

# Complex Geometry

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## Abstract

A formalization of geometry of complex numbers is presented. Fundamental objects that are investigated are the complex plane extended by a single infinite point, its objects (points, lines and circles), and groups of transformations that act on them (e.g., inversions and Möbius transformations). Most objects are defined algebraically, but correspondence with classical geometric definitions is shown.

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## 1 Introduction

The complex plane or some of its parts (e.g., the unit disc or the upper half plane) are often taken as the domain in which models of various geometries (both Euclidean and non-Euclidean ones) are formalized. The complex plane gives simpler and more compact formulas than the Cartesian plane. Within complex plane is easier to describe geometric objects and perform the calculations (usually shedding some new light on the subject). We give a formalization of the extended complex plane (given both as a complex projective space and as the Riemann sphere), its objects (points, circles and lines), and its transformations (Möbius transformations).

## 2 Related work

During the last decade, there have been many results in formalizing geometry in proof-assistants. Parts of Hilbert's seminal book „Foundations of Geometry” [6] have been formalized both in Coq and Isabelle/Isar. Formalization of first two groups of axioms in Coq, in an intuitionistic setting was done by Dehlinger et al. [1]. First formalization in Isabelle/HOL was done by Fleuriot and Meikele [8], and some further developments were made in master thesis of Scott [14]. Large fragments of Tarski's geometry [12] have been formalized in Coq by Narboux et al. [9]. Within Coq, there are also formalizations of von Plato's constructive geometry by Kahn [15, 7], French high school geometry by Guilhot [3] and ruler and compass geometry by Duprat [2], etc.

In our previous work [11], we have already formally investigated a Cartesian model of Euclidean geometry.

## 3 Background theories

In this section we introduce some basic mathematical notions and prove some lemmas needed in the rest of our formalization. We describe:

- trigonometric functions,
- complex numbers,
- systems of two and three linear equations with two unknowns (over arbitrary fields),
- quadratic equations (over real and complex numbers), systems of quadratic and real equations, and systems of two quadratic equations,
- two-dimensional vectors and matrices over complex numbers.

### 3.1 Library Additions for Trigonometric Functions

```
theory More-Transcendental
  imports Complex-Main HOL-Library.Periodic-Fun
begin
```

Additional properties of  $\sin$  and  $\cos$  functions that are later used in proving conjectures for argument of complex number.

Sign of trigonometric functions on some characteristic intervals.

```
lemma cos-lt-zero-on-pi2-pi [simp]:
  assumes x > pi/2 and x ≤ pi
  shows cos x < 0
  using cos-gt-zero-pi[of pi - x] assms
  by simp
```

Value of trigonometric functions in points  $k\pi$  and  $\frac{\pi}{2} + k\pi$ .

```
lemma sin-kpi [simp]:
  fixes k::int
  shows sin (k * pi) = 0
  by (simp add: sin-zero-iff-int2)
```

```
lemma cos-odd-kpi [simp]:
  fixes k::int
  assumes odd k
  shows cos (k * pi) = -1
  by (simp add: assms mult.commute)
```

```
lemma cos-even-kpi [simp]:
  fixes k::int
  assumes even k
  shows cos (k * pi) = 1
  by (simp add: assms mult.commute)
```

```
lemma sin-pi2-plus-odd-kpi [simp]:
```

```

fixes k::int
assumes odd k
shows sin(pi / 2 + k * pi) = -1
using assms
by (simp add: sin-add)

```

```

lemma sin-pi2-plus-even-kpi [simp]:
fixes k::int
assumes even k
shows sin(pi / 2 + k * pi) = 1
using assms
by (simp add: sin-add)

```

Solving trigonometric equations and systems with special values (0, 1, or -1) of sine and cosine functions

```

lemma cos-0-iff-canonical:
assumes cos φ = 0 and -pi < φ and φ ≤ pi
shows φ = pi/2 ∨ φ = -pi/2
by (smt (verit, best) arccos-0 arccos-cos assms cos-minus divide-minus-left)

```

```

lemma sin-0-iff-canonical:
assumes sin φ = 0 and -pi < φ and φ ≤ pi
shows φ = 0 ∨ φ = pi
using assms sin-eq-0-pi by force

```

```

lemma cos0-sin1:
assumes sin φ = 1
shows ∃ k::int. φ = pi/2 + 2*k*pi
by (smt (verit, ccfv-threshold) assms cos-diff cos-one-2pi-int cos-pi-half mult-cancel-right1 sin-pi-half sin-plus-pi)

```

Sine is injective on  $[-\frac{\pi}{2}, \frac{\pi}{2}]$

```

lemma sin-inj:
assumes -pi/2 ≤ α ∧ α ≤ pi/2 and -pi/2 ≤ α' ∧ α' ≤ pi/2
assumes α ≠ α'
shows sin α ≠ sin α'
by (metis assms divide-minus-left sin-inj-pi)

```

Periodicity of trigonometric functions

The following are available in HOL-Decision\_Procs.Approximation\_Bounds, but we want to avoid that dependency

```

lemma sin-periodic-nat [simp]:
fixes n :: nat
shows sin(x + n * (2 * pi)) = sin x
by (metis (no-types, opaque-lifting) add.commute add.left-neutral cos-2npi cos-one-2pi-int mult.assoc mult.commute mult.left-neutral mult.zero-left sin-add sin-int-2pin)

```

```

lemma sin-periodic-int [simp]:
fixes i :: int
shows sin(x + i * (2 * pi)) = sin x
by (metis add.right-neutral cos-int-2pin mult.commute mult.right-neutral mult.zero-right sin-add sin-int-2pin)

```

```

lemma cos-periodic-nat [simp]:
fixes n :: nat
shows cos(x + n * (2 * pi)) = cos x
by (metis add.left-neutral cos-2npi cos-add cos-periodic mult.assoc mult-2 mult-2-right of-nat-numeral sin-periodic sin-periodic-nat)

```

```

lemma cos-periodic-int [simp]:
fixes i :: int
shows cos(x + i * (2 * pi)) = cos x
by (metis cos-add cos-int-2pin diff-zero mult.commute mult.right-neutral mult.zero-right sin-int-2pin)

```

Values of both sine and cosine are repeated only after multiples of  $2 \cdot \pi$

```

lemma sin-cos-eq:
fixes a b :: real

```

```

assumes cos a = cos b and sin a = sin b
shows  $\exists k:\text{int}. a - b = 2*k*pi$ 
by (metis assms cos-diff cos-one-2pi-int mult.commute sin-cos-squared-add3)

```

The following two lemmas are consequences of surjectivity of cosine for the range  $[-1, 1]$ .

**lemma** ex-cos-eq:

```

assumes -pi/2 ≤ α ∧ α ≤ pi/2
assumes a ≥ 0 and a < 1
shows  $\exists \alpha'. -pi/2 \leq \alpha' \wedge \alpha' \leq pi/2 \wedge \alpha' \neq \alpha \wedge \cos(\alpha - \alpha') = a$ 
proof-
  have arccos a > 0 arccos a ≤ pi/2
  using ⟨a ≥ 0⟩ ⟨a < 1⟩
  using arccos-lt-bounded arccos-le-pi2
  by auto

```

**show** ?thesis

```

proof (cases α = arccos a ≥ - pi/2)
  case True
    thus ?thesis
      using assms ⟨arccos a > 0⟩ ⟨arccos a ≤ pi/2⟩
      by (rule-tac x = α - arccos a in exI) auto
  next
    case False
    thus ?thesis
      using assms ⟨arccos a > 0⟩ ⟨arccos a ≤ pi/2⟩
      by (rule-tac x = α + arccos a in exI) auto
  qed
qed

```

**lemma** ex-cos-gt:

```

assumes -pi/2 ≤ α ∧ α ≤ pi/2
assumes a < 1
shows  $\exists \alpha'. -pi/2 \leq \alpha' \wedge \alpha' \leq pi/2 \wedge \alpha' \neq \alpha \wedge \cos(\alpha - \alpha') > a$ 
proof-
  obtain a' where a' ≥ 0 a' > a a' < 1
  by (metis assms(2) dense-le-bounded linear not-one-le-zero)
  thus ?thesis
    using ex-cos-eq[of α a'] assms
    by auto
qed

```

The function *atan2* is a generalization of *arctan* that takes a pair of coordinates of non-zero points returns its angle in the range  $[-\pi, \pi]$ .

**definition** atan2 **where**

```

atan2 y x =
  (if x > 0 then arctan (y/x)
   else if x < 0 then
     if y > 0 then arctan (y/x) + pi else arctan (y/x) - pi
   else
     if y > 0 then pi/2 else if y < 0 then -pi/2 else 0)

```

**lemma** atan2-bounded:

```

shows -pi ≤ atan2 y x ∧ atan2 y x < pi
using arctan-bounded[of y/x] zero-le-arctan-iff[of y/x] arctan-le-zero-iff[of y/x] zero-less-arctan-iff[of y/x] arctan-less-zero-iff[of y/x]
using divide-neg-neg[of y x] divide-neg-pos[of y x] divide-pos-pos[of y x] divide-pos-neg[of y x]
unfolding atan2-def
by (simp (no-asm-simp)) auto

```

**end**

### 3.2 Canonical angle

Canonize any angle to  $(-\pi, \pi]$  (taking account of  $2\pi$  periodicity of *sin* and *cos*). With this function, for example, multiplicative properties of *arg* for complex numbers can easily be expressed and proved.

```

theory Canonical-Angle
imports More-Transcendental
begin

abbreviation canon-ang-P where
canon-ang-P  $\alpha$   $\alpha' \equiv (-pi < \alpha' \wedge \alpha' \leq pi) \wedge (\exists k::int. \alpha - \alpha' = 2*k*pi)$ 

definition canon-ang :: real  $\Rightarrow$  real ( $\langle|\cdot|\rangle$ ) where
 $|\alpha| = (\text{THE } \alpha'. \text{canon-ang-P } \alpha \alpha')$ 

```

There is a canonical angle for every angle.

```

lemma canon-ang-ex:
  shows  $\exists \alpha'. \text{canon-ang-P } \alpha \alpha'$ 
proof-
  have ***:  $\forall \alpha::real. \exists \alpha'. 0 < \alpha' \wedge \alpha' \leq 1 \wedge (\exists k::int. \alpha' = \alpha - k)$ 
  proof
    fix  $\alpha::real$ 
    show  $\exists \alpha' > 0. \alpha' \leq 1 \wedge (\exists k::int. \alpha' = \alpha - k)$ 
    proof (cases  $\alpha = \text{floor } \alpha$ )
      case True
      thus ?thesis
        by (rule-tac  $x=\alpha - \text{floor } \alpha + 1$  in exI, auto) (rule-tac  $x=\text{floor } \alpha - 1$  in exI, auto)
    next
      case False
      thus ?thesis
        using real-of-int-floor-ge-diff-one[of  $\alpha$ ]
        using of-int-floor-le[of  $\alpha$ ]
        by (rule-tac  $x=\alpha - \text{floor } \alpha$  in exI) (smt (verit))
    qed
  qed

  have **:  $\forall \alpha::real. \exists \alpha'. 0 < \alpha' \wedge \alpha' \leq 2 \wedge (\exists k::int. \alpha - \alpha' = 2*k - 1)$ 
  proof
    fix  $\alpha::real$ 
    from ***[rule-format, of  $(\alpha + 1)/2$ ]
    obtain  $\alpha'$  and  $k::int$  where  $0 < \alpha' \wedge \alpha' \leq 1 \wedge \alpha' = (\alpha + 1)/2 - k$ 
    by force
    hence  $0 < \alpha' \wedge \alpha' \leq 1 \wedge \alpha' = \alpha/2 - k + 1/2$ 
    by auto
    thus  $\exists \alpha' > 0. \alpha' \leq 2 \wedge (\exists k::int. \alpha - \alpha' = \text{real-of-int } (2 * k - 1))$ 
    by (rule-tac  $x=2*\alpha'$  in exI) auto
  qed

  have *:  $\forall \alpha::real. \exists \alpha'. -1 < \alpha' \wedge \alpha' \leq 1 \wedge (\exists k::int. \alpha - \alpha' = 2*k)$ 
  proof
    fix  $\alpha::real$ 
    from ** obtain  $\alpha'$  and  $k :: int$  where
       $0 < \alpha' \wedge \alpha' \leq 2 \wedge \alpha - \alpha' = 2*k - 1$ 
    by force
    thus  $\exists \alpha' > -1. \alpha' \leq 1 \wedge (\exists k. \alpha - \alpha' = \text{real-of-int } (2 * (k::int)))$ 
    by (rule-tac  $x=\alpha' - 1$  in exI) (auto simp add: field-simps)
  qed

  obtain  $\alpha' k$  where  $1: \alpha' > -1 \wedge \alpha' \leq 1 \text{ and } 2: \alpha / pi - \alpha' = \text{real-of-int } (2 * k)$ 
  using *[rule-format, of  $\alpha / pi$ ]
  by auto
  have  $\alpha'*pi > -pi \wedge \alpha'*pi \leq pi$ 
  using 1
  by (smt (verit) mult.commute mult-le-cancel-left1 mult-minus-right pi-gt-zero)
  moreover
  have  $\alpha - \alpha'*pi = 2 * \text{real-of-int } k * pi$ 
  using 2
  by (auto simp add: field-simps)
  ultimately
  show ?thesis
  by auto
qed

```

Canonical angle of any angle is unique.

**lemma** *canon-ang-unique*:

**assumes** *canon-ang-P*  $\alpha \alpha_1$  **and** *canon-ang-P*  $\alpha \alpha_2$

**shows**  $\alpha_1 = \alpha_2$

**proof-**

**obtain**  $k1::int$  **where**  $\alpha - \alpha_1 = 2*k1*pi$

**using** *assms(1)*

**by** *auto*

**obtain**  $k2::int$  **where**  $\alpha - \alpha_2 = 2*k2*pi$

**using** *assms(2)*

**by** *auto*

**hence**  $*: -\alpha_1 + \alpha_2 = 2*(k1 - k2)*pi$

**using**  $\langle \alpha - \alpha_1 = 2*k1*pi \rangle$

**by** (*simp add:field-simps*)

**moreover**

**have**  $-\alpha_1 + \alpha_2 < 2 * pi$   $-\alpha_1 + \alpha_2 > -2*pi$

**using** *assms*

**by** *auto*

**ultimately**

**have**  $-\alpha_1 + \alpha_2 = 0$

**using** *mult-less-cancel-right[of -2 pi real-of-int(2 \* (k1 - k2))]*

**by** *auto*

**thus** *?thesis*

**by** *auto*

**qed**

Canonical angle is always in  $(-\pi, \pi]$  and differs from the starting angle by  $2k\pi$ .

**lemma** *canon-ang*:

**shows**  $-pi < |\alpha|$  **and**  $|\alpha| \leq pi$  **and**  $\exists k::int. \alpha - |\alpha| = 2*k*pi$

**proof-**

**obtain**  $\alpha'$  **where** *canon-ang-P*  $\alpha \alpha'$

**using** *canon-ang-ex[of α]*

**by** *auto*

**have** *canon-ang-P*  $\alpha |\alpha|$

**unfolding** *canon-ang-def*

**proof** (*rule theI[where a=α']*)

**show** *canon-ang-P*  $\alpha \alpha'$

**by** *fact*

**next**

**fix**  $\alpha''$

**assume** *canon-ang-P*  $\alpha \alpha''$

**thus**  $\alpha'' = \alpha'$

**using**  $\langle \text{canon-ang-P } \alpha \alpha' \rangle$

**using** *canon-ang-unique[of α' α α'']*

**by** *simp*

**qed**

**thus**  $-pi < |\alpha|$   $|\alpha| \leq pi$   $\exists k::int. \alpha - |\alpha| = 2*k*pi$

**by** *auto*

**qed**

Angles in  $(-\pi, \pi]$  are already canonical.

**lemma** *canon-ang-id*:

**assumes**  $-pi < \alpha \wedge \alpha \leq pi$

**shows**  $|\alpha| = \alpha$

**using** *assms*

**using** *canon-ang-unique[of canon-ang α α α]* *canon-ang[of α]*

**by** *auto*

Angles that differ by  $2k\pi$  have equal canonical angles.

**lemma** *canon-ang-eq*:

**assumes**  $\exists k::int. \alpha_1 - \alpha_2 = 2*k*pi$

**shows**  $|\alpha_1| = |\alpha_2|$

**proof-**

**obtain**  $k'::int$  **where**  $*: -pi < |\alpha_1|$   $|\alpha_1| \leq pi$   $\alpha_1 - |\alpha_1| = 2 * k' * pi$

**using** *canon-ang[of α1]*

by auto

```
obtain k'':int where **: - pi < |α₂| |α₂| ≤ pi α₂ - |α₂| = 2 * k'' * pi
  using canon-ang[of α₂]
  by auto
```

```
obtain k:int where ***: α₁ - α₂ = 2*k*pi
  using assms
  by auto
```

```
have ∃ m:int. α₁ - |α₂| = 2 * m * pi
  using **(3) ***
  by (rule-tac x=k+k'' in exI) (auto simp add: field-simps)
```

```
thus ?thesis
  using canon-ang-unique[of |α₁| α₁ |α₂|] ***
  by auto
```

qed

Introduction and elimination rules

```
lemma canon-ang-eqI:
  assumes ∃ k:int. α' - α = 2 * k * pi and - pi < α' ∧ α' ≤ pi
  shows |α| = α'
  using assms
  using canon-ang-eq[of α' α]
  using canon-ang-id[of α']
  by auto
```

```
lemma canon-ang-eqE:
  assumes |α₁| = |α₂|
  shows ∃ (k:int). α₁ - α₂ = 2 * k * pi
proof-
  obtain k1 k2 :: int where
    α₁ - |α₁| = 2 * k1 * pi
    α₂ - |α₂| = 2 * k2 * pi
    using canon-ang[of α₁] canon-ang[of α₂]
    by auto
  thus ?thesis
    using assms
    by (rule-tac x=k1 - k2 in exI) (auto simp add: field-simps)
qed
```

Canonical angle of opposite angle

```
lemma canon-ang-uminus:
  assumes |α| ≠ pi
  shows |-α| = -|α|
proof (rule canon-ang-eqI)
  show ∃ x:int. - |α| - - α = 2 * x * pi
    using canon-ang(3)[of α]
    by (metis minus-diff-eq minus-diff-minus)
next
  show - pi < - |α| ∧ - |α| ≤ pi
    using canon-ang(1)[of α] canon-ang(2)[of α] assms
    by auto
qed
```

```
lemma canon-ang-uminus-pi:
  assumes |α| = pi
  shows |-α| = |α|
proof (rule canon-ang-eqI)
  obtain k:int where α - |α| = 2 * k * pi
    using canon-ang(3)[of α]
    by auto
  thus ∃ x:int. |α| - - α = 2 * x * pi
    using assms
    by (rule-tac x=k+(1::int) in exI) (auto simp add: field-simps)
```

```

next
  show - pi < |α| ∧ |α| ≤ pi
    using assms
    by auto
qed

```

Canonical angle of difference of two angles

```

lemma canon-ang-diff:
  shows |α - β| = ||α| - |β||

proof (rule canon-ang-eq)
  show ∃ x::int. α - β - (|α| - |β|) = 2 * x * pi
  proof -
    obtain k1::int where α - |α| = 2*k1*pi
      using canon-ang(3)
      by auto
    moreover
    obtain k2::int where β - |β| = 2*k2*pi
      using canon-ang(3)
      by auto
    ultimately
    show ?thesis
      by (rule-tac x=k1 - k2 in exI) (auto simp add: field-simps)
  qed
qed

```

Canonical angle of sum of two angles

```

lemma canon-ang-sum:
  shows |α + β| = ||α| + |β||

proof (rule canon-ang-eq)
  show ∃ x::int. α + β - (|α| + |β|) = 2 * x * pi
  proof -
    obtain k1::int where α - |α| = 2*k1*pi
      using canon-ang(3)
      by auto
    moreover
    obtain k2::int where β - |β| = 2*k2*pi
      using canon-ang(3)
      by auto
    ultimately
    show ?thesis
      by (rule-tac x=k1 + k2 in exI) (auto simp add: field-simps)
  qed
qed

```

Canonical angle of angle from  $(0, 2\pi]$  shifted by  $\pi$

```

lemma canon-ang-plus-pi1:
  assumes 0 < α ∧ α ≤ 2*pi
  shows |α + pi| = α - pi
proof (rule canon-ang-eql)
  show ∃ x::int. α - pi - (α + pi) = 2 * x * pi
    by (rule-tac x=-1 in exI) auto
next
  show - pi < α - pi ∧ α - pi ≤ pi
    using assms
    by auto
qed

```

```

lemma canon-ang-minus-pi1:
  assumes 0 < α ∧ α ≤ 2*pi
  shows |α - pi| = α - pi
proof (rule canon-ang-id)
  show - pi < α - pi ∧ α - pi ≤ pi
    using assms
    by auto
qed

```

Canonical angle of angles from  $(-2\pi, 0]$  shifted by  $\pi$

```
lemma canon-ang-plus-pi2:  
assumes  $-2*pi < \alpha$  and  $\alpha \leq 0$   
shows  $|\alpha + pi| = \alpha + pi$   
proof (rule canon-ang-id)  
show  $-pi < \alpha + pi \wedge \alpha + pi \leq pi$   
using assms  
by auto  
qed
```

```
lemma canon-ang-minus-pi2:  
assumes  $-2*pi < \alpha$  and  $\alpha \leq 0$   
shows  $|\alpha - pi| = \alpha + pi$   
proof (rule canon-ang-eqI)  
show  $\exists x::int. \alpha + pi - (\alpha - pi) = 2 * x * pi$   
by (rule-tac x=1 in exI) auto  
next  
show  $-pi < \alpha + pi \wedge \alpha + pi \leq pi$   
using assms  
by auto  
qed
```

Canonical angle of angle in  $(\pi, 3\pi]$ .

```
lemma canon-ang-pi-3pi:  
assumes  $pi < \alpha$  and  $\alpha \leq 3 * pi$   
shows  $|\alpha| = \alpha - 2*pi$   
proof-  
have  $\exists x. -pi = pi * real-of-int x$   
by (rule-tac x=-1 in exI, simp)  
thus ?thesis  
using assms canon-ang-eqI[of  $\alpha - 2*pi$   $\alpha$ ]  
by auto  
qed
```

Canonical angle of angle in  $(-3\pi, -\pi]$ .

```
lemma canon-ang-minus-3pi-minus-pi:  
assumes  $-3*pi < \alpha$  and  $\alpha \leq -pi$   
shows  $|\alpha| = \alpha + 2*pi$   
proof-  
have  $\exists x. pi = pi * real-of-int x$   
by (rule-tac x=1 in exI, simp)  
thus ?thesis  
using assms canon-ang-eqI[of  $\alpha + 2*pi$   $\alpha$ ]  
by auto  
qed
```

Canonical angles for some special angles

```
lemma zero-canonical [simp]:  
shows  $|0| = 0$   
using canon-ang-eqI[of 0 0]  
by simp
```

```
lemma pi-canonical [simp]:  
shows  $|pi| = pi$   
by (simp add: canon-ang-id)
```

```
lemma two-pi-canonical [simp]:  
shows  $|2 * pi| = 0$   
using canon-ang-plus-pi1[of pi]  
by simp
```

Canonization preserves sine and cosine

```
lemma canon-ang-sin [simp]:  
shows  $\sin |\alpha| = \sin \alpha$   
proof-
```

```

obtain x::int where α = |α| + pi * (x * 2)
  using canon-ang(3)[of α]
  by (auto simp add: field-simps)
thus ?thesis
  using sin-periodic-int[of |α| x]
  by (simp add: field-simps)
qed

lemma canon-ang-cos [simp]:
  shows cos |α| = cos α
proof-
  obtain x::int where α = |α| + pi * (x * 2)
    using canon-ang(3)[of α]
    by (auto simp add: field-simps)
  thus ?thesis
    using cos-periodic-int[of |α| x]
    by (simp add: field-simps)
qed

end

```

### 3.3 Library Additions for Complex Numbers

Some additional lemmas about complex numbers.

```

theory More-Complex
  imports Complex-Main More-Transcendental Canonical-Angle
begin

```

Conjugation and *cis*

```
declare cis-cnj[simp]
```

```
lemmas complex-cnj = complex-cnj-diff complex-cnj-mult complex-cnj-add complex-cnj-divide complex-cnj-minus
```

Some properties for *complex-of-real*. Also, since it is often used in our formalization we abbreviate it to *cor*.

```
abbreviation cor :: real ⇒ complex where
  cor ≡ complex-of-real
```

```
lemma cmod-cis [simp]:
```

```
assumes a ≠ 0
shows of-real (cmod a) * cis (Arg a) = a
using assms
by (metis rcis-cmod-Arg rcis-def)
```

```
lemma cis-cmod [simp]:
```

```
assumes a ≠ 0
shows cis (Arg a) * of-real (cmod a) = a
by (metis assms cmod-cis mult.commute)
```

```
lemma cor-squared:
```

```
shows (cor x)2 = cor (x2)
by (simp add: power2-eq-square)
```

```
lemma cor-sqrt-mult-cor-sqrt [simp]:
```

```
shows cor (sqrt A) * cor (sqrt A) = cor |A|
by (metis of-real-mult real-sqrt-mult-self)
```

```
lemma cor-eq-0: cor x + i * cor y = 0 ↔ x = 0 ∧ y = 0
```

```
by (metis Complex-eq Im-complex-of-real Im-i-times Re-complex-of-real add-cancel-left-left of-real-eq-0-iff plus-complex.sel(2) zero-complex.code)
```

```
lemma one-plus-square-neq-zero [simp]:
```

```
shows 1 + (cor x)2 ≠ 0
by (metis (opaque-lifting, no-types) of-real-1 of-real-add of-real-eq-0-iff of-real-power power-one sum-power2-eq-zero-iff zero-neq-one)
```

Additional lemmas about *Complex* constructor. Following newer versions of Isabelle, these should be deprecated.

```

lemma complex-real-two [simp]:
  shows Complex 2 0 = 2
  by (simp add: Complex-eq)

lemma complex-double [simp]:
  shows (Complex a b) * 2 = Complex (2*a) (2*b)
  by (simp add: Complex-eq)

lemma complex-half [simp]:
  shows (Complex a b) / 2 = Complex (a/2) (b/2)
  by (subst complex-eq-iff) auto

lemma Complex-scale1:
  shows Complex (a * b) (a * c) = cor a * Complex b c
  unfolding complex-of-real-def
  unfolding Complex-eq
  by (auto simp add: field-simps)

lemma Complex-scale2:
  shows Complex (a * c) (b * c) = Complex a b * cor c
  unfolding complex-of-real-def
  unfolding Complex-eq
  by (auto simp add: field-simps)

lemma Complex-scale3:
  shows Complex (a / b) (a / c) = cor a * Complex (1 / b) (1 / c)
  unfolding complex-of-real-def
  unfolding Complex-eq
  by (auto simp add: field-simps)

lemma Complex-scale4:
  shows c ≠ 0 ⟹ Complex (a / c) (b / c) = Complex a b / cor c
  unfolding complex-of-real-def
  unfolding Complex-eq
  by (auto simp add: field-simps power2-eq-square)

lemma Complex-Re-express-cnj:
  shows Complex (Re z) 0 = (z + cnj z) / 2
  by (cases z) (simp add: Complex-eq)

lemma Complex-Im-express-cnj:
  shows Complex 0 (Im z) = (z - cnj z)/2
  by (cases z) (simp add: Complex-eq)

Additional properties of cmod.

lemma complex-mult-cnj-cmod:
  shows z * cnj z = cor ((cmod z)2)
  using complex-norm-square
  by auto

lemma cmod-square:
  shows (cmod z)2 = Re (z * cnj z)
  using complex-mult-cnj-cmod[of z]
  by (simp add: power2-eq-square)

lemma cor-cmod-power-4 [simp]:
  shows cor (cmod z) ^ 4 = (z * cnj z)2
  by (simp add: complex-mult-cnj-cmod)

lemma cnjE:
  assumes x ≠ 0
  shows cnj x = cor ((cmod x)2) / x
  using complex-mult-cnj-cmod[of x] assms
  by (auto simp add: field-simps)

lemma cmod-cor-divide [simp]:

```

```

shows  $\text{cmod}(z / \text{cor } k) = \text{cmod } z / |k|$ 
by (simp add: norm-divide)

lemma cmod-mult-minus-left-distrib [simp]:
  shows  $\text{cmod}(z*z1 - z*z2) = \text{cmod } z * \text{cmod}(z1 - z2)$ 
  by (metis norm-mult right-diff-distrib)

lemma cmod-eqI:
  assumes  $z1 * \text{cnj } z1 = z2 * \text{cnj } z2$ 
  shows  $\text{cmod } z1 = \text{cmod } z2$ 
  using assms
  by (subst complex-mod-sqrt-Re-mult-cnj)+ auto

lemma cmod-eqE:
  assumes  $\text{cmod } z1 = \text{cmod } z2$ 
  shows  $z1 * \text{cnj } z1 = z2 * \text{cnj } z2$ 
  by (simp add: assms complex-mult-cnj-cmod)

lemma cmod-eq-one [simp]:
  shows  $\text{cmod } a = 1 \longleftrightarrow a * \text{cnj } a = 1$ 
  by (metis cmod-eqE cmod-eqI complex-cnj-one monoid-mult-class.mult.left-neutral norm-one)

We introduce is-real (the imaginary part of complex number is zero) and is-img (real part of complex number is zero) operators and prove some of their properties.

abbreviation is-real where
  is-real  $z \equiv \text{Im } z = 0$ 

abbreviation is-img where
  is-img  $z \equiv \text{Re } z = 0$ 

lemma real-img-0:
  assumes is-real  $a$  is-img  $a$ 
  shows  $a = 0$ 
  using assms
  by (simp add: complex.expand)

lemma complex-eq-if-Re-eq:
  assumes is-real  $z1$  and is-real  $z2$ 
  shows  $z1 = z2 \longleftrightarrow \text{Re } z1 = \text{Re } z2$ 
  using assms
  by (cases  $z1$ , cases  $z2$ ) auto

lemma mult-reals [simp]:
  assumes is-real  $a$  and is-real  $b$ 
  shows is-real  $(a * b)$ 
  using assms
  by auto

lemma div-reals [simp]:
  assumes is-real  $a$  and is-real  $b$ 
  shows is-real  $(a / b)$ 
  using assms
  by (simp add: complex-is-Real-iff)

lemma complex-of-real-Re [simp]:
  assumes is-real  $k$ 
  shows cor (Re  $k$ ) =  $k$ 
  using assms
  by (cases  $k$ ) (auto simp add: complex-of-real-def)

lemma cor-cmod-real:
  assumes is-real  $a$ 
  shows cor (cmod  $a$ ) =  $a \vee \text{cor}(\text{cmod } a) = -a$ 
  using assms
  unfolding cmod-def
  by (cases Re  $a > 0$ ) auto

```

```

lemma eq-cnj-iff-real:
  shows cnj z = z  $\longleftrightarrow$  is-real z
  by (cases z) (simp add: Complex-eq)

lemma eq-minus-cnj-iff-img:
  shows cnj z = -z  $\longleftrightarrow$  is-img z
  by (cases z) (simp add: Complex-eq)

lemma Re-divide-real:
  assumes is-real b and b ≠ 0
  shows Re (a / b) = (Re a) / (Re b)
  using assms
  by (simp add: complex-is-Real-iff)

lemma Re-mult-real:
  assumes is-real a
  shows Re (a * b) = (Re a) * (Re b)
  using assms
  by simp

lemma Im-mult-real:
  assumes is-real a
  shows Im (a * b) = (Re a) * (Im b)
  using assms
  by simp

lemma Im-divide-real:
  assumes is-real b and b ≠ 0
  shows Im (a / b) = (Im a) / (Re b)
  using assms
  by (simp add: complex-is-Real-iff)

lemma Re-sgn:
  assumes is-real R
  shows Re (sgn R) = sgn (Re R)
  using assms
  by (metis Re-sgn complex-of-real-Re norm-of-real real-sgn-eq)

lemma is-real-div:
  assumes b ≠ 0
  shows is-real (a / b)  $\longleftrightarrow$  a*c conj b = b*c conj a
  using assms
  by (metis complex-cnj-divide complex-cnj-zero-iff eq-cnj-iff-real frac-eq-eq mult.commute)

lemma is-real-mult-real:
  assumes is-real a and a ≠ 0
  shows is-real b  $\longleftrightarrow$  is-real (a * b)
  using assms
  by (cases a, auto simp add: Complex-eq)

lemma Im-express-cnj:
  shows Im z = (z - cnj z) / (2 * i)
  by (simp add: complex-diff-cnj field-simps)

lemma Re-express-cnj:
  shows Re z = (z + cnj z) / 2
  by (simp add: complex-add-cnj)

Rotation of complex number for 90 degrees in the positive direction.

abbreviation rot90 where
  rot90 z ≡ Complex (-Im z) (Re z)

lemma rot90-ii:
  shows rot90 z = z * i
  by (metis Complex-mult-i complex-surj)

```

With *cnj-mix* we introduce scalar product between complex vectors. This operation shows to be useful to succinctly express some conditions.

```
abbreviation cnj-mix where
  cnj-mix z1 z2 ≡ cnj z1 * z2 + z1 * cnj z2

abbreviation scalprod where
  scalprod z1 z2 ≡ cnj-mix z1 z2 / 2

lemma cnj-mix-minus:
  shows cnj z1*z2 - z1*cnj z2 = i * cnj-mix (rot90 z1) z2
  by (cases z1, cases z2) (simp add: Complex-eq field-simps)

lemma cnj-mix-minus':
  shows cnj z1*z2 - z1*cnj z2 = rot90 (cnj-mix (rot90 z1) z2)
  by (cases z1, cases z2) (simp add: Complex-eq field-simps)

lemma cnj-mix-real [simp]:
  shows is-real (cnj-mix z1 z2)
  by (cases z1, cases z2) simp

lemma scalprod-real [simp]:
  shows is-real (scalprod z1 z2)
  using cnj-mix-real
  by simp
```

Additional properties of *cis* function.

```
lemma cis-minus-pi2 [simp]:
  shows cis (-pi/2) = -i
  by (simp add: cis-inverse[symmetric])

lemma cis-pi2-minus-x [simp]:
  shows cis (pi/2 - x) = i * cis(-x)
  using cis-divide[of pi/2 x, symmetric]
  using cis-divide[of 0 x, symmetric]
  by simp

lemma cis-pm-pi [simp]:
  shows cis (x - pi) = - cis x and cis (x + pi) = - cis x
  by (simp add: cis.ctr complex-minus)+
```

```
lemma cis-times-cis-opposite [simp]:
  shows cis φ * cis (-φ) = 1
  by (simp add: cis-mult)
```

*cis* repeats only after  $2k\pi$

```
lemma cis-eq:
  assumes cis a = cis b
  shows ∃ k:int. a - b = 2 * k * pi
  using assms sin-cos-eq[of a b]
  using cis.sel[of a] cis.sel[of b]
  by (cases cis a, cases cis b) auto
```

*cis* is injective on  $(-\pi, \pi]$ .

```
lemma cis-inj:
  assumes -pi < α and α ≤ pi and -pi < α' and α' ≤ pi
  assumes cis α = cis α'
  shows α = α'
  using assms
  by (metis cis-Arg-unique sgn-cis)
```

*cis* of an angle combined with *cis* of the opposite angle

```
lemma cis-diff-cis-opposite [simp]:
  shows cis φ - cis (-φ) = 2 * i * sin φ
```

```

using Im-express-cnj[of cis φ]
by simp

lemma cis-opposite-diff-cis [simp]:
  shows cis (-φ) - cis (φ) = - 2 * i * sin φ
  using cis-diff-cis-opposite[of -φ]
  by simp

lemma cis-add-cis-opposite [simp]:
  shows cis φ + cis (-φ) = 2 * cos φ
  by (metis cis.sel(1) cis-cnj complex-add-cnj)

cis equal to 1 or -1

lemma cis-one [simp]:
  assumes sin φ = 0 and cos φ = 1
  shows cis φ = 1
  using assms
  by (auto simp add: cis.ctr one-complex.code)

lemma cis-minus-one [simp]:
  assumes sin φ = 0 and cos φ = -1
  shows cis φ = -1
  using assms
  by (auto simp add: cis.ctr Complex-eq-neg-1)

```

### 3.3.1 Additional properties of complex number argument

*Arg* of real numbers

```

lemma is-real-arg1:
  assumes Arg z = 0 ∨ Arg z = pi
  shows is-real z
  using rcis-cmod-Arg[of z] Im-rcis[of cmod z Arg z]
  by auto

lemma is-real-arg2:
  assumes is-real z
  shows Arg z = 0 ∨ Arg z = pi
proof (cases z = 0)
  case False
  thus ?thesis
    using Arg-bounded[of z]
    by (smt (verit, best) Im-sgn assms cis.simps(2) cis-Arg div-0 sin-zero-pi-iff)
qed (auto simp add: Arg-zero)

lemma arg-complex-of-real-positive [simp]:
  assumes k > 0
  shows Arg (cor k) = 0
proof-
  have cos (Arg (Complex k 0)) > 0
  using assms
  using rcis-cmod-Arg[of Complex k 0] Re-rcis[of cmod (Complex k 0) Arg (Complex k 0)]
  using cmod-eq-Re by force
  thus ?thesis
    using assms is-real-arg2[of cor k]
    unfolding complex-of-real-def
    by auto
qed

lemma arg-complex-of-real-negative [simp]:
  assumes k < 0
  shows Arg (cor k) = pi
proof-
  have cos (Arg (Complex k 0)) < 0
  using `k < 0` rcis-cmod-Arg[of Complex k 0] Re-rcis[of cmod (Complex k 0) Arg (Complex k 0)]

```

```

by (metis complex.sel(1) mult-less-0-iff norm-not-less-zero)
thus ?thesis
  using assms is-real-arg2[of cor k]
  unfolding complex-of-real-def
  by auto
qed

lemma arg-0-iff:
  shows  $z \neq 0 \wedge \operatorname{Arg} z = 0 \longleftrightarrow \operatorname{is-real} z \wedge \operatorname{Re} z > 0$ 
  by (smt (verit, best) arg-complex-of-real-negative arg-complex-of-real-positive Arg-zero complex-of-real-Re is-real-arg1 pi-gt-zero zero-complex.simps)

lemma arg-pi-iff:
  shows  $\operatorname{Arg} z = \pi \longleftrightarrow \operatorname{is-real} z \wedge \operatorname{Re} z < 0$ 
  by (smt (verit, best) arg-complex-of-real-negative arg-complex-of-real-positive Arg-zero complex-of-real-Re is-real-arg1 pi-gt-zero zero-complex.simps)



Arg of imaginary numbers


lemma is-img-arg1:
  assumes  $\operatorname{Arg} z = \pi/2 \vee \operatorname{Arg} z = -\pi/2$ 
  shows  $\operatorname{is-img} z$ 
  using assms
  using rcis-cmod-Arg[of z] Re-rcis[of cmod z Arg z]
  by (metis cos-minus cos-pi-half minus-divide-left mult-eq-0-iff)

lemma is-img-arg2:
  assumes  $\operatorname{is-img} z \text{ and } z \neq 0$ 
  shows  $\operatorname{Arg} z = \pi/2 \vee \operatorname{Arg} z = -\pi/2$ 
  using Arg-bounded assms cos-0-iff-canon cos-Arg-i-mult-zero by presburger

lemma arg-complex-of-real-times-i-positive [simp]:
  assumes  $k > 0$ 
  shows  $\operatorname{Arg} (\operatorname{cor} k * i) = \pi / 2$ 
proof-
  have  $\sin(\operatorname{Arg}(\operatorname{Complex} 0 k)) > 0$ 
    using ⟨ $k > 0$ ⟩ rcis-cmod-Arg[of Complex 0 k] Im-rcis[of cmod (Complex 0 k) Arg (Complex 0 k)]
    by (smt (verit, best) complex.sel(2) mult-nonneg-nonpos norm-ge-zero)
  thus ?thesis
    using assms is-img-arg2[of cor k * i]
    using Arg-zero complex-of-real-i
    by force
qed

lemma arg-complex-of-real-times-i-negative [simp]:
  assumes  $k < 0$ 
  shows  $\operatorname{Arg} (\operatorname{cor} k * i) = -\pi / 2$ 
proof-
  have  $\sin(\operatorname{Arg}(\operatorname{Complex} 0 k)) < 0$ 
    using ⟨ $k < 0$ ⟩ rcis-cmod-Arg[of Complex 0 k] Im-rcis[of cmod (Complex 0 k) Arg (Complex 0 k)]
    by (metis complex.sel(2) mult-less-0-iff norm-not-less-zero)
  thus ?thesis
    using assms is-img-arg2[of cor k * i]
    using Arg-zero complex-of-real-i[of k]
    by (smt (verit, best) complex.sel(1) sin-pi-half sin-zero)
qed

lemma arg-pi2-iff:
  shows  $z \neq 0 \wedge \operatorname{Arg} z = \pi / 2 \longleftrightarrow \operatorname{is-img} z \wedge \operatorname{Im} z > 0$ 
  by (smt (verit, best) Im-rcis Re-i-times Re-rcis arcsin-minus-1 cos-pi-half divide-minus-left mult.commute mult-cancel-right1
    rcis-cmod-Arg is-img-arg2 sin-arcsin sin-pi-half zero-less-mult-pos zero-less-norm-iff)

lemma arg-minus-pi2-iff:
  shows  $z \neq 0 \wedge \operatorname{Arg} z = -\pi / 2 \longleftrightarrow \operatorname{is-img} z \wedge \operatorname{Im} z < 0$ 
  by (smt (verit, best) arg-pi2-iff complex.expand divide-cancel-right pi-neq-zero is-img-arg1 is-img-arg2 zero-complex.simps(1)
    zero-complex.simps(2))

```

Argument is a canonical angle

```
lemma canon-ang-arg:
  shows |Arg z| = Arg z
  using canon-ang-id[of Arg z] Arg-bounded
  by simp
```

```
lemma arg-cis:
  shows Arg (cis φ) = |φ|
  using cis-Arg-unique canon-ang canon-ang-cos canon-ang-sin cis.ctr sgn-cis by presburger
```

Cosine and sine of Arg

```
lemma cos-arg:
  assumes z ≠ 0
  shows cos (Arg z) = Re z / cmod z
  by (metis Complex.Re-sgn cis.simps(1) assms cis-Arg)
```

```
lemma sin-arg:
  assumes z ≠ 0
  shows sin (Arg z) = Im z / cmod z
  by (metis Complex.Im-sgn cis.simps(2) assms cis-Arg)
```

Argument of product

```
lemma cis-arg-mult:
  assumes z1 * z2 ≠ 0
  shows cis (Arg (z1 * z2)) = cis (Arg z1 + Arg z2)
  by (metis assms cis-Arg cis-mult mult-eq-0-iff sgn-mult)
```

```
lemma arg-mult-2kpi:
  assumes z1 * z2 ≠ 0
  shows ∃ k:int. Arg (z1 * z2) = Arg z1 + Arg z2 + 2*k*pi
proof-
  have cis (Arg (z1*z2)) = cis (Arg z1 + Arg z2)
    by (rule cis-arg-mult[OF assms])
  thus ?thesis
    using cis-eq[of Arg (z1*z2) Arg z1 + Arg z2]
    by (auto simp add: field-simps)
qed
```

```
lemma arg-mult:
  assumes z1 * z2 ≠ 0
  shows Arg(z1 * z2) = |Arg z1 + Arg z2|
proof-
  obtain k:int where Arg(z1 * z2) = Arg z1 + Arg z2 + 2*k*pi
    using arg-mult-2kpi[of z1 z2]
    using assms
    by auto
  hence |Arg(z1 * z2)| = |Arg z1 + Arg z2|
    using canon-ang-eq
    by(simp add:field-simps)
  thus ?thesis
    using canon-ang-arg[of z1*z2]
    by auto
qed
```

```
lemma arg-mult-real-positive [simp]:
  assumes k > 0
  shows Arg (cor k * z) = Arg z
proof (cases z = 0)
  case False
  thus ?thesis
    using arg-mult assms canon-ang-arg by force
qed (auto simp: Arg-zero)
```

```
lemma arg-mult-real-negative [simp]:
  assumes k < 0
```

```

shows Arg (cor k * z) = Arg (-z)
proof (cases z = 0)
  case False
  thus ?thesis
    using assms
    by (metis arg-mult-real-positive minus-mult-commute neg-0-less-iff-less of-real-minus minus-minus)
qed (auto simp: Arg-zero)

lemma arg-div-real-positive [simp]:
  assumes k > 0
  shows Arg (z / cor k) = Arg z
proof(cases z = 0)
  case True
  thus ?thesis
    by auto
next
  case False
  thus ?thesis
    using assms
    using arg-mult-real-positive[of 1/k z]
    by auto
qed

lemma arg-div-real-negative [simp]:
  assumes k < 0
  shows Arg (z / cor k) = Arg (-z)
proof(cases z = 0)
  case True
  thus ?thesis
    by auto
next
  case False
  thus ?thesis
    using assms
    using arg-mult-real-negative[of 1/k z]
    by auto
qed

lemma arg-mult-eq:
  assumes z * z1 ≠ 0 and z * z2 ≠ 0
  assumes Arg (z * z1) = Arg (z * z2)
  shows Arg z1 = Arg z2
  by (metis (no-types, lifting) arg-cis assms canon-ang-arg cis-Arg mult-eq-0-iff nonzero-mult-div-cancel-left sgn-divide)

