalization to verify the functional correctness of the most important functions defined in the DOM standard. Moreover, our formalization is 1. *extensible*, i.e., can be extended without the need of re-proving already proven properties and 2. *executable*, i.e., we can generate executable code from our specification.

Keywords: Document Object Model, DOM, Formal Semantics, Isabelle/HOL

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1 Introduction

In a world in which more and more applications are offered as services on the internet, web browsers start to take on a similarly central role in our daily IT infrastructure as operating systems. Thus, web browsers should be developed as rigidly and formally as operating systems. While formal methods are a well-established technique in the development of operating systems (see, e.g., Klein [12] for an overview of formal verification of operating systems), there are few proposals for improving the development of web browsers using formal approaches [2, 9, 10, 13].

As a first step towards a verified client-side web application stack, we model and formally verify the Document Object Model (DOM) in Isabelle/HOL. The DOM [14, 15] is *the* central data structure of all modern web browsers. At its core, the Document Object Model (DOM), defines a tree-like data structure for representing documents in general and HTML documents in particular. Thus, the correctness of a DOM implementation is crucial for ensuring that a web browser displays web pages correctly. Moreover, the DOM is the core data structure underlying client-side JavaScript programs, i. e., client-side JavaScript programs are mostly programs that read, write, and update the DOM.

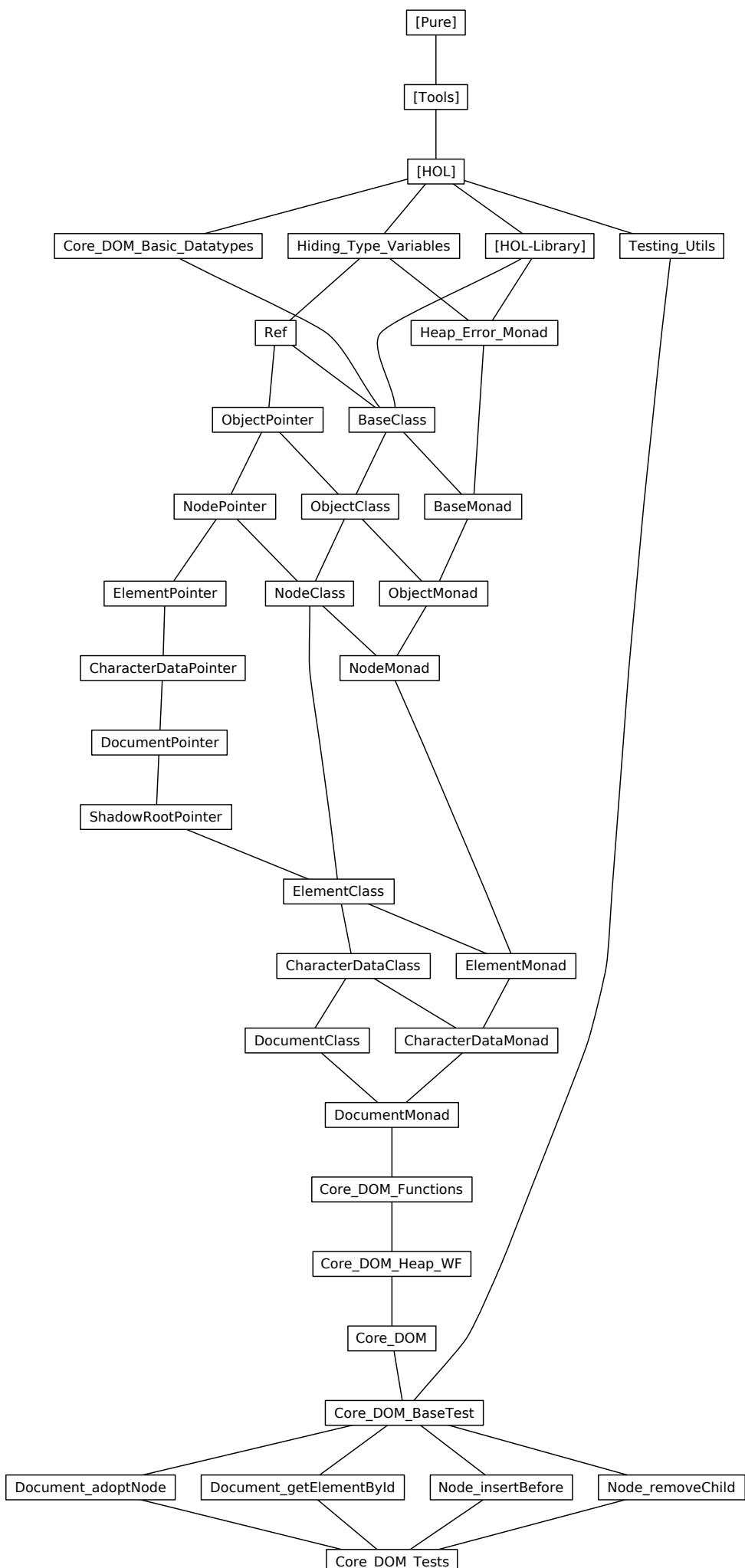
In more detail, we formalize the core DOM as a shallow embedding [11] in Isabelle/HOL. Our formalization is based on a typed data model for the *node-tree*, i. e., a data structure for representing XML-like documents in a tree structure. Furthermore, we formalize a typed heap for storing (partial) node-trees together with the necessary consistency constraints. Finally, we formalize the operations (as described in the DOM standard [15]) on this heap that allow manipulating node-trees.

Our machine-checked formalization of the DOM node tree [15] has the following desirable properties:

- It provides a *consistency guarantee*. Since all definitions in our formal semantics are conservative and all rules are derived, the logical consistency of the DOM node-tree is reduced to the consistency of HOL.
- It serves as a *technical basis for a proof system*. Based on the derived rules and specific setup of proof tactics over node-trees, our formalization provides a generic proof environment for the verification of programs manipulating node-trees.
- It is *executable*, which allows to validate its compliance to the standard by evaluating the compliance test suite on the formal model and
- It is *extensible* in the sense of [3, 7], i. e., properties proven over the core DOM do not need to be re-proven for object-oriented extensions such as the HTML document model.

The rest of this document is automatically generated from the formalization in Isabelle/HOL, i.e., all content is checked by Isabelle.¹ The structure follows the theory dependencies (see Figure 1.1): we start with introducing the technical preliminaries of our formalization (chapter 2). Next, we introduce the concepts of pointers (chapter 3) and classes (chapter 4), i.e., the core object-oriented datatypes of the DOM. On top of this data model, we define the functional behavior of the DOM classes, i.e., their methods (chapter 5). In chapter 6, we introduce the formalization of the functionality of the core DOM, i.e., the *main entry point for users* that want to use this AFP entry. Finally, we formalize the relevant compliance test cases in chapter 7.

¹For a brief overview of the work, we refer the reader to [4].



2 Preliminaries

In this chapter, we introduce the technical preliminaries of our formalization of the core DOM, namely a mechanism for hiding type variables and the heap error monad.

2.1 Hiding Type Variables (Hiding_Type_Variables)

This theory¹ implements a mechanism for declaring default type variables for data types. This comes handy for complex data types with many type variables.

```
theory
  "Hiding_Type_Variables"
imports
  Main
keywords
  "register_default_tvars"
  "update_default_tvars_mode"::thy_decl
begin
```

2.1.1 Introduction

When modelling object-oriented data models in HOL with the goal of preserving *extensibility* (e.g., as described in [3, 7]) one needs to define type constructors with a large number of type variables. This can reduce the readability of the overall formalization. Thus, we use a short-hand notation in cases where the names of the type variables are known from the context. In more detail, this theory sets up both configurable print and parse translations that allows for replacing *all* type variables by $(_)$, e.g., a five-ary constructor $('a, 'b, 'c, 'd, 'e)$ *hide_tvar_foo* can be shortened to $(_)$ *hide_tvar_foo*. The use of this shorthand in output (printing) and input (parsing) is, on a per-type basis, user-configurable using the top-level commands *register_default_tvars* (for registering the names of the default type variables and the print/parse mode) and *update_default_tvars_mode* (for changing the print/parse mode dynamically).

The input also supports short-hands for declaring default sorts (e.g., $(_ :: linorder)$ specifies that all default variables need to be instances of the sort (type class) *linorder* and short-hands of overriding a suffice (or prefix) of the default type variables. For example, $('state) hide_tvar_foo _.$ is a short-hand for $('a, 'b, 'c, 'd, 'state) hide_tvar_foo$. In this document, we omit the implementation details (we refer the interested reader to theory file) and continue directly with a few examples.

2.1.2 Example

Given the following type definition:

```
datatype ('a, 'b) hide_tvar_foobar = hide_tvar_foo 'a / hide_tvar_bar 'b
type_synonym ('a, 'b, 'c, 'd) hide_tvar_baz = "('a + 'b, 'a × 'b) hide_tvar_foobar"
```

We can register default values for the type variables for the abstract data type as well as the type synonym:

```
register_default_tvars "('alpha, 'beta) hide_tvar_foobar" (print_all,parse)
register_default_tvars "('alpha, 'beta, 'gamma, 'delta) hide_tvar_baz" (print_all,parse)
```

This allows us to write

```
definition hide_tvar_f::"(_ hide_tvar_foobar ⇒ (_ hide_tvar_foobar ⇒ (_ hide_tvar_foobar"
  where "hide_tvar_f a b = a"
definition hide_tvar_g::"(_ hide_tvar_baz ⇒ (_ hide_tvar_baz ⇒ (_ hide_tvar_baz"
  where "hide_tvar_g a b = a"
```

¹This theory can be used “stand-alone,” i.e., this theory is not specific to the DOM formalization. The latest version is part of the “Isabelle Hacks” repository: <https://git.logicalhacking.com/adbrucker/isabelle-hacks/>.

Instead of specifying the type variables explicitely. This makes, in particular for type constructors with a large number of type variables, definitions much more concise. This syntax is also used in the output of antiquotations, e.g., $(x::(_)\ hide_tvar_baz \Rightarrow (_)\ hide_tvar_baz \Rightarrow (_)\ hide_tvar_baz) = hide_tvar_g$. Both the print translation and the parse translation can be disabled for each type individually:

```
update_default_tvars_mode "_ hide_tvar_foo" (noprint,noparse)
update_default_tvars_mode "_ hide_tvar_foo" (noprint,noparse)
```

Now, Isabelle's interactive output and the antiquotations will show all type variables, e.g., $(x::('a + 'b, 'a \times 'b)\ hide_tvar_foo \Rightarrow ('a + 'b, 'a \times 'b)\ hide_tvar_foo \Rightarrow ('a + 'b, 'a \times 'b)\ hide_tvar_foo) = hide_tvar_g$.

```
end
```

2.2 The Heap Error Monad (Heap_Error_Monad)

In this theory, we define a heap and error monad for modeling exceptions. This allows us to define composite methods similar to stateful programming in Haskell, but also to stay close to the official DOM specification.

```
theory
  Heap_Error_Monad
  imports
    Hiding_Type_Variables
    "HOL-Library.Monad_Syntax"
begin
```

2.2.1 The Program Data Type

```
datatype ('heap, 'e, 'result) prog = Prog (the_prog: "'heap \Rightarrow 'e + 'result \times 'heap")
register_default_tvars "('heap, 'e, 'result) prog" (print, parse)
```

2.2.2 Basic Functions

```
definition
  bind :: "('_ , 'result) prog \Rightarrow ('result \Rightarrow ('_ , 'result2) prog) \Rightarrow ('_ , 'result2) prog"
  where
    "bind f g = Prog (\h. (case (the_prog f) h of Inr (x, h') \Rightarrow (the_prog (g x)) h'
                                | Inl exception \Rightarrow Inl exception))"

adhoc_overloading Monad_Syntax.bind \equiv bind

definition
  execute :: "'heap \Rightarrow ('heap, 'e, 'result) prog \Rightarrow ('e + 'result \times 'heap)"
  (%%(_)/ \vdash (_))> [51, 52] 55
  where
    "execute h p = (the_prog p) h"

definition
  returns_result :: "'heap \Rightarrow ('heap, 'e, 'result) prog \Rightarrow 'result \Rightarrow bool"
  (%%(_)/ \vdash (_)/ \rightarrow_r (_))> [60, 35, 61] 65
  where
    "returns_result h p r \longleftrightarrow (case h \vdash p of Inr (r', _) \Rightarrow r = r' | Inl _ \Rightarrow False)"

fun select_result (<|(_)|_r>)
  where
    "select_result (Inr (r, _)) = r"
    | "select_result (Inl _) = undefined"

lemma returns_result_eq [elim]: "h \vdash f \rightarrow_r y \implies h \vdash f \rightarrow_r y' \implies y = y'"
  by (auto simp add: returns_result_def split: sum.splits)

definition
  returns_heap :: "'heap \Rightarrow ('heap, 'e, 'result) prog \Rightarrow 'heap \Rightarrow bool"
  (%%(_)/ \vdash (_)/ \rightarrow_h (_))> [60, 35, 61] 65
```

```

where
"returns_heap h p h'  $\longleftrightarrow$  (case h  $\vdash$  p of Inr ( _, h'')  $\Rightarrow$  h' = h'' | Inl _  $\Rightarrow$  False)"
```

```

fun select_heap ( $\langle\langle \_ \rangle\rangle_h$ )
where
"select_heap (Inr ( _, h)) = h"
| "select_heap (Inl _) = undefined"
```

```

lemma returns_heap_eq [elim]: "h  $\vdash$  f  $\rightarrow_h$  h'  $\Longrightarrow$  h  $\vdash$  f  $\rightarrow_h$  h''  $\Longrightarrow$  h' = h''"
by(auto simp add: returns_heap_def split: sum.splits)
```

```

definition
returns_result_heap :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'result  $\Rightarrow$  'heap  $\Rightarrow$  bool"
( $\langle\langle \_ \rangle\rangle / \vdash \_ / \rightarrow_r \_ \rightarrow_h \_ \rangle\rangle$  [60, 35, 61, 62] 65)
where
"returns_result_heap h p r h'  $\longleftrightarrow$  h  $\vdash$  p  $\rightarrow_r$  r  $\wedge$  h  $\vdash$  p  $\rightarrow_h$  h'"
```

```

lemma return_result_heap_code [code]:
"returns_result_heap h p r h'  $\longleftrightarrow$  (case h  $\vdash$  p of Inr (r', h'')  $\Rightarrow$  r = r'  $\wedge$  h' = h'' | Inl _  $\Rightarrow$  False)"
by(auto simp add: returns_result_heap_def returns_result_def returns_heap_def split: sum.splits)
```

```

fun select_result_heap ( $\langle\langle \_ \rangle\rangle_{rh}$ )
where
"select_result_heap (Inr (r, h)) = (r, h)"
| "select_result_heap (Inl _) = undefined"
```

```

definition
returns_error :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'e  $\Rightarrow$  bool"
( $\langle\langle \_ \rangle\rangle / \vdash \_ / \rightarrow_e \_ \rangle\rangle$  [60, 35, 61] 65)
where
"returns_error h p e = (case h  $\vdash$  p of Inr _  $\Rightarrow$  False | Inl e'  $\Rightarrow$  e = e')"
```

```

definition is_OK :: "'heap  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  bool" ( $\langle\langle \_ \rangle\rangle / \vdash ok \_ \rangle\rangle$  [75, 75])
where
"is_OK h p = (case h  $\vdash$  p of Inr _  $\Rightarrow$  True | Inl _  $\Rightarrow$  False)"
```

```

lemma is_OK_returns_result_I [intro]: "h  $\vdash$  f  $\rightarrow_r$  y  $\Longrightarrow$  h  $\vdash$  ok f"
by(auto simp add: is_OK_def returns_result_def split: sum.splits)
```

```

lemma is_OK_returns_result_E [elim]:
assumes "h  $\vdash$  ok f"
obtains x where "h  $\vdash$  f  $\rightarrow_r$  x"
using assms by(auto simp add: is_OK_def returns_result_def split: sum.splits)
```

```

lemma is_OK_returns_heap_I [intro]: "h  $\vdash$  f  $\rightarrow_h$  h'  $\Longrightarrow$  h  $\vdash$  ok f"
by(auto simp add: is_OK_def returns_heap_def split: sum.splits)
```

```

lemma is_OK_returns_heap_E [elim]:
assumes "h  $\vdash$  ok f"
obtains h' where "h  $\vdash$  f  $\rightarrow_h$  h''"
using assms by(auto simp add: is_OK_def returns_heap_def split: sum.splits)
```

```

lemma select_result_I:
assumes "h  $\vdash$  ok f"
and " $\bigwedge x. h \vdash f \rightarrow_r x \Longrightarrow P x$ "
shows "P /h  $\vdash$  f/r"
using assms by(auto simp add: is_OK_def returns_result_def split: sum.splits)
```

```

lemma select_result_I2 [simp]:
assumes "h  $\vdash$  f  $\rightarrow_r$  x"
shows "/h  $\vdash$  f/r = x"
using assms
```

```

by(auto simp add: is_OK_def returns_result_def split: sum.splits)

lemma returns_result_select_result [simp]:
assumes "h ⊢ ok f"
shows "h ⊢ f →r /h ⊢ f/ r" 
using assms
by (simp add: select_result_I)

lemma select_result_E:
assumes "P /h ⊢ f/ r" and "h ⊢ ok f"
obtains x where "h ⊢ f →r x" and "P x"
using assms
by(auto simp add: is_OK_def returns_result_def split: sum.splits)

lemma select_result_eq: "(Λx . h ⊢ f →r x = h' ⊢ f →r x) ⟹ /h ⊢ f/ r = /h' ⊢ f/ r"
by (metis (no_types, lifting) is_OK_def old.sum.simps(6) select_result.elims
select_result_I select_result_I2)

definition error :: "'e ⇒ ('heap, 'e, 'result) prog"
where
"error exception = Prog (λh. Inl exception)"

lemma error_bind [iff]: "(error e ≈ g) = error e"
unfolding error_def bind_def by auto

lemma error_returns_result [simp]: "¬ (h ⊢ error e →r y)"
unfolding returns_result_def error_def execute_def by auto

lemma error_returns_heap [simp]: "¬ (h ⊢ error e →h h')"
unfolding returns_heap_def error_def execute_def by auto

lemma error_returns_error [simp]: "h ⊢ error e →e e"
unfolding returns_error_def error_def execute_def by auto

definition return :: "'result ⇒ ('heap, 'e, 'result) prog"
where
"return result = Prog (λh. Inr (result, h))"

lemma return_ok [simp]: "h ⊢ ok (return x)"
by(simp add: return_def is_OK_def execute_def)

lemma return_bind [iff]: "(return x ≈ g) = g x"
unfolding return_def bind_def by auto

lemma return_id [simp]: "f ≈ return = f"
by (induct f) (auto simp add: return_def bind_def split: sum.splits prod.splits)

lemma return_returns_result [iff]: "(h ⊢ return x →r y) = (x = y)"
unfolding returns_result_def return_def execute_def by auto

lemma return_returns_heap [iff]: "(h ⊢ return x →h h') = (h = h')"
unfolding returns_heap_def return_def execute_def by auto

lemma return_returns_error [iff]: "¬ h ⊢ return x →e e"
unfolding returns_error_def execute_def return_def by auto

definition noop :: "('heap, 'e, unit) prog"
where
"noop = return ()"

lemma noop_returns_heap [simp]: "h ⊢ noop →h h' ⟷ h = h'"
by(simp add: noop_def)

```

```

definition get_heap :: "('heap, 'e, 'heap) prog"
  where
    "get_heap = Prog (λh. h ⊢ return h)"

lemma get_heap_ok [simp]: "h ⊢ ok (get_heap)"
  by (simp add: get_heap_def execute_def is_OK_def return_def)

lemma get_heap_returns_result [simp]: "(h ⊢ get_heap ≈ (λh'. f h') →r x) = (h ⊢ f h →r x)"
  by (simp add: get_heap_def returns_result_def bind_def return_def execute_def)

lemma get_heap_returns_heap [simp]: "(h ⊢ get_heap ≈ (λh'. f h') →h h') = (h ⊢ f h →h h')"
  by (simp add: get_heap_def returns_heap_def bind_def return_def execute_def)

lemma get_heap_is_OK [simp]: "(h ⊢ ok (get_heap ≈ (λh'. f h'))) = (h ⊢ ok (f h))"
  by (auto simp add: get_heap_def is_OK_def bind_def return_def execute_def)

lemma get_heap_E [elim]: "(h ⊢ get_heap →r x) ⟹ x = h"
  by (simp add: get_heap_def returns_result_def return_def execute_def)

definition return_heap :: "'heap ⇒ ('heap, 'e, unit) prog"
  where
    "return_heap h = Prog (λ_. h ⊢ return ())"

lemma return_heap_E [iff]: "(h ⊢ return_heap h' →h h') = (h' = h)"
  by (simp add: return_heap_def returns_heap_def return_def execute_def)

lemma return_heap_returns_result [simp]: "h ⊢ return_heap h' →r ()"
  by (simp add: return_heap_def execute_def returns_result_def return_def)

```

2.2.3 Pure Heaps

```

definition pure :: "('heap, 'e, 'result) prog ⇒ 'heap ⇒ bool"
  where "pure f h ⟷ h ⊢ ok f → h ⊢ f →h h"

lemma return_pure [simp]: "pure (return x) h"
  by (simp add: pure_def return_def is_OK_def returns_heap_def execute_def)

lemma error_pure [simp]: "pure (error e) h"
  by (simp add: pure_def error_def is_OK_def returns_heap_def execute_def)

lemma noop_pure [simp]: "pure (noop) h"
  by (simp add: noop_def)

lemma get_pure [simp]: "pure get_heap h"
  by (simp add: pure_def get_heap_def is_OK_def returns_heap_def return_def execute_def)

lemma pure_returns_heap_eq:
  "h ⊢ f →h h' ⟹ pure f h ⟹ h = h'"
  by (meson pure_def is_OK_returns_heap_I returns_heap_eq)

lemma pure_eq_iff:
  "(∀h' x. h ⊢ f →r x → h ⊢ f →h h' → h = h') ⟷ pure f h"
  by (auto simp add: pure_def)

```

2.2.4 Bind

```

lemma bind_assoc [simp]:
  "((bind f g) ≈ h) = (f ≈ (λx. (g x ≈ h)))"
  by (auto simp add: bind_def split: sum.splits)

lemma bind_returns_result_E:
  assumes "h ⊢ f ≈ g →r y"
  obtains x h' where "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →r y"

```

```

using assms by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
split: sum.splits)

lemma bind_returns_result_E2:
assumes "h ⊢ f ≈ g →r y" and "pure f h"
obtains x where "h ⊢ f →r x" and "h ⊢ g x →r y"
using assms pure_returns_heap_eq bind_returns_result_E by metis

lemma bind_returns_result_E3:
assumes "h ⊢ f ≈ g →r y" and "h ⊢ f →r x" and "pure f h"
shows "h ⊢ g x →r y"
using assms returns_result_eq bind_returns_result_E2 by metis

lemma bind_returns_result_E4:
assumes "h ⊢ f ≈ g →r y" and "h ⊢ f →r x"
obtains h' where "h ⊢ f →h h'" and "h' ⊢ g x →r y"
using assms returns_result_eq bind_returns_result_E by metis

lemma bind_returns_heap_E:
assumes "h ⊢ f ≈ g →h h''"
obtains x h' where "h ⊢ f →r x" and "h ⊢ f →h h''" and "h' ⊢ g x →h h''"
using assms by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
split: sum.splits)

lemma bind_returns_heap_E2 [elim]:
assumes "h ⊢ f ≈ g →h h'" and "pure f h"
obtains x where "h ⊢ f →r x" and "h ⊢ g x →h h'"
using assms pure_returns_heap_eq by (fastforce elim: bind_returns_heap_E)

lemma bind_returns_heap_E3 [elim]:
assumes "h ⊢ f ≈ g →h h'" and "h ⊢ f →r x" and "pure f h"
shows "h ⊢ g x →h h'"
using assms pure_returns_heap_eq returns_result_eq by (fastforce elim: bind_returns_heap_E)

lemma bind_returns_heap_E4:
assumes "h ⊢ f ≈ g →h h''" and "h ⊢ f →h h''"
obtains x where "h ⊢ f →r x" and "h' ⊢ g x →h h''"
using assms
by (metis bind_returns_heap_E returns_heap_eq)

lemma bind_returns_error_I [intro]:
assumes "h ⊢ f →e e"
shows "h ⊢ f ≈ g →e e"
using assms
by(auto simp add: returns_error_def bind_def execute_def split: sum.splits)

lemma bind_returns_error_I3:
assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →e e"
shows "h ⊢ f ≈ g →e e"
using assms
by(auto simp add: returns_error_def bind_def execute_def returns_heap_def returns_result_def
split: sum.splits)

lemma bind_returns_error_I2 [intro]:
assumes "pure f h" and "h ⊢ f →r x" and "h ⊢ g x →e e"
shows "h ⊢ f ≈ g →e e"
using assms
by (meson bind_returns_error_I3 is_OK_returns_result_I pure_def)

lemma bind_is_OK_E [elim]:
assumes "h ⊢ ok (f ≈ g)"
obtains x h' where "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ ok (g x)"
using assms

```

```

by(auto simp add: bind_def returns_result_def returns_heap_def is_OK_def execute_def
split: sum.splits)

lemma bind_is_OK_E2:
assumes "h ⊢ ok (f ≈ g)" and "h ⊢ f →r x"
obtains h' where "h ⊢ f →h h'" and "h' ⊢ ok (g x)"
using assms
by(auto simp add: bind_def returns_result_def returns_heap_def is_OK_def execute_def
split: sum.splits)

lemma bind_returns_result_I [intro]:
assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →r y"
shows "h ⊢ f ≈ g →r y"
using assms
by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
split: sum.splits)

lemma bind_pure_returns_result_I [intro]:
assumes "pure f h" and "h ⊢ f →r x" and "h ⊢ g x →r y"
shows "h ⊢ f ≈ g →r y"
using assms
by (meson bind_returns_result_I pure_def is_OK_returns_result_I)

lemma bind_pure_returns_result_I2 [intro]:
assumes "pure f h" and "h ⊢ ok f" and "¬x. h ⊢ f →r x ⟹ h ⊢ g x →r y"
shows "h ⊢ f ≈ g →r y"
using assms by auto

lemma bind_returns_heap_I [intro]:
assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ g x →h h''"
shows "h ⊢ f ≈ g →h h''"
using assms
by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
split: sum.splits)

lemma bind_returns_heap_I2 [intro]:
assumes "h ⊢ f →h h'" and "¬x. h ⊢ f →r x ⟹ h' ⊢ g x →h h''"
shows "h ⊢ f ≈ g →h h''"
using assms
by (meson bind_returns_heap_I is_OK_returns_heap_I is_OK_returns_result_E)

lemma bind_is_OK_I [intro]:
assumes "h ⊢ f →r x" and "h ⊢ f →h h'" and "h' ⊢ ok (g x)"
shows "h ⊢ ok (f ≈ g)"
by (meson assms(1) assms(2) assms(3) bind_returns_heap_I is_OK_returns_heap_E
is_OK_returns_heap_I)

lemma bind_is_OK_I2 [intro]:
assumes "h ⊢ ok f" and "¬x. h ⊢ f →r x ⟹ h ⊢ f →h h' ⟹ h' ⊢ ok (g x)"
shows "h ⊢ ok (f ≈ g)"
using assms by blast

lemma bind_is_OK_pure_I [intro]:
assumes "pure f h" and "h ⊢ ok f" and "¬x. h ⊢ f →r x ⟹ h ⊢ ok (g x)"
shows "h ⊢ ok (f ≈ g)"
using assms by blast

lemma bind_pure_I:
assumes "pure f h" and "¬x. h ⊢ f →r x ⟹ pure (g x) h"
shows "pure (f ≈ g) h"
using assms
by (metis bind_returns_heap_E2 pure_def pure_returns_heap_eq is_OK_returns_heap_E)

```

```

lemma pure_pure:
  assumes "h ⊢ ok f" and "pure f h"
  shows "h ⊢ f →h h"
  using assms returns_heap_eq
  unfolding pure_def
  by auto

lemma bind_returns_error_eq:
  assumes "h ⊢ f →e e"
  and "h ⊢ g →e e"
  shows "h ⊢ f = h ⊢ g"
  using assms
  by(auto simp add: returns_error_def split: sum.splits)

2.2.5 Map

fun map_M :: "('x ⇒ ('heap, 'e, 'result) prog) ⇒ 'x list ⇒ ('heap, 'e, 'result list) prog"
  where
    "map_M f [] = return []"
  | "map_M f (x#xs) = do {
      y ← f x;
      ys ← map_M f xs;
      return (y # ys)
    }"

lemma map_M_ok_I [intro]:
  "(∀x. x ∈ set xs ⇒ h ⊢ ok (f x)) ⇒ (∀x. x ∈ set xs ⇒ pure (f x) h) ⇒ h ⊢ ok (map_M f xs)"
  apply(induct xs)
  by (simp_all add: bind_is_OK_I2 bind_is_OK_pure_I)

lemma map_M_pure_I : "∀h. (∀x. x ∈ set xs ⇒ pure (f x) h) ⇒ pure (map_M f xs) h"
  apply(induct xs)
  apply(simp)
  by(auto intro!: bind_pure_I)

lemma map_M_pure_E :
  assumes "h ⊢ map_M g xs →r ys" and "x ∈ set xs" and "∀x h. x ∈ set xs ⇒ pure (g x) h"
  obtains y where "h ⊢ g x →r y" and "y ∈ set ys"
  apply(insert assms, induct xs arbitrary: ys)
  apply(simp)
  apply(auto elim!: bind_returns_result_E)[1]
  by (metis (full_types) pure_returns_heap_eq)

lemma map_M_pure_E2:
  assumes "h ⊢ map_M g xs →r ys" and "y ∈ set ys" and "∀x h. x ∈ set xs ⇒ pure (g x) h"
  obtains x where "h ⊢ g x →r y" and "x ∈ set xs"
  apply(insert assms, induct xs arbitrary: ys)
  apply(simp)
  apply(auto elim!: bind_returns_result_E)[1]
  by (metis (full_types) pure_returns_heap_eq)

```

2.2.6 Forall

```

fun forall_M :: "('y ⇒ ('heap, 'e, 'result) prog) ⇒ 'y list ⇒ ('heap, 'e, unit) prog"
  where
    "forall_M P [] = return ()"
  | "forall_M P (x # xs) = do {
      P x;
      forall_M P xs
    }"

```

```
lemma pure_forall_M_I: "(∀x. x ∈ set xs ⇒ pure (P x) h) ⇒ pure (forall_M P xs) h"
```

```
apply(induct xs)
by(auto intro!: bind_pure_I)
```

2.2.7 Fold

```
fun fold_M :: "('result ⇒ 'y ⇒ ('heap, 'e, 'result) prog) ⇒ 'result ⇒ 'y list
  ⇒ ('heap, 'e, 'result) prog"
where
  "fold_M f d [] = return d" |
  "fold_M f d (x # xs) = do { y ← f d x; fold_M f y xs }"

lemma fold_M_pure_I : "(Λd x. pure (f d x) h) ⇒ (Λd. pure (fold_M f d xs) h)"
  apply(induct xs)
  by(auto intro: bind_pure_I)
```

2.2.8 Filter

```
fun filter_M :: "('x ⇒ ('heap, 'e, bool) prog) ⇒ 'x list ⇒ ('heap, 'e, 'x list) prog"
where
  "filter_M P [] = return []"
  | "filter_M P (x#xs) = do {
    p ← P x;
    ys ← filter_M P xs;
    return (if p then x # ys else ys)
  }"

lemma filter_M_pure_I [intro]: "(Λx. x ∈ set xs ⇒ pure (P x) h) ⇒ pure (filter_M P xs)h"
  apply(induct xs)
  by(auto intro!: bind_pure_I)

lemma filter_M_is_OK_I [intro]:
  "(Λx. x ∈ set xs ⇒ h ⊢ ok (P x)) ⇒ (Λx. x ∈ set xs ⇒ pure (P x) h) ⇒ h ⊢ ok (filter_M P xs)"
  apply(induct xs)
  apply(simp)
  by(auto intro!: bind_is_OK_pure_I)

lemma filter_M_not_more_elements:
  assumes "h ⊢ filter_M P xs →_r ys" and "Λx. x ∈ set xs ⇒ pure (P x) h" and "x ∈ set ys"
  shows "x ∈ set xs"
  apply(insert assms, induct xs arbitrary: ys)
  by(auto elim!: bind_returns_result_E2 split: if_splits intro!: set_ConsD)

lemma filter_M_in_result_if_ok:
  assumes "h ⊢ filter_M P xs →_r ys" and "Λh x. x ∈ set xs ⇒ pure (P x) h" and "x ∈ set xs" and
  "h ⊢ P x →_r True"
  shows "x ∈ set ys"
  apply(insert assms, induct xs arbitrary: ys)
  apply(simp)
  apply(auto elim!: bind_returns_result_E2)[1]
  by (metis returns_result_eq)

lemma filter_M_holds_for_result:
  assumes "h ⊢ filter_M P xs →_r ys" and "x ∈ set ys" and "Λx h. x ∈ set xs ⇒ pure (P x) h"
  shows "h ⊢ P x →_r True"
  apply(insert assms, induct xs arbitrary: ys)
  by(auto elim!: bind_returns_result_E2 split: if_splits intro!: set_ConsD)

lemma filter_M_empty_I:
  assumes "Λx. pure (P x) h"
  and "∀x ∈ set xs. h ⊢ P x →_r False"
  shows "h ⊢ filter_M P xs →_r []"
  using assms
  apply(induct xs)
```

```

by(auto intro!: bind_pure_returns_result_I)

lemma filter_M_subset_2: "h ⊢ filter_M P xs →_r ys ⇒ h' ⊢ filter_M P xs →_r ys"
  ⇒ (λx. pure (P x) h) ⇒ (λx. pure (P x) h')
  ⇒ (∀b. ∀x ∈ set xs. h ⊢ P x →_r True → h' ⊢ P x →_r b → b)
  ⇒ set ys ⊆ set ys"
proof -
  assume 1: "h ⊢ filter_M P xs →_r ys" and 2: "h' ⊢ filter_M P xs →_r ys'"
  and 3: "(λx. pure (P x) h)" and "(λx. pure (P x) h')"
  and 4: "∀b. ∀x ∈ set xs. h ⊢ P x →_r True → h' ⊢ P x →_r b → b"
  have h1: "∀x ∈ set xs. h' ⊢ ok (P x)"
    using 2 3 <(λx. pure (P x) h')>
    apply(induct xs arbitrary: ys')
    by(auto elim!: bind_returns_result_E2)
  then have 5: "∀x ∈ set xs. h ⊢ P x →_r True → h' ⊢ P x →_r True"
    using 4
    apply(auto)[1]
    by (metis is_OK_returns_result_E)
  show ?thesis
    using 1 2 3 5 <(λx. pure (P x) h')>
    apply(induct xs arbitrary: ys ys')
    apply(auto)[1]
    apply(auto elim!: bind_returns_result_E2 split: if_splits)[1]
      apply auto[1]
      apply auto[1]
      apply(metis returns_result_eq)
      apply auto[1]
      apply auto[1]
      apply auto[1]
    by(auto)
qed

lemma filter_M_subset: "h ⊢ filter_M P xs →_r ys ⇒ set ys ⊆ set xs"
  apply(induct xs arbitrary: h ys)
  apply(auto)[1]
  apply(auto elim!: bind_returns_result_E split: if_splits)[1]
  apply blast
  by blast

lemma filter_M_distinct: "h ⊢ filter_M P xs →_r ys ⇒ distinct xs ⇒ distinct ys"
  apply(induct xs arbitrary: h ys)
  apply(auto)[1]
  using filter_M_subset
  apply(auto elim!: bind_returns_result_E)[1]
  by fastforce

lemma filter_M_filter: "h ⊢ filter_M P xs →_r ys ⇒ (λx. x ∈ set xs ⇒ pure (P x) h)
  ⇒ (∀x ∈ set xs. h ⊢ ok P x) ∧ ys = filter (λx. |h ⊢ P x|_r) xs"
  apply(induct xs arbitrary: ys)
  by(auto elim!: bind_returns_result_E2)

lemma filter_M_filter2: "((λx. x ∈ set xs ⇒ pure (P x) h ∧ h ⊢ ok P x)
  ⇒ filter (λx. |h ⊢ P x|_r) xs = ys ⇒ h ⊢ filter_M P xs →_r ys"
  apply(induct xs arbitrary: ys)
  by(auto elim!: bind_returns_result_E2 intro!: bind_pure_returns_result_I)

lemma filter_ex1: "∃!x ∈ set xs. P x ⇒ P x ⇒ x ∈ set xs ⇒ distinct xs
  ⇒ filter P xs = [x]"
  apply(auto)[1]
  apply(induct xs)
    apply(auto)[1]
    apply(auto)[1]
  using filter_empty_conv by fastforce

```

```

lemma filter_M_ex1:
  assumes "h ⊢ filter_M P xs →_r ys"
    and "x ∈ set xs"
    and "∃ !x ∈ set xs. h ⊢ P x →_r True"
    and "¬ ∃ x. x ∈ set xs ⇒ pure (P x) h"
    and "distinct xs"
    and "h ⊢ P x →_r True"
  shows "ys = [x]"
proof -
  have *: "¬ ∃ x ∈ set xs. |h ⊢ P x|_r"
    apply(insert assms(1) assms(3) assms(4))
    apply(drule filter_M_filter)
    apply(simp)
    apply(auto simp add: select_result_I2)[1]
    by (metis (full_types) is_OK_returns_result_E select_result_I2)
  then show ?thesis
    apply(insert assms(1) assms(4))
    apply(drule filter_M_filter)
    apply(auto)[1]
    by (metis * assms(2) assms(5) assms(6) distinct_filter
        distinct_length_2_or_more filter_empty_conv filter_set list.exhaust
        list.set_intros(1) list.set_intros(2) member_filter select_result_I2)
qed

```

```

lemma filter_M_eq:
  assumes "¬ ∃ x. pure (P x) h" and "¬ ∃ x. pure (P x) h'"
    and "¬ ∃ b x. x ∈ set xs ⇒ h ⊢ P x →_r b = h' ⊢ P x →_r b"
  shows "h ⊢ filter_M P xs →_r ys ↔ h' ⊢ filter_M P xs →_r ys"
  using assms
  apply(induct xs arbitrary: ys)
  by(auto elim!: bind_returns_result_E2 intro!: bind_pure_returns_result_I
         dest: returns_result_eq)

```

2.2.9 Map Filter

```

definition map_filter_M :: "('x ⇒ ('heap, 'e, 'y option) prog) ⇒ 'x list
  ⇒ ('heap, 'e, 'y list) prog"
where
  "map_filter_M f xs = do {
    ys_opts ← map_M f xs;
    ys_no_opts ← filter_M (λx. return (x ≠ None)) ys_opts;
    map_M (λx. return (the x)) ys_no_opts
  }"

```

lemma map_filter_M_pure: "(¬ ∃ x. x ∈ set xs ⇒ pure (f x) h) ⇒ pure (map_filter_M f xs) h"
 by(auto simp add: map_filter_M_def map_M_pure_I intro!: bind_pure_I)

lemma map_filter_M_pure_E:
 assumes "h ⊢ (map_filter_M :: ('x ⇒ ('heap, 'e, 'y option) prog) ⇒ 'x list
 ⇒ ('heap, 'e, 'y list) prog) f xs →_r ys" and "y ∈ set ys" and "¬ ∃ x. x ∈ set xs ⇒ pure (f x) h"
 obtains x where "h ⊢ f x →_r Some y" and "x ∈ set xs"
 proof -
 obtain ys_opts ys_no_opts where
 ys_opts: "h ⊢ map_M f xs →_r ys_opts" and
 ys_no_opts: "h ⊢ filter_M (λx. (return (x ≠ None)) :: ('heap, 'e, bool) prog) ys_opts →_r ys_no_opts"
 and
 ys: "h ⊢ map_M (λx. (return (the x)) :: ('heap, 'e, 'y) prog) ys_no_opts →_r ys"
 using assms
 by(auto simp add: map_filter_M_def map_M_pure_I elim!: bind_returns_result_E2)
 have "¬ ∃ y. y ∈ set ys_no_opts. y ≠ None"
 using ys_no_opts filter_M_holds_for_result
 by fastforce

```

then have "Some y ∈ set ys_no_opts"
  using map_M_pure_E2 ys < y ∈ set ys>
  by (metis (no_types, lifting) option.collapse return_pure return_returns_result)
then have "Some y ∈ set ys_opts"
  using filter_M_subset ys_no_opts by fastforce
then show "(A x. h ⊢ f x →_r Some y ==> x ∈ set xs ==> thesis) ==> thesis"
  by (metis assms(3) map_M_pure_E2 ys_opts)
qed

```

2.2.10 Iterate

```

fun iterate_M :: "('heap, 'e, 'result) prog list ⇒ ('heap, 'e, 'result) prog"
where
  "iterate_M [] = return undefined"
  | "iterate_M (x # xs) = x ≈ (λ_. iterate_M xs)"

```

```

lemma iterate_M_concat:
assumes "h ⊢ iterate_M xs →_h h''"
and "h' ⊢ iterate_M ys →_h h'''"
shows "h ⊢ iterate_M (xs @ ys) →_h h'''"
using assms
apply(induct "xs" arbitrary: h h')
  apply(simp)
  apply(auto)[1]
by (meson bind_returns_heap_E bind_returns_heap_I)

```

2.2.11 Miscellaneous Rules

```

lemma execute_bind_simp:
assumes "h ⊢ f →_r x" and "h ⊢ f →_h h''"
shows "h ⊢ f ≈ g = h' ⊢ g x"
using assms
by(auto simp add: returns_result_def returns_heap_def bind_def execute_def
split: sum.splits)

```

```

lemma bind_cong [fundef_cong]:
fixes f1 f2 :: "('heap, 'e, 'result) prog"
  and g1 g2 :: "'result ⇒ ('heap, 'e, 'result2) prog"
assumes "h ⊢ f1 = h ⊢ f2"
  and "A y h'. h ⊢ f1 →_r y ==> h ⊢ f1 →_h h' ==> h' ⊢ g1 y = h' ⊢ g2 y"
shows "h ⊢ (f1 ≈ g1) = h ⊢ (f2 ≈ g2)"
apply(insert assms, cases "h ⊢ f1")
by(auto simp add: bind_def returns_result_def returns_heap_def execute_def
split: sum.splits)

```

```

lemma bind_cong_2:
assumes "pure f h" and "pure f h'"
  and "A x. h ⊢ f →_r x = h' ⊢ f →_r x"
  and "A x. h ⊢ f →_r x ==> h ⊢ g x →_r y = h' ⊢ g x →_r y'"
shows "h ⊢ f ≈ g →_r y = h' ⊢ f ≈ g →_r y'"
using assms
by(auto intro!: bind_pure_returns_result_I elim!: bind_returns_result_E2)

```

```

lemma bind_case_cong [fundef_cong]:
assumes "x = x'" and "A a. x = Some a ==> f a h = f' a h"
shows "(case x of Some a ==> f a / None ==> g) h = (case x' of Some a ==> f' a / None ==> g) h"
by (insert assms, simp add: option.case_eq_if)

```

2.2.12 Reasoning About Reads and Writes

```

definition preserved :: "('heap, 'e, 'result) prog ⇒ 'heap ⇒ 'heap ⇒ bool"
where

```

```

"preserved f h h'  $\longleftrightarrow$  ( $\forall x. h \vdash f \rightarrow_r x \longleftrightarrow h' \vdash f \rightarrow_r x$ )"

lemma preserved_code [code]:
"preserved f h h' = ((h \vdash ok f) \wedge (h' \vdash ok f) \wedge |h \vdash f|_r = |h' \vdash f|_r) \vee ((\neg h \vdash ok f) \wedge (\neg h' \vdash ok f))"
apply(auto simp add: preserved_def)[1]
  apply (meson is_OK_returns_result_E is_OK_returns_result_I)+ done

lemma reflp_preserved_f [simp]: "reflp (preserved f)"
  by(auto simp add: preserved_def reflp_def)
lemma transp_preserved_f [simp]: "transp (preserved f)"
  by(auto simp add: preserved_def transp_def)

definition
all_args :: "('a  $\Rightarrow$  ('heap, 'e, 'result) prog)  $\Rightarrow$  ('heap, 'e, 'result) prog set"
where
"all_args f = (\bigcup arg. {f arg})"

definition
reads :: "('heap  $\Rightarrow$  'heap  $\Rightarrow$  bool) set  $\Rightarrow$  ('heap, 'e, 'result) prog  $\Rightarrow$  'heap
 $\Rightarrow$  'heap  $\Rightarrow$  bool"
where
"reads S getter h h'  $\longleftrightarrow$  ( $\forall P \in S. reflp P \wedge transp P \wedge (\forall P \in S. P h h')$ 
 $\longrightarrow$  preserved getter h h')"

lemma reads_singleton [simp]: "reads {preserved f} f h h'"
  by(auto simp add: reads_def)

lemma reads_bind_pure:
assumes "pure f h" and "pure f h'"
and "reads S f h h'"
and " $\bigwedge x. h \vdash f \rightarrow_r x \implies reads S (g x) h h'$ "
shows "reads S (f  $\gg g$ ) h h'"
using assms
by(auto simp add: reads_def pure_pure_preserved_def
  intro!: bind_pure_returns_result_I is_OK_returns_result_I
  dest: pure_returns_heap_eq
  elim!: bind_returns_result_E)

lemma reads_insert_writes_set_left:
" $\forall P \in S. reflp P \wedge transp P \implies reads \{getter\} f h h' \implies reads (insert getter S) f h h'$ "
unfolding reads_def by simp

lemma reads_insert_writes_set_right:
"reflp getter  $\implies$  transp getter  $\implies$  reads S f h h'  $\implies$  reads (insert getter S) f h h'"
unfolding reads_def by blast

lemma reads_subset:
"reads S f h h'  $\implies \forall P \in S' - S. reflp P \wedge transp P \implies S \subseteq S' \implies reads S' f h h'$ "
by(auto simp add: reads_def)

lemma return_reads [simp]: "reads {} (return x) h h'"
  by(simp add: reads_def preserved_def)

lemma error_reads [simp]: "reads {} (error e) h h'"
  by(simp add: reads_def preserved_def)

lemma noop_reads [simp]: "reads {} noop h h'"
  by(simp add: reads_def noop_def preserved_def)

lemma filter_M_reads:

```

```

assumes "¬x. x ∈ set xs ⇒ pure (P x) h" and "¬x. x ∈ set xs ⇒ pure (P x) h'"
and "¬x. x ∈ set xs ⇒ reads S (P x) h h"
and "¬P ∈ S. reflp P ∧ transp P"
shows "reads S (filter_M P xs) h h"
using assms
apply(induct xs)
by(auto intro: reads_subset[OF return_reads] intro!: reads_bind_pure)

definition writes :: "('heap, 'e, 'result) prog set ⇒ ('heap, 'e, 'result2) prog ⇒ 'heap ⇒ 'heap ⇒ bool"
where
  "writes S setter h h' ←→ (h ⊢ setter →_h h' → (¬progs. set progs ⊆ S ∧ h ⊢ iterate_M progs →_h h'))"

lemma writes_singleton [simp]: "writes (all_args f) (f a) h h'"
  apply(auto simp add: writes_def all_args_def)[1]
  apply(rule exI[where x = "[f a]"])
  by(auto)

lemma writes_singleton2 [simp]: "writes {f} f h h'"
  apply(auto simp add: writes_def all_args_def)[1]
  apply(rule exI[where x = "[f]"])
  by(auto)

lemma writes_union_left_I:
  assumes "writes S f h h'"
  shows "writes (S ∪ S') f h h'"
  using assms
  by(auto simp add: writes_def)

lemma writes_union_right_I:
  assumes "writes S' f h h'"
  shows "writes (S ∪ S') f h h'"
  using assms
  by(auto simp add: writes_def)

lemma writes_union_minus_split:
  assumes "writes (S - S2) f h h'"
  and "writes (S' - S2) f h h'"
  shows "writes ((S ∪ S') - S2) f h h'"
  using assms
  by(auto simp add: writes_def)

lemma writes_subset: "writes S f h h' ⇒ S ⊆ S' ⇒ writes S' f h h'"
  by(auto simp add: writes_def)

lemma writes_error [simp]: "writes S (error e) h h'"
  by(simp add: writes_def)

lemma writes_not_ok [simp]: "¬h ⊢ ok f ⇒ writes S f h h'"
  by(auto simp add: writes_def)

lemma writes_pure [simp]:
  assumes "pure f h"
  shows "writes S f h h'"
  using assms
  apply(auto simp add: writes_def)[1]
  by(metis bot.extremum iterate_M.simps(1) list.set(1) pure_returns_heap_eq return_returns_heap)

lemma writes_bind:
  assumes "¬h2. writes S f h h2"
  assumes "¬x h2. h ⊢ f →_r x ⇒ h ⊢ f →_h h2 ⇒ writes S (g x) h2 h'"
  shows "writes S (f ≈ g) h h"

```

```

using assms
apply(auto simp add: writes_def elim!: bind_returns_heap_E)[1]
by (metis iterate_M_concat le_supI set_append)

lemma writes_bind_pure:
assumes "pure f h"
assumes " $\bigwedge x. h \vdash f \rightarrow_r x \implies \text{writes } S (g x) h h'$ "
shows "writes S (f \geq g) h h'"
using assms
by(auto simp add: writes_def elim!: bind_returns_heap_E2)

lemma writes_small_big:
assumes "writes SW setter h h'"
assumes "h \vdash \text{setter} \rightarrow_h h'"
assumes " $\bigwedge h h'. w \in SW \implies h \vdash w \rightarrow_h h' \implies P h h'$ "
assumes "reflp P"
assumes "transp P"
shows "P h h'"
proof -
obtain progs where "set progs \subseteq SW" and iterate: "h \vdash \text{iterate}_M progs \rightarrow_h h'"
by (meson assms(1) assms(2) writes_def)
then have " $\bigwedge h h'. \forall \text{prog} \in \text{set progs}. h \vdash \text{prog} \rightarrow_h h' \longrightarrow P h h'$ "
using assms(3) by auto
with iterate assms(4) assms(5) have "h \vdash \text{iterate}_M progs \rightarrow_h h' \implies P h h'"
proof(induct progs arbitrary: h)
case Nil
then show ?case
using reflpE by force
next
case (Cons a progs)
then show ?case
apply(auto elim!: bind_returns_heap_E)[1]
by (metis (full_types) transpD)
qed
then show ?thesis
using assms(1) iterate by blast
qed

lemma reads_writes_preserved:
assumes "reads SR getter h h'"
assumes "writes SW setter h h'"
assumes "h \vdash \text{setter} \rightarrow_h h'"
assumes " $\bigwedge h h'. \forall w \in SW. h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in SR. r h h')$ "
shows "h \vdash \text{getter} \rightarrow_r x \longleftrightarrow h' \vdash \text{getter} \rightarrow_r x"
proof -
obtain progs where "set progs \subseteq SW" and iterate: "h \vdash \text{iterate}_M progs \rightarrow_h h'"
by (meson assms(2) assms(3) writes_def)
then have " $\bigwedge h h'. \forall \text{prog} \in \text{set progs}. h \vdash \text{prog} \rightarrow_h h' \longrightarrow (\forall r \in SR. r h h')$ "
using assms(4) by blast
with iterate have " $\forall r \in SR. r h h'$ "
using writes_small_big assms(1) unfolding reads_def
by (metis assms(2) assms(3) assms(4))
then show ?thesis
using assms(1)
by (simp add: preserved_def reads_def)
qed

lemma reads_writes_separate_forwards:
assumes "reads SR getter h h'"
assumes "writes SW setter h h'"
assumes "h \vdash \text{setter} \rightarrow_h h'"
assumes "h \vdash \text{getter} \rightarrow_r x"
assumes " $\bigwedge h h'. \forall w \in SW. h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in SR. r h h')$ "

```

```

shows "h' ⊢ getter →r x"
using reads_writes_preserved[OF assms(1) assms(2) assms(3) assms(5)] assms(4)
by(auto simp add: preserved_def)

lemma reads_writes_separate_backwards:
  assumes "reads SR getter h h'"
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →h h'"
  assumes "h' ⊢ getter →r x"
  assumes "¬ ∃ h h'. ∀ w ∈ SW. h ⊢ w →h h' → (∀ r ∈ SR. r h h')"
  shows "h ⊢ getter →r x"
using reads_writes_preserved[OF assms(1) assms(2) assms(3) assms(5)] assms(4)
by(auto simp add: preserved_def)

end

```

3 References and Pointers

In this chapter, we introduce a generic type for object-oriented references and typed pointers for each class type defined in the DOM standard.

3.1 References (Ref)

This theory, we introduce a generic reference. All our typed pointers include such a reference, which allows us to distinguish pointers of the same type, but also to iterate over all pointers in a set.

```
theory Ref
imports
  "../preliminaries/Hiding_Type_Variables"
begin

instantiation sum :: (linorder, linorder) linorder
begin
definition less_eq_sum :: "'a + 'b ⇒ 'a + 'b ⇒ bool"
  where
    "less_eq_sum t t' = (case t of
      Inl l ⇒ (case t' of
        Inl l' ⇒ l ≤ l'
        | Inr r' ⇒ True)
      | Inr r ⇒ (case t' of
        Inl l' ⇒ False
        | Inr r' ⇒ r ≤ r'))"
definition less_sum :: "'a + 'b ⇒ 'a + 'b ⇒ bool"
  where
    "less_sum t t' ≡ t ≤ t' ∧ ¬ t' ≤ t"
instance by(standard) (auto simp add: less_eq_sum_def less_sum_def split: sum.splits)
end

type_synonym ref = nat
consts cast :: 'a
end
```

3.2 Object (ObjectPointer)

In this theory, we introduce the typed pointer for the class Object. This class is the common superclass of our class model.

```
theory ObjectPointer
imports
  Ref
begin

datatype 'object_ptr object_ptr = Ext 'object_ptr
register_default_tvars "'object_ptr object_ptr"

instantiation object_ptr :: (linorder) linorder
begin
definition less_eq_object_ptr :: "'object_ptr::linorder object_ptr ⇒ 'object_ptr object_ptr ⇒ bool"
  where "less_eq_object_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j))"
definition less_object_ptr :: "'object_ptr::linorder object_ptr ⇒ 'object_ptr object_ptr ⇒ bool"
  where "less_object_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i < j))"
```

```

where "less_object_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance by(standard, auto simp add: less_eq_object_ptr_def less_object_ptr_def
            split: object_ptr.splits)
end

end

```

3.3 Node (NodePointer)

In this theory, we introduce the typed pointers for the class Node.

```

theory NodePointer
imports
  ObjectPointer
begin

datatype 'node_ptr node_ptr = Ext 'node_ptr
register_default_tvars "'node_ptr node_ptr"

type_synonym ('object_ptr, 'node_ptr) object_ptr = "('node_ptr node_ptr + 'object_ptr) object_ptr"
register_default_tvars "('object_ptr, 'node_ptr) object_ptr"

definition cast_node_ptr2object_ptr :: "(_ node_ptr ⇒ _) object_ptr"
  where
    "cast_node_ptr2object_ptr ptr = object_ptr.Ext (Inl ptr)"

definition cast_object_ptr2node_ptr :: "(_ object_ptr ⇒ (_ node_ptr option)"
  where
    "cast_object_ptr2node_ptr object_ptr = (case object_ptr of object_ptr.Ext (Inl node_ptr)
                                              ⇒ Some node_ptr | _ ⇒ None)"

adhoc_overloading cast ≡ cast_node_ptr2object_ptr cast_object_ptr2node_ptr

definition is_node_ptr_kind :: "(_ object_ptr ⇒ bool"
  where
    "is_node_ptr_kind ptr = (cast_object_ptr2node_ptr ptr ≠ None)"

instantiation node_ptr :: (linorder) linorder
begin
definition less_eq_node_ptr :: "(_::linorder) node_ptr ⇒ (_ node_ptr ⇒ bool"
  where "less_eq_node_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j))"
definition less_node_ptr :: "(_::linorder) node_ptr ⇒ (_ node_ptr ⇒ bool"
  where "less_node_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance
  apply(standard)
  by(auto simp add: less_eq_node_ptr_def less_node_ptr_def split: node_ptr.splits)
end

lemma node_ptr_casts_commute [simp]:
  "cast_object_ptr2node_ptr ptr = Some node_ptr ↔ cast_node_ptr2object_ptr node_ptr = ptr"
  unfolding cast_object_ptr2node_ptr_def cast_node_ptr2object_ptr_def
  by(auto split: object_ptr.splits sum.splits)

lemma node_ptr_casts_commute2 [simp]:
  "cast_object_ptr2node_ptr (cast_node_ptr2object_ptr node_ptr) = Some node_ptr"
  by simp

lemma node_ptr_casts_commute3 [simp]:
  assumes "is_node_ptr_kind ptr"
  shows "cast_node_ptr2object_ptr (the (cast_object_ptr2node_ptr ptr)) = ptr"
  using assms
  by(auto simp add: is_node_ptr_kind_def cast_node_ptr2object_ptr_def cast_object_ptr2node_ptr_def
            split: object_ptr.splits sum.splits)

```

```

lemma is_node_ptr_kind_obeains:
  assumes "is_node_ptr_kind ptr"
  obtains node_ptr where "cast_object_ptr2node_ptr ptr = Some node_ptr"
  using assms is_node_ptr_kind_def by auto

lemma is_node_ptr_kind_none:
  assumes "¬is_node_ptr_kind ptr"
  shows "cast_object_ptr2node_ptr ptr = None"
  using assms
  unfolding is_node_ptr_kind_def cast_object_ptr2node_ptr_def
  by auto

lemma is_node_ptr_kind_cast [simp]: "is_node_ptr_kind (cast_node_ptr2object_ptr node_ptr)"
  unfolding is_node_ptr_kind_def by simp

lemma cast_node_ptr2object_ptr_inject [simp]:
  "cast_node_ptr2object_ptr x = cast_node_ptr2object_ptr y ⟷ x = y"
  by(simp add: cast_node_ptr2object_ptr_def)

lemma cast_object_ptr2node_ptr_ext_none [simp]:
  "cast_object_ptr2node_ptr (object_ptr.Ext (Inr (Inr (Inr object_ext_ptr)))) = None"
  by(simp add: cast_object_ptr2node_ptr_def)

lemma node_ptr_inclusion [simp]:
  "cast_node_ptr2object_ptr node_ptr ∈ cast_node_ptr2object_ptr ` node_ptrs ⟷ node_ptr ∈ node_ptrs"
  by auto
end

```

3.4 Element (ElementPointer)

In this theory, we introduce the typed pointers for the class Element.

```

theory ElementPointer
  imports
    NodePointer
begin

datatype 'element_ptr element_ptr = Ref (the_ref: ref) | Ext 'element_ptr
register_default_tvars "'element_ptr element_ptr"

type_synonym ('node_ptr, 'element_ptr) node_ptr
  = "('element_ptr element_ptr + 'node_ptr) node_ptr"
register_default_tvars "('node_ptr, 'element_ptr) node_ptr"
type_synonym ('object_ptr, 'node_ptr, 'element_ptr) object_ptr
  = "('object_ptr, 'element_ptr element_ptr + 'node_ptr) object_ptr"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr) object_ptr"

definition cast_element_ptr2element_ptr :: "(_ element_ptr ⇒ _) element_ptr"
  where
    "cast_element_ptr2element_ptr = id"

definition cast_element_ptr2node_ptr :: "(_ element_ptr ⇒ _) node_ptr"
  where
    "cast_element_ptr2node_ptr ptr = node_ptr.Ext (Inl ptr)"

abbreviation cast_element_ptr2object_ptr :: "(_ element_ptr ⇒ _) object_ptr"
  where
    "cast_element_ptr2object_ptr ptr ≡ cast_node_ptr2object_ptr (cast_element_ptr2node_ptr ptr)"

definition cast_node_ptr2element_ptr :: "(_ node_ptr ⇒ _) element_ptr option"
  where
    "cast_node_ptr2element_ptr ptr = Some (cast_element_ptr2node_ptr (node_ptr.Ext (Inl ptr)))"

```

3 References and Pointers

```

"cast_node_ptr2element_ptr node_ptr = (case node_ptr of node_ptr.Ext (Inl element_ptr)
                                         ⇒ Some element_ptr | _ ⇒ None)"

abbreviation cast_object_ptr2element_ptr :: "(_ ) object_ptr ⇒ (_ ) element_ptr option"
where
"cast_object_ptr2element_ptr ptr ≡ (case cast_object_ptr2node_ptr ptr of
                                         Some node_ptr ⇒ cast_node_ptr2element_ptr node_ptr
                                         | None ⇒ None)"

adhoc_overloading cast ≡ cast_element_ptr2node_ptr cast_element_ptr2object_ptr
cast_node_ptr2element_ptr cast_object_ptr2element_ptr cast_element_ptr2element_ptr

consts is_element_ptr_kind :: 'a
definition is_element_ptr_kind_node_ptr :: "(_ ) node_ptr ⇒ bool"
where
"is_element_ptr_kind_node_ptr ptr = (case cast_node_ptr2element_ptr ptr of Some _ ⇒ True | _ ⇒ False)"

abbreviation is_element_ptr_kind_object_ptr :: "(_ ) object_ptr ⇒ bool"
where
"is_element_ptr_kind_object_ptr ptr ≡ (case cast_ptr of
                                         Some node_ptr ⇒ is_element_ptr_kind_node_ptr node_ptr
                                         | None ⇒ False)"

adhoc_overloading is_element_ptr_kind ≡ is_element_ptr_kind_object_ptr is_element_ptr_kind_node_ptr
lemmas is_element_ptr_kind_def = is_element_ptr_kind_node_ptr_def

consts is_element_ptr :: 'a
definition is_element_ptr_element_ptr :: "(_ ) element_ptr ⇒ bool"
where
"is_element_ptr_element_ptr ptr = (case ptr of element_ptr.Ref _ ⇒ True | _ ⇒ False)"

abbreviation is_element_ptr_node_ptr :: "(_ ) node_ptr ⇒ bool"
where
"is_element_ptr_node_ptr ptr ≡ (case cast_ptr of
                                         Some element_ptr ⇒ is_element_ptr_element_ptr element_ptr
                                         | _ ⇒ False)"

abbreviation is_element_ptr_object_ptr :: "(_ ) object_ptr ⇒ bool"
where
"is_element_ptr_object_ptr ptr ≡ (case cast_ptr of
                                         Some node_ptr ⇒ is_element_ptr_node_ptr node_ptr
                                         | None ⇒ False)"

adhoc_overloading is_element_ptr ≡ is_element_ptr_object_ptr is_element_ptr_node_ptr is_element_ptr_element_ptr
lemmas is_element_ptr_def = is_element_ptr_element_ptr_def

consts is_element_ptr_ext :: 'a
abbreviation "is_element_ptr_ext_element_ptr ptr ≡ ¬ is_element_ptr_element_ptr ptr"

abbreviation "is_element_ptr_ext_node_ptr ptr ≡ is_element_ptr_kind ptr ∧ (¬ is_element_ptr_node_ptr ptr)"

abbreviation "is_element_ptr_ext_object_ptr ptr ≡ is_element_ptr_kind ptr ∧ (¬ is_element_ptr_object_ptr ptr)"
adhoc_overloading is_element_ptr_ext ≡ is_element_ptr_ext_object_ptr is_element_ptr_ext_node_ptr

instantiation element_ptr :: (linorder) linorder
begin
definition
  less_eq_element_ptr :: "(_ ::linorder) element_ptr ⇒ (_ )element_ptr ⇒ bool"
  where
    "less_eq_element_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j | Ref _ ⇒ False)
                                 | Ref i ⇒ (case y of Ext _ ⇒ True | Ref j ⇒ i ≤ j))"

definition

```

```

less_element_ptr :: "(_::linorder) element_ptr ⇒ (_ element_ptr ⇒ bool"
where "less_element_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance
  apply(standard)
  by(auto simp add: less_eq_element_ptr_def less_element_ptr_def split: element_ptr.splits)
end

lemma is_element_ptr_ref [simp]: "is_element_ptr (element_ptr.Ref n)"
  by(simp add: is_element_ptr_element_ptr_def)

lemma element_ptr_casts_commute [simp]:
  "castnode_ptr2element_ptr node_ptr = Some element_ptr ↔ castelement_ptr2node_ptr element_ptr = node_ptr"
  unfolding castnode_ptr2element_ptr_def castelement_ptr2node_ptr_def
  by(auto split: node_ptr.splits sum.splits)

lemma element_ptr_casts_commute2 [simp]:
  "(castnode_ptr2element_ptr (castelement_ptr2node_ptr element_ptr) = Some element_ptr)"
  by simp

lemma element_ptr_casts_commute3 [simp]:
  assumes "is_element_ptr_kindnode_ptr node_ptr"
  shows "castelement_ptr2node_ptr (the (castnode_ptr2element_ptr node_ptr)) = node_ptr"
  using assms
  by(auto simp add: is_element_ptr_kind_def castelement_ptr2node_ptr_def castnode_ptr2element_ptr_def
    split: node_ptr.splits sum.splits)

lemma is_element_ptr_kind_obeys:
  assumes "is_element_ptr_kind node_ptr"
  obtains element_ptr where "node_ptr = castelement_ptr2node_ptr element_ptr"
  by (metis assms is_element_ptr_kind_def case_optionE element_ptr_casts_commute)

lemma is_element_ptr_kind_none:
  assumes "¬is_element_ptr_kind node_ptr"
  shows "castnode_ptr2element_ptr node_ptr = None"
  using assms
  unfolding is_element_ptr_kind_def castnode_ptr2element_ptr_def
  by(auto split: node_ptr.splits sum.splits)

lemma is_element_ptr_kind_cast [simp]:
  "is_element_ptr_kind (castelement_ptr2node_ptr element_ptr)"
  by (metis element_ptr_casts_commute is_element_ptr_kind_none option.distinct(1))

lemma castelement_ptr2node_ptr_inject [simp]:
  "castelement_ptr2node_ptr x = castelement_ptr2node_ptr y ↔ x = y"
  by(simp add: castelement_ptr2node_ptr_def)

lemma castnode_ptr2element_ptr_ext_none [simp]:
  "castnode_ptr2element_ptr (node_ptr.Ext (Inr (Inr node_ext_ptr))) = None"
  by(simp add: castnode_ptr2element_ptr_def)

lemma is_element_ptr_implies_kind [dest]: "is_element_ptrnode_ptr ptr ⇒ is_element_ptrkindnode_ptr ptr"
  by(auto split: option.splits)

end

```

3.5 CharacterData (CharacterDataPointer)

In this theory, we introduce the typed pointers for the class CharacterData.

```

theory CharacterDataPointer
imports
  ElementPointer
begin

```

```

datatype 'character_data_ptr character_data_ptr = Ref (the_ref: ref) | Ext 'character_data_ptr
register_default_tvars "'character_data_ptr character_data_ptr"
type_synonym ('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr
  = "('character_data_ptr character_data_ptr + 'node_ptr, 'element_ptr) node_ptr"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr"
type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr) object_ptr
  = "('object_ptr, 'character_data_ptr character_data_ptr + 'node_ptr, 'element_ptr) object_ptr"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr) object_ptr"

definition cast_character_data_ptr2node_ptr :: "(_ character_data_ptr ⇒ _) node_ptr"
  where
    "cast_character_data_ptr2node_ptr ptr = node_ptr.Ext (Inr (Inl ptr))"

abbreviation cast_character_data_ptr2object_ptr :: "(_ character_data_ptr ⇒ _) object_ptr"
  where
    "cast_character_data_ptr2object_ptr ptr ≡ cast_node_ptr2object_ptr (cast_character_data_ptr2node_ptr ptr)"

definition cast_node_ptr2character_data_ptr :: "(_ node_ptr ⇒ _) character_data_ptr option"
  where
    "cast_node_ptr2character_data_ptr node_ptr = (case node_ptr of
      node_ptr.Ext (Inr (Inl character_data_ptr)) ⇒ Some character_data_ptr
      | _ ⇒ None)"

abbreviation cast_object_ptr2character_data_ptr :: "(_ object_ptr ⇒ _) character_data_ptr option"
  where
    "cast_object_ptr2character_data_ptr ptr ≡ (case cast_object_ptr2node_ptr ptr of
      Some node_ptr ⇒ cast_node_ptr2character_data_ptr node_ptr
      | None ⇒ None)"

adhoc_overloading cast ≡ cast_character_data_ptr2node_ptr cast_character_data_ptr2object_ptr
  cast_node_ptr2character_data_ptr cast_object_ptr2character_data_ptr

consts is_character_data_ptr_kind :: 'a
definition is_character_data_ptr_kind_node_ptr :: "(_ node_ptr ⇒ bool)"
  where
    "is_character_data_ptr_kind_node_ptr ptr = (case cast_node_ptr2character_data_ptr ptr
      of Some _ ⇒ True | _ ⇒ False)"

abbreviation is_character_data_ptr_kind_object_ptr :: "(_ object_ptr ⇒ bool)"
  where
    "is_character_data_ptr_kind_object_ptr ptr ≡ (case cast_ptr of
      Some node_ptr ⇒ is_character_data_ptr_kind_node_ptr node_ptr
      | None ⇒ False)"

adhoc_overloading is_character_data_ptr_kind ≡ is_character_data_ptr_kind_object_ptr
  is_character_data_ptr_kind_node_ptr
lemmas is_character_data_ptr_kind_def = is_character_data_ptr_kind_node_ptr_def

consts is_character_data_ptr :: 'a
definition is_character_data_ptr_character_data_ptr :: "(_ character_data_ptr ⇒ bool)"
  where
    "is_character_data_ptr_character_data_ptr ptr = (case ptr
      of character_data_ptr.Ref _ ⇒ True | _ ⇒ False)"

abbreviation is_character_data_ptr_node_ptr :: "(_ node_ptr ⇒ bool)"
  where
    "is_character_data_ptr_node_ptr ptr ≡ (case cast_ptr of
      Some character_data_ptr ⇒ is_character_data_ptr_character_data_ptr character_data_ptr
      | _ ⇒ False)"

abbreviation is_character_data_ptr_object_ptr :: "(_ object_ptr ⇒ bool)"
  where

```

```

"is_character_data_ptrobject_ptr ptr ≡ (case castobject_ptr2node_ptr ptr of
  Some node_ptr ⇒ is_character_data_ptrnode_ptr node_ptr
  | None ⇒ False)"

adhoc_overloading is_character_data_ptr ≡
  is_character_data_ptrobject_ptr is_character_data_ptrnode_ptr is_character_data_ptrcharacter_data_ptr
lemmas is_character_data_ptr_def = is_character_data_ptrcharacter_data_ptr_def

consts is_character_data_ptr_ext :: 'a
abbreviation
  "is_character_data_ptr_extcharacter_data_ptr ptr ≡ ¬ is_character_data_ptrcharacter_data_ptr ptr"

abbreviation "is_character_data_ptr_extnode_ptr ptr ≡ (case castnode_ptr2character_data_ptr ptr of
  Some character_data_ptr ⇒ is_character_data_ptr_extcharacter_data_ptr character_data_ptr
  | None ⇒ False)"

abbreviation "is_character_data_ptr_extobject_ptr ptr ≡ (case castobject_ptr2node_ptr ptr of
  Some node_ptr ⇒ is_character_data_ptr_extnode_ptr node_ptr
  | None ⇒ False)"

adhoc_overloading is_character_data_ptr_ext ≡
  is_character_data_ptr_extobject_ptr is_character_data_ptr_extnode_ptr is_character_data_ptr_extcharacter_data_ptr

instantiation character_data_ptr :: (linorder) linorder
begin
definition
  less_eq_character_data_ptr :: "(::linorder) character_data_ptr ⇒ (_)
    character_data_ptr ⇒ bool"
  where
    "less_eq_character_data_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j | Ref _ ⇒ False)
                                         | Ref i ⇒ (case y of Ext _ ⇒ True | Ref j ⇒ i ≤ j))"
definition
  less_character_data_ptr :: "(::linorder) character_data_ptr ⇒ (_)
    character_data_ptr ⇒ bool"
  where "less_character_data_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance
  apply(standard)
  by(auto simp add: less_eq_character_data_ptr_def less_character_data_ptr_def
      split: character_data_ptr.splits)
end

lemma is_character_data_ptr_ref [simp]: "is_character_data_ptr (character_data_ptr.Ref n)"
  by(simp add: is_character_data_ptrcharacter_data_ptr_def)

lemma cast_element_ptr_not_character_data_ptr [simp]:
  "(castelement_ptr2node_ptr element_ptr ≠ castcharacter_data_ptr2node_ptr character_data_ptr)"
  "(castcharacter_data_ptr2node_ptr character_data_ptr ≠ castelement_ptr2node_ptr element_ptr)"
  unfolding castelement_ptr2node_ptr_def castcharacter_data_ptr2node_ptr_def
  by(auto)

lemma is_character_data_ptr_kind_not_element_ptr [simp]:
  "¬ is_character_data_ptr_kind (castelement_ptr2node_ptr element_ptr)"
  unfolding is_character_data_ptr_kind_def castelement_ptr2node_ptr_def castnode_ptr2character_data_ptr_def
  by auto

lemma is_element_ptr_kind_not_character_data_ptr [simp]:
  "¬ is_element_ptr_kind (castcharacter_data_ptr2node_ptr character_data_ptr)"
  using is_element_ptr_kind obtains by fastforce

lemma is_character_data_ptr_kind_cast [simp]:
  "is_character_data_ptr_kind (castcharacter_data_ptr2node_ptr character_data_ptr)"
  by (simp add: castcharacter_data_ptr2node_ptr_def castnode_ptr2character_data_ptr_def
           is_character_data_ptr_kindnode_ptr_def)

lemma character_data_ptr_casts_commute [simp]:
  "castnode_ptr2character_data_ptr node_ptr = Some character_data_ptr"

```

```

 $\longleftrightarrow \text{cast}_{\text{character\_data\_ptr}2\text{node\_ptr}} \text{ character\_data\_ptr} = \text{node\_ptr}$ 
unfolding  $\text{cast}_{\text{node\_ptr}2\text{character\_data\_ptr}} \text{def } \text{cast}_{\text{character\_data\_ptr}2\text{node\_ptr}} \text{def}$ 
by (auto split: node_ptr.splits sum.splits)

lemma character_data_ptr_casts_commute2 [simp]:
  "(cast_{node_ptr2character_data_ptr} (cast_{character_data_ptr2node_ptr} character_data_ptr) = Some character_data_ptr)" by simp

lemma character_data_ptr_casts_commute3 [simp]:
  assumes "is_character_data_ptr_kind_{node_ptr} node_ptr"
  shows "cast_{character_data_ptr2node_ptr} (the (cast_{node_ptr2character_data_ptr} node_ptr)) = node_ptr"
  using assms
  by (auto simp add: is_character_data_ptr_kind_{node_ptr}_def cast_{node_ptr2character_data_ptr}_def
    cast_{character_data_ptr2node_ptr}_def
    split: node_ptr.splits sum.splits)

lemma is_character_data_ptr_kind_obeains:
  assumes "is_character_data_ptr_kind_{node_ptr} node_ptr"
  obtains character_data_ptr where "cast_{character_data_ptr2node_ptr} character_data_ptr = node_ptr"
  by (metis assms is_character_data_ptr_kind_{node_ptr}_def case_optionE
    character_data_ptr_casts_commute)

lemma is_character_data_ptr_kind_none:
  assumes "\is_character_data_ptr_kind_{node_ptr} node_ptr"
  shows "cast_{node_ptr2character_data_ptr} node_ptr = None"
  using assms
  unfolding is_character_data_ptr_kind_{node_ptr}_def cast_{node_ptr2character_data_ptr}_def
  by (auto split: node_ptr.splits sum.splits)

lemma cast_{character_data_ptr2node_ptr}_inject [simp]:
  "cast_{character_data_ptr2node_ptr} x = cast_{character_data_ptr2node_ptr} y \longleftrightarrow x = y"
  by (simp add: cast_{character_data_ptr2node_ptr}_def)

lemma cast_{node_ptr2character_data_ptr}_ext_none [simp]:
  "cast_{node_ptr2character_data_ptr} (node_ptr.Ext (Inr (Inr node_ext_ptr))) = None"
  by (simp add: cast_{node_ptr2character_data_ptr}_def)

end

```

3.6 Document (DocumentPointer)

In this theory, we introduce the typed pointers for the class Document.

```

theory DocumentPointer
  imports
    CharacterDataPointer
begin

datatype 'document_ptr document_ptr = Ref (the_ref: ref) | Ext 'document_ptr
register_default_tvars "'document_ptr document_ptr"

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr) object_ptr
  = "('document_ptr document_ptr + 'object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr) object_ptr"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr) object_ptr"

definition cast_{document_ptr2object_ptr} :: "(_ document_ptr \Rightarrow _) object_ptr"
  where
    "cast_{document_ptr2object_ptr} ptr = object_ptr.Ext (Inr (Inl ptr))"

definition cast_{object_ptr2document_ptr} :: "(_ object_ptr \Rightarrow _) document_ptr option"
  where
    "cast_{object_ptr2document_ptr} ptr = (case ptr of
      object_ptr.Ext (Inr (Inl document_ptr)) \Rightarrow Some document_ptr
      _ \Rightarrow None)"

```

```

| _ ⇒ None)"

adhoc_overloading cast ≡ castdocument_ptr2object_ptr castobject_ptr2document_ptr

definition is_document_ptr_kind :: "(_ object_ptr ⇒ bool"
  where
    "is_document_ptr_kind ptr = (case castobject_ptr2document_ptr ptr of
      Some _ ⇒ True | None ⇒ False)"

consts is_document_ptr :: 'a
definition is_document_ptrdocument_ptr :: "(_ document_ptr ⇒ bool"
  where
    "is_document_ptrdocument_ptr ptr = (case ptr of document_ptr.Ref _ ⇒ True | _ ⇒ False)"

abbreviation is_document_ptrobject_ptr :: "(_ object_ptr ⇒ bool"
  where
    "is_document_ptrobject_ptr ptr ≡ (case castobject_ptr2document_ptr ptr of
      Some document_ptr ⇒ is_document_ptrdocument_ptr document_ptr
      | None ⇒ False)"

adhoc_overloading is_document_ptr ≡ is_document_ptrobject_ptr is_document_ptrdocument_ptr
lemmas is_document_ptr_def = is_document_ptrdocument_ptr_def

consts is_document_ptr_ext :: 'a
abbreviation "is_document_ptr_extdocument_ptr ptr ≡ ¬ is_document_ptrdocument_ptr ptr"

abbreviation "is_document_ptr_extobject_ptr ptr ≡ (case castobject_ptr2document_ptr ptr of
  Some document_ptr ⇒ is_document_ptr_extdocument_ptr document_ptr
  | None ⇒ False)"
adhoc_overloading is_document_ptr_ext = is_document_ptr_extobject_ptr is_document_ptr_extdocument_ptr

instantiation document_ptr :: (linorder) linorder
begin
definition less_eq_document_ptr :: "(_::linorder) document_ptr ⇒ (_ document_ptr ⇒ bool"
  where "less_eq_document_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j | Ref _ ⇒ False)
    | Ref i ⇒ (case y of Ext _ ⇒ True | Ref j ⇒ i ≤ j))"
definition less_document_ptr :: "(_::linorder) document_ptr ⇒ (_ document_ptr ⇒ bool"
  where "less_document_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance
  apply(standard)
  by(auto simp add: less_eq_document_ptr_def less_document_ptr_def split: document_ptr.splits)
end

lemma is_document_ptr_ref [simp]: "is_document_ptr (document_ptr.Ref n)"
  by(simp add: is_document_ptrdocument_ptr_def)

lemma cast_document_ptr_not_node_ptr [simp]:
  "castdocument_ptr2object_ptr document_ptr ≠ castnode_ptr2object_ptr node_ptr"
  "castnode_ptr2object_ptr node_ptr ≠ castdocument_ptr2object_ptr document_ptr"
  unfolding castdocument_ptr2object_ptr_def castnode_ptr2object_ptr_def
  by auto

lemma document_ptr_no_node_ptr_cast [simp]:
  "¬ is_document_ptr_kind (castnode_ptr2object_ptr node_ptr)"
  by(simp add: castnode_ptr2object_ptr_def castobject_ptr2document_ptr_def is_document_ptr_kind_def)

lemma node_ptr_no_document_ptr_cast [simp]:
  "¬ is_node_ptr_kind (castdocument_ptr2object_ptr document_ptr)"
  using is_node_ptr_kind obtains by fastforce

lemma document_ptr_document_ptr_cast [simp]:
  "is_document_ptr_kind (castdocument_ptr2object_ptr document_ptr)"
  by (simp add: castdocument_ptr2object_ptr_def castobject_ptr2document_ptr_def is_document_ptr_kind_def)

```

```

lemma document_ptr_casts_commute [simp]:
  "castobject_ptr2document_ptr ptr = Some document_ptr  $\longleftrightarrow$  castdocument_ptr2object_ptr document_ptr = ptr"
  unfolding castobject_ptr2document_ptr_def castdocument_ptr2object_ptr_def
  by(auto split: object_ptr.splits sum.splits)

lemma document_ptr_casts_commute2 [simp]:
  "(castobject_ptr2document_ptr (castdocument_ptr2object_ptr document_ptr) = Some document_ptr)"
  by simp

lemma document_ptr_casts_commute3 [simp]:
  assumes "is_document_ptr_kind ptr"
  shows "castdocument_ptr2object_ptr (the (castobject_ptr2document_ptr ptr)) = ptr"
  using assms
  by(auto simp add: is_document_ptr_kind_def castdocument_ptr2object_ptr_def castobject_ptr2document_ptr_def
    split: object_ptr.splits sum.splits)

lemma is_document_ptr_kind_obeains:
  assumes "is_document_ptr_kind ptr"
  obtains document_ptr where "ptr = castdocument_ptr2object_ptr document_ptr"
  using assms is_document_ptr_kind_def
  by (metis case_optionE document_ptr_casts_commute)

lemma is_document_ptr_kind_none:
  assumes "\is_document_ptr_kind ptr"
  shows "castobject_ptr2document_ptr ptr = None"
  using assms
  unfolding is_document_ptr_kind_def castobject_ptr2document_ptr_def
  by (auto split: object_ptr.splits sum.splits)

lemma castdocument_ptr2object_ptr_inject [simp]:
  "castdocument_ptr2object_ptr x = castdocument_ptr2object_ptr y  $\longleftrightarrow$  x = y"
  by(simp add: castdocument_ptr2object_ptr_def)

lemma castobject_ptr2document_ptr_ext_none [simp]:
  "castobject_ptr2document_ptr (object_ptr.Ext (Inr (Inr (Inr object_ext_ptr)))) = None"
  by(simp add: castobject_ptr2document_ptr_def)

lemma is_document_ptr_kind_not_element_ptr_kind [dest]:
  "is_document_ptr_kind ptr \mathrel{\implies} \is_element_ptr_kind ptr"
  by(auto simp add: split: option.splits)
end

```

3.7 ShadowRoot (ShadowRootPointer)

In this theory, we introduce the typed pointers for the class ShadowRoot. Note that, in this document, we will not make use of ShadowRoots nor will we discuss their particular properties. We only include them here, as they are required for future work and they cannot be added alter following the object-oriented extensibility of our data model.

```

theory ShadowRootPointer
  imports
    "DocumentPointer"
begin

datatype 'shadow_root_ptr shadow_root_ptr = Ref (the_ref: ref) | Ext 'shadow_root_ptr
register_default_tvars "'shadow_root_ptr shadow_root_ptr"
type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr,
  'document_ptr, 'shadow_root_ptr) object_ptr
  = "('shadow_root_ptr shadow_root_ptr + 'object_ptr, 'node_ptr, 'element_ptr,
    'character_data_ptr, 'document_ptr) object_ptr"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr,
  'document_ptr, 'shadow_root_ptr) object_ptr"

```

```

definition cast_shadow_root_ptr2shadow_root_ptr :: "(_ shadow_root_ptr ⇒ (_ shadow_root_ptr"
  where
    "cast_shadow_root_ptr2shadow_root_ptr = id"

definition cast_shadow_root_ptr2object_ptr :: "(_ shadow_root_ptr ⇒ (_ object_ptr"
  where
    "cast_shadow_root_ptr2object_ptr ptr = object_ptr.Ext (Inr (Inr (Inl ptr)))"

definition cast_object_ptr2shadow_root_ptr :: "(_ object_ptr ⇒ (_ shadow_root_ptr option"
  where
    "cast_object_ptr2shadow_root_ptr ptr = (case ptr of
      object_ptr.Ext (Inr (Inr (Inl shadow_root_ptr))) ⇒ Some shadow_root_ptr
      | _ ⇒ None)"

adhoc_overloading cast ≡ cast_shadow_root_ptr2object_ptr cast_object_ptr2shadow_root_ptr cast_shadow_root_ptr2shadow_root_ptr

definition is_shadow_root_ptr_kind :: "(_ object_ptr ⇒ bool"
  where
    "is_shadow_root_ptr_kind ptr = (case cast_object_ptr2shadow_root_ptr ptr of Some _ ⇒ True
      | None ⇒ False)"

consts is_shadow_root_ptr :: 'a
definition is_shadow_root_ptrshadow_root_ptr :: "(_ shadow_root_ptr ⇒ bool"
  where
    "is_shadow_root_ptrshadow_root_ptr ptr = (case ptr of shadow_root_ptr.Ref _ ⇒ True
      | _ ⇒ False)"

abbreviation is_shadow_root_ptrobject_ptr :: "(_ object_ptr ⇒ bool"
  where
    "is_shadow_root_ptrobject_ptr ptr ≡ (case cast_object_ptr2shadow_root_ptr ptr of
      Some shadow_root_ptr ⇒ is_shadow_root_ptrshadow_root_ptr shadow_root_ptr
      | None ⇒ False)"
adhoc_overloading is_shadow_root_ptr ≡ is_shadow_root_ptrobject_ptr is_shadow_root_ptrshadow_root_ptr
lemmas is_shadow_root_ptr_def = is_shadow_root_ptrshadow_root_ptr_def

consts is_shadow_root_ptr_ext :: 'a
abbreviation "is_shadow_root_ptr_extshadow_root_ptr ptr ≡ ¬ is_shadow_root_ptrshadow_root_ptr ptr"

abbreviation "is_shadow_root_ptr_extobject_ptr ptr ≡ (case cast_object_ptr2shadow_root_ptr ptr of
  Some shadow_root_ptr ⇒ is_shadow_root_ptr_extshadow_root_ptr shadow_root_ptr
  | None ⇒ False)"
adhoc_overloading is_shadow_root_ptr_ext ≡ is_shadow_root_ptr_extobject_ptr is_shadow_root_ptr_extshadow_root_ptr

instantiation shadow_root_ptr :: (linorder) linorder
begin
definition
  less_eq_shadow_root_ptr :: "(_::linorder) shadow_root_ptr ⇒ (_ shadow_root_ptr ⇒ bool"
  where
    "less_eq_shadow_root_ptr x y ≡ (case x of Ext i ⇒ (case y of Ext j ⇒ i ≤ j | Ref _ ⇒ False)
      | Ref i ⇒ (case y of Ext _ ⇒ True | Ref j ⇒ i ≤ j))"
definition less_shadow_root_ptr :: "(_::linorder) shadow_root_ptr ⇒ (_ shadow_root_ptr ⇒ bool"
  where "less_shadow_root_ptr x y ≡ x ≤ y ∧ ¬ y ≤ x"
instance
  apply(standard)
  by(auto simp add: less_eq_shadow_root_ptr_def less_shadow_root_ptr_def
    split: shadow_root_ptr.splits)
end

lemma is_shadow_root_ptr_ref [simp]: "is_shadow_root_ptr (shadow_root_ptr.Ref n)"
  by(simp add: is_shadow_root_ptrshadow_root_ptr_def)

```

```

lemma is_shadow_root_ptr_not_node_ptr [simp]: " $\neg \text{is\_shadow\_root\_ptr} (\text{cast}_{\text{node\_ptr}2\text{object\_ptr}} \text{node\_ptr})$ "
by (simp add: is_shadow_root_ptr_def cast_node_ptr2object_ptr_def cast_object_ptr2shadow_root_ptr_def)

lemma cast_shadow_root_ptr_not_node_ptr [simp]:
  " $\text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr} \neq \text{cast}_{\text{node\_ptr}2\text{object\_ptr}} \text{node\_ptr}$ "  

  " $\text{cast}_{\text{node\_ptr}2\text{object\_ptr}} \text{node\_ptr} \neq \text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr}$ "  

unfolding cast_shadow_root_ptr2object_ptr_def cast_node_ptr2object_ptr_def by auto

lemma cast_shadow_root_ptr_not_document_ptr [simp]:
  " $\text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr} \neq \text{cast}_{\text{document\_ptr}2\text{object\_ptr}} \text{document\_ptr}$ "  

  " $\text{cast}_{\text{document\_ptr}2\text{object\_ptr}} \text{document\_ptr} \neq \text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr}$ "  

unfolding cast_shadow_root_ptr2object_ptr_def cast_document_ptr2object_ptr_def by auto

lemma shadow_root_ptr_no_node_ptr_cast [simp]:
  " $\neg \text{is\_shadow\_root\_ptr\_kind} (\text{cast}_{\text{node\_ptr}2\text{object\_ptr}} \text{node\_ptr})$ "  

by (simp add: cast_node_ptr2object_ptr_def cast_object_ptr2shadow_root_ptr_def is_shadow_root_ptr_kind_def)

lemma node_ptr_no_shadow_root_ptr_cast [simp]:
  " $\neg \text{is\_node\_ptr\_kind} (\text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr})$ "  

using is_node_ptr_kind obtains by fastforce

lemma shadow_root_ptr_no_document_ptr_cast [simp]:
  " $\neg \text{is\_shadow\_root\_ptr\_kind} (\text{cast}_{\text{document\_ptr}2\text{object\_ptr}} \text{document\_ptr})$ "  

by (simp add: cast_document_ptr2object_ptr_def cast_object_ptr2shadow_root_ptr_def is_shadow_root_ptr_kind_def)

lemma document_ptr_no_shadow_root_ptr_cast [simp]:
  " $\neg \text{is\_document\_ptr\_kind} (\text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr})$ "  

using is_document_ptr_kind obtains by fastforce

lemma shadow_root_ptr_shadow_root_ptr_cast [simp]:
  " $\text{is\_shadow\_root\_ptr\_kind} (\text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr})$ "  

by (simp add: cast_shadow_root_ptr2object_ptr_def cast_object_ptr2shadow_root_ptr_def is_shadow_root_ptr_kind_def)

lemma shadow_root_ptr_casts_commute [simp]:
  " $\text{cast}_{\text{object\_ptr}2\text{shadow\_root\_ptr}} \text{ptr} = \text{Some } \text{shadow\_root\_ptr} \longleftrightarrow \text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr} = \text{ptr}$ "  

unfoldings cast_object_ptr2shadow_root_ptr_def cast_shadow_root_ptr2object_ptr_def  

by (auto split: object_ptr.splits sum.splits)

lemma shadow_root_ptr_casts_commute2 [simp]:
  " $(\text{cast}_{\text{object\_ptr}2\text{shadow\_root\_ptr}} (\text{cast}_{\text{shadow\_root\_ptr}2\text{object\_ptr}} \text{shadow\_root\_ptr}) = \text{Some } \text{shadow\_root\_ptr})$ "  

by simp

lemma shadow_root_ptr_casts_commute3 [simp]:
assumes "is_shadow_root_ptr_kind ptr"
shows "cast_shadow_root_ptr2object_ptr (the (cast_object_ptr2shadow_root_ptr ptr)) = ptr"  

using assms
by (auto simp add: is_shadow_root_ptr_kind_def cast_shadow_root_ptr2object_ptr_def cast_object_ptr2shadow_root_ptr_def  

split: object_ptr.splits sum.splits)

lemma is_shadow_root_ptr_kind_obeains:
assumes "is_shadow_root_ptr_kind ptr"
obtains shadow_root_ptr where "ptr = cast_shadow_root_ptr2object_ptr shadow_root_ptr"  

using assms is_shadow_root_ptr_kind_def
by (metis case_optionE shadow_root_ptr_casts_commute)

lemma is_shadow_root_ptr_kind_none:
assumes "\is_shadow_root_ptr_kind ptr"
shows "cast_object_ptr2shadow_root_ptr ptr = None"  

using assms
unfoldings is_shadow_root_ptr_kind_def cast_object_ptr2shadow_root_ptr_def  

by (auto split: object_ptr.splits sum.splits)

lemma cast_shadow_root_ptr2object_ptr_inject [simp]:

```

```

"cast_shadow_root_ptr2object_ptr x = cast_shadow_root_ptr2object_ptr y  $\longleftrightarrow$  x = y"
by (simp add: cast_shadow_root_ptr2object_ptr_def)

lemma cast_object_ptr2shadow_root_ptr_ext_none [simp]:
"cast_object_ptr2shadow_root_ptr (object_ptr.Ext (Inr (Inr (Inr object_ext_ptr)))) = None"
by (simp add: cast_object_ptr2shadow_root_ptr_def)

lemma is_shadow_root_ptr_kind_simp1 [dest]: "is_document_ptr_kind ptr  $\implies$  \neg is_shadow_root_ptr_kind ptr"
by (metis document_ptr_no_shadow_root_ptr_cast shadow_root_ptr_casts_commute3)

lemma is_shadow_root_ptr_kind_simp2 [dest]: "is_node_ptr_kind ptr  $\implies$  \neg is_shadow_root_ptr_kind ptr"
by (metis node_ptr_no_shadow_root_ptr_cast shadow_root_ptr_casts_commute3)

end

```


4 Classes

In this chapter, we introduce the classes of our DOM model. The definition of the class types follows closely the one of the pointer types. Instead of datatypes, we use records for our classes. a generic type for object-oriented references and typed pointers for each class type defined in the DOM standard.

4.1 The Class Infrastructure (BaseClass)

In this theory, we introduce the basic infrastructure for our encoding of classes.

```
theory BaseClass
imports
  "HOL-Library.Finite_Map"
  "../pointers/Ref"
  "../Core_DOM_Basic_Datatypes"
begin

named_theorems instances

consts get :: 'a
consts put :: 'a
consts delete :: 'a
```

Overall, the definition of the class types follows closely the one of the pointer types. Instead of datatypes, we use records for our classes. This allows us to, first, make use of record inheritance, which is, in addition to the type synonyms of previous class types, the second place where the inheritance relationship of our types manifest. Second, we get a convenient notation to define classes, in addition to automatically generated getter and setter functions.

Along with our class types, we also develop our heap type, which is a finite map at its core. It is important to note that while the map stores a mapping from *object_ptr* to *Object*, we restrict the type variables of the record extension slot of *Object* in such a way that allows down-casting, but requires a bit of taking-apart and re-assembling of our records before they are stored in the heap.

Throughout the theory files, we will use underscore case to reference pointer types, and camel case for class types.

Every class type contains at least one attribute; nothing. This is used for two purposes: first, the record package does not allow records without any attributes. Second, we will use the getter of nothing later to check whether a class of the correct type could be retrieved, for which we will be able to use our infrastructure regarding the behaviour of getters across different heaps.

```
locale l_type_wf = fixes type_wf :: "'heap ⇒ bool"

locale l_known_ptr = fixes known_ptr :: "'ptr ⇒ bool"

end
```

4.2 Object (ObjectClass)

In this theory, we introduce the definition of the class Object. This class is the common superclass of our class model.

```
theory ObjectClass
imports
  BaseClass
  "../pointers/ObjectPointer"
```

```

begin

record RObject =
  nothing :: unit
register_default_tvars "'Object RObject_ext"
type_synonym 'Object Object = "'Object RObject_scheme"
register_default_tvars "'Object Object"

datatype ('object_ptr, 'Object) heap = Heap (the_heap: "((_) object_ptr, (_ Object) fmap")
register_default_tvars "('object_ptr, 'Object) heap"
type_synonym heap_final = "(unit, unit) heap"

definition object_ptr_kinds :: "(_ heap ⇒ (_ object_ptr fset"
  where
    "object_ptr_kinds = fmdom ∘ the_heap"

lemma object_ptr_kinds_simp [simp]:
  "object_ptr_kinds (Heap (fmupd object_ptr object (the_heap h)))
   = {object_ptr} ∪ object_ptr_kinds h"
  by(auto simp add: object_ptr_kinds_def)

definition getObject :: "(_ object_ptr ⇒ (_ heap ⇒ (_ Object option"
  where
    "getObject ptr h = fmlookup (the_heap h) ptr"
adhoc_overloading get ≡ getObject

locale l_type_wf_def Object
begin
definition a_type_wf :: "(_ heap ⇒ bool"
  where
    "a_type_wf h = True"
end
global_interpretation l_type_wf_def Object defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wf_Object = l_type_wf type_wf :: "(_ heap ⇒ bool)" +
assumes type_wf_Object: "type_wf h ⇒ ObjectClass.type_wf h"

locale l_getObject_lemmas = l_type_wf_Object
begin
lemma getObject_type_wf:
  assumes "type_wf h"
  shows "object_ptr ∉ object_ptr_kinds h ↔ getObject object_ptr h ≠ None"
  using l_type_wf_Object_axioms assms
  apply(simp add: type_wf_def getObject_def)
  by (simp add: fmlookup_dom_iff object_ptr_kinds_def)
end

global_interpretation l_getObject_lemmas type_wf
  by (simp add: l_getObject_lemmas.intro l_type_wf_Object.intro)

definition putObject :: "(_ object_ptr ⇒ (_ Object ⇒ (_ heap ⇒ (_ heap"
  where
    "putObject ptr obj h = Heap (fmupd ptr obj (the_heap h))"
adhoc_overloading put ≡ putObject

lemma putObject_ptr_in_heap:
  assumes "putObject object_ptr object h = h'"
  shows "object_ptr ∉ object_ptr_kinds h'"
  using assms
  unfolding putObject_def
  by auto

```

```

lemma putObject_put_ptrs:
  assumes "putObject object_ptr object h = h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h | ∪| {object_ptr}"
  using assms
  by (metis comp_apply fmdom_fmupd funion_finsert_right heap.sel object_ptr_kinds_def
      sup_bot.right_neutral putObject_def)

lemma object_more_extend_id [simp]: "more (extend x y) = y"
  by (simp add: extend_def)

lemma object_empty [simp]: "(nothing = (), ... = more x) = x"
  by simp

locale l_known_ptrObject
begin
definition a_known_ptr :: "(_ object_ptr ⇒ bool"
  where
    "a_known_ptr ptr = False"

lemma known_ptr_not_object_ptr:
  "a_known_ptr ptr ⇒ ¬is_object_ptr ptr ⇒ known_ptr ptr"
  by (simp add: a_known_ptr_def)
end
global_interpretation l_known_ptrObject defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrs = l_known_ptr known_ptr for known_ptr :: "(_ object_ptr ⇒ bool" +
  fixes known_ptrs :: "(_ heap ⇒ bool"
  assumes known_ptrs_known_ptr: "known_ptrs h ⇒ ptr ∉ object_ptr_kinds h ⇒ known_ptr ptr"
  assumes known_ptrs_preserved:
    "object_ptr_kinds h = object_ptr_kinds h' ⇒ known_ptrs h = known_ptrs h'"
  assumes known_ptrs_subset:
    "object_ptr_kinds h' ⊆ object_ptr_kinds h ⇒ known_ptrs h ⊆ known_ptrs h'"
  assumes known_ptrs_new_ptr:
    "object_ptr_kinds h' = object_ptr_kinds h | ∪| {new_ptr} ⇒ known_ptr new_ptr ⇒
    known_ptrs h ⇒ known_ptrs h'"

locale l_known_ptrsObject = l_known_ptr known_ptr for known_ptr :: "(_ object_ptr ⇒ bool"
begin
definition a_known_ptrs :: "(_ heap ⇒ bool"
  where
    "a_known_ptrs h = (∀ptr ∈ fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr:
  "a_known_ptrs h ⇒ ptr ∉ object_ptr_kinds h ⇒ known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h' ⇒ a_known_ptrs h = a_known_ptrs h'"
  by (auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h' ⊆ object_ptr_kinds h ⇒ a_known_ptrs h ⊆ a_known_ptrs h'"
  by (simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h | ∪| {new_ptr} ⇒ known_ptr new_ptr ⇒
  a_known_ptrs h ⇒ a_known_ptrs h'"
  by (simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrsObject known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved l_known_ptrs_def known_ptrs_subset known_ptrs_new_ptr

```

```
by blast
```

```
lemma get_object_ptr_simp1 [simp]: "getObject object_ptr (putObject object_ptr object h) = Some object"
  by(simp add: getObject_def putObject_def)
lemma get_object_ptr_simp2 [simp]:
  "object_ptr ≠ object_ptr"
  ⟹ getObject object_ptr (putObject object_ptr' object h) = getObject object_ptr h"
  by(simp add: getObject_def putObject_def)
```

4.2.1 Limited Heap Modifications

```
definition heap_unchanged_except :: "(_ object_ptr set ⇒ _) heap ⇒ (_ heap ⇒ bool)"
  where
    "heap_unchanged_except S h h' = (∀ptr ∈ (fset (object_ptr_kinds h))
      ∪ (fset (object_ptr_kinds h'))) - S. get ptr h = get ptr h')"

definition deleteObject :: "(_ object_ptr ⇒ (_ heap ⇒ (_ heap option))" where
  "deleteObject ptr h = (if ptr ∉ object_ptr_kinds h then Some (Heap (fmdrop ptr (the_heap h)))
    else None)"

lemma deleteObject_pointer_removed:
  assumes "deleteObject ptr h = Some h"
  shows "ptr ∉ object_ptr_kinds h"
  using assms
  by(auto simp add: deleteObject_def object_ptr_kinds_def split: if_splits)

lemma deleteObject_pointer_ptr_in_heap:
  assumes "deleteObject ptr h = Some h"
  shows "ptr ∉ object_ptr_kinds h"
  using assms
  by(auto simp add: deleteObject_def object_ptr_kinds_def split: if_splits)

lemma deleteObject_ok:
  assumes "ptr ∉ object_ptr_kinds h"
  shows "deleteObject ptr h ≠ None"
  using assms
  by(auto simp add: deleteObject_def object_ptr_kinds_def split: if_splits)
```

4.2.2 Code Generator Setup

```
definition "create_heap xs = Heap (fmap_of_list xs)"

code_datatype ObjectClass.heap.Heap create_heap

lemma object_ptr_kinds_code3 [code]:
  "fmlookup (the_heap (create_heap xs)) x = map_of xs x"
  by(auto simp add: create_heap_def fmlookup_of_list)

lemma object_ptr_kinds_code4 [code]:
  "the_heap (create_heap xs) = fmap_of_list xs"
  by(simp add: create_heap_def)

lemma object_ptr_kinds_code5 [code]:
  "the_heap (Heap x) = x"
  by simp
```

```
end
```

4.3 Node (NodeClass)

In this theory, we introduce the types for the Node class.

```

theory NodeClass
imports
  ObjectClass
  "../../../pointers/NodePointer"
begin

Node

record RNode = RObject
  + nothing :: unit
register_default_tvars "'Node RNode_ext"
type_synonym 'Node Node = "'Node RNode_scheme"
register_default_tvars "'Node Node"
type_synonym ('Object, 'Node) Object = "('Node RNode_ext + 'Object) Object"
register_default_tvars "('Object, 'Node) Object"

type_synonym ('object_ptr, 'node_ptr, 'Object, 'Node) heap
  = "('node_ptr node_ptr + 'object_ptr, 'Node RNode_ext + 'Object) heap"
register_default_tvars
  "('object_ptr, 'node_ptr, 'Object, 'Node) heap"
type_synonym heap_final = "(unit, unit, unit, unit) heap"

definition node_ptr_kinds :: "(_ heap ⇒ _) node_ptr fset"
  where
    "node_ptr_kinds heap =
      (the |`| (cast_object_ptr2node_ptr |`| (ffilter is_node_ptr_kind (object_ptr_kinds heap))))"

lemma node_ptr_kinds_simp [simp]:
  "node_ptr_kinds (Heap (fmupd (cast node_ptr) node (the_heap h)))
    = {|node_ptr|} |`| node_ptr_kinds h"
  by (auto simp add: node_ptr_kinds_def)

definition castObject2Node :: "(_ Object ⇒ _) Node option"
  where
    "castObject2Node obj = (case RObject.more obj of Inl node
      ⇒ Some (RObject.extend (RObject.truncate obj) node) | _ ⇒ None)"
adhoc_overloading cast ≡ castObject2Node

definition castNode2Object :: "(_ Node ⇒ _) Object"
  where
    "castNode2Object node = (RObject.extend (RObject.truncate node)) (Inl (RObject.more node))"
adhoc_overloading cast ≡ castNode2Object

definition is_node_kind :: "(_ Object ⇒ bool"
  where
    "is_node_kind ptr ↔ castObject2Node ptr ≠ None"

definition getNode :: "(_ node_ptr ⇒ (_ heap ⇒ _) Node option"
  where
    "getNode node_ptr h = Option.bind (get (cast node_ptr) h) cast"
adhoc_overloading get ≡ getNode

locale l_type_wf_def_Node
begin
definition a_type_wf :: "(_ heap ⇒ bool"
  where
    "a_type_wf h = (ObjectClass.type_wf h
      ∧ (∀node_ptr ∈ fset(node_ptr_kinds h). getNode node_ptr h ≠ None))"
end

```

```

global_interpretation l_type_wf_def_Node defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wf_Node = l_type_wf type_wf for type_wf :: "(_ heap ⇒ bool)" +
assumes type_wf_Node: "type_wf h ⟹ NodeClass.type_wf h"

sublocale l_type_wf_Node ⊆ l_type_wf_Object
apply(unfold_locales)
using ObjectClass.a_type_wf_def by auto

locale l_get_Node_lemmas = l_type_wf_Node
begin
sublocale l_get_Object_lemmas by unfold_locales
lemma get_Node_type_wf:
assumes "type_wf h"
shows "node_ptr ∈ node_ptr_kinds h ⟷ get_Node node_ptr h ≠ None"
using l_type_wf_Node_axioms assms
apply(simp add: type_wf_defs get_Node_def l_type_wf_Node_def)
by (metis bind_eq_None_conv ffmember_filter fimage_eqI is_node_ptr_kind_cast
get_Object_type_wf node_ptr_casts_commute2 node_ptr_kinds_def option.sel option.simps(3))
end

global_interpretation l_get_Node_lemmas type_wf
by unfold_locales

definition put_Node :: "(_ node_ptr ⇒ (_ Node ⇒ (_ heap ⇒ (_ heap)))"
where
"put_Node node_ptr node = put (cast node_ptr) (cast node)"
adhoc_overloading put ≡ put_Node

lemma put_Node_ptr_in_heap:
assumes "put_Node node_ptr node h = h'"
shows "node_ptr ∈ node_ptr_kinds h'"
using assms
unfolding put_Node_def node_ptr_kinds_def
by (metis ffmember_filter fimage_eqI is_node_ptr_kind_cast node_ptr_casts_commute2
option.sel put_Object_ptr_in_heap)

lemma put_Node_put_ptrs:
assumes "put_Node node_ptr node h = h'"
shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast node_ptr}"
using assms
by (simp add: put_Node_def put_Object_put_ptrs)

lemma node_ptr_kinds_commutes [simp]:
"cast node_ptr ∈ object_ptr_kinds h ⟷ node_ptr ∈ node_ptr_kinds h"
proof (rule iffI)
show "cast node_ptr ∈ object_ptr_kinds h ⟹ node_ptr ∈ node_ptr_kinds h"
by (metis ffmember_filter fimage_eqI is_node_ptr_kind_cast node_ptr_casts_commute2
node_ptr_kinds_def option.sel)
next
show "node_ptr ∈ node_ptr_kinds h ⟹ cast node_ptr ∈ object_ptr_kinds h"
by (auto simp add: node_ptr_kinds_def)
qed

lemma node_empty [simp]:
"(RObject.nothing = (), RNode.nothing = (), ... = RNode.more node) = node"
by simp

lemma cast_Node2Object_inject [simp]: "cast_Node2Object x = cast_Node2Object y ⟷ x = y"
apply(simp add: cast_Node2Object_def RObject.extend_def)
by (metis (full_types) RObject.surjective old.unit.exhaust)

```

```

lemma castObject2Node_none [simp]:
  "castObject2Node obj = None  $\longleftrightarrow$   $\neg (\exists \text{node}. \text{castNode2Object node} = obj)$ "
  apply(auto simp add: castObject2Node_def castNode2Object_def RObject.extend_def split: sum.splits)[1]
  by (metis (full_types) RObject.select_convs(2) RObject.surjective old.unit.exhaust)

lemma castObject2Node_some [simp]: "castObject2Node obj = Some node  $\longleftrightarrow$  cast node = obj"
  by(auto simp add: castObject2Node_def castNode2Object_def RObject.extend_def split: sum.splits)

lemma castObject2Node_inv [simp]: "castObject2Node (castNode2Object node) = Some node"
  by simp

locale l_known_ptrNode
begin
definition a_known_ptr :: "(_ object_ptr ⇒ bool"
  where
    "a_known_ptr ptr = False"
end
global_interpretation l_known_ptrNode defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrsNode = l_known_ptr known_ptr for known_ptr :: "(_ object_ptr ⇒ bool"
begin
definition a_known_ptrs :: "(_ heap ⇒ bool"
  where
    "a_known_ptrs h = (\forall ptr ∈ fset (object_ptr_kinds h). known_ptr ptr)"
  lemma known_ptrs_known_ptr: "a_known_ptrs h  $\implies$  ptr /∈ object_ptr_kinds h  $\implies$  known_ptr ptr"
    by (simp add: a_known_ptrs_def)

  lemma known_ptrs_preserved:
    "object_ptr_kinds h = object_ptr_kinds h'  $\implies$  a_known_ptrs h = a_known_ptrs h'"
    by(auto simp add: a_known_ptrs_def)
  lemma known_ptrs_subset:
    "object_ptr_kinds h' ⊂ object_ptr_kinds h  $\implies$  a_known_ptrs h  $\implies$  a_known_ptrs h'"
    by(simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
  lemma known_ptrs_new_ptr:
    "object_ptr_kinds h' = object_ptr_kinds h ∪ {new_ptr}  $\implies$  known_ptr new_ptr  $\implies$ 
     a_known_ptrs h  $\implies$  a_known_ptrs h'"
    by(simp add: a_known_ptrs_def)
  end
  global_interpretation l_known_ptrsNode known_ptr defines known_ptrs = a_known_ptrs .
  lemmas known_ptrs_defs = a_known_ptrs_def

  lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
    using known_ptrs_known_ptr known_ptrs_preserved l_known_ptrs_def known_ptrs_subset
    known_ptrs_new_ptr
    by blast
end

lemma getNode_ptr_simp1 [simp]: "getNode node_ptr (putNode node_ptr node h) = Some node"
  by(auto simp add: getNode_def putNode_def)
lemma getNode_ptr_simp2 [simp]:
  "node_ptr ≠ node_ptr'  $\implies$  getNode node_ptr (putNode node_ptr' node h) = getNode node_ptr h"
  by(auto simp add: getNode_def putNode_def)
end

```

4.4 Element (ElementClass)

In this theory, we introduce the types for the Element class.

```

theory ElementClass
  imports

```

```

"NodeClass"
"ShadowRootPointer"
begin

The type DOMString is a type synonym for string, define in section 6.

type_synonym attr_key = DOMString
type_synonym attr_value = DOMString
type_synonym attrs = "(attr_key, attr_value) fmap"
type_synonym tag_name = DOMString
record ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr) RElement = RNode +
nothing :: unit
tag_name :: tag_name
child_nodes :: "('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr list"
attrs :: attrs
shadow_root_opt :: "'shadow_root_ptr shadow_root_ptr option"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element) Element
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option)
RElement_scheme"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element) Element"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node, 'Element) Node
  = "((('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option) REElement_ext
+ 'Node) Node"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node, 'Element) Node"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node, 'Element) Object
  = "('Object, ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option)
REElement_ext + 'Node) Object"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node, 'Element) Object"

type_synonym
  ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
'Object, 'Node, 'Element) heap
  = "('document_ptr document_ptr + 'shadow_root_ptr shadow_root_ptr + 'object_ptr,
;element_ptr element_ptr + 'character_data_ptr character_data_ptr + 'node_ptr, 'Object,
('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Element option) REElement_ext +
'Node) heap"
register_default_tvars
  "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
'Object, 'Node, 'Element) heap"
type_synonym heap_final = "(unit, unit, unit, unit, unit, unit, unit, unit) heap"

definition element_ptr_kinds :: "(_ heap ⇒ (_ element_ptr fset"
  where
    "element_ptr_kinds heap =
the |`| (cast_node_ptr2element_ptr |`| (ffilter is_element_ptr_kind (node_ptr_kinds heap)))"

lemma element_ptr_kinds_simp [simp]:
  "element_ptr_kinds (Heap (fmupd (cast element_ptr) element (the_heap h))) =
{|element_ptr|} |`| element_ptr_kinds h"
  by (auto simp add: element_ptr_kinds_def)

definition element_ptrs :: "(_ heap ⇒ (_ element_ptr fset"
  where
    "element_ptrs heap = ffilter is_element_ptr (element_ptr_kinds heap)"

definition cast_Node2Element :: "(_ Node ⇒ (_ Element option"
  where
    "cast_Node2Element node =