```

Argument of conjugate

```

lemma arg-cnj-pi:
  assumes Arg z = pi
  shows Arg (cnj z) = pi
  using arg-pi-iff assms by auto

lemma arg-cnj-not-pi:
  assumes Arg z ≠ pi
  shows Arg (cnj z) = -Arg z
proof(cases Arg z = 0)
  case True
  thus ?thesis
    using eq-cnj-iff-real[of z] is-real-arg1[of z] by force
next
  case False
  have Arg (cnj z) = Arg z ∨ Arg(cnj z) = -Arg z
    using Arg-bounded[of z] Arg-bounded[of cnj z]
    by (smt (verit, best) arccos-cos arccos-cos2 cnj.sel(1) complex-cnj-zero-iff complex-mod-cnj cos-arg)
  moreover
  have Arg (cnj z) ≠ Arg z
    using sin-0-iff-canonical[of Arg (cnj z)] Arg-bounded False assms
    by (metis complex-mod-cnj eq-cnj-iff-real is-real-arg2 rcis-cmod-Arg)

```

```

ultimately
show ?thesis
  by auto
qed
```

Argument of reciprocal

```

lemma arg-inv-not-pi:
  assumes z ≠ 0 and Arg z ≠ pi
  shows Arg (1 / z) = - Arg z
proof-
  have 1/z = cnj z / cor ((cmod z)^2)
    using ⟨z ≠ 0⟩ complex-mult-cnj-cmod[of z]
    by (auto simp add:field-simps)
  thus ?thesis
    using arg-div-real-positive[of (cmod z)^2 cnj z] ⟨z ≠ 0⟩
    using arg-cnj-not-pi[of z] ⟨Arg z ≠ pi⟩
    by auto
qed
```

```

lemma arg-inv-pi:
  assumes z ≠ 0 and Arg z = pi
  shows Arg (1 / z) = pi
proof-
  have 1/z = cnj z / cor ((cmod z)^2)
    using ⟨z ≠ 0⟩ complex-mult-cnj-cmod[of z]
    by (auto simp add:field-simps)
  thus ?thesis
    using arg-div-real-positive[of (cmod z)^2 cnj z] ⟨z ≠ 0⟩
    using arg-cnj-pi[of z] ⟨Arg z = pi⟩
    by auto
qed
```

```

lemma arg-inv-2kpi:
  assumes z ≠ 0
  shows ∃ k:int. Arg (1 / z) = - Arg z + 2*k*pi
  using arg-inv-pi[OF assms]
  using arg-inv-not-pi[OF assms]
  by (cases Arg z = pi) (rule-tac x=1 in exI, simp, rule-tac x=0 in exI, simp)
```

```

lemma arg-inv:
  assumes z ≠ 0
  shows Arg (1 / z) = |- Arg z|
  by (metis arg-inv-not-pi arg-inv-pi assms canon-ang-arg canon-ang-uminus-pi)
```

Argument of quotient

```

lemma arg-div-2kpi:
  assumes z1 ≠ 0 and z2 ≠ 0
  shows ∃ k:int. Arg (z1 / z2) = Arg z1 - Arg z2 + 2*k*pi
proof-
  obtain x1 where Arg (z1 * (1 / z2)) = Arg z1 + Arg (1 / z2) + 2 * real-of-int x1 * pi
    using assms arg-mult-2kpi[of z1 1/z2]
    by auto
  moreover
  obtain x2 where Arg (1 / z2) = - Arg z2 + 2 * real-of-int x2 * pi
    using assms arg-inv-2kpi[of z2]
    by auto
  ultimately
  show ?thesis
    by (rule-tac x=x1 + x2 in exI, simp add: field-simps)
qed
```

```

lemma arg-div:
  assumes z1 ≠ 0 and z2 ≠ 0
  shows Arg(z1 / z2) = |Arg z1 - Arg z2|
proof-
  obtain k:int where Arg(z1 / z2) = Arg z1 - Arg z2 + 2*k*pi
```

```

using arg-div-2kpi[of z1 z2]
using assms
by auto
hence canon-ang(Arg(z1 / z2)) = canon-ang(Arg z1 - Arg z2)
  using canon-ang-eq
  by(simp add:field-simps)
thus ?thesis
  using canon-ang-arg[of z1/z2]
  by auto
qed

```

Argument of opposite

```

lemma arg-uminus:
assumes z ≠ 0
shows Arg (-z) = |Arg z + pi|
using assms
using arg-mult[of -1 z]
using arg-complex-of-real-negative[of -1]
by (auto simp add: field-simps)

```

```

lemma arg-uminus-opposite-sign:
assumes z ≠ 0
shows Arg z > 0 ↔ ¬ Arg (-z) > 0
proof (cases Arg z = 0)
  case True
  thus ?thesis
    using assms
    by (simp add: arg-uminus)
next

```

```

  case False
  show ?thesis
  proof (cases Arg z > 0)
    case True
    thus ?thesis
      using assms
      using Arg-bounded[of z]
      using canon-ang-plus-pi1[of Arg z]
      by (simp add: arg-uminus)
next

```

```

  case False
  thus ?thesis
    using assms
    using Arg-bounded[of z]
    using canon-ang-plus-pi2[of Arg z]
    by (simp add: arg-uminus)
qed
qed

```

Sign of argument is the same as the sign of the Imaginary part

```

lemma arg-Im-sgn:
assumes ¬ is-real z
shows sgn (Arg z) = sgn (Im z)
proof-
  have z ≠ 0
    using assms
    by auto
  then obtain r φ where polar: z = cor r * cis φ φ = Arg z r > 0
    by (smt (verit, best) cmod-cis mult-eq-0-iff norm-ge-zero of-real-0)
  hence Im z = r * sin φ
    by (metis Im-mult-real Re-complex-of-real cis.simps(2) Im-complex-of-real)
  hence Im z > 0 ↔ sin φ > 0 Im z < 0 ↔ sin φ < 0
    using ⟨r > 0⟩
    using mult-pos-pos mult-nonneg-nonneg zero-less-mult-pos mult-less-cancel-left
    by (smt (verit, best))+
  moreover

```

```

have  $\varphi \neq pi$   $\varphi \neq 0$ 
  using  $\neg is-real z$  polar cis-pi
  by force+
hence  $\sin \varphi > 0 \longleftrightarrow \varphi > 0$   $\varphi < 0 \longleftrightarrow \sin \varphi < 0$ 
  using  $\langle \varphi = Arg z \rangle \langle \varphi \neq 0 \rangle \langle \varphi \neq pi \rangle$ 
  using Arg-bounded[of z]
  by (smt (verit, best) sin-gt-zero sin-le-zero sin-pi-minus sin-0-iff-canonical sin-ge-zero)+
ultimately
show ?thesis
  using  $\langle \varphi = Arg z \rangle$ 
  by auto
qed

```

### 3.3.2 Complex square root

**definition**

```
ccsqrt z = rcis (sqrt (cmod z)) (Arg z / 2)
```

```

lemma square-ccsqrt [simp]:
  shows  $(ccsqrt x)^2 = x$ 
  unfolding csqrt-def
  by (subst DeMoivre2) (simp add: rcis-cmod-Arg)

```

```

lemma ex-complex-sqrt:
  shows  $\exists s::complex. s*s = z$ 
  unfolding power2_eq_square[symmetric]
  by (rule-tac x=csqrt z in exI) simp

```

```

lemma csqrt:
  assumes  $s * s = z$ 
  shows  $s = csqrt z \vee s = -ccsqrt z$ 
proof (cases  $s = 0$ )
  case True
  thus ?thesis
    using assms
    unfolding csqrt-def
    by simp

```

next

```

  case False
  then obtain k::int where  $cmod s * cmod s = cmod z^2 * Arg s - Arg z = 2*k*pi$ 
    using assms
    using rcis-cmod-Arg[of z] rcis-cmod-Arg[of s]
    using arg-mult[of s s]
    using canon-ang(3)[of  $2*Arg s$ ]
    by (auto simp add: norm-mult arg-mult)
  have *:  $\sqrt{cmod z} = cmod s$ 
    using  $\langle cmod s * cmod s = cmod z \rangle$ 
    by (smt (verit, best) norm-not-less-zero real-sqrt-abs2)

```

```

have **:  $Arg z / 2 = Arg s - k*pi$ 
  using  $\langle 2 * Arg s - Arg z = 2*k*pi \rangle$ 
  by simp

```

```

have cis ( $Arg s - k*pi$ ) = cis ( $Arg s$ )  $\vee$  cis ( $Arg s - k*pi$ ) =  $-cis (Arg s)$ 
proof (cases even k)

```

```

  case True
  hence cis ( $Arg s - k*pi$ ) = cis ( $Arg s$ )
    by (simp add: cis-def complex.corec cos-diff sin-diff)
  thus ?thesis
    by simp

```

next

```

  case False
  hence cis ( $Arg s - k*pi$ ) =  $-cis (Arg s)$ 
    by (simp add: cis-def complex.corec Complex_eq cos-diff sin-diff)
  thus ?thesis
    by simp

```

```

qed
thus ?thesis
proof
  assume ***: cis (Arg s - k * pi) = cis (Arg s)
  hence s = ccsqrt z
    using rcis-cmod-Arg[of s]
    unfolding ccsqrt-def rcis-def
    by (subst *, subst **, subst ***, simp)
  thus ?thesis
    by simp
next
  assume ***: cis (Arg s - k * pi) = -cis (Arg s)
  hence s = -ccsqrt z
    using rcis-cmod-Arg[of s]
    unfolding ccsqrt-def rcis-def
    by (subst *, subst **, subst ***, simp)
  thus ?thesis
    by simp
qed
qed

lemma null-ccsqrt [simp]:
  shows ccsqrt x = 0  $\longleftrightarrow$  x = 0
  unfolding ccsqrt-def
  by auto

lemma ccsqrt-mult:
  shows ccsqrt (a * b) = ccsqrt a * ccsqrt b  $\vee$ 
    ccsqrt (a * b) = -ccsqrt a * ccsqrt b
proof (cases a = 0  $\vee$  b = 0)
  case True
  thus ?thesis
    by auto
next
  case False
  obtain k::int where Arg a + Arg b - |Arg a + Arg b| = 2 * real-of-int k * pi
    using canon-ang(3)[of Arg a + Arg b]
    by auto
  hence *: |Arg a + Arg b| = Arg a + Arg b - 2 * (real-of-int k) * pi
    by (auto simp add: field-simps)

  have cis (|Arg a + Arg b| / 2) = cis (Arg a / 2 + Arg b / 2)  $\vee$  cis (|Arg a + Arg b| / 2) = - cis (Arg a / 2 + Arg b / 2)
    using cos-even-kpi[of k] cos-odd-kpi[of k]
    by ((subst *)+, (subst diff-divide-distrib)+, (subst add-divide-distrib)+)
      (cases even k, auto simp add: cis-def complex.corec Complex-eq cos-diff sin-diff)
  thus ?thesis
    using False
    unfolding ccsqrt-def
    by (smt (verit, best) arg-mult mult-minus-left mult-minus-right no-zero-divisors norm-mult rcis-def rcis-mult real-sqrt-mult)
qed

lemma csqrt-real:
  assumes is-real x
  shows (Re x ≥ 0  $\wedge$  ccsqrt x = cor (sqrt (Re x)))  $\vee$ 
    (Re x < 0  $\wedge$  ccsqrt x = i * cor (sqrt (- (Re x))))
proof (cases x = 0)
  case True
  thus ?thesis
    by auto
next
  case False
  show ?thesis
  proof (cases Re x > 0)
    case True
    hence Arg x = 0

```

```

using ‹is-real x›
by (metis arg-complex-of-real-positive complex-of-real-Re)
thus ?thesis
  using ‹Re x > 0› ‹is-real x›
  unfolding ccsqrt-def
  by (simp add: cmod-eq-Re)

next
  case False
  hence Re x < 0
    using ‹x ≠ 0› ‹is-real x›
    using complex-eq-if-Re-eq by auto
  hence Arg x = pi
    using ‹is-real x›
    by (metis arg-complex-of-real-negative complex-of-real-Re)
  thus ?thesis
    using ‹Re x < 0› ‹is-real x›
    unfolding ccsqrt-def rcis-def
    by (simp add: cis-def complex.corec Complex-eq cmod-eq-Re)

qed
qed

```

Rotation of complex vector to x-axis.

```

lemma is-real-rot-to-x-axis:
  assumes z ≠ 0
  shows is-real (cis (–Arg z) * z)
proof (cases Arg z = pi)
  case True
  thus ?thesis
    using is-real-arg1[of z]
    by auto
next
  case False
  hence |– Arg z| = – Arg z
    using canon-ang-eqI[of – Arg z – Arg z]
    using Arg-bounded[of z]
    by (auto simp add: field-simps)
  hence Arg (cis (–(Arg z)) * z) = 0
    using arg-mult[of cis (–(Arg z)) z] ‹z ≠ 0›
    using arg-cis[of – Arg z]
    by simp
  thus ?thesis
    using is-real-arg1[of cis (– Arg z) * z]
    by auto
qed

lemma positive-rot-to-x-axis:
  assumes z ≠ 0
  shows Re (cis (–Arg z) * z) > 0
  using assms
  by (smt (verit) ab-group-add-class.ab-left-minus add-eq-0-iff arg-cis arg-inv arg-inv-not-pi arg-mult arg-pi-iff cis-neq-zero cis-pm-pi(2)
        divisors-zero is-real-rot-to-x-axis pi-canonical pi-neq-zero real-img-0 zero-canonical)

```

Inequalities involving *cmod*.

```

lemma cmod-1-plus-mult-le:
  shows cmod (1 + z*w) ≤ sqrt((1 + (cmod z)2) * (1 + (cmod w)2))
proof–
  have Re ((1+z*w)*(1+cnj z*cnj w)) ≤ Re (1+z*cnj z)* Re (1+w*cnj w)
  proof–
    have Re ((w – cnj z)*cnj(w – cnj z)) ≥ 0
      by (subst complex-mult-cnj-cmod) (simp add: power2-eq-square)
    hence Re (z*w + cnj z * cnj w) ≤ Re (w*cnj w) + Re(z*cnj z)
      by (simp add: field-simps)
    thus ?thesis
      by (simp add: field-simps)
qed

```

```

hence  $(cmod(1 + z * w))^2 \leq (1 + (cmod z)^2) * (1 + (cmod w)^2)$ 
  by (subst cmod-square)+ simp
thus ?thesis
  by (metis abs-norm-cancel real-sqrt-abs real-sqrt-le-iff)
qed

lemma cmod-diff-ge:
  shows  $cmod(b - c) \geq \sqrt{1 + (cmod b)^2} - \sqrt{1 + (cmod c)^2}$ 
proof-
  have  $(cmod(b - c))^2 + (1/2 * \operatorname{Im}(b * \operatorname{cnj} c - c * \operatorname{cnj} b))^2 \geq 0$ 
    by simp
  hence  $(cmod(b - c))^2 \geq -(1/2 * \operatorname{Im}(b * \operatorname{cnj} c - c * \operatorname{cnj} b))^2$ 
    by simp
  hence  $(cmod(b - c))^2 \geq (1/2 * \operatorname{Re}(b * \operatorname{cnj} c + c * \operatorname{cnj} b))^2 - \operatorname{Re}(b * \operatorname{cnj} b * c * \operatorname{cnj} c)$ 
    by (auto simp add: power2-eq-square field-simps)
  hence  $\operatorname{Re}((b - c) * (\operatorname{cnj} b - \operatorname{cnj} c)) \geq (1/2 * \operatorname{Re}(b * \operatorname{cnj} c + c * \operatorname{cnj} b))^2 - \operatorname{Re}(b * \operatorname{cnj} b * c * \operatorname{cnj} c)$ 
    by (subst (asm) cmod-square) simp
  moreover
  have  $(1 + (cmod b)^2) * (1 + (cmod c)^2) = 1 + \operatorname{Re}(b * \operatorname{cnj} b) + \operatorname{Re}(c * \operatorname{cnj} c) + \operatorname{Re}(b * \operatorname{cnj} b * c * \operatorname{cnj} c)$ 
    by (subst cmod-square)+ (simp add: field-simps power2-eq-square)
  moreover
  have  $(1 + \operatorname{Re}(\operatorname{scalprod} b c))^2 = 1 + 2 * \operatorname{Re}(\operatorname{scalprod} b c) + ((\operatorname{Re}(\operatorname{scalprod} b c))^2)$ 
    by (subst power2-sum) simp
  hence  $(1 + \operatorname{Re}(\operatorname{scalprod} b c))^2 = 1 + \operatorname{Re}(b * \operatorname{cnj} c + c * \operatorname{cnj} b) + (1/2 * \operatorname{Re}(b * \operatorname{cnj} c + c * \operatorname{cnj} b))^2$ 
    by simp
  ultimately
  have  $(1 + (cmod b)^2) * (1 + (cmod c)^2) \geq (1 + \operatorname{Re}(\operatorname{scalprod} b c))^2$ 
    by (simp add: field-simps)
  moreover
  have  $\sqrt{(1 + (cmod b)^2) * (1 + (cmod c)^2)} \geq 0$ 
    by (metis one-power2 real-sqrt-sum-squares-mult-ge-zero)
  ultimately
  have  $\sqrt{(1 + (cmod b)^2) * (1 + (cmod c)^2)} \geq 1 + \operatorname{Re}(\operatorname{scalprod} b c)$ 
    by (metis power2-le-imp-le real-sqrt-ge-0-iff real-sqrt-pow2-iff)
  hence  $\operatorname{Re}((b - c) * (\operatorname{cnj} b - \operatorname{cnj} c)) \geq 1 + \operatorname{Re}(c * \operatorname{cnj} c) + 1 + \operatorname{Re}(b * \operatorname{cnj} b) - 2 * \sqrt{(1 + (cmod b)^2) * (1 + (cmod c)^2)}$ 
    by (simp add: field-simps)
  hence *:  $(cmod(b - c))^2 \geq (\sqrt{1 + (cmod b)^2} - \sqrt{1 + (cmod c)^2})^2$ 
  apply (subst cmod-square)+
  apply (subst (asm) cmod-square)+
  apply (subst power2-diff)
  apply (subst real-sqrt-pow2, simp)
  apply (subst real-sqrt-pow2, simp)
  apply (simp add: real-sqrt-mult)
  done
thus ?thesis
proof (cases  $\sqrt{1 + (cmod b)^2} - \sqrt{1 + (cmod c)^2} > 0$ )
  case True
  thus ?thesis
    using power2-le-imp-le[OF *]
    by simp
next
case False
hence  $0 \geq \sqrt{1 + (cmod b)^2} - \sqrt{1 + (cmod c)^2}$ 
  by (metis less-eq-real-def linorder-neqE-linordered-idom)
moreover
have  $cmod(b - c) \geq 0$ 
  by simp
ultimately
show ?thesis
  by (metis add-increasing monoid-add-class.add.right-neutral)
qed
qed

lemma cmod-diff-le:
  shows  $cmod(b - c) \leq \sqrt{1 + (cmod b)^2} + \sqrt{1 + (cmod c)^2}$ 

```

```

proof-
  have  $(cmod(b + c))^2 + (1/2 * Im(b * cnj c - c * cnj b))^2 \geq 0$ 
    by simp
  hence  $(cmod(b + c))^2 \geq -(1/2 * Im(b * cnj c - c * cnj b))^2$ 
    by simp
  hence  $(cmod(b + c))^2 \geq (1/2 * Re(b * cnj c + c * cnj b))^2 - Re(b * cnj b * c * cnj c)$ 
    by (auto simp add: power2-eq-square field-simps)
  hence  $Re((b + c) * (cnj b + cnj c)) \geq (1/2 * Re(b * cnj c + c * cnj b))^2 - Re(b * cnj b * c * cnj c)$ 
    by (subst (asm) cmod-square) simp
  moreover
  have  $(1 + (cmod b)^2) * (1 + (cmod c)^2) = 1 + Re(b * cnj b) + Re(c * cnj c) + Re(b * cnj b * c * cnj c)$ 
    by (subst cmod-square)+ (simp add: field-simps power2-eq-square)
  moreover
  have  $++: 2 * Re(scalprod b c) = Re(b * cnj c + c * cnj b)$ 
    by simp
  have  $(1 - Re(scalprod b c))^2 = 1 - 2 * Re(scalprod b c) + ((Re(scalprod b c))^2)$ 
    by (subst power2-diff) simp
  hence  $(1 - Re(scalprod b c))^2 = 1 - Re(b * cnj c + c * cnj b) + (1/2 * Re(b * cnj c + c * cnj b))^2$ 
    by (subst ++[symmetric]) simp
  ultimately
  have  $(1 + (cmod b)^2) * (1 + (cmod c)^2) \geq (1 - Re(scalprod b c))^2$ 
    by (simp add: field-simps)
  moreover
  have  $\sqrt((1 + (cmod b)^2) * (1 + (cmod c)^2)) \geq 0$ 
    by (metis one-power2 real-sqrt-sum-squares-mult-ge-zero)
  ultimately
  have  $\sqrt((1 + (cmod b)^2) * (1 + (cmod c)^2)) \geq 1 - Re(scalprod b c)$ 
    by (metis power2-le-imp-le real-sqrt-ge-0-iff real-sqrt-pow2-iff)
  hence  $Re((b - c) * (cnj b - cnj c)) \leq 1 + Re(c * cnj c) + 1 + Re(b * cnj b) + 2 * \sqrt((1 + (cmod b)^2) * (1 + (cmod c)^2))$ 
    by (simp add: field-simps)
  hence  $*: (cmod(b - c))^2 \leq (\sqrt(1 + (cmod b)^2) + \sqrt(1 + (cmod c)^2))^2$ 
    apply (subst cmod-square)+
    apply (subst (asm) cmod-square)+
    apply (subst power2-sum)
    apply (subst real-sqrt-pow2, simp)
    apply (subst real-sqrt-pow2, simp)
    apply (simp add: real-sqrt-mult)
    done
  thus ?thesis
  using power2-le-imp-le[OF *]
  by simp
qed

```

Definition of Euclidean distance between two complex numbers.

```

definition cdist where
  [simp]:  $cdist z1 z2 \equiv cmod(z2 - z1)$ 

```

Misc. properties of complex numbers.

```

lemma ex-complex-to-complex [simp]:
  fixes z1 z2 :: complex
  assumes z1 ≠ 0 and z2 ≠ 0
  shows ∃ k. k ≠ 0 ∧ z2 = k * z1
  using assms
  by (rule-tac x=z2/z1 in exI) simp

```

```

lemma ex-complex-to-one [simp]:
  fixes z::complex
  assumes z ≠ 0
  shows ∃ k. k ≠ 0 ∧ k * z = 1
  using assms
  by (rule-tac x=1/z in exI) simp

```

```

lemma ex-complex-to-complex2 [simp]:
  fixes z::complex
  shows ∃ k. k ≠ 0 ∧ k * z = z

```

```

by (rule-tac x=1 in exI) simp

lemma complex-sqrt-1:
  fixes z::complex
  assumes z ≠ 0
  shows z = 1 / z ↔ z = 1 ∨ z = -1
  using assms
  using nonzero-eq-divide-eq square-eq-iff
  by fastforce

end

```

### 3.4 Angle between two vectors

In this section we introduce different measures of angle between two vectors (represented by complex numbers).

```

theory Angles
imports More-Transcendental Canonical-Angle More-Complex
begin

```

#### 3.4.1 Oriented angle

Oriented angle between two vectors (it is always in the interval  $(-\pi, \pi]$ ).

```

definition ang-vec (⟨z1 z2⟩) where
  [simp]: ∠ z1 z2 ≡ |Arg z2 - Arg z1|

```

```

lemma ang-vec-bounded:
  shows -pi < ∠ z1 z2 ∧ ∠ z1 z2 ≤ pi
  by (simp add: canon-ang(1) canon-ang(2))

```

```

lemma ang-vec-sym:
  assumes ∠ z1 z2 ≠ pi
  shows ∠ z1 z2 = -∠ z2 z1
  using assms
  unfolding ang-vec-def
  using canon-ang-uminus[of Arg z2 - Arg z1]
  by simp

```

```

lemma ang-vec-sym-pi:
  assumes ∠ z1 z2 = pi
  shows ∠ z1 z2 = ∠ z2 z1
  using assms
  unfolding ang-vec-def
  using canon-ang-uminus-pi[of Arg z2 - Arg z1]
  by simp

```

```

lemma ang-vec-plus-pi1:
  assumes ∠ z1 z2 > 0
  shows |∠ z1 z2 + pi| = ∠ z1 z2 - pi
proof (rule canon-ang-eqI)
  show ∃ x:int. ∠ z1 z2 - pi - (∠ z1 z2 + pi) = 2 * real-of-int x * pi
    by (rule-tac x=-1 in exI) auto
next

```

```

  show - pi < ∠ z1 z2 - pi ∧ ∠ z1 z2 - pi ≤ pi
    using assms
    unfolding ang-vec-def
    using canon-ang(1)[of Arg z2 - Arg z1] canon-ang(2)[of Arg z2 - Arg z1]
    by auto
qed

```

```

lemma ang-vec-plus-pi2:
  assumes ∠ z1 z2 ≤ 0
  shows |∠ z1 z2 + pi| = ∠ z1 z2 + pi
proof (rule canon-ang-id)
  show - pi < ∠ z1 z2 + pi ∧ ∠ z1 z2 + pi ≤ pi
    using assms

```

```

unfolding ang-vec-def
using canon-ang(1)[of Arg z2 - Arg z1] canon-ang(2)[of Arg z2 - Arg z1]
by auto
qed

```

```

lemma ang-vec-opposite1:
assumes z1 ≠ 0
shows ∠(−z1) z2 = |∠ z1 z2 − pi|
proof-
  have ∠(−z1) z2 = |Arg z2 − (Arg z1 + pi)|
  unfolding ang-vec-def
  using arg-uminus[OF assms]
  using canon-ang-arg[of z2, symmetric]
  using canon-ang-diff[of Arg z2 Arg z1 + pi, symmetric]
  by simp
moreover
  have |∠ z1 z2 − pi| = |Arg z2 − Arg z1 − pi|
    using canon-ang-id[of pi, symmetric]
    using canon-ang-diff[of Arg z2 − Arg z1 pi, symmetric]
    by simp-all
ultimately
show ?thesis
  by (simp add: field-simps)
qed

```

```

lemma ang-vec-opposite2:
assumes z2 ≠ 0
shows ∠ z1 (−z2) = |∠ z1 z2 + pi|
unfolding ang-vec-def
using arg-mult[of −1 z2] assms
using arg-complex-of-real-negative[of −1]
using canon-ang-diff[of Arg (−1) + Arg z2 Arg z1, symmetric]
using canon-ang-sum[of Arg z2 − Arg z1 pi, symmetric]
using canon-ang-id[of pi] canon-ang-arg[of z1]
by (auto simp: algebra-simps)

```

```

lemma ang-vec-opposite-opposite:
assumes z1 ≠ 0 and z2 ≠ 0
shows ∠(−z1) (−z2) = ∠ z1 z2
proof-
  have ∠(−z1) (−z2) = ||∠ z1 z2 + pi| − |pi|||
    using ang-vec-opposite1[OF assms(1)]
    using ang-vec-opposite2[OF assms(2)]
    using canon-ang-id[of pi, symmetric]
    by simp-all
  also have ... = |∠ z1 z2|
    by (subst canon-ang-diff[symmetric], simp)
  finally
show ?thesis
  by (metis ang-vec-def canon-ang(1) canon-ang(2) canon-ang-id)
qed

```

```

lemma ang-vec-opposite-opposite':
assumes z1 ≠ z and z2 ≠ z
shows ∠(z − z1) (z − z2) = ∠(z1 − z) (z2 − z)
using ang-vec-opposite-opposite[of z − z1 z − z2 assms]
by (simp add: field-simps del: ang-vec-def)

```

Cosine, scalar product and the law of cosines

```

lemma cos-cmod-scalprod:
shows cmod z1 * cmod z2 * (cos (∠ z1 z2)) = Re (scalprod z1 z2)
proof (cases z1 = 0 ∨ z2 = 0)
  case True
  thus ?thesis
  by auto

```

```

next
  case False
  thus ?thesis
    by (simp add: cos-diff cos-arg sin-arg field-simps)
qed

lemma cos0-scalprod0:
  assumes z1 ≠ 0 and z2 ≠ 0
  shows cos (⟨z1 z2⟩) = 0 ↔ scalprod z1 z2 = 0
  using assms
  using cnj-mix-real[of z1 z2]
  using cos-cmod-scalprod[of z1 z2]
  by (auto simp add: complex-eq-if-Re-eq)

lemma ortho-scalprod0:
  assumes z1 ≠ 0 and z2 ≠ 0
  shows ∠z1 z2 = pi/2 ∨ ∠z1 z2 = -pi/2 ↔ scalprod z1 z2 = 0
  using cos0-scalprod0[OF assms]
  using ang-vec-bounded[of z1 z2]
  using cos-0-iff-canonical[of ∠z1 z2]
  by (metis cos-minus cos-pi-half divide-minus-left)

lemma law-of-cosines:
  shows (cdist B C)2 = (cdist A C)2 + (cdist A B)2 - 2*(cdist A C)*(cdist A B)*(cos (⟨(C-A)(B-A)⟩))
proof-
  let ?a = C-B and ?b = C-A and ?c = B-A
  have ?a = ?b - ?c
    by simp
  hence (cmod ?a)2 = (cmod (?b - ?c))2
    by metis
  also have ... = Re (scalprod (?b - ?c) (?b - ?c))
    by (simp add: cmod-square)
  also have ... = (cmod ?b)2 + (cmod ?c)2 - 2*Re (scalprod ?b ?c)
    by (simp add: cmod-square field-simps)
  finally
  show ?thesis
    using cos-cmod-scalprod[of ?b ?c]
    by simp
qed

```

### 3.4.2 Unoriented angle

Convex unoriented angle between two vectors (it is always in the interval  $[0, \pi]$ ).

**definition** ang-vec-c ( $\langle\angle c\rangle$ ) **where**  
 $[simp]: \angle c z1 z2 \equiv \text{abs}(\angle z1 z2)$

```

lemma ang-vec-c-sym:
  shows ∠c z1 z2 = ∠c z2 z1
  unfolding ang-vec-c-def
  using ang-vec-sym-pi[of z1 z2] ang-vec-sym[of z1 z2]
  by (cases ∠z1 z2 = pi) auto

```

```

lemma ang-vec-c-bounded: 0 ≤ ∠c z1 z2 ∧ ∠c z1 z2 ≤ pi
  using canon-ang(1)[of Arg z2 - Arg z1] canon-ang(2)[of Arg z2 - Arg z1]
  by auto

```

Cosine and scalar product

```

lemma cos-c: cos (⟨c z1 z2⟩) = cos (⟨z1 z2⟩)
  unfolding ang-vec-c-def
  by (smt (verit) cos-minus)

```

```

lemma ortho-c-scalprod0:
  assumes z1 ≠ 0 and z2 ≠ 0
  shows ∠c z1 z2 = pi/2 ↔ scalprod z1 z2 = 0
proof-

```

```

have  $\angle z1 z2 = pi / 2 \vee \angle z1 z2 = -pi / 2 \longleftrightarrow \angle c z1 z2 = pi/2$ 
  unfolding ang-vec-c-def
  using arctan
  by force
thus ?thesis
  using ortho-scalprod0[OF assms]
  by simp
qed

```

### 3.4.3 Acute angle

Acute or right angle (non-obtuse) between two vectors (it is always in the interval  $[0, \frac{\pi}{2}]$ ). We will use this to measure angle between two circles, since it can always be acute (or right).

```

definition acute-ang where
[simp]: acute-ang  $\alpha = (\text{if } \alpha > pi / 2 \text{ then } pi - \alpha \text{ else } \alpha)$ 

```

```

definition ang-vec-a ( $\langle \angle a \rangle$ ) where
[simp]:  $\angle a z1 z2 \equiv \text{acute-ang} (\angle c z1 z2)$ 

```

```

lemma ang-vec-a-sym:

```

```

 $\angle a z1 z2 = \angle a z2 z1$ 
unfoldng ang-vec-a-def
using ang-vec-c-sym
by auto

```

```

lemma ang-vec-a-opposite2:

```

```

 $\angle a z1 z2 = \angle a z1 (-z2)$ 

```

```

proof(cases z2 = 0)

```

```

  case True

```

```

  thus ?thesis

```

```

    by (metis minus-zero)

```

```

next

```

```

  case False

```

```

  thus ?thesis

```

```

  proof(cases  $\angle z1 z2 < -pi / 2$ )

```

```

    case True

```

```

    hence  $\angle z1 z2 < 0$ 

```

```

      using pi-not-less-zero

```

```

      by linarith

```

```

    have  $\angle a z1 z2 = pi + \angle z1 z2$ 

```

```

      using True  $\langle \angle z1 z2 < 0 \rangle$ 

```

```

      unfolding ang-vec-a-def ang-vec-c-def ang-vec-a-def abs-real-def

```

```

      by auto

```

```

moreover

```

```

have  $\angle a z1 (-z2) = pi + \angle z1 z2$ 

```

```

  unfolding ang-vec-a-def ang-vec-c-def abs-real-def

```

```

  using canon-ang(1)[of Arg z2 - Arg z1] canon-ang(2)[of Arg z2 - Arg z1]

```

```

  using ang-vec-plus-pi2[of z1 z2] True  $\langle \angle z1 z2 < 0 \rangle \langle z2 \neq 0 \rangle$ 

```

```

  using ang-vec-opposite2[of z2 z1]

```

```

  by auto

```

```

ultimately

```

```

show ?thesis

```

```

  by auto

```

```

next

```

```

  case False

```

```

  show ?thesis

```

```

  proof (cases  $\angle z1 z2 \leq 0$ )

```

```

    case True

```

```

    have  $\angle a z1 z2 = -\angle z1 z2$ 

```

```

      using  $\neg \angle z1 z2 < -pi / 2 \rangle \text{ True}$ 

```

```

      unfolding ang-vec-a-def ang-vec-c-def ang-vec-a-def abs-real-def

```

```

      by auto

```

```

moreover

```

```

have  $\angle a z1 (-z2) = -\angle z1 z2$ 

```

```

      using  $\neg \angle z1 z2 < -pi / 2 \rangle \text{ True}$ 

```

```

      unfolding ang-vec-a-def ang-vec-c-def abs-real-def

```

```

using ang-vec-plus-pi2[of z1 z2]
using canon-ang(1)[of Arg z2 - Arg z1] canon-ang(2)[of Arg z2 - Arg z1]
  using <z2 ≠ 0> ang-vec-opposite2[of z2 z1]
    by auto
ultimately
show ?thesis
  by simp
next
  case False
  show ?thesis
  proof (cases ∠ z1 z2 < pi / 2)
    case True
    have ∠a z1 z2 = ∠ z1 z2
    using ¬∠ z1 z2 ≤ 0 True
    unfolding ang-vec-a-def ang-vec-c-def ang-vec-a-def abs-real-def
    by auto
  moreover
  have ∠a z1 (-z2) = ∠ z1 z2
  using ¬∠ z1 z2 ≤ 0 True
  unfolding ang-vec-a-def ang-vec-c-def abs-real-def
  using ang-vec-plus-pi1[of z1 z2]
  using canon-ang(1)[of Arg z2 - Arg z1] canon-ang(2)[of Arg z2 - Arg z1]
  using <z2 ≠ 0> ang-vec-opposite2[of z2 z1]
  by auto
ultimately
show ?thesis
  by simp
next
  case False
  have ∠ z1 z2 > 0
  using False
  by (metis less-linear less-trans pi-half-gt-zero)
  have ∠a z1 z2 = pi - ∠ z1 z2
  using False ∠ z1 z2 > 0
  unfolding ang-vec-a-def ang-vec-c-def ang-vec-a-def abs-real-def
  by auto
  moreover
  have ∠a z1 (-z2) = pi - ∠ z1 z2
  unfolding ang-vec-a-def ang-vec-c-def abs-real-def
  using False ∠ z1 z2 > 0
  using ang-vec-plus-pi1[of z1 z2]
  using canon-ang(1)[of Arg z2 - Arg z1] canon-ang(2)[of Arg z2 - Arg z1]
  using <z2 ≠ 0> ang-vec-opposite2[of z2 z1]
  by auto
ultimately
show ?thesis
  by auto
qed
qed
qed
qed

lemma ang-vec-a-opposite1:
  shows ∠a z1 z2 = ∠a (-z1) z2
  using ang-vec-a-sym[of -z1 z2] ang-vec-a-opposite2[of z2 z1] ang-vec-a-sym[of z2 z1]
  by auto

lemma ang-vec-a-scale1:
  assumes k ≠ 0
  shows ∠a (cor k * z1) z2 = ∠a z1 z2
proof (cases k > 0)
  case True
  thus ?thesis
    unfolding ang-vec-a-def ang-vec-c-def ang-vec-def
    using arg-mult-real-positive[of k z1]
    by auto

```

```

next
  case False
  hence k < 0
    using assms
    by auto
  thus ?thesis
    using arg-mult-real-negative[of k z1]
    using ang-vec-a-opposite1[of z1 z2]
    unfolding ang-vec-a-def ang-vec-c-def ang-vec-def
    by simp
qed

lemma ang-vec-a-scale2:
  assumes k ≠ 0
  shows ∠a z1 (cor k * z2) = ∠a z1 z2
  using ang-vec-a-sym[of z1 complex-of-real k * z2]
  using ang-vec-a-scale1[OF assms, of z2 z1]
  using ang-vec-a-sym[of z1 z2]
  by auto

lemma ang-vec-a-scale:
  assumes k1 ≠ 0 and k2 ≠ 0
  shows ∠a (cor k1 * z1) (cor k2 * z2) = ∠a z1 z2
  using ang-vec-a-scale1[OF assms(1)] ang-vec-a-scale2[OF assms(2)]
  by auto

lemma ang-a-cnj-cnj:
  shows ∠a z1 z2 = ∠a (cnj z1) (cnj z2)
  unfolding ang-vec-a-def ang-vec-c-def ang-vec-def
  proof(cases Arg z1 ≠ pi ∧ Arg z2 ≠ pi)
    case True
    thus acute-ang ||Arg z2 - Arg z1|| = acute-ang ||Arg (cnj z2) - Arg (cnj z1)||
      using arg-cnj-not-pi[of z1] arg-cnj-not-pi[of z2]
      apply (auto simp del:acute-ang-def)
    proof(cases ||Arg z2 - Arg z1|| = pi)
      case True
      thus acute-ang ||Arg z2 - Arg z1|| = acute-ang ||Arg z1 - Arg z2||
        using canon-ang-uminus-pi[of Arg z2 - Arg z1]
        by (auto simp add:field-simps)
    qed
  next
    case False
    thus acute-ang ||Arg z2 - Arg z1|| = acute-ang ||Arg z1 - Arg z2||
      using canon-ang-uminus[of Arg z2 - Arg z1]
      by (auto simp add:field-simps)
  qed
next
  case False
  thus acute-ang ||Arg z2 - Arg z1|| = acute-ang ||Arg (cnj z2) - Arg (cnj z1)||
  proof(cases Arg z1 = pi)
    case False
    hence Arg z2 = pi
      using ‹¬(Arg z1 ≠ pi ∧ Arg z2 ≠ pi)›
      by auto
    thus ?thesis
      using False
      using arg-cnj-not-pi[of z1] arg-cnj-pi[of z2]
      apply (auto simp del:acute-ang-def)
    proof(cases Arg z1 > 0)
      case True
      hence -Arg z1 ≤ 0
        by auto
      thus acute-ang ||pi - Arg z1|| = acute-ang ||pi + Arg z1||
        using True canon-ang-plus-pi1[of Arg z1]
        using Arg-bounded[of z1] canon-ang-plus-pi2[of -Arg z1]
        by (auto simp add:field-simps)
    qed
  next

```

```

case False
hence  $-\operatorname{Arg} z1 \geq 0$ 
by simp
thus acute-ang  $||pi - \operatorname{Arg} z1|| = \operatorname{acute-ang} ||pi + \operatorname{Arg} z1||$ 
proof(cases Arg z1 = 0)
case True
thus ?thesis
by (auto simp del:acute-ang-def)
next
case False
hence  $-\operatorname{Arg} z1 > 0$ 
using  $\neg \operatorname{Arg} z1 \geq 0$ 
by auto
thus ?thesis
using False canon-ang-plus-pi1[of  $-\operatorname{Arg} z1$ ]
using Arg-bounded[of z1] canon-ang-plus-pi2[of Arg z1]
by (auto simp add:field-simps)
qed
qed
next
case True
thus ?thesis
using arg-cnj-pi[of z1]
apply (auto simp del:acute-ang-def)
proof(cases Arg z2 = pi)
case True
thus acute-ang  $||\operatorname{Arg} z2 - pi|| = \operatorname{acute-ang} ||\operatorname{Arg} (\operatorname{cnj} z2) - pi||$ 
using arg-cnj-pi[of z2]
by auto
next
case False
thus acute-ang  $||\operatorname{Arg} z2 - pi|| = \operatorname{acute-ang} ||\operatorname{Arg} (\operatorname{cnj} z2) - pi||$ 
using arg-cnj-not-pi[of z2]
apply (auto simp del:acute-ang-def)
proof(cases Arg z2 > 0)
case True
hence  $-\operatorname{Arg} z2 \leq 0$ 
by auto
thus acute-ang  $||\operatorname{Arg} z2 - pi|| = \operatorname{acute-ang} ||-\operatorname{Arg} z2 - pi||$ 
using True canon-ang-minus-pi1[of Arg z2]
using Arg-bounded[of z2] canon-ang-minus-pi2[of  $-\operatorname{Arg} z2$ ]
by (auto simp add: field-simps)
next
case False
hence  $-\operatorname{Arg} z2 \geq 0$ 
by simp
thus acute-ang  $||\operatorname{Arg} z2 - pi|| = \operatorname{acute-ang} ||-\operatorname{Arg} z2 - pi||$ 
proof(cases Arg z2 = 0)
case True
thus ?thesis
by (auto simp del:acute-ang-def)
next
case False
hence  $-\operatorname{Arg} z2 > 0$ 
using  $\neg \operatorname{Arg} z2 \geq 0$ 
by auto
thus ?thesis
using False canon-ang-minus-pi1[of  $-\operatorname{Arg} z2$ ]
using Arg-bounded[of z2] canon-ang-minus-pi2[of Arg z2]
by (auto simp add:field-simps)
qed
qed
qed
qed

```

Cosine and scalar product

```
lemma ortho-a-scalprod0:
  assumes z1 ≠ 0 and z2 ≠ 0
  shows ∠a z1 z2 = pi/2 ↔ scalprod z1 z2 = 0
  unfolding ang-vec-a-def
  using assms ortho-c-scalprod0[of z1 z2]
  by auto

declare ang-vec-c-def[simp del]

lemma cos-a-c: cos (∠a z1 z2) = abs (cos (∠c z1 z2))
proof-
  have 0 ≤ ∠c z1 z2 ∠c z1 z2 ≤ pi
    using ang-vec-c-bounded[of z1 z2]
    by auto
  show ?thesis
  proof (cases ∠c z1 z2 = pi/2)
    case True
    thus ?thesis
      unfolding ang-vec-a-def acute-ang-def
      by (smt (verit) cos-pi-half pi-def pi-half)
  next
    case False
    show ?thesis
    proof (cases ∠c z1 z2 < pi / 2)
      case True
      thus ?thesis
        using ‹0 ≤ ∠c z1 z2›
        using cos-gt-zero-pi[of ∠c z1 z2]
        unfolding ang-vec-a-def
        by simp
    next
      case False
      hence ∠c z1 z2 > pi/2
        using ‹∠c z1 z2 ≠ pi/2›
        by simp
      hence cos (∠c z1 z2) < 0
        using ‹∠c z1 z2 ≤ pi›
        using cos-lt-zero-on-pi2-pi[of ∠c z1 z2]
        by simp
      thus ?thesis
        using ‹∠c z1 z2 > pi/2›
        unfolding ang-vec-a-def
        by simp
    qed
  qed
qed
```

end

### 3.5 Library Additions for Set Cardinality

In this section some additional simple lemmas about set cardinality are proved.

```
theory More-Set
imports Main
begin
```

Every infinite set has at least two different elements

```
lemma infinite-contains-2-elems:
  assumes infinite A
  shows ∃ x y. x ≠ y ∧ x ∈ A ∧ y ∈ A
  by (metis assms finite.simps is-singletonI' is-singleton-def)
```

Every infinite set has at least three different elements

```
lemma infinite-contains-3-elems:
```

```

assumes infinite A
shows  $\exists x y z. x \neq y \wedge x \neq z \wedge y \neq z \wedge x \in A \wedge y \in A \wedge z \in A$ 
by (metis Diff-iff assms infinite-contains-2-elems infinite-remove insertI1)

```

Every set with cardinality greater than 1 has at least two different elements

```

lemma card-geq-2-iff-contains-2-elems:
shows card A  $\geq 2 \longleftrightarrow$  finite A  $\wedge (\exists x y. x \neq y \wedge x \in A \wedge y \in A)$ 
proof (intro iffI conjI)
assume *: finite A  $\wedge (\exists x y. x \neq y \wedge x \in A \wedge y \in A)$ 
thus card A  $\geq 2$ 
by (metis card-0-eq card-Suc-eq empty-iff leI less-2-cases singletonD)

```

**next**

```

assume *:  $2 \leq \text{card } A$ 
then show finite A
using card.infinite by force
show  $\exists x y. x \neq y \wedge x \in A \wedge y \in A$ 
by (meson * card-2-iff' in-mono obtain-subset-with-card-n)

```

**qed**

Set cardinality is at least 3 if and only if it contains three different elements

```

lemma card-geq-3-iff-contains-3-elems:
shows card A  $\geq 3 \longleftrightarrow$  finite A  $\wedge (\exists x y z. x \neq y \wedge x \neq z \wedge y \neq z \wedge x \in A \wedge y \in A \wedge z \in A)$ 
proof (intro iffI conjI)
assume *: card A  $\geq 3$ 
then show finite A
using card.infinite by force
show  $\exists x y z. x \neq y \wedge x \neq z \wedge y \neq z \wedge x \in A \wedge y \in A \wedge z \in A$ 
by (smt (verit, best) * card-2-iff' card-geq-2-iff-contains-2-elems le-cases3 not-less-eq-eq numeral-2-eq-2 numeral-3-eq-3)

```

**next**

```

assume *: finite A  $\wedge (\exists x y z. x \neq y \wedge x \neq z \wedge y \neq z \wedge x \in A \wedge y \in A \wedge z \in A)$ 
thus card A  $\geq 3$ 
by (metis One-nat-def Suc-le-eq card-2-iff' card-le-Suc0-iff-eq leI numeral-3-eq-3 one-add-one order-class.order.eq-iff plus-1-eq-Suc)

```

**qed**

Set cardinality of A is equal to 2 if and only if A=x, y for two different elements x and y

```

lemma card-eq-2-iff-doubleton: card A = 2  $\longleftrightarrow (\exists x y. x \neq y \wedge A = \{x, y\})$ 
using card-geq-2-iff-contains-2-elems[of A]
using card-geq-3-iff-contains-3-elems[of A]
by auto (rule-tac x=x in exI, rule-tac x=y in exI, auto)

```

```

lemma card-eq-2-doubleton:
assumes card A = 2 and x  $\neq y$  and x  $\in A$  and y  $\in A$ 
shows A = {x, y}
using assms card-eq-2-iff-doubleton[of A]
by auto

```

Bijections map singleton to singleton sets

```

lemma bij-image-singleton:
shows  $\llbracket f : A = \{b\}; f a = b; \text{bij } f \rrbracket \implies A = \{a\}$ 
by (metis bij-betw-def image-empty image-insert inj-image-eq-iff)

```

**end**

### 3.6 Systems of linear equations

In this section some simple properties of systems of linear equations with two or three unknowns are derived. Existence and uniqueness of solutions of regular and singular homogenous and non-homogenous systems is characterized.

```

theory Linear-Systems
imports Main
begin

```

Determinant of 2x2 matrix

```
definition det2 :: ('a::field)  $\Rightarrow$  'a  $\Rightarrow$  'a  $\Rightarrow$  'a where
  [simp]: det2 a11 a12 a21 a22  $\equiv$  a11*a22 - a12*a21
```

Regular homogenous system has only trivial solution

```
lemma regular-homogenous-system:
  fixes a11 a12 a21 a22 x1 x2 :: 'a::field
  assumes det2 a11 a12 a21 a22  $\neq$  0
  assumes a11*x1 + a12*x2 = 0 and
    a21*x1 + a22*x2 = 0
  shows x1 = 0  $\wedge$  x2 = 0
proof (cases a11 = 0)
  case True
  with assms(1) have a12  $\neq$  0 a21  $\neq$  0
    by auto
  thus ?thesis
    using ‹a11 = 0› assms(2) assms(3)
    by auto
next
  case False
  hence x1 = - a12*x2 / a11
    using assms(2)
    by (metis eq-neg-iff-add-eq-0 mult-minus-left nonzero-mult-div-cancel-left)
  hence a21 * (- a12 * x2 / a11) + a22 * x2 = 0
    using assms(3)
    by simp
  hence a21 * (- a12 * x2) + a22 * x2 * a11 = 0
    using ‹a11  $\neq$  0›
    by auto
  hence (a11*a22 - a12*a21)*x2 = 0
    by (simp add: field-simps)
  thus ?thesis
    using assms(1) assms(2) ‹a11  $\neq$  0›
    by auto
qed
```

Regular system has a unique solution

```
lemma regular-system:
  fixes a11 a12 a21 a22 b1 b2 :: 'a::field
  assumes det2 a11 a12 a21 a22  $\neq$  0
  shows  $\exists!$  x. a11*(fst x) + a12*(snd x) = b1  $\wedge$ 
    a21*(fst x) + a22*(snd x) = b2
proof
  let ?d = a11*a22 - a12*a21 and ?d1 = b1*a22 - b2*a12 and ?d2 = b2*a11 - b1*a21
  let ?x = (?d1 / ?d, ?d2 / ?d)
  have a11 * ?d1 + a12 * ?d2 = b1 * ?d a21 * ?d1 + a22 * ?d2 = b2 * ?d
    by (auto simp add: field-simps)
  thus a11 * fst ?x + a12 * snd ?x = b1  $\wedge$  a21 * fst ?x + a22 * snd ?x = b2
    using assms
    by (metis (opaque-lifting, no-types) det2-def add-divide-distrib eq-divide-imp fst-eqD snd-eqD times-divide-eq-right)

  fix x'
  assume a11 * fst x' + a12 * snd x' = b1  $\wedge$  a21 * fst x' + a22 * snd x' = b2
  with ‹a11 * fst ?x + a12 * snd ?x = b1  $\wedge$  a21 * fst ?x + a22 * snd ?x = b2›
  have a11 * (fst x' - fst ?x) + a12 * (snd x' - snd ?x) = 0  $\wedge$  a21 * (fst x' - fst ?x) + a22 * (snd x' - snd ?x) = 0
    by (auto simp add: field-simps)
  thus x' = ?x
    using regular-homogenous-system[OF assms, of fst x' - fst ?x snd x' - snd ?x]
    by (cases x') auto
qed
```

Singular system does not have a unique solution

```
lemma singular-system:
  fixes a11 a12 a21 a22 :: 'a::field
  assumes det2 a11 a12 a21 a22 = 0 and a11  $\neq$  0  $\vee$  a12  $\neq$  0
  assumes x0: a11*fst x0 + a12*snd x0 = b1
```

```

a21*fst x0 + a22*snd x0 = b2
assumes x: a11*fst x + a12*snd x = b1
shows a21*fst x + a22*snd x = b2
proof (cases a11 = 0)
  case True
    with assms have a21 = 0 a12 ≠ 0
      by auto
    let ?k = a22 / a12
    have b2 = ?k * b1
      using x0 ⟨a11 = 0⟩ ⟨a21 = 0⟩ ⟨a12 ≠ 0⟩
      by auto
    thus ?thesis
      using ⟨a11 = 0⟩ ⟨a21 = 0⟩ ⟨a12 ≠ 0⟩ x
      by auto
next
  case False
  let ?k = a21 / a11
  from x
  have ?k * a11 * fst x + ?k * a12 * snd x = ?k * b1
    using ⟨a11 ≠ 0⟩
    by (auto simp add: field-simps)
  moreover
  have a21 = ?k * a11 a22 = ?k * a12 b2 = ?k * b1
    using assms(1) x0 ⟨a11 ≠ 0⟩
    by (auto simp add: field-simps)
  ultimately
  show ?thesis
    by auto
qed

```

All solutions of a homogenous system of 2 equations with 3 unknowns are proportional

```

lemma linear-system-homogenous-3-2:
  fixes a11 a12 a13 a21 a22 a23 x1 y1 z1 x2 y2 z2 :: 'a::field
  assumes f1 = (λ x y z. a11 * x + a12 * y + a13 * z)
  assumes f2 = (λ x y z. a21 * x + a22 * y + a23 * z)
  assumes f1 x1 y1 z1 = 0 and f2 x1 y1 z1 = 0
  assumes f1 x2 y2 z2 = 0 and f2 x2 y2 z2 = 0
  assumes x2 ≠ 0 ∨ y2 ≠ 0 ∨ z2 ≠ 0
  assumes det2 a11 a12 a21 a22 ≠ 0 ∨ det2 a11 a13 a21 a23 ≠ 0 ∨ det2 a12 a13 a22 a23 ≠ 0
  shows ∃ k. x1 = k * x2 ∧ y1 = k * y2 ∧ z1 = k * z2
proof-
  let ?Dz = det2 a11 a12 a21 a22
  let ?Dy = det2 a11 a13 a21 a23
  let ?Dx = det2 a12 a13 a22 a23

  have a21 * (f1 x1 y1 z1) - a11 * (f2 x1 y1 z1) = 0
    using assms
    by simp
  hence yz1: ?Dz*y1 + ?Dy*z1 = 0
    using assms
    by (simp add: field-simps)

  have a21 * (f1 x2 y2 z2) - a11 * (f2 x2 y2 z2) = 0
    using assms
    by simp
  hence yz2: ?Dz*y2 + ?Dy*z2 = 0
    using assms
    by (simp add: field-simps)

  have a22 * (f1 x1 y1 z1) - a12 * (f2 x1 y1 z1) = 0
    using assms
    by simp
  hence xz1: -?Dz*x1 + ?Dx*z1 = 0
    using assms
    by (simp add: field-simps)

```

```

have a22 * (f1 x2 y2 z2) - a12 * (f2 x2 y2 z2) = 0
  using assms
  by simp
hence xz2: -?Dz*x2 + ?Dx*z2 = 0
  using assms
  by (simp add: field-simps)

have a23 * (f1 x1 y1 z1) - a13 * (f2 x1 y1 z1) = 0
  using assms
  by simp
hence xy1: ?Dy*x1 + ?Dx*y1 = 0
  using assms
  by (simp add: field-simps)

have a23 * (f1 x2 y2 z2) - a13 * (f2 x2 y2 z2) = 0
  using assms
  by simp
hence xy2: ?Dy*x2 + ?Dx*y2 = 0
  using assms
  by (simp add: field-simps)

show ?thesis
  using <?Dz ≠ 0 ∨ ?Dy ≠ 0 ∨ ?Dx ≠ 0>
proof safe
  assume ?Dz ≠ 0

  hence *:
    x2 = (?Dx / ?Dz) * z2 y2 = - (?Dy / ?Dz) * z2
    x1 = (?Dx / ?Dz) * z1 y1 = - (?Dy / ?Dz) * z1
    using xy2 xz2 xy1 xz1 yz1 yz2
    by (simp-all add: field-simps)

  hence z2 ≠ 0
    using <x2 ≠ 0 ∨ y2 ≠ 0 ∨ z2 ≠ 0>
    by auto

  thus ?thesis
    using * <?Dz ≠ 0>
    by (rule-tac x=z1/z2 in exI) auto
next
  assume ?Dy ≠ 0
  hence *:
    x2 = - (?Dx / ?Dy) * y2 z2 = - (?Dz / ?Dy) * y2
    x1 = - (?Dx / ?Dy) * y1 z1 = - (?Dz / ?Dy) * y1
    using xy2 xz2 xy1 xz1 yz1 yz2
    by (simp-all add: field-simps)

  hence y2 ≠ 0
    using <x2 ≠ 0 ∨ y2 ≠ 0 ∨ z2 ≠ 0>
    by auto

  thus ?thesis
    using * <?Dy ≠ 0>
    by (rule-tac x=y1/y2 in exI) auto
next
  assume ?Dx ≠ 0
  hence *:
    y2 = - (?Dy / ?Dx) * x2 z2 = (?Dz / ?Dx) * x2
    y1 = - (?Dy / ?Dx) * x1 z1 = (?Dz / ?Dx) * x1
    using xy2 xz2 xy1 xz1 yz1 yz2
    by (simp-all add: field-simps)

  hence x2 ≠ 0
    using <x2 ≠ 0 ∨ y2 ≠ 0 ∨ z2 ≠ 0>
    by auto

```

```

thus ?thesis
  using * <?Dx ≠ 0>
  by (rule-tac x=x1/x2 in exI) auto
qed
qed
end

```

### 3.7 Quadratic equations

In this section some simple properties of quadratic equations and their roots are derived. Quadratic equations over reals and over complex numbers, but also systems of quadratic equations and systems of quadratic and linear equations are analysed.

```

theory Quadratic
imports More-Complex HOL-Library.Quadratic-Discriminant
begin

```

#### 3.7.1 Real quadratic equations, Viette rules

```

lemma viette2-monnic:
fixes b c ξ1 ξ2 :: real
assumes b2 - 4*c ≥ 0 and ξ12 + b*ξ1 + c = 0 and ξ22 + b*ξ2 + c = 0 and ξ1 ≠ ξ2
shows ξ1*ξ2 = c
using assms
by algebra

lemma viette2:
fixes a b c ξ1 ξ2 :: real
assumes a ≠ 0 and b2 - 4*a*c ≥ 0 and a*ξ12 + b*ξ1 + c = 0 and a*ξ22 + b*ξ2 + c = 0 and ξ1 ≠ ξ2
shows ξ1*ξ2 = c/a
proof (rule viette2-monnic[of b/a c/a ξ1 ξ2])
have (b / a)2 - 4 * (c / a) = (b2 - 4*a*c) / a2
  using <a ≠ 0>
  by (auto simp add: power2-eq-square field-simps)
thus 0 ≤ (b / a)2 - 4 * (c / a)
  using <b2 - 4*a*c ≥ 0>
  by simp
next
show ξ12 + b / a * ξ1 + c / a = 0 ξ22 + b / a * ξ2 + c / a = 0
  using assms
  by (auto simp add: power2-eq-square field-simps)
next
show ξ1 ≠ ξ2
  by fact
qed

lemma viette2'-monnic:
fixes b c ξ :: real
assumes b2 - 4*c = 0 and ξ2 + b*ξ + c = 0
shows ξ*ξ = c/a
using assms
by algebra

lemma viette2':
fixes a b c ξ :: real
assumes a ≠ 0 and b2 - 4*a*c = 0 and a*ξ2 + b*ξ + c = 0
shows ξ*ξ = c/a
proof (rule viette2'-monnic)
have (b / a)2 - 4 * (c / a) = (b2 - 4*a*c) / a2
  using <a ≠ 0>
  by (auto simp add: power2-eq-square field-simps)
thus (b / a)2 - 4 * (c / a) = 0
  using <b2 - 4*a*c = 0>
  by simp
next
show ξ2 + b / a * ξ + c / a = 0

```

```

using assms
by (auto simp add: power2-eq-square field-simps)
qed

```

### 3.7.2 Complex quadratic equations

```

lemma complex-quadratic-equation-monic-only-two-roots:
fixes  $\xi$  :: complex
assumes  $\xi^2 + b * \xi + c = 0$ 
shows  $\xi = (-b + \sqrt{b^2 - 4*c}) / 2 \vee \xi = (-b - \sqrt{b^2 - 4*c}) / 2$ 
using assms
proof-
from assms have  $(2 * (\xi + b/2))^2 = b^2 - 4*c$ 
by (simp add: power2-eq-square field-simps)
(metis (no-types, lifting) distrib-right-numeral mult.assoc mult-zero-left)
hence  $2 * (\xi + b/2) = \sqrt{b^2 - 4*c} \vee 2 * (\xi + b/2) = -\sqrt{b^2 - 4*c}$ 
using sqrt[of  $(2 * (\xi + b/2)) b^2 - 4*c$ ]
by (simp add: power2-eq-square)
thus ?thesis
using mult-cancel-right[of  $b + \xi * 2 \sqrt{b^2 - 4*c}$ ]
using mult-cancel-right[of  $b + \xi * 2 - \sqrt{b^2 - 4*c}$ ]
by (auto simp add: field-simps) (metis add-diff-cancel diff-minus-eq-add minus-diff-eq)
qed

lemma complex-quadratic-equation-monic-roots:
fixes  $\xi$  :: complex
assumes  $\xi = (-b + \sqrt{b^2 - 4*c}) / 2 \vee \xi = (-b - \sqrt{b^2 - 4*c}) / 2$ 
shows  $\xi^2 + b * \xi + c = 0$ 
using assms
proof
assume  $\xi = (-b + \sqrt{b^2 - 4*c}) / 2$ 
show ?thesis
by ((subst *)+) (subst power-divide, subst power2-sum, simp add: field-simps, simp add: power2-eq-square)
next
assume  $\xi = (-b - \sqrt{b^2 - 4*c}) / 2$ 
show ?thesis
by ((subst *)+, subst power-divide, subst power2-diff, simp add: field-simps, simp add: power2-eq-square)
qed

lemma complex-quadratic-equation-monic-distinct-roots:
fixes  $b$   $c$  :: complex
assumes  $b^2 - 4*c \neq 0$ 
shows  $\exists k_1 k_2. k_1 \neq k_2 \wedge k_1^2 + b*k_1 + c = 0 \wedge k_2^2 + b*k_2 + c = 0$ 
proof-
let  $\xi_1 = (-b + \sqrt{b^2 - 4*c}) / 2$ 
let  $\xi_2 = (-b - \sqrt{b^2 - 4*c}) / 2$ 
show ?thesis
apply (rule-tac x= $\xi_1$  in exI)
apply (rule-tac x= $\xi_2$  in exI)
using assms
using complex-quadratic-equation-monic-roots[of  $\xi_1 b c$ ]
using complex-quadratic-equation-monic-roots[of  $\xi_2 b c$ ]
by simp
qed

lemma complex-quadratic-equation-two-roots:
fixes  $\xi$  :: complex
assumes  $a \neq 0$  and  $a*\xi^2 + b * \xi + c = 0$ 
shows  $\xi = (-b + \sqrt{b^2 - 4*a*c}) / (2*a) \vee \xi = (-b - \sqrt{b^2 - 4*a*c}) / (2*a)$ 
proof-
from assms have  $\xi^2 + (b/a) * \xi + (c/a) = 0$ 
by (simp add: field-simps)
hence  $\xi = (-(b/a) + \sqrt{((b/a)^2 - 4*(c/a))}) / 2 \vee \xi = (-(b/a) - \sqrt{((b/a)^2 - 4*(c/a))}) / 2$ 
using complex-quadratic-equation-monic-only-two-roots[of  $\xi b/a c/a$ ]

```

```

by simp
hence  $\exists k. \xi = (-(b/a) + (-1)^k * \text{ccsqrt}((b/a)^2 - 4*(c/a))) / 2$ 
  by safe (rule-tac x=2 in exI, simp, rule-tac x=1 in exI, simp)
then obtain k1 where  $\xi = (-(b/a) + (-1)^{k1} * \text{ccsqrt}((b/a)^2 - 4*(c/a))) / 2$ 
  by auto
moreover
have  $(b/a)^2 - 4 * (c/a) = (b^2 - 4 * a * c) * (1/a^2)$ 
  using <math>a \neq 0</math>
  by (simp add: field-simps power2-eq-square)
hence  $\text{ccsqrt}((b/a)^2 - 4 * (c/a)) = \text{ccsqrt}(b^2 - 4 * a * c) * \text{ccsqrt}(1/a^2) \vee$ 
   $\text{ccsqrt}((b/a)^2 - 4 * (c/a)) = -\text{ccsqrt}(b^2 - 4 * a * c) * \text{ccsqrt}(1/a^2)$ 
  using ccsqrt-mult[of <math>b^2 - 4 * a * c 1/a^2</math>]
  by auto
hence  $\exists k. \text{ccsqrt}((b/a)^2 - 4 * (c/a)) = (-1)^k * \text{ccsqrt}(b^2 - 4 * a * c) * \text{ccsqrt}(1/a^2)$ 
  by safe (rule-tac x=2 in exI, simp, rule-tac x=1 in exI, simp)
then obtain k2 where  $\text{ccsqrt}((b/a)^2 - 4 * (c/a)) = (-1)^{k2} * \text{ccsqrt}(b^2 - 4 * a * c) * \text{ccsqrt}(1/a^2)$ 
  by auto
moreover
have  $\text{ccsqrt}(1/a^2) = 1/a \vee \text{ccsqrt}(1/a^2) = -1/a$ 
  using ccsqrt[of 1/a 1/a^2]
  by (auto simp add: power2-eq-square)
hence  $\exists k. \text{ccsqrt}(1/a^2) = (-1)^k * 1/a$ 
  by safe (rule-tac x=2 in exI, simp, rule-tac x=1 in exI, simp)
then obtain k3 where  $\text{ccsqrt}(1/a^2) = (-1)^{k3} * 1/a$ 
  by auto
ultimately
have  $\xi = (-(b/a) + ((-1)^{k1} * (-1)^{k2} * (-1)^{k3}) * \text{ccsqrt}(b^2 - 4 * a * c) * 1/a) / 2$ 
  by simp
moreover
have  $((-1::complex))^{k1} * ((-1)^{k2} * ((-1)^{k3}) * \text{ccsqrt}(b^2 - 4 * a * c) * 1/a) / 2 = -1$ 
  using neg-one-even-power[of k1 + k2 + k3]
  using neg-one-odd-power[of k1 + k2 + k3]
  by (smt (verit) power-add)
ultimately
have  $\xi = (-(b/a) + \text{ccsqrt}(b^2 - 4 * a * c) * 1/a) / 2 \vee \xi = (-(b/a) - \text{ccsqrt}(b^2 - 4 * a * c) * 1/a) / 2$ 
  by auto
thus ?thesis
  using <math>a \neq 0</math>
  by (simp add: field-simps)
qed

```

```

lemma complex-quadratic-equation-only-two-roots:
fixes x :: complex
assumes a ≠ 0
assumes qf = (λ x. a*x² + b*x + c)
      qf x1 = 0 and qf x2 = 0 and x1 ≠ x2
      qf x = 0
shows x = x1 ∨ x = x2
using assms
using complex-quadratic-equation-two-roots
by blast

```

### 3.7.3 Intersections of linear and quadratic forms

```

lemma quadratic-linear-at-most-2-intersections-help:
fixes x y :: complex
assumes (a11, a12, a22) ≠ (0, 0, 0) and k2 ≠ 0
      qf = (λ x y. a11*x² + 2*a12*x*y + a22*y² + b1*x + b2*y + c) and lf = (λ x y. k1*x + k2*y + n)
      qf x y = 0 and lf x y = 0
      pf = (λ x. (a11 - 2*a12*k1/k2 + a22*k1²/k2²)*x² + (-2*a12*n/k2 + b1 + a22*2*n*k1/k2² - b2*k1/k2)*x
      + a22*n²/k2² - b2*n/k2 + c)
      yf = (λ x. (-n - k1*x) / k2)
shows pf x = 0 and y = yf x
proof -
show y = yf x
  using assms

```

```

by (simp add:field-simps eq-neg-iff-add-eq-0)
next
have  $2*a12*x*(-n - k1*x)/k2 = (-2*a12*n/k2)*x - (2*a12*k1/k2)*x^2$ 
  by algebra
have  $a22*((-n - k1*x)/k2)^2 = a22*n^2/k2^2 + (a22*2*n*k1/k2^2)*x + (a22*k1^2/k2^2)*x^2$ 
  by (simp add: power-divide) algebra
have  $2*a12*x*(-n - k1*x)/k2 = (-2*a12*n/k2)*x - (2*a12*k1/k2)*x^2$ 
  by algebra
have  $b2*(-n - k1*x)/k2 = -b2*n/k2 - (b2*k1/k2)*x$ 
  by algebra

have *:  $y = (-n - k1*x)/k2$ 
  using assms(2, 4, 6)
  by (simp add:field-simps eq-neg-iff-add-eq-0)

have  $0 = a11*x^2 + 2*a12*x*y + a22*y^2 + b1*x + b2*y + c$ 
  using assms
  by simp
hence  $0 = a11*x^2 + 2*a12*x*(-n - k1*x)/k2 + a22*((-n - k1*x)/k2)^2 + b1*x + b2*(-n - k1*x)/k2 + c$ 
  by (subst (asm) *, subst (asm) *, subst (asm) *) auto
also have ... =  $(a11 - 2*a12*k1/k2 + a22*k1^2/k2^2)*x^2 + (-2*a12*n/k2 + b1 + a22*2*n*k1/k2^2 - b2*k1/k2)*x + a22*n^2/k2^2 - b2*n/k2 + c$ 
  using < $2*a12*x*(-n - k1*x)/k2 = (-2*a12*n/k2)*x - (2*a12*k1/k2)*x^2$ >
  using < $a22*((-n - k1*x)/k2)^2 = a22*n^2/k2^2 + (a22*2*n*k1/k2^2)*x + (a22*k1^2/k2^2)*x^2$ >
  using < $b2*(-n - k1*x)/k2 = -b2*n/k2 - (b2*k1/k2)*x$ >
  by (simp add:field-simps)
finally show pf x = 0
  using assms(7)
  by auto
qed

lemma quadratic-linear-at-most-2-intersections-help':
fixes x y :: complex
assumes qf =  $(\lambda x y. a11*x^2 + 2*a12*x*y + a22*y^2 + b1*x + b2*y + c)$ 
   $x = -n/k1 \text{ and } k1 \neq 0 \text{ and } qf x y = 0$ 
   $yf = (\lambda y. k1^2*a22*y^2 + (-2*a12*n*k1 + b2*k1^2)*y + a11*n^2 - b1*n*k1 + c*k1^2)$ 
shows yf y = 0
proof-
have  $0 = a11*n^2/k1^2 - 2*a12*n*y/k1 + a22*y^2 - b1*n/k1 + b2*y + c$ 
  using assms(1, 2, 4)
  by (simp add: power-divide)
hence  $0 = a11*n^2 - 2*a12*n*k1*y + a22*y^2*k1^2 - b1*n*k1 + b2*y*k1^2 + c*k1^2$ 
  using assms(3)
  apply (simp add:field-simps power2-eq-square)
  by algebra
thus ?thesis
  using assms(1, 4, 5)
  by (simp add:field-simps)
qed

lemma quadratic-linear-at-most-2-intersections:
fixes x y x1 y1 x2 y2 :: complex
assumes  $(a11, a12, a22) \neq (0, 0, 0)$  and  $(k1, k2) \neq (0, 0)$ 
assumes  $a11*k2^2 - 2*a12*k1*k2 + a22*k1^2 \neq 0$ 
assumes qf =  $(\lambda x y. a11*x^2 + 2*a12*x*y + a22*y^2 + b1*x + b2*y + c)$  and lf =  $(\lambda x y. k1*x + k2*y + n)$ 
  qf x1 y1 = 0 and lf x1 y1 = 0
  qf x2 y2 = 0 and lf x2 y2 = 0
   $(x1, y1) \neq (x2, y2)$ 
  qf x y = 0 and lf x y = 0
shows  $(x, y) = (x1, y1) \vee (x, y) = (x2, y2)$ 
proof(cases k2 = 0)
case True
hence k1 ≠ 0
  using assms(2)
  by simp

```

```

have  $a22*k1^2 \neq 0$ 
  using assms(3) True
  by auto

have  $x1 = -n/k1$ 
  using  $\langle k1 \neq 0 \rangle$  assms(5, 7) True
  by (metis add.right-neutral add-eq-0-iff2 mult-zero-left nonzero-mult-div-cancel-left)
have  $x2 = -n/k1$ 
  using  $\langle k1 \neq 0 \rangle$  assms(5, 9) True
  by (metis add.right-neutral add-eq-0-iff2 mult-zero-left nonzero-mult-div-cancel-left)
have  $x = -n/k1$ 
  using  $\langle k1 \neq 0 \rangle$  assms(5, 12) True
  by (metis add.right-neutral add-eq-0-iff2 mult-zero-left nonzero-mult-div-cancel-left)

let ?yf =  $(\lambda y. k1^2*a22*y^2 + (-2*a12*n*k1 + b2*k1^2)*y + a11*n^2 - b1*n*k1 + c*k1^2)$ 

have ?yf  $y = 0$ 
  using quadratic-linear-at-most-2-intersections-help'[of qf a11 a12 a22 b1 b2 c x n k1 y ?yf]
  using assms(4, 11)  $\langle k1 \neq 0 \rangle$   $\langle x = -n/k1 \rangle$ 
  by auto
have ?yf  $y1 = 0$ 
  using quadratic-linear-at-most-2-intersections-help'[of qf a11 a12 a22 b1 b2 c x1 n k1 y1 ?yf]
  using assms(4, 6)  $\langle k1 \neq 0 \rangle$   $\langle x1 = -n/k1 \rangle$ 
  by auto
have ?yf  $y2 = 0$ 
  using quadratic-linear-at-most-2-intersections-help'[of qf a11 a12 a22 b1 b2 c x2 n k1 y2 ?yf]
  using assms(4, 8)  $\langle k1 \neq 0 \rangle$   $\langle x2 = -n/k1 \rangle$ 
  by auto

have  $y1 \neq y2$ 
  using assms(10)  $\langle x1 = -n/k1 \rangle$   $\langle x2 = -n/k1 \rangle$ 
  by blast

have  $y = y1 \vee y = y2$ 
  using complex-quadratic-equation-only-two-roots[of a22*k1^2 ?yf -2*a12*n*k1 + b2*k1^2 a11*n^2 - b1*n*k1 + c*k1^2]
  using  $\langle a22*k1^2 \neq 0 \rangle$   $\langle ?yf y1 = 0 \rangle$   $\langle y1 \neq y2 \rangle$   $\langle ?yf y2 = 0 \rangle$   $\langle ?yf y = 0 \rangle$ 
  by fastforce

thus ?thesis
  using  $\langle x1 = -n/k1 \rangle$   $\langle x2 = -n/k1 \rangle$   $\langle x = -n/k1 \rangle$ 
  by auto

next
  case False

let ?py =  $(\lambda x. (-n - k1*x)/k2)$ 
let ?pf =  $(\lambda x. (a11 - 2*a12*k1/k2 + a22*k1^2/k2^2)*x^2 + (-2*a12*n/k2 + b1 + a22*2*n*k1/k2^2 - b2*k1/k2)*x + a22*n^2/k2^2 - b2*n/k2 + c)$ 
have ?pf  $x1 = 0$   $y1 = ?py x1$ 
  using quadratic-linear-at-most-2-intersections-help[of a11 a12 a22 k2 qf b1 b2 c lf k1 n x1 y1]
  using assms(1, 4, 5, 6, 7) False
  by auto
have ?pf  $x2 = 0$   $y2 = ?py x2$ 
  using quadratic-linear-at-most-2-intersections-help[of a11 a12 a22 k2 qf b1 b2 c lf k1 n x2 y2]
  using assms(1, 4, 5, 8, 9) False
  by auto
have ?pf  $x = 0$   $y = ?py x$ 
  using quadratic-linear-at-most-2-intersections-help[of a11 a12 a22 k2 qf b1 b2 c lf k1 n x y]
  using assms(1, 4, 5, 11, 12) False
  by auto

have  $x1 \neq x2$ 
  using assms(10)  $\langle y1 = ?py x1 \rangle$   $\langle y2 = ?py x2 \rangle$ 
  by auto

```

```

have a11 - 2*a12*k1/k2 + a22*k1^2/k2^2 = (a11 * k2^2 - 2 * a12 * k1 * k2 + a22 * k1^2)/k2^2
  by (simp add: False power2-eq-square add-divide-distrib diff-divide-distrib)
also have ... ≠ 0
  using False assms(3)
  by simp
finally have a11 - 2*a12*k1/k2 + a22*k1^2/k2^2 ≠ 0
.

have x = x1 ∨ x = x2
  using complex-quadratic-equation-only-two-roots[of a11 - 2*a12*k1/k2 + a22*k1^2/k2^2 ?pf
    (- 2 * a12 * n / k2 + b1 + a22 * 2 * n * k1 / k2^2 - b2 * k1 / k2)
    a22 * n^2 / k2^2 - b2 * n / k2 + c x1 x2 x]
  using ‹?pf x2 = 0› ‹?pf x1 = 0› ‹?pf x = 0›
  using ‹a11 - 2 * a12 * k1 / k2 + a22 * k1^2 / k2^2 ≠ 0›
  using ‹x1 ≠ x2›
  by fastforce

thus ?thesis
  using ‹y = ?py x› ‹y1 = ?py x1› ‹y2 = ?py x2›
  by (cases x = x1, auto)
qed

lemma quadratic-quadratic-at-most-2-intersections':
fixes x y x1 y1 x2 y2 :: complex
assumes b2 ≠ B2 ∨ b1 ≠ B1
  (b2 - B2)^2 + (b1 - B1)^2 ≠ 0
assumes qf1 = (λ x y. x^2 + y^2 + b1*x + b2*y + c)
  qf2 = (λ x y. x^2 + y^2 + B1*x + B2*y + C)
  qf1 x1 y1 = 0 qf2 x1 y1 = 0
  qf1 x2 y2 = 0 qf2 x2 y2 = 0
  (x1, y1) ≠ (x2, y2)
  qf1 x y = 0 qf2 x y = 0
shows (x, y) = (x1, y1) ∨ (x, y) = (x2, y2)
proof-
have x^2 + y^2 + b1*x + b2*y + c = 0
  using assms by auto
have x^2 + y^2 + B1*x + B2*y + C = 0
  using assms by auto
hence 0 = x^2 + y^2 + b1*x + b2*y + c - (x^2 + y^2 + B1*x + B2*y + C)
  using ‹x^2 + y^2 + b1*x + b2*y + c = 0›
  by auto
hence 0 = (b1 - B1)*x + (b2 - B2)*y + c - C
  by (simp add:field-simps)

have x1^2 + y1^2 + b1*x1 + b2*y1 + c = 0
  using assms by auto
have x1^2 + y1^2 + B1*x1 + B2*y1 + C = 0
  using assms by auto
hence 0 = x1^2 + y1^2 + b1*x1 + b2*y1 + c - (x1^2 + y1^2 + B1*x1 + B2*y1 + C)
  using ‹x1^2 + y1^2 + b1*x1 + b2*y1 + c = 0›
  by auto
hence 0 = (b1 - B1)*x1 + (b2 - B2)*y1 + c - C
  by (simp add:field-simps)

have x2^2 + y2^2 + b1*x2 + b2*y2 + c = 0
  using assms by auto
have x2^2 + y2^2 + B1*x2 + B2*y2 + C = 0
  using assms by auto
hence 0 = x2^2 + y2^2 + b1*x2 + b2*y2 + c - (x2^2 + y2^2 + B1*x2 + B2*y2 + C)
  using ‹x2^2 + y2^2 + b1*x2 + b2*y2 + c = 0›
  by auto
hence 0 = (b1 - B1)*x2 + (b2 - B2)*y2 + c - C
  by (simp add:field-simps)

have (b1 - B1, b2 - B2) ≠ (0, 0)
  using assms(1) by auto

```

```

let ?lf = ( $\lambda x y. (b1 - B1)*x + (b2 - B2)*y + c - C$ )
have ?lf x y = 0 ?lf x1 y1 = 0 ?lf x2 y2 = 0
  using <0 = (b1 - B1)*x2 + (b2 - B2)*y2 + c - C,
        <0 = (b1 - B1)*x1 + (b2 - B2)*y1 + c - C>
        <0 = (b1 - B1)*x + (b2 - B2)*y + c - C>
  by auto
thus ?thesis
  using quadratic-linear-at-most-2-intersections[of 1 0 1 b1 - B1 b2 - B2 qf1 b1 b2 c ?lf c - C x1 y1 x2 y2 x y]
  using <(b1 - B1, b2 - B2) ≠ (0, 0)>
  using assms <(b1 - B1, b2 - B2) ≠ (0, 0)>
  using <(b1 - B1) * x + (b2 - B2) * y + c - C = 0> <(b1 - B1) * x1 + (b2 - B2) * y1 + c - C = 0>
    by (simp add: add-diff-eq)
qed

lemma quadratic-change-coefficients:
fixes x y :: complex
assumes A1 ≠ 0
assumes qf = ( $\lambda x y. A1*x^2 + A1*y^2 + b1*x + b2*y + c$ )
qf x y = 0
qf-1 = ( $\lambda x y. x^2 + y^2 + (b1/A1)*x + (b2/A1)*y + c/A1$ )
shows qf-1 x y = 0
proof-
  have 0 = A1*x^2 + A1*y^2 + b1*x + b2*y + c
    using assms by auto
  hence 0/A1 = (A1*x^2 + A1*y^2 + b1*x + b2*y + c)/A1
    using assms(1) by auto
  also have ... = A1*x^2/A1 + A1*y^2/A1 + b1*x/A1 + b2*y/A1 + c/A1
    by (simp add: add-divide-distrib)
  also have ... = x^2 + y^2 + (b1/A1)*x + (b2/A1)*y + c/A1
    using assms(1)
    by (simp add:field-simps)
  finally have 0 = x^2 + y^2 + (b1/A1)*x + (b2/A1)*y + c/A1
    by simp
thus ?thesis
  using assms
  by simp
qed

lemma quadratic-quadratic-at-most-2-intersections:
fixes x y x1 y1 x2 y2 :: complex
assumes A1 ≠ 0 and A2 ≠ 0
assumes qf1 = ( $\lambda x y. A1*x^2 + A1*y^2 + b1*x + b2*y + c$ ) and
qf2 = ( $\lambda x y. A2*x^2 + A2*y^2 + B1*x + B2*y + C$ ) and
qf1 x1 y1 = 0 and qf2 x1 y1 = 0 and
qf1 x2 y2 = 0 and qf2 x2 y2 = 0 and
(x1, y1) ≠ (x2, y2) and
qf1 x y = 0 and qf2 x y = 0
assumes (b2*A2 - B2*B1)^2 + (b1*B2 - B1*B2)^2 ≠ 0 and
b2*A2 ≠ B2*B1 ∨ b1*B2 ≠ B1*B2
shows (x, y) = (x1, y1) ∨ (x, y) = (x2, y2)
proof-
  have *: b2 / A1 ≠ B2 / A2 ∨ b1 / A1 ≠ B1 / A2
    using assms(1, 2) assms(13)
    by (simp add:field-simps)
  have **: (b2 / A1 - B2 / A2)^2 + (b1 / A1 - B1 / A2)^2 ≠ 0
    using assms(1, 2) assms(12)
    by (simp add:field-simps)

let ?qf-1 = ( $\lambda x y. x^2 + y^2 + (b1/A1)*x + (b2/A1)*y + c/A1$ )
let ?qf-2 = ( $\lambda x y. x^2 + y^2 + (B1/A2)*x + (B2/A2)*y + C/A2$ )
have ?qf-1 x1 y1 = 0 ?qf-1 x2 y2 = 0 ?qf-1 x y = 0
  ?qf-2 x1 y1 = 0 ?qf-2 x2 y2 = 0 ?qf-2 x y = 0

```

```

using assms quadratic-change-coefficients[of A1 qf1 b1 b2 c x2 y2 ?qf-1]
  quadratic-change-coefficients[of A1 qf1 b1 b2 c x1 y1 ?qf-1]
  quadratic-change-coefficients[of A2 qf2 B1 B2 C x1 y1 ?qf-2]
  quadratic-change-coefficients[of A2 qf2 B1 B2 C x2 y2 ?qf-2]
  quadratic-change-coefficients[of A1 qf1 b1 b2 c x y ?qf-1]
  quadratic-change-coefficients[of A2 qf2 B1 B2 C x y ?qf-2]
by auto

thus ?thesis
  using quadratic-quadratic-at-most-2-intersections'
    [of b2 / A1 B2 / A2 b1 / A1 B1 / A2 ?qf-1 c / A1 ?qf-2 C / A2 x1 y1 x2 y2 x y]
  using *** <(x1, y1) ≠ (x2, y2)>
  by fastforce
qed

end

```

### 3.8 Vectors and Matrices in $\mathbb{C}^2$

Representing vectors and matrices of arbitrary dimensions pose a challenge in formal theorem proving [4], but we only need to consider finite dimension spaces  $\mathbb{C}^2$  and  $\mathbb{R}^3$ .

```

theory Matrices
imports More-Complex Linear-Systems Quadratic
begin

```

#### 3.8.1 Vectors in $\mathbb{C}^2$

Type of complex vector

```
type-synonym complex-vec = complex × complex
```

```
definition vec-zero :: complex-vec where
  [simp]: vec-zero = (0, 0)
```

Vector scalar multiplication

```
fun mult-sv :: complex ⇒ complex-vec ⇒ complex-vec (infixl <*>sv 100) where
  k *sv (x, y) = (k*x, k*y)
```

```
lemma fst-mult-sv [simp]:
  shows fst (k *sv v) = k * fst v
  by (cases v) simp
```

```
lemma snd-mult-sv [simp]:
  shows snd (k *sv v) = k * snd v
  by (cases v) simp
```

```
lemma mult-sv-mult-sv [simp]:
  shows k1 *sv (k2 *sv v) = (k1*k2) *sv v
  by (cases v) simp
```

```
lemma one-mult-sv [simp]:
  shows 1 *sv v = v
  by (cases v) simp
```

```
lemma mult-sv-ex-id1 [simp]:
  shows ∃ k::complex. k ≠ 0 ∧ k *sv v = v
  by (rule-tac x=1 in exI, simp)
```

```
lemma mult-sv-ex-id2 [simp]:
  shows ∃ k::complex. k ≠ 0 ∧ v = k *sv v
  by (rule-tac x=1 in exI, simp)
```

Scalar product of two vectors

```
fun mult-vv :: complex × complex ⇒ complex × complex ⇒ complex (infixl <*>vv 100) where
  (x, y) *vv (a, b) = x*a + y*b
```

```

lemma mult-vv-commute:
  shows v1 *vv v2 = v2 *vv v1
  by (cases v1, cases v2) auto

```

```

lemma mult-vv-scale-sv1:
  shows (k *sv v1) *vv v2 = k * (v1 *vv v2)
  by (cases v1, cases v2) (auto simp add: field-simps)

```

```

lemma mult-vv-scale-sv2:
  shows v1 *vv (k *sv v2) = k * (v1 *vv v2)
  by (cases v1, cases v2) (auto simp add: field-simps)

```

Conjugate vector

```

fun vec-map where
  vec-map f (x, y) = (f x, f y)

```

```

definition vec-cnj where
  vec-cnj = vec-map cnj

```

```

lemma vec-cnj-vec-cnj [simp]:
  shows vec-cnj (vec-cnj v) = v
  by (cases v) (simp add: vec-cnj-def)

```

```

lemma cnj-mult-vv:
  shows cnj (v1 *vv v2) = (vec-cnj v1) *vv (vec-cnj v2)
  by (cases v1, cases v2) (simp add: vec-cnj-def)

```

```

lemma vec-cnj-sv [simp]:
  shows vec-cnj (k *sv A) = cnj k *sv vec-cnj A
  by (cases A) (auto simp add: vec-cnj-def)

```

```

lemma scalsquare-vv-zero:
  shows (vec-cnj v) *vv v = 0  $\longleftrightarrow$  v = vec-zero
  apply (cases v)
  apply (auto simp add: vec-cnj-def field-simps complex-mult-cnj-cmod power2-eq-square)
  apply (metis (no-types) norm-eq-zero of-real-0 of-real-add of-real-eq-iff of-real-mult sum-squares-eq-zero-iff) +
  done

```

### 3.8.2 Matrices in $\mathbb{C}^2$

Type of complex matrices

```

type-synonym complex-mat = complex × complex × complex × complex

```

Matrix scalar multiplication

```

fun mult-sm :: complex  $\Rightarrow$  complex-mat  $\Rightarrow$  complex-mat (infixl  $\cdot\cdot_{sm}$  100) where
  k *sm (a, b, c, d) = (k*a, k*b, k*c, k*d)

```

```

lemma mult-sm-distribution [simp]:
  shows k1 *sm (k2 *sm A) = (k1*k2) *sm A
  by (cases A) auto

```

```

lemma mult-sm-neutral [simp]:
  shows 1 *sm A = A
  by (cases A) auto

```

```

lemma mult-sm-inv-l:
  assumes k  $\neq$  0 and k *sm A = B
  shows A = (1/k) *sm B
  using assms
  by auto

```

```

lemma mult-sm-ex-id1 [simp]:
  shows  $\exists k::complex. k \neq 0 \wedge k *_{sm} M = M$ 
  by (rule-tac x=1 in exI, simp)

```

```
lemma mult-sm-ex-id2 [simp]:
```

```
  shows  $\exists k::\text{complex}. k \neq 0 \wedge M = k *_{sm} M$ 
  by (rule-tac  $x=1$  in exI, simp)
```

Matrix addition and subtraction

```
definition mat-zero :: complex-mat where [simp]: mat-zero = (0, 0, 0, 0)
```

```
fun mat-plus :: complex-mat  $\Rightarrow$  complex-mat  $\Rightarrow$  complex-mat (infixl  $\langle +_{mm} \rangle$  100) where
  mat-plus (a1, b1, c1, d1) (a2, b2, c2, d2) = (a1+a2, b1+b2, c1+c2, d1+d2)
```

```
fun mat-minus :: complex-mat  $\Rightarrow$  complex-mat  $\Rightarrow$  complex-mat (infixl  $\langle -_{mm} \rangle$  100) where
  mat-minus (a1, b1, c1, d1) (a2, b2, c2, d2) = (a1-a2, b1-b2, c1-c2, d1-d2)
```

```
fun mat-uminus :: complex-mat  $\Rightarrow$  complex-mat where
  mat-uminus (a, b, c, d) = (-a, -b, -c, -d)
```

```
lemma nonzero-mult-real:
```

```
  assumes  $A \neq \text{mat-zero}$  and  $k \neq 0$ 
  shows  $k *_{sm} A \neq \text{mat-zero}$ 
  using assms
  by (cases A) simp
```