```

```

(case RNode.more node of Inl element => Some (RNode.extend (RNode.truncate node) element) | _ => None)"
adhoc_overloading cast ≡ castNode2Element

abbreviation castObject2Element :: "(_ Object ⇒ (_ Element option"
  where
    "castObject2Element obj ≡ (case castObject2Node obj of Some node ⇒ castNode2Element node | None ⇒
None)"
adhoc_overloading cast ≡ castObject2Element

definition castElement2Node :: "(_ Element ⇒ (_ Node"
  where
    "castElement2Node element = RNode.extend (RNode.truncate element) (Inl (RNode.more element))"
adhoc_overloading cast ≡ castElement2Node

abbreviation castElement2Object :: "(_ Element ⇒ (_ Object"
  where
    "castElement2Object ptr ≡ castNode2Object (castElement2Node ptr)"
adhoc_overloading cast ≡ castElement2Object

consts is_element_kind :: 'a
definition is_element_kindNode :: "(_ Node ⇒ bool"
  where
    "is_element_kindNode ptr ↔ castNode2Element ptr ≠ None"

adhoc_overloading is_element_kind ≡ is_element_kindNode
lemmas is_element_kind_def = is_element_kindNode_def

abbreviation is_element_kindObject :: "(_ Object ⇒ bool"
  where
    "is_element_kindObject ptr ≡ castObject2Element ptr ≠ None"
adhoc_overloading is_element_kind ≡ is_element_kindObject

lemma element_ptr_kinds_commutates [simp]:
  "cast element_ptr |∈| node_ptr_kinds h ↔ element_ptr |∈| element_ptr_kinds h"
proof (rule iffI)
  show "cast element_ptr |∈| node_ptr_kinds h ⇒ element_ptr |∈| element_ptr_kinds h"
    by (metis (no_types, opaque_lifting) element_ptr_casts_commute2 element_ptr_kinds_def
        ffmember_filter fimage_eqI is_element_ptr_kind_cast option.sel)
next
  show "element_ptr |∈| element_ptr_kinds h ⇒ cast element_ptr |∈| node_ptr_kinds h"
    by (auto simp: node_ptr_kinds_def element_ptr_kinds_def)
qed

definition getElement :: "(_ element_ptr ⇒ (_ heap ⇒ (_ Element option"
  where
    "getElement element_ptr h = Option.bind (getNode (cast element_ptr) h) cast"
adhoc_overloading get ≡ getElement

locale l_type_wf_defElement
begin
definition a_type_wf :: "(_ heap ⇒ bool"
  where
    "a_type_wf h = (NodeClass.type_wf h ∧ (∀ element_ptr ∈ fset (element_ptr_kinds h).
                                              getElement element_ptr h ≠ None))"
end
global_interpretation l_type_wf_defElement defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wfElement = l_type_wf type_wf for type_wf :: "(_ heap ⇒ bool)" +
  assumes type_wfElement: "type_wf h ⇒ ElementClass.type_wf h"

sublocale l_type_wfElement ⊆ l_type_wfNode
  apply(unfold_locales)

```

```

using NodeClass.a_type_wf_def
by (meson ElementClass.a_type_wf_def l_type_wf_Element_axioms l_type_wf_Element_def)

locale l_get_Element_lemmas = l_type_wf_Element
begin
sublocale l_get_Node_lemmas by unfold_locales

lemma get_Element_type_wf:
assumes "type_wf h"
shows "element_ptr |∈| element_ptr_kinds h ⟷ get_Element element_ptr h ≠ None"
proof (rule iffI)
show "element_ptr |∈| element_ptr_kinds h ⟹ get_element_ptr h ≠ None"
using ElementClass.a_type_wf_def assms type_wf_Element by blast
next
show "get_element_ptr h ≠ None ⟹ element_ptr |∈| element_ptr_kinds h"
by (metis NodeClass.get_Node_type_wf assms bind.bind_lzero element_ptr_kinds_commutes
get_Element_def local.type_wf_Node)
qed

end

global_interpretation l_get_Element_lemmas type_wf
by unfold_locales

definition put_Element :: "(_ element_ptr ⇒ (_ Element ⇒ (_ heap ⇒ (_ heap"
where
"put_Element element_ptr element = put_Node (cast element_ptr) (cast element)"
adhoc_overloading put ≡ put_Element

lemma put_Element_ptr_in_heap:
assumes "put_Element element_ptr element h = h'"
shows "element_ptr |∈| element_ptr_kinds h'"
using assms
unfolding put_Element_def element_ptr_kinds_def
by (metis element_ptr_kinds_commutes element_ptr_kinds_def put_Node_ptr_in_heap)

lemma put_Element_put_ptrs:
assumes "put_Element element_ptr element h = h'"
shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast element_ptr|}"
using assms
by (simp add: put_Element_def put_Node_put_ptrs)

lemma cast_Element2Node_inject [simp]:
"cast_Element2Node x = cast_Element2Node y ⟷ x = y"
apply(simp add: cast_Element2Node_def RObject.extend_def RNode.extend_def)
by (metis (full_types) RNode.surjective old.unit.exhaust)

lemma cast_Node2Element_none [simp]:
"cast_Node2Element node = None ⟷ ¬ (∃ element. cast_Element2Node element = node)"
apply(auto simp add: cast_Node2Element_def cast_Element2Node_def RObject.extend_def RNode.extend_def
split: sum.splits)[1]
by (metis (full_types) RNode.select_convs(2) RNode.surjective old.unit.exhaust)

lemma cast_Node2Element_some [simp]:
"cast_Node2Element node = Some element ⟷ cast_Element2Node element = node"
by(auto simp add: cast_Node2Element_def cast_Element2Node_def RObject.extend_def RNode.extend_def
split: sum.splits)

lemma cast_Node2Element_inv [simp]: "cast_Node2Element (cast_Element2Node element) = Some element"
by simp

```

```

lemma get_element_ptr_simp1 [simp]:
  "getElement element_ptr (putElement element_ptr element h) = Some element"
  by(auto simp add: getElement_def putElement_def)
lemma get_element_ptr_simp2 [simp]:
  "element_ptr ≠ element_ptr"
  ⟹ getElement element_ptr (putElement element_ptr' element h) = getElement element_ptr h"
  by(auto simp add: getElement_def putElement_def)

abbreviation "create_element_obj tag_name_arg child_nodes_arg attrs_arg shadow_root_opt_arg
  ≡ () RObject.nothing = (), RNode.nothing = (), RElement.nothing = (),
  tag_name = tag_name_arg, Element.child_nodes = child_nodes_arg, attrs = attrs_arg,
  shadow_root_opt = shadow_root_opt_arg, ... = None ()"

definition newElement :: "(_ heap ⇒ ((_) element_ptr × (_ heap))"
  where
    "newElement h =
      (let new_element_ptr = element_ptr.Ref (Suc (fMax (finsert 0 (element_ptr.the_ref
        |/ (element_ptrs h))))))
      in
      (new_element_ptr, put new_element_ptr (create_element_obj '''' [] fmempty None) h))"

lemma newElement_ptr_in_heap:
  assumes "newElement h = (new_element_ptr, h)"
  shows "new_element_ptr ∈ element_ptr_kinds h"
  using assms
  unfolding newElement_def Let_def
  using putElement_ptr_in_heap by blast

lemma new_element_ptr_new:
  "element_ptr.Ref (Suc (fMax (finsert 0 (element_ptr.the_ref |/ element_ptrs h)))) ∉ element_ptrs h"
  by (metis Suc_n_not_le_n element_ptr.sel(1) fMax_ge fimage_finsert finsertI1 finsertI2 set_finsert)

lemma newElement_ptr_not_in_heap:
  assumes "newElement h = (new_element_ptr, h)"
  shows "new_element_ptr ∉ element_ptr_kinds h"
  using assms
  unfolding newElement_def
  by (metis Pair_inject element_ptrs_def ffmember_filter new_element_ptr_new is_element_ptr_ref)

lemma newElement_new_ptr:
  assumes "newElement h = (new_element_ptr, h)"
  shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast new_element_ptr}"
  using assms
  by (metis Pair_inject newElement_def putElement_ptr_ptrs)

lemma newElement_is_element_ptr:
  assumes "newElement h = (new_element_ptr, h)"
  shows "is_element_ptr new_element_ptr"
  using assms
  by(auto simp add: newElement_def Let_def)

lemma newElement_getObject [simp]:
  assumes "newElement h = (new_element_ptr, h)"
  assumes "ptr ≠ cast new_element_ptr"
  shows "getObject ptr h = getObject ptr h"
  using assms
  by(auto simp add: newElement_def Let_def putElement_def putNode_def)

lemma newElement_getNode [simp]:
  assumes "newElement h = (new_element_ptr, h)"
  assumes "ptr ≠ cast new_element_ptr"
  shows "getNode ptr h = getNode ptr h"

```

```

using assms
by(auto simp add: newElement_def Let_def putElement_def)

lemma newElement_getElement [simp]:
  assumes "newElement h = (new_element_ptr, h')"
  assumes "ptr ≠ new_element_ptr"
  shows "getElement ptr h = getElement ptr h'"
  using assms
  by(auto simp add: newElement_def Let_def)

locale l_known_ptrElement
begin
definition a_known_ptr :: "(_) object_ptr ⇒ bool"
  where
    "a_known_ptr ptr = (known_ptr ptr ∨ is_element_ptr ptr)"

lemma known_ptr_not_element_ptr: "¬is_element_ptr ptr ⇒ a_known_ptr ptr ⇒ known_ptr ptr"
  by(simp add: a_known_ptr_def)
end
global_interpretation l_known_ptrElement defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrsElement = l_known_ptr known_ptr for known_ptr :: "(_) object_ptr ⇒ bool"
begin
definition a_known_ptrs :: "(_) heap ⇒ bool"
  where
    "a_known_ptrs h = (∀ptr ∈ fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr:
  "ptr ∉ object_ptr_kinds h ⇒ a_known_ptrs h ⇒ known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h' ⇒ a_known_ptrs h = a_known_ptrs h'"
  by(auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h' ⊂ object_ptr_kinds h ⇒ a_known_ptrs h ⇒ a_known_ptrs h'"
  by(simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h ∪ {new_ptr} ⇒ known_ptr new_ptr ⇒
   a_known_ptrs h ⇒ a_known_ptrs h'"
  by(simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrsElement known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved known_ptrs_subset known_ptrs_new_ptr l_known_ptrs_def
  by blast
end

```

4.5 CharacterData (CharacterDataClass)

In this theory, we introduce the types for the CharacterData class.

```

theory CharacterDataClass
imports
  ElementClass
begin

```

CharacterData

The type `DOMString` is a type synonym for `string`, defined section 6.

```

record RCharacterData = RNode +
  nothing :: unit
  val :: DOMString
register_default_tvars "'CharacterData CharacterData = "'CharacterData option RCharacterData_scheme"
register_default_tvars "'CharacterData CharacterData"
type_synonym ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node,
  'Element, 'CharacterData) Node
= "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr,
  'CharacterData option RCharacterData_ext + 'Node, 'Element) Node"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Node,
  'Element, 'CharacterData) Node"
type_synonym ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node,
  'Element, 'CharacterData) Object
= "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object,
  'CharacterData option RCharacterData_ext + 'Node,
  'Element) Object"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object,
  'Node, 'Element, 'CharacterData) Object"

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData) heap
= "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
  'Object, 'CharacterData option RCharacterData_ext + 'Node, 'Element) heap"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData) heap"
type_synonym heap_final = "(unit, unit, unit, unit, unit, unit, unit, unit, unit) heap"

definition character_data_ptr_kinds :: "(_ heap ⇒ _) character_data_ptr fset"
where
"character_data_ptr_kinds heap = the `|` (cast `|` (ffilter is_character_data_ptr_kind
(node_ptr_kinds heap)))"

lemma character_data_ptr_kinds_simp [simp]:
"character_data_ptr_kinds (Heap (fmupd (cast character_data_ptr) character_data (the_heap h)))
= {|character_data_ptr|} |∪| character_data_ptr_kinds h"
by (auto simp add: character_data_ptr_kinds_def)

definition character_data_ptrs :: "(_ heap ⇒ _ character_data_ptr fset"
where
"character_data_ptrs heap = ffilter is_character_data_ptr (character_data_ptr_kinds heap)"

abbreviation "character_data_ptr_exts heap ≡ character_data_ptr_kinds heap - character_data_ptrs heap"

definition castNode2CharacterData :: "(_ Node ⇒ (_ CharacterData option"
where
"castNode2CharacterData node = (case RNode.more node of
  Inr (Inl character_data) ⇒ Some (RNode.extend (RNode.truncate node) character_data)
  | _ ⇒ None)"
adhoc_overloading cast ≡ castNode2CharacterData

abbreviation castObject2CharacterData :: "(_ Object ⇒ (_ CharacterData option"
where
"castObject2CharacterData obj ≡ (case castObject2Node obj of Some node ⇒ castNode2CharacterData node
  | None ⇒ None)"

adhoc_overloading cast ≡ castObject2CharacterData

definition castCharacterData2Node :: "(_ CharacterData ⇒ (_ Node"

```

```

where
"castCharacterData2Node character_data = RNode.extend (RNode.truncate character_data)
      (Inr (Inl (RNode.more character_data)))"
adhoc_overloading cast ⇐ castCharacterData2Node

abbreviation castCharacterData2Object :: "(_ CharacterData ⇒ _) Object"
where
"castCharacterData2Object ptr ≡ castNode2Object (castCharacterData2Node ptr)"
adhoc_overloading cast ⇐ castCharacterData2Object

consts is_character_data_kind :: 'a
definition is_character_data_kindNode :: "(_ Node ⇒ bool"
where
"is_character_data_kindNode ptr ↔ castNode2CharacterData ptr ≠ None"

adhoc_overloading is_character_data_kind ⇐ is_character_data_kindNode
lemmas is_character_data_kind_def = is_character_data_kindNode_def

abbreviation is_character_data_kindObject :: "(_ Object ⇒ bool"
where
"is_character_data_kindObject ptr ≡ castObject2CharacterData ptr ≠ None"
adhoc_overloading is_character_data_kind ⇐ is_character_data_kindObject

lemma character_data_ptr_kinds_commutes [simp]:
"cast character_data_ptr |∈| node_ptr_kinds h
  ↔ character_data_ptr |∈| character_data_ptr_kinds h"
proof (rule iffI)
show "cast character_data_ptr |∈| node_ptr_kinds h ⇒
  character_data_ptr |∈| character_data_ptr_kinds h"
by (metis (no_types, opaque_lifting) character_data_ptr_casts_commute2
    character_data_ptr_kinds_def ffmember_filter fimage_eqI is_character_data_ptr_kind_cast
    option.sel)
next
show "character_data_ptr |∈| character_data_ptr_kinds h ⇒
  cast character_data_ptr |∈| node_ptr_kinds h"
by (auto simp add: character_data_ptr_kinds_def)
qed

definition getCharacterData :: "(_ character_data_ptr ⇒ (_ heap ⇒ (_ CharacterData option"
where
"getCharacterData character_data_ptr h = Option.bind (getNode (cast character_data_ptr) h) cast"
adhoc_overloading get ⇐ getCharacterData

locale l_type_wf_defCharacterData
begin
definition a_type_wf :: "(_ heap ⇒ bool"
where
"a_type_wf h = (ElementClass.type_wf h
  ∧ (∀ character_data_ptr ∈ fset (character_data_ptr_kinds h).
    getCharacterData character_data_ptr h ≠ None))"
end
global_interpretation l_type_wf_defCharacterData defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wfCharacterData = l_type_wf type_wf for type_wf :: "(_ heap ⇒ bool)" +
assumes type_wfCharacterData: "type_wf h ⇒ CharacterDataClass.type_wf h"

sublocale l_type_wfCharacterData ⊆ l_type_wfElement
apply(unfold_locales)
using ElementClass.a_type_wf_def
by (meson CharacterDataClass.a_type_wf_def l_type_wfCharacterData_axioms l_type_wfCharacterData_def)

locale l_getCharacterData_lemmas = l_type_wfCharacterData

```

```

begin
sublocale l_getElement_lemmas by unfold_locales

lemma getCharacterData_type_wf:
assumes "type_wf h"
shows "character_data_ptr ∉ character_data_ptr_kinds h
      ⟷ getCharacterData character_data_ptr h ≠ None"
using l_type_wf_CharacterData_axioms assms
apply(simp add: type_wf_defs getCharacterData_def l_type_wf_CharacterData_def)
by (metis assms bind.bind_lzero character_data_ptr_kinds_commutes
    local.getNode_type_wf option.exhaust option.simps(3))
end

global_interpretation l_getCharacterData_lemmas type_wf
by unfold_locales

definition putCharacterData :: "(_ character_data_ptr ⇒ (_ CharacterData ⇒ (_ heap ⇒ (_ heap"
where
"putCharacterData character_data_ptr character_data = putNode (cast character_data_ptr)
           (cast character_data)"
adhoc_overloading put ≡ putCharacterData

lemma putCharacterData_ptr_in_heap:
assumes "putCharacterData character_data_ptr character_data h = h'"
shows "character_data_ptr ∉ character_data_ptr_kinds h'"
using assms putNode_ptr_in_heap
unfolding putCharacterData_def character_data_ptr_kinds_def
by (metis character_data_ptr_kinds_commutes character_data_ptr_kinds_def putNode_ptr_in_heap)

lemma putCharacterData_put_ptrs:
assumes "putCharacterData character_data_ptr character_data h = h'"
shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast character_data_ptr}"
using assms
by (simp add: putCharacterData_def putNode_put_ptrs)

lemma castCharacterData2Node_inject [simp]:
"castCharacterData2Node x = castCharacterData2Node y ⟷ x
= y"
apply(simp add: castCharacterData2Node_def RObject.extend_def RNode.extend_def)
by (metis (full_types) RNode.surjective old.unit.exhaust)

lemma castNode2CharacterData_none [simp]:
"castNode2CharacterData node = None ⟷ ∄ character_data. castCharacterData2Node character_data = node"
apply(auto simp add: castNode2CharacterData_def castCharacterData2Node_def RObject.extend_def RNode.extend_def
      split: sum.splits)[1]
by (metis (full_types) RNode.select_convs(2) RNode.surjective old.unit.exhaust)

lemma castNode2CharacterData_some [simp]:
"castNode2CharacterData node = Some character_data ⟷ castCharacterData2Node character_data = node"
by(auto simp add: castNode2CharacterData_def castCharacterData2Node_def RObject.extend_def RNode.extend_def
      split: sum.splits)

lemma castNode2CharacterData_inv [simp]:
"castNode2CharacterData (castCharacterData2Node character_data) = Some character_data"
by simp

lemma cast_element_not_character_data [simp]:
"(castElement2Node element ≠ castCharacterData2Node character_data)"
"(castCharacterData2Node character_data ≠ castElement2Node element)"
by(auto simp add: castCharacterData2Node_def castElement2Node_def RNode.extend_def)

```

```

lemma get_CharacterData_simp1 [simp]:
  "getCharacterData character_data_ptr (putCharacterData character_data_ptr character_data h)
   = Some character_data"
by(auto simp add: getCharacterData_def putCharacterData_def)
lemma get_CharacterData_simp2 [simp]:
  "character_data_ptr ≠ character_data_ptr' ⟹ getCharacterData character_data_ptr
   (putCharacterData character_data_ptr' character_data h) = getCharacterData character_data_ptr h"
by(auto simp add: getCharacterData_def putCharacterData_def)

lemma get_CharacterData_simp3 [simp]:
  "getElement element_ptr (putCharacterData character_data_ptr f h) = getElement element_ptr h"
by(auto simp add: getElement_def putCharacterData_def)
lemma get_CharacterData_simp4 [simp]:
  "getCharacterData element_ptr (putElement character_data_ptr f h) = getCharacterData element_ptr h"
by(auto simp add: getCharacterData_def putElement_def)

lemma newElement_getCharacterData [simp]:
  assumes "newElement h = (new_element_ptr, h')"
  shows "getCharacterData ptr h = getCharacterData ptr h'"
  using assms
by(auto simp add: newElement_def Let_def)

abbreviation "create_character_data_obj val_arg
  ≡ () RObject.nothing = (), RNode.nothing = (), RCharacterData.nothing = (), val = val_arg, ... = None ()"

definition newCharacterData :: "(_ heap ⇒ ((_) character_data_ptr × (_ heap))"
  where
    "newCharacterData h =
      (let new_character_data_ptr = character_data_ptr.Ref (Suc (fMax (character_data_ptr.the_ref
        |`| (character_data_ptrs h)))) in
       (new_character_data_ptr, put new_character_data_ptr (create_character_data_obj ''') h))"

lemma newCharacterData_ptr_in_heap:
  assumes "newCharacterData h = (new_character_data_ptr, h')"
  shows "new_character_data_ptr |∈| character_data_ptr_kinds h'"
  using assms
  unfolding newCharacterData_def Let_def
  using putCharacterData_ptr_in_heap by blast

lemma new_character_data_ptr_new:
  "character_data_ptr.Ref (Suc (fMax (finsert 0 (character_data_ptr.the_ref |`| character_data_ptrs h))))"
    |≠| character_data_ptrs h"
by (metis Suc_n_not_le_n character_data_ptr.sel(1) fMax_ge fimage_finsert finsertI1
  finsertI2 set_finsert)

lemma newCharacterData_ptr_not_in_heap:
  assumes "newCharacterData h = (new_character_data_ptr, h')"
  shows "new_character_data_ptr |≠| character_data_ptr_kinds h"
  using assms
  unfolding newCharacterData_def
  by (metis Pair_inject character_data_ptrs_def fMax_finsert fempty_iff ffmember_filter
    fimage_is_fempty is_character_data_ptr_ref max_OL new_character_data_ptr_new)

lemma newCharacterData_new_ptr:
  assumes "newCharacterData h = (new_character_data_ptr, h')"
  shows "object_ptr_kinds h' = object_ptr_kinds h |∪| {|cast new_character_data_ptr|}"
  using assms
  by (metis Pair_inject newCharacterData_def putCharacterData_put_ptrs)

lemma newCharacterData_is_character_data_ptr:

```

```

assumes "newCharacterData h = (new_character_data_ptr, h')"
shows "is_character_data_ptr new_character_data_ptr"
using assms
by(auto simp add: newCharacterData_def Let_def)

lemma newCharacterData_getObject [simp]:
assumes "newCharacterData h = (new_character_data_ptr, h')"
assumes "ptr ≠ cast new_character_data_ptr"
shows "getObject ptr h = getObject ptr h'"
using assms
by(auto simp add: newCharacterData_def Let_def putCharacterData_def putNode_def)

lemma newCharacterData_getNode [simp]:
assumes "newCharacterData h = (new_character_data_ptr, h')"
assumes "ptr ≠ cast new_character_data_ptr"
shows "getNode ptr h = getNode ptr h'"
using assms
by(auto simp add: newCharacterData_def Let_def putCharacterData_def)

lemma newCharacterData_getElement [simp]:
assumes "newCharacterData h = (new_character_data_ptr, h')"
shows "getElement ptr h = getElement ptr h'"
using assms
by(auto simp add: newCharacterData_def Let_def)

lemma newCharacterData_getCharacterData [simp]:
assumes "newCharacterData h = (new_character_data_ptr, h')"
assumes "ptr ≠ new_character_data_ptr"
shows "getCharacterData ptr h = getCharacterData ptr h'"
using assms
by(auto simp add: newCharacterData_def Let_def)

locale l_known_ptrCharacterData
begin
definition a_known_ptr :: "(_ object_ptr ⇒ bool"
where
  "a_known_ptr ptr = (known_ptr ptr ∨ is_character_data_ptr ptr)"

lemma known_ptr_not_character_data_ptr:
  "¬is_character_data_ptr ptr ⇒ a_known_ptr ptr ⇒ known_ptr ptr"
  by(simp add: a_known_ptr_def)
end
global_interpretation l_known_ptrCharacterData defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrsCharacterData = l_known_ptr known_ptr for known_ptr :: "(_ object_ptr ⇒ bool"
begin
definition a_known_ptrs :: "(_ heap ⇒ bool"
where
  "a_known_ptrs h = (∀ptr ∈ fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr: "a_known_ptrs h ⇒ ptr ∉ object_ptr_kinds h ⇒ known_ptr ptr"
  by (simp add: a_known_ptrs_def)

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h' ⇒ a_known_ptrs h = a_known_ptrs h'"
  by(auto simp add: a_known_ptrs_def)

lemma known_ptrs_subset:
  "object_ptr_kinds h' ⊂ object_ptr_kinds h ⇒ a_known_ptrs h ⇒ a_known_ptrs h'"
  by(simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)

lemma known_ptrs_new_ptr:

```

```

"object_ptr_kinds h' = object_ptr_kinds h | ∪ | {new_ptr} ⇒ known_ptr new_ptr ⇒
a_known_ptrs h ⇒ a_known_ptrs h"
by(simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrsCharacterData known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs: "l_known_ptrs known_ptr known_ptrs"
using known_ptrs_known_ptr known_ptrs_preserved known_ptrs_subset known_ptrs_new_ptr l_known_ptrs_def
by blast

end

```

4.6 Document (DocumentClass)

In this theory, we introduce the types for the Document class.

```

theory DocumentClass
imports
  CharacterDataClass
begin

The type doctype is a type synonym for string, defined in section 6.

record ('node_ptr, 'element_ptr, 'character_data_ptr) RDocument = RObject +
  nothing :: unit
  doctype :: doctype
  document_element :: "_ element_ptr option"
  disconnected_nodes :: "('node_ptr, 'element_ptr, 'character_data_ptr) node_ptr list"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'Document) Document
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'Document option) RDocument_scheme"
register_default_tvars
  "('node_ptr, 'element_ptr, 'character_data_ptr, 'Document) Document"
type_synonym
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr, 'Object, 'Node,
   'Element, 'CharacterData, 'Document) Object
  = "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr,
     ('node_ptr, 'element_ptr, 'character_data_ptr, 'Document option)
     RDocument_ext + 'Object, 'Node, 'Element, 'CharacterData) Object"
register_default_tvars "('node_ptr, 'element_ptr, 'character_data_ptr, 'shadow_root_ptr,
  'Object, 'Node, 'Element, 'CharacterData, 'Document) Object"

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document) heap
= "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr,
  ('node_ptr, 'element_ptr, 'character_data_ptr, 'Document option) RDocument_ext + 'Object, 'Node,
  'Element, 'CharacterData) heap"
register_default_tvars
  "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document) heap"
type_synonym heap_final = "(unit, unit, unit, unit, unit, unit, unit, unit, unit, unit) heap"

definition document_ptr_kinds :: "(_ heap ⇒ (_ document_ptr fset"
  where
    "document_ptr_kinds heap = the |`| (castobject_ptr2document_ptr |`|
      (ffilter is_document_ptr_kind (object_ptr_kinds heap)))"

definition document_ptrs :: "(_ heap ⇒ (_ document_ptr fset"
  where
    "document_ptrs heap = ffilter is_document_ptr (document_ptr_kinds heap)"

```

```

definition castObject2Document :: "(_ Object ⇒ (_ Document option"
  where
    "castObject2Document obj = (case RObject.more obj of
      Inr (Inl document) ⇒ Some (RObject.extend (RObject.truncate obj) document)
    | _ ⇒ None)"
adhoc_overloading cast ≡ castObject2Document

definition castDocument2Object :: "(_ Document ⇒ (_ Object"
  where
    "castDocument2Object document = (RObject.extend (RObject.truncate document)
      (Inr (Inl (RObject.more document))))"
adhoc_overloading cast ≡ castDocument2Object

definition is_document_kind :: "(_ Object ⇒ bool"
  where
    "is_document_kind ptr ↔ castObject2Document ptr ≠ None"

lemma document_ptr_kinds_simp [simp]:
  "document_ptr_kinds (Heap (fmupd (cast document_ptr) document (the_heap h)))
    = {document_ptr} ∪ document_ptr_kinds h"
by (auto simp add: document_ptr_kinds_def)

lemma document_ptr_kinds_commutes [simp]:
  "cast document_ptr ∉ object_ptr_kinds h ↔ document_ptr ∉ document_ptr_kinds h"
proof (rule iffI)
  show "cast document_ptr ∉ object_ptr_kinds h ⇒ document_ptr ∉ document_ptr_kinds h"
    by (metis (no_types, lifting) document_ptr_casts_commute2 document_ptr_document_ptr_cast
        document_ptr_kinds_def ffmember_filter fimage_eqI option.sel)
next
  show "document_ptr ∉ document_ptr_kinds h ⇒ cast document_ptr ∉ object_ptr_kinds h"
    by (auto simp add: object_ptr_kinds_def document_ptr_kinds_def)
qed

definition getDocument :: "(_ document_ptr ⇒ (_ heap ⇒ (_ Document option"
  where
    "getDocument document_ptr h = Option.bind (get (cast document_ptr) h) cast"
adhoc_overloading get ≡ getDocument

locale l_type_wf_def_Document
begin
definition a_type_wf :: "(_ heap ⇒ bool"
  where
    "a_type_wf h = (CharacterDataClass.type_wf h ∧
      (∀ document_ptr ∈ fset (document_ptr_kinds h). getDocument document_ptr h ≠ None))"
end
global_interpretation l_type_wf_def_Document defines type_wf = a_type_wf .
lemmas type_wf_defs = a_type_wf_def

locale l_type_wf_Document = l_type_wf type_wf for type_wf :: "(_ heap ⇒ bool)" +
assumes type_wf_Document: "type_wf h ⇒ DocumentClass.type_wf h"

sublocale l_type_wf_Document ⊆ l_type_wf_CharacterData
  apply(unfold_locales)
  by (metis (full_types) type_wf_defs l_type_wf_Document_axioms l_type_wf_Document_def)

locale l_getDocument_lemmas = l_type_wf_Document
begin
sublocale l_getCharacterData_lemmas by unfold_locales
lemma getDocument_type_wf:
  assumes "type_wf h"
  shows "document_ptr ∉ document_ptr_kinds h ↔ getDocument document_ptr h ≠ None"
  using l_type_wf_Document_axioms assms
  apply(simp add: type_wf_defs getDocument_def l_type_wf_Document_def)

```

```

by (metis document_ptr_kinds_commutates is_none_bind is_none.simps(1)
     is_none.simps(2) local.getObject_type_wf)
end

global_interpretation l_getDocument_lemmas type_wf by unfold_locales

definition putDocument :: "(_ document_ptr ⇒ (_ Document ⇒ (_ heap ⇒ (_ heap"
  where
    "putDocument document_ptr document = put (cast document_ptr) (cast document))"
adhoc_overloading put ≡ putDocument

lemma putDocument_ptr_in_heap:
  assumes "putDocument document_ptr document h = h'"
  shows "document_ptr ∉ document_ptr_kinds h'"
  using assms
  unfolding putDocument_def
  by (metis document_ptr_kinds_commutates putObject_ptr_in_heap)

lemma putDocument_put_ptrs:
  assumes "putDocument document_ptr document h = h'"
  shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast document_ptr}"
  using assms
  by (simp add: putDocument_def putObject_put_ptrs)

lemma castDocument2Object_inject [simp]: "castDocument2Object x = castDocument2Object y ↔ x = y"
apply(simp add: castDocument2Object_def RObject.extend_def)
by (metis (full_types) RObject.surjective old.unit.exhaust)

lemma castObject2Document_none [simp]:
  "castObject2Document obj = None ↔ ¬ (∃ document. castDocument2Object document = obj)"
apply(auto simp add: castObject2Document_def castDocument2Object_def RObject.extend_def
      split: sum.splits)[1]
by (metis (full_types) RObject.select_convs(2) RObject.surjective old.unit.exhaust)

lemma castObject2Document_some [simp]:
  "castObject2Document obj = Some document ↔ cast document = obj"
by(auto simp add: castObject2Document_def castDocument2Object_def RObject.extend_def
      split: sum.splits)

lemma castObject2Document_inv [simp]: "castObject2Document (castDocument2Object document) = Some document"
by simp

lemma cast_document_not_node [simp]:
  "castDocument2Object document ≠ castNode2Object node"
  "castNode2Object node ≠ castDocument2Object document"
by(auto simp add: castDocument2Object_def castNode2Object_def RObject.extend_def)

lemma get_document_ptr_simp1 [simp]:
  "getDocument document_ptr (putDocument document_ptr document h) = Some document"
by(auto simp add: getDocument_def putDocument_def)

lemma get_document_ptr_simp2 [simp]:
  "document_ptr ≠ document_ptr"
  "getDocument document_ptr (putDocument document_ptr' document h) = getDocument document_ptr h"
by(auto simp add: getDocument_def putDocument_def)

lemma get_document_ptr_simp3 [simp]:
  "getElement element_ptr (putDocument document_ptr f h) = getElement element_ptr h"
by(auto simp add: getElement_def getNode_def putDocument_def)

lemma get_document_ptr_simp4 [simp]:
  "getDocument document_ptr (putElement element_ptr f h) = getDocument document_ptr h"
by(auto simp add: getDocument_def putElement_def putNode_def)

```

```

lemma get_document_ptr_simp5 [simp]:
  "getCharacterData character_data_ptr (putDocument document_ptr f h) = getCharacterData character_data_ptr h"
by(auto simp add: getCharacterData_def getNode_def putDocument_def)
lemma get_document_ptr_simp6 [simp]:
  "getDocument document_ptr (putCharacterData character_data_ptr f h) = getDocument document_ptr h"
by(auto simp add: getDocument_def putCharacterData_def putNode_def)

lemma newElement_getDocument [simp]:
  assumes "newElement h = (new_element_ptr, h')"
  shows "getDocument ptr h = getDocument ptr h'"
  using assms
by(auto simp add: newElement_def Let_def)

lemma newCharacterData_getDocument [simp]:
  assumes "newCharacterData h = (new_character_data_ptr, h')"
  shows "getDocument ptr h = getDocument ptr h'"
  using assms
by(auto simp add: newCharacterData_def Let_def)

abbreviation
create_document_obj :: "char list ⇒ (_ element_ptr option ⇒ (_ node_ptr list ⇒ (_ Document))"

where
  "create_document_obj doctype_arg document_element_arg disconnected_nodes_arg
  ≡ () RObject.nothing = (), RDocument.nothing = (), doctype = doctype_arg,
  document_element = document_element_arg,
  disconnected_nodes = disconnected_nodes_arg, ... = None ()"

definition newDocument :: "(_ heap ⇒ ((_) document_ptr × (_ heap))"

where
  "newDocument h =
  (let new_document_ptr = document_ptr.Ref (Suc (fMax (finsert 0 (document_ptr.the_ref ∣ (document_ptrs h))))))
  in
  (new_document_ptr, put new_document_ptr (create_document_obj '''' None [])) h))"

lemma newDocument_ptr_in_heap:
  assumes "newDocument h = (new_document_ptr, h')"
  shows "new_document_ptr ∣ document_ptr_kinds h'"
  using assms
  unfolding newDocument_def Let_def
  using putDocument_ptr_in_heap by blast

lemma new_document_ptr_new:
  "document_ptr.Ref (Suc (fMax (finsert 0 (document_ptr.the_ref ∣ document_ptrs h)))) ∣ document_ptrs h"
  by (metis Suc_n_not_le_n document_ptr.sel(1) fMax_ge fimage_finsert finsertI1 finsertI2 set_finsert)

lemma newDocument_ptr_not_in_heap:
  assumes "newDocument h = (new_document_ptr, h')"
  shows "new_document_ptr ∣ document_ptr_kinds h"
  using assms
  unfolding newDocument_def
  by (metis Pair_inject document_ptrs_def fMax_finsert fempty_iff ffmember_filter
  fimage_is_fempty is_document_ptr_ref max_OL new_document_ptr_new)

lemma newDocument_new_ptr:
  assumes "newDocument h = (new_document_ptr, h')"
  shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast new_document_ptr}"
  using assms
  by (metis Pair_inject newDocument_def putDocument_put_ptrs)

```

```

lemma newDocument_is_document_ptr:
  assumes "newDocument h = (new_document_ptr, h')"
  shows "is_document_ptr new_document_ptr"
  using assms
  by(auto simp add: newDocument_def Let_def)

lemma newDocument_getObject [simp]:
  assumes "newDocument h = (new_document_ptr, h')"
  assumes "ptr ≠ cast new_document_ptr"
  shows "getObject ptr h = getObject ptr h'"
  using assms
  by(auto simp add: newDocument_def Let_def putDocument_def)

lemma newDocument_getNode [simp]:
  assumes "newDocument h = (new_document_ptr, h')"
  shows "getNode ptr h = getNode ptr h'"
  using assms
  apply(simp add: newDocument_def Let_def putDocument_def)
  by(auto simp add: getNode_def)

lemma newDocument_getElement [simp]:
  assumes "newDocument h = (new_document_ptr, h')"
  shows "getElement ptr h = getElement ptr h'"
  using assms
  by(auto simp add: newDocument_def Let_def)

lemma newDocument_getCharacterData [simp]:
  assumes "newDocument h = (new_document_ptr, h')"
  shows "getCharacterData ptr h = getCharacterData ptr h'"
  using assms
  by(auto simp add: newDocument_def Let_def)

lemma newDocument_getDocument [simp]:
  assumes "newDocument h = (new_document_ptr, h')"
  assumes "ptr ≠ new_document_ptr"
  shows "getDocument ptr h = getDocument ptr h'"
  using assms
  by(auto simp add: newDocument_def Let_def)

locale l_known_ptr_Document
begin
definition a_known_ptr :: "(_ object_ptr ⇒ bool"
  where
    "a_known_ptr ptr = (known_ptr ptr ∨ is_document_ptr ptr)"

lemma known_ptr_not_document_ptr: "¬is_document_ptr ptr ⇒ a_known_ptr ptr ⇒ known_ptr ptr"
  by(simp add: a_known_ptr_def)
end
global_interpretation l_known_ptr_Document defines known_ptr = a_known_ptr .
lemmas known_ptr_defs = a_known_ptr_def

locale l_known_ptrs_Document = l_known_ptr known_ptr for known_ptr :: "(_ object_ptr ⇒ bool"
begin
definition a_known_ptrs :: "(_ heap ⇒ bool"
  where
    "a_known_ptrs h = (∀ptr ∈ fset (object_ptr_kinds h). known_ptr ptr)"

lemma known_ptrs_known_ptr: "a_known_ptrs h ⇒ ptr |∈| object_ptr_kinds h ⇒ known_ptr ptr"
  by (simp add: a_known_ptrs_def)

```

```

lemma known_ptrs_preserved:
  "object_ptr_kinds h = object_ptr_kinds h' ==> a_known_ptrs h = a_known_ptrs h''"
  by(auto simp add: a_known_ptrs_def)
lemma known_ptrs_subset:
  "object_ptr_kinds h' \subseteq object_ptr_kinds h ==> a_known_ptrs h ==> a_known_ptrs h''"
  by(simp add: a_known_ptrs_def less_eq_fset.rep_eq subsetD)
lemma known_ptrs_new_ptr:
  "object_ptr_kinds h' = object_ptr_kinds h \cup \{|new_ptr|\} ==> known_ptr new_ptr ==>
   a_known_ptrs h ==> a_known_ptrs h''"
  by(simp add: a_known_ptrs_def)
end
global_interpretation l_known_ptrsDocument known_ptr defines known_ptrs = a_known_ptrs .
lemmas known_ptrs_defs = a_known_ptrs_def

lemma known_ptrs_is_l_known_ptrs [instances]: "l_known_ptrs known_ptr known_ptrs"
  using known_ptrs_known_ptr known_ptrs_preserved l_known_ptrs_def known_ptrs_subset known_ptrs_new_ptr
  by blast
end

```


5 Monadic Object Constructors and Accessors

In this chapter, we introduce the monadic method definitions for the classes of our DOM formalization. Again the overall structure follows the same structure as for the class types and the pointer types.

5.1 The Monad Infrastructure (BaseMonad)

In this theory, we introduce the basic infrastructure for our monadic class encoding.

```
theory BaseMonad
imports
  "../classes/BaseClass"
  "../preliminaries/Heap_Error_Monad"
begin

5.1.1 Datatypes

datatype exception = NotFoundError | HierarchyRequestError | NotSupportedError | SegmentationFault
  | AssertException | NonTerminationException | InvokeError | TypeError

consts put_M :: 'a
consts get_M :: 'a
consts delete_M :: 'a

lemma sorted_list_of_set_eq [dest]:
  "sorted_list_of_set (fset x) = sorted_list_of_set (fset y) ==> x = y"
  by (metis finite_fset fset_inject sorted_list_of_set(1))

locale l_ptr_kinds_M =
  fixes ptr_kinds :: "'heap => 'ptr::linorder fset"
begin
definition a_ptr_kinds_M :: "('heap, exception, 'ptr list) prog"
  where
    "a_ptr_kinds_M = do {
      h <- get_heap;
      return (sorted_list_of_set (fset (ptr_kinds h)))
    }"

lemma ptr_kinds_M_ok [simp]: "h ⊢ ok a_ptr_kinds_M"
  by (simp add: a_ptr_kinds_M_def)

lemma ptr_kinds_M_pure [simp]: "pure a_ptr_kinds_M h"
  by (auto simp add: a_ptr_kinds_M_def intro: bind_pure_I)

lemma ptr_kinds_ptr_kinds_M [simp]: "ptr ∈ set |h ⊢ a_ptr_kinds_M|_r ↔ ptr |∈| ptr_kinds h"
  by (simp add: a_ptr_kinds_M_def)

lemma ptr_kinds_M_ptr_kinds [simp]:
  "h ⊢ a_ptr_kinds_M →_r xa ↔ xa = sorted_list_of_set (fset (ptr_kinds h))"
  by (auto simp add: a_ptr_kinds_M_def)
lemma ptr_kinds_M_ptr_kinds_returns_result [simp]:
  "h ⊢ a_ptr_kinds_M ≫= f →_r x ↔ h ⊢ f (sorted_list_of_set (fset (ptr_kinds h))) →_r x"
  by (auto simp add: a_ptr_kinds_M_def)
lemma ptr_kinds_M_ptr_kinds_returns_heap [simp]:
  "h ⊢ a_ptr_kinds_M ≫= f →_h h' ↔ h ⊢ f (sorted_list_of_set (fset (ptr_kinds h))) →_h h'"
  by (auto simp add: a_ptr_kinds_M_def)
```

```

end

locale l_get_M =
  fixes get :: "'ptr ⇒ 'heap ⇒ 'obj option"
  fixes type_wf :: "'heap ⇒ bool"
  fixes ptr_kinds :: "'heap ⇒ 'ptr fset"
  assumes "type_wf h ⇒ ptr |∈| ptr_kinds h ⇒ get ptr h ≠ None"
  assumes "get ptr h ≠ None ⇒ ptr |∈| ptr_kinds h"
begin

definition a_get_M :: "'ptr ⇒ ('obj ⇒ 'result) ⇒ ('heap, exception, 'result) prog"
  where
    "a_get_M ptr getter = (do {
      h ← get_heap;
      (case get ptr h of
        Some res ⇒ return (getter res)
      | None ⇒ error SegmentationFault)
    })"

lemma get_M_pure [simp]: "pure (a_get_M ptr getter) h"
  by(auto simp add: a_get_M_def bind_pure_I split: option.splits)

lemma get_M_ok:
  "type_wf h ⇒ ptr |∈| ptr_kinds h ⇒ h ⊢ ok (a_get_M ptr getter)"
  apply(simp add: a_get_M_def)
  by (metis l_get_M_axioms l_get_M_def option.case_eq_if return_ok)

lemma get_M_ptr_in_heap:
  "h ⊢ ok (a_get_M ptr getter) ⇒ ptr |∈| ptr_kinds h"
  apply(simp add: a_get_M_def)
  by (metis error_returns_result is_OK_returns_result_E l_get_M_axioms l_get_M_def option.simps(4))

end

locale l_put_M = l_get_M get for get :: "'ptr ⇒ 'heap ⇒ 'obj option" +
  fixes put :: "'ptr ⇒ 'obj ⇒ 'heap ⇒ 'heap"
begin

definition a_put_M :: "'ptr ⇒ (('v ⇒ 'v) ⇒ 'obj ⇒ 'obj) ⇒ 'v ⇒ ('heap, exception, unit) prog"
  where
    "a_put_M ptr setter v = (do {
      obj ← a_get_M ptr id;
      h ← get_heap;
      return_heap (put ptr (setter (λ_. v) obj) h)
    })"

lemma put_M_ok:
  "type_wf h ⇒ ptr |∈| ptr_kinds h ⇒ h ⊢ ok (a_put_M ptr setter v)"
  by(auto simp add: a_put_M_def intro!: bind_is_OK_I2 dest: get_M_ok elim!: bind_is_OK_E)

lemma put_M_ptr_in_heap:
  "h ⊢ ok (a_put_M ptr setter v) ⇒ ptr |∈| ptr_kinds h"
  by(auto simp add: a_put_M_def intro!: bind_is_OK_I2 elim: get_M_ptr_in_heap
    dest: is_OK_returns_result_I elim!: bind_is_OK_E)

end

```

5.1.2 Setup for Defining Partial Functions

```

lemma execute_admissible:
  "ccpo.admissible (fun_lub (flat_lub (Inl (e::'e)))) (fun_ord (flat_ord (Inl e)))
   ((λa. ∀(h::'heap) h2 (r::'result). h ⊢ a = Inr (r, h2) → P h h2 r) o Prog)"
proof (unfold comp_def, rule ccpo.admissibleI, clarify)
  fix A :: "('heap ⇒ 'e + 'result × 'heap) set"
  let ?lub = "Prog (fun_lub (flat_lub (Inl e)) A)"

```

```

fix h h2 r
assume 1: "Complete_Partial_Order.chain (fun_ord (flat_ord (Inl e))) A"
and 2: " $\forall xa \in A. \forall h h2 r. h \vdash \text{Prog} xa = \text{Inr} (r, h2) \longrightarrow P h h2 r$ "
and 4: " $h \vdash \text{Prog} (\text{fun\_lub} (\text{flat\_lub} (\text{Inl } e)) A) = \text{Inr} (r, h2)$ "
have h1:" $\forall a. \text{Complete_Partial_Order.chain} (\text{flat\_ord} (\text{Inl } e)) \{y. \exists f \in A. y = f a\}$ " 
by (rule chain_fun[OF 1])
show "P h h2 r"
using CollectD Inl_Inr_False prog.sel chain_fun[OF 1] flat_lub_in_chain[OF chain_fun[OF 1]] 2 4
unfolding execute_def fun_lub_def
proof -
assume a1: "the_prog (Prog (\lambda x. flat_lub (Inl e) {y. \exists f \in A. y = f x})) h = Inr (r, h2)"
assume a2: " $\forall xa \in A. \forall h h2 r. \text{the\_prog} (\text{Prog} xa) h = \text{Inr} (r, h2) \longrightarrow P h h2 r$ "
have "Inr (r, h2) \in \{s. \exists f. f \in A \wedge s = f h\} \vee Inr (r, h2) = Inl e"
using a1 by (metis (lifting) \(\forall aa a. flat_lub (Inl e) {y. \exists f \in A. y = f aa}) = a \Longrightarrow a = Inl e \vee a \in \{y. \exists f \in A. y = f aa\} \) prog.sel)
then show ?thesis
using a2 by fastforce
qed
qed

lemma execute_admissible2:
"ccpo.admissible (fun_lub (flat_lub (Inl (e::'e)))) (fun_ord (flat_ord (Inl e)))
((\lambda a. \forall (h::'heap) h' h2 h2' (r::'result) r'.
h \vdash a = Inr (r, h2) \longrightarrow h' \vdash a = Inr (r', h2') \longrightarrow P h h' h2 h2' r r') \circ \text{Prog})"
proof (unfold comp_def, rule ccpo.admissibleI, clarify)
fix A :: "('heap \Rightarrow 'e + 'result \times 'heap) set"
let ?lub = "Prog (fun_lub (flat_lub (Inl e)) A)"
fix h h' h2 h2' r r'
assume 1: "Complete_Partial_Order.chain (fun_ord (flat_ord (Inl e))) A"
and 2 [rule_format]: " $\forall xa \in A. \forall h h' h2 h2' r r'. h \vdash \text{Prog} xa = \text{Inr} (r, h2)$ 
\longrightarrow h' \vdash \text{Prog} xa = \text{Inr} (r', h2') \longrightarrow P h h' h2 h2' r r'""
and 4: "h \vdash \text{Prog} (\text{fun\_lub} (\text{flat\_lub} (\text{Inl } e)) A) = \text{Inr} (r, h2)"
and 5: "h' \vdash \text{Prog} (\text{fun\_lub} (\text{flat\_lub} (\text{Inl } e)) A) = \text{Inr} (r', h2')"
have h1:" $\forall a. \text{Complete_Partial_Order.chain} (\text{flat\_ord} (\text{Inl } e)) \{y. \exists f \in A. y = f a\}$ " 
by (rule chain_fun[OF 1])
have "h \vdash ?lub \in \{y. \exists f \in A. y = f h\}"
using flat_lub_in_chain[OF h1] 4
unfolding execute_def fun_lub_def
by (metis (mono_tags, lifting) Collect_cong Inl_Inr_False prog.sel)
moreover have "h' \vdash ?lub \in \{y. \exists f \in A. y = f h'\}"
using flat_lub_in_chain[OF h1] 5
unfolding execute_def fun_lub_def
by (metis (no_types, lifting) Collect_cong Inl_Inr_False prog.sel)
ultimately obtain f where
"f \in A" and
"h \vdash \text{Prog} f = \text{Inr} (r, h2)" and
"h' \vdash \text{Prog} f = \text{Inr} (r', h2')"
using 1 4 5
apply(auto simp add: chain_def fun_ord_def flat_ord_def execute_def)[1]
by (metis Inl_Inr_False)
then show "P h h' h2 h2' r r'"
by(fact 2)
qed

definition dom_prog_ord :: 
"('heap, exception, 'result) prog \Rightarrow ('heap, exception, 'result) prog \Rightarrow bool" where
"dom_prog_ord = img_ord (\lambda a b. execute b a) (fun_ord (flat_ord (Inl NonTerminationException)))"

definition dom_prog_lub :: 
"('heap, exception, 'result) prog set \Rightarrow ('heap, exception, 'result) prog" where
"dom_prog_lub = img_lub (\lambda a b. execute b a) Prog (fun_lub (flat_lub (Inl NonTerminationException)))"

lemma dom_prog_lub_empty: "dom_prog_lub {} = error NonTerminationException"

```

```

by(simp add: dom_prog_lub_def img_lub_def fun_lub_def flat_lub_def error_def)

lemma dom_prog_interpretation: "partial_function_definitions dom_prog_ord dom_prog_lub"
proof -
  have "partial_function_definitions (fun_ord (flat_ord (Inl NonTerminationException)))
        (fun_lub (flat_lub (Inl NonTerminationException)))"
    by (rule partial_function_lift) (rule flat_interpretation)
  then show ?thesis
    apply (simp add: dom_prog_lub_def dom_prog_ord_def flat_interpretation execute_def)
    using partial_function_image prog.expand prog.sel by blast
qed

interpretation dom_prog: partial_function_definitions dom_prog_ord dom_prog_lub
  rewrites "dom_prog_lub {} ≡ error NonTerminationException"
  by (fact dom_prog_interpretation)(simp add: dom_prog_lub_empty)

lemma admissible_dom_prog:
  "dom_prog.admissible (λf. ∀x h h' r. h ⊢ f x →r r → h ⊢ f x →h h' → P x h h' r)"
proof (rule admissible_fun[OF dom_prog_interpretation])
  fix x
  show "ccpo.admissible dom_prog_lub dom_prog_ord (λa. ∀h h' r. h ⊢ a →r r → h ⊢ a →h h'
    → P x h h' r)"
    unfolding dom_prog_ord_def dom_prog_lub_def
  proof (intro admissible_image partial_function_lift flat_interpretation)
    show "ccpo.admissible (fun_lub (flat_lub (Inl NonTerminationException)))
      (fun_ord (flat_ord (Inl NonTerminationException)))"
      ((λa. ∀h h' r. h ⊢ a →r r → h ⊢ a →h h' → P x h h' r) o Prog)"
    by(auto simp add: execute_admissible returns_result_def returns_heap_def split: sum.splits)
  next
    show "¬(λx y. (λb. b ⊢ x) = (λb. b ⊢ y)) → x = y"
      by(simp add: execute_def prog.expand)
  next
    show "¬(λx. (λb. b ⊢ Prog x) = x)"
      by(simp add: execute_def)
  qed
qed

lemma admissible_dom_prog2:
  "dom_prog.admissible (λf. ∀x h h2 h' h2' r r2. h ⊢ f x →r r → h ⊢ f x →h h'
    → h2 ⊢ f x →r r2 → h2 ⊢ f x →h h2' → P x h h2 h' h2' r r2)"
proof (rule admissible_fun[OF dom_prog_interpretation])
  fix x
  show "ccpo.admissible dom_prog_lub dom_prog_ord (λa. ∀h h2 h' h2' r r2. h ⊢ a →r r
    → h ⊢ a →h h' → h2 ⊢ a →r r2 → h2 ⊢ a →h h2' → P x h h2 h' h2' r r2)"
    unfolding dom_prog_ord_def dom_prog_lub_def
  proof (intro admissible_image partial_function_lift flat_interpretation)
    show "ccpo.admissible (fun_lub (flat_lub (Inl NonTerminationException)))
      (fun_ord (flat_ord (Inl NonTerminationException)))"
      ((λa. ∀h h2 h' h2' r r2. h ⊢ a →r r → h ⊢ a →h h' → h2 ⊢ a →r r2 → h2 ⊢ a →h h2'
        → P x h h2 h' h2' r r2) o Prog)"
    by(auto simp add: returns_result_def returns_heap_def intro!: ccpo.admissibleI
      dest!: ccpo.admissibleD[OF execute_admissible2[where P="P x"]]
      split: sum.splits)
  next
    show "¬(λx y. (λb. b ⊢ x) = (λb. b ⊢ y)) → x = y"
      by(simp add: execute_def prog.expand)
  next
    show "¬(λx. (λb. b ⊢ Prog x) = x)"
      by(simp add: execute_def)
  qed
qed

lemma fixp_induct_dom_prog:

```

```

fixes F :: "'c ⇒ 'c" and
  U :: "'c ⇒ 'b ⇒ ('heap, exception, 'result) prog" and
  C :: "('b ⇒ ('heap, exception, 'result) prog) ⇒ 'c" and
  P :: "'b ⇒ 'heap ⇒ 'heap ⇒ 'result ⇒ bool"
assumes mono: "λx. monotone (fun_ord dom_prog_ord) dom_prog_ord (λf. U (F (C f)) x)"
assumes eq: "f ≡ C (ccpo.fixp (fun_lub dom_prog_lub) (fun_ord dom_prog_ord) (λf. U (F (C f))))"
assumes inverse2: "λf. U (C f) = f"
assumes step: "λf x h h' r. (λx h h' r. h ⊢ (U f x) →_r r ⇒ h ⊢ (U f x) →_h h' ⇒ P x h h' r)
  ⇒ h ⊢ (U (F f) x) →_r r ⇒ h ⊢ (U (F f) x) →_h h' ⇒ P x h h' r"
assumes defined: "h ⊢ (U f x) →_r r" and "h ⊢ (U f x) →_h h' "
shows "P x h h' r"
using step defined dom_prog_fixp_induct_uc[of U F C, OF mono eq inverse2 admissible_dom_prog, of P]
by (metis assms(6) error_returns_heap)

declaration <Partial_Function.init "dom_prog" @{term dom_prog.fixp_fun}
@{term dom_prog.mono_body} @{thm dom_prog.fixp_rule_uc} @{thm dom_prog.fixp_induct_uc}
(SOME @{thm fixp_induct_dom_prog})>

abbreviation "mono_dom_prog ≡ monotone (fun_ord dom_prog_ord) dom_prog_ord"

lemma dom_prog_ordI:
  assumes "λh. h ⊢ f →_e NonTerminationException ∨ h ⊢ f = h ⊢ g"
  shows "dom_prog_ord f g"
proof(auto simp add: dom_prog_ord_def img_ord_def fun_ord_def flat_ord_def)[1]
  fix x
  assume "x ⊢ f ≠ x ⊢ g"
  then show "x ⊢ f = Inl NonTerminationException"
    using assms[where h=x]
    by(auto simp add: returns_error_def split: sum.splits)
qed

lemma dom_prog_ordE:
  assumes "dom_prog_ord x y"
  obtains "h ⊢ x →_e NonTerminationException" | "h ⊢ x = h ⊢ y"
  using assms unfolding dom_prog_ord_def img_ord_def fun_ord_def flat_ord_def
  using returns_error_def by force

lemma bind_mono [partial_function_mono]:
  fixes B :: "('a ⇒ ('heap, exception, 'result) prog) ⇒ ('heap, exception, 'result2) prog"
  assumes mf: "mono_dom_prog B" and mg: "λy. mono_dom_prog (λf. C y f)"
  shows "mono_dom_prog (λf. B f ≈ (λy. C y f))"
proof (rule monotoneI)
  fix f g :: "'a ⇒ ('heap, exception, 'result) prog"
  assume fg: "dom_prog.le_fun f g"
  from mf
  have 1: "dom_prog_ord (B f) (B g)" by (rule monotoneD) (rule fg)
  from mg
  have 2: "λy. dom_prog_ord (C y f) (C y g)" by (rule monotoneD) (rule fg)

  have "dom_prog_ord (B f ≈ (λy. C y f)) (B g ≈ (λy. C y f))"
    (is "dom_prog_ord ?L ?R")
  proof (rule dom_prog_ordI)
    fix h
    from 1 show "h ⊢ ?L →_e NonTerminationException ∨ h ⊢ ?L = h ⊢ ?R"
      apply(rule dom_prog_ordE)
      apply(auto)[1]
    using bind_cong by fastforce
  qed
  also
  have h1: "dom_prog_ord (B g ≈ (λy'. C y' f)) (B g ≈ (λy'. C y' g))"
    (is "dom_prog_ord ?L ?R")

```

```

proof (rule dom_prog_ordI)

fix h
show "h ⊢ ?L →e NonTerminationException ∨ h ⊢ ?L = h ⊢ ?R"
proof (cases "h ⊢ ok (B g)")
  case True
  then obtain x h' where x: "h ⊢ B g →r x" and h': "h ⊢ B g →h h'"
    by blast
  then have "dom_prog_ord (C x f) (C x g)"
    using 2 by simp
  then show ?thesis
    using x h'
    apply (auto intro!: bind_returns_error_I3 dest: returns_result_eq dest!: dom_prog_ordE) [1]
    apply (auto simp add: execute_bind_simp) [1]
    using "2" dom_prog_ordE by metis
next
  case False
  then obtain e where e: "h ⊢ B g →e e"
    by (simp add: is_OK_def returns_error_def split: sum.splits)
  have "h ⊢ B g ≈≈ (λy'. C y' f) →e e"
    using e by (auto)
  moreover have "h ⊢ B g ≈≈ (λy'. C y' g) →e e"
    using e by auto
  ultimately show ?thesis
    using bind_returns_error_eq by metis
qed
qed
finally (dom_prog.leq_trans)
show "dom_prog_ord (B f ≈≈ (λy. C y f)) (B g ≈≈ (λy'. C y' g))" .
qed

lemma mono_dom_prog1 [partial_function_mono]:
  fixes g :: "('a ⇒ ('heap, exception, 'result) prog) ⇒ 'b ⇒ ('heap, exception, 'result) prog"
  assumes "¬(x. (mono_dom_prog (λf. g f x)))"
  shows "mono_dom_prog (λf. map_M (g f) xs)"
  using assms
  apply (induct xs)
  by (auto simp add: call_mono dom_prog.const_mono intro!: bind_mono)

lemma mono_dom_prog2 [partial_function_mono]:
  fixes g :: "('a ⇒ ('heap, exception, 'result) prog) ⇒ 'b ⇒ ('heap, exception, 'result) prog"
  assumes "¬(x. (mono_dom_prog (λf. g f x)))"
  shows "mono_dom_prog (λf. forall_M (g f) xs)"
  using assms
  apply (induct xs)
  by (auto simp add: call_mono dom_prog.const_mono intro!: bind_mono)

lemma sorted_list_set_cong [simp]:
  "sorted_list_of_set (fset FS) = sorted_list_of_set (fset FS') ↔ FS = FS'"
  by auto

end

```

5.2 Object (ObjectMonad)

In this theory, we introduce the monadic method setup for the Object class.

```

theory ObjectMonad
imports
  BaseMonad
  "../classes/ObjectClass"
begin

```

```

type_synonym ('object_ptr, 'Object, 'result) dom_prog
  = "(_ heap, exception, 'result) prog"
register_default_tvars "('object_ptr, 'Object, 'result) dom_prog"

global_interpretation l_ptr_kinds_M object_ptr_kinds defines object_ptr_kinds_M = a_ptr_kinds_M .
lemmas object_ptr_kinds_M_defs = a_ptr_kinds_M_def

global_interpretation l_dummy defines get_MObject = "l_get_M.a_get_M getObject" .
lemma get_M_is_l_get_M: "l_get_M getObject type_wf object_ptr_kinds"
  by (simp add: a_type_wf_def getObject_type_wf l_get_M_def)
lemmas get_M_defs = get_MObject_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M ≡ get_MObject

locale l_get_MObject_lemmas = l_type_wfObject
begin
interpretation l_get_M getObject type_wf object_ptr_kinds
  apply(unfold_locales)
  apply (simp add: getObject_type_wf local.type_wfObject)
  by (simp add: a_type_wf_def getObject_type_wf)
lemmas get_MObject_ok = get_M_ok[folded get_MObject_def]
lemmas get_MObject_ptr_in_heap = get_M_ptr_in_heap[folded get_MObject_def]
end

global_interpretation l_get_MObject_lemmas type_wf
  by (simp add: l_get_MObject_lemmas_def l_type_wfObject_axioms)

lemma object_ptr_kinds_M_reads:
  "reads ((\bigcup object_ptr. {preserved (get_MObject object_ptr RObject.nothing)})) object_ptr_kinds_M h h'"
  apply(auto simp add: object_ptr_kinds_M_defs getObject_type_wf type_wf_defs reads_def
    preserved_def get_M_defs
    split: option.splits)[1]
  using a_type_wf_def getObject_type_wf by blast+

global_interpretation l_put_M type_wf object_ptr_kinds getObject putObject
  rewrites "a_get_M = get_MObject"
  defines put_MObject = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MObject_def)
lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M ≡ put_MObject

locale l_put_MObject_lemmas = l_type_wfObject
begin
interpretation l_put_M type_wf object_ptr_kinds getObject putObject
  apply(unfold_locales)
  using getObject_type_wf l_type_wfObject.type_wfObject.local.l_type_wfObject_axioms apply blast
  by (simp add: a_type_wf_def getObject_type_wf)
lemmas put_MObject_ok = put_M_ok[folded put_MObject_def]
lemmas put_MObject_ptr_in_heap = put_M_ptr_in_heap[folded put_MObject_def]
end

global_interpretation l_put_MObject_lemmas type_wf
  by (simp add: l_put_MObject_lemmas_def l_type_wfObject_axioms)

definition check_in_heap :: "(_ object_ptr ⇒ (_, unit) dom_prog"
where
  "check_in_heap ptr = do {
    h ← get_heap;

```

```

(if ptr |∈| object_ptr_kinds h then
    return ()
else
    error SegmentationFault
)"}

lemma check_in_heap_ptr_in_heap: "ptr |∈| object_ptr_kinds h ⟷ h ⊢ ok (check_in_heap ptr)"
by(auto simp add: check_in_heap_def)

lemma check_in_heap_pure [simp]: "pure (check_in_heap ptr) h"
by(auto simp add: check_in_heap_def intro!: bind_pure_I)

lemma check_in_heap_is_OK [simp]:
"ptr |∈| object_ptr_kinds h ⟹ h ⊢ ok (check_in_heap ptr ≈ f) = h ⊢ ok (f ())"
by(simp add: check_in_heap_def)

lemma check_in_heap_returns_result [simp]:
"ptr |∈| object_ptr_kinds h ⟹ h ⊢ (check_in_heap ptr ≈ f) →_r x = h ⊢ f () →_r x"
by(simp add: check_in_heap_def)

lemma check_in_heap_returns_heap [simp]:
"ptr |∈| object_ptr_kinds h ⟹ h ⊢ (check_in_heap ptr ≈ f) →_h h' = h ⊢ f () →_h h''"
by(simp add: check_in_heap_def)

lemma check_in_heap_reads:
"reads {preserved (get_M object_ptr nothing)} (check_in_heap object_ptr) h h''"
apply(simp add: check_in_heap_def reads_def preserved_def)
by (metis a_type_wf_def get_MObject_ok get_MObject_ptr_in_heap is_OK_returns_result_E
      is_OK_returns_result_I unit_all_impi)


```

5.2.1 Invoke

```

fun invoke_rec :: "((_) object_ptr ⇒ bool) × ((_) object_ptr ⇒ 'args
⇒ (_, 'result) dom_prog)) list ⇒ (_ object_ptr ⇒ 'args
⇒ (_, 'result) dom_prog)"

where
"invoke_rec ((P, f)#xs) ptr args = (if P ptr then f ptr args else invoke_rec xs ptr args)"
| "invoke_rec [] ptr args = error InvokeError"

definition invoke :: "((_) object_ptr ⇒ bool) × ((_) object_ptr ⇒ 'args
⇒ (_, 'result) dom_prog)) list
⇒ (_ object_ptr ⇒ 'args ⇒ (_, 'result) dom_prog)"

where
"invoke xs ptr args = do { check_in_heap ptr; invoke_rec xs ptr args}"

lemma invoke_split: "P (invoke ((Pred, f) # xs) ptr args) =
((¬(Pred ptr) → P (invoke xs ptr args))
 ∧ (Pred ptr → P (do {check_in_heap ptr; f ptr args})))"
by(simp add: invoke_def)

lemma invoke_split_asm: "P (invoke ((Pred, f) # xs) ptr args) =
(¬(¬(Pred ptr) ∧ (¬ P (invoke xs ptr args)))
 ∨ (Pred ptr ∧ (¬ P (do {check_in_heap ptr; f ptr args}))))"
by(simp add: invoke_def)

lemmas invoke_splits = invoke_split invoke_split_asm

lemma invoke_ptr_in_heap: "h ⊢ ok (invoke xs ptr args) ⟹ ptr |∈| object_ptr_kinds h"
by (metis bind_is_OK_E check_in_heap_ptr_in_heap invoke_def is_OK_returns_heap_I)

lemma invoke_pure [simp]: "pure (invoke [] ptr args) h"
by(auto simp add: invoke_def intro!: bind_pure_I)

lemma invoke_is_OK [simp]:
"ptr |∈| object_ptr_kinds h ⟹ Pred ptr
    ⟹ h ⊢ ok (invoke ((Pred, f) # xs) ptr args) = h ⊢ ok (f ptr args)"
by(simp add: invoke_def)

lemma invoke_returns_result [simp]:

```

```

"ptr |∈| object_ptr_kinds h ⇒ Pred ptr
  ⇒ h ⊢ (invoke ((Pred, f) # xs) ptr args) →r x = h ⊢ f ptr args →r x"
by(simp add: invoke_def)

lemma invoke_returns_heap [simp]:
"ptr |∈| object_ptr_kinds h ⇒ Pred ptr
  ⇒ h ⊢ (invoke ((Pred, f) # xs) ptr args) →h h' = h ⊢ f ptr args →h h'"
by(simp add: invoke_def)

lemma invoke_not [simp]: "¬Pred ptr ⇒ invoke ((Pred, f) # xs) ptr args = invoke xs ptr args"
by(auto simp add: invoke_def)

lemma invoke_empty [simp]: "¬h ⊢ ok (invoke [] ptr args)"
by(auto simp add: invoke_def check_in_heap_def)

lemma invoke_empty_reads [simp]: "∀P ∈ S. reflp P ∧ transp P ⇒ reads S (invoke [] ptr args) h h'"
apply(simp add: invoke_def reads_def preserved_def)
by (meson bind_returns_result_E error_returns_result)

```

5.2.2 Modified Heaps

```

lemma get_object_ptr_simp [simp]:
"getObject object_ptr (putObject ptr obj h) = (if ptr = object_ptr then Some obj else get object_ptr h)"
by(auto simp add: getObject_def putObject_def split: option.splits Option.bind_splits)

lemma object_ptr_kinds_simp [simp]: "object_ptr_kinds (putObject ptr obj h) = object_ptr_kinds h |∪| {ptr}"
by(auto simp add: object_ptr_kinds_def putObject_def split: option.splits)

lemma type_wf_put_I:
assumes "type_wf h"
shows "type_wf (putObject ptr obj h)"
using assms
by(auto simp add: type_wf_defs split: option.splits)

lemma type_wf_put_ptr_not_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr |∉| object_ptr_kinds h"
shows "type_wf h"
using assms
by(auto simp add: type_wf_defs split: option.splits if_splits)

lemma type_wf_put_ptr_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr |∈| object_ptr_kinds h"
shows "type_wf h"
using assms
by(auto simp add: type_wf_defs split: option.splits if_splits)

```

5.2.3 Preserving Types

```

lemma type_wf_preserved: "type_wf h = type_wf h"
by(auto simp add: type_wf_defs)

lemma object_ptr_kinds_preserved_small:
assumes "¬object_ptr. preserved (getObject object_ptr RObject.nothing) h h'"
shows "object_ptr_kinds h = object_ptr_kinds h"
using assms
apply(auto simp add: object_ptr_kinds_def preserved_def getObject_def
      split: option.splits)[1]
apply (metis (mono_tags, lifting) domIff error_returns_result fmdom.rep_eq
       old.unit.exhaust option.case_eq_if return_returns_result)
by (metis (mono_tags, lifting) domIff error_returns_result fmdom.rep_eq
       old.unit.exhaust option.case_eq_if return_returns_result)

```

```

lemma object_ptr_kinds_preserved:
  assumes "writes SW setter h h''"
  assumes "h ⊢ setter →h h''"
  assumes "¬ h h' w object_ptr. w ∈ SW ⇒ h ⊢ w →h h''"
    ⇒ preserved (get_MObject object_ptr RObject.nothing) h h''"
  shows "object_ptr_kinds h = object_ptr_kinds h''"
proof -
{
  fix object_ptr w
  have "preserved (get_MObject object_ptr RObject.nothing) h h''"
    apply(rule writes_small_big[OF assms])
    by auto
}
then show ?thesis
  using object_ptr_kinds_preserved_small by blast
qed

lemma reads_writes_preserved2:
  assumes "writes SW setter h h''"
  assumes "h ⊢ setter →h h''"
  assumes "¬ h h' x. ∀ w ∈ SW. h ⊢ w →h h' → preserved (get_MObject ptr getter) h h''"
  shows "preserved (get_M ptr getter) h h''"
apply(clarsimp simp add: preserved_def)
using reads_singleton_assms(1) assms(2)
apply(rule reads_writes_preserved)
using assms(3)
by(auto simp add: preserved_def)
end

```

5.3 Node (NodeMonad)

In this theory, we introduce the monadic method setup for the Node class.

```

theory NodeMonad
imports
  ObjectMonad
  "../classes/NodeClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'Object, 'Node, 'result) dom_prog
  = "((_) heap, exception, 'result) prog"
register_default_tvars "('object_ptr, 'node_ptr, 'Object, 'Node, 'result) dom_prog"

global_interpretation l_ptr_kinds_M node_ptr_kinds defines node_ptr_kinds_M = a_ptr_kinds_M .
lemmas node_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma node_ptr_kinds_M_eq:
  assumes "|h ⊢ object_ptr_kinds_M|_r = |h' ⊢ object_ptr_kinds_M|_r"
  shows "|h ⊢ node_ptr_kinds_M|_r = |h' ⊢ node_ptr_kinds_M|_r"
  using assms
  by(auto simp add: node_ptr_kinds_M_defs object_ptr_kinds_M_defs node_ptr_kinds_def)

global_interpretation l_dummy defines get_MNode = "l_get_M.a_get_M get_Node" .
lemma get_M_is_l_get_M: "l_get_M get_Node type_wf node_ptr_kinds"
  apply(simp add: get_Node_type_wf l_get_M_def)
  by (metis ObjectClass.a_type_wf_def ObjectClass.get_Object_type_wf bind_eq_None_conv get_Node_def
      node_ptr_kinds_commutates option.simps(3))
lemmas get_M_defs = get_MNode_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

```

```

adhoc_overloading get_M ==> get_M_Node

locale l_get_M_Node_lemmas = l_type_wf_Node
begin
sublocale l_get_M_Object_lemmas by unfold_locales

interpretation l_get_M get_Node type_wf node_ptr_kinds
  apply(unfold_locales)
  apply (simp add: get_Node_type_wf local.type_wf_Node)
  by (meson NodeMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_M_Node_ok = get_M_ok[folded get_M_Node_def]
end

global_interpretation l_get_M_Node_lemmas type_wf by unfold_locales

lemma node_ptr_kinds_M_reads:
  "reads ((\bigcup object_ptr. {preserved (get_M_Object object_ptr RObject.nothing)})) node_ptr_kinds_M h h''"
  using object_ptr_kinds_M_reads
  apply (simp add: reads_def node_ptr_kinds_M_defs node_ptr_kinds_def
    object_ptr_kinds_M_reads preserved_def)
  by (metis (mono_tags, lifting) object_ptr_kinds_preserved_small old.unit.exhaust preserved_def)

global_interpretation l_put_M type_wf node_ptr_kinds get_Node put_Node
  rewrites "a_get_M = get_M_Node"
  defines put_M_Node = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_M_Node_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M ==> put_M_Node

locale l_put_M_Node_lemmas = l_type_wf_Node
begin
sublocale l_put_M_Object_lemmas by unfold_locales

interpretation l_put_M type_wf node_ptr_kinds get_Node put_Node
  apply(unfold_locales)
  apply (simp add: get_Node_type_wf local.type_wf_Node)
  by (meson NodeMonad.get_M_is_l_get_M l_get_M_def)
lemmas put_M_Node_ok = put_M_ok[folded put_M_Node_def]
end

global_interpretation l_put_M_Node_lemmas type_wf by unfold_locales

lemma get_M_Object_preserved1 [simp]:
  " $(\lambda x. \text{getter} (\text{cast} (\text{setter} (\lambda_. v) x))) = \text{getter} (\text{cast} x) \implies h \vdash \text{put}_M \text{node\_ptr} \text{setter} v \rightarrow_h h'$ 
   $\implies \text{preserved} (\text{get}_M \text{Object} \text{object\_ptr} \text{getter}) h h''$ 
  apply(cases "cast node_ptr = object_ptr")
  by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs get_Node_def preserved_def put_Node_def

  bind_eq_Some_conv
  split: option.splits)

lemma get_M_Object_preserved2 [simp]:
  " $\text{cast} \text{node\_ptr} \neq \text{object\_ptr} \implies h \vdash \text{put}_M \text{node\_ptr} \text{setter} v \rightarrow_h h'$ 
   $\implies \text{preserved} (\text{get}_M \text{Object} \text{object\_ptr} \text{getter}) h h''$ 
  by(auto simp add: put_M_defs get_M_defs get_Node_def put_Node_def ObjectMonad.get_M_defs preserved_def

  split: option.splits dest: get_heap_E)

lemma get_M_Object_preserved3 [simp]:
  " $h \vdash \text{put}_M \text{node\_ptr} \text{setter} v \rightarrow_h h' \implies (\lambda x. \text{getter} (\text{cast} (\text{setter} (\lambda_. v) x))) = \text{getter} (\text{cast} x))$ 

```

```

     $\implies \text{preserved} (\text{get\_MObject object\_ptr getter}) h h'$ 
apply(cases "cast node_ptr ≠ object_ptr")
by(auto simp add: put_M_defs get_M_defs get_Node_def put_Node_def ObjectMonad.get_M_defs preserved_def
split: option.splits bind_splits dest: get_heap_E)

lemma get_M_Object_preserved4 [simp]:
"cast node_ptr ≠ object_ptr  $\implies h \vdash \text{put\_MObject object\_ptr setter } v \rightarrow_h h'$ 
 $\implies \text{preserved} (\text{get\_MNode node\_ptr getter}) h h'$ 
by(auto simp add: ObjectMonad.put_M_defs get_M_defs get_Node_def ObjectMonad.get_M_defs preserved_def
split: option.splits dest: get_heap_E)

```

5.3.1 Modified Heaps

```

lemma get_node_ptr_simp [simp]:
"get_Node node_ptr (putObject ptr obj h) = (if ptr = cast node_ptr then cast obj else get node_ptr h)"
by(auto simp add: getNode_def)

lemma node_ptr_kinds_simp [simp]:
"node_ptr_kinds (putObject ptr obj h)
= node_ptr_kinds h \cup (if is_node_ptr_kind ptr then {\the (cast ptr)} else {\{\}})"
by(auto simp add: node_ptr_kinds_def)

lemma type_wf_put_I:
assumes "type_wf h"
assumes "ObjectClass.type_wf (putObject ptr obj h)"
assumes "is_node_ptr_kind ptr  $\implies$  is_node_kind obj"
shows "type_wf (putObject ptr obj h)"
using assms
apply(auto simp add: type_wf_defs split: option.splits)[1]
using castObject2Node_none is_node_kind_def apply blast
using castObject2Node_none is_node_kind_def apply blast
done

lemma type_wf_put_ptr_not_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr \notin object_ptr_kinds h"
shows "type_wf h"
using assms
by(auto simp add: type_wf_defs elim!: ObjectMonad.type_wf_put_ptr_not_in_heap_E
split: option.splits if_splits)

lemma type_wf_put_ptr_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr \in object_ptr_kinds h"
assumes "ObjectClass.type_wf h"
assumes "is_node_ptr_kind ptr  $\implies$  is_node_kind (the (get ptr h))"
shows "type_wf h"
using assms
apply(auto simp add: type_wf_defs split: option.splits if_splits)[1]
by (metis ObjectClass.getObject_type_wf bind.bind_lunit getNode_def is_node_kind_def option.exhaust_sel)

```

5.3.2 Preserving Types

```

lemma node_ptr_kinds_small:
assumes "\object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
shows "node_ptr_kinds h = node_ptr_kinds h"
by(simp add: node_ptr_kinds_def preserved_def object_ptr_kinds_preserved_small[OF assms])

lemma node_ptr_kinds_preserved:
assumes "writes SW setter h h'"
assumes "h \vdash setter \rightarrow_h h"

```

```

assumes " $\bigwedge h h'. \forall w \in SW. h \vdash w \rightarrow_h h'$ 
          $\longrightarrow (\forall \text{object\_ptr}. \text{preserved}(\text{get\_MObject object\_ptr RObject.nothing}) h h')$ "
shows "node_ptr_kinds h = node_ptr_kinds h'"
using writes_small_big[OF assms]
apply(simp add: reflp_def transp_def preserved_def node_ptr_kinds_def)
by (metis assms object_ptr_kinds_preserved)

lemma type_wf_preserved_small:
assumes " $\bigwedge \text{object\_ptr}. \text{preserved}(\text{get\_MObject object\_ptr RObject.nothing}) h h'$ "
assumes " $\bigwedge \text{node\_ptr}. \text{preserved}(\text{get\_MNode node\_ptr RNode.nothing}) h h'$ "
shows "type_wf h = type_wf h"
using type_wf_preserved allI[OF assms(2), of id, simplified]
apply(auto simp add: type_wf_defs)[1]
apply(auto simp add: preserved_def get_M_defs node_ptr_kinds_small[OF assms(1)])
split: option.splits)[1]
apply (metis option.simps(3))
by(auto simp add: preserved_def get_M_defs node_ptr_kinds_small[OF assms(1)])
split: option.splits, force)[1]

lemma type_wf_preserved:
assumes "writes SW setter h h"
assumes " $\bigwedge h h'. w. w \in SW \implies h \vdash w \rightarrow_h h'$ 
          $\implies \forall \text{object\_ptr}. \text{preserved}(\text{get\_MObject object\_ptr RObject.nothing}) h h'$ "
assumes " $\bigwedge h h'. w. w \in SW \implies h \vdash w \rightarrow_h h'$ 
          $\implies \forall \text{node\_ptr}. \text{preserved}(\text{get\_MNode node\_ptr RNode.nothing}) h h'$ "
shows "type_wf h = type_wf h"
proof -
have " $\bigwedge h h'. w. w \in SW \implies h \vdash w \rightarrow_h h' \implies \text{type\_wf } h = \text{type\_wf } h'$ "
using assms type_wf_preserved_small by fast
with assms(1) assms(2) show ?thesis
apply(rule writes_small_big)
by(auto simp add: reflp_def transp_def)
qed
end

```

5.4 Element (ElementMonad)

In this theory, we introduce the monadic method setup for the Element class.

```

theory ElementMonad
imports
  NodeMonad
  "ElementClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'result) dom_prog
  = "(_ heap, exception, 'result) prog"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr,
  'document_ptr, 'shadow_root_ptr, 'Object, 'Node, 'Element, 'result) dom_prog"

global_interpretation l_ptr_kinds_M element_ptr_kinds defines element_ptr_kinds_M = a_ptr_kinds_M .
lemmas element_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma element_ptr_kinds_M_eq:
assumes " $|h \vdash \text{node\_ptr\_kinds\_M}|_r = |h' \vdash \text{node\_ptr\_kinds\_M}|_r$ "
shows " $|h \vdash \text{element\_ptr\_kinds\_M}|_r = |h' \vdash \text{element\_ptr\_kinds\_M}|_r$ "
using assms
by(auto simp add: element_ptr_kinds_M_defs node_ptr_kinds_M_defs element_ptr_kinds_def)

```

```

lemma element_ptr_kinds_M_reads:
  "reads ((\bigcup element_ptr. {preserved (get_MObject element_ptr RObject.nothing)})) element_ptr_kinds_M h h'"
apply (simp add: reads_def node_ptr_kinds_M_defs element_ptr_kinds_M_defs element_ptr_kinds_def
  node_ptr_kinds_M_reads preserved_def cong del: image_cong_simp)
apply (metis (mono_tags, opaque_lifting) node_ptr_kinds_small old.unit.exhaust preserved_def)
done

global_interpretation l_dummy defines get_MElement = "l_get_M.a_get_M get_Element" .
lemma get_M_is_l_get_M: "l_get_M get_Element type_wf element_ptr_kinds"
  apply(simp add: get_Element_type_wf l_get_M_def)
  by (metis (no_types, lifting) ObjectClass.get_Object_type_wf ObjectClass.type_wf_def
    bind_eq_Some_conv bind_eq_Some_conv element_ptr_kinds_commutes get_Element_def
    get_Node_def get_Object_def node_ptr_kinds_commutes option.simps(3))
lemmas get_M_defs = get_MElement_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M ⇌ get_MElement

locale l_get_MElement_lemmas = l_type_wf_Element
begin
sublocale l_get_MNode_lemmas by unfold_locales

interpretation l_get_M get_Element type_wf element_ptr_kinds
  apply(unfold_locales)
  apply (simp add: get_Element_type_wf local.type_wf_Element)
  by (meson ElementMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_MElement_ok = get_M_ok[folded get_MElement_def]
lemmas get_MElement_ptr_in_heap = get_M_ptr_in_heap[folded get_MElement_def]
end

global_interpretation l_get_MElement_lemmas type_wf by unfold_locales

global_interpretation l_put_M type_wf element_ptr_kinds get_Element put_Element
  rewrites "a_get_M = get_MElement"
  defines put_MElement = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MElement_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M ⇌ put_MElement

locale l_put_MElement_lemmas = l_type_wf_Element
begin
sublocale l_put_MNode_lemmas by unfold_locales

interpretation l_put_M type_wf element_ptr_kinds get_Element put_Element
  apply(unfold_locales)
  apply (simp add: get_Element_type_wf local.type_wf_Element)
  by (meson ElementMonad.get_M_is_l_get_M l_get_M_def)

lemmas put_MElement_ok = put_M_ok[folded put_MElement_def]
end

global_interpretation l_put_MElement_lemmas type_wf by unfold_locales

lemma element_put_get [simp]:
  "h ⊢ put_MElement element_ptr setter v →_h h' ⇒ (∀x. getter (setter (λ_. v) x) = v)
   ⇒ h' ⊢ get_MElement element_ptr getter →_r v"
  by(auto simp add: put_M_defs get_M_defs split: option.splits)
lemma get_M_Element_preserved1 [simp]:

```

```

"element_ptr ≠ element_ptr' ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr' getter) h h"
by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma element_put_get_preserved [simp]:
"(λx. getter (setter (λ_. v) x)) = getter x ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr' getter) h h"
apply(cases "element_ptr = element_ptr")
by(auto simp add: put_M_defs get_M_defs preserved_def
  split: option.splits dest: get_heap_E)
lemma get_M_Element_preserved3 [simp]:
"(λx. getter (cast (setter (λ_. v) x))) = getter (cast x)
  ⇒ h ⊢ put_MElement element_ptr setter v →h h' ⇒ preserved (get_MObject object_ptr getter) h h"
apply(cases "cast element_ptr = object_ptr")
by (auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs get_Element_def
  get_Node_def preserved_def putElement_def putNode_def bind_eq_Some_conv
  split: option.splits)
lemma get_M_Element_preserved4 [simp]:
"(λx. getter (cast (setter (λ_. v) x))) = getter (cast x)
  ⇒ h ⊢ put_MElement element_ptr setter v →h h' ⇒ preserved (get_MNode node_ptr getter) h h"
apply(cases "cast element_ptr = node_ptr")
by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs get_Element_def
  get_Node_def preserved_def putElement_def putNode_def bind_eq_Some_conv
  split: option.splits)

lemma get_M_Element_preserved5 [simp]:
"cast element_ptr ≠ node_ptr ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MNode node_ptr getter) h h"
by(auto simp add: put_M_defs get_M_defs get_Element_def putElement_def NodeMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)

lemma get_M_Element_preserved6 [simp]:
"h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ (λx. getter (cast (setter (λ_. v) x))) = getter (cast x)
  ⇒ preserved (get_MNode node_ptr getter) h h"
apply(cases "cast element_ptr ≠ node_ptr")
by(auto simp add: put_M_defs get_M_defs get_Element_def putElement_def NodeMonad.get_M_defs preserved_def
  split: option.splits bind_splits dest: get_heap_E)

lemma get_M_Element_preserved7 [simp]:
"cast element_ptr ≠ node_ptr ⇒ h ⊢ put_MNode node_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr getter) h h"
by(auto simp add: NodeMonad.put_M_defs get_M_defs get_Element_def putNode_def putElement_def
  ObjectMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)

lemma get_M_Element_preserved8 [simp]:
"cast element_ptr ≠ object_ptr ⇒ h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ preserved (get_MObject object_ptr getter) h h"
by(auto simp add: put_M_defs get_M_defs get_Element_def getNode_def putNode_def putElement_def
  ObjectMonad.get_M_defs preserved_def
  split: option.splits dest: get_heap_E)

lemma get_M_Element_preserved9 [simp]:
"h ⊢ put_MElement element_ptr setter v →h h'
  ⇒ (λx. getter (cast (setter (λ_. v) x))) = getter (cast x)
  ⇒ preserved (get_MObject object_ptr getter) h h"
apply(cases "cast element_ptr ≠ object_ptr")
by(auto simp add: put_M_defs get_M_defs get_Element_def putElement_def getNode_def putNode_def
  ObjectMonad.get_M_defs preserved_def
  split: option.splits bind_splits dest: get_heap_E)

lemma get_M_Element_preserved10 [simp]:
"cast element_ptr ≠ object_ptr ⇒ h ⊢ put_MObject object_ptr setter v →h h'
  ⇒ preserved (get_MElement element_ptr getter) h h"

```

```
by(auto simp add: ObjectMonad.put_M_defs get_M_defs get_Element_def get_Node_def put_Node_def
ObjectMonad.get_M_defs preserved_def
split: option.splits dest: get_heap_E)
```

5.4.1 Creating Elements

```
definition new_element :: "(_ , (_ ) element_ptr) dom_prog"
where
"new_element = do {
  h ← get_heap;
  (new_ptr, h') ← return (newElement h);
  return_heap h';
  return new_ptr
}"

lemma new_element_ok [simp]:
"h ⊢ ok new_element"
by(auto simp add: new_element_def split: prod.splits)

lemma new_element_ptr_in_heap:
assumes "h ⊢ new_element →_h h'"
and "h ⊢ new_element →_r new_element_ptr"
shows "new_element_ptr ∉ element_ptr_kinds h"
using assms
unfolding new_element_def
by(auto simp add: new_element_def newElement_def Let_def put_Element_ptr_in_heap is_OK_returns_result_I
elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_element_ptr_not_in_heap:
assumes "h ⊢ new_element →_h h'"
and "h ⊢ new_element →_r new_element_ptr"
shows "new_element_ptr ∉ element_ptr_kinds h"
using assms newElement_ptr_not_in_heap
by(auto simp add: new_element_def split: prod.splits elim!: bind_returns_result_E
bind_returns_heap_E)

lemma new_element_new_ptr:
assumes "h ⊢ new_element →_h h'"
and "h ⊢ new_element →_r new_element_ptr"
shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast new_element_ptr}"
using assms newElement_new_ptr
by(auto simp add: new_element_def split: prod.splits elim!: bind_returns_result_E
bind_returns_heap_E)

lemma new_element_is_element_ptr:
assumes "h ⊢ new_element →_r new_element_ptr"
shows "is_element_ptr new_element_ptr"
using assms newElement_is_element_ptr
by(auto simp add: new_element_def elim!: bind_returns_result_E split: prod.splits)

lemma new_element_child_nodes:
assumes "h ⊢ new_element →_h h'"
assumes "h ⊢ new_element →_r new_element_ptr"
shows "h ⊢ get_M new_element_ptr child_nodes →_r []"
using assms
by(auto simp add: get_M_defs new_element_def newElement_def Let_def
split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_element_tag_name:
assumes "h ⊢ new_element →_h h'"
assumes "h ⊢ new_element →_r new_element_ptr"
shows "h ⊢ get_M new_element_ptr tag_name →_r ''''"
using assms
```

```

by(auto simp add: get_M_defs new_element_def newElement_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_element_attrs:
  assumes "h ⊢ new_element →_h h'"
  assumes "h ⊢ new_element →_r new_element_ptr"
  shows "h' ⊢ get_M new_element_ptr attrs →_r fmempty"
  using assms
by(auto simp add: get_M_defs new_element_def newElement_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_element_shadow_root_opt:
  assumes "h ⊢ new_element →_h h'"
  assumes "h ⊢ new_element →_r new_element_ptr"
  shows "h' ⊢ get_M new_element_ptr shadow_root_opt →_r None"
  using assms
by(auto simp add: get_M_defs new_element_def newElement_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_element_get_MObject:
  "h ⊢ new_element →_h h' ⟹ h ⊢ new_element →_r new_element_ptr ⟹ ptr ≠ cast new_element_ptr
   ⟹ preserved (get_MObject ptr getter) h h'"
by(auto simp add: new_element_def ObjectMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_element_get_MNode:
  "h ⊢ new_element →_h h' ⟹ h ⊢ new_element →_r new_element_ptr ⟹ ptr ≠ cast new_element_ptr
   ⟹ preserved (get_MNode ptr getter) h h'"
by(auto simp add: new_element_def NodeMonad.get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_element_get_MElement:
  "h ⊢ new_element →_h h' ⟹ h ⊢ new_element →_r new_element_ptr ⟹ ptr ≠ new_element_ptr
   ⟹ preserved (get_MElement ptr getter) h h'"
by(auto simp add: new_element_def get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

```

5.4.2 Modified Heaps

```

lemma get_Element_ptr_simp [simp]:
  "getElement element_ptr (putObject ptr obj h)
   = (if ptr = cast element_ptr then cast obj else get element_ptr h)"
by(auto simp add: getElement_def split: option.splits Option.bind_splits)

lemma element_ptr_kinds_simp [simp]:
  "element_ptr_kinds (putObject ptr obj h)
   = element_ptr_kinds h | ∪| (if is_element_ptr_kind ptr then {|the (cast ptr)|} else {})"
by(auto simp add: element_ptr_kinds_def is_node_ptr_kind_def split: option.splits)

lemma type_wf_put_I:
  assumes "type_wf h"
  assumes "NodeClass.type_wf (putObject ptr obj h)"
  assumes "is_element_ptr_kind ptr ⟹ is_element_kind obj"
  shows "type_wf (putObject ptr obj h)"
  using assms
by(auto simp add: type_wf_defs split: option.splits)

lemma type_wf_put_ptr_not_in_heap_E:
  assumes "type_wf (putObject ptr obj h)"
  assumes "ptr |∉| object_ptr_kinds h"
  shows "type_wf h"
  using assms
apply(auto simp add: type_wf_defs elim!: NodeMonad.type_wf_put_ptr_not_in_heap_E
    split: option.splits if_splits)[1]

```

```

using assms(2) node_ptr_kinds_commutes by blast

lemma type_wf_put_ptr_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr ∉ object_ptr_kinds h"
assumes "NodeClass.type_wf h"
assumes "is_element_ptr_kind ptr ⟹ is_element_kind (the (get ptr h))"
shows "type_wf h"
using assms
apply(auto simp add: type_wf_defs split: option.splits if_splits)[1]
by (metis (no_types, lifting) NodeClass.l_getObject_lemmas_axioms assms(2) bind.bind_lunit
    castNode2Element_inv castObject2Node_inv getElement_def getNode_def
    l_getObject_lemmas.getObject_type_wf option.collapse)

```

5.4.3 Preserving Types

```

lemma new_element_type_wf_preserved [simp]: "h ⊢ new_element →h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs newElement_def
      new_element_def Let_def putElement_def putNode_def putObject_def getElement_def
      getNode_def getObject_def
      split: prod.splits if_splits elim!: bind_returns_heap_E)[1]
apply (metis element_ptr_kinds_commutes element_ptrs_def fempty_iff ffmember_filter
      is_element_ptr_ref)
apply (metis element_ptrs_def fempty_iff ffmember_filter is_element_ptr_ref)
apply (metis (no_types, lifting) Suc_n_not_le_n element_ptr.sel(1) element_ptr_kinds_commutes
      element_ptrs_def fMax_ge ffmember_filter fimage_eqI is_element_ptr_ref)
apply (metis (no_types, lifting) Suc_n_not_le_n element_ptr.sel(1) element_ptrs_def
      fMax_ge ffmember_filter fimage_eqI is_element_ptr_ref)
done

locale l_new_element = l_type_wf +
assumes new_element_types_preserved: "h ⊢ new_element →h h' ⟹ type_wf h = type_wf h"

lemma new_element_is_l_new_element: "l_new_element type_wf"
using l_new_element.intro new_element_type_wf_preserved
by blast

lemma put_MElement_tag_name_type_wf_preserved [simp]:
"h ⊢ put_M element_ptr tag_name_update v →h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
      Let_def put_M_defs get_M_defs putElement_def putNode_def putObject_def
      getElement_def getNode_def getObject_def
      split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E)[1]
apply (metis option.inject)
apply (metis castObject2Node_inv option.sel)
done

lemma put_MElement_child_nodes_type_wf_preserved [simp]:
"h ⊢ put_M element_ptr child_nodes_update v →h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
      Let_def put_M_defs get_M_defs putElement_def putNode_def putObject_def
      getElement_def getNode_def getObject_def
      split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E)[1]
apply (metis option.inject)
apply (metis castObject2Node_inv option.sel)
done

lemma put_MElement_attrs_type_wf_preserved [simp]:
"h ⊢ put_M element_ptr attrs_update v →h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs Let_def
      put_M_defs get_M_defs putElement_def putNode_def putObject_def getElement_def
      getNode_def getObject_def
      split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E)[1]

```

```

apply (metis option.inject)
apply (metis castObject2Node_inv option.sel)
done

lemma put_MElement_shadow_root_opt_type_wf_preserved [simp]:
  "h ⊢ put_M_element_ptr shadow_root_opt_update v →_h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
      Let_def put_M_defs get_M_defs putElement_def putNode_def putObject_def
      getElement_def getNode_def getObject_def
      split: prod.splits option.splits Option.bind_splits elim!: bind_returns_heap_E)[1]
apply (metis option.inject)
apply (metis castObject2Node_inv option.sel)
done

lemma put_M_pointers_preserved:
  assumes "h ⊢ put_M_element_element_ptr setter v →_h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms
apply(auto simp add: put_M_defs putElement_def putNode_def putObject_def
      elim!: bind_returns_heap_E dest!: get_heap_E)[1]
by (meson get_MElement_ptr_in_heap is_OK_returns_result_I)

lemma element_ptr_kinds_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →_h h'"
  assumes "¬ ∃ h h'. ∀ w ∈ SW. h ⊢ w →_h h'
            → (∀ object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h')"
  shows "element_ptr_kinds h = element_ptr_kinds h'"
  using writes_small_big[OF assms]
apply(simp add: reflp_def transp_def preserved_def element_ptr_kinds_def)
by (metis assms node_ptr_kinds_preserved)

lemma element_ptr_kinds_small:
  assumes "¬ ∃ object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  shows "element_ptr_kinds h = element_ptr_kinds h"
  by(simp add: element_ptr_kinds_def node_ptr_kinds_def preserved_def
      object_ptr_kinds_preserved_small[OF assms])

lemma type_wf_preserved_small:
  assumes "¬ ∃ object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes "¬ ∃ node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes "¬ ∃ element_ptr. preserved (get_MElement element_ptr REElement.nothing) h h'"
  shows "type_wf h = type_wf h"
  using type_wf_preserved_small[OF assms(1) assms(2)] allI[OF assms(3), of id, simplified]
apply(auto simp add: type_wf_defs )[1]
apply(auto simp add: preserved_def get_M_defs element_ptr_kinds_small[OF assms(1)]
      split: option.splits,force)[1]
by(auto simp add: preserved_def get_M_defs element_ptr_kinds_small[OF assms(1)]
      split: option.splits,force)

lemma type_wf_preserved:
  assumes "writes SW setter h h'"
  assumes "h ⊢ setter →_h h'"
  assumes "¬ ∃ h h'. w ∈ SW ⟹ h ⊢ w →_h h'
            ⟹ ∀ object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
  assumes "¬ ∃ h h'. w ∈ SW ⟹ h ⊢ w →_h h'
            ⟹ ∀ node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
  assumes "¬ ∃ h h'. w ∈ SW ⟹ h ⊢ w →_h h'
            ⟹ ∀ element_ptr. preserved (get_MElement element_ptr REElement.nothing) h h'"
  shows "type_wf h = type_wf h"
  proof -
    have "¬ ∃ h h'. w ∈ SW ⟹ h ⊢ w →_h h' ⟹ type_wf h = type_wf h"

```

```

using assms type_wf_preserved_small by fast
with assms(1) assms(2) show ?thesis
  apply(rule writes_small_big)
  by(auto simp add: reflp_def transp_def)
qed

lemma type_wf_drop: "type_wf h ==> type_wf (Heap (fmdrop ptr (the_heap h)))"
  apply(auto simp add: type_wf_defs NodeClass.type_wf_defs ObjectClass.type_wf_defs
    node_ptr_kinds_def object_ptr_kinds_def is_node_ptr_kind_def
    getElement_def getNode_def getObject_def)[1]
  apply (metis (no_types, lifting) element_ptr_kinds_commutates fmdom_notD fmdom_notI
    fmlookup_drop heap.sel node_ptr_kinds_commutates o_apply object_ptr_kinds_def)
  by (metis element_ptr_kinds_commutates fmdom_notI fmdrop_lookup heap.sel node_ptr_kinds_commutates
    o_apply object_ptr_kinds_def)

end

```

5.5 CharacterData (CharacterDataMonad)

In this theory, we introduce the monadic method setup for the CharacterData class.

```

theory CharacterDataMonad
imports
  ElementMonad
  "../classes/CharacterDataClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
  'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'result) dom_prog
  = "(_ heap, exception, 'result) prog"
register_default_tvars
  "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr, 'shadow_root_ptr,
  'Object, 'Node, 'Element, 'CharacterData, 'result) dom_prog"

global_interpretation l_ptr_kinds_M character_data_ptr_kinds
  defines character_data_ptr_kinds_M = a_ptr_kinds_M .
lemmas character_data_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma character_data_ptr_kinds_M_eq:
  assumes "|h ⊢ node_ptr_kinds_M|_r = |h' ⊢ node_ptr_kinds_M|_r"
  shows "|h ⊢ character_data_ptr_kinds_M|_r = |h' ⊢ character_data_ptr_kinds_M|_r"
  using assms
  by(auto simp add: character_data_ptr_kinds_M_defs node_ptr_kinds_M_defs
    character_data_ptr_kinds_def)

lemma character_data_ptr_kinds_M_reads:
  "reads ((\bigcup node_ptr. {preserved (get_MObject node_ptr RObject.nothing)})) character_data_ptr_kinds_M h h''"
  using node_ptr_kinds_M_reads
  apply (simp add: reads_def node_ptr_kinds_M_defs character_data_ptr_kinds_M_defs
    character_data_ptr_kinds_def preserved_def)
  by (metis (mono_tags, lifting) node_ptr_kinds_small old.unit.exhaust preserved_def)

global_interpretation l_dummy defines get_MCharacterData = "l_get_M.a_get_M getCharacterData" .
lemma get_M_is_l_get_M: "l_get_M getCharacterData type_wf character_data_ptr_kinds"
  apply(simp add: getCharacterData_type_wf l_get_M_def)
  by (metis (no_types, opaque_lifting) NodeMonad.get_M_is_l_get_M bind_eq_Some_conv
    character_data_ptr_kinds_commutates getCharacterData_def l_get_M_def option.distinct(1))
lemmas get_M_defs = get_MCharacterData_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M ⇄ get_MCharacterData

locale l_get_MCharacterData_lemmas = l_type_wfCharacterData

```

```

begin
sublocale l_get_MElement_lemmas by unfold_locales

interpretation l_get_M getCharacterData type_wf character_data_ptr_kinds
  apply(unfold_locales)
  apply (simp add: getCharacterData_type_wf local.type_wfCharacterData)
  by (meson CharacterDataMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_MCharacterData_ok = get_M_ok[folded get_MCharacterData_def]
end

global_interpretation l_get_MCharacterData_lemmas type_wf by unfold_locales

global_interpretation l_put_M type_wf character_data_ptr_kinds getCharacterData putCharacterData
  rewrites "a_get_M = get_MCharacterData" defines put_MCharacterData = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MCharacterData_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M ==> put_MCharacterData

locale l_put_MCharacterData_lemmas = l_type_wfCharacterData
begin
sublocale l_put_MElement_lemmas by unfold_locales

interpretation l_put_M type_wf character_data_ptr_kinds getCharacterData putCharacterData
  apply(unfold_locales)
  using getCharacterData_type_wf l_type_wfCharacterData.type_wfCharacterData local.l_type_wfCharacterData_axioms
  apply blast
  by (meson CharacterDataMonad.get_M_is_l_get_M l_get_M_def)
lemmas put_MCharacterData_ok = put_M_ok[folded put_MCharacterData_def]
end

global_interpretation l_put_MCharacterData_lemmas type_wf by unfold_locales

lemma CharacterData_simp1 [simp]:
  " $(\lambda x. \text{getter} (\text{setter} (\lambda_. v) x) = v) \implies h \vdash \text{put}_M_{\text{CharacterData}} \text{character\_data\_ptr} \text{ setter } v \rightarrow_h h'$ 
    $\implies h' \vdash \text{get}_M_{\text{CharacterData}} \text{character\_data\_ptr} \text{ getter} \rightarrow_r v'$ "
  by(auto simp add: put_M_defs get_M_defs split: option.splits)
lemma CharacterData_simp2 [simp]:
  "character_data_ptr \neq character_data_ptr"
   $\implies h \vdash \text{put}_M_{\text{CharacterData}} \text{character\_data\_ptr} \text{ setter } v \rightarrow_h h'$ 
   $\implies \text{preserved} (\text{get}_M_{\text{CharacterData}} \text{character\_data\_ptr'} \text{ getter}) h h''$ 
  by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma CharacterData_simp3 [simp]:
  " $(\lambda x. \text{getter} (\text{setter} (\lambda_. v) x) = \text{getter} x)$ 
    $\implies h \vdash \text{put}_M_{\text{CharacterData}} \text{character\_data\_ptr} \text{ setter } v \rightarrow_h h'$ 
    $\implies \text{preserved} (\text{get}_M_{\text{CharacterData}} \text{character\_data\_ptr'} \text{ getter}) h h''$ 
   apply(cases "character_data_ptr = character_data_ptr")
  by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma CharacterData_simp4 [simp]:
  " $h \vdash \text{put}_M_{\text{CharacterData}} \text{character\_data\_ptr} \text{ setter } v \rightarrow_h h'$ 
    $\implies \text{preserved} (\text{get}_M_{\text{Element}} \text{element\_ptr} \text{ getter}) h h''$ 
  by(auto simp add: put_M_defs ElementMonad.get_M_defs preserved_def
    split: option.splits dest: get_heap_E)
lemma CharacterData_simp5 [simp]:
  " $h \vdash \text{put}_M_{\text{Element}} \text{element\_ptr} \text{ setter } v \rightarrow_h h'$ 
    $\implies \text{preserved} (\text{get}_M_{\text{CharacterData}} \text{character\_data\_ptr} \text{ getter}) h h''$ 
  by(auto simp add: ElementMonad.put_M_defs get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

```

```

lemma CharacterData_simp6 [simp]:
  " $(\lambda x. \text{getter}(\text{cast}(\text{setter}(\lambda_. v) x))) = \text{getter}(\text{cast } x)$ 
   \implies h \vdash \text{put}_M_{\text{CharacterData}} \text{ character\_data\_ptr } \text{setter } v \rightarrow_h h'
```

$\implies \text{preserved}(\text{get}_M_{\text{Object}} \text{ object_ptr } \text{getter}) h h''$

apply (cases "cast character_data_ptr = object_ptr")

by (auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs
 getCharacterData_def getNode_def preserved_def putCharacterData_def putNode_def
 bind_eq_Some_conv split: option.splits)

lemma CharacterData_simp7 [simp]:

" $(\lambda x. \text{getter}(\text{cast}(\text{setter}(\lambda_. v) x))) = \text{getter}(\text{cast } x)$
 \implies h \vdash \text{put}_M_{\text{CharacterData}} \text{ character_data_ptr } \text{setter } v \rightarrow_h h'

$\implies \text{preserved}(\text{get}_M_{\text{Node}} \text{ node_ptr } \text{getter}) h h''$

apply (cases "cast character_data_ptr = node_ptr")

by (auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs
 getCharacterData_def getNode_def preserved_def putCharacterData_def putNode_def
 bind_eq_Some_conv split: option.splits)

lemma CharacterData_simp8 [simp]:

" $\text{cast character_data_ptr} \neq \text{node_ptr}$
 \implies h \vdash \text{put}_M_{\text{CharacterData}} \text{ character_data_ptr } \text{setter } v \rightarrow_h h'

$\implies \text{preserved}(\text{get}_M_{\text{Node}} \text{ node_ptr } \text{getter}) h h''$

by (auto simp add: put_M_defs get_M_defs getCharacterData_def putCharacterData_def NodeMonad.get_M_defs
 preserved_def split: option.splits dest: get_heap_E)

lemma CharacterData_simp9 [simp]:

" $h \vdash \text{put}_M_{\text{CharacterData}} \text{ character_data_ptr } \text{setter } v \rightarrow_h h'$
 \implies (\lambda x. \text{getter}(\text{cast}(\text{setter}(\lambda_. v) x))) = \text{getter}(\text{cast } x)

$\implies \text{preserved}(\text{get}_M_{\text{Node}} \text{ node_ptr } \text{getter}) h h''$

apply (cases "cast character_data_ptr ≠ node_ptr")

by (auto simp add: put_M_defs get_M_defs getCharacterData_def putCharacterData_def
 NodeMonad.get_M_defs preserved_def split: option.splits bind_splits
 dest: get_heap_E)

lemma CharacterData_simp10 [simp]:

" $\text{cast character_data_ptr} \neq \text{node_ptr}$
 \implies h \vdash \text{put}_M_{\text{Node}} \text{ node_ptr } \text{setter } v \rightarrow_h h'

$\implies \text{preserved}(\text{get}_M_{\text{CharacterData}} \text{ character_data_ptr } \text{getter}) h h''$

by (auto simp add: NodeMonad.put_M_defs get_M_defs getCharacterData_def NodeMonad.get_M_defs
 preserved_def split: option.splits dest: get_heap_E)

lemma CharacterData_simp11 [simp]:

" $\text{cast character_data_ptr} \neq \text{object_ptr}$
 \implies h \vdash \text{put}_M_{\text{CharacterData}} \text{ character_data_ptr } \text{setter } v \rightarrow_h h'

$\implies \text{preserved}(\text{get}_M_{\text{Object}} \text{ object_ptr } \text{getter}) h h''$

by (auto simp add: put_M_defs get_M_defs getCharacterData_def getNode_def putNode_def putCharacterData_def
 ObjectMonad.get_M_defs preserved_def
 split: option.splits dest: get_heap_E)

lemma CharacterData_simp12 [simp]:

" $h \vdash \text{put}_M_{\text{CharacterData}} \text{ character_data_ptr } \text{setter } v \rightarrow_h h'$
 \implies (\lambda x. \text{getter}(\text{cast}(\text{setter}(\lambda_. v) x))) = \text{getter}(\text{cast } x)

$\implies \text{preserved}(\text{get}_M_{\text{Object}} \text{ object_ptr } \text{getter}) h h''$

apply (cases "cast character_data_ptr ≠ object_ptr")

apply (auto simp add: put_M_defs get_M_defs getCharacterData_def putCharacterData_def
 getNode_def putNode_def ObjectMonad.get_M_defs preserved_def
 split: option.splits bind_splits dest: get_heap_E) [1]

by (auto simp add: put_M_defs get_M_defs getCharacterData_def putCharacterData_def
 getNode_def putNode_def ObjectMonad.get_M_defs preserved_def
 split: option.splits bind_splits dest: get_heap_E) [1]

lemma CharacterData_simp13 [simp]:

" $\text{cast character_data_ptr} \neq \text{object_ptr} \implies h \vdash \text{put}_M_{\text{Object}} \text{ object_ptr } \text{setter } v \rightarrow_h h'$
 \implies \text{preserved}(\text{get}_M_{\text{CharacterData}} \text{ character_data_ptr } \text{getter}) h h''

```
by(auto simp add: ObjectMonad.put_M_defs get_M_defs getCharacterData_def getNode_def putNode_def
    ObjectMonad.get_M_defs preserved_def split: option.splits dest: get_heap_E)
```

```
lemma new_element_get_MCharacterData:
  "h ⊢ new_element →_h h' ⟹ preserved (get_MCharacterData ptr getter) h h''"
by(auto simp add: new_element_def get_M_defs preserved_def split: prod.splits option.splits
    elim!: bind_returns_result_E bind_returns_heap_E)
```