Matrix multiplication.

```
fun mult-mm :: complex-mat  $\Rightarrow$  complex-mat  $\Rightarrow$  complex-mat (infixl  $\langle *_{mm} \rangle$  100) where
  (a1, b1, c1, d1) *mm (a2, b2, c2, d2) =
    (a1*a2 + b1*c2, a1*b2 + b1*d2, c1*a2 + d1*c2, c1*b2 + d1*d2)
```

```
lemma mult-mm-assoc:
```

```
  shows  $A *_{mm} (B *_{mm} C) = (A *_{mm} B) *_{mm} C$ 
  by (cases A, cases B, cases C) (auto simp add: field-simps)
```

```
lemma mult-assoc-5:
```

```
  shows  $A *_{mm} (B *_{mm} C *_{mm} D) *_{mm} E = (A *_{mm} B) *_{mm} C *_{mm} (D *_{mm} E)$ 
  by (simp only: mult-mm-assoc)
```

```
lemma mat-zero-r [simp]:
```

```
  shows  $A *_{mm} \text{mat-zero} = \text{mat-zero}$ 
  by (cases A) simp
```

```
lemma mat-zero-l [simp]:
```

```
  shows  $\text{mat-zero} *_{mm} A = \text{mat-zero}$ 
  by (cases A) simp
```

```
definition eye :: complex-mat where
```

```
  [simp]: eye = (1, 0, 0, 1)
```

```
lemma mat-eye-l:
```

```
  shows eye *mm A = A
  by (cases A) auto
```

```
lemma mat-eye-r:
```

```
  shows A *mm eye = A
  by (cases A) auto
```

```
lemma mult-mm-sm [simp]:
```

```
  shows  $A *_{mm} (k *_{sm} B) = k *_{sm} (A *_{mm} B)$ 
  by (cases A, cases B) (simp add: field-simps)
```

```
lemma mult-sm-mm [simp]:
```

```
  shows  $(k *_{sm} A) *_{mm} B = k *_{sm} (A *_{mm} B)$ 
  by (cases A, cases B) (simp add: field-simps)
```

```
lemma mult-sm-eye-mm [simp]:
```

```
  shows  $k *_{sm} \text{eye} *_{mm} A = k *_{sm} A$ 
  by (cases A) simp
```

Matrix determinant

```
fun mat-det where mat-det (a, b, c, d) = a*d - b*c

lemma mat-det-mult [simp]:
  shows mat-det (A *mm B) = mat-det A * mat-det B
  by (cases A, cases B) (auto simp add: field-simps)

lemma mat-det-mult-sm [simp]:
  shows mat-det (k *sm A) = (k*k) * mat-det A
  by (cases A) (auto simp add: field-simps)
```

Matrix inverse

```
fun mat-inv :: complex-mat ⇒ complex-mat where
  mat-inv (a, b, c, d) = (1/(a*d - b*c)) *sm (d, -b, -c, a)

lemma mat-inv-r:
  assumes mat-det A ≠ 0
  shows A *mm (mat-inv A) = eye
  using assms
proof (cases A, auto simp add: field-simps)
  fix a b c d :: complex
  assume a * (a * (d * d)) + b * (b * (c * c)) = a * (b * (c * (d * 2)))
  hence (a*d - b*c)*(a*d - b*c) = 0
    by (auto simp add: field-simps)
  hence *: a*d - b*c = 0
    by auto
  assume a*d ≠ b*c
  with * show False
    by auto
qed

lemma mat-inv-l:
  assumes mat-det A ≠ 0
  shows (mat-inv A) *mm A = eye
  using assms
proof (cases A, auto simp add: field-simps)
  fix a b c d :: complex
  assume a * (a * (d * d)) + b * (b * (c * c)) = a * (b * (c * (d * 2)))
  hence (a*d - b*c)*(a*d - b*c) = 0
    by (auto simp add: field-simps)
  hence *: a*d - b*c = 0
    by auto
  assume a*d ≠ b*c
  with * show False
    by auto
qed

lemma mat-det-inv:
  assumes mat-det A ≠ 0
  shows mat-det (mat-inv A) = 1 / mat-det A
proof-
  have mat-det eye = mat-det A * mat-det (mat-inv A)
    using mat-inv-l[OF assms, symmetric]
    by simp
  thus ?thesis
    using assms
    by (simp add: field-simps)
qed
```

```
lemma mult-mm-inv-l:
  assumes mat-det A ≠ 0 and A *mm B = C
  shows B = mat-inv A *mm C
  using assms mat-eye-l[of B]
  by (auto simp add: mult-mm-assoc mat-inv-l)
```

```
lemma mult-mm-inv-r:
```

```

assumes mat-det B ≠ 0 and A *mm B = C
shows A = C *mm mat-inv B
using assms mat-eye-r[of A]
by (auto simp add: mult-mm-assoc[symmetric] mat-inv-r)

lemma mult-mm-non-zero-l:
assumes mat-det A ≠ 0 and B ≠ mat-zero
shows A *mm B ≠ mat-zero
using assms mat-zero-r
using mult-mm-inv-l[OF assms(1), of B mat-zero]
by auto

lemma mat-inv-mult-mm:
assumes mat-det A ≠ 0 and mat-det B ≠ 0
shows mat-inv (A *mm B) = mat-inv B *mm mat-inv A
using assms
proof-
have (A *mm B) *mm (mat-inv B *mm mat-inv A) = eye
using assms
by (metis mat-inv-r mult-mm-assoc mult-mm-inv-r)
thus ?thesis
using mult-mm-inv-l[of A *mm B mat-inv B *mm mat-inv A eye] assms mat-eye-r
by simp
qed

lemma mult-mm-cancel-l:
assumes mat-det M ≠ 0 M *mm A = M *mm B
shows A = B
using assms
by (metis mult-mm-inv-l)

lemma mult-mm-cancel-r:
assumes mat-det M ≠ 0 A *mm M = B *mm M
shows A = B
using assms
by (metis mult-mm-inv-r)

lemma mult-mm-non-zero-r:
assumes A ≠ mat-zero and mat-det B ≠ 0
shows A *mm B ≠ mat-zero
using assms mat-zero-l
using mult-mm-inv-r[OF assms(2), of A mat-zero]
by auto

lemma mat-inv-mult-sm:
assumes k ≠ 0
shows mat-inv (k *sm A) = (1 / k) *sm mat-inv A
proof-
obtain a b c d where A = (a, b, c, d)
by (cases A) auto
thus ?thesis
using assms
by auto (subst mult.assoc[of k a k*d], subst mult.assoc[of k b k*c], subst right-diff-distrib[of k a*(k*d) b*(k*c), symmetric], simp, simp add: field-simps) +
qed

lemma mat-inv-inv [simp]:
assumes mat-det M ≠ 0
shows mat-inv (mat-inv M) = M
proof-
have mat-inv M *mm M = eye
using mat-inv-l[OF assms]
by simp
thus ?thesis
using assms mat-det-inv[of M]
using mult-mm-inv-l[mat-inv M M eye] mat-eye-r

```

```
    by (auto simp del: eye-def)
qed
```

Matrix transpose

```
fun mat-transpose where
```

```
mat-transpose (a, b, c, d) = (a, c, b, d)
```

```
lemma mat-t-mat-t [simp]:
```

```
shows mat-transpose (mat-transpose A) = A
```

```
by (cases A) auto
```

```
lemma mat-t-mult-sm [simp]:
```

```
shows mat-transpose (k *sm A) = k *sm (mat-transpose A)
```

```
by (cases A) simp
```

```
lemma mat-t-mult-mm [simp]:
```

```
shows mat-transpose (A *mm B) = mat-transpose B *mm mat-transpose A
```

```
by (cases A, cases B) auto
```

```
lemma mat-inv-transpose:
```

```
shows mat-transpose (mat-inv M) = mat-inv (mat-transpose M)
```

```
by (cases M) auto
```

```
lemma mat-det-transpose [simp]:
```

```
fixes M :: complex-mat
```

```
shows mat-det (mat-transpose M) = mat-det M
```

```
by (cases M) auto
```

Diagonal matrices definition

```
fun mat-diagonal where
```

```
mat-diagonal (A, B, C, D) = (B = 0 ∧ C = 0)
```

Matrix conjugate

```
fun mat-map where
```

```
mat-map f (a, b, c, d) = (f a, f b, f c, f d)
```

```
definition mat-cnj where
```

```
mat-cnj = mat-map cnj
```

```
lemma mat-cnj-cnj [simp]:
```

```
shows mat-cnj (mat-cnj A) = A
```

```
unfolding mat-cnj-def
```

```
by (cases A) auto
```

```
lemma mat-cnj-sm [simp]:
```

```
shows mat-cnj (k *sm A) = cnj k *sm (mat-cnj A)
```

```
by (cases A) (simp add: mat-cnj-def)
```

```
lemma mat-det-cnj [simp]:
```

```
shows mat-det (mat-cnj A) = cnj (mat-det A)
```

```
by (cases A) (simp add: mat-cnj-def)
```

```
lemma nonzero-mat-cnj:
```

```
shows mat-cnj A = mat-zero ⟷ A = mat-zero
```

```
by (cases A) (auto simp add: mat-cnj-def)
```

```
lemma mat-inv-cnj:
```

```
shows mat-cnj (mat-inv M) = mat-inv (mat-cnj M)
```

```
unfolding mat-cnj-def
```

```
by (cases M) auto
```

Matrix adjoint - the conjugate transpose matrix ( $A^* = \overline{A^t}$ )

```
definition mat-adj where
```

```
mat-adj A = mat-cnj (mat-transpose A)
```

```
lemma mat-adj-mult-mm [simp]:
  shows mat-adj (A *mm B) = mat-adj B *mm mat-adj A
  by (cases A, cases B) (auto simp add: mat-adj-def mat-cnj-def)
```

```
lemma mat-adj-mult-sm [simp]:
  shows mat-adj (k *sm A) = cnj k *sm mat-adj A
  by (cases A) (auto simp add: mat-adj-def mat-cnj-def)
```

```
lemma mat-det-adj:
  shows mat-det (mat-adj A) = cnj (mat-det A)
  by (cases A) (auto simp add: mat-adj-def mat-cnj-def)
```

```
lemma mat-adj-inv:
  assumes mat-det M ≠ 0
  shows mat-adj (mat-inv M) = mat-inv (mat-adj M)
  by (cases M) (auto simp add: mat-adj-def mat-cnj-def)
```

```
lemma mat transpose-mat-cnj:
  shows mat transpose (mat-cnj A) = mat-adj A
  by (cases A) (auto simp add: mat-adj-def mat-cnj-def)
```

```
lemma mat-adj-adj [simp]:
  shows mat-adj (mat-adj A) = A
  unfolding mat-adj-def
  by (subst mat transpose-mat-cnj) (simp add: mat-adj-def)
```

```
lemma mat-adj-eye [simp]:
  shows mat-adj eye = eye
  by (auto simp add: mat-adj-def mat-cnj-def)
```

Matrix trace

```
fun mat-trace where
  mat-trace (a, b, c, d) = a + d
```

Multiplication of matrix and a vector

```
fun mult-mv :: complex-mat ⇒ complex-vec ⇒ complex-vec (infixl <*mv) 100) where
  (a, b, c, d) *mv (x, y) = (x*a + y*b, x*c + y*d)
```

```
fun mult-vm :: complex-vec ⇒ complex-mat ⇒ complex-vec (infixl <*vm) 100) where
  (x, y) *vm (a, b, c, d) = (x*a + y*c, x*b + y*d)
```

```
lemma eye-mv-l [simp]:
  shows eye *mv v = v
  by (cases v) simp
```

```
lemma mult-mv-mv [simp]:
  shows B *mv (A *mv v) = (B *mm A) *mv v
  by (cases v, cases A, cases B) (auto simp add: field-simps)
```

```
lemma mult-vm-vm [simp]:
  shows (v *vm A) *vm B = v *vm (A *mm B)
  by (cases v, cases A, cases B) (auto simp add: field-simps)
```

```
lemma mult-mv-inv:
  assumes x = A *mv y and mat-det A ≠ 0
  shows y = (mat-inv A) *mv x
  using assms
  by (cases y) (simp add: mat-inv-l)
```

```
lemma mult-vm-inv:
  assumes x = y *vm A and mat-det A ≠ 0
  shows y = x *vm (mat-inv A)
  using assms
  by (cases y) (simp add: mat-inv-r)
```

```
lemma mult-mv-cancel-l:
```

```

assumes mat-det A ≠ 0 and A *mv v = A *mv v'
shows v = v'
using assms
using mult-mv-inv
by blast

lemma mult-vm-cancel-r:
assumes mat-det A ≠ 0 and v *vm A = v' *vm A
shows v = v'
using assms
using mult-vm-inv
by blast

lemma vec-zero-l [simp]:
shows A *mv vec-zero = vec-zero
by (cases A) simp

lemma vec-zero-r [simp]:
shows vec-zero *vm A = vec-zero
by (cases A) simp

lemma mult-mv-nonzero:
assumes v ≠ vec-zero and mat-det A ≠ 0
shows A *mv v ≠ vec-zero
apply (rule ccontr)
using assms mult-mv-inv[of vec-zero A v] mat-inv-l vec-zero-l
by auto

lemma mult-vm-nonzero:
assumes v ≠ vec-zero and mat-det A ≠ 0
shows v *vm A ≠ vec-zero
apply (rule ccontr)
using assms mult-vm-inv[of vec-zero v A] mat-inv-r vec-zero-r
by auto

lemma mult-sv-mv:
shows k *sv (A *mv v) = (A *mv (k *sv v))
by (cases A, cases v) (simp add: field-simps)

lemma mult-mv-mult-vm:
shows A *mv x = x *vm (mat-transpose A)
by (cases A, cases x) auto

lemma mult-mv-vv:
shows A *mv v1 *vv v2 = v1 *vv (mat-transpose A *mv v2)
by (cases v1, cases v2, cases A) (auto simp add: field-simps)

lemma mult-vv-mv:
shows x *vv (A *mv y) = (x *vm A) *vv y
by (cases x, cases y, cases A) (auto simp add: field-simps)

lemma vec-cnj-mult-mv:
shows vec-cnj (A *mv x) = (mat-cnj A) *mv (vec-cnj x)
by (cases A, cases x) (auto simp add: vec-cnj-def mat-cnj-def)

lemma vec-cnj-mult-vm:
shows vec-cnj (v *vm A) = vec-cnj v *vm mat-cnj A
unfoldng vec-cnj-def mat-cnj-def
by (cases A, cases v, auto)

```

### 3.8.3 Eigenvalues and eigenvectors

```

definition eigenpair where
  [simp]: eigenpair k v H ⟷ v ≠ vec-zero ∧ H *mv v = k *sv v

definition eigenval where

```

[simp]: eigenval k H  $\longleftrightarrow$  ( $\exists v. v \neq \text{vec-zero} \wedge H *_{mv} v = k *_{sv} v$ )

**lemma** eigen-equation:

shows eigenval k H  $\longleftrightarrow$   $k^2 - \text{mat-trace } H * k + \text{mat-det } H = 0$  (**is** ?lhs  $\longleftrightarrow$  ?rhs)

**proof-**

obtain A B C D where HH:  $H = (A, B, C, D)$

by (cases H) auto

show ?thesis

**proof**

assume ?lhs

then obtain v where  $v \neq \text{vec-zero} H *_{mv} v = k *_{sv} v$

unfolding eigenval-def

by blast

obtain v1 v2 where vv:  $v = (v1, v2)$

by (cases v) auto

from  $\langle H *_{mv} v = k *_{sv} v \rangle$  have  $(H -_{mm} (k *_{sm} \text{eye})) *_{mv} v = \text{vec-zero}$

using HH vv

by (auto simp add: field-simps)

hence mat-det  $(H -_{mm} (k *_{sm} \text{eye})) = 0$

using  $\langle v \neq \text{vec-zero} \rangle$  vv HH

using regular-homogenous-system[of A - k B C D - k v1 v2]

unfolding det2-def

by (auto simp add: field-simps)

thus ?rhs

using HH

by (auto simp add: power2-eq-square field-simps)

**next**

assume ?rhs

hence \*: mat-det  $(H -_{mm} (k *_{sm} \text{eye})) = 0$

using HH

by (auto simp add: field-simps power2-eq-square)

show ?lhs

**proof** (cases H -<sub>mm</sub> (k \*<sub>sm</sub> eye) = mat-zero)

case True

thus ?thesis

using HH

by (auto) (rule-tac x=1 in exI, simp)

**next**

case False

hence  $(A - k \neq 0 \vee B \neq 0) \vee (D - k \neq 0 \vee C \neq 0)$

using HH

by auto

thus ?thesis

**proof**

assume  $A - k \neq 0 \vee B \neq 0$

hence  $C * B + (D - k) * (k - A) = 0$

using \* singular-system[of A-k D-k B C (0, 0) 0 0 (B, k-A)] HH

by (auto simp add: field-simps)

hence  $(B, k-A) \neq \text{vec-zero} (H -_{mm} (k *_{sm} \text{eye})) *_{mv} (B, k-A) = \text{vec-zero}$

using HH  $\langle A - k \neq 0 \vee B \neq 0 \rangle$

by (auto simp add: field-simps)

then obtain v where  $v \neq \text{vec-zero} \wedge (H -_{mm} (k *_{sm} \text{eye})) *_{mv} v = \text{vec-zero}$

by blast

thus ?thesis

using HH

unfolding eigenval-def

by (rule-tac x=v in exI) (case-tac v, simp add: field-simps)

**next**

assume  $D - k \neq 0 \vee C \neq 0$

hence  $C * B + (D - k) * (k - A) = 0$

using \* singular-system[of D-k A-k C B (0, 0) 0 0 (C, k-D)] HH

by (auto simp add: field-simps)

hence  $(k-D, C) \neq \text{vec-zero} (H -_{mm} (k *_{sm} \text{eye})) *_{mv} (k-D, C) = \text{vec-zero}$

using HH  $\langle D - k \neq 0 \vee C \neq 0 \rangle$

by (auto simp add: field-simps)

then obtain v where  $v \neq \text{vec-zero} \wedge (H -_{mm} (k *_{sm} \text{eye})) *_{mv} v = \text{vec-zero}$

```

by blast
thus ?thesis
  using HH
  unfolding eigenval-def
  by (rule-tac x=v in exI) (case-tac v, simp add: field-simps)
qed
qed
qed
qed

```

### 3.8.4 Bilinear and Quadratic forms, Congruence, and Similarity

Bilinear forms

```

definition bilinear-form where
[simp]: bilinear-form v1 v2 H = (vec-cnj v1) *vm H *vv v2

lemma bilinear-form-scale-m:
  shows bilinear-form v1 v2 (k *sm H) = k * bilinear-form v1 v2 H
  by (cases v1, cases v2, cases H) (simp add: vec-cnj-def field-simps)

lemma bilinear-form-scale-v1:
  shows bilinear-form (k *sv v1) v2 H = cnj k * bilinear-form v1 v2 H
  by (cases v1, cases v2, cases H) (simp add: vec-cnj-def field-simps)

lemma bilinear-form-scale-v2:
  shows bilinear-form v1 (k *sv v2) H = k * bilinear-form v1 v2 H
  by (cases v1, cases v2, cases H) (simp add: vec-cnj-def field-simps)

```

Quadratic forms

```

definition quad-form where
[simp]: quad-form v H = (vec-cnj v) *vm H *vv v

lemma quad-form-bilinear-form:
  shows quad-form v H = bilinear-form v v H
  by simp

lemma quad-form-scale-v:
  shows quad-form (k *sv v) H = cor ((cmod k)2) * quad-form v H
  using bilinear-form-scale-v1 bilinear-form-scale-v2
  by (simp add: complex-mult-cnj-cmod field-simps)

lemma quad-form-scale-m:
  shows quad-form v (k *sm H) = k * quad-form v H
  using bilinear-form-scale-m
  by simp

lemma cnj-quad-form [simp]:
  shows cnj (quad-form z H) = quad-form z (mat-adj H)
  by (cases H, cases z) (auto simp add: mat-adj-def mat-cnj-def vec-cnj-def field-simps)

```

Matrix congruence

Two matrices are congruent iff they represent the same quadratic form with respect to different bases (for example if one circline can be transformed to another by a Möbius trasformation).

```

definition congruence where
[simp]: congruence M H ≡ mat-adj M *mm H *mm M

lemma congruence-nonzero:
  assumes H ≠ mat-zero and mat-det M ≠ 0
  shows congruence M H ≠ mat-zero
  using assms
  unfolding congruence-def
  by (subst mult-mm-non-zero-r, subst mult-mm-non-zero-l) (auto simp add: mat-det-adj)

lemma congruence-congruence:

```

```

shows congruence M1 (congruence M2 H) = congruence (M2 *mm M1) H
unfoldng congruence-def
apply (subst mult-mm-assoc)
apply (subst mult-mm-assoc)
apply (subst mat-adj-mult-mm)
apply (subst mult-mm-assoc)
by simp

lemma congruence-eye [simp]:
  shows congruence eye H = H
  by (cases H) (simp add: mat-adj-def mat-cnj-def)

lemma congruence-congruence-inv [simp]:
  assumes mat-det M ≠ 0
  shows congruence M (congruence (mat-inv M) H) = H
  using assms congruence-congruence[of M mat-inv M H]
  using mat-inv-l[of M] mat-eye-l mat-eye-r
  unfolding congruence-def
  by (simp del: eye-def)

lemma congruence-inv:
  assumes mat-det M ≠ 0 and congruence M H = H'
  shows congruence (mat-inv M) H' = H
  using assms
  using ‹mat-det M ≠ 0› mult-mm-inv-l[of mat-adj M H *mm M H']
  using mult-mm-inv-r[of M H mat-inv (mat-adj M) *mm H']
  by (simp add: mat-det-adj mult-mm-assoc mat-adj-inv)

lemma congruence-scale-m [simp]:
  shows congruence M (k *sm H) = k *sm (congruence M H)
  by (cases M, cases H) (auto simp add: mat-adj-def mat-cnj-def field-simps)

lemma inj-congruence:
  assumes mat-det M ≠ 0 and congruence M H = congruence M H'
  shows H = H'
proof-
  have H *mm M = H' *mm M
  using assms
  using mult-mm-cancel-l[of mat-adj M H *mm M H' *mm M]
  by (simp add: mat-det-adj mult-mm-assoc)
thus ?thesis
  using assms
  using mult-mm-cancel-r[of M H H']
  by simp
qed

lemma mat-det-congruence [simp]:
  mat-det (congruence M H) = (cor ((cmod (mat-det M))2) * mat-det H
  using complex-mult-cnj-cmod[of mat-det M]
  by (auto simp add: mat-det-adj field-simps)

lemma det-sgn-congruence [simp]:
  assumes mat-det M ≠ 0
  shows sgn (mat-det (congruence M H)) = sgn (mat-det H)
  using assms
  by (subst mat-det-congruence, auto simp add: sgn-mult power2-eq-square) (simp add: sgn-of-real)

lemma Re-det-sgn-congruence [simp]:
  assumes mat-det M ≠ 0
  shows sgn (Re (mat-det (congruence M H))) = sgn (Re (mat-det H))
proof-
  have *: Re (mat-det (congruence M H)) = (cmod (mat-det M))2 * Re (mat-det H)
  by (subst mat-det-congruence, subst Re-mult-real, rule Im-complex-of-real) (subst Re-complex-of-real, simp)
  show ?thesis
    using assms
    by (subst *) (auto simp add: sgn-mult)

```

**qed**

Transforming a matrix  $H$  by a regular matrix  $M$  preserves its bilinear and quadratic forms.

**lemma** *bilinear-form-congruence* [*simp*]:

**assumes** *mat-det M*  $\neq 0$   
**shows** *bilinear-form (M \*<sub>mv</sub> v1) (M \*<sub>mv</sub> v2) (congruence (mat-inv M) H) = bilinear-form v1 v2 H*

**proof**—

**have** *mat-det (mat-adj M)*  $\neq 0$   
**using** *assms*  
**by** (*simp add: mat-det-adj*)  
**show** ?*thesis*  
**unfolding** *bilinear-form-def congruence-def*  
**apply** (*subst mult-mv-mult-vm*)  
**apply** (*subst vec-cnj-mult-vm*)  
**apply** (*subst mat-adj-def[symmetric]*)  
**apply** (*subst mult-vm-vm*)  
**apply** (*subst mult-vv-mv*)  
**apply** (*subst mult-vm-vm*)  
**apply** (*subst mat-adj-inv[OF <mat-det M ≠ 0>]*)  
**apply** (*subst mult-assoc-5*)  
**apply** (*subst mat-inv-r[OF <mat-det (mat-adj M) ≠ 0>]*)  
**apply** (*subst mat-inv-l[OF <mat-det M ≠ 0>]*)  
**apply** (*subst mat-eye-l, subst mat-eye-r*)  
**by** *simp*

**qed**

**lemma** *quad-form-congruence* [*simp*]:

**assumes** *mat-det M*  $\neq 0$   
**shows** *quad-form (M \*<sub>mv</sub> z) (congruence (mat-inv M) H) = quad-form z H*  
**using** *bilinear-form-congruence[OF assms]*  
**by** *simp*

Similar matrices

Two matrices are similar iff they represent the same linear operator with respect to (possibly) different bases (e.g., if they represent the same Möbius transformation after changing the coordinate system)

**definition** *similarity where*

*similarity A M = mat-inv A \*<sub>mm</sub> M \*<sub>mm</sub> A*

**lemma** *mat-det-similarity* [*simp*]:

**assumes** *mat-det A*  $\neq 0$   
**shows** *mat-det (similarity A M) = mat-det M*  
**using** *assms*  
**unfolding** *similarity-def*  
**by** (*simp add: mat-det-inv*)

**lemma** *mat-trace-similarity* [*simp*]:

**assumes** *mat-det A*  $\neq 0$   
**shows** *mat-trace (similarity A M) = mat-trace M*

**proof**—

**obtain** *a b c d where AA: A = (a, b, c, d)*  
**by** (*cases A*) *auto*  
**obtain** *mA mB mC mD where MM: M = (mA, mB, mC, mD)*  
**by** (*cases M*) *auto*  
**have** *mA \* (a \* d) / (a \* d - b \* c) + mD \* (a \* d) / (a \* d - b \* c) = mA + mD + mA \* (b \* c) / (a \* d - b \* c) + mD \* (b \* c) / (a \* d - b \* c)*  
**using** *assms AA*  
**by** (*simp add: field-simps*)  
**thus** ?*thesis*  
**using** *AA MM*  
**by** (*simp add: field-simps similarity-def*)

**qed**

**lemma** *similarity-eye* [*simp*]:

**shows** *similarity eye M = M*

```

unfolding similarity-def
using mat-eye-l mat-eye-r
by auto

lemma similarity-eye' [simp]:
  shows similarity (1, 0, 0, 1) M = M
  unfoldng eye-def[symmetric]
  by (simp del: eye-def)

lemma similarity-comp [simp]:
  assumes mat-det A1 ≠ 0 and mat-det A2 ≠ 0
  shows similarity A1 (similarity A2 M) = similarity (A2 *mm A1) M
  using assms
  unfoldng similarity-def
  by (simp add: mult-mm-assoc mat-inv-mult-mm)

lemma similarity-inv:
  assumes similarity A M1 = M2 and mat-det A ≠ 0
  shows similarity (mat-inv A) M2 = M1
  using assms
  unfoldng similarity-def
  by (metis mat-det-mult mult-mm-assoc mult-mm-inv-l mult-mm-inv-r mult-zero-left)

end

```

### 3.9 Generalized Unitary Matrices

```

theory Unitary-Matrices
imports Matrices More-Complex
begin

```

In this section (generalized)  $2 \times 2$  unitary matrices are introduced.

Unitary matrices

```

definition unitary where
  unitary M  $\longleftrightarrow$  mat-adj M *mm M = eye

```

Generalized unitary matrices

```

definition unitary-gen where
  unitary-gen M  $\longleftrightarrow$ 
    ( $\exists k::complex. k \neq 0 \wedge \text{mat-adj } M *_{mm} M = k *_{sm} \text{eye}$ )

```

Scalar can be always be a positive real

```

lemma unitary-gen-real:
  assumes unitary-gen M
  shows ( $\exists k::real. k > 0 \wedge \text{mat-adj } M *_{mm} M = \text{cor } k *_{sm} \text{eye}$ )
proof-
  obtain k where *: mat-adj M *mm M = k *sm eye k ≠ 0
    using assms
    by (auto simp add: unitary-gen-def)
  obtain a b c d where M = (a, b, c, d)
    by (cases M) auto
  hence k = cor ((cmod a)2) + cor ((cmod c)2)
    using *
    by (subst complex-mult-cnj-cmod[symmetric]) + (auto simp add: mat-adj-def mat-cnj-def)
  hence is-real k  $\wedge$  Re k > 0
    using ‹k ≠ 0›
    by (smt (verit) add-cancel-left-left arg-0-iff arg-complex-of-real-positive not-sum-power2-lt-zero of-real-0 plus-complex.simps(1) plus-complex.simps(2))
  thus ?thesis
    using *
    by (rule-tac x=Re k in exI) simp
qed

```

Generalized unitary matrices can be factored into a product of a unitary matrix and a real positive scalar multiple of the identity matrix

```

lemma unitary-gen-unitary:
  shows unitary-gen M  $\longleftrightarrow$ 
     $(\exists k M'. k > 0 \wedge \text{unitary } M' \wedge M = (\text{cor } k *_{sm} \text{eye}) *_{mm} M')$  (is ?lhs = ?rhs)
proof
  assume ?lhs
  then obtain k where  $*: k > 0 \text{ mat-adj } M *_{mm} M = \text{cor } k *_{sm} \text{eye}$ 
    using unitary-gen-real[of M]
    by auto

  let ?k' = cor (sqrt k)
  have ?k' * conj ?k' = cor k
    using <k > 0>
    by simp
  moreover
  have Re ?k' > 0 is-real ?k' ?k' ≠ 0
    using <k > 0>
    by auto
  ultimately
  show ?rhs
    using * mat-eye-l
    unfolding unitary-gen-def unitary-def
    by (rule-tac x=Re ?k' in exI) (rule-tac x=(1/?k')*sm M in exI, simp add: mult-sm-mm[symmetric])
next
  assume ?rhs
  then obtain k M' where k > 0 unitary M' M = (cor k *sm eye) *mm M'
    by blast
  hence M = cor k *sm M'
    using mult-sm-mm[of cor k eye M] mat-eye-l
    by simp
  thus ?lhs
    using <unitary M'> <k > 0>
    by (simp add: unitary-gen-def unitary-def)
qed

```

When they represent Möbius transformations, generalized unitary matrices fix the imaginary unit circle. Therefore, they fix a Hermitean form with  $(2, 0)$  signature (two positive and no negative diagonal elements).

```

lemma unitary-gen-iff':
  shows unitary-gen M  $\longleftrightarrow$ 
     $(\exists k::complex. k \neq 0 \wedge \text{congruence } M (1, 0, 0, 1) = k *_{sm} (1, 0, 0, 1))$ 
  unfolding unitary-gen-def
  using mat-eye-r
  by (auto simp add: mult.assoc)

```

Unitary matrices are special cases of general unitary matrices

```

lemma unitary-unitary-gen [simp]:
  assumes unitary M
  shows unitary-gen M
  using assms
  unfolding unitary-gen-def unitary-def
  by auto

```

Generalized unitary matrices are regular

```

lemma unitary-gen-regular:
  assumes unitary-gen M
  shows mat-det M ≠ 0
proof-
  from assms obtain k where
     $k \neq 0 \text{ mat-adj } M *_{mm} M = k *_{sm} \text{eye}$ 
    unfolding unitary-gen-def
    by auto
  hence mat-det (mat-adj M *mm M) ≠ 0
    by simp
  thus ?thesis
    by (simp add: mat-det-adj)
qed

```

```
lemmas unitary-regular = unitary-gen-regular[OF unitary-unitary-gen]
```

### 3.9.1 Group properties

Generalized  $2 \times 2$  unitary matrices form a group under multiplication (usually denoted by  $GU(2, \mathbb{C})$ ). The group is closed under non-zero complex scalar multiplication. Since these matrices are always regular, they form a subgroup of general linear group (usually denoted by  $GL(2, \mathbb{C})$ ) of all regular matrices.

```
lemma unitary-gen-scale [simp]:
  assumes unitary-gen M and k ≠ 0
  shows unitary-gen (k *sm M)
  using assms
  unfolding unitary-gen-def
  by auto

lemma unitary-comp:
  assumes unitary M1 and unitary M2
  shows unitary (M1 *mm M2)
  using assms
  unfolding unitary-def
  by (metis mat-adj-mult-mm mat-eye-l mult-mm-assoc)

lemma unitary-gen-comp:
  assumes unitary-gen M1 and unitary-gen M2
  shows unitary-gen (M1 *mm M2)
proof-
  obtain k1 k2 where *: k1 * k2 ≠ 0 mat-adj M1 *mm M1 = k1 *sm eye mat-adj M2 *mm M2 = k2 *sm eye
    using assms
    unfolding unitary-gen-def
    by auto
  have mat-adj M2 *mm mat-adj M1 *mm (M1 *mm M2) = mat-adj M2 *mm (mat-adj M1 *mm M1) *mm M2
    by (auto simp add: mult-mm-assoc)
  also have ... = mat-adj M2 *mm ((k1 *sm eye) *mm M2)
    using *
    by (auto simp add: mult-mm-assoc)
  also have ... = mat-adj M2 *mm (k1 *sm M2)
    using mult-sm-eye-mm[of k1 M2]
    by (simp del: eye-def)
  also have ... = k1 *sm (k2 *sm eye)
    using *
    by auto
  finally
  show ?thesis
    using *
    unfolding unitary-gen-def
    by (rule-tac x=k1*k2 in exI, simp del: eye-def)
qed

lemma unitary-adj-eq-inv:
  shows unitary M ↔ mat-det M ≠ 0 ∧ mat-adj M = mat-inv M
  using unitary-regular[of M] mult-mm-inv-r[of M mat-adj M eye] mat-eye-l[of mat-inv M] mat-inv-l[of M]
  unfolding unitary-def
  by - (rule, simp-all)

lemma unitary-inv:
  assumes unitary M
  shows unitary (mat-inv M)
  using assms
  unfolding unitary-adj-eq-inv
  using mat-adj-inv[of M] mat-det-inv[of M]
  by simp

lemma unitary-gen-inv:
  assumes unitary-gen M
  shows unitary-gen (mat-inv M)
proof-
```

```

obtain k M' where 0 < k unitary M' M = cor k *sm eye *mm M'
  using unitary-gen-unitary[of M] assms
  by blast
hence mat-inv M = cor (1/k) *sm mat-inv M'
  by (metis mat-inv-mult-sm mult-sm-eye-mm norm-not-less-zero of-real-1 of-real-divide of-real-eq-0-iff sgn-1-neg
sgn-greater sgn-if sgn-pos sgn-sgn)
thus ?thesis
  using ‹k > 0› ‹unitary M'›
  by (subst unitary-gen-unitary[of mat-inv M]) (rule-tac x=1/k in exI, rule-tac x=mat-inv M' in exI, metis
divide-pos-pos mult-sm-eye-mm unitary-inv zero-less-one)
qed

```

### 3.9.2 The characterization in terms of matrix elements

Special matrices are those having the determinant equal to 1. We first give their characterization.

**lemma** *unitary-special*:

assumes unitary M and mat-det M = 1  
shows  $\exists a b. M = (a, b, -cnj b, cnj a)$

**proof** –

have mat-adj M = mat-inv M  
using assms mult-mm-inv-r[of M mat-adj M eye] mat-eye-r mat-eye-l  
by (simp add: unitary-def)  
thus ?thesis  
 using ‹mat-det M = 1›  
 by (cases M) (auto simp add: mat-adj-def mat-cnj-def)  
qed

**lemma** *unitary-gen-special*:

assumes unitary-gen M and mat-det M = 1  
shows  $\exists a b. M = (a, b, -cnj b, cnj a)$

**proof** –

from assms  
obtain k where \*:  $k \neq 0$  mat-adj M \*<sub>mm</sub> M = k \*<sub>sm</sub> eye  
 unfolding unitary-gen-def  
 by auto  
hence mat-det (mat-adj M \*<sub>mm</sub> M) = k\*k  
 by simp  
hence k\*k = 1  
 using assms(2)  
 by (simp add: mat-det-adj)  
hence k = 1 ∨ k = -1  
 using square-eq-1-iff[of k]  
 by simp

**moreover**

have mat-adj M = k \*<sub>sm</sub> mat-inv M  
 using \*  
 using assms mult-mm-inv-r[of M mat-adj M k \*<sub>sm</sub> eye] mat-eye-r mat-eye-l  
 by simp (metis mult-sm-eye-mm \*(2))

**moreover**

obtain a b c d where M = (a, b, c, d)  
 by (cases M) auto

**ultimately**

have M = (a, b, -cnj b, cnj a) ∨ M = (a, b, cnj b, -cnj a)  
 using assms(2)  
 by (auto simp add: mat-adj-def mat-cnj-def)

**moreover**

have Re (-(cor (cmod a))<sup>2</sup> - (cor (cmod b))<sup>2</sup>) < 1

by (smt (verit) cmod-square complex-norm-square minus-complex.simps(1) of-real-power realpow-square-minus-le uminus-complex.simps(1))

hence -(cor (cmod a))<sup>2</sup> - (cor (cmod b))<sup>2</sup> ≠ 1

by force

hence M ≠ (a, b, cnj b, -cnj a)

using ‹mat-det M = 1› complex-mult-cnj-cmod[of a] complex-mult-cnj-cmod[of b]  
 by auto

**ultimately**

show ?thesis

by auto  
qed

A characterization of all generalized unitary matrices

**lemma** *unitary-gen-iff*:

shows *unitary-gen*  $M \longleftrightarrow (\exists a b k. k \neq 0 \wedge \text{mat-det}(a, b, -\text{cnj } b, \text{cnj } a) \neq 0 \wedge M = k *_{sm} (a, b, -\text{cnj } b, \text{cnj } a))$  (is ?lhs = ?rhs)

**proof**

assume ?lhs

obtain  $d$  where  $*: d * d = \text{mat-det } M$

using *ex-complex-sqrt*

by auto

hence  $d \neq 0$

using *unitary-gen-regular*[*OF* *unitary-gen*  $M$ ]

by auto

from *unitary-gen*  $M$

obtain  $k$  where  $k \neq 0 \text{ mat-adj } M *_{mm} M = k *_{sm} \text{eye}$

unfolding *unitary-gen-def*

by auto

hence  $\text{mat-adj}((1/d) *_{sm} M) *_{mm} ((1/d) *_{sm} M) = (k / (d * \text{cnj } d)) *_{sm} \text{eye}$

by simp

obtain  $a b$  where  $(a, b, -\text{cnj } b, \text{cnj } a) = (1 / d) *_{sm} M$

using *unitary-gen-special*[*of*  $(1 / d) *_{sm} M$ ] *<unitary-gen*  $M$  \* *unitary-gen-regular*[*of*  $M$ ]  $\langle d \neq 0 \rangle$

by force

moreover

hence  $\text{mat-det}(a, b, -\text{cnj } b, \text{cnj } a) \neq 0$

using *unitary-gen-regular*[*OF* *unitary-gen*  $M$ ]  $\langle d \neq 0 \rangle$

by auto

ultimately

show ?rhs

apply (*rule-tac*  $x=a$  in *exI*, *rule-tac*  $x=b$  in *exI*, *rule-tac*  $x=d$  in *exI*)

using *mult-sm-inv-l*[*of*  $1/d M$ ]

by (*auto simp add: field-simps*)

**next**

assume ?rhs

then obtain  $a b k$  where  $k \neq 0 \wedge \text{mat-det}(a, b, -\text{cnj } b, \text{cnj } a) \neq 0 \wedge M = k *_{sm} (a, b, -\text{cnj } b, \text{cnj } a)$

by auto

thus ?lhs

unfolding *unitary-gen-def*

apply (*auto simp add: mat-adj-def mat-cnj-def*)

using *mult-eq-0-iff*[*of*  $\text{cnj } k * k \text{ cnj } a * a + \text{cnj } b * b$ ]

by (*auto simp add: field-simps*)

qed

A characterization of unitary matrices

**lemma** *unitary-iff*:

shows *unitary*  $M \longleftrightarrow$

$(\exists a b k. (\text{cmod } a)^2 + (\text{cmod } b)^2 \neq 0 \wedge (\text{cmod } k)^2 = 1 / ((\text{cmod } a)^2 + (\text{cmod } b)^2) \wedge M = k *_{sm} (a, b, -\text{cnj } b, \text{cnj } a))$  (is ?lhs = ?rhs)

**proof**

assume ?lhs

obtain  $k a b$  where  $*: M = k *_{sm} (a, b, -\text{cnj } b, \text{cnj } a) \text{ } k \neq 0 \text{ mat-det}(a, b, -\text{cnj } b, \text{cnj } a) \neq 0$

using *unitary-gen-iff* *unitary-unitary-gen*[*OF* *unitary*  $M$ ]

by auto

have  $md: \text{mat-det}(a, b, -\text{cnj } b, \text{cnj } a) = \text{cor}((\text{cmod } a)^2 + (\text{cmod } b)^2)$   
by (*auto simp add: complex-mult-cnj-cmod*)

have  $k * \text{cnj } k * \text{mat-det}(a, b, -\text{cnj } b, \text{cnj } a) = 1$

using *<unitary*  $M$  \*

unfolding *unitary-def*

by (*auto simp add: mat-adj-def mat-cnj-def field-simps*)

hence  $(\text{cmod } k)^2 * ((\text{cmod } a)^2 + (\text{cmod } b)^2) = 1$

by (*metis (mono-tags, lifting) complex-norm-square md of-real-1 of-real-eq-iff of-real-mult*)

```

thus ?rhs
  using * mat-eye-l
  apply (rule-tac x=a in exI, rule-tac x=b in exI, rule-tac x=k in exI)
  apply (auto simp add: complex-mult-cnj-cmod)
  by (metis <(cmod k)2 * ((cmod a)2 + (cmod b)2) = 1› mult-eq-0-iff nonzero-eq-divide-eq zero-neq-one)
next
  assume ?rhs
  then obtain a b k where *: (cmod a)2 + (cmod b)2 ≠ 0 (cmod k)2 = 1 / ((cmod a)2 + (cmod b)2) M = k *sm (a,
b, -cnj b, cnj a)
    by auto
  have (k * cnj k) * (a * cnj a) + (k * cnj k) * (b * cnj b) = 1
    apply (subst complex-mult-cnj-cmod)+
    using *(1-2)
    by (metis (no-types, lifting) distrib-left nonzero-eq-divide-eq of-real-1 of-real-add of-real-divide of-real-eq-0-iff)
thus ?lhs
  using *
  unfolding unitary-def
  by (simp add: mat-adj-def mat-cnj-def field-simps)
qed

end

```

### 3.10 Generalized unitary matrices with signature (1, 1)

```

theory Unitary11-Matrices
imports Matrices More-Complex
begin

```

When acting as Möbius transformations in the extended complex plane, generalized complex  $2 \times 2$  unitary matrices fix the imaginary unit circle (a Hermitean form with (2, 0) signature). We now describe matrices that fix the ordinary unit circle (a Hermitean form with (1, 1) signature, i.e., one positive and one negative element on the diagonal). These are extremely important for further formalization, since they will represent disc automorphisms and isometries of the Poincaré disc. The development of this theory follows the development of the theory of generalized unitary matrices.