5.5.1 Creating CharacterData

```
definition new_character_data :: "(_, _) character_data_ptr) dom_prog"
```

```
where
```

```
"new_character_data = do {
  h ← get_heap;
  (new_ptr, h') ← return (newCharacterData h);
  return_heap h';
  return new_ptr
}"
```

```
lemma new_character_data_ok [simp]:
```

```
"h ⊢ ok new_character_data"
by(auto simp add: new_character_data_def split: prod.splits)
```

```
lemma new_character_data_ptr_in_heap:
```

```
assumes "h ⊢ new_character_data →_h h''"
and "h ⊢ new_character_data →_r new_character_data_ptr"
shows "new_character_data_ptr ∈ character_data_ptr_kinds h''"
using assms
unfolding new_character_data_def
by(auto simp add: new_character_data_def newCharacterData_def Let_def putCharacterData_ptr_in_heap
    is_OK_returns_result_I
    elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_character_data_ptr_not_in_heap:
```

```
assumes "h ⊢ new_character_data →_h h''"
and "h ⊢ new_character_data →_r new_character_data_ptr"
shows "new_character_data_ptr ∉ character_data_ptr_kinds h''"
using assms newCharacterData_ptr_not_in_heap
by(auto simp add: new_character_data_def split: prod.splits
    elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_character_data_new_ptr:
```

```
assumes "h ⊢ new_character_data →_h h''"
and "h ⊢ new_character_data →_r new_character_data_ptr"
shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast new_character_data_ptr}"
using assms newCharacterData_new_ptr
by(auto simp add: new_character_data_def split: prod.splits
    elim!: bind_returns_result_E bind_returns_heap_E)
```

```
lemma new_character_data_is_character_data_ptr:
```

```
assumes "h ⊢ new_character_data →_r new_character_data_ptr"
shows "is_character_data_ptr new_character_data_ptr"
using assms newCharacterData_is_character_data_ptr
by(auto simp add: new_character_data_def elim!: bind_returns_result_E split: prod.splits)
```

```
lemma new_character_data_child_nodes:
```

```
assumes "h ⊢ new_character_data →_h h''"
assumes "h ⊢ new_character_data →_r new_character_data_ptr"
shows "h' ⊢ get_M new_character_data_ptr val →_r ,,,,"
using assms
by(auto simp add: get_M_defs new_character_data_def newCharacterData_def Let_def
    split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```

lemma new_character_data_get_MObject:
  "h ⊢ new_character_data →h h' ⟹ h ⊢ new_character_data →r new_character_data_ptr
  ⟹ ptr ≠ cast new_character_data_ptr ⟹ preserved (get_MObject ptr getter) h h''"
  by(auto simp add: new_character_data_def ObjectMonad.get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_character_data_get_MNode:
  "h ⊢ new_character_data →h h' ⟹ h ⊢ new_character_data →r new_character_data_ptr
  ⟹ ptr ≠ cast new_character_data_ptr ⟹ preserved (get_MNode ptr getter) h h''"
  by(auto simp add: new_character_data_def NodeMonad.get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_character_data_get_MElement:
  "h ⊢ new_character_data →h h' ⟹ h ⊢ new_character_data →r new_character_data_ptr
  ⟹ preserved (get_MElement ptr getter) h h''"
  by(auto simp add: new_character_data_def ElementMonad.get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_character_data_get_MCharacterData:
  "h ⊢ new_character_data →h h' ⟹ h ⊢ new_character_data →r new_character_data_ptr
  ⟹ ptr ≠ new_character_data_ptr ⟹ preserved (get_MCharacterData ptr getter) h h''"
  by(auto simp add: new_character_data_def get_M_defs preserved_def
      split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

```

5.5.2 Modified Heaps

```

lemma get_CharacterData_ptr_simp [simp]:
  "getCharacterData character_data_ptr (putObject ptr obj h)
   = (if ptr = cast character_data_ptr then cast obj else get character_data_ptr h)"
  by(auto simp add: getCharacterData_def split: option.splits Option.bind_splits)

lemma Character_data_ptr_kinds_simp [simp]:
  "character_data_ptr_kinds (putObject ptr obj h) = character_data_ptr_kinds h | ∪|
   (if is_character_data_ptr_kind ptr then {|the (cast ptr)|} else {})"
  by(auto simp add: character_data_ptr_kinds_def is_node_ptr_kind_def split: option.splits)

lemma type_wf_put_I:
  assumes "type_wf h"
  assumes "ElementClass.type_wf (putObject ptr obj h)"
  assumes "is_character_data_ptr_kind ptr ⟹ is_character_data_kind obj"
  shows "type_wf (putObject ptr obj h)"
  using assms
  by(auto simp add: type_wf_defs split: option.splits)

lemma type_wf_put_ptr_not_in_heap_E:
  assumes "type_wf (putObject ptr obj h)"
  assumes "ptr ∉ object_ptr_kinds h"
  shows "type_wf h"
  using assms
  apply(auto simp add: type_wf_defs elim!: ElementMonad.type_wf_put_ptr_not_in_heap_E
        split: option.splits if_splits)[1]
  using assms(2) node_ptr_kinds_commutes by blast

lemma type_wf_put_ptr_in_heap_E:
  assumes "type_wf (putObject ptr obj h)"
  assumes "ptr ∈ object_ptr_kinds h"
  assumes "ElementClass.type_wf h"
  assumes "is_character_data_ptr_kind ptr ⟹ is_character_data_kind (the (get ptr h))"
  shows "type_wf h"
  using assms
  apply(auto simp add: type_wf_defs split: option.splits if_splits)[1]
  by (metis (no_types, lifting) ElementClass.getObject_type_wf assms(2) bind.bind_lunit
      cast_Node2CharacterData_inv cast_Object2Node_inv getCharacterData_def getNode_def option.collapse)

```

5.5.3 Preserving Types

```

lemma new_element_type_wf_preserved [simp]:
  assumes "h ⊢ new_element →h h'"
  shows "type_wf h = type_wf h'"
  using assms
  apply(auto simp add: new_element_def newElement_def Let_def putElement_def putNode_def
    elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
    intro!: type_wf_put_I split: if_splits)[1]
  using CharacterDataClass.type_wfElement assms new_element_type_wf_preserved apply blast
  using element_ptrs_def apply force
  using CharacterDataClass.type_wfElement assms new_element_type_wf_preserved apply blast
  by (metis Suc_n_not_le_n element_ptr.sel(1) element_ptrs_def fMax_ge ffmember_filter
    fimage_eqI is_element_ptr_ref)

lemma new_element_is_l_new_element: "l_new_element type_wf"
  using l_new_element.intro new_element_type_wf_preserved
  by blast

lemma put_MElement_tag_name_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr tag_name_update v →h h' ⟹ type_wf h = type_wf h'"
  apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
    ObjectMonad.type_wf_put_I)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs split: option.splits)[1]
  using ObjectMonad.type_wf_put_ptr_in_heap_E ObjectMonad.type_wf_put_ptr_not_in_heap_E apply blast
  apply (metis (no_types, lifting) bind_eq_Some_conv getElement_def)
  apply metis
  done

lemma put_MElement_child_nodes_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr child_nodes_update v →h h' ⟹ type_wf h = type_wf h'"
  apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    dest!: get_heap_E elim!: bind_returns_heap_E2
    intro!: type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs
    split: option.splits)[1]
  
```

```

using ObjectMonad.type_wf_ptr_in_heap_E ObjectMonad.type_wf_ptr_not_in_heap_E apply blast
apply (metis (no_types, lifting) bind_eq_Some_conv get_element_def)
apply metis
done

lemma put_M_element_attrs_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr attrs_update v →_h h' ⟹ type_wf h = type_wf h'"
apply (auto simp add: ElementMonad.put_M_defs put_element_def put_node_def
      dest!: get_heap_E
      elim!: bind_returns_heap_E2
      intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
      ObjectMonad.type_wf_put_I) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
      ElementMonad.get_M_defs split: option.splits) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
      ElementMonad.get_M_defs split: option.splits) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
      ElementMonad.get_M_defs split: option.splits) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
      ElementMonad.get_M_defs split: option.splits) [1]
using ObjectMonad.type_wf_ptr_in_heap_E ObjectMonad.type_wf_ptr_not_in_heap_E apply blast
apply (metis (no_types, lifting) bind_eq_Some_conv get_element_def)
apply metis
done

lemma put_M_element_shadow_root_opt_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr shadow_root_opt_update v →_h h' ⟹ type_wf h = type_wf h'"
apply (auto simp add: ElementMonad.put_M_defs put_element_def put_node_def
      dest!: get_heap_E
      elim!: bind_returns_heap_E2
      intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
      ObjectMonad.type_wf_put_I) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
      ElementMonad.get_M_defs split: option.splits) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
      ElementMonad.get_M_defs split: option.splits) [1]
apply (auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
      ElementMonad.get_M_defs split: option.splits) [1]
using ObjectMonad.type_wf_ptr_in_heap_E ObjectMonad.type_wf_ptr_not_in_heap_E apply blast
apply (metis (no_types, lifting) bind_eq_Some_conv get_element_def)
apply metis
done

lemma new_character_data_type_wf_preserved [simp]:
  "h ⊢ new_character_data →_h h' ⟹ type_wf h = type_wf h'"
apply (auto simp add: new_character_data_def newCharacterData_def Let_def put_CharacterData_def put_node_def
      elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
      intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)

```

```

split: if_splits)[1]
apply(simp_all add: type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs is_node_kind_def)
by (meson newCharacterData_def newCharacterData_ptr_not_in_heap)

locale l_new_character_data = l_type_wf +
assumes new_character_data_types_preserved: "h ⊢ new_character_data →_h h' ⟹ type_wf h = type_wf h'"

lemma new_character_data_is_l_new_character_data: "l_new_character_data type_wf"
using l_new_character_data.intro new_character_data_type_wf_preserved
by blast

lemma put_MCharacterData_val_type_wf_preserved [simp]:
"h ⊢ put_M character_data_ptr val_update v →_h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: CharacterDataMonad.put_M_defs putCharacterData_def putNode_def
CharacterDataClass.type_wf_Node CharacterDataClass.type_wf_Object
is_node_kind_def
dest!: get_heap_E
elim!: bind_returns_heap_E2
intro!: type_wf_put_I ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
ObjectMonad.type_wf_put_I)[1]
apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs CharacterDataMonad.get_M_defs
split: option.splits)[1]
apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs CharacterDataMonad.get_M_defs
ObjectClass.a_type_wf_def
split: option.splits)[1]
apply (metis (no_types, lifting) bind_eq_Some_conv getCharacterData_def)
apply metis
done

lemma character_data_ptr_kinds_small:
assumes "¬Object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
shows "character_data_ptr_kinds h = character_data_ptr_kinds h'"
by(simp add: character_data_ptr_kinds_def node_ptr_kinds_def preserved_def
object_ptr_kinds_preserved_small[OF assms])

lemma character_data_ptr_kinds_preserved:
assumes "writes SW setter h h'"
assumes "h ⊢ setter →_h h'"
assumes "¬h h'. ∀w ∈ SW. h ⊢ w →_h h'
→ ¬Object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h')"
shows "character_data_ptr_kinds h = character_data_ptr_kinds h'"
using writes_small_big[OF assms]
apply(simp add: reflp_def transp_def preserved_def character_data_ptr_kinds_def)
by (metis assms node_ptr_kinds_preserved)

lemma type_wf_preserved_small:
assumes "¬Object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
assumes "¬Node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
assumes "¬Element_ptr. preserved (get_MElement element_ptr RElement.nothing) h h'"
assumes "¬CharacterData_ptr. preserved (get_MCharacterData character_data_ptr
RCharacterData.nothing) h h'"
shows "type_wf h = type_wf h'"
using type_wf_preserved_small[OF assms(1) assms(2) assms(3)]
allI[OF assms(4), of id, simplified] character_data_ptr_kinds_small[OF assms(1)]
apply(auto simp add: type_wf_defs preserved_def get_M_defs character_data_ptr_kinds_small[OF assms(1)])
split: option.splits)[1]
apply(force)
by force

```

```

lemma type_wf_preserved:
assumes "writes SW setter h h'"
assumes "h ⊢ setter →h h'"
assumes "¬ h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀ object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
assumes "¬ h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀ node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h'"
assumes "¬ h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀ element_ptr. preserved (get_MElement element_ptr REElement.nothing) h h'"
assumes "¬ h' w. w ∈ SW ⇒ h ⊢ w →h h'
    ⇒ ∀ character_data_ptr. preserved (get_MCharacterData character_data_ptr
RCharacterData.nothing) h h'"
shows "type_wf h = type_wf h'"
proof -
have "¬ h' w. w ∈ SW ⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h"
using assms type_wf_preserved_small by fast
with assms(1) assms(2) show ?thesis
apply(rule writes_small_big)
by(auto simp add: reflp_def transp_def)
qed

lemma type_wf_drop: "type_wf h ⇒ type_wf (Heap (fmdrop ptr (the_heap h)))"
apply(auto simp add: type_wf_def ElementMonad.type_wf_drop
1_type_wf_def CharacterData.a_type_wf_def)[1]
using type_wf_drop
by (metis (no_types, lifting) ElementClass.type_wf ObjectClass.getObject_type_wf
character_data_ptr_kinds_commutates fmlookup_drop getCharacterData_def getNode_def
getObject_def node_ptr_kinds_commutates getObject_ptr_kinds_code5)

end

```

5.6 Document (DocumentMonad)

In this theory, we introduce the monadic method setup for the Document class.

```

theory DocumentMonad
imports
  CharacterDataMonad
  "../classes/DocumentClass"
begin

type_synonym ('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document, 'result) dom_prog
= "((_) heap, exception, 'result) prog"
register_default_tvars "('object_ptr, 'node_ptr, 'element_ptr, 'character_data_ptr, 'document_ptr,
'shadow_root_ptr, 'Object, 'Node, 'Element, 'CharacterData, 'Document, 'result) dom_prog"

global_interpretation l_ptr_kinds_M document_ptr_kinds defines document_ptr_kinds_M = a_ptr_kinds_M .
lemmas document_ptr_kinds_M_defs = a_ptr_kinds_M_def

lemma document_ptr_kinds_M_eq:
assumes "|h ⊢ object_ptr_kinds_M|_r = |h' ⊢ object_ptr_kinds_M|_r"
shows "|h ⊢ document_ptr_kinds_M|_r = |h' ⊢ document_ptr_kinds_M|_r"
using assms
by(auto simp add: document_ptr_kinds_M_defs object_ptr_kinds_M_defs document_ptr_kinds_def)

lemma document_ptr_kinds_M_reads:
"reads ((Object_ptr. {preserved (get_MObject object_ptr RObject.nothing)})) document_ptr_kinds_M h h'"
using object_ptr_kinds_M_reads
apply (simp add: reads_def object_ptr_kinds_M_defs document_ptr_kinds_M_defs
document_ptr_kinds_def preserved_def cong del: image_cong_simp)
apply (metis (mono_tags, opaque_lifting) object_ptr_kinds_preserved_small old.unit.exhaust preserved_def)

```

```

done

global_interpretation l_dummy defines get_MDocument = "l_get_M.a_get_M getDocument" .
lemma get_M_is_l_get_M: "l_get_M getDocument type_wf document_ptr_kinds"
  apply(simp add: getDocument_type_wf l_get_M_def)
  by (metis ObjectClass.getObject_type_wf ObjectClass.type_wf_defs bind_eq_None_conv
       document_ptr_kinds_commutes getDocument_def option.simps(3))
lemmas get_M_defs = get_MDocument_def[unfolded l_get_M.a_get_M_def[OF get_M_is_l_get_M]]

adhoc_overloading get_M ≡ get_MDocument

locale l_get_MDocument_lemmas = l_type_wf Document
begin
sublocale l_get_MCharacterData_lemmas by unfold_locales

interpretation l_get_M getDocument type_wf document_ptr_kinds
  apply(unfold_locales)
  apply (simp add: getDocument_type_wf local.type_wf_document)
  by (meson DocumentMonad.get_M_is_l_get_M l_get_M_def)
lemmas get_MDocument_ok = get_M_ok[folded get_MDocument_def]
end

global_interpretation l_get_MDocument_lemmas type_wf by unfold_locales

global_interpretation l_put_M type_wf document_ptr_kinds getDocument putDocument
  rewrites "a_get_M = get_MDocument" defines put_MDocument = a_put_M
  apply (simp add: get_M_is_l_get_M l_put_M_def)
  by (simp add: get_MDocument_def)

lemmas put_M_defs = a_put_M_def
adhoc_overloading put_M ≡ put_MDocument

locale l_put_MDocument_lemmas = l_type_wf Document
begin
sublocale l_put_MCharacterData_lemmas by unfold_locales

interpretation l_put_M type_wf document_ptr_kinds getDocument putDocument
  apply(unfold_locales)
  apply (simp add: getDocument_type_wf local.type_wf_document)
  by (meson DocumentMonad.get_M_is_l_get_M l_get_M_def)
lemmas put_MDocument_ok = put_M_ok[folded put_MDocument_def]
end

global_interpretation l_put_MDocument_lemmas type_wf by unfold_locales

lemma document_put_get [simp]:
  "h ⊢ put_MDocument document_ptr setter v →_h h' "
  ⟹ (λx. getter (setter (λ_. v) x)) = v
  ⟹ h' ⊢ get_MDocument document_ptr getter →_r v"
  by(auto simp add: put_M_defs get_M_defs split: option.splits)
lemma get_M_Mdocument_preserved1 [simp]:
  "document_ptr ≠ document_ptr"
  ⟹ h ⊢ put_MDocument document_ptr setter v →_h h'
  ⟹ preserved (get_MDocument document_ptr' getter) h h'"
  by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)
lemma document_put_get_preserved [simp]:
  "h ⊢ put_MDocument document_ptr setter v →_h h' "
  ⟹ (λx. getter (setter (λ_. v) x)) = getter x
  ⟹ preserved (get_MDocument document_ptr' getter) h h'"
  apply(cases "document_ptr = document_ptr")

```

```

by(auto simp add: put_M_defs get_M_defs preserved_def split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved2 [simp]:
  "h ⊢ put_MDocument document_ptr setter v →_h h' ⟹ preserved (get_MNode node_ptr getter) h h''"
  by(auto simp add: put_M_defs get_M_defs NodeMonad.get_M_defs getDocument_def
    putDocument_def getNode_def preserved_def split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved3 [simp]:
  "cast document_ptr ≠ object_ptr
   ⟹ h ⊢ put_MDocument document_ptr setter v →_h h'
   ⟹ preserved (get_MObject object_ptr getter) h h''"
  by(auto simp add: put_M_defs get_M_defs getDocument_def putDocument_def ObjectMonad.get_M_defs
    preserved_def split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved4 [simp]:
  "h ⊢ put_MDocument document_ptr setter v →_h h'
   ⟹ (λx. getter (cast (setter (λ_. v) x)) = getter (cast x))
   ⟹ preserved (get_MObject object_ptr getter) h h''"
  apply(cases "cast document_ptr ≠ object_ptr") [1]
  by(auto simp add: put_M_defs get_M_defs getDocument_def putDocument_def
    ObjectMonad.get_M_defs preserved_def
    split: option.splits bind_splits dest: get_heap_E)

lemma get_M_Mdocument_preserved5 [simp]:
  "cast document_ptr ≠ object_ptr
   ⟹ h ⊢ put_MObject object_ptr setter v →_h h'
   ⟹ preserved (get_MDocument document_ptr getter) h h''"
  by(auto simp add: ObjectMonad.put_M_defs get_M_defs getDocument_def ObjectMonad.get_M_defs
    preserved_def split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved6 [simp]:
  "h ⊢ put_MDocument document_ptr setter v →_h h' ⟹ preserved (get_MElement element_ptr getter) h h''"
  by(auto simp add: put_M_defs ElementMonad.get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved7 [simp]:
  "h ⊢ put_MElement element_ptr setter v →_h h' ⟹ preserved (get_MDocument document_ptr getter) h h''"
  by(auto simp add: ElementMonad.put_M_defs get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved8 [simp]:
  "h ⊢ put_MDocument document_ptr setter v →_h h'
   ⟹ preserved (get_MCharacterData character_data_ptr getter) h h''"
  by(auto simp add: put_M_defs CharacterDataMonad.get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved9 [simp]:
  "h ⊢ put_MCharacterData character_data_ptr setter v →_h h'
   ⟹ preserved (get_MDocument document_ptr getter) h h''"
  by(auto simp add: CharacterDataMonad.put_M_defs get_M_defs preserved_def
    split: option.splits dest: get_heap_E)

lemma get_M_Mdocument_preserved10 [simp]:
  "(λx. getter (cast (setter (λ_. v) x)) = getter (cast x))
   ⟹ h ⊢ put_MDocument document_ptr setter v →_h h' ⟹ preserved (get_MObject object_ptr getter) h h''"
  apply(cases "cast document_ptr = object_ptr")
  by(auto simp add: put_M_defs get_M_defs ObjectMonad.get_M_defs NodeMonad.get_M_defs getDocument_def
    getNode_def preserved_def putDocument_def putNode_def bind_eq_Some_conv
    split: option.splits)

lemma new_element_get_MDocument:
  "h ⊢ new_element →_h h' ⟹ preserved (get_MDocument ptr getter) h h''"
  by(auto simp add: new_element_def get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_character_data_get_MDocument:
  "h ⊢ new_character_data →_h h' ⟹ preserved (get_MDocument ptr getter) h h''"

```

```
by(auto simp add: new_character_data_def get_M_defs preserved_def
    split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

5.6.1 Creating Documents

```
definition new_document :: "(_ , (_ ) document_ptr) dom_prog"
where
"new_document = do {
  h ← get_heap;
  (new_ptr, h') ← return (newDocument h);
  return_heap h';
  return new_ptr
}"

lemma new_document_ok [simp]:
"h ⊢ ok new_document"
by(auto simp add: new_document_def split: prod.splits)

lemma new_document_ptr_in_heap:
assumes "h ⊢ new_document →_h h'"
and "h ⊢ new_document →_r new_document_ptr"
shows "new_document_ptr ∉ document_ptr_kinds h'"
using assms
unfolding new_document_def
by(auto simp add: new_document_def newDocument_def Let_def putDocument_ptr_in_heap is_OK_returns_result_I
elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_ptr_not_in_heap:
assumes "h ⊢ new_document →_h h'"
and "h ⊢ new_document →_r new_document_ptr"
shows "new_document_ptr ∉ document_ptr_kinds h"
using assms newDocument_ptr_not_in_heap
by(auto simp add: new_document_def split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_new_ptr:
assumes "h ⊢ new_document →_h h'"
and "h ⊢ new_document →_r new_document_ptr"
shows "object_ptr_kinds h' = object_ptr_kinds h ∪ {cast new_document_ptr}"
using assms newDocument_new_ptr
by(auto simp add: new_document_def split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_is_document_ptr:
assumes "h ⊢ new_document →_r new_document_ptr"
shows "is_document_ptr new_document_ptr"
using assms newDocument_is_document_ptr
by(auto simp add: new_document_def elim!: bind_returns_result_E split: prod.splits)

lemma new_document_doctype:
assumes "h ⊢ new_document →_h h'"
assumes "h ⊢ new_document →_r new_document_ptr"
shows "h ⊢ get_M new_document_ptr doctype →_r , , , , "
using assms
by(auto simp add: get_M_defs new_document_def newDocument_def Let_def
split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_document_element:
assumes "h ⊢ new_document →_h h'"
assumes "h ⊢ new_document →_r new_document_ptr"
shows "h ⊢ get_M new_document_ptr document_element →_r None"
using assms
by(auto simp add: get_M_defs new_document_def newDocument_def Let_def
split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)
```

```

lemma new_document_disconnected_nodes:
assumes "h ⊢ new_document →h h'"
assumes "h ⊢ new_document →r new_document_ptr"
shows "h' ⊢ get_M new_document_ptr disconnected_nodes →r []"
using assms
by(auto simp add: get_M_defs new_document_def newDocument_def Let_def
split: option.splits prod.splits elim!: bind_returns_result_E bind_returns_heap_E)

lemma new_document_get_MObject:
"h ⊢ new_document →h h' ⟹ h ⊢ new_document →r new_document_ptr
⟹ ptr ≠ cast new_document_ptr ⟹ preserved (get_MObject ptr getter) h h'"
by(auto simp add: new_document_def ObjectMonad.get_M_defs preserved_def
split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_document_get_MNode:
"h ⊢ new_document →h h' ⟹ h ⊢ new_document →r new_document_ptr
⟹ preserved (get_MNode ptr getter) h h'"
by(auto simp add: new_document_def NodeMonad.get_M_defs preserved_def
split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_document_get_MElement:
"h ⊢ new_document →h h' ⟹ h ⊢ new_document →r new_document_ptr
⟹ preserved (get_MElement ptr getter) h h'"
by(auto simp add: new_document_def ElementMonad.get_M_defs preserved_def
split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_document_get_MCharacterData:
"h ⊢ new_document →h h' ⟹ h ⊢ new_document →r new_document_ptr
⟹ preserved (get_MCharacterData ptr getter) h h'"
by(auto simp add: new_document_def CharacterDataMonad.get_M_defs preserved_def
split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)
lemma new_document_get_MDocument:
"h ⊢ new_document →h h'
⟹ h ⊢ new_document →r new_document_ptr ⟹ ptr ≠ new_document_ptr
⟹ preserved (get_MDocument ptr getter) h h'"
by(auto simp add: new_document_def get_M_defs preserved_def
split: prod.splits option.splits elim!: bind_returns_result_E bind_returns_heap_E)

```

5.6.2 Modified Heaps

```

lemma get_document_ptr_simp [simp]:
"getDocument document_ptr (putObject ptr obj h)
= (if ptr = cast document_ptr then cast obj else get document_ptr h)"
by(auto simp add: getDocument_def split: option.splits Option.bind_splits)

lemma document_ptr_kidns_simp [simp]:
"document_ptr_kinds (putObject ptr obj h)
= document_ptr_kinds h ∪ (if is_document_ptr_kind ptr then {|the (cast ptr)|} else {})"
by(auto simp add: document_ptr_kinds_def split: option.splits)

lemma type_wf_put_I:
assumes "type_wf h"
assumes "CharacterDataClass.type_wf (putObject ptr obj h)"
assumes "is_document_ptr_kind ptr ⟹ is_document_kind obj"
shows "type_wf (putObject ptr obj h)"
using assms
by(auto simp add: type_wf_defs is_document_kind_def split: option.splits)

lemma type_wf_put_ptr_not_in_heap_E:
assumes "type_wf (putObject ptr obj h)"
assumes "ptr ∉ object_ptr_kinds h"
shows "type_wf h"
using assms
by(auto simp add: type_wf_defs CharacterDataMonad.type_wf_put_ptr_not_in_heap_E
split: option.splits if_splits)

```

```

lemma type_wf_put_ptr_in_heap_E:
  assumes "type_wf (putObject ptr obj h)"
  assumes "ptr ∉ object_ptr_kinds h"
  assumes "CharacterDataClass.type_wf h"
  assumes "is_document_ptr_kind ptr ⟹ is_document_kind (the (get ptr h))"
  shows "type_wf h"
  using assms
  apply(auto simp add: type_wf_defs elim!: CharacterDataMonad.type_wf_put_ptr_in_heap_E
    split: option.splits if_splits)[1]
  by (metis (no_types, lifting) CharacterDataClass.getObject_type_wf bind.bind_lunit getDocument_def
    is_document_kind_def option.exhaust_sel)

```

5.6.3 Preserving Types

```

lemma new_element_type_wf_preserved [simp]:
  "h ⊢ new_element →_h h' ⟹ type_wf h = type_wf h'"
  apply(auto simp add: new_element_def newElement_def Let_def putElement_def putNode_def
    DocumentClass.type_wf CharacterData DocumentClass.type_wf Element
    DocumentClass.type_wf Node DocumentClass.type_wf Object
    is_node_kind_def element_ptrs_def
    elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I
    split: if_splits)[1]
  apply force
  by (metis Suc_n_not_le_n element_ptr.sel(1) element_ptrs_def fMax_ge ffmember_filter
    fimage_eqI is_element_ptr_ref)

lemma new_element_is_l_new_element [instances]:
  "l_new_element type_wf"
  using l_new_element.intro new_element_type_wf_preserved
  by blast

lemma put_MElement_tag_name_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr tag_name_update v →_h h' ⟹ type_wf h = type_wf h'"
  apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    DocumentClass.type_wf CharacterData DocumentClass.type_wf Element
    DocumentClass.type_wf Node DocumentClass.type_wf Object
    is_node_kind_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs NodeClass.type_wf_defs
    ElementMonad.get_M_defs ObjectClass.type_wf_defs
    CharacterDataClass.type_wf_defs split: option.splits)[1]
  apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
  by metis

lemma put_MElement_child_nodes_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr child_nodes_update v →_h h' ⟹ type_wf h = type_wf h'"
  apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
    DocumentClass.type_wf CharacterData DocumentClass.type_wf Element
    DocumentClass.type_wf Node DocumentClass.type_wf Object
    is_node_kind_def
    dest!: get_heap_E
    elim!: bind_returns_heap_E2
    intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
    NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
  apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
    NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
    CharacterDataClass.type_wf_defs split: option.splits)[1]

```

```

apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
by metis

lemma put_MElement_attrs_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr attrs_update v →_h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
      DocumentClass.type_wf_CharacterData DocumentClass.type_wf_Element
      DocumentClass.type_wf_Node DocumentClass.type_wf_Object
      is_node_kind_def
      dest!: get_heap_E
      elim!: bind_returns_heap_E2
      intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
      NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
      NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
      CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
by metis

lemma put_MElement_shadow_root_opt_type_wf_preserved [simp]:
  "h ⊢ put_M element_ptr shadow_root_opt_update v →_h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
      DocumentClass.type_wf_CharacterData DocumentClass.type_wf_Element
      DocumentClass.type_wf_Node DocumentClass.type_wf_Object
      is_node_kind_def
      dest!: get_heap_E
      elim!: bind_returns_heap_E2
      intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
      NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
      NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
      CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (metis bind.bind_lzero getElement_def option.collapse option.simps(3))
by metis

lemma new_character_data_type_wf_preserved [simp]:
  "h ⊢ new_character_data →_h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: ElementMonad.put_M_defs putElement_def putNode_def
      DocumentClass.type_wf_CharacterData DocumentClass.type_wf_Element
      DocumentClass.type_wf_Node DocumentClass.type_wf_Object
      is_node_kind_def
      new_character_data_def newCharacterData_def Let_def putCharacterData_def putNode_def
      dest!: get_heap_E
      elim!: bind_returns_heap_E2 bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
      intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
      NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
by (meson newCharacterData_def newCharacterData_ptr_not_in_heap)

lemma new_character_data_is_1_new_character_data [instances]:
  "l_new_character_data type_wf"
using l_new_character_data.intro new_character_data_type_wf_preserved
by blast

lemma put_MCharacterData_val_type_wf_preserved [simp]:
  "h ⊢ put_M character_data_ptr val_update v →_h h' ⟹ type_wf h = type_wf h'"
apply(auto simp add: CharacterDataMonad.put_M_defs putCharacterData_def putNode_def
      DocumentClass.type_wf_CharacterData DocumentClass.type_wf_Element
      DocumentClass.type_wf_Node DocumentClass.type_wf_Object is_node_kind_def
      dest!: get_heap_E elim!: bind_returns_heap_E2
      intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I ElementMonad.type_wf_put_I
      NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
apply(auto simp add: is_node_kind_def type_wf_defs ElementClass.type_wf_defs
      NodeClass.type_wf_defs CharacterDataMonad.get_M_defs ObjectClass.type_wf_defs)

```

```

CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (metis bind.bind_lzero getCharacterData_def option.distinct(1) option.exhaust_sel)
by metis

lemma new_document_type_wf_preserved [simp]: "h ⊢ new_document →h h' ⟹ type_wf h = type_wf h'"
apply (auto simp add: new_document_def newDocument_def Let_def putDocument_def
DocumentClass.type_wf_CharacterData DocumentClass.type_wf_Element
DocumentClass.type_wf_Node DocumentClass.type_wf_Object
is_node_ptr_kind_none
elim!: bind_returns_heap_E type_wf_put_ptr_not_in_heap_E
intro!: type_wf_put_I ElementMonad.type_wf_put_I CharacterDataMonad.type_wf_put_I
NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I
split: if_splits)[1]
apply (auto simp add: type_wf_defs ElementClass.type_wf_defs CharacterDataClass.type_wf_defs
NodeClass.type_wf_defs ObjectClass.type_wf_defs is_document_kind_def
split: option.splits)[1]
using document_ptrs_def apply force
apply (simp add: is_document_kind_def)
by (metis (no_types, opaque_lifting) Suc_n_not_le_n document_ptr.sel(1) document_ptrs_def fMax_ge
ffmember_filter fimageI is_document_ptr_ref)

locale l_new_document = l_type_wf +
assumes new_document_types_preserved: "h ⊢ new_document →h h' ⟹ type_wf h = type_wf h'"

lemma new_document_is_l_new_document [instances]: "l_new_document type_wf"
using l_new_document.intro new_document_type_wf_preserved
by blast

lemma put_MDocument_doctype_type_wf_preserved [simp]:
"h ⊢ put_M_document_ptr doctype_update v →h h' ⟹ type_wf h = type_wf h'"
apply (auto simp add: put_M_defs putDocument_def dest!: get_heap_E
elim!: bind_returns_heap_E2
intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I
ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I ObjectMonad.type_wf_put_I)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: is_document_kind_def type_wf_defs ElementClass.type_wf_defs
NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
CharacterDataClass.type_wf_defs split: option.splits)[1]
apply (auto simp add: get_M_defs)[1]
by (metis (mono_tags) error_returns_result option.exhaust_sel option.simps(4))

lemma put_MDocument_document_element_type_wf_preserved [simp]:

```

```

" $h \vdash put\_M\ document\_ptr\ document\_element\_update\ v \rightarrow_h h' \implies type\_wf\ h = type\_wf\ h'$ "
apply(auto simp add: put_M_defs putDocument_def
      DocumentClass.type_wf_CharacterData
      DocumentClass.type_wf_Element
      DocumentClass.type_wf_Node
      DocumentClass.type_wf_Object is_node_ptr_kind_none
      castObject2Document_none is_document_kind_def
      dest!: get_heap_E
      elim!: bind_returns_heap_E2
      intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I
      ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
      ObjectMonad.type_wf_put_I)[1]
apply(auto simp add: get_M_defs is_document_kind_def type_wf_defs ElementClass.type_wf_defs
      NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
      CharacterDataClass.type_wf_defs
      split: option.splits)[1]
by metis

lemma put_M_document_disconnected_nodes_type_wf_preserved [simp]:
" $h \vdash put\_M\ document\_ptr\ disconnected\_nodes\_update\ v \rightarrow_h h' \implies type\_wf\ h = type\_wf\ h'$ "
apply(auto simp add: put_M_defs putDocument_def
      DocumentClass.type_wf_CharacterData
      DocumentClass.type_wf_Element
      DocumentClass.type_wf_Node
      DocumentClass.type_wf_Object
      is_node_ptr_kind_none
      castObject2Document_none is_document_kind_def
      dest!: get_heap_E
      elim!: bind_returns_heap_E2
      intro!: type_wf_put_I CharacterDataMonad.type_wf_put_I
      ElementMonad.type_wf_put_I NodeMonad.type_wf_put_I
      ObjectMonad.type_wf_put_I)[1]
apply(auto simp add: is_document_kind_def get_M_defs type_wf_defs ElementClass.type_wf_defs
      NodeClass.type_wf_defs ElementMonad.get_M_defs ObjectClass.type_wf_defs
      CharacterDataClass.type_wf_defs split: option.splits)[1]
by metis

lemma document_ptr_kinds_small:
assumes " $\bigwedge object\_ptr.\ preserved\ (get\_MObject\ object\_ptr\ RObject.nothing)\ h\ h'$ "
shows "document_ptr_kinds\ h = document_ptr_kinds\ h"
by(simp add: document_ptr_kinds_def preserved_def object_ptr_kinds_preserved_small[OF assms])

lemma document_ptr_kinds_preserved:
assumes "writes SW setter h h''"
assumes " $h \vdash setter \rightarrow_h h''$ "
assumes " $\bigwedge h\ h''. \forall w \in SW. h \vdash w \rightarrow_h h''$ 
          $\longrightarrow (\bigwedge object\_ptr.\ preserved\ (get\_MObject\ object\_ptr\ RObject.nothing)\ h\ h'')$ "
shows "document_ptr_kinds\ h = document_ptr_kinds\ h''"
using writes_small_big[OF assms]
apply(simp add: reflp_def transp_def preserved_def document_ptr_kinds_def)
by (metis assms object_ptr_kinds_preserved)

lemma type_wf_preserved_small:
assumes " $\bigwedge object\_ptr.\ preserved\ (get\_MObject\ object\_ptr\ RObject.nothing)\ h\ h''$ "
assumes " $\bigwedge node\_ptr.\ preserved\ (get\_MNode\ node\_ptr\ RNode.nothing)\ h\ h''$ "
assumes " $\bigwedge element\_ptr.\ preserved\ (get\_MElement\ element\_ptr\ REElement.nothing)\ h\ h''$ "
assumes " $\bigwedge character\_data\_ptr.\ preserved$ 
          $(get\_MCharacterData\ character\_data\_ptr\ RCharacterData.nothing)\ h\ h''$ "
assumes " $\bigwedge document\_ptr.\ preserved\ (get\_MDocument\ document\_ptr\ RDocument.nothing)\ h\ h''$ "
shows "DocumentClass.type_wf\ h = DocumentClass.type_wf\ h''"
using type_wf_preserved_small[OF assms(1) assms(2) assms(3) assms(4)]
allI[OF assms(5), of id, simplified] document_ptr_kinds_small[OF assms(1)]
apply(auto simp add: type_wf_defs )[1]

```

```

apply(auto simp add: type_wf_defs preserved_def get_M_defs document_ptr_kinds_small[OF assms(1)]
      split: option.splits)[1]
apply force
apply(auto simp add: type_wf_defs preserved_def get_M_defs document_ptr_kinds_small[OF assms(1)]
      split: option.splits)[1]
by force

lemma type_wf_preserved:
assumes "writes SW setter h h''"
assumes "h ⊢ setter →_h h''"
assumes "¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'"
    ⇒ ∀ object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h''"
assumes "¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'"
    ⇒ ∀ node_ptr. preserved (get_MNode node_ptr RNode.nothing) h h''"
assumes "¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'"
    ⇒ ∀ element_ptr. preserved (get_MElement element_ptr REElement.nothing) h h''"
assumes "¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'"
    ⇒ ∀ character_data_ptr. preserved
        (get_MCharacterData character_data_ptr RCharacterData.nothing) h h''"
assumes "¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'"
    ⇒ ∀ document_ptr. preserved (get_MDocument document_ptr RDocument.nothing) h h''"
shows "DocumentClass.type_wf h = DocumentClass.type_wf h''"
proof -
have "¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h' ⇒ DocumentClass.type_wf h = DocumentClass.type_wf h''"
using assms type_wf_preserved_small by fast
with assms(1) assms(2) show ?thesis
apply(rule writes_small_big)
by(auto simp add: reflp_def transp_def)
qed

lemma type_wf_drop: "type_wf h ⇒ type_wf (Heap (fmdrop_ptr (the_heap h)))"
apply(auto simp add: type_wf_defs)[1]
using type_wf_drop
apply blast
by (metis (no_types, opaque_lifting) CharacterDataClass.getObject_type_wf
    CharacterDataMonad.type_wf_drop document_ptr_kinds_commutes fmlookup_drop getDocument_def
    getObject_def heap.sel)
end

```


6 The Core DOM

In this chapter, we introduce the formalization of the core DOM, i.e., the most important algorithms for querying or modifying the DOM, as defined in the standard. For more details, we refer the reader to [4].

6.1 Basic Data Types (Core_DOM_Basic_Datatypes)

This theory formalizes the primitive data types used by the DOM standard [1].

```
theory Core_DOM_Basic_Datatypes
imports
  Main
begin

type_synonym USVString = string
```

In the official standard, the type *USVString* corresponds to the set of all possible sequences of Unicode scalar values. As we are not interested in analyzing the specifics of Unicode strings, we just model *usvString* using the standard type *string* of Isabelle/HOL.

```
type_synonym DOMString = string
```

In the official standard, the type *DOMString* corresponds to the set of all possible sequences of code units, commonly interpreted as UTF-16 encoded strings. Again, as we are not interested in analyzing the specifics of Unicode strings, we just model *DOMString* using the standard type *string* of Isabelle/HOL.

```
type_synonym doctype = DOMString
```

```
Examples definition html :: doctype
  where "html = ''<!DOCTYPE html>'''"
```

```
hide_const id
```

This dummy locale is used to create scoped definitions by using global interpretations and defines.

```
locale l_dummy
begin
```

6.2 Querying and Modifying the DOM (Core_DOM_Functions)

In this theory, we are formalizing the functions for querying and modifying the DOM.

```
theory Core_DOM_Functions
imports
  "monads/DocumentMonad"
begin
```

If we do not declare *show_variants*, then all abbreviations that contain constants that are overloaded by using *adhoc_overloading* get immediately unfolded.

```
declare [[show_variants]]
```

6.2.1 Various Functions

```
lemma insort_split: "x ∈ set (insort y xs) ↔ (x = y ∨ x ∈ set xs)"
  apply(induct xs)
  by(auto)

lemma concat_map_distinct:
```

```

"distinct (concat (map f xs)) ==> y ∈ set (concat (map f xs)) ==> ∃ !x ∈ set xs. y ∈ set (f x)"
apply(induct xs)
by(auto)

lemma concat_map_all_distinct: "distinct (concat (map f xs)) ==> x ∈ set xs ==> distinct (f x)"
apply(induct xs)
by(auto)

lemma distinct_concat_map_I:
assumes "distinct xs"
and "∀x. x ∈ set xs ==> distinct (f x)"
and "∀x y. x ∈ set xs ==> y ∈ set xs ==> x ≠ y ==> (set (f x)) ∩ (set (f y)) = {}"
shows "distinct (concat ((map f xs)))"
using assms
apply(induct xs)
by(auto)

lemma distinct_concat_map_E:
assumes "distinct (concat ((map f xs)))"
shows "∀x y. x ∈ set xs ==> y ∈ set xs ==> x ≠ y ==> (set (f x)) ∩ (set (f y)) = {}"
and "∀x. x ∈ set xs ==> distinct (f x)"
using assms
apply(induct xs)
by(auto)

lemma bind_is_OK_E3 [elim]:
assumes "h ⊢ ok (f ≈ g)" and "pure f h"
obtains x where "h ⊢ f →r x" and "h ⊢ ok (g x)"
using assms
by(auto simp add: bind_def returns_def returns_heap_def is_OK_def execute_def pure_def
split: sum.splits)

```

6.2.2 Basic Functions

get_child_nodes

```

locale l_get_child_nodes Core_DOM_defs
begin

definition get_child_nodeselement_ptr :: "(_ element_ptr ⇒ unit ⇒ _, (_ node_ptr list) dom_prog"
where
"get_child_nodeselement_ptr element_ptr _ = get_M element_ptr RElement.child_nodes"

definition get_child_nodescharacter_data_ptr :: "(_ character_data_ptr ⇒ unit ⇒ _, (_ node_ptr list) dom_prog"
where
"get_child_nodescharacter_data_ptr _ _ = return []"

definition get_child_nodesdocument_ptr :: "(_ document_ptr ⇒ unit ⇒ _, (_ node_ptr list) dom_prog"
where
"get_child_nodesdocument_ptr document_ptr _ = do {
doc_elem ← get_M document_ptr document_element;
(case doc_elem of
Some element_ptr ⇒ return [cast element_ptr]
| None ⇒ return [])}
"

definition a_get_child_nodes_tups :: "(((_) object_ptr ⇒ bool) × ((_) object_ptr ⇒ unit
⇒ _, (_ node_ptr list) dom_prog)) list"
where
"a_get_child_nodes_tups = [
(is_element_ptr, get_child_nodeselement_ptr o the o cast),
(is_character_data_ptr, get_child_nodescharacter_data_ptr o the o cast),
(is_document_ptr, get_child_nodesdocument_ptr o the o cast)]"

```

```

]""

definition a_get_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list) dom_prog"
  where
    "a_get_child_nodes ptr = invoke a_get_child_nodes_tups ptr ()"

definition a_get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  where
    "a_get_child_nodes_locs ptr ≡
      (if is_element_ptr_kind ptr then {preserved (get_M (the (cast ptr)) REElement.child_nodes)} else {})
    ∪
      (if is_document_ptr_kind ptr then {preserved (get_M (the (cast ptr)) RDocument.document_element)} else {}) ∪
      {preserved (get_M ptr RObject.nothing)}"

definition first_child :: "(_ object_ptr ⇒ (_ node_ptr option) dom_prog"
  where
    "first_child ptr = do {
      children ← a_get_child_nodes ptr;
      return (case children of [] ⇒ None | child#_ ⇒ Some child)}"
end

locale l_get_child_nodes_defs =
  fixes get_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list) dom_prog"
  fixes get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"

locale l_get_child_nodes_Core_DOM =
  l_type_wf type_wf +
  l_known_ptr known_ptr +
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs +
  l_get_child_nodes_Core_DOM_defs
  for type_wf :: "(_ heap ⇒ bool"
  and known_ptr :: "(_ object_ptr ⇒ bool"
  and get_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list) dom_prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set" +
  assumes known_ptrImpl: "known_ptr = DocumentClass.known_ptr"
  assumes type_wfImpl: "type_wf = DocumentClass.type_wf"
  assumes get_child_nodesImpl: "get_child_nodes = a_get_child_nodes"
  assumes get_child_nodes_locsImpl: "get_child_nodes_locs = a_get_child_nodes_locs"
begin
lemmas get_child_nodes_def = get_child_nodesImpl[unfolded a_get_child_nodes_def]
lemmas get_child_nodes_locs_def = get_child_nodes_locsImpl[unfolded a_get_child_nodes_locs_def]

lemma get_child_nodes_split:
  "P (invoke (a_get_child_nodes_tups @ xs) ptr ()) =
    ((known_ptr ptr → P (get_child_nodes ptr))
     ∧ (¬(known_ptr ptr) → P (invoke xs ptr ())))"
by(auto simp add: known_ptrImpl get_child_nodesImpl a_get_child_nodes_def a_get_child_nodes_tups_def
  known_ptr_defs CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs
  NodeClass.known_ptr_defs
  split: invoke_splits)

lemma get_child_nodes_split_asm:
  "P (invoke (a_get_child_nodes_tups @ xs) ptr ()) =
    (¬((known_ptr ptr ∧ ¬P (get_child_nodes ptr))
        ∨ (¬(known_ptr ptr) ∧ ¬P (invoke xs ptr ()))))"
by(auto simp add: known_ptrImpl get_child_nodesImpl a_get_child_nodes_def
  a_get_child_nodes_tups_def known_ptr_defs CharacterDataClass.known_ptr_defs
  ElementClass.known_ptr_defs NodeClass.known_ptr_defs
  split: invoke_splits)

lemmas get_child_nodes_splits = get_child_nodes_split get_child_nodes_split_asm

```

```

lemma get_child_nodes_ok [simp]:
assumes "known_ptr ptr"
assumes "type_wf h"
assumes "ptr /∈ object_ptr_kinds h"
shows "h ⊢ ok (get_child_nodes ptr)"
using assms(1) assms(2) assms(3)
apply(auto simp add: known_ptrImpl type_wfImpl get_child_nodes_def a_get_child_nodes_tups_def)[1]
apply(split invoke_splits, rule conjI)+
apply((rule impI)+, drule(1) known_ptr_not_document_ptr, drule(1) known_ptr_not_character_data_ptr,
      drule(1) known_ptr_not_element_ptr)
apply(auto simp add: NodeClass.known_ptr_defs)[1]
apply(auto simp add: get_child_nodes_document_ptr_def dest: get_MDocument_ok
      split: list.splits option.splits intro!: bind_is_OK_I2)[1]
apply(auto simp add: get_child_nodes_character_data_ptr_def)[1]
apply (auto simp add: get_child_nodes_element_ptr_def CharacterDataClass.type_wf_defs
          DocumentClass.type_wf_defs intro!: bind_is_OK_I2 split: option.splits)[1]
using get_MElement_ok <type_wf h>[unfolded type_wfImpl] by blast

lemma get_child_nodes_ptr_in_heap [simp]:
assumes "h ⊢ get_child_nodes ptr →r children"
shows "ptr /∈ object_ptr_kinds h"
using assms
by(auto simp add: get_child_nodesImpl a_get_child_nodes_def invoke_ptr_in_heap
   dest: is_OK_returns_result_I)

lemma get_child_nodes_pure [simp]:
"pure (get_child_nodes ptr) h"
apply (auto simp add: get_child_nodesImpl a_get_child_nodes_def a_get_child_nodes_tups_def)[1]
apply(split invoke_splits, rule conjI)+
by(auto simp add: get_child_nodes_document_ptr_def get_child_nodes_character_data_ptr_def
   get_child_nodes_element_ptr_def intro!: bind_pure_I split: option.splits)

lemma get_child_nodes_reads: "reads (get_child_nodes_locs ptr) (get_child_nodes ptr) h h'"
apply(simp add: get_child_nodes_locsImpl get_child_nodesImpl a_get_child_nodes_def
   a_get_child_nodes_tups_def a_get_child_nodes_locs_def)
apply(split invoke_splits, rule conjI)+
apply(auto)[1]
apply(auto simp add: get_child_nodes_document_ptr_def intro: reads_subset[OF reads_singleton]
   reads_subset[OF check_in_heap_reads]
   intro!: reads_bind_pure reads_subset[OF return_reads] split: option.splits)[1]
apply(auto simp add: get_child_nodes_character_data_ptr_def intro: reads_subset[OF check_in_heap_reads]

   intro!: reads_bind_pure reads_subset[OF return_reads] )[1]
apply(auto simp add: get_child_nodes_element_ptr_def intro: reads_subset[OF reads_singleton]
   reads_subset[OF check_in_heap_reads] intro!: reads_bind_pure reads_subset[OF return_reads]
   split: option.splits)[1]
done
end

locale l_get_child_nodes = l_type_wf + l_known_ptr + l_get_child_nodes_defs +
assumes get_child_nodes_reads: "reads (get_child_nodes_locs ptr) (get_child_nodes ptr) h h'"
assumes get_child_nodes_ok: "type_wf h ⟹ known_ptr ptr ⟹ ptr /∈ object_ptr_kinds h
                           ⟹ h ⊢ ok (get_child_nodes ptr)"
assumes get_child_nodes_ptr_in_heap: "h ⊢ ok (get_child_nodes ptr) ⟹ ptr /∈ object_ptr_kinds h"
assumes get_child_nodes_pure [simp]: "pure (get_child_nodes ptr) h"

global_interpretation l_get_child_nodesCore_DOM_defs defines
get_child_nodes = l_get_child_nodesCore_DOM_defs.a_get_child_nodes and
get_child_nodes_locs = l_get_child_nodesCore_DOM_defs.a_get_child_nodes_locs
.

```

```

interpretation
i_get_child_nodes?:
  l_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  by(auto simp add: l_get_child_nodesCore_DOM_def get_child_nodes_def get_child_nodes_locs_def)
declare l_get_child_nodesCore_DOM_axioms[instances]

lemma get_child_nodes_is_l_get_child_nodes [instances]:
  "l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
  apply(unfold_locales)
  using get_child_nodes_reads get_child_nodes_ok get_child_nodes_ptr_in_heap get_child_nodes_pure
  by blast+

new_element locale l_new_element_get_child_nodesCore_DOM =
  l_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and known_ptr :: "(_) object_ptr ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
lemma get_child_nodes_new_element:
  "ptr' ≠ cast new_element_ptr ⇒ h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'
  ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h''"
  by (auto simp add: get_child_nodes_locs_def new_element_get_MObject new_element_get_MElement
    new_element_get_MDocument split: prod.splits if_splits option.splits
    elim!: bind_returns_result_E bind_returns_heap_E intro: is_element_ptr_kind_obeains)

lemma new_element_no_child_nodes:
  "h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'
  ⇒ h' ⊢ get_child_nodes (cast new_element_ptr) →r []"
  apply(auto simp add: get_child_nodes_def a_get_child_nodes_tups_def
    split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E)[1]
  apply(split invoke_splits, rule conjI)+
    apply(auto intro: new_element_is_element_ptr)[1]
  by(auto simp add: new_element_ptr_in_heap get_child_nodes_element_ptr_def check_in_heap_def
    new_element_child_nodes intro!: bind_pure_returns_result_I
    intro: new_element_is_element_ptr elim!: new_element_ptr_in_heap)
end

locale l_new_element_get_child_nodes = l_new_element + l_get_child_nodes +
assumes get_child_nodes_new_element:
  "ptr' ≠ cast new_element_ptr ⇒ h ⊢ new_element →r new_element_ptr
  ⇒ h ⊢ new_element →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h''"
  assumes new_element_no_child_nodes:
  "h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'
  ⇒ h' ⊢ get_child_nodes (cast new_element_ptr) →r []"

interpretation i_new_element_get_child_nodes?:
  l_new_element_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  by(unfold_locales)
declare l_new_element_get_child_nodesCore_DOM_axioms[instances]

lemma new_element_get_child_nodes_is_l_new_element_get_child_nodes [instances]:
  "l_new_element_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
  using new_element_is_l_new_element get_child_nodes_is_l_get_child_nodes
  apply(auto simp add: l_new_element_get_child_nodesdef l_new_element_get_child_nodes_axioms_def)[1]
  using get_child_nodes_new_element new_element_no_child_nodes
  by fast+

new_character_data locale l_new_character_data_get_child_nodesCore_DOM =
  l_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and known_ptr :: "(_) object_ptr ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"

```

```

begin
lemma get_child_nodes_new_character_data:
  "ptr' ≠ cast new_character_data_ptr ⇒ h ⊢ new_character_data →r new_character_data_ptr
   ⇒ h ⊢ new_character_data →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h"
  by (auto simp add: get_child_nodes_locs_def new_character_data_get_MObject
    new_character_data_get_MElement new_character_data_get_MDocument
    split: prod.splits if_splits option.splits
    elim!: bind_returns_result_E bind_returns_heap_E
    intro: is_character_data_ptr_kind_obeys)

lemma new_character_data_no_child_nodes:
  "h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
   ⇒ h' ⊢ get_child_nodes (cast new_character_data_ptr) →r []"
  apply(auto simp add: get_child_nodes_def a_get_child_nodes_tups_def
    split: prod.splits elim!: bind_returns_result_E bind_returns_heap_E)[1]
  apply(split invoke_splits, rule conjI)+
    apply(auto intro: new_character_data_is_character_data_ptr)[1]
  by(auto simp add: new_character_data_ptr_in_heap get_child_nodes_character_data_ptr_def
    check_in_heap_def new_character_data_child_nodes
    intro!: bind_pure_returns_result_I
    intro: new_character_data_is_character_data_ptr elim!: new_character_data_ptr_in_heap)
end

locale l_new_character_data_get_child_nodes = l_new_character_data + l_get_child_nodes +
assumes get_child_nodes_new_character_data:
  "ptr' ≠ cast new_character_data_ptr ⇒ h ⊢ new_character_data →r new_character_data_ptr
   ⇒ h ⊢ new_character_data →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h"
assumes new_character_data_no_child_nodes:
  "h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
   ⇒ h' ⊢ get_child_nodes (cast new_character_data_ptr) →r []"

interpretation i_new_character_data_get_child_nodes?:
  l_new_character_data_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  by(unfold_locales)
declare l_new_character_data_get_child_nodesCore_DOM_axioms[instances]

lemma new_character_data_get_child_nodes_is_l_new_character_data_get_child_nodes [instances]:
  "l_new_character_data_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
  using new_character_data_is_l_new_character_data get_child_nodes_is_l_get_child_nodes
  apply(simp add: l_new_character_data_get_child_nodes_def l_new_character_data_get_child_nodes_axioms_def)
  using get_child_nodes_new_character_data new_character_data_no_child_nodes
  by fast

new_document locale l_new_document_get_child_nodesCore_DOM =
  l_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
  for type_wf :: "(_) heap ⇒ bool"
  and known_ptr :: "(_) object_ptr ⇒ bool"
  and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (_) node_ptr list) prog"
  and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ bool) set"
begin
lemma get_child_nodes_new_document:
  "ptr' ≠ cast new_document_ptr ⇒ h ⊢ new_document →r new_document_ptr
   ⇒ h ⊢ new_document →h h' ⇒ r ∈ get_child_nodes_locs ptr' ⇒ r h h"
  by (auto simp add: get_child_nodes_locs_def new_document_get_MObject new_document_get_MElement
    new_document_get_MDocument split: prod.splits if_splits option.splits
    elim!: bind_returns_result_E bind_returns_heap_E
    intro: is_document_ptr_kind_obeys)

lemma new_document_no_child_nodes:
  "h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
   ⇒ h' ⊢ get_child_nodes (cast new_document_ptr) →r []"
  apply(auto simp add: get_child_nodes_def a_get_child_nodes_tups_def
    split: prod.splits

```

```

elim!: bind_returns_result_E bind_returns_heap_E)[1]
apply(split invoke_splits, rule conjI)+

apply(auto intro: new_document_is_document_ptr)[1]
by(auto simp add: new_document_ptr_in_heap get_child_nodes_document_ptr_def check_in_heap_def
new_document_document_element
intro!: bind_pure_returns_result_I
intro: new_document_is_document_ptr elim!: new_document_ptr_in_heap split: option.splits)
end

locale l_new_document_get_child_nodes = l_new_document + l_get_child_nodes +
assumes get_child_nodes_new_document:
"ptr' ≠ cast new_document_ptr ==> h ⊢ new_document →r new_document_ptr
==> h ⊢ new_document →h h' ==> r ∈ get_child_nodes_locs ptr' ==> r h h"
assumes new_document_no_child_nodes:
"h ⊢ new_document →r new_document_ptr ==> h ⊢ new_document →h h'
==> h' ⊢ get_child_nodes (cast new_document_ptr) →r []"

interpretation i_new_document_get_child_nodes?:
l_new_document_get_child_nodesCore_DOM type_wf known_ptr get_child_nodes get_child_nodes_locs
by(unfold_locales)
declare l_new_document_get_child_nodesCore_DOM_axioms[instances]

lemma new_document_get_child_nodes_is_l_new_document_get_child_nodes [instances]:
"l_new_document_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs"
using new_document_is_l_new_document get_child_nodes_is_l_get_child_nodes
apply(simp add: l_new_document_get_child_nodes_def l_new_document_get_child_nodes_axioms_def)
using get_child_nodes_new_document new_document_no_child_nodes
by fast

set_child_nodes

locale l_set_child_nodesCore_DOM_defs
begin
definition set_child_nodeselement_ptr ::

"(_ element_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
where
"set_child_nodeselement_ptr element_ptr children = put_M element_ptr REElement.child_nodes_update children"

definition set_child_nodescharacter_data_ptr ::

"(_ character_data_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
where
"set_child_nodescharacter_data_ptr _ _ = error HierarchyRequestError"

definition set_child_nodesdocument_ptr :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
where
"set_child_nodesdocument_ptr document_ptr children = do {
(case children of
[] ⇒ put_M document_ptr document_element_update None
| child # [] ⇒ (case cast child of
Some element_ptr ⇒ put_M document_ptr document_element_update (Some element_ptr)
| None ⇒ error HierarchyRequestError)
| _ ⇒ error HierarchyRequestError)
}""

definition a_set_child_nodes_tups ::

"(((_) object_ptr ⇒ bool) × ((_) object_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog)) list"
where
"a_set_child_nodes_tups ≡ [
(is_element_ptr, set_child_nodeselement_ptr o the o cast),
(is_character_data_ptr, set_child_nodescharacter_data_ptr o the o cast),
(is_document_ptr, set_child_nodesdocument_ptr o the o cast)
]"

```

```

definition a_set_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
  where
    "a_set_child_nodes ptr children = invoke a_set_child_nodes_tups ptr (children)"
lemmas set_child_nodes_defs = a_set_child_nodes_def

definition a_set_child_nodes_locs :: "(_ object_ptr ⇒ (_ unit) dom_prog set"
  where
    "a_set_child_nodes_locs ptr ≡
      (if is_element_ptr_kind ptr
        then all_args (put_MElement (the (cast ptr)) RElement.child_nodes_update) else {}) ∪
      (if is_document_ptr_kind ptr
        then all_args (put_MDocument (the (cast ptr)) document_element_update) else {})"
end

locale l_set_child_nodes_defs =
  fixes set_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
  fixes set_child_nodes_locs :: "(_ object_ptr ⇒ (_ unit) dom_prog set"

locale l_set_child_nodes_Core_DOM =
  l_type_wf type_wf +
  l_known_ptr known_ptr +
  l_set_child_nodes_defs set_child_nodes set_child_nodes_locs +
  l_set_child_nodes_Core_DOM_defs
  for type_wf :: "(_ heap ⇒ bool"
  and known_ptr :: "(_ object_ptr ⇒ bool"
  and set_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
  and set_child_nodes_locs :: "(_ object_ptr ⇒ (_ unit) dom_prog set" +
  assumes known_ptrImpl: "known_ptr = DocumentClass.known_ptr"
  assumes type_wfImpl: "type_wf = DocumentClass.type_wf"
  assumes set_child_nodesImpl: "set_child_nodes = a_set_child_nodes"
  assumes set_child_nodes_locsImpl: "set_child_nodes_locs = a_set_child_nodes_locs"
begin
lemmas set_child_nodes_def = set_child_nodesImpl[unfolded a_set_child_nodes_def]
lemmas set_child_nodes_locs_def = set_child_nodes_locsImpl[unfolded a_set_child_nodes_locs_def]

lemma set_child_nodes_split:
  "P (invoke (a_set_child_nodes_tups @ xs) ptr (children)) =
   ((known_ptr ptr → P (set_child_nodes ptr children))
    ∧ (¬(known_ptr ptr) → P (invoke xs ptr (children))))"
by(auto simp add: known_ptrImpl set_child_nodesImpl a_set_child_nodes_def
   a_set_child_nodes_tups_def known_ptr_defs CharacterDataClass.known_ptr_defs
   ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: invoke_splits)

lemma set_child_nodes_split_asm:
  "P (invoke (a_set_child_nodes_tups @ xs) ptr (children)) =
   (¬(known_ptr ptr ∧ ¬P (set_child_nodes ptr children))
    ∨ (¬(known_ptr ptr) ∧ ¬P (invoke xs ptr (children))))"
by(auto simp add: known_ptrImpl set_child_nodesImpl a_set_child_nodes_def
   a_set_child_nodes_tups_def known_ptr_defs CharacterDataClass.known_ptr_defs
   ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: invoke_splits)[1]
lemmas set_child_nodes_splits = set_child_nodes_split set_child_nodes_split_asm

lemma set_child_nodes_writes: "writes (set_child_nodes_locs ptr) (set_child_nodes ptr children) h h'"
  apply(simp add: set_child_nodes_locsImpl set_child_nodesImpl a_set_child_nodes_locs_def)
  a_set_child_nodes_tups_def a_set_child_nodes_locs_def)
apply(split invoke_splits, rule conjI)+
  apply(auto)[1]
apply(auto simp add: set_child_nodes_document_ptr_def intro!: writes_bind_pure
  intro: writes_union_right_I split: list.splits)[1]
  apply(auto intro: writes_union_right_I split: option.splits)[1]
  apply(auto intro: writes_union_right_I split: option.splits)[1]
  apply(auto intro: writes_union_right_I split: option.splits)[1]
  apply(auto intro: writes_union_right_I split: option.splits)[1]

```

```

apply(auto intro: writes_union_right_I split: option.splits)[1]
apply(auto intro: writes_union_right_I split: option.splits)[1]
apply(auto simp add: set_child_nodes_character_data_ptr_def intro!: writes_bind_pure)[1]
apply(auto simp add: set_child_nodes_element_ptr_def intro: writes_union_left_I
      intro!: writes_bind_pure split: list.splits option.splits)[1]
done

lemma set_child_nodes_pointers_preserved:
  assumes "w ∈ set_child_nodes_locs object_ptr"
  assumes "h ⊢ w →_h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms(1) object_ptr_kinds_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: set_child_nodes_locsImpl all_args_def a_set_child_nodes_locs_def
     split: if_splits)

lemma set_child_nodes_typess_preserved:
  assumes "w ∈ set_child_nodes_locs object_ptr"
  assumes "h ⊢ w →_h h'"
  shows "type_wf h = type_wf h'"
  using assms(1) type_wf_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: set_child_nodes_locsImpl type_wfImpl all_args_def a_set_child_nodes_locs_def
     split: if_splits)
end

locale l_set_child_nodes = l_type_wf + l_set_child_nodes_defs +
assumes set_child_nodes_writes:
  "writes (set_child_nodes_locs ptr) (set_child_nodes ptr children) h h'"
assumes set_child_nodes_pointers_preserved:
  "w ∈ set_child_nodes_locs object_ptr ⇒ h ⊢ w →_h h' ⇒ object_ptr_kinds h = object_ptr_kinds h'"
assumes set_child_nodes_types_preserved:
  "w ∈ set_child_nodes_locs object_ptr ⇒ h ⊢ w →_h h' ⇒ type_wf h = type_wf h'"

global_interpretation l_set_child_nodesCore_DOM_defs defines
  set_child_nodes = l_set_child_nodesCore_DOM_defs.a_set_child_nodes and
  set_child_nodes_locs = l_set_child_nodesCore_DOM_defs.a_set_child_nodes_locs .

interpretation
  i_set_child_nodes?: l_set_child_nodesCore_DOM type_wf known_ptr set_child_nodes set_child_nodes_locs
  apply(unfold_locales)
  by (auto simp add: set_child_nodes_def set_child_nodes_locs_def)
declare l_set_child_nodesCore_DOM_axioms[instances]

lemma set_child_nodes_is_l_set_child_nodes [instances]:
  "l_set_child_nodes type_wf set_child_nodes set_child_nodes_locs"
  apply(unfold_locales)
  using set_child_nodes_pointers_preserved set_child_nodes_typess_preserved set_child_nodes_writes
  by blast+

get_child_nodes locale l_set_child_nodes_get_child_nodesCore_DOM = l_get_child_nodesCore_DOM + l_set_child_nod
begin

lemma set_child_nodes_get_child_nodes:
  assumes "known_ptr ptr"
  assumes "type_wf h"
  assumes "h ⊢ set_child_nodes ptr children →_h h'"
  shows "h' ⊢ get_child_nodes ptr →_r children"
proof -
  have "h ⊢ check_in_heap ptr →_r ()"
  using assms set_child_nodesImpl[unfolded a_set_child_nodes_def] invoke_ptr_in_heap
  by (metis (full_types) check_in_heap_ptr_in_heap is_OK_returns_heap_I is_OK_returns_result_E
       old.unit.exhaust)
then have ptr_in_h: "ptr ∈ object_ptr_kinds h"

```

```

by (simp add: check_in_heap_ptr_in_heap_is_OK_returns_result_I)

have "type_wf h"
  apply(unfold type_wfImpl)
  apply(rule subst[where P=id, OF type_wf_preserved[OF set_child_nodes_writes assms(3),
    unfolded all_args_def], simplified])
  by(auto simp add: all_args_def assms(2)[unfolded type_wfImpl]
    set_child_nodes_locsImpl[unfolded a_set_child_nodes_locs_def]
    split: if_splits)
have "h' ⊢ check_in_heap ptr →r ()"
  using check_in_heap_reads set_child_nodes_writes assms(3) <h ⊢ check_in_heap ptr →r ()>
  apply(rule reads_writes_separate_forwards)
  by(auto simp add: all_args_def set_child_nodes_locsImpl[unfolded a_set_child_nodes_locs_def])
then have "ptr /∈ object_ptr_kinds h"
  using check_in_heap_ptr_in_heap by blast
with assms ptr_in_h <type_wf h> show ?thesis
  apply(auto simp add: get_child_nodesImpl set_child_nodesImpl type_wfImpl known_ptrImpl
    a_get_child_nodes_def a_get_child_nodes_tupsDef a_set_child_nodes_def
    a_set_child_nodes_tupsDef
    del: bind_pure_returns_result_I2
    intro!: bind_pure_returns_result_I2)[1]
  apply(split invoke_splits, rule conjI)
  apply(split invoke_splits, rule conjI)
  apply(split invoke_splits, rule conjI)
  apply(auto simp add: NodeClass.known_ptr_defs
    dest!: known_ptr_not_document_ptr known_ptr_not_character_data_ptr
    known_ptr_not_element_ptr)[1]
  apply(auto simp add: NodeClass.known_ptr_defs
    dest!: known_ptr_not_document_ptr known_ptr_not_character_data_ptr
    known_ptr_not_element_ptr)[1]
  apply(auto simp add: get_child_nodes_document_ptr_def set_child_nodes_document_ptr_def get_MDocument_ok
    split: list.splits option.splits
    intro!: bind_pure_returns_result_I2
    dest: get_MDocument_ok; auto dest: returns_result_eq
    dest!: document_put_get[where getter = document_element])[1]
  apply(auto simp add: get_child_nodes_character_data_ptr_def set_child_nodes_character_data_ptr_def)[1]
  by(auto simp add: get_child_nodes_element_ptr_def set_child_nodes_element_ptr_def dest: element_put_get)
qed

lemma set_child_nodes_get_child_nodes_different_pointers:
  assumes "ptr ≠ ptr'"
  assumes "w ∈ set_child_nodes_locs ptr"
  assumes "h ⊢ w →h h'"
  assumes "r ∈ get_child_nodes_locs ptr"
  shows "r h h'"
  using assms
  apply(auto simp add: get_child_nodes_locsImpl set_child_nodes_locsImpl all_args_def
    a_set_child_nodes_locs_def a_get_child_nodes_locs_def
    split: if_splits option.splits )[1]
  apply(rule is_document_ptr_kind_obeains)
  apply(simp)
  apply(rule is_document_ptr_kind_obeains)
  apply(auto)[1]
  apply(auto)[1]
  apply(rule is_element_ptr_kind_obeains)
  apply(auto)[1]
  apply(auto)[1]
  apply(rule is_element_ptr_kind_obeains)
  apply(auto)[1]
  apply(auto)[1]
done

lemma set_child_nodes_element_ok [simp]:

```

```

assumes "known_ptr ptr"
assumes "type_wf h"
assumes "ptr /∈ object_ptr_kinds h"
assumes "is_element_ptr_kind ptr"
shows "h ⊢ ok (set_child_nodes ptr children)"
proof -
  have "is_element_ptr ptr"
    using <known_ptr ptr> assms(4)
    by(auto simp add: known_ptrImpl known_ptr_defs CharacterDataClass.known_ptr_defs
       ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then show ?thesis
    using assms
    apply(auto simp add: set_child_nodes_def a_set_child_nodes_tups_def set_child_nodes_element_ptr_def
          split: option.splits)[1]
    by (simp add: DocumentMonad.put_MElement_ok local.type_wfImpl)
qed

lemma set_child_nodes_document1_ok [simp]:
assumes "known_ptr ptr"
assumes "type_wf h"
assumes "ptr /∈ object_ptr_kinds h"
assumes "is_document_ptr_kind ptr"
assumes "children = []"
shows "h ⊢ ok (set_child_nodes ptr children)"
proof -
  have "is_document_ptr ptr"
    using <known_ptr ptr> assms(4)
    by(auto simp add: known_ptrImpl known_ptr_defs CharacterDataClass.known_ptr_defs
       ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then show ?thesis
    using assms
    apply(auto simp add: set_child_nodes_def a_set_child_nodes_tups_def set_child_nodes_document_ptr_def
          split: option.splits)[1]
    by (simp add: DocumentMonad.put_MDocument_ok local.type_wfImpl)
qed

lemma set_child_nodes_document2_ok [simp]:
assumes "known_ptr ptr"
assumes "type_wf h"
assumes "ptr /∈ object_ptr_kinds h"
assumes "is_document_ptr_kind ptr"
assumes "children = [child]"
assumes "is_element_ptr_kind child"
shows "h ⊢ ok (set_child_nodes ptr children)"
proof -
  have "is_document_ptr ptr"
    using <known_ptr ptr> assms(4)
    by(auto simp add: known_ptrImpl known_ptr_defs CharacterDataClass.known_ptr_defs
       ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then show ?thesis
    using assms
    apply(auto simp add: set_child_nodes_def a_set_child_nodes_tups_def set_child_nodes_document_ptr_def)[1]
    apply(split invoke_splits, rule conjI)+
      apply(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
      apply(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
        apply (simp add: local.type_wfImpl put_MDocument_ok)
      apply(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
    by(auto simp add: is_element_ptr_kind_node_ptr_def set_child_nodes_document_ptr_def split: option.splits)[1]
qed

locale l_set_child_nodes_get_child_nodes = l_get_child_nodes + l_set_child_nodes +
assumes set_child_nodes_get_child_nodes:

```

```

"type_wf h ==> known_ptr ptr
    ==> h ⊢ set_child_nodes ptr children →_h h' ==> h' ⊢ get_child_nodes ptr →_r children"
assumes set_child_nodes_get_child_nodes_different_pointers:
  "ptr ≠ ptr' ==> w ∈ set_child_nodes_locs ptr ==> h ⊢ w →_h h'
   ==> r ∈ get_child_nodes_locs ptr' ==> r h h'"

```

interpretation

```

i_set_child_nodes_get_child_nodes?: l_set_child_nodes_get_child_nodesCore_DOM type_wf
known_ptr get_child_nodes get_child_nodes_locs set_child_nodes set_child_nodes_locs
by unfold_locales
declare l_set_child_nodes_get_child_nodesCore_DOM_axioms[instances]

lemma set_child_nodes_get_child_nodes_is_l_set_child_nodes_get_child_nodes [instances]:
  "l_set_child_nodes_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs
   set_child_nodes set_child_nodes_locs"
using get_child_nodes_is_l_get_child_nodes set_child_nodes_is_l_set_child_nodes
apply(auto simp add: l_set_child_nodes_get_child_nodes_def l_set_child_nodes_get_child_nodes_axioms_def)[1]
using set_child_nodes_get_child_nodes apply blast
using set_child_nodes_get_child_nodes_different_pointers apply metis
done

```

get_attribute

```

locale l_get_attributeCore_DOM_defs
begin
definition a_get_attribute :: "(_ element_ptr ⇒ attr_key ⇒ (_, attr_value option) dom_prog"
  where
    "a_get_attribute ptr k = do {m ← get_M ptr attrs; return (fmlookup m k)}"
lemmas get_attribute_defs = a_get_attribute_def

definition a_get_attribute_locs :: "(_ element_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  where
    "a_get_attribute_locs element_ptr = {preserved (get_M element_ptr attrs)}"
end

locale l_get_attribute_defs =
  fixes get_attribute :: "(_ element_ptr ⇒ attr_key ⇒ (_, attr_value option) dom_prog"
  fixes get_attribute_locs :: "(_ element_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"

locale l_get_attributeCore_DOM =
  l_type_wf type_wf +
  l_get_attribute_defs get_attribute get_attribute_locs +
  l_get_attributeCore_DOM_defs
  for type_wf :: "(_ heap ⇒ bool"
  and get_attribute :: "(_ element_ptr ⇒ attr_key ⇒ (_, attr_value option) dom_prog"
  and get_attribute_locs :: "(_ element_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set" +
  assumes type_wfImpl: "type_wf = DocumentClass.type_wf"
  assumes get_attributeImpl: "get_attribute = a_get_attribute"
  assumes get_attribute_locsImpl: "get_attribute_locs = a_get_attribute_locs"
begin
lemma get_attribute_pure [simp]: "pure (get_attribute ptr k) h"
  by (auto simp add: bind_pure_I get_attributeImpl[unfolded a_get_attribute_def])

lemma get_attribute_ok:
  "type_wf h ==> element_ptr ∉ element_ptr_kinds h ==> h ⊢ ok (get_attribute element_ptr k)"
  apply(unfold type_wfImpl)
  unfolding get_attributeImpl[unfolded a_get_attribute_def] using get_MElement_ok
  by (metis bind_is_OK_pure_I return_ok ElementMonad.get_M_pure)

lemma get_attribute_ptr_in_heap:
  "h ⊢ ok (get_attribute element_ptr k) ==> element_ptr ∉ element_ptr_kinds h"
  unfolding get_attributeImpl[unfolded a_get_attribute_def]
  by (meson DocumentMonad.get_MElement_ptr_in_heap bind_is_OK_E is_OK_returns_result_I)

```

```

lemma get_attribute_reads:
  "reads (get_attribute_locs element_ptr) (get_attribute element_ptr k) h h''"
  by(auto simp add: get_attributeImpl[unfolded a_get_attribute_def]
      get_attribute_locsImpl[unfolded a_get_attribute_locs_def]
      reads_insert_writes_set_right
      intro!: reads_bind_pure)
end

locale l_get_attribute = l_type_wf + l_get_attribute_defs +
assumes get_attribute_reads:
  "reads (get_attribute_locs element_ptr) (get_attribute element_ptr k) h h''"
assumes get_attribute_ok:
  "type_wf h ==> element_ptr /∈ element_ptr_kinds h ==> h ⊢ ok (get_attribute element_ptr k)"
assumes get_attribute_ptr_in_heap:
  "h ⊢ ok (get_attribute element_ptr k) ==> element_ptr /∈ element_ptr_kinds h"
assumes get_attribute_pure [simp]: "pure (get_attribute element_ptr k) h"

global_interpretation l_get_attributeCore_DOM_defs defines
  get_attribute = l_get_attributeCore_DOM_defs.a_get_attribute and
  get_attribute_locs = l_get_attributeCore_DOM_defs.a_get_attribute_locs .

interpretation
  i_get_attribute?: l_get_attributeCore_DOM type_wf get_attribute get_attribute_locs
  apply(unfold_locales)
  by (auto simp add: get_attribute_def get_attribute_locs_def)
declare l_get_attributeCore_DOM_axioms[instances]

lemma get_attribute_is_l_get_attribute [instances]:
  "l_get_attribute type_wf get_attribute get_attribute_locs"
  apply(unfold_locales)
  using get_attribute_reads get_attribute_ok get_attribute_ptr_in_heap get_attribute_pure
  by blast+

```

set_attribute

```

locale l_set_attributeCore_DOM_defs
begin

definition
  a_set_attribute :: "(_ element_ptr ⇒ attr_key ⇒ attr_value option ⇒ (_, unit) dom_prog"
  where
    "a_set_attribute ptr k v = do {
      m ← get_M ptr attrs;
      put_M ptr attrs_update (if v = None then fmdrop k m else fmupd k (the v) m)
    }"

definition a_set_attribute_locs :: "(_ element_ptr ⇒ (_, unit) dom_prog set"
  where
    "a_set_attribute_locs element_ptr ≡ all_args (put_M element_ptr attrs_update)"
end

locale l_set_attribute_defs =
  fixes set_attribute :: "(_ element_ptr ⇒ attr_key ⇒ attr_value option ⇒ (_, unit) dom_prog"
  fixes set_attribute_locs :: "(_ element_ptr ⇒ (_, unit) dom_prog set"

locale l_set_attributeCore_DOM =
  l_type_wf type_wf +
  l_set_attribute_defs set_attribute set_attribute_locs +
  l_set_attributeCore_DOM_defs
  for type_wf :: "(_ heap ⇒ bool"
  and set_attribute :: "(_ element_ptr ⇒ attr_key ⇒ attr_value option ⇒ (_, unit) dom_prog"
  and set_attribute_locs :: "(_ element_ptr ⇒ (_, unit) dom_prog set" +

```

```

assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
assumes set_attribute_impl: "set_attribute = a_set_attribute"
assumes set_attribute_locs_impl: "set_attribute_locs = a_set_attribute_locs"
begin
lemmas set_attribute_def = set_attribute_impl[folded a_set_attribute_def]
lemmas set_attribute_locs_def = set_attribute_locs_impl[unfolded a_set_attribute_locs_def]

lemma set_attribute_ok: "type_wf h ==> element_ptr /∈ element_ptr_kinds h ==> h ⊢ ok (set_attribute element_ptr k v)"
  apply(unfold type_wf_impl)
  unfolding set_attribute_impl[unfolded a_set_attribute_def] using get_MElement_ok put_MElement_ok
  by(metis (no_types, lifting) DocumentClass.type_wf ElementMonad.get_M_pure bind_is_OK_E
      bind_is_OK_pure_I is_OK_returns_result_I)

lemma set_attribute_writes:
  "writes (set_attribute_locs element_ptr) (set_attribute element_ptr k v) h h''"
  by(auto simp add: set_attribute_impl[unfolded a_set_attribute_def]
        set_attribute_locs_impl[unfolded a_set_attribute_locs_def]
        intro: writes_bind_pure)
end

locale l_set_attribute = l_type_wf + l_set_attribute_defs +
assumes set_attribute_writes:
  "writes (set_attribute_locs element_ptr) (set_attribute element_ptr k v) h h''"
assumes set_attribute_ok:
  "type_wf h ==> element_ptr /∈ element_ptr_kinds h ==> h ⊢ ok (set_attribute element_ptr k v)"

global_interpretation l_set_attributeCore_DOM_defs defines
  set_attribute = l_set_attributeCore_DOM_defs.a_set_attribute and
  set_attribute_locs = l_set_attributeCore_DOM_defs.a_set_attribute_locs .
interpretation
  i_set_attribute?: l_set_attributeCore_DOM type_wf set_attribute set_attribute_locs
  apply(unfold_locales)
  by (auto simp add: set_attribute_def set_attribute_locs_def)
declare l_set_attributeCore_DOM_axioms[instances]

lemma set_attribute_is_l_set_attribute [instances]:
  "l_set_attribute type_wf set_attribute set_attribute_locs"
  apply(unfold_locales)
  using set_attribute_ok set_attribute_writes
  by blast+

get_attribute locale l_set_attribute_get_attributeCore_DOM =
  l_get_attributeCore_DOM +
  l_set_attributeCore_DOM
begin

lemma set_attribute_get_attribute:
  "h ⊢ set_attribute ptr k v →_h h' ==> h' ⊢ get_attribute ptr k →_r v"
  by(auto simp add: set_attribute_impl[unfolded a_set_attribute_def]
        get_attribute_impl[unfolded a_get_attribute_def]
        elim!: bind_returns_heap_E2
        intro!: bind_pure_returns_result_I
        elim: element_put_get)
end

locale l_set_attribute_get_attribute = l_get_attribute + l_set_attribute +
assumes set_attribute_get_attribute:
  "h ⊢ set_attribute ptr k v →_h h' ==> h' ⊢ get_attribute ptr k →_r v"

interpretation
  i_set_attribute_get_attribute?: l_set_attribute_get_attributeCore_DOM type_wf
    get_attribute get_attribute_locs set_attribute set_attribute_locs

```

```

by (unfold_locales)
declare l_set_attribute_get_attribute_Core_DOM_axioms[instances]

lemma set_attribute_get_attribute_is_l_set_attribute_get_attribute [instances]:
  "l_set_attribute_get_attribute type_wf get_attribute get_attribute_locs set_attribute set_attribute_locs"
  using get_attribute_is_l_get_attribute set_attribute_is_l_set_attribute
  apply(simp add: l_set_attribute_get_attribute_def l_set_attribute_get_attribute_axioms_def)
  using set_attribute_get_attribute
  by blast

get_child_nodes locale l_set_attribute_get_child_nodes_Core_DOM =
l_set_attribute_Core_DOM +
l_get_child_nodes_Core_DOM
begin
lemma set_attribute_get_child_nodes:
  " $\forall w \in \text{set\_attribute\_locs} \text{ ptr}. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_child\_nodes\_locs} \text{ ptr}'. r \ h \ h'))$ "
  by(auto simp add: set_attribute_locs_def get_child_nodes_locs_def all_args_def
        intro: element_put_get_preserved[where setter=attrs_update])
end

locale l_set_attribute_get_child_nodes =
l_set_attribute +
l_get_child_nodes +
assumes set_attribute_get_child_nodes:
  " $\forall w \in \text{set\_attribute\_locs} \text{ ptr}. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_child\_nodes\_locs} \text{ ptr}'. r \ h \ h'))$ "

interpretation
  i_set_attribute_get_child_nodes?: l_set_attribute_get_child_nodes_Core_DOM type_wf
    set_attribute set_attribute_locs known_ptr get_child_nodes get_child_nodes_locs
  by unfold_locales
declare l_set_attribute_get_child_nodes_Core_DOM_axioms[instances]

lemma set_attribute_get_child_nodes_is_l_set_attribute_get_child_nodes [instances]:
  "l_set_attribute_get_child_nodes type_wf set_attribute set_attribute_locs known_ptr
   get_child_nodes get_child_nodes_locs"
  using set_attribute_is_l_set_attribute get_child_nodes_is_l_get_child_nodes
  apply(simp add: l_set_attribute_get_child_nodes_def l_set_attribute_get_child_nodes_axioms_def)
  using set_attribute_get_child_nodes
  by blast

get_disconnected_nodes

locale l_get_disconnected_nodes_Core_DOM_defs
begin
definition a_get_disconnected_nodes :: "(_ document_ptr
  ⇒ (_, (_ node_ptr list) dom_prog)"
  where
    "a_get_disconnected_nodes document_ptr = get_M document_ptr disconnected_nodes"
lemmas get_disconnected_nodes_defs = a_get_disconnected_nodes_def

definition a_get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  where
    "a_get_disconnected_nodes_locs document_ptr = {preserved (get_M document_ptr disconnected_nodes)}"
end

locale l_get_disconnected_nodes_defs =
fixes get_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list) dom_prog"
fixes get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"

locale l_get_disconnected_nodes_Core_DOM =
l_type_wf type_wf +
l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
l_get_disconnected_nodes_Core_DOM_defs

```

```

for type_wf :: "(_ heap ⇒ bool"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set" +
assumes type_wfImpl: "type_wf = DocumentClass.type_wf"
assumes get_disconnected_nodesImpl: "get_disconnected_nodes = a_get_disconnected_nodes"
assumes get_disconnected_nodes_locsImpl: "get_disconnected_nodes_locs = a_get_disconnected_nodes_locs"
begin
lemmas
  get_disconnected_nodes_def = get_disconnected_nodesImpl[unfolded a_get_disconnected_nodes_def]
lemmas
  get_disconnected_nodes_locs_def = get_disconnected_nodes_locsImpl[unfolded a_get_disconnected_nodes_locs_def]

lemma get_disconnected_nodes_ok:
  "type_wf h ⇒ document_ptr /∈ document_ptr_kinds h ⇒ h ⊢ ok (get_disconnected_nodes document_ptr)"
  apply(unfold type_wfImpl)
  unfolding get_disconnected_nodesImpl[unfolded a_get_disconnected_nodes_def] using get_MDocument_ok
  by fast

lemma get_disconnected_nodes_ptr_in_heap:
  "h ⊢ ok (get_disconnected_nodes document_ptr) ⇒ document_ptr /∈ document_ptr_kinds h"
  unfolding get_disconnected_nodesImpl[unfolded a_get_disconnected_nodes_def]
  by (simp add: DocumentMonad.get_M_ptr_in_heap)

lemma get_disconnected_nodes_pure [simp]:
  "pure (get_disconnected_nodes document_ptr) h"
  unfolding get_disconnected_nodesImpl[unfolded a_get_disconnected_nodes_def] by simp

lemma get_disconnected_nodes_reads:
  "reads (get_disconnected_nodes_locs document_ptr) (get_disconnected_nodes document_ptr) h h''"
  by(simp add: get_disconnected_nodesImpl[unfolded a_get_disconnected_nodes_def]
    get_disconnected_nodes_locsImpl[unfolded a_get_disconnected_nodes_locs_def]
    reads_bind_pure reads_insertWrites_set_right)
end

locale l_get_disconnected_nodes = l_type_wf + l_get_disconnected_nodes_defs +
assumes get_disconnected_nodes_reads:
  "reads (get_disconnected_nodes_locs document_ptr) (get_disconnected_nodes document_ptr) h h''"
assumes get_disconnected_nodes_ok:
  "type_wf h ⇒ document_ptr /∈ document_ptr_kinds h ⇒ h ⊢ ok (get_disconnected_nodes document_ptr)"
assumes get_disconnected_nodes_ptr_in_heap:
  "h ⊢ ok (get_disconnected_nodes document_ptr) ⇒ document_ptr /∈ document_ptr_kinds h"
assumes get_disconnected_nodes_pure [simp]:
  "pure (get_disconnected_nodes document_ptr) h"

global_interpretation l_get_disconnected_nodesCore_DOM_defs defines
  get_disconnected_nodes = l_get_disconnected_nodesCore_DOM_defs.a_get_disconnected_nodes and
  get_disconnected_nodes_locs = l_get_disconnected_nodesCore_DOM_defs.a_get_disconnected_nodes_locs .
interpretation
  i_get_disconnected_nodes?: l_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes
    get_disconnected_nodes_locs
  apply(unfold_locales)
  by (auto simp add: get_disconnected_nodes_def get_disconnected_nodes_locs_def)
declare l_get_disconnected_nodesCore_DOM_axioms[instances]

lemma get_disconnected_nodes_is_l_get_disconnected_nodes [instances]:
  "l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs"
  apply(simp add: l_get_disconnected_nodes_def)
  using get_disconnected_nodes_reads get_disconnected_nodes_ok get_disconnected_nodes_ptr_in_heap
    get_disconnected_nodes_pure
  by blast+

set_child_nodes locale l_set_child_nodes_get_disconnected_nodesCore_DOM =
  l_set_child_nodesCore_DOM +
  CD: l_get_disconnected_nodesCore_DOM

```

```

begin
lemma set_child_nodes_get_disconnected_nodes:
  " $\forall w \in a\_set\_child\_nodes\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in a\_get\_disconnected\_nodes\_locs\ ptr'. r \ h \ h'))$ ""
  by(auto simp add: a_set_child_nodes_locs_def a_get_disconnected_nodes_locs_def all_args_def)
end

locale l_set_child_nodes_get_disconnected_nodes = l_set_child_nodes + l_get_disconnected_nodes +
assumes set_child_nodes_get_disconnected_nodes:
  " $\forall w \in set\_child\_nodes\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in get\_disconnected\_nodes\_locs\ ptr'. r \ h \ h'))$ ""

interpretation
  i_set_child_nodes_get_disconnected_nodes?: l_set_child_nodes_get_disconnected_nodesCore_DOM type_wf
    known_ptr set_child_nodes set_child_nodes_locs
    get_disconnected_nodes get_disconnected_nodes_locs
  by(unfold_locales)
declare l_set_child_nodes_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_child_nodes_get_disconnected_nodes_is_l_set_child_nodes_get_disconnected_nodes [instances]:
  "l_set_child_nodes_get_disconnected_nodes type_wf set_child_nodes set_child_nodes_locs
   get_disconnected_nodes get_disconnected_nodes_locs"
using set_child_nodes_is_l_set_child_nodes_get_disconnected_nodes_is_l_get_disconnected_nodes
apply(simp add: l_set_child_nodes_get_disconnected_nodes_def
         l_set_child_nodes_get_disconnected_nodes_axioms_def)
using set_child_nodes_get_disconnected_nodes
by fast

set_attribute locale l_set_attribute_get_disconnected_nodesCore_DOM =
  l_set_attributeCore_DOM +
  l_get_disconnected_nodesCore_DOM
begin
lemma set_attribute_get_disconnected_nodes:
  " $\forall w \in a\_set\_attribute\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in a\_get\_disconnected\_nodes\_locs\ ptr'. r \ h \ h'))$ ""
  by(auto simp add: a_set_attribute_locs_def a_get_disconnected_nodes_locs_def all_args_def)
end

locale l_set_attribute_get_disconnected_nodes = l_set_attribute + l_get_disconnected_nodes +
assumes set_attribute_get_disconnected_nodes:
  " $\forall w \in set\_attribute\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in get\_disconnected\_nodes\_locs\ ptr'. r \ h \ h'))$ ""

interpretation
  i_set_attribute_get_disconnected_nodes?: l_set_attribute_get_disconnected_nodesCore_DOM type_wf
    set_attribute set_attribute_locs get_disconnected_nodes get_disconnected_nodes_locs
  by(unfold_locales)
declare l_set_attribute_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_attribute_get_disconnected_nodes_is_l_set_attribute_get_disconnected_nodes [instances]:
  "l_set_attribute_get_disconnected_nodes type_wf set_attribute set_attribute_locs
   get_disconnected_nodes get_disconnected_nodes_locs"
using set_attribute_is_l_set_attribute_get_disconnected_nodes_is_l_get_disconnected_nodes
apply(simp add: l_set_attribute_get_disconnected_nodes_def
         l_set_attribute_get_disconnected_nodes_axioms_def)
using set_attribute_get_disconnected_nodes
by fast

new_element locale l_new_element_get_disconnected_nodesCore_DOM =
  l_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
  for type_wf :: "(_) heap \Rightarrow bool"
  and get_disconnected_nodes :: "(_) document_ptr \Rightarrow ((_) heap, exception, (_) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_) document_ptr \Rightarrow ((_) heap \Rightarrow bool) set"
begin
lemma get_disconnected_nodes_new_element:
  " $h \vdash new\_element \rightarrow_r new\_element\_ptr \implies h \vdash new\_element \rightarrow_h h'$ 
    $\implies r \in get\_disconnected\_nodes\_locs\ ptr' \implies r \ h \ h'$ ""

```

```

by(auto simp add: get_disconnected_nodes_locs_def new_element_get_MDocument)
end

locale l_new_element_get_disconnected_nodes = l_get_disconnected_nodes_defs +
assumes get_disconnected_nodes_new_element:
" h ⊢ new_element →r new_element_ptr ⇒ h ⊢ new_element →h h'
⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"

interpretation i_new_element_get_disconnected_nodes?:
l_new_element_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes
get_disconnected_nodes_locs
by unfold_locales
declare l_new_element_get_disconnected_nodesCore_DOM_axioms[instances]

lemma new_element_get_disconnected_nodes_is_l_new_element_get_disconnected_nodes [instances]:
"l_new_element_get_disconnected_nodes get_disconnected_nodes_locs"
by (simp add: get_disconnected_nodes_new_element l_new_element_get_disconnected_nodes_def)

new_character_data locale l_new_character_data_get_disconnected_nodesCore_DOM =
l_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
for type_wf :: "(_ heap ⇒ bool"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
lemma get_disconnected_nodes_new_character_data:
" h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h' "
by(auto simp add: get_disconnected_nodes_locs_def new_character_data_get_MDocument)
end

locale l_new_character_data_get_disconnected_nodes = l_get_disconnected_nodes_defs +
assumes get_disconnected_nodes_new_character_data:
" h ⊢ new_character_data →r new_character_data_ptr ⇒ h ⊢ new_character_data →h h'
⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h' "

interpretation i_new_character_data_get_disconnected_nodes?:
l_new_character_data_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes
get_disconnected_nodes_locs
by unfold_locales
declare l_new_character_data_get_disconnected_nodesCore_DOM_axioms[instances]

lemma new_character_data_get_disconnected_nodes_is_l_new_character_data_get_disconnected_nodes [instances]:
"l_new_character_data_get_disconnected_nodes get_disconnected_nodes_locs"
by (simp add: get_disconnected_nodes_new_character_data l_new_character_data_get_disconnected_nodes_def)

new_document locale l_new_document_get_disconnected_nodesCore_DOM =
l_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
for type_wf :: "(_ heap ⇒ bool"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
lemma get_disconnected_nodes_new_document_different_pointers:
"new_document_ptr ≠ ptr' ⇒ h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h' "
by(auto simp add: get_disconnected_nodes_locs_def new_document_get_MDocument)

lemma new_document_no_disconnected_nodes:
" h ⊢ new_document →r new_document_ptr ⇒ h ⊢ new_document →h h'
⇒ h' ⊢ get_disconnected_nodes new_document_ptr →r [] "
by(simp add: get_disconnected_nodes_def new_document_disconnected_nodes)

end

```

```

interpretation i_new_document_get_disconnected_nodes?:
  l_new_document_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes get_disconnected_nodes_locs
  by unfold_locales
declare l_new_document_get_disconnected_nodesCore_DOM_axioms[instances]

locale l_new_document_get_disconnected_nodes = l_get_disconnected_nodes_defs +
assumes get_disconnected_nodes_new_document_different_pointers:
"new_document_ptr ≠ ptr' ⟹ h ⊢ new_document →r new_document_ptr ⟹ h ⊢ new_document →h h'
  ⟹ r ∈ get_disconnected_nodes_locs ptr' ⟹ r h h"
assumes new_document_no_disconnected_nodes:
"h ⊢ new_document →r new_document_ptr ⟹ h ⊢ new_document →h h'
  ⟹ h' ⊢ get_disconnected_nodes new_document_ptr →r []"

lemma new_document_get_disconnected_nodes_is_l_new_document_get_disconnected_nodes [instances]:
  "l_new_document_get_disconnected_nodes get_disconnected_nodes get_disconnected_nodes_locs"
apply (auto simp add: l_new_document_get_disconnected_nodes_def)[1]
using get_disconnected_nodes_new_document_different_pointers apply fast
using new_document_no_disconnected_nodes apply blast
done

set_disconnected_nodes

locale l_set_disconnected_nodesCore_DOM_defs
begin

definition a_set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
  where
    "a_set_disconnected_nodes document_ptr disc_nodes =
put_M document_ptr disconnected_nodes_update disc_nodes"
lemmas set_disconnected_nodes_defs = a_set_disconnected_nodes_def

definition a_set_disconnected_nodes_locs :: "(_ document_ptr ⇒ (_, unit) dom_prog set"
  where
    "a_set_disconnected_nodes_locs document_ptr ≡ all_args (put_M document_ptr disconnected_nodes_update)"
end

locale l_set_disconnected_nodes_defs =
fixes set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
fixes set_disconnected_nodes_locs :: "(_ document_ptr ⇒ (_, unit) dom_prog set"

locale l_set_disconnected_nodesCore_DOM =
l_type_wf type_wf +
l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs +
l_set_disconnected_nodesCore_DOM_defs
for type_wf :: "(_ heap ⇒ bool"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ (_, unit) dom_prog"
and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ (_, unit) dom_prog set" +
assumes type_wfImpl: "type_wf = DocumentClass.type_wf"
assumes set_disconnected_nodesImpl: "set_disconnected_nodes = a_set_disconnected_nodes"
assumes set_disconnected_nodes_locsImpl: "set_disconnected_nodes_locs = a_set_disconnected_nodes_locs"
begin
lemmas set_disconnected_nodes_def = set_disconnected_nodesImpl[unfolded a_set_disconnected_nodes_def]
lemmas set_disconnected_nodes_locs_def =
  set_disconnected_nodes_locsImpl[unfolded a_set_disconnected_nodes_locs_def]
lemma set_disconnected_nodes_ok:
  "type_wf h ⟹ document_ptr ∉ document_ptr_kinds h ⟹
h ⊢ ok (set_disconnected_nodes document_ptr node_ptrs)"
by (simp add: type_wfImpl put_MDocument_ok
  set_disconnected_nodesImpl[unfolded a_set_disconnected_nodes_def])

lemma set_disconnected_nodes_ptr_in_heap:
  "h ⊢ ok (set_disconnected_nodes document_ptr disc_nodes) ⟹ document_ptr ∉ document_ptr_kinds h"
by (simp add: set_disconnected_nodesImpl[unfolded a_set_disconnected_nodes_def])

```

```

DocumentMonad.put_M_ptr_in_heap)

lemma set_disconnected_nodes_writes:
  "writes (set_disconnected_nodes_locs document_ptr) (set_disconnected_nodes document_ptr disc_nodes) h
   h''"
  by(auto simp add: set_disconnected_nodesImpl[unfolded a_set_disconnected_nodes_def]
      set_disconnected_nodes_locsImpl[unfolded a_set_disconnected_nodes_locs_def]
      intro: writes_bind_pure)

lemma set_disconnected_nodes_pointers_preserved:
  assumes "w ∈ set_disconnected_nodes_locs object_ptr"
  assumes "h ⊢ w →h h''"
  shows "object_ptr_kinds h = object_ptr_kinds h''"
  using assms(1) object_ptr_kinds_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: all_args_def set_disconnected_nodes_locsImpl[unfolded
      a_set_disconnected_nodes_locs_def]
      split: if_splits)

lemma set_disconnected_nodes_typess_preserved:
  assumes "w ∈ set_disconnected_nodes_locs object_ptr"
  assumes "h ⊢ w →h h''"
  shows "type_wf h = type_wf h''"
  using assms(1) type_wf_preserved[OF writes_singleton2 assms(2)]
  apply(unfold type_wfImpl)
  by(auto simp add: all_args_def
      set_disconnected_nodes_locsImpl[unfolded a_set_disconnected_nodes_locs_def]
      split: if_splits)
end

locale l_set_disconnected_nodes = l_type_wf + l_set_disconnected_nodes_defs +
assumes set_disconnected_nodes_writes:
  "writes (set_disconnected_nodes_locs document_ptr)
  (set_disconnected_nodes document_ptr disc_nodes) h h''"
assumes set_disconnected_nodes_ok:
  "type_wf h ⟹ document_ptr ⌈∈⌉ document_ptr_kinds h ⟹
  h ⊢ ok (set_disconnected_nodes document_ptr disc_noded)"
assumes set_disconnected_nodes_ptr_in_heap:
  "h ⊢ ok (set_disconnected_nodes document_ptr disc_noded) ⟹
  document_ptr ⌈∈⌉ document_ptr_kinds h"
assumes set_disconnected_nodes_pointers_preserved:
  "w ∈ set_disconnected_nodes_locs document_ptr ⟹ h ⊢ w →h h' ⟹
  object_ptr_kinds h = object_ptr_kinds h''"
assumes set_disconnected_nodes_types_preserved:
  "w ∈ set_disconnected_nodes_locs document_ptr ⟹ h ⊢ w →h h' ⟹ type_wf h = type_wf h''"

global_interpretation l_set_disconnected_nodesCore_DOM_defs defines
  set_disconnected_nodes = l_set_disconnected_nodesCore_DOM_defs.a_set_disconnected_nodes and
  set_disconnected_nodes_locs = l_set_disconnected_nodesCore_DOM_defs.a_set_disconnected_nodes_locs .
interpretation
  i_set_disconnected_nodes?: l_set_disconnected_nodesCore_DOM type_wf set_disconnected_nodes
  set_disconnected_nodes_locs
  apply unfold_locales
  by (auto simp add: set_disconnected_nodes_def set_disconnected_nodes_locs_def)
declare l_set_disconnected_nodesCore_DOM_axioms[instances]

lemma set_disconnected_nodes_is_l_set_disconnected_nodes [instances]:
  "l_set_disconnected_nodes type_wf set_disconnected_nodes set_disconnected_nodes_locs"
  apply(simp add: l_set_disconnected_nodes_def)
  using set_disconnected_nodes_ok set_disconnected_nodes_writes
  set_disconnected_nodes_pointers_preserved
    set_disconnected_nodes_ptr_in_heap set_disconnected_nodes_typess_preserved
  by blast+

```

```

get_disconnected_nodes locale l_set_disconnected_nodes_get_disconnected_nodesCore_DOM = l_get_disconnected_nodes
+ l_set_disconnected_nodesCore_DOM

begin
lemma set_disconnected_nodes_get_disconnected_nodes:
assumes "h ⊢ a_set_disconnected_nodes document_ptr disc_nodes →h h"
shows "h' ⊢ a_get_disconnected_nodes document_ptr →r disc_nodes"
using assms
by(auto simp add: a_get_disconnected_nodes_def a_set_disconnected_nodes_def)

lemma set_disconnected_nodes_get_disconnected_nodes_different_pointers:
assumes "ptr ≠ ptr'"
assumes "w ∈ a_set_disconnected_nodes_locs ptr"
assumes "h ⊢ w →h h'"
assumes "r ∈ a_get_disconnected_nodes_locs ptr'"
shows "r h h'"
using assms
by(auto simp add: all_args_def a_set_disconnected_nodes_locs_def a_get_disconnected_nodes_locs_def
split: if_splits option.splits )
end

locale l_set_disconnected_nodes_get_disconnected_nodes = l_get_disconnected_nodes
+ l_set_disconnected_nodes +
assumes set_disconnected_nodes_get_disconnected_nodes:
"h ⊢ set_disconnected_nodes document_ptr disc_nodes →h h"
"⇒ h' ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
assumes set_disconnected_nodes_get_disconnected_nodes_different_pointers:
"ptr ≠ ptr' ⇒ w ∈ set_disconnected_nodes_locs ptr ⇒ h ⊢ w →h h"
"⇒ r ∈ get_disconnected_nodes_locs ptr' ⇒ r h h'"

interpretation i_set_disconnected_nodes_get_disconnected_nodes?:
l_set_disconnected_nodes_get_disconnected_nodesCore_DOM type_wf get_disconnected_nodes
get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs
by unfold_locales
declare l_set_disconnected_nodes_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_disconnected_nodes_get_disconnected_nodes_is_l_set_disconnected_nodes_get_disconnected_nodes
[instances]:
"l_set_disconnected_nodes_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs"
using set_disconnected_nodes_is_l_set_disconnected_nodes_get_disconnected_nodes_is_l_get_disconnected_nodes
apply(simp add: l_set_disconnected_nodes_get_disconnected_nodes_def
l_set_disconnected_nodes_get_disconnected_nodes_axioms_def)
using set_disconnected_nodes_get_disconnected_nodes
set_disconnected_nodes_get_disconnected_nodes_different_pointers
by fast+

```

get_child_nodes locale l_set_disconnected_nodes_get_child_nodes_{Core_DOM} =
l_set_disconnected_nodes_{Core_DOM} +
l_get_child_nodes_{Core_DOM}

begin

lemma set_disconnected_nodes_get_child_nodes:
"∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →_h h' → (∀r ∈ get_child_nodes_locs ptr'. r h h'))"
by(auto simp add: set_disconnected_nodes_locsImpl[unfolded a_set_disconnected_nodes_locs_def]
get_child_nodes_locsImpl[unfolded a_get_child_nodes_locs_def] all_args_def)

end

locale l_set_disconnected_nodes_get_child_nodes = l_set_disconnected_nodes_defs + l_get_child_nodes_defs
+
assumes set_disconnected_nodes_get_child_nodes [simp]:
"∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →_h h' → (∀r ∈ get_child_nodes_locs ptr'. r h h'))"

interpretation

```

i_set_disconnected_nodes_get_child_nodes?: l_set_disconnected_nodes_get_child_nodesCore_DOM
type_wf
set_disconnected_nodes set_disconnected_nodes_locs
known_ptr get_child_nodes get_child_nodes_locs

by unfold_locales
declare l_set_disconnected_nodes_get_child_nodesCore_DOM_axioms[instances]

lemma set_disconnected_nodes_get_child_nodes_is_l_set_disconnected_nodes_get_child_nodes [instances]:
"l_set_disconnected_nodes_get_child_nodes set_disconnected_nodes_locs get_child_nodes_locs"
using set_disconnected_nodes_is_l_set_disconnected_nodes_get_child_nodes_is_l_get_child_nodes
apply(simp add: l_set_disconnected_nodes_get_child_nodes_def)
using set_disconnected_nodes_get_child_nodes
by fast

```

get_tag_name

```

locale l_get_tag_nameCore_DOM_defs
begin
definition a_get_tag_name :: "(_ element_ptr ⇒ (_, tag_name) dom_prog"
where
"a_get_tag_name element_ptr = get_M element_ptr tag_name"

definition a_get_tag_name_locs :: "(_ element_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
where
"a_get_tag_name_locs element_ptr ≡ fpreserved (get_M element_ptr tag_name)"
end

```

```

locale l_get_tag_name_defs =
fixes get_tag_name :: "(_ element_ptr ⇒ (_, tag_name) dom_prog"
fixes get_tag_name_locs :: "(_ element_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"

```

```

locale l_get_tag_nameCore_DOM =
l_type_wf type_wf +
l_get_tag_name_defs get_tag_name get_tag_name_locs +
l_get_tag_nameCore_DOM_defs
for type_wf :: "(_ heap ⇒ bool"
and get_tag_name :: "(_ element_ptr ⇒ (_, tag_name) dom_prog"
and get_tag_name_locs :: "(_ element_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set" +
assumes type_wfImpl: "type_wf = DocumentClass.type_wf"
assumes get_tag_nameImpl: "get_tag_name = a_get_tag_name"
assumes get_tag_name_locsImpl: "get_tag_name_locs = a_get_tag_name_locs"
begin
lemmas get_tag_name_def = get_tag_nameImpl[unfolded a_get_tag_name_def]
lemmas get_tag_name_locs_def = get_tag_name_locsImpl[unfolded a_get_tag_name_locs_def]

```

```

lemma get_tag_name_ok:
"type_wf h ⇒ element_ptr ∈ element_ptr_kinds h ⇒ h ⊢ ok (get_tag_name element_ptr)"
apply(unfold type_wfImpl get_tag_nameImpl[unfolded a_get_tag_name_def])
using get_MElement_ok
by blast

```

```

lemma get_tag_name_pure [simp]: "pure (get_tag_name element_ptr) h"
unfolding get_tag_nameImpl[unfolded a_get_tag_name_def]
by simp

```

```

lemma get_tag_name_ptr_in_heap [simp]:
assumes "h ⊢ get_tag_name element_ptr →r children"
shows "element_ptr ∈ element_ptr_kinds h"
using assms
by(auto simp add: get_tag_nameImpl[unfolded a_get_tag_name_def] get_MElement_ptr_in_heap

```

```

dest: is_OK_returns_result_I)

lemma get_tag_name_reads: "reads (get_tag_name_locs element_ptr) (get_tag_name element_ptr) h h''"
  by(simp add: get_tag_nameImpl[unfolded a_get_tag_name_def]
      get_tag_name_locsImpl[unfolded a_get_tag_name_locs_def] reads_bind_pure
      reads_insertWrites_set_right)
end

locale l_get_tag_name = l_type_wf + l_get_tag_name_defs +
assumes get_tag_name_reads:
  "reads (get_tag_name_locs element_ptr) (get_tag_name element_ptr) h h''"
assumes get_tag_name_ok:
  "type_wf h ==> element_ptr /∈ element_ptr_kinds h ==> h ⊢ ok (get_tag_name element_ptr)"
assumes get_tag_name_ptr_in_heap:
  "h ⊢ ok (get_tag_name element_ptr) ==> element_ptr /∈ element_ptr_kinds h"
assumes get_tag_name_pure [simp]:
  "pure (get_tag_name element_ptr) h"

global_interpretation l_get_tag_nameCore_DOM_defs defines
  get_tag_name = l_get_tag_nameCore_DOM_defs.a_get_tag_name and
  get_tag_name_locs = l_get_tag_nameCore_DOM_defs.a_get_tag_name_locs .

interpretation
  i_get_tag_name?: l_get_tag_nameCore_DOM type_wf get_tag_name get_tag_name_locs
  apply(unfold_locales)
  by (auto simp add: get_tag_name_def get_tag_name_locs_def)
declare l_get_tag_nameCore_DOM_axioms[instances]

lemma get_tag_name_is_l_get_tag_name [instances]:
  "l_get_tag_name type_wf get_tag_name get_tag_name_locs"
  apply(unfold_locales)
  using get_tag_name_reads get_tag_name_ok get_tag_name_ptr_in_heap get_tag_name_pure
  by blast+

set_disconnected_nodes locale l_set_disconnected_nodes_get_tag_nameCore_DOM =
  l_set_disconnected_nodesCore_DOM +
  l_get_tag_nameCore_DOM
begin
lemma set_disconnected_nodes_get_tag_name:
  "∀ w ∈ a_set_disconnected_nodes_locs ptr. (h ⊢ w →_h h' → ( ∀ r ∈ a_get_tag_name_locs ptr'. r h h'))"
  by(auto simp add: a_set_disconnected_nodes_locs_def a_get_tag_name_locs_def all_args_def)
end

locale l_set_disconnected_nodes_get_tag_name = l_set_disconnected_nodes + l_get_tag_name +
assumes set_disconnected_nodes_get_tag_name:
  "∀ w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →_h h' → ( ∀ r ∈ get_tag_name_locs ptr'. r h h'))"

interpretation
  i_set_disconnected_nodes_get_tag_name?: l_set_disconnected_nodes_get_tag_nameCore_DOM type_wf
    set_disconnected_nodes set_disconnected_nodes_locs
    get_tag_name get_tag_name_locs
  by unfold_locales
declare l_set_disconnected_nodes_get_tag_nameCore_DOM_axioms[instances]

lemma set_disconnected_nodes_get_tag_name_is_l_set_disconnected_nodes_get_tag_name [instances]:
  "l_set_disconnected_nodes_get_tag_name type_wf set_disconnected_nodes set_disconnected_nodes_locs
    get_tag_name get_tag_name_locs"
  using set_disconnected_nodes_is_l_set_disconnected_nodes_get_tag_name_is_l_get_tag_name
  apply(simp add: l_set_disconnected_nodes_get_tag_name_def l_set_disconnected_nodes_get_tag_name_axioms_def)
  using set_disconnected_nodes_get_tag_name
  by fast

```