Unitary11 matrices

```

definition unitary11 where
  unitary11 M ⟷ congruence M (1, 0, 0, -1) = (1, 0, 0, -1)

```

Generalized unitary11 matrices

```

definition unitary11-gen where
  unitary11-gen M ⟷ (∃ k. k ≠ 0 ∧ congruence M (1, 0, 0, -1) = k *sm (1, 0, 0, -1))

```

Scalar can always be a non-zero real number

```

lemma unitary11-gen-real:
  shows unitary11-gen M ⟷ (∃ k. k ≠ 0 ∧ congruence M (1, 0, 0, -1) = cor k *sm (1, 0, 0, -1))
  unfolding unitary11-gen-def
proof (auto simp del: congruence-def)
  fix k
  assume k ≠ 0 congruence M (1, 0, 0, -1) = (k, 0, 0, -k)
  hence mat-det (congruence M (1, 0, 0, -1)) = -k*k
    by simp
  moreover
  have is-real (mat-det (congruence M (1, 0, 0, -1))) Re (mat-det (congruence M (1, 0, 0, -1))) ≤ 0
    by (auto simp add: mat-det-adj)
  ultimately
  have is-real (k*k) Re (-k*k) ≤ 0
    by auto
  hence is-real (k*k) ∧ Re (k * k) > 0
    using <k ≠ 0›
    by (smt (verit) complex-eq-if-Re-eq mult-eq-0-iff mult-minus-left uminus-complex.simps(1) zero-complex.simps(1)
zero-complex.simps(2))
  hence is-real k
    by auto
  thus ∃ka. ka ≠ 0 ∧ k = cor ka

```

```

using <k ≠ 0>
by (rule-tac x=Re k in exI) (cases k, auto simp add: Complex-eq)
qed

```

Unitary11 matrices are special cases of generalized unitary 11 matrices

```

lemma unitary11-unitary11-gen [simp]:
assumes unitary11 M
shows unitary11-gen M
using assms
unfolding unitary11-gen-def unitary11-def
by (rule-tac x=1 in exI, auto)

```

All generalized unitary11 matrices are regular

```

lemma unitary11-gen-regular:
assumes unitary11-gen M
shows mat-det M ≠ 0
proof-
from assms obtain k where
k ≠ 0 mat-adj M *mm (1, 0, 0, -1) *mm M = cor k *sm (1, 0, 0, -1)
unfolding unitary11-gen-real
by auto
hence mat-det (mat-adj M *mm (1, 0, 0, -1) *mm M) ≠ 0
by simp
thus ?thesis
by (simp add: mat-det-adj)
qed

```

```
lemmas unitary11-regular = unitary11-gen-regular[OF unitary11-unitary11-gen]
```

### 3.10.1 The characterization in terms of matrix elements

Special matrices are those having the determinant equal to 1. We first give their characterization.

```

lemma unitary11-special:
assumes unitary11 M and mat-det M = 1
shows ∃ a b. M = (a, b, cnj b, cnj a)
proof-
have mat-adj M *mm (1, 0, 0, -1) = (1, 0, 0, -1) *mm mat-inv M
using assms mult-mm-inv-r
by (simp add: unitary11-def)
thus ?thesis
using assms(2)
by (cases M) (simp add: mat-adj-def mat-cnj-def)
qed

```

```

lemma unitary11-gen-special:
assumes unitary11-gen M and mat-det M = 1
shows ∃ a b. M = (a, b, cnj b, cnj a) ∨ M = (a, b, -cnj b, -cnj a)
proof-
from assms
obtain k where *: k ≠ 0 mat-adj M *mm (1, 0, 0, -1) *mm M = cor k *sm (1, 0, 0, -1)
unfolding unitary11-gen-real
by auto
hence mat-det (mat-adj M *mm (1, 0, 0, -1) *mm M) = - cor k * cor k
by simp
hence mat-det (mat-adj M *mm M) = cor k * cor k
by simp
hence cor k * cor k = 1
using assms(2)
by (simp add: mat-det-adj)
hence cor k = 1 ∨ cor k = -1
using square-eq-1-iff[of cor k]
by simp
moreover
have mat-adj M *mm (1, 0, 0, -1) = (cor k *sm (1, 0, 0, -1)) *mm mat-inv M
using *

```

```

using assms mult-mm-inv-r mat-eye-r mat-eye-l
by auto
moreover
obtain a b c d where M = (a, b, c, d)
  by (cases M) auto
ultimately
have M = (a, b, cnj b, cnj a) ∨ M = (a, b, -cnj b, -cnj a)
  using assms(2)
  by (auto simp add: mat-adj-def mat-cnj-def)
thus ?thesis
  by auto
qed

```

A characterization of all generalized unitary11 matrices

```

lemma unitary11-gen-iff':
  shows unitary11-gen M ⟷
    (Ǝ a b k. k ≠ 0 ∧ mat-det (a, b, cnj b, cnj a) ≠ 0 ∧
      (M = k *sm (a, b, cnj b, cnj a) ∨
       M = k *sm (-1, 0, 0, 1) *mm (a, b, cnj b, cnj a))) (is ?lhs = ?rhs)

```

**proof**

```

assume ?lhs
obtain d where *: d*d = mat-det M
  using ex-complex-sqrt
  by auto
hence d ≠ 0
  using unitary11-gen-regular[OF ⟨unitary11-gen M⟩]
  by auto
from ⟨unitary11-gen M⟩
obtain k where k ≠ 0 mat-adj M *mm (1, 0, 0, -1) *mm M = cor k *sm (1, 0, 0, -1)
  unfolding unitary11-gen-real
  by auto
hence mat-adj ((1/d)*sm M)*mm (1, 0, 0, -1) *mm ((1/d)*sm M) = (cor k / (d*cnj d)) *sm (1, 0, 0, -1)
  by simp
moreover
have is-real (cor k / (d * cnj d))
  by (metis complex-In-mult-cnj-zero div-reals Im-complex-of-real)
hence cor (Re (cor k / (d * cnj d))) = cor k / (d * cnj d)
  by simp
ultimately
have unitary11-gen ((1/d)*sm M)
  unfolding unitary11-gen-real
  using <d ≠ 0> <k ≠ 0>
  using <cor (Re (cor k / (d * cnj d))) = cor k / (d * cnj d)>
  by (rule-tac x=Re (cor k / (d * cnj d)) in exI, auto, simp add: *)
moreover
have mat-det ((1 / d) *sm M) = 1
  using * unitary11-gen-regular[of M] ⟨unitary11-gen M⟩
  by auto
ultimately
obtain a b where (a, b, cnj b, cnj a) = (1 / d) *sm M ∨ (a, b, -cnj b, -cnj a) = (1 / d) *sm M
  using unitary11-gen-special[of (1 / d) *sm M]
  by force
thus ?rhs

```

**proof**

```

assume (a, b, cnj b, cnj a) = (1 / d) *sm M
moreover
hence mat-det (a, b, cnj b, cnj a) ≠ 0
  using unitary11-gen-regular[OF ⟨unitary11-gen M⟩] <d ≠ 0>
  by auto
ultimately
show ?rhs
  using <d ≠ 0>
  by (rule-tac x=a in exI, rule-tac x=b in exI, rule-tac x=d in exI, simp)

```

**next**

```

assume *: (a, b, -cnj b, -cnj a) = (1 / d) *sm M
hence (1 / d) *sm M = (a, b, -cnj b, -cnj a)

```

```

    by simp
  hence  $M = (a * d, b * d, - (d * cnj b), - (d * cnj a))$ 
    using  $\langle d \neq 0 \rangle$ 
    using mult-sm-inv-l[of  $1/d M (a, b, -cnj b, -cnj a)$ , symmetric]
    by (simp add: field-simps)
  moreover
  have mat-det  $(a, b, -cnj b, -cnj a) \neq 0$ 
    using * unitary11-gen-regular[ $OF \langle unitary11-gen M \rangle \langle d \neq 0 \rangle$ ]
    by auto
  ultimately
  show ?thesis
    using  $\langle d \neq 0 \rangle$ 
    by (rule-tac  $x=a$  in exI, rule-tac  $x=b$  in exI, rule-tac  $x=-d$  in exI) (simp add: field-simps)
qed
next
assume ?rhs
then obtain a b k where  $k \neq 0$  mat-det  $(a, b, cnj b, cnj a) \neq 0$ 
 $M = k *_{sm} (a, b, cnj b, cnj a) \vee M = k *_{sm} (-1, 0, 0, 1) *_{mm} (a, b, cnj b, cnj a)$ 
  by auto
moreover
let ?x =  $cnj k * cnj a * (k * a) + - (cnj k * b * (k * cnj b))$ 
have ?x =  $(k * cnj k) * (a * cnj a - b * cnj b)$ 
  by (auto simp add: field-simps)
hence is-real ?x
  by simp
hence cor ( $Re \ ?x$ ) = ?x
  by (rule complex-of-real-Re)
moreover
have ?x  $\neq 0$ 
  using mult-eq-0-iff[of  $cnj k * k (cnj a * a + - cnj b * b)$ ]
  using  $\langle mat-det (a, b, cnj b, cnj a) \neq 0 \rangle \langle k \neq 0 \rangle$ 
  by (auto simp add: field-simps)
hence Re ?x  $\neq 0$ 
  using  $\langle is-real ?x \rangle$ 
  by (metis calculation(4) of-real-0)
ultimately
show ?lhs
  unfolding unitary11-gen-real
  by (rule-tac  $x=Re \ ?x$  in exI) (auto simp add: mat-adj-def mat-cnj-def)
qed

```

Another characterization of all generalized unitary11 matrices. They are products of rotation and Blaschke factor matrices.

```

lemma unitary11-gen-cis-blaschke:
assumes k  $\neq 0$  and  $M = k *_{sm} (a, b, cnj b, cnj a)$  and
      a  $\neq 0$  and mat-det  $(a, b, cnj b, cnj a) \neq 0$ 
shows  $\exists k' \varphi a'. k' \neq 0 \wedge a' * cnj a' \neq 1 \wedge$ 
       $M = k' *_{sm} (cis \varphi, 0, 0, 1) *_{mm} (1, -a', -cnj a', 1)$ 
proof-
have a =  $cnj a * cis (2 * Arg a)$ 
  using rcis-cmod-Arg[of a] rcis-cnj[of a]
  using cis-rcis-eq rcis-mult
  by simp
thus ?thesis
  using assms
  by (rule-tac  $x=k*cnj a$  in exI, rule-tac  $x=2*Arg a$  in exI, rule-tac  $x=- b / a$  in exI) (auto simp add: field-simps)
qed

```

```

lemma unitary11-gen-cis-blaschke':
assumes k  $\neq 0$  and  $M = k *_{sm} (-1, 0, 0, 1) *_{mm} (a, b, cnj b, cnj a)$  and
      a  $\neq 0$  and mat-det  $(a, b, cnj b, cnj a) \neq 0$ 
shows  $\exists k' \varphi a'. k' \neq 0 \wedge a' * cnj a' \neq 1 \wedge$ 
       $M = k' *_{sm} (cis \varphi, 0, 0, 1) *_{mm} (1, -a', -cnj a', 1)$ 
proof-
obtain k'  $\varphi a'$  where  $*: k' \neq 0$   $k *_{sm} (a, b, cnj b, cnj a) = k' *_{sm} (cis \varphi, 0, 0, 1) *_{mm} (1, -a', -cnj a', 1)$   $a' * cnj a' \neq 1$ 

```

```

using unitary11-gen-cis-blaschke[ $\langle OF \langle k \neq 0 \rangle - \langle a \neq 0 \rangle \rangle \langle mat-det (a, b, cnj b, cnj a) \neq 0 \rangle$ 
by blast
have  $(cis \varphi, 0, 0, 1) *_{mm} (-1, 0, 0, 1) = (cis (\varphi + pi), 0, 0, 1)$ 
by (simp add: cis-def complex.corec Complex-eq)
thus ?thesis
  using * ⟨M = k *sm (-1, 0, 0, 1) *mm (a, b, cnj b, cnj a)⟩
  by (rule-tac x=k' in exI, rule-tac x=φ + pi in exI, rule-tac x=a' in exI, simp)
qed

```

```

lemma unitary11-gen-cis-blaschke-rev:
assumes k' ≠ 0 and M = k' *sm (cis φ, 0, 0, 1) *mm (1, -a', -cnj a', 1) and
       a' * cnj a' ≠ 1
shows ∃ k a b. k ≠ 0 ∧ mat-det (a, b, cnj b, cnj a) ≠ 0 ∧
           M = k *sm (a, b, cnj b, cnj a)
using assms
apply (rule-tac x=k'*cis(φ/2) in exI, rule-tac x=cis(φ/2) in exI, rule-tac x=-a'*cis(φ/2) in exI)
apply (simp add: cis-mult mult.commute mult.left-commute)
done

```

```

lemma unitary11-gen-cis-inversion:
assumes k ≠ 0 and M = k *sm (0, b, cnj b, 0) and b ≠ 0
shows ∃ k' φ. k' ≠ 0 ∧
           M = k' *sm (cis φ, 0, 0, 1) *mm (0, 1, 1, 0)
using assms
using rcis-cmod-Arg[of b, symmetric] rcis-cnj[of b] cis-rcis-eq
by simp (rule-tac x=2*Arg b in exI, simp add: rcis-mult)

```

```

lemma unitary11-gen-cis-inversion':
assumes k ≠ 0 and M = k *sm (-1, 0, 0, 1) *mm (0, b, cnj b, 0) and b ≠ 0
shows ∃ k' φ. k' ≠ 0 ∧
           M = k' *sm (cis φ, 0, 0, 1) *mm (0, 1, 1, 0)
proof -
  obtain k' φ where *: k' ≠ 0 k *sm (0, b, cnj b, 0) = k' *sm (cis φ, 0, 0, 1) *mm (0, 1, 1, 0)
  using unitary11-gen-cis-inversion[ $\langle OF \langle k \neq 0 \rangle - \langle b \neq 0 \rangle \rangle$ ]
  by metis
  have  $(cis \varphi, 0, 0, 1) *_{mm} (-1, 0, 0, 1) = (cis (\varphi + pi), 0, 0, 1)$ 
  by (simp add: cis-def complex.corec Complex-eq)
  thus ?thesis
    using * ⟨M = k *sm (-1, 0, 0, 1) *mm (0, b, cnj b, 0)⟩
    by (rule-tac x=k' in exI, rule-tac x=φ + pi in exI, simp)
qed

```

```

lemma unitary11-gen-cis-inversion-rev:
assumes k' ≠ 0 and M = k' *sm (cis φ, 0, 0, 1) *mm (0, 1, 1, 0)
shows ∃ k a b. k ≠ 0 ∧ mat-det (a, b, cnj b, cnj a) ≠ 0 ∧
           M = k *sm (a, b, cnj b, cnj a)
using assms
by (rule-tac x=k'*cis(φ/2) in exI, rule-tac x=0 in exI, rule-tac x=cis(φ/2) in exI) (simp add: cis-mult)

```

Another characterization of generalized unitary11 matrices

```

lemma unitary11-gen-iff:
shows unitary11-gen M ↔
  (∃ k a b. k ≠ 0 ∧ mat-det (a, b, cnj b, cnj a) ≠ 0 ∧
   M = k *sm (a, b, cnj b, cnj a)) (is ?lhs = ?rhs)
proof
  assume ?lhs
  then obtain a b k where *: k ≠ 0 mat-det (a, b, cnj b, cnj a) ≠ 0 M = k *sm (a, b, cnj b, cnj a) ∨ M = k *sm
  (-1, 0, 0, 1) *mm (a, b, cnj b, cnj a)
  using unitary11-gen-iff'
  by auto
  show ?rhs
  proof (cases M = k *sm (a, b, cnj b, cnj a))
    case True
    thus ?thesis
      using *
      by auto
  qed
qed

```

```

next
  case False
  hence **:  $M = k *_{sm} (-1, 0, 0, 1) *_{mm} (a, b, cnj b, cnj a)$ 
    using *
    by simp
  show ?thesis
proof (cases a = 0)
  case True
  hence b ≠ 0
    using *
    by auto
  show ?thesis
    using unitary11-gen-cis-inversion-rev[of - M]
    using ** ⟨a = 0⟩
    using unitary11-gen-cis-inversion'[OF ⟨k ≠ 0⟩ - ⟨b ≠ 0⟩, of M]
    by auto
next
  case False
  show ?thesis
    using unitary11-gen-cis-blaschke-rev[of - M]
    using **
    using unitary11-gen-cis-blaschke'[OF ⟨k ≠ 0⟩ - ⟨a ≠ 0⟩, of M b] ⟨mat-det (a, b, cnj b, cnj a) ≠ 0⟩
    by blast
qed
qed
next
assume ?rhs
thus ?lhs
  using unitary11-gen-iff'
  by auto
qed

lemma unitary11-iff:
shows unitary11 M ⟷
  ( $\exists a b k. (cmod a)^2 > (cmod b)^2 \wedge$ 
    $(cmod k)^2 = 1 / ((cmod a)^2 - (cmod b)^2) \wedge$ 
    $M = k *_{sm} (a, b, cnj b, cnj a)$ ) (is ?lhs = ?rhs)

proof
  assume ?lhs
  obtain k a b where *:
    M = k *sm (a, b, cnj b, cnj a) mat-det (a, b, cnj b, cnj a) ≠ 0 k ≠ 0
    using unitary11-gen-iff unitary11-unitary11-gen[OF ⟨unitary11 M⟩]
    by auto

  have md: mat-det (a, b, cnj b, cnj a) = cor ((cmod a)2 - (cmod b)2)
    by (auto simp add: complex-mult-cnj-cmod)
  hence **: (cmod a)2 ≠ (cmod b)2
    using ⟨mat-det (a, b, cnj b, cnj a) ≠ 0⟩
    by auto

  have k * cnj k * mat-det (a, b, cnj b, cnj a) = 1
    using ⟨M = k *sm (a, b, cnj b, cnj a)⟩
    using ⟨unitary11 M⟩
    unfolding unitary11-def
    by (auto simp add: mat-adj-def mat-cnj-def) (simp add: field-simps)
  hence ***: (cmod k)2 * ((cmod a)2 - (cmod b)2) = 1
    by (metis complex-mult-cnj-cmod md of-real-1 of-real-eq-iff of-real-mult)
  hence ((cmod a)2 - (cmod b)2) = 1 / (cmod k)2
    by (cases k=0) (auto simp add: field-simps)
  hence cmod a ^ 2 = cmod b ^ 2 + 1 / cmod k ^ 2
    by simp
  thus ?rhs
    using ⟨M = k *sm (a, b, cnj b, cnj a)⟩ ** mat-eye-l
    by (rule-tac x=a in exI, rule-tac x=b in exI, rule-tac x=k in exI)
      (auto simp add: complex-mult-cnj-cmod intro!: )
next

```

```

assume ?rhs
then obtain a b k where (cmod b)2 < (cmod a)2  $\wedge$  (cmod k)2 = 1 / ((cmod a)2 - (cmod b)2)  $\wedge$  M = k *sm (a, b,
cnj b, cnj a)
  by auto
moreover
have cnj k * cnj a * (k * a) + - (cnj k * b * (k * cnj b)) = (cor ((cmod k)2 * ((cmod a)2 - (cmod b)2)))
proof-
  have cnj k * cnj a * (k * a) = cor ((cmod k)2 * (cmod a)2)
    using complex-mult-cnj-cmod[of a] complex-mult-cnj-cmod[of k]
    by (auto simp add: field-simps)
moreover
  have cnj k * b * (k * cnj b) = cor ((cmod k)2 * (cmod b)2)
    using complex-mult-cnj-cmod[of b, symmetric] complex-mult-cnj-cmod[of k]
    by (auto simp add: field-simps)
ultimately
  show ?thesis
    by (auto simp add: field-simps)
qed
ultimately
show ?lhs
  unfolding unitary11-def
  by (auto simp add: mat-adj-def mat-cnj-def field-simps)
qed

```

### 3.10.2 Group properties

Generalized unitary11 matrices form a group under multiplication (it is sometimes denoted by  $GU_{1,1}(2, \mathbb{C})$ ). The group is also closed under non-zero complex scalar multiplication. Since these matrices are always regular, they form a subgroup of general linear group (usually denoted by  $GL(2, \mathbb{C})$ ) of all regular matrices.

```

lemma unitary11-gen-mult-sm:
  assumes k ≠ 0 and unitary11-gen M
  shows unitary11-gen (k *sm M)
proof-
  have k * cnj k = cor (Re (k * cnj k))
    by (subst complex-of-real-Re) auto
  thus ?thesis
    using assms
    unfolding unitary11-gen-real
    by auto (rule-tac x=Re (k*cnj k) * ka in exI, auto)
qed

```

```

lemma unitary11-gen-div-sm:
  assumes k ≠ 0 and unitary11-gen (k *sm M)
  shows unitary11-gen M
  using assms unitary11-gen-mult-sm[of 1/k k *sm M]
  by simp

```

```

lemma unitary11-inv:
  assumes k ≠ 0 and M = k *sm (a, b, cnj b, cnj a) and mat-det (a, b, cnj b, cnj a) ≠ 0
  shows ∃ k' a' b'. k' ≠ 0  $\wedge$  mat-inv M = k' *sm (a', b', cnj b', cnj a')  $\wedge$  mat-det (a', b', cnj b', cnj a') ≠ 0
  using assms
  by (subst assms, subst mat-inv-mult-sm[OF assms(1)])
    (rule-tac x=1/(k * mat-det (a, b, cnj b, cnj a)) in exI, rule-tac x=cnj a in exI, rule-tac x=-b in exI, simp add:
field-simps)

```

```

lemma unitary11-comp:
  assumes k1 ≠ 0 and M1 = k1 *sm (a1, b1, cnj b1, cnj a1) and mat-det (a1, b1, cnj b1, cnj a1) ≠ 0
    k2 ≠ 0 M2 = k2 *sm (a2, b2, cnj b2, cnj a2) mat-det (a2, b2, cnj b2, cnj a2) ≠ 0
  shows ∃ k a b. k ≠ 0  $\wedge$  M1 *mm M2 = k *sm (a, b, cnj b, cnj a)  $\wedge$  mat-det (a, b, cnj b, cnj a) ≠ 0
  using assms
  apply (rule-tac x=k1*k2 in exI)
  apply (rule-tac x=a1*a2 + b1*cnj b2 in exI)
  apply (rule-tac x=a1*b2 + b1*cnj a2 in exI)
proof (auto simp add: algebra-simps)
  assume *: a1 * (a2 * (cnj a1 * cnj a2)) + b1 * (b2 * (cnj b1 * cnj b2)) =

```

```

a1 * (b2 * (cnj a1 * cnj b2)) + a2 * (b1 * (cnj a2 * cnj b1)) and
**: a1*cnj a1 ≠ b1 * cnj b1 a2*cnj a2 ≠ b2*cnj b2
hence (a1*cnj a1)*(a2*cnj a2 - b2*cnj b2) = (b1*cnj b1)*(a2*cnj a2 - b2*cnj b2)
  by (simp add: field-simps)
hence a1*cnj a1 = b1*cnj b1
  using **(2)
  by simp
thus False
  using **(1)
  by simp
qed

```

**lemma** unitary11-gen-mat-inv:

**assumes** unitary11-gen  $M$  **and** mat-det  $M \neq 0$

**shows** unitary11-gen (mat-inv  $M$ )

**proof**–

**obtain**  $k a b$  **where**  $k \neq 0 \wedge \text{mat-det}(a, b, \text{cnj } b, \text{cnj } a) \neq 0 \wedge M = k *_{sm} (a, b, \text{cnj } b, \text{cnj } a)$

**using** assms unitary11-gen-iff[of  $M$ ]

**by** auto

**then obtain**  $k' a' b'$  **where**  $k' \neq 0 \wedge \text{mat-inv } M = k' *_{sm} (a', b', \text{cnj } b', \text{cnj } a') \wedge \text{mat-det}(a', b', \text{cnj } b', \text{cnj } a') \neq 0$

**using** unitary11-inv [of  $k M a b$ ]

**by** auto

**thus** ?thesis

**using** unitary11-gen-iff[of mat-inv  $M$ ]

**by** auto

**qed**

**lemma** unitary11-gen-comp:

**assumes** unitary11-gen  $M_1$  **and** mat-det  $M_1 \neq 0$  **and** unitary11-gen  $M_2$  **and** mat-det  $M_2 \neq 0$

**shows** unitary11-gen ( $M_1 *_{mm} M_2$ )

**proof**–

**from** assms **obtain**  $k_1 k_2 a_1 a_2 b_1 b_2$  **where**

$k_1 \neq 0 \wedge \text{mat-det}(a_1, b_1, \text{cnj } b_1, \text{cnj } a_1) \neq 0 \wedge M_1 = k_1 *_{sm} (a_1, b_1, \text{cnj } b_1, \text{cnj } a_1)$

$k_2 \neq 0 \wedge \text{mat-det}(a_2, b_2, \text{cnj } b_2, \text{cnj } a_2) \neq 0 \wedge M_2 = k_2 *_{sm} (a_2, b_2, \text{cnj } b_2, \text{cnj } a_2)$

**using** unitary11-gen-iff[of  $M_1$ ] unitary11-gen-iff[of  $M_2$ ]

**by** blast

**then obtain**  $k a b$  **where**  $k \neq 0 \wedge M_1 *_{mm} M_2 = k *_{sm} (a, b, \text{cnj } b, \text{cnj } a) \wedge \text{mat-det}(a, b, \text{cnj } b, \text{cnj } a) \neq 0$

**using** unitary11-comp[of  $k_1 M_1 a_1 b_1 k_2 M_2 a_2 b_2$ ]

**by** blast

**thus** ?thesis

**using** unitary11-gen-iff[of  $M_1 *_{mm} M_2$ ]

**by** blast

**qed**

Classification into orientation-preserving and orientation-reversing matrices

**lemma** unitary11-sgn-det-orientation:

**assumes**  $k \neq 0$  **and** mat-det  $(a, b, \text{cnj } b, \text{cnj } a) \neq 0$  **and**  $M = k *_{sm} (a, b, \text{cnj } b, \text{cnj } a)$

**shows**  $\exists k'. \text{sgn } k' = \text{sgn} (\text{Re} (\text{mat-det} (a, b, \text{cnj } b, \text{cnj } a))) \wedge \text{congruence } M (1, 0, 0, -1) = \text{cor } k' *_{sm} (1, 0, 0, -1)$

**proof**–

let  $?x = \text{cnj } k * \text{cnj } a * (k * a) - (\text{cnj } k * b * (k * \text{cnj } b))$

have \*:  $?x = k * \text{cnj } k * (a * \text{cnj } a - b * \text{cnj } b)$

**by** (auto simp add: field-simps)

**hence** is-real  $?x$

**by** auto

**hence** cor (Re  $?x$ ) =  $?x$

**by** (rule complex-of-real-Re)

**moreover**

have sgn (Re  $?x$ ) = sgn (Re (a \* cnj a - b \* cnj b))

**proof**–

have \*: Re  $?x = (\text{cmod } k)^2 * \text{Re} (a * \text{cnj } a - b * \text{cnj } b)$

**by** (subst \*, subst complex-mult-cnj-cmod, subst Re-mult-real) (metis Im-complex-of-real, metis Re-complex-of-real)

show ?thesis

**using** ‹ $k \neq 0$ ›

**by** (subst \*) (simp add: sgn-mult)

**qed**

```

ultimately
show ?thesis
  using assms(3)
  by (rule-tac x=Re ?x in exI) (auto simp add: mat-adj-def mat-cnj-def)
qed

lemma unitary11-sgn-det:
assumes k ≠ 0 and mat-det (a, b, cnj b, cnj a) ≠ 0 and M = k *sm (a, b, cnj b, cnj a) and M = (A, B, C, D)
shows sgn (Re (mat-det (a, b, cnj b, cnj a))) = (if b = 0 then 1 else sgn (Re ((A*D)/(B*C)) - 1))
proof (cases b = 0)
  case True
  thus ?thesis
    using assms
    by (simp only: mat-det.simps, subst complex-mult-cnj-cmod, subst minus-complex.sel, subst Re-complex-of-real, simp)
next
  case False
  from assms have *: A = k * a B = k * b C = k * cnj b D = k * cnj a
    by auto
  hence *: (A*D)/(B*C) = (a*cnj a)/(b*cnj b)
    using ‹k ≠ 0›
    by simp
  show ?thesis
    using ‹b ≠ 0›
    apply (subst *, subst Re-divide-real, simp, simp)
    apply (simp only: mat-det.simps)
    apply (subst complex-mult-cnj-cmod)+
      apply ((subst Re-complex-of-real)+, subst minus-complex.sel, (subst Re-complex-of-real)+, simp add: field-simps
sgn-if)
    done
qed

lemma unitary11-orientation:
assumes unitary11-gen M and M = (A, B, C, D)
shows ∃ k'. sgn k' = sgn (if B = 0 then 1 else sgn (Re ((A*D)/(B*C)) - 1)) ∧ congruence M (1, 0, 0, -1) = cor
k' *sm (1, 0, 0, -1)
proof-
  from ‹unitary11-gen M›
  obtain k a b where *: k ≠ 0 mat-det (a, b, cnj b, cnj a) ≠ 0 M = k *sm (a, b, cnj b, cnj a)
    using unitary11-gen-iff[of M]
    by auto
  moreover
  have b = 0 ↔ B = 0
    using ‹M = (A, B, C, D)› *
    by auto
  ultimately
  show ?thesis
    using unitary11-sgn-det-orientation[OF *] unitary11-sgn-det[OF * ‹M = (A, B, C, D)›]
    by auto
qed

lemma unitary11-sgn-det-orientation':
assumes congruence M (1, 0, 0, -1) = cor k' *sm (1, 0, 0, -1) and k' ≠ 0
shows ∃ a b k. k ≠ 0 ∧ M = k *sm (a, b, cnj b, cnj a) ∧ sgn k' = sgn (Re (mat-det (a, b, cnj b, cnj a)))
proof-
  obtain a b k where
    k ≠ 0 mat-det (a, b, cnj b, cnj a) ≠ 0 M = k *sm (a, b, cnj b, cnj a)
    using assms
    using unitary11-gen-iff[of M]
    unfolding unitary11-gen-def
    by auto
  moreover
  have sgn k' = sgn (Re (mat-det (a, b, cnj b, cnj a)))
  proof-
    let ?x = cnj k * cnj a * (k * a) - (cnj k * b * (k * cnj b))
    have *: ?x = k * cnj k * (a * cnj a - b * cnj b)
      by (auto simp add: field-simps)
  qed

```

```

hence is-real ?x
  by auto
hence cor (Re ?x) = ?x
  by (rule complex-of-real-Re)
have **: sgn (Re ?x) = sgn (Re (a * cnj a - b * cnj b))
proof-
  have *: Re ?x = (cmod k)2 * Re (a * cnj a - b * cnj b)
    by (subst *, subst complex-mult-cnj-cmod, subst Re-mult-real) (metis Im-complex-of-real, metis Re-complex-of-real)
  show ?thesis
    using ⟨k ≠ 0⟩
    by (subst *) (simp add: sgn-mult)
qed
moreover
have ?x = cor k'
  using ⟨M = k *sm (a, b, cnj b, cnj a)⟩ assms
  by (simp add: mat-adj-def mat-cnj-def)
hence sgn (Re ?x) = sgn k'
  using ⟨cor (Re ?x) = ?x⟩
  unfolding complex-of-real-def
  by simp
ultimately
show ?thesis
  by simp
qed
ultimately
show ?thesis
  by (rule-tac x=a in exI, rule-tac x=b in exI, rule-tac x=k in exI) simp
qed
end

```

### 3.11 Hermitean matrices

Hermitean matrices over  $\mathbb{C}$  generalize symmetric matrices over  $\mathbb{R}$ . Quadratic forms with Hermitean matrices represent circles and lines in the extended complex plane (when applied to homogenous coordinates).

```

theory Hermitean-Matrices
imports Unitary-Matrices
begin

definition hermitean :: complex-mat ⇒ bool where
hermitean A ⟷ mat-adj A = A

lemma hermitean-transpose:
shows hermitean A ⟷ mat-transpose A = mat-cnj A
unfolding hermitean-def
by (cases A) (auto simp add: mat-adj-def mat-cnj-def)

```

Characterization of 2x2 Hermitean matrices elements. All 2x2 Hermitean matrices are of the form

$$\begin{pmatrix} A & B \\ \overline{B} & D \end{pmatrix},$$

for real  $A$  and  $D$  and complex  $B$ .

```

lemma hermitean-mk-circline [simp]:
shows hermitean (cor A, B, cnj B, cor D)
unfolding hermitean-def mat-adj-def mat-cnj-def
by simp

lemma hermitean-mk-circline' [simp]:
assumes is-real A and is-real D
shows hermitean (A, B, cnj B, D)
using assms eq-cnj-iff-real
unfolding hermitean-def mat-adj-def mat-cnj-def
by force

```

```

lemma hermitean-elems:
  assumes hermitean (A, B, C, D)
  shows is-real A and is-real D and B = cnj C and cnj B = C
  using assms eq-cnj-iff-real[of A] eq-cnj-iff-real[of D]
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)

```

Operations that preserve the Hermitean property

```

lemma hermitean-mat-cnj:
  shows hermitean H  $\longleftrightarrow$  hermitean (mat-cnj H)
  by (cases H) (auto simp add: hermitean-def mat-adj-def mat-cnj-def)

```

```

lemma hermitean-mult-real:
  assumes hermitean H
  shows hermitean ((cor k) *sm H)
  using assms
  unfolding hermitean-def
  by simp

```

```

lemma hermitean-congruence:
  assumes hermitean H
  shows hermitean (congruence M H)
  using assms
  unfolding hermitean-def
  by (auto simp add: mult-mm-assoc)

```

Identity matrix is Hermitean

```

lemma hermitean-eye [simp]:
  shows hermitean eye
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)

```

```

lemma hermitean-eye' [simp]:
  shows hermitean (1, 0, 0, 1)
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)

```

Unit circle matrix is Hermitean

```

lemma hermitean-unit-circle [simp]:
  shows hermitean (1, 0, 0, -1)
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)

```

Hermitean matrices have real determinant

```

lemma mat-det-hermitean-real:
  assumes hermitean A
  shows is-real (mat-det A)
  using assms
  unfolding hermitean-def
  by (metis eq-cnj-iff-real mat-det-adj)

```

Zero matrix is the only Hermitean matrix with both determinant and trace equal to zero

```

lemma hermitean-det-zero-trace-zero:
  assumes mat-det A = 0 and mat-trace A = (0::complex) and hermitean A
  shows A = mat-zero
  using assms
  proof-
    {
      fix a d c
      assume a * d = cnj c * c a + d = 0 cnj a = a
      from ⟨a + d = 0⟩ have d = -a
        by (metis add-eq-0-iff)
      hence - (cor (Re a))2 = (cor (cmod c))2
        using ⟨cnj a = a⟩ eq-cnj-iff-real[of a]
        using ⟨a*d = cnj c * c⟩
        using complex-mult-cnj-cmod[of cnj c]
        by (simp add: power2-eq-square)
      hence - (Re a)2 ≥ 0
        using zero-le-power2[of cmod c]
    }

```

```

    by (metis Re-complex-of-real of-real-minus of-real-power)
  hence a = 0
    using zero-le-power2[of Re a]
    using ‹cnj a = a› eq-cnj-iff-real[of a]
    by (simp add: complex-eq-if-Re-eq)
  } note * = this
obtain a b c d where A = (a, b, c, d)
  by (cases A) auto
thus ?thesis
  using *[of a d c] *[of d a c]
  using assms ‹A = (a, b, c, d)›
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
qed

```

### 3.11.1 Bilinear and quadratic forms with Hermitean matrices

A Hermitean matrix  $(A, B, \bar{B}, D)$ , for real  $A$  and  $D$ , gives rise to bilinear form  $A \cdot \bar{v_{11}} \cdot v_{21} + \bar{B} \cdot \bar{v_{12}} \cdot v_{21} + B \cdot \bar{v_{11}} \cdot v_{22} + D \cdot \bar{v_{12}} \cdot v_{22}$  (acting on vectors  $(v_{11}, v_{12})$  and  $(v_{21}, v_{22})$ ) and to the quadratic form  $A \cdot \bar{v_1} \cdot v_1 + \bar{B} \cdot \bar{v_2} \cdot v_1 + B \cdot \bar{v_1} \cdot v_2 + D \cdot \bar{v_2} \cdot v_2$  (acting on the vector  $(v_1, v_2)$ ).

```

lemma bilinear-form-hermitean-commute:
  assumes hermitean H
  shows bilinear-form v1 v2 H = cnj (bilinear-form v2 v1 H)
proof-
  have v2 *vm mat-cnj H *vv vec-cnj v1 = vec-cnj v1 *vv (mat-adj H *mv v2)
    by (subst mult-vv-commute, subst mult-mv-mult-vm, simp add: mat-adj-def mat transpose-mat-cnj)
  also
  have ... = bilinear-form v1 v2 H
    using assms
    by (simp add: mult-vv-mv hermitean-def)
  finally
  show ?thesis
    by (simp add: cnj-mult-vv vec-cnj-mult-vm)
qed

```

```

lemma quad-form-hermitean-real:
  assumes hermitean H
  shows is-real (quad-form z H)
  using assms
  by (subst eq-cnj-iff-real[symmetric]) (simp del: quad-form-def add: hermitean-def)

```

```

lemma quad-form-vec-cnj-mat-cnj:
  assumes hermitean H
  shows quad-form (vec-cnj z) (mat-cnj H) = quad-form z H
  using assms
  by cnj-mult-vv cnj-quad-form hermitean-def vec-cnj-mult-vm by auto

```

### 3.11.2 Eigenvalues, eigenvectors and diagonalization of Hermitean matrices

Hermitean matrices have real eigenvalues

```

lemma hermitean-eigenval-real:
  assumes hermitean H and eigenval k H
  shows is-real k
proof-
  from assms obtain v where v ≠ vec-zero H *mv v = k *sv v
    unfolding eigenval-def
    by blast
  have k * (v *vv vec-cnj v) = (k *sv v) *vv (vec-cnj v)
    by (simp add: mult-vv-scale-sv1)
  also have ... = (H *mv v) *vv (vec-cnj v)
    using ‹H *mv v = k *sv v›
    by simp
  also have ... = v *vv (mat-transpose H *mv (vec-cnj v))
    by (simp add: mult-mv-vv)
  also have ... = v *vv (vec-cnj (mat-cnj (mat-transpose H) *mv v))
    by (simp add: vec-cnj-mult-mv)

```

```

also have ... =  $v *_{vv} (\text{vec-cnj} (H *_{mv} v))$ 
  using ⟨hermitean H⟩
  by (simp add: hermitean-def mat-adj-def)
also have ... =  $v *_{vv} (\text{vec-cnj} (k *_{sv} v))$ 
  using ⟨ $H *_{mv} v = k *_{sv} v$ ⟩
  by simp
finally have  $k * (v *_{vv} \text{vec-cnj} v) = \text{cnj} k * (v *_{vv} \text{vec-cnj} v)$ 
  by (simp add: mult-vv-scale-sv2)
hence  $k = \text{cnj} k$ 
  using ⟨ $v \neq \text{vec-zero}$ ⟩
  using scalsquare-vv-zero[of v]
  by (simp add: mult-vv-commute)
thus ?thesis
  by (metis eq-cnj-iff-real)
qed

```

Non-diagonal Hermitean matrices have distinct eigenvalues

```

lemma hermitean-distinct-eigenvals:
  assumes hermitean H
  shows  $(\exists k_1 k_2. k_1 \neq k_2 \wedge \text{eigenval } k_1 H \wedge \text{eigenval } k_2 H) \vee \text{mat-diagonal } H$ 
proof -
  obtain A B C D where HH:  $H = (A, B, C, D)$ 
    by (cases H) auto
  show ?thesis
  proof (cases B = 0)
    case True
    thus ?thesis
      using ⟨hermitean H⟩ hermitean-elems[of A B C D] HH
      by auto
  next
    case False
    have  $(\text{mat-trace } H)^2 \neq 4 * \text{mat-det } H$ 
    proof (rule ccontr)
      have  $C = \text{cnj } B$  is-real A is-real D
        using hermitean-elems HH ⟨hermitean H⟩
        by auto
      assume  $\neg ?\text{thesis}$ 
      hence  $(A + D)^2 = 4 * (A * D - B * C)$ 
        using HH
        by auto
      hence  $(A - D)^2 = -4 * B * \text{cnj } B$ 
        using ⟨C = cnj B⟩
        by (auto simp add: power2-eq-square field-simps)
      hence  $(A - D)^2 / \text{cor} ((\text{cmod } B)^2) = -4$ 
        using ⟨B ≠ 0⟩ complex-mult-cnj-cmod[of B]
        by (auto simp add: field-simps)
      hence  $(\text{Re } A - \text{Re } D)^2 / (\text{cmod } B)^2 = -4$ 
        using ⟨is-real A⟩ ⟨is-real D⟩ ⟨B ≠ 0⟩
        using Re-divide-real[of cor ((cmod B)^2) (A - D)^2]
        by (auto simp add: power2-eq-square)
      thus False
        by (metis abs-neg-numeral abs-power2 neg-numeral-neq-numeral power-divide)
    qed
  qed
  show ?thesis
  apply (rule disjI1)
  apply (subst eigen-equation)+
  using complex-quadratic-equation-monic-distinct-roots[of -mat-trace H mat-det H] ⟨(mat-trace H)^2 ≠ 4 * mat-det H⟩
  by auto
qed

```

Eigenvectors corresponding to different eigenvalues of Hermitean matrices are orthogonal

```

lemma hermitean-ortho-eigenvecs:
  assumes hermitean H
  assumes eigenpair k1 v1 H and eigenpair k2 v2 H and k1 ≠ k2

```

```

shows vec-cnj v2 *vv v1 = 0 and vec-cnj v1 *vv v2 = 0
proof-
from assms
have v1 ≠ vec-zero H *mv v1 = k1 *sv v1
  v2 ≠ vec-zero H *mv v2 = k2 *sv v2
  unfolding eigenpair-def
  by auto
have real-k: is-real k1 is-real k2
  using assms
  using hermitean-eigenval-real[of H k1]
  using hermitean-eigenval-real[of H k2]
  unfolding eigenpair-def eigenval-def
  by blast+
have vec-cnj (H *mv v2) = vec-cnj (k2 *sv v2)
  using ⟨H *mv v2 = k2 *sv v2⟩
  by auto
hence vec-cnj v2 *vm H = k2 *sv vec-cnj v2
  using ⟨hermitean H⟩ real-k eq-cnj-iff-real[of k1] eq-cnj-iff-real[of k2]
  unfolding hermitean-def
  by (cases H, cases v2) (auto simp add: mat-adj-def mat-cnj-def vec-cnj-def)
have k2 * (vec-cnj v2 *vv v1) = k1 * (vec-cnj v2 *vv v1)
  using ⟨H *mv v1 = k1 *sv v1⟩
  using ⟨vec-cnj v2 *vm H = k2 *sv vec-cnj v2⟩
  by (cases v1, cases v2, cases H)
  (metis mult-vv-mv mult-vv-scale-sv1 mult-vv-scale-sv2)
thus vec-cnj v2 *vv v1 = 0
  using ⟨k1 ≠ k2⟩
  by simp
hence cnj (vec-cnj v2 *vv v1) = 0
  by simp
thus vec-cnj v1 *vv v2 = 0
  by (simp add: cnj-mult-vv mult-vv-commute)
qed

```

Hermitean matrices are diagonalizable by unitary matrices. Diagonal entries are real and the sign of the determinant is preserved.

```

lemma hermitean-diagonalizable:
assumes hermitean H
shows ∃ k1 k2 M. mat-det M ≠ 0 ∧ unitary M ∧ congruence M H = (k1, 0, 0, k2) ∧
  is-real k1 ∧ is-real k2 ∧ sgn (Re k1 * Re k2) = sgn (Re (mat-det H))
proof-
from assms
have (∃ k1 k2. k1 ≠ k2 ∧ eigenval k1 H ∧ eigenval k2 H) ∨ mat-diagonal H
  using hermitean-distinct-eigenvals[of H]
  by simp
thus ?thesis
proof
assume ∃ k1 k2. k1 ≠ k2 ∧ eigenval k1 H ∧ eigenval k2 H
then obtain k1 k2 where k1 ≠ k2 eigenval k1 H eigenval k2 H
  using hermitean-distinct-eigenvals
  by blast
then obtain v1 v2 where eigenpair k1 v1 H eigenpair k2 v2 H
  v1 ≠ vec-zero v2 ≠ vec-zero
  unfolding eigenval-def eigenpair-def
  by blast
hence *: vec-cnj v2 *vv v1 = 0 vec-cnj v1 *vv v2 = 0
  using ⟨k1 ≠ k2⟩ hermitean-ortho-eigenvecs ⟨hermitean H⟩
  by auto
obtain v11 v12 v21 v22 where vv: v1 = (v11, v12) v2 = (v21, v22)
  by (cases v1, cases v2) auto
let ?nv1' = vec-cnj v1 *vv v1 and ?nv2' = vec-cnj v2 *vv v2
let ?nv1 = cor (sqrt (Re ?nv1'))
let ?nv2 = cor (sqrt (Re ?nv2'))
have ?nv1' ≠ 0 ?nv2' ≠ 0
  using ⟨v1 ≠ vec-zero⟩ ⟨v2 ≠ vec-zero⟩ vv