```

set_child_nodes locale l_set_child_nodes_get_tag_nameCore_DOM =
  l_set_child_nodesCore_DOM +
  l_get_tag_nameCore_DOM
begin
lemma set_child_nodes_get_tag_name:
  " $\forall w \in \text{set\_child\_nodes\_locs} \text{ptr}. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_tag\_name\_locs} \text{ptr}'. r h h'))$ ""
  by(auto simp add: set_child_nodes_locs_def get_tag_name_locs_def all_args_def
      intro: element_put_get_preserved[where getter=tag_name and setter=child_nodes_update])
end

locale l_set_child_nodes_get_tag_name = l_set_child_nodes + l_get_tag_name +
assumes set_child_nodes_get_tag_name:
  " $\forall w \in \text{set\_child\_nodes\_locs} \text{ptr}. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_tag\_name\_locs} \text{ptr}'. r h h'))$ ""

interpretation
  i_set_child_nodes_get_tag_name?: l_set_child_nodes_get_tag_nameCore_DOM type_wf known_ptr
    set_child_nodes set_child_nodes_locs get_tag_name get_tag_name_locs
  by unfold_locales
declare l_set_child_nodes_get_tag_nameCore_DOM_axioms[instances]

lemma set_child_nodes_get_tag_name_is_l_set_child_nodes_get_tag_name [instances]:
  "l_set_child_nodes_get_tag_name type_wf set_child_nodes set_child_nodes_locs get_tag_name get_tag_name_locs"
using set_child_nodes_is_l_set_child_nodes_get_tag_name_is_l_get_tag_name
apply(simp add: l_set_child_nodes_get_tag_name_def l_set_child_nodes_get_tag_name_axioms_def)
using set_child_nodes_get_tag_name
by fast

set_tag_type

locale l_set_tag_nameCore_DOM_defs
begin

definition a_set_tag_name :: "(_ element_ptr ⇒ tag_name ⇒ (_, unit) dom_prog"
  where
    "a_set_tag_name ptr tag = do {
      m ← get_M ptr attrs;
      put_M ptr tag_name_update tag
    }"
lemmas set_tag_name_defs = a_set_tag_name_def

definition a_set_tag_name_locs :: "(_ element_ptr ⇒ (_, unit) dom_prog set"
  where
    "a_set_tag_name_locs element_ptr ≡ all_args (put_M element_ptr tag_name_update)"
end

locale l_set_tag_name_defs =
  fixes set_tag_name :: "(_ element_ptr ⇒ tag_name ⇒ (_, unit) dom_prog"
  fixes set_tag_name_locs :: "(_ element_ptr ⇒ (_, unit) dom_prog set"

locale l_set_tag_nameCore_DOM =
  l_type_wf type_wf +
  l_set_tag_name_defs set_tag_name set_tag_name_locs +
  l_set_tag_nameCore_DOM_defs
for type_wf :: "(_ heap ⇒ bool"
  and set_tag_name :: "(_ element_ptr ⇒ char list ⇒ (_, unit) dom_prog"
  and set_tag_name_locs :: "(_ element_ptr ⇒ (_, unit) dom_prog set" +
  assumes type_wfImpl: "type_wf = DocumentClass.type_wf"
  assumes set_tag_nameImpl: "set_tag_name = a_set_tag_name"
  assumes set_tag_name_locsImpl: "set_tag_name_locs = a_set_tag_name_locs"
begin

lemma set_tag_name_ok:
  "type_wf h ⇒ element_ptr ∉ element_ptr_kinds h ⇒ h ⊢ ok (set_tag_name element_ptr tag)"

```

```

apply(unfold type_wfImpl)
unfolding setTagNameImpl[unfolded a_setTagNameDef] using get_MElementOk put_MElementOk
by (metis (no_types, lifting) DocumentClass.type_wf ElementMonad.get_M_Pure bind_is_OK_E
     bind_is_OK_Pure_I is_OK_returns_result_I)

lemma setTagNameWrites:
  "writes (setTagNameLocs element_ptr) (setTagName element_ptr tag) h h''"
  by (auto simp add: setTagNameImpl[unfolded a_setTagNameDef]
      setTagNameLocsImpl[unfolded a_setTagNameLocsDef] intro: writes_bind_pure)

lemma setTagNamePointersPreserved:
  assumes "w ∈ setTagNameLocs element_ptr"
  assumes "h ⊢ w →_h h''"
  shows "object_ptr_kinds h = object_ptr_kinds h''"
  using assms(1) object_ptr_kinds_preserved[OF writes_singleton2 assms(2)]
  by (auto simp add: allArgsDef setTagNameLocsImpl[unfolded a_setTagNameLocsDef]
    split: if_splits)

lemma setTagNameTypePreserved:
  assumes "w ∈ setTagNameLocs element_ptr"
  assumes "h ⊢ w →_h h''"
  shows "type_wf h = type_wf h''"
  apply(unfold type_wfImpl)
  using assms(1) type_wf_preserved[OF writes_singleton2 assms(2)]
  by (auto simp add: allArgsDef setTagNameLocsImpl[unfolded a_setTagNameLocsDef]
    split: if_splits)
end

locale l_setTagName = l_type_wf + l_setTagNameDefs +
assumes setTagNameWrites:
  "writes (setTagNameLocs element_ptr) (setTagName element_ptr tag) h h''"
assumes setTagNameOk:
  "type_wf h ⟹ element_ptr ⌈ element_ptr_kinds h ⟹ h ⊢ ok (setTagName element_ptr tag)"
assumes setTagNamePointersPreserved:
  "w ∈ setTagNameLocs element_ptr ⟹ h ⊢ w →_h h' ⟹ object_ptr_kinds h = object_ptr_kinds h''"
assumes setTagNameTypePreserved:
  "w ∈ setTagNameLocs element_ptr ⟹ h ⊢ w →_h h' ⟹ type_wf h = type_wf h''"

global_interpretation l_setTagNameCore_DOM_defs defines
  setTagName = l_setTagNameCore_DOM_defs.a_setTagName and
  setTagNameLocs = l_setTagNameCore_DOM_defs.a_setTagNameLocs .
interpretation
  i_setTagName?: l_setTagNameCore_DOM type_wf setTagName setTagNameLocs
  apply(unfold_locales)
  by (auto simp add: setTagNameDef setTagNameLocsDef)
declare l_setTagNameCore_DOM_axioms[instances]

lemma setTagNameIsLSetTagName [instances]:
  "l_setTagName type_wf setTagName setTagNameLocs"
  apply(simp add: l_setTagNameDef)
  using setTagNameOk setTagNameWrites setTagNamePointersPreserved
  setTagNameTypePreserved
  by blast

get_child_nodes locale l_setTagName_get_child_nodesCore_DOM =
  l_setTagNameCore_DOM +
  l_getChildNodesCore_DOM
begin
lemma setTagName_get_child_nodes:
  "∀ w ∈ setTagNameLocs ptr. (h ⊢ w →_h h' → (∀ r ∈ get_child_nodesLocs ptr'. r h h'))"
  by (auto simp add: setTagNameLocsImpl[unfolded a_setTagNameLocsDef]
    get_child_nodesLocsImpl[unfolded a_getChildNodesLocsDef] allArgsDef

```

```

intro: element_put_get_preserved[where setter=tag_name_update and getter=child_nodes])
end

locale l_set_tag_name_get_child_nodes = l_set_tag_name + l_get_child_nodes +
assumes set_tag_name_get_child_nodes:
  " $\forall w \in \text{set\_tag\_name\_locs} \text{ ptr}. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get\_child\_nodes\_locs} \text{ ptr}'. r h h'))$ "
```

interpretation

```

i_set_tag_name_get_child_nodes?: l_set_tag_name_get_child_nodesCore_DOM type_wf
set_tag_name set_tag_name_locs known_ptr
get_child_nodes get_child_nodes_locs
by unfold_locales
declare l_set_tag_name_get_child_nodesCore_DOM_axioms[instances]
```

lemma set_tag_name_get_child_nodes_is_l_set_tag_name_get_child_nodes [instances]:
 "l_set_tag_name_get_child_nodes type_wf set_tag_name set_tag_name_locs known_ptr get_child_nodes
 get_child_nodes_locs"
 using set_tag_name_is_l_set_tag_name_get_child_nodes_is_l_get_child_nodes
 apply(simp add: l_set_tag_name_get_child_nodes_def l_set_tag_name_get_child_nodes_axioms_def)
 using set_tag_name_get_child_nodes
 by fast

get_disconnected_nodes locale l_set_tag_name_get_disconnected_nodes_{Core_DOM} =
 l_set_tag_name_{Core_DOM} +
 l_get_disconnected_nodes_{Core_DOM}

begin

lemma set_tag_name_get_disconnected_nodes:
 " $\forall w \in \text{set_tag_name_locs} \text{ ptr}. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get_disconnected_nodes_locs} \text{ ptr}'. r h h'))$ ""
 by(auto simp add: set_tag_name_locsImpl[unfolded a_set_tag_name_locs_def]
 get_disconnected_nodes_locsImpl[unfolded a_get_disconnected_nodes_locs_def]
 all_args_def)

end

locale l_set_tag_name_get_disconnected_nodes = l_set_tag_name + l_get_disconnected_nodes +
assumes set_tag_name_get_disconnected_nodes:
 " $\forall w \in \text{set_tag_name_locs} \text{ ptr}. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in \text{get_disconnected_nodes_locs} \text{ ptr}'. r h h'))$ "

interpretation

```

i_set_tag_name_get_disconnected_nodes?: l_set_tag_name_get_disconnected_nodesCore_DOM type_wf
set_tag_name set_tag_name_locs get_disconnected_nodes
get_disconnected_nodes_locs
by unfold_locales
declare l_set_tag_name_get_disconnected_nodesCore_DOM_axioms[instances]
```

lemma set_tag_name_get_disconnected_nodes_is_l_set_tag_name_get_disconnected_nodes [instances]:
 "l_set_tag_name_get_disconnected_nodes type_wf set_tag_name set_tag_name_locs get_disconnected_nodes
 get_disconnected_nodes_locs"
 using set_tag_name_is_l_set_tag_name_get_disconnected_nodes_is_l_get_disconnected_nodes
 apply(simp add: l_set_tag_name_get_disconnected_nodes_def
 l_set_tag_name_get_disconnected_nodes_axioms_def)
 using set_tag_name_get_disconnected_nodes
 by fast

get_tag_type locale l_set_tag_name_get_tag_name_{Core_DOM} = l_get_tag_name_{Core_DOM}
 + l_set_tag_name_{Core_DOM}

begin

lemma set_tag_name_get_tag_name:
 assumes "h \vdash a_set_tag_name element_ptr tag \rightarrow_h h''"
 shows "h' \vdash a_get_tag_name element_ptr \rightarrow_r tag"
 using assms
 by(auto simp add: a_get_tag_name_def a_set_tag_name_def)

lemma set_tag_name_get_tag_name_different_pointers:

```

assumes "ptr ≠ ptr'"
assumes "w ∈ a_set_tag_name_locs ptr"
assumes "h ⊢ w →h h'"
assumes "r ∈ a_get_tag_name_locs ptr'"
shows "r h h'"
using assms
by(auto simp add: all_args_def a_set_tag_name_locs_def a_get_tag_name_locs_def
    split: if_splits option.splits )
end

locale l_set_tag_name_get_tag_name = l_get_tag_name + l_set_tag_name +
assumes set_tag_name_get_tag_name:
  "h ⊢ set_tag_name element_ptr tag →h h' ⟹ h' ⊢ get_tag_name element_ptr →r tag"
assumes set_tag_name_get_tag_name_different_pointers:
  "ptr ≠ ptr' ⟹ w ∈ set_tag_name_locs ptr ⟹ h ⊢ w →h h' ⟹ r ∈ get_tag_name_locs ptr' ⟹ r h h'"

interpretation i_set_tag_name_get_tag_name?:
  l_set_tag_name_get_tag_nameCore_DOM type_wf get_tag_name
  get_tag_name_locs set_tag_name set_tag_name_locs
  by unfold_locales
declare l_set_tag_name_get_tag_nameCore_DOM_axioms[instances]

lemma set_tag_name_get_tag_name_is_l_set_tag_name_get_tag_name [instances]:
  "l_set_tag_name_get_tag_name type_wf get_tag_name get_tag_name_locs
   set_tag_name set_tag_name_locs"
using set_tag_name_is_l_set_tag_name get_tag_name_is_l_get_tag_name
apply(simp add: l_set_tag_name_get_tag_name_def
  l_set_tag_name_get_tag_name_axioms_def)
using set_tag_name_get_tag_name
  set_tag_name_get_tag_name_different_pointers
by fast+

```

set_val

```

locale l_set_valCore_DOM_defs
begin

definition a_set_val :: "(_ character_data_ptr ⇒ DOMString ⇒ (_, unit) dom_prog"
  where
    "a_set_val ptr v = do {
      m ← get_M ptr val;
      put_M ptr val_update v
    }"
lemmas set_val_defs = a_set_val_def

definition a_set_val_locs :: "(_ character_data_ptr ⇒ (_, unit) dom_prog set"
  where
    "a_set_val_locs character_data_ptr ≡ all_args (put_M character_data_ptr val_update)"
end

locale l_set_val_defs =
  fixes set_val :: "(_ character_data_ptr ⇒ DOMString ⇒ (_, unit) dom_prog"
  fixes set_val_locs :: "(_ character_data_ptr ⇒ (_, unit) dom_prog set"

locale l_set_valCore_DOM =
  l_type_wf type_wf +
  l_set_val_defs set_val set_val_locs +
  l_set_valCore_DOM_defs
  for type_wf :: "(_ heap ⇒ bool"
  and set_val :: "(_ character_data_ptr ⇒ char list ⇒ (_, unit) dom_prog"
  and set_val_locs :: "(_ character_data_ptr ⇒ (_, unit) dom_prog set" +

```

```

assumes type_wf_impl: "type_wf = DocumentClass.type_wf"
assumes set_val_impl: "set_val = a_set_val"
assumes set_val_locs_impl: "set_val_locs = a_set_val_locs"
begin

lemma set_val_ok:
  "type_wf h ==> character_data_ptr /∈/ character_data_ptr_kinds h ==> h ⊢ ok (set_val character_data_ptr tag)"
  apply(unfold type_wf_impl)
  unfolding set_val_impl[unfolded a_set_val_def] using get_MCharacterData_ok put_MCharacterData_ok
  by (metis (no_types, lifting) DocumentClass.type_wfCharacterData CharacterDataMonad.get_M_pure
      bind_is_OK_E bind_is_OK_pure_I is_OK_returns_result_I)

lemma set_val_writes: "writes (set_val_locs character_data_ptr) (set_val character_data_ptr tag) h h''"
  by(auto simp add: set_val_impl[unfolded a_set_val_def] set_val_locs_impl[unfolded a_set_val_locs_def]
      intro: writes_bind_pure)

lemma set_val_pointers_preserved:
  assumes "w ∈ set_val_locs character_data_ptr"
  assumes "h ⊢ w →_h h''"
  shows "object_ptr_kinds h = object_ptr_kinds h''"
  using assms(1) object_ptr_kinds_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: all_args_def set_val_locs_impl[unfolded a_set_val_locs_def] split: if_splits)

lemma set_val_typess_preserved:
  assumes "w ∈ set_val_locs character_data_ptr"
  assumes "h ⊢ w →_h h''"
  shows "type_wf h = type_wf h''"
  apply(unfold type_wf_impl)
  using assms(1) type_wf_preserved[OF writes_singleton2 assms(2)]
  by(auto simp add: all_args_def set_val_locs_impl[unfolded a_set_val_locs_def] split: if_splits)
end

locale l_set_val = l_type_wf + l_set_val_defs +
assumes set_val_writes:
  "writes (set_val_locs character_data_ptr) (set_val character_data_ptr tag) h h''"
assumes set_val_ok:
  "type_wf h ==> character_data_ptr /∈/ character_data_ptr_kinds h ==> h ⊢ ok (set_val character_data_ptr tag)"
assumes set_val_pointers_preserved:
  "w ∈ set_val_locs character_data_ptr ==> h ⊢ w →_h h' ==> object_ptr_kinds h = object_ptr_kinds h''"
assumes set_val_types_preserved:
  "w ∈ set_val_locs character_data_ptr ==> h ⊢ w →_h h' ==> type_wf h = type_wf h''"

global_interpretation l_set_valCore_DOM_defs defines
  set_val = l_set_valCore_DOM_defs.a_set_val and
  set_val_locs = l_set_valCore_DOM_defs.a_set_val_locs .
interpretation
  i_set_val?: l_set_valCore_DOM type_wf set_val set_val_locs
  apply(unfold_locales)
  by (auto simp add: set_val_def set_val_locs_def)
declare l_set_valCore_DOM_axioms[instances]

lemma set_val_is_l_set_val [instances]: "l_set_val type_wf set_val set_val_locs"
  apply(simp add: l_set_val_def)
  using set_val_ok set_val_writes set_val_pointers_preserved set_val_typess_preserved
  by blast

get_child_nodes locale l_set_val_get_child_nodesCore_DOM =
  l_set_valCore_DOM +
  l_get_child_nodesCore_DOM

```

```

begin
lemma set_val_get_child_nodes:
  " $\forall w \in set\_val\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in get\_child\_nodes\_locs\ ptr'. r h h'))$ " 
  by(auto simp add: set_val_locsImpl[unfolded a_set_val_locs_def]
      get_child_nodes_locsImpl[unfolded a_get_child_nodes_locs_def] all_args_def)
end

locale l_set_val_get_child_nodes = l_set_val + l_get_child_nodes +
assumes set_val_get_child_nodes:
  " $\forall w \in set\_val\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in get\_child\_nodes\_locs\ ptr'. r h h'))$ " 

interpretation
  i_set_val_get_child_nodes?: l_set_val_get_child_nodesCore_DOM type_wf set_val set_val_locs known_ptr
    get_child_nodes get_child_nodes_locs
  by unfold_locales
declare l_set_val_get_child_nodesCore_DOM_axioms[instances]

lemma set_val_get_child_nodes_is_l_set_val_get_child_nodes [instances]:
  " $l\_set\_val\_get\_child\_nodes\ type\_wf\ set\_val\ set\_val\_locs\ known\_ptr\ get\_child\_nodes\ get\_child\_nodes\_locs$ " 
  using set_val_is_l_set_val get_child_nodes_is_l_get_child_nodes
  apply(simp add: l_set_val_get_child_nodes_def l_set_val_get_child_nodes_axioms_def)
  using set_val_get_child_nodes
  by fast

get_disconnected_nodes locale l_set_val_get_disconnected_nodesCore_DOM =
  l_set_valCore_DOM +
  l_get_disconnected_nodesCore_DOM
begin
lemma set_val_get_disconnected_nodes:
  " $\forall w \in set\_val\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in get\_disconnected\_nodes\_locs\ ptr'. r h h'))$ " 
  by(auto simp add: set_val_locsImpl[unfolded a_set_val_locs_def]
      get_disconnected_nodes_locsImpl[unfolded a_get_disconnected_nodes_locs_def]
      all_args_def)
end

locale l_set_val_get_disconnected_nodes = l_set_val + l_get_disconnected_nodes +
assumes set_val_get_disconnected_nodes:
  " $\forall w \in set\_val\_locs\ ptr. (h \vdash w \rightarrow_h h' \longrightarrow (\forall r \in get\_disconnected\_nodes\_locs\ ptr'. r h h'))$ " 

interpretation
  i_set_val_get_disconnected_nodes?: l_set_val_get_disconnected_nodesCore_DOM type_wf set_val
    set_val_locs get_disconnected_nodes get_disconnected_nodes_locs
  by unfold_locales
declare l_set_val_get_disconnected_nodesCore_DOM_axioms[instances]

lemma set_val_get_disconnected_nodes_is_l_set_val_get_disconnected_nodes [instances]:
  " $l\_set\_val\_get\_disconnected\_nodes\ type\_wf\ set\_val\ set\_val\_locs\ get\_disconnected\_nodes\ get\_disconnected\_nodes\_locs$ " 
  using set_val_is_l_set_val get_disconnected_nodes_is_l_get_disconnected_nodes
  apply(simp add: l_set_val_get_disconnected_nodes_def l_set_val_get_disconnected_nodes_axioms_def)
  using set_val_get_disconnected_nodes
  by fast

get_parent
locale l_get_parentCore_DOM_defs =
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs
  for get_child_nodes :: "(_ :: linorder) object_ptr ⇒ (_ , (_ ) node_ptr list) dom_prog"
  and get_child_nodes_locs :: "(_ ) object_ptr ⇒ ((_) heap ⇒ (_ ) heap ⇒ bool) set"
begin
definition a_get_parent :: "(_ ) node_ptr ⇒ (_ , (_ :: linorder) object_ptr option) dom_prog"
  where

```

```

"a\_get\_parent node\_ptr = do {
    check\_in\_heap \(cast node\_ptr\);
    parent\_ptrs ← object\_ptr\_kinds\_M ≮ filter\_M \(λptr. do {
        children ← get\_child\_nodes ptr;
        return \(node\_ptr ∈ set children\)
    }\);
    \(if parent\_ptrs = \[\]
        then return None
        else return \(Some \(hd parent\_ptrs\)\)\)
}

definition
"a\_get\_parent\_locs ≡ \(⋃ptr. get\_child\_nodes\_locs ptr ∪ {preserved \(get\_MObject ptr RObject.nothing\)}\)"
end

locale l_get_parent_defs =
fixes get_parent :: "(_ node_ptr ⇒ (_, (_::linorder) object_ptr option) dom_prog"
fixes get_parent_locs :: "(_ heap ⇒ (_ heap ⇒ bool) set)"

locale l_get_parent_Core_DOM =
l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs +
l_known_ptrs known_ptr known_ptrs +
l_get_parent_Core_DOM_defs get_child_nodes get_child_nodes_locs +
l_get_parent_defs get_parent get_parent_locs
for known_ptr :: "(_::linorder) object_ptr ⇒ bool"
and type_wf :: "(_ heap ⇒ bool"
and get_child_nodes
and get_child_nodes_locs
and known_ptrs :: "(_ heap ⇒ bool"
and get_parent :: "(_ node_ptr ⇒ (_ heap, exception, (_ object_ptr option) prog"
and get_parent_locs +
assumes get_parentImpl: "get_parent = a_get_parent"
assumes get_parent_locsImpl: "get_parent_locs = a_get_parent_locs"
begin
lemmas get_parent_def = get_parentImpl[unfolded a_get_parent_def]
lemmas get_parent_locs_def = get_parent_locsImpl[unfolded a_get_parent_locs_def]

lemma get_parent_pure [simp]: "pure (get_parent ptr) h"
using get_child_nodes_pure
by(auto simp add: get_parent_def intro!: bind_pure_I filter_M_pure_I)

lemma get_parent_ok [simp]:
assumes "type_wf h"
assumes "known_ptrs h"
assumes "ptr /∈ node_ptr_kinds h"
shows "h ⊢ ok (get_parent ptr)"
using assms get_child_nodes_ok get_child_nodes_pure
by(auto simp add: get_parentImpl[unfolded a_get_parent_def] known_ptrs_known_ptr
intro!: bind_is_OK_pure_I filter_M_pure_I filter_M_is_OK_I bind_pure_I)

lemma get_parent_ptr_in_heap [simp]: "h ⊢ ok (get_parent node_ptr) ⇒ node_ptr /∈ node_ptr_kinds h"
using get_parent_def is_OK_returns_result_I check_in_heap_ptr_in_heap
by (metis (no_types, lifting) bind_returns_heap_E get_parent_pure node_ptr_kinds_commutes pure_pure)

lemma get_parent_parent_in_heap:
assumes "h ⊢ get_parent child_node →_r Some parent"
shows "parent /∈ object_ptr_kinds h"
using assms get_child_nodes_pure
by(auto simp add: get_parent_def elim!: bind_returns_result_E2
dest!: filter_M_not_more_elements[where x=parent]
intro!: filter_M_pure_I bind_pure_I
split: if_splits)

```

```

lemma get_parent_child_dual:
  assumes "h ⊢ get_parent child →r Some ptr"
  obtains children where "h ⊢ get_child_nodes ptr →r children" and "child ∈ set children"
  using assms get_child_nodes_pure
  by(auto simp add: get_parent_def bind_pure_I
      dest!: filter_M_holds_for_result
      elim!: bind_returns_result_E2
      intro!: filter_M_pure_I
      split: if_splits)

lemma get_parent_reads: "reads get_parent_locs (get_parent node_ptr) h h'"
  using get_child_nodes_reads[unfolded reads_def]
  by(auto simp add: get_parent_def get_parent_locs_def
      intro!: reads_bind_pure reads_subset[OF check_in_heap_reads]
      reads_subset[OF get_child_nodes_reads] reads_subset[OF return_reads]
      reads_subset[OF object_ptr_kinds_M_reads] filter_M_reads filter_M_pure_I bind_pure_I)

lemma get_parent_reads_pointers: "preserved (get_MObject ptr RObject.nothing) ∈ get_parent_locs"
  by(auto simp add: get_parent_locs_def)
end

locale l_get_parent = l_type_wf + l_known_ptrs + l_get_parent_defs + l_get_child_nodes +
assumes get_parent_reads:
  "reads get_parent_locs (get_parent node_ptr) h h'"
assumes get_parent_ok:
  "type_wf h ⇒ known_ptrs h ⇒ node_ptr ∉ node_ptr_kinds h ⇒ h ⊢ ok (get_parent node_ptr)"
assumes get_parent_ptr_in_heap:
  "h ⊢ ok (get_parent node_ptr) ⇒ node_ptr ∉ node_ptr_kinds h"
assumes get_parent_pure [simp]:
  "pure (get_parent node_ptr) h"
assumes get_parent_parent_in_heap:
  "h ⊢ get_parent child_node →r Some parent ⇒ parent ∉ object_ptr_kinds h"
assumes get_parent_child_dual:
  "h ⊢ get_parent child →r Some ptr ⇒ (∀children. h ⊢ get_child_nodes ptr →r children
  ⇒ child ∈ set children ⇒ thesis) ⇒ thesis"
assumes get_parent_reads_pointers:
  "preserved (get_MObject ptr RObject.nothing) ∈ get_parent_locs"

global_interpretation l_get_parentCore_DOM_defs get_child_nodes get_child_nodes_locs defines
  get_parent = "l_get_parentCore_DOM_defs.a_get_parent get_child_nodes" and
  get_parent_locs = "l_get_parentCore_DOM_defs.a_get_parent_locs get_child_nodes_locs" .

interpretation
  i_get_parent?: l_get_parentCore_DOM known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs
    get_parent get_parent_locs
  using instances
  apply(simp add: l_get_parentCore_DOM_def l_get_parentCore_DOM_axioms_def)
  apply(simp add: get_parent_def get_parent_locs_def)
  done
declare l_get_parentCore_DOM_axioms[instances]

lemma get_parent_is_l_get_parent [instances]:
  "l_get_parent type_wf known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs"
  using instances
  apply(auto simp add: l_get_parent_def l_get_parent_axioms_def)[1]
  using get_parent_reads get_parent_ok get_parent_ptr_in_heap get_parent_pure
    get_parent_parent_in_heap get_parent_child_dual
  using get_parent_reads_pointers
  by blast+

set_disconnected_nodes locale l_set_disconnected_nodes_get_parentCore_DOM =
  l_set_disconnected_nodes_get_child_nodes

```

```

set_disconnected_nodes set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs
+ l_set_disconnected_nodesCore_DOM
type_wf set_disconnected_nodes set_disconnected_nodes_locs
+ l_get_parentCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
for known_ptr :: "(_::linorder) object_ptr ⇒ bool"
and type_wf :: "(_ heap ⇒ bool"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ bool) set"
and known_ptrs :: "(_ heap ⇒ bool"
and get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_ object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
begin
lemma set_disconnected_nodes_get_parent [simp]:
"∀ w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' → (∀ r ∈ get_parent_locs. r h h'))"
by(auto simp add: get_parent_locs_def set_disconnected_nodes_locs_def all_args_def)
end

locale l_set_disconnected_nodes_get_parent = l_set_disconnected_nodes_defs + l_get_parent_defs +
assumes set_disconnected_nodes_get_parent [simp]:
"∀ w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' → (∀ r ∈ get_parent_locs. r h h'))"

interpretation i_set_disconnected_nodes_get_parent?:
l_set_disconnected_nodes_get_parentCore_DOM known_ptr type_wf set_disconnected_nodes
set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
using instances
by (simp add: l_set_disconnected_nodes_get_parentCore_DOM_def)
declare l_set_disconnected_nodes_get_parentCore_DOM_axioms[instances]

lemma set_disconnected_nodes_get_parent_is_l_set_disconnected_nodes_get_parent [instances]:
"l_set_disconnected_nodes_get_parent set_disconnected_nodes_locs get_parent_locs"
by(simp add: l_set_disconnected_nodes_get_parent_def)

get_root_node

locale l_get_root_nodeCore_DOM_defs =
l_get_parent_defs get_parent get_parent_locs
for get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_::linorder) object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
begin
partial_function (dom_prog)
a_get_ancestors :: "(_::linorder) object_ptr ⇒ (_, (_ object_ptr list) dom_prog"
where
"a_get_ancestors ptr = do {
check_in_heap ptr;
ancestors ← (case castobject_ptr2node_ptr ptr of
Some node_ptr ⇒ do {
parent_ptr_opt ← get_parent node_ptr;
(case parent_ptr_opt of
Some parent_ptr ⇒ a_get_ancestors parent_ptr
| None ⇒ return [])
})
| None ⇒ return []
);
return (ptr # ancestors)
}"
definition "a_get_ancestors_locs = get_parent_locs"

definition a_get_root_node :: "(_ object_ptr ⇒ (_, (_ object_ptr) dom_prog"
where
"a_get_root_node ptr = do {

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ancestors ← a_get_ancestors ptr;
return (last ancestors)
}"
definition "a_get_root_node_locs = a_get_ancestors_locs"
end

locale l_get_ancestors_defs =
fixes get_ancestors :: "(_::linorder) object_ptr ⇒ ( _, ( _ ) object_ptr list) dom_prog"
fixes get_ancestors_locs :: "(_ ) heap ⇒ ( _ ) heap ⇒ bool) set"

locale l_get_root_node_defs =
fixes get_root_node :: "( _ ) object_ptr ⇒ ( _, ( _ ) object_ptr) dom_prog"
fixes get_root_node_locs :: "(_ ) heap ⇒ ( _ ) heap ⇒ bool) set"

locale l_get_root_nodeCore_DOM =
l_get_parent +
l_get_root_nodeCore_DOM_defs +
l_get_ancestors_defs +
l_get_root_node_defs +
assumes get_ancestorsImpl: "get_ancestors = a_get_ancestors"
assumes get_ancestors_locsImpl: "get_ancestors_locs = a_get_ancestors_locs"
assumes get_root_nodeImpl: "get_root_node = a_get_root_node"
assumes get_root_node_locsImpl: "get_root_node_locs = a_get_root_node_locs"
begin
lemmas get_ancestors_def = a_get_ancestors.simps[folded get_ancestorsImpl]
lemmas get_ancestors_locs_def = a_get_ancestors_locs_def[folded get_ancestors_locsImpl]
lemmas get_root_node_def = a_get_root_node_def[folded get_root_nodeImpl get_ancestorsImpl]
lemmas get_root_node_locs_def = a_get_root_node_locs_def[folded get_root_node_locsImpl
get_ancestors_locsImpl]

lemma get_ancestors_pure [simp]:
"pure (get_ancestors ptr) h"
proof -
have "∀ptr h h' x. h ⊢ get_ancestors ptr →r x → h ⊢ get_ancestors ptr →h h' → h = h'"
proof (induct rule: a_get_ancestors.fixp_induct[folded get_ancestorsImpl])
case 1
then show ?case
by (rule admissible_dom_prog)
next
case 2
then show ?case
by simp
next
case (3 f)
then show ?case
using get_parent_pure
apply (auto simp add: pure_returns_heap_eq pure_def
split: option.splits
elim!: bind_returns_heap_E bind_returns_result_E
dest!: pure_returns_heap_eq[rotated, OF check_in_heap_pure])[1]
apply (meson option.simps(3) returns_result_eq)
by (metis get_parent_pure pure_returns_heap_eq)
qed
then show ?thesis
by (meson pure_eq_iff)
qed

lemma get_root_node_pure [simp]: "pure (get_root_node ptr) h"
by (auto simp add: get_root_node_def bind_pure_I)

lemma get_ancestors_ptr_in_heap:

```

```

assumes "h ⊢ ok (get_ancestors ptr)"
shows "ptr ∉ object_ptr_kinds h"
using assms
by(auto simp add: get_ancestors_def check_in_heap_ptr_in_heap
    elim!: bind_is_OK_E dest: is_OK_returns_result_I)

lemma get_ancestors_ptr:
  assumes "h ⊢ get_ancestors ptr →r ancestors"
  shows "ptr ∈ set ancestors"
  using assms
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits intro!: bind_pure_I)

lemma get_ancestors_not_node:
  assumes "h ⊢ get_ancestors ptr →r ancestors"
  assumes "¬is_node_ptr_kind ptr"
  shows "ancestors = [ptr]"
  using assms
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits)

lemma get_root_node_no_parent:
  "h ⊢ get_parent node_ptr →r None ⟹ h ⊢ get_root_node (cast node_ptr) →r cast node_ptr"
  apply(auto simp add: check_in_heap_def get_root_node_def get_ancestors_def
        intro!: bind_pure_returns_result_I )[1]
  using get_parent_ptr_in_heap by blast

end

locale l_get_ancestors = l_get_ancestors_defs +
  assumes get_ancestors_pure [simp]: "pure (get_ancestors node_ptr) h"
  assumes get_ancestors_ptr_in_heap: "h ⊢ ok (get_ancestors ptr) ⟹ ptr ∉ object_ptr_kinds h"
  assumes get_ancestors_ptr: "h ⊢ get_ancestors ptr →r ancestors ⟹ ptr ∈ set ancestors"

locale l_get_root_node = l_get_root_node_defs + l_get_parent_defs +
  assumes get_root_node_pure[simp]:
    "pure (get_root_node ptr) h"
  assumes get_root_node_no_parent:
    "h ⊢ get_parent node_ptr →r None ⟹ h ⊢ get_root_node (cast node_ptr) →r cast node_ptr"

global_interpretation l_get_root_nodeCore_DOM_defs get_parent get_parent_locs
  defines get_root_node = "l_get_root_nodeCore_DOM_defs.a_get_root_node get_parent"
  and get_root_node_locs = "l_get_root_nodeCore_DOM_defs.a_get_root_node_locs get_parent_locs"
  and get_ancestors = "l_get_root_nodeCore_DOM_defs.a_get_ancestors get_parent"
  and get_ancestors_locs = "l_get_root_nodeCore_DOM_defs.a_get_ancestors_locs get_parent_locs"
  .
  declare a_get_ancestors.simps [code]

interpretation
  i_get_root_node?: l_get_root_nodeCore_DOM type_wf known_ptr known_ptrs get_parent get_parent_locs
    get_child_nodes get_child_nodes_locs get_ancestors get_ancestors_locs
    get_root_node get_root_node_locs
  using instances
  apply(simp add: l_get_root_nodeCore_DOM_def l_get_root_nodeCore_DOM_axioms_def)
  by(simp add: get_root_node_def get_root_node_locs_def get_ancestors_def get_ancestors_locs_def)
  declare l_get_root_nodeCore_DOM_axioms[instances]

lemma get_ancestors_is_l_get_ancestors [instances]: "l_get_ancestors get_ancestors"
  unfolding l_get_ancestors_def
  using get_ancestors_pure get_ancestors_ptr get_ancestors_ptr_in_heap
  by blast

lemma get_root_node_is_l_get_root_node [instances]: "l_get_root_node get_root_node get_parent"

```

```

apply(simp add: l_get_root_node_def)
using get_root_node_no_parent
by fast

set_disconnected_nodes locale l_set_disconnected_nodes_get_ancestorsCore_DOM =
l_set_disconnected_nodes_get_parent
  set_disconnected_nodes set_disconnected_nodes_locs get_parent get_parent_locs
+ l_get_root_nodeCore_DOM
  type_wf known_ptr known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs
  get_ancestors get_ancestors_locs get_root_node get_root_node_locs
+ l_set_disconnected_nodesCore_DOM
  type_wf set_disconnected_nodes set_disconnected_nodes_locs
for known_ptr :: "(_ ::linorder) object_ptr ⇒ bool"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
and get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_ object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and type_wf :: "(_ heap ⇒ bool"
and known_ptrs :: "(_ heap ⇒ bool"
and get_ancestors :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr list) prog"
and get_ancestors_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and get_root_node :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr) prog"
and get_root_node_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
begin
lemma set_disconnected_nodes_get_ancestors:
  "∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_ancestors_locs. r h h'))"
  by(auto simp add: get_parent_locs_def set_disconnected_nodes_locs_def get_ancestors_locs_def
    all_args_def)
end

locale l_set_disconnected_nodes_get_ancestors = l_set_disconnected_nodes_defs + l_get_ancestors_defs +
assumes set_disconnected_nodes_get_ancestors:
  "∀w ∈ set_disconnected_nodes_locs ptr. (h ⊢ w →h h' → (∀r ∈ get_ancestors_locs. r h h'))"

interpretation
i_set_disconnected_nodes_get_ancestors?: l_set_disconnected_nodes_get_ancestorsCore_DOM known_ptr
  set_disconnected_nodes set_disconnected_nodes_locs
  get_child_nodes get_child_nodes_locs get_parent
  get_parent_locs type_wf known_ptrs get_ancestors
  get_ancestors_locs get_root_node get_root_node_locs
using instances
by (simp add: l_set_disconnected_nodes_get_ancestorsCore_DOM_def)
declare l_set_disconnected_nodes_get_ancestorsCore_DOM_axioms[instances]

lemma set_disconnected_nodes_get_ancestors_is_l_set_disconnected_nodes_get_ancestors [instances]:
  "l_set_disconnected_nodes_get_ancestors set_disconnected_nodes_locs get_ancestors_locs"
using instances
apply(simp add: l_set_disconnected_nodes_get_ancestors_def)
using set_disconnected_nodes_get_ancestors
by fast

get_owner_document

locale l_get_owner_documentCore_DOM_defs =
l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
l_get_root_node_defs get_root_node get_root_node_locs
for get_root_node :: "(_ ::linorder) object_ptr ⇒ ((_) heap, exception, (_ object_ptr) prog"
and get_root_node_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ bool) set"

```

```

begin

definition a_get_owner_document_node_ptr :: "(_ node_ptr ⇒ unit ⇒ (_ document_ptr) dom_prog"
where
  "a_get_owner_document_node_ptr node_ptr _ = do {
    root ← get_root_node (cast node_ptr);
    (case cast root of
      Some document_ptr ⇒ return document_ptr
    | None ⇒ do {
      ptrs ← document_ptr_kinds_M;
      candidates ← filter_M (λdocument_ptr. do {
        disconnected_nodes ← get_disconnected_nodes document_ptr;
        return (root ∈ cast ` set disconnected_nodes)
      }) ptrs;
      return (hd candidates)
    })
  }"
}

definition a_get_owner_document_document_ptr :: "(_ document_ptr ⇒ unit ⇒ (_ document_ptr) dom_prog"
where
  "a_get_owner_document_document_ptr document_ptr _ = do {
    document_ptrs ← document_ptr_kinds_M;
    (if document_ptr ∈ set document_ptrs then return document_ptr else error SegmentationFault)}"
}

definition a_get_owner_document_tups :: "(((_) object_ptr ⇒ bool) × ((_) object_ptr ⇒ unit
  ⇒ (_ document_ptr) dom_prog)) list"
where
  "a_get_owner_document_tups = [
    (is_element_ptr, a_get_owner_document_node_ptr ∘ the ∘ cast),
    (is_character_data_ptr, a_get_owner_document_node_ptr ∘ the ∘ cast),
    (is_document_ptr, a_get_owner_document_document_ptr ∘ the ∘ cast)
  ]"
}

definition a_get_owner_document :: "(_ object_ptr ⇒ (_ document_ptr) dom_prog"
where
  "a_get_owner_document ptr = invoke a_get_owner_document_tups ptr ()"
end

locale l_get_owner_document_defs =
fixes get_owner_document :: "(_::linorder) object_ptr ⇒ (_ document_ptr) dom_prog"

locale l_get_owner_document_Core_DOM =
l_known_ptr known_ptr +
l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs +
l_get_root_node get_root_node get_root_node_locs +
l_get_owner_document_Core_DOM_defs get_root_node get_root_node_locs get_disconnected_nodes
  get_disconnected_nodes_locs +
l_get_owner_document_defs get_owner_document
for known_ptr :: "(_::linorder) object_ptr ⇒ bool"
and type_wf :: "(_ heap ⇒ bool"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
and get_root_node :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr) prog"
and get_root_node_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and get_owner_document :: "(_ object_ptr ⇒ ((_) heap, exception, (_ document_ptr) prog" +
assumes known_ptrImpl: "known_ptr = a_known_ptr"
assumes get_owner_documentImpl: "get_owner_document = a_get_owner_document"
begin
lemmas known_ptr_def = known_ptrImpl[unfolded a_known_ptr_def]
lemmas get_owner_document_def = a_get_owner_document_def[folded get_owner_documentImpl]

```

```

lemma get_owner_document_split:
  "P (invoke (a_get_owner_document_tups @ xs) ptr ()) =
   ((known_ptr ptr → P (get_owner_document ptr))
    ∧ (¬(known_ptr ptr) → P (invoke xs ptr ())))"
by(auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_def
    CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs
    NodeClass.known_ptr_defs
    split: invoke_splits option.splits)

lemma get_owner_document_split_asm:
  "P (invoke (a_get_owner_document_tups @ xs) ptr ()) =
   (¬(known_ptr ptr ∧ ¬P (get_owner_document ptr))
    ∨ (¬(known_ptr ptr) ∧ ¬P (invoke xs ptr ())))"
by(auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_def
    CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs
    NodeClass.known_ptr_defs
    split: invoke_splits)
lemmas get_owner_document_splits = get_owner_document_split get_owner_document_split_asm

lemma get_owner_document_pure [simp]:
  "pure (get_owner_document ptr) h"
proof -
  have "¬node_ptr. pure (a_get_owner_document_node_ptr node_ptr ()) h"
  by(auto simp add: a_get_owner_document_node_ptr_def
      intro!: bind_pure_I filter_M_pure_I
      split: option.splits)
  moreover have "¬document_ptr. pure (a_get_owner_document_document_ptr document_ptr ()) h"
  by(auto simp add: a_get_owner_document_document_ptr_def bind_pure_I)
  ultimately show ?thesis
  by(auto simp add: get_owner_document_def a_get_owner_document_tups_def
      intro!: bind_pure_I
      split: invoke_splits)
qed

lemma get_owner_document_ptr_in_heap:
  assumes "h ⊢ ok (get_owner_document ptr)"
  shows "ptr ∈ object_ptr_kinds h"
  using assms
  by(auto simp add: get_owner_document_def invoke_ptr_in_heap dest: is_OK_returns_heap_I)
end

locale l_get_owner_document = l_get_owner_document_defs +
  assumes get_owner_document_ptr_in_heap:
    "h ⊢ ok (get_owner_document ptr) ⇒ ptr ∈ object_ptr_kinds h"
  assumes get_owner_document_pure [simp]:
    "pure (get_owner_document ptr) h"

global_interpretation l_get_owner_documentCore_DOM_defs get_root_node get_root_node_locs
  get_disconnected_nodes get_disconnected_nodes_locs
defines get_owner_document_tups =
  "l_get_owner_documentCore_DOM_defs.a_get_owner_document_tups get_root_node get_disconnected_nodes"
and get_owner_document =
  "l_get_owner_documentCore_DOM_defs.a_get_owner_document get_root_node get_disconnected_nodes"
and get_owner_documentnode_ptr =
  "l_get_owner_documentCore_DOM_defs.a_get_owner_documentnode_ptr get_root_node get_disconnected_nodes"
.

interpretation
  i_get_owner_document?: l_get_owner_documentCore_DOM get_parent get_parent_locs known_ptr type_wf
    get_disconnected_nodes get_disconnected_nodes_locs get_root_node
    get_root_node_locs get_owner_document
  using instances
  apply(auto simp add: l_get_owner_documentCore_DOM_def l_get_owner_documentCore_DOM_axioms_def)[1]
by(auto simp add: get_owner_document_tups_def get_owner_document_def get_owner_documentnode_ptr_def)[1]

```

```

declare l_get_owner_documentCore_DOM_axioms[instances]

lemma get_owner_document_is_l_get_owner_document [instances]:
  "l_get_owner_document get_owner_document"
  using get_owner_document_ptr_in_heap
  by(auto simp add: l_get_owner_document_def)

remove_child

locale l_remove_childCore_DOM_defs =
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs +
  l_set_child_nodes_defs set_child_nodes set_child_nodes_locs +
  l_get_parent_defs get_parent get_parent_locs +
  l_get_owner_document_defs get_owner_document +
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs
  for get_child_nodes :: "(_::linorder) object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  and set_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_child_nodes_locs :: "(_ object_ptr ⇒ (_ heap, exception, unit) prog set"
  and get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_ object_ptr option) prog"
  and get_parent_locs :: "(_ heap ⇒ (_ heap ⇒ bool) set"
  and get_owner_document :: "(_ object_ptr ⇒ ((_) heap, exception, (_ document_ptr) prog"
  and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
begin
definition a_remove_child :: "(_ object_ptr ⇒ (_ node_ptr ⇒ (, unit) dom_prog"
  where
    "a_remove_child ptr child = do {
      children ← get_child_nodes ptr;
      if child ∉ set children then
        error NotFoundError
      else do {
        owner_document ← get_owner_document (cast child);
        disc_nodes ← get_disconnected_nodes owner_document;
        set_disconnected_nodes owner_document (child # disc_nodes);
        set_child_nodes ptr (remove1 child children)
      }
    }"
definition a_remove_child_locs :: "(_ object_ptr ⇒ (_ document_ptr ⇒ (, unit) dom_prog set"
  where
    "a_remove_child_locs ptr owner_document = set_child_nodes_locs ptr
      ∪ set_disconnected_nodes_locs owner_document"
definition a_remove :: "(_ node_ptr ⇒ (, unit) dom_prog"
  where
    "a_remove node_ptr = do {
      parent_opt ← get_parent node_ptr;
      (case parent_opt of
        Some parent ⇒ do {
          a_remove_child parent node_ptr;
          return ()
        }
      )
    | None ⇒ return ()
  }"
end

locale l_remove_child_defs =
  fixes remove_child :: "(_::linorder) object_ptr ⇒ (_ node_ptr ⇒ (, unit) dom_prog"
  fixes remove_child_locs :: "(_ object_ptr ⇒ (_ document_ptr ⇒ (, unit) dom_prog set"

```

```

locale l_remove_defs =
fixes remove :: "(_ node_ptr ⇒ (_, unit) dom_prog"

locale l_remove_childCore_DOM =
l_remove_childCore_DOM_defs +
l_remove_child_defs +
l_remove_defs +
l_get_parent +
l_get_owner_document +
l_set_child_nodes_get_child_nodes +
l_set_child_nodes_get_disconnected_nodes +
l_set_disconnected_nodes_get_disconnected_nodes +
l_set_disconnected_nodes_get_child_nodes +
assumes remove_childImpl: "remove_child = a_remove_child"
assumes remove_child_locsImpl: "remove_child_locs = a_remove_child_locs"
assumes removeImpl: "remove = a_remove"
begin
lemmas remove_child_def = a_remove_child_def[folded remove_childImpl]
lemmas remove_child_locs_def = a_remove_child_locs_def[folded remove_child_locsImpl]
lemmas remove_def = a_remove_def[folded remove_childImpl removeImpl]

lemma remove_child_ptr_in_heap:
assumes "h ⊢ ok (remove_child ptr child)"
shows "ptr /∈ object_ptr_kinds h"
proof -
obtain children where children: "h ⊢ get_child_nodes ptr →r children"
using assms
by(auto simp add: remove_child_def)
moreover have "children ≠ []"
using assms calculation
by(auto simp add: remove_child_def elim!: bind_is_OK_E2)
ultimately show ?thesis
using assms(1) get_child_nodes_ptr_in_heap by blast
qed

lemma remove_child_child_in_heap:
assumes "h ⊢ remove_child ptr' child →h h'"
shows "child /∈ node_ptr_kinds h"
using assms
apply(auto simp add: remove_child_def
elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
split: if_splits)[1]
by (meson is_OK_returns_result_I local.get_owner_document_ptr_in_heap node_ptr_kinds_commutes)

lemma remove_child_in_disconnected_nodes:
assumes "h ⊢ remove_child ptr child →h h'"
assumes "h ⊢ get_owner_document (cast child) →r owner_document"
assumes "h' ⊢ get_disconnected_nodes owner_document →r disc_nodes"
shows "child ∈ set disc_nodes"
proof -
obtain prev_disc_nodes h2 children where
disc_nodes: "h ⊢ get_disconnected_nodes owner_document →r prev_disc_nodes" and
h2: "h ⊢ set_disconnected_nodes owner_document (child # prev_disc_nodes) →h h2" and
h': "h2 ⊢ set_child_nodes ptr (remove1 child children) →h h'"
using assms(1)
apply(auto simp add: remove_child_def
elim!: bind_returns_heap_E
dest!: returns_result_eq[OF assms(2)]
pure_returns_heap_eq[rotated, OF get_owner_document_pure])

```

```

        pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
split: if_splits)[1]
by (metis get_disconnected_nodes_pure pure_returns_heap_eq)
have "h2 ⊢ get_disconnected_nodes owner_document →r disc_nodes"
apply(rule reads_writes_separate_backwards[OF get_disconnected_nodes_reads
set_child_nodes_writes h' assms(3)])
by (simp add: set_child_nodes_get_disconnected_nodes)
then show ?thesis
by (metis (no_types, lifting) h2 set_disconnected_nodes_get_disconnected_nodes
list.set_intro(1) select_result_I2)
qed

lemma remove_child_writes [simp]:
>writes (remove_child_locs ptr |h ⊢ get_owner_document (cast child)|_r) (remove_child ptr child) h h''"
apply(auto simp add: remove_child_def intro!: writes_bind_pure[OF get_child_nodes_pure]
writes_bind_pure[OF get_owner_document_pure]
writes_bind_pure[OF get_disconnected_nodes_pure])[1]
by(auto simp add: remove_child_locs_def set_disconnected_nodes_writes writes_union_right_I
set_child_nodes_writes writes_union_left_I
intro!: writes_bind)

lemma remove_writes:
>writes (remove_child_locs (the |h ⊢ get_parent child|_r)) |h ⊢ get_owner_document (cast child)|_r
(remove child) h h''"
by(auto simp add: remove_def intro!: writes_bind_pure split: option.splits)

lemma remove_child_children_subset:
assumes "h ⊢ remove_child parent child →_h h''"
and "h ⊢ get_child_nodes ptr →_r children"
and "h' ⊢ get_child_nodes ptr →_r children'"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "set children' ⊆ set children"
proof -
obtain ptr_children owner_document h2 disc_nodes where
  owner_document: "h ⊢ get_owner_document (cast child) →r owner_document" and
  ptr_children: "h ⊢ get_child_nodes parent →r ptr_children" and
  disc_nodes: "h ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
  h2: "h ⊢ set_disconnected_nodes owner_document (child # disc_nodes) →_h h2" and
  h': "h2 ⊢ set_child_nodes parent (remove1 child ptr_children) →_h h''"
using assms(1)
by(auto simp add: remove_child_def
elim!: bind_returns_heap_E
dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
pure_returns_heap_eq[rotated, OF get_disconnected_nodes_pure]
pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
split: if_splits)
have "parent /∈ object_ptr_kinds h"
using get_child_nodes_ptr_in_heap ptr_children by blast
have "object_ptr_kinds h = object_ptr_kinds h2"
apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'",
OF set_disconnected_nodes_writes h2])
using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
by (auto simp add: reflp_def transp_def)
have "type_wf h2"
using type_wf writes_small_big[where P="λh h'. type_wf h → type_wf h'",
OF set_disconnected_nodes_writes h2]
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)
have "h2 ⊢ get_child_nodes ptr →_r children"
using get_child_nodes_reads set_disconnected_nodes_writes h2 assms(2)
apply(rule reads_writes_separate_forwards)
by (simp add: set_disconnected_nodes_get_child_nodes)

```

```

moreover have "h2 ⊢ get_child_nodes parent →r ptr_children"
  using get_child_nodes_reads set_disconnected_nodes_writes h2 ptr_children
    apply(rule reads_writes_separate_forwards)
    by (simp add: set_disconnected_nodes_get_child_nodes)
moreover have
  "ptr ≠ parent ⟹ h2 ⊢ get_child_nodes ptr →r children = h' ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_child_nodes_writes h'
    apply(rule reads_writes_preserved)
    by (metis set_child_nodes_get_child_nodes_different_pointers)
moreover have "h' ⊢ get_child_nodes parent →r remove1 child ptr_children"
  using h' set_child_nodes_get_child_nodes known_ptrs type_wf known_ptrs_known_ptr
    <parent /∈ object_ptr_kinds h> <object_ptr_kinds h = object_ptr_kinds h2> <type_wf h2>
    by fast
moreover have "set (remove1 child ptr_children) ⊆ set ptr_children"
  by (simp add: set_remove1_subset)
ultimately show ?thesis
  by (metis assms(3) order_refl returns_result_eq)
qed

lemma remove_child_pointers_preserved:
  assumes "w ∈ remove_child_locs ptr owner_document"
  assumes "h ⊢ w →h h'"
  shows "object_ptr_kinds h = object_ptr_kinds h'"
  using assms
  using set_child_nodes_pointers_preserved
  using set_disconnected_nodes_pointers_preserved
  unfolding remove_child_locs_def
  by auto

lemma remove_child_types_preserved:
  assumes "w ∈ remove_child_locs ptr owner_document"
  assumes "h ⊢ w →h h'"
  shows "type_wf h = type_wf h'"
  using assms
  using set_child_nodes_types_preserved
  using set_disconnected_nodes_types_preserved
  unfolding remove_child_locs_def
  by auto
end

locale l_remove_child = l_type_wf + l_known_ptrs + l_remove_child_defs + l_get_owner_document_defs
  + l_get_child_nodes_defs + l_get_disconnected_nodes_defs +
assumes remove_child_writes:
  "writes (remove_child_locs object_ptr /h ⊢ get_owner_document (cast child)) /r
(remove_child object_ptr child) h h'"
assumes remove_child_pointers_preserved:
  "w ∈ remove_child_locs ptr owner_document ⟹ h ⊢ w →h h' ⟹ object_ptr_kinds h = object_ptr_kinds h'"
assumes remove_child_in_disconnected_nodes:
  "known_ptrs h ⟹ h ⊢ remove_child ptr child →h h'
  ⟹ h ⊢ get_owner_document (cast child) →r owner_document
  ⟹ h' ⊢ get_disconnected_nodes owner_document →r disc_nodes
  ⟹ child ∈ set disc_nodes"
assumes remove_child_ptr_in_heap: "h ⊢ ok (remove_child ptr child) ⟹ ptr /∈ object_ptr_kinds h"
assumes remove_child_child_in_heap: "h ⊢ remove_child ptr' child →h h' ⟹ child /∈ node_ptr_kinds h"
assumes remove_child_children_subset:
  "known_ptrs h ⟹ type_wf h ⟹ h ⊢ remove_child parent child →h h'
  ⟹ h ⊢ get_child_nodes ptr →r children
  ⟹ h' ⊢ get_child_nodes ptr →r children"

```

```

 $\implies \text{set\_children}' \subseteq \text{set\_children}"$ 

locale l_remove

global_interpretation l_remove_childCore_DOM_defs get_child_nodes get_child_nodes_locs set_child_nodes
  set_child_nodes_locs get_parent get_parent_locs
  get_owner_document get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs

defines remove =
  "l_remove_childCore_DOM_defs.a_remove get_child_nodes set_child_nodes get_parent get_owner_document
   get_disconnected_nodes set_disconnected_nodes"
and remove_child =
  "l_remove_childCore_DOM_defs.a_remove_child get_child_nodes set_child_nodes get_owner_document
   get_disconnected_nodes set_disconnected_nodes"
and remove_child_locs =
  "l_remove_childCore_DOM_defs.a_remove_child_locs set_child_nodes_locs set_disconnected_nodes_locs"
.

interpretation
i_remove_child?: l_remove_childCore_DOM get_child_nodes get_child_nodes_locs set_child_nodes
  set_child_nodes_locs get_parent get_parent_locs get_owner_document
  get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs remove_child remove_child_locs remove type_wf
  known_ptr known_ptrs
using instances
apply(simp add: l_remove_childCore_DOM_def l_remove_childCore_DOM_axioms_def)
by(simp add: remove_child_def remove_child_locs_def remove_def)
declare l_remove_childCore_DOM_axioms[instances]

lemma remove_child_is_l_remove_child [instances]:
  "l_remove_child type_wf known_ptr known_ptrs remove_child remove_child_locs get_owner_document
   get_child_nodes get_disconnected_nodes"
using instances
apply(auto simp add: l_remove_child_def l_remove_child_axioms_def)[1]
using remove_child_pointers_preserved apply(blast)
using remove_child_pointers_preserved apply(blast)
using remove_child_types_preserved apply(blast)
using remove_child_types_preserved apply(blast)
using remove_child_in_disconnected_nodes apply(blast)
using remove_child_ptr_in_heap apply(blast)
using remove_child_child_in_heap apply(blast)
using remove_child_children_subset apply(blast)
done

adopt_node

locale l_adopt_nodeCore_DOM_defs =
  l_get_owner_document_defs get_owner_document +
  l_get_parent_defs get_parent get_parent_locs +
  l_remove_child_defs remove_child remove_child_locs +
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs
for get_owner_document :: "(_::linorder) object_ptr ⇒ ((_) heap, exception, (_ document_ptr) prog"
and get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_ object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and remove_child :: "(_ object_ptr ⇒ (_ node_ptr ⇒ ((_) heap, exception, unit) prog"
and remove_child_locs :: "(_ object_ptr ⇒ (_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"

```

```

and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
begin
definition a_adopt_node :: "(_ document_ptr ⇒ (_ node_ptr ⇒ (_, unit) dom_prog"
where
  "a_adopt_node document node = do {
    old_document ← get_owner_document (cast node);
    parent_opt ← get_parent node;
    (case parent_opt of
      Some parent ⇒ do {
        remove_child parent node
      } | None ⇒ do {
        return ()
      });
    (if document ≠ old_document then do {
      old_disc_nodes ← get_disconnected_nodes old_document;
      set_disconnected_nodes old_document (remove1 node old_disc_nodes);
      disc_nodes ← get_disconnected_nodes document;
      set_disconnected_nodes document (node # disc_nodes)
    } else do {
      return ()
    })
  }"
}

definition
  a_adopt_node_locs :: "(_ object_ptr option ⇒ (_ document_ptr ⇒ (_ document_ptr ⇒ (_, unit) dom_prog
set"
where
  "a_adopt_node_locs parent owner_document document_ptr =
  ((if parent = None
  then {}
  else remove_child_locs (the parent) owner_document) ∪ set_disconnected_nodes_locs document_ptr
  ∪ set_disconnected_nodes_locs owner_document)"
end

locale l_adopt_node_defs =
fixes
  adopt_node :: "(_ document_ptr ⇒ (_ node_ptr ⇒ (_, unit) dom_prog"
fixes
  adopt_node_locs :: "(_ object_ptr option ⇒ (_ document_ptr ⇒ (_ document_ptr ⇒ (_, unit) dom_prog
set"

global_interpretation l_adopt_nodeCore_DOM_defs get_owner_document get_parent get_parent_locs remove_child
  remove_child_locs get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs
defines adopt_node = "l_adopt_nodeCore_DOM_defs.a_adopt_node get_owner_document get_parent remove_child
  get_disconnected_nodes set_disconnected_nodes"
and adopt_node_locs = "l_adopt_nodeCore_DOM_defs.a_adopt_node_locs
  remove_child_locs set_disconnected_nodes_locs"
.

locale l_adopt_nodeCore_DOM =
l_adopt_nodeCore_DOM_defs
  get_owner_document get_parent get_parent_locs remove_child remove_child_locs get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs
+ l_adopt_node_defs
  adopt_node adopt_node_locs
+ l_get_owner_document
  get_owner_document
+ l_get_parentCore_DOM

```

```

known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
+ l_remove_childCore_DOM
get_child_nodes get_child_nodes_locs set_child_nodes set_child_nodes_locs get_parent
get_parent_locs get_owner_document get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs remove_child remove_child_locs remove type_wf
known_ptr known_ptrs
+ l_set_disconnected_nodes_get_disconnected_nodes
type_wf get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
set_disconnected_nodes_locs
for get_owner_document :: "(_::linorder) object_ptr => ((_) heap, exception, (_ document_ptr) prog"
and get_parent :: "(_ node_ptr => ((_) heap, exception, (_ object_ptr option) prog"
and get_parent_locs :: "((_) heap => (_ heap => bool) set"
and remove_child :: "(_ object_ptr => (_ node_ptr => ((_) heap, exception, unit) prog"
and remove_child_locs :: "(_ object_ptr => (_ document_ptr => ((_) heap, exception, unit) prog set"
and get_disconnected_nodes :: "(_ document_ptr => ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr => ((_) heap => bool) set"
and set_disconnected_nodes :: "(_ document_ptr => (_ node_ptr list => ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr => (_ heap, exception, unit) prog set"
and adopt_node :: "(_ document_ptr => (_ node_ptr => ((_) heap, exception, unit) prog"
and adopt_node_locs :: "(_ object_ptr option => (_ document_ptr => (_ document_ptr
=> ((_) heap, exception, unit) prog set"
and known_ptr :: "(_ object_ptr => bool"
and type_wf :: "(_ heap => bool"
and get_child_nodes :: "(_ object_ptr => ((_) heap, exception, (_ node_ptr list) prog"
and get_child_nodes_locs :: "(_ object_ptr => ((_) heap => (_ heap => bool) set"
and known_ptrs :: "(_ heap => bool"
and set_child_nodes :: "(_ object_ptr => (_ node_ptr list => ((_) heap, exception, unit) prog"
and set_child_nodes_locs :: "(_ object_ptr => ((_) heap, exception, unit) prog set"
and remove :: "(_ node_ptr => ((_) heap, exception, unit) prog" +
assumes adopt_node_impl: "adopt_node = a_adopt_node"
assumes adopt_node_locs_impl: "adopt_node_locs = a_adopt_node_locs"
begin
lemmas adopt_node_def = a_adopt_node_def[folded adopt_node_impl]
lemmas adopt_node_locs_def = a_adopt_node_locs_def[folded adopt_node_locs_impl]

lemma adopt_node_writes:
shows "writes (adopt_node_locs | h ⊢ get_parent node |, | h
      ⊢ get_owner_document (cast node) |, | document_ptr) (adopt_node document_ptr node) h h''"
apply(auto simp add: adopt_node_def adopt_node_locs_def
      intro!: writes_bind_pure[OF get_owner_document_pure] writes_bind_pure[OF get_parent_pure]
      writes_bind_pure[OF get_disconnected_nodes_pure]
      split: option.splits)[1]
apply(auto intro!: writes_bind)[1]
apply(simp add: set_disconnected_nodes_writes writes_union_right_I)
apply(simp add: set_disconnected_nodes_writes writes_union_left_I writes_union_right_I)
apply(auto intro!: writes_bind)[1]
apply(metis (no_types, lifting) remove_child_writes select_result_I2 writes_union_left_I)
apply(simp add: set_disconnected_nodes_writes writes_union_right_I)
by(auto intro: writes_subset[OF set_disconnected_nodes_writes] writes_subset[OF remove_child_writes])

lemma adopt_node_children_subset:
assumes "h ⊢ adopt_node owner_document node →h h''"
and "h ⊢ get_child_nodes ptr →r children"
and "h' ⊢ get_child_nodes ptr →r children'"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "set children' ⊆ set children"
proof -
obtain old_document parent_opt h2 where
  old_document: "h ⊢ get_owner_document (cast node) →r old_document" and
  parent_opt: "h ⊢ get_parent node →r parent_opt" and
  h2: "h ⊢ (case parent_opt of Some parent ⇒ do { remove_child parent node } |
None ⇒ do { return ()}) →h h2"

```

```

and
h': "h2 ⊢ (if owner_document ≠ old_document then do {
  old_disc_nodes ← get_disconnected_nodes old_document;
  set_disconnected_nodes old_document (remove1 node old_disc_nodes);
  disc_nodes ← get_disconnected_nodes owner_document;
  set_disconnected_nodes owner_document (node # disc_nodes)
} else do {})) →h h'"
using assms(1)
by(auto simp add: adopt_node_def
    elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
          pure_returns_heap_eq[rotated, OF get_parent_pure])

have "h2 ⊢ get_child_nodes ptr →r children"
proof (cases "owner_document ≠ old_document")
  case True
  then obtain h3 old_disc_nodes disc_nodes where
    old_disc_nodes: "h2 ⊢ get_disconnected_nodes old_document →r old_disc_nodes" and
    h3: "h2 ⊢ set_disconnected_nodes old_document (remove1 node old_disc_nodes) →h h3" and
    old_disc_nodes: "h3 ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
    h': "h3 ⊢ set_disconnected_nodes owner_document (node # disc_nodes) →h h'"
  using h'
  by(auto elim!: bind_returns_heap_E
         bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
  have "h3 ⊢ get_child_nodes ptr →r children"
    using get_child_nodes_reads set_disconnected_nodes_writes h' assms(3)
    apply(rule reads_writes_separate_backwards)
    by (simp add: set_disconnected_nodes_get_child_nodes)
  show ?thesis
    using get_child_nodes_reads set_disconnected_nodes_writes h3 <h3 ⊢ get_child_nodes ptr →r children'>
    apply(rule reads_writes_separate_backwards)
    by (simp add: set_disconnected_nodes_get_child_nodes)
next
  case False
  then show ?thesis
    using h' assms(3) by(auto)
qed

show ?thesis
proof (insert h2, induct parent_opt)
  case None
  then show ?case
    using assms
    by(auto dest!: returns_result_eq[OF <h2 ⊢ get_child_nodes ptr →r children'>])
next
  case (Some option)
  then show ?case
    using assms(2) <h2 ⊢ get_child_nodes ptr →r children'> remove_child_children_subset known_ptrs
    type_wf
    by simp
qed
qed

lemma adopt_node_child_in_heap:
  assumes "h ⊢ ok (adopt_node document_ptr child)"
  shows "child /∈ node_ptr_kinds h"
  using assms
  apply(auto simp add: adopt_node_def elim!: bind_is_OK_E)[1]
  using get_owner_document_pure get_parent_ptr_in_heap pure_returns_heap_eq
  by fast

lemma adopt_node_pointers_preserved:
  assumes "w ∈ adopt_node_locs parent owner_document document_ptr"

```

```

assumes "h ⊢ w →h h''"
shows "object_ptr_kinds h = object_ptr_kinds h''"
using assms
using set_disconnected_nodes_pointers_preserved
using remove_child_pointers_preserved
unfolding adopt_node_locs_def
by (auto split: if_splits)

lemma adopt_node_types_preserved:
assumes "w ∈ adopt_node_locs parent owner_document document_ptr"
assumes "h ⊢ w →h h''"
shows "type_wf h = type_wf h''"
using assms
using remove_child_types_preserved
using set_disconnected_nodes_types_preserved
unfolding adopt_node_locs_def
by (auto split: if_splits)
end

locale l_adopt_node = l_type_wf + l_known_ptrs + l_get_parent_defs + l_adopt_node_defs +
l_get_child_nodes_defs + l_get_owner_document_defs +
assumes adopt_node_writes:
>writes (adopt_node_locs |h ⊢ get_parent node|_r
|h ⊢ get_owner_document (cast node)|_r document_ptr) (adopt_node document_ptr node) h h''"
assumes adopt_node_pointers_preserved:
>w ∈ adopt_node_locs parent owner_document document_ptr
⇒ h ⊢ w →h h' ⇒ object_ptr_kinds h = object_ptr_kinds h''
assumes adopt_node_types_preserved:
>w ∈ adopt_node_locs parent owner_document document_ptr
⇒ h ⊢ w →h h' ⇒ type_wf h = type_wf h''
assumes adopt_node_child_in_heap:
">h ⊢ ok (adopt_node document_ptr child) ⇒ child ∉ node_ptr_kinds h"
assumes adopt_node_children_subset:
">h ⊢ adopt_node owner_document node →h h' ⇒ h ⊢ get_child_nodes_ptr →r children
⇒ h' ⊢ get_child_nodes_ptr →r children'
⇒ known_ptrs h ⇒ type_wf h ⇒ set children' ⊆ set children"

```

interpretation

```

i_adopt_node?: l_adopt_nodeCore_DOM get_owner_document get_parent get_parent_locs remove_child
remove_child_locs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs adopt_node adopt_node_locs
known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs set_child_nodes
set_child_nodes_locs remove
apply(unfold_locales)
by(auto simp add: adopt_node_def adopt_node_locs_def)
declare l_adopt_nodeCore_DOM_axioms[instances]

```

```

lemma adopt_node_is_l_adopt_node [instances]:
">l_adopt_node type_wf known_ptr known_ptrs get_parent adopt_node adopt_node_locs get_child_nodes
get_owner_document"
using instances
by (simp add: l_adopt_node_axioms_def adopt_node_child_in_heap adopt_node_children_subset
adopt_node_pointers_preserved adopt_node_types_preserved adopt_node_writes
l_adopt_node_def)

```

insert_before

```

locale l_insert_beforeCore_DOM_defs =
l_get_parent_defs get_parent get_parent_locs
+ l_get_child_nodes_defs get_child_nodes get_child_nodes_locs
+ l_set_child_nodes_defs set_child_nodes set_child_nodes_locs
+ l_get_ancestors_defs get_ancestors get_ancestors_locs

```

```

+ l_adopt_node_defs adopt_node adopt_node_locs
+ l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs
+ l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs
+ l_get_owner_document_defs get_owner_document
for get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_::linorder) object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
and set_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_ancestors :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr list) prog"
and get_ancestors_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and adopt_node :: "(_ document_ptr ⇒ (_ node_ptr ⇒ ((_) heap, exception, unit) prog"
and adopt_node_locs :: "(_ object_ptr option ⇒ (_ document_ptr ⇒ (_ document_ptr
                           ⇒ ((_) heap, exception, unit) prog set"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
and get_owner_document :: "(_ object_ptr ⇒ ((_) heap, exception, (_ document_ptr) prog"
begin

definition a_next_sibling :: "(_ node_ptr ⇒ (_, (_ node_ptr option) dom_prog"
where
  "a_next_sibling node_ptr = do {
    parent_opt ← get_parent node_ptr;
    (case parent_opt of
      Some parent ⇒ do {
        children ← get_child_nodes parent;
        (case (dropWhile (λptr. ptr = node_ptr) (dropWhile (λptr. ptr ≠ node_ptr) children)) of
          x#_ ⇒ return (Some x)
        | [] ⇒ return None)
      | None ⇒ return None)
    }"
  }"

fun insert_before_list :: "'xyz ⇒ 'xyz option ⇒ 'xyz list ⇒ 'xyz list"
where
  "insert_before_list v (Some reference) (x#xs) = (if reference = x
    then v#x#xs else x # insert_before_list v (Some reference) xs)"
  | "insert_before_list v (Some _) [] = [v]"
  | "insert_before_list v None xs = xs @ [v]"

definition a_insert_node :: "(_ object_ptr ⇒ (_ node_ptr ⇒ (_ node_ptr option
                           ⇒ (_, unit) dom_prog"
where
  "a_insert_node ptr new_child reference_child_opt = do {
    children ← get_child_nodes ptr;
    set_child_nodes ptr (insert_before_list new_child reference_child_opt children)
  }"

definition a_ensure_pre_insertion_validity :: "(_ node_ptr ⇒ (_ object_ptr
                           ⇒ (_ node_ptr option ⇒ (_, unit) dom_prog"
where
  "a_ensure_pre_insertion_validity node parent child_opt = do {
    (if is_character_data_ptr_kind parent
     then error HierarchyRequestError else return ());
    ancestors ← get_ancestors parent;
    (if cast node ∈ set ancestors then error HierarchyRequestError else return ());
    (case child_opt of
      Some child ⇒ do {
        child_parent ← get_parent child;
        (if child_parent ≠ Some parent then error NotFoundError else return ())}
    | None ⇒ return ());
  }"

```

```

children ← get_child_nodes parent;
(if children ≠ [] ∧ is_document_ptr parent
then error HierarchyRequestError else return ());
(if is_character_data_ptr node ∧ is_document_ptr parent
then error HierarchyRequestError else return ())
}"
```

**definition a_insert_before :: "(_ object_ptr ⇒ (_ node_ptr
⇒ (_ node_ptr option ⇒ (_, unit) dom_prog)"**

where

```

"a\_insert\_before ptr node child = do {
    a\_ensure\_pre\_insertion\_validity node ptr child;
    reference\_child ← \(if Some node = child
        then a\_next\_sibling node
        else return child\);
    owner\_document ← get\_owner\_document ptr;
    adopt\_node owner\_document node;
    disc\_nodes ← get\_disconnected\_nodes owner\_document;
    set\_disconnected\_nodes owner\_document \(remove1 node disc\_nodes\);
    a\_insert\_node ptr node reference\_child
}"
```

**definition a_insert_before_locs :: "(_ object_ptr ⇒ (_ object_ptr option ⇒ (_ document_ptr
⇒ (_ document_ptr ⇒ (_, unit) dom_prog set)"**

where

```

"a\_insert\_before\_locs ptr old\_parent child\_owner\_document ptr\_owner\_document =
    adopt\_node\_locs old\_parent child\_owner\_document ptr\_owner\_document ∪
    set\_child\_nodes\_locs ptr ∪
    set\_disconnected\_nodes\_locs ptr\_owner\_document"
```

end

locale l_insert_before_defs =

```

fixes insert_before :: "(_ object_ptr ⇒ (_ node_ptr ⇒ (_ node_ptr option ⇒ (_, unit) dom_prog"
fixes insert_before_locs :: "(_ object_ptr ⇒ (_ object_ptr option ⇒ (_ document_ptr
⇒ (_ document_ptr ⇒ (_, unit) dom_prog set"
```

locale l_append_child_{Core_DOM}_defs =

```

l_insert_before_defs
begin
definition "a_append_child ptr child = insert_before ptr child None"
end
```

locale l_append_child_defs =

```

fixes append_child :: "(_ object_ptr ⇒ (_ node_ptr ⇒ (_, unit) dom_prog"
```

locale l_insert_before_{Core_DOM} =

```

l_insert_beforeCore_DOM_defs
get_parent get_parent_locs get_child_nodes get_child_nodes_locs set_child_nodes
set_child_nodes_locs get_ancestors get_ancestors_locs adopt_node adopt_node_locs
set_disconnected_nodes set_disconnected_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs get_owner_document
+ l_insert_before_defs
  insert_before insert_before_locs
+ l_append_child_defs
  append_child
+ l_set_child_nodes_get_child_nodes
  type_wf known_ptr get_child_nodes get_child_nodes_locs set_child_nodes set_child_nodes_locs
+ l_get_ancestors
  get_ancestors get_ancestors_locs
+ l_adopt_node
  type_wf known_ptr known_ptrs get_parent get_parent_locs adopt_node adopt_node_locs
  get_child_nodes get_child_nodes_locs get_owner_document
+ l_set_disconnected_nodes
```

```

type_wf set_disconnected_nodes set_disconnected_nodes_locs
+ l_get_disconnected_nodes
type_wf get_disconnected_nodes get_disconnected_nodes_locs
+ l_get_owner_document
get_owner_document
+ l_get_parentCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
+ l_set_disconnected_nodes_get_child_nodes
set_disconnected_nodes set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs
for get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_ :linorder) object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ bool) set"
and set_child_nodes :: "(_ object_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_ancestors :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr list) prog"
and get_ancestors_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and adopt_node :: "(_ document_ptr ⇒ (_ node_ptr ⇒ ((_) heap, exception, unit) prog"
and adopt_node_locs :: "(_ object_ptr option ⇒ (_ document_ptr ⇒ (_ document_ptr
                           ⇒ ((_) heap, exception, unit) prog set"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ bool) set"
and get_owner_document :: "(_ object_ptr ⇒ ((_) heap, exception, (_ document_ptr) prog"
and insert_before :: "
  "(_ object_ptr ⇒ (_ node_ptr option ⇒ ((_) heap, exception, unit) prog"
and insert_before_locs :: "(_ object_ptr option ⇒ (_ document_ptr
                           ⇒ (_ document_ptr ⇒ (, unit) dom_prog set"
and append_child :: "(_ object_ptr ⇒ (_ node_ptr ⇒ ((_) heap, exception, unit) prog"
and type_wf :: "(_ heap ⇒ bool"
and known_ptr :: "(_ object_ptr ⇒ bool"
and known_ptrs :: "(_ heap ⇒ bool" +
assumes insert_beforeImpl: "insert_before = a_insert_before"
assumes insert_before_locsImpl: "insert_before_locs = a_insert_before_locs"
begin
lemmas insert_before_def = a_insert_before_def[folded insert_beforeImpl]
lemmas insert_before_locs_def = a_insert_before_locs_def[folded insert_before_locsImpl]

lemma next_sibling_pure [simp]:
"pure (a_next_sibling new_child) h"
by(auto simp add: a_next_sibling_def get_parent_pure intro!: bind_pure_I split: option.splits list.splits)

lemma insert_before_list_in_set: "x ∈ set (insert_before_list v ref xs) ↔ x = v ∨ x ∈ set xs"
apply(induct v ref xs rule: insert_before_list.induct)
by(auto)

lemma insert_before_list_distinct: "x ∉ set xs ⇒ distinct xs ⇒ distinct (insert_before_list x ref xs)"
apply(induct x ref xs rule: insert_before_list.induct)
by(auto simp add: insert_before_list_in_set)

lemma insert_before_list_subset: "set xs ⊆ set (insert_before_list x ref xs)"
apply(induct x ref xs rule: insert_before_list.induct)
by(auto)

lemma insert_before_list_node_in_set: "x ∈ set (insert_before_list x ref xs)"
apply(induct x ref xs rule: insert_before_list.induct)
by(auto)

lemma insert_node_writes:
"writes (set_child_nodes_locs ptr) (a_insert_node_ptr new_child reference_child_opt) h h''"
by(auto simp add: a_insert_node_def set_child_nodesWrites

```

```

intro!: writes_bind_pure[OF get_child_nodes_pure])

lemma ensure_pre_insertion_validity_pure [simp]:
  "pure (a.ensure_pre_insertion_validity node ptr child) h"
  by(auto simp add: a.ensure_pre_insertion_validity_def
    intro!: bind_pure_I
    split: option.splits)

lemma insert_before_reference_child_not_in_children:
  assumes "h ⊢ get_parent child →r Some parent"
  and "ptr ≠ parent"
  and "¬is_character_data_ptr_kind ptr"
  and "h ⊢ get_ancestors ptr →r ancestors"
  and "cast node ∉ set ancestors"
  shows "h ⊢ insert_before ptr node (Some child) →e NotFoundError"
proof -
  have "h ⊢ a.ensure_pre_insertion_validity node ptr (Some child) →e NotFoundError"
  using assms unfolding insert_before_def a.ensure_pre_insertion_validity_def
  by auto (simp | rule bind_returns_error_I2)+
  then show ?thesis
  unfolding insert_before_def by auto
qed

lemma insert_before_ptr_in_heap:
  assumes "h ⊢ ok (insert_before ptr node reference_child)"
  shows "ptr ∉ object_ptr_kinds h"
  using assms
  apply(auto simp add: insert_before_def elim!: bind_is_OK_E)[1]
  by (metis (mono_tags, lifting) ensure_pre_insertion_validity_pure is_OK_returns_result_I
    local.get_owner_document_ptr_in_heap next_sibling_pure pure_returns_heap_eq return_returns_heap)

lemma insert_before_child_in_heap:
  assumes "h ⊢ ok (insert_before ptr node reference_child)"
  shows "node ∉ node_ptr_kinds h"
  using assms
  apply(auto simp add: insert_before_def elim!: bind_is_OK_E)[1]
  by (metis (mono_tags, lifting) ensure_pre_insertion_validity_pure is_OK_returns_heap_I
    l_get_owner_document.get_owner_document_pure local.adopt_node_child_in_heap
    local.l_get_owner_document_axioms next_sibling_pure pure_returns_heap_eq return_pure)

lemma insert_node_children_remain_distinct:
  assumes insert_node: "h ⊢ a.insert_node ptr new_child reference_child_opt →h h2"
  and "h ⊢ get_child_nodes ptr →r children"
  and "new_child ∉ set children"
  and "¬(ptr children. h ⊢ get_child_nodes ptr →r children) ⇒ distinct children"
  and known_ptr: "known_ptr ptr"
  and type_wf: "type_wf h"
  shows "¬(ptr children. h2 ⊢ get_child_nodes ptr →r children) ⇒ distinct children"
proof -
  fix ptr' children'
  assume a1: "h2 ⊢ get_child_nodes ptr' →r children'"
  then show "distinct children'"
  proof (cases "ptr = ptr'")
    case True
    have "h2 ⊢ get_child_nodes ptr →r (insert_before_list new_child reference_child_opt children)"
    using assms(1) assms(2) apply(auto simp add: a.insert_node_def elim!: bind_returns_heap_E)[1]
    using returns_result_eq set_child_nodes_get_child_nodes known_ptr type_wf
    using pure_returns_heap_eq by fastforce
    then show ?thesis
    using True a1 assms(2) assms(3) assms(4) insert_before_list_distinct returns_result_eq
    by fastforce
  next
    case False
  qed

```

```

have "h ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads insert_node_writes insert_node a1
  apply(rule reads_writes_separate_backwards)
  by (meson False set_child_nodes_get_child_nodes_different_pointers)
then show ?thesis
  using assms(4) by blast
qed
qed

lemma insert_before_writes:
  "writes (insert_before_locs ptr |h ⊢ get_parent child|, 
           |h ⊢ get_owner_document (cast child)|r |h ⊢ get_owner_document ptr|r) (insert_before ptr child ref)
   h h''"
  apply(auto simp add: insert_before_def insert_before_locs_def a_insert_node_def
        intro!: writes_bind)[1]
  apply (metis (no_types, opaque_lifting) ensure_pre_insertion_validity_pure local.adopt_node_writes
         local.get_owner_document_pure next_sibling_pure pure_returns_heap_eq
         select_result_I2 sup_commute writes_union_right_I)
  apply (metis (no_types, opaque_lifting) ensure_pre_insertion_validity_pure next_sibling_pure
         pure_returns_heap_eq select_result_I2 set_disconnected_nodes_writes
         writes_union_right_I)
  apply (simp add: set_child_nodes_writes writes_union_left_I writes_union_right_I)
  apply (metis (no_types, opaque_lifting) adopt_node_writes ensure_pre_insertion_validity_pure
         get_owner_document_pure pure_returns_heap_eq select_result_I2 writes_union_left_I)
  apply (metis (no_types, opaque_lifting) ensure_pre_insertion_validity_pure pure_returns_heap_eq
         select_result_I2 set_disconnected_nodes_writes writes_union_right_I)
  by (simp add: set_child_nodes_writes writes_union_left_I writes_union_right_I)
end

locale l_append_childCore_DOM =
l_append_child_defs +
l_append_childCore_DOM_defs +
assumes append_childImpl: "append_child = a_append_child"
begin

lemmas append_child_def = a_append_child_def[folded append_childImpl]
end

locale l_insert_before = l_insert_before_defs

locale l_append_child = l_append_child_defs

global_interpretation l_insert_beforeCore_DOM_defs get_parent get_parent_locs get_child_nodes
  get_child_nodes_locs set_child_nodes set_child_nodes_locs get_ancestors get_ancestors_locs
  adopt_node adopt_node_locs set_disconnected_nodes set_disconnected_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs get_owner_document
defines
  next_sibling = "l_insert_beforeCore_DOM_defs.a_next_sibling get_parent get_child_nodes" and
  insert_node = "l_insert_beforeCore_DOM_defs.a_insert_node get_child_nodes set_child_nodes" and
  ensure_pre_insertion_validity = "l_insert_beforeCore_DOM_defs.a_ensure_pre_insertion_validity
    get_parent get_child_nodes get_ancestors" and
  insert_before = "l_insert_beforeCore_DOM_defs.a_insert_before get_parent get_child_nodes
    set_child_nodes get_ancestors adopt_node set_disconnected_nodes
    get_disconnected_nodes get_owner_document" and
  insert_before_locs = "l_insert_beforeCore_DOM_defs.a_insert_before_locs set_child_nodes_locs
    adopt_node_locs set_disconnected_nodes_locs"
.

global_interpretation l_append_childCore_DOM_defs insert_before
defines append_child = "l_append_childCore_DOM_defs.a_append_child insert_before"
.

```

interpretation

```
i_insert_before?: l_insert_beforeCore_DOM get_parent get_parent_locs get_child_nodes
get_child_nodes_locs set_child_nodes set_child_nodes_locs get_ancestors get_ancestors_locs
adopt_node adopt_node_locs set_disconnected_nodes set_disconnected_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs get_owner_document insert_before insert_before_locs append_child
type_wf known_ptr known_ptrs
apply(simp add: l_insert_beforeCore_DOM_def l_insert_beforeCore_DOM_axioms_def instances)
by (simp add: insert_before_def insert_before_locs_def)
declare l_insert_beforeCore_DOM_axioms[instances]

interpretation i_append_child?: l_append_childCore_DOM append_child insert_before insert_before_locs
apply(simp add: l_append_childCore_DOM_def instances append_child_def)
done
declare l_append_childCore_DOM_axioms[instances]
```

create_element

```
locale l_create_elementCore_DOM_defs =
l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs +
l_set_tag_name_defs set_tag_name set_tag_name_locs
for get_disconnected_nodes ::_
  "(_ document_ptr ⇒ (_ heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs ::_
  "(_ document_ptr ⇒ (_ heap ⇒ bool) set"
and set_disconnected_nodes ::_
  "(_ document_ptr ⇒ (_ node_ptr list ⇒ (_ heap, exception, unit) prog"
and set_disconnected_nodes_locs ::_
  "(_ document_ptr ⇒ (_ heap, exception, unit) prog set"
and set_tag_name ::_
  "(_ element_ptr ⇒ char list ⇒ (_ heap, exception, unit) prog"
and set_tag_name_locs ::_
  "(_ element_ptr ⇒ (_ heap, exception, unit) prog set"
begin
definition a_create_element :: "(_ document_ptr ⇒ tag_name ⇒ (, (_ element_ptr) dom_prog"
  where
    "a_create_element document_ptr tag = do {
      new_element_ptr ← new_element;
      set_tag_name new_element_ptr tag;
      disc_nodes ← get_disconnected_nodes document_ptr;
      set_disconnected_nodes document_ptr (cast new_element_ptr # disc_nodes);
      return new_element_ptr
    }"
end

locale l_create_element_defs =
fixes create_element :: "(_ document_ptr ⇒ tag_name ⇒ (, (_ element_ptr) dom_prog"

global_interpretation l_create_elementCore_DOM_defs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs
set_tag_name set_tag_name_locs
defines
create_element = "l_create_elementCore_DOM_defs.a_create_element get_disconnected_nodes
set_disconnected_nodes set_tag_name"
.

locale l_create_elementCore_DOM =
l_create_elementCore_DOM_defs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs set_tag_name set_tag_name_locs +
l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs +
l_set_tag_name type_wf set_tag_name set_tag_name_locs +
```

```

l_create_element_defs create_element +
l_known_ptr known_ptr
for get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ bool) set"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
    and set_tag_name :: "(_ element_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
    and set_tag_name_locs :: "(_ element_ptr ⇒ ((_) heap, exception, unit) prog set"
and type_wf :: "(_ heap ⇒ bool"
and create_element :: "(_ document_ptr ⇒ char list ⇒ ((_) heap, exception, (_ element_ptr) prog"
and known_ptr :: "(_ object_ptr ⇒ bool" +
assumes known_ptr_impl: "known_ptr = a_known_ptr"
assumes create_element_impl: "create_element = a_create_element"
begin
lemmas create_element_def = a_create_element_def[folded create_element_impl]

lemma create_element_document_in_heap:
assumes "h ⊢ ok (create_element document_ptr tag)"
shows "document_ptr ∈ document_ptr_kinds h"
proof -
obtain h' where "h ⊢ create_element document_ptr tag →_h h'" +
using assms(1)
by auto
then
obtain new_element_ptr h2 h3 disc_nodes_h3 where
new_element_ptr: "h ⊢ new_element →_r new_element_ptr" and
h2: "h ⊢ new_element →_h h2" and
h3: "h2 ⊢ set_tag_name new_element_ptr tag →_h h3" and
disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →_r disc_nodes_h3" and
h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_element_ptr # disc_nodes_h3) →_h h'" +
by(auto simp add: create_element_def
elim!: bind_returns_heap_E
bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )

have object_ptr_kinds_eq_h: "object_ptr_kinds h2 = object_ptr_kinds h ∪ {cast new_element_ptr}" +
using new_element_new_ptr h2 new_element_ptr by blast

moreover have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2" +
apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
OF set_tag_name_writes h3])
using set_tag_name_pointers_preserved
by (auto simp add: reflp_def transp_def)
moreover have "document_ptr ∈ document_ptr_kinds h3" +
by (meson disc_nodes_h3 is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)

ultimately show ?thesis
by (auto simp add: document_ptr_kinds_def)
qed

lemma create_element_known_ptr:
assumes "h ⊢ create_element document_ptr tag →_r new_element_ptr"
shows "known_ptr (cast new_element_ptr)"
proof -
have "is_element_ptr new_element_ptr"
using assms
apply(auto simp add: create_element_def elim!: bind_returns_result_E)[1]
using new_element_is_element_ptr
by blast
then show ?thesis
by(auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
ElementClass.known_ptr_defs)
qed
end

```

```

locale l_create_element = l_create_element_defs

interpretation
  i_create_element?: l_create_elementCore_DOM get_disconnected_nodes get_disconnected_nodes_locs
  set_disconnected_nodes set_disconnected_nodes_locs set_tag_name set_tag_name_locs type_wf
  create_element known_ptr
  by(auto simp add: l_create_elementCore_DOM_def l_create_elementCore_DOM_axioms_def create_element_def
  instances)
declare l_create_elementCore_DOM_axioms[instances]

create_character_data

locale l_create_character_dataCore_DOM_defs =
  l_set_val_defs set_val set_val_locs +
  l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_disconnected_nodes_defs set_disconnected_nodes set_disconnected_nodes_locs
  for set_val :: "(_ character_data_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_val_locs :: "(_ character_data_ptr ⇒ ((_) heap, exception, unit) prog set"
  and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ bool) set"
  and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
begin
definition a_create_character_data :: "(_ document_ptr ⇒ string ⇒ (_, (_ character_data_ptr) dom_prog"
  where
    "a_create_character_data document_ptr text = do {
      new_character_data_ptr ← new_character_data;
      set_val new_character_data_ptr text;
      disc_nodes ← get_disconnected_nodes document_ptr;
      set_disconnected_nodes document_ptr (cast new_character_data_ptr # disc_nodes);
      return new_character_data_ptr
    }"
end

locale l_create_character_data_defs =
  fixes create_character_data :: "(_ document_ptr ⇒ string ⇒ (_, (_ character_data_ptr) dom_prog"

global_interpretation l_create_character_dataCore_DOM_defs set_val set_val_locs get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs
defines create_character_data = "l_create_character_dataCore_DOM_defs.a_create_character_data
  set_val get_disconnected_nodes set_disconnected_nodes"
.

locale l_create_character_dataCore_DOM =
  l_create_character_dataCore_DOM_defs set_val set_val_locs get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs +
  l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs +
  l_set_val type_wf set_val set_val_locs +
  l_create_character_data_defs create_character_data +
  l_known_ptr known_ptr
  for get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ bool) set"
  and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
  and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
  and set_val :: "(_ character_data_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_val_locs :: "(_ character_data_ptr ⇒ ((_) heap, exception, unit) prog set"
  and type_wf :: "(_ heap ⇒ bool"
  and create_character_data :: "(_ document_ptr ⇒ char list ⇒ ((_) heap, exception, (_ character_data_ptr) prog"
  and known_ptr :: "(_ object_ptr ⇒ bool" +
  assumes known_ptr_impl: "known_ptr = a_known_ptr"

```

```

assumes create_character_dataImpl: "create_character_data = a_create_character_data"
begin
lemmas create_character_data_def = a_create_character_data_def [folded create_character_dataImpl]

lemma create_character_data_document_in_heap:
  assumes "h ⊢ ok (create_character_data document_ptr text)"
  shows "document_ptr ∈ document_ptr_kinds h"
proof -
  obtain h' where "h ⊢ create_character_data document_ptr text →h h'" by auto
  then obtain new_character_data_ptr h2 h3 disc_nodes_h3 where
    new_character_data_ptr: "h ⊢ new_character_data →r new_character_data_ptr" and
    h2: "h ⊢ new_character_data →h h2" and
    h3: "h2 ⊢ set_val new_character_data_ptr text →h h3" and
    disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3" and
    h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_character_data_ptr # disc_nodes_h3) →h h'"
    by (auto simp add: create_character_data_def
      elim!: bind_returns_heap_E
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )

  have object_ptr_kinds_eq_h: "object_ptr_kinds h2 = object_ptr_kinds h ∪ {cast new_character_data_ptr}" using new_character_data_new_ptr h2 new_character_data_ptr by blast

  moreover have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
    apply (rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
      OF set_val_writes h3])
    using set_val_pointers_preserved
    by (auto simp add: reflp_def transp_def)
  moreover have "document_ptr ∈ document_ptr_kinds h3"
    by (meson disc_nodes_h3 is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)

  ultimately show ?thesis
    by (auto simp add: document_ptr_kinds_def)
qed

lemma create_character_data_known_ptr:
  assumes "h ⊢ create_character_data document_ptr text →r new_character_data_ptr"
  shows "known_ptr (cast new_character_data_ptr)"
proof -
  have "is_character_data_ptr new_character_data_ptr"
    using assms
    apply (auto simp add: create_character_data_def elim!: bind_returns_result_E) [1]
    using new_character_data_is_character_data_ptr
    by blast
  then show ?thesis
    by (auto simp add: known_ptrImpl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs)
qed
end

locale l_create_character_data = l_create_character_data_defs

interpretation
  i_create_character_data?: l_create_character_dataCore_DOM get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs set_val set_val_locs
  type_wf create_character_data known_ptr
  by (auto simp add: l_create_character_dataCore_DOM_def l_create_character_dataCore_DOM_axioms_def
    create_character_data_def instances)
declare l_create_character_dataCore_DOM_axioms [instances]

```

create_character_data

```

locale l_create_documentCore_DOM_defs
begin
definition a_create_document :: "(_, (_ document_ptr) dom_prog"
  where
    "a_create_document = new_document"
end

locale l_create_document_defs =
  fixes create_document :: "(_, (_ document_ptr) dom_prog"

global_interpretation l_create_documentCore_DOM_defs
  defines create_document = "l_create_documentCore_DOM_defs.a_create_document"
.

locale l_create_documentCore_DOM =
  l_create_documentCore_DOM_defs +
  l_create_document_defs +
  assumes create_documentImpl: "create_document = a_create_document"
begin
lemmas
  create_document_def = create_documentImpl[unfolded create_document_def, unfolded a_create_document_def]
end

```

```
locale l_create_document = l_create_document_defs
```

interpretation

```

i_create_document?: l_create_documentCore_DOM create_document
  by(simp add: l_create_documentCore_DOM_def)
declare l_create_documentCore_DOM_axioms [instances]
```

tree_order

```

locale l_to_tree_orderCore_DOM_defs =
  l_get_child_nodes_defs get_child_nodes get_child_nodes_locs
  for get_child_nodes :: "(_::linorder) object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
    and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
partial_function (dom_prog) a_to_tree_order :: "(_ object_ptr ⇒ (_ object_ptr list) dom_prog"
  where
    "a_to_tree_order ptr = (do {
      children ← get_child_nodes ptr;
      treeorders ← map_M a_to_tree_order (map (cast) children);
      return (ptr # concat treeorders)
    })"
end
```

```
locale l_to_tree_order_defs =
  fixes to_tree_order :: "(_ object_ptr ⇒ (_ object_ptr list) dom_prog"
```

```
global_interpretation l_to_tree_orderCore_DOM_defs get_child_nodes get_child_nodes_locs defines
  to_tree_order = "l_to_tree_orderCore_DOM_defs.a_to_tree_order get_child_nodes" .
declare a_to_tree_order.simps [code]
```

```

locale l_to_tree_orderCore_DOM =
  l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs +
  l_to_tree_orderCore_DOM_defs get_child_nodes get_child_nodes_locs +
  l_to_tree_order_defs to_tree_order
  for known_ptr :: "(_::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_ heap ⇒ bool"
  and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
```

```

and to_tree_order :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr list) prog" +
assumes to_tree_order_impl: "to_tree_order = a_to_tree_order"
begin
lemmas to_tree_order_def = a_to_tree_order.simps[folded to_tree_order_impl]

lemma to_tree_order_pure [simp]: "pure (to_tree_order ptr) h"
proof -
have "∀ptr h h' x. h ⊢ to_tree_order ptr →r x → h ⊢ to_tree_order ptr →h h' → h = h''"
proof (induct rule: a_to_tree_order.fixp_induct[folded to_tree_order_impl])
  case 1
  then show ?case
    by (rule admissible_dom_prog)
next
  case 2
  then show ?case
    by simp
next
  case (3 f)
  then have "¬(x h. pure (f x) h)"
    by (metis is_OK_returns_heap_E is_OK_returns_result_E pure_def)
  then have "¬(xs h. pure (map_M f xs) h)"
    by (rule map_M_pure_I)
  then show ?case
    by (auto elim!: bind_returns_heap_E2)
qed
then show ?thesis
  unfolding pure_def
  by (metis is_OK_returns_heap_E is_OK_returns_result_E)
qed
end

locale l_to_tree_order =
fixes to_tree_order :: "(_ object_ptr ⇒ (_ object_ptr list) dom_prog"
assumes to_tree_order_pure [simp]: "pure (to_tree_order ptr) h"

interpretation
  i_to_tree_order?: l_to_tree_orderCore_DOM known_ptr type_wf get_child_nodes get_child_nodes_locs
    to_tree_order
  apply(unfold_locales)
  by (simp add: to_tree_order_def)
declare l_to_tree_orderCore_DOM_axioms[instances]

lemma to_tree_order_is_l_to_tree_order [instances]: "l_to_tree_order to_tree_order"
  using to_tree_order_pure l_to_tree_order_def by blast

first_in_tree_order

locale l_first_in_tree_orderCore_DOM_defs =
l_to_tree_order_defs to_tree_order
for to_tree_order :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr list) prog"
begin
definition a_first_in_tree_order :: "(_ object_ptr ⇒ ((_) object_ptr
  ⇒ (_, 'result option) dom_prog) ⇒ (_ object_ptr ⇒ (_, 'result option) dom_prog"
  where
    "a_first_in_tree_order ptr f = (do {
      tree_order ← to_tree_order ptr;
      results ← map_filter_M f tree_order;
      (case results of
        [] ⇒ return None
        | x#_⇒ return (Some x))
    })"
end

```

```

locale l_first_in_tree_order_defs =
  fixes first_in_tree_order :: "(_ object_ptr ⇒ ((_) object_ptr ⇒ ( _, 'result option) dom_prog)
                                ⇒ ( _, 'result option) dom_prog)"

global_interpretation l_first_in_tree_orderCore_DOM_defs to_tree_order defines
  first_in_tree_order = "l_first_in_tree_orderCore_DOM_defs.a_first_in_tree_order to_tree_order" .

locale l_first_in_tree_orderCore_DOM =
  l_first_in_tree_orderCore_DOM_defs to_tree_order +
  l_first_in_tree_orderCore_DOM_defs first_in_tree_order
  for to_tree_order :: "(_ object_ptr ⇒ ((_) heap, exception, (_ object_ptr list) prog"
  and first_in_tree_order :: "(_ object_ptr ⇒ ((_) object_ptr ⇒ ((_) heap, exception, 'result option)
  prog)
                                ⇒ ((_) heap, exception, 'result option) prog" +
assumes first_in_tree_orderImpl: "first_in_tree_order = a_first_in_tree_order"
begin
lemmas first_in_tree_order_def = first_in_tree_orderImpl[unfolded a_first_in_tree_order_def]
end

locale l_first_in_tree_order

interpretation i_first_in_tree_order?:
  l_first_in_tree_orderCore_DOM to_tree_order first_in_tree_order
  by unfold_locales (simp add: first_in_tree_order_def)
declare l_first_in_tree_orderCore_DOM_axioms[instances]

get_element_by

locale l_get_element_byCore_DOM_defs =
  l_first_in_tree_orderCore_DOM_defs first_in_tree_order +
  l_to_tree_orderCore_DOM_defs to_tree_order +
  l_get_attributeCore_DOM_defs get_attribute get_attribute_locs
  for to_tree_order :: "(_ : linorder) object_ptr ⇒ ((_) heap, exception, (_ object_ptr list) prog"
  and first_in_tree_order :: "(_ object_ptr ⇒ ((_) object_ptr
                                ⇒ ((_) heap, exception, (_ element_ptr option) prog)
                                ⇒ ((_) heap, exception, (_ element_ptr option) prog"
  and get_attribute :: "(_ element_ptr ⇒ char list ⇒ ((_) heap, exception, char list option) prog"
  and get_attribute_locs :: "(_ element_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
definition a_get_element_by_id :: "(_ object_ptr ⇒ attr_value ⇒ ( _, (_ element_ptr option) dom_prog"
  where
    "a_get_element_by_id ptr iden = first_in_tree_order ptr (λptr. (case cast ptr of
      Some element_ptr ⇒ do {
        id_opt ← get_attribute element_ptr ''id'';
        (if id_opt = Some iden then return (Some element_ptr) else return None)
      }
      | _ ⇒ return None
    ))"

definition a_get_elements_by_class_name :: "(_ object_ptr ⇒ attr_value ⇒ ( _, (_ element_ptr list) dom_prog"
  where
    "a_get_elements_by_class_name ptr class_name = to_tree_order ptr ≃
      map_filter_M (λptr. (case cast ptr of
        Some element_ptr ⇒ do {
          class_name_opt ← get_attribute element_ptr ''class'';
          (if class_name_opt = Some class_name then return (Some element_ptr) else return None)
        }
        | _ ⇒ return None))"

definition a_get_elements_by_tag_name :: "(_ object_ptr ⇒ attr_value ⇒ ( _, (_ element_ptr list) dom_prog"
  where
    "a_get_elements_by_tag_name ptr tag = to_tree_order ptr ≃
      map_filter_M (λptr. (case cast ptr of

```

```

Some element_ptr ⇒ do {
    this_tag_name ← get_M element_ptr tag_name;
    (if this_tag_name = tag then return (Some element_ptr) else return None)
}
| _ ⇒ return None))"
end

locale l_get_element_by_defs =
fixes get_element_by_id :: "(_ ) object_ptr ⇒ attr_value ⇒ ( _, ( _ ) element_ptr option) dom_prog"
fixes get_elements_by_class_name :: "(_ ) object_ptr ⇒ attr_value ⇒ ( _, ( _ ) element_ptr list) dom_prog"
fixes get_elements_by_tag_name :: "(_ ) object_ptr ⇒ attr_value ⇒ ( _, ( _ ) element_ptr list) dom_prog"

global_interpretation
l_get_element_byCore_DOM_defs to_tree_order first_in_tree_order get_attribute get_attribute_locs
defines
get_element_by_id = "l_get_element_byCore_DOM_defs.a_get_element_by_id first_in_tree_order get_attribute"
and
get_elements_by_class_name = "l_get_element_byCore_DOM_defs.a_get_elements_by_class_name
to_tree_order get_attribute"
and
get_elements_by_tag_name = "l_get_element_byCore_DOM_defs.a_get_elements_by_tag_name to_tree_order" .

locale l_get_element_byCore_DOM =
l_get_element_byCore_DOM_defs to_tree_order first_in_tree_order get_attribute get_attribute_locs +
l_get_element_by_defs get_element_by_id get_elements_by_class_name get_elements_by_tag_name +
l_first_in_tree_orderCore_DOM to_tree_order first_in_tree_order +
l_to_tree_order to_tree_order +
l_get_attribute type_wf get_attribute get_attribute_locs
for to_tree_order :: "(_ ::linorder) object_ptr ⇒ ((_) heap, exception, ( _ ) object_ptr list) prog"
    and first_in_tree_order :: :
        "(_ ) object_ptr ⇒ ((_) heap, exception, ( _ ) element_ptr option) prog
        ⇒ ((_) heap, exception, ( _ ) element_ptr option) prog"
and get_attribute :: "(_ ) element_ptr ⇒ char list ⇒ ((_) heap, exception, char list option) prog"
and get_attribute_locs :: "(_ ) element_ptr ⇒ ((_) heap ⇒ ( _ ) heap ⇒ bool) set"
    and get_element_by_id :: :
        "(_ ) object_ptr ⇒ char list ⇒ ((_) heap, exception, ( _ ) element_ptr option) prog"
    and get_elements_by_class_name :: :
        "(_ ) object_ptr ⇒ char list ⇒ ((_) heap, exception, ( _ ) element_ptr list) prog"
    and get_elements_by_tag_name :: :
        "(_ ) object_ptr ⇒ char list ⇒ ((_) heap, exception, ( _ ) element_ptr list) prog"
and type_wf :: "(_ ) heap ⇒ bool" +
assumes get_element_by_idImpl: "get_element_by_id = a_get_element_by_id"
assumes get_elements_by_class_nameImpl: "get_elements_by_class_name = a_get_elements_by_class_name"
assumes get_elements_by_tag_nameImpl: "get_elements_by_tag_name = a_get_elements_by_tag_name"
begin
lemmas
get_element_by_id_def = get_element_by_idImpl[unfolded a_get_element_by_id_def]
lemmas
get_elements_by_class_name_def = get_elements_by_class_nameImpl[unfolded a_get_elements_by_class_name_def]
lemmas
get_elements_by_tag_name_def = get_elements_by_tag_nameImpl[unfolded a_get_elements_by_tag_name_def]

lemma get_element_by_id_result_in_tree_order:
assumes "h ⊢ get_element_by_id ptr iden →r Some element_ptr"
assumes "h ⊢ to_tree_order ptr →r to"
shows "cast element_ptr ∈ set to"
using assms
by(auto simp add: get_element_by_id_def first_in_tree_order_def
    elim!: map_filter_M_pure_E[where y=element_ptr] bind_returns_result_E2
    dest!: bind_returns_result_E3[rotated, OF assms(2), rotated]
    intro!: map_filter_M_pure map_M_pure_I bind_pure_I
    split: option.splits list.splits if_splits)

```

```

lemma get_elements_by_class_name_result_in_tree_order:
  assumes "h ⊢ get_elements_by_class_name ptr name →r results"
  assumes "h ⊢ to_tree_order ptr →r to"
  assumes "element_ptr ∈ set results"
  shows "cast element_ptr ∈ set to"
  using assms
  by(auto simp add: get_elements_by_class_name_def first_in_tree_order_def
      elim!: map_filter_M_pure_E[where y=element_ptr] bind_returns_result_E2
      dest!: bind_returns_result_E3[rotated, OF assms(2), rotated]
      intro!: map_filter_M_pure map_M_pure_I bind_pure_I
      split: option.splits list.splits if_splits)

lemma get_elements_by_tag_name_result_in_tree_order:
  assumes "h ⊢ get_elements_by_tag_name ptr name →r results"
  assumes "h ⊢ to_tree_order ptr →r to"
  assumes "element_ptr ∈ set results"
  shows "cast element_ptr ∈ set to"
  using assms
  by(auto simp add: get_elements_by_tag_name_def first_in_tree_order_def
      elim!: map_filter_M_pure_E[where y=element_ptr] bind_returns_result_E2
      dest!: bind_returns_result_E3[rotated, OF assms(2), rotated]
      intro!: map_filter_M_pure map_M_pure_I bind_pure_I
      split: option.splits list.splits if_splits)

lemma get_elements_by_tag_name_pure [simp]: "pure (get_elements_by_tag_name ptr tag) h"
  by(auto simp add: get_elements_by_tag_name_def
      intro!: bind_pure_I map_filter_M_pure
      split: option.splits)
end

locale l_get_element_by = l_get_element_by_defs + l_to_tree_order_defs +
assumes get_element_by_id_result_in_tree_order:
  "h ⊢ get_element_by_id ptr iden →r Some element_ptr ⟹ h ⊢ to_tree_order ptr →r to
   ⟹ cast element_ptr ∈ set to"
assumes get_elements_by_tag_name_pure [simp]: "pure (get_elements_by_tag_name ptr tag) h"

interpretation
  i_get_element_by?: l_get_element_byCore_DOM to_tree_order first_in_tree_order get_attribute
    get_attribute_locs get_element_by_id get_elements_by_class_name
    get_elements_by_tag_name type_wf
  using instances
  apply(simp add: l_get_element_byCore_DOM_def l_get_element_byCore_DOM_axioms_def)
  by(simp add: get_element_by_id_def get_elements_by_class_name_def get_elements_by_tag_name_def)
declare l_get_element_byCore_DOM_axioms[instances]

lemma get_element_by_is_l_get_element_by [instances]:
  "l_get_element_by get_element_by_id get_elements_by_tag_name to_tree_order"
  apply(unfold_locales)
  using get_element_by_id_result_in_tree_order get_elements_by_tag_name_pure
  by fast+
end

```

6.3 Wellformedness (Core_DOM_Heap_WF)

In this theory, we discuss the wellformedness of the DOM. First, we define wellformedness and, second, we show for all functions for querying and modifying the DOM to what extend they preserve wellformendess.

```

theory Core_DOM_Heap_WF
  imports
    "Core_DOM_Functions"
begin

```

```

locale l_heap_is_wellformedCore_DOM_defs =
l_get_child_nodes_defs get_child_nodes get_child_nodes_locs +
l_get_disconnected_nodes_defs get_disconnected_nodes get_disconnected_nodes_locs
for get_child_nodes :: "(_::linorder) object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
definition a_owner_document_valid :: "(_ heap ⇒ bool"
where
  "a_owner_document_valid h ↔ (¬(node_ptr ∈ fset (node_ptr_kinds h).
    (¬(∃document_ptr. document_ptr ∈ fset (document_ptr_kinds h)
      ∧ node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|_r)
    ∨ (¬(∃parent_ptr. parent_ptr ∈ fset (object_ptr_kinds h)
      ∧ node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|_r))))"
lemma a_owner_document_valid_code [code]: "a_owner_document_valid h ↔ node_ptr_kinds h |⊆|
  fset_of_list (concat (map (λparent. |h ⊢ get_child_nodes parent|_r)
  (sorted_list_of_fset (object_ptr_kinds h)) @ map (λparent. |h ⊢ get_disconnected_nodes parent|_r)
  (sorted_list_of_fset (document_ptr_kinds h))))"
apply (auto simp add: a_owner_document_valid_def
  l_heap_is_wellformedCore_DOM_defs.a_owner_document_valid_def) [1]
proof -
fix x
assume 1: " ∀node_ptr ∈ fset (node_ptr_kinds h).
  (¬(∃document_ptr. document_ptr ∈ fset (document_ptr_kinds h) ∧
  node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|_r) ∨
  (¬(∃parent_ptr. parent_ptr ∈ fset (object_ptr_kinds h) ∧
  node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|_r))"

assume 2: "x ∈ fset (node_ptr_kinds h)"
assume 3: "x ∈ fset_of_list (concat (map (λparent. |h ⊢ get_disconnected_nodes parent|_r)
  (sorted_list_of_fset (document_ptr_kinds h))))"
have "¬(¬(∃document_ptr. document_ptr ∈ fset (document_ptr_kinds h) ∧
  x ∈ set |h ⊢ get_disconnected_nodes document_ptr|_r))"
using 1 2 3
by (smt (verit) UN_I fset_of_list_elem image_eqI set_concat set_map sorted_list_of_fset.simps(1))
then
have "(¬(∃parent_ptr. parent_ptr ∈ fset (object_ptr_kinds h) ∧ x ∈ set |h ⊢ get_child_nodes parent_ptr|_r))"
using 1 2
by auto
then obtain parent_ptr where parent_ptr:
  "parent_ptr ∈ fset (object_ptr_kinds h) ∧ x ∈ set |h ⊢ get_child_nodes parent_ptr|_r"
by auto
moreover have "parent_ptr ∈ set (sorted_list_of_fset (object_ptr_kinds h))"
using parent_ptr by auto
moreover have "|h ⊢ get_child_nodes parent_ptr|_r ∈ set (map (λparent. |h ⊢ get_child_nodes parent|_r)
  (sorted_list_of_fset (object_ptr_kinds h)))"
using calculation(2) by auto
ultimately
show "x ∈ fset_of_list (concat (map (λparent. |h ⊢ get_child_nodes parent|_r)
  (sorted_list_of_fset (object_ptr_kinds h))))"
using fset_of_list_elem by fastforce
next
fix node_ptr
assume 1: "node_ptr_kinds h |subseteq; fset_of_list (concat (map (λparent. |h ⊢ get_child_nodes parent|_r)
  (sorted_list_of_fset (object_ptr_kinds h)))) |cup|
  fset_of_list (concat (map (λparent. |h ⊢ get_disconnected_nodes parent|_r)
  (sorted_list_of_fset (document_ptr_kinds h))))"
assume 2: "node_ptr ∈ fset (node_ptr_kinds h)"
assume 3: "¬(parent_ptr ∈ fset (object_ptr_kinds h) →
  node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|_r)"
have "node_ptr ∈ set (concat (map (λparent. |h ⊢ get_child_nodes parent|_r)

```

```

(sorted_list_of_fset (object_ptr_kinds h))) \vee
node_ptr ∈ set (concat (map (λparent. |h ⊢ get_disconnected_nodes parent|_r)
(sorted_list_of_fset (document_ptr_kinds h))))"
  using 1 2
  by (meson fin_mono fset_of_list_elem funion_iff)
then
  show "∃document_ptr. document_ptr |∈| document_ptr_kinds h ∧
node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|_r"
    using 3
    by auto
qed

definition a_parent_child_rel :: "(_ heap ⇒ ((_) object_ptr × (_ object_ptr) set)"
  where
    "a_parent_child_rel h = {(parent, child). parent |∈| object_ptr_kinds h
      ∧ child ∈ cast ' set |h ⊢ get_child_nodes parent|_r}""

lemma a_parent_child_rel_code [code]: "a_parent_child_rel h = set (concat (map
  (λparent. map
    (λchild. (parent, cast_node_ptr2object_ptr child))
    |h ⊢ get_child_nodes parent|_r)
  (sorted_list_of_fset (object_ptr_kinds h)))
))"
  by (auto simp add: a_parent_child_rel_def)

definition a_acyclic_heap :: "(_ heap ⇒ bool"
  where
    "a_acyclic_heap h = acyclic (a_parent_child_rel h)"

definition a_all_ptrs_in_heap :: "(_ heap ⇒ bool"
  where
    "a_all_ptrs_in_heap h ↔
      (∀ptr ∈ fset (object_ptr_kinds h). set |h ⊢ get_child_nodes ptr|_r ⊆ fset (node_ptr_kinds h)) ∧
      (∀document_ptr ∈ fset (document_ptr_kinds h).
        set |h ⊢ get_disconnected_nodes document_ptr|_r ⊆ fset (node_ptr_kinds h)))"

definition a_distinct_lists :: "(_ heap ⇒ bool"
  where
    "a_distinct_lists h = distinct (concat (
      map (λptr. |h ⊢ get_child_nodes ptr|_r) |h ⊢ object_ptr_kinds_M|_r)
      @ (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r) |h ⊢ document_ptr_kinds_M|_r)
    ))"

definition a_heap_is_wellformed :: "(_ heap ⇒ bool"
  where
    "a_heap_is_wellformed h ↔
      a_acyclic_heap h ∧ a_all_ptrs_in_heap h ∧ a_distinct_lists h ∧ a_owner_document_valid h"
end

locale l_heap_is_wellformed_defs =
  fixes heap_is_wellformed :: "(_ heap ⇒ bool"
  fixes parent_child_rel :: "(_ heap ⇒ ((_) object_ptr × (_ object_ptr) set)"

global_interpretation l_heap_is_wellformedCore_DOM_defs get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  defines heap_is_wellformed = "l_heap_is_wellformedCore_DOM_defs.a_heap_is_wellformed get_child_nodes
    get_disconnected_nodes"
  and parent_child_rel = "l_heap_is_wellformedCore_DOM_defs.a_parent_child_rel get_child_nodes"
  and acyclic_heap = a_acyclic_heap
  and all_ptrs_in_heap = a_all_ptrs_in_heap
  and distinct_lists = a_distinct_lists
  and owner_document_valid = a_owner_document_valid
.
.
```

```

locale l_heap_is_wellformedCore_DOM =
  l_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs
  + l_heap_is_wellformedCore_DOM_defs get_child_nodes get_child_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs
  + l_heap_is_wellformed_defs heap_is_wellformed parent_child_rel
  + l_get_disconnected_nodes type_wf get_disconnected_nodes get_disconnected_nodes_locs
for known_ptr :: "(_::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_ heap ⇒ bool"
  and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ bool) set"
  and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ bool) set"
  and heap_is_wellformed :: "(_ heap ⇒ bool"
  and parent_child_rel :: "(_ heap ⇒ ((_) object_ptr × (_ object_ptr) set" +
assumes heap_is_wellformed_impl: "heap_is_wellformed = a_heap_is_wellformed"
assumes parent_child_rel_impl: "parent_child_rel = a_parent_child_rel"
begin
lemmas heap_is_wellformed_def = heap_is_wellformed_impl[unfolded a_heap_is_wellformed_def]
lemmas parent_child_rel_def = parent_child_rel_impl[unfolded a_parent_child_rel_def]
lemmas acyclic_heap_def = a_acyclic_heap_def[folded parent_child_rel_impl]

lemma parent_child_rel_node_ptr:
  "(parent, child) ∈ parent_child_rel h ⇒ is_node_ptr_kind child"
  by(auto simp add: parent_child_rel_def)

lemma parent_child_rel_child_nodes:
  assumes "known_ptr parent"
  and "h ⊢ get_child_nodes parent →r children"
  and "child ∈ set children"
  shows "(parent, cast child) ∈ parent_child_rel h"
  using assms
  apply(auto simp add: parent_child_rel_def is_OK_returns_result_I )[1]
  using get_child_nodes_ptr_in_heap by blast

lemma parent_child_rel_child_nodes2:
  assumes "known_ptr parent"
  and "h ⊢ get_child_nodes parent →r children"
  and "child ∈ set children"
  and "castnode_ptr2object_ptr child = child_obj"
  shows "(parent, child_obj) ∈ parent_child_rel h"
  using assms parent_child_rel_child_nodes by blast

lemma parent_child_rel_finite: "finite (parent_child_rel h)"
proof -
  have "parent_child_rel h = (⋃ptr ∈ set |h ⊢ object_ptr_kinds_M|r.
    (⋃child ∈ set |h ⊢ get_child_nodes ptr|r. {(ptr, cast child)}))"
    by(auto simp add: parent_child_rel_def)
  moreover have "finite (⋃ptr ∈ set |h ⊢ object_ptr_kinds_M|r.
    (⋃child ∈ set |h ⊢ get_child_nodes ptr|r. {(ptr, castnode_ptr2object_ptr child)}))"
    by simp
  ultimately show ?thesis
    by simp
qed

lemma distinct_lists_no_parent:
  assumes "a_distinct_lists h"
  assumes "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
  assumes "node_ptr ∈ set disc_nodes"
  shows "¬(∃parent_ptr. parent_ptr /∈ object_ptr_kinds h
    ∧ node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|r)"
  using assms

```

```

apply(auto simp add: a_distinct_lists_def)[1]
proof -
  fix parent_ptr :: "(_ object_ptr"
  assume a1: "parent_ptr |∈ object_ptr_kinds h"
  assume a2: "(⋃x∈fset (object_ptr_kinds h).
    set |h ⊢ get_child_nodes x|_r) ∩ (⋃x∈fset (document_ptr_kinds h).
    set |h ⊢ get_disconnected_nodes x|_r) = {}"
  assume a3: "h ⊢ get_disconnected_nodes document_ptr →_r disc_nodes"
  assume a4: "node_ptr ∈ set disc_nodes"
  assume a5: "node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|_r"
  have f6: "parent_ptr ∈ fset (object_ptr_kinds h)"
    using a1 by auto
  have f7: "document_ptr ∈ fset (document_ptr_kinds h)"
    using a3 by (meson get_disconnected_nodes_ptr_in_heap is_OK_returns_result_I)
  have "|h ⊢ get_disconnected_nodes document_ptr|_r = disc_nodes"
    using a3 by simp
  then show False
  using f7 f6 a5 a4 a2 by blast
qed

```

```

lemma distinct_lists_disconnected_nodes:
  assumes "a_distinct_lists h"
    and "h ⊢ get_disconnected_nodes document_ptr →_r disc_nodes"
  shows "distinct disc_nodes"
proof -
  have h1: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r)
    /h ⊢ document_ptr_kinds_M|_r))"
    using assms(1)
    by(simp add: a_distinct_lists_def)
  then show ?thesis
    using concat_map_all_distinct[OF h1] assms(2) is_OK_returns_result_I get_disconnected_nodes_ok
    by (metis (no_types, lifting) DocumentMonad.ptr_kinds_ptr_kinds_M
      l_get_disconnected_nodes.get_disconnected_nodes_ptr_in_heap
      l_get_disconnected_nodes_axioms select_result_I2)
qed

```

```

lemma distinct_lists_children:
  assumes "a_distinct_lists h"
    and "known_ptr ptr"
    and "h ⊢ get_child_nodes ptr →_r children"
  shows "distinct children"
proof (cases "children = []", simp)
  assume "children ≠ []"
  have h1: "distinct (concat ((map (λptr. |h ⊢ get_child_nodes ptr|_r) /h ⊢ object_ptr_kinds_M|_r)))"
    using assms(1)
    by(simp add: a_distinct_lists_def)
  show ?thesis
    using concat_map_all_distinct[OF h1] assms(2) assms(3)
    by (metis (no_types, lifting) ObjectMonad.ptr_kinds_ptr_kinds_M get_child_nodes_ptr_in_heap
      is_OK_returns_result_I select_result_I2)
qed

```

```

lemma heap_is_wellformed_children_in_heap:
  assumes "heap_is_wellformed h"
  assumes "h ⊢ get_child_nodes ptr →_r children"
  assumes "child ∈ set children"
  shows "child |∈ node_ptr_kinds h"
  using assms
apply(auto simp add: heap_is_wellformed_def a_all_ptrs_in_heap_def)[1]
by (metis (no_types, opaque_lifting) is_OK_returns_result_I
  local.get_child_nodes_ptr_in_heap select_result_I2 subsetD)

```

```

lemma heap_is_wellformed_one_parent:
  assumes "heap_is_wellformed h"
  assumes "h ⊢ get_child_nodes ptr →r children"
  assumes "h ⊢ get_child_nodes ptr' →r children'"
  assumes "set children ∩ set children' ≠ {}"
  shows "ptr = ptr'"
  using assms
proof (auto simp add: heap_is_wellformed_def a_distinct_lists_def)[1]
  fix x :: "(_) node_ptr"
  assume a1: "ptr ≠ ptr'"
  assume a2: "h ⊢ get_child_nodes ptr →r children"
  assume a3: "h ⊢ get_child_nodes ptr' →r children'"
  assume a4: "distinct (concat (map (λptr. |h ⊢ get_child_nodes ptr|r)
    (sorted_list_of_set (fset (object_ptr_kinds h)))))"
  have f5: "|h ⊢ get_child_nodes ptr|r = children"
    using a2 by simp
  have "|h ⊢ get_child_nodes ptr'|r = children'"
    using a3 by (meson select_result_I2)
  then have "ptr ∉ set (sorted_list_of_set (fset (object_ptr_kinds h)))
    ∨ ptr' ∉ set (sorted_list_of_set (fset (object_ptr_kinds h)))
    ∨ set children ∩ set children' = {}"
    using f5 a4 a1 by (meson distinct_concat_map_E(1))
  then show False
    using a3 a2 by (metis (no_types) assms(4) finite_fset is_OK_returns_result_I
      local.get_child_nodes_ptr_in_heap set_sorted_list_of_set)
qed

lemma parent_child_rel_child:
  "h ⊢ get_child_nodes ptr →r children ==>
  child ∈ set children ↔ (ptr, cast child) ∈ parent_child_rel h"
  by (simp add: is_OK_returns_result_I get_child_nodes_ptr_in_heap parent_child_rel_def)

lemma parent_child_rel_acyclic: "heap_is_wellformed h ==> acyclic (parent_child_rel h)"
  by (simp add: acyclic_heap_def local.heap_is_wellformed_def)

lemma heap_is_wellformed_disconnected_nodes_distinct:
  "heap_is_wellformed h ==> h ⊢ get_disconnected_nodes document_ptr →r disc_nodes ==>
  distinct disc_nodes"
  using distinct_lists_disconnected_nodes local.heap_is_wellformed_def by blast

lemma parent_child_rel_parent_in_heap:
  "(parent, child_ptr) ∈ parent_child_rel h ==> parent ∉ object_ptr_kinds h"
  using local.parent_child_rel_def by blast

lemma parent_child_rel_child_in_heap:
  "heap_is_wellformed h ==> type_wf h ==> known_ptr parent
   ==> (parent, child_ptr) ∈ parent_child_rel h ==> child_ptr ∉ object_ptr_kinds h"
  apply(auto simp add: heap_is_wellformed_def parent_child_rel_def a_all_ptrs_in_heap_def)[1]
  using get_child_nodes_ok
  by (meson subsetD)

lemma heap_is_wellformed_disc_nodes_in_heap:
  "heap_is_wellformed h ==> h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
   ==> node ∈ set disc_nodes ==> node ∉ node_ptr_kinds h"
  by (metis (no_types, opaque_lifting) is_OK_returns_result_I local.a_all_ptrs_in_heap_def
    local.get_disconnected_nodes_ptr_in_heap local.heap_is_wellformed_def select_result_I2 subsetD)

lemma heap_is_wellformed_one_disc_parent:
  "heap_is_wellformed h ==> h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
   ==> h ⊢ get_disconnected_nodes document_ptr' →r disc_nodes'
   ==> set disc_nodes ∩ set disc_nodes' ≠ {} ==> document_ptr = document_ptr'"
  using DocumentMonad.ptr_kinds_ptr_kinds_M concat_append distinct_append distinct_concat_map_E(1)
  is_OK_returns_result_I local.a_distinct_lists_def local.get_disconnected_nodes_ptr_in_heap

```

```

local.heap_is_wellformed_def select_result_I2
proof -
  assume a1: "heap_is_wellformed h"
  assume a2: "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
  assume a3: "h ⊢ get_disconnected_nodes document_ptr' →r disc_nodes'"
  assume a4: "set disc_nodes ∩ set disc_nodes' ≠ {}"
  have f5: "|h ⊢ get_disconnected_nodes document_ptr|r = disc_nodes"
    using a2 by (meson select_result_I2)
  have f6: "|h ⊢ get_disconnected_nodes document_ptr'|r = disc_nodes'"
    using a3 by (meson select_result_I2)
  have "¬ distinct (concat (nss @ nssa)) ∨ distinct (concat nssa::(_ node_ptr list))"
    by (metis (no_types) concat_append distinct_append)
  then have "distinct (concat (map (λd. |h ⊢ get_disconnected_nodes d|r) |h ⊢ document_ptr_kinds_M|r))"
    using a1 local.a_distinct_lists_def local.heap_is_wellformed_def by blast
  then show ?thesis
    using f6 f5 a4 a3 a2 by (meson DocumentMonad.ptr_kinds_ptr_kinds_M distinct_concat_map_E(1)
      is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)
qed

lemma heap_is_wellformed_children_disc_nodes_different:
  "heap_is_wellformed h ⟹ h ⊢ get_child_nodes ptr →r children
   ⟹ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
   ⟹ set children ∩ set disc_nodes = {}"
  by (metis (no_types, opaque_lifting) disjoint_iff_not_equal distinct_lists_no_parent
    is_OK_returns_result_I local.get_child_nodes_ptr_in_heap
    local.heap_is_wellformed_def select_result_I2)

lemma heap_is_wellformed_children_disc_nodes:
  "heap_is_wellformed h ⟹ node_ptr /∈ node_ptr_kinds h
   ⟹ ¬(∃parent ∈ fset (object_ptr_kinds h). node_ptr ∈ set |h ⊢ get_child_nodes parent|r)
   ⟹ (∃document_ptr ∈ fset (document_ptr_kinds h). node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|r)"
  by (auto simp add: heap_is_wellformed_def a_distinct_lists_def a_owner_document_valid_def)

lemma heap_is_wellformed_children_distinct:
  "heap_is_wellformed h ⟹ h ⊢ get_child_nodes ptr →r children ⟹ distinct children"
  by (metis (no_types, lifting) ObjectMonad.ptr_kinds_ptr_kinds_M concat_append distinct_append
    distinct_concat_map_E(2) is_OK_returns_result_I local.a_distinct_lists_def
    local.get_child_nodes_ptr_in_heap local.heap_is_wellformed_def
    select_result_I2)
end

locale l_heap_is_wellformed = l_type_wf + l_known_ptr + l_heap_is_wellformed_defs
+ l_get_child_nodes_defs + l_get_disconnected_nodes_defs +
assumes heap_is_wellformed_children_in_heap:
  "heap_is_wellformed h ⟹ h ⊢ get_child_nodes ptr →r children ⟹ child ∈ set children
   ⟹ child /∈ node_ptr_kinds h"
assumes heap_is_wellformed_disc_nodes_in_heap:
  "heap_is_wellformed h ⟹ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
   ⟹ node ∈ set disc_nodes ⟹ node /∈ node_ptr_kinds h"
assumes heap_is_wellformed_one_parent:
  "heap_is_wellformed h ⟹ h ⊢ get_child_nodes ptr →r children
   ⟹ h ⊢ get_child_nodes ptr' →r children'
   ⟹ set children ∩ set children' ≠ {} ⟹ ptr = ptr'"
assumes heap_is_wellformed_one_disc_parent:
  "heap_is_wellformed h ⟹ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
   ⟹ h ⊢ get_disconnected_nodes document_ptr' →r disc_nodes'
   ⟹ set disc_nodes ∩ set disc_nodes' ≠ {} ⟹ document_ptr = document_ptr'"
assumes heap_is_wellformed_children_disc_nodes_different:
  "heap_is_wellformed h ⟹ h ⊢ get_child_nodes ptr →r children
   ⟹ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
   ⟹ set children ∩ set disc_nodes = {}"
assumes heap_is_wellformed_disconnected_nodes_distinct:
  "heap_is_wellformed h ⟹ h ⊢ get_disconnected_nodes document_ptr →r disc_nodes
   ⟹ distinct (concat (map (λd. |h ⊢ get_disconnected_nodes d|r) |h ⊢ document_ptr_kinds_M|r))"

```

```

     $\implies \text{distinct } \text{disc\_nodes}$ 
assumes heap_is_wellformed_children_distinct:
  "heap_is_wellformed h \implies h \vdash \text{get\_child\_nodes} \text{ptr} \rightarrow_r \text{children} \implies \text{distinct children}"
assumes heap_is_wellformed_children_disc_nodes:
  "heap_is_wellformed h \implies \text{node\_ptr} \notin \text{node\_ptr\_kinds} h
\implies \neg(\exists \text{parent} \in \text{fset} (\text{object\_ptr\_kinds} h). \text{node\_ptr} \in \text{set} | h \vdash \text{get\_child\_nodes} \text{parent}|_r)
\implies (\exists \text{document\_ptr} \in \text{fset} (\text{document\_ptr\_kinds} h). \text{node\_ptr} \in \text{set} | h \vdash \text{get\_disconnected\_nodes} \text{document\_ptr}|_r)"
assumes parent_child_rel_child:
  "h \vdash \text{get\_child\_nodes} \text{ptr} \rightarrow_r \text{children}
\implies \text{child} \in \text{set} \text{children} \leftrightarrow (\text{ptr}, \text{cast child}) \in \text{parent\_child\_rel} h"
assumes parent_child_rel_finite:
  "heap_is_wellformed h \implies \text{finite} (\text{parent\_child\_rel} h)"
assumes parent_child_rel_acyclic:
  "heap_is_wellformed h \implies \text{acyclic} (\text{parent\_child\_rel} h)"
assumes parent_child_rel_node_ptr:
  "(parent, child_ptr) \in \text{parent\_child\_rel} h \implies \text{is\_node\_ptr\_kind} \text{child\_ptr}"
assumes parent_child_rel_parent_in_heap:
  "(parent, child_ptr) \in \text{parent\_child\_rel} h \implies \text{parent} \notin \text{object\_ptr\_kinds} h"
assumes parent_child_rel_child_in_heap:
  "heap_is_wellformed h \implies \text{type\_wf} h \implies \text{known\_ptr} \text{parent}
\implies (\text{parent}, \text{child\_ptr}) \in \text{parent\_child\_rel} h \implies \text{child\_ptr} \notin \text{object\_ptr\_kinds} h"

interpretation i_heap_is_wellformed?: l_heap_is_wellformedCore_DOM known_ptr type_wf get_child_nodes
get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs
heap_is_wellformed parent_child_rel
apply(unfold_locales)
by(auto simp add: heap_is_wellformed_def parent_child_rel_def)
declare l_heap_is_wellformedCore_DOM_axioms[instances]

lemma heap_is_wellformed_is_l_heap_is_wellformed [instances]:
  "l_heap_is_wellformed type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes
  get_disconnected_nodes"
apply(auto simp add: l_heap_is_wellformed_def)[1]
using heap_is_wellformed_children_in_heap
  apply blast
using heap_is_wellformed_disc_nodes_in_heap
  apply blast
using heap_is_wellformed_one_parent
  apply blast
using heap_is_wellformed_one_disc_parent
  apply blast
using heap_is_wellformed_children_disc_nodes_different
  apply blast
using heap_is_wellformed_disconnected_nodes_distinct
  apply blast
using heap_is_wellformed_children_distinct
  apply blast
using heap_is_wellformed_children_disc_nodes
  apply blast
using parent_child_rel_child
  apply (blast)
using parent_child_rel_child
  apply (blast)
using parent_child_rel_finite
  apply blast
using parent_child_rel_acyclic
  apply blast
using parent_child_rel_node_ptr
  apply blast
using parent_child_rel_parent_in_heap
  apply blast
using parent_child_rel_child_in_heap

```

```
apply blast
done
```

6.3.1 get_parent

```
locale l_get_parent_wfCore_DOM =
l_get_parentCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
+ l_heap_is_wellformed
type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
get_disconnected_nodes get_disconnected_nodes_locs
for known_ptr :: "(_ :: linorder) object_ptr ⇒ bool"
  and type_wf :: "(_ heap ⇒ bool"
  and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  and known_ptrs :: "(_ heap ⇒ bool"
  and get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_ object_ptr option) prog"
  and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
  and heap_is_wellformed :: "(_ heap ⇒ bool"
  and parent_child_rel :: "(_ heap ⇒ ((_) object_ptr × (_ object_ptr) set"
  and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
lemma child_parent_dual:
assumes heap_is_wellformed: "heap_is_wellformed h"
assumes "h ⊢ get_child_nodes ptr →r children"
assumes "child ∈ set children"
assumes "known_ptrs h"
assumes type_wf: "type_wf h"
shows "h ⊢ get_parent child →r Some ptr"
proof -
obtain ptrs where ptrs: "h ⊢ object_ptr_kinds_M →r ptrs"
  by(simp add: object_ptr_kinds_M_defs)
then have h1: "ptr ∈ set ptrs"
  using get_child_nodes_ok assms(2) is_OK_returns_result_I
  by (metis (no_types, opaque_lifting) ObjectMonad.ptr_kinds_ptr_kinds_M
    ⟨thesis. (⟨ptrs. h ⊢ object_ptr_kinds_M →r ptrs ⟹ thesis) ⟹ thesis⟩
    get_child_nodes_ptr_in_heap returns_result_eq select_result_I2)
let ?P = "(λptr. get_child_nodes ptr ≈ (λchildren. return (child ∈ set children)))"
let ?filter = "filter_M ?P ptrs"

have "h ⊢ ok ?filter"
  using ptrs type_wf
  using get_child_nodes_ok
  apply(auto intro!: filter_M_is_OK_I bind_is_OK_pure_I get_child_nodes_ok simp add: bind_pure_I)[1]
  using assms(4) local.known_ptrs_known_ptr by blast
then obtain parent_ptrs where parent_ptrs: "h ⊢ ?filter →r parent_ptrs"
  by auto

have h5: "∃!x. x ∈ set ptrs ∧ h ⊢ Heap_Error.Monad.bind (get_child_nodes x)
  (λchildren. return (child ∈ set children)) →r True"
  apply(auto intro!: bind_pure_returns_result_I)[1]
  using heap_is_wellformed_one_parent
proof -
have "h ⊢ (return (child ∈ set children)::((_) heap, exception, bool) prog) →r True"
  by (simp add: assms(3))
then show
  "∃z. z ∈ set ptrs ∧ h ⊢ Heap_Error.Monad.bind (get_child_nodes z)
    (λns. return (child ∈ set ns)) →r True"
  by (metis (no_types) assms(2) bind_pure_returns_result_I2 h1 is_OK_returns_result_I
    local.get_child_nodes_pure select_result_I2)
next
```

```

fix x y
assume 0: "x ∈ set ptrs"
and 1: "h ⊢ Heap_Error.Monad.bind (get_child_nodes x)
         (λchildren. return (child ∈ set children)) →r True"
and 2: "y ∈ set ptrs"
and 3: "h ⊢ Heap_Error.Monad.bind (get_child_nodes y)
         (λchildren. return (child ∈ set children)) →r True"
and 4: "(¬(h ⊢ get_child_nodes ptr →r children) ⇒ h ⊢ get_child_nodes ptr' →r children'
        ⇒ set children ∩ set children' ≠ {} ⇒ ptr = ptr')"
then show "x = y"
by (metis (no_types, lifting) bind_returns_result_E disjoint_iff_not_equal heap_is_wellformed
     return_returns_result)
qed

have "child /∈ node_ptr_kinds h"
using heap_is_wellformed_children_in_heap heap_is_wellformed assms(2) assms(3)
by fast
moreover have "parent_ptrs = [ptr]"
apply(rule filter_M_ex1[OF parent_ptrs h1 h5])
using ptrs assms(2) assms(3)
by(auto simp add: object_ptr_kinds_M_defs bind_pure_I intro!: bind_pure_returns_result_I)
ultimately show ?thesis
using ptrs parent_ptrs
by(auto simp add: bind_pure_I get_parent_def
   elim!: bind_returns_result_E2
   intro!: bind_pure_returns_result_I filter_M_pure_I)
qed

lemma parent_child_rel_parent:
assumes "heap_is_wellformed h"
and "h ⊢ get_parent child_node →r Some parent"
shows "(parent, cast child_node) ∈ parent_child_rel h"
using assms parent_child_rel_child get_parent_child_dual by auto

lemma heap_wellformed_induct [consumes 1, case_names step]:
assumes "heap_is_wellformed h"
and step: "¬(parent. (¬(h ⊢ get_child_nodes parent →r children
                      ⇒ child ∈ set children) ⇒ P (cast child)) ⇒ P parent)"
shows "P ptr"
proof -
fix ptr
have "wf ((parent_child_rel h)⁻¹)"
by (simp add: assms(1) finite_acyclic_wf_converse parent_child_rel_acyclic parent_child_rel_finite)
then show "?thesis"
proof (induct rule: wf_induct_rule)
case (less parent)
then show ?case
using assms parent_child_rel_child
by (meson converse_iff)
qed
qed

lemma heap_wellformed_induct2 [consumes 3, case_names not_in_heap empty_children step]:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
and not_in_heap: "¬(parent. parent /∈ object_ptr_kinds h ⇒ P parent)"
and empty_children: "¬(parent. h ⊢ get_child_nodes parent →r [] ⇒ P parent)"
and step: "¬(parent children child. h ⊢ get_child_nodes parent →r children
            ⇒ child ∈ set children) ⇒ P (cast child) ⇒ P parent"
shows "P ptr"
proof(insert assms(1), induct rule: heap_wellformed_induct)
case (step parent)
then show ?case

```

```

proof(cases "parent /∈ object_ptr_kinds h")
  case True
  then obtain children where children: "h ⊢ get_child_nodes parent →r children"
    using get_child_nodes_ok assms(2) assms(3)
    by (meson is_OK_returns_result_E local.known_ptrs_known_ptr)
  then show ?thesis
  proof (cases "children = []")
    case True
    then show ?thesis
      using children empty_children
      by simp
  next
    case False
    then show ?thesis
      using assms(6) children last_in_set step.hyps by blast
  qed
next
  case False
  then show ?thesis
  by (simp add: not_in_heap)
qed
qed

lemma heap_wellformed_induct_rev [consumes 1, case_names step]:
assumes "heap_is_wellformed h"
and step: "⋀child. (⋀parent child_node. cast child_node = child
  ⟹ h ⊢ get_parent child_node →r Some parent ⟹ P parent) ⟹ P child"
shows "P ptr"
proof -
  fix ptr
  have "wf ((parent_child_rel h))"
    by (simp add: assms(1) local.parent_child_rel_acyclic local.parent_child_rel_finite
      wf_iff_acyclic_if_finite)
  then show "?thesis"
  proof (induct rule: wf_induct_rule)
    case (less child)
    show ?case
      using assms get_parent_child_dual
      by (metis less.hyps parent_child_rel_parent)
  qed
qed
end

interpretation i_get_parent_wf?: l_get_parent_wfCore_DOM known_ptr type_wf get_child_nodes
get_child_nodes_locs known_ptrs get_parent get_parent_locs heap_is_wellformed
parent_child_rel get_disconnected_nodes
using instances
by(simp add: l_get_parent_wfCore_DOM_def)
declare l_get_parent_wfCore_DOM_axioms[instances]

locale l_get_parent_wf2Core_DOM =
l_get_parent_wfCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
heap_is_wellformed parent_child_rel get_disconnected_nodes get_disconnected_nodes_locs
+ l_heap_is_wellformedCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
for known_ptr :: "(::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_) heap ⇒ bool"
  and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"

```

```

and known_ptrs :: "(_ heap ⇒ bool"
and get_parent :: "(_ node_ptr ⇒ ((_) heap, exception, (_ object_ptr option) prog"
and get_parent_locs :: "((_) heap ⇒ (_ heap ⇒ bool) set"
and heap_is_wellformed :: "(_ heap ⇒ bool"
and parent_child_rel :: "(_ heap ⇒ ((_) object_ptr × (_ object_ptr) set"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
begin
lemma preserves_wellformedness_writes_needed:
assumes heap_is_wellformed: "heap_is_wellformed h"
and "h ⊢ f →_h h'"
and "writes SW f h h'"
and preserved_get_child_nodes:
"¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'
⇒ ∀ object_ptr. ∀ r ∈ get_child_nodes_locs object_ptr. r h h'"
and preserved_get_disconnected_nodes:
"¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'
⇒ ∀ document_ptr. ∀ r ∈ get_disconnected_nodes_locs document_ptr. r h h'"
and preserved_object_pointers:
"¬ h h' w. w ∈ SW ⇒ h ⊢ w →_h h'
⇒ ∀ object_ptr. preserved (get_MObject object_ptr RObject.nothing) h h'"
shows "heap_is_wellformed h"
proof -
have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
using assms(2) assms(3) object_ptr_kinds_preserved preserved_object_pointers by blast
then have object_ptr_kinds_eq:
"¬ ptrs. h ⊢ object_ptr_kinds_M →_r ptrs = h' ⊢ object_ptr_kinds_M →_r ptrs"
unfolding object_ptr_kinds_M_defs by simp
then have object_ptr_kinds_eq2: "|h ⊢ object_ptr_kinds_M|_r = |h' ⊢ object_ptr_kinds_M|_r"
using select_result_eq by force
then have node_ptr_kinds_eq2: "|h ⊢ node_ptr_kinds_M|_r = |h' ⊢ node_ptr_kinds_M|_r"
using node_ptr_kinds_M_eq by auto
then have node_ptr_kinds_eq3: "node_ptr_kinds h = node_ptr_kinds h'"
by auto
have document_ptr_kinds_eq2: "|h ⊢ document_ptr_kinds_M|_r = |h' ⊢ document_ptr_kinds_M|_r"
using object_ptr_kinds_eq2 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3: "document_ptr_kinds h = document_ptr_kinds h'"
by auto
have children_eq:
"¬ ptr children. h ⊢ get_child_nodes ptr →_r children = h' ⊢ get_child_nodes ptr →_r children"
apply(rule reads_writes_preserved[OF get_child_nodes_reads assms(3) assms(2)])
using preserved_get_child_nodes by fast
then have children_eq2: "¬ ptr. |h ⊢ get_child_nodes ptr|_r = |h' ⊢ get_child_nodes ptr|_r"
using select_result_eq by force
have disconnected_nodes_eq:
"¬ document_ptr disconnected_nodes.
h ⊢ get_disconnected_nodes document_ptr →_r disconnected_nodes
= h' ⊢ get_disconnected_nodes document_ptr →_r disconnected_nodes"
apply(rule reads_writes_preserved[OF get_disconnected_nodes_reads assms(3) assms(2)])
using preserved_get_disconnected_nodes by fast
then have disconnected_nodes_eq2:
"¬ document_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r
= |h' ⊢ get_disconnected_nodes document_ptr|_r"
using select_result_eq by force
have get_parent_eq: "¬ ptr parent. h ⊢ get_parent ptr →_r parent = h' ⊢ get_parent ptr →_r parent"
apply(rule reads_writes_preserved[OF get_parent_reads assms(3) assms(2)])
using preserved_get_child_nodes preserved_object_pointers unfolding get_parent_locs_def by fast
have "a_acyclic_heap h"
using heap_is_wellformed by (simp add: heap_is_wellformed_def)
have "parent_child_rel h' ⊆ parent_child_rel h"
proof
fix x
assume "x ∈ parent_child_rel h'"

```

```

then show "x ∈ parent_child_rel h"
  by(simp add: parent_child_rel_def children_eq2 object_ptr_kinds_eq3)
qed
then have "a_acyclic_heap h"
  using <a_acyclic_heap h> acyclic_heap_def acyclic_subset by blast

moreover have "a_all_ptrs_in_heap h"
  using heap_is_wellformed by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h'"
  by (simp add: children_eq2 disconnected_nodes_eq2 document_ptr_kinds_eq3
    l_heap_is_wellformedCore_DOM_defs.a_all_ptrs_in_heap_def node_ptr_kinds_eq3 object_ptr_kinds_eq3)

moreover have h0: "a_distinct_lists h"
  using heap_is_wellformed by (simp add: heap_is_wellformed_def)
have h1: "map (λptr. |h ⊢ get_child_nodes ptr|_r) (sorted_list_of_set (fset (object_ptr_kinds h)))"
  = map (λptr. |h' ⊢ get_child_nodes ptr|_r) (sorted_list_of_set (fset (object_ptr_kinds h')))"
  by (simp add: children_eq2 object_ptr_kinds_eq3)
have h2: "map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h)))"
  = map (λdocument_ptr. |h' ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h')))"
  using disconnected_nodes_eq document_ptr_kinds_eq2 select_result_eq by force
have "a_distinct_lists h'"
  using h0
  by(simp add: a_distinct_lists_def h1 h2)

moreover have "a_owner_document_valid h"
  using heap_is_wellformed by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  by(auto simp add: a_owner_document_valid_def children_eq2 disconnected_nodes_eq2
    object_ptr_kinds_eq3 node_ptr_kinds_eq3 document_ptr_kinds_eq3)
ultimately show ?thesis
  by (simp add: heap_is_wellformed_def)
qed
end

interpretation i_get_parent_wf2?: l_get_parent_wf2Core_DOM known_ptr type_wf get_child_nodes
get_child_nodes_locs known_ptrs get_parent get_parent_locs
heap_is_wellformed parent_child_rel get_disconnected_nodes
get_disconnected_nodes_locs
using l_get_parent_wfCore_DOM_axioms l_heap_is_wellformedCore_DOM_axioms
by (simp add: l_get_parent_wf2Core_DOM_def)

declare l_get_parent_wf2Core_DOM_axioms[instances]
locale l_get_parent_wf = l_type_wf + l_known_ptrs + l_heap_is_wellformed_defs
+ l_get_child_nodes_defs + l_get_parent_defs +
assumes child_parent_dual:
  "heap_is_wellformed h
  ==> type_wf h
  ==> known_ptrs h
  ==> h ⊢ get_child_nodes ptr →r children
  ==> child ∈ set children
  ==> h ⊢ get_parent child →r Some ptr"
assumes heap_wellformed_induct [consumes 1, case_names step]:
  "heap_is_wellformed h
  ==> (λparent. (λchildren child. h ⊢ get_child_nodes parent →r children
  ==> child ∈ set children ==> P (cast child)) ==> P parent)
  ==> P ptr"
assumes heap_wellformed_induct_rev [consumes 1, case_names step]:
  "heap_is_wellformed h
  ==> (λchild. (λparent child_node. cast child_node = child
  ==> h ⊢ get_parent child_node →r Some parent ==> P parent) ==> P child)
  ==> P ptr"

```

```

assumes parent_child_rel_parent: "heap_is_wellformed h
    ==> h ⊢ get_parent child_node →r Some parent
    ==> (parent, cast child_node) ∈ parent_child_rel h"

lemma get_parent_wf_is_l_get_parent_wf [instances]:
  "l_get_parent_wf type_wf known_ptr known_ptrs heap_is_wellformed parent_child_rel
   get_child_nodes get_parent"
  using known_ptrs_is_l_known_ptrs
  apply(auto simp add: l_get_parent_wf_def l_get_parent_wf_axioms_def)[1]
  using child_parent_dual heap_wellformed_induct heap_wellformed_induct_rev parent_child_rel_parent
  by metis+

```

6.3.2 get_disconnected_nodes

6.3.3 set_disconnected_nodes

get_disconnected_nodes

```

locale l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM =
  l_set_disconnected_nodes_get_disconnected_nodes
  type_wf get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
  set_disconnected_nodes_locs
  + l_heap_is_wellformed
  type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
  get_disconnected_nodes get_disconnected_nodes_locs
  for known_ptr :: "(_) object_ptr ⇒ bool"
    and type_wf :: "(_) heap ⇒ bool"
    and get_disconnected_nodes :: "(_) document_ptr ⇒ ((_) heap, exception, (_)
      node_ptr list) prog"
    and get_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap ⇒ (_)
      heap ⇒ bool) set"
    and set_disconnected_nodes :: "(_) document_ptr ⇒ (_)
      node_ptr list ⇒ ((_) heap, exception, unit)
      prog"
    and set_disconnected_nodes_locs :: "(_) document_ptr ⇒ ((_) heap, exception, unit)
      prog set"
    and heap_is_wellformed :: "(_) heap ⇒ bool"
    and parent_child_rel :: "(_) heap ⇒ ((_) object_ptr × (_)
      object_ptr) set"
    and get_child_nodes :: "(_) object_ptr ⇒ ((_) heap, exception, (_)
      node_ptr list) prog"
    and get_child_nodes_locs :: "(_) object_ptr ⇒ ((_) heap ⇒ (_)
      heap ⇒ bool) set"
  prog"
begin

lemma remove_from_disconnected_nodes_removes:
  assumes "heap_is_wellformed h"
  assumes "h ⊢ get_disconnected_nodes ptr →r disc_nodes"
  assumes "h ⊢ set_disconnected_nodes ptr (remove1 node_ptr disc_nodes) →h h'"
  assumes "h' ⊢ get_disconnected_nodes ptr →r disc_nodes'"
  shows "node_ptr ∉ set disc_nodes'"
  using assms
  by (metis distinct_remove1_removeAll heap_is_wellformed_disconnected_nodes_distinct
    set_disconnected_nodes_get_disconnected_nodes_member_remove remove_code(1)
    returns_result_eq)
end

locale l_set_disconnected_nodes_get_disconnected_nodes_wf = l_heap_is_wellformed
  + l_set_disconnected_nodes_get_disconnected_nodes +
  assumes remove_from_disconnected_nodes_removes:
    "heap_is_wellformed h ==> h ⊢ get_disconnected_nodes ptr →r disc_nodes
     ==> h ⊢ set_disconnected_nodes ptr (remove1 node_ptr disc_nodes) →h h'
     ==> h' ⊢ get_disconnected_nodes ptr →r disc_nodes'
     ==> node_ptr ∉ set disc_nodes'"

interpretation i_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM?:
  l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM known_ptr type_wf get_disconnected_nodes
  get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs heap_is_wellformed
  parent_child_rel get_child_nodes
  using instances

```

```

by (simp add: l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM_def)
declare l_set_disconnected_nodes_get_disconnected_nodes_wfCore_DOM_axioms[instances]

lemma set_disconnected_nodes_get_disconnected_nodes_wf_is_l_set_disconnected_nodes_get_disconnected_nodes_wf
[instances]:
  "l_set_disconnected_nodes_get_disconnected_nodes_wf type_wf known_ptr heap_is_wellformed parent_child_rel
   get_child_nodes get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
   set_disconnected_nodes_locs"
apply(auto simp add: l_set_disconnected_nodes_get_disconnected_nodes_wf_def
      l_set_disconnected_nodes_get_disconnected_nodes_wf_axioms_def instances)[1]
using remove_from_disconnected_nodes_removes apply fast
done

```

6.3.4 get_root_node

```

locale l_get_root_node_wfCore_DOM =
l_heap_is_wellformed
type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes get_child_nodes_locs
get_disconnected_nodes get_disconnected_nodes_locs
+ l_get_parentCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs known_ptrs get_parent get_parent_locs
+ l_get_parent_wf
type_wf known_ptr known_ptrs heap_is_wellformed parent_child_rel get_child_nodes
get_child_nodes_locs get_parent get_parent_locs
+ l_get_root_nodeCore_DOM
type_wf known_ptr known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs
get_ancestors get_ancestors_locs get_root_node get_root_node_locs
for known_ptr :: "(_ : linorder) object_ptr ⇒ bool"
  and type_wf :: "(_ ) heap ⇒ bool"
  and known_ptrs :: "(_ ) heap ⇒ bool"
  and heap_is_wellformed :: "(_ ) heap ⇒ bool"
  and parent_child_rel :: "(_ ) heap ⇒ ((_) object_ptr × (_ ) object_ptr) set"
  and get_child_nodes :: "(_ ) object_ptr ⇒ ((_) heap, exception, (_ ) node_ptr list) prog"
  and get_child_nodes_locs :: "(_ ) object_ptr ⇒ ((_) heap ⇒ (_ ) heap ⇒ bool) set"
  and get_disconnected_nodes :: "(_ ) document_ptr ⇒ ((_) heap, exception, (_ ) node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ ) document_ptr ⇒ ((_) heap ⇒ (_ ) heap ⇒ bool) set"
  and get_parent :: "(_ ) node_ptr ⇒ ((_) heap, exception, (_ ) object_ptr option) prog"
  and get_parent_locs :: "((_) heap ⇒ (_ ) heap ⇒ bool) set"
  and get_ancestors :: "(_ ) object_ptr ⇒ ((_) heap, exception, (_ ) object_ptr list) prog"
  and get_ancestors_locs :: "((_) heap ⇒ (_ ) heap ⇒ bool) set"
  and get_root_node :: "(_ ) object_ptr ⇒ ((_) heap, exception, (_ ) object_ptr) prog"
  and get_root_node_locs :: "((_) heap ⇒ (_ ) heap ⇒ bool) set"

begin
lemma get_ancestors_reads:
assumes "heap_is_wellformed h"
shows "reads get_ancestors_locs (get_ancestors node_ptr) h h'"
proof (insert assms(1), induct rule: heap_wellformed_induct_rev)
  case (step child)
  then show ?case
    using [[simproc del: Product_Type.unit_eq]] get_parent_reads[unfolded reads_def]
    apply(simp (no_asm) add: get_ancestors_def)
    by(auto simp add: get_ancestors_locs_def reads_subset[OF return_reads] get_parent_reads_pointers
      intro!: reads_bind_pure reads_subset[OF check_in_heap_reads]
      reads_subset[OF get_parent_reads] reads_subset[OF get_child_nodes_reads]
      split: option.splits)
qed

lemma get_ancestors_ok:
assumes "heap_is_wellformed h"
and "ptr /∈ object_ptr_kinds h"
and "known_ptrs h"
and type_wf: "type_wf h"

```

```

shows "h ⊢ ok (get_ancestors ptr)"
proof (insert assms(1) assms(2), induct rule: heap_wellformed_induct_rev)
  case (step child)
  then show ?case
    using assms(3) assms(4)
    apply(simp (no_asm) add: get_ancestors_def)
    apply(simp add: assms(1) get_parent_parent_in_heap)
    by(auto intro!: bind_is_OK_pure_I bind_pure_I get_parent_ok split: option.splits)
qed

lemma get_root_node_ptr_in_heap:
  assumes "h ⊢ ok (get_root_node ptr)"
  shows "ptr ∉ object_ptr_kinds h"
  using assms
  unfolding get_root_node_def
  using get_ancestors_ptr_in_heap
  by auto

lemma get_root_node_ok:
  assumes "heap_is_wellformed h" "known_ptrs h" "type_wf h"
  and "ptr ∉ object_ptr_kinds h"
  shows "h ⊢ ok (get_root_node ptr)"
  unfolding get_root_node_def
  using assms get_ancestors_ok
  by auto

lemma get_ancestors_parent:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_parent child →r Some parent"
  shows "h ⊢ get_ancestors (cast child) →r (cast child) # parent # ancestors"
  ← h ⊢ get_ancestors parent →r parent # ancestors"
proof
  assume a1: "h ⊢ get_ancestors (castnode_ptr2object_ptr child) →r
  castnode_ptr2object_ptr child # parent # ancestors"
  then have "h ⊢ Heap_Error.Monad.bind (check_in_heap (castnode_ptr2object_ptr child))
    (λ_. Heap_Error.Monad.bind (get_parent child)
      (λx. Heap_Error.Monad.bind (case x of None ⇒ return [] | Some x ⇒ get_ancestors x)
        (λancestors. return (castnode_ptr2object_ptr child # ancestors))))
    →r castnode_ptr2object_ptr child # parent # ancestors"
    by(simp add: get_ancestors_def)
  then show "h ⊢ get_ancestors parent →r parent # ancestors"
    using assms(2) apply(auto elim!: bind_returns_result_E2 split: option.splits)[1]
    using returns_result_eq by fastforce
next
  assume "h ⊢ get_ancestors parent →r parent # ancestors"
  then show "h ⊢ get_ancestors (castnode_ptr2object_ptr child) →r castnode_ptr2object_ptr child # parent # ancestors"
    using assms(2)
    apply(simp (no_asm) add: get_ancestors_def)
    apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
    by (metis (full_types) assms(2) check_in_heap_ptr_in_heap_is_OK_returns_result_I
      local.get_parent_ptr_in_heap node_ptr_kinds_commutes old.unit.exhaust
      select_result_I)
qed

lemma get_ancestors_never_empty:
  assumes "heap_is_wellformed h"
  and "h ⊢ get_ancestors child →r ancestors"
  shows "ancestors ≠ []"
proof(insert assms(2), induct arbitrary: ancestors rule: heap_wellformed_induct_rev[OF assms(1)])

```

```

case (1 child)
then show ?case
proof (induct "cast_object_ptr2node_ptr child")
  case None
  then show ?case
    apply(simp add: get_ancestors_def)
    by(auto elim!: bind_returns_result_E2 split: option.splits)
next
  case (Some child_node)
  then obtain parent_opt where parent_opt: "h ⊢ get_parent child_node →r parent_opt"
    apply(simp add: get_ancestors_def)
    by(auto elim!: bind_returns_result_E2 split: option.splits)
  with Some show ?case
    proof(induct parent_opt)
      case None
      then show ?case
        apply(simp add: get_ancestors_def)
        by(auto elim!: bind_returns_result_E2 split: option.splits)
    next
      case (Some option)
      then show ?case
        apply(simp add: get_ancestors_def)
        by(auto elim!: bind_returns_result_E2 split: option.splits)
    qed
  qed
qed

```

```

lemma get_ancestors_subset:
assumes "heap_is_wellformed h"
  and "h ⊢ get_ancestors ptr →r ancestors"
  and "ancestor ∈ set ancestors"
  and "h ⊢ get_ancestors ancestor →r ancestor_ancestors"
  and type_wf: "type_wf h"
  and known_ptrs: "known_ptrs h"
shows "set ancestor_ancestors ⊆ set ancestors"
proof (insert assms(1) assms(2) assms(3), induct ptr arbitrary: ancestors
rule: heap_wellformed_induct_rev)
case (step child)
have "child ∉ object_ptr_kinds h"
  using get_ancestors_ptr_in_heap step(2) by auto

show ?case
proof (induct "cast_object_ptr2node_ptr child")
  case None
  then have "ancestors = [child]"
    using step(2) step(3)
    by(auto simp add: get_ancestors_def elim!: bind_returns_result_E2)
  show ?case
    using step(2) step(3)
    apply(auto simp add: <ancestors = [child]>[1]
      using assms(4) returns_result_eq by fastforce
next
  case (Some child_node)
  note s1 = Some
  obtain parent_opt where parent_opt: "h ⊢ get_parent child_node →r parent_opt"
    using <child ∉ object_ptr_kinds h> assms(1) Some[symmetric]
    get_parent_ok[OF type_wf known_ptrs]
    by (metis (no_types, lifting) is_OK_returns_result_E known_ptrs get_parent_ok
      l_get_parentCore_DOM_axioms node_ptr_casts_commute node_ptr_kinds_commutates)
  then show ?case
    proof(induct parent_opt)

```

```

case None
then have "ancestors = [child]"
  using step(2) step(3) s1
  apply(simp add: get_ancestors_def)
  by(auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)
show ?case
  using step(2) step(3)
  apply(auto simp add: <ancestors = [child]>)[1]
  using assms(4) returns_result_eq by fastforce
next
  case (Some parent)
  have "h ⊢ Heap_Error_Monad.bind (check_in_heap child)"
    (λ_. Heap_Error_Monad.bind
      (case castobject_ptr2node_ptr child of None ⇒ return []
       | Some node_ptr ⇒ Heap_Error_Monad.bind (get_parent node_ptr)
         (λparent_ptr_opt. case parent_ptr_opt of None ⇒ return []
          | Some x ⇒ get_ancestors x))
      (λancestors. return (child # ancestors)))
    →r ancestors"
    using step(2)
    by(simp add: get_ancestors_def)
  moreover obtain tl_ancestors where tl_ancestors: "ancestors = child # tl_ancestors"
    using calculation
    by(auto elim!: bind_returns_result_E2 split: option.splits)
  ultimately have "h ⊢ get_ancestors parent →r tl_ancestors"
    using s1 Some
    by(auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)
  show ?case
    using step(1)[OF s1[symmetric, simplified] Some <h ⊢ get_ancestors parent →r tl_ancestors>]
      step(3)
      apply(auto simp add: tl_ancestors)[1]
      by (metis assms(4) insert_iff list.simps(15) local.step(2) returns_result_eq tl_ancestors)
qed
qed
qed

lemma get_ancestors_also_parent:
assumes "heap_is_wellformed h"
and "h ⊢ get_ancestors some_ptr →r ancestors"
and "cast child ∈ set ancestors"
and "h ⊢ get_parent child →r Some parent"
and type_wf: "type_wf h"
and known_ptrs: "known_ptrs h"
shows "parent ∈ set ancestors"
proof -
  obtain child_ancestors where child_ancestors: "h ⊢ get_ancestors (cast child) →r child_ancestors"
    by (meson assms(1) assms(4) get_ancestors_ok is_OK_returns_result_I known_ptrs
        local.get_parent_ptr_in_heap node_ptr_kinds_commutes returns_result_select_result
        type_wf)
  then have "parent ∈ set child_ancestors"
    apply(simp add: get_ancestors_def)
    by(auto elim!: bind_returns_result_E2 split: option.splits dest!: returns_result_eq[OF assms(4)]
      get_ancestors_ptr)
  then show ?thesis
    using assms child_ancestors get_ancestors_subset by blast
qed

lemma get_ancestors_obeains_children:
assumes "heap_is_wellformed h"
and "ancestor ≠ ptr"
and "ancestor ∈ set ancestors"
and "h ⊢ get_ancestors ptr →r ancestors"
and type_wf: "type_wf h"

```

```

and known_ptrs: "known_ptrs h"
obtains children ancestor_child where "h ⊢ get_child_nodes ancestor →r children"
    and "ancestor_child ∈ set children" and "cast ancestor_child ∈ set ancestors"
proof -
  assume 0: "(¬children ancestor_child.
    h ⊢ get_child_nodes ancestor →r children ==>
    ancestor_child ∈ set children ==> cast_node_ptr2object_ptr ancestor_child ∈ set ancestors
    ==> thesis)"
have "∃ child. h ⊢ get_parent child →r Some ancestor ∧ cast child ∈ set ancestors"
proof (insert assms(1) assms(2) assms(3) assms(4), induct ptr arbitrary: ancestors
  rule: heap_wellformed_induct_rev)
  case (step child)
  have "child ∉ object_ptr_kinds h"
    using get_ancestors_ptr_in_heap step(4) by auto
  show ?case
  proof (induct "cast_object_ptr2node_ptr child")
    case None
    then have "ancestors = [child]"
      using step(3) step(4)
      by (auto simp add: get_ancestors_def elim!: bind_returns_result_E2)
    show ?case
    using step(2) step(3) step(4)
    by (auto simp add: <ancestors = [child]>)
  next
  case (Some child_node)
  note s1 = Some
  obtain parent_opt where parent_opt: "h ⊢ get_parent child_node →r parent_opt"
    using <child ∉ object_ptr_kinds h> assms(1) Some[symmetric]
    using get_parent_ok known_ptrs type_wf
    by (metis (no_types, lifting) is_OK_returns_result_E node_ptr_casts_commute
        node_ptr_kinds_commutes)
  then show ?case
  proof (induct parent_opt)
    case None
    then have "ancestors = [child]"
      using step(2) step(3) step(4) s1
      apply (simp add: get_ancestors_def)
      by (auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)
    show ?case
    using step(2) step(3) step(4)
    by (auto simp add: <ancestors = [child]>)
  next
  case (Some parent)
  have "h ⊢ Heap_Error_Monad.bind (check_in_heap child)
    (λ_. Heap_Error_Monad.bind
      (case cast_object_ptr2node_ptr child of None ⇒ return []
       | Some node_ptr ⇒ Heap_Error_Monad.bind (get_parent node_ptr)
         (λparent_ptr_opt. case parent_ptr_opt of None ⇒ return []
           | Some x ⇒ get_ancestors x))
      (λancestors. return (child # ancestors)))
    →r ancestors"
    using step(4)
    by (simp add: get_ancestors_def)
  moreover obtain tl_ancestors where tl_ancestors: "ancestors = child # tl_ancestors"
    using calculation
    by (auto elim!: bind_returns_result_E2 split: option.splits)
  ultimately have "h ⊢ get_ancestors parent →r tl_ancestors"
    using s1 Some
    by (auto elim!: bind_returns_result_E2 split: option.splits dest: returns_result_eq)

  have "ancestor ∈ set tl_ancestors"
    using tl_ancestors step(2) step(3) by auto
  show ?case

```

```

proof (cases "ancestor ≠ parent")
  case True
  show ?thesis
    using step(1)[OF s1[symmetric, simplified] Some True
      <ancestor ∈ set tl_ancestors> <h ⊢ get_ancestors parent →r tl_ancestors>]
    using tl_ancestors by auto
next
  case False
  have "child ∈ set ancestors"
    using step(4) get_ancestors_ptr by simp
  then show ?thesis
    using Some False s1[symmetric] by (auto)
qed
qed
qed
qed
then obtain child where child: "h ⊢ get_parent child →r Some ancestor"
  and in_ancestors: "cast child ∈ set ancestors"
  by auto
then obtain children where
  children: "h ⊢ get_child_nodes ancestor →r children" and
  child_in_children: "child ∈ set children"
  using get_parent_child_dual by blast
show thesis
  using O[OF children child_in_children] child assms(3) in_ancestors by blast
qed

lemma get_ancestors_parent_child_rel:
assumes "heap_is_wellformed h"
  and "h ⊢ get_ancestors child →r ancestors"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
shows "(ptr, child) ∈ (parent_child_rel h)* ↔ ptr ∈ set ancestors"
proof (safe)
  assume 3: "(ptr, child) ∈ (parent_child_rel h)*"
  show "ptr ∈ set ancestors"
  proof (insert 3, induct ptr rule: heap_wellformed_induct[OF assms(1)])
    case (1 ptr)
    then show ?case
    proof (cases "ptr = child")
      case True
      then show ?thesis
        by (metis (no_types, lifting) assms(2) bind_returns_result_E get_ancestors_def
          in_set_member member_rec(1) return_returns_result)
    next
      case False
      obtain ptr_child where
        ptr_child: "(ptr, ptr_child) ∈ (parent_child_rel h) ∧ (ptr_child, child) ∈ (parent_child_rel h)*"
        using converse_rtranclE[OF 1(2)] <ptr ≠ child>
        by metis
      then obtain ptr_child_node
        where ptr_child_ptr_child_node: "ptr_child = cast_node_ptr2object_ptr ptr_child_node"
        using ptr_child node_ptr_casts_commute3 parent_child_rel_node_ptr
        by (metis )
      then obtain children where
        children: "h ⊢ get_child_nodes ptr →r children" and
        ptr_child_node: "ptr_child_node ∈ set children"
      proof -
        assume a1: "¬ ∃ children. [h ⊢ get_child_nodes ptr →r children; ptr_child_node ∈ set children]
          ⇒ thesis"
        have "ptr /∈ object_ptr_kinds h"
          using local.parent_child_rel_parent_in_heap ptr_child by blast
      qed
    qed
  qed
qed

```

```

moreover have "ptr_child_node ∈ set |h ⊢ get_child_nodes ptr|_r"
  by (metis calculation known_ptrs local.get_child_nodes_ok local.known_ptrs_known_ptr
    local.parent_child_rel_child ptr_child ptr_child_ptr_child_node
    returns_result_select_result type_wf)
ultimately show ?thesis
  using a1 get_child_nodes_ok type_wf known_ptrs
  by (meson local.known_ptrs_known_ptr returns_result_select_result)
qed
moreover have "(cast_node_ptr2object_ptr ptr_child_node, child) ∈ (parent_child_rel h)*"
  using ptr_child ptr_child_ptr_child_node by auto
ultimately have "cast_node_ptr2object_ptr ptr_child_node ∈ set ancestors"
  using 1 by auto
moreover have "h ⊢ get_parent ptr_child_node →_r Some ptr"
  using assms(1) children ptr_child_node child_parent_dual
  using known_ptrs type_wf by blast
ultimately show ?thesis
  using get_ancestors_also_parent assms type_wf by blast
qed
qed
next
assume 3: "ptr ∈ set ancestors"
show "(ptr, child) ∈ (parent_child_rel h)*"
proof (insert 3, induct ptr rule: heap_wellformed_induct[OF assms(1)])
  case (1 ptr)
  then show ?case
  proof (cases "ptr = child")
    case True
    then show ?thesis
    by simp
  next
  case False
  then obtain children ptr_child_node where
    children: "h ⊢ get_child_nodes ptr →_r children" and
    ptr_child_node: "ptr_child_node ∈ set children" and
    ptr_child_node_in_ancestors: "cast ptr_child_node ∈ set ancestors"
    using 1(2) assms(2) get_ancestors_obeains_children assms(1)
    using known_ptrs type_wf by blast
  then have "(cast_node_ptr2object_ptr ptr_child_node, child) ∈ (parent_child_rel h)*"
    using 1(1) by blast

  moreover have "(ptr, cast ptr_child_node) ∈ parent_child_rel h"
    using children ptr_child_node assms(1) parent_child_rel_child_nodes2
    using child_parent_dual known_ptrs parent_child_rel_parent type_wf
    by blast

  ultimately show ?thesis
  by auto
qed
qed
qed
qed

lemma get_root_node_parent_child_rel:
assumes "heap_is_wellformed h"
  and "h ⊢ get_root_node child →_r root"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
shows "(root, child) ∈ (parent_child_rel h)*"
using assms get_ancestors_parent_child_rel
apply(auto simp add: get_root_node_def elim!: bind_returns_result_E2)[1]
using get_ancestors_never_empty last_in_set by blast

lemma get_ancestors_eq:

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```

assumes "heap_is_wellformed h"
and "heap_is_wellformed h'"
and " $\lambda \text{object\_ptr } w. \text{ object\_ptr} \neq \text{ptr} \implies w \in \text{get\_child\_nodes\_locs } \text{object\_ptr} \implies w \in h \setminus h'$ "
and pointers_preserved: " $\lambda \text{object\_ptr}. \text{ preserved } (\text{get\_MObject } \text{object\_ptr} \text{ RObject.nothing}) \in h \setminus h'$ "
and known_ptrs: "known_ptrs = h"
and known_ptrs': "known_ptrs = h'"
and "h ⊢ get_ancestors ptr →r ancestors"
and type_wf: "type_wf h"
and type_wf': "type_wf h'"
shows "h' ⊢ get_ancestors ptr →r ancestors"
proof -
have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
using pointers_preserved object_ptr_kinds_preserved_small by blast
then have object_ptr_kinds_M_eq:
  " $\lambda \text{ptrs}. h \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h' \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
  by(simp add: object_ptr_kinds_M_def)
then have object_ptr_kinds_eq: "|h \vdash \text{object\_ptr\_kinds}_M|_r = |h' \vdash \text{object\_ptr\_kinds}_M|_r"
  by(simp)
have "h' ⊢ ok (get_ancestors ptr)"
using get_ancestors_ok get_ancestors_ptr_in_heap object_ptr_kinds_eq3 assms(1) known_ptrs
known_ptrs' assms(2) assms(7) type_wf'
by blast
then obtain ancestors' where ancestors': "h' ⊢ get_ancestors ptr →r ancestors'"
by auto

obtain root where root: "h ⊢ get_root_node ptr →r root"
proof -
assume 0: " $(\lambda \text{root}. h \vdash \text{get\_root\_node } \text{ptr} \rightarrow_r \text{root} \implies \text{thesis})$ "
show thesis
apply(rule 0)
using assms(7)
by(auto simp add: get_root_node_def elim!: bind_returns_result_E2 split: option.splits)
qed

have children_eq:
  " $\lambda p \text{ children}. p \neq \text{ptr} \implies h \vdash \text{get\_child\_nodes } p \rightarrow_r \text{children} = h' \vdash \text{get\_child\_nodes } p \rightarrow_r \text{children}$ "
  using get_child_nodes_reads assms(3)
  apply(simp add: reads_def reflp_def transp_def preserved_def)
  by blast

have "acyclic (parent_child_rel h)"
using assms(1) local.parent_child_rel_acyclic by auto
have "acyclic (parent_child_rel h')"
using assms(2) local.parent_child_rel_acyclic by blast
have 2: " $\lambda c \text{ parent\_opt}. \text{ cast}_{\text{node\_ptr} \rightarrow \text{object\_ptr}} c \in \text{set ancestors} \cap \text{set ancestors}'$ 
   $\implies h \vdash \text{get\_parent } c \rightarrow_r \text{parent\_opt} = h' \vdash \text{get\_parent } c \rightarrow_r \text{parent\_opt}$ "
proof -
fix c parent_opt
assume 1: "cast_{node_ptr \rightarrow object_ptr} c \in \text{set ancestors} \cap \text{set ancestors}'"

obtain ptrs where ptrs: "h ⊢ object_ptr_kinds_M →r ptrs"
by simp

let ?P = "(λptr. Heap_Error.Monad.bind (get_child_nodes ptr) (λchildren. return (c ∈ set children)))"
have children_eq_True: " $\lambda p. p \in \text{set ptrs} \implies h \vdash ?P p \rightarrow_r \text{True} \longleftrightarrow h' \vdash ?P p \rightarrow_r \text{True}$ "
proof -
fix p
assume "p ∈ set ptrs"
then show "h ⊢ ?P p →r True ↔ h' ⊢ ?P p →r True"
proof (cases "p = ptr")
case True
have "(cast_{node_ptr \rightarrow object_ptr} c, ptr) ∈ (parent_child_rel h)^*"
using get_ancestors_parent_child_rel_1 assms by blast

```

```

then have "(ptr, cast_node_ptr2object_ptr c) ∉ (parent_child_rel h)"
proof (cases "cast c = ptr")
  case True
  then show ?thesis
    using <acyclic (parent_child_rel h)> by(auto simp add: acyclic_def)
next
  case False
  then have "(ptr, cast_node_ptr2object_ptr c) ∉ (parent_child_rel h)*"
    using <acyclic (parent_child_rel h)> False rtrancl_eq_or_trancr rtrancl_trancr_trancr
      <(cast_node_ptr2object_ptr c, ptr) ∈ (parent_child_rel h)*>
    by (metis acyclic_def)
  then show ?thesis
    using r_into_rtrancl by auto
qed
obtain children where children: "h ⊢ get_child_nodes ptr →r children"
  using type_wf
  by (metis <h ⊢ ok get_ancestors ptr> assms(1) get_ancestors_ptr_in_heap get_child_nodes_ok
    heap_is_wellformed_def is_OK_returns_result_E known_ptrs local.known_ptrs_known_ptr
    object_ptr_kinds_eq3)
then have "c ∉ set children"
  using <(ptr, cast_node_ptr2object_ptr c) ∉ (parent_child_rel h)> assms(1)
  using parent_child_rel_child_nodes2
  using child_parent_dual known_ptrs parent_child_rel_parent
    type_wf by blast
with children have "h ⊢ ?P p →r False"
  by(auto simp add: True)

moreover have "(cast_node_ptr2object_ptr c, ptr) ∈ (parent_child_rel h)*"
  using get_ancestors_parent_child_rel assms(2) ancestors' 1 known_ptrs' type_wf
    type_wf' by blast
then have "(ptr, cast_node_ptr2object_ptr c) ∉ (parent_child_rel h')"
proof (cases "cast c = ptr")
  case True
  then show ?thesis
    using <acyclic (parent_child_rel h')> by(auto simp add: acyclic_def)
next
  case False
  then have "(ptr, cast_node_ptr2object_ptr c) ∉ (parent_child_rel h')*"
    using <acyclic (parent_child_rel h')> False rtrancl_eq_or_trancr rtrancl_trancr_trancr
      <(cast_node_ptr2object_ptr c, ptr) ∈ (parent_child_rel h')*>
    by (metis acyclic_def)
  then show ?thesis
    using r_into_rtrancl by auto
qed
then have "(ptr, cast_node_ptr2object_ptr c) ∉ (parent_child_rel h')"
  using r_into_rtrancl by auto
obtain children' where children': "h' ⊢ get_child_nodes ptr →r children'"
  using type_wf type_wf'
  by (meson <h' ⊢ ok (get_ancestors ptr)> assms(2) get_ancestors_ptr_in_heap
    get_child_nodes_ok is_OK_returns_result_E known_ptrs'
    local.known_ptrs_known_ptr)
then have "c ∉ set children'"
  using <(ptr, cast_node_ptr2object_ptr c) ∉ (parent_child_rel h')> assms(2) type_wf type_wf'
  using parent_child_rel_child_nodes2 child_parent_dual known_ptrs' parent_child_rel_parent
    by auto
with children' have "h' ⊢ ?P p →r False"
  by(auto simp add: True)

ultimately show ?thesis
  by (metis returns_result_eq)
next
  case False
  then show ?thesis

```

```

using children_eq ptrs
by (metis (no_types, lifting) bind_pure_returns_result_I bind_returns_result_E
    get_child_nodes_pure return_returns_result)
qed
qed
have " $\wedge_{pa. pa \in set \text{ptrs}} h \vdash ok (\text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) = h' \vdash ok (\text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})))$ "
using assms(1) assms(2) object_ptr_kinds_eq ptrs type_wf type_wf'
by (metis (no_types, lifting) ObjectMonad.ptr_kinds_ptr_kinds_M bind_is_OK_pure_I
    get_child_nodes_ok get_child_nodes_pure known_ptrs'
    local.known_ptrs_known_ptr return_ok select_result_I2)
have children_eq_False:
  " $\wedge_{pa. pa \in set \text{ptrs}} h \vdash \text{get\_child\_nodes} pa$ 
    $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False = h' \vdash \text{get\_child\_nodes} pa$ 
    $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ ""
proof
  fix pa
  assume "pa \in set \text{ptrs}"
  and " $h \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ "
  have " $h \vdash ok (\text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})))$ 
         $\Rightarrow h' \vdash ok (\text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})))$ "
  using <pa \in set \text{ptrs}> < $\wedge_{pa. pa \in set \text{ptrs}} h \vdash ok (\text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) = h' \vdash ok (\text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})))$ >
  by auto
  moreover have " $h \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ 
    $\Rightarrow h' \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ "
  by (metis (mono_tags, lifting) < $\wedge_{pa. pa \in set \text{ptrs}}$ 
       $\rightarrow h \vdash \text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r True = h' \vdash \text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r True> <pa \in set \text{ptrs}>$ 
      calculation is_OK_returns_result_I returns_result_eq returns_result_select_result)
  ultimately show " $h' \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ "
  using <h' \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False>
  by auto
next
fix pa
assume "pa \in set \text{ptrs}"
and " $h' \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ "
have " $h' \vdash ok (\text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})))$ 
       $\Rightarrow h \vdash ok (\text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})))$ "
  using <pa \in set \text{ptrs}> < $\wedge_{pa. pa \in set \text{ptrs}}$ 
       $\rightarrow h \vdash \text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) = h' \vdash ok (\text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})))$ >
  by auto
  moreover have " $h' \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ 
    $\Rightarrow h \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ "
  by (metis (mono_tags, lifting) < $\wedge_{pa. pa \in set \text{ptrs}}$ 
       $\rightarrow h \vdash \text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r True = h' \vdash \text{get\_child\_nodes} pa$ 
       $\geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r True> <pa \in set \text{ptrs}>$ 
      calculation is_OK_returns_result_I returns_result_eq returns_result_select_result)
  ultimately show " $h \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False$ "
  using <h' \vdash \text{get\_child\_nodes} pa \geqslant (\lambda \text{children}. \text{return} (c \in set \text{children})) \rightarrow_r False> by blast
qed

have filter_eq: " $\wedge_{xs. h \vdash \text{filter\_M ?P} \text{ptrs} \rightarrow_r xs} xs = h' \vdash \text{filter\_M ?P} \text{ptrs} \rightarrow_r xs$ "
proof (rule filter_M_eq)
show
  " $\wedge_{xs. x. \text{pure} (\text{Heap\_Error\_Monad.bind} (\text{get\_child\_nodes} x) (\lambda \text{children}. \text{return} (c \in set \text{children}))))}$ 
 $h''$ 
```

```

by(auto intro!: bind_pure_I)
next
show
  " $\bigwedge_{x \in \text{set } xs} \text{pure} (\text{Heap\_Error\_Monad.bind} (\text{get\_child\_nodes } x) (\lambda \text{children. return } (c \in \text{set children})))$ "
h"
  by(auto intro!: bind_pure_I)
next
fix xs b x
assume 0: "x \in \text{set } ptrs"
then show "h \vdash \text{Heap\_Error\_Monad.bind} (\text{get\_child\_nodes } x) (\lambda \text{children. return } (c \in \text{set children})) \rightarrow_r b"
  = h' \vdash \text{Heap\_Error\_Monad.bind} (\text{get\_child\_nodes } x) (\lambda \text{children. return } (c \in \text{set children})) \rightarrow_r b"
apply(induct b)
using children_eq_True apply blast
using children_eq_False apply blast
done
qed

show "h \vdash \text{get\_parent } c \rightarrow_r \text{parent\_opt} = h' \vdash \text{get\_parent } c \rightarrow_r \text{parent\_opt}"
apply(simp add: get_parent_def)
apply(rule bind_cong_2)
apply(simp)
apply(simp)
apply(simp add: check_in_heap_def node_ptr_kinds_def object_ptr_kinds_eq3)
apply(rule bind_cong_2)
  apply(auto simp add: object_ptr_kinds_M_eq object_ptr_kinds_eq3)[1]
  apply(auto simp add: object_ptr_kinds_M_eq object_ptr_kinds_eq3)[1]
  apply(auto simp add: object_ptr_kinds_M_eq object_ptr_kinds_eq3)[1]
apply(rule bind_cong_2)
  apply(auto intro!: filter_M_pure_I bind_pure_I)[1]
  apply(auto intro!: filter_M_pure_I bind_pure_I)[1]
  apply(auto simp add: filter_eq )[1]
  using filter_eq ptrs apply auto[1]
  using filter_eq ptrs by auto
qed

have "ancestors = ancestors'"
proof(insert assms(1) assms(7) ancestors' 2, induct ptr arbitrary: ancestors ancestors'
rule: heap_wellformed_induct_rev)
case (step child)
show ?case
  using step(2) step(3) step(4)
  apply(simp add: get_ancestors_def)
  apply(auto intro!: elim!: bind_returns_result_E2 split: option.splits)[1]
  using returns_result_eq apply fastforce
  apply(meson option.simps(3) returns_result_eq)
  by (metis IntD1 IntD2 option.inject returns_result_eq step.hyps)
qed

then show ?thesis
  using assms(5) ancestors'
  by simp
qed

lemma get_ancestors_remains_not_in_ancestors:
assumes "heap_is_wellformed h"
and "heap_is_wellformed h'"
and "h \vdash \text{get\_ancestors } ptr \rightarrow_r \text{ancestors}"
and "h' \vdash \text{get\_ancestors } ptr \rightarrow_r \text{ancestors}'"
and "\bigwedge_p \text{children } children'. h \vdash \text{get\_child\_nodes } p \rightarrow_r \text{children}"
  \implies h' \vdash \text{get\_child\_nodes } p \rightarrow_r \text{children}' \implies \text{set children}' \subseteq \text{set children}"
and "node \notin \text{set ancestors}"
and object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"

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and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
and type_wf': "type_wf h'"
shows "node ∉ set ancestors"
proof -
  have object_ptr_kinds_M_eq:
    " $\bigwedge \text{ptrs}. h \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h' \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
    using object_ptr_kinds_eq3
    by(simp add: object_ptr_kinds_M_def)
  then have object_ptr_kinds_eq: "|h \vdash \text{object\_ptr\_kinds}_M|_r = |h' \vdash \text{object\_ptr\_kinds}_M|_r"
    by(simp)

  show ?thesis
  proof (insert assms(1) assms(3) assms(4) assms(6), induct ptr arbitrary: ancestors ancestors'
    rule: heap_wellformed_induct_rev)
    case (step child)
    have 1: " $\bigwedge p \text{ parent}. h' \vdash \text{get\_parent } p \rightarrow_r \text{Some parent} \implies h \vdash \text{get\_parent } p \rightarrow_r \text{Some parent}$ "
    proof -
      fix p parent
      assume "h' \vdash \text{get\_parent } p \rightarrow_r \text{Some parent}"
      then obtain children' where
        "children': "h' \vdash \text{get\_child\_nodes } parent \rightarrow_r \text{children}'" and
        "p_in_children': "p \in \text{set children}'"
        using get_parent_child_dual by blast
      obtain children where children: "h \vdash \text{get\_child\_nodes } parent \rightarrow_r \text{children}"
        using get_child_nodes_ok assms(1) get_child_nodes_ptr_in_heap object_ptr_kinds_eq children'
        known_ptrs
        using type_wf type_wf'
        by (metis <h' \vdash \text{get\_parent } p \rightarrow_r \text{Some parent}> get_parent_parent_in_heap is_OK_returns_result_E
          local.known_ptrs_known_ptr object_ptr_kinds_eq3)
      have "p \in \text{set children}"
        using assms(5) children children' p_in_children'
        by blast
      then show "h \vdash \text{get\_parent } p \rightarrow_r \text{Some parent}"
        using child_parent_dual assms(1) children known_ptrs type_wf by blast
    qed
    have "node ≠ child"
      using assms(1) get_ancestors_parent_child_rel step.prems(1) step.prems(3) known_ptrs
      using type_wf type_wf'
      by blast
    then show ?case
      using step(2) step(3)
      apply(simp add: get_ancestors_def)
      using step(4)
      apply(auto elim!: bind_returns_result_E2 split: option.splits)[1]
      using 1
      apply(meson option.distinct(1) returns_result_eq)
      by (metis "1" option.inject returns_result_eq step.hyps)
  qed
qed
lemma get_ancestors_ptrs_in_heap:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h \vdash \text{get\_ancestors } \text{ptr} \rightarrow_r \text{ancestors}"
  assumes "\text{ptr}' \in \text{set ancestors}"
  shows "\text{ptr}' \notin \text{object\_ptr\_kinds } h"
proof (insert assms(4) assms(5), induct ancestors arbitrary: ptr)
  case Nil
  then show ?case
    by(auto)
next
  case (Cons a ancestors)
  then obtain x where x: "h \vdash \text{get\_ancestors } x \rightarrow_r a \# \text{ancestors}"

```

```

by(auto simp add: get_ancestors_def[of a] elim!: bind_returns_result_E2 split: option.splits)
then have "x = a"
by(auto simp add: get_ancestors_def[of x] elim!: bind_returns_result_E2 split: option.splits)
then show ?case
using Cons.hyps Cons.prems(2) get_ancestors_ptr_in_heap x
by (metis assms(1) assms(2) assms(3) get_ancestors_obeains_children get_child_nodes_ptr_in_heap
    is_OK_returns_result_I)
qed

lemma get_ancestors_prefix:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_ancestors ptr →r ancestors"
assumes "ptr' ∈ set ancestors"
assumes "h ⊢ get_ancestors ptr' →r ancestors'"
shows "∃ pre. ancestors = pre @ ancestors'"
proof (insert assms(1) assms(5) assms(6), induct ptr' arbitrary: ancestors'
rule: heap_wellformed_induct)
case (step parent)
then show ?case
proof (cases "parent ≠ ptr")
case True

then obtain children ancestor_child where "h ⊢ get_child_nodes parent →r children"
and "ancestor_child ∈ set children" and "cast ancestor_child ∈ set ancestors"
using assms(1) assms(2) assms(3) assms(4) get_ancestors_obeains_children step.prems(1) by blast
then have "h ⊢ get_parent ancestor_child →r Some parent"
using assms(1) assms(2) assms(3) child_parent_dual by blast
then have "h ⊢ get_ancestors (cast ancestor_child) →r cast ancestor_child # ancestors'"
apply(simp add: get_ancestors_def)
using <h ⊢ get_ancestors parent →r ancestors'> get_parent_ptr_in_heap
by(auto simp add: check_in_heap_def is_OK_returns_result_I intro!: bind_pure_returns_result_I)
then show ?thesis
using step(1) <h ⊢ get_child_nodes parent →r children> <ancestor_child ∈ set children>
<cast ancestor_child ∈ set ancestors>
<h ⊢ get_ancestors (cast ancestor_child) →r cast ancestor_child # ancestors'>
by fastforce
next
case False
then show ?thesis
by (metis append_Nil assms(4) returns_result_eq step.prems(2))
qed
qed

lemma get_ancestors_same_root_node:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_ancestors ptr →r ancestors"
assumes "ptr' ∈ set ancestors"
assumes "ptr'' ∈ set ancestors"
shows "h ⊢ get_root_node ptr' →r root_ptr ↔ h ⊢ get_root_node ptr'' →r root_ptr"
proof -
have "ptr' /∈ object_ptr_kinds h"
by (metis assms(1) assms(2) assms(3) assms(4) assms(5) get_ancestors_obeains_children
    get_ancestors_ptr_in_heap get_child_nodes_ptr_in_heap is_OK_returns_result_I)
then obtain ancestors' where "ancestors': h ⊢ get_ancestors ptr' →r ancestors'"
by (meson assms(1) assms(2) assms(3) get_ancestors_ok is_OK_returns_result_E)
then have "∃ pre. ancestors = pre @ ancestors'"
using get_ancestors_prefix assms by blast
moreover have "ptr'' /∈ object_ptr_kinds h"
by (metis assms(1) assms(2) assms(3) assms(4) assms(6) get_ancestors_obeains_children
    get_ancestors_ptr_in_heap get_child_nodes_ptr_in_heap is_OK_returns_result_I)
then obtain ancestors'' where "ancestors'': h ⊢ get_ancestors ptr'' →r ancestors''"

```

```

by (meson assms(1) assms(2) assms(3) get_ancestors_ok is_OK_returns_result_E)
then have " $\exists$  pre. ancestors = pre @ ancestors''"
  using get_ancestors_prefix assms by blast
ultimately show ?thesis
  using ancestors' ancestors'
apply (auto simp add: get_root_node_def elim!: bind_returns_result_E2
  intro!: bind_pure_returns_result_I)[1]
apply (metis (no_types, lifting) assms(1) get_ancestors_never_empty last_appendR
  returns_result_eq)
by (metis assms(1) get_ancestors_never_empty last_appendR returns_result_eq)
qed

lemma get_root_node_parent_same:
  assumes "h ⊢ get_parent child →r Some ptr"
  shows "h ⊢ get_root_node (cast child) →r root ←→ h ⊢ get_root_node ptr →r root"
proof
  assume 1: "h ⊢ get_root_node (castnode_ptr2object_ptr child) →r root"
  show "h ⊢ get_root_node ptr →r root"
    using 1[unfolded get_root_node_def] assms
    apply (simp add: get_ancestors_def)
    apply (auto simp add: get_root_node_def dest: returns_result_eq elim!: bind_returns_result_E2
      intro!: bind_pure_returns_result_I split: option.splits)[1]
    using returns_result_eq apply fastforce
    using get_ancestors_ptr by fastforce
next
  assume 1: "h ⊢ get_root_node ptr →r root"
  show "h ⊢ get_root_node (castnode_ptr2object_ptr child) →r root"
    apply (simp add: get_root_node_def)
    using assms 1
    apply (simp add: get_ancestors_def)
    apply (auto simp add: get_root_node_def dest: returns_result_eq elim!: bind_returns_result_E2
      intro!: bind_pure_returns_result_I split: option.splits)[1]
    apply (simp add: check_in_heap_def is_OK_returns_result_I)
    using get_ancestors_ptr get_parent_ptr_in_heap
    apply (simp add: is_OK_returns_result_I)
    by (meson list.distinct(1) list.set_cases local.get_ancestors_ptr)
qed

lemma get_root_node_same_no_parent:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r cast child"
  shows "h ⊢ get_parent child →r None"
proof (insert assms(1) assms(4), induct ptr rule: heap_wellformed_induct_rev)
  case (step c)
  then show ?case
  proof (cases "castobject_ptr2node_ptr c")
    case None
    then have "c = cast child"
      using step(2)
      by (auto simp add: get_root_node_def get_ancestors_def[of c] elim!: bind_returns_result_E2)
    then show ?thesis
      using None by auto
  next
    case (Some child_node)
    note s = this
    then obtain parent_opt where parent_opt: "h ⊢ get_parent child_node →r parent_opt"
      by (metis (no_types, lifting) assms(2) assms(3) get_root_node_ptr_in_heap
        is_OK_returns_result_I local.get_parent_ok node_ptr_casts_commute
        node_ptr_kinds_commutes returns_result_select_result step.preds)
    then show ?thesis
    proof (induct parent_opt)
      case None
      then show ?case
    qed
  qed

```

```

using Some get_root_node_no_parent returns_result_eq step.prems by fastforce
next
  case (Some parent)
  then show ?case
    using step s
    apply(auto simp add: get_root_node_def get_ancestors_def[of c]
          elim!: bind_returns_result_E2 split: option.splits list.splits)[1]
    using get_root_node_parent_same step.hyps step.prems by auto
  qed
qed
qed

lemma get_root_node_not_node_same:
  assumes "ptr /∈ object_ptr_kinds h"
  assumes "¬is_node_ptr_kind ptr"
  shows "h ⊢ get_root_node ptr →r ptr"
  using assms
  apply(simp add: get_root_node_def get_ancestors_def)
  by(auto simp add: get_root_node_def dest: returns_result_eq elim!: bind_returns_result_E2
      intro!: bind_pure_returns_result_I split: option.splits)

lemma get_root_node_root_in_heap:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r root"
  shows "root /∈ object_ptr_kinds h"
  using assms
  apply(auto simp add: get_root_node_def elim!: bind_returns_result_E2)[1]
  by (simp add: get_ancestors_never_empty get_ancestors_ptrs_in_heap)

lemma get_root_node_same_no_parent_parent_child_rel:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr' →r ptr'"
  shows "¬(∃p. (p, ptr') ∈ (parent_child_rel h))"
  by (metis (no_types, lifting) assms(1) assms(2) assms(3) assms(4) get_root_node_same_no_parent
      l_heap_is_wellformed.parent_child_rel_child local.child_parent_dual local.get_child_nodes_ok
      local.known_ptrs_known_ptr local.l_heap_is_wellformed_axioms local.parent_child_rel_node_ptr
      local.parent_child_rel_parent_in_heap node_ptr_casts_commute3 option.simps(3) returns_result_eq
      returns_result_select_result)

end

locale l_get_ancestors_wf = l_heap_is_wellformed_defs + l_known_ptrs + l_type_wf + l_get_ancestors_defs
+ l_get_child_nodes_defs + l_get_parent_defs +
assumes get_ancestors_never_empty:
  "heap_is_wellformed h ==> h ⊢ get_ancestors child →r ancestors ==> ancestors ≠ []"
assumes get_ancestors_ok:
  "heap_is_wellformed h ==> ptr /∈ object_ptr_kinds h ==> known_ptrs h ==> type_wf h
   ==> h ⊢ ok (get_ancestors ptr)"
assumes get_ancestors_reads:
  "heap_is_wellformed h ==> reads get_ancestors_locs (get_ancestors node_ptr) h h'"
assumes get_ancestors_ptrs_in_heap:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h
   ==> h ⊢ get_ancestors ptr →r ancestors ==> ptr' ∈ set ancestors
   ==> ptr' /∈ object_ptr_kinds h"
assumes get_ancestors_remains_not_in_ancestors:
  "heap_is_wellformed h ==> heap_is_wellformed h' ==> h ⊢ get_ancestors ptr →r ancestors
   ==> h' ⊢ get_ancestors ptr →r ancestors'
   ==> (∀p children children'. h ⊢ get_child_nodes p →r children
   ==> h' ⊢ get_child_nodes p →r children'
   ==> set children' ⊆ set children)"

```

```

     $\implies \text{node} \notin \text{set ancestors}$ 
     $\implies \text{object\_ptr\_kinds } h = \text{object\_ptr\_kinds } h' \implies \text{known\_ptrs } h$ 
     $\implies \text{type\_wf } h \implies \text{type\_wf } h' \implies \text{node} \notin \text{set ancestors}'$ 
assumes get_ancestors_also_parent:
  "heap_is_wellformed h  $\implies h \vdash \text{get\_ancestors some\_ptr} \rightarrow_r \text{ancestors}$ 
    $\implies \text{cast child\_node} \in \text{set ancestors}$ 
    $\implies h \vdash \text{get\_parent child\_node} \rightarrow_r \text{Some parent} \implies \text{type\_wf } h$ 
    $\implies \text{known\_ptrs } h \implies \text{parent} \in \text{set ancestors}'$ 
assumes get_ancestors_obtains_children:
  "heap_is_wellformed h  $\implies \text{ancestor} \neq \text{ptr} \implies \text{ancestor} \in \text{set ancestors}$ 
    $\implies h \vdash \text{get\_ancestors ptr} \rightarrow_r \text{ancestors} \implies \text{type\_wf } h \implies \text{known\_ptrs } h$ 
    $\implies (\bigwedge \text{children} \text{ancestor\_child} . h \vdash \text{get\_child\_nodes ancestor} \rightarrow_r \text{children}$ 
     $\implies \text{ancestor\_child} \in \text{set children}$ 
     $\implies \text{cast ancestor\_child} \in \text{set ancestors}$ 
     $\implies \text{thesis})$ 
    $\implies \text{thesis}$ 
assumes get_ancestors_parent_child_rel:
  "heap_is_wellformed h  $\implies h \vdash \text{get\_ancestors child} \rightarrow_r \text{ancestors} \implies \text{known\_ptrs } h \implies \text{type\_wf } h$ 
    $\implies (\text{ptr}, \text{child}) \in (\text{parent\_child\_rel } h)^* \leftrightarrow \text{ptr} \in \text{set ancestors}'$ 
locale l_get_root_node_wf = l_heap_is_wellformed_defs + l_get_root_node_defs + l_type_wf
+ l_known_ptrs + l_get_ancestors_defs + l_get_parent_defs +
assumes get_root_node_ok:
  "heap_is_wellformed h  $\implies \text{known\_ptrs } h \implies \text{type\_wf } h \implies \text{ptr} \notin \text{object\_ptr\_kinds } h$ 
    $\implies h \vdash \text{ok } (\text{get\_root\_node } \text{ptr})$ 
assumes get_root_node_ptr_in_heap:
  "h \vdash \text{ok } (\text{get\_root\_node } \text{ptr}) \implies \text{ptr} \notin \text{object\_ptr\_kinds } h"
assumes get_root_node_root_in_heap:
  "heap_is_wellformed h  $\implies \text{type\_wf } h \implies \text{known\_ptrs } h$ 
    $\implies h \vdash \text{get\_root\_node } \text{ptr} \rightarrow_r \text{root} \implies \text{root} \notin \text{object\_ptr\_kinds } h$ 
assumes get_ancestors_same_root_node:
  "heap_is_wellformed h  $\implies \text{type\_wf } h \implies \text{known\_ptrs } h$ 
    $\implies h \vdash \text{get\_ancestors } \text{ptr} \rightarrow_r \text{ancestors} \implies \text{ptr}' \in \text{set ancestors}$ 
    $\implies \text{ptr}' \in \text{set ancestors}$ 
    $\implies h \vdash \text{get\_root\_node } \text{ptr}' \rightarrow_r \text{root\_ptr} \leftrightarrow h \vdash \text{get\_root\_node } \text{ptr}' \rightarrow_r \text{root\_ptr}'$ 
assumes get_root_node_same_no_parent:
  "heap_is_wellformed h  $\implies \text{type\_wf } h \implies \text{known\_ptrs } h$ 
    $\implies h \vdash \text{get\_root\_node } \text{ptr} \rightarrow_r \text{cast child} \implies h \vdash \text{get\_parent child} \rightarrow_r \text{None}$ 
assumes get_root_node_parent_same:
  "h \vdash \text{get\_parent child} \rightarrow_r \text{Some ptr}"
    $\implies h \vdash \text{get\_root\_node } (\text{cast child}) \rightarrow_r \text{root} \leftrightarrow h \vdash \text{get\_root\_node } \text{ptr} \rightarrow_r \text{root}'$ 
interpretation i_get_root_node_wf?:
  l_get_root_node_wfCore_DOM known_ptr type_wf known_ptrs heap_is_wellformed parent_child_rel
  get_child_nodes get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs
  get_parent get_parent_locs get_ancestors get_ancestors_locs get_root_node get_root_node_locs
  using instances
  by(simp add: l_get_root_node_wfCore_DOM_def)
declare l_get_root_node_wfCore_DOM_axioms[instances]

lemma get_ancestors_wf_is_l_get_ancestors_wf [instances]:
  "l_get_ancestors_wf heap_is_wellformed parent_child_rel known_ptr known_ptrs type_wf get_ancestors
   get_ancestors_locs get_child_nodes get_parent"
  using known_ptrs_is_l_known_ptrs
  apply(auto simp add: l_get_ancestors_wf_def l_get_ancestors_wf_axioms_def)[1]
  using get_ancestors_never_empty apply blast
  using get_ancestors_ok apply blast
  using get_ancestors_reads apply blast
  using get_ancestors_ptrs_in_heap apply blast
  using get_ancestors_remains_not_in_ancestors apply blast
  using get_ancestors_also_parent apply blast
  using get_ancestors_obtains_children apply blast
  using get_ancestors_parent_child_rel apply blast

```

```

using get_ancestors_parent_child_rel apply blast
done

lemma get_root_node_wf_is_l_get_root_node_wf [instances]:
  "l_get_root_node_wf heap_is_wellformed get_root_node type_wf known_ptr known_ptrs
   get_ancestors get_parent"
using known_ptrs_is_l_known_ptrs
apply(auto simp add: l_get_root_node_wf_def l_get_root_node_wf_axioms_def)[1]
using get_root_node_ok apply blast
using get_root_node_ptr_in_heap apply blast
using get_root_node_root_in_heap apply blast
using get_ancestors_same_root_node apply(blast, blast)
using get_root_node_same_no_parent apply blast
using get_root_node_parent_same apply (blast, blast)
done

```

6.3.5 to_tree_order

```

locale l_to_tree_order_wfCore_DOM =
  l_to_tree_orderCore_DOM +
  l_get_parent +
  l_get_parent_wf +
  l_heap_is_wellformed

begin

lemma to_tree_order_ptr_in_heap:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ ok (to_tree_order ptr)"
  shows "ptr ∈ object_ptr_kinds h"
proof(insert assms(1) assms(4), induct rule: heap_wellformed_induct)
  case (step parent)
  then show ?case
    apply(auto simp add: to_tree_order_def[of parent] map_M_pure_I elim!: bind_is_OK_E3)[1]
    using get_child_nodes_ptr_in_heap by blast
qed

lemma to_tree_order_either_ptr_or_in_children:
  assumes "h ⊢ to_tree_order ptr →r nodes"
  and "node ∈ set nodes"
  and "h ⊢ get_child_nodes ptr →r children"
  and "node ≠ ptr"
  obtains child child_to where "child ∈ set children"
  and "h ⊢ to_tree_order (cast child) →r child_to" and "node ∈ set child_to"
proof -
  obtain treeorders where treeorders: "h ⊢ map_M to_tree_order (map cast children) →r treeorders"
    using assms
    apply(auto simp add: to_tree_order_def elim!: bind_returns_result_E)[1]
    using pure_returns_heap_eq returns_result_eq by fastforce
  then have "node ∈ set (concat treeorders)"
    using assms[simplified to_tree_order_def]
    by(auto elim!: bind_returns_result_E4 dest: pure_returns_heap_eq)
  then obtain treeorder where "treeorder ∈ set treeorders"
    and node_in_treeorder: "node ∈ set treeorder"
    by auto
  then obtain child where "h ⊢ to_tree_order (cast node_ptr2object_ptr child) →r treeorder"
    and "child ∈ set children"
    using assms[simplified to_tree_order_def] treeorders
    by(auto elim!: map_M_pure_E2)
  then show ?thesis
    using node_in_treeorder returns_result_eq that by auto
qed

```

```

lemma to_tree_order_ptrs_in_heap:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ to_tree_order ptr →r to"
  assumes "ptr' ∈ set to"
  shows "ptr' /∈ object_ptr_kinds h"
proof(insert assms(1) assms(4) assms(5), induct ptr arbitrary: to rule: heap_wellformed_induct)
  case (step parent)
  have "parent /∈ object_ptr_kinds h"
    using assms(1) assms(2) assms(3) step.prems(1) to_tree_order_ptr_in_heap by blast
  then obtain children where children: "h ⊢ get_child_nodes parent →r children"
    by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
  then show ?case
  proof (cases "children = []")
    case True
    then have "to = [parent]"
      using step(2).children
      apply(auto simp add: to_tree_order_def[of parent] map_M_pure_I elim!: bind_returns_result_E2)[1]
      by (metis list.distinct(1) list.map_disc_iff list.set_cases map_M_pure_E2 returns_result_eq)
    then show ?thesis
    using <parent /∈ object_ptr_kinds h> step.prems(2) by auto
  next
    case False
    note f = this
    then show ?thesis
    using children step to_tree_order_either_ptr_or_in_children
  proof (cases "ptr' = parent")
    case True
    then show ?thesis
    using <parent /∈ object_ptr_kinds h> by blast
  next
    case False
    then show ?thesis
    using children step.hyps to_tree_order_either_ptr_or_in_children
    by (metis step.prems(1) step.prems(2))
  qed
qed
qed
qed

lemma to_tree_order_ok:
  assumes wellformed: "heap_is_wellformed h"
  and "ptr /∈ object_ptr_kinds h"
  and "known_ptrs h"
  and type_wf: "type_wf h"
  shows "h ⊢ ok (to_tree_order ptr)"
proof(insert assms(1) assms(2), induct rule: heap_wellformed_induct)
  case (step parent)
  then show ?case
  using assms(3) type_wf
  apply(simp add: to_tree_order_def)
  apply(auto simp add: heap_is_wellformed_def intro!: map_M_ok_I bind_is_OK_pure_I map_M_pure_I)[1]
  using get_child_nodes_ok known_ptrs_known_ptr apply blast
  by (simp add: local.heap_is_wellformed_children_in_heap local.to_tree_order_def wellformed)
qed

lemma to_tree_order_child_subset:
  assumes "heap_is_wellformed h"
  and "h ⊢ to_tree_order ptr →r nodes"
  and "h ⊢ get_child_nodes ptr →r children"
  and "node ∈ set children"
  and "h ⊢ to_tree_order (cast node) →r nodes'"
  shows "set nodes' ⊆ set nodes"
proof

```

```

fix x
assume a1: "x ∈ set nodes"
moreover obtain treeorders
  where treeorders: "h ⊢ map_M to_tree_order (map cast children) →_r treeorders"
    using assms(2) assms(3)
  apply(auto simp add: to_tree_order_def elim!: bind_returns_result_E)[1]
  using pure_returns_heap_eq returns_result_eq by fastforce
then have "nodes' ∈ set treeorders"
  using assms(4) assms(5)
  by(auto elim!: map_M_pure_E dest: returns_result_eq)
moreover have "set (concat treeorders) ⊆ set nodes"
  using treeorders assms(2) assms(3)
  by(auto simp add: to_tree_order_def elim!: bind_returns_result_E4 dest: pure_returns_heap_eq)
ultimately show "x ∈ set nodes"
  by auto
qed

lemma to_tree_order_ptr_in_result:
assumes "h ⊢ to_tree_order ptr →_r nodes"
shows "ptr ∈ set nodes"
using assms
apply(simp add: to_tree_order_def)
by(auto elim!: bind_returns_result_E2 intro!: map_M_pure_I bind_pure_I)

lemma to_tree_order_subset:
assumes "heap_is_wellformed h"
and "h ⊢ to_tree_order ptr →_r nodes"
and "node ∈ set nodes"
and "h ⊢ to_tree_order node →_r nodes'"
and "known_ptrs h"
and type_wf: "type_wf h"
shows "set nodes' ⊆ set nodes"
proof -
have "∀nodes. h ⊢ to_tree_order ptr →_r nodes → (∀node. node ∈ set nodes
  → (∀nodes'. h ⊢ to_tree_order node →_r nodes' → set nodes' ⊆ set nodes))"
proof(insert assms(1), induct ptr rule: heap_wellformed_induct)
  case (step parent)
  then show ?case
  proof safe
    fix nodes node nodes' x
    assume 1: "(¬ children child.
      h ⊢ get_child_nodes parent →_r children ==>
      child ∈ set children ==> ∀nodes. h ⊢ to_tree_order (cast child) →_r nodes
      → (∀node. node ∈ set nodes → (∀nodes'. h ⊢ to_tree_order node →_r nodes'
        → set nodes' ⊆ set nodes)))"
    and 2: "h ⊢ to_tree_order parent →_r nodes"
    and 3: "node ∈ set nodes"
    and "h ⊢ to_tree_order node →_r nodes'"
    and "x ∈ set nodes'"
    have h1: "(¬ children child nodes node nodes'.
      h ⊢ get_child_nodes parent →_r children ==>
      child ∈ set children ==> h ⊢ to_tree_order (cast child) →_r nodes
      → (node ∈ set nodes → (h ⊢ to_tree_order node →_r nodes' → set nodes' ⊆ set nodes)))"
      using 1
      by blast
    obtain children where children: "h ⊢ get_child_nodes parent →_r children"
      using 2
      by(auto simp add: to_tree_order_def elim!: bind_returns_result_E)
    then have "set nodes' ⊆ set nodes"
    proof (cases "children = []")
      case True
      then show ?thesis
      by (metis "2" "3" <h ⊢ to_tree_order node →_r nodes'> children empty_iff list.set(1)

```

```

subsetI to_tree_order_either_ptr_or_in_children)
next
  case False
  then show ?thesis
  proof (cases "node = parent")
    case True
    then show ?thesis
    using "2" <h ⊢ to_tree_order node →r nodes'> returns_result_eq by fastforce
next
  case False
  then obtain child nodes_of_child where
    "child ∈ set children" and
    "h ⊢ to_tree_order (cast child) →r nodes_of_child" and
    "node ∈ set nodes_of_child"
    using 2[simplified to_tree_order_def] 3
    to_tree_order_either_ptr_or_in_children[where node=node and ptr=parent] children
    apply(auto elim!: bind_returns_result_E2 intro: map_M_pure_I)[1]
    using is_OK_returns_result_E 2 a_all_ptrs_in_heap_def assms(1) heap_is_wellformed_def
    using "3" by blast
  then have "set nodes' ⊆ set nodes_of_child"
    using h1
    using <h ⊢ to_tree_order node →r nodes'> children by blast
  moreover have "set nodes_of_child ⊆ set nodes"
    using "2" <child ∈ set children> <h ⊢ to_tree_order (cast child) →r nodes_of_child>
    assms children to_tree_order_child_subset by auto
  ultimately show ?thesis
    by blast
  qed
qed
then show "x ∈ set nodes"
  using <x ∈ set nodes'> by blast
qed
qed
then show ?thesis
  using assms by blast
qed

lemma to_tree_order_parent:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ to_tree_order ptr →r nodes"
assumes "h ⊢ get_parent child →r Some parent"
assumes "parent ∈ set nodes"
shows "cast child ∈ set nodes"
proof -
  obtain nodes' where nodes': "h ⊢ to_tree_order parent →r nodes'"
    using assms to_tree_order_ok get_parent_parent_in_heap
    by (meson get_parent_parent_in_heap is_OK_returns_result_E)

  then have "set nodes' ⊆ set nodes"
    using to_tree_order_subset assms
    by blast
  moreover obtain children where
    children: "h ⊢ get_child_nodes parent →r children" and
    child: "child ∈ set children"
    using assms get_parent_child_dual by blast
  then obtain child_to where child_to: "h ⊢ to_tree_order (cast_node_ptr2object_ptr child) →r child_to"
    by (meson assms(1) assms(2) assms(3) assms(5) is_OK_returns_result_E is_OK_returns_result_I
      get_parent_ptr_in_heap node_ptr_kinds_commutes to_tree_order_ok)

  then have "cast child ∈ set child_to"
    apply(simp add: to_tree_order_def)
    by(auto elim!: bind_returns_result_E2 map_M_pure_E
      dest!: bind_returns_result_E3[rotated, OF children, rotated] intro!: map_M_pure_I)

```

```

have "cast child ∈ set nodes"
  using nodes' child
  apply(simp add: to_tree_order_def)
  apply(auto elim!: bind_returns_result_E2 map_M_pure_E
    dest!: bind_returns_result_E3[rotated, OF children, rotated] intro!: map_M_pure_I)[1]
  using child_to <cast child ∈ set child_to> returns_result_eq by fastforce
ultimately show ?thesis
  by auto
qed

lemma to_tree_order_child:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ to_tree_order ptr →r nodes"
assumes "h ⊢ get_child_nodes parent →r children"
assumes "cast child ≠ ptr"
assumes "child ∈ set children"
assumes "cast child ∈ set nodes"
shows "parent ∈ set nodes"
proof(insert assms(1) assms(4) assms(6) assms(8), induct ptr arbitrary: nodes
rule: heap_wellformed_induct)
case (step p)
have "p ∉ object_ptr_kinds h"
  using <h ⊢ to_tree_order p →r nodes> to_tree_order_ptr_in_heap
  using assms(1) assms(2) assms(3) by blast
then obtain children where children: "h ⊢ get_child_nodes p →r children"
  by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
then show ?case
proof (cases "children = []")
  case True
  then show ?thesis
  using step(2) step(3) step(4) children
  by(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
    dest!: bind_returns_result_E3[rotated, OF children, rotated])
next
case False
then obtain c child_to where
  child: "c ∈ set children" and
  child_to: "h ⊢ to_tree_order (cast_node_ptr2object_ptr c) →r child_to" and
  "cast child ∈ set child_to"
  using step(2) children
  apply(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
    dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
  by (metis (full_types) assms(1) assms(2) assms(3) get_parent_ptr_in_heap
    is_OK_returns_result_I l_get_parent_wfCore_DOM.child_parent_dual
    l_get_parent_wfCore_DOM_axioms node_ptr_kinds_commutes
    returns_result_select_result step.prems(1) step.prems(2) step.prems(3)
    to_tree_order_either_ptr_or_in_children to_tree_order_ok)
then have "set child_to ⊆ set nodes"
  using assms(1) child children step.prems(1) to_tree_order_child_subset by auto

show ?thesis
proof (cases "c = child")
  case True
  then have "parent = p"
    using step(3) children child assms(5) assms(7)
    by (meson assms(1) assms(2) assms(3) child_parent_dual option.inject returns_result_eq)

  then show ?thesis
    using step.prems(1) to_tree_order_ptr_in_result by blast
next
case False
then show ?thesis
  using step(1)[OF children child child_to] step(3) step(4)

```

```

using <set child_to ⊆ set nodes>
using <castnode_ptr2object_ptr child ∈ set child_to> by auto
qed
qed
qed

lemma to_tree_order_node_ptrs:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ to_tree_order ptr →r nodes"
assumes "ptr' ≠ ptr"
assumes "ptr' ∈ set nodes"
shows "is_node_ptr_kind ptr'"
proof(insert assms(1) assms(4) assms(5) assms(6), induct ptr arbitrary: nodes
rule: heap_wellformed_induct)
case (step p)
have "p ∉ object_ptr_kinds h"
using <h ⊢ to_tree_order p →r nodes> to_tree_order_ptr_in_heap
using assms(1) assms(2) assms(3) by blast
then obtain children where children: "h ⊢ get_child_nodes p →r children"
by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
then show ?case
proof (cases "children = []")
case True
then show ?thesis
using step(2) step(3) step(4) children
by(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
next
case False
then obtain c child_to where
child: "c ∈ set children" and
child_to: "h ⊢ to_tree_order (castnode_ptr2object_ptr c) →r child_to" and
"ptr' ∈ set child_to"
using step(2) children
apply(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
using step.prems(1) step.prems(2) step.prems(3) to_tree_order_either_ptr_or_in_children by blast
then have "set child_to ⊆ set nodes"
using assms(1) child children step.prems(1) to_tree_order_child_subset by auto

show ?thesis
proof (cases "cast c = ptr")
case True
then show ?thesis
using step <ptr' ∈ set child_to> assms(5) child child_to children by blast
next
case False
then show ?thesis
using <ptr' ∈ set child_to> child child_to children is_node_ptr_kind_cast step.hyps by blast
qed
qed
qed

lemma to_tree_order_child2:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ to_tree_order ptr →r nodes"
assumes "cast child ≠ ptr"
assumes "cast child ∈ set nodes"
obtains parent where "h ⊢ get_parent child →r Some parent" and "parent ∈ set nodes"
proof -
assume 1: "(¬parent. h ⊢ get_parent child →r Some parent ⇒ parent ∈ set nodes ⇒ thesis)"
show thesis
proof(insert assms(1) assms(4) assms(5) assms(6) 1, induct ptr arbitrary: nodes
rule: heap_wellformed_induct)
case (step p)
have "p ∉ object_ptr_kinds h"
using <h ⊢ to_tree_order p →r nodes> to_tree_order_ptr_in_heap
using assms(1) assms(2) assms(3) by blast
then obtain children where children: "h ⊢ get_child_nodes p →r children"
by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
then show ?thesis
using step(2) step(3) step(4) children
by(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
next
case False
then obtain c child_to where
child: "c ∈ set children" and
child_to: "h ⊢ to_tree_order (castnode_ptr2object_ptr c) →r child_to" and
"ptr' ∈ set child_to"
using step(2) children
apply(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
using step.prems(1) step.prems(2) step.prems(3) to_tree_order_either_ptr_or_in_children by blast
then have "set child_to ⊆ set nodes"
using assms(1) child children step.prems(1) to_tree_order_child_subset by auto

show ?thesis
proof (cases "cast c = ptr")
case True
then show ?thesis
using step <ptr' ∈ set child_to> assms(5) child child_to children by blast
next
case False
then show ?thesis
using <ptr' ∈ set child_to> child child_to children is_node_ptr_kind_cast step.hyps by blast
qed
qed
qed

```

```

rule: heap_wellformed_induct)
case (step p)
have "p ∈ object_ptr_kinds h"
  using <h ⊢ to_tree_order p →r nodes> to_tree_order_ptr_in_heap
  using assms(1) assms(2) assms(3) by blast
then obtain children where children: "h ⊢ get_child_nodes p →r children"
  by (meson assms(2) assms(3) get_child_nodes_ok is_OK_returns_result_E local.known_ptrs_known_ptr)
then show ?case
proof (cases "children = []")
  case True
  then show ?thesis
    using step(2) step(3) step(4) children
    by(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
       dest!: bind_returns_result_E3[rotated, OF children, rotated])
next
case False
then obtain c child_to where
  child: "c ∈ set children" and
  child_to: "h ⊢ to_tree_order (castnode_ptr2object_ptr c) →r child_to" and
  "cast child ∈ set child_to"
  using step(2) children
  apply(auto simp add: to_tree_order_def[of p] map_M_pure_I elim!: bind_returns_result_E2
         dest!: bind_returns_result_E3[rotated, OF children, rotated])[1]
  using step.prems(1) step.prems(2) step.prems(3) to_tree_order_either_ptr_or_in_children
  by blast
then have "set child_to ⊆ set nodes"
  using assms(1) child children step.prems(1) to_tree_order_child_subset by auto
have "cast child ∈ object_ptr_kinds h"
  using assms(1) assms(2) assms(3) assms(4) assms(6) to_tree_order_ptrs_in_heap by blast
then obtain parent_opt where parent_opt: "h ⊢ get_parent child →r parent_opt"
  by (meson assms(2) assms(3) is_OK_returns_result_E get_parent_ok node_ptr_kinds_commutes)
then show ?thesis
proof (induct parent_opt)
  case None
  then show ?case
    by (metis <castnode_ptr2object_ptr child ∈ set child_to> assms(1) assms(2) assms(3)
        castnode_ptr2object_ptr_inject child child_parent_dual child_to children
        option.distinct(1) returns_result_eq step.hyps)
next
case (Some option)
then show ?case
  by (meson assms(1) assms(2) assms(3) get_parent_child_dual step.prems(1) step.prems(2)
      step.prems(3) step.prems(4) to_tree_order_child)
qed
qed
qed
qed

lemma to_tree_order_parent_child_rel:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ to_tree_order ptr →r to"
shows "(ptr, child) ∈ (parent_child_rel h)* ↔ child ∈ set to"
proof
assume 3: "(ptr, child) ∈ (parent_child_rel h)*"
show "child ∈ set to"
proof (insert 3, induct child rule: heap_wellformed_induct_rev[OF assms(1)])
  case (1 child)
  then show ?case
  proof (cases "ptr = child")
    case True
    then show ?thesis
      using assms(4)
  qed
  then show ?case
  proof (cases "ptr = child")
    case True
    then show ?thesis
      using assms(4)
  qed
qed
qed

```

```

apply(simp add: to_tree_order_def)
by(auto simp add: map_M_pure_I elim!: bind_returns_result_E2)
next
case False
obtain child_parent where
  "(ptr, child_parent) ∈ (parent_child_rel h)*" and
  "(child_parent, child) ∈ (parent_child_rel h)"
  using <ptr ≠ child>
  by (metis "1.prems" rtranclE)
obtain child_node where child_node: "castnode_ptr2object_ptr child_node = child"
  using <(child_parent, child) ∈ parent_child_rel h> node_ptr_casts_commute3
  parent_child_rel_node_ptr
  by blast
then have "h ⊢ get_parent child_node →, Some child_parent"
  using <(child_parent, child) ∈ (parent_child_rel h)>
  by (meson assms(1) assms(2) assms(3) is_OK_returns_result_E l_get_parent_wf.child_parent_dual
      l_heap_is_wellformed.parent_child_rel_child local.get_child_nodes_ok
      local.known_ptrs_known_ptr local.l_get_parent_wf_axioms
      local.l_heap_is_wellformed_axioms local.parent_child_rel_parent_in_heap)
then show ?thesis
  using 1(1) child_node <(ptr, child_parent) ∈ (parent_child_rel h)*>
  using assms(1) assms(2) assms(3) assms(4) to_tree_order_parent by blast
qed
qed
next
assume "child ∈ set to"
then show "(ptr, child) ∈ (parent_child_rel h)*"
proof(induct child rule: heap_wellformed_induct_rev[OF assms(1)])
  case (1 child)
  then show ?case
  proof(cases "ptr = child")
    case True
    then show ?thesis
    by simp
  next
  case False
  then have "∃ parent. (parent, child) ∈ (parent_child_rel h)"
    using 1(2) assms(4) to_tree_order_child2[OF assms(1) assms(2) assms(3) assms(4)]
    to_tree_order_node_ptrs
    by (metis assms(1) assms(2) assms(3) node_ptr_casts_commute3 parent_child_rel_parent)
  then obtain child_node where child_node: "castnode_ptr2object_ptr child_node = child"
    using node_ptr_casts_commute3 parent_child_rel_node_ptr by blast
  then obtain child_parent where child_parent: "h ⊢ get_parent child_node →, Some child_parent"
    using <∃ parent. (parent, child) ∈ (parent_child_rel h)>
    by (metis "1.prems" False assms(1) assms(2) assms(3) assms(4) to_tree_order_child2)
  then have "(child_parent, child) ∈ (parent_child_rel h)"
    using assms(1) child_node parent_child_rel_parent by blast
  moreover have "child_parent ∈ set to"
    by (metis "1.prems" False assms(1) assms(2) assms(3) assms(4) child_node child_parent
        get_parent_child_dual to_tree_order_child)
  then have "(ptr, child_parent) ∈ (parent_child_rel h)*"
    using 1 child_node child_parent by blast
  ultimately show ?thesis
    by auto
  qed
qed
qed
end

```

```

interpretation i_to_tree_order_wf?: l_to_tree_order_wfCore_DOM known_ptr type_wf get_child_nodes
get_child_nodes_locs to_tree_order known_ptrs get_parent
get_parent_locs heap_is_wellformed parent_child_rel
get_disconnected_nodes get_disconnected_nodes_locs

```