```

```

by (simp add: scalsquare-vv-zero) +
moreover
have is-real ?nv1' is-real ?nv2'
  using vv
  by (auto simp add: vec-cnj-def)
ultimately
have ?nv1 ≠ 0 ?nv2 ≠ 0
  using complex-eq-if-Re-eq
  by auto
have Re (?nv1') ≥ 0 Re (?nv2') ≥ 0
  using vv
  by (auto simp add: vec-cnj-def)
obtain nv1 nv2 where nv1 = ?nv1 nv1 ≠ 0 nv2 = ?nv2 nv2 ≠ 0
  using ‹?nv1 ≠ 0› ‹?nv2 ≠ 0›
  by auto
let ?M = (1/nv1 * v11, 1/nv2 * v21, 1/nv1 * v12, 1/nv2 * v22)

have is-real k1 is-real k2
  using ‹eigenval k1 H› ‹eigenval k2 H› ‹hermitean H›
  by (auto simp add: hermitean-eigenval-real)
moreover
have mat-det ?M ≠ 0
proof (rule ccontr)
  assume ¬ ?thesis
  hence v11 * v22 = v12 * v21
    using ‹nv1 ≠ 0› ‹nv2 ≠ 0›
    by (auto simp add: field-simps)
  hence ∃ k. k ≠ 0 ∧ v2 = k *sv v1
    using vv ‹v1 ≠ vec-zero› ‹v2 ≠ vec-zero›
    apply auto
    apply (rule-tac x=v21/v11 in exI, force simp add: field-simps)
    apply (rule-tac x=v21/v11 in exI, force simp add: field-simps)
    apply (rule-tac x=v22/v12 in exI, force simp add: field-simps)
    apply (rule-tac x=v22/v12 in exI, force simp add: field-simps)
    done
  thus False
    using * ‹vec-cnj v1 *vv v2 = 0› ‹vec-cnj v2 *vv v2 ≠ 0› vv ‹?nv1' ≠ 0›
    by (metis mult-vv-scale-sv2 mult-zero-right)
qed
moreover
have unitary ?M
proof-
  have **: cnj nv1 * nv1 = ?nv1' cnj nv2 * nv2 = ?nv2'
    using ‹nv1 = ?nv1› ‹nv1 ≠ 0› ‹nv2 = ?nv2› ‹nv2 ≠ 0› ‹is-real ?nv1'› ‹is-real ?nv2'›
    using ‹Re (?nv1') ≥ 0› ‹Re (?nv2') ≥ 0›
    by auto
  have ***: cnj nv1 * nv2 ≠ 0 cnj nv2 * nv1 ≠ 0
    using vv ‹nv1 = ?nv1› ‹nv1 ≠ 0› ‹nv2 = ?nv2› ‹nv2 ≠ 0› ‹is-real ?nv1'› ‹is-real ?nv2'›
    by auto
  show ?thesis
    unfolding unitary-def
    using vv ** ‹?nv1' ≠ 0› ‹?nv2' ≠ 0› * ***
    unfolding mat-adj-def mat-cnj-def vec-cnj-def
    by simp (metis (no-types, lifting) add-divide-distrib divide-eq-0-iff divide-eq-1-iff)
qed
moreover
have congruence ?M H = (k1, 0, 0, k2)
proof-
  have mat-inv ?M *mm H *mm ?M = (k1, 0, 0, k2)
  proof-
    have *: H *mm ?M = ?M *mm (k1, 0, 0, k2)
      using ‹eigenpair k1 v1 H› ‹eigenpair k2 v2 H› vv ‹?nv1 ≠ 0› ‹?nv2 ≠ 0›
      unfolding eigenpair-def vec-cnj-def
      apply (cases H)
      apply simp

```

```

apply (metis add-divide-distrib mult.commute)
done
show ?thesis
  using mult-mm-inv-l[of ?M (k1, 0, 0, k2) H *mm ?M, OF ‹mat-det ?M ≠ 0› *[symmetric], symmetric]
  by (simp add: mult-mm-assoc)
qed
moreover
have mat-inv ?M = mat-adj ?M
  using ‹mat-det ?M ≠ 0› ‹unitary ?M› mult-mm-inv-r[of ?M mat-adj ?M eye]
  by (simp add: unitary-def)
ultimately
show ?thesis
  by simp
qed
moreover
have sgn (Re k1 * Re k2) = sgn (Re (mat-det H))
  using ‹congruence ?M H = (k1, 0, 0, k2)› ‹is-real k1› ‹is-real k2›
  using Re-det-sgn-congruence[of ?M H] ‹mat-det ?M ≠ 0› ‹hermitean H›
  by simp
ultimately
show ?thesis
  by (rule-tac x=k1 in exI, rule-tac x=k2 in exI, rule-tac x=?M in exI) simp
next
assume mat-diagonal H
then obtain A D where H = (A, 0, 0, D)
  by (cases H) auto
moreover
hence is-real A is-real D
  using ‹hermitean H› hermitean-elems[of A 0 0 D]
  by auto
ultimately
show ?thesis
  by (rule-tac x=A in exI, rule-tac x=D in exI, rule-tac x=eye in exI) (simp add: unitary-def mat-adj-def mat-cnj-def)
qed
qed
end

```

## 4 Elementary complex geometry

In this section equations and basic properties of the most fundamental objects and relations in geometry – collinearity, lines, circles and circlines. These are defined by equations in  $\mathbb{C}$  (not extended by an infinite point). Later these equations will be generalized to equations in the extended complex plane, over homogenous coordinates.

```

theory Elementary-Complex-Geometry
imports More-Complex Linear-Systems Angles
begin

```

### 4.1 Collinear points

```

definition collinear :: complex ⇒ complex ⇒ complex ⇒ bool where
  collinear z1 z2 z3 ⟷ z1 = z2 ∨ Im ((z3 - z1) / (z2 - z1)) = 0

```

```

lemma collinear-ex-real:
  shows collinear z1 z2 z3 ⟷
    (exists k::real. z1 = z2 ∨ z3 - z1 = complex-of-real k * (z2 - z1))
  unfolding collinear-def
  by (metis Im-complex-of-real add-diff-cancel-right' complex-eq diff-zero legacy-Complex-simps(15) nonzero-mult-div-cancel-right
right-minus-eq times-divide-eq-left zero-complex.code)

```

Collinearity characterization using determinants

```

lemma collinear-det:
  assumes ¬ collinear z1 z2 z3
  shows det2 (z3 - z1) (cnj (z3 - z1)) (z1 - z2) (cnj (z1 - z2)) ≠ 0

```

```

proof-
from assms have ((z3 - z1) / (z2 - z1)) = conj ((z3 - z1) / (z2 - z1)) ≠ 0 z2 ≠ z1
  unfolding collinear-def
  using Complex-Im-express-conj[of (z3 - z1) / (z2 - z1)]
  by (auto simp add: Complex-eq)
thus ?thesis
  by (auto simp add: field-simps)
qed

```

Properties of three collinear points

```

lemma collinear-sym1:
  shows collinear z1 z2 z3 ↔ collinear z1 z3 z2
  unfolding collinear-def
  using div-reals[of 1 (z3 - z1)/(z2 - z1)] div-reals[of 1 (z2 - z1)/(z3 - z1)]
  by auto

```

```

lemma collinear-sym2':
  assumes collinear z1 z2 z3
  shows collinear z2 z1 z3
proof-
  obtain k where z1 = z2 ∨ z3 - z1 = complex-of-real k * (z2 - z1)
    using assms
    unfolding collinear-ex-real
    by auto
  thus ?thesis
  proof
    assume z3 - z1 = complex-of-real k * (z2 - z1)
    thus ?thesis
      unfolding collinear-ex-real
      by (rule-tac x=1-k in exI) (auto simp add: field-simps)
  qed (simp add: collinear-def)
qed

```

```

lemma collinear-sym2:
  shows collinear z1 z2 z3 ↔ collinear z2 z1 z3
  using collinear-sym2'[of z1 z2 z3] collinear-sym2'[of z2 z1 z3]
  by auto

```

Properties of four collinear points

```

lemma collinear-trans1:
  assumes collinear z0 z2 z1 and collinear z0 z3 z1 and z0 ≠ z1
  shows collinear z0 z2 z3
  using assms
  unfolding collinear-ex-real
  by (cases z0 = z2, auto) (rule-tac x=k/ka in exI, case-tac ka = 0, auto simp add: field-simps)

```

## 4.2 Euclidean line

Line is defined by using collinearity

```

definition line :: complex ⇒ complex ⇒ complex set where
  line z1 z2 = {z. collinear z1 z2 z}

```

```

lemma line-points-collinear:
  assumes z1 ∈ line z z' and z2 ∈ line z z' and z3 ∈ line z z' and z ≠ z'
  shows collinear z1 z2 z3
  using assms
  unfolding line-def
  by (smt (verit) collinear-sym1 collinear-sym2' collinear-trans1 mem-Collect-eq)

```

Parametric equation of a line

```

lemma line-param:
  shows z1 + cor k * (z2 - z1) ∈ line z1 z2
  unfolding line-def
  by (auto simp add: collinear-def)

```

Equation of the line containing two different given points

```

lemma line-equation:
  assumes  $z1 \neq z2$  and  $\mu = \text{rot90}(z2 - z1)$ 
  shows  $\text{line } z1 z2 = \{z. \text{cnj } \mu * z + \mu * \text{cnj } z - (\text{cnj } \mu * z1 + \mu * \text{cnj } z1) = 0\}$ 
proof-
{
  fix  $z$ 
  have  $z \in \text{line } z1 z2 \longleftrightarrow \text{Im}((z - z1)/(z2 - z1)) = 0$ 
  using assms
  by (simp add: line-def collinear-def)
  also have ...  $\longleftrightarrow (z - z1)/(z2 - z1) = \text{cnj}((z - z1)/(z2 - z1))$ 
  using complex-diff-cnj[of (z - z1)/(z2 - z1)]
  by auto
  also have ...  $\longleftrightarrow (z - z1) * (\text{cnj } z2 - \text{cnj } z1) = (\text{cnj } z - \text{cnj } z1) * (z2 - z1)$ 
  using assms(1)
  using  $\langle (z \in \text{line } z1 z2) = \text{is-real}((z - z1) / (z2 - z1)) \rangle$  calculation is-real-div
  by auto
  also have ...  $\longleftrightarrow \text{cnj}(z2 - z1) * z - (z2 - z1) * \text{cnj } z - (\text{cnj}(z2 - z1) * z1 - (z2 - z1) * \text{cnj } z1) = 0$ 
  by (simp add: field-simps)
  also have ...  $\longleftrightarrow \text{cnj } \mu * z + \mu * \text{cnj } z - (\text{cnj } \mu * z1 + \mu * \text{cnj } z1) = 0$ 
  apply (subst assms)+
  apply (subst cnj-mix-minus)+
  by simp
  finally have  $z \in \text{line } z1 z2 \longleftrightarrow \text{cnj } \mu * z + \mu * \text{cnj } z - (\text{cnj } \mu * z1 + \mu * \text{cnj } z1) = 0$ 
  .
}
thus ?thesis
  by auto
qed

```

### 4.3 Euclidean circle

Definition of the circle with given center and radius. It consists of all points on the distance  $r$  from the center  $\mu$ .

```

definition circle :: complex  $\Rightarrow$  real  $\Rightarrow$  complex set where
  circle  $\mu r = \{z. \text{cmod}(z - \mu) = r\}$ 

```

Equation of the circle centered at  $\mu$  with the radius  $r$ .

```

lemma circle-equation:
  assumes  $r \geq 0$ 
  shows circle  $\mu r = \{z. z * \text{cnj } z - z * \text{cnj } \mu - \text{cnj } z * \mu + \mu * \text{cnj } \mu - \text{cor}(r * r) = 0\}$ 
proof (safe)
{
  fix  $z$ 
  assume  $z \in \text{circle } \mu r$ 
  hence  $(z - \mu) * \text{cnj } (z - \mu) = \text{complex-of-real}(r * r)$ 
  unfolding circle-def
  using complex-mult-cnj-cmod[of z - μ]
  by (auto simp add: power2-eq-square)
  thus  $z * \text{cnj } z - z * \text{cnj } \mu - \text{cnj } z * \mu + \mu * \text{cnj } \mu - \text{cor}(r * r) = 0$ 
  by (auto simp add: field-simps)
}
next
fix  $z$ 
assume  $z * \text{cnj } z - z * \text{cnj } \mu - \text{cnj } z * \mu + \mu * \text{cnj } \mu - \text{cor}(r * r) = 0$ 
hence  $(z - \mu) * \text{cnj } (z - \mu) = \text{cor}(r * r)$ 
  by (auto simp add: field-simps)
thus  $z \in \text{circle } \mu r$ 
  using assms
  using complex-mult-cnj-cmod[of z - μ]
  using power2-eq-imp-eq[of cmod(z - μ) r]
  unfolding circle-def power2-eq-square[symmetric] complex-of-real-def
  by auto
qed

```

## 4.4 Circline

A very important property of the extended complex plane is that it is possible to treat circles and lines in a uniform way. The basic object is *generalized circle*, or *circline* for short. We introduce circline equation given in  $\mathbb{C}$ , and it will later be generalized to an equation in the extended complex plane  $\overline{\mathbb{C}}$  given in matrix form using a Hermitean matrix and a quadratic form over homogenous coordinates.

**definition** *circline where*

$$\text{circline } A \text{ } BC \text{ } D = \{z. \text{ cor } A * z * \text{cnj } z + \text{cnj } BC * z + BC * \text{cnj } z + \text{cor } D = 0\}$$

Connection between circline and Euclidean circle

Every circline with positive determinant and  $A \neq 0$  represents an Euclidean circle

**lemma** *circline-circle:*

**assumes**  $A \neq 0$  **and**  $A * D \leq (\text{cmod } BC)^2$   
**cl** = *circline*  $A \text{ } BC \text{ } D$  **and**  
 $\mu = -BC / \text{cor } A$  **and**  
 $r^2 = ((\text{cmod } BC)^2 - A * D) / A^2$  **and**  $r = \sqrt{r^2}$   
**shows**  $cl = \text{circle } \mu \text{ } r$

**proof-**

**have** \*:  $cl = \{z. z * \text{cnj } z + \text{cnj } (BC / \text{cor } A) * z + (BC / \text{cor } A) * \text{cnj } z + \text{cor } (D / A) = 0\}$   
**using**  $\langle cl = \text{circline } A \text{ } BC \text{ } D \rangle \langle A \neq 0 \rangle$   
**by** (*auto simp add: circline-def field-simps*)

**have**  $r^2 \geq 0$

**proof-**

**have**  $(\text{cmod } BC)^2 - A * D \geq 0$   
**using**  $\langle A * D \leq (\text{cmod } BC)^2 \rangle$   
**by auto**  
**thus** ?thesis  
**using**  $\langle A \neq 0 \rangle \langle r^2 = ((\text{cmod } BC)^2 - A * D) / A^2 \rangle$   
**by** (*metis zero-le-divide-iff zero-le-power2*)

**qed**

**hence** \*\*:  $r * r = r^2 \geq 0$

**using**  $\langle r = \sqrt{r^2} \rangle$   
**by** (*auto simp add: real-sqrt-mult[symmetric]*)

**have** \*\*\*:  $-\mu * -\text{cnj } \mu - \text{cor } r^2 = \text{cor } (D / A)$   
**using**  $\langle \mu = -BC / \text{complex-of-real } A \rangle \langle r^2 = ((\text{cmod } BC)^2 - A * D) / A^2 \rangle$   
**by** (*auto simp add: power2-eq-square complex-mult-cnj-cmod field-simps*)  
 $(\text{simp add: add-divide-eq-iff assms}(1))$

**thus** ?thesis  
**using**  $\langle r^2 = ((\text{cmod } BC)^2 - A * D) / A^2 \rangle \langle \mu = -BC / \text{cor } A \rangle$   
**by** (*subst \*, subst circle-equation[of r μ, OF ⟨r ≥ 0⟩], subst \*\**) (*auto simp add: field-simps power2-eq-square*)

**qed**

**lemma** *circline-ex-circle:*

**assumes**  $A \neq 0$  **and**  $A * D \leq (\text{cmod } BC)^2$  **and**  $cl = \text{circline } A \text{ } BC \text{ } D$   
**shows**  $\exists \mu \text{ } r. \text{ cl} = \text{circle } \mu \text{ } r$   
**using** *circline-circle*[*OF assms*]  
**by** *auto*

Every Euclidean circle can be represented by a circline

**lemma** *circle-circline:*

**assumes**  $cl = \text{circle } \mu \text{ } r$  **and**  $r \geq 0$   
**shows**  $cl = \text{circline } 1 (-\mu) ((\text{cmod } \mu)^2 - r^2)$

**proof-**

**have** *complex-of-real*  $((\text{cmod } \mu)^2 - r^2) = \mu * \text{cnj } \mu - \text{complex-of-real } (r^2)$   
**by** (*auto simp add: complex-mult-cnj-cmod*)  
**thus**  $cl = \text{circline } 1 (-\mu) ((\text{cmod } \mu)^2 - r^2)$   
**using** *assms*  
**using** *circle-equation*[*of r μ*]  
**unfolding** *circline-def* *power2-eq-square*  
**by** (*simp add: field-simps*)  
**qed**

```

lemma circle-ex-circline:
assumes cl = circle μ r and r ≥ 0
shows ∃ A BC D. A ≠ 0 ∧ A*D ≤ (cmod BC)² ∧ cl = circline A BC D
using circle-circline[OF assms]
using ⟨r ≥ 0⟩
by (rule-tac x=1 in exI, rule-tac x=-μ in exI, rule-tac x=Re (μ * cnj μ) - (r * r) in exI) (simp add: complex-mult-cnj-cmod power2-eq-square)

```

Connection between circline and Euclidean line

Every circline with a positive determinant and  $A = 0$  represents an Euclidean line

**lemma** circline-line:

```

assumes
A = 0 and BC ≠ 0 and
cl = circline A BC D and
z1 = - cor D * BC / (2 * BC * cnj BC) and
z2 = z1 + i * sgn (if Arg BC > 0 then -BC else BC)
shows
cl = line z1 z2
proof-
have cl = {z. cnj BC*z + BC*cnj z + complex-of-real D = 0}
using assms
by (simp add: circline-def)
have {z. cnj BC*z + BC*cnj z + complex-of-real D = 0} =
{z. cnj BC*z + BC*cnj z - (cnj BC*z1 + BC*cnj z1) = 0}
using ⟨BC ≠ 0⟩ assms
by simp
moreover
have z1 ≠ z2
using ⟨BC ≠ 0⟩ assms
by (auto simp add: sgn-eq)
moreover
have ∃ k. k ≠ 0 ∧ BC = cor k*rot90 (z2 - z1)
proof (cases Arg BC > 0)
case True
thus ?thesis
using assms
by (rule-tac x=(cmod BC) in exI, auto simp add: Complex-scale4)
next
case False
thus ?thesis
using assms
by (rule-tac x=-(cmod BC) in exI, simp)
(smt (verit) Complex.Re-sgn Im-sgn cis-Arg complex-minus complex-surj mult-minus-right rcis-cmod-Arg rcis-def)
qed
then obtain k where cor k ≠ 0 BC = cor k*rot90 (z2 - z1)
by auto
moreover
have ∗: ∏ z. cnj-mix (BC / cor k) z - cnj-mix (BC / cor k) z1 = (1/cor k) * (cnj-mix BC z - cnj-mix BC z1)
using ⟨cor k ≠ 0⟩
by (simp add: field-simps)
hence {z. cnj-mix BC z - cnj-mix BC z1 = 0} = {z. cnj-mix (BC / cor k) z - cnj-mix (BC / cor k) z1 = 0}
using ⟨cor k ≠ 0⟩
by auto
ultimately
have cl = line z1 z2
using line-equation[of z1 z2 BC/cor k] ⟨cl = {z. cnj BC*z + BC*cnj z + complex-of-real D = 0}⟩
by auto
thus ?thesis
using ⟨z1 ≠ z2⟩
by blast
qed

```

**lemma** circline-ex-line:

```

assumes A = 0 and BC ≠ 0 and cl = circline A BC D
shows ∃ z1 z2. z1 ≠ z2 ∧ cl = line z1 z2

```

```

proof-
let ?z1 = - cor D * BC / (2 * BC * cnj BC)
let ?z2 = ?z1 + i * sgn (if 0 < Arg BC then - BC else BC)
have ?z1 ≠ ?z2
  using ⟨BC ≠ 0⟩
  by (simp add: sgn-eq)
thus ?thesis
  using circline-line[OF assms, of ?z1 ?z2] ⟨BC ≠ 0⟩
  by (rule-tac x=?z1 in exI, rule-tac x=?z2 in exI, simp)
qed

```

Every Euclidean line can be represented by a circline

```

lemma line-ex-circline:
assumes cl = line z1 z2 and z1 ≠ z2
shows ∃ BC D. BC ≠ 0 ∧ cl = circline 0 BC D
proof-
let ?BC = rot90 (z2 - z1)
let ?D = Re (- 2 * scalprod z1 ?BC)
show ?thesis
proof (rule-tac x=?BC in exI, rule-tac x=?D in exI, rule conjI)
  show ?BC ≠ 0
    using ⟨z1 ≠ z2⟩ rot90-ii[of z2 - z1]
    by auto
next
  have *: complex-of-real (Re (- 2 * scalprod z1 (rot90 (z2 - z1)))) = - (cnj-mix z1 (rot90 (z2 - z1)))
    using rot90-ii[of z2 - z1]
    by (cases z1, cases z2, simp add: Complex-eq field-simps)
  show cl = circline 0 ?BC ?D
    apply (subst assms, subst line-equation[of z1 z2 ?BC])
    unfolding circline-def
    by (fact, simp, subst *, simp add: field-simps)
qed
qed

```

```

lemma circline-line':
assumes z1 ≠ z2
shows circline 0 (i * (z2 - z1)) (Re (- cnj-mix (i * (z2 - z1)) z1)) = line z1 z2
proof-
let ?B = i * (z2 - z1)
let ?D = Re (- cnj-mix ?B z1)
have circline 0 ?B ?D = {z. cnj ?B*z + ?B*cnj z + complex-of-real ?D = 0}
  using assms
  by (simp add: circline-def)
moreover
have is-real (- cnj-mix (i * (z2 - z1)) z1)
  using cnj-mix-real[of ?B z1]
  by auto
hence {z. cnj ?B*z + ?B*cnj z + complex-of-real ?D = 0} =
  {z. cnj ?B*z + ?B*cnj z - (cnj ?B*z1 + ?B*cnj z1) = 0}
  apply (subst complex-of-real-Re, simp)
  unfolding diff-conv-add-uminus
  by simp
moreover
have line z1 z2 = {z. cnj-mix (i * (z2 - z1)) z - cnj-mix (i * (z2 - z1)) z1 = 0}
  using line-equation[of z1 z2 ?B] assms
  unfolding rot90-ii
  by simp
ultimately
show ?thesis
  by simp
qed

```

## 4.5 Angle between two circles

Given a center  $\mu$  of an Euclidean circle and a point  $E$  on it, we define the tangent vector in  $E$  as the radius vector  $\overrightarrow{\mu E}$ , rotated by  $\pi/2$ , clockwise or counterclockwise, depending on the circle orientation. The Boolean  $p$

encodes the orientation of the circle, and the function  $sgn\text{-}bool\ p$  returns 1 when  $p$  is true, and  $-1$  when  $p$  is false.

```
abbreviation sgn-bool where
  sgn-bool p ≡ if p then 1 else -1
```

```
definition circ-tang-vec :: complex ⇒ complex ⇒ bool ⇒ complex where
  circ-tang-vec μ E p = sgn-bool p * i * (E - μ)
```

Tangent vector is orthogonal to the radius.

```
lemma circ-tang-vec-ortho:
  shows scalprod (E - μ) (circ-tang-vec μ E p) = 0
  unfolding circ-tang-vec-def Let-def
  by auto
```

Changing the circle orientation gives the opposite tangent vector.

```
lemma circ-tang-vec-opposite-orient:
  shows circ-tang-vec μ E p = - circ-tang-vec μ E (¬ p)
  unfolding circ-tang-vec-def
  by auto
```

Angle between two oriented circles at their common point  $E$  is defined as the angle between tangent vectors at  $E$ . Again we define three different angle measures.

The oriented angle between two circles at the point  $E$ . The first circle is centered at  $μ_1$  and its orientation is given by the Boolean  $p_1$ , while the second circle is centered at  $μ_2$  and its orientation is given by the Boolean  $p_2$ .

```
definition ang-circ where
  ang-circ E μ1 μ2 p1 p2 = ∠ (circ-tang-vec μ1 E p1) (circ-tang-vec μ2 E p2)
```

The unoriented angle between the two circles

```
definition ang-circ-c where
  ang-circ-c E μ1 μ2 p1 p2 = ∠c (circ-tang-vec μ1 E p1) (circ-tang-vec μ2 E p2)
```

The acute angle between the two circles

```
definition ang-circ-a where
  ang-circ-a E μ1 μ2 p1 p2 = ∠a (circ-tang-vec μ1 E p1) (circ-tang-vec μ2 E p2)
```

Explicit expression for oriented angle between two circles

```
lemma ang-circ-simp:
  assumes E ≠ μ1 and E ≠ μ2
  shows ang-circ E μ1 μ2 p1 p2 =
    |Arg (E - μ2) - Arg (E - μ1) + sgn-bool p1 * pi / 2 - sgn-bool p2 * pi / 2|
  unfolding ang-circ-def ang-vec-def circ-tang-vec-def
  apply (rule canon-ang-eq)
  using assms
  using arg-mult-2kpi[of sgn-bool p2*i E - μ2]
  using arg-mult-2kpi[of sgn-bool p1*i E - μ1]
  apply auto
    apply (rule-tac x=x-xa in exI, auto simp add: field-simps)
    apply (rule-tac x=-1+x-xa in exI, auto simp add: field-simps)
    apply (rule-tac x=1+x-xa in exI, auto simp add: field-simps)
  apply (rule-tac x=x-xa in exI, auto simp add: field-simps)
  done
```

Explicit expression for the cosine of angle between two circles

```
lemma cos-ang-circ-simp:
  assumes E ≠ μ1 and E ≠ μ2
  shows cos (ang-circ E μ1 μ2 p1 p2) =
    sgn-bool (p1 = p2) * cos (Arg (E - μ2) - Arg (E - μ1))
  using assms
  using cos-periodic-pi2[of Arg (E - μ2) - Arg (E - μ1)]
  using cos-minus-pi[of Arg (E - μ2) - Arg (E - μ1)]
  using ang-circ-simp[OF assms, of p1 p2]
  by auto
```

Explicit expression for the unoriented angle between two circles

```
lemma ang-circ-c-simp:
  assumes E ≠ μ1 and E ≠ μ2
  shows ang-circ-c E μ1 μ2 p1 p2 =
    ||Arg (E - μ2) - Arg (E - μ1) + sgn-bool p1 * pi / 2 - sgn-bool p2 * pi / 2||
unfolding ang-circ-c-def ang-vec-c-def
using ang-circ-simp[OF assms]
unfolding ang-circ-def
by auto
```

Explicit expression for the acute angle between two circles

```
lemma ang-circ-a-simp:
  assumes E ≠ μ1 and E ≠ μ2
  shows ang-circ-a E μ1 μ2 p1 p2 =
    acute-ang (abs (canon-ang (Arg(E - μ2) - Arg(E - μ1) + (sgn-bool p1) * pi/2 - (sgn-bool p2) * pi/2)))
unfolding ang-circ-a-def ang-vec-a-def
using ang-circ-c-simp[OF assms]
unfolding ang-circ-c-def
by auto
```

Acute angle between two circles does not depend on the circle orientation.

```
lemma ang-circ-a-pTrue:
  assumes E ≠ μ1 and E ≠ μ2
  shows ang-circ-a E μ1 μ2 p1 p2 = ang-circ-a E μ1 μ2 True True
proof (cases p1)
  case True
  show ?thesis
  proof (cases p2)
    case True
    show ?thesis
      using ⟨p1⟩ ⟨p2⟩
      by simp
next
  case False
  show ?thesis
    using ⟨p1⟩ ⟨¬ p2⟩
    unfolding ang-circ-a-def
    using circ-tang-vec-opposite-orient[of μ2 E p2]
    using ang-vec-a-opposite2
    by simp
qed
next
  case False
  show ?thesis
  proof (cases p2)
    case True
    show ?thesis
      using ⟨¬ p1⟩ ⟨p2⟩
      unfolding ang-circ-a-def
      using circ-tang-vec-opposite-orient[of μ1 E p1]
      using ang-vec-a-opposite1
      by simp
next
  case False
  show ?thesis
  using ⟨¬ p1⟩ ⟨¬ p2⟩
  unfolding ang-circ-a-def
  using circ-tang-vec-opposite-orient[of μ1 E p1] circ-tang-vec-opposite-orient[of μ2 E p2]
  using ang-vec-a-opposite1 ang-vec-a-opposite2
  by simp
qed
qed
```

Definition of the acute angle between the two unoriented circles

**abbreviation** ang-circ-a' **where**

```
ang-circ-a' E μ1 μ2 ≡ ang-circ-a E μ1 μ2 True True
```

A very simple expression for the acute angle between the two circles

```
lemma ang-circ-a-simp1:
  assumes E ≠ μ1 and E ≠ μ2
  shows ang-circ-a E μ1 μ2 p1 p2 = ∠a (E - μ1) (E - μ2)
  unfolding ang-vec-a-def ang-vec-c-def ang-vec-def
  by (subst ang-circ-a-p True[OF assms, of p1 p2], subst ang-circ-a-simp[OF assms, of True True]) (metis add-diff-cancel)

lemma ang-circ-a'-simp:
  assumes E ≠ μ1 and E ≠ μ2
  shows ang-circ-a' E μ1 μ2 = ∠a (E - μ1) (E - μ2)
  by (rule ang-circ-a-simp1[OF assms])

end
```

## 5 Homogeneous coordinates in extended complex plane

Extended complex plane  $\overline{\mathbb{C}}$  is complex plane with an additional element (treated as the infinite point). The extended complex plane  $\overline{\mathbb{C}}$  is identified with a complex projective line (the one-dimensional projective space over the complex field, sometimes denoted by  $\mathbb{CP}^1$ ). Each point of  $\overline{\mathbb{C}}$  is represented by a pair of complex homogeneous coordinates (not both equal to zero), and two pairs of homogeneous coordinates represent the same point in  $\overline{\mathbb{C}}$  iff they are proportional by a non-zero complex factor.

```
theory Homogeneous-Coordinates
imports More-Complex Matrices
begin
```

### 5.1 Definition of homogeneous coordinates

Two complex vectors are equivalent iff they are proportional.

```
definition complex-cvec-eq :: complex-vec ⇒ complex-vec ⇒ bool (infix ≈v 50) where
[simp]: z1 ≈v z2 ⟷ (∃ k. k ≠ (0::complex) ∧ z2 = k *sv z1)
```

```
lemma complex-cvec-eq-mix:
  assumes (z1, z2) ≠ vec-zero and (w1, w2) ≠ vec-zero
  shows (z1, z2) ≈v (w1, w2) ⟷ z1*w2 = z2*w1
proof safe
  assume (z1, z2) ≈v (w1, w2)
  thus z1 * w2 = z2 * w1
    by auto
next
  assume *: z1 * w2 = z2 * w1
  show (z1, z2) ≈v (w1, w2)
  proof (cases z2 = 0)
    case True
    thus ?thesis
      using * assms
      by auto
  next
    case False
    hence w1 = (w2/z2)*z1 ∧ w2 = (w2/z2)*z2 w2/z2 ≠ 0
      using * assms
      by (auto simp add: field-simps)
    thus (z1, z2) ≈v (w1, w2)
      by (metis complex-cvec-eq-def mult-sv.simps)
  qed
qed
```

```
lemma complex-eq-cvec-reflp [simp]:
  shows reflp (≈v)
  unfolding reflp-def complex-cvec-eq-def
  by safe (rule-tac x=1 in exI, simp)
```

```

lemma complex-eq-cvec-symp [simp]:
  shows symp ( $\approx_v$ )
  unfolding symp-def complex-cvec-eq-def
  by safe (rule-tac x=1/k in exI, simp)

lemma complex-eq-cvec-transp [simp]:
  shows transp ( $\approx_v$ )
  unfolding transp-def complex-cvec-eq-def
  by safe (rule-tac x=k*ka in exI, simp)

lemma complex-eq-cvec-equivp [simp]:
  shows equivp ( $\approx_v$ )
  by (auto intro: equivpI)

Non-zero pairs of complex numbers (also treated as non-zero complex vectors)

typedef complex-homo-coords = {v::complex-vec. v ≠ vec-zero}
  by (rule-tac x=(1, 0) in exI, simp)

setup-lifting type-definition-complex-homo-coords

lift-definition complex-homo-coords-eq :: complex-homo-coords ⇒ complex-homo-coords ⇒ bool (infix  $\approx$  50) is
  complex-cvec-eq
  done

lemma complex-homo-coords-eq-reflp [simp]:
  shows reflp ( $\approx$ )
  using complex-eq-cvec-reflp
  unfolding reflp-def
  by transfer blast

lemma complex-homo-coords-eq-symp [simp]:
  shows symp ( $\approx$ )
  using complex-eq-cvec-symp
  unfolding symp-def
  by transfer blast

lemma complex-homo-coords-eq-transp [simp]:
  shows transp ( $\approx$ )
  using complex-eq-cvec-transp
  unfolding transp-def
  by transfer blast

lemma complex-homo-coords-eq-equivp:
  shows equivp ( $\approx$ )
  by (auto intro: equivpI)

lemma complex-homo-coords-eq-refl [simp]:
  shows z ≈ z
  using complex-homo-coords-eq-reflp
  unfolding reflp-def refl-on-def
  by blast

lemma complex-homo-coords-eq-sym:
  assumes z1 ≈ z2
  shows z2 ≈ z1
  using assms complex-homo-coords-eq-symp
  unfolding symp-def
  by blast

lemma complex-homo-coords-eq-trans:
  assumes z1 ≈ z2 and z2 ≈ z3
  shows z1 ≈ z3
  using assms complex-homo-coords-eq-transp
  unfolding transp-def
  by blast

```

Quotient type of homogeneous coordinates

#### **quotient-type**

*complex-homo* = *complex-homo-coords* / *complex-homo-coords-eq*  
**by** (*rule complex-homo-coords-eq-equivp*)

## 5.2 Some characteristic points in $\mathbb{C}P^1$

Infinite point

```
definition inf-cvec :: complex-vec ( $\langle \infty_v \rangle$ ) where
  [simp]: inf-cvec = (1, 0)
lift-definition inf-hcoords :: complex-homo-coords ( $\langle \infty_h \rangle$ ) is inf-cvec
  by simp
lift-definition inf :: complex-homo ( $\langle \infty_h \rangle$ ) is inf-hcoords
done
```

```
lemma inf-cvec-z2-zero-iff:
  assumes (z1, z2)  $\neq$  vec-zero
  shows (z1, z2)  $\approx_v \infty_v \longleftrightarrow z2 = 0$ 
  using assms
  by auto
```

Zero

```
definition zero-cvec :: complex-vec ( $\langle 0_v \rangle$ ) where
  [simp]: zero-cvec = (0, 1)
lift-definition zero-hcoords :: complex-homo-coords ( $\langle 0_h \rangle$ ) is zero-cvec
  by simp
lift-definition zero :: complex-homo ( $\langle 0_h \rangle$ ) is zero-hcoords
done
```

```
lemma zero-cvec-z1-zero-iff:
  assumes (z1, z2)  $\neq$  vec-zero
  shows (z1, z2)  $\approx_v 0_v \longleftrightarrow z1 = 0$ 
  using assms
  by auto
```

One

```
definition one-cvec :: complex-vec ( $\langle 1_v \rangle$ ) where
  [simp]: one-cvec = (1, 1)
lift-definition one-hcoords :: complex-homo-coords ( $\langle 1_h \rangle$ ) is one-cvec
  by simp
lift-definition one :: complex-homo ( $\langle 1_h \rangle$ ) is one-hcoords
done
```

```
lemma zero-one-infty-not-equal [simp]:
  shows  $1_h \neq \infty_h$  and  $0_h \neq \infty_h$  and  $0_h \neq 1_h$  and  $1_h \neq 0_h$  and  $\infty_h \neq 0_h$  and  $\infty_h \neq 1_h$ 
  by (transfer, transfer, simp)+
```

Imaginary unit

```
definition ii-cvec :: complex-vec ( $\langle ii_v \rangle$ ) where
  [simp]: ii-cvec = (i, 1)
lift-definition ii-hcoords :: complex-homo-coords ( $\langle ii_h \rangle$ ) is ii-cvec
  by simp
lift-definition ii :: complex-homo ( $\langle ii_h \rangle$ ) is ii-hcoords
done
```

```
lemma ex-3-different-points:
  fixes z::complex-homo
  shows  $\exists z1 z2. z \neq z1 \wedge z1 \neq z2 \wedge z \neq z2$ 
proof (cases z  $\neq 0_h \wedge z \neq 1_h$ )
  case True
  thus ?thesis
    by (rule-tac x= $0_h$  in exI, rule-tac x= $1_h$  in exI, auto)
next
  case False
```

```

hence  $z = 0_h \vee z = 1_h$ 
  by simp
thus ?thesis
proof
  assume  $z = 0_h$ 
  thus ?thesis
    by (rule-tac  $x=\infty_h$  in exI, rule-tac  $x=1_h$  in exI, auto)
next
  assume  $z = 1_h$ 
  thus ?thesis
    by (rule-tac  $x=\infty_h$  in exI, rule-tac  $x=0_h$  in exI, auto)
qed
qed

```

### 5.3 Connection to ordinary complex plane $\mathbb{C}$

Conversion from complex

```

definition of-complex-cvec :: complex  $\Rightarrow$  complex-vec where
  [simp]: of-complex-cvec  $z = (z, 1)$ 
lift-definition of-complex-hcoords :: complex  $\Rightarrow$  complex-homo-coords is of-complex-cvec
  by simp
lift-definition of-complex :: complex  $\Rightarrow$  complex-homo is of-complex-hcoords
  done

lemma of-complex-inj:
  assumes of-complex  $x =$  of-complex  $y$ 
  shows  $x = y$ 
  using assms
  by (transfer, transfer, simp)

lemma of-complex-image-inj:
  assumes of-complex ' $A =$  of-complex ' $B$ 
  shows  $A = B$ 
  using assms
  using of-complex-inj
  by auto

lemma of-complex-not-inf [simp]:
  shows of-complex  $x \neq \infty_h$ 
  by (transfer, transfer, simp)

lemma inf-not-of-complex [simp]:
  shows  $\infty_h \neq$  of-complex  $x$ 
  by (transfer, transfer, simp)

lemma inf-or-of-complex:
  shows  $z = \infty_h \vee (\exists x. z =$  of-complex  $x)$ 
proof (transfer, transfer)
  fix  $z ::$  complex-vec
  obtain  $z1 z2$  where *:  $z = (z1, z2)$ 
    by (cases z) auto
  assume  $z \neq$  vec-zero
  thus  $z \approx_v \infty_v \vee (\exists x. z \approx_v$  of-complex-cvec  $x)$ 
    using *
    by (cases z2 = 0, auto)
qed

lemma of-complex-zero [simp]:
  shows of-complex  $0 = 0_p$ 
  by (transfer, transfer, simp)

lemma of-complex-one [simp]:
  shows of-complex  $1 = 1_h$ 
  by (transfer, transfer, simp)

lemma of-complex-ii [simp]:

```

```

shows of-complex i = iih
by (transfer, transfer, simp)

lemma of-complex-zero-iff [simp]:
  shows of-complex x = 0h  $\longleftrightarrow$  x = 0
  by (subst of-complex-zero[symmetric]) (auto simp add: of-complex-inj)

```

```

lemma of-complex-one-iff [simp]:
  shows of-complex x = 1h  $\longleftrightarrow$  x = 1
  by (subst of-complex-one[symmetric]) (auto simp add: of-complex-inj)

```

```

lemma of-complex-ii-iff [simp]:
  shows of-complex x = iih  $\longleftrightarrow$  x = i
  by (subst of-complex-ii[symmetric]) (auto simp add: of-complex-inj)

```

Conversion to complex

```

definition to-complex-cvec :: complex-vec  $\Rightarrow$  complex where
  [simp]: to-complex-cvec z = (let (z1, z2) = z in z1/z2)
lift-definition to-complex-homo-coords :: complex-homo-coords  $\Rightarrow$  complex is to-complex-cvec
done
lift-definition to-complex :: complex-homo  $\Rightarrow$  complex is to-complex-homo-coords
proof -
  fix z w
  assume z ≈ w
  thus to-complex-homo-coords z = to-complex-homo-coords w
    by transfer auto
qed

```

```

lemma to-complex-of-complex [simp]:
  shows to-complex (of-complex z) = z
  by (transfer, transfer, simp)

```

```

lemma of-complex-to-complex [simp]:
  assumes z ≠ ∞h
  shows (of-complex (to-complex z)) = z
  using assms
proof (transfer, transfer)
  fix z :: complex-vec
  obtain z1 z2 where *: z = (z1, z2)
    by (cases z, auto)
  assume z ≠ vec-zero ∨ z ≈v ∞v
  hence z2 ≠ 0
    using *
    by (simp, erule-tac x=1/z1 in allE, auto)
  thus (of-complex-cvec (to-complex-cvec z)) ≈v z
    using *
    by simp
qed

```

```

lemma to-complex-zero-zero [simp]:
  shows to-complex 0h = 0
  by (metis of-complex-zero to-complex-of-complex)

```

```

lemma to-complex-one-one [simp]:
  shows to-complex 1h = 1
  by (metis of-complex-one to-complex-of-complex)

```

```

lemma to-complex-img-one [simp]:
  shows to-complex iih = i
  by (metis of-complex-ii to-complex-of-complex)

```

## 5.4 Arithmetic operations

Due to the requirement of HOL that all functions are total, we could not define the function only for the well-defined cases, and in the lifting proofs we must also handle the ill-defined cases. For example,  $\infty_h +_h \infty_h$  is ill-defined, but we must define it, so we define it arbitrarily to be  $\infty_h$ .

### 5.4.1 Addition

$\infty_h +_h \infty_h$  is ill-defined. Since functions must be total, for formal reasons we define it arbitrarily to be  $\infty_h$ .

**definition** `add-cvec :: complex-vec ⇒ complex-vec ⇒ complex-vec (infixl ⟨+_v⟩ 60) where`

```
[simp]: add-cvec z w = (let (z1, z2) = z; (w1, w2) = w
    in if z2 ≠ 0 ∨ w2 ≠ 0 then
        (z1*w2 + w1*z2, z2*w2)
    else
        (1, 0))
```

**lift-definition** `add-hcoords :: complex-homo-coords ⇒ complex-homo-coords ⇒ complex-homo-coords (infixl ⟨+_hc⟩ 60)`

**is** `add-cvec`

**by** (`auto split: if-split-asm`)

**lift-definition** `add :: complex-homo ⇒ complex-homo ⇒ complex-homo (infixl ⟨+_h⟩ 60) is add-hcoords`

**proof transfer**

```
fix z w z' w' :: complex-vec
obtain z1 z2 w1 w2 z'1 z'2 w'1 w'2 where
  #: z = (z1, z2) w = (w1, w2) z' = (z'1, z'2) w' = (w'1, w'2)
  by (cases z, auto, cases w, auto, cases z', auto, cases w', auto)
```

**assume \*\*:**

```
z ≠ vec-zero w ≠ vec-zero z ≈_v z'
z' ≠ vec-zero w' ≠ vec-zero w ≈_v w'
```

**show** `z +_v w ≈_v z' +_v w'`

**proof** (`cases z2 ≠ 0 ∨ w2 ≠ 0`)

**case** `True`

**hence** `z'2 ≠ 0 ∨ w'2 ≠ 0`

**using** `* **`

**by** `auto`

**show** `?thesis`

**using** `⟨z2 ≠ 0 ∨ w2 ≠ 0⟩ ⟨z'2 ≠ 0 ∨ w'2 ≠ 0⟩`

**using** `* **`

**by** `simp ((erule exE)+, rule-tac x=k*ka in exI, simp add: field-simps)`

**next**

**case** `False`

**hence** `z'2 = 0 ∨ w'2 = 0`

**using** `* **`

**by** `auto`

**show** `?thesis`

**using** `¬(z2 ≠ 0 ∨ w2 ≠ 0) ∨ z'2 = 0 ∨ w'2 = 0`

**using** `* **`

**by** `auto`

**qed**

**qed**

**lemma** `add-commute:`

**shows** `z +_h w = w +_h z`

**apply** (`transfer, transfer`)

**unfolding** `complex-cvec-eq-def`

**by** (`rule-tac x=1 in exI, auto split: if-split-asm`)

**lemma** `add-zero-right [simp]:`

**shows** `z +_h 0_h = z`

**by** (`transfer, transfer, force`)

**lemma** `add-zero-left [simp]:`

**shows** `0_h +_h z = z`

**by** (`subst add-commute`) `simp`

**lemma** `of-complex-add-of-complex [simp]:`

**shows** `(of-complex x) +_h (of-complex y) = of-complex (x + y)`

**by** (`transfer, transfer, simp`)

**lemma** `of-complex-add-inf [simp]:`

**shows** `(of-complex x) +_h ∞_h = ∞_h`

**by** (`transfer, transfer, simp`)

```

lemma inf-add-of-complex [simp]:
  shows  $\infty_h +_h (\text{of-complex } x) = \infty_h$ 
  by (subst add-commute) simp

lemma inf-add-right:
  assumes  $z \neq \infty_h$ 
  shows  $z +_h \infty_h = \infty_h$ 
  using assms
  using inf-or-of-complex[of z]
  by auto

lemma inf-add-left:
  assumes  $z \neq \infty_h$ 
  shows  $\infty_h +_h z = \infty_h$ 
  using assms
  by (subst add-commute) (rule inf-add-right, simp)

```

This is ill-defined, but holds by our definition

```

lemma inf-add-inf:
  shows  $\infty_h +_h \infty_h = \infty_h$ 
  by (transfer, transfer, simp)

```

#### 5.4.2 Unary minus

```

definition uminus-cvec :: complex-vec  $\Rightarrow$  complex-vec ( $\langle \sim_v \rangle$ ) where
  [simp]:  $\sim_v z = (\text{let } (z1, z2) = z \text{ in } (-z1, z2))$ 
lift-definition uminus-hcoords :: complex-homo-coords  $\Rightarrow$  complex-homo-coords ( $\langle \sim_{h_c} \rangle$ ) is uminus-cvec
  by auto
lift-definition uminus :: complex-homo  $\Rightarrow$  complex-homo ( $\langle \sim_{h_c} \rangle$ ) is uminus-hcoords
  by transfer auto

```

```

lemma uminus-of-complex [simp]:
  shows  $\sim_h (\text{of-complex } z) = \text{of-complex } (-z)$ 
  by (transfer, transfer, simp)

```

```

lemma uminus-zero [simp]:
  shows  $\sim_h 0_h = 0_h$ 
  by (transfer, transfer, simp)

```

```

lemma uminus-inf [simp]:
  shows  $\sim_h \infty_h = \infty_h$ 
  apply (transfer, transfer)
  unfolding complex-cvec-eq-def
  by (rule-tac x=-1 in exI, simp)

```

```

lemma uminus-inf-iff:
  shows  $\sim_h z = \infty_h \longleftrightarrow z = \infty_h$ 
  apply (transfer, transfer)
  by auto (rule-tac x=-1/a in exI, auto)

```

```

lemma uminus-id-iff:
  shows  $\sim_h z = z \longleftrightarrow z = 0_h \vee z = \infty_h$ 
  apply (transfer, transfer)
  apply auto
  apply (erule-tac x=1/a in allE, simp)
  apply (rule-tac x=-1 in exI, simp)
  done

```

#### 5.4.3 Subtraction

Operation  $\infty_h -_h \infty_h$  is ill-defined, but we define it arbitrarily to  $0_h$ . It breaks the connection between subtraction with addition and unary minus, but seems more intuitive.

```

definition sub :: complex-homo  $\Rightarrow$  complex-homo  $\Rightarrow$  complex-homo (infixl  $\langle -_h \rangle$  60) where
   $z -_h w = (\text{if } z = \infty_h \wedge w = \infty_h \text{ then } 0_h \text{ else } z +_h (\sim_h w))$ 

```

```

lemma of-complex-sub-of-complex [simp]:

```

```
shows (of-complex x) -_h (of-complex y) = of-complex (x - y)
unfoldng sub-def
```

```
by simp
```

```
lemma zero-sub-right[simp]:
```

```
shows z -_h 0_h = z
```

```
unfoldng sub-def
```

```
by simp
```

```
lemma zero-sub-left[simp]:
```

```
shows 0_h -_h of-complex x = of-complex (-x)
```

```
by (subst of-complex-zero[symmetric], simp del: of-complex-zero)
```

```
lemma zero-sub-one[simp]:
```

```
shows 0_h -_h 1_h = of-complex (-1)
```

```
by (metis of-complex-one zero-sub-left)
```

```
lemma of-complex-sub-one [simp]:
```

```
shows of-complex x -_h 1_h = of-complex (x - 1)
```

```
by (metis of-complex-one of-complex-sub-of-complex)
```

```
lemma sub-eq-zero [simp]:
```

```
assumes z ≠ ∞_h
```

```
shows z -_h z = 0_h
```

```
using assms
```

```
using inf-or-of-complex[of z]
```

```
by auto
```

```
lemma sub-eq-zero-iff:
```

```
assumes z ≠ ∞_h ∨ w ≠ ∞_h
```

```
shows z -_h w = 0_h ↔ z = w
```

```
proof
```

```
assume z -_h w = 0_h
```

```
thus z = w
```

```
using assms
```

```
unfoldng sub-def
```

```
proof (transfer, transfer)
```

```
fix z w :: complex-vec
```

```
obtain z1 z2 w1 w2 where *: z = (z1, z2) w = (w1, w2)
```

```
by (cases z, auto, cases w, auto)
```

```
assume z ≠ vec-zero w ≠ vec-zero ∨ z ≈_v ∞_v ∨ w ≈_v ∞_v and
```

```
**: (if z ≈_v ∞_v ∨ w ≈_v ∞_v then 0_v else z +_v ∼_v w) ≈_v 0_v
```

```
have z2 ≠ 0 ∨ w2 ≠ 0
```

```
using * ⟨¬ z ≈_v ∞_v ∨ ¬ w ≈_v ∞_v⟩ ⟨z ≠ vec-zero⟩ ⟨w ≠ vec-zero⟩
```

```
apply auto
```

```
apply (erule-tac x=1/z1 in alle, simp)
```

```
apply (erule-tac x=1/w1 in alle, simp)
```

```
done
```

```
thus z ≈_v w
```

```
using * **
```

```
by simp (rule-tac x=w2/z2 in exI, auto simp add: field-simps)
```

```
qed
```

```
next
```

```
assume z = w
```

```
thus z -_h w = 0_h
```

```
using sub-eq-zero[of z] assms
```

```
by auto
```

```
qed
```

```
lemma inf-sub-left [simp]:
```

```
assumes z ≠ ∞_h
```

```
shows ∞_h -_h z = ∞_h
```

```
using assms
```

```
using uminus-inf-iff
```

```
using inf-or-of-complex
```

**unfolding** *sub-def*  
**by** *force*

```
lemma inf-sub-right [simp]:
assumes z ≠ ∞_h
shows z -_h ∞_h = ∞_h
using assms
using inf-or-of-complex
unfolding sub-def
by force
```

This is ill-defined, but holds by our definition

```
lemma inf-sub-inf:
shows ∞_h -_h ∞_h = 0_h
unfolding sub-def
by simp
```

```
lemma sub-noteq-inf:
assumes z ≠ ∞_h and w ≠ ∞_h
shows z -_h w ≠ ∞_h
using assms
using inf-or-of-complex[of z]
using inf-or-of-complex[of w]
using inf-or-of-complex[of z -_h w]
using of-complex-sub-of-complex
by auto
```

```
lemma sub-eq-inf:
assumes z -_h w = ∞_h
shows z = ∞_h ∨ w = ∞_h
using assms sub-noteq-inf
by blast
```

#### 5.4.4 Multiplication

Operations  $0_h \cdot_h \infty_h$  and  $\infty_h \cdot_h 0_h$  are ill defined. Since all functions must be total, for formal reasons we define it arbitrarily to be  $1_h$ .

```
definition mult-cvec :: complex-vec ⇒ complex-vec ⇒ complex-vec (infixl ∘*_v 70) where
[simp]: z ∘*_v w = (let (z1, z2) = z; (w1, w2) = w
  in if (z1 = 0 ∧ w2 = 0) ∨ (w1 = 0 ∧ z2 = 0) then
    (1, 1)
  else
    (z1 ∗ w1, z2 ∗ w2))
```

```
lift-definition mult-hcoords :: complex-homo-coords ⇒ complex-homo-coords ⇒ complex-homo-coords (infixl ∘*_h_c 70)
is mult-cvec
by (auto split: if-split-asm)
```

```
lift-definition mult :: complex-homo ⇒ complex-homo ⇒ complex-homo (infixl ∘*_h 70) is mult-hcoords
proof transfer
fix z w z' w' :: complex-vec
obtain z1 z2 w1 w2 z'1 z'2 w'1 w'2 where
  #: z = (z1, z2) w = (w1, w2) z' = (z'1, z'2) w' = (w'1, w'2)
  by (cases z, auto, cases w, auto, cases z', auto, cases w', auto)
assume **:
  z ≠ vec-zero w ≠ vec-zero z ≈_v z'
  z' ≠ vec-zero w' ≠ vec-zero w ≈_v w'
show z ∘*_v w ≈_v z' ∘*_v w'
proof (cases (z1 = 0 ∧ w2 = 0) ∨ (w1 = 0 ∧ z2 = 0))
  case True
  hence (z'1 = 0 ∧ w'2 = 0) ∨ (w'1 = 0 ∧ z'2 = 0)
    using * **
    by auto
  show ?thesis
    using ∘(z1 = 0 ∧ w2 = 0) ∨ (w1 = 0 ∧ z2 = 0) ∘(z'1 = 0 ∧ w'2 = 0) ∨ (w'1 = 0 ∧ z'2 = 0)
    using * **
```

```

    by simp
next
  case False
  hence  $\neg((z'1 = 0 \wedge w'2 = 0) \vee (w'1 = 0 \wedge z'2 = 0))$ 
    using * **
    by auto
  hence ***:  $z *_v w = (z1*w1, z2*w2)$   $z' *_v w' = (z'1*w'1, z'2*w'2)$ 
    using  $\neg((z1 = 0 \wedge w2 = 0) \vee (w1 = 0 \wedge z2 = 0)) \wedge \neg((z'1 = 0 \wedge w'2 = 0) \vee (w'1 = 0 \wedge z'2 = 0))$ 
    using *
    by auto
  show ?thesis
    apply (subst ***)+
    using * **
    by simp ((erule exE)+, rule-tac x=k*ka in exI, simp)
qed
qed

lemma of-complex-mult-of-complex [simp]:
  shows (of-complex z1) *h (of-complex z2) = of-complex (z1 * z2)
  by (transfer, transfer, simp)

lemma mult-commute:
  shows  $z1 *_h z2 = z2 *_h z1$ 
  apply (transfer, transfer)
  unfolding complex-cvec-eq-def
  by (rule-tac x=1 in exI, auto split: if-split-asm)

lemma mult-zero-left [simp]:
  assumes  $z \neq \infty_h$ 
  shows  $0_h *_h z = 0_h$ 
  using assms
proof (transfer, transfer)
  fix z :: complex-vec
  obtain z1 z2 where *:  $z = (z1, z2)$ 
    by (cases z, auto)
  assume  $z \neq \text{vec-zero} \wedge (z \approx_v \infty_v)$ 
  hence z2 ≠ 0
    using *
    by force
  thus  $0_v *_v z \approx_v 0_v$ 
    using *
    by simp
qed

lemma mult-zero-right [simp]:
  assumes  $z \neq \infty_h$ 
  shows  $z *_h 0_h = 0_h$ 
  using mult-zero-left[OF assms]
  by (simp add: mult-commute)

lemma mult-inf-right [simp]:
  assumes  $z \neq 0_h$ 
  shows  $z *_h \infty_h = \infty_h$ 
  using assms
proof (transfer, transfer)
  fix z :: complex-vec
  obtain z1 z2 where *:  $z = (z1, z2)$ 
    by (cases z, auto)
  assume  $z \neq \text{vec-zero} \wedge (z \approx_v 0_v)$ 
  hence z1 ≠ 0
    using *
    by force
  thus  $z *_v \infty_v \approx_v \infty_v$ 
    using *
    by simp
qed

```

```

lemma mult-inf-left [simp]:
assumes z ≠ 0h
shows ∞h *h z = ∞h
using mult-inf-right[OF assms]
by (simp add: mult-commute)

lemma mult-one-left [simp]:
shows 1h *h z = z
by (transfer, transfer, force)

lemma mult-one-right [simp]:
shows z *h 1h = z
using mult-one-left[of z]
by (simp add: mult-commute)

```

This is ill-defined, but holds by our definition

```

lemma inf-mult-zero:
shows ∞h *h 0h = 1h
by (transfer, transfer, simp)

lemma zero-mult-inf:
shows 0h *h ∞h = 1h
by (transfer, transfer, simp)

lemma mult-eq-inf:
assumes z *h w = ∞h
shows z = ∞h ∨ w = ∞h
using assms
using inf-or-of-complex[of z]
using inf-or-of-complex[of w]
using inf-or-of-complex[of z *h w]
using of-complex-mult-of-complex
by auto

lemma mult-noteq-inf:
assumes z ≠ ∞h and w ≠ ∞h
shows z *h w ≠ ∞h
using assms mult-eq-inf
by blast

```

#### 5.4.5 Reciprocal

```

definition reciprocal-cvec :: complex-vec ⇒ complex-vec where
[simp]: reciprocal-cvec z = (let (z1, z2) = z in (z2, z1))

lift-definition reciprocal-hcoords :: complex-homo-coords ⇒ complex-homo-coords is reciprocal-cvec
by auto

lift-definition reciprocal :: complex-homo ⇒ complex-homo is reciprocal-hcoords
by transfer auto

lemma reciprocal-involution [simp]: reciprocal (reciprocal z) = z
by (transfer, transfer, auto)

lemma reciprocal-zero [simp]: reciprocal 0h = ∞h
by (transfer, transfer, simp)

lemma reciprocal-inf [simp]: reciprocal ∞h = 0h
by (transfer, transfer, simp)

lemma reciprocal-one [simp]: reciprocal 1h = 1h
by (transfer, transfer, simp)

lemma reciprocal-inf-iff [iff]: reciprocal z = ∞h ↔ z = 0h
by (transfer, transfer, auto)

lemma reciprocal-zero-iff [iff]: reciprocal z = 0h ↔ z = ∞h

```

```

by (transfer, transfer, auto)

lemma reciprocal-of-complex [simp]:
assumes z ≠ 0
shows reciprocal (of-complex z) = of-complex (1 / z)
using assms
by (transfer, transfer, simp)

lemma reciprocal-real:
assumes is-real (to-complex z) and z ≠ 0h and z ≠ ∞h
shows Re (to-complex (reciprocal z)) = 1 / Re (to-complex z)
proof-
obtain c where z = of-complex c c ≠ 0 is-real c
using assms inf-or-of-complex[of z]
by auto
thus ?thesis
by (simp add: Re-divide-real)
qed

lemma reciprocal-id-iff:
shows reciprocal z = z ⟷ z = of-complex 1 ∨ z = of-complex (-1)
proof (cases z = 0h)
case True
thus ?thesis
by (metis inf-not-of-complex of-complex-zero-iff reciprocal-inf-iff zero-neq-neg-one zero-neq-one)
next
case False
thus ?thesis
using inf-or-of-complex[of z]
by (smt (verit) complex-sqrt-1 of-complex-zero-iff reciprocal-inf-iff reciprocal-of-complex to-complex-of-complex)
qed

```

## 5.4.6 Division

Operations 0<sub>h</sub> :<sub>h</sub> 0<sub>h</sub> and ∞<sub>h</sub> :<sub>h</sub> ∞<sub>h</sub> are ill-defined. For formal reasons they are defined to be 1<sub>h</sub> (by the definition of multiplication).

```

definition divide :: complex-homo ⇒ complex-homo ⇒ complex-homo (infixl ::h 70) where
x :h y = x *h (reciprocal y)

```

```

lemma divide-zero-right [simp]:
assumes z ≠ 0h
shows z :h 0h = ∞h
using assms
unfolding divide-def
by simp

```

```

lemma divide-zero-left [simp]:
assumes z ≠ 0h
shows 0h :h z = 0h
using assms
unfolding divide-def
by simp

```

```

lemma divide-inf-right [simp]:
assumes z ≠ ∞h
shows z :h ∞h = 0h
using assms
unfolding divide-def
by simp

```

```

lemma divide-inf-left [simp]:
assumes z ≠ ∞h
shows ∞h :h z = ∞h
using assms reciprocal-zero-iff[of z] mult-inf-left
unfolding divide-def
by simp

```

```

lemma divide-eq-inf:
  assumes  $z :_h w = \infty_h$ 
  shows  $z = \infty_h \vee w = 0_h$ 
  using assms
  using reciprocal-inf-iff[of w] mult-eq-inf
  unfolding divide-def
  by auto

lemma inf-divide-zero [simp]:
  shows  $\infty_h :_h 0_h = \infty_h$ 
  unfolding divide-def
  by (transfer, simp)

lemma zero-divide-inf [simp]:
  shows  $0_h :_h \infty_h = 0_h$ 
  unfolding divide-def
  by (transfer, simp)

lemma divide-one-right [simp]:
  shows  $z :_h 1_h = z$ 
  unfolding divide-def
  by simp

lemma of-complex-divide-of-complex [simp]:
  assumes  $z2 \neq 0$ 
  shows  $(\text{of-complex } z1) :_h (\text{of-complex } z2) = \text{of-complex } (z1 / z2)$ 
  using assms
  unfolding divide-def
  apply transfer
  apply transfer
  by (simp, rule-tac x=1/z2 in exI, simp)

lemma one-div-of-complex [simp]:
  assumes  $x \neq 0$ 
  shows  $1_h :_h \text{of-complex } x = \text{of-complex } (1 / x)$ 
  using assms
  unfolding divide-def
  by simp

```

This is ill-defined, but holds by our definition

```

lemma inf-divide-inf:
  shows  $\infty_h :_h \infty_h = 1_h$ 
  unfolding divide-def
  by (simp add: inf-mult-zero)

```

This is ill-defined, but holds by our definition

```

lemma zero-divide-zero:
  shows  $0_h :_h 0_h = 1_h$ 
  unfolding divide-def
  by (simp add: zero-mult-inf)

```

#### 5.4.7 Conjugate

```

definition conjugate-cvec :: complex-vec  $\Rightarrow$  complex-vec where
  [simp]:  $\text{conjugate-cvec } z = \text{vec-cnj } z$ 
lift-definition conjugate-hcoords :: complex-homo-coords  $\Rightarrow$  complex-homo-coords is conjugate-cvec
  by (auto simp add: vec-cnj-def)
lift-definition conjugate :: complex-homo  $\Rightarrow$  complex-homo is conjugate-hcoords
  by transfer (auto simp add: vec-cnj-def)

lemma conjugate-involution [simp]:
  shows  $\text{conjugate } (\text{conjugate } z) = z$ 
  by (transfer, transfer, auto)

lemma conjugate-conjugate-comp [simp]:

```

```

shows conjugate ∘ conjugate = id
by (rule ext, simp)

lemma inv-conjugate [simp]:
  shows inv conjugate = conjugate
  using inv-unique-comp[of conjugate conjugate]
  by simp

lemma conjugate-of-complex [simp]:
  shows conjugate (of-complex z) = of-complex (cnj z)
  by (transfer, transfer, simp add: vec-cnj-def)

lemma conjugate-inf [simp]:
  shows conjugate ∞h = ∞h
  by (transfer, transfer, simp add: vec-cnj-def)

lemma conjugate-zero [simp]:
  shows conjugate 0h = 0h
  by (transfer, transfer, simp add: vec-cnj-def)

lemma conjugate-one [simp]:
  shows conjugate 1h = 1h
  by (transfer, transfer, simp add: vec-cnj-def)

lemma conjugate-inj:
  assumes conjugate x = conjugate y
  shows x = y
  using assms
  using conjugate-involution[of x] conjugate-involution[of y]
  by metis

lemma bij-conjugate [simp]:
  shows bij conjugate
  unfolding bij-def inj-on-def
proof auto
  fix x y
  assume conjugate x = conjugate y
  thus x = y
  by (simp add: conjugate-inj)
next
  fix x
  show x ∈ range conjugate
    by (metis conjugate-involution range-eqI)
qed

lemma conjugate-id-iff:
  shows conjugate a = a ↔ is-real (to-complex a) ∨ a = ∞h
  using inf-or-of-complex[of a]
  by (metis conjugate-inf conjugate-of-complex eq-cnj-iff-real to-complex-of-complex)

```

#### 5.4.8 Inversion

Geometric inversion wrt. the unit circle

```

definition inversion where
  inversion = conjugate ∘ reciprocal

```

```

lemma inversion-sym:
  shows inversion = reciprocal ∘ conjugate
  unfolding inversion-def
  apply (rule ext, simp)
  apply transfer
  apply transfer
  apply (auto simp add: vec-cnj-def)
  using one-neq-zero
  by blast+

```

```

lemma inversion-involution [simp]:
  shows inversion (inversion z) = z
proof-
  have *: conjugate o reciprocal = reciprocal o conjugate
    using inversion-sym
    by (simp add: inversion-def)
  show ?thesis
    unfolding inversion-def
    by (subst *) simp
qed

lemma inversion-inversion-id [simp]:
  shows inversion o inversion = id
  by (rule ext, simp)

lemma inversion-zero [simp]:
  shows inversion 0_h = infinity_h
  by (simp add: inversion-def)

lemma inversion-inf_ty [simp]:
  shows inversion infinity_h = 0_h
  by (simp add: inversion-def)

lemma inversion-of-complex [simp]:
  assumes z ≠ 0
  shows inversion (of-complex z) = of-complex (1 / cnj z)
  using assms
  by (simp add: inversion-def)

lemma is-real-inversion:
  assumes is-real x and x ≠ 0
  shows is-real (to-complex (inversion (of-complex x)))
  using assms eq-cnj-iff-real[of x]
  by simp

lemma inversion-id-iff:
  shows a = inversion a ↔ a ≠ infinity_h ∧ (to-complex a) * cnj (to-complex a) = 1 (is ?lhs = ?rhs)
proof
  assume a = inversion a
  thus ?rhs
    unfolding inversion-def
    using inf-or-of-complex[of a]
    by (metis (full-types) comp-apply complex-cnj-cancel-iff complex-cnj-zero inversion-def inversion-inf_ty inversion-of-complex inversion-sym nonzero-eq-divide-eq of-complex-zero reciprocal-zero to-complex-of-complex zero-one-inf_ty-not-equal(5))
next
  assume ?rhs
  thus ?lhs
    using inf-or-of-complex[of a]
    by (metis inversion-of-complex mult-not-zero nonzero-mult-div-cancel-right one-neq-zero to-complex-of-complex)
qed

```

## 5.5 Ratio and cross-ratio

### 5.5.1 Ratio

Ratio of points  $z$ ,  $v$  and  $w$  is usually defined as  $\frac{z-v}{z-w}$ . Our definition introduces it in homogeneous coordinates. It is well-defined if  $z_1 \neq z_2 \vee z_1 \neq z_3$  and  $z_1 \neq \infty_h$  and  $z_2 \neq \infty_h \vee z_3 \neq \infty_h$

**definition** ratio :: complex-homo ⇒ complex-homo ⇒ complex-homo ⇒ complex-homo **where**  

$$\text{ratio } za\ zb\ xc = (za -_h zb) :_h (za -_h xc)$$

This is ill-defined, but holds by our definition

```

lemma
  assumes zb ≠ infinity_h and xc ≠ infinity_h
  shows ratio infinity_h zb xc = 1_h
  using assms
  using inf-sub-left[OF assms(1)]

```

```

using inf-sub-left[OF assms(2)]
unfolding ratio-def
by (simp add: inf-divide-inf)

```

```

lemma
assumes za ≠ ∞h and zc ≠ ∞h
shows ratio za ∞h zc = ∞h
using assms
unfolding ratio-def
using inf-sub-right[OF assms(1)]
using sub-noteq-inf[OF assms]
using divide-inf-left
by simp

```

```

lemma
assumes za ≠ ∞h and zb ≠ ∞h
shows ratio za zb ∞h = 0h
unfolding ratio-def
using sub-noteq-inf[OF assms]
using inf-sub-right[OF assms(1)]
using divide-inf-right
by simp

```

```

lemma
assumes z1 ≠ z2 and z1 ≠ ∞h
shows ratio z1 z2 z1 = ∞h
using assms
unfolding ratio-def
using divide-zero-right[of z1 -h z2]
using sub-eq-zero-iff[of z1 z2]
by simp

```

### 5.5.2 Cross-ratio

The cross-ratio is defined over 4 points  $(z, u, v, w)$ , usually as  $\frac{(z-u)(v-w)}{(z-w)(v-u)}$ . We define it using homogeneous coordinates. Cross ratio is ill-defined when  $z = u \vee v = w$  and  $z = w$  and  $v = u$  i.e. when 3 points are equal. Since function must be total, in that case we define it arbitrarily to 1.

```

definition cross-ratio-cvec :: complex-vec ⇒ complex-vec ⇒ complex-vec ⇒ complex-vec ⇒ complex-vec where
[simp]: cross-ratio-cvec z u v w =
  (let (z', z'') = z;
   (u', u'') = u;
   (v', v'') = v;
   (w', w'') = w;
   n1 = z'*u'' - u'*z'';
   n2 = v'*w'' - w'*v'';
   d1 = z'*w'' - w'*z'';
   d2 = v'*u'' - u'*v'')
  in
  if n1 * n2 ≠ 0 ∨ d1 * d2 ≠ 0 then
    (n1 * n2, d1 * d2)
  else
    (1, 1))

```

```

lift-definition cross-ratio-hcoords :: complex-homo-coords ⇒ complex-homo-coords ⇒ complex-homo-coords ⇒ complex-homo-coords ⇒ complex-homo-coords is cross-ratio-cvec
by (auto split: if-split-asm)

```

```

lift-definition cross-ratio :: complex-homo ⇒ complex-homo ⇒ complex-homo ⇒ complex-homo ⇒ complex-homo is
cross-ratio-hcoords
proof transfer
fix z u v w z' u' v' w' :: complex-vec
obtain z1 z2 u1 u2 v1 v2 w1 w2 z'1 z'2 u'1 u'2 v'1 v'2 w'1 w'2
  where *: z = (z1, z2) u = (u1, u2) v = (v1, v2) w = (w1, w2)
        z' = (z'1, z'2) u' = (u'1, u'2) v' = (v'1, v'2) w' = (w'1, w'2)
  by (cases z, auto, cases u, auto, cases v, auto, cases w, auto,

```

```

cases z', auto, cases u', auto, cases v', auto, cases w', auto)
let ?n1 = z1*u2 - u1*z2
let ?n2 = v1*w2 - w1*v2
let ?d1 = z1*w2 - w1*z2
let ?d2 = v1*u2 - u1*v2
let ?n1' = z'1*u'2 - u'1*z'2
let ?n2' = v'1*w'2 - w'1*v'2
let ?d1' = z'1*w'2 - w'1*z'2
let ?d2' = v'1*u'2 - u'1*v'2

assume **:
z ≠ vec-zero u ≠ vec-zero v ≠ vec-zero w ≠ vec-zero
z' ≠ vec-zero u' ≠ vec-zero v' ≠ vec-zero w' ≠ vec-zero
z ≈v z' v ≈v v' u ≈v u' w ≈v w'
show cross-ratio-cvec z u v w ≈v cross-ratio-cvec z' u' v' w'
proof (cases ?n1*?n2 ≠ 0 ∨ ?d1*?d2 ≠ 0)
  case True
  hence ?n1'*?n2' ≠ 0 ∨ ?d1'*?d2' ≠ 0
    using * **
    by simp ((erule exE)+, simp)
  show ?thesis
    using <?n1*?n2 ≠ 0 ∨ ?d1*?d2 ≠ 0>
    using <?n1'*?n2' ≠ 0 ∨ ?d1'*?d2' ≠ 0>
    using * **
    by simp ((erule exE)+, rule-tac x=k*ka*kb*kc in exI, simp add: field-simps)
next
  case False
  hence ¬ (?n1'*?n2' ≠ 0 ∨ ?d1'*?d2' ≠ 0)
    using * **
    by simp ((erule exE)+, simp)
  show ?thesis
    using <¬ (?n1*?n2 ≠ 0 ∨ ?d1*?d2 ≠ 0)>
    using <¬ (?n1'*?n2' ≠ 0 ∨ ?d1'*?d2' ≠ 0)>
    using * **
    by simp blast
  qed
qed

lemma cross-ratio-01inf-id [simp]:
  shows cross-ratio z 0h 1h ∞h = z
proof (transfer, transfer)
  fix z :: complex-vec
  obtain z1 z2 where *: z = (z1, z2)
    by (cases z, auto)
  assume z ≠ vec-zero
  thus cross-ratio-cvec z 0v 1v ∞v ≈v z
    using *
    by simp (rule-tac x=-1 in exI, simp)
qed

lemma cross-ratio-0:
  assumes u ≠ v and u ≠ w
  shows cross-ratio u u v w = 0h
  using assms
proof (transfer, transfer)
  fix u v w :: complex-vec
  obtain u1 u2 v1 v2 w1 w2
    where *: u = (u1, u2) v = (v1, v2) w = (w1, w2)
    by (cases u, auto, cases v, auto, cases w, auto)
  assume u ≠ vec-zero v ≠ vec-zero w ≠ vec-zero ∉ u ≈v v ∉ u ≈v w
  thus cross-ratio-cvec u u v w ≈v 0v
    using * complex-cvec-eq-mix[of u1 u2 v1 v2] complex-cvec-eq-mix[of u1 u2 w1 w2]
    by (force simp add: mult.commute)
qed

lemma cross-ratio-1:

```

```

assumes u ≠ v and v ≠ w
shows cross-ratio v u v w = 1h
using assms
proof (transfer, transfer)
fix u v w :: complex-vec
obtain u1 u2 v1 v2 w1 w2
where *: u = (u1, u2) v = (v1, v2) w = (w1, w2)
by (cases u, auto, cases v, auto, cases w, auto)
let ?n1 = v1*u2 - u1*v2
let ?n2 = v1*w2 - w1*v2
assume u ≠ vec-zero v ≠ vec-zero w ≠ vec-zero ∙ u ≈v v ∙ v ≈v w
hence ?n1 ≠ 0 ∧ ?n2 ≠ 0
using * complex-cvec-eq-mix[of u1 u2 v1 v2] complex-cvec-eq-mix[of v1 v2 w1 w2]
by (auto simp add: field-simps)
thus cross-ratio-cvec v u v w ≈v 1v
using *
by simp (rule-tac x=1 / (?n1 * ?n2) in exI, simp)
qed

lemma cross-ratio-inf:
assumes u ≠ w and v ≠ w
shows cross-ratio w u v w = ∞h
using assms
proof (transfer, transfer)
fix u v w :: complex-vec
obtain u1 u2 v1 v2 w1 w2
where *: u = (u1, u2) v = (v1, v2) w = (w1, w2)
by (cases u, auto, cases v, auto, cases w, auto)
let ?n1 = w1*u2 - u1*w2
let ?n2 = v1*w2 - w1*v2
assume u ≠ vec-zero v ≠ vec-zero w ≠ vec-zero ∙ u ≈v w ∙ v ≈v w
hence ?n1 ≠ 0 ∧ ?n2 ≠ 0
using * complex-cvec-eq-mix[of u1 u2 w1 w2] complex-cvec-eq-mix[of v1 v2 w1 w2]
by (auto simp add: field-simps)
thus cross-ratio-cvec w u v w ≈v ∞v
using *
by simp
qed

lemma cross-ratio-0inf:
assumes y ≠ 0
shows cross-ratio (of-complex x) 0h (of-complex y) ∞h = (of-complex (x / y))
using assms
by (transfer, transfer) (simp, rule-tac x=-1/y in exI, simp)

lemma cross-ratio-commute-13:
shows cross-ratio z u v w = reciprocal (cross-ratio v u z w)
by (transfer, transfer, case-tac z, case-tac u, case-tac v, case-tac w, simp)

lemma cross-ratio-commute-24:
shows cross-ratio z u v w = reciprocal (cross-ratio z w v u)
by (transfer, transfer, case-tac z, case-tac u, case-tac v, case-tac w, simp)

lemma cross-ratio-not-inf:
assumes z ≠ w and u ≠ v
shows cross-ratio z u v w ≠ ∞h
using assms
proof (transfer, transfer)
fix z u v w
assume nz: z ≠ vec-zero u ≠ vec-zero v ≠ vec-zero w ≠ vec-zero
obtain z1 z2 u1 u2 v1 v2 w1 w2 where *: z = (z1, z2) u = (u1, u2) v = (v1, v2) w = (w1, w2)
by (cases z, cases u, cases v, cases w, auto)
obtain x1 x2 where **: cross-ratio-cvec z u v w = (x1, x2)
by (cases cross-ratio-cvec z u v w, auto)
assume ∙ z ≈v w ∙ u ≈v v
hence z1*w2 ≠ z2*w1 u1*v2 ≠ u2*v1

```

```

using * nz complex-cvec-eq-mix
by blast+
hence x2 ≠ 0
  using * **
  by (auto split: if-split-asm) (simp add: field-simps)
thus ¬ cross-ratio-cvec z u v w ≈v ∞v
  using inf-cvec-z2-zero-iff * **
  by simp
qed

lemma cross-ratio-not-zero:
assumes z ≠ u and v ≠ w
shows cross-ratio z u v w ≠ 0h
using assms
proof (transfer, transfer)
fix z u v w
assume nz: z ≠ vec-zero u ≠ vec-zero v ≠ vec-zero w ≠ vec-zero
obtain z1 z2 u1 u2 v1 v2 w1 w2 where *: z = (z1, z2) u = (u1, u2) v = (v1, v2) w = (w1, w2)
  by (cases z, cases u, cases v, cases w, auto)
obtain x1 x2 where **: cross-ratio-cvec z u v w = (x1, x2)
  by (cases cross-ratio-cvec z u v w, auto)
assume ¬ z ≈v u ∨ v ≈v w
hence z1*u2 ≠ z2*u1 v1*w2 ≠ v2*w1
  using * nz complex-cvec-eq-mix
  by blast+
hence x1 ≠ 0
  using * **
  by (auto split: if-split-asm)
thus ¬ cross-ratio-cvec z u v w ≈v 0v
  using zero-cvec-z1-zero-iff * **
  by simp
qed

lemma cross-ratio-real:
assumes is-real z and is-real u and is-real v and is-real w
assumes z ≠ u ∨ v ≠ w ∨ z ≠ w ∨ u ≠ v
shows is-real (to-complex (cross-ratio (of-complex z) (of-complex u) (of-complex v) (of-complex w)))
using assms
by (transfer, transfer, auto)

lemma cross-ratio:
assumes (z ≠ u ∨ v ≠ w) ∨ (z ≠ w ∨ u ≠ v) and
  z ≠ ∞h and u ≠ ∞h and v ≠ ∞h and w ≠ ∞h
shows cross-ratio z u v w = ((z -h u) *h (v -h w)) :h ((z -h w) *h (v -h u))
unfolding sub-def divide-def
using assms
apply transfer
apply simp
apply transfer
proof-
fix z u v w :: complex-vec
obtain z1 z2 u1 u2 v1 v2 w1 w2
  where *: z = (z1, z2) u = (u1, u2) v = (v1, v2) w = (w1, w2)
  by (cases z, auto, cases u, auto, cases v, auto, cases w, auto)

let ?n1 = z1*u2 - u1*z2
let ?n2 = v1*w2 - w1*v2
let ?d1 = z1*w2 - w1*z2
let ?d2 = v1*u2 - u1*v2
assume **: z ≠ vec-zero u ≠ vec-zero v ≠ vec-zero w ≠ vec-zero
  ¬ z ≈v u ∨ v ≈v w ∨ z ≈v w ∨ u ≈v v
  ¬ z ≈v ∞v ∨ u ≈v ∞v ∨ v ≈v ∞v ∨ w ≈v ∞v

hence ***: ?n1 * ?n2 ≠ 0 ∨ ?d1 * ?d2 ≠ 0
  using *
  using complex-cvec-eq-mix[of z1 z2 u1 u2] complex-cvec-eq-mix[of v1 v2 w1 w2]

```

```

using complex-cvec-eq-mix[of z1 z2 w1 w2] complex-cvec-eq-mix[of u1 u2 v1 v2]
by (metis eq-iff-diff-eq-0 mult.commute mult-eq-0-iff)

have ****: z2 ≠ 0 w2 ≠ 0 u2 ≠ 0 v2 ≠ 0
  using * **(1-4) **(6-9)
  using inf-cvec-z2-zero-iff[of z1 z2]
  using inf-cvec-z2-zero-iff[of u1 u2]
  using inf-cvec-z2-zero-iff[of v1 v2]
  using inf-cvec-z2-zero-iff[of w1 w2]
  by blast+

have cross-ratio-cvec z u v w = (?n1*?n2, ?d1*?d2)
  using * ***
  by simp
moreover
let ?k = z2*u2*v2*w2
have (z +v ~v u) *v (v +v ~v w) *v reciprocal-cvec ((z +v ~v w) *v (v +v ~v u)) = (?k * ?n1 * ?n2, ?k * ?d1 *
?d2)
  using * *** ****
  by auto
ultimately
show cross-ratio-cvec z u v w ≈v
  (z +v ~v u) *v (v +v ~v w) *v reciprocal-cvec ((z +v ~v w) *v (v +v ~v u))
  using ****
  unfolding complex-cvec-eq-def
  by (rule-tac x=?k in exI) simp
qed

end

```

## 6 Möbius transformations

Möbius transformations (also called homographic, linear fractional, or bilinear transformations) are the fundamental transformations of the extended complex plane. Here they are introduced algebraically. Each transformation is represented by a regular (non-singular, non-degenerate)  $2 \times 2$  matrix that acts linearly on homogeneous coordinates. As proportional homogeneous coordinates represent same points of  $\overline{\mathbb{C}}$ , proportional matrices will represent the same Möbius transformation.

```

theory Moebius
imports Homogeneous-Coordinates
begin

```

### 6.1 Definition of Möbius transformations

```

typedef moebius-mat = {M::complex-mat. mat-det M ≠ 0}
  by (rule-tac x=eye in exI, simp)

setup-lifting type-definition-moebius-mat

definition moebius-cmat-eq :: complex-mat ⇒ complex-mat ⇒ bool where
  [simp]: moebius-cmat-eq A B ⟷ (∃ k::complex. k ≠ 0 ∧ B = k *sm A)

lift-definition moebius-mat-eq :: moebius-mat ⇒ moebius-mat ⇒ bool is moebius-cmat-eq
done

lemma moebius-mat-eq-refl [simp]:
  shows moebius-mat-eq x x
  by transfer simp

quotient-type moebius = moebius-mat / moebius-mat-eq
proof (rule equivP)
  show reflp moebius-mat-eq
    unfolding reflp-def

```

```

    by transfer auto
next
show symp moebius-mat-eq
  unfolding symp-def
  by transfer (auto simp add: symp-def, rule-tac x=1/k in exI, simp)
next
show transp moebius-mat-eq
  unfolding transp-def
  by transfer (auto simp add: transp-def, rule-tac x=ka*k in exI, simp)
qed

definition mk-moebius-cmat :: complex ⇒ complex ⇒ complex ⇒ complex ⇒ complex-mat where
[simp]: mk-moebius-cmat a b c d =
  (let M = (a, b, c, d)
   in if mat-det M ≠ 0 then
      M
   else
      eye)

lift-definition mk-moebius-mat :: complex ⇒ complex ⇒ complex ⇒ complex ⇒ moebius-mat is mk-moebius-cmat
  by simp

lift-definition mk-moebius :: complex ⇒ complex ⇒ complex ⇒ complex ⇒ moebius is mk-moebius-mat
  done

lemma ex-mk-moebius:
  shows ∃ a b c d. M = mk-moebius a b c d ∧ mat-det (a, b, c, d) ≠ 0
proof (transfer, transfer)
  fix M :: complex-mat
  assume mat-det M ≠ 0
  obtain a b c d where M = (a, b, c, d)
    by (cases M, auto)
  hence moebius-cmat-eq M (mk-moebius-cmat a b c d) ∧ mat-det (a, b, c, d) ≠ 0
    using ⟨mat-det M ≠ 0⟩
    by auto (rule-tac x=1 in exI, simp)
  thus ∃ a b c d. moebius-cmat-eq M (mk-moebius-cmat a b c d) ∧ mat-det (a, b, c, d) ≠ 0
    by blast
qed

```

## 6.2 Action on points

Möbius transformations are given as the action of Möbius group on the points of the extended complex plane (in homogeneous coordinates).

```

definition moebius-pt-cmat-cvec :: complex-mat ⇒ complex-vec ⇒ complex-vec where
[simp]: moebius-pt-cmat-cvec M z = M *mv z

lift-definition moebius-pt-mmat-hcoords :: moebius-mat ⇒ complex-homo-coords ⇒ complex-homo-coords is moebius-pt-cmat-cvec
  by auto algebra+

lift-definition moebius-pt :: moebius ⇒ complex-homo ⇒ complex-homo is moebius-pt-mmat-hcoords
proof transfer
  fix M M' x x'
  assume moebius-cmat-eq M M' x ≈v x'
  thus moebius-pt-cmat-cvec M x ≈v moebius-pt-cmat-cvec M' x'
    by (cases M, cases x, auto simp add: field-simps) (rule-tac x=k*ka in exI, simp)
qed

lemma bij-moebius-pt [simp]:
  shows bij (moebius-pt M)
  unfolding bij-def inj-on-def surj-def
proof safe
  fix x y
  assume moebius-pt M x = moebius-pt M y
  thus x = y
  proof (transfer, transfer)

```

```

fix M x y
assume mat-det M ≠ 0 moebius-pt-cmat-cvec M x ≈v moebius-pt-cmat-cvec M y
thus x ≈v y
  using mult-sv-mv[of - M x] mult-mv-inv[of - M]
  unfolding moebius-pt-cmat-cvec-def
  by (metis complex-cvec-eq-def)
qed
next
fix y
show ∃ x. y = moebius-pt M x
proof (transfer, transfer)
  fix y :: complex-vec and M :: complex-mat
  assume *: y ≠ vec-zero mat-det M ≠ 0
  let ?iM = mat-inv M
  let ?x = ?iM *mv y
  have ?x ≠ vec-zero
    using *
    by (metis mat-det-mult mat-eye-r mat-inv-r mult-cancel-right1 mult-mv-nonzero)
moreover
have y ≈v moebius-pt-cmat-cvec M ?x
  by (simp del: eye-def add: mat-inv-r[OF ‹mat-det M ≠ 0›])
ultimately
show ∃ x ∈ {v. v ≠ vec-zero}. y ≈v moebius-pt-cmat-cvec M x
  by (rule-tac x=?x in bexI, simp-all)
qed
qed

```

```

lemma moebius-pt-eq-I:
assumes moebius-pt M z1 = moebius-pt M z2
shows z1 = z2
using assms
using bij-moebius-pt[of M]
unfolding bij-def inj-on-def
by blast

```

```

lemma moebius-pt-neq-I [simp]:
assumes z1 ≠ z2
shows moebius-pt M z1 ≠ moebius-pt M z2
using assms
by (auto simp add: moebius-pt-eq-I)

```

```

definition is-moebius :: (complex-homo ⇒ complex-homo) ⇒ bool where
is-moebius f ←→ (∃ M. f = moebius-pt M)

```

In the classic literature Möbius transformations are often expressed in the form  $\frac{az+b}{cz+d}$ . The following lemma shows that when restricted to finite points, the action of Möbius transformations is bilinear.

```

lemma moebius-pt-bilinear:
assumes mat-det (a, b, c, d) ≠ 0
shows moebius-pt (mk-moebius a b c d) z =
  (if z ≠ ∞h then
    ((of-complex a) *h z +h (of-complex b)) :h
    ((of-complex c) *h z +h (of-complex d)))
  else
    (of-complex a) :h
    (of-complex c))
unfolding divide-def
using assms
proof (transfer, transfer)
fix a b c d :: complex and z :: complex-vec
obtain z1 z2 where zz: z = (z1, z2)
  by (cases z, auto)
assume *: mat-det (a, b, c, d) ≠ 0 z ≠ vec-zero
let ?oc = of-complex-cvec
show moebius-pt-cmat-cvec (mk-moebius-cmat a b c d) z ≈v
  (if ¬ z ≈v ∞v
    then (?oc a *v z +v ?oc b) *v
    
```

```

reciprocal-cvec (?oc c *_v z +_v ?oc d)
else ?oc a *_v
reciprocal-cvec (?oc c))
proof (cases z ≈_v ∞_v)
case True
thus ?thesis
using zz *
by auto
next
case False
hence z2 ≠ 0
using zz inf-cvec-z2-zero-iff ⟨z ≠ vec-zero⟩
by auto
thus ?thesis
using zz * False
using regular-homogenous-system[of a b c d z1 z2]
by auto
qed
qed

```

### 6.3 Möbius group

Möbius elements form a group under composition. This group is called the *projective general linear group* and denoted by  $PGL(2, \mathbb{C})$  (the group  $SGL(2, \mathbb{C})$  containing elements with the determinant 1 can also be considered).