```

using instances
apply(simp add: l_to_tree_order_wf_Core_DOM_def)
done
declare l_to_tree_order_wf_Core_DOM_axioms [instances]

locale l_to_tree_order_wf = l_heap_is_wellformed_defs + l_type_wf + l_known_ptrs
+ l_to_tree_order_defs
+ l_get_parent_defs + l_get_child_nodes_defs +
assumes to_tree_order_ok:
  "heap_is_wellformed h ==> ptr |∈| object_ptr_kinds h ==> known_ptrs h ==> type_wf h
   ==> h ⊢ ok (to_tree_order ptr)"
assumes to_tree_order_ptrs_in_heap:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ to_tree_order ptr →r to
   ==> ptr' ∈ set to ==> ptr' |∈| object_ptr_kinds h"
assumes to_tree_order_parent_child_rel:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ to_tree_order ptr →r to
   ==> (ptr, child_ptr) ∈ (parent_child_rel h)* ↔ child_ptr ∈ set to"
assumes to_tree_order_child2:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ to_tree_order ptr →r to
   ==> cast child ≠ ptr ==> cast child ∈ set nodes
   ==> (λparent. h ⊢ get_parent child →r Some parent
        ==> parent ∈ set nodes ==> thesis)
   ==> thesis"
assumes to_tree_order_node_ptrs:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ to_tree_order ptr →r to
   ==> ptr' ≠ ptr ==> ptr' ∈ set nodes ==> is_node_ptr_kind ptr'"
assumes to_tree_order_child:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ to_tree_order ptr →r to
   ==> h ⊢ get_child_nodes parent →r children ==> cast child ≠ ptr
   ==> child ∈ set children ==> cast child ∈ set nodes
   ==> parent ∈ set nodes"
assumes to_tree_order_ptr_in_result:
  "h ⊢ to_tree_order ptr →r to ==> ptr ∈ set nodes"
assumes to_tree_order_parent:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ to_tree_order ptr →r to
   ==> h ⊢ get_parent child →r Some parent ==> parent ∈ set nodes
   ==> cast child ∈ set nodes"
assumes to_tree_order_subset:
  "heap_is_wellformed h ==> h ⊢ to_tree_order ptr →r to ==> node ∈ set nodes
   ==> h ⊢ to_tree_order node →r to ==> known_ptrs h
   ==> type_wf h ==> set nodes' ⊆ set nodes"

lemma to_tree_order_wf_is_l_to_tree_order_wf [instances]:
  "l_to_tree_order_wf heap_is_wellformed parent_child_rel type_wf known_ptr known_ptrs
   to_tree_order get_parent get_child_nodes"
using instances
apply(auto simp add: l_to_tree_order_wf_def l_to_tree_order_wf_axioms_def)[1]
using to_tree_order_ok
  apply blast
using to_tree_order_ptrs_in_heap
  apply blast
using to_tree_order_parent_child_rel
  apply(blast, blast)
using to_tree_order_child2
  apply blast
using to_tree_order_node_ptrs
  apply blast
using to_tree_order_child
  apply blast
using to_tree_order_ptr_in_result
  apply blast
using to_tree_order_parent
  apply blast

```

```

using to_tree_order_subset
apply blast
done

get_root_node

locale l_to_tree_order_wf_get_root_node_wf Core_DOM =
l_get_root_node_wf Core_DOM
+ l_to_tree_order_wf

begin
lemma to_tree_order_get_root_node:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ to_tree_order ptr →r to"
assumes "ptr' ∈ set to"
assumes "h ⊢ get_root_node ptr' →r root_ptr"
assumes "ptr' ∈ set to"
shows "h ⊢ get_root_node ptr' →r root_ptr"
proof -
obtain ancestors' where ancestors': "h ⊢ get_ancestors ptr' →r ancestors'"
by (meson assms(1) assms(2) assms(3) assms(4) assms(5) get_ancestors_ok is_OK_returns_result_E
to_tree_order_ptrs_in_heap)
moreover have "ptr ∈ set ancestors'"
using <h ⊢ get_ancestors ptr' →r ancestors'>
using assms(1) assms(2) assms(3) assms(4) assms(5) get_ancestors_parent_child_rel
to_tree_order_parent_child_rel by blast
ultimately have "h ⊢ get_root_node ptr →r root_ptr"
using <h ⊢ get_root_node ptr' →r root_ptr>
using assms(1) assms(2) assms(3) get_ancestors_ptr get_ancestors_same_root_node by blast

obtain ancestors'' where ancestors'': "h ⊢ get_ancestors ptr'' →r ancestors''"
by (meson assms(1) assms(2) assms(3) assms(4) assms(7) get_ancestors_ok is_OK_returns_result_E
to_tree_order_ptrs_in_heap)
moreover have "ptr ∈ set ancestors''"
using <h ⊢ get_ancestors ptr'' →r ancestors''>
using assms(1) assms(2) assms(3) assms(4) assms(7) get_ancestors_parent_child_rel
to_tree_order_parent_child_rel by blast
ultimately show ?thesis
using <h ⊢ get_root_node ptr →r root_ptr> assms(1) assms(2) assms(3) get_ancestors_ptr
get_ancestors_same_root_node by blast
qed

lemma to_tree_order_same_root:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_root_node ptr →r root_ptr"
assumes "h ⊢ to_tree_order root_ptr →r to"
assumes "ptr' ∈ set to"
shows "h ⊢ get_root_node ptr' →r root_ptr"
proof (insert assms(1) assms(6), induct ptr' rule: heap_wellformed_induct_rev)
case (step child)
then show ?case
proof (cases "h ⊢ get_root_node child →r child")
case True
then have "child = root_ptr"
using assms(1) assms(2) assms(3) assms(5) step.prefs
by (metis (no_types, lifting) get_root_node_same_no_parent_node_ptr_casts_commute3
option.simps(3) returns_result_eq to_tree_order_child2 to_tree_order_node_ptrs)
then show ?thesis
using True by blast
next
case False
then obtain child_node parent where "cast child_node = child"
and "h ⊢ get_parent child_node →r Some parent"

```

```

by (metis assms(1) assms(2) assms(3) assms(4) assms(5) local.get_root_node_no_parent
  local.get_root_node_not_node_same local.get_root_node_same_no_parent
  local.to_tree_order_child2 local.to_tree_order_ptrs_in_heap node_ptr_casts_commute3
  step.prems)
then show ?thesis
proof (cases "child = root_ptr")
  case True
  then have "h ⊢ get_root_node root_ptr →r root_ptr"
    using assms(4)
    using <castnode_ptr2object_ptr child_node = child> assms(1) assms(2) assms(3)
      get_root_node_no_parent get_root_node_same_no_parent
    by blast
  then show ?thesis
    using step assms(4)
    using True by blast
next
  case False
  then have "parent ∈ set to"
    using assms(5) step(2) to_tree_order_child <h ⊢ get_parent child_node →r Some parent>
      <cast child_node = child>
    by (metis False assms(1) assms(2) assms(3) get_parent_child_dual)
then show ?thesis
  using <castnode_ptr2object_ptr child_node = child> <h ⊢ get_parent child_node →r Some parent>
    get_root_node_parent_same
  using step.hyps by blast
qed

qed
qed
end

interpretation i_to_tree_order_wf_get_root_node_wf?: l_to_tree_order_wf_get_root_node_wfCore_DOM
  known_ptr type_wf known_ptrs heap_is_wellformed parent_child_rel get_child_nodes
  get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs get_parent get_parent_locs
  get_ancestors get_ancestors_locs get_root_node get_root_node_locs to_tree_order
  using instances
  by(simp add: l_to_tree_order_wf_get_root_node_wfCore_DOM_def)

locale l_to_tree_order_wf_get_root_node_wf = l_type_wf + l_known_ptrs + l_to_tree_order_defs
  + l_get_root_node_defs + l_heap_is_wellformed_defs +
assumes to_tree_order_get_root_node:
  "heap_is_wellformed h ⟹ type_wf h ⟹ known_ptrs h ⟹ h ⊢ to_tree_order ptr →r to
    ⟹ ptr' ∈ set to ⟹ h ⊢ get_root_node ptr' →r root_ptr
    ⟹ ptr'' ∈ set to ⟹ h ⊢ get_root_node ptr'' →r root_ptr"
assumes to_tree_order_same_root:
  "heap_is_wellformed h ⟹ type_wf h ⟹ known_ptrs h
    ⟹ h ⊢ get_root_node ptr →r root_ptr
    ⟹ h ⊢ to_tree_order root_ptr →r to ⟹ ptr' ∈ set to
    ⟹ h ⊢ get_root_node ptr' →r root_ptr"

lemma to_tree_order_wf_get_root_node_wf_is_l_to_tree_order_wf_get_root_node_wf [instances]:
  "l_to_tree_order_wf_get_root_node_wf type_wf known_ptr known_ptrs to_tree_order
    get_root_node heap_is_wellformed"
using instances
apply(auto simp add: l_to_tree_order_wf_get_root_node_wf_def
  l_to_tree_order_wf_get_root_node_wf_axioms_def)[1]
using to_tree_order_get_root_node apply blast
using to_tree_order_same_root apply blast
done

```

6.3.6 get_owner_document

```
locale l_get_owner_document_wfCore_DOM =
```

```

l_known_ptrs
+ l_heap_is_wellformed
+ l_get_root_nodeCore_DOM
+ l_get_ancestors
+ l_get_ancestors_wf
+ l_get_parent
+ l_get_parent_wf
+ l_get_root_node_wf
+ l_get_owner_documentCore_DOM
begin

lemma get_owner_document_disconnected_nodes:
assumes "heap_is_wellformed h"
assumes "h ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
assumes "node_ptr ∈ set disc_nodes"
assumes known_ptrs: "known_ptrs h"
assumes type_wf: "type_wf h"
shows "h ⊢ get_owner_document (cast node_ptr) →r document_ptr"
proof -
have 2: "node_ptr ∉ node_ptr_kinds h"
using assms heap_is_wellformed_disc_nodes_in_heap
by blast
have 3: "document_ptr ∉ document_ptr_kinds h"
using assms(2) get_disconnected_nodes_ptr_in_heap by blast
have 0:
"∃!document_ptr∈set |h ⊢ document_ptr_kinds_M|r. node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|r"
by (metis (no_types, lifting) "3" DocumentMonad.ptr_kinds_ptr_kinds_M assms(1) assms(2) assms(3)
disjoint_iff_not_equal l_heap_is_wellformed.heap_is_wellformed_one_disc_parent
local.get_disconnected_nodes_ok local.l_heap_is_wellformed_axioms
returns_result_select_result select_result_I2 type_wf)

have "h ⊢ get_parent node_ptr →r None"
using heap_is_wellformed_children_disc_nodes_different_child_parent_dual assms
using "2" disjoint_iff_not_equal local.get_parent_child_dual local.get_parent_ok
returns_result_select_result split_option_ex
by (metis (no_types, lifting))

then have 4: "h ⊢ get_root_node (cast node_ptr) →r cast node_ptr"
using 2 get_root_node_no_parent
by blast
obtain document_ptrs where document_ptrs: "h ⊢ document_ptr_kinds_M →r document_ptrs"
by simp

then
have "h ⊢ ok (filter_M (λdocument_ptr. do {
  disconnected_nodes ← get_disconnected_nodes document_ptr;
  return (((cast node_ptr2object_ptr node_ptr)) ∈ cast ` set disconnected_nodes)
}) document_ptrs)"
using assms(1) get_disconnected_nodes_ok type_wf unfolding heap_is_wellformed_def
by(auto intro!: bind_is_OK_I2 filter_M_is_OK_I bind_pure_I)
then obtain candidates where
candidates: "h ⊢ filter_M (λdocument_ptr. do {
  disconnected_nodes ← get_disconnected_nodes document_ptr;
  return (((cast node_ptr2object_ptr node_ptr)) ∈ cast ` set disconnected_nodes)
}) document_ptrs →r candidates"
by auto

have eq: "¬(document_ptr. document_ptr ∉ document_ptr_kinds h
  ⇒ node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|r) ↔ |h ⊢ do {
  disconnected_nodes ← get_disconnected_nodes document_ptr;
  return (((cast node_ptr2object_ptr node_ptr)) ∈ cast ` set disconnected_nodes)
}|r"

```

```

apply(auto dest!: get_disconnected_nodes_ok[OF type_wf]
      intro!: select_result_I[where P=id, simplified] elim!: bind_returns_result_E2)[1]
apply(drule select_result_E[where P=id, simplified])
by(auto elim!: bind_returns_result_E2)

have filter: "filter (λdocument_ptr. |h ⊢ do {
    disconnected_nodes ← get_disconnected_nodes document_ptr;
    return (cast_node_ptr2object_ptr node_ptr ∈ cast ` set disconnected_nodes)
  }|_r) document_ptrs = [document_ptr]"
apply(rule filter_ex1)
using 0 document_ptrs apply(simp)[1]
using eq
using local.get_disconnected_nodes_ok apply auto[1]
using assms(2) assms(3)
apply(auto intro!: intro!: select_result_I[where P=id, simplified]
      elim!: bind_returns_result_E2)[1]
using returns_eq apply fastforce
using document_ptrs 3 apply(simp)
using document_ptrs
by simp
have "h ⊢ filter_M (λdocument_ptr. do {
    disconnected_nodes ← get_disconnected_nodes document_ptr;
    return (((cast_node_ptr2object_ptr node_ptr)) ∈ cast ` set disconnected_nodes)
  }) document_ptrs →_r [document_ptr]"
apply(rule filter_M_filter2)
using get_disconnected_nodes_ok document_ptrs 3 assms(1) type_wf filter
unfolding heap_is_wellformed_def
by(auto intro: bind_pure_I bind_is_OK_I2)

with 4 document_ptrs have "h ⊢ a_get_owner_document node_ptr () →_r document_ptr"
by(auto simp add: a_get_owner_document_node_ptr_def
  intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I
  split: option.splits)[1]
moreover have "known_ptr (cast_node_ptr2object_ptr node_ptr)"
using "4" assms(1) known_ptrs type_wf known_ptrs_known_ptr "2" node_ptr_kinds_commutes by blast
ultimately show ?thesis
using 2
apply(auto simp add: known_ptr_impl get_owner_document_def a_get_owner_document_tups_def)[1]
apply(split invoke_splits, (rule conjI | rule impI)++
  apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
  apply(drule(1) known_ptr_not_character_data_ptr)
  apply(drule(1) known_ptr_not_element_ptr)
  apply(simp add: NodeClass.known_ptr_defs)
by(auto split: option.splits intro!: bind_pure_returns_result_I)
qed

lemma in_disconnected_nodes_no_parent:
assumes "heap_is_wellformed h"
and "h ⊢ get_parent node_ptr →_r None"
and "h ⊢ get_owner_document (cast node_ptr) →_r owner_document"
and "h ⊢ get_disconnected_nodes owner_document →_r disc_nodes"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "node_ptr ∈ set disc_nodes"
proof -
have 2: "cast node_ptr /∈ object_ptr_kinds h"
using assms(3) get_owner_document_ptr_in_heap by fast
then have 3: "h ⊢ get_root_node (cast node_ptr) →_r cast node_ptr"
using assms(2) local.get_root_node_no_parent by blast

have "¬(∃parent_ptr. parent_ptr /∈ object_ptr_kinds h ∧
node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|_r)"
apply(auto)[1]

```

```

using assms(2) child_parent_dual[OF assms(1)] type_wf
assms(1) assms(5) get_child_nodes_ok known_ptrs_known_ptr option.simps(3)
returns_result_eq returns_result_select_result
by (metis (no_types, opaque_lifting))
moreover have "node_ptr /∈ node_ptr_kinds h"
  using assms(2) get_parent_ptr_in_heap by blast
ultimately
have 0: "∃ document_ptr ∈ set |h ⊢ document_ptr_kinds_M|_r. node_ptr ∈ set |h ⊢ get_disconnected_nodes
document_ptr|_r"
  by (metis DocumentMonad.ptr_kinds_ptr_kinds_M assms(1) heap_is_wellformed_children_disc_nodes)
then obtain document_ptr where
  document_ptr: "document_ptr ∈ set |h ⊢ document_ptr_kinds_M|_r" and
  node_ptr_in_disc_nodes: "node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|_r"
  by auto
then show ?thesis
  using get_owner_document_disconnected_nodes known_ptrs type_wf assms
  using DocumentMonad.ptr_kinds_ptr_kinds_M assms(1) assms(3) assms(4) get_disconnected_nodes_ok
  returns_result_select_result select_result_I2
  by (metis (no_types, opaque_lifting) )
qed

lemma get_owner_document_owner_document_in_heap:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_owner_document ptr →_r owner_document"
shows "owner_document /∈ document_ptr_kinds h"
using assms
apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
apply(split invoke_split_asm)+

proof -
  assume "h ⊢ invoke [] ptr () →_r owner_document"
  then show "owner_document /∈ document_ptr_kinds h"
  by (meson invoke_empty is_OK_returns_result_I)
next
  assume "h ⊢ Heap_Error.Monad.bind (check_in_heap ptr)
    (λ_. (local.a_get_owner_document_document_ptr ∘ the ∘ cast_object_ptr2document_ptr) ptr ())
  →_r owner_document"
  then show "owner_document /∈ document_ptr_kinds h"
  by(auto simp add: a_get_owner_document_document_ptr_def elim!: bind_returns_result_E2 split: if_splits)
next
  assume 0: "heap_is_wellformed h"
  and 1: "type_wf h"
  and 2: "known_ptrs h"
  and 3: "¬ is_element_ptr_object_ptr ptr"
  and 4: "is_character_data_ptr_object_ptr ptr"
  and 5: "h ⊢ Heap_Error.Monad.bind (check_in_heap ptr)
    (λ_. (local.a_get_owner_document_node_ptr ∘ the ∘ cast_object_ptr2node_ptr) ptr ()) →_r owner_document"
  then obtain root where
    root: "h ⊢ get_root_node ptr →_r root"
    by(auto simp add: a_get_owner_document_node_ptr_def elim!: bind_returns_result_E2
      split: option.splits)

  then show ?thesis
  proof (cases "is_document_ptr root")
    case True
    then show ?thesis
      using 4 5 root
      apply(auto simp add: a_get_owner_document_node_ptr_def elim!: bind_returns_result_E2
        intro!: filter_M_pure_I bind_pure_I split: option.splits)[1]
      apply(drule(1) returns_result_eq) apply(auto)[1]
      using "0" "1" "2" document_ptr_kinds_commutes local.get_root_node_root_in_heap by blast
  next
    case False
    have "known_ptr root"

```

```

using "0" "1" "2" local.get_root_node_root_in_heap local.known_ptrs_known_ptr root by blast
have "root /∈ object_ptr_kinds h"
  using root
  using "0" "1" "2" local.get_root_node_root_in_heap
  by blast
then have "is_node_ptr_kind root"
  using False <known_ptr root>
apply(simp add: known_ptr_impl known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs)
  using is_node_ptr_kind_none by force
then
  have "(∃document_ptr ∈ fset (document_ptr_kinds h).
root ∈ cast ' set |h ⊢ get_disconnected_nodes document_ptr|_r)"
    by (metis (no_types, opaque_lifting) "0" "1" "2" <root /∈ object_ptr_kinds h> local.child_parent_dual
        local.get_child_nodes_ok local.get_root_node_same_no_parent local.heap_is_wellformed_children_disc_nodes
        local.known_ptrs_known_ptr node_ptr_casts_commute3 node_ptr_inclusion node_ptr_kinds_commutes
        option.distinct(1) returns_result_eq returns_result_select_result root)
then obtain some_owner_document where
  "some_owner_document /∈ document_ptr_kinds h" and
  "root ∈ cast ' set |h ⊢ get_disconnected_nodes some_owner_document|_r"
  by auto
then
obtain candidates where
  candidates: "h ⊢ filter_M
  (λdocument_ptr.
    Heap_Error.Monad.bind (get_disconnected_nodes document_ptr)
    (λdisconnected_nodes. return (root ∈ castnode_ptr2object_ptr ' set disconnected_nodes)))
  (sorted_list_of_set (fset (document_ptr_kinds h))))"
  →r candidates"
  by (metis (no_types, lifting) "1" bind_is_OK_I2 bind_pure_I filter_M_is_OK_I finite_fset
      is_OK_returns_result_E local.get_disconnected_nodes_ok local.get_disconnected_nodes_pure
      return_ok return_pure sorted_list_of_set(1))
then have "some_owner_document ∈ set candidates"
  apply(rule filter_M_in_result_if_ok)
  using <some_owner_document /∈ document_ptr_kinds h>
  <root ∈ cast ' set |h ⊢ get_disconnected_nodes some_owner_document|_r>
  apply(auto intro!: bind_pure_I bind_pure_returns_result_I)[1]
  apply (simp add: <some_owner_document /∈ document_ptr_kinds h>)
  using "1" <root ∈ castnode_ptr2object_ptr ' set |h ⊢ get_disconnected_nodes some_owner_document|_r>
  <some_owner_document /∈ document_ptr_kinds h>
  local.get_disconnected_nodes_ok by auto
then have "candidates ≠ []"
  by auto
then have "owner_document ∈ set candidates"
  using 5 root 4
  apply(auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
      intro!: filter_M_pure_I bind_pure_I split: option.splits)[1]
  apply (metis candidates list.set_sel(1) returns_result_eq)
  by (metis <is_node_ptr_kind root> node_ptr_no_document_ptr_cast returns_result_eq)

then show ?thesis
  using candidates
  by (meson bind_pure_I bind_returns_result_E2 filter_M_holds_for_result is_OK_returns_result_I
      local.get_disconnected_nodes_ptr_in_heap local.get_disconnected_nodes_pure return_pure)
qed
next
assume 0: "heap_is_wellformed h"
and 1: "type_wf h"
and 2: "known_ptrs h"
and 3: "is_element_ptrobject_ptr ptr"
and 4: "h ⊢ Heap_Error.Monad.bind (check_in_heap ptr)
(λ_. (local.a_get_owner_documentnode_ptr ∘ the ∘ castobject_ptr2node_ptr) ptr ()) →r owner_document"
then obtain root where

```

```

root: "h ⊢ get_root_node ptr →r root"
by(auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
    split: option.splits)

then show ?thesis
proof (cases "is_document_ptr root")
  case True
  then show ?thesis
    using 3 4 root
    apply(auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
      intro!: filter_M_pure_I bind_pure_I split: option.splits)[1]
    apply(drule(1) returns_result_eq) apply(auto)[1]
    using "0" "1" "2" document_ptr_kinds_commutates local.get_root_node_root_in_heap by blast
next
  case False
  have "known_ptr root"
    using "0" "1" "2" local.get_root_node_root_in_heap local.known_ptrs_known_ptr root by blast
  have "root /∈ object_ptr_kinds h"
    using root
    using "0" "1" "2" local.get_root_node_root_in_heap
    by blast
  then have "is_node_ptr_kind root"
    using False <known_ptr root>
    apply(simp add: known_ptr_impl known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs)
    using is_node_ptr_kind_none by force
  then
    have "(∃document_ptr ∈ fset (document_ptr_kinds h). root ∈
cast ` set /h ⊢ get_disconnected_nodes document_ptr/r)"
      by (metis (no_types, opaque_lifting) "0" "1" "2" <root /∈ object_ptr_kinds h>
        local.child_parent_dual local.get_child_nodes_ok local.get_root_node_same_no_parent
        local.heap_is_wellformed_children_disc_nodes local.known_ptrs_known_ptr node_ptr_casts_commute3
        node_ptr_inclusion node_ptr_kinds_commutates option.distinct(1) returns_result_eq
        returns_result_select_result root)
  then obtain some_owner_document where
    "some_owner_document /∈ document_ptr_kinds h" and
    "root ∈ cast ` set /h ⊢ get_disconnected_nodes some_owner_document/r"
    by auto
  then
    obtain candidates where
      candidates: "h ⊢ filter_M
        (λdocument_ptr.
          Heap_Error.Monad.bind (get_disconnected_nodes document_ptr)
          (λdisconnected_nodes. return (root ∈ castnode_ptr2object_ptr ` set disconnected_nodes)))
        (sorted_list_of_set (fset (document_ptr_kinds h))))"
      →r candidates"
      by (metis (no_types, lifting) "1" bind_is_OK_I2 bind_pure_I filter_M_is_OK_I finite_fset
        is_OK_returns_result_E local.get_disconnected_nodes_ok local.get_disconnected_nodes_pure
        return_ok return_pure sorted_list_of_set(1))
  then have "some_owner_document ∈ set candidates"
    apply(rule filter_M_in_result_if_ok)
    using <some_owner_document /∈ document_ptr_kinds h>
    <root ∈ cast ` set /h ⊢ get_disconnected_nodes some_owner_document/r>
    apply(auto intro!: bind_pure_I bind_pure_returns_result_I)[1]
    using <some_owner_document /∈ document_ptr_kinds h>
    <root ∈ cast ` set /h ⊢ get_disconnected_nodes some_owner_document/r>
    apply(auto intro!: bind_pure_I bind_pure_returns_result_I)[1]
    using <some_owner_document /∈ document_ptr_kinds h>
    <root ∈ cast ` set /h ⊢ get_disconnected_nodes some_owner_document/r>
    apply(auto intro!: bind_pure_I bind_pure_returns_result_I)[1]
    by (simp add: "1" local.get_disconnected_nodes_ok)

  then have "candidates ≠ []"

```

```

by auto
then have "owner_document ∈ set candidates"
  using 4 root 3
apply(auto simp add: a_get_owner_document_node_ptr_def elim!: bind_returns_result_E2
      intro!: filter_M_pure_I bind_pure_I split: option.splits)[1]
apply (metis candidates list.set_sel(1) returns_result_eq)
by (metis <is_node_ptr_kind root> node_ptr_no_document_ptr_cast returns_result_eq)

then show ?thesis
  using candidates
  by (meson bind_pure_I bind_returns_result_E2 filter_M_holds_for_result is_OK_returns_result_I
      local.get_disconnected_nodes_ptr_in_heap local.get_disconnected_nodes_pure return_pure)
qed
qed

lemma get_owner_document_ok:
assumes "heap_is_wellformed h" "known_ptrs h" "type_wf h"
assumes "ptr ∉ object_ptr_kinds h"
shows "h ⊢ ok (get_owner_document ptr)"
proof -
have "known_ptr ptr"
  using assms(2) assms(4) local.known_ptrs_known_ptr
  by blast
then show ?thesis
apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
apply(split invoke_splits, (rule conjI | rule impI)+)
apply(auto simp add: known_ptrImpl)[1]
using NodeClass.a_known_ptr_def known_ptr_not_character_data_ptr known_ptr_not_document_ptr
known_ptr_not_element_ptr
apply blast
using assms(4)
apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
    intro!: bind_is_OK_pure_I)[1]
apply (metis (no_types, lifting) document_ptr_casts_commute3 document_ptr_kinds_commutes
    is_document_ptr_kind_none option.case_eq_if)
using assms(4)
apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
    intro!: bind_is_OK_pure_I)[1]
apply (metis (no_types, lifting) assms(1) assms(2) assms(3) is_node_ptr_kind_none
    local.get_root_node_ok node_ptr_casts_commute3 option.case_eq_if)
using assms(4)
apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
    intro!: bind_is_OK_pure_I)[1]
apply (auto split: option.splits
    intro!: bind_is_OK_pure_I filter_M_pure_I bind_pure_I filter_M_is_OK_I)[1]
using assms(3) local.get_disconnected_nodes_ok
apply blast
apply (simp add: assms(1) assms(2) assms(3) local.get_root_node_ok)
using assms(4)
apply(auto simp add: a_get_owner_document_document_ptr_def a_get_owner_document_node_ptr_def
    intro!: bind_is_OK_pure_I)[1]
apply (auto split: option.splits
    intro!: bind_is_OK_pure_I filter_M_pure_I bind_pure_I filter_M_is_OK_I)[1]
apply (simp add: assms(1) assms(2) assms(3) local.get_root_node_ok)[1]
apply (auto split: option.splits
    intro!: bind_is_OK_pure_I filter_M_pure_I bind_pure_I filter_M_is_OK_I)[1]
using assms(3) local.get_disconnected_nodes_ok by blast
qed

lemma get_owner_document_child_same:
assumes "heap_is_wellformed h" "known_ptrs h" "type_wf h"
assumes "h ⊢ get_child_nodes ptr →r children"
assumes "child ∈ set children"

```

```

shows "h ⊢ get_owner_document ptr →r owner_document ↔ h ⊢ get_owner_document (cast child) →r owner_document"
proof -
  have "ptr /∈ object_ptr_kinds h"
    by (meson assms(4) is_OK_returns_result_I local.get_child_nodes_ptr_in_heap)
  then have "known_ptr ptr"
    using assms(2) local.known_ptrs_known_ptr by blast

  have "cast child /∈ object_ptr_kinds h"
    using assms(1) assms(4) assms(5) local.heap_is_wellformed_children_in_heap node_ptr_kinds_commutates
    by blast
  then
  have "known_ptr (cast child)"
    using assms(2) local.known_ptrs_known_ptr by blast

  obtain root where root: "h ⊢ get_root_node ptr →r root"
    by (meson <ptr /∈ object_ptr_kinds h> assms(1) assms(2) assms(3) is_OK_returns_result_E
      local.get_root_node_ok)
  then have "h ⊢ get_root_node (cast child) →r root"
    using assms(1) assms(2) assms(3) assms(4) assms(5) local.child_parent_dual
    local.get_root_node_parent_same
    by blast

  have "h ⊢ get_owner_document ptr →r owner_document ↔ h ⊢ a_get_owner_documentnode_ptr child () →r owner_document"
  proof (cases "is_document_ptr ptr")
    case True
    then obtain document_ptr where document_ptr: "castdocument_ptr2object_ptr document_ptr = ptr"
      using case_optionE document_ptr_casts_commutate by blast
    then have "root = cast document_ptr"
      using root
      by (auto simp add: get_root_node_def get_ancestors_def elim!: bind_returns_result_E2
        split: option.splits)

    then have "h ⊢ a_get_owner_documentdocument_ptr document_ptr () →r owner_document ↔
      h ⊢ a_get_owner_documentnode_ptr child () →r owner_document"
      using document_ptr
      <h ⊢ get_root_node (cast child) →r root>[simplified <root = cast document_ptr> document_ptr]
      apply (auto simp add: a_get_owner_documentnode_ptr_def a_get_owner_documentdocument_ptr_def
        elim!: bind_returns_result_E2
        dest!: bind_returns_result_E3[rotated, OF <h ⊢ get_root_node (cast child) →r root>
          [simplified <root = cast document_ptr> document_ptr], rotated]
        intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I
        split: if_splits option.splits)[1]
      using <ptr /∈ object_ptr_kinds h> document_ptr_kinds_commutates
      by blast
    then show ?thesis
      using <known_ptr ptr>
      apply (auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_impl)[1]
      apply (split invoke_splits, ((rule conjI | rule impI)+)?)
        apply (drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
        apply (drule(1) known_ptr_not_character_data_ptr)
        apply (drule(1) known_ptr_not_element_ptr)
        apply (simp add: NodeClass.known_ptr_defs)
      using <ptr /∈ object_ptr_kinds h> True
      by (auto simp add: document_ptr[symmetric]
        intro!: bind_pure_returns_result_I
        split: option.splits)
  next
  case False
  then obtain node_ptr where node_ptr: "castnode_ptr2object_ptr node_ptr = ptr"
    using <known_ptr ptr>
    by (auto simp add: known_ptr_impl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs)

```

```

split: option.splits)
then have "h ⊢ a_get_owner_document node_ptr node_ptr () →r owner_document ↔→
h ⊢ a_get_owner_document node_ptr child () →r owner_document"
using root <h ⊢ get_root_node (cast child) →r root>
unfolding a_get_owner_document node_ptr_def
by (meson bind_pure_returns_result_I bind_returns_result_E3 local.get_root_node_pure)
then show ?thesis
using <known_ptr ptr>
apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def known_ptr_impl)[1]
apply(split invoke_splits, ((rule conjI | rule impI)+)?)+
  apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
  apply(drule(1) known_ptr_not_character_data_ptr)
  apply(drule(1) known_ptr_not_element_ptr)
  apply(simp add: NodeClass.known_ptr_defs)
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h> False
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
apply(split invoke_splits, ((rule conjI | rule impI)+)?)+
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
  apply(meson invoke_empty is_OK_returns_result_I)
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
  apply(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
  by(auto simp add: node_ptr[symmetric] intro!: bind_pure_returns_result_I split: )[1]
qed
then show ?thesis
using <known_ptr (cast child)>
apply(auto simp add: get_owner_document_def[of "cast_node_ptr2object_ptr child"]
      a_get_owner_document_tups_def known_ptr_impl)[1]
apply(split invoke_splits, ((rule conjI | rule impI)+)?)+
  apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
  apply(drule(1) known_ptr_not_character_data_ptr)
  apply(drule(1) known_ptr_not_element_ptr)
  apply(simp add: NodeClass.known_ptr_defs)
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
using <cast child |∈| object_ptr_kinds h> <ptr |∈| object_ptr_kinds h>
  apply(auto intro!: bind_pure_returns_result_I split: option.splits)[1]
by (smt (verit) <cast_node_ptr2object_ptr child |∈| object_ptr_kinds h> cast_document_ptr_not_node_ptr(1)
    comp_apply invoke_empty invoke_not invoke_returns_result is_OK_returns_result_I
    node_ptr_casts_commute2 option.sel)
qed
end

locale l_get_owner_document_wf = l_heap_is_wellformed_defs + l_type_wf + l_known_ptrs
+ l_get_disconnected_nodes_defs + l_get_owner_document_defs
+ l_get_parent_defs +
assumes get_owner_document_disconnected_nodes:
"heap_is_wellformed h ==>
 known_ptrs h ==>
 type_wf h ==>
 h ⊢ get_disconnected_nodes document_ptr →r disc_nodes ==>
 node_ptr ∈ set disc_nodes ==>
 h ⊢ get_owner_document (cast node_ptr) →r document_ptr"

```

```

assumes in_disconnected_nodes_no_parent:
  "heap_is_wellformed h ==>
   h ⊢ get_parent node_ptr →r None ==>
   h ⊢ get_owner_document (cast node_ptr) →r owner_document ==>
   h ⊢ get_disconnected_nodes owner_document →r disc_nodes ==>
   known_ptrs h ==>
   type_wf h ==>
   node_ptr ∈ set disc_nodes"
assumes get_owner_document_owner_document_in_heap:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==>
   h ⊢ get_owner_document ptr →r owner_document ==>
   owner_document /∈ document_ptr_kinds h"
assumes get_owner_document_ok:
  "heap_is_wellformed h ==> known_ptrs h ==> type_wf h ==> ptr /∈ object_ptr_kinds h
   ==> h ⊢ ok (get_owner_document ptr)"

interpretation i_get_owner_document_wf?: l_get_owner_document_wfCore_DOM
  known_ptr known_ptrs type_wf heap_is_wellformed parent_child_rel get_child_nodes
  get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs get_parent get_parent_locs
  get_ancestors get_ancestors_locs get_root_node get_root_node_locs get_owner_document
  by(auto simp add: l_get_owner_document_wfCore_DOM_def instances)
declare l_get_owner_document_wfCore_DOM_axioms [instances]

lemma get_owner_document_wf_is_l_get_owner_document_wf [instances]:
  "l_get_owner_document_wf heap_is_wellformed type_wf known_ptr known_ptrs get_disconnected_nodes
   get_owner_document get_parent"
using known_ptrs_is_l_known_ptrs
apply(auto simp add: l_get_owner_document_wf_def l_get_owner_document_wf_axioms_def)[1]
using get_owner_document_disconnected_nodes apply fast
using in_disconnected_nodes_no_parent apply fast
using get_owner_document_owner_document_in_heap apply fast
using get_owner_document_ok apply fast
done

get_root_node

locale l_get_owner_document_wf_get_root_node_wfCore_DOM =
  l_get_root_nodeCore_DOM +
  l_get_root_node_wf +
  l_get_owner_documentCore_DOM +
  l_get_owner_document_wf
begin

lemma get_root_node_document:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r root"
  assumes "is_document_ptr_kind root"
  shows "h ⊢ get_owner_document ptr →r the (cast root)"
proof -
  have "ptr /∈ object_ptr_kinds h"
  using assms(4)
  by (meson is_OK_returns_result_I local.get_root_node_ptr_in_heap)
  then have "known_ptr ptr"
  using assms(3) local.known_ptrs_known_ptr by blast
{ 
  assume "is_document_ptr_kind ptr"
  then have "ptr = root"
  using assms(4)
  by(auto simp add: get_root_node_def get_ancestors_def elim!: bind_returns_result_E2
    split: option.splits)
  then have ?thesis
  using <is_document_ptr_kind ptr> <known_ptr ptr> <ptr /∈ object_ptr_kinds h>
  apply(auto simp add: known_ptrImpl get_owner_document_def a_get_owner_document_tups_def)[1]
}

```

```

apply(split invoke_splits, (rule conjI | rule impI)++
  apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
  apply(drule(1) known_ptr_not_character_data_ptr)
  apply(drule(1) known_ptr_not_element_ptr)
  apply(simp add: NodeClass.known_ptr_defs)
by(auto simp add: a_get_owner_document_document_ptr_def intro!: bind_pure_returns_result_I
    split: option.splits)
}

moreover
{
  assume "is_node_ptr_kind ptr"
  then have ?thesis
    using <known_ptr ptr> <ptr /</ object_ptr_kinds h>
    apply(auto simp add: known_ptrImpl get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits, (rule conjI | rule impI)++
      apply(drule(1) known_ptr_not_document_ptr[folded known_ptr_impl])
      apply(drule(1) known_ptr_not_character_data_ptr)
      apply(drule(1) known_ptr_not_element_ptr)
      apply(simp add: NodeClass.known_ptr_defs)
      apply(auto split: option.splits)[1]
    using <h ⊢ get_root_node ptr →r root> assms(5)
    by(auto simp add: a_get_owner_document_node_ptr_def is_document_ptr_kind_def
      intro!: bind_pure_returns_result_I
      split: option.splits)[2]
}
ultimately
show ?thesis
  using <known_ptr ptr>
  by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
    ElementClass.known_ptr_defs NodeClass.known_ptr_defs
    split: option.splits)
qed

lemma get_root_node_same_owner_document:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_root_node ptr →r root"
  shows "h ⊢ get_owner_document ptr →r owner_document ↔ h ⊢ get_owner_document root →r owner_document"
proof -
  have "ptr /</ object_ptr_kinds h"
    by (meson assms(4) is_OK_returns_result_I local.get_root_node_ptr_in_heap)
  have "root /</ object_ptr_kinds h"
    using assms(1) assms(2) assms(3) assms(4) local.get_root_node_root_in_heap by blast
  have "known_ptr ptr"
    using <ptr /</ object_ptr_kinds h> assms(3) local.known_ptrs_known_ptr by blast
  have "known_ptr root"
    using <root /</ object_ptr_kinds h> assms(3) local.known_ptrs_known_ptr by blast
  show ?thesis
proof (cases "is_document_ptr_kind ptr")
  case True
  then
  have "ptr = root"
    using assms(4)
    apply(auto simp add: get_root_node_def elim!: bind_returns_result_E2)[1]
    by (metis document_ptr_casts_commute3 last_ConsL local.get_ancestors_not_node
      node_ptr_no_document_ptr_cast)
  then show ?thesis
    by auto
next
  case False
  then have "is_node_ptr_kind ptr"
    using <known_ptr ptr>
    by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs

```

```

    split: option.splits)
then obtain node_ptr where node_ptr: "ptr = castnode_ptr2object_ptr node_ptr"
  by (metis node_ptr_casts_commute3)
show ?thesis
proof
  assume "h ⊢ get_owner_document ptr →r owner_document"
  then have "h ⊢ local.a_get_owner_documentnode_ptr node_ptr () →r owner_document"
    using node_ptr
    apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits)+
      apply (meson invoke_empty is_OK_returns_result_I)
    by(auto elim!: bind_returns_result_E2 split: option.splits)

  show "h ⊢ get_owner_document root →r owner_document"
  proof (cases "is_document_ptr_kind root")
    case True
    have "is_document_ptr root"
      using True <known_ptr root>
      by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
          ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
    have "root = cast owner_document"
      using True
      by (metis <h ⊢ get_owner_document ptr →r owner_document> assms(1) assms(2) assms(3) assms(4)
          document_ptr_casts_commute3 get_root_node_document returns_result_eq)
    then show ?thesis
      apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
      apply(split invoke_splits, (rule conjI | rule impI)+)
        using <is_document_ptr object_ptr root> apply blast
        using <root /∈ object_ptr_kinds h>
        by(auto simp add: a_get_owner_documentdocument_ptr_def is_node_ptr_kind_none)

  next
    case False
    then have "is_node_ptr_kind root"
      using <known_ptr root>
      by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
          ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
    then obtain root_node_ptr where root_node_ptr: "root = castnode_ptr2object_ptr root_node_ptr"
      by (metis node_ptr_casts_commute3)
    then have "h ⊢ local.a_get_owner_documentnode_ptr root_node_ptr () →r owner_document"
      using <h ⊢ local.a_get_owner_documentnode_ptr node_ptr () →r owner_document> assms(4)
      apply(auto simp add: a_get_owner_documentnode_ptr_def elim!: bind_returns_result_E2
          intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I split: option.splits)[1]
      apply (metis assms(1) assms(2) assms(3) local.get_root_node_no_parent
          local.get_root_node_same_no_parent node_ptr returns_result_eq)
      using <is_node_ptr_kind root> node_ptr returns_result_eq by fastforce
    then show ?thesis
      apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
      apply(split invoke_splits, (rule conjI | rule impI)+)
        using <is_node_ptr_kind root> <known_ptr root>
        apply(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs
            CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs NodeClass.known_ptr_defs
            split: option.splits)[1]
        apply(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs
            CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs NodeClass.known_ptr_defs
            split: option.splits)[1]
        using <root /∈ object_ptr_kinds h>
        by(auto simp add: root_node_ptr)
  qed
next
assume "h ⊢ get_owner_document root →r owner_document"
show "h ⊢ get_owner_document ptr →r owner_document"
proof (cases "is_document_ptr_kind root")

```

```

case True
have "root = cast owner_document"
  using <h ⊢ get_owner_document root →r owner_document>
  apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
  apply(split invoke_splits)+
    apply (meson invoke_empty is_OK_returns_result_I)
    apply(auto simp add: True a_get_owner_document_document_ptr_def elim!: bind_returns_result_E2
      split: if_splits)[1]
    apply (metis True cast_document_ptr_not_node_ptr(2) is_document_ptr_kind_obeains
      is_node_ptr_kind_none node_ptr_casts_commute3 option.case_eq_if)
  by (metis True cast_document_ptr_not_node_ptr(1) document_ptr_casts_commute3
    is_node_ptr_kind_none node_ptr_casts_commute3 option.case_eq_if)
then show ?thesis
  using assms(1) assms(2) assms(3) assms(4) get_root_node_document
  by fastforce
next
  case False
  then have "is_node_ptr_kind root"
    using <known_ptr root>
    by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs
      CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs NodeClass.known_ptr_defs
      split: option.splits)
  then obtain root_node_ptr where root_node_ptr: "root = cast node_ptr2object_ptr root_node_ptr"
    by (metis node_ptr_casts_commute3)
  then have "h ⊢ local.a_get_owner_document node_ptr root_node_ptr () →r owner_document"
    using <h ⊢ get_owner_document root →r owner_document>
    apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits)+
      apply (meson invoke_empty is_OK_returns_result_I)
      by(auto simp add: is_document_ptr_kind_none elim!: bind_returns_result_E2)
  then have "h ⊢ local.a_get_owner_document node_ptr () →r owner_document"
    apply(auto simp add: a_get_owner_document_node_ptr_def elim!: bind_returns_result_E2
      intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I split: option.splits)[1]
    using assms(1) assms(2) assms(3) assms(4) local.get_root_node_no_parent
      local.get_root_node_same_no_parent node_ptr returns_result_eq root_node_ptr
    by fastforce+
  then show ?thesis
    apply(auto simp add: get_owner_document_def a_get_owner_document_tups_def)[1]
    apply(split invoke_splits, (rule conjI | rule impI)+)
    using node_ptr <known_ptr ptr> <ptr |∈| object_ptr_kinds h>

    by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs
      CharacterDataClass.known_ptr_defs ElementClass.known_ptr_defs NodeClass.known_ptr_defs
      intro!: bind_pure_returns_result_I split: option.splits)
qed
qed
qed
qed
end

interpretation get_owner_document_wf_get_root_node_wf?: l_get_owner_document_wf_get_root_node_wfCore_DOM
  type_wf known_ptr known_ptrs get_parent get_parent_locs get_child_nodes get_child_nodes_locs
  get_ancestors get_ancestors_locs get_root_node get_root_node_locs heap_is_wellformed parent_child_rel
  get_disconnected_nodes get_disconnected_nodes_locs get_owner_document
  by(auto simp add: l_get_owner_document_wf_get_root_node_wfCore_DOM_def instances)
declare l_get_owner_document_wf_get_root_node_wfCore_DOM_axioms [instances]

locale l_get_owner_document_wf_get_root_node_wf = l_heap_is_wellformed_defs + l_type_wf +
  l_known_ptrs + l_get_root_node_defs + l_get_owner_document_defs +
  assumes get_root_node_document:
    "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ get_root_node_ptr →r root ==>
    is_document_ptr_kind root ==> h ⊢ get_owner_document_ptr →r the (cast root)"
  assumes get_root_node_same_owner_document:

```

```
"heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ get_root_node ptr →r root ==>
h ⊢ get_owner_document ptr →r owner_document ↔ h ⊢ get_owner_document root →r owner_document"
```

```
lemma get_owner_document_wf_get_root_node_wf_is_l_get_owner_document_wf_get_root_node_wf [instances]:
  "l_get_owner_document_wf_get_root_node_wf heap_is_wellformed type_wf known_ptr known_ptrs
get_root_node get_owner_document"
  apply(auto simp add: l_get_owner_document_wf_get_root_node_wf_def
    l_get_owner_document_wf_get_root_node_wf_axioms_def instances)[1]
  using get_root_node_document apply blast
  using get_root_node_same_owner_document apply (blast, blast)
  done
```

6.3.7 Preserving heap-wellformedness

6.3.8 set_attribute

```
locale l_set_attribute_wfCore_DOM =
  l_get_parent_wfCore_DOM +
  l_set_attributeCore_DOM +
  l_set_attribute_get_disconnected_nodes +
  l_set_attribute_get_child_nodes
begin
lemma set_attribute_preserves_wellformedness:
  assumes "heap_is_wellformed h"
  and "h ⊢ set_attribute element_ptr k v →h h'"
  shows "heap_is_wellformed h'"
  thm preserves_wellformedness_writes_needed
  apply(rule preserves_wellformedness_writes_needed[OF assms set_attribute_writes])
  using set_attribute_get_child_nodes
  apply(fast)
  using set_attribute_get_disconnected_nodes apply(fast)
  by(auto simp add: all_args_def set_attribute_locs_def)
end
```

6.3.9 remove_child

```
locale l_remove_child_wfCore_DOM =
  l_remove_childCore_DOM +
  l_get_parent_wfCore_DOM +
  l_heap_is_wellformed +
  l_set_disconnected_nodes_get_child_nodes
begin
lemma remove_child_removes_parent:
  assumes wellformed: "heap_is_wellformed h"
  and remove_child: "h ⊢ remove_child ptr child →h h2"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
  shows "h2 ⊢ get_parent child →r None"
proof -
  obtain children where children: "h ⊢ get_child_nodes ptr →r children"
    using remove_child remove_child_def by auto
  then have "child ∈ set children"
    using remove_child remove_child_def
    by(auto elim!: bind_returns_heap_E dest: returns_result_eq split: if_splits)
  then have h1: "¬(other_ptr other_children. other_ptr ≠ ptr
    ⇒ h ⊢ get_child_nodes other_ptr →r other_children ⇒ child ∉ set other_children)"
    using assms(1) known_ptrs type_wf child_parent_dual
    by (meson child_parent_dual children option.inject returns_result_eq)

  have known_ptr: "known_ptr ptr"
    using known_ptrs
    by (meson is_OK_returns_heap_I l_known_ptrs.known_ptrs_known_ptr l_known_ptrs_axioms
      remove_child remove_child_ptr_in_heap)
```

```

obtain owner_document disc_nodes h' where
  owner_document: "h ⊢ get_owner_document (cast child) →r owner_document" and
  disc_nodes: "h ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
  h': "h ⊢ set_disconnected_nodes owner_document (child # disc_nodes) →h h'" and
  h2: "h' ⊢ set_child_nodes ptr (remove1 child children) →h h2"
  using assms children unfolding remove_child_def
  apply(auto split: if_splits elim!: bind_returns_heap_E)[1]
  by (metis (full_types) get_child_nodes_pure get_disconnected_nodes_pure
      get_owner_document_pure pure_returns_heap_eq returns_result_eq)

have "object_ptr_kinds h = object_ptr_kinds h2"
  using remove_child_writes remove_child unfolding remove_child_locs_def
  apply(rule writes_small_big)
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by(auto simp add: reflp_def transp_def)
then have "|h ⊢ object_ptr_kinds_M|r = |h2 ⊢ object_ptr_kinds_M|r"
  unfolding object_ptr_kinds_M_defs by simp

have "type_wf h"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes h']
  using set_disconnected_nodes_types_preserved type_wf
  by(auto simp add: reflp_def transp_def)
have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF remove_child_writes remove_child] unfolding remove_child_locs_def
  using set_disconnected_nodes_types_preserved set_child_nodes_types_preserved type_wf
  apply(auto simp add: reflp_def transp_def)[1]
  by blast
then obtain children' where children': "h2 ⊢ get_child_nodes ptr →r children'"
  using h2 set_child_nodes_get_child_nodes known_ptr
  by (metis <object_ptr_kinds h = object_ptr_kinds h2> children get_child_nodes_ok
      get_child_nodes_ptr_in_heap is_OK_returns_result_E is_OK_returns_result_I)

have "child ∉ set children'"
  by (metis (mono_tags, lifting) <type_wf h'> children children' distinct_remove1_removeAll h2
      known_ptr local.heap_is_wellformed_children_distinct
      local.set_child_nodes_get_child_nodes member_remove remove_code(1) select_result_I2
      wellformed)

moreover have "¬other_ptr other_children. other_ptr ≠ ptr
  ⇒ h' ⊢ get_child_nodes other_ptr →r other_children ⇒ child ∉ set other_children"
proof -
fix other_ptr other_children
assume a1: "other_ptr ≠ ptr" and a3: "h' ⊢ get_child_nodes other_ptr →r other_children"
have "h ⊢ get_child_nodes other_ptr →r other_children"
  using get_child_nodes_reads set_disconnected_nodes_writes h' a3
  apply(rule reads_writes_separate_backwards)
  using set_disconnected_nodes_get_child_nodes by fast
show "child ∉ set other_children"
  using <h ⊢ get_child_nodes other_ptr →r other_children> a1 h1 by blast
qed
then have "¬other_ptr other_children. other_ptr ≠ ptr
  ⇒ h2 ⊢ get_child_nodes other_ptr →r other_children ⇒ child ∉ set other_children"
proof -
fix other_ptr other_children
assume a1: "other_ptr ≠ ptr" and a3: "h2 ⊢ get_child_nodes other_ptr →r other_children"
have "h' ⊢ get_child_nodes other_ptr →r other_children"
  using get_child_nodes_reads set_child_nodes_writes h2 a3
  apply(rule reads_writes_separate_backwards)
  using set_disconnected_nodes_get_child_nodes a1 set_child_nodes_get_child_nodes_different_pointers

```

```

by metis
then show "child ∉ set other_children"
  using ⟨λother_ptr other_children. [other_ptr ≠ ptr; h ⊢ get_child_nodes other_ptr →r other_children]
    ⇒ child ∉ set other_children⟩ a1 by blast
qed
ultimately have ha: "⟨λother_ptr other_children. h2 ⊢ get_child_nodes other_ptr →r other_children
  ⇒ child ∉ set other_children⟩"
  by (metis (full_types) children' returns_result_eq)
moreover obtain ptrs where ptrs: "h2 ⊢ object_ptr_kinds_M →r ptrs"
  by (simp add: object_ptr_kinds_M_def)
moreover have "⟨λptr. ptr ∈ set ptrs ⇒ h2 ⊢ ok (get_child_nodes ptr)""
  using ⟨type_wf h2⟩ ptrs get_child_nodes_ok known_ptr
  using ⟨object_ptr_kinds h = object_ptr_kinds h2⟩ known_ptr local.known_ptrs_known_ptr by auto
ultimately show "h2 ⊢ get_parent child →r None"
  apply(auto simp add: get_parent_def intro!: bind_pure_returns_result_I filter_M_pure_I bind_pure_I)[1]
proof -
  have "cast_node_ptr2object_ptr child |∈| object_ptr_kinds h"
    using get_owner_document_ptr_in_heap owner_document by blast
  then show "h2 ⊢ check_in_heap (cast_node_ptr2object_ptr child) →r ()"
    by (simp add: ⟨object_ptr_kinds h = object_ptr_kinds h2⟩ check_in_heap_def)
next
  show "⟨⟨λother_ptr other_children. h2 ⊢ get_child_nodes other_ptr →r other_children
    ⇒ child ∉ set other_children⟩ ⇒
    ptrs = sorted_list_of_set (fset (object_ptr_kinds h2)) ⇒
    ⟨λptr. ptr |∈| object_ptr_kinds h2 ⇒ h2 ⊢ ok get_child_nodes ptr⟩ ⇒
    h2 ⊢ filter_M (λptr. Heap_Error.Monad.bind (get_child_nodes ptr)
      (λchildren. return (child ∈ set children))) (sorted_list_of_set (fset (object_ptr_kinds h2))) →r
    []"
    by(auto intro!: filter_M_empty_I bind_pure_I)
qed
qed
end

locale l_remove_child_wf2Core_DOM =
l_remove_child_wfCore_DOM +
l_heap_is_wellformedCore_DOM
begin

lemma remove_child_parent_child_rel_subset:
assumes "heap_is_wellformed h"
and "h ⊢ remove_child ptr child →h h'"
and "known_ptrs h"
and type_wf: "type_wf h"
shows "parent_child_rel h' ⊆ parent_child_rel h"
proof (standard, safe)

obtain owner_document children_h h2 disconnected_nodes_h where
  owner_document: "h ⊢ get_owner_document (cast_node_ptr2object_ptr child) →r owner_document" and
  children_h: "h ⊢ get_child_nodes ptr →r children_h" and
  child_in_children_h: "child ∈ set children_h" and
  disconnected_nodes_h: "h ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h" and
  h2: "h ⊢ set_disconnected_nodes owner_document (child # disconnected_nodes_h) →h h2" and
  h': "h2 ⊢ set_child_nodes ptr (remove1 child children_h) →h h''"
  using assms(2)
  apply(auto simp add: remove_child_def elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
    split: if_splits)[1]
  using pure_returns_heap_eq by fastforce
have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
    OF remove_child_writes assms(2)])
  unfolding remove_child_locs_def

```

```

using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_eq: " $\bigwedge \text{ptrs}. h \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h' \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
  unfolding object_ptr_kinds_M_defs by simp
then have object_ptr_kinds_eq2: " $|h \vdash \text{object\_ptr\_kinds}_M|_r = |h' \vdash \text{object\_ptr\_kinds}_M|_r$ "
  using select_result_eq by force
then have node_ptr_kinds_eq2: " $|h \vdash \text{node\_ptr\_kinds}_M|_r = |h' \vdash \text{node\_ptr\_kinds}_M|_r$ "
  using node_ptr_kinds_M_eq by auto
then have node_ptr_kinds_eq3: " $\text{node\_ptr\_kinds } h = \text{node\_ptr\_kinds } h'$ "
  using node_ptr_kinds_M_eq by auto
have document_ptr_kinds_eq2: " $|h \vdash \text{document\_ptr\_kinds}_M|_r = |h' \vdash \text{document\_ptr\_kinds}_M|_r$ "
  using object_ptr_kinds_eq2 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3: " $\text{document\_ptr\_kinds } h = \text{document\_ptr\_kinds } h'$ "
  using document_ptr_kinds_M_eq by auto
have children_eq:
  " $\bigwedge \text{ptr}' \text{ children}. \text{ptr} \neq \text{ptr}' \implies$ 
 $h \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children} = h' \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children}$ "
  apply(rule reads_writes_preserved[OF get_child_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_disconnected_nodes_get_child_nodes set_child_nodes_get_child_nodes_different_pointers
  by fast
then have children_eq2:
  " $\bigwedge \text{ptr}' \text{ children}. \text{ptr} \neq \text{ptr}' \implies |h \vdash \text{get\_child\_nodes } \text{ptr}'|_r = |h' \vdash \text{get\_child\_nodes } \text{ptr}'|_r$ "
  using select_result_eq by force
have disconnected_nodes_eq:
  " $\bigwedge \text{document\_ptr} \text{ disconnected\_nodes}. \text{document\_ptr} \neq \text{owner\_document}$ 
   $\implies h \vdash \text{get\_disconnected\_nodes } \text{document\_ptr} \rightarrow_r \text{disconnected\_nodes}$ 
   $= h' \vdash \text{get\_disconnected\_nodes } \text{document\_ptr} \rightarrow_r \text{disconnected\_nodes}$ "
  apply(rule reads_writes_preserved[OF get_disconnected_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_child_nodes_get_disconnected_nodes set_disconnected_nodes_get_disconnected_nodes_different_pointers
  by (metis (no_types, lifting) Un_iff owner_document select_result_I2)
then have disconnected_nodes_eq2:
  " $\bigwedge \text{document\_ptr}. \text{document\_ptr} \neq \text{owner\_document}$ 
   $\implies |h \vdash \text{get\_disconnected\_nodes } \text{document\_ptr}|_r = |h' \vdash \text{get\_disconnected\_nodes } \text{document\_ptr}|_r$ "
  using select_result_eq by force

have "h2 \vdash \text{get\_child\_nodes } \text{ptr} \rightarrow_r \text{children}_h"
  apply(rule reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes
    h2 children_h])
  by (simp add: set_disconnected_nodes_get_child_nodes)

have "known_ptr ptr"
  using assms(3)
  using children_h get_child_nodes_ptr_in_heap local.known_ptrs_known_ptr by blast
have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
    h2]
  using set_disconnected_nodes_types_preserved type_wf
  by(auto simp add: reflp_def transp_def)
then have "type_wf h'"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_child_nodes_writes h']
  using set_child_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have children_h': "h' \vdash \text{get\_child\_nodes } \text{ptr} \rightarrow_r \text{remove1\_child } \text{children}_h"
  using assms(2) owner_document h2 disconnected_nodes_h children_h
  apply(auto simp add: remove_child_def split: if_splits)[1]
  apply(drule bind_returns_heap_E3)
  apply(auto split: if_splits)[1]
  apply(simp)
  apply(auto split: if_splits)[1]

```

```

apply (drule bind_returns_heap_E3)
  apply (auto) [1]
  apply (simp)
apply (drule bind_returns_heap_E3)
  apply (auto) [1]
  apply (simp)
apply (drule bind_returns_heap_E4)
  apply (auto) [1]
  apply (simp)
using <type_wf h2> set_child_nodes_get_child_nodes <known_ptr ptr> h'
by blast

fix parent child
assume a1: "(parent, child) ∈ parent_child_rel h'"
then show "(parent, child) ∈ parent_child_rel h"
proof (cases "parent = ptr")
  case True
  then show ?thesis
    using a1 remove_child_removes_parent[OF assms(1) assms(2)] children_h children_h'
      get_child_nodes_ptr_in_heap
    apply (auto simp add: parent_child_rel_def object_ptr_kinds_eq ) [1]
    by (metis notin_set_remove1)
next
  case False
  then show ?thesis
    using a1
    by (auto simp add: parent_child_rel_def object_ptr_kinds_eq3 children_eq2)
qed
qed

lemma remove_child_heap_is_wellformed_preserved:
assumes "heap_is_wellformed h"
  and "h ⊢ remove_child ptr child →_h h'"
  and "known_ptrs h"
  and type_wf: "type_wf h"
shows "type_wf h'" and "known_ptrs h'" and "heap_is_wellformed h'"
proof -
  obtain owner_document children_h h2 disconnected_nodes_h where
    owner_document: "h ⊢ get_owner_document (cast_node_ptr2object_ptr child) →_r owner_document" and
    children_h: "h ⊢ get_child_nodes ptr →_r children_h" and
    child_in_children_h: "child ∈ set children_h" and
    disconnected_nodes_h: "h ⊢ get_disconnected_nodes owner_document →_r disconnected_nodes_h" and
    h2: "h ⊢ set_disconnected_nodes owner_document (child # disconnected_nodes_h) →_h h2" and
    h': "h2 ⊢ set_child_nodes ptr (remove1 child children_h) →_h h'"
  using assms(2)
  apply (auto simp add: remove_child_def elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_child_nodes_pure] split: if_splits) [1]
  using pure_returns_heap_eq by fastforce

  have object_ptr_kinds_eq3: "object_ptr_kinds h = object_ptr_kinds h'"
    apply (rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
      OF remove_child_writes assms(2)])
    unfolding remove_child_locs_def
    using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
    by (auto simp add: reflp_def transp_def)
  then have object_ptr_kinds_eq: "¬ptrs. h ⊢ object_ptr_kinds_M →_r ptrs = h' ⊢ object_ptr_kinds_M →_r ptrs"
    unfolding object_ptr_kinds_M_defs by simp
  then have object_ptr_kinds_eq2: "|h ⊢ object_ptr_kinds_M|_r = |h' ⊢ object_ptr_kinds_M|_r"
    using select_result_eq by force
  then have node_ptr_kinds_eq2: "|h ⊢ node_ptr_kinds_M|_r = |h' ⊢ node_ptr_kinds_M|_r"

```

```

using node_ptr_kinds_M_eq by auto
then have node_ptr_kinds_eq3: "node_ptr_kinds h = node_ptr_kinds h'"
  using node_ptr_kinds_M_eq by auto
have document_ptr_kinds_eq2: "|h ⊢ document_ptr_kinds_M|_r = |h' ⊢ document_ptr_kinds_M|_r"
  using object_ptr_kinds_eq2 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3: "document_ptr_kinds h = document_ptr_kinds h'"
  using document_ptr_kinds_M_eq by auto
have children_eq:
  "¬ptr' children. ptr ≠ ptr' ⟹
h ⊢ get_child_nodes ptr' →_r children = h' ⊢ get_child_nodes ptr' →_r children"
  apply(rule reads_writes_preserved[OF get_child_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_disconnected_nodes_get_child_nodes set_child_nodes_get_child_nodes_different_pointers
  by fast
then have children_eq2:
  "¬ptr' children. ptr ≠ ptr' ⟹ |h ⊢ get_child_nodes ptr'|_r = |h' ⊢ get_child_nodes ptr'|_r"
  using select_result_eq by force
have disconnected_nodes_eq: "¬document_ptr disconnected_nodes. document_ptr ≠ owner_document
  ⟹ h ⊢ get_disconnected_nodes document_ptr →_r disconnected_nodes
  = h' ⊢ get_disconnected_nodes document_ptr →_r disconnected_nodes"
  apply(rule reads_writes_preserved[OF get_disconnected_nodes_reads remove_child_writes assms(2)])
  unfolding remove_child_locs_def
  using set_child_nodes_get_disconnected_nodes set_disconnected_nodes_get_disconnected_nodes_different_pointers
  by (metis (no_types, lifting) Un_iff owner_document select_result_I2)
then have disconnected_nodes_eq2:
  "¬document_ptr. document_ptr ≠ owner_document
  ⟹ |h ⊢ get_disconnected_nodes document_ptr|_r = |h' ⊢ get_disconnected_nodes document_ptr|_r"
  using select_result_eq by force

have "h2 ⊢ get_child_nodes ptr →_r children_h"
  apply(rule reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodesWrites
    h2 children_h])
  by (simp add: set_disconnected_nodes_get_child_nodes)

show "known_ptrs h"
  using object_ptr_kinds_eq3 known_ptrs_preserved <known_ptrs h> by blast

have "known_ptr ptr"
  using assms(3)
  using children_h get_child_nodes_ptr_in_heap local.known_ptrs_known_ptr by blast
have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h ⟹ type_wf h'", OF set_disconnected_nodesWrites h2]
  using set_disconnected_nodes_types_preserved type_wf
  by(auto simp add: reflp_def transp_def)
then show "type_wf h"
  using writes_small_big[where P="λh h'. type_wf h ⟹ type_wf h'", OF set_child_nodesWrites h']
  using set_child_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have children_h': "h' ⊢ get_child_nodes ptr →_r remove1 child children_h"
  using assms(2) owner_document h2 disconnected_nodes_h children_h
  apply(auto simp add: remove_child_def split: if_splits)[1]
  apply(drule bind_returns_heap_E3)
  apply(auto split: if_splits)[1]
  apply(simp)
  apply(auto split: if_splits)[1]
  apply(drule bind_returns_heap_E3)
  apply(auto)[1]
  apply(simp)
  apply(drule bind_returns_heap_E3)
  apply(auto)[1]
  apply(simp)

```

```

apply (drule bind_returns_heap_E4)
  apply (auto) [1]
  apply simp
using <type_wf h2> set_child_nodes_get_child_nodes <known_ptr ptr> h'
by blast

have disconnected_nodes_h2: "h2 ⊢ get_disconnected_nodes owner_document →r child # disconnected_nodes_h"
  using owner_document assms(2) h2 disconnected_nodes_h
  apply (auto simp add: remove_child_def split: if_splits) [1]
  apply (drule bind_returns_heap_E2)
    apply (auto split: if_splits) [1]
    apply (simp)
  by (auto simp add: local.set_disconnected_nodes_get_disconnected_nodes split: if_splits)
then have disconnected_nodes_h': "h' ⊢ get_disconnected_nodes owner_document →r child # disconnected_nodes_h"
  apply (rule reads_writes_separate_forwards[OF get_disconnected_nodes_reads set_child_nodes_writes h']) []
  by (simp add: set_child_nodes_get_disconnected_nodes)

moreover have "a_acyclic_heap h"
  using assms(1) by (simp add: heap_is_wellformed_def)
have "parent_child_rel h' ⊆ parent_child_rel h"
proof (standard, safe)
  fix parent child
  assume a1: "(parent, child) ∈ parent_child_rel h''"
  then show "(parent, child) ∈ parent_child_rel h"
  proof (cases "parent = ptr")
    case True
    then show ?thesis
      using a1 remove_child_removes_parent[OF assms(1) assms(2)] children_h children_h'
        get_child_nodes_ptr_in_heap
        apply (auto simp add: parent_child_rel_def object_ptr_kinds_eq ) [1]
        by (metis imageI notin_set_remove1)
  next
    case False
    then show ?thesis
      using a1
      by (auto simp add: parent_child_rel_def object_ptr_kinds_eq3 children_eq2)
  qed
qed
then have "a_acyclic_heap h'"
  using <a_acyclic_heap h> acyclic_heap_def acyclic_subset by blast

moreover have "a_all_ptrs_in_heap h"
  using assms(1) by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h''"
  apply (auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq3 disconnected_nodes_eq) [1]
  apply (metis (no_types, opaque_lifting) <type_wf h'> assms(2) assms(3) local.get_child_nodes_ok
    local.known_ptrs_known_ptr local.remove_child_children_subset object_ptr_kinds_eq3
    returns_result_select_result subset_code(1) type_wf)
  apply (metis (no_types, opaque_lifting) assms(2) disconnected_nodes_eq2 disconnected_nodes_h
    disconnected_nodes_h' document_ptr_kinds_eq3 local.remove_child_child_in_heap
    node_ptr_kinds_eq3 select_result_I2 set_ConsD subset_code(1))
  done
moreover have "a_owner_document_valid h"
  using assms(1) by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h''"
  apply (auto simp add: a_owner_document_valid_def object_ptr_kinds_eq3 document_ptr_kinds_eq3
    node_ptr_kinds_eq3) [1]
proof -
  fix node_ptr
  assume O: "∀ node_ptr ∈ fset (node_ptr_kinds h'). (∃ document_ptr. document_ptr ∉ node_ptr_kinds
  h' ∧
  node_ptr ∈ set |h ⊢ get_disconnected_nodes document_ptr|_r) ∨
  (∃ parent_ptr. parent_ptr ∉ object_ptr_kinds h' ∧ node_ptr ∈ set |h ⊢ get_child_nodes parent_ptr|_r)"

```

```

and 1: "node_ptr /∈ node_ptr_kinds h"
and 2: "∀parent_ptr. parent_ptr /∈ object_ptr_kinds h' →
node_ptr ∉ set |h' ⊢ get_child_nodes parent_ptr|_r"
then show "∃document_ptr. document_ptr /∈ document_ptr_kinds h'
          ∧ node_ptr ∈ set |h' ⊢ get_disconnected_nodes document_ptr|_r"
proof (cases "node_ptr = child")
  case True
  show ?thesis
    apply(rule exI[where x=owner_document])
    using children_eq2 disconnected_nodes_eq2 children_h children_h' disconnected_nodes_h' True
    by (metis (no_types, lifting) get_disconnected_nodes_ptr_in_heap is_OK_returns_result_I
        list.set_intros(1) select_result_I2)
next
  case False
  then show ?thesis
    using 0 1 2 children_eq2 children_h children_h' disconnected_nodes_eq2 disconnected_nodes_h
    disconnected_nodes_h'
    apply(auto simp add: children_eq2 disconnected_nodes_eq2 dest!: select_result_I2)[1]
    by (metis children_eq2 disconnected_nodes_eq2 in_set_remove1 list.set_intros(2))
qed
qed

moreover
{
  have h0: "a_distinct_lists h"
    using assms(1) by (simp add: heap_is_wellformed_def)
  moreover have ha1: "(⋃x∈set |h ⊢ object_ptr_kinds_M|_r. set |h ⊢ get_child_nodes x|_r)
    ∩ (⋃x∈set |h ⊢ document_ptr_kinds_M|_r. set |h ⊢ get_disconnected_nodes x|_r) = {}"
    using <a_distinct_lists h>
    unfolding a_distinct_lists_def
    by(auto)
  have ha2: "ptr /∈ object_ptr_kinds h"
    using children_h get_child_nodes_ptr_in_heap by blast
  have ha3: "child ∈ set |h ⊢ get_child_nodes ptr|_r"
    using child_in_children_h children_h
    by(simp)
  have child_not_in: "¬(document_ptr. document_ptr /∈ document_ptr_kinds h
    ⇒ child ∉ set |h ⊢ get_disconnected_nodes document_ptr|_r)"
    using ha1 ha2 ha3
    apply(simp)
    using IntI by fastforce
  moreover have "distinct |h ⊢ object_ptr_kinds_M|_r"
    apply(rule select_result_I)
    by(auto simp add: object_ptr_kinds_M_defs)
  moreover have "distinct |h ⊢ document_ptr_kinds_M|_r"
    apply(rule select_result_I)
    by(auto simp add: document_ptr_kinds_M_defs)
  ultimately have "a_distinct_lists h"
  proof(simp (no_asm) add: a_distinct_lists_def, safe)
    assume 1: "a_distinct_lists h"
    and 3: "distinct |h ⊢ object_ptr_kinds_M|_r"

    assume 1: "a_distinct_lists h"
    and 3: "distinct |h ⊢ object_ptr_kinds_M|_r"
    have 4: "distinct (concat ((map (λptr. |h ⊢ get_child_nodes ptr|_r) |h ⊢ object_ptr_kinds_M|_r)))"
      using 1 by(auto simp add: a_distinct_lists_def)
    show "distinct (concat (map (λptr. |h' ⊢ get_child_nodes ptr|_r)
      (sorted_list_of_set (fset (object_ptr_kinds h')))))"
    proof(rule distinct_concat_map_I[OF 3[unfolded object_ptr_kinds_eq2], simplified])
      fix x
      assume 5: "x /∈ object_ptr_kinds h'"
      then have 6: "distinct |h ⊢ get_child_nodes x|_r"
        using 4 distinct_concat_map_E object_ptr_kinds_eq2 by fastforce
    qed
  qed
}

```

```

obtain children where children: " $h \vdash \text{get\_child\_nodes } x \rightarrow_r \text{children}$ "  

  and distinct_children: "distinct children"  

  by (metis "5" "6" type_wf assms(3) get_child_nodes_ok local.known_ptrs_known_ptr  

    object_ptr_kinds_eq3 select_result_I)
obtain children' where children': " $h' \vdash \text{get\_child\_nodes } x \rightarrow_r \text{children}'$ "  

  using children children_eq children_h' by fastforce
then have "distinct children'"
proof (cases "ptr = x")
  case True
  then show ?thesis
    using children distinct_children children_h children_h'
    by (metis children' distinct_remove1 returns_result_eq)
next
  case False
  then show ?thesis
    using children distinct_children children_eq[OF False]
    using children' distinct_lists_children h0
    using select_result_I2 by fastforce
qed

then show "distinct |h' \vdash \text{get\_child\_nodes } x|_r"
  using children' by(auto simp add: )
next
fix x y
assume 5: " $x \notin \text{object\_ptr\_kinds } h'$ " and 6: " $y \notin \text{object\_ptr\_kinds } h'$ " and 7: " $x \neq y$ "
obtain children_x where children_x: " $h \vdash \text{get\_child\_nodes } x \rightarrow_r \text{children}_x$ "  

  by (metis "5" type_wf assms(3) get_child_nodes_ok is_OK_returns_result_E  

    local.known_ptrs_known_ptr object_ptr_kinds_eq3)
obtain children_y where children_y: " $h \vdash \text{get\_child\_nodes } y \rightarrow_r \text{children}_y$ "  

  by (metis "6" type_wf assms(3) get_child_nodes_ok is_OK_returns_result_E  

    local.known_ptrs_known_ptr object_ptr_kinds_eq3)
obtain children_x' where children_x': " $h' \vdash \text{get\_child\_nodes } x \rightarrow_r \text{children}_x'$ "  

  using children_eq children_h' children_x by fastforce
obtain children_y' where children_y': " $h' \vdash \text{get\_child\_nodes } y \rightarrow_r \text{children}_y'$ "  

  using children_eq children_h' children_y by fastforce
have "distinct (concat (map (\ptr. |h \vdash \text{get\_child\_nodes } \ptr|_r) |h \vdash \text{object\_ptr\_kinds } M|_r)) )"  

  using h0 by(auto simp add: a_distinct_lists_def)
then have 8: "set children_x \cap set children_y = {}"
  using "7" assms(1) children_x children_y local.heap_is_wellformed_one_parent by blast
have "set children_x' \cap set children_y' = {}"
proof (cases "ptr = x")
  case True
  then have "ptr \neq y"
    by(simp add: 7)
  have "children_x' = remove1 child children_x"
    using children_h children_h' children_x children_x' True returns_result_eq by fastforce
  moreover have "children_y' = children_y"
    using children_y children_y' children_eq[OF <ptr \neq y>] by auto
  ultimately show ?thesis
    using 8 set_remove1_subset by fastforce
next
  case False
  then show ?thesis
proof (cases "ptr = y")
  case True
  have "children_y' = remove1 child children_y"
    using children_h children_h' children_y children_y' True returns_result_eq by fastforce
  moreover have "children_x' = children_x"
    using children_x children_x' children_eq[OF <ptr \neq x>] by auto
  ultimately show ?thesis
    using 8 set_remove1_subset by fastforce
next
  case False

```

```

have "children_x' = children_x"
  using children_x children_x' children_eq[OF <ptr ≠ x>] by auto
moreover have "children_y' = children_y"
  using children_y children_y' children_eq[OF <ptr ≠ y>] by auto
ultimately show ?thesis
  using 8 by simp
qed
qed
then show "set |h' ⊢ get_child_nodes x|_r ∩ set |h' ⊢ get_child_nodes y|_r = {}"
  using children_x' children_y'
  by (metis (no_types, lifting) select_result_I2)
qed
next
assume 2: "distinct |h ⊢ document_ptr_kinds_M|_r"
then have 4: "distinct (sorted_list_of_set (fset (document_ptr_kinds h'))))"
  by simp
have 3: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h')))))"
  using h0
  by (simp add: a_distinct_lists_def document_ptr_kinds_eq3)

show "distinct (concat (map (λdocument_ptr. |h' ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h')))))"
proof(rule distinct_concat_map_I[OF 4[unfolded document_ptr_kinds_eq3]])
  fix x
  assume 4: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
  have 5: "distinct |h ⊢ get_disconnected_nodes x|_r"
    using distinct_lists_disconnected_nodes[OF h0] 4 get_disconnected_nodes_ok
    by (simp add: type_wf document_ptr_kinds_eq3 select_result_I)
  show "distinct |h' ⊢ get_disconnected_nodes x|_r"
  proof (cases "x = owner_document")
    case True
    have "child ∉ set |h ⊢ get_disconnected_nodes x|_r"
      using child_not_in_document_ptr_kinds_eq2 "4" by fastforce
    moreover have "|h' ⊢ get_disconnected_nodes x|_r = child # |h ⊢ get_disconnected_nodes x|_r"
      using disconnected_nodes_h' disconnected_nodes_h unfolding True
      by (simp)
    ultimately show ?thesis
      using 5 unfolding True
      by simp
  next
    case False
    show ?thesis
      using "5" False disconnected_nodes_eq2 by auto
  qed
next
fix x y
assume 4: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
and 5: "y ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))" and "x ≠ y"
obtain disc_nodes_x where disc_nodes_x: "h ⊢ get_disconnected_nodes x →_r disc_nodes_x"
  using 4 get_disconnected_nodes_ok[OF <type_wf h>, of x] document_ptr_kinds_eq2
  by auto
obtain disc_nodes_y where disc_nodes_y: "h ⊢ get_disconnected_nodes y →_r disc_nodes_y"
  using 5 get_disconnected_nodes_ok[OF <type_wf h>, of y] document_ptr_kinds_eq2
  by auto
obtain disc_nodes_x' where disc_nodes_x': "h' ⊢ get_disconnected_nodes x →_r disc_nodes_x'"
  using 4 get_disconnected_nodes_ok[OF <type_wf h', of x] document_ptr_kinds_eq2
  by auto
obtain disc_nodes_y' where disc_nodes_y': "h' ⊢ get_disconnected_nodes y →_r disc_nodes_y'"
  using 5 get_disconnected_nodes_ok[OF <type_wf h', of y] document_ptr_kinds_eq2
  by auto
have "distinct
  (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r)) |h ⊢ document_ptr_kinds_M|_r)
  (concat (map (λdocument_ptr. |h' ⊢ get_disconnected_nodes document_ptr|_r)) |h' ⊢ document_ptr_kinds_M|_r))"
  by (simp add: distinct_lists_def)
ultimately show ?thesis
  using 4 5 disc_nodes_x disc_nodes_y disc_nodes_x' disc_nodes_y' by auto

```

```

using h0 by (simp add: a_distinct_lists_def)
then have 6: "set disc_nodes_x ∩ set disc_nodes_y = {}"
  using <x ≠ y> assms(1) disc_nodes_x disc_nodes_y local.heap_is_wellformed_one_disc_parent
  by blast

have "set disc_nodes_x' ∩ set disc_nodes_y' = {}"
proof (cases "x = owner_document")
  case True
  then have "y ≠ owner_document"
    using <x ≠ y> by simp
  then have "disc_nodes_y' = disc_nodes_y"
    using disconnected_nodes_eq[OF <y ≠ owner_document>] disc_nodes_y disc_nodes_y'
    by auto
  have "disc_nodes_x' = child # disc_nodes_x"
    using disconnected_nodes_h' disc_nodes_x disc_nodes_x' True disconnected_nodes_h
    returns_result_eq
    by fastforce
  have "child ∉ set disc_nodes_y"
    using child_not_in disc_nodes_y 5
    using document_ptr_kinds_eq2 by fastforce
  then show ?thesis
    apply(unfold <disc_nodes_x' = child # disc_nodes_x> <disc_nodes_y' = disc_nodes_y>)
    using 6 by auto
next
  case False
  then show ?thesis
proof (cases "y = owner_document")
  case True
  then have "disc_nodes_x' = disc_nodes_x"
    using disconnected_nodes_eq[OF <x ≠ owner_document>] disc_nodes_x disc_nodes_x'
    by auto
  have "disc_nodes_y' = child # disc_nodes_y"
    using disconnected_nodes_h' disc_nodes_y disc_nodes_y' True disconnected_nodes_h
    returns_result_eq
    by fastforce
  have "child ∉ set disc_nodes_x"
    using child_not_in disc_nodes_x 4
    using document_ptr_kinds_eq2 by fastforce
  then show ?thesis
    apply(unfold <disc_nodes_y' = child # disc_nodes_y> <disc_nodes_x' = disc_nodes_x>)
    using 6 by auto
next
  case False
  have "disc_nodes_x' = disc_nodes_x"
    using disconnected_nodes_eq[OF <x ≠ owner_document>] disc_nodes_x disc_nodes_x'
    by auto
  have "disc_nodes_y' = disc_nodes_y"
    using disconnected_nodes_eq[OF <y ≠ owner_document>] disc_nodes_y disc_nodes_y'
    by auto
  then show ?thesis
    apply(unfold <disc_nodes_y' = disc_nodes_y> <disc_nodes_x' = disc_nodes_x>)
    using 6 by auto
qed
qed
then show "set |h' ⊢ get_disconnected_nodes x|_r ∩ set |h' ⊢ get_disconnected_nodes y|_r = {}"
  using disc_nodes_x' disc_nodes_y' by auto
qed
next
fix x xa xb
assume 1: "xa ∈ fset (object_ptr_kinds h')"
  and 2: "x ∈ set |h' ⊢ get_child_nodes xa|_r"
  and 3: "xb ∈ fset (document_ptr_kinds h')"
  and 4: "x ∈ set |h' ⊢ get_disconnected_nodes xb|_r"

```

```

obtain disc_nodes where disc_nodes: "h ⊢ get_disconnected_nodes xb →r disc_nodes"
  using 3 get_disconnected_nodes_ok[OF <type_wf h>, of xb] document_ptr_kinds_eq2 by auto
obtain disc_nodes' where disc_nodes': "h' ⊢ get_disconnected_nodes xb →r disc_nodes'"
  using 3 get_disconnected_nodes_ok[OF <type_wf h'>, of xb] document_ptr_kinds_eq2 by auto

obtain children where children: "h ⊢ get_child_nodes xa →r children"
  by (metis "1" type_wf assms(3) get_child_nodes_ok is_OK_returns_result_E
        local.known_ptrs_known_ptr object_ptr_kinds_eq3)
obtain children' where children': "h' ⊢ get_child_nodes xa →r children'"
  using children children_eq children'_h by fastforce
have "¬(x. x ∈ set |h ⊢ get_child_nodes xa|_r ⇒ x ∈ set |h ⊢ get_disconnected_nodes xb|_r)" by simp
  using 1 3
    apply(fold < object_ptr_kinds h = object_ptr_kinds h'>)
    apply(fold < document_ptr_kinds h = document_ptr_kinds h'>)
    using children disc_nodes h0 apply(auto simp add: a_distinct_lists_def)[1]
    by (metis (no_types, lifting) h0 local.distinct_lists_no_parent select_result_I2)
then have 5: "¬(x. x ∈ set children ⇒ x ∈ set disc_nodes)" by simp
  using children disc_nodes by fastforce
have 6: "|h' ⊢ get_child_nodes xa|_r = children'" by simp
have 7: "|h' ⊢ get_disconnected_nodes xb|_r = disc_nodes'" by simp
have "False" by simp
proof (cases "xa = ptr")
  case True
  have "distinct children_h"
    using children_h distinct_lists_children h0 <known_ptr ptr> by blast
  have "|h' ⊢ get_child_nodes ptr|_r = remove1 child children_h"
    using children_h by simp
  have "children = children_h"
    using True children children_h by auto
  show ?thesis
    using disc_nodes' children' 5 2 4 children_h <distinct children_h> disconnected_nodes_h'
    apply(auto simp add: 6 7
      <xa = ptr> <|h' ⊢ get_child_nodes ptr|_r = remove1 child children_h> <children = children_h>)[1]
    by (metis (no_types, lifting) disc_nodes disconnected_nodes_eq2 disconnected_nodes_h
        select_result_I2 set_ConsD)
next
  case False
  have "children' = children"
    using children' children children_eq[OF False[symmetric]] by auto
  then show ?thesis
proof (cases "xb = owner_document")
  case True
  then show ?thesis
    using disc_nodes disconnected_nodes_h disconnected_nodes_h'
    using "2" "4" "5" "6" "7" False <children' = children> assms(1) child_in_children_h
      child_parent_dual children children_h disc_nodes' get_child_nodes_ptr_in_heap
      list.set_cases list.simps(3) option.simps(1) returns_result_eq set_ConsD
    by (metis (no_types, opaque_lifting) assms(3) type_wf)
next
  case False
  then show ?thesis
    using "2" "4" "5" "6" "7" <children' = children> disc_nodes disc_nodes'
      disconnected_nodes_eq returns_result_eq
    by metis
qed
qed
then show "x ∈ {}"
  by simp
qed

```

```

}

ultimately show "heap_is_wellformed h"
  using heap_is_wellformed_def by blast
qed

lemma remove_heap_is_wellformed_preserved:
assumes "heap_is_wellformed h"
  and "h ⊢ remove_child →_h h'"
  and "known_ptrs h"
  and type_wf: "type_wf h"
shows "type_wf h'" and "known_ptrs h'" and "heap_is_wellformed h'"
using assms
by(auto simp add: remove_def intro: remove_child_heap_is_wellformed_preserved
elim!: bind_returns_heap_E2 split: option.splits)

lemma remove_child_removes_child:
assumes wellformed: "heap_is_wellformed h"
  and remove_child: "h ⊢ remove_child ptr' child →_h h'"
  and children: "h' ⊢ get_child_nodes ptr →_r children"
  and known_ptrs: "known_ptrs h"
  and type_wf: "type_wf h"
shows "child ∉ set children"
proof -
  obtain owner_document children_h h2 disconnected_nodes_h where
    owner_document: "h ⊢ get_owner_document (cast_node_ptr2object_ptr child) →_r owner_document" and
    children_h: "h ⊢ get_child_nodes ptr →_r children_h" and
    child_in_children_h: "child ∈ set children_h" and
    disconnected_nodes_h: "h ⊢ get_disconnected_nodes owner_document →_r disconnected_nodes_h" and
    h2: "h ⊢ set_disconnected_nodes owner_document (child # disconnected_nodes_h) →_h h2" and
    h': "h2 ⊢ set_child_nodes ptr' (remove1 child children_h) →_h h'"
  using assms(2)
  apply(auto simp add: remove_child_def elim!: bind_returns_heap_E
    dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
    pure_returns_heap_eq[rotated, OF get_child_nodes_pure]
    split: if_splits)[1]
  using pure_returns_heap_eq
  by fastforce
  have "object_ptr_kinds h = object_ptr_kinds h'"
    apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF remove_child_writes remove_child])
    unfolding remove_child_locs_def
    using set_child_nodes_pointers_preserved set_disconnected_nodes_pointers_preserved
    by (auto simp add: reflp_def transp_def)
  moreover have "type_wf h'"
    using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF remove_child_writes assms(2)]
    using set_child_nodes_types_preserved set_disconnected_nodes_types_preserved type_wf
    unfolding remove_child_locs_def
    apply(auto simp add: reflp_def transp_def)[1]
    by blast
  ultimately show ?thesis
    using remove_child_removes_parent remove_child_heap_is_wellformed_preserved child_parent_dual
    by (meson children known_ptrs local.known_ptrs_preserved option.distinct(1) remove_child
      returns_result_eq type_wf wellformed)
qed

lemma remove_child_removes_first_child:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_child_nodes ptr →_r node_ptr # children"
assumes "h ⊢ remove_child ptr node_ptr →_h h'"
shows "h' ⊢ get_child_nodes ptr →_r children"
proof -
  obtain h2 disc_nodes owner_document where

```

```

" h ⊢ get_owner_document (cast node_ptr) →r owner_document" and
" h ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
h2: " h ⊢ set_disconnected_nodes owner_document (node_ptr # disc_nodes) →h h2" and
" h2 ⊢ set_child_nodes ptr children →h h'""
using assms(5)
apply(auto simp add: remove_child_def
      dest!: bind_returns_heap_E3[rotated, OF assms(4) get_child_nodes_pure, rotated])[1]
by(auto elim!: bind_returns_heap_E
      bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated])
have "known_ptr ptr"
  by (meson assms(3) assms(4) is_OK_returns_result_I get_child_nodes_ptr_in_heap known_ptrs_known_ptr)
moreover have "h2 ⊢ get_child_nodes ptr →r node_ptr # children"
  apply(rule reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes h2
assms(4)])
  using set_disconnected_nodes_get_child_nodes set_child_nodes_get_child_nodes_different_pointers
  by fast
moreover have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes h2]
  using <type_wf h> set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)
ultimately show ?thesis
  using set_child_nodes_get_child_nodes<h2 ⊢ set_child_nodes ptr children →h h'>
  by fast
qed

lemma remove_removes_child:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r node_ptr # children"
  assumes "h ⊢ remove node_ptr →h h'"
  shows "h' ⊢ get_child_nodes ptr →r children"
proof -
  have "h ⊢ get_parent node_ptr →r Some ptr"
    using child_parent_dual assms by fastforce
  show ?thesis
    using assms remove_child_removes_first_child
    by(auto simp add: remove_def
      dest!: bind_returns_heap_E3[rotated, OF <h ⊢ get_parent node_ptr →r Some ptr>, rotated]
      bind_returns_heap_E3[rotated, OF assms(4) get_child_nodes_pure, rotated])
qed

lemma remove_for_all_empty_children:
  assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
  assumes "h ⊢ get_child_nodes ptr →r children"
  assumes "h ⊢ forall_M remove children →h h'"
  shows "h' ⊢ get_child_nodes ptr →r []"
  using assms
proof(induct children arbitrary: h h')
  case Nil
  then show ?case
    by simp
next
  case (Cons a children)
  have "h ⊢ get_parent a →r Some ptr"
    using child_parent_dual Cons by fastforce
  with Cons show ?case
  proof(auto elim!: bind_returns_heap_E)[1]
    fix h2
    assume 0: "(λh h'. heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
              ⇒ h ⊢ get_child_nodes ptr →r children
              ⇒ h ⊢ forall_M remove children →h h' ⇒ h' ⊢ get_child_nodes ptr →r [])"
    and 1: "heap_is_wellformed h"
    ...
  qed
qed

```

```

and 2: "type_wf h"
and 3: "known_ptrs h"
and 4: "h ⊢ get_child_nodes ptr →r a # children"
and 5: "h ⊢ get_parent a →r Some ptr"
and 7: "h ⊢ remove a →h h2"
and 8: "h2 ⊢ forall_M remove children →h h'"
then have "h2 ⊢ get_child_nodes ptr →r children"
using remove_removes_child by blast

moreover have "heap_is_wellformed h2"
using 7 1 2 3 remove_child_heap_is_wellformed_preserved(3)
by(auto simp add: remove_def
    elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
    split: option.splits)
moreover have "type_wf h2"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF removeWrites 7]
using <type_wf h> remove_child_types_preserved
by(auto simp add: a_remove_child_locs_def reflp_def transp_def)
moreover have "object_ptr_kinds h = object_ptr_kinds h2"
using 7
apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF removeWrites])
using remove_child_pointers_preserved
by (auto simp add: reflp_def transp_def)
then have "known_ptrs h2"
using 3 known_ptrs_preserved by blast

ultimately show "h' ⊢ get_child_nodes ptr →r []"
using 0 8 by fast
qed
qed
end

locale l_remove_child_wf2 = l_type_wf + l_known_ptrs + l_remove_child_defs + l_heap_is_wellformed_defs
+ l_get_child_nodes_defs + l_remove_defs +
assumes remove_child_preserves_type_wf:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove_child ptr child →h h'
⇒ type_wf h'"
assumes remove_child_preserves_known_ptrs:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove_child ptr child →h h'
⇒ known_ptrs h'"
assumes remove_child_heap_is_wellformed_preserved:
"type_wf h ⇒ known_ptrs h ⇒ heap_is_wellformed h ⇒ h ⊢ remove_child ptr child →h h'
⇒ heap_is_wellformed h'"
assumes remove_preserves_type_wf:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove child →h h'
⇒ type_wf h'"
assumes remove_preserves_known_ptrs:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ remove child →h h'
⇒ known_ptrs h'"
assumes remove_heap_is_wellformed_preserved:
"type_wf h ⇒ known_ptrs h ⇒ heap_is_wellformed h ⇒ h ⊢ remove child →h h'
⇒ heap_is_wellformed h'"
assumes remove_child_removes_child:
"heap_is_wellformed h ⇒ h ⊢ remove_child ptr child →h h' ⇒ h' ⊢ get_child_nodes ptr →r children
⇒ known_ptrs h ⇒ type_wf h
⇒ child ∉ set children"
assumes remove_child_removes_first_child:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
⇒ h ⊢ get_child_nodes ptr →r node_ptr # children
⇒ h ⊢ remove_child ptr node_ptr →h h'
⇒ h' ⊢ get_child_nodes ptr →r children"

```

```

assumes remove_removes_child:
"heap_is_wellformed h ==> type_wf h ==> known_ptrs h
    ==> h ⊢ get_child_nodes ptr →r node_ptr # children
    ==> h ⊢ remove node_ptr →h h' ==> h' ⊢ get_child_nodes ptr →r children"
assumes remove_for_all_empty_children:
"heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ get_child_nodes ptr →r children
    ==> h ⊢ forall_M remove children →h h' ==> h' ⊢ get_child_nodes ptr →r []"

interpretation i_remove_child_wf2?: l_remove_child_wf2Core_DOM get_child_nodes get_child_nodes_locs
set_child_nodes set_child_nodes_locs get_parent get_parent_locs get_owner_document
get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
set_disconnected_nodes_locs remove_child remove_child_locs remove type_wf known_ptr known_ptrs
heap_is_wellformed parent_child_rel
by unfold_locales

lemma remove_child_wf2_is_l_remove_child_wf2 [instances]:
"l_remove_child_wf2 type_wf known_ptr known_ptrs remove_child heap_is_wellformed get_child_nodes remove"
apply(auto simp add: l_remove_child_wf2_def l_remove_child_wf2_axioms_def instances)[1]
using remove_child_heap_is_wellformed_preserved apply(fast, fast, fast)
using remove_heap_is_wellformed_preserved apply(fast, fast, fast)
using remove_child_removes_child apply fast
using remove_child_removes_first_child apply fast
using remove_removes_child apply fast
using remove_for_all_empty_children apply fast
done

```

6.3.10 adopt_node

```

locale l_adopt_node_wfCore_DOM =
l_adopt_nodeCore_DOM +
l_get_parent_wf +
l_get_owner_document_wf +
l_remove_child_wf2 +
l_heap_is_wellformed

begin

lemma adopt_node_removes_first_child:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ adopt_node owner_document node →h h'"
assumes "h ⊢ get_child_nodes ptr' →r node # children"
shows "h' ⊢ get_child_nodes ptr' →r children"

proof -
obtain old_document parent_opt h2 where
old_document: "h ⊢ get_owner_document (cast node) →r old_document" and
parent_opt: "h ⊢ get_parent node →r parent_opt" and
h2: "h ⊢ (case parent_opt of Some parent ⇒ do { remove_child parent node }
| None ⇒ do { return () }) →h h2" and
h': "h2 ⊢ (if owner_document ≠ old_document then do {
old_disc_nodes ← get_disconnected_nodes old_document;
set_disconnected_nodes old_document (remove1 node old_disc_nodes);
disc_nodes ← get_disconnected_nodes owner_document;
set_disconnected_nodes owner_document (node # disc_nodes)
} else do { return () }) →h h'"
using assms(4)
by(auto simp add: adopt_node_def elim!: bind_returns_heap_E
dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
pure_returns_heap_eq[rotated, OF get_parent_pure])
have "h2 ⊢ get_child_nodes ptr' →r children"
using h2 remove_child_removes_first_child assms(1) assms(2) assms(3) assms(5)
by (metis list.set_intro(1) local.child_parent_dual option.simps(5) parent_opt returns_result_eq)
then
show ?thesis
using h'
by(auto elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated])

```

```

dest!: reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes]
split: if_splits)
qed

lemma adopt_node_document_in_heap:
assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
assumes "h ⊢ ok (adopt_node owner_document node)"
shows "owner_document ∈ document_ptr_kinds h"
proof -
obtain old_document parent_opt h2 h' where
old_document: "h ⊢ get_owner_document (cast node) →r old_document" and
parent_opt: "h ⊢ get_parent node →r parent_opt" and
h2: "h ⊢ (case parent_opt of Some parent ⇒ do { remove_child parent node } | None ⇒ do { return () }) →h h2"
and
h': "h2 ⊢ (if owner_document ≠ old_document then do {
old_disc_nodes ← get_disconnected_nodes old_document;
set_disconnected_nodes old_document (remove1 node old_disc_nodes);
disc_nodes ← get_disconnected_nodes owner_document;
set_disconnected_nodes owner_document (node # disc_nodes)
} else do { return () }) →h h'"
using assms(4)
by(auto simp add: adopt_node_def
elim!: bind_returns_heap_E
dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
pure_returns_heap_eq[rotated, OF get_parent_pure])
show ?thesis
proof (cases "owner_document = old_document")
case True
then show ?thesis
using old_document get_owner_document_owner_document_in_heap assms(1) assms(2) assms(3)
by auto
next
case False
then obtain h3 old_disc_nodes disc_nodes where
old_disc_nodes: "h2 ⊢ get_disconnected_nodes old_document →r old_disc_nodes" and
h3: "h2 ⊢ set_disconnected_nodes old_document (remove1 node old_disc_nodes) →h h3" and
old_disc_nodes: "h3 ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
h': "h3 ⊢ set_disconnected_nodes owner_document (node # disc_nodes) →h h'"
using h'
by(auto elim!: bind_returns_heap_E
bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
then have "owner_document ∈ document_ptr_kinds h3"
by (meson is_OK_returns_result_I local.get_disconnected_nodes_ptr_in_heap)

moreover have "object_ptr_kinds h = object_ptr_kinds h2"
using h2 apply(simp split: option.splits)
apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
OF remove_child_writes])
using remove_child_pointers_preserved
by (auto simp add: reflp_def transp_def)
moreover have "object_ptr_kinds h2 = object_ptr_kinds h3"
apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
OF set_disconnected_nodes_writes h3])
using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
by (auto simp add: reflp_def transp_def)

ultimately show ?thesis
by(auto simp add: document_ptr_kinds_def)
qed
qed

```

end

```

locale l_adopt_node_wf2Core_DOM =
  l_adopt_node_wfCore_DOM +
  l_adopt_nodeCore_DOM +
  l_get_parent_wfCore_DOM +
  l_get_root_node +
  l_get_owner_document_wf +
  l_remove_child_wf2 +
  l_heap_is_wellformedCore_DOM
begin

lemma adopt_node_removes_child_step:
  assumes wellformed: "heap_is_wellformed h"
    and adopt_node: "h ⊢ adopt_node owner_document node_ptr →_h h2"
    and children: "h2 ⊢ get_child_nodes ptr →_r children"
    and known_ptrs: "known_ptrs h"
    and type_wf: "type_wf h"
  shows "node_ptr ∉ set children"
proof -
  obtain old_document parent_opt h' where
    old_document: "h ⊢ get_owner_document (cast node_ptr) →_r old_document" and
    parent_opt: "h ⊢ get_parent node_ptr →_r parent_opt" and
    h': "h ⊢ (case parent_opt of Some parent ⇒ remove_child parent node_ptr | None ⇒ return () ) →_h
h''"
  using adopt_node get_parent_pure
  by(auto simp add: adopt_node_def
      elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
      bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
      split: if_splits)

then have "h' ⊢ get_child_nodes ptr →_r children"
  using adopt_node
  apply(auto simp add: adopt_node_def
      dest!: bind_returns_heap_E3[rotated, OF old_document, rotated]
      bind_returns_heap_E3[rotated, OF parent_opt, rotated]
      elim!: bind_returns_heap_E4[rotated, OF h', rotated])[1]
  apply(auto split: if_splits
      elim!: bind_returns_heap_E
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated])[1]
  apply (simp add: set_disconnected_nodes_get_child_nodes_children
      reads_writes_preserved[OF get_child_nodes_reads set_disconnected_nodes_writes])
  using children by blast
show ?thesis
proof(insert parent_opt h', induct parent_opt)
  case None
  then show ?case
    using child_parent_dual wellformed known_ptrs type_wf
    <h' ⊢ get_child_nodes ptr →_r children> returns_result_eq
    by fastforce
next
  case (Some option)
  then show ?case
    using remove_child_removes_child <h' ⊢ get_child_nodes ptr →_r children> known_ptrs type_wf
      wellformed
    by auto
qed
qed

lemma adopt_node_removes_child:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ adopt_node owner_document node_ptr →_h h''"

```

```

shows " $\wedge$ ptr' children'.
h'  $\vdash$  get_child_nodes ptr'  $\rightarrow_r$  children'  $\implies$  node_ptr  $\notin$  set children'
using adopt_node_removes_child_step assms by blast

lemma adopt_node_preserves_wellformedness:
assumes "heap_is_wellformed h"
and "h  $\vdash$  adopt_node document_ptr child  $\rightarrow_h$  h'"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "heap_is_wellformed h'" and "known_ptrs h'" and "type_wf h'"
proof -
obtain old_document parent_opt h2 where
old_document: "h  $\vdash$  get_owner_document (cast child)  $\rightarrow_r$  old_document"
and
parent_opt: "h  $\vdash$  get_parent child  $\rightarrow_r$  parent_opt"
and
h2: "h  $\vdash$  (case parent_opt of Some parent  $\Rightarrow$  remove_child parent child / None  $\Rightarrow$  return ())  $\rightarrow_h$  h2"
and
h': "h2  $\vdash$  (if document_ptr  $\neq$  old_document then do {
old_disc_nodes  $\leftarrow$  get_disconnected_nodes old_document;
set_disconnected_nodes old_document (remove1 child old_disc_nodes);
disc_nodes  $\leftarrow$  get_disconnected_nodes document_ptr;
set_disconnected_nodes document_ptr (child # disc_nodes)
} else do {
return ()
})  $\rightarrow_h$  h'"
using assms(2)
by(auto simp add: adopt_node_def elim!: bind_returns_heap_E
dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
pure_returns_heap_eq[rotated, OF get_parent_pure])

have object_ptr_kinds_h_eq3: "object_ptr_kinds h = object_ptr_kinds h2"
using h2 apply(simp split: option.splits)
apply(rule writes_small_big[where P=" $\lambda h h'$ . object_ptr_kinds h = object_ptr_kinds h'", OF remove_child_writes])
using remove_child_pointers_preserved
by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h:
" $\wedge$ ptrs. h  $\vdash$  object_ptr_kinds_M  $\rightarrow_r$  ptrs = h2  $\vdash$  object_ptr_kinds_M  $\rightarrow_r$  ptrs"
unfolding object_ptr_kinds_M_defs by simp
then have object_ptr_kinds_eq_h: "|h  $\vdash$  object_ptr_kinds_M|_r = |h2  $\vdash$  object_ptr_kinds_M|_r"
by simp
then have node_ptr_kinds_eq_h: "|h  $\vdash$  node_ptr_kinds_M|_r = |h2  $\vdash$  node_ptr_kinds_M|_r"
using node_ptr_kinds_M_eq by blast

have wellformed_h2: "heap_is_wellformed h2"
using h2 remove_child_heap_is_wellformed_preserved known_ptrs type_wf
by (metis (no_types, lifting) assms(1) option.case_eq_if pure_returns_heap_eq return_pure)
have "type_wf h2"
using h2 remove_child_preserves_type_wf known_ptrs type_wf
by (metis (no_types, lifting) assms(1) option.case_eq_if pure_returns_heap_eq return_pure)
have "known_ptrs h2"
using h2 remove_child_preserves_known_ptrs known_ptrs type_wf
by (metis (no_types, lifting) assms(1) option.case_eq_if pure_returns_heap_eq return_pure)
have "heap_is_wellformed h'  $\wedge$  known_ptrs h'  $\wedge$  type_wf h'"
proof(cases "document_ptr = old_document")
case True
then show ?thesis
using h' wellformed_h2 <type_wf h2> <known_ptrs h2> by auto
next
case False
then obtain h3 old_disc_nodes disc_nodes_document_ptr_h3 where
docs_neq: "document_ptr  $\neq$  old_document" and

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old_disc_nodes: "h2 ⊢ get_disconnected_nodes old_document →r old_disc_nodes" and
h3: "h2 ⊢ set_disconnected_nodes old_document (remove1 child old_disc_nodes) →h h3" and
disc_nodes_document_ptr_h3:
  "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_document_ptr_h3" and
  h': "h3 ⊢ set_disconnected_nodes document_ptr (child # disc_nodes_document_ptr_h3) →h h'" using h'
by (auto elim!: bind_returns_heap_E
  bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )

have object_ptr_kinds_h2_eq3: "object_ptr_kinds h2 = object_ptr_kinds h3"
  apply (rule writes_small_big [where P = "λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF set_disconnected_nodes_writes h3])
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h2:
  "¬ ∃ptrs. h2 ⊢ object_ptr_kinds_M →r ptrs = h3 ⊢ object_ptr_kinds_M →r ptrs"
  by (simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_eq_h2: "|h2 ⊢ object_ptr_kinds_M|r = |h3 ⊢ object_ptr_kinds_M|r" by (simp)
then have node_ptr_kinds_eq_h2: "|h2 ⊢ node_ptr_kinds_M|r = |h3 ⊢ node_ptr_kinds_M|r" using node_ptr_kinds_M_eq by blast
then have node_ptr_kinds_eq3_h2: "node_ptr_kinds h2 = node_ptr_kinds h3" by auto
have document_ptr_kinds_eq2_h2: "|h2 ⊢ document_ptr_kinds_M|r = |h3 ⊢ document_ptr_kinds_M|r" using object_ptr_kinds_eq_h2 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3_h2: "document_ptr_kinds h2 = document_ptr_kinds h3" using object_ptr_kinds_eq_h2 document_ptr_kinds_M_eq by auto
have children_eq_h2:
  "¬ ∃ptr children. h2 ⊢ get_child_nodes ptr →r children = h3 ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h3
  apply (rule reads_writes_preserved)
  by (simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h2: "¬ ∃ptr. |h2 ⊢ get_child_nodes ptr|r = |h3 ⊢ get_child_nodes ptr|r" using select_result_eq by force

have object_ptr_kinds_h3_eq3: "object_ptr_kinds h3 = object_ptr_kinds h'" apply (rule writes_small_big [where P = "λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF set_disconnected_nodes_writes h'])
  using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h3:
  "¬ ∃ptrs. h3 ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r ptrs"
  by (simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_eq_h3: "|h3 ⊢ object_ptr_kinds_M|r = |h' ⊢ object_ptr_kinds_M|r" by (simp)
then have node_ptr_kinds_eq_h3: "|h3 ⊢ node_ptr_kinds_M|r = |h' ⊢ node_ptr_kinds_M|r" using node_ptr_kinds_M_eq by blast
then have node_ptr_kinds_eq3_h3: "node_ptr_kinds h3 = node_ptr_kinds h'" by auto
have document_ptr_kinds_eq2_h3: "|h3 ⊢ document_ptr_kinds_M|r = |h' ⊢ document_ptr_kinds_M|r" using object_ptr_kinds_eq_h3 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3_h3: "document_ptr_kinds h3 = document_ptr_kinds h'" using object_ptr_kinds_eq_h3 document_ptr_kinds_M_eq by auto
have children_eq_h3:
  "¬ ∃ptr children. h3 ⊢ get_child_nodes ptr →r children = h' ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h'
  apply (rule reads_writes_preserved)
  by (simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h3: "¬ ∃ptr. |h3 ⊢ get_child_nodes ptr|r = |h' ⊢ get_child_nodes ptr|r" using select_result_eq by force

have disconnected_nodes_eq_h2:
  "¬ ∃doc_ptr disc_nodes. old_document ≠ doc_ptr"

```

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 $\Rightarrow h2 \vdash get\_disconnected\_nodes doc\_ptr \rightarrow_r disc\_nodes = h3 \vdash get\_disconnected\_nodes doc\_ptr \rightarrow_r disc\_nodes$ 
using get_disconnected_nodes_reads set_disconnected_nodes_writes h3
apply(rule reads_writes_preserved)
by (simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h2:
"\ $\setminus doc\_ptr. old\_document \neq doc\_ptr$ 
 $\Rightarrow |h2 \vdash get\_disconnected\_nodes doc\_ptr|_r = |h3 \vdash get\_disconnected\_nodes doc\_ptr|_r$ "
using select_result_eq by force
obtain disc_nodes_old_document_h2 where disc_nodes_old_document_h2:
"h2 \vdash get_disconnected_nodes old_document \rightarrow_r disc_nodes_old_document_h2"
using old_disc_nodes by blast
then have disc_nodes_old_document_h3:
"h3 \vdash get_disconnected_nodes old_document \rightarrow_r remove1 child disc_nodes_old_document_h2"
using h3 old_disc_nodes returns_result_eq set_disconnected_nodes_get_disconnected_nodes
by fastforce
have "distinct disc_nodes_old_document_h2"
using disc_nodes_old_document_h2 local.heap_is_wellformed_disconnected_nodes_distinct wellformed_h2
by blast

have "type_wf h2"
proof (insert h2, induct parent_opt)
case None
then show ?case
using type_wf by simp
next
case (Some option)
then show ?case
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF remove_child_writes]
type_wf_remove_child_types_preserved
by (simp add: reflp_def transp_def)
qed
then have "type_wf h3"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes h3]
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)
then have "type_wf h'"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes h']
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)

have "known_ptrs h3"
using known_ptrs local.known_ptrs_preserved object_ptr_kinds_h2_eq3 object_ptr_kinds_h_eq3
by blast
then have "known_ptrs h'"
using local.known_ptrs_preserved object_ptr_kinds_h3_eq3 by blast

have disconnected_nodes_eq_h3:
"\ $\setminus doc\_ptr disc\_nodes. document\_ptr \neq doc\_ptr$ 
 $\Rightarrow h3 \vdash get\_disconnected\_nodes doc\_ptr \rightarrow_r disc\_nodes = h' \vdash get\_disconnected\_nodes doc\_ptr \rightarrow_r disc\_nodes$ "
using get_disconnected_nodes_reads set_disconnected_nodes_writes h'
apply(rule reads_writes_preserved)
by (simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h3:
"\ $\setminus doc\_ptr. document\_ptr \neq doc\_ptr$ 
 $\Rightarrow |h3 \vdash get\_disconnected\_nodes doc\_ptr|_r = |h' \vdash get\_disconnected\_nodes doc\_ptr|_r$ "
using select_result_eq by force
have disc_nodes_document_ptr_h2:
"h2 \vdash get_disconnected_nodes document_ptr \rightarrow_r disc_nodes_document_ptr_h3"

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using disconnected_nodes_eq_h2 docs_neq disc_nodes_document_ptr_h3 by auto
have disc_nodes_document_ptr_h': "
  h' ⊢ get_disconnected_nodes document_ptr →r child # disc_nodes_document_ptr_h3"
using h' disc_nodes_document_ptr_h3
using set_disconnected_nodes_get_disconnected_nodes by blast

have document_ptr_in_heap: "document_ptr /∈/ document_ptr_kinds h2"
  using disc_nodes_document_ptr_h3 document_ptr_kinds_eq2_h2 get_disconnected_nodes_ok assms(1)
  unfolding heap_is_wellformed_def
  using disc_nodes_document_ptr_h2 get_disconnected_nodes_ptr_in_heap by blast
have old_document_in_heap: "old_document /∈/ document_ptr_kinds h2"
  using disc_nodes_old_document_h3 document_ptr_kinds_eq2_h2 get_disconnected_nodes_ok assms(1)
  unfolding heap_is_wellformed_def
  using get_disconnected_nodes_ptr_in_heap old_disc_nodes by blast

have "child ∈ set disc_nodes_old_document_h2"
proof (insert parent_opt h2, induct parent_opt)
  case None
  then have "h = h2"
    by (auto)
  moreover have "a_owner_document_valid h"
    using assms(1) heap_is_wellformed_def by (simp add: heap_is_wellformed_def)
  ultimately show ?case
    using old_document disc_nodes_old_document_h2 None(1) child_parent_dual[OF assms(1)]
      in_disconnected_nodes_no_parent assms(1) known_ptrs type_wf by blast
next
  case (Some option)
  then show ?case
    apply (simp split: option.splits)
    using assms(1) disc_nodes_old_document_h2 old_document remove_child_in_disconnected_nodes
      known_ptrs
    by blast
qed
have "child ∉ set (remove1 child disc_nodes_old_document_h2)"
  using disc_nodes_old_document_h3 h3 known_ptrs wellformed_h2 <distinct disc_nodes_old_document_h2>
  by auto
have "child ∉ set disc_nodes_document_ptr_h3"
proof -
  have "a_distinct_lists h2"
    using heap_is_wellformed_def wellformed_h2 by blast
  then have 0: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|_r)
    |h2 ⊢ document_ptr_kinds_M|_r))"
    by (simp add: a_distinct_lists_def)
  show ?thesis
    using distinct_concat_map_E(1)[OF 0] <child ∈ set disc_nodes_old_document_h2>
      disc_nodes_old_document_h2 disc_nodes_document_ptr_h2
    by (meson <type_wf h2> docs_neq known_ptrs local.get_owner_document_disconnected_nodes
      local.known_ptrs_preserved object_ptr_kinds_h_eq3 returns_result_eq wellformed_h2)
qed
have child_in_heap: "child /∈/ node_ptr_kinds h"
  using get_owner_document_ptr_in_heap[OF is_OK_returns_result_I[OF old_document]]
    node_ptr_kinds_commutates by blast
have "a_acyclic_heap h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
have "parent_child_rel h' ⊆ parent_child_rel h2"
proof
  fix x
  assume "x ∈ parent_child_rel h'"
  then show "x ∈ parent_child_rel h2"
    using object_ptr_kinds_h2_eq3 object_ptr_kinds_h3_eq3 children_eq2_h2 children_eq2_h3
      mem_Collect_eq object_ptr_kinds_M_eq_h3 select_result_eq split_cong
    unfolding parent_child_rel_def

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by(simp)
qed
then have "a_acyclic_heap h"
using <a_acyclic_heap h2> acyclic_heap_def acyclic_subset by blast

moreover have "a_all_ptrs_in_heap h2"
using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h3"
apply(auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq3_h2 children_eq_h2)[1]
apply (simp add: children_eq2_h2 object_ptr_kinds_h2_eq3 subset_code(1))
by (metis (no_types, lifting) <child ∈ set disc_nodes_old_document_h2> <type_wf h2>
disc_nodes_old_document_h2 disc_nodes_old_document_h3 disconnected_nodes_eq2_h2
document_ptr_kinds_eq3_h2 in_set_remove1 local.get_disconnected_nodes_ok
local.heap_is_wellformed_disc_nodes_in_heap node_ptr_kinds_eq3_h2 returns_result_select_result
select_result_I2 wellformed_h2)
then have "a_all_ptrs_in_heap h'"
apply(auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq3_h3 children_eq_h3)[1]
apply (simp add: children_eq2_h3 object_ptr_kinds_h3_eq3 subset_code(1))
by (metis (no_types, opaque_lifting) <child ∈ set disc_nodes_old_document_h2>
disc_nodes_document_ptr_h' disc_nodes_document_ptr_h2 disc_nodes_old_document_h2
disconnected_nodes_eq2_h3 document_ptr_kinds_eq3_h3
local.heap_is_wellformed_disc_nodes_in_heap node_ptr_kinds_eq3_h2 node_ptr_kinds_eq3_h3
select_result_I2 set_ConsD subset_code(1) wellformed_h2)

moreover have "a_owner_document_valid h2"
using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
apply(simp add: a_owner_document_valid_def node_ptr_kinds_eq_h2 node_ptr_kinds_eq3_h3
object_ptr_kinds_eq_h2 object_ptr_kinds_eq_h3 document_ptr_kinds_eq2_h2
document_ptr_kinds_eq2_h3 children_eq2_h2 children_eq2_h3 )
by (smt (verit) disc_nodes_document_ptr_h' disc_nodes_document_ptr_h2
disc_nodes_old_document_h2 disc_nodes_old_document_h3
disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 document_ptr_in_heap
document_ptr_kinds_eq3_h2 document_ptr_kinds_eq3_h3 in_set_remove1
list.set_intros(1) list.set_intros(2) node_ptr_kinds_eq3_h2
node_ptr_kinds_eq3_h3 object_ptr_kinds_h2_eq3 object_ptr_kinds_h3_eq3
select_result_I2)

have a_distinct_lists_h2: "a_distinct_lists h2"
using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h'"
apply(auto simp add: a_distinct_lists_def object_ptr_kinds_eq_h3 object_ptr_kinds_eq_h2
children_eq2_h2 children_eq2_h3)[1]
proof -
assume 1: "distinct (concat (map (λptr. |h' ⊢ get_child_nodes ptr|_r)
(sorted_list_of_set (fset (object_ptr_kinds h')))))"
and 2: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|_r)
(sorted_list_of_set (fset (document_ptr_kinds h2)))))"
and 3: "(|x ∈ fset (object_ptr_kinds h') . set |h' ⊢ get_child_nodes x|_r)
∩ (|x ∈ fset (document_ptr_kinds h2) . set |h2 ⊢ get_disconnected_nodes x|_r) = {}"
show "distinct (concat (map (λdocument_ptr. |h' ⊢ get_disconnected_nodes document_ptr|_r)
(sorted_list_of_set (fset (document_ptr_kinds h')))))"
proof(rule distinct_concat_map_I)
show "distinct (sorted_list_of_set (fset (document_ptr_kinds h')))"
by(auto simp add: document_ptr_kinds_M_def )
next
fix x
assume a1: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h'))))"
have 4: "distinct |h2 ⊢ get_disconnected_nodes x|_r"
using a_distinct_lists_h2 "2" a1 concat_map_all_distinct document_ptr_kinds_eq2_h2
document_ptr_kinds_eq2_h3
by fastforce
then show "distinct |h' ⊢ get_disconnected_nodes x|_r"

```

```

proof (cases "old_document ≠ x")
  case True
  then show ?thesis
proof (cases "document_ptr ≠ x")
  case True
  then show ?thesis
    using disconnected_nodes_eq2_h2[OF <old_document ≠ x>]
    disconnected_nodes_eq2_h3[OF <document_ptr ≠ x>] 4
    by(auto)
next
  case False
  then show ?thesis
    using disc_nodes_document_ptr_h3 disc_nodes_document_ptr_h' 4
    <child ≠ set disc_nodes_document_ptr_h3>
    by(auto simp add: disconnected_nodes_eq2_h2[OF <old_document ≠ x>] )
qed
next
  case False
  then show ?thesis
    by (metis (no_types, opaque_lifting) <distinct disc_nodes_old_document_h2>
        disc_nodes_old_document_h3 disconnected_nodes_eq2_h3
        distinct_remove1 docs_neq select_result_I2)
qed
next
fix x y
assume a0: "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h'))))"
and a1: "y ∈ set (sorted_list_of_set (fset (document_ptr_kinds h')))"
and a2: "x ≠ y"

moreover have 5: "set |h2 ⊢ get_disconnected_nodes x|_r ∩ set |h2 ⊢ get_disconnected_nodes y|_r
= {}"
  using 2 calculation
  by (auto simp add: document_ptr_kinds_eq3_h2 document_ptr_kinds_eq3_h3 dest: distinct_concat_map_E(1))
ultimately show "set |h| ⊢ get_disconnected_nodes x|_r ∩ set |h| ⊢ get_disconnected_nodes y|_r =
{}"
proof(cases "old_document = x")
  case True
  have "old_document ≠ y"
    using <x ≠ y> <old_document = x> by simp
  have "document_ptr ≠ x"
    using docs_neq <old_document = x> by auto
  show ?thesis
proof(cases "document_ptr = y")
  case True
  then show ?thesis
    using 5 True select_result_I2[OF disc_nodes_document_ptr_h']
    select_result_I2[OF disc_nodes_document_ptr_h2]
    select_result_I2[OF disc_nodes_old_document_h2]
    select_result_I2[OF disc_nodes_old_document_h3] <old_document = x>
    by (metis (no_types, lifting) <child ≠ set (remove1 child disc_nodes_old_document_h2)>
        <document_ptr ≠ x> disconnected_nodes_eq2_h3 disjoint_iff_not_equal
        notin_set_remove1 set_ConsD)
next
  case False
  then show ?thesis
    using 5 select_result_I2[OF disc_nodes_document_ptr_h']
    select_result_I2[OF disc_nodes_document_ptr_h2]
    select_result_I2[OF disc_nodes_old_document_h2]
    select_result_I2[OF disc_nodes_old_document_h3]
    disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 <old_document = x>
    docs_neq <old_document ≠ y>
    by (metis (no_types, lifting) disjoint_iff_not_equal notin_set_remove1)
qed

```

```

next
  case False
  then show ?thesis
proof(cases "old_document = y")
  case True
  then show ?thesis
proof(cases "document_ptr = x")
  case True
  show ?thesis
    using 5 select_result_I2[OF disc_nodes_document_ptr_h]
    select_result_I2[OF disc_nodes_document_ptr_h2]
    select_result_I2[OF disc_nodes_old_document_h2]
    select_result_I2[OF disc_nodes_old_document_h3]
    <old_document ≠ x> <old_document = y> <document_ptr = x>
    apply(simp)
    by (metis (no_types, lifting) <child ∈ set (remove1 child disc_nodes_old_document_h2)>
        disconnected_nodes_eq2_h3 disjoint_iff_not_equal notin_set_remove1)
next
  case False
  then show ?thesis
    using 5 select_result_I2[OF disc_nodes_document_ptr_h']
    select_result_I2[OF disc_nodes_document_ptr_h2]
    select_result_I2[OF disc_nodes_old_document_h2]
    select_result_I2[OF disc_nodes_old_document_h3]
    <old_document ≠ x> <old_document = y> <document_ptr ≠ x>
    by (metis (no_types, lifting) disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
        disjoint_iff_not_equal docs_neq notin_set_remove1)
qed
next
  case False
  have "set /h2 ⊢ get_disconnected_nodes y/r ∩ set disc_nodes_old_document_h2 = {}"
    by (metis DocumentMonad.ptr_kinds_M_ok DocumentMonad.ptr_kinds_M_ptr_kinds False
        <type_wf h2> a1 disc_nodes_old_document_h2 document_ptr_kinds_M_def
        document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3
        l_ptr_kinds_M.ptr_kinds_ptr_kinds_M local.get_disconnected_nodes_ok
        local.heap_is_wellformed_one_disc_parent returns_result_select_result
        wellformed_h2)
  then show ?thesis
proof(cases "document_ptr = x")
  case True
  then have "document_ptr ≠ y"
    using <x ≠ y> by auto
  have "set /h2 ⊢ get_disconnected_nodes y/r ∩ set disc_nodes_old_document_h2 = {}"
    using <set /h2 ⊢ get_disconnected_nodes y/r ∩ set disc_nodes_old_document_h2 = {}>
    by blast
  then show ?thesis
    using 5 select_result_I2[OF disc_nodes_document_ptr_h']
    select_result_I2[OF disc_nodes_document_ptr_h2]
    select_result_I2[OF disc_nodes_old_document_h2]
    select_result_I2[OF disc_nodes_old_document_h3]
    <old_document ≠ x> <old_document ≠ y> <document_ptr = x> <document_ptr ≠ y>
    <child ∈ set disc_nodes_old_document_h2> disconnected_nodes_eq2_h2
    disconnected_nodes_eq2_h3
    <set /h2 ⊢ get_disconnected_nodes y/r ∩ set disc_nodes_old_document_h2 = {}>
    by(auto)
next
  case False
  then show ?thesis
proof(cases "document_ptr = y")
  case True
  have f1: "set /h2 ⊢ get_disconnected_nodes x/r ∩ set disc_nodes_document_ptr_h3 = {}"
    using 2 a1 document_ptr_in_heap document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3
    <document_ptr ≠ x> select_result_I2[OF disc_nodes_document_ptr_h3, symmetric]

```

```

disconnected_nodes_eq2_h2[ $\text{OF } \text{docs\_neq}[\text{symmetric}], \text{ symmetric}]$ 
by (simp add: "5" True)
moreover have f1:
  "set |h2 ⊢ get_disconnected_nodes x|_r ∩ set |h2 ⊢ get_disconnected_nodes old_document|_r
= {}"
using 2 a1 old_document_in_heap document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3
  <old_document ≠ x>
by (metis (no_types, lifting) a0 distinct_concat_map_E(1) document_ptr_kinds_eq3_h2
  document_ptr_kinds_eq3_h3 finite_fset set_sorted_list_of_set)
ultimately show ?thesis
using 5 select_result_I2[ $\text{OF } \text{disc\_nodes\_document\_ptr\_h'}$ ]
  select_result_I2[ $\text{OF } \text{disc\_nodes\_old\_document\_h2}$ ] <old_document ≠ x>
  <document_ptr ≠ x> <document_ptr = y>
  <child ∈ set disc_nodes_old_document_h2> disconnected_nodes_eq2_h2
  disconnected_nodes_eq2_h3
by auto
next
case False
then show ?thesis
using 5
  select_result_I2[ $\text{OF } \text{disc\_nodes\_old\_document\_h2}$ ] <old_document ≠ x>
  <document_ptr ≠ x> <document_ptr ≠ y>
  <child ∈ set disc_nodes_old_document_h2>
  disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
by (metis <set |h2 ⊢ get_disconnected_nodes y|_r ∩ set disc_nodes_old_document_h2 = {}>
  empty_iff inf.idem)
qed
qed
qed
qed
qed
qed
next
fix x xa xb
assume 0: "distinct (concat (map (λptr. |h' ⊢ get_child_nodes ptr|_r)
  (sorted_list_of_set (fset (object_ptr_kinds h')))))"
and 1: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h2)))))"
and 2: "( $\bigcup_{x \in \text{fset}(\text{object_ptr_kinds } h')}$ ). set |h' ⊢ get_child_nodes x|_r)
  ∩ ( $\bigcup_{x \in \text{fset}(\text{document_ptr_kinds } h2)}$ ). set |h2 ⊢ get_disconnected_nodes x|_r) = {}"
and 3: "xa ∈ / object_ptr_kinds h'"
and 4: "x ∈ set |h' ⊢ get_child_nodes xa|_r"
and 5: "xb ∈ / document_ptr_kinds h'"
and 6: "x ∈ set |h' ⊢ get_disconnected_nodes xb|_r"
then show False
using <child ∈ set disc_nodes_old_document_h2> disc_nodes_document_ptr_h'
  disc_nodes_document_ptr_h2 disc_nodes_old_document_h2 disc_nodes_old_document_h3
  disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 document_ptr_kinds_eq2_h2
  document_ptr_kinds_eq2_h3 old_document_in_heap
apply (auto) [1]
apply (cases "xb = old_document")
proof -
assume a1: "xb = old_document"
assume a2: "h2 ⊢ get_disconnected_nodes old_document →_r disc_nodes_old_document_h2"
assume a3: "h3 ⊢ get_disconnected_nodes old_document →_r remove1 child disc_nodes_old_document_h2"
assume a4: "x ∈ set |h' ⊢ get_child_nodes xa|_r"
assume "document_ptr_kinds h2 = document_ptr_kinds h'"
assume a5: "( $\bigcup_{x \in \text{fset}(\text{object_ptr_kinds } h')}$ ). set |h' ⊢ get_child_nodes x|_r)
  ∩ ( $\bigcup_{x \in \text{fset}(\text{document_ptr_kinds } h')}$ ). set |h2 ⊢ get_disconnected_nodes x|_r) = {}"
have f6: "old_document ∈ / document_ptr_kinds h'"
  using a1 <xb ∈ / document_ptr_kinds h'> by blast
have f7: "|h2 ⊢ get_disconnected_nodes old_document|_r = disc_nodes_old_document_h2"
  using a2 by simp
have "x ∈ set disc_nodes_old_document_h2"

```

```

using f6 a3 a1 by (metis (no_types) <type_wf h'> <x ∈ set |h' ⊢ get_disconnected_nodes xb|_r>
disconnected_nodes_eq_h3 docs_neq get_disconnected_nodes_ok returns_result_eq
returns_result_select_result set_remove1_subset subsetCE)
then have "set |h' ⊢ get_child_nodes xa|_r ∩ set |h2 ⊢ get_disconnected_nodes xb|_r = {}"
using f7 f6 a5 a4 <xa |∈| object_ptr_kinds h'>
by fastforce
then show ?thesis
using <x ∈ set disc_nodes_old_document_h2> a1 a4 f7 by blast
next
assume a1: "xb ≠ old_document"
assume a2: "h2 ⊢ get_disconnected_nodes document_ptr →_r disc_nodes_document_ptr_h3"
assume a3: "h2 ⊢ get_disconnected_nodes old_document →_r disc_nodes_old_document_h2"
assume a4: "xa |∈| object_ptr_kinds h'"
assume a5: "h' ⊢ get_disconnected_nodes document_ptr →_r child # disc_nodes_document_ptr_h3"
assume a6: "old_document |∈| document_ptr_kinds h"
assume a7: "x ∈ set |h' ⊢ get_disconnected_nodes xb|_r"
assume a8: "x ∈ set |h' ⊢ get_child_nodes xa|_r"
assume a9: "document_ptr_kinds h2 = document_ptr_kinds h'"
assume a10: "¬doc_ptr. old_document ≠ doc_ptr
    ⟹ |h2 ⊢ get_disconnected_nodes doc_ptr|_r = |h3 ⊢ get_disconnected_nodes doc_ptr|_r"
assume a11: "¬doc_ptr. document_ptr ≠ doc_ptr
    ⟹ |h3 ⊢ get_disconnected_nodes doc_ptr|_r = |h' ⊢ get_disconnected_nodes doc_ptr|_r"
assume a12: "(⋃x∈fset (object_ptr_kinds h')). set |h' ⊢ get_child_nodes x|_r)
    ∩ (⋃x∈fset (document_ptr_kinds h')). set |h2 ⊢ get_disconnected_nodes x|_r) = {}"
have f13: "¬d. d ∉ set |h' ⊢ document_ptr_kinds_M|_r ∨ h2 ⊢ ok get_disconnected_nodes d"
using a9 <type_wf h2> get_disconnected_nodes_ok
by simp
then have f14: "|h2 ⊢ get_disconnected_nodes old_document|_r = disc_nodes_old_document_h2"
using a6 a3 by simp
have "x ∉ set |h2 ⊢ get_disconnected_nodes xb|_r"
using a12 a8 a4 <xb |∈| document_ptr_kinds h'>
by (meson UN_I disjoint_iff_not_equal)
then have "x = child"
using f13 a11 a10 a7 a5 a2 a1
by (metis (no_types, lifting) select_result_I2 set_ConsD)
then have "child ∉ set disc_nodes_old_document_h2"
using f14 a12 a8 a6 a4
by (metis <type_wf h'> adopt_node_removes_child assms(1) assms(2) type_wf
get_child_nodes_ok known_ptrs local_known_ptrs_known_ptr object_ptr_kinds_h2_eq3
object_ptr_kinds_h3_eq3 object_ptr_kinds_h_eq3 returns_result_select_result)
then show ?thesis
using <child ∈ set disc_nodes_old_document_h2> by fastforce
qed
qed
ultimately show ?thesis
using <type_wf h'> <known_ptrs h'> <a_owner_document_valid h'> heap_is_wellformed_def by blast
qed
then show "heap_is_wellformed h'" and "known_ptrs h'" and "type_wf h'"
by auto
qed

lemma adopt_node_node_in_disconnected_nodes:
assumes wellformed: "heap_is_wellformed h"
and adopt_node: "h ⊢ adopt_node owner_document node_ptr →_h h'"
and "h' ⊢ get_disconnected_nodes owner_document →_r disc_nodes"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "node_ptr ∈ set disc_nodes"
proof -
obtain old_document parent_opt h2 where
old_document: "h ⊢ get_owner_document (cast node_ptr) →_r old_document" and
parent_opt: "h ⊢ get_parent node_ptr →_r parent_opt" and
h2: "h ⊢ (case parent_opt of Some parent ⇒ remove_child parent node_ptr | None ⇒ return ()) →_h h2"

```

```

and
h': "h2 ⊢ (if owner_document ≠ old_document then do {
  old_disc_nodes ← get_disconnected_nodes old_document;
  set_disconnected_nodes old_document (remove1 node_ptr old_disc_nodes);
  disc_nodes ← get_disconnected_nodes owner_document;
  set_disconnected_nodes owner_document (node_ptr # disc_nodes)
} else do {
  return ()
}) →h h'"

using assms(2)
by(auto simp add: adopt_node_def elim!: bind_returns_heap_E
   dest!: pure_returns_heap_eq[rotated, OF get_owner_document_pure]
   pure_returns_heap_eq[rotated, OF get_parent_pure])

show ?thesis
proof (cases "owner_document = old_document")
  case True
  then show ?thesis
  proof (insert parent_opt h2, induct parent_opt)
    case None
    then have "h = h'"
    using h2 h' by(auto)
    then show ?case
    using in_disconnected_nodes_no_parent assms None old_document by blast
  next
    case (Some parent)
    then show ?case
    using remove_child_in_disconnected_nodes known_ptrs True h' assms(3) old_document by auto
  qed
next
  case False
  then show ?thesis
  using assms(3) h' list.set_intro(1) select_result_I2 set_disconnected_nodes_get_disconnected_nodes
  apply(auto elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure,
rotated])[1]
  proof -
    fix x and h'a and xb
    assume a1: "h' ⊢ get_disconnected_nodes owner_document →r disc_nodes"
    assume a2: "¬ ∃ h document_ptr disc_nodes h'. h ⊢ set_disconnected_nodes document_ptr disc_nodes →h
h'
           ⟹ h' ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
    assume "h'a ⊢ set_disconnected_nodes owner_document (node_ptr # xb) →h h'"
    then have "node_ptr # xb = disc_nodes"
    using a2 a1 by (meson returns_result_eq)
    then show ?thesis
    by (meson list.set_intro(1))
  qed
qed
qed
end

interpretation i_adopt_node_wf?: l_adopt_node_wfCore_DOM get_owner_document get_parent get_parent_locs
remove_child remove_child_locs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs adopt_node adopt_node_locs known_ptr
type_wf get_child_nodes get_child_nodes_locs known_ptrs set_child_nodes set_child_nodes_locs
remove heap_is_wellformed parent_child_rel
by(simp add: l_adopt_node_wfCore_DOM_def instances)
declare l_adopt_node_wfCore_DOM_axioms[instances]

interpretation i_adopt_node_wf2?: l_adopt_node_wf2Core_DOM get_owner_document get_parent get_parent_locs
remove_child remove_child_locs get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs adopt_node adopt_node_locs known_ptr
type_wf get_child_nodes get_child_nodes_locs known_ptrs set_child_nodes set_child_nodes_locs

```

```

remove heap_is_wellformed parent_child_rel get_root_node get_root_node_locs
by(simp add: l_adopt_node_wf2Core_DOM_def instances)
declare l_adopt_node_wf2Core_DOM_axioms[instances]

locale l_adopt_node_wf = l_heap_is_wellformed + l_known_ptrs + l_type_wf + l_adopt_node_defs
+ l_get_child_nodes_defs + l_get_disconnected_nodes_defs +
assumes adopt_node_preserves_wellformedness:
"heap_is_wellformed h ==> h ⊢ adopt_node document_ptr child →_h h' ==> known_ptrs h
==> type_wf h ==> heap_is_wellformed h"
assumes adopt_node_removes_child:
"heap_is_wellformed h ==> h ⊢ adopt_node owner_document node_ptr →_h h2
==> h2 ⊢ get_child_nodes ptr →_r children ==> known_ptrs h
==> type_wf h ==> node_ptr ∉ set children"
assumes adopt_node_node_in_disconnected_nodes:
"heap_is_wellformed h ==> h ⊢ adopt_node owner_document node_ptr →_h h'
==> h' ⊢ get_disconnected_nodes owner_document →_r disc_nodes
==> known_ptrs h ==> type_wf h ==> node_ptr ∈ set disc_nodes"
assumes adopt_node_removes_first_child: "heap_is_wellformed h ==> type_wf h ==> known_ptrs h
==> h ⊢ adopt_node owner_document node →_h h'
==> h ⊢ get_child_nodes ptr' →_r node # children
==> h' ⊢ get_child_nodes ptr' →_r children"
assumes adopt_node_document_in_heap: "heap_is_wellformed h ==> known_ptrs h ==> type_wf h
==> h ⊢ ok (adopt_node owner_document node)
==> owner_document /∈/ document_ptr_kinds h"
assumes adopt_node_preserves_type_wf:
"heap_is_wellformed h ==> h ⊢ adopt_node document_ptr child →_h h' ==> known_ptrs h
==> type_wf h ==> type_wf h'"
assumes adopt_node_preserves_known_ptrs:
"heap_is_wellformed h ==> h ⊢ adopt_node document_ptr child →_h h' ==> known_ptrs h
==> type_wf h ==> known_ptrs h'"

lemma adopt_node_wf_is_l_adopt_node_wf [instances]:
"l_adopt_node_wf type_wf known_ptr heap_is_wellformed parent_child_rel get_child_nodes
get_disconnected_nodes known_ptrs adopt_node"
using heap_is_wellformed_is_l_heap_is_wellformed known_ptrs_is_l_known_ptrs
apply(auto simp add: l_adopt_node_wf_def l_adopt_node_wf_axioms_def)[1]
using adopt_node_preserves_wellformedness apply blast
using adopt_node_removes_child apply blast
using adopt_node_node_in_disconnected_nodes apply blast
using adopt_node_removes_first_child apply blast
using adopt_node_document_in_heap apply blast
using adopt_node_preserves_wellformedness apply blast
using adopt_node_preserves_wellformedness apply blast
done

```

6.3.11 insert_before

```

locale l_insert_before_wfCore_DOM =
l_insert_beforeCore_DOM +
l_adopt_node_wf +
l_set_disconnected_nodes_get_child_nodes +
l_heap_is_wellformed
begin
lemma insert_before_removes_child:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "ptr ≠ ptr'"
assumes "h ⊢ insert_before ptr node child →_h h'"
assumes "h ⊢ get_child_nodes ptr' →_r node # children"
shows "h' ⊢ get_child_nodes ptr' →_r children"
proof -
obtain owner_document h2 h3 disc_nodes reference_child where

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" h ⊢ (if Some node = child then a_next_sibling node else return child) →r reference_child" and
" h ⊢ get_owner_document ptr →r owner_document" and
h2: " h ⊢ adopt_node owner_document node →h h2" and
" h2 ⊢ get_disconnected_nodes owner_document →r disc_nodes" and
h3: " h2 ⊢ set_disconnected_nodes owner_document (remove1 node disc_nodes) →h h3" and
h': " h3 ⊢ a_insert_node ptr node reference_child →h h'""
using assms(5)
by(auto simp add: insert_before_def a_ensure_pre_insertion_validity_def
    elim!: bind_returns_heap_E bind_returns_result_E
    bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
    bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
    split: if_splits option.splits)

have "h2 ⊢ get_child_nodes ptr' →r children"
using h2 adopt_node_removes_first_child assms(1) assms(2) assms(3) assms(6)
by simp
then have "h3 ⊢ get_child_nodes ptr' →r children"
using h3
by(auto simp add: set_disconnected_nodes_get_child_nodes
    dest!: reads_writes_separate_forwards[OF get_child_nodes_reads set_disconnected_nodes_writes])
then show ?thesis
using h' assms(4)
apply(auto simp add: a_insert_node_def
    elim!: bind_returns_heap_E bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated])[1]
by(auto simp add: set_child_nodes_get_child_nodes_different_pointers
    elim!: reads_writes_separate_forwards[OF get_child_nodes_reads set_child_nodes_writes])
qed
end

locale l_insert_before_wf = l_heap_is_wellformed_defs + l_type_wf + l_known_ptrs
+ l_insert_before_defs + l_get_child_nodes_defs +
assumes insert_before_removes_child:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ ptr ≠ ptr'
⇒ h ⊢ insert_before ptr node child →h h'
⇒ h ⊢ get_child_nodes ptr' →r node # children
⇒ h' ⊢ get_child_nodes ptr' →r children"

interpretation i_insert_before_wf?: l_insert_before_wfCore_DOM get_parent get_parent_locs
get_child_nodes get_child_nodes_locs set_child_nodes
set_child_nodes_locs get_ancestors get_ancestors_locs
adopt_node adopt_node_locs set_disconnected_nodes
set_disconnected_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs get_owner_document insert_before
insert_before_locs append_child type_wf known_ptr known_ptrs
heap_is_wellformed parent_child_rel
by(simp add: l_insert_before_wfCore_DOM_def instances)
declare l_insert_before_wfCore_DOM_axioms [instances]

lemma insert_before_wf_is_l_insert_before_wf [instances]:
"l_insert_before_wf heap_is_wellformed type_wf known_ptr known_ptrs insert_before get_child_nodes"
apply(auto simp add: l_insert_before_wf_def l_insert_before_wf_axioms_def instances)[1]
using insert_before_removes_child apply fast
done

locale l_insert_before_wf2Core_DOM =
l_insert_before_wfCore_DOM +
l_set_child_nodes_get_disconnected_nodes +
l_remove_child +
l_get_root_node_wf +

```

```

l_set_disconnected_nodes_get_disconnected_nodes_wf +
l_set_disconnected_nodes_get_ancestors +
l_get_ancestors_wf +
l_get_owner_document +
l_heap_is_wellformedCore_DOM +
l_get_owner_document_wf
begin

lemma insert_before_preserves_acyclity:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ insert_before ptr node child →h h'"
  shows "acyclic (parent_child_rel h')"
proof -
  obtain ancestors reference_child owner_document h2 h3
    disconnected_nodes_h2
    where
      ancestors: "h ⊢ get_ancestors ptr →r ancestors" and
      node_not_in_ancestors: "cast node ∉ set ancestors" and
      reference_child:
        "h ⊢ (if Some node = child then a_next_sibling node
          else return child) →r reference_child" and
      owner_document: "h ⊢ get_owner_document ptr →r owner_document" and
      h2: "h ⊢ adopt_node owner_document node →h h2" and
      disconnected_nodes_h2: "h2 ⊢ get_disconnected_nodes owner_document
        →r disconnected_nodes_h2" and
      h3: "h2 ⊢ set_disconnected_nodes owner_document
        (remove1 node disconnected_nodes_h2) →h h3" and
      h': "h3 ⊢ a_insert_node ptr node reference_child →h h'"
    using assms(4)
  by(auto simp add: insert_before_def a_ensure_pre_insertion_validity_def
    elim!: bind_returns_heap_E bind_returns_result_E
    bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
    bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
    split: if_splits option.splits)

have "known_ptr ptr"
  by (meson get_owner_document_ptr_in_heap is_OK_returns_result_I assms
    l_known_ptrs.known_ptrs_known_ptr l_known_ptrs_axioms owner_document)

have "type_wf h"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF adopt_node_writes h2]
  using assms adopt_node_types_preserved
  by(auto simp add: a_remove_child_locs_def reflp_def transp_def)
then have "type_wf h3"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h3]
  using set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)
then have "type_wf h"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF insert_node_writes h']
  using set_child_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have object_ptr_kinds_M_eq3_h: "object_ptr_kinds h = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", ,
    OF adopt_node_writes h2])
  using adopt_node_pointers_preserved
  apply blast
  by (auto simp add: reflp_def transp_def)

```

```

then have object_ptr_kinds_M_eq_h: " $\bigwedge \text{ptrs}. h \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h2 \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
  by(simp add: object_ptr_kinds_M_def)
then have object_ptr_kinds_M_eq2_h: " $|h \vdash \text{object\_ptr\_kinds}_M|_r = |h2 \vdash \text{object\_ptr\_kinds}_M|_r$ "
  by simp
then have node_ptr_kinds_eq2_h: " $|h \vdash \text{node\_ptr\_kinds}_M|_r = |h2 \vdash \text{node\_ptr\_kinds}_M|_r$ "
  using node_ptr_kinds_M_eq by blast

have "known_ptrs h2"
  using assms object_ptr_kinds_M_eq3_h known_ptrs_preserved by blast

have wellformed_h2: "heap_is_wellformed h2"
  using adopt_node_preserves_wellformedness[OF assms(1) h2] assms by simp

have object_ptr_kinds_M_eq3_h2: "object_ptr_kinds h2 = object_ptr_kinds h3"
  apply(rule writes_small_big[where P=" $\lambda h h'. \text{object\_ptr\_kinds } h = \text{object\_ptr\_kinds } h'$ ", 
    OF set_disconnected_nodes_writes h3])
  unfolding a_remove_child_locs_def
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h2: " $\bigwedge \text{ptrs}. h2 \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h3 \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
  by(simp add: object_ptr_kinds_M_def)
then have object_ptr_kinds_M_eq2_h2: " $|h2 \vdash \text{object\_ptr\_kinds}_M|_r = |h3 \vdash \text{object\_ptr\_kinds}_M|_r$ "
  by simp
then have node_ptr_kinds_eq2_h2: " $|h2 \vdash \text{node\_ptr\_kinds}_M|_r = |h3 \vdash \text{node\_ptr\_kinds}_M|_r$ "
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h2: " $|h2 \vdash \text{document\_ptr\_kinds}_M|_r = |h3 \vdash \text{document\_ptr\_kinds}_M|_r$ "
  using object_ptr_kinds_M_eq2_h2 document_ptr_kinds_M_eq by auto

have "known_ptrs h3"
  using object_ptr_kinds_M_eq3_h2 known_ptrs_preserved <known_ptrs h2> by blast

have object_ptr_kinds_M_eq3_h': "object_ptr_kinds h3 = object_ptr_kinds h'"
  apply(rule writes_small_big[where P=" $\lambda h h'. \text{object\_ptr\_kinds } h = \text{object\_ptr\_kinds } h'$ ", 
    OF insert_node_writes h'])
  unfolding a_remove_child_locs_def
  using set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h3:
  " $\bigwedge \text{ptrs}. h3 \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h' \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
  by(simp add: object_ptr_kinds_M_def)
then have object_ptr_kinds_M_eq2_h3:
  " $|h3 \vdash \text{object\_ptr\_kinds}_M|_r = |h' \vdash \text{object\_ptr\_kinds}_M|_r$ "
  by simp
then have node_ptr_kinds_eq2_h3: " $|h3 \vdash \text{node\_ptr\_kinds}_M|_r = |h' \vdash \text{node\_ptr\_kinds}_M|_r$ "
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h3: " $|h3 \vdash \text{document\_ptr\_kinds}_M|_r = |h' \vdash \text{document\_ptr\_kinds}_M|_r$ "
  using object_ptr_kinds_M_eq2_h3 document_ptr_kinds_M_eq by auto

have "known_ptrs h'"
  using object_ptr_kinds_M_eq3_h' known_ptrs_preserved <known_ptrs h3> by blast

have disconnected_nodes_eq_h2:
  " $\bigwedge \text{doc\_ptr disc\_nodes. owner\_document} \neq \text{doc\_ptr}$ 
    $\implies h2 \vdash \text{get\_disconnected\_nodes doc\_ptr} \rightarrow_r \text{disc\_nodes} = h3 \vdash \text{get\_disconnected\_nodes doc\_ptr} \rightarrow_r \text{disc\_nodes}$ "
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_preserved)
  by (auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h2:
  " $\bigwedge \text{doc\_ptr. doc\_ptr} \neq \text{owner\_document}$ 
    $\implies |h2 \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r = |h3 \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r$ "

```

```

using select_result_eq by force
have disconnected_nodes_h3:
  "h3 ⊢ get_disconnected_nodes owner_document →r remove1 node disconnected_nodes_h2"
  using h3 set_disconnected_nodes_get_disconnected_nodes
  by blast

have disconnected_nodes_eq_h3:
  "¬doc_ptr disc_nodes. h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
   = h' ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads insert_node_writes h'
  apply(rule reads_writes_preserved)
  using set_child_nodes_get_disconnected_nodes by fast
then have disconnected_nodes_eq2_h3:
  "¬doc_ptr. |h3 ⊢ get_disconnected_nodes doc_ptr|r = |h' ⊢ get_disconnected_nodes doc_ptr|r"
  using select_result_eq by force

have children_eq_h2:
  "¬ptr' children. h2 ⊢ get_child_nodes ptr' →r children = h3 ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_preserved)
  by (auto simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h2:
  "¬ptr'. |h2 ⊢ get_child_nodes ptr'|r = |h3 ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force

have children_eq_h3:
  "¬ptr' children. ptr ≠ ptr"
  ⟹ h3 ⊢ get_child_nodes ptr' →r children = h' ⊢ get_child_nodes ptr' →r children"
  using get_child_nodes_reads insert_node_writes h'
  apply(rule reads_writes_preserved)
  by (auto simp add: set_child_nodes_get_child_nodes_different_pointers)
then have children_eq2_h3:
  "¬ptr'. ptr ≠ ptr' ⟹ |h3 ⊢ get_child_nodes ptr'|r = |h' ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force
obtain children_h3 where children_h3: "h3 ⊢ get_child_nodes ptr →r children_h3"
  using h' a_insert_node_def by auto
have children_h': "h' ⊢ get_child_nodes ptr →r insert_before_list node reference_child children_h3"
  using h' <type_wf h3> <known_ptr ptr>
  by(auto simp add: a_insert_node_def elim!: bind_returns_heap_E2
    dest!: set_child_nodes_get_child_nodes_returns_result_eq[OF children_h3])

have ptr_in_heap: "ptr ∉ object_ptr_kinds h3"
  using children_h3 get_child_nodes_ptr_in_heap by blast
have node_in_heap: "node ∉ node_ptr_kinds h"
  using h2 adopt_node_child_in_heap by fast
have child_not_in_any_children:
  "¬p children. h2 ⊢ get_child_nodes p →r children ⟹ node ∉ set children"
  using assms h2 adopt_node_removes_child by auto
have "node ∈ set disconnected_nodes_h2"
  using disconnected_nodes_h2 h2 adopt_node_node_in_disconnected_nodes assms(1)
  <type_wf h> <known_ptrs h> by blast
have node_not_in_disconnected_nodes:
  "¬d. d ∉ document_ptr_kinds h3 ⟹ node ∉ set |h3 ⊢ get_disconnected_nodes d|r"
proof -
fix d
assume "d ∉ document_ptr_kinds h3"
show "node ∉ set |h3 ⊢ get_disconnected_nodes d|r"
proof (cases "d = owner_document")
  case True
  then show ?thesis
  using disconnected_nodes_h2 wellformed_h2 h3 remove_from_disconnected_nodes_removes
    wellformed_h2 <d ∉ document_ptr_kinds h3> disconnected_nodes_h3
  by fastforce

```

```

next
  case False
  then have
    "set |h2 ⊢ get_disconnected_nodes d|_r ∩ set |h2 ⊢ get_disconnected_nodes owner_document|_r = {}"
    using distinct_concat_map_E(1) wellformed_h2
    by (metis (no_types, lifting) <d |∈| document_ptr_kinds h3> <type_wf h2>
         disconnected_nodes_h2 document_ptr_kinds_M_def document_ptr_kinds_eq2_h2
         l_ptr_kinds_M.ptr_kinds_ptr_kinds_M local.get_disconnected_nodes_ok
         local.heap_is_wellformed_one_disc_parent returns_result_select_result
         select_result_I2)
  then show ?thesis
    using disconnected_nodes_eq2_h2[OF False] <node ∈ set disconnected_nodes_h2>
    disconnected_nodes_h2 by fastforce
qed
qed

have "cast node ≠ ptr"
  using ancestors node_not_in_ancestors get_ancestors_ptr
  by fast

obtain ancestors_h2 where ancestors_h2: "h2 ⊢ get_ancestors ptr →r ancestors_h2"
  using get_ancestors_ok object_ptr_kinds_M_eq2_h2 <known_ptrs h2> <type_wf h2>
  by (metis is_OK_returns_result_E object_ptr_kinds_M_eq3_h2 ptr_in_heap wellformed_h2)
have ancestors_h3: "h3 ⊢ get_ancestors ptr →r ancestors_h2"
  using get_ancestors_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_separate_forwards)
  using <heap_is_wellformed h2> ancestors_h2
  by (auto simp add: set_disconnected_nodes_get_ancestors)
have node_not_in_ancestors_h2: "cast node ∉ set ancestors_h2"
  apply(rule get_ancestors_remains_not_in_ancestors[OF assms(1) wellformed_h2 ancestors ancestors_h2])
  using adopt_node_children_subset using h2 <known_ptrs h> < type_wf h > apply(blast)
  using node_not_in_ancestors apply(blast)
  using object_ptr_kinds_M_eq3_h apply(blast)
  using <known_ptrs h> apply(blast)
  using <type_wf h> apply(blast)
  using <type_wf h2> by blast

have "acyclic (parent_child_rel h2)"
  using wellformed_h2 by (simp add: heap_is_wellformed_def acyclic_heap_def)
then have "acyclic (parent_child_rel h3)"
  by(auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h2 children_eq2_h2)
moreover

have "cast node ∉ {x. (x, ptr) ∈ (parent_child_rel h2)*}"
  using adopt_node_removes_child
  using ancestors node_not_in_ancestors
  using <known_ptrs h2> <type_wf h2> ancestors_h2 local.get_ancestors_parent_child_rel
  node_not_in_ancestors_h2 wellformed_h2
  by blast
then have "cast node ∉ {x. (x, ptr) ∈ (parent_child_rel h3)*}"
  by(auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h2 children_eq2_h2)
moreover have "parent_child_rel h"
  = insert (ptr, cast node) ((parent_child_rel h3))
  using children_h3 children_h' ptr_in_heap
  apply(auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h' children_eq2_h3
        insert_before_list_node_in_set)[1]
  apply (metis (no_types, lifting) children_eq2_h3 insert_before_list_in_set select_result_I2)
  by (metis (no_types, lifting) children_eq2_h3 imageI insert_before_list_in_set select_result_I2)
ultimately show "acyclic (parent_child_rel h')"
  by (auto simp add: heap_is_wellformed_def)
qed

lemma insert_before_heap_is_wellformed_preserved:

```

```

assumes wellformed: "heap_is_wellformed h"
and insert_before: "h ⊢ insert_before ptr node child →h h'"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"
proof -
obtain ancestors reference_child owner_document h2 h3 disconnected_nodes_h2 where
  ancestors: "h ⊢ get_ancestors ptr →r ancestors" and
  node_not_in_ancestors: "cast node ∉ set ancestors" and
  reference_child:
    "h ⊢ (if Some node = child then a_next_sibling node else return child) →r reference_child" and
  owner_document: "h ⊢ get_owner_document ptr →r owner_document" and
  h2: "h ⊢ adopt_node owner_document node →h h2" and
  disconnected_nodes_h2: "h2 ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h2" and
  h3: "h2 ⊢ set_disconnected_nodes owner_document (remove1 node disconnected_nodes_h2) →h h3" and
  h': "h3 ⊢ a_insert_node ptr node reference_child →h h''"
using assms(2)
by(auto simp add: insert_before_def a.ensure_pre_insertion_validity_def
  elim!: bind_returns_heap_E bind_returns_result_E
  bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
  bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
  bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
  split: if_splits option.splits)

have "known_ptr ptr"
  by (meson get_owner_document_ptr_in_heap is_OK_returns_result_I known_ptrs
    l_known_ptrs.known_ptrs_known_ptr l_known_ptrs_axioms owner_document)

have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF adopt_node_writes h2]
  using type_wf adopt_node_types_preserved
  by(auto simp add: a.remove_child_locs_def reflp_def transp_def)
then have "type_wf h3"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h3]
  using set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)
then show "type_wf h''"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF insert_node_writes h'']
  using set_child_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have object_ptr_kinds_M_eq3_h: "object_ptr_kinds h = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF
adopt_node_writes h2])
  using adopt_node_pointers_preserved
  apply blast
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h: "Aptrs. h ⊢ object_ptr_kinds_M →r ptrs = h2 ⊢ object_ptr_kinds_M
→r ptrs"
  by(simp add: object_ptr_kinds_M_defs )
then have object_ptr_kinds_M_eq2_h: "|h ⊢ object_ptr_kinds_M|_r = |h2 ⊢ object_ptr_kinds_M|_r"
  by simp
then have node_ptr_kinds_eq2_h: "|h ⊢ node_ptr_kinds_M|_r = |h2 ⊢ node_ptr_kinds_M|_r"
  using node_ptr_kinds_M_eq by blast

have "known_ptrs h2"
  using known_ptrs object_ptr_kinds_M_eq3_h known_ptrs_preserved by blast

have wellformed_h2: "heap_is_wellformed h2"

```

```

using adopt_node_preserves_wellformedness[OF wellformed h2] known_ptrs type_wf .

have object_ptr_kinds_M_eq3_h2: "object_ptr_kinds h2 = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
    OF set_disconnected_nodes_writes h3])
  unfolding a_remove_child_locs_def
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h2: "|ptrs. h2 ⊢ object_ptr_kinds_M →r ptrs = h3 ⊢ object_ptr_kinds_M →r ptrs"
  by(simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_M_eq2_h2: "|h2 ⊢ object_ptr_kinds_M|_r = |h3 ⊢ object_ptr_kinds_M|_r"
  by simp
then have node_ptr_kinds_eq2_h2: "|h2 ⊢ node_ptr_kinds_M|_r = |h3 ⊢ node_ptr_kinds_M|_r"
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h2: "|h2 ⊢ document_ptr_kinds_M|_r = |h3 ⊢ document_ptr_kinds_M|_r"
  using object_ptr_kinds_M_eq2_h2 document_ptr_kinds_M_eq by auto

have "known_ptrs h3"
  using object_ptr_kinds_M_eq3_h2 known_ptrs_preserved <known_ptrs h2> by blast

have object_ptr_kinds_M_eq3_h': "object_ptr_kinds h3 = object_ptr_kinds h'"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
    OF insert_node_writes h'])
  unfolding a_remove_child_locs_def
  using set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h3:
  "|ptrs. h3 ⊢ object_ptr_kinds_M →r ptrs = h' ⊢ object_ptr_kinds_M →r ptrs"
  by(simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_M_eq2_h3:
  "|h3 ⊢ object_ptr_kinds_M|_r = |h' ⊢ object_ptr_kinds_M|_r"
  by simp
then have node_ptr_kinds_eq2_h3: "|h3 ⊢ node_ptr_kinds_M|_r = |h' ⊢ node_ptr_kinds_M|_r"
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h3: "|h3 ⊢ document_ptr_kinds_M|_r = |h' ⊢ document_ptr_kinds_M|_r"
  using object_ptr_kinds_M_eq2_h3 document_ptr_kinds_M_eq by auto

show "known_ptrs h'"
  using object_ptr_kinds_M_eq3_h' known_ptrs_preserved <known_ptrs h3> by blast

have disconnected_nodes_eq_h2:
  "|doc_ptr disc_nodes. owner_document ≠ doc_ptr
   ==> h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes = h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_preserved)
  by (auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h2:
  "|doc_ptr. doc_ptr ≠ owner_document
   ==> |h2 ⊢ get_disconnected_nodes doc_ptr|_r = |h3 ⊢ get_disconnected_nodes doc_ptr|_r"
  using select_result_eq by force
have disconnected_nodes_h3:
  "h3 ⊢ get_disconnected_nodes owner_document →r remove1 node disconnected_nodes_h2"
  using h3 set_disconnected_nodes_get_disconnected_nodes
  by blast

have disconnected_nodes_eq_h3:
  "|doc_ptr disc_nodes. h3 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
   = h' ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads insert_node_writes h'
  apply(rule reads_writes_preserved)
  using set_child_nodes_get_disconnected_nodes by fast

```

```

then have disconnected_nodes_eq2_h3:
  " $\wedge_{\text{doc\_ptr}} \cdot |h3 \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r = |h' \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r$ "
  using select_result_eq by force

have children_eq_h2:
  " $\wedge_{\text{ptr}'} \text{children. } h2 \vdash \text{get\_child\_nodes ptr}' \rightarrow_r \text{children} = h3 \vdash \text{get\_child\_nodes ptr}' \rightarrow_r \text{children}$ "
  using get_child_nodes_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_preserved)
  by (auto simp add: set_disconnected_nodes_get_child_nodes)

then have children_eq2_h2:
  " $\wedge_{\text{ptr}'} \cdot |h2 \vdash \text{get\_child\_nodes ptr}'|_r = |h3 \vdash \text{get\_child\_nodes ptr}'|_r$ "
  using select_result_eq by force

have children_eq_h3:
  " $\wedge_{\text{ptr}'} \text{children. } \text{ptr} \neq \text{ptr}'$ 
    $\implies h3 \vdash \text{get\_child\_nodes ptr}' \rightarrow_r \text{children} = h' \vdash \text{get\_child\_nodes ptr}' \rightarrow_r \text{children}$ "
  using get_child_nodes_reads insert_node_writes h'
  apply(rule reads_writes_preserved)
  by (auto simp add: set_child_nodes_get_child_nodes_different_pointers)

then have children_eq2_h3:
  " $\wedge_{\text{ptr}'} \cdot \text{ptr} \neq \text{ptr}' \implies |h3 \vdash \text{get\_child\_nodes ptr}'|_r = |h' \vdash \text{get\_child\_nodes ptr}'|_r$ "
  using select_result_eq by force

obtain children_h3 where children_h3: "h3 \vdash \text{get\_child\_nodes ptr} \rightarrow_r \text{children}_h3"
  using h' a_insert_node_def by auto

have children_h': "h' \vdash \text{get\_child\_nodes ptr} \rightarrow_r \text{insert\_before\_list node reference\_child children}_h3"
  using h' <type_wf h> <known_ptr ptr>
  by(auto simp add: a_insert_node_def elim!: bind_returns_heap_E2
    dest!: set_child_nodes_get_child_nodes_returns_result_eq[OF children_h3])

have ptr_in_heap: "ptr \notin \text{object\_ptr\_kinds h3}"
  using children_h3 get_child_nodes_ptr_in_heap by blast

have node_in_heap: "node \notin \text{node\_ptr\_kinds h}"
  using h2 adopt_node_child_in_heap by fast

have child_not_in_any_children:
  " $\wedge_p \text{children. } h2 \vdash \text{get\_child\_nodes p} \rightarrow_r \text{children} \implies \text{node} \notin \text{set children}$ "
  using wellformed h2 adopt_node_removes_child <type_wf h> <known_ptrs h> by auto
have "node \in \text{set disconnected\_nodes}_h2"
  using disconnected_nodes_h2 h2 adopt_node_node_in_disconnected_nodes assms(1)
  <type_wf h> <known_ptrs h> by blast

have node_not_in_disconnected_nodes:
  " $\wedge_d. d \notin \text{document\_ptr\_kinds h3} \implies \text{node} \notin \text{set } |h3 \vdash \text{get\_disconnected\_nodes d}|_r$ "
```

proof -

```

fix d
assume "d \notin \text{document\_ptr\_kinds h3}"
show "node \notin \text{set } |h3 \vdash \text{get\_disconnected\_nodes d}|_r"
proof (cases "d = owner_document")
  case True
  then show ?thesis
  using disconnected_nodes_h2 wellformed_h2 h3 remove_from_disconnected_nodes_removes
  wellformed_h2 <d \notin \text{document\_ptr\_kinds h3}> disconnected_nodes_h3
  by fastforce
next
case False
then have
  " $\text{set } |h2 \vdash \text{get\_disconnected\_nodes d}|_r \cap \text{set } |h2 \vdash \text{get\_disconnected\_nodes owner\_document}|_r = \{\}$ "
  using distinct_concat_map_E(1) wellformed_h2
  by (metis (no_types, lifting) <d \notin \text{document\_ptr\_kinds h3}> <type_wf h>
    disconnected_nodes_h2 document_ptr_kinds_M_def document_ptr_kinds_eq2_h2
    l_ptr_kinds_M.ptr_kinds_ptr_kinds_M.local.get_disconnected_nodes_ok
    local.heap_is_wellformed_one_disc_parent returns_result_select_result
    select_result_I2)
then show ?thesis
  using disconnected_nodes_eq2_h2[OF False] <node \in \text{set disconnected\_nodes}_h2>
```

```

disconnected_nodes_h2 by fastforce
qed
qed

have "cast node ≠ ptr"
using ancestors node_not_in_ancestors get_ancestors_ptr
by fast

obtain ancestors_h2 where ancestors_h2: "h2 ⊢ get_ancestors ptr →r ancestors_h2"
  using get_ancestors_ok object_ptr_kinds_M_eq2_h2 <known_ptrs h2> <type_wf h2>
  by (metis is_OK_returns_result_E object_ptr_kinds_M_eq3_h2 ptr_in_heap wellformed_h2)
have ancestors_h3: "h3 ⊢ get_ancestors ptr →r ancestors_h2"
  using get_ancestors_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_separate_forwards)
  using <heap_is_wellformed h2> ancestors_h2
  by (auto simp add: set_disconnected_nodes_get_ancestors)
have node_not_in_ancestors_h2: "cast node ∉ set ancestors_h2"
  apply(rule get_ancestors_remains_not_in_ancestors[OF assms(1) wellformed_h2 ancestors ancestors_h2])
  using adopt_node_children_subset using h2 <known_ptrs h> < type_wf h > apply(blast)
  using node_not_in_ancestors apply(blast)
  using object_ptr_kinds_M_eq3_h apply(blast)
  using <known_ptrs h> apply(blast)
  using <type_wf h> apply(blast)
  using <type_wf h2> by blast

moreover have "a_acyclic_heap h'"
proof -
  have "acyclic (parent_child_rel h2)"
    using wellformed_h2 by (simp add: heap_is_wellformed_def acyclic_heap_def)
  then have "acyclic (parent_child_rel h3)"
    by(auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h2 children_eq2_h2)
  moreover have "cast node ∉ {x. (x, ptr) ∈ (parent_child_rel h2)*}"
    using get_ancestors_parent_child_rel node_not_in_ancestors_h2 <known_ptrs h2> <type_wf h2>
    using ancestors_h2 wellformed_h2 by blast
  then have "cast node ∉ {x. (x, ptr) ∈ (parent_child_rel h3)*}"
    by(auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h2 children_eq2_h2)
  moreover have "parent_child_rel h' = insert (ptr, cast node) ((parent_child_rel h3))"
    using children_h3 children_h' ptr_in_heap
    apply(auto simp add: parent_child_rel_def object_ptr_kinds_M_eq3_h' children_eq2_h3
      insert_before_list_node_in_set)[1]
    apply (metis (no_types, lifting) children_eq2_h3 insert_before_list_in_set select_result_I2)
    by (metis (no_types, lifting) children_eq2_h3 imageI insert_before_list_in_set select_result_I2)
  ultimately show ?thesis
    by(auto simp add: acyclic_heap_def)
qed

moreover have "a_all_ptrs_in_heap h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
have "a_all_ptrs_in_heap h'"
proof -
  have "a_all_ptrs_in_heap h3"
    using <a_all_ptrs_in_heap h2>
    apply(auto simp add: a_all_ptrs_in_heap_def object_ptr_kinds_M_eq2_h2 node_ptr_kinds_eq2_h2
      children_eq_h2)[1]
    using disconnected_nodes_eq2_h2 disconnected_nodes_h2 disconnected_nodes_h3
    using node_ptr_kinds_eq2_h2 apply auto[1]
    apply (metis <known_ptrs h2> <type_wf h3> children_eq_h2 local.get_child_nodes_ok
      local.heap_is_wellformed_children_in_heap local.known_ptrs_known_ptr object_ptr_kinds_M_eq3_h2
      returns_result_select_result wellformed_h2)
  by (metis (no_types, opaque_lifting) disconnected_nodes_eq2_h2 disconnected_nodes_h2
    disconnected_nodes_h3 document_ptr_kinds_commutates node_ptr_kinds_commutates
    object_ptr_kinds_M_eq3_h2 select_result_I2 set_remove1_subset subsetD)

```

```

have "set children_h3 ⊆ set |h' ⊢ node_ptr_kinds_M|_r"
  using children_h3 < a_all_ptrs_in_heap h3>
  apply (auto simp add: a_all_ptrs_in_heap_def node_ptr_kinds_eq2_h3)[1]
  by (metis children_eq_h2 l_heap_is_wellformed.heap_is_wellformed_children_in_heap
    local.l_heap_is_wellformed_axioms node_ptr_kinds_commutates object_ptr_kinds_M_eq3_h'
    object_ptr_kinds_M_eq3_h2 wellformed_h2)

then have "set (insert_before_list node reference_child children_h3) ⊆ set |h' ⊢ node_ptr_kinds_M|_r"
  using node_in_heap
  apply (auto simp add: node_ptr_kinds_eq2_h node_ptr_kinds_eq2_h2 node_ptr_kinds_eq2_h3)[1]
  by (metis (no_types, opaque_lifting) contra_subsetD insert_before_list_in_set
    node_ptr_kinds_commutates object_ptr_kinds_M_eq3_h object_ptr_kinds_M_eq3_h'
    object_ptr_kinds_M_eq3_h2)

then show ?thesis
  using <a_all_ptrs_in_heap h3>
  apply (auto simp add: object_ptr_kinds_M_eq3_h' a_all_ptrs_in_heap_def node_ptr_kinds_def
    node_ptr_kinds_eq2_h3 disconnected_nodes_eq_h3)[1]
  using children_eq_h3 children_h3
  apply (metis (no_types, lifting) children_eq2_h3 select_result_I2 subsetD)
  by (metis (no_types) <type_wf h'> disconnected_nodes_eq2_h3 disconnected_nodes_eq_h3
    is_OK_returns_result_I local.get_disconnected_nodes_ok
    local.get_disconnected_nodes_ptr_in_heap returns_result_select_result subsetD)

qed

moreover have "a_distinct_lists h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h3"
proof (auto simp add: a_distinct_lists_def object_ptr_kinds_M_eq2_h2 document_ptr_kinds_eq2_h2
  children_eq2_h2 intro!: distinct_concat_map_I)[1]
fix x
assume 1: "x ∈ document_ptr_kinds h3"
and 2: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
show "distinct |h3 ⊢ get_disconnected_nodes x|_r"
  using distinct_concat_map_E(2)[OF 2] select_result_I2[OF disconnected_nodes_h3]
  disconnected_nodes_eq2_h2 select_result_I2[OF disconnected_nodes_h2] 1
  by (metis (full_types) distinct_remove1 finite_fset set_sorted_list_of_set)

next
fix x y xa
assume 1: "distinct (concat (map (λdocument_ptr. |h2 ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
and 2: "x ∈ document_ptr_kinds h3"
and 3: "y ∈ document_ptr_kinds h3"
and 4: "x ≠ y"
and 5: "xa ∈ set |h3 ⊢ get_disconnected_nodes x|_r"
and 6: "xa ∈ set |h3 ⊢ get_disconnected_nodes y|_r"
show False
proof (cases "x = owner_document")
  case True
  then have "y ≠ owner_document"
    using 4 by simp
  show ?thesis
    using distinct_concat_map_E(1)[OF 1]
    using 2 3 4 5 6 select_result_I2[OF disconnected_nodes_h3] select_result_I2[OF disconnected_nodes_h2]
    apply (auto simp add: True disconnected_nodes_eq2_h2[OF <y ≠ owner_document>])[1]
    by (metis (no_types, opaque_lifting) disconnected_nodes_eq2_h2 disjoint_iff_not_equal notin_set_remove1)

  next
  case False
  then show ?thesis
  proof (cases "y = owner_document")
    case True
    then show ?thesis
  end
end

```

```

using distinct_concat_map_E(1)[OF 1]
using 2 3 4 5 6 select_result_I2[OF disconnected_nodes_h3]  select_result_I2[OF disconnected_nodes_h2]
apply(auto simp add: True disconnected_nodes_eq2_h2[OF <x ≠ owner_document>])[1]
by (metis (no_types, opaque_lifting) disconnected_nodes_eq2_h2 disjoint_iff_not_equal notin_set_remove1)
next
case False
then show ?thesis
using distinct_concat_map_E(1)[OF 1, simplified, OF 2 3 4] 5 6
using disconnected_nodes_eq2_h2 disconnected_nodes_h2 disconnected_nodes_h3
disjoint_iff_not_equal notin_set_remove1 select_result_I2
by (metis (no_types, opaque_lifting))
qed
qed
next
fix x xa xb
assume 1: "(⋃x∈fset (object_ptr_kinds h3). set |h3 ⊢ get_child_nodes x|_r)
           ∩ (⋃x∈fset (document_ptr_kinds h3). set |h2 ⊢ get_disconnected_nodes x|_r) = {}"
and 2: "xa |∈ object_ptr_kinds h3"
and 3: "x ∈ set |h3 ⊢ get_child_nodes xa|_r"
and 4: "xb |∈ document_ptr_kinds h3"
and 5: "x ∈ set |h3 ⊢ get_disconnected_nodes xb|_r"
have 6: "set |h3 ⊢ get_child_nodes xa|_r ∩ set |h2 ⊢ get_disconnected_nodes xb|_r = {}"
using 1 2 4
by (metis <type_wf h2> children_eq2_h2 document_ptr_kinds_commutes known_ptrs
      local.get_child_nodes_ok local.get_disconnected_nodes_ok
      local.heap_is_wellformed_children_disc_nodes_different local.known_ptrs_known_ptr
      object_ptr_kinds_M_eq3_h object_ptr_kinds_M_eq3_h2 returns_result_select_result
      wellformed_h2)
show False
proof (cases "xb = owner_document")
case True
then show ?thesis
using select_result_I2[OF disconnected_nodes_h3,folded select_result_I2[OF disconnected_nodes_h2]]
by (metis (no_types, lifting) "3" "5" "6" disjoint_iff_not_equal notin_set_remove1)
next
case False
show ?thesis
using 2 3 4 5 6 unfolding disconnected_nodes_eq2_h2[OF False] by auto
qed
qed
then have "a_distinct_lists h'"
proof(auto simp add: a_distinct_lists_def document_ptr_kinds_eq2_h3 object_ptr_kinds_M_eq2_h3
      disconnected_nodes_eq2_h3 intro!: distinct_concat_map_I)[1]
fix x
assume 1: "distinct (concat (map (λptr. |h3 ⊢ get_child_nodes ptr|_r)
                           (sorted_list_of_set (fset (object_ptr_kinds h')))))" and
2: "x |∈ object_ptr_kinds h'"
have 3: "¬p. p |∈ object_ptr_kinds h' ⇒ distinct |h3 ⊢ get_child_nodes p|_r"
using 1 by (auto elim: distinct_concat_map_E)
show "distinct |h' ⊢ get_child_nodes x|_r"
proof(cases "ptr = x")
case True
show ?thesis
using 3[OF 2] children_h3 children_h'
by(auto simp add: True insert_before_list_distinct
      dest: child_not_in_any_children[unfolded children_eq_h2])
next
case False
show ?thesis
using children_eq2_h3[OF False] 3[OF 2] by auto
qed
next
fix x y xa

```

```

assume 1: "distinct (concat (map (λptr. |h3 ⊢ get_child_nodes ptr|_r)
                                 (sorted_list_of_set (fset (object_ptr_kinds h')))))"
and 2: "x ∈ object_ptr_kinds h'"
and 3: "y ∈ object_ptr_kinds h'"
and 4: "x ≠ y"
and 5: "xa ∈ set |h' ⊢ get_child_nodes x|_r"
and 6: "xa ∈ set |h' ⊢ get_child_nodes y|_r"
have 7: "set |h3 ⊢ get_child_nodes x|_r ∩ set |h3 ⊢ get_child_nodes y|_r = {}"
  using distinct_concat_map_E(1)[OF 1] 2 3 4 by auto
show False
proof (cases "ptr = x")
  case True
  then have "ptr ≠ y"
    using 4 by simp
  then show ?thesis
    using children_h3 children_h' child_not_in_any_children[unfolded children_eq_h2] 5 6
    apply(auto simp add: True children_eq2_h3[OF <ptr ≠ y>])[1]
    by (metis (no_types, opaque_lifting) "3" "7" <type_wf h3> children_eq2_h3 disjoint_iff_not_equal
        get_child_nodes_ok insert_before_list_in_set known_ptrs local.known_ptrs_known_ptr
        object_ptr_kinds_M_eq3_h object_ptr_kinds_M_eq3_h'
        object_ptr_kinds_M_eq3_h2 returns_result_select_result select_result_I2)
next
  case False
  then show ?thesis
proof (cases "ptr = y")
  case True
  then show ?thesis
    using children_h3 children_h' child_not_in_any_children[unfolded children_eq_h2] 5 6
    apply(auto simp add: True children_eq2_h3[OF <ptr ≠ x>])[1]
    by (metis (no_types, opaque_lifting) "2" "4" "7" IntI <known_ptrs h3> <type_wf h'>
        children_eq_h3 empty_iff insert_before_list_in_set local.get_child_nodes_ok
        local.known_ptrs_known_ptr object_ptr_kinds_M_eq3_h'
        returns_result_select_result select_result_I2)
next
  case False
  then show ?thesis
    using children_eq2_h3[OF <ptr ≠ x>] children_eq2_h3[OF <ptr ≠ y>] 5 6 7 by auto
qed
qed
next
fix x xa xb
assume 1: "(⋃x∈fset (object_ptr_kinds h')). set |h3 ⊢ get_child_nodes x|_r)
          ∩ (⋃x∈fset (document_ptr_kinds h')). set |h' ⊢ get_disconnected_nodes x|_r) = {} "
and 2: "xa ∈ object_ptr_kinds h'"
and 3: "x ∈ set |h' ⊢ get_child_nodes xa|_r"
and 4: "xb ∈ document_ptr_kinds h'"
and 5: "x ∈ set |h' ⊢ get_disconnected_nodes xb|_r"
have 6: "set |h3 ⊢ get_child_nodes xa|_r ∩ set |h' ⊢ get_disconnected_nodes xb|_r = {}"
  using 1 2 3 4 5
proof -
  have "∀h d. ¬ type_wf h ∨ d ∉ document_ptr_kinds h ∨ h ⊢ ok get_disconnected_nodes d"
    using local.get_disconnected_nodes_ok by satx
  then have "h' ⊢ ok get_disconnected_nodes xb"
    using "4" <type_wf h'> by fastforce
  then have f1: "h3 ⊢ get_disconnected_nodes xb →_r |h' ⊢ get_disconnected_nodes xb|_r"
    by (simp add: disconnected_nodes_eq_h3)
  have "xa ∈ object_ptr_kinds h3"
    using "2" object_ptr_kinds_M_eq3_h' by blast
  then show ?thesis
    using f1 <local.a_distinct_lists h3> local.distinct_lists_no_parent by fastforce
qed
show False
proof (cases "ptr = xa")

```

```

case True
show ?thesis
  using 6 node_not_in_disconnected_nodes 3 4 5 select_result_I2[OF children_h']
    select_result_I2[OF children_h3] True disconnected_nodes_eq2_h3
  by (metis (no_types, lifting) "2" DocumentMonad.ptr_kinds_ptr_kinds_M
    <a_distinct_lists h3> <type_wf h'> disconnected_nodes_eq_h3
    distinct_lists_no_parent document_ptr_kinds_eq2_h3 get_disconnected_nodes_ok
    insert_before_list_in_set object_ptr_kinds_M_eq3_h' returns_result_select_result)

next
case False
then show ?thesis
  using 1 2 3 4 5 children_eq2_h3[OF False] by fastforce
qed
qed

moreover have "a_owner_document_valid h2"
  using wellformed_h2 by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  apply(auto simp add: a_owner_document_valid_def object_ptr_kinds_M_eq2_h2
    object_ptr_kinds_M_eq2_h3 node_ptr_kinds_eq2_h2 node_ptr_kinds_eq2_h3
    document_ptr_kinds_eq2_h2 document_ptr_kinds_eq2_h3 children_eq2_h2)[1]
  apply(auto simp add: document_ptr_kinds_eq2_h2[simplified] document_ptr_kinds_eq2_h3[simplified]
    object_ptr_kinds_M_eq2_h2[simplified] object_ptr_kinds_M_eq2_h3[simplified]
    node_ptr_kinds_eq2_h2[simplified] node_ptr_kinds_eq2_h3[simplified])[1]
  apply(auto simp add: disconnected_nodes_eq2_h3[symmetric])[1]
  by (smt (verit) children_eq2_h3 children_h' children_h3 disconnected_nodes_eq2_h2 disconnected_nodes_h2
    disconnected_nodes_h3 in_set_remove1 insert_before_list_in_set object_ptr_kinds_M_eq3_h'
    ptr_in_heap select_result_I2)

ultimately show "heap_is_wellformed h'"
  by (simp add: heap_is_wellformed_def)
qed

lemma adopt_node_children_remain_distinct:
assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
assumes "h ⊢ adopt_node owner_document node_ptr →_h h'"
shows "¬(ptr' children'.
h' ⊢ get_child_nodes ptr' →_r children' ⇒ distinct children')"
using assms(1) assms(2) assms(3) assms(4) local.adopt_node_preserves_wellformedness
local.heap_is_wellformed_children_distinct
by blast

lemma insert_node_children_remain_distinct:
assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
assumes "h ⊢ a_insert_node ptr new_child reference_child_opt →_h h'"
assumes "h ⊢ get_child_nodes ptr →_r children"
assumes "new_child ∉ set children"
shows "¬(children'.
h' ⊢ get_child_nodes ptr →_r children' ⇒ distinct children)"
proof -
fix children'
assume a1: "h' ⊢ get_child_nodes ptr →_r children'"
have "h' ⊢ get_child_nodes ptr →_r (insert_before_list new_child reference_child_opt children)"
  using assms(4) assms(5) apply(auto simp add: a_insert_node_def elim!: bind_returns_heap_E)[1]
  using returns_result_eq set_child_nodes_get_child_nodes assms(2) assms(3)
  by (metis is_OK_returns_result_I local.get_child_nodes_ptr_in_heap local.get_child_nodes_pure
    local.known_ptrs_known_ptr pure_returns_heap_eq)
moreover have "a_distinct_lists h"
  using assms local.heap_is_wellformed_def by blast
then have "¬(children'. h ⊢ get_child_nodes ptr →_r children
  ⇒ distinct children)"

```

```

using assms local.heap_is_wellformed_children_distinct by blast
ultimately show "h' ⊢ get_child_nodes ptr →r children' ⇒ distinct children'"
  using assms(5) assms(6) insert_before_list_distinct returns_result_eq by fastforce
qed

lemma insert_before_children_remain_distinct:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ insert_before ptr new_child child_opt →h h'"
  shows "¬ptr' children".
  h' ⊢ get_child_nodes ptr' →r children' ⇒ distinct children"
proof -
  obtain reference_child owner_document h2 h3 disconnected_nodes_h2 where
    reference_child:
    "h ⊢ (if Some new_child = child_opt then a_next_sibling new_child else return child_opt) →r reference_child"
  and
    owner_document: "h ⊢ get_owner_document ptr →r owner_document" and
    h2: "h ⊢ adopt_node owner_document new_child →h h2" and
    disconnected_nodes_h2: "h2 ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h2" and
    h3: "h2 ⊢ set_disconnected_nodes owner_document (remove1 new_child disconnected_nodes_h2) →h h3" and
    h': "h3 ⊢ a_insert_node ptr new_child reference_child →h h'"
  using assms(4)
  by(auto simp add: insert_before_def a.ensure_pre_insertion_validity_def
      elim!: bind_returns_heap_E bind_returns_result_E
      bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
      bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
      bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
      bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
      bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
      bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
      split: if_splits option.splits)

  have "¬ptr children. h2 ⊢ get_child_nodes ptr →r children
      ⇒ distinct children"
    using adopt_node_children_remain_distinct
    using assms(1) assms(2) assms(3) h2
    by blast
  moreover have "¬ptr children. h2 ⊢ get_child_nodes ptr →r children
      ⇒ new_child ∉ set children"
    using adopt_node_removes_child
    using assms(1) assms(2) assms(3) h2
    by blast
  moreover have "¬ptr children. h2 ⊢ get_child_nodes ptr →r children = h3 ⊢ get_child_nodes ptr →r children"
    using get_child_nodes_reads set_disconnected_nodes_writes h3
    apply(rule reads_writes_preserved)
    by (auto simp add: set_disconnected_nodes_get_child_nodes)
  ultimately show "¬ptr children. h' ⊢ get_child_nodes ptr →r children
      ⇒ distinct children"
    using insert_node_children_remain_distinct
    by (meson assms(1) assms(2) assms(3) assms(4) insert_before_heap_is_wellformed_preserved(1)
          local.heap_is_wellformed_children_distinct)
qed

lemma insert_before_removes_child:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ insert_before ptr node child →h h'"
  assumes "ptr ≠ ptr'"
  shows "¬children'. h' ⊢ get_child_nodes ptr' →r children' ⇒ node ∉ set children'"
proof -
  fix children'
  assume a1: "h' ⊢ get_child_nodes ptr' →r children'"
  obtain ancestors reference_child owner_document h2 h3 disconnected_nodes_h2 where

```

```

ancestors: " $h \vdash \text{get\_ancestors} \text{ ptr} \rightarrow_r \text{ancestors}$ " and
node_not_in_ancestors: "cast node  $\notin$  set ancestors" and
reference_child:
 $h \vdash (\text{if Some node} = \text{child} \text{ then } \text{a\_next\_ sibling} \text{ node} \text{ else return child}) \rightarrow_r \text{reference\_child}$ " and
owner_document: " $h \vdash \text{get\_owner\_document} \text{ ptr} \rightarrow_r \text{owner\_document}$ " and
h2: " $h \vdash \text{adopt\_node} \text{ owner\_document} \text{ node} \rightarrow_h h2$ " and
disconnected_nodes_h2: " $h2 \vdash \text{get\_disconnected\_nodes} \text{ owner\_document} \rightarrow_r \text{disconnected\_nodes\_h2}$ " and
h3: " $h2 \vdash \text{set\_disconnected\_nodes} \text{ owner\_document} (\text{remove1 node} \text{ disconnected\_nodes\_h2}) \rightarrow_h h3$ " and
h': " $h3 \vdash \text{a\_insert\_node} \text{ ptr} \text{ node} \text{ reference\_child} \rightarrow_h h'$ "
using assms(4)
by(auto simp add: insert_before_def a.ensure_pre_insertion_validity_def
    elim!: bind_returns_heap_E bind_returns_result_E
    bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
    bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
    bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
    split: if_splits option.splits)

have "known_ptr ptr"
by (meson get_owner_document_ptr_in_heap is_OK_returns_result_I assms(2)
      l_known_ptrs.known_ptrs_knows_ptr l_known_ptrs_axioms owner_document)

have "type_wf h2"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF adopt_node_writes h2]
using assms(3) adopt_node_types_preserved
by(auto simp add: a.remove_child_locs_def reflp_def transp_def)
then have "type_wf h3"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes h3]
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)
then have "type_wf h'"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF insert_node_writes h']
using set_child_nodes_types_preserved
by(auto simp add: reflp_def transp_def)

have object_ptr_kinds_M_eq3_h: "object_ptr_kinds h = object_ptr_kinds h2"
apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF adopt_node_writes h2])
using adopt_node_pointers_preserved
apply blast
by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h: " $\bigwedge \text{ptrs}. h \vdash \text{object\_ptr\_kinds\_M} \rightarrow_r \text{ptrs} = h2 \vdash \text{object\_ptr\_kinds\_M} \rightarrow_r \text{ptrs}$ "
by(simp add: object_ptr_kinds_M_defs )
then have object_ptr_kinds_M_eq2_h: " $|h \vdash \text{object\_ptr\_kinds\_M}|_r = |h2 \vdash \text{object\_ptr\_kinds\_M}|_r$ "
by simp
then have node_ptr_kinds_eq2_h: " $|h \vdash \text{node\_ptr\_kinds\_M}|_r = |h2 \vdash \text{node\_ptr\_kinds\_M}|_r$ "
using node_ptr_kinds_M_eq by blast

have "known_ptrs h2"
using assms object_ptr_kinds_M_eq3_h known_ptrs_preserved by blast

have wellformed_h2: "heap_is_wellformed h2"
using adopt_node_preserves_wellformedness[OF assms(1) h2] assms by simp

have object_ptr_kinds_M_eq3_h2: "object_ptr_kinds h2 = object_ptr_kinds h3"
apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF set_disconnected_nodes_writes h3])
unfolding a.remove_child_locs_def
using set_disconnected_nodes_pointers_preserved

```

```

by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h2:
  " $\bigwedge \text{ptrs. } h2 \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h3 \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
  by(simp add: object_ptr_kinds_M_def)
then have object_ptr_kinds_M_eq2_h2: " $|h2 \vdash \text{object\_ptr\_kinds}_M|_r = |h3 \vdash \text{object\_ptr\_kinds}_M|_r$ "
  by simp
then have node_ptr_kinds_eq2_h2: " $|h2 \vdash \text{node\_ptr\_kinds}_M|_r = |h3 \vdash \text{node\_ptr\_kinds}_M|_r$ "
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h2: " $|h2 \vdash \text{document\_ptr\_kinds}_M|_r = |h3 \vdash \text{document\_ptr\_kinds}_M|_r$ "
  using object_ptr_kinds_M_eq2_h2 document_ptr_kinds_M_eq by auto

have "known_ptrs h3"
  using object_ptr_kinds_M_eq3_h2 known_ptrs_preserved <known_ptrs h2> by blast

have object_ptr_kinds_M_eq3_h': "object_ptr_kinds h3 = object_ptr_kinds h'"
  apply(rule writes_small_big[where P=" $\lambda h\ h'. \text{object\_ptr\_kinds } h = \text{object\_ptr\_kinds } h'$ ", OF insert_node_writes h'])
  unfolding a_remove_child_locs_def
  using set_child_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h3:
  " $\bigwedge \text{ptrs. } h3 \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs} = h' \vdash \text{object\_ptr\_kinds}_M \rightarrow_r \text{ptrs}$ "
  by(simp add: object_ptr_kinds_M_def)
then have object_ptr_kinds_M_eq2_h3:
  " $|h3 \vdash \text{object\_ptr\_kinds}_M|_r = |h' \vdash \text{object\_ptr\_kinds}_M|_r$ "
  by simp
then have node_ptr_kinds_eq2_h3: " $|h3 \vdash \text{node\_ptr\_kinds}_M|_r = |h' \vdash \text{node\_ptr\_kinds}_M|_r$ "
  using node_ptr_kinds_M_eq by blast
have document_ptr_kinds_eq2_h3: " $|h3 \vdash \text{document\_ptr\_kinds}_M|_r = |h' \vdash \text{document\_ptr\_kinds}_M|_r$ "
  using object_ptr_kinds_M_eq2_h3 document_ptr_kinds_M_eq by auto

have "known_ptrs h'"
  using object_ptr_kinds_M_eq3_h' known_ptrs_preserved <known_ptrs h3> by blast

have disconnected_nodes_eq_h2:
  " $\bigwedge \text{doc\_ptr disc\_nodes. } \text{owner\_document} \neq \text{doc\_ptr}$ 
    $\implies h2 \vdash \text{get\_disconnected\_nodes doc\_ptr} \rightarrow_r \text{disc\_nodes} =$ 
 $h3 \vdash \text{get\_disconnected\_nodes doc\_ptr} \rightarrow_r \text{disc\_nodes}$ "
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_preserved)
  by (auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h2:
  " $\bigwedge \text{doc\_ptr. } \text{doc\_ptr} \neq \text{owner\_document}$ 
    $\implies |h2 \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r = |h3 \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r$ "
  using select_result_eq by force
have disconnected_nodes_h3:
  " $h3 \vdash \text{get\_disconnected\_nodes owner\_document} \rightarrow_r \text{remove1 node disconnected\_nodes\_h2}$ "
  using h3 set_disconnected_nodes_get_disconnected_nodes
  by blast

have disconnected_nodes_eq_h3:
  " $\bigwedge \text{doc\_ptr disc\_nodes. } h3 \vdash \text{get\_disconnected\_nodes doc\_ptr} \rightarrow_r \text{disc\_nodes}$ 
    $= h' \vdash \text{get\_disconnected\_nodes doc\_ptr} \rightarrow_r \text{disc\_nodes}$ "
  using get_disconnected_nodes_reads insert_node_writes h'
  apply(rule reads_writes_preserved)
  using set_child_nodes_get_disconnected_nodes by fast
then have disconnected_nodes_eq2_h3:
  " $\bigwedge \text{doc\_ptr. } |h3 \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r = |h' \vdash \text{get\_disconnected\_nodes doc\_ptr}|_r$ "
  using select_result_eq by force

have children_eq_h2:
  " $\bigwedge \text{ptr' children. } h2 \vdash \text{get\_child\_nodes ptr'} \rightarrow_r \text{children} = h3 \vdash \text{get\_child\_nodes ptr'} \rightarrow_r \text{children}$ "
  using get_child_nodes_reads set_disconnected_nodes_writes h3

```

```

apply(rule reads_writes_preserved)
by (auto simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h2:
  " $\bigwedge \text{ptr}' \cdot |h2 \vdash \text{get\_child\_nodes } \text{ptr}'|_r = |h3 \vdash \text{get\_child\_nodes } \text{ptr}'|_r$ "
  using select_result_eq by force

have children_eq_h3:
  " $\bigwedge \text{ptr}' \cdot \text{children}. \text{ptr} \neq \text{ptr}' \implies h3 \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children} = h' \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children}$ "
  using get_child_nodes_reads insert_node_writes h'
  apply(rule reads_writes_preserved)
  by (auto simp add: set_child_nodes_get_child_nodes_different_pointers)
then have children_eq2_h3:
  " $\bigwedge \text{ptr}' \cdot \text{ptr} \neq \text{ptr}' \implies |h3 \vdash \text{get\_child\_nodes } \text{ptr}'|_r = |h' \vdash \text{get\_child\_nodes } \text{ptr}'|_r$ "
  using select_result_eq by force
obtain children_h3 where children_h3: "h3 \vdash \text{get\_child\_nodes } \text{ptr} \rightarrow_r \text{children}_h3"
  using h' a_insert_node_def by auto
have children_h': "h' \vdash \text{get\_child\_nodes } \text{ptr} \rightarrow_r \text{insert\_before\_list } \text{node} \text{ reference\_child } \text{children}_h3"
  using h' <type_wf h3> <known_ptr ptr>
  by(auto simp add: a_insert_node_def elim!: bind_returns_heap_E2
    dest!: set_child_nodes_get_child_nodes returns_result_eq[OF children_h3])

have ptr_in_heap: "ptr \notin \text{object\_ptr\_kinds } h3"
  using children_h3 get_child_nodes_ptr_in_heap by blast
have node_in_heap: "node \notin \text{node\_ptr\_kinds } h"
  using h2 adopt_node_child_in_heap by fast
have child_not_in_any_children:
  " $\bigwedge p \cdot \text{children}. \text{h2} \vdash \text{get\_child\_nodes } p \rightarrow_r \text{children} \implies \text{node} \notin \text{set } \text{children}$ "
  using assms(1) assms(2) assms(3) h2 local.adopt_node_removes_child by blast
show "node \notin \text{set } \text{children}"
  using a1 assms(5) child_not_in_any_children children_eq_h2 children_eq_h3 by blast
qed

lemma ensure_pre_insertion_validity_ok:
assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
assumes "ptr \notin \text{object\_ptr\_kinds } h"
assumes "\neg \text{is\_character\_data\_ptr\_kind } \text{parent}"
assumes "cast \text{node} \notin \text{set } |h \vdash \text{get\_ancestors } \text{parent}|_r"
assumes "h \vdash \text{get\_parent } \text{ref} \rightarrow_r \text{Some parent}"
assumes "is_document_ptr \text{parent} \implies h \vdash \text{get\_child\_nodes } \text{parent} \rightarrow_r []"
assumes "is_document_ptr \text{parent} \implies \neg \text{is\_character\_data\_ptr\_kind } \text{node}"
shows "h \vdash \text{ok } (\text{a\_ensure\_pre\_insertion\_validity } \text{node } \text{parent } (\text{Some ref}))"

proof -
  have "h \vdash (\text{if is\_character\_data\_ptr\_kind } \text{parent} \text{ then error HierarchyRequestError else return } ()) \rightarrow_r ()"
    using assms
    by (simp add: assms(4))
  moreover have "h \vdash \text{do } \{"
    ancestors \leftarrow get_ancestors parent;
    (if cast \text{node} \in \text{set } \text{ancestors} \text{ then error HierarchyRequestError else return } ())
  } \rightarrow_r ()
  using assms(6)
  apply(auto intro!: bind_pure_returns_result_I)[1]
  using assms(1) assms(2) assms(3) assms(7) local.get_ancestors_ok local.get_parent_parent_in_heap
  by auto

  moreover have "h \vdash \text{do } \{"
    (case \text{Some ref} of
      Some child \Rightarrow \text{do } {
        child_parent \leftarrow get_parent child;
        (if child_parent \neq \text{Some parent} \text{ then error NotFoundError else return } ())
      | None \Rightarrow \text{return } ())
    } \rightarrow_r ()"
  
```

```

using assms(7)
by(auto split: option.splits)
moreover have "h ⊢ do {
  children ← get_child_nodes parent;
  (if children ≠ [] ∧ is_document_ptr parent
   then error HierarchyRequestError else return ())
} →r ()"
  by (smt (verit, best) assms(5) assms(7) bind_pure_returns_result_I2 calculation(1)
       is_OK_returns_result_I local.get_child_nodes_pure local.get_parent_child_dual returns_result_eq)

moreover have "h ⊢ do {
  (if is_character_data_ptr node ∧ is_document_ptr parent
   then error HierarchyRequestError else return ())
} →r ()"
  using assms
  using is_character_data_ptr_kind_none by force
ultimately show ?thesis
  unfolding a.ensure_pre_insertion_validity_def
  apply(intro bind_is_OK_pure_I)
    apply auto[1]
    apply auto[1]
    apply auto[1]
  using assms(1) assms(2) assms(3) assms(7) local.get_ancestors_ok local.get_parent_parent_in_heap
    apply blast
    apply auto[1]
    apply auto[1]
  using assms(6)
    apply auto[1]
  using assms(1) assms(2) assms(3) assms(7) local.get_ancestors_ok local.get_parent_parent_in_heap
    apply auto[1]
    apply (smt (verit) bind_returns_heap_E is_OK_returns_heap_E local.get_parent_pure pure_def
           pure_returns_heap_eq return_returns_heap returns_result_eq)
      apply(blast)
  using local.get_child_nodes_pure
    apply blast
    apply (meson assms(7) is_OK_returns_result_I local.get_parent_child_dual)
    apply (simp)
    apply (smt (verit) assms(5) assms(8) is_OK_returns_result_I returns_result_eq)
  by(auto)
qed
end

locale l_insert_before_wf2 = l_type_wf + l_known_ptrs + l_insert_before_defs
+ l_heap_is_wellformed_defs + l_get_child_nodes_defs + l_remove_defs +
assumes insert_before_preserves_type_wf:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ insert_before ptr child ref →_h h'
   ==> type_wf h''"
assumes insert_before_preserves_known_ptrs:
  "heap_is_wellformed h ==> type_wf h ==> known_ptrs h ==> h ⊢ insert_before ptr child ref →_h h'
   ==> known_ptrs h''"
assumes insert_before_heap_is_wellformed_preserved:
  "type_wf h ==> known_ptrs h ==> heap_is_wellformed h ==> h ⊢ insert_before ptr child ref →_h h'
   ==> heap_is_wellformed h''"

interpretation i_insert_before_wf2?: l_insert_before_wf2Core_DOM get_parent get_parent_locs
  get_child_nodes get_child_nodes_locs set_child_nodes
  set_child_nodes_locs get_ancestors get_ancestors_locs
  adopt_node adopt_node_locs set_disconnected_nodes
  set_disconnected_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs get_owner_document insert_before
  insert_before_locs append_child type_wf known_ptr known_ptrs
  heap_is_wellformed parent_child_rel remove_child
  remove_child_locs get_root_node get_root_node_locs

```

```

by(simp add: l_insert_before_wf2Core_DOM_def instances)
declare l_insert_before_wf2Core_DOM_axioms [instances]

lemma insert_before_wf2_is_l_insert_before_wf2 [instances]:
  "l_insert_before_wf2 type_wf known_ptr known_ptrs insert_before heap_is_wellformed"
apply(auto simp add: l_insert_before_wf2_def l_insert_before_wf2_axioms_def instances)[1]
using insert_before_heap_is_wellformed_preserved apply(fast, fast, fast)
done

locale l_insert_before_wf3Core_DOM =
  l_insert_before_wf2Core_DOM +
  l_adopt_nodeCore_DOM +
  l_set_child_nodes_get_child_nodesCore_DOM +
  l_remove_child_wf2
begin

lemma next_sibling_ok:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "node_ptr ∉ node_ptr_kinds h"
  shows "h ⊢ ok (a_next_sibling node_ptr)"
proof -
  have "known_ptr (cast node_ptr)"
    using assms(2) assms(4) local.known_ptrs_known_ptr_node_ptr_kinds_commutes by blast
  then show ?thesis
  using assms
  apply(auto simp add: a_next_sibling_def intro!: bind_is_OK_pure_I split: option.splits list.splits)[1]
  using get_child_nodes_ok local.get_parent_parent_in_heap local.known_ptrs_known_ptr by blast
qed

lemma remove_child_ok:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "h ⊢ get_child_nodes_ptr →r children"
  assumes "child ∈ set children"
  shows "h ⊢ ok (remove_child_ptr child)"
proof -
  have "ptr ∉ object_ptr_kinds h"
    using assms(4) local.get_child_nodes_ptr_in_heap by blast
  have "child ∉ node_ptr_kinds h"
    using assms(1) assms(4) assms(5) local.heap_is_wellformed_children_in_heap by blast
  have "¬is_character_data_ptr ptr"
  proof (rule ccontr, simp)
    assume "is_character_data_ptr ptr"
    then have "h ⊢ get_child_nodes_ptr →r []"
      using <ptr ∉ object_ptr_kinds h>
      apply(simp add: get_child_nodes_def a_get_child_nodes_tups_def)
      apply(split invoke_splits)++
      by(auto simp add: get_child_nodes_character_data_ptr_def intro!: bind_pure_returns_result_I split: option.splits)
    then
    show False
    using assms returns_result_eq by fastforce
  qed
  have "is_character_data_ptr child ⟹ ¬is_document_ptr_kind ptr"
  proof (rule ccontr, simp)
    assume "is_character_data_ptr node_ptr child"
      and "is_document_ptr_kind ptr"
    then show False
    using assms
    using <ptr ∉ object_ptr_kinds h>
    apply(simp add: get_child_nodes_def a_get_child_nodes_tups_def)
    apply(split invoke_splits)++
  qed

```

```

apply(auto split: option.splits)[1]
  apply (meson invoke_empty is_OK_returns_result_I)
  apply (meson invoke_empty is_OK_returns_result_I)
by(auto simp add: get_child_nodes_document_ptr_def elim!: bind_returns_result_E2 split: option.splits)
qed

obtain owner_document where
  owner_document: "h ⊢ get_owner_document (cast_node_ptr2object_ptr child) →r owner_document"
  by (meson <child |∈| node_ptr_kinds h> assms(1) assms(2) assms(3) is_OK_returns_result_E
    local.get_owner_document_ok node_ptr_kinds_commutes)
obtain disconnected_nodes_h where
  disconnected_nodes_h: "h ⊢ get_disconnected_nodes owner_document →r disconnected_nodes_h"
  by (meson assms(1) assms(2) assms(3) is_OK_returns_result_E local.get_disconnected_nodes_ok
    local.get_owner_document_owner_document_in_heap owner_document)
obtain h2 where
  h2: "h ⊢ set_disconnected_nodes owner_document (child # disconnected_nodes_h) →h h2"
  by (meson assms(1) assms(2) assms(3) is_OK_returns_heap_E
    l_set_disconnected_nodes.set_disconnected_nodes_ok local.get_owner_document_owner_document_in_heap
    local.l_set_disconnected_nodes_axioms owner_document)

have "known_ptr ptr"
  using assms(2) assms(4) local.known_ptrs_known_ptr
  using <ptr |∈| object_ptr_kinds h> by blast

have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h2]
  using set_disconnected_nodes_types_preserved assms(3)
  by(auto simp add: reflp_def transp_def)

have "object_ptr_kinds h = object_ptr_kinds h2"
  using h2
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF set_disconnected_nodes_writes])
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)

have "h2 ⊢ ok (set_child_nodes ptr (remove1 child children))"
proof (cases "is_element_ptr_kind ptr")
  case True
  then show ?thesis
    using set_child_nodes_element_ok <known_ptr ptr> <object_ptr_kinds h = object_ptr_kinds h2>
      <type_wf h2> assms(4)
    using <ptr |∈| object_ptr_kinds h> by blast
next
  case False
  then have "is_document_ptr_kind ptr"
    using <known_ptr ptr> <ptr |∈| object_ptr_kinds h> <¬is_character_data_ptr ptr>
    by(auto simp add: known_ptrImpl known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  moreover have "is_document_ptr ptr"
    using <known_ptr ptr> <ptr |∈| object_ptr_kinds h> False <¬is_character_data_ptr ptr>
    by(auto simp add: known_ptrImpl known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  ultimately show ?thesis
    using assms(4)
    apply(auto simp add: get_child_nodes_def a_get_child_nodes_tups_def)[1]
    apply(split invoke_splits)+
      apply(auto elim!: bind_returns_result_E2 split: option.splits)[1]
      apply(auto simp add: get_child_nodes_document_ptr_def elim!: bind_returns_result_E2 split: option.splits)[1]
      using assms(5) apply auto[1]
      using <is_document_ptr_kind ptr> <known_ptr ptr> <object_ptr_kinds h = object_ptr_kinds h2>
        <ptr |∈| object_ptr_kinds h> <type_wf h2> local.set_child_nodes_document1_ok apply blast

```

```

using <is_document_ptr_kind ptr> <known_ptr ptr> <object_ptr_kinds h = object_ptr_kinds h2>
  <ptr |∈| object_ptr_kinds h> <type_wf h2> is_element_ptr_kind_cast local.set_child_nodes_document2_ok
    apply blast
using <¬ is_character_data_ptr object_ptr ptr> apply blast
by (metis False is_element_ptr_implies_kind option.case_eq_if)
qed
then
obtain h' where
  h': "h2 ⊢ set_child_nodes ptr (remove1 child children) →_h h'"
  by auto

show ?thesis
  using assms
  apply(auto simp add: remove_child_def
    simp add: is_OK_returns_heap_I[OF h2] is_OK_returns_heap_I[OF h']
    is_OK_returns_result_I[OF assms(4)] is_OK_returns_result_I[OF owner_document]
    is_OK_returns_result_I[OF disconnected_nodes_h]
    intro!: bind_is_OK_pure_I[OF get_owner_document_pure]
    bind_is_OK_pure_I[OF get_child_nodes_pure]
    bind_is_OK_pure_I[OF get_disconnected_nodes_pure]
    bind_is_OK_I[rotated, OF h2]
    dest!: returns_result_eq[OF assms(4)] returns_result_eq[OF owner_document]
    returns_result_eq[OF disconnected_nodes_h]
  )[1]
  using h2 returns_result_select_result by force
qed

lemma adopt_node_ok:
  assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
  assumes "document_ptr |∈| document_ptr_kinds h"
  assumes "child |∈| node_ptr_kinds h"
  shows "h ⊢ ok (adopt_node document_ptr child)"
proof -
  obtain old_document where
    old_document: "h ⊢ get_owner_document (cast child) →_r old_document"
    by (meson assms(1) assms(2) assms(3) assms(5) is_OK_returns_result_E local.get_owner_document_ok
      node_ptr_kinds_commutes)
  then have "h ⊢ ok (get_owner_document (cast child))"
    by auto
  obtain parent_opt where
    parent_opt: "h ⊢ get_parent child →_r parent_opt"
    by (meson assms(2) assms(3) is_OK_returns_result_I l_get_owner_document.get_owner_document_ptr_in_heap
      local.get_parent_ok local.l_get_owner_document_axioms node_ptr_kinds_commutes old_document
      returns_result_select_result)
  then have "h ⊢ ok (get_parent child)"
    by auto

  have "h ⊢ ok (case parent_opt of Some parent ⇒ remove_child parent child | None ⇒ return ())"
    apply(auto split: option.splits)[1]
    using remove_child_ok
    by (metis assms(1) assms(2) assms(3) local.get_parent_child_dual parent_opt)
  then
  obtain h2 where
    h2: "h ⊢ (case parent_opt of Some parent ⇒ remove_child parent child | None ⇒ return ()) →_h h2"
    by auto

  have "object_ptr_kinds h = object_ptr_kinds h2"
    using h2 apply(simp split: option.splits)
    apply(rule writes_small_big[where P="λ h h'. object_ptr_kinds h = object_ptr_kinds h'",
      OF remove_child_writes])
    using remove_child_pointers_preserved
    by (auto simp add: reflp_def transp_def)
  then

```

```

have "old_document ∈ document_ptr_kinds h2"
  using assms(1) assms(2) assms(3) document_ptr_kinds_commutates
    local.get_owner_document_owner_document_in_heap old_document
  by blast

have wellformed_h2: "heap_is_wellformed h2"
  using h2 remove_child_heap_is_wellformed_preserved assms
  by(auto split: option.splits)
have "type_wf h2"
  using h2 remove_child_preserves_type_wf assms
  by(auto split: option.splits)
have "known_ptrs h2"
  using h2 remove_child_preserves_known_ptrs assms
  by(auto split: option.splits)

have "object_ptr_kinds h = object_ptr_kinds h2"
  using h2 apply(simp split: option.splits)
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
    OF remove_child_writes])
  using remove_child_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have "document_ptr_kinds h = document_ptr_kinds h2"
  by(auto simp add: document_ptr_kinds_def)

have "h2 ⊢ ok (if document_ptr ≠ old_document then do {
  old_disc_nodes ← get_disconnected_nodes old_document;
  set_disconnected_nodes old_document (remove1 child old_disc_nodes);
  disc_nodes ← get_disconnected_nodes document_ptr;
  set_disconnected_nodes document_ptr (child # disc_nodes)
} else do {
  return ()
})"
proof(cases "document_ptr = old_document")
  case True
  then show ?thesis
    by simp
next
  case False
  then have "h2 ⊢ ok (get_disconnected_nodes old_document)"
    by (simp add: <old_document ∈ document_ptr_kinds h2> <type_wf h2> local.get_disconnected_nodes_ok)
  then obtain old_disc_nodes where
    old_disc_nodes: "h2 ⊢ get_disconnected_nodes old_document →r old_disc_nodes"
    by auto

  have "h2 ⊢ ok (set_disconnected_nodes old_document (remove1 child old_disc_nodes))"
    by (simp add: <old_document ∈ document_ptr_kinds h2> <type_wf h2> local.set_disconnected_nodes_ok)
  then obtain h3 where
    h3: "h2 ⊢ set_disconnected_nodes old_document (remove1 child old_disc_nodes) →h h3"
    by auto

  have object_ptr_kinds_h2_eq3: "object_ptr_kinds h2 = object_ptr_kinds h3"
    apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", 
      OF set_disconnected_nodes_writes h3])
    using set_disconnected_nodes_pointers_preserved set_child_nodes_pointers_preserved
    by (auto simp add: reflp_def transp_def)
then have object_ptr_kinds_M_eq_h2:
  "¬ptrs. h2 ⊢ object_ptr_kinds_M →r ptrs = h3 ⊢ object_ptr_kinds_M →r ptrs"
  by(simp add: object_ptr_kinds_M_defs)
then have object_ptr_kinds_eq_h2: "|h2 ⊢ object_ptr_kinds_M|r = |h3 ⊢ object_ptr_kinds_M|r"
  by(simp)

```

```

then have node_ptr_kinds_eq_h2: "|h2 ⊢ node_ptr_kinds_M|_r = |h3 ⊢ node_ptr_kinds_M|_r"
  using node_ptr_kinds_M_eq by blast
then have node_ptr_kinds_eq3_h2: "node_ptr_kinds h2 = node_ptr_kinds h3"
  by auto
have document_ptr_kinds_eq2_h2: "|h2 ⊢ document_ptr_kinds_M|_r = |h3 ⊢ document_ptr_kinds_M|_r"
  using object_ptr_kinds_eq_h2 document_ptr_kinds_M_eq by auto
then have document_ptr_kinds_eq3_h2: "document_ptr_kinds h2 = document_ptr_kinds h3"
  using object_ptr_kinds_eq_h2 document_ptr_kinds_M_eq by auto
have children_eq_h2:
  "Λptr children. h2 ⊢ get_child_nodes ptr →r children = h3 ⊢ get_child_nodes ptr →r children"
  using get_child_nodes_reads set_disconnected_nodes_writes h3
  apply(rule reads_writes_preserved)
  by (simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h2: "Λptr. |h2 ⊢ get_child_nodes ptr|_r = |h3 ⊢ get_child_nodes ptr|_r"
  using select_result_eq by force

have "type_wf h3"
  using <type_wf h2>
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h3]
  using set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)
moreover have "document_ptr |∈ document_ptr_kinds h3"
  using <document_ptr_kinds h = document_ptr_kinds h2> assms(4) document_ptr_kinds_eq3_h2 by auto
ultimately have "h3 ⊢ ok (get_disconnected_nodes document_ptr)"
  by (simp add: local.get_disconnected_nodes_ok)

then obtain disc_nodes where
  disc_nodes: "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes"
  by auto

have "h3 ⊢ ok (set_disconnected_nodes document_ptr (child # disc_nodes))"
  using <document_ptr |∈ document_ptr_kinds h3> <type_wf h3> local.set_disconnected_nodes_ok by auto
then obtain h' where
  h': "h3 ⊢ set_disconnected_nodes document_ptr (child # disc_nodes) →h h'"
  by auto

then show ?thesis
  using False
  using <h2 ⊢ ok get_disconnected_nodes old_document>
  using <h3 ⊢ ok get_disconnected_nodes document_ptr>
  apply(auto dest!: returns_result_eq[OF old_disc_nodes] returns_result_eq[OF disc_nodes]
    intro!: bind_is_OK_I[rotated, OF h3] bind_is_OK_pure_I[OF get_disconnected_nodes_pure] )[1]
  using <h2 ⊢ ok set_disconnected_nodes old_document (remove1 child old_disc_nodes)> by auto
qed
then obtain h' where
  h': "h2 ⊢ (if document_ptr ≠ old_document then do {
    old_disc_nodes ← get_disconnected_nodes old_document;
    set_disconnected_nodes old_document (remove1 child old_disc_nodes);
    disc_nodes ← get_disconnected_nodes document_ptr;
    set_disconnected_nodes document_ptr (child # disc_nodes)
  } else do {
    return ()
  }) →h h'"
  by auto

show ?thesis
  using <h ⊢ ok (get_owner_document (cast child))>
  using <h ⊢ ok (get_parent child)>
  using h2 h'
  apply(auto simp add: adopt_node_def
    simp add: is_OK_returns_heap_I[OF h2]

```

```

intro!: bind_is_OK_pure_I[OF get_owner_document_pure]
bind_is_OK_pure_I[OF get_parent_pure]
bind_is_OK_I[rotated, OF h2]
dest!: returns_result_eq[OF parent_opt] returns_result_eq[OF old_document])[1]
using <h ⊢ ok (case parent_opt of None ⇒ return () | Some parent ⇒ remove_child parent child)>
by auto
qed

lemma insert_node_ok:
assumes "known_ptr parent" and "type_wf h"
assumes "parent /∈ object_ptr_kinds h"
assumes "¬is_character_data_ptr_kind parent"
assumes "is_document_ptr parent ==> h ⊢ get_child_nodes parent →r []"
assumes "is_document_ptr parent ==> ¬is_character_data_ptr_kind node"
assumes "known_ptr (cast node)"
shows "h ⊢ ok (a_insert_node parent node ref)"
proof(auto simp add: a_insert_node_def get_child_nodes_ok[OF assms(1) assms(2) assms(3)])
  intro!: bind_is_OK_pure_I)
fix children'
assume "h ⊢ get_child_nodes parent →r children'"
show "h ⊢ ok set_child_nodes parent (insert_before_list node ref children')"
proof(cases "is_element_ptr_kind parent")
  case True
  then show ?thesis
    using set_child_nodes_element_ok
    using assms(1) assms(2) assms(3) by blast
next
  case False
  then have "is_document_ptr_kind parent"
    using assms(4) assms(1)
    by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then have "is_document_ptr parent"
    using assms(1)
    by(auto simp add: known_ptrImpl DocumentClass.known_ptr_defs CharacterDataClass.known_ptr_defs
      ElementClass.known_ptr_defs NodeClass.known_ptr_defs split: option.splits)
  then obtain children where children: "h ⊢ get_child_nodes parent →r children" and "children = []"
    using assms(5) by blast
  have "insert_before_list node ref children' = [node]"
    by (metis <children = []> <h ⊢ get_child_nodes parent →r children'> append.left_neutral
      children insert_Nil l_insert_beforeCore_DOM_defs.insert_before_list.elims
      l_insert_beforeCore_DOM_defs.insert_before_list.simps(3) neq Nil_conv returns_result_eq)
  moreover have "¬is_character_data_ptr_kind node"
    using <is_document_ptr object_ptr parent> assms(6) by blast
  then have "is_element_ptr_kind node"
    by (metis (no_types, lifting) CharacterDataClass.a_known_ptr_def DocumentClass.a_known_ptr_def
      ElementClass.a_known_ptr_def NodeClass.a_known_ptr_def assms(7) cast_node_ptr2object_ptr_inject
      document_ptr_no_node_ptr_cast is_character_data_ptr_kind_none is_document_ptr_kind_none
      is_element_ptr_implies_kind is_node_ptr_kind_cast local.known_ptrImpl node_ptr_casts_commute3
      option.case_eq_if)
  ultimately
  show ?thesis
    using set_child_nodes_document2_ok
    by (metis <is_document_ptr object_ptr parent> assms(1) assms(2) assms(3) assms(5)
      is_document_ptr_kind_none option.case_eq_if)
qed
qed

lemma insert_before_ok:
assumes "heap_is_wellformed h" and "known_ptrs h" and "type_wf h"
assumes "parent /∈ object_ptr_kinds h"

```

```

assumes "node ∈ node_ptr_kinds h"
assumes "¬is_character_data_ptr_kind parent"
assumes "cast node ≠ set |h ⊢ get_ancestors parent|_r"
assumes "h ⊢ get_parent ref →_r Some parent"
assumes "is_document_ptr parent ==> h ⊢ get_child_nodes parent →_r []"
assumes "is_document_ptr parent ==> ¬is_character_data_ptr_kind node"
shows "h ⊢ ok (insert_before parent node (Some ref))"

proof -
  have "h ⊢ ok (a.ensure_pre_insertion_validity node parent (Some ref))"
    using assms ensure_pre_insertion_validity_ok by blast
  have "h ⊢ ok (if Some node = Some ref
    then a.next_sibling node
    else return (Some ref))" (is "h ⊢ ok ?P")
    apply(auto split: if_splits)[1]
    using assms(1) assms(2) assms(3) assms(5) next_sibling_ok by blast

  then obtain reference_child where
    reference_child: "h ⊢ ?P →_r reference_child"
    by auto

  obtain owner_document where
    owner_document: "h ⊢ get_owner_document parent →_r owner_document"
    using assms get_owner_document_ok
    by (meson returns_result_select_result)
  then have "h ⊢ ok (get_owner_document parent)"
    by auto
  have "owner_document ∈ document_ptr_kinds h"
    using assms(1) assms(2) assms(3) local.get_owner_document_owner_document_in_heap owner_document
    by blast

  obtain h2 where
    h2: "h ⊢ adopt_node owner_document node →_h h2"
    by (meson assms(1) assms(2) assms(3) assms(5) is_OK_returns_heap_E adopt_node_ok
      l_insert_before_wf2Core_DOM_axioms
      local.get_owner_document_owner_document_in_heap owner_document)
  then have "h ⊢ ok (adopt_node owner_document node)"
    by auto
  have "object_ptr_kinds h = object_ptr_kinds h2"
    apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF adopt_node_writes h2])
    using adopt_node_pointers_preserved
    apply blast
    by (auto simp add: reflp_def transp_def)
  then have "document_ptr_kinds h = document_ptr_kinds h2"
    by(auto simp add: document_ptr_kinds_def)
  have "heap_is_wellformed h2"
    using h2 adopt_node_preserves_wellformedness assms by blast
  have "known_ptrs h2"
    using h2 adopt_node_preserves_known_ptrs assms by blast
  have "type_wf h2"
    using h2 adopt_node_preserves_type_wf assms by blast

  obtain disconnected_nodes_h2 where
    disconnected_nodes_h2: "h2 ⊢ get_disconnected_nodes owner_document →_r disconnected_nodes_h2"
    by (metis <document_ptr_kinds h = document_ptr_kinds h2> <type_wf h2> assms(1) assms(2) assms(3)
      is_OK_returns_result_E local.get_disconnected_nodes_ok local.get_owner_document_owner_document_in_heap
      owner_document)

  obtain h3 where
    h3: "h2 ⊢ set_disconnected_nodes owner_document (remove1 node disconnected_nodes_h2) →_h h3"
    by (metis <document_ptr_kinds h = document_ptr_kinds h2> <owner_document ∈ document_ptr_kinds h>
      <type_wf h2> document_ptr_kinds_def is_OK_returns_heap_E
      l_set_disconnected_nodes.set_disconnected_nodes_ok local.l_set_disconnected_nodes_axioms)

```

```

have "type_wf h3"
  using <type_wf h2>
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h3]
  using set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

have object_ptr_kinds_M_eq3_h2: "object_ptr_kinds h2 = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h = object_ptr_kinds h'", OF set_disconnected_nodes_writes h3])
  unfolding a_remove_child_locs_def
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)

have "parent ∉ object_ptr_kinds h3"
  using <object_ptr_kinds h = object_ptr_kinds h2> assms(4) object_ptr_kinds_M_eq3_h2 by blast
moreover have "known_ptr parent"
  using assms(2) assms(4) local.known_ptrs_known_ptr by blast
moreover have "known_ptr (cast node)"
  using assms(2) assms(5) local.known_ptrs_known_ptr node_ptr_kinds_commutes by blast
moreover have "is_document_ptr parent ⇒ h3 ⊢ get_child_nodes parent →r []"
  by (metis assms(8) assms(9) distinct.simps(2) distinct_singleton local.get_parent_child_dual
    returns_result_eq)
ultimately obtain h' where
  h': "h3 ⊢ a_insert_node parent node reference_child →h h'"
  using insert_node_ok <type_wf h3> assms by blast

show ?thesis
  using <h ⊢ ok (a.ensure_pre_insertion_validity node parent (Some ref))>
  using reference_child <h ⊢ ok (get_owner_document parent)> <h ⊢ ok (adopt_node owner_document node)>
  h3 h'
  apply(auto simp add: insert_before_def
    simp add: is_OK_returns_result_I[OF disconnected_nodes_h2]
    simp add: is_OK_returns_heap_I[OF h3] is_OK_returns_heap_I[OF h'])
  intro!: bind_is_OK_I2
  bind_is_OK_pure_I[OF ensure_pre_insertion_validity_pure]
  bind_is_OK_pure_I[OF next_sibling_pure]
  bind_is_OK_pure_I[OF get_owner_document_pure]
  bind_is_OK_pure_I[OF get_disconnected_nodes_pure]
  dest!: returns_result_eq[OF owner_document] returns_result_eq[OF disconnected_nodes_h2]
  returns_heap_eq[OF h2] returns_heap_eq[OF h3]
  dest!: sym[of node ref]
  )[1]
  using returns_result_eq by fastforce
qed
end

interpretation i_insert_before_wf3?: l_insert_before_wf3Core_DOM
  get_parent get_parent_locs get_child_nodes get_child_nodes_locs set_child_nodes set_child_nodes_locs
  get_ancestors get_ancestors_locs adopt_node adopt_node_locs set_disconnected_nodes
  set_disconnected_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs get_owner_document
  insert_before insert_before_locs append_child type_wf known_ptr known_ptrs heap_is_wellformed
  parent_child_rel remove_child remove_child_locs get_root_node get_root_node_locs remove
  by(auto simp add: l_insert_before_wf3Core_DOM_def instances)
declare l_insert_before_wf3Core_DOM_axioms [instances]

locale l_append_child_wfCore_DOM =
l_adopt_nodeCore_DOM +
l_insert_beforeCore_DOM +
l_append_childCore_DOM +
l_insert_before_wf +