Identity Möbius transformation is represented by the identity matrix.

```

definition id-moebius-cmat :: complex-mat where
[simp]: id-moebius-cmat = eye

lift-definition id-moebius-mmat :: moebius-mat is id-moebius-cmat
by simp

lift-definition id-moebius :: moebius is id-moebius-mmat
done

lemma moebius-pt-moebius-id [simp]:
shows moebius-pt id-moebius = id
 unfolding id-def
apply (rule ext, transfer, transfer)
using eye-mv-l
by simp

lemma mk-moeibus-id [simp]:
shows mk-moeibus a 0 0 a = id-moebius
by (transfer, transfer, simp)

```

The inverse Möbius transformation is obtained by taking the inverse representative matrix.

```

definition moebius-inv-cmat :: complex-mat ⇒ complex-mat where
[simp]: moebius-inv-cmat M = mat-inv M

lift-definition moebius-inv-mmat :: moebius-mat ⇒ moebius-mat is moebius-inv-cmat
by (simp add: mat-det-inv)

lift-definition moebius-inv :: moebius ⇒ moebius is moebius-inv-mmat
proof (transfer)
fix x y
assume moebius-cmat-eq x y
thus moebius-cmat-eq (moebius-inv-cmat x) (moebius-inv-cmat y)
by (auto simp add: mat-inv-mult-sm) (rule-tac x=1/k in exI, simp)
qed

lemma moebius-inv:
shows moebius-pt (moebius-inv M) = inv (moebius-pt M)
proof (rule inv-equality[symmetric])

```

```

fix x
show moebius-pt (moebius-inv M) (moebius-pt M x) = x
proof (transfer, transfer)
  fix M::complex-mat and x::complex-vec
  assume mat-det M ≠ 0 x ≠ vec-zero
  show moebius-pt-cmat-cvec (moebius-inv-cmat M) (moebius-pt-cmat-cvec M x) ≈v x
    using eye-mv-l
    by (simp add: mat-inv-l[OF ⟨mat-det M ≠ 0⟩])
qed
next
fix y
show moebius-pt M (moebius-pt (moebius-inv M) y) = y
proof (transfer, transfer)
  fix M::complex-mat and y::complex-vec
  assume mat-det M ≠ 0 y ≠ vec-zero
  show moebius-pt-cmat-cvec M (moebius-pt-cmat-cvec (moebius-inv-cmat M) y) ≈v y
    using eye-mv-l
    by (simp add: mat-inv-r[OF ⟨mat-det M ≠ 0⟩])
qed
qed

```

```

lemma is-moebius-inv [simp]:
assumes is-moebius m
shows is-moebius (inv m)
using assms
using moebius-inv
 unfolding is-moebius-def
by metis

```

```

lemma moebius-inv-mk-moebus [simp]:
assumes mat-det (a, b, c, d) ≠ 0
shows moebius-inv (mk-moebus a b c d) =
  mk-moebus (d/(a*d-b*c)) (-b/(a*d-b*c)) (-c/(a*d-b*c)) (a/(a*d-b*c))
using assms
by (transfer, transfer) (auto, rule-tac x=1 in exI, simp-all add: field-simps)

```

Composition of Möbius elements is obtained by multiplying their representing matrices.

```

definition moebius-comp-cmat :: complex-mat ⇒ complex-mat ⇒ complex-mat where
[simp]: moebius-comp-cmat M1 M2 = M1 *mm M2

```

```

lift-definition moebius-comp-mmat :: moebius-mat ⇒ moebius-mat ⇒ moebius-mat is moebius-comp-cmat
  by simp

```

```

lift-definition moebius-comp :: moebius ⇒ moebius ⇒ moebius is moebius-comp-mmat
  by transfer (simp, (erule exE)+, rule-tac x=k*ka in exI, simp add: field-simps)

```

```

lemma moebius-comp:
shows moebius-pt (moebius-comp M1 M2) = moebius-pt M1 ∘ moebius-pt M2
  unfolding comp-def
  by (rule ext, transfer, transfer, simp)

```

```

lemma moebius-pt-comp [simp]:
shows moebius-pt (moebius-comp M1 M2) z = moebius-pt M1 (moebius-pt M2 z)
  by (auto simp add: moebius-comp)

```

```

lemma is-moebius-comp [simp]:
assumes is-moebius m1 and is-moebius m2
shows is-moebius (m1 ∘ m2)
using assms
unfolding is-moebius-def
using moebius-comp
by metis

```

```

lemma moebius-comp-mk-moebus [simp]:
assumes mat-det (a, b, c, d) ≠ 0 and mat-det (a', b', c', d') ≠ 0
shows moebius-comp (mk-moebus a b c d) (mk-moebus a' b' c' d') =

```

```

mk-moebius (a * a' + b * c') (a * b' + b * d') (c * a' + d * c') (c * b' + d * d')
using mat-det-mult[of (a, b, c, d) (a', b', c', d')]
using assms
by (transfer, transfer) (auto, rule-tac x=1 in exI, simp)

instantiation moebius :: group-add
begin
definition plus-moebius :: moebius ⇒ moebius ⇒ moebius where
[simp]: plus-moebius = moebius-comp

definition uminus-moebius :: moebius ⇒ moebius where
[simp]: uminus-moebius = moebius-inv

definition zero-moebius :: moebius where
[simp]: zero-moebius = id-moebius

definition minus-moebius :: moebius ⇒ moebius ⇒ moebius where
[simp]: minus-moebius A B = A + (-B)

instance proof
fix a b c :: moebius
show a + b + c = a + (b + c)
  unfolding plus-moebius-def
proof (transfer, transfer)
  fix a b c :: complex-mat
  assume mat-det a ≠ 0 mat-det b ≠ 0 mat-det c ≠ 0
  show moebius-cmat-eq (moebius-comp-cmat (moebius-comp-cmat a b) c) (moebius-comp-cmat a (moebius-comp-cmat b c))
    by simp (rule-tac x=1 in exI, simp add: mult-mm-assoc)
qed
next
fix a :: moebius
show a + 0 = a
  unfolding plus-moebius-def zero-moebius-def
proof (transfer, transfer)
  fix A :: complex-mat
  assume mat-det A ≠ 0
  thus moebius-cmat-eq (moebius-comp-cmat A id-moebius-cmat) A
    using mat-eye-r
    by simp
qed
next
fix a :: moebius
show 0 + a = a
  unfolding plus-moebius-def zero-moebius-def
proof (transfer, transfer)
  fix A :: complex-mat
  assume mat-det A ≠ 0
  thus moebius-cmat-eq (moebius-comp-cmat id-moebius-cmat A) A
    using mat-eye-l
    by simp
qed
next
fix a :: moebius
show - a + a = 0
  unfolding plus-moebius-def uminus-moebius-def zero-moebius-def
proof (transfer, transfer)
  fix a :: complex-mat
  assume mat-det a ≠ 0
  thus moebius-cmat-eq (moebius-comp-cmat (moebius-inv-cmat a) a) id-moebius-cmat
    by (simp add: mat-inv-l)
qed
next
fix a b :: moebius
show a + - b = a - b
  unfolding minus-moebius-def

```

```

    by simp
qed
end
```

Composition with inverse

**lemma** moebius-comp-inv-left [simp]:

```

shows moebius-comp (moebius-inv M) M = id-moebius
by (metis left-minus plus-moebius-def uminus-moebius-def zero-moebius-def)
```

**lemma** moebius-comp-inv-right [simp]:

```

shows moebius-comp M (moebius-inv M) = id-moebius
by (metis right-minus plus-moebius-def uminus-moebius-def zero-moebius-def)
```

**lemma** moebius-pt-comp-inv-left [simp]:

```

shows moebius-pt (moebius-inv M) (moebius-pt M z) = z
by (subst moebius-pt-comp[symmetric], simp)
```

**lemma** moebius-pt-comp-inv-right [simp]:

```

shows moebius-pt M (moebius-pt (moebius-inv M) z) = z
by (subst moebius-pt-comp[symmetric], simp)
```

**lemma** moebius-pt-comp-inv-image-left [simp]:

```

shows moebius-pt (moebius-inv M) ` moebius-pt M ` A = A
by force
```

**lemma** moebius-pt-comp-inv-image-right [simp]:

```

shows moebius-pt M ` moebius-pt (moebius-inv M) ` A = A
by force
```

**lemma** moebius-pt-invert:

```

assumes moebius-pt M z1 = z2
shows moebius-pt (moebius-inv M) z2 = z1
using assms[symmetric]
by simp
```

**lemma** moebius-pt-moebius-inv-in-set [simp]:

```

assumes moebius-pt M z ∈ A
shows z ∈ moebius-pt (moebius-inv M) ` A
using assms
using image-iff
by fastforce
```

## 6.4 Special kinds of Möbius transformations

### 6.4.1 Reciprocal (1/z) as a Möbius transformation

**definition** moebius-reciprocal :: moebius **where**

```

moebius-reciprocal = mk-moebius 0 1 1 0
```

**lemma** moebius-reciprocal [simp]:

```

shows moebius-pt moebius-reciprocal = reciprocal
unfolding moebius-reciprocal-def
by (rule ext, transfer, transfer) (force simp add: split-def)
```

**lemma** moebius-reciprocal-inv [simp]:

```

shows moebius-inv moebius-reciprocal = moebius-reciprocal
unfolding moebius-reciprocal-def
by (transfer, transfer) simp
```

### 6.4.2 Euclidean similarities as a Möbius transform

Euclidean similarities include Euclidean isometries (translations and rotations) and dilatations.

**definition** moebius-similarity :: complex ⇒ complex ⇒ moebius **where**

```

moebius-similarity a b = mk-moebius a b 0 1
```

**lemma** moebius-pt-moebius-similarity [simp]:

```

assumes a ≠ 0
shows moebius-pt (moebius-similarity a b) z = (of-complex a) *h z +h (of-complex b)
unfolding moebius-similarity-def
using assms
using mult-inf-right[of of-complex a]
by (subst moebius-pt-bilinear, auto)

```

Their action is a linear transformation of  $\mathbb{C}$ .

```

lemma moebius-pt-moebius-similarity':
assumes a ≠ 0
shows moebius-pt (moebius-similarity a b) = (λ z. (of-complex a) *h z +h (of-complex b))
using moebius-pt-moebius-similarity[OF assms, symmetric]
by simp

```

```

lemma is-moebius-similarity':
assumes a ≠ 0h and a ≠ ∞h and b ≠ ∞h
shows (λ z. a *h z +h b) = moebius-pt (moebius-similarity (to-complex a) (to-complex b))
proof-
obtain ka kb where *: a = of-complex ka ka ≠ 0 b = of-complex kb
  using assms
  using inf-or-of-complex[of a] inf-or-of-complex[of b]
  by auto
thus ?thesis
  unfolding is-moebius-def
  using moebius-pt-moebius-similarity'[of ka kb]
  by simp
qed

```

```

lemma is-moebius-similarity:
assumes a ≠ 0h and a ≠ ∞h and b ≠ ∞h
shows is-moebius (λ z. a *h z +h b)
using is-moebius-similarity'[OF assms]
unfolding is-moebius-def
by auto

```

Euclidean similarities form a group.

```

lemma moebius-similarity-id [simp]:
shows moebius-similarity 1 0 = id-moebius
unfolding moebius-similarity-def
by simp

```

```

lemma moebius-similarity-inv [simp]:
assumes a ≠ 0
shows moebius-inv (moebius-similarity a b) = moebius-similarity (1/a) (-b/a)
using assms
unfolding moebius-similarity-def
by simp

```

```

lemma moebius-similarity-uminus [simp]:
assumes a ≠ 0
shows - moebius-similarity a b = moebius-similarity (1/a) (-b/a)
using assms
by simp

```

```

lemma moebius-similarity-comp [simp]:
assumes a ≠ 0 and c ≠ 0
shows moebius-comp (moebius-similarity a b) (moebius-similarity c d) = moebius-similarity (a*c) (a*d+b)
using assms
unfolding moebius-similarity-def
by simp

```

```

lemma moebius-similarity-plus [simp]:
assumes a ≠ 0 and c ≠ 0
shows moebius-similarity a b + moebius-similarity c d = moebius-similarity (a*c) (a*d+b)
using assms
by simp

```

Euclidean similarities are the only Möbius group elements such that their action leaves the  $\infty_h$  fixed.

**lemma** *moebius-similarity-inf* [*simp*]:

**assumes**  $a \neq 0$   
**shows** *moebius-pt* (*moebius-similarity*  $a b$ )  $\infty_h = \infty_h$   
**using** *assms*  
**unfolding** *moebius-similarity-def*  
**by** (*transfer*, *transfer*, *simp*)

**lemma** *moebius-similarity-only-inf-to-inf*:

**assumes**  $a \neq 0$  *moebius-pt* (*moebius-similarity*  $a b$ )  $z = \infty_h$   
**shows**  $z = \infty_h$   
**using** *assms*  
**using** *inf-or-of-complex*[*of z*]  
**by** *auto*

**lemma** *moebius-similarity-inf-iff* [*simp*]:

**assumes**  $a \neq 0$   
**shows** *moebius-pt* (*moebius-similarity*  $a b$ )  $z = \infty_h \longleftrightarrow z = \infty_h$   
**using** *assms*  
**using** *moebius-similarity-only-inf-to-inf*[*of a b z*]  
**by** *auto*

**lemma** *inf-fixed-only-moebius-similarity*:

**assumes** *moebius-pt*  $M \infty_h = \infty_h$   
**shows**  $\exists a b. a \neq 0 \wedge M = \text{moebius-similarity } a b$   
**using** *assms*  
**unfolding** *moebius-similarity-def*  
**proof** (*transfer*, *transfer*)  
**fix**  $M :: \text{complex-mat}$   
**obtain**  $a b c d$  **where**  $MM: M = (a, b, c, d)$   
**by** (*cases M*, *auto*)  
**assume** *mat-det*  $M \neq 0$  *moebius-pt-cmat-cvec*  $M \infty_v \approx_v \infty_v$   
**hence**  $*: c = 0 \wedge a \neq 0 \wedge d \neq 0$   
**using** *MM*  
**by** *auto*  
**show**  $\exists a b. a \neq 0 \wedge \text{moebius-cmat-eq } M (\text{mk-moebius-cmat } a b 0 1)$   
**proof** (*rule-tac*  $x=a/d$  **in** *exI*, *rule-tac*  $x=b/d$  **in** *exI*)  
**show**  $a/d \neq 0 \wedge \text{moebius-cmat-eq } M (\text{mk-moebius-cmat } (a / d) (b / d) 0 1)$   
**using** *MM*  
**by** *simp* (*rule-tac*  $x=1/d$  **in** *exI*, *simp*)  
**qed**  
**qed**

Euclidean similarities include translations, rotations, and dilatations.

#### 6.4.3 Translation

**definition** *moebius-translation* **where**

*moebius-translation*  $v = \text{moebius-similarity } 1 v$

**lemma** *moebius-translation-comp* [*simp*]:

**shows** *moebius-comp* (*moebius-translation*  $v1$ ) (*moebius-translation*  $v2$ ) = *moebius-translation* ( $v1 + v2$ )  
**unfolding** *moebius-translation-def*  
**by** (*simp add: field-simps*)

**lemma** *moebius-translation-plus* [*simp*]:

**shows** (*moebius-translation*  $v1$ ) + (*moebius-translation*  $v2$ ) = *moebius-translation* ( $v1 + v2$ )  
**by** *simp*

**lemma** *moebius-translation-zero* [*simp*]:

**shows** *moebius-translation*  $0 = \text{id-moebius}$   
**unfolding** *moebius-translation-def* *moebius-similarity-id*  
**by** *simp*

**lemma** *moebius-translation-inv* [*simp*]:

**shows** *moebius-inv* (*moebius-translation*  $v1$ ) = *moebius-translation* ( $-v1$ )

```

using moebius-translation-comp[of v1 -v1] moebius-translation-zero
using minus-unique[of moebius-translation v1 moebius-translation (-v1)]
by simp

lemma moebius-translation-uminus [simp]:
  shows - (moebius-translation v1) = moebius-translation (-v1)
  by simp

lemma moebius-translation-inv-translation [simp]:
  shows moebius-pt (moebius-translation v) (moebius-pt (moebius-translation (-v)) z) = z
  using moebius-translation-inv[symmetric, of v]
  by (simp del: moebius-translation-inv)

lemma moebius-inv-translation-translation [simp]:
  shows moebius-pt (moebius-translation (-v)) (moebius-pt (moebius-translation v) z) = z
  using moebius-translation-inv[symmetric, of v]
  by (simp del: moebius-translation-inv)

lemma moebius-pt-moebius-translation [simp]:
  shows moebius-pt (moebius-translation v) (of-complex z) = of-complex (z + v)
  unfolding moebius-translation-def
  by (simp add: field-simps)

lemma moebius-pt-moebius-translation-inf [simp]:
  shows moebius-pt (moebius-translation v)  $\infty_h$  =  $\infty_h$ 
  unfolding moebius-translation-def
  by simp

```

#### 6.4.4 Rotation

**definition** moebius-rotation **where**

moebius-rotation  $\varphi$  = moebius-similarity (cis  $\varphi$ ) 0

```

lemma moebius-rotation-comp [simp]:
  shows moebius-comp (moebius-rotation  $\varphi_1$ ) (moebius-rotation  $\varphi_2$ ) = moebius-rotation ( $\varphi_1 + \varphi_2$ )
  unfolding moebius-rotation-def
  using moebius-similarity-comp[of cis  $\varphi_1$  cis  $\varphi_2$  0 0]
  by (simp add: cis-mult)

```

```

lemma moebius-rotation-plus [simp]:
  shows (moebius-rotation  $\varphi_1$ ) + (moebius-rotation  $\varphi_2$ ) = moebius-rotation ( $\varphi_1 + \varphi_2$ )
  by simp

```

```

lemma moebius-rotation-zero [simp]:
  shows moebius-rotation 0 = id-moebius
  unfolding moebius-rotation-def
  using moebius-similarity-id
  by simp

```

```

lemma moebius-rotation-inv [simp]:
  shows moebius-inv (moebius-rotation  $\varphi$ ) = moebius-rotation (-  $\varphi$ )
  using moebius-rotation-comp[of  $\varphi - \varphi$ ] moebius-rotation-zero
  using minus-unique[of moebius-rotation  $\varphi$  moebius-rotation (- $\varphi$ )]
  by simp

```

```

lemma moebius-rotation-uminus [simp]:
  shows - (moebius-rotation  $\varphi$ ) = moebius-rotation (-  $\varphi$ )
  by simp

```

```

lemma moebius-rotation-inv-rotation [simp]:
  shows moebius-pt (moebius-rotation  $\varphi$ ) (moebius-pt (moebius-rotation (- $\varphi$ )) z) = z
  using moebius-rotation-inv[symmetric, of  $\varphi$ ]
  by (simp del: moebius-rotation-inv)

```

```

lemma moebius-inv-rotation-rotation [simp]:
  shows moebius-pt (moebius-rotation (- $\varphi$ )) (moebius-pt (moebius-rotation  $\varphi$ ) z) = z

```

```
using moebius-rotation-inv[symmetric, of  $\varphi$ ]
by (simp del: moebius-rotation-inv)
```

```
lemma moebius-pt-moebius-rotation [simp]:
  shows moebius-pt (moebius-rotation  $\varphi$ ) (of-complex  $z$ ) = of-complex (cis  $\varphi * z$ )
  unfolding moebius-rotation-def
  by simp
```

```
lemma moebius-pt-moebius-rotation-inf [simp]:
  shows moebius-pt (moebius-rotation  $v$ )  $\infty_h = \infty_h$ 
  unfolding moebius-rotation-def
  by simp
```

```
lemma moebius-pt-rotation-inf-iff [simp]:
  shows moebius-pt (moebius-rotation  $v$ )  $x = \infty_h \longleftrightarrow x = \infty_h$ 
  unfolding moebius-rotation-def
  using cis-neq-zero moebius-similarity-only-inf-to-inf
  by (simp del: moebius-pt-moebius-similarity)
```

```
lemma moebius-pt-moebius-rotation-zero [simp]:
  shows moebius-pt (moebius-rotation  $\varphi$ )  $0_h = 0_h$ 
  unfolding moebius-rotation-def
  by simp
```

```
lemma moebius-pt-moebius-rotation-zero-iff [simp]:
  shows moebius-pt (moebius-rotation  $\varphi$ )  $x = 0_h \longleftrightarrow x = 0_h$ 
  using moebius-pt-invert[of moebius-rotation  $\varphi$   $x 0_h$ ]
  by auto
```

```
lemma moebius-rotation-preserve-cmod [simp]:
  assumes  $u \neq \infty_h$ 
  shows cmod (to-complex (moebius-pt (moebius-rotation  $\varphi$ )  $u$ )) = cmod (to-complex  $u$ )
  using assms
  using inf-or-of-complex[of  $u$ ]
  by (auto simp: norm-mult)
```

#### 6.4.5 Dilatation

```
definition moebius-dilatation where
  moebius-dilatation  $a =$  moebius-similarity (cor  $a$ )  $0$ 
```

```
lemma moebius-dilatation-comp [simp]:
  assumes  $a1 > 0$  and  $a2 > 0$ 
  shows moebius-comp (moebius-dilatation  $a1$ ) (moebius-dilatation  $a2$ ) = moebius-dilatation ( $a1 * a2$ )
  using assms
  unfolding moebius-dilatation-def
  by simp
```

```
lemma moebius-dilatation-plus [simp]:
  assumes  $a1 > 0$  and  $a2 > 0$ 
  shows (moebius-dilatation  $a1$ ) + (moebius-dilatation  $a2$ ) = moebius-dilatation ( $a1 * a2$ )
  using assms
  by simp
```

```
lemma moebius-dilatation-zero [simp]:
  shows moebius-dilatation  $1 = id\text{-}moebius$ 
  unfolding moebius-dilatation-def
  using moebius-similarity-id
  by simp
```

```
lemma moebius-dilatation-inverse [simp]:
  assumes  $a > 0$ 
  shows moebius-inv (moebius-dilatation  $a$ ) = moebius-dilatation ( $1/a$ )
  using assms
  unfolding moebius-dilatation-def
  by simp
```

```

lemma moebius-dilatation-uminus [simp]:
assumes a > 0
shows - (moebius-dilatation a) = moebius-dilatation (1/a)
using assms
by simp

lemma moebius-pt-dilatation [simp]:
assumes a ≠ 0
shows moebius-pt (moebius-dilatation a) (of-complex z) = of-complex (cor a * z)
using assms
unfolding moebius-dilatation-def
by simp

```

#### 6.4.6 Rotation-dilatation

```

definition moebius-rotation-dilatation where
moebius-rotation-dilatation a = moebius-similarity a 0

lemma moebius-rotation-dilatation:
assumes a ≠ 0
shows moebius-rotation-dilatation a = moebius-rotation (Arg a) + moebius-dilatation (cmod a)
using assms
unfolding moebius-rotation-dilatation-def moebius-rotation-def moebius-dilatation-def
by simp

```

#### 6.4.7 Conjugate Möbius

Conjugation is not a Möbius transformation, and conjugate Möbius transformations (obtained by conjugating each matrix element) do not represent conjugation function (although they are somewhat related).

```

lift-definition conjugate-moebius-mmat :: moebius-mat ⇒ moebius-mat is mat-cnj
  by auto
lift-definition conjugate-moebius :: moebius ⇒ moebius is conjugate-moebius-mmat
  by transfer (auto simp add: mat-cnj-def)

```

```

lemma conjugate-moebius:
  shows conjugate ∘ moebius-pt M = moebius-pt (conjugate-moebius M) ∘ conjugate
  apply (rule ext, simp)
  apply (transfer, transfer)
  using vec-cnj-mult-mv by auto

```

### 6.5 Decomposition of Möbius transformations

Every Euclidean similarity can be decomposed using translations, rotations, and dilatations.

```

lemma similarity-decomposition:
assumes a ≠ 0
shows moebius-similarity a b = (moebius-translation b) + (moebius-rotation (Arg a)) + (moebius-dilatation (cmod a))
proof-
  have moebius-similarity a b = (moebius-translation b) + (moebius-rotation-dilatation a)
    using assms
    unfolding moebius-rotation-dilatation-def moebius-translation-def moebius-similarity-def
    by auto
  thus ?thesis
    using moebius-rotation-dilatation [OF assms]
    by (auto simp add: add.assoc simp del: plus-moebius-def)
qed

```

A very important fact is that every Möbius transformation can be composed of Euclidean similarities and a reciprocation.

```

lemma moebius-decomposition:
assumes c ≠ 0 and a*d - b*c ≠ 0
shows mk-moebius a b c d =
  moebius-translation (a/c) +
  moebius-rotation-dilatation ((b*c - a*d)/(c*c)) +
  moebius-reciprocal +

```

```

moebius-translation (d/c)
using assms
unfolding moebius-rotation-dilatation-def moebius-translation-def moebius-similarity-def plus-moebius-def moebius-reciprocal-def
by (simp add: field-simps) (transfer, transfer, auto simp add: field-simps, rule-tac x=1/c in exI, simp)

lemma moebius-decomposition-similarity:
assumes a ≠ 0
shows mk-moebius a b 0 d = moebius-similarity (a/d) (b/d)
using assms
unfolding moebius-similarity-def
by (transfer, transfer, auto, rule-tac x=1/d in exI, simp)

Decomposition is used in many proofs. Namely, to show that every Möbius transformation has some property, it suffices to show that reciprocation and all Euclidean similarities have that property, and that the property is preserved under compositions.

lemma wlog-moebius-decomposition:
assumes
trans: ⋀ v. P (moebius-translation v) and
rot: ⋀ α. P (moebius-rotation α) and
dil: ⋀ k. P (moebius-dilatation k) and
recip: P (moebius-reciprocal) and
comp: ⋀ M1 M2. [P M1; P M2] ==> P (M1 + M2)
shows P M
proof-
obtain a b c d where M = mk-moebius a b c d mat-det (a, b, c, d) ≠ 0
using ex-mk-moebius[of M]
by auto
show ?thesis
proof (cases c = 0)
case False
show ?thesis
using moebius-decomposition[of c a d b] <mat-det (a, b, c, d) ≠ 0> <c ≠ 0> <M = mk-moebius a b c d>
using moebius-rotation-dilatation[of (b*c - a*d) / (c*c)]
using trans[of a/c] rot[of Arg ((b*c - a*d) / (c*c))] dil[of cmod ((b*c - a*d) / (c*c))] recip
using comp
by (simp add: trans)
next
case True
hence M = moebius-similarity (a/d) (b/d)
using <M = mk-moebius a b c d> <mat-det (a, b, c, d) ≠ 0>
using moebius-decomposition-similarity
by auto
thus ?thesis
using <c = 0> <mat-det (a, b, c, d) ≠ 0>
using similarity-decomposition[of a/d b/d]
using trans[of b/d] rot[of Arg (a/d)] dil[of cmod (a/d)] comp
by simp
qed
qed

```

## 6.6 Cross ratio and Möbius existence

For any fixed three points  $z_1, z_2$  and  $z_3$ , *cross-ratio*  $z z_1 z_2 z_3$  can be seen as a function of a single variable  $z$ .

```

lemma is-moebius-cross-ratio:
assumes z1 ≠ z2 and z2 ≠ z3 and z1 ≠ z3
shows is-moebius (λ z. cross-ratio z z1 z2 z3)
proof-
have ∃ M. ∀ z. cross-ratio z z1 z2 z3 = moebius-pt M z
using assms
proof (transfer, transfer)
fix z1 z2 z3
assume vz: z1 ≠ vec-zero z2 ≠ vec-zero z3 ≠ vec-zero
obtain z1' z1'' where zz1: z1 = (z1', z1'')
by (cases z1, auto)
obtain z2' z2'' where zz2: z2 = (z2', z2'')

```

```

by (cases z2, auto)
obtain z3' z3'' where zz3: z3 = (z3', z3'')
  by (cases z3, auto)

let ?m23 = z2'*z3''-z3'*z2''
let ?m21 = z2'*z1''-z1'*z2''
let ?m13 = z1'*z3''-z3'*z1''
let ?M = (z1''*?m23, -z1'*?m23, z3''*?m21, -z3'*?m21)
assume ¬ z1 ≈v z2 ∨ z2 ≈v z3 ∨ z1 ≈v z3
hence *: ?m23 ≠ 0 ∨ ?m21 ≠ 0 ∨ ?m13 ≠ 0
  using vz zz1 zz2 zz3
  using complex-cvec-eq-mix[of z1' z1'' z2' z2'']
  using complex-cvec-eq-mix[of z1' z1'' z3' z3'']
  using complex-cvec-eq-mix[of z2' z2'' z3' z3'']
  by (auto simp del: complex-cvec-eq-def simp add: field-simps)

have mat-det ?M = ?m21*?m23*?m13
  by (simp add: field-simps)
hence mat-det ?M ≠ 0
  using *
  by simp
moreover
have ∀ z ∈ {v. v ≠ vec-zero}. cross-ratio-cvec z z1 z2 z3 ≈v moebius-pt-cmat-cvec ?M z
proof
  fix z
  assume z ∈ {v. v ≠ vec-zero}
  hence z ≠ vec-zero
    by simp
  obtain z' z'' where zz: z = (z', z'')
    by (cases z, auto)

  let ?m01 = z'*z1''-z1'*z''
  let ?m03 = z'*z3''-z3'*z''

  have ?m01 ≠ 0 ∨ ?m03 ≠ 0
  proof (cases z'' = 0 ∨ z1'' = 0 ∨ z3'' = 0)
    case True
    thus ?thesis
      using * ⟨z ≠ vec-zero⟩ zz
      by auto
  next
    case False
    hence 1: z'' ≠ 0 ∧ z1'' ≠ 0 ∧ z3'' ≠ 0
      by simp
    show ?thesis
    proof (rule ccontr)
      assume ¬ ?thesis
      hence z' * z1'' - z1' * z'' = 0 z' * z3'' - z3' * z'' = 0
        by auto
      hence z1'/z1'' = z3'/z3''
        using 1 zz ⟨z ≠ vec-zero⟩
        by (metis frac-eq-eq right-minus-eq)
      thus False
        using * 1
        using frac-eq-eq
        by auto
    qed
  qed
  note * = * this
  show cross-ratio-cvec z z1 z2 z3 ≈v moebius-pt-cmat-cvec ?M z
    using * zz zz1 zz2 zz3 mult-mv-nonzero[of z ?M] ⟨mat-det ?M ≠ 0⟩
    by simp (rule-tac x=1 in exI, simp add: field-simps)
qed
ultimately
show ∃ M ∈ {M. mat-det M ≠ 0}.
  ∀ z ∈ {v. v ≠ vec-zero}. cross-ratio-cvec z z1 z2 z3 ≈v moebius-pt-cmat-cvec M z

```

```

    by blast
qed
thus ?thesis
  by (auto simp add: is-moebius-def)
qed

```

Using properties of the cross-ratio, it is shown that there is a Möbius transformation mapping any three different points to  $0_{hc}$ ,  $1_{hc}$  and  $\infty_{hc}$ , respectively.

```

lemma ex-moebius-01inf:
assumes z1 ≠ z2 and z1 ≠ z3 and z2 ≠ z3
shows ∃ M. ((moebius-pt M z1 = 0h) ∧ (moebius-pt M z2 = 1h) ∧ (moebius-pt M z3 = ∞h))
using assms
using is-moebius-cross-ratio[OF ‹z1 ≠ z2› ‹z2 ≠ z3› ‹z1 ≠ z3›]
  using cross-ratio-0[OF ‹z1 ≠ z2› ‹z1 ≠ z3›] cross-ratio-1[OF ‹z1 ≠ z2› ‹z2 ≠ z3›] cross-ratio-inf[OF ‹z1 ≠ z3›
  ‹z2 ≠ z3›]
  by (metis is-moebius-def)

```

There is a Möbius transformation mapping any three different points to any three different points.

```

lemma ex-moebius:
assumes z1 ≠ z2 and z1 ≠ z3 and z2 ≠ z3
  w1 ≠ w2 and w1 ≠ w3 and w2 ≠ w3
shows ∃ M. ((moebius-pt M z1 = w1) ∧ (moebius-pt M z2 = w2) ∧ (moebius-pt M z3 = w3))
proof-
  obtain M1 where *: moebius-pt M1 z1 = 0h ∧ moebius-pt M1 z2 = 1h ∧ moebius-pt M1 z3 = ∞h
    using ex-moebius-01inf[OF assms(1-3)]
    by auto
  obtain M2 where **: moebius-pt M2 w1 = 0h ∧ moebius-pt M2 w2 = 1h ∧ moebius-pt M2 w3 = ∞h
    using ex-moebius-01inf[OF assms(4-6)]
    by auto
  let ?M = moebius-comp (moebius-inv M2) M1
  show ?thesis
    using * **
    by (rule-tac x=?M in exI, auto simp add: moebius-pt-invert)
qed

```

```

lemma ex-moebius-1:
shows ∃ M. moebius-pt M z1 = w1
proof-
  obtain z2 z3 where z1 ≠ z2 z1 ≠ z3 z2 ≠ z3
    using ex-3-different-points[of z1]
    by auto
  moreover
  obtain w2 w3 where w1 ≠ w2 w1 ≠ w3 w2 ≠ w3
    using ex-3-different-points[of w1]
    by auto
  ultimately
  show ?thesis
    using ex-moebius[of z1 z2 z3 w1 w2 w3]
    by auto
qed

```

The next lemma turns out to have very important applications in further proof development, as it enables so called „without-loss-of-generality (wlog)” reasoning [5]. Namely, if the property is preserved under Möbius transformations, then instead of three arbitrary different points one can consider only the case of points  $0_{hc}$ ,  $1_{hc}$ , and  $\infty_{hc}$ .

```

lemma wlog-moebius-01inf:
fixes M::moebius
assumes P 0h 1h ∞h and z1 ≠ z2 and z2 ≠ z3 and z1 ≠ z3
  ∧ M a b c. P a b c ⟹ P (moebius-pt M a) (moebius-pt M b) (moebius-pt M c)
shows P z1 z2 z3
proof-
  from assms obtain M where *:
    moebius-pt M z1 = 0h moebius-pt M z2 = 1h moebius-pt M z3 = ∞h
    using ex-moebius-01inf[of z1 z2 z3]
    by auto

```

```

have **: moebius-pt (moebius-inv M) 0_h = z1 moebius-pt (moebius-inv M) 1_h = z2 moebius-pt (moebius-inv M) ∞_h
= z3
  by (subst *[symmetric], simp)+
thus ?thesis
  using assms
  by auto
qed

```

## 6.7 Fixed points and Möbius transformation uniqueness

**lemma** three-fixed-points-01inf:

```

assumes moebius-pt M 0_h = 0_h and moebius-pt M 1_h = 1_h and moebius-pt M ∞_h = ∞_h
shows M = id-moebius
using assms
by (transfer, transfer, auto)

```

**lemma** three-fixed-points:

```

assumes z1 ≠ z2 and z1 ≠ z3 and z2 ≠ z3
assumes moebius-pt M z1 = z1 and moebius-pt M z2 = z2 and moebius-pt M z3 = z3
shows M = id-moebius

```

**proof** –

```

from assms obtain M' where *: moebius-pt M' z1 = 0_h moebius-pt M' z2 = 1_h moebius-pt M' z3 = ∞_h
  using ex-moebius-01inf[of z1 z2 z3]
  by auto
have **: moebius-pt (moebius-inv M') 0_h = z1 moebius-pt (moebius-inv M') 1_h = z2 moebius-pt (moebius-inv M')
∞_h = z3
  by (subst *[symmetric], simp)+

```

```

have M' + M + (-M') = 0
  unfolding zero-moebius-def
  apply (rule three-fixed-points-01inf)
  using * ** assms
  by (simp add: moebius-comp[symmetric])+

thus ?thesis
  by (metis eq-neg-iff-add-eq-0 minus-add-cancel zero-moebius-def)
qed

```

**lemma** unique-moebius-three-points:

```

assumes z1 ≠ z2 and z1 ≠ z3 and z2 ≠ z3
assumes moebius-pt M1 z1 = w1 and moebius-pt M1 z2 = w2 and moebius-pt M1 z3 = w3
      moebius-pt M2 z1 = w1 and moebius-pt M2 z2 = w2 and moebius-pt M2 z3 = w3
shows M1 = M2

```

**proof** –

```

let ?M = moebius-comp (moebius-inv M2) M1
have moebius-pt ?M z1 = z1
  using ⟨moebius-pt M1 z1 = w1⟩ ⟨moebius-pt M2 z1 = w1⟩
  by (auto simp add: moebius-pt-invert)

```

**moreover**

```

have moebius-pt ?M z2 = z2
  using ⟨moebius-pt M1 z2 = w2⟩ ⟨moebius-pt M2 z2 = w2⟩
  by (auto simp add: moebius-pt-invert)

```

**moreover**

```

have moebius-pt ?M z3 = z3
  using ⟨moebius-pt M1 z3 = w3⟩ ⟨moebius-pt M2 z3 = w3⟩
  by (auto simp add: moebius-pt-invert)

```

**ultimately**

```

have ?M = id-moebius
  using assms three-fixed-points
  by auto
thus ?thesis
  by (metis add-minus-cancel left-minus plus-moebius-def uminus-moebius-def zero-moebius-def)
qed

```

There is a unique Möbius transformation mapping three different points to other three different points.

**lemma** ex-unique-moebius-three-points:

```

assumes z1 ≠ z2 and z1 ≠ z3 and z2 ≠ z3

```

```

 $w1 \neq w2 \text{ and } w1 \neq w3 \text{ and } w2 \neq w3$ 
shows  $\exists! M. ((\text{moebius-pt } M z1 = w1) \wedge (\text{moebius-pt } M z2 = w2) \wedge (\text{moebius-pt } M z3 = w3))$ 
proof-
obtain M where *:  $\text{moebius-pt } M z1 = w1 \wedge \text{moebius-pt } M z2 = w2 \wedge \text{moebius-pt } M z3 = w3$ 
  using ex-moebius[OF assms]
  by auto
show ?thesis
  unfolding Ex1-def
proof (rule-tac x=M in exI, rule)
  show  $\forall y. \text{moebius-pt } y z1 = w1 \wedge \text{moebius-pt } y z2 = w2 \wedge \text{moebius-pt } y z3 = w3 \longrightarrow y = M$ 
    using *
    using unique-moebius-three-points[OF assms(1-3)]
    by simp
qed (simp add: *)
qed

```

```

lemma ex-unique-moebius-three-points-fun:
assumes  $z1 \neq z2 \text{ and } z1 \neq z3 \text{ and } z2 \neq z3$ 
 $w1 \neq w2 \text{ and } w1 \neq w3 \text{ and } w2 \neq w3$ 
shows  $\exists! f. \text{is-moebius } f \wedge (f z1 = w1) \wedge (f z2 = w2) \wedge (f z3 = w3)$ 

```

```

proof-
obtain M where  $\text{moebius-pt } M z1 = w1 \text{ moebius-pt } M z2 = w2 \text{ moebius-pt } M z3 = w3$ 
  using ex-unique-moebius-three-points[OF assms]
  by auto
thus ?thesis
  using ex-unique-moebius-three-points[OF assms]
  unfolding Ex1-def
  by (rule-tac x=moebius-pt M in exI) (auto simp add: is-moebius-def)
qed

```

Different Möbius transformations produce different actions.

```

lemma unique-moebius-pt:
assumes  $\text{moebius-pt } M1 = \text{moebius-pt } M2$ 
shows  $M1 = M2$ 
using assms unique-moebius-three-points[of 0_h 1_h ∞_h]
by auto

```

```

lemma is-cross-ratio-01inf:
assumes  $z1 \neq z2 \text{ and } z1 \neq z3 \text{ and } z2 \neq z3 \text{ and } \text{is-moebius } f$ 
assumes  $f z1 = 0_h \text{ and } f z2 = 1_h \text{ and } f z3 = \infty_h$ 
shows  $f = (\lambda z. \text{cross-ratio } z z1 z2 z3)$ 
using assms
using cross-ratio-0[OF ⟨z1 ≠ z2⟩ ⟨z1 ≠ z3⟩] cross-ratio-1[OF ⟨z1 ≠ z2⟩ ⟨z2 ≠ z3⟩] cross-ratio-inf[OF ⟨z1 ≠ z3⟩ ⟨z2 ≠ z3⟩]
using is-moebius-cross-ratio[OF ⟨z1 ≠ z2⟩ ⟨z2 ≠ z3⟩ ⟨z1 ≠ z3⟩]
using ex-unique-moebius-three-points-fun[OF ⟨z1 ≠ z2⟩ ⟨z1 ≠ z3⟩ ⟨z2 ≠ z3⟩, of 0_h 1_h ∞_h]
by auto

```

Möbius transformations preserve cross-ratio.

```

lemma moebius-preserve-cross-ratio [simp]:
assumes  $z1 \neq z2 \text{ and } z1 \neq z3 \text{ and } z2 \neq z3$ 
shows  $\text{cross-ratio } (\text{moebius-pt } M z) (\text{moebius-pt } M z1) (\text{moebius-pt } M z2) (\text{moebius-pt } M z3) =$ 
 $\text{cross-ratio } z z1 z2 z3$ 

```

```

proof-
let ?f =  $\lambda z. \text{cross-ratio } z z1 z2 z3$ 
let ?M = moebius-pt M
let ?iM = inv ?M
have (?f o ?iM) (?M z1) = 0_h
  using bij-moebius-pt[of M] cross-ratio-0[OF ⟨z1 ≠ z2⟩ ⟨z1 ≠ z3⟩]
  by (simp add: bij-def)
moreover
have (?f o ?iM) (?M z2) = 1_h
  using bij-moebius-pt[of M] cross-ratio-1[OF ⟨z1 ≠ z2⟩ ⟨z2 ≠ z3⟩]
  by (simp add: bij-def)
moreover
have (?f o ?iM) (?M z3) = ∞_h

```

```

using bij-moebius-pt[of M] cross-ratio-inf[OF <z1 ≠ z3> <z2 ≠ z3>]
by (simp add: bij-def)
moreover
have is-moebius (?f ∘ ?iM)
  by (rule is-moebius-comp, rule is-moebius-cross-ratio[OF <z1 ≠ z2> <z2 ≠ z3> <z1 ≠ z3>], rule is-moebius-inv, auto
simp add: is-moebius-def)
moreover
have ?M z1 ≠ ?M z2 ?M z1 ≠ ?M z3 ?M z2 ≠ ?M z3
  using assms
  by simp-all
ultimately
have ?f ∘ ?iM = (λ z. cross-ratio z (?M z1) (?M z2) (?M z3))
  using assms
  using is-cross-ratio-01inf[of ?M z1 ?M z2 ?M z3 ?f ∘ ?iM]
  by simp
moreover
have (?f ∘ ?iM) (?M z) = cross-ratio z z1 z2 z3
  using bij-moebius-pt[of M]
  by (simp add: bij-def)
moreover
have (λ z. cross-ratio z (?M z1) (?M z2) (?M z3)) (?M z) = cross-ratio (?M z) (?M z1) (?M z2) (?M z3)
  by simp
ultimately
show ?thesis
  by simp
qed

```

**lemma** conjugate-cross-ratio [simp]:  
**assumes**  $z_1 \neq z_2$  **and**  $z_1 \neq z_3$  **and**  $z_2 \neq z_3$   
**shows**  $\text{cross-ratio}(\text{conjugate } z)(\text{conjugate } z_1)(\text{conjugate } z_2)(\text{conjugate } z_3) = \text{conjugate}(\text{cross-ratio } z z_1 z_2 z_3)$

**proof** –  
let  $?f = \lambda z. \text{cross-ratio } z z_1 z_2 z_3$   
let  $?M = \text{conjugate}$   
let  $?iM = \text{conjugate}$   
have ( $\text{conjugate} \circ ?f \circ ?iM$ ) ( $?M z_1$ ) =  $0_h$   
 using cross-ratio-0[OF <z1 ≠ z2> <z1 ≠ z3>]  
 by simp  
moreover  
have ( $\text{conjugate} \circ ?f \circ ?iM$ ) ( $?M z_2$ ) =  $1_h$   
 using cross-ratio-1[OF <z1 ≠ z2> <z2 ≠ z3>]  
 by simp  
moreover  
have ( $\text{conjugate} \circ ?f \circ ?iM$ ) ( $?M z_3$ ) =  $\infty_h$   
 using cross-ratio-inf[OF <z1 ≠ z3> <z2 ≠ z3>]  
 by simp  
moreover  
have  $\text{is-moebius}(\text{conjugate} \circ ?f \circ ?iM)$   
**proof** –  
obtain  $M$  where  $?f = \text{moebius-pt } M$   
 using is-moebius-cross-ratio[OF <z1 ≠ z2> <z2 ≠ z3> <z1 ≠ z3>]  
 by (auto simp add: is-moebius-def)  
thus ?thesis  
 using conjugate-moebius[of M]  
 by (auto simp add: comp-assoc is-moebius-def)  
qed

**moreover**  
have ?M z1 ≠ ?M z2 ?M z1 ≠ ?M z3 ?M z2 ≠ ?M z3  
 using assms
 by (auto simp add: conjugate-inj)  
ultimately  
have  $\text{conjugate} \circ ?f \circ ?iM = (\lambda z. \text{cross-ratio } z (?M z1) (?M z2) (?M z3))$   
 using assms
 using is-cross-ratio-01inf[of ?M z1 ?M z2 ?M z3 conjugate ∘ ?f ∘ ?iM]
 by simp  
moreover

```

have (conjugate o ?f o ?iM) (?M z) = conjugate (cross-ratio z z1 z2 z3)
  by simp
moreover
have (λ z. cross-ratio z (?M z1) (?M z2) (?M z3)) (?M z) = cross-ratio (?M z) (?M z1) (?M z2) (?M z3)
  by simp
ultimately
show ?thesis
  by simp
qed

```

```

lemma cross-ratio-reciprocal [simp]:
assumes u ≠ v and v ≠ w and u ≠ w
shows cross-ratio (reciprocal z) (reciprocal u) (reciprocal v) (reciprocal w) =
  cross-ratio z u v w
using assms
by (subst moebius-reciprocal[symmetric])+ (simp del: moebius-reciprocal)

```

```

lemma cross-ratio-inversion [simp]:
assumes u ≠ v and v ≠ w and u ≠ w
shows cross-ratio (inversion z) (inversion u) (inversion v) (inversion w) =
  conjugate (cross-ratio z u v w)

```

```

proof-
have reciprocal u ≠ reciprocal v reciprocal u ≠ reciprocal w reciprocal v ≠ reciprocal w
  using assms
  by ((subst moebius-reciprocal[symmetric])+, simp del: moebius-reciprocal)+
thus ?thesis
  using assms
  unfolding inversion-def
  by simp
qed

```

```

lemma fixed-points-0inf':
assumes moebius-pt M 0_h = 0_h and moebius-pt M ∞_h = ∞_h
shows ∃ k::complex-homo. (k ≠ 0_h ∧ k ≠ ∞_h) ∧ (∀ z. moebius-pt M z = k *_h z)
using assms
proof (transfer, transfer)
fix M :: complex-mat
assume mat-det M ≠ 0
obtain a b c d where MM: M = (a, b, c, d)
  by (cases M) auto
assume moebius-pt-cmat-cvec M 0_v ≈_v 0_v moebius-pt-cmat-cvec M ∞_v ≈_v ∞_v
hence *: b = 