```

```

l_insert_before_wf2 +
l_get_child_nodes
begin

lemma append_child_heap_is_wellformed_preserved:
assumes wellformed: "heap_is_wellformed h"
and append_child: "h ⊢ append_child ptr node →_h h'"
and known_ptrs: "known_ptrs h"
and type_wf: "type_wf h"
shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"
using assms
by(auto simp add: append_child_def intro: insert_before_preserves_type_wf
    insert_before_preserves_known_ptrs insert_before_heap_is_wellformed_preserved)

lemma append_child_children:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_child_nodes ptr →_r xs"
assumes "h ⊢ append_child ptr node →_h h'"
assumes "node ∉ set xs"
shows "h' ⊢ get_child_nodes ptr →_r xs @ [node]"
proof -
obtain ancestors owner_document h2 h3 disconnected_nodes_h2 where
  ancestors: "h ⊢ get_ancestors ptr →_r ancestors" and
  node_not_in_ancestors: "cast node ∉ set ancestors" and
  owner_document: "h ⊢ get_owner_document ptr →_r owner_document" and
  h2: "h ⊢ adopt_node owner_document node →_h h2" and
  disconnected_nodes_h2: "h2 ⊢ get_disconnected_nodes owner_document →_r disconnected_nodes_h2" and
  h3: "h2 ⊢ set_disconnected_nodes owner_document (remove1 node disconnected_nodes_h2) →_h h3" and
  h': "h3 ⊢ a_insert_node ptr node None →_h h'"
using assms(5)
by(auto simp add: append_child_def insert_before_def a.ensure_pre_insertion_validity_def
elim!: bind_returns_heap_E bind_returns_result_E
bind_returns_heap_E2[rotated, OF get_parent_pure, rotated]
bind_returns_heap_E2[rotated, OF get_child_nodes_pure, rotated]
bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated]
bind_returns_heap_E2[rotated, OF get_ancestors_pure, rotated]
bind_returns_heap_E2[rotated, OF next_sibling_pure, rotated]
bind_returns_heap_E2[rotated, OF get_owner_document_pure, rotated]
split: if_splits option.splits)

have "¬(parent. |h ⊢ get_parent node|_r = Some parent) ⇒ parent ≠ ptr"
using assms(1) assms(4) assms(6)
by (metis (no_types, lifting) assms(2) h2 is_OK_returns_heap_I is_OK_returns_result_E
local.adopt_node_child_in_heap local.get_parent_child_dual local.get_parent_ok
select_result_I2)
have "h2 ⊢ get_child_nodes ptr →_r xs"
using get_child_nodes_reads adopt_node_writes h2 assms(4)
apply(rule reads_writes_separate_forwards)
using ¬(parent. |h ⊢ get_parent node|_r = Some parent) ⇒ parent ≠ ptr
apply(auto simp add: adopt_node_locs_def remove_child_locs_def)[1]
by (meson local.set_child_nodes_get_child_nodes_different_pointers)

have "h3 ⊢ get_child_nodes ptr →_r xs"
using get_child_nodes_reads set_disconnected_nodes_writes h3 <h2 ⊢ get_child_nodes ptr →_r xs>
apply(rule reads_writes_separate_forwards)
by(auto)

have "ptr ∉ object_ptr_kinds h"
by (meson ancestors is_OK_returns_result_I local.get_ancestors_ptr_in_heap)
then
have "known_ptr ptr"

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```

using assms(3)
using local.known_ptrs_known_ptr by blast

have "type_wf h2"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF adopt_node_writes h2]
  using adopt_node_types_preserved <type_wf h>
  by(auto simp add: adopt_node_locs_def remove_child_locs_def reflp_def transp_def split: if_splits)
then
have "type_wf h3"
  using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes h3]
  using set_disconnected_nodes_types_preserved
  by(auto simp add: reflp_def transp_def)

show "h' ⊢ get_child_nodes ptr →r xs@[node]"
  using h'
  apply(auto simp add: a_insert_node_def
    dest!: bind_returns_heap_E3[rotated, OF <h3 ⊢ get_child_nodes ptr →r xs>
      get_child_nodes_pure, rotated])[1]
  using <type_wf h3> set_child_nodes_get_child_nodes <known_ptr ptr>
  by metis
qed

lemma append_child_for_all_on_children:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_child_nodes ptr →r xs"
assumes "h ⊢ forall_M (append_child ptr) nodes →h h'"
assumes "set nodes ∩ set xs = {}"
assumes "distinct nodes"
shows "h' ⊢ get_child_nodes ptr →r xs@nodes"
using assms
apply(induct nodes arbitrary: h xs)
  apply(simp)
proof(auto elim!: bind_returns_heap_E)[1]fix a nodes h xs h'a
assume 0: "(¬h xs. heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h
  ⇒ h ⊢ get_child_nodes ptr →r xs ⇒ h ⊢ forall_M (append_child ptr) nodes →h h'
  ⇒ set nodes ∩ set xs = {} ⇒ h' ⊢ get_child_nodes ptr →r xs @ nodes)"
and 1: "heap_is_wellformed h"
and 2: "type_wf h"
and 3: "known_ptrs h"
and 4: "h ⊢ get_child_nodes ptr →r xs"
and 5: "h ⊢ append_child ptr a →r ()"
and 6: "h ⊢ append_child ptr a →h h'a"
and 7: "h'a ⊢ forall_M (append_child ptr) nodes →h h'"
and 8: "a ∉ set xs"
and 9: "set nodes ∩ set xs = {}"
and 10: "a ∉ set nodes"
and 11: "distinct nodes"
then have "h'a ⊢ get_child_nodes ptr →r xs @ [a]"
  using append_child_children 6
  using "1" "2" "3" "4" "8" by blast

moreover have "heap_is_wellformed h'a" and "type_wf h'a" and "known_ptrs h'a"
  using insert_before_heap_is_wellformed_preserved insert_before_preserves_known_ptrs
  insert_before_preserves_type_wf 1 2 3 6 append_child_def
  by metis+
moreover have "set nodes ∩ set (xs @ [a]) = {}"
  using 9 10
  by auto
ultimately show "h' ⊢ get_child_nodes ptr →r xs @ a # nodes"
  using 0 7
  by fastforce
qed

```

```

lemma append_child_for_all_on_no_children:
assumes "heap_is_wellformed h" and "type_wf h" and "known_ptrs h"
assumes "h ⊢ get_child_nodes ptr →r []"
assumes "h ⊢ ∀M (append_child ptr nodes →h h'')"
assumes "distinct nodes"
shows "h' ⊢ get_child_nodes ptr →r nodes"
using assmss append_child_for_all_on_children
by force
end

locale l_append_child_wf = l_type_wf + l_known_ptrs + l_append_child_defs + l_heap_is_wellformed_defs +
assumes append_child_preserves_type_wf:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ append_child ptr child →h h''
⇒ type_wf h''"
assumes append_child_preserves_known_ptrs:
"heap_is_wellformed h ⇒ type_wf h ⇒ known_ptrs h ⇒ h ⊢ append_child ptr child →h h''
⇒ known_ptrs h''"
assumes append_child_heap_is_wellformed_preserved:
"type_wf h ⇒ known_ptrs h ⇒ heap_is_wellformed h ⇒ h ⊢ append_child ptr child →h h''
⇒ heap_is_wellformed h''"

interpretation i_append_child_wf?: l_append_child_wfCore_DOM get_owner_document get_parent
get_parent_locs remove_child remove_child_locs
get_disconnected_nodes get_disconnected_nodes_locs
set_disconnected_nodes set_disconnected_nodes_locs
adopt_node adopt_node_locs known_ptr type_wf get_child_nodes
get_child_nodes_locs known_ptrs set_child_nodes
set_child_nodes_locs remove get_ancestors get_ancestors_locs
insert_before insert_before_locs append_child heap_is_wellformed
parent_child_rel
by(auto simp add: l_append_child_wfCore_DOM_def instances)

lemma append_child_wf_is_l_append_child_wf [instances]: "l_append_child_wf type_wf known_ptr
known_ptrs append_child heap_is_wellformed"
apply(auto simp add: l_append_child_wf_def l_append_child_wf_axioms_def instances)[1]
using append_child_heap_is_wellformed_preserved by fast+

```

6.3.12 create_element

```

locale l_create_element_wfCore_DOM =
l_heap_is_wellformedCore_DOM known_ptr type_wf get_child_nodes get_child_nodes_locs
get_disconnected_nodes get_disconnected_nodes_locs
heap_is_wellformed parent_child_rel +
l_new_element_get_disconnected_nodes get_disconnected_nodes get_disconnected_nodes_locs +
l_set_tag_name_get_disconnected_nodes type_wf set_tag_name set_tag_name_locs
get_disconnected_nodes get_disconnected_nodes_locs +
l_create_elementCore_DOM get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
set_disconnected_nodes_locs set_tag_name set_tag_name_locs type_wf create_element known_ptr +
l_new_element_get_child_nodes type_wf known_ptr get_child_nodes get_child_nodes_locs +
l_set_tag_name_get_child_nodes type_wf set_tag_name set_tag_name_locs known_ptr
get_child_nodes get_child_nodes_locs +
l_set_disconnected_nodes_get_child_nodes set_disconnected_nodes set_disconnected_nodes_locs
get_child_nodes get_child_nodes_locs +
l_set_disconnected_nodes type_wf set_disconnected_nodes set_disconnected_nodes_locs +
l_set_disconnected_nodes_get_disconnected_nodes type_wf get_disconnected_nodes
get_disconnected_nodes_locs set_disconnected_nodes set_disconnected_nodes_locs +
l_new_element type_wf +
l_known_ptrs known_ptr known_ptrs
for known_ptr :: "(_::linorder) object_ptr ⇒ bool"
and known_ptrs :: "(_ ) heap ⇒ bool"
and type_wf :: "(_ ) heap ⇒ bool"

```

```

and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ bool) set"
and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ bool) set"
and heap_is_wellformed :: "(_ heap ⇒ bool"
and parent_child_rel :: "(_ heap ⇒ ((_) object_ptr × (_ object_ptr) set"
and set_tag_name :: "(_ element_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
and set_tag_name_locs :: "(_ element_ptr ⇒ ((_) heap, exception, unit) prog set"
and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit)
prog"
    and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
    and create_element :: "(_ document_ptr ⇒ char list ⇒ ((_) heap, exception, (_ element_ptr) prog"
begin
lemma create_element_preserves_wellformedness:
assumes "heap_is_wellformed h"
    and "h ⊢ create_element document_ptr tag →_h h'"
    and "type_wf h"
    and "known_ptrs h"
shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"
proof -
obtain new_element_ptr h2 h3 disc_nodes_h3 where
    new_element_ptr: "h ⊢ new_element →_r new_element_ptr" and
    h2: "h ⊢ new_element →_h h2" and
    h3: "h2 ⊢ set_tag_name new_element_ptr tag →_h h3" and
    disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →_r disc_nodes_h3" and
    h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_element_ptr # disc_nodes_h3) →_h h'"
using assms(2)
by(auto simp add: create_element_def
    elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
then have "h ⊢ create_element document_ptr tag →_r new_element_ptr"
apply(auto simp add: create_element_def intro!: bind_returns_result_I)[1]
    apply (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)
    apply (metis is_OK_returns_heap_E is_OK_returns_result_I local.get_disconnected_nodes_pure
        pure_returns_heap_eq)
by (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)

have "new_element_ptr ∉ set |h ⊢ element_ptr_kinds_M|_r"
    using new_element_ptr ElementMonad.ptr_kinds_ptr_kinds_M
    using new_element_ptr_not_in_heap by blast
then have "cast new_element_ptr ∉ set |h ⊢ node_ptr_kinds_M|_r"
    by simp
then have "cast new_element_ptr ∉ set |h ⊢ object_ptr_kinds_M|_r"
    by simp

have object_ptr_kinds_eq_h: "object_ptr_kinds h2 = object_ptr_kinds h | ∪ | {cast new_element_ptr}"
    using new_element_new_ptr h2 new_element_ptr by blast
then have node_ptr_kinds_eq_h: "node_ptr_kinds h2 = node_ptr_kinds h | ∪ | {cast new_element_ptr}"
    apply(simp add: node_ptr_kinds_def)
    by force
then have element_ptr_kinds_eq_h: "element_ptr_kinds h2 = element_ptr_kinds h | ∪ | {new_element_ptr}"
    apply(simp add: element_ptr_kinds_def)
    by force
have character_data_ptr_kinds_eq_h: "character_data_ptr_kinds h2 = character_data_ptr_kinds h"
    using object_ptr_kinds_eq_h
    by(auto simp add: node_ptr_kinds_def character_data_ptr_kinds_def)
have document_ptr_kinds_eq_h: "document_ptr_kinds h2 = document_ptr_kinds h"
    using object_ptr_kinds_eq_h
    by(auto simp add: document_ptr_kinds_def)

have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
    apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
        OF set_tag_nameWrites h3])

```

```

using set_tag_name_pointers_preserved
by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h2: "document_ptr_kinds h3 = document_ptr_kinds h2"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h2: "node_ptr_kinds h3 = node_ptr_kinds h2"
  using object_ptr_kinds_eq_h2
  by (auto simp add: node_ptr_kinds_def)

have object_ptr_kinds_eq_h3: "object_ptr_kinds h' = object_ptr_kinds h3"
  apply(rule writes_small_big[where P=" $\lambda h h'.\ object\_ptr\_kinds h' = object\_ptr\_kinds h$ ", OF set_disconnected_nodes_writes h'])
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h3: "document_ptr_kinds h' = document_ptr_kinds h3"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h3: "node_ptr_kinds h' = node_ptr_kinds h3"
  using object_ptr_kinds_eq_h3
  by (auto simp add: node_ptr_kinds_def)

have "known_ptr (cast new_element_ptr)"
  using <h ⊢ create_element document_ptr tag →r new_element_ptr> local.create_element_known_ptr
  by blast
then
have "known_ptrs h2"
  using known_ptrs_new_ptr object_ptr_kinds_eq_h <known_ptrs h> h2
  by blast
then
have "known_ptrs h3"
  using known_ptrs_preserved object_ptr_kinds_eq_h2 by blast
then
show "known_ptrs h"
  using known_ptrs_preserved object_ptr_kinds_eq_h3 by blast

have "document_ptr ∉ document_ptr_kinds h"
  using disc_nodes_h3 document_ptr_kinds_eq_h object_ptr_kinds_eq_h2
    get_disconnected_nodes_ptr_in_heap <type_wf h> document_ptr_kinds_def
  by (metis is_OK_returns_result_I)

have children_eq_h: "¬(ptr'::(_ object_ptr) children. ptr' ≠ cast new_element_ptr
  ⇒ h ⊢ get_child_nodes ptr' →r children = h2 ⊢ get_child_nodes ptr' →r children)"
  using get_child_nodes_reads h2 get_child_nodes_new_element[rotated, OF new_element_ptr h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have children_eq2_h: "¬ptr'. ptr' ≠ cast new_element_ptr
  ⇒ |h ⊢ get_child_nodes ptr'|r = |h2 ⊢ get_child_nodes ptr'|r"
  using select_result_eq by force

have "h2 ⊢ get_child_nodes (cast new_element_ptr) →r []"
  using new_element_ptr h2 new_element_ptr_in_heap[OF h2 new_element_ptr]
    new_element_is_element_ptr[OF new_element_ptr] new_element_no_child_nodes
  by blast
have disconnected_nodes_eq_h:
  "¬doc_ptr disc_nodes. h ⊢ get_disconnected_nodes doc_ptr →r disc_nodes
  = h2 ⊢ get_disconnected_nodes doc_ptr →r disc_nodes"
  using get_disconnected_nodes_reads h2 get_disconnected_nodes_new_element[OF new_element_ptr h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have disconnected_nodes_eq2_h:
  "¬doc_ptr. |h ⊢ get_disconnected_nodes doc_ptr|r = |h2 ⊢ get_disconnected_nodes doc_ptr|r"
  using select_result_eq by force

have children_eq_h2:

```

```

"\ $\wedge$ ptr' children. h2  $\vdash$  get_child_nodes ptr'  $\rightarrow_r$  children = h3  $\vdash$  get_child_nodes ptr'  $\rightarrow_r$  children"
using get_child_nodes_reads set_tag_name_writes h3
apply(rule reads_writes_preserved)
by(auto simp add: set_tag_name_get_child_nodes)
then have children_eq2_h2: " \ $\wedge$ ptr'. /h2  $\vdash$  get_child_nodes ptr' / $r$  = /h3  $\vdash$  get_child_nodes ptr' / $r$ ""
using select_result_eq by force
have disconnected_nodes_eq_h2:
" \ $\wedge$ doc_ptr disc_nodes. h2  $\vdash$  get_disconnected_nodes doc_ptr  $\rightarrow_r$  disc_nodes
= h3  $\vdash$  get_disconnected_nodes doc_ptr  $\rightarrow_r$  disc_nodes"
using get_disconnected_nodes_reads set_tag_name_writes h3
apply(rule reads_writes_preserved)
by(auto simp add: set_tag_name_get_disconnected_nodes)
then have disconnected_nodes_eq2_h2:
" \ $\wedge$ doc_ptr. /h2  $\vdash$  get_disconnected_nodes doc_ptr / $r$  = /h3  $\vdash$  get_disconnected_nodes doc_ptr / $r$ ""
using select_result_eq by force

have "type_wf h2"
using <type_wf h> new_element_types_preserved h2 by blast
then have "type_wf h3"
using writes_small_big[where P="λh h'. type_wf h  $\longrightarrow$  type_wf h'", OF set_tag_name_writes h3]
using set_tag_name_types_preserved
by(auto simp add: reflp_def transp_def)
then show "type_wf h'"
using writes_small_big[where P="λh h'. type_wf h  $\longrightarrow$  type_wf h'", OF set_disconnected_nodes_writes h']
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)

have children_eq_h3:
" \ $\wedge$ ptr' children. h3  $\vdash$  get_child_nodes ptr'  $\rightarrow_r$  children = h'  $\vdash$  get_child_nodes ptr'  $\rightarrow_r$  children"
using get_child_nodes_reads set_disconnected_nodes_writes h'
apply(rule reads_writes_preserved)
by(auto simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h3: " \ $\wedge$ ptr'. /h3  $\vdash$  get_child_nodes ptr' / $r$  = /h'  $\vdash$  get_child_nodes ptr' / $r$ ""
using select_result_eq by force
have disconnected_nodes_eq_h3:
" \ $\wedge$ doc_ptr disc_nodes. document_ptr  $\neq$  doc_ptr
 $\implies$  h3  $\vdash$  get_disconnected_nodes doc_ptr  $\rightarrow_r$  disc_nodes
= h'  $\vdash$  get_disconnected_nodes doc_ptr  $\rightarrow_r$  disc_nodes"
using get_disconnected_nodes_reads set_disconnected_nodes_writes h'
apply(rule reads_writes_preserved)
by(auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h3:
" \ $\wedge$ doc_ptr. document_ptr  $\neq$  doc_ptr
 $\implies$  /h3  $\vdash$  get_disconnected_nodes doc_ptr / $r$  = /h'  $\vdash$  get_disconnected_nodes doc_ptr / $r$ ""
using select_result_eq by force

have disc_nodes_document_ptr_h2: "h2  $\vdash$  get_disconnected_nodes document_ptr  $\rightarrow_r$  disc_nodes_h3"
using disconnected_nodes_eq_h2 disc_nodes_h3 by auto
then have disc_nodes_document_ptr_h: "h  $\vdash$  get_disconnected_nodes document_ptr  $\rightarrow_r$  disc_nodes_h3"
using disconnected_nodes_eq_h by auto
then have "cast new_element_ptr  $\notin$  set disc_nodes_h3"
using <heap_is_wellformed h>
using <cast_element_ptr2node_ptr new_element_ptr  $\notin$  set /h  $\vdash$  node_ptr_kinds_M / $r$ >
a_all_ptrs_in_heap_def heap_is_wellformed_def
using NodeMonad.ptr_kinds_ptr_kinds_M local.heap_is_wellformed_disc_nodes_in_heap by blast

have "acyclic (parent_child_rel h)"
using <heap_is_wellformed h>
by (simp add: heap_is_wellformed_def acyclic_heap_def)
also have "parent_child_rel h = parent_child_rel h2"
proof(auto simp add: parent_child_rel_def)[1]
fix a x

```

```

assume 0: "a ∈ object_ptr_kinds h"
and 1: "x ∈ set |h ⊢ get_child_nodes a|_r"
then show "a ∈ object_ptr_kinds h2"
by (simp add: object_ptr_kinds_eq_h)
next
fix a x
assume 0: "a ∈ object_ptr_kinds h"
and 1: "x ∈ set |h ⊢ get_child_nodes a|_r"
then show "x ∈ set |h2 ⊢ get_child_nodes a|_r"
by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
    <cast element_ptr2object_ptr new_element_ptr ≠ set |h ⊢ object_ptr_kinds_M|_r> children_eq2_h)
next
fix a x
assume 0: "a ∈ object_ptr_kinds h2"
and 1: "x ∈ set |h2 ⊢ get_child_nodes a|_r"
then show "a ∈ object_ptr_kinds h"
using object_ptr_kinds_eq_h <h2 ⊢ get_child_nodes (cast element_ptr2object_ptr new_element_ptr) →r []>
by (auto)
next
fix a x
assume 0: "a ∈ object_ptr_kinds h2"
and 1: "x ∈ set |h2 ⊢ get_child_nodes a|_r"
then show "x ∈ set |h ⊢ get_child_nodes a|_r"
by (metis (no_types, lifting)
    <h2 ⊢ get_child_nodes (cast element_ptr2object_ptr new_element_ptr) →r []>
    children_eq2_h empty_iff empty_set image_eqI select_result_I2)
qed
also have "... = parent_child_rel h3"
by (auto simp add: parent_child_rel_def object_ptr_kinds_eq_h2 children_eq2_h2)
also have "... = parent_child_rel h'"
by (auto simp add: parent_child_rel_def object_ptr_kinds_eq_h3 children_eq2_h3)
finally have "a_acyclic_heap h'"
by (simp add: acyclic_heap_def)

have "a_all_ptrs_in_heap h"
using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h2"
apply (auto simp add: a_all_ptrs_in_heap_def)[1]
apply (metis <known_ptrs h2> <parent_child_rel h = parent_child_rel h2> <type_wf h2> assms(1)
    assms(3) funion_iff local.get_child_nodes_ok local.known_ptrs_known_ptr
    local.parent_child_rel_child_in_heap local.parent_child_rel_child_nodes2 node_ptr_kinds_commutates
    node_ptr_kinds_eq_h returns_result_select_result)
by (metis assms(1) assms(3) disconnected_nodes_eq2_h document_ptr_kinds_eq_h funion_iff
    local.get_disconnected_nodes_ok local.heap_is_wellformed_disc_nodes_in_heap node_ptr_kinds_eq_h
    returns_result_select_result)
then have "a_all_ptrs_in_heap h3"
by (simp add: children_eq2_h2 disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
    local.a_all_ptrs_in_heap_def node_ptr_kinds_eq_h2 object_ptr_kinds_eq_h2)
then have "a_all_ptrs_in_heap h'"
by (smt (verit) children_eq2_h3 disc_nodes_document_ptr_h2 disconnected_nodes_eq2_h2
    disconnected_nodes_eq2_h3 document_ptr_kinds_eq_h3 element_ptr_kinds_commutates
    h' h2 l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
    local.a_all_ptrs_in_heap_def local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
    new_element_ptr new_element_ptr_in_heap node_ptr_kinds_eq_h2 node_ptr_kinds_eq_h3
    object_ptr_kinds_eq_h3 select_result_I2 set_ConsD subsetD subsetI)
have "¬p. p ∈ object_ptr_kinds h ⇒ cast new_element_ptr ≠ set |h ⊢ get_child_nodes p|_r"
using <heap_is_wellformed h> <cast element_ptr2node_ptr new_element_ptr ≠ set |h ⊢ node_ptr_kinds_M|_r>
    heap_is_wellformed_children_in_heap
by (meson NodeMonad.ptr_kinds_ptr_kinds_M a_all_ptrs_in_heap_def assms(3) assms(4) fset_mp
    fset_of_list_elem get_child_nodes_ok known_ptrs_known_ptr returns_result_select_result)
then have "¬p. p ∈ object_ptr_kinds h2 ⇒ cast new_element_ptr ≠ set |h2 ⊢ get_child_nodes p|_r"
using children_eq2_h
apply (auto simp add: object_ptr_kinds_eq_h)[1]

```

```

using <h2 ⊢ get_child_nodes (cast_element_ptr2object_ptr new_element_ptr) →r []> apply auto[1]
by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
    <cast_element_ptr2object_ptr new_element_ptr ≠ set |h ⊢ object_ptr_kinds_M|,r>)
then have "¬p. p ∈ object_ptr_kinds h3 ⇒ cast new_element_ptr ≠ set |h3 ⊢ get_child_nodes p|,r"
  using object_ptr_kinds_eq_h2 children_eq2_h2 by auto
then have new_element_ptr_not_in_any_children:
  "¬p. p ∈ object_ptr_kinds h' ⇒ cast new_element_ptr ≠ set |h' ⊢ get_child_nodes p|,r"
  using object_ptr_kinds_eq_h3 children_eq2_h3 by auto

have "a_distinct_lists h"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h2"

using <h2 ⊢ get_child_nodes (cast new_element_ptr) →r []>
apply(auto simp add: a_distinct_lists_def object_ptr_kinds_eq_h document_ptr_kinds_eq_h
      disconnected_nodes_eq2_h intro!: distinct_concat_map_I)[1]
  apply (metis distinct_sorted_list_of_set finite_fset sorted_list_of_set_insert_remove)
  apply(case_tac "x=cast new_element_ptr")
    apply(auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
    apply(auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
    apply(auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
    apply (metis IntI assms(1) assms(3) assms(4) empty_iff local.get_child_nodes_ok
          local.heap_is_wellformed_one_parent local.known_ptrs_known_ptr returns_result_select_result)
  apply(auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
  by (metis <local.a_distinct_lists h> <type_wf h2> disconnected_nodes_eq_h document_ptr_kinds_eq_h
      local.distinct_lists_no_parent local.get_disconnected_nodes_ok returns_result_select_result)

then have "a_distinct_lists h3"
  by(auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
      children_eq2_h2 object_ptr_kinds_eq_h2)
then have "a_distinct_lists h''"
proof(auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h3 children_eq2_h3
      object_ptr_kinds_eq_h3 document_ptr_kinds_eq_h3
      intro!: distinct_concat_map_I)[1]
fix x
assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|,r)
                           (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
and "x ∈/ document_ptr_kinds h3"
then show "distinct |h' ⊢ get_disconnected_nodes x|,r"
  using document_ptr_kinds_eq_h3 disconnected_nodes_eq_h3 h' set_disconnected_nodes_get_disconnected_nodes
  by (metis (no_types, lifting) <cast_element_ptr2node_ptr new_element_ptr ≠ set disc_nodes_h3>
      <a_distinct_lists h3> <type_wf h'> disc_nodes_h3 distinct.simps(2)
      distinct_lists_disconnected_nodes get_disconnected_nodes_ok returns_result_eq
      returns_result_select_result)
next
fix x y xa
assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|,r)
                           (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
and "x ∈/ document_ptr_kinds h3"
and "y ∈/ document_ptr_kinds h3"
and "x ≠ y"
and "xa ∈ set |h' ⊢ get_disconnected_nodes x|,r"
and "xa ∈ set |h' ⊢ get_disconnected_nodes y|,r"
moreover have "set |h3 ⊢ get_disconnected_nodes x|,r ∩ set |h3 ⊢ get_disconnected_nodes y|,r = {}"
  using calculation by(auto dest: distinct_concat_map_E(1))
ultimately show "False"
apply(-)
apply(cases "x = document_ptr")
  apply (smt (verit) NodeMonad.ptr_kinds_ptr_kinds_M <cast_element_ptr2node_ptr new_element_ptr ≠ set
|h ⊢ node_ptr_kinds_M|,r>
    <local.a_all_ptrs_in_heap h>
    disc_nodes_h3 disconnected_nodes_eq2_h disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
```

```

disjoint_iff_not_equal document_ptr_kinds_eq_h document_ptr_kinds_eq_h2 h'
l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
local.a_all_ptrs_in_heap_def local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
select_result_I2 set_ConsD subsetD)
by (smt (verit) NodeMonad.ptr_kinds_ptr_kinds_M <cast_element_ptr2node_ptr new_element_ptr &gt; set /h
⊢ node_ptr_kinds_M /r>
  <local.a_all_ptrs_in_heap h>
disc_nodes_document_ptr_h2 disconnected_nodes_eq2_h disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3
disjoint_iff_not_equal document_ptr_kinds_eq_h document_ptr_kinds_eq_h2 h'
l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
local.a_all_ptrs_in_heap_def local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
select_result_I2 set_ConsD subsetD)

next
fix x xa xb
assume 2: "( $\bigcup_{x \in fset} (object_ptr_kinds h3). set /h' \vdash get_child_nodes x /r$ )
  \cap ( $\bigcup_{x \in fset} (document_ptr_kinds h3). set /h3 \vdash get_disconnected_nodes x /r$ ) = {}"
and 3: "xa /& object_ptr_kinds h3"
and 4: "x \in set /h, \vdash get_child_nodes xa /r"
and 5: "xb /& document_ptr_kinds h3"
and 6: "x \in set /h, \vdash get_disconnected_nodes xb /r"
show "False"
using disc_nodes_document_ptr_h disconnected_nodes_eq2_h3
apply -
apply (cases "xb = document_ptr")
apply (metis (no_types, opaque_lifting) "3" "4" "6"
  < $\lambda p. p /& object_ptr_kinds h3$ 
    \implies cast_element_ptr2node_ptr new_element_ptr &gt; set /h3 \vdash get_child_nodes p /r>
  <a_distinct_lists h3> children_eq2_h3 disc_nodes_h3 distinct_lists_no_parent h'
  select_result_I2 set_ConsD set_disconnected_nodes_get_disconnected_nodes)
by (metis "3" "4" "5" "6" <a_distinct_lists h3> <type_wf h3> children_eq2_h3
  distinct_lists_no_parent get_disconnected_nodes_ok returns_result_select_result)

qed
have "a_owner_document_valid h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  using disc_nodes_h3 <document_ptr /& document_ptr_kinds h>
  apply (auto simp add: a_owner_document_valid_def)[1]
  apply (auto simp add: object_ptr_kinds_eq_h object_ptr_kinds_eq_h3 )[1]
  apply (auto simp add: object_ptr_kinds_eq_h2)[1]
  apply (auto simp add: document_ptr_kinds_eq_h document_ptr_kinds_eq_h3 )[1]
  apply (auto simp add: document_ptr_kinds_eq_h2)[1]
  apply (auto simp add: node_ptr_kinds_eq_h node_ptr_kinds_eq_h3 )[1]
  apply (auto simp add: node_ptr_kinds_eq_h2 node_ptr_kinds_eq_h )[1]
  apply (auto simp add: children_eq2_h2[symmetric] children_eq2_h3[symmetric]
    disconnected_nodes_eq2_h disconnected_nodes_eq2_h2
    disconnected_nodes_eq2_h3)[1]
  apply (metis (no_types, lifting) document_ptr_kinds_eq_h h' list.set_intro(1)
    local.set_disconnected_nodes_get_disconnected_nodes select_result_I2)
  apply (simp add: object_ptr_kinds_eq_h)
by (smt (verit) ObjectMonad.ptr_kinds_ptr_kinds_M
  <cast_element_ptr2object_ptr new_element_ptr &gt; set /h \vdash object_ptr_kinds_M /r> children_eq2_h
  children_eq2_h2 children_eq2_h3 disconnected_nodes_eq2_h disconnected_nodes_eq2_h2
  disconnected_nodes_eq2_h3 document_ptr_kinds_eq_h h' list.set_intro(2)
  local.set_disconnected_nodes_get_disconnected_nodes select_result_I2)

show "heap_is_wellformed h'"
  using <a_acyclic_heap h> <a_all_ptrs_in_heap h> <a_distinct_lists h> <a_owner_document_valid h>
  by (simp add: heap_is_wellformed_def)
qed
end

interpretation i_create_element_wf?: l_create_element_wfCore_DOM known_ptr known_ptrs type_wf

```

```

get_child_nodes get_child_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
set_tag_name set_tag_name_locs
set_disconnected_nodes set_disconnected_nodes_locs create_element
using instances
by(auto simp add: l_create_element_wfCore_DOM_def)
declare l_create_element_wfCore_DOM_axioms [instances]

```

6.3.13 create_character_data

```

locale l_create_character_data_wfCore_DOM =
l_heap_is_wellformedCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
+ l_new_character_data_get_disconnected_nodes
get_disconnected_nodes get_disconnected_nodes_locs
+ l_set_val_get_disconnected_nodes
type_wf set_val set_val_locs get_disconnected_nodes get_disconnected_nodes_locs
+ l_create_character_dataCore_DOM
get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
set_disconnected_nodes_locs set_val set_val_locs type_wf create_character_data known_ptr
+ l_new_character_data_get_child_nodes
type_wf known_ptr get_child_nodes get_child_nodes_locs
+ l_set_val_get_child_nodes
type_wf set_val set_val_locs known_ptr get_child_nodes get_child_nodes_locs
+ l_set_disconnected_nodes_get_child_nodes
set_disconnected_nodes set_disconnected_nodes_locs get_child_nodes get_child_nodes_locs
+ l_set_disconnected_nodes
type_wf set_disconnected_nodes set_disconnected_nodes_locs
+ l_set_disconnected_nodes_get_disconnected_nodes
type_wf get_disconnected_nodes get_disconnected_nodes_locs set_disconnected_nodes
set_disconnected_nodes_locs
+ l_new_character_data
type_wf
+ l_known_ptrs
known_ptr known_ptrs
for known_ptr :: "(_::linorder) object_ptr => bool"
and type_wf :: "(_ heap => bool"
and get_child_nodes :: "(_ object_ptr => (_ heap, exception, (_ node_ptr list) prog"
and get_child_nodes_locs :: "(_ object_ptr => (_ heap => bool) set"
and get_disconnected_nodes :: "(_ document_ptr => (_ heap, exception, (_ node_ptr list) prog"
and get_disconnected_nodes_locs :: "(_ document_ptr => (_ heap => bool) set"
and heap_is_wellformed :: "(_ heap => bool"
and parent_child_rel :: "(_ heap => (_ object_ptr × (_ object_ptr) set"
and set_val :: "(_ character_data_ptr => char list => (_ heap, exception, unit) prog"
and set_val_locs :: "(_ character_data_ptr => (_ heap, exception, unit) prog set"
and set_disconnected_nodes :::
"(_ document_ptr => (_ node_ptr list => (_ heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr => (_ heap, exception, unit) prog set"
and create_character_data :::
"(_ document_ptr => char list => (_ heap, exception, (_ character_data_ptr) prog"
and known_ptrs :: "(_ heap => bool"
begin

lemma create_character_data_preserves_wellformedness:
assumes "heap_is_wellformed h"
and "h ⊢ create_character_data document_ptr text →_h h'"
and "type_wf h"
and "known_ptrs h"
shows "heap_is_wellformed h'" and "type_wf h'" and "known_ptrs h'"
proof -
obtain new_character_data_ptr h2 h3 disc_nodes_h3 where
new_character_data_ptr: "h ⊢ new_character_data →_r new_character_data_ptr" and

```

```

h2: "h ⊢ new_character_data →h h2" and
h3: "h2 ⊢ set_val new_character_data_ptr text →h h3" and
disc_nodes_h3: "h3 ⊢ get_disconnected_nodes document_ptr →r disc_nodes_h3" and
h': "h3 ⊢ set_disconnected_nodes document_ptr (cast new_character_data_ptr # disc_nodes_h3) →h h'" and
using assms(2)
by(auto simp add: create_character_data_def
    elim!: bind_returns_heap_E
    bind_returns_heap_E2[rotated, OF get_disconnected_nodes_pure, rotated] )
then
have "h ⊢ create_character_data document_ptr text →r new_character_data_ptr"
apply(auto simp add: create_character_data_def intro!: bind_returns_result_I)[1]
  apply (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)
  apply (metis is_OK_returns_heap_E is_OK_returns_result_I local.get_disconnected_nodes_pure
        pure_returns_heap_eq)
by (metis is_OK_returns_heap_I is_OK_returns_result_E old.unit.exhaust)

have "new_character_data_ptr ∉ set |h ⊢ character_data_ptr_kinds_M|r"
  using new_character_data_ptr CharacterDataMonad.ptr_kinds_ptr_kinds_M h2
  using new_character_data_ptr_not_in_heap by blast
then have "cast new_character_data_ptr ∉ set |h ⊢ node_ptr_kinds_M|r"
  by simp
then have "cast new_character_data_ptr ∉ set |h ⊢ object_ptr_kinds_M|r"
  by simp

have object_ptr_kinds_eq_h:
  "object_ptr_kinds h2 = object_ptr_kinds h |∪| {cast new_character_data_ptr}"
  using new_character_data_new_ptr h2 new_character_data_ptr by blast
then have node_ptr_kinds_eq_h:
  "node_ptr_kinds h2 = node_ptr_kinds h |∪| {cast new_character_data_ptr}"
  apply(simp add: node_ptr_kinds_def)
  by force
then have character_data_ptr_kinds_eq_h:
  "character_data_ptr_kinds h2 = character_data_ptr_kinds h |∪| {new_character_data_ptr}"
  apply(simp add: character_data_ptr_kinds_def)
  by force
have element_ptr_kinds_eq_h: "element_ptr_kinds h2 = element_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: node_ptr_kinds_def element_ptr_kinds_def)
have document_ptr_kinds_eq_h: "document_ptr_kinds h2 = document_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: document_ptr_kinds_def)

have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_val_writes h3])
  using set_val_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h2: "document_ptr_kinds h3 = document_ptr_kinds h2"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h2: "node_ptr_kinds h3 = node_ptr_kinds h2"
  using object_ptr_kinds_eq_h2
  by(auto simp add: node_ptr_kinds_def)

have object_ptr_kinds_eq_h3: "object_ptr_kinds h' = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_disconnected_nodesWrites h'])
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h3: "document_ptr_kinds h' = document_ptr_kinds h3"
  by (auto simp add: document_ptr_kinds_def)

```

```

have node_ptr_kinds_eq_h3: "node_ptr_kinds h' = node_ptr_kinds h3"
  using object_ptr_kinds_eq_h3
  by(auto simp add: node_ptr_kinds_def)

have "document_ptr /∈ document_ptr_kinds h"
  using disc_nodes_h3 document_ptr_kinds_eq_h object_ptr_kinds_eq_h2
  get_disconnected_nodes_ptr_in_heap <type_wf h> document_ptr_kinds_def
  by (metis is_OK_returns_result_I)

have children_eq_h: "¬(ptr'::(_ object_ptr) children. ptr' ≠ cast new_character_data_ptr
  ⟹ h ⊢ get_child_nodes ptr' →r children = h2 ⊢ get_child_nodes ptr' →r children)"
  using get_child_nodes_reads h2
  get_child_nodes_new_character_data[rotated, OF new_character_data_ptr h2]
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by blast+
then have children_eq2_h:
  "¬ptr'. ptr' ≠ cast new_character_data_ptr
  ⟹ |h ⊢ get_child_nodes ptr'|_r = |h2 ⊢ get_child_nodes ptr'|_r"
  using select_result_eq by force
have object_ptr_kinds_eq_h:
  "object_ptr_kinds h2 = object_ptr_kinds h ∪ {|cast new_character_data_ptr|}"
  using new_character_data_new_ptr h2 new_character_data_ptr by blast
then have node_ptr_kinds_eq_h:
  "node_ptr_kinds h2 = node_ptr_kinds h ∪ {|cast new_character_data_ptr|}"
  apply(simp add: node_ptr_kinds_def)
  by force
then have character_data_ptr_kinds_eq_h:
  "character_data_ptr_kinds h2 = character_data_ptr_kinds h ∪ {|new_character_data_ptr|}"
  apply(simp add: character_data_ptr_kinds_def)
  by force
have element_ptr_kinds_eq_h: "element_ptr_kinds h2 = element_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: node_ptr_kinds_def element_ptr_kinds_def)
have document_ptr_kinds_eq_h: "document_ptr_kinds h2 = document_ptr_kinds h"
  using object_ptr_kinds_eq_h
  by(auto simp add: document_ptr_kinds_def)

have object_ptr_kinds_eq_h2: "object_ptr_kinds h3 = object_ptr_kinds h2"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_val_writes h3])
  using set_val_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h2: "document_ptr_kinds h3 = document_ptr_kinds h2"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h2: "node_ptr_kinds h3 = node_ptr_kinds h2"
  using object_ptr_kinds_eq_h2
  by(auto simp add: node_ptr_kinds_def)

have object_ptr_kinds_eq_h3: "object_ptr_kinds h' = object_ptr_kinds h3"
  apply(rule writes_small_big[where P="λh h'. object_ptr_kinds h' = object_ptr_kinds h",
    OF set_disconnected_nodes_writes h'])
  using set_disconnected_nodes_pointers_preserved
  by (auto simp add: reflp_def transp_def)
then have document_ptr_kinds_eq_h3: "document_ptr_kinds h' = document_ptr_kinds h3"
  by (auto simp add: document_ptr_kinds_def)
have node_ptr_kinds_eq_h3: "node_ptr_kinds h' = node_ptr_kinds h3"
  using object_ptr_kinds_eq_h3
  by(auto simp add: node_ptr_kinds_def)

have "document_ptr /∈ document_ptr_kinds h"
  using disc_nodes_h3 document_ptr_kinds_eq_h object_ptr_kinds_eq_h2

```

```

get_disconnected_nodes_ptr_in_heap <type_wf h> document_ptr_kinds_def
by (metis is_OK_returns_result_I)

have children_eq_h: " $\wedge(\text{ptr}'::(\_) \text{object\_ptr}) \text{children. } \text{ptr}' \neq \text{cast new\_character\_data\_ptr}$ 
 $\implies h \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children} = h2 \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children}$ "
using get_child_nodes_reads h2 get_child_nodes_new_character_data[rotated, OF new_character_data_ptr
h2]
apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
by blast+
then have children_eq2_h: " $\wedge\text{ptr}' \neq \text{cast new\_character\_data\_ptr}$ 
 $\implies |h \vdash \text{get\_child\_nodes } \text{ptr}'|_r = |h2 \vdash \text{get\_child\_nodes } \text{ptr}'|_r$ "
using select_result_eq by force

have "h2 \vdash \text{get\_child\_nodes } (\text{cast new\_character\_data\_ptr}) \rightarrow_r []"
using new_character_data_ptr h2 new_character_data_ptr_in_heap[OF h2 new_character_data_ptr]
new_character_data_is_character_data_ptr[OF new_character_data_ptr]
new_character_data_no_child_nodes
by blast
have disconnected_nodes_eq_h:
" $\wedge\text{doc\_ptr disc\_nodes. } h \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr} \rightarrow_r \text{disc\_nodes}$ 
 $= h2 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr} \rightarrow_r \text{disc\_nodes}$ "
using get_disconnected_nodes_reads h2
get_disconnected_nodes_new_character_data[OF new_character_data_ptr h2]
apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
by blast+
then have disconnected_nodes_eq2_h:
" $\wedge\text{doc\_ptr. } |h \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr}|_r = |h2 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr}|_r$ "
using select_result_eq by force

have children_eq_h2:
" $\wedge\text{ptr}' \text{children. } h2 \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children} = h3 \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children}$ "
using get_child_nodes_reads set_val_writes h3
apply(rule reads_writes_preserved)
by(auto simp add: set_val_get_child_nodes)
then have children_eq2_h2:
" $\wedge\text{ptr}'. |h2 \vdash \text{get\_child\_nodes } \text{ptr}'|_r = |h3 \vdash \text{get\_child\_nodes } \text{ptr}'|_r$ "
using select_result_eq by force
have disconnected_nodes_eq_h2:
" $\wedge\text{doc\_ptr disc\_nodes. } h2 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr} \rightarrow_r \text{disc\_nodes}$ 
 $= h3 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr} \rightarrow_r \text{disc\_nodes}$ "
using get_disconnected_nodes_reads set_val_writes h3
apply(rule reads_writes_preserved)
by(auto simp add: set_val_get_disconnected_nodes)
then have disconnected_nodes_eq2_h2:
" $\wedge\text{doc\_ptr. } |h2 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr}|_r = |h3 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr}|_r$ "
using select_result_eq by force

have "type_wf h2"
using <type_wf h> new_character_data_types_preserved h2 by blast
then have "type_wf h3"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_val_writes h3]
using set_val_types_preserved
by(auto simp add: reflp_def transp_def)
then show "type_wf h'"
using writes_small_big[where P="λh h'. type_wf h → type_wf h'", OF set_disconnected_nodes_writes
h']
using set_disconnected_nodes_types_preserved
by(auto simp add: reflp_def transp_def)

have children_eq_h3:
" $\wedge\text{ptr}' \text{children. } h3 \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children} = h' \vdash \text{get\_child\_nodes } \text{ptr}' \rightarrow_r \text{children}$ "
using get_child_nodes_reads set_disconnected_nodes_writes h'
apply(rule reads_writes_preserved)

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by(auto simp add: set_disconnected_nodes_get_child_nodes)
then have children_eq2_h3:
  " $\bigwedge \text{ptr}'$ .  $|h3 \vdash \text{get\_child\_nodes } \text{ptr}'|_r = |h' \vdash \text{get\_child\_nodes } \text{ptr}'|_r$ "
  using select_result_eq by force
have disconnected_nodes_eq_h3: " $\bigwedge \text{doc\_ptr disc\_nodes. document\_ptr} \neq \text{doc\_ptr}$ 
   $\implies h3 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr} \rightarrow_r \text{disc\_nodes}$ 
   $= h' \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr} \rightarrow_r \text{disc\_nodes}$ "
  using get_disconnected_nodes_reads set_disconnected_nodes_writes h'
  apply(rule reads_writes_preserved)
  by(auto simp add: set_disconnected_nodes_get_disconnected_nodes_different_pointers)
then have disconnected_nodes_eq2_h3: " $\bigwedge \text{doc\_ptr. document\_ptr} \neq \text{doc\_ptr}$ 
   $\implies |h3 \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr}|_r = |h' \vdash \text{get\_disconnected\_nodes } \text{doc\_ptr}|_r$ "
  using select_result_eq by force

have disc_nodes_document_ptr_h2: " $h2 \vdash \text{get\_disconnected\_nodes } \text{document\_ptr} \rightarrow_r \text{disc\_nodes\_h3}$ "
  using disconnected_nodes_eq_h2 disc_nodes_h3 by auto
then have disc_nodes_document_ptr_h: " $h \vdash \text{get\_disconnected\_nodes } \text{document\_ptr} \rightarrow_r \text{disc\_nodes\_h3}$ "
  using disconnected_nodes_eq_h by auto
then have "cast new_character_data_ptr  $\notin$  set disc_nodes_h3"
  using <heap_is_wellformed h> using <cast new_character_data_ptr  $\notin$  set |h  $\vdash$  node_ptr_kinds_M|_r>
  a_all_ptrs_in_heap_def heap_is_wellformed_def
  using NodeMonad.ptr_kinds_ptr_kinds_M local.heap_is_wellformed_disc_nodes_in_heap by blast

have "acyclic (parent_child_rel h)"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def acyclic_heap_def)
also have "parent_child_rel h = parent_child_rel h2"
proof(auto simp add: parent_child_rel_def)[1]
  fix a x
  assume 0: "a  $\notin$  |object_ptr_kinds h"
  and 1: "x  $\in$  set |h  $\vdash$  get_child_nodes a|_r"
  then show "a  $\notin$  |object_ptr_kinds h2"
    by (simp add: object_ptr_kinds_eq_h)
next
  fix a x
  assume 0: "a  $\notin$  |object_ptr_kinds h"
  and 1: "x  $\in$  set |h  $\vdash$  get_child_nodes a|_r"
  then show "x  $\in$  set |h2  $\vdash$  get_child_nodes a|_r"
    by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
        <cast new_character_data_ptr  $\notin$  set |h  $\vdash$  object_ptr_kinds_M|_r> children_eq2_h)
next
  fix a x
  assume 0: "a  $\notin$  |object_ptr_kinds h2"
  and 1: "x  $\in$  set |h2  $\vdash$  get_child_nodes a|_r"
  then show "a  $\notin$  |object_ptr_kinds h"
    using object_ptr_kinds_eq_h <h2  $\vdash$  get_child_nodes (cast new_character_data_ptr)  $\rightarrow_r$  []>
    by(auto)
next
  fix a x
  assume 0: "a  $\notin$  |object_ptr_kinds h2"
  and 1: "x  $\in$  set |h2  $\vdash$  get_child_nodes a|_r"
  then show "x  $\in$  set |h  $\vdash$  get_child_nodes a|_r"
    by (metis (no_types, lifting) <h2  $\vdash$  get_child_nodes (cast new_character_data_ptr)  $\rightarrow_r$  []>
        children_eq2_h empty_iff empty_set image_eqI select_result_I2)
qed
also have "... = parent_child_rel h3"
  by(auto simp add: parent_child_rel_def object_ptr_kinds_eq_h2 children_eq2_h2)
also have "... = parent_child_rel h'"
  by(auto simp add: parent_child_rel_def object_ptr_kinds_eq_h3 children_eq2_h3)
finally have "a_acyclic_heap h'"
  by (simp add: acyclic_heap_def)

have "a_all_ptrs_in_heap h"

```

```

using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h2"
apply (auto simp add: a_all_ptrs_in_heap_def)[1]
using node_ptr_kinds_eq_h <cast new_character_data_ptr ≠ set |h ⊢ node_ptr_kinds_M|_r>
  h2 ⊢ get_child_nodes (cast new_character_data_ptr) →r []
apply (metis (no_types, opaque_lifting) NodeMonad.ptr_kinds_ptr_kinds_M <parent_child_rel h = parent_child_rel
h2>
  children_eq2_h finsert_iff funion_finsert_right local.parent_child_rel_child
  local.parent_child_rel_parent_in_heap node_ptr_kinds_commutates object_ptr_kinds_eq_h
  select_result_I2 subsetD sup_bot.right_neutral)
by (metis assms(1) assms(3) disconnected_nodes_eq2_h document_ptr_kinds_eq_h funionI
  local.get_disconnected_nodes_ok local.heap_is_wellformed_disc_nodes_in_heap
  node_ptr_kinds_eq_h returns_result_select_result)
then have "a_all_ptrs_in_heap h3"
by (simp add: children_eq2_h2 disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
  local.a_all_ptrs_in_heap_def node_ptr_kinds_eq_h2 object_ptr_kinds_eq_h2)
then have "a_all_ptrs_in_heap h'"
by (smt (verit) character_data_ptr_kinds_commutates children_eq2_h3 disc_nodes_document_ptr_h2
  disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 document_ptr_kinds_eq_h3
  h' h2 local.a_all_ptrs_in_heap_def
  local.set_disconnected_nodes_get_disconnected_nodes new_character_data_ptr
  new_character_data_ptr_in_heap node_ptr_kinds_eq_h2 node_ptr_kinds_eq_h3
  object_ptr_kinds_eq_h3 select_result_I2 set_ConsD subset_code(1))
have "¬p. p ∈ object_ptr_kinds h ⇒ cast new_character_data_ptr ≠ set |h ⊢ get_child_nodes p|_r"
using <heap_is_wellformed h> <cast new_character_data_ptr ≠ set |h ⊢ node_ptr_kinds_M|_r>
  heap_is_wellformed_children_in_heap
by (meson NodeMonad.ptr_kinds_ptr_kinds_M a_all_ptrs_in_heap_def assms(3) assms(4) fset_mp
  fset_of_list_elem get_child_nodes_ok known_ptrs_known_ptr returns_result_select_result)
then have "¬p. p ∈ object_ptr_kinds h2 ⇒ cast new_character_data_ptr ≠ set |h2 ⊢ get_child_nodes
p|_r"
using children_eq2_h
apply (auto simp add: object_ptr_kinds_eq_h)[1]
using <h2 ⊢ get_child_nodes (cast new_character_data_ptr) →r []> apply auto[1]
by (metis ObjectMonad.ptr_kinds_ptr_kinds_M <cast new_character_data_ptr ≠ set |h ⊢ object_ptr_kinds_M|_r>)
then have "¬p. p ∈ object_ptr_kinds h3 ⇒ cast new_character_data_ptr ≠ set |h3 ⊢ get_child_nodes
p|_r"
using object_ptr_kinds_eq_h2 children_eq2_h2 by auto
then have new_character_data_ptr_not_in_any_children:
  "¬p. p ∈ object_ptr_kinds h' ⇒ cast new_character_data_ptr ≠ set |h' ⊢ get_child_nodes p|_r"
using object_ptr_kinds_eq_h3 children_eq2_h3 by auto

have "a_distinct_lists h"
using <heap_is_wellformed h>
by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h2"
using <h2 ⊢ get_child_nodes (cast new_character_data_ptr) →r []>
apply (auto simp add: a_distinct_lists_def object_ptr_kinds_eq_h document_ptr_kinds_eq_h
  disconnected_nodes_eq2_h intro!: distinct_concat_map_I)[1]
apply (metis distinct_sorted_list_of_set finite_fset sorted_list_of_set_insert_remove)
apply (case_tac "x=cast new_character_data_ptr")
apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
apply (metis IntI assms(1) assms(3) assms(4) empty_iff local.get_child_nodes_ok
  local.heap_is_wellformed_one_parent local.known_ptrs_known_ptr
  returns_result_select_result)
apply (auto simp add: children_eq2_h[symmetric] insort_split dest: distinct_concat_map_E(2))[1]
by (metis <local.a_distinct_lists h> <type_wf h2> disconnected_nodes_eq_h document_ptr_kinds_eq_h
  local.distinct_lists_no_parent local.get_disconnected_nodes_ok returns_result_select_result)
then have "a_distinct_lists h3"
by (auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h2 document_ptr_kinds_eq_h2
  children_eq2_h2 object_ptr_kinds_eq_h2)[1]
then have "a_distinct_lists h"

```

```

proof(auto simp add: a_distinct_lists_def disconnected_nodes_eq2_h3 children_eq2_h3
      object_ptr_kinds_eq_h3 document_ptr_kinds_eq_h3 intro!: distinct_concat_map_I)[1]
fix x
assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|_r)
                               (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
and "x /∈ document_ptr_kinds h3"
then show "distinct |h' ⊢ get_disconnected_nodes x|_r"
using document_ptr_kinds_eq_h3 disconnected_nodes_eq_h3 h' set_disconnected_nodes_get_disconnected_nodes
by (metis (no_types, lifting) <cast new_character_data_ptr ≠ set disc_nodes_h3>
     <a_distinct_lists h3> <type_wf h'> disc_nodes_h3 distinct.simps(2)
     distinct_lists_disconnected_nodes get_disconnected_nodes_ok returns_result_eq
     returns_result_select_result)
next
fix x y xa
assume "distinct (concat (map (λdocument_ptr. |h3 ⊢ get_disconnected_nodes document_ptr|_r)
                               (sorted_list_of_set (fset (document_ptr_kinds h3)))))"
and "x /∈ document_ptr_kinds h3"
and "y /∈ document_ptr_kinds h3"
and "x ≠ y"
and "xa ∈ set |h' ⊢ get_disconnected_nodes x|_r"
and "xa ∈ set |h' ⊢ get_disconnected_nodes y|_r"
moreover have "set |h3 ⊢ get_disconnected_nodes x|_r ∩ set |h3 ⊢ get_disconnected_nodes y|_r = {}"
using calculation by(auto dest: distinct_concat_map_E(1))
ultimately show "False"
by (smt (verit) NodeMonad.ptr_kinds_ptr_kinds_M
      <cast character_data_ptr2node_ptr new_character_data_ptr ≠ set |h ⊢ node_ptr_kinds_M|_r>
      <local.a_all_ptrs_in_heap h> disc_nodes_document_ptr_h2 disconnected_nodes_eq2_h
      disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3 disjoint_iff_not_equal
      document_ptr_kinds_eq_h document_ptr_kinds_eq_h2 h'
      l_set_disconnected_nodes_get_disconnected_nodes.set_disconnected_nodes_get_disconnected_nodes
      local.a_all_ptrs_in_heap_def local.l_set_disconnected_nodes_get_disconnected_nodes_axioms
      select_result_I2 set_ConsD subsetD)
next
fix x xa xb
assume 2: "(⋃x∈fset (object_ptr_kinds h3). set |h' ⊢ get_child_nodes x|_r)
           ∩ (⋃x∈fset (document_ptr_kinds h3). set |h3 ⊢ get_disconnected_nodes x|_r) = {}"
and 3: "xa /∈ object_ptr_kinds h3"
and 4: "x ∈ set |h' ⊢ get_child_nodes xa|_r"
and 5: "xb /∈ document_ptr_kinds h3"
and 6: "x ∈ set |h' ⊢ get_disconnected_nodes xb|_r"
show "False"
using disc_nodes_document_ptr_h disconnected_nodes_eq2_h3
apply(cases "xb = document_ptr")
apply (metis (no_types, opaque_lifting) "3" "4" "6"
      <λp. p /∈ object_ptr_kinds h3 ⟹ cast new_character_data_ptr ≠ set |h3 ⊢ get_child_nodes p|_r>
      <a_distinct_lists h3> children_eq2_h3 disc_nodes_h3 distinct_lists_no_parent h'
      select_result_I2 set_ConsD set_disconnected_nodes_get_disconnected_nodes)
by (metis "3" "4" "5" "6" <a_distinct_lists h3> <type_wf h3> children_eq2_h3
    distinct_lists_no_parent get_disconnected_nodes_ok returns_result_select_result)
qed

have "a_owner_document_valid h"
using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
using disc_nodes_h3 <document_ptr /∈ document_ptr_kinds h>
apply(simp add: a_owner_document_valid_def)
apply(simp add: object_ptr_kinds_eq_h object_ptr_kinds_eq_h3 )
apply(simp add: object_ptr_kinds_eq_h2)
apply(simp add: document_ptr_kinds_eq_h document_ptr_kinds_eq_h3 )
apply(simp add: document_ptr_kinds_eq_h2)
apply(simp add: node_ptr_kinds_eq_h node_ptr_kinds_eq_h3 )
apply(simp add: node_ptr_kinds_eq_h2 node_ptr_kinds_eq_h )
apply(auto simp add: children_eq2_h2[symmetric] children_eq2_h3[symmetric] disconnected_nodes_eq2_h
      & children_eq2_h3[symmetric] disconnected_nodes_eq2_h3[symmetric])

```

```

disconnected_nodes_eq2_h2 disconnected_nodes_eq2_h3)[1]
apply (metis (no_types, lifting) document_ptr_kinds_eq_h h' list.set_intros(1)
      local.set_disconnected_nodes_get_disconnected_nodes select_result_I2)
apply (simp add: object_ptr_kinds_eq_h)
by (smt (verit) ObjectMonad.ptr_kinds_ptr_kinds_M
     <cast character_data_ptr2object_ptr new_character_data_ptr ≠ set |h ⊢ object_ptr_kinds_M|_r> children_eq2_h
     disconnected_nodes_eq2_h3 document_ptr_kinds_eq_h h' list.set_intros(2)
     local.set_disconnected_nodes_get_disconnected_nodes select_result_I2)

have "known_ptr (cast new_character_data_ptr)"
  using <h ⊢ create_character_data document_ptr text →, new_character_data_ptr>
  local.create_character_data_known_ptr by blast
then
have "known_ptrs h2"
  using known_ptrs_new_ptr object_ptr_kinds_eq_h <known_ptrs h> h2
  by blast
then
have "known_ptrs h3"
  using known_ptrs_preserved object_ptr_kinds_eq_h2 by blast
then
show "known_ptrs h'"
  using known_ptrs_preserved object_ptr_kinds_eq_h3 by blast

show "heap_is_wellformed h'"
  using <a_acyclic_heap h'> <a_all_ptrs_in_heap h'> <a_distinct_lists h'> <a_owner_document_valid h'>
  by(simp add: heap_is_wellformed_def)
qed
end

interpretation i_create_character_data_wf?: l_create_character_data_wfCore_DOM known_ptr type_wf
  get_child_nodes get_child_nodes_locs get_disconnected_nodes get_disconnected_nodes_locs
  heap_is_wellformed parent_child_rel set_val set_val_locs set_disconnected_nodes
  set_disconnected_nodes_locs create_character_data known_ptrs
  using instances
  by (auto simp add: l_create_character_data_wfCore_DOM_def)
declare l_create_character_data_wfCore_DOM_axioms [instances]

```

6.3.14 create_document

```

locale l_create_document_wfCore_DOM =
l_heap_is_wellformedCore_DOM
known_ptr type_wf get_child_nodes get_child_nodes_locs get_disconnected_nodes
get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
+ l_new_document_get_disconnected_nodes
get_disconnected_nodes get_disconnected_nodes_locs
+ l_create_documentCore_DOM
create_document
+ l_new_document_get_child_nodes
type_wf known_ptr get_child_nodes get_child_nodes_locs
+ l_new_document
type_wf
+ l_known_ptrs
known_ptr known_ptrs
for known_ptr :: "(_::linorder) object_ptr ⇒ bool"
  and type_wf :: "(_ heap ⇒ bool"
  and get_child_nodes :: "(_ object_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_child_nodes_locs :: "(_ object_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  and get_disconnected_nodes :: "(_ document_ptr ⇒ ((_) heap, exception, (_ node_ptr list) prog"
  and get_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap ⇒ (_ heap ⇒ bool) set"
  and heap_is_wellformed :: "(_ heap ⇒ bool"
  and parent_child_rel :: "(_ heap ⇒ ((_) object_ptr × (_ object_ptr) set"
  and set_val :: "(_ character_data_ptr ⇒ char list ⇒ ((_) heap, exception, unit) prog"
  and set_val_locs :: "(_ character_data_ptr ⇒ ((_) heap, exception, unit) prog set"

```

```

and set_disconnected_nodes :: "(_ document_ptr ⇒ (_ node_ptr list ⇒ ((_) heap, exception, unit) prog"
and set_disconnected_nodes_locs :: "(_ document_ptr ⇒ ((_) heap, exception, unit) prog set"
and create_document :: "((_) heap, exception, (_ document_ptr) prog"
and known_ptrs :: "(_ heap ⇒ bool"
begin

lemma create_document_preserves_wellformedness:
assumes "heap_is_wellformed h"
and "h ⊢ create_document →_h h"
and "type_wf h"
and "known_ptrs h"
shows "heap_is_wellformed h"
proof -
obtain new_document_ptr where
new_document_ptr: "h ⊢ new_document →_r new_document_ptr" and
h': "h ⊢ new_document →_h h'"
using assms(2)
apply(simp add: create_document_def)
using new_document_ok by blast

have "new_document_ptr ∉ set {h ⊢ document_ptr_kinds_M|_r}"
using new_document_ptr DocumentMonad.ptr_kinds_ptr_kinds_M
using new_document_ptr_not_in_heap h' by blast
then have "cast new_document_ptr ∉ set {h ⊢ object_ptr_kinds_M|_r}"
by simp

have "new_document_ptr ∉ {h ⊢ document_ptr_kinds h}"
using new_document_ptr DocumentMonad.ptr_kinds_ptr_kinds_M
using new_document_ptr_not_in_heap h' by blast
then have "cast new_document_ptr ∉ {h ⊢ object_ptr_kinds h}"
by simp

have object_ptr_kinds_eq: "object_ptr_kinds h' = object_ptr_kinds h | ∪ | {cast new_document_ptr}"
using new_document_new_ptr h' new_document_ptr by blast
then have node_ptr_kinds_eq: "node_ptr_kinds h' = node_ptr_kinds h"
apply(simp add: node_ptr_kinds_def)
by force
then have character_data_ptr_kinds_eq_h: "character_data_ptr_kinds h' = character_data_ptr_kinds h"
by(simp add: character_data_ptr_kinds_def)
have element_ptr_kinds_eq_h: "element_ptr_kinds h' = element_ptr_kinds h"
using object_ptr_kinds_eq
by(auto simp add: node_ptr_kinds_def element_ptr_kinds_def)
have document_ptr_kinds_eq_h: "document_ptr_kinds h' = document_ptr_kinds h | ∪ | {new_document_ptr}"
using object_ptr_kinds_eq
by (auto simp add: document_ptr_kinds_def)

have children_eq:
"¬(ptr' :: (_ object_ptr) children. ptr' ≠ cast new_document_ptr
    ⇒ h ⊢ get_child_nodes ptr' →_r children = h' ⊢ get_child_nodes ptr' →_r children"
using get_child_nodes_reads h' get_child_nodes_new_document[rotated, OF new_document_ptr h']
apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
by blast+
then have children_eq2: "¬(ptr'. ptr' ≠ cast new_document_ptr
    ⇒ |h ⊢ get_child_nodes ptr'|_r = |h' ⊢ get_child_nodes ptr'|_r"
using select_result_eq by force

have "h' ⊢ get_child_nodes (cast new_document_ptr) →_r []"
using new_document_ptr h' new_document_ptr_in_heap[OF h' new_document_ptr]
new_document_is_document_ptr[OF new_document_ptr] new_document_no_child_nodes
by blast

```

```

have disconnected_nodes_eq_h:
  " $\lambda doc\_ptr disc\_nodes. doc\_ptr \neq new\_document\_ptr$ 
    $\Rightarrow h \vdash get\_disconnected\_nodes doc\_ptr \rightarrow_r disc\_nodes = h' \vdash get\_disconnected\_nodes doc\_ptr \rightarrow_r disc\_nodes$ ""
  using get_disconnected_nodes_reads h' get_disconnected_nodes_new_document_different_pointers new_document_ptr
  apply(auto simp add: reads_def reflp_def transp_def preserved_def)[1]
  by (metis(full_types) <\A thesis. ( $\wedge$ new_document_ptr.

     $[h \vdash new\_document \rightarrow_r new\_document\_ptr; h \vdash new\_document \rightarrow_h h'] \Rightarrow thesis \Rightarrow thesis$ >
    local.get_disconnected_nodes_new_document_different_pointers new_document_ptr)+

then have disconnected_nodes_eq2_h: " $\lambda doc\_ptr. doc\_ptr \neq new\_document\_ptr$ 
   $\Rightarrow |h \vdash get\_disconnected\_nodes doc\_ptr|_r = |h' \vdash get\_disconnected\_nodes doc\_ptr|_r$ ""
  using select_result_eq by force
have "h' \vdash get_disconnected_nodes new_document_ptr \rightarrow_r []"
  using h' local.new_document_no_disconnected_nodes new_document_ptr by blast

have "type_wf h'"
  using <type_wf h> new_document_types_preserved h' by blast

have "acyclic (parent_child_rel h)"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def acyclic_heap_def)
also have "parent_child_rel h = parent_child_rel h'"
proof(auto simp add: parent_child_rel_def)[1]
  fix a x
  assume 0: "a \in object_ptr_kinds h"
  and 1: "x \in set |h \vdash get_child_nodes a|_r"
  then show "a \in object_ptr_kinds h"
    by (simp add: object_ptr_kinds_eq)
next
  fix a x
  assume 0: "a \in object_ptr_kinds h"
  and 1: "x \in set |h \vdash get_child_nodes a|_r"
  then show "x \in set |h' \vdash get_child_nodes a|_r"
    by (metis ObjectMonad.ptr_kinds_ptr_kinds_M
      <cast new_document_ptr \notin set |h \vdash object_ptr_kinds_M|_r> children_eq2)
next
  fix a x
  assume 0: "a \in object_ptr_kinds h"
  and 1: "x \in set |h' \vdash get_child_nodes a|_r"
  then show "a \in object_ptr_kinds h"
    using object_ptr_kinds_eq <h' \vdash get_child_nodes (cast new_document_ptr) \rightarrow_r []>
    by(auto)
next
  fix a x
  assume 0: "a \in object_ptr_kinds h"
  and 1: "x \in set |h' \vdash get_child_nodes a|_r"
  then show "x \in set |h \vdash get_child_nodes a|_r"
    by (metis (no_types, lifting) <h' \vdash get_child_nodes (cast new_document_ptr) \rightarrow_r []>
      children_eq2 empty_iff empty_set image_eqI select_result_I2)
qed
finally have "a_acyclic_heap h"
  by (simp add: acyclic_heap_def)

have "a_all_ptrs_in_heap h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_all_ptrs_in_heap h'"
  apply(auto simp add: a_all_ptrs_in_heap_def)[1]
  using ObjectMonad.ptr_kinds_ptr_kinds_M
    <cast_document_ptr2object_ptr new_document_ptr \notin set |h \vdash object_ptr_kinds_M|_r>
    <parent_child_rel h = parent_child_rel h'> assms(1) children_eq fset_of_list_elem
    local.heap_is_wellformed_children_in_heap local.parent_child_rel_child
    local.parent_child_rel_parent_in_heap node_ptr_kinds_eq
    apply (metis (no_types, lifting) <h' \vdash get_child_nodes (cast_document_ptr2object_ptr new_document_ptr)
  →_r []>

```

```

children_eq2 finsert_iff funion_finsert_right object_ptr_kinds_eq
select_result_I2 subsetD sup_bot.right_neutral)
by (metis (no_types, lifting) <cast_document_ptr2object_ptr new_document_ptr |≠| object_ptr_kinds h>
  <h' ⊢ get_child_nodes (cast_document_ptr2object_ptr new_document_ptr) →r []>
  <h' ⊢ get_disconnected_nodes new_document_ptr →r []>
  <parent_child_rel h = parent_child_rel h'> <type_wf h'> assms(1) disconnected_nodes_eq_h
  local.get_disconnected_nodes_ok
  local.heap_is_wellformed_disc_nodes_in_heap local.parent_child_rel_child
  local.parent_child_rel_parent_in_heap
  node_ptr_kinds_eq returns_result_select_result select_result_I2)
have "a_distinct_lists h"
  using <heap_is_wellformed h>
  by (simp add: heap_is_wellformed_def)
then have "a_distinct_lists h'"
  using <h' ⊢ get_disconnected_nodes new_document_ptr →r []>
  <h' ⊢ get_child_nodes (cast new_document_ptr) →r []>

apply (auto simp add: children_eq2[symmetric] a_distinct_lists_def insort_split object_ptr_kinds_eq
  document_ptr_kinds_eq_h disconnected_nodes_eq2_h intro!: distinct_concat_map_I)[1]
apply (metis distinct_sorted_list_of_set finite_fset sorted_list_of_set_insert_remove)

apply (auto simp add: dest: distinct_concat_map_E)[1]
apply (auto simp add: dest: distinct_concat_map_E)[1]
using <new_document_ptr |≠| document_ptr_kinds h>
apply (auto simp add: distinct_insort dest: distinct_concat_map_E)[1]
using disconnected_nodes_eq_h
apply (metis assms(1) assms(3) disconnected_nodes_eq2_h local.get_disconnected_nodes_ok
  local.heap_is_wellformed_disconnected_nodes_distinct
  returns_result_select_result)
proof -
fix x :: "(_ document_ptr)" and y :: "(_ document_ptr)" and xa :: "(_ node_ptr)"
assume a1: "x ≠ y"
assume a2: "x |∈| document_ptr_kinds h"
assume a3: "x ≠ new_document_ptr"
assume a4: "y |∈| document_ptr_kinds h"
assume a5: "y ≠ new_document_ptr"
assume a6: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h)))))"
assume a7: "xa ∈ set |h' ⊢ get_disconnected_nodes x|_r"
assume a8: "xa ∈ set |h' ⊢ get_disconnected_nodes y|_r"
have f9: "xa ∈ set |h ⊢ get_disconnected_nodes x|_r"
  using a7 a3 disconnected_nodes_eq2_h by presburger
have f10: "xa ∈ set |h ⊢ get_disconnected_nodes y|_r"
  using a8 a5 disconnected_nodes_eq2_h by presburger
have f11: "y ∈ set (sorted_list_of_set (fset (document_ptr_kinds h)))"
  using a4 by simp
have "x ∈ set (sorted_list_of_set (fset (document_ptr_kinds h)))"
  using a2 by simp
then show False
  using f11 f10 f9 a6 a1 by (meson disjoint_iff_not_equal distinct_concat_map_E(1))
next
fix x xa xb
assume 0: "h' ⊢ get_disconnected_nodes new_document_ptr →r []"
and 1: "h' ⊢ get_child_nodes (cast_document_ptr2object_ptr new_document_ptr) →r []"
and 2: "distinct (concat (map (λptr. |h ⊢ get_child_nodes ptr|_r)
  (sorted_list_of_set (fset (object_ptr_kinds h)))))"
and 3: "distinct (concat (map (λdocument_ptr. |h ⊢ get_disconnected_nodes document_ptr|_r)
  (sorted_list_of_set (fset (document_ptr_kinds h)))))"
and 4: "(⋃x∈fset (object_ptr_kinds h). set |h ⊢ get_child_nodes x|_r)
  ∩ (⋃x∈fset (document_ptr_kinds h). set |h ⊢ get_disconnected_nodes x|_r) = {}"
and 5: "x ∈ set |h ⊢ get_child_nodes xa|_r"
and 6: "x ∈ set |h' ⊢ get_disconnected_nodes xb|_r"
and 7: "xa |∈| object_ptr_kinds h"

```

```

and 8: "xa ≠ castdocument_ptr2object_ptr new_document_ptr"
and 9: "xb ∉ document_ptr_kinds h"
and 10: "xb ≠ new_document_ptr"
then show "False"

by (metis <local.a_distinct_lists h> assms(3) disconnected_nodes_eq2_h
      local.distinct_lists_no_parent local.get_disconnected_nodes_ok
      returns_result_select_result)
qed

have "a_owner_document_valid h"
  using <heap_is_wellformed h> by (simp add: heap_is_wellformed_def)
then have "a_owner_document_valid h'"
  apply(auto simp add: a_owner_document_valid_def)[1]
  by (metis <castdocument_ptr2object_ptr new_document_ptr |≠| object_ptr_kinds h>
        children_eq2 disconnected_nodes_eq2_h document_ptr_kinds_commutates
        funion_iff node_ptr_kinds_eq object_ptr_kinds_eq)
show "heap_is_wellformed h'"
  using <a_acyclic_heap h'> <a_all_ptrs_in_heap h'> <a_distinct_lists h'> <a_owner_document_valid h'>
  by(simp add: heap_is_wellformed_def)
qed
end

interpretation i_create_document_wf?: l_create_document_wfCore_DOM known_ptr type_wf get_child_nodes
  get_child_nodes_locs get_disconnected_nodes
  get_disconnected_nodes_locs heap_is_wellformed parent_child_rel
  set_val set_val_locs set_disconnected_nodes
  set_disconnected_nodes_locs create_document known_ptrs
  using instances
  by (auto simp add: l_create_document_wfCore_DOM_def)
declare l_create_document_wfCore_DOM_axioms [instances]

end

```

6.4 The Core DOM (Core_DOM)

This theory is the main entry point of our formalization of the core DOM.

```

theory Core_DOM
imports
  "Core_DOM_Heap_WF"
begin

end

```

7 Test Suite

In this chapter, we present the formalized compliance test cases for the core DOM. As our formalization is executable, we can (symbolically) execute the test cases on top of our model. Executing these test cases successfully shows that our model is compliant to the official DOM standard. As future work, we plan to generate test cases from our formal model (e.g., using [6, 8]) to improve the quality of the official compliance test suite. For more details on the relation of test and proof in the context of web standards, we refer the reader to [5].

7.1 Common Test Setup (Core_DOM_BaseTest)

This theory provides the common test setup that is used by all formalized test cases.

```
theory Core_DOM_BaseTest
imports
  "../../Core_DOM"
begin

definition "assert_throws e p = do {
  h ← get_heap;
  (if (h ⊢ p →e e) then return () else error AssertException)
}''"
notation assert_throws (<assert'_throws'(_, _)>)

definition "test p h ←→ h ⊢ ok p"

definition field_access :: "(string ⇒ ( _, ( _) object_ptr option) dom_prog) ⇒ string
                           ⇒ ( _, ( _) object_ptr option) dom_prog" (infix <.> 80)
where
  "field_access m field = m field"

definition assert_equals :: "'a ⇒ 'a ⇒ ( _, unit) dom_prog"
where
  "assert_equals l r = (if l = r then return () else error AssertException)"
definition assert_equals_with_message :: "'a ⇒ 'a ⇒ 'b ⇒ ( _, unit) dom_prog"
where
  "assert_equals_with_message l r = (if l = r then return () else error AssertException)"
notation assert_equals (<assert'_equals'(_, _)>)
notation assert_equals_with_message (<assert'_equals'(_, _, _)>)
notation assert_equals (<assert'_array'_equals'(_, _)>)
notation assert_equals_with_message (<assert'_array'_equals'(_, _, _)>)

definition assert_not_equals :: "'a ⇒ 'a ⇒ ( _, unit) dom_prog"
where
  "assert_not_equals l r = (if l ≠ r then return () else error AssertException)"
definition assert_not_equals_with_message :: "'a ⇒ 'a ⇒ 'b ⇒ ( _, unit) dom_prog"
where
  "assert_not_equals_with_message l r = (if l ≠ r then return () else error AssertException)"
notation assert_not_equals (<assert'_not'_equals'(_, _)>)
notation assert_not_equals_with_message (<assert'_not'_equals'(_, _, _)>)
notation assert_not_equals (<assert'_array'_not'_equals'(_, _)>)
notation assert_not_equals_with_message (<assert'_array'_not'_equals'(_, _, _)>)

definition removeWhiteSpaceOnlyTextNodes :: "(( _) object_ptr option) ⇒ ( _, unit) dom_prog"
where
  "removeWhiteSpaceOnlyTextNodes _ = return ()"
```

7.1.1 Making the functions under test compatible with untyped languages such as JavaScript

```

fun set_attribute_with_null :: "((_) object_ptr option) ⇒ attr_key ⇒ attr_value ⇒ (_, unit) dom_prog"
where
  "set_attribute_with_null (Some ptr) k v = (case cast ptr of
    Some element_ptr ⇒ set_attribute element_ptr k (Some v))"
fun set_attribute_with_null2 :: "((_) object_ptr option) ⇒ attr_key ⇒ attr_value option ⇒ (_, unit) dom_prog"
where
  "set_attribute_with_null2 (Some ptr) k v = (case cast ptr of
    Some element_ptr ⇒ set_attribute element_ptr k v)"
notation set_attribute_with_null (<_ . setAttribute'(_, _))>
notation set_attribute_with_null2 (<_ . setAttribute'(_, _))>

fun get_child_nodesCore_DOM_with_null :: "((_) object_ptr option) ⇒ (_, (_ object_ptr option list) dom_prog"
where
  "get_child_nodesCore_DOM_with_null (Some ptr) = do {
    children ← get_child_nodes ptr;
    return (map (Some o cast) children)
  }"
notation get_child_nodesCore_DOM_with_null (<_ . childNodes)>

fun create_element_with_null :: "((_) object_ptr option) ⇒ string ⇒ (_, ((_) object_ptr option)) dom_prog"
where
  "create_element_with_null (Some owner_document_obj) tag = (case cast owner_document_obj of
    Some owner_document ⇒ do {
      element_ptr ← create_element owner_document tag;
      return (Some (cast element_ptr)))"
notation create_element_with_null (<_ . createElement'(_))>

fun create_character_data_with_null :: "((_) object_ptr option) ⇒ string ⇒ (_, ((_) object_ptr option)) dom_prog"
where
  "create_character_data_with_null (Some owner_document_obj) tag = (case cast owner_document_obj of
    Some owner_document ⇒ do {
      character_data_ptr ← create_character_data owner_document tag;
      return (Some (cast character_data_ptr)))"
notation create_character_data_with_null (<_ . createTextNode'(_))>

definition create_document_with_null :: "string ⇒ (_, ((_:linorder) object_ptr option)) dom_prog"
where
  "create_document_with_null title = do {
    new_document_ptr ← create_document;
    html ← create_element new_document_ptr ''html'';
    append_child (cast new_document_ptr) (cast html);
    heap ← create_element new_document_ptr ''heap'';
    append_child (cast html) (cast heap);
    body ← create_element new_document_ptr ''body'';
    append_child (cast html) (cast body);
    return (Some (cast new_document_ptr))
  }"
abbreviation "create_document_with_null2 _ _ _ ≡ create_document_with_null '','',''
notation create_document_with_null (<createDocument'(_))>
notation create_document_with_null2 (<createDocument'(_, _, _))>

fun get_element_by_id_with_null :: "((_:linorder) object_ptr option) ⇒ string ⇒ (_, ((_) object_ptr option)) dom_prog"
where
  "get_element_by_id_with_null (Some ptr) id' = do {
    element_ptr_opt ← get_element_by_id ptr id';
    (case element_ptr_opt of
      Some element_ptr ⇒ return (Some (cast element_ptr2object_ptr element_ptr))
    | None ⇒ return None)}"

```

```

| "get_element_by_id_with_null _ _ = error SegmentationFault"
notation get_element_by_id_with_null (<_ . getElementById'(_))>

fun get_elements_by_class_name_with_null :: 
"((_:linorder) object_ptr option) ⇒ string ⇒ ( _, ((_) object_ptr option) list) dom_prog"
where
  "get_elements_by_class_name_with_null (Some ptr) class_name =
   get_elements_by_class_name_ptr class_name ≈ map_M (return ∘ Some ∘ castelement_ptr2object_ptr)"
notation get_elements_by_class_name_with_null (<_ . getElementsByClassName'(_))>

fun get_elements_by_tag_name_with_null :: 
"((_:linorder) object_ptr option) ⇒ string ⇒ ( _, ((_) object_ptr option) list) dom_prog"
where
  "get_elements_by_tag_name_with_null (Some ptr) tag =
   get_elements_by_tag_name_ptr tag ≈ map_M (return ∘ Some ∘ castelement_ptr2object_ptr)"
notation get_elements_by_tag_name_with_null (<_ . getElementsByTagName'(_))>

fun insert_before_with_null :: 
"((_:linorder) object_ptr option) ⇒ ((_) object_ptr option) ⇒ ((_) object_ptr option) ⇒
( _, ((_) object_ptr option)) dom_prog"
where
  "insert_before_with_null (Some ptr) (Some child_obj) ref_child_obj_opt = (case cast child_obj of
  Some child ⇒ do {
    (case ref_child_obj_opt of
      Some ref_child_obj ⇒ insert_before_ptr child (cast ref_child_obj)
      | None ⇒ insert_before_ptr child None);
    return (Some child_obj)}
    | None ⇒ error HierarchyRequestError)"
notation insert_before_with_null (<_ . insertBefore'(_, _))>

fun append_child_with_null :: "((_:linorder) object_ptr option) ⇒ ((_) object_ptr option) ⇒
( _, unit) dom_prog"
where
  "append_child_with_null (Some ptr) (Some child_obj) = (case cast child_obj of
  Some child ⇒ append_child_ptr child
  | None ⇒ error SegmentationFault)"
notation append_child_with_null (<_ . appendChild'(_))>

fun get_body :: "((_:linorder) object_ptr option) ⇒ ( _, ((_) object_ptr option)) dom_prog"
where
  "get_body ptr = do {
    ptrs ← ptr . getElementsByTagName('body');
    return (hd ptrs)
  }"
notation get_body (<_ . body)>

fun get_document_element_with_null :: "((_:linorder) object_ptr option) ⇒
( _, ((_) object_ptr option)) dom_prog"
where
  "get_document_element_with_null (Some ptr) = (case castobject_ptr2document_ptr ptr of
  Some document_ptr ⇒ do {
    element_ptr_opt ← get_M document_ptr document_element;
    return (case element_ptr_opt of
      Some element_ptr ⇒ Some (castelement_ptr2object_ptr element_ptr)
      | None ⇒ None)})"
notation get_document_element_with_null (<_ . documentElement)>

fun get_owner_document_with_null :: "((_:linorder) object_ptr option) ⇒
( _, ((_) object_ptr option)) dom_prog"
where
  "get_owner_document_with_null (Some ptr) = (do {
    document_ptr ← get_owner_document_ptr;
    return (Some (castdocument_ptr2object_ptr document_ptr)))}"

```

```

notation get_owner_document_with_null (<_ . ownerDocument>)

fun remove_with_null :: "((_:linorder) object_ptr option) ⇒ ((_) object_ptr option) ⇒
(_, ((_) object_ptr option)) dom_prog"
where
  "remove_with_null (Some ptr) (Some child) = (case cast child of
    Some child_node ⇒ do {
      remove child_node;
      return (Some child)}
    | None ⇒ error NotFoundError)"
  | "remove_with_null None _ = error TypeError"
  | "remove_with_null _ None = error TypeError"
notation remove_with_null (<_ . remove'(')>)

fun remove_child_with_null :: "((_:linorder) object_ptr option) ⇒ ((_) object_ptr option) ⇒
(_, ((_) object_ptr option)) dom_prog"
where
  "remove_child_with_null (Some ptr) (Some child) = (case cast child of
    Some child_node ⇒ do {
      remove_child ptr child_node;
      return (Some child)}
    | None ⇒ error NotFoundError)"
  | "remove_child_with_null None _ = error TypeError"
  | "remove_child_with_null _ None = error TypeError"
notation remove_child_with_null (<_ . removeChild>)

fun get_tag_name_with_null :: "((_) object_ptr option) ⇒ (_, attr_value) dom_prog"
where
  "get_tag_name_with_null (Some ptr) = (case cast ptr of
    Some element_ptr ⇒ get_M element_ptr tag_name)"
notation get_tag_name_with_null (<_ . tagName>)

abbreviation "remove_attribute_with_null ptr k ≡ set_attribute_with_null2 ptr k None"
notation remove_attribute_with_null (<_ . removeAttribute'(')>)

fun get_attribute_with_null :: "((_) object_ptr option) ⇒ attr_key ⇒ (_, attr_value option) dom_prog"
where
  "get_attribute_with_null (Some ptr) k = (case cast ptr of
    Some element_ptr ⇒ get_attribute element_ptr k)"
fun get_attribute_with_null2 :: "((_) object_ptr option) ⇒ attr_key ⇒ (_, attr_value) dom_prog"
where
  "get_attribute_with_null2 (Some ptr) k = (case cast ptr of
    Some element_ptr ⇒ do {
      a ← get_attribute element_ptr k;
      return (the a)})"
notation get_attribute_with_null (<_ . getAttribute'(')>)
notation get_attribute_with_null2 (<_ . getAttribute'(')>)

fun get_parent_with_null :: "((_:linorder) object_ptr option) ⇒ (_ , (_ ) object_ptr option) dom_prog"
where
  "get_parent_with_null (Some ptr) = (case cast ptr of
    Some node_ptr ⇒ get_parent node_ptr)"
notation get_parent_with_null (<_ . parentNode>)

fun first_child_with_null :: "((_) object_ptr option) ⇒ (_ , ((_) object_ptr option)) dom_prog"
where
  "first_child_with_null (Some ptr) = do {
    child_opt ← first_child ptr;
    return (case child_opt of
      Some child ⇒ Some (cast child)
      | None ⇒ None)}"
notation first_child_with_null (<_ . firstChild>)

```

```

fun adopt_node_with_null :: 
  "((_:linorder) object_ptr option)  $\Rightarrow$  ((_) object_ptr option)  $\Rightarrow$  (_ , ((_) object_ptr option)) dom_prog"
  where
    "adopt_node_with_null (Some ptr) (Some child) = (case cast ptr of
      Some document_ptr  $\Rightarrow$  (case cast child of
        Some child_node  $\Rightarrow$  do {
          adopt_node document_ptr child_node;
          return (Some child)}))"
notation adopt_node_with_null (<_ . adoptNode'(_')>)

```

```

definition createTestTree :: 
  "((_:linorder) object_ptr option)  $\Rightarrow$  (_ , (string  $\Rightarrow$  (_ , ((_) object_ptr option)) dom_prog)) dom_prog"
  where
    "createTestTree ref = return ( $\lambda$ id. get_element_by_id_with_null ref id)"
end

```

7.2 Testing Document_adoptNode (Document_adoptNode)

This theory contains the test cases for Document_adoptNode.

```

theory Document_adoptNode
imports
  "Core_DOM_BaseTest"
begin

definition Document_adoptNode_heap :: heapfinal where
  "Document_adoptNode_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html (Some
  (cast (element_ptr.Ref 1)))) []),
  (cast (element_ptr.Ref 1), cast (create_element_obj ''html'' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
  8)] fmempty None)),
  (cast (element_ptr.Ref 2), cast (create_element_obj ''head'' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
  4), cast (element_ptr.Ref 5), cast (element_ptr.Ref 6), cast (element_ptr.Ref 7)] fmempty None)),
  (cast (element_ptr.Ref 3), cast (create_element_obj ''meta'' [] (fmap_of_list [('charset', ''utf-8'')])))
  None)),
  (cast (element_ptr.Ref 4), cast (create_element_obj ''title'' [cast (character_data_ptr.Ref 1)] fmempty
  None)),
  (cast (character_data_ptr.Ref 1), cast (create_character_data_obj ''Document.adoptNode'')),
  (cast (element_ptr.Ref 5), cast (create_element_obj ''link'' [] (fmap_of_list [('rel', ''help''),
  ('href', ''https://dom.spec.whatwg.org/#dom-document-adoptnode'')] None)),
  (cast (element_ptr.Ref 6), cast (create_element_obj ''script'' [] (fmap_of_list [('src', ''/resources/testhan
  None)),
  (cast (element_ptr.Ref 7), cast (create_element_obj ''script'' [] (fmap_of_list [('src', ''/resources/testhan
  None)),
  (cast (element_ptr.Ref 8), cast (create_element_obj ''body'' [cast (element_ptr.Ref 9), cast (element_ptr.Ref
  10), cast (element_ptr.Ref 11)] fmempty None)),
  (cast (element_ptr.Ref 9), cast (create_element_obj ''div'' [] (fmap_of_list [('id', ''log'')] None)),
  (cast (element_ptr.Ref 10), cast (create_element_obj ''x<'' [cast (character_data_ptr.Ref 2)] fmempty
  None)),
  (cast (character_data_ptr.Ref 2), cast (create_character_data_obj ''x'')),
  (cast (element_ptr.Ref 11), cast (create_element_obj ''script'' [cast (character_data_ptr.Ref 3)] fmempty
  None)),
  (cast (character_data_ptr.Ref 3), cast (create_character_data_obj ''%3C%3Cscript%3E%3E''))])]

definition Document_adoptNode_document :: "(unit, unit, unit, unit, unit, unit) object_ptr option" where
  "Document_adoptNode_document = Some (cast (document_ptr.Ref 1))"

  "Adopting an Element called 'x<' should work."
lemma "test (do {
  tmp0  $\leftarrow$  Document_adoptNode_document . getElementsByTagName('x<');
  y  $\leftarrow$  return (tmp0 ! 0);
  child  $\leftarrow$  y . firstChild;
```

```

tmp1 ← y . parentNode;
tmp2 ← Document_adoptNode_document . body;
assert_equals(tmp1, tmp2);
tmp3 ← y . ownerDocument;
assert_equals(tmp3, Document_adoptNode_document);
tmp4 ← Document_adoptNode_document . adoptNode(y);
assert_equals(tmp4, y);
tmp5 ← y . parentNode;
assert_equals(tmp5, None);
tmp6 ← y . firstChild;
assert_equals(tmp6, child);
tmp7 ← y . ownerDocument;
assert_equals(tmp7, Document_adoptNode_document);
tmp8 ← child . ownerDocument;
assert_equals(tmp8, Document_adoptNode_document);
doc ← createDocument(None, None, None);
tmp9 ← doc . adoptNode(y);
assert_equals(tmp9, y);
tmp10 ← y . parentNode;
assert_equals(tmp10, None);
tmp11 ← y . firstChild;
assert_equals(tmp11, child);
tmp12 ← y . ownerDocument;
assert_equals(tmp12, doc);
tmp13 ← child . ownerDocument;
assert_equals(tmp13, doc)
}) Document_adoptNode_heap"
by eval

"Adopting an Element called ':good:times:' should work.

lemma "test (do {
  x ← Document_adoptNode_document . createElement('':good:times:'');
  tmp0 ← Document_adoptNode_document . adoptNode(x);
  assert_equals(tmp0, x);
  doc ← createDocument(None, None, None);
  tmp1 ← doc . adoptNode(x);
  assert_equals(tmp1, x);
  tmp2 ← x . parentNode;
  assert_equals(tmp2, None);
  tmp3 ← x . ownerDocument;
  assert_equals(tmp3, doc)
}) Document_adoptNode_heap"
by eval

end

```

7.3 Testing Document_getElementById (Document_getElementById)

This theory contains the test cases for Document_getElementById.

```

theory Document_getElementById
imports
  "Core_DOM_BaseTest"
begin

definition Document_getElementById_heap :: heapfinal where
  "Document_getElementById_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html
  (Some (cast (element_ptr.Ref 1)))) []),
  (cast (element_ptr.Ref 1), cast (create_element_obj ''html'' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
  9)] fmempty None)),
  (cast (element_ptr.Ref 2), cast (create_element_obj ''head'' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
  4), cast (element_ptr.Ref 5), cast (element_ptr.Ref 6), cast (element_ptr.Ref 7), cast (element_ptr.Ref
  8)] fmempty None)))]"

```

```

8)] fmempty None),
  (cast (element_ptr.Ref 3), cast (create_element_obj ''meta'' [] (fmap_of_list [('charset', 'utf-8')]) None)),
  (cast (element_ptr.Ref 4), cast (create_element_obj ''title'' [cast (character_data_ptr.Ref 1)] fmempty None)),
    (cast (character_data_ptr.Ref 1), cast (create_character_data_obj ''Document.getElementById'')),
      (cast (element_ptr.Ref 5), cast (create_element_obj ''link'' [] (fmap_of_list [('rel', 'author'), ('title', 'Tetsuharu OHZEKI'), ('href', 'mailto:saneyuki.snyk@gmail.com')]) None)),
        (cast (element_ptr.Ref 6), cast (create_element_obj ''link'' [] (fmap_of_list [('rel', 'help'), ('href', 'https://dom.spec.whatwg.org/#dom-document-getelementbyid')]) None)),
          (cast (element_ptr.Ref 7), cast (create_element_obj ''script'' [] (fmap_of_list [('src', '/resources/testhan')]) None)),
            (cast (element_ptr.Ref 8), cast (create_element_obj ''script'' [] (fmap_of_list [('src', '/resources/testhan')]) None)),
              (cast (element_ptr.Ref 9), cast (create_element_obj ''body'' [cast (element_ptr.Ref 10), cast (element_ptr.Ref 11), cast (element_ptr.Ref 12), cast (element_ptr.Ref 13), cast (element_ptr.Ref 16), cast (element_ptr.Ref 19)] fmempty None)),
                (cast (element_ptr.Ref 10), cast (create_element_obj ''div'' [] (fmap_of_list [('id', 'log')]) None)),
                  (cast (element_ptr.Ref 11), cast (create_element_obj ''div'' [] (fmap_of_list [('id', '')]) None)),
                    (cast (element_ptr.Ref 12), cast (create_element_obj ''div'' [] (fmap_of_list [('id', 'test1')]) None)),
                      (cast (element_ptr.Ref 13), cast (create_element_obj ''div'' [cast (element_ptr.Ref 14), cast (element_ptr.Ref 15)] (fmap_of_list [('id', 'test5'), ('data-name', '1st')]) None)),
                        (cast (element_ptr.Ref 14), cast (create_element_obj ''p'' [cast (character_data_ptr.Ref 2)] (fmap_of_list [('id', 'test5'), ('data-name', '2nd')]) None)),
                          (cast (character_data_ptr.Ref 2), cast (create_character_data_obj ''P'')),
                            (cast (element_ptr.Ref 15), cast (create_element_obj ''input'' [] (fmap_of_list [('id', 'test5'), ('type', 'submit'), ('value', 'Submit'), ('data-name', '3rd')]) None)),
                              (cast (element_ptr.Ref 16), cast (create_element_obj ''div'' [cast (element_ptr.Ref 17)] (fmap_of_list [('id', 'outer')]) None)),
                                (cast (element_ptr.Ref 17), cast (create_element_obj ''div'' [cast (element_ptr.Ref 18)] (fmap_of_list [('id', 'middle')]) None)),
                                  (cast (element_ptr.Ref 18), cast (create_element_obj ''div'' [] (fmap_of_list [('id', 'inner')]) None)),
                                    (cast (element_ptr.Ref 19), cast (create_element_obj ''script'' [cast (character_data_ptr.Ref 3)] fmempty None)),
                                      (cast (character_data_ptr.Ref 3), cast (create_character_data_obj ''%3C%3Cscript%3E%3E''))]

```

definition Document_getElementById_document :: "(unit, unit, unit, unit, unit, unit) object_ptr option" where

```

"Document_getElementById_document = Some (cast (document_ptr.Ref 1))"

"Document.getElementById with a script-inserted element"

```

lemma "test (do {

```

gBody ← Document_getElementById_document . body;
TEST_ID ← return 'test2';
test ← Document_getElementById_document . createElement('div');
test . setAttribute('id', TEST_ID);
gBody . appendChild(test);
result ← Document_getElementById_document . getElementById(TEST_ID);
assert_not_equals(result, None, 'should not be null.');
tmp0 ← result . tagName;
assert_equals(tmp0, 'div', 'should have appended element's tag name');
gBody . removeChild(test);
removed ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(removed, None, 'should not get removed element.')
}) Document_getElementById_heap"
  by eval

```

"update 'id' attribute via setAttribute/removeAttribute"

lemma "test (do {

```

gBody ← Document_getElementById_document . body;
TEST_ID ← return 'test3';
test ← Document_getElementById_document . createElement('div');

```

```

test . setAttribute(''id'', TEST_ID);
gBody . appendChild(test);
UPDATED_ID ← return ''test3-updated'';
test . setAttribute(''id'', UPDATED_ID);
e ← Document_getElementById_document . getElementById(UPDATED_ID);
assert_equals(e, test, ''should get the element with id.'');
old ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(old, None, ''shouldn't get the element by the old id.'');
test . removeAttribute(''id'');
e2 ← Document_getElementById_document . getElementById(UPDATED_ID);
assert_equals(e2, None, ''should return null when the passed id is none in document.'')
}) Document_getElementById_heap"
by eval

```

"Ensure that the id attribute only affects elements present in a document"

```

lemma "test (do {
TEST_ID ← return ''test4-should-not-exist'';
e ← Document_getElementById_document . createElement(''div'');
e . setAttribute(''id'', TEST_ID);
tmp0 ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(tmp0, None, ''should be null'');
tmp1 ← Document_getElementById_document . body;
tmp1 . appendChild(e);
tmp2 ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(tmp2, e, ''should be the appended element'')
}) Document_getElementById_heap"
by eval

```

"in tree order, within the context object's tree"

```

lemma "test (do {
gBody ← Document_getElementById_document . body;
TEST_ID ← return ''test5'';
target ← Document_getElementById_document . getElementById(TEST_ID);
assert_not_equals(target, None, ''should not be null'');
tmp0 ← target . getAttribute(''data-name'');
assert_equals(tmp0, ''1st'', ''should return the 1st'');
element4 ← Document_getElementById_document . createElement(''div'');
element4 . setAttribute(''id'', TEST_ID);
element4 . setAttribute(''data-name'', ''4th'');
gBody . appendChild(element4);
target2 ← Document_getElementById_document . getElementById(TEST_ID);
assert_not_equals(target2, None, ''should not be null'');
tmp1 ← target2 . getAttribute(''data-name'');
assert_equals(tmp1, ''1st'', ''should be the 1st'');
tmp2 ← target2 . parentNode;
tmp2 . removeChild(target2);
target3 ← Document_getElementById_document . getElementById(TEST_ID);
assert_not_equals(target3, None, ''should not be null'');
tmp3 ← target3 . getAttribute(''data-name'');
assert_equals(tmp3, ''4th'', ''should be the 4th'')
}) Document_getElementById_heap"
by eval

```

"Modern browsers optimize this method with using internal id cache. This test checks that their optimization should effect only append to 'Document', not append to 'Node'."

```

lemma "test (do {
TEST_ID ← return ''test6'';
s ← Document_getElementById_document . createElement(''div'');
s . setAttribute(''id'', TEST_ID);
tmp0 ← Document_getElementById_document . createElement(''div'');
tmp0 . appendChild(s);
tmp1 ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(tmp1, None, ''should be null'')

```

```

}) Document_getElementById_heap
by eval

"changing attribute's value via 'Attr' gotten from 'Element.attribute'."

lemma "test (do {
gBody ← Document_getElementById_document . body;
TEST_ID ← return ''test7'';
element ← Document_getElementById_document . createElement(''div'');
element . setAttribute(''id'', TEST_ID);
gBody . appendChild(element);
target ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(target, element, ''should return the element before changing the value'');
element . setAttribute(''id'', (TEST_ID @ ''-updated''));
target2 ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(target2, None, ''should return null after updated id via Attr.value'');
target3 ← Document_getElementById_document . getElementById((TEST_ID @ ''-updated''));
assert_equals(target3, element, ''should be equal to the updated element.'')
}) Document_getElementById_heap
by eval

"update 'id' attribute via element.id"

lemma "test (do {
gBody ← Document_getElementById_document . body;
TEST_ID ← return ''test12'';
test ← Document_getElementById_document . createElement(''div'');
test . setAttribute(''id'', TEST_ID);
gBody . appendChild(test);
UPDATED_ID ← return (TEST_ID @ ''-updated'');
test . setAttribute(''id'', UPDATED_ID);
e ← Document_getElementById_document . getElementById(UPDATED_ID);
assert_equals(e, test, ''should get the element with id.'');
old ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(old, None, ''shouldn't get the element by the old id.'');
test . setAttribute(''id'', '');
e2 ← Document_getElementById_document . getElementById(UPDATED_ID);
assert_equals(e2, None, ''should return null when the passed id is none in document.'')
}) Document_getElementById_heap
by eval

"where insertion order and tree order don't match"

lemma "test (do {
gBody ← Document_getElementById_document . body;
TEST_ID ← return ''test13'';
container ← Document_getElementById_document . createElement(''div'');
container . setAttribute(''id'', (TEST_ID @ ''-fixture''));
gBody . appendChild(container);
element1 ← Document_getElementById_document . createElement(''div'');
element1 . setAttribute(''id'', TEST_ID);
element2 ← Document_getElementById_document . createElement(''div'');
element2 . setAttribute(''id'', TEST_ID);
element3 ← Document_getElementById_document . createElement(''div'');
element3 . setAttribute(''id'', TEST_ID);
element4 ← Document_getElementById_document . createElement(''div'');
element4 . setAttribute(''id'', TEST_ID);
container . appendChild(element2);
container . appendChild(element4);
container . insertBefore(element3, element4);
container . insertBefore(element1, element2);
test ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(test, element1, ''should return 1st element'');
container . removeChild(element1);
test ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(test, element2, ''should return 2nd element'');
}

```

```

container . removeChild(element2);
test ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(test, element3, "should return 3rd element");
container . removeChild(element3);
test ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(test, element4, "should return 4th element");
container . removeChild(element4)
}) Document_getElementById_heap"
by eval

"Inserting an id by inserting its parent node"

lemma "test (do {
gBody ← Document_getElementById_document . body;
TEST_ID ← return 'test14';
a ← Document_getElementById_document . createElement('a');
b ← Document_getElementById_document . createElement('b');
a . appendChild(b);
b . setAttribute('id', TEST_ID);
tmp0 ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(tmp0, None);
gBody . appendChild(a);
tmp1 ← Document_getElementById_document . getElementById(TEST_ID);
assert_equals(tmp1, b)
}) Document_getElementById_heap"
by eval

"Document.getElementById must not return nodes not present in document"

lemma "test (do {
TEST_ID ← return 'test15';
outer ← Document_getElementById_document . getElementById('outer');
middle ← Document_getElementById_document . getElementById('middle');
inner ← Document_getElementById_document . getElementById('inner');
tmp0 ← Document_getElementById_document . getElementById('middle');
outer . removeChild(tmp0);
new_el ← Document_getElementById_document . createElement('h1');
new_el . setAttribute('id', 'heading');
inner . appendChild(new_el);
tmp1 ← Document_getElementById_document . getElementById('heading');
assert_equals(tmp1, None)
}) Document_getElementById_heap"
by eval

end

```

7.4 Testing Node_insertBefore (Node_insertBefore)

This theory contains the test cases for Node_insertBefore.

```

theory Node_insertBefore
imports
  "Core_DOM_BaseTest"
begin

definition Node_insertBefore_heap :: heapfinal where
  "Node_insertBefore_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html (Some
  (cast (element_ptr.Ref 1)))) []),
  (cast (element_ptr.Ref 1), cast (create_element_obj ''html'' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
  6)] fmempty None)),
  (cast (element_ptr.Ref 2), cast (create_element_obj ''head'' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
  4), cast (element_ptr.Ref 5)] fmempty None)),
  (cast (element_ptr.Ref 3), cast (create_element_obj ''title'' [cast (character_data_ptr.Ref 1)] fmempty
  None))",

```

```

(cast (character_data_ptr.Ref 1), cast (create_character_data_obj ''Node.insertBefore''),
  (cast (element_ptr.Ref 4), cast (create_element_obj ''script'' [] (fmap_of_list [(''src'', ''/resources/testthan
None)),
  (cast (element_ptr.Ref 5), cast (create_element_obj ''script'' [] (fmap_of_list [(''src'', ''/resources/testhan
None)),
  (cast (element_ptr.Ref 6), cast (create_element_obj ''body'' [cast (element_ptr.Ref 7), cast (element_ptr.Ref
8)] fmempty None)),
  (cast (element_ptr.Ref 7), cast (create_element_obj ''div'' [] (fmap_of_list [(''id'', ''log'')] None)),
  (cast (element_ptr.Ref 8), cast (create_element_obj ''script'' [cast (character_data_ptr.Ref 2)] fmempty
None)),
  (cast (character_data_ptr.Ref 2), cast (create_character_data_obj ''%3C%3Cscript%3E%3E''))]

definition Node_insertBefore_document :: "(unit, unit, unit, unit, unit) object_ptr option" where
"Node_insertBefore_document = Some (cast (document_ptr.Ref 1))"

"Calling insertBefore an a leaf node Text must throw HIERARCHY_REQUEST_ERR."

lemma "test (do {
  node ← Node_insertBefore_document . createTextNode(''Foo'');
  tmp0 ← Node_insertBefore_document . createTextNode(''fail'');
  assert_throws(HierarchyRequestError, node . insertBefore(tmp0, None))
}) Node_insertBefore_heap"
  by eval

"Calling insertBefore with an inclusive ancestor of the context object must throw HIERARCHY_REQUEST_ERR."

lemma "test (do {
  tmp1 ← Node_insertBefore_document . body;
  tmp2 ← Node_insertBefore_document . getElementById(''log'');
  tmp0 ← Node_insertBefore_document . body;
  assert_throws(HierarchyRequestError, tmp0 . insertBefore(tmp1, tmp2));
  tmp4 ← Node_insertBefore_document . documentElement;
  tmp5 ← Node_insertBefore_document . getElementById(''log'');
  tmp3 ← Node_insertBefore_document . body;
  assert_throws(HierarchyRequestError, tmp3 . insertBefore(tmp4, tmp5))
}) Node_insertBefore_heap"
  by eval

"Calling insertBefore with a reference child whose parent is not the context node must throw a NotFoundError."

lemma "test (do {
  a ← Node_insertBefore_document . createElement(''div'');
  b ← Node_insertBefore_document . createElement(''div'');
  c ← Node_insertBefore_document . createElement(''div'');
  assert_throws(NotFoundError, a . insertBefore(b, c))
}) Node_insertBefore_heap"
  by eval

"If the context node is a document, inserting a document or text node should throw a HierarchyRequestError."

lemma "test (do {
  doc ← createDocument(''title'');
  doc2 ← createDocument(''title2'');
  tmp0 ← doc . documentElement;
  assert_throws(HierarchyRequestError, doc . insertBefore(doc2, tmp0));
  tmp1 ← doc . createTextNode(''text'');
  tmp2 ← doc . documentElement;
  assert_throws(HierarchyRequestError, doc . insertBefore(tmp1, tmp2))
}) Node_insertBefore_heap"
  by eval

"Inserting a node before itself should not move the node"

lemma "test (do {
  a ← Node_insertBefore_document . createElement(''div'');
  b ← Node_insertBefore_document . createElement(''div'');
  c ← Node_insertBefore_document . createElement(''div'');

```

```

a . appendChild(b);
a . appendChild(c);
tmp0 ← a . childNodes;
assert_array_equals(tmp0, [b, c]);
tmp1 ← a . insertBefore(b, b);
assert_equals(tmp1, b);
tmp2 ← a . childNodes;
assert_array_equals(tmp2, [b, c]);
tmp3 ← a . insertBefore(c, c);
assert_equals(tmp3, c);
tmp4 ← a . childNodes;
assert_array_equals(tmp4, [b, c])
}) Node_insertBefore_heap"
by eval

```

end

7.5 Testing Node_removeChild (Node_removeChild)

This theory contains the test cases for Node_removeChild.

```

theory Node_removeChild
imports
  "Core_DOM_BaseTest"
begin

definition Node_removeChild_heap :: heap_final where
  "Node_removeChild_heap = create_heap [(cast (document_ptr.Ref 1), cast (create_document_obj html (Some
  (cast (element_ptr.Ref 1)))) []),
  (cast (element_ptr.Ref 1), cast (create_element_obj ''html'' [cast (element_ptr.Ref 2), cast (element_ptr.Ref
  7)] fmempty None)),
  (cast (element_ptr.Ref 2), cast (create_element_obj ''head'' [cast (element_ptr.Ref 3), cast (element_ptr.Ref
  4), cast (element_ptr.Ref 5), cast (element_ptr.Ref 6)] fmempty None)),
  (cast (element_ptr.Ref 3), cast (create_element_obj ''title'' [cast (character_data_ptr.Ref 1)] fmempty
  None)),
  (cast (character_data_ptr.Ref 1), cast (create_character_data_obj ''Node.removeChild'')),
  (cast (element_ptr.Ref 4), cast (create_element_obj ''script'' [] (fmap_of_list [(''src'', ''/resources/testhan
  None)),,
  (cast (element_ptr.Ref 5), cast (create_element_obj ''script'' [] (fmap_of_list [(''src'', ''/resources/testhan
  None)),,
  (cast (element_ptr.Ref 6), cast (create_element_obj ''script'' [] (fmap_of_list [(''src'', ''creators.js'')])))
  None)),
  (cast (element_ptr.Ref 7), cast (create_element_obj ''body'' [cast (element_ptr.Ref 8), cast (element_ptr.Ref
  9), cast (element_ptr.Ref 10)] fmempty None)),
  (cast (element_ptr.Ref 8), cast (create_element_obj ''div'' [] (fmap_of_list [(''id'', ''log'')] None)),
  (cast (element_ptr.Ref 9), cast (create_element_obj ''iframe'' [] (fmap_of_list [(''src'', ''about:blank'')])))
  None)),
  (cast (element_ptr.Ref 10), cast (create_element_obj ''script'' [cast (character_data_ptr.Ref 2)] fmempty
  None)),
  (cast (character_data_ptr.Ref 2), cast (create_character_data_obj ''%3C%3Cscript%3E%3E''))]

definition Node_removeChild_document :: "(unit, unit, unit, unit, unit) object_ptr option" where "Node_removal
= Some (cast (document_ptr.Ref 1))"

"Passing a detached Element to removeChild should not affect it."

lemma "test (do {
  doc ← return Node_removeChild_document;
  s ← doc . createElement(''div'');
  tmp0 ← s . ownerDocument;
  assert_equals(tmp0, doc);
  tmp1 ← Node_removeChild_document . body;
  assert_throws(NotFoundError, tmp1 . removeChild(s));
```

```

tmp2 ← s . ownerDocument;
assert_equals(tmp2, doc)
}) Node_removeChild_heap"
by eval

"Passing a non-detached Element to removeChild should not affect it."

lemma "test (do {
  doc ← return Node_removeChild_document;
  s ← doc . createElement(''div'');
  tmp0 ← doc . documentElement;
  tmp0 . appendChild(s);
  tmp1 ← s . ownerDocument;
  assert_equals(tmp1, doc);
  tmp2 ← Node_removeChild_document . body;
  assert_throws(NotFoundError, tmp2 . removeChild(s));
  tmp3 ← s . ownerDocument;
  assert_equals(tmp3, doc)
}) Node_removeChild_heap"
by eval

"Calling removeChild on an Element with no children should throw NOT_FOUND_ERR."

lemma "test (do {
  doc ← return Node_removeChild_document;
  s ← doc . createElement(''div'');
  tmp0 ← doc . body;
  tmp0 . appendChild(s);
  tmp1 ← s . ownerDocument;
  assert_equals(tmp1, doc);
  assert_throws(NotFoundError, s . removeChild(doc))
}) Node_removeChild_heap"
by eval

"Passing a detached Element to removeChild should not affect it."

lemma "test (do {
  doc ← createDocument('');
  s ← doc . createElement(''div'');
  tmp0 ← s . ownerDocument;
  assert_equals(tmp0, doc);
  tmp1 ← Node_removeChild_document . body;
  assert_throws(NotFoundError, tmp1 . removeChild(s));
  tmp2 ← s . ownerDocument;
  assert_equals(tmp2, doc)
}) Node_removeChild_heap"
by eval

"Passing a non-detached Element to removeChild should not affect it."

lemma "test (do {
  doc ← createDocument('');
  s ← doc . createElement(''div'');
  tmp0 ← doc . documentElement;
  tmp0 . appendChild(s);
  tmp1 ← s . ownerDocument;
  assert_equals(tmp1, doc);
  tmp2 ← Node_removeChild_document . body;
  assert_throws(NotFoundError, tmp2 . removeChild(s));
  tmp3 ← s . ownerDocument;
  assert_equals(tmp3, doc)
}) Node_removeChild_heap"
by eval

"Calling removeChild on an Element with no children should throw NOT_FOUND_ERR."

lemma "test (do {

```

```

doc ← createDocument('');
s ← doc . createElement(''div'');
tmp0 ← doc . body;
tmp0 . appendChild(s);
tmp1 ← s . ownerDocument;
assert_equals(tmp1, doc);
assert_throws(NotFoundError, s . removeChild(doc))
}) Node_removeChild_heap"
by eval

"Passing a value that is not a Node reference to removeChild should throw TypeError."
lemma "test (do {
tmp0 ← Node_removeChild_document . body;
assert_throws(TypeError, tmp0 . removeChild(None))
}) Node_removeChild_heap"
by eval

end

```

7.6 Core DOM Test Cases (Core_DOM_Tests)

This theory aggregates the individual test cases for the core DOM.

```

theory Core_DOM_Tests
imports
  "tests/Document_adoptNode"
  "tests/Document_getElementById"
  "tests/Node_insertBefore"
  "tests/Node_removeChild"
begin
end

```

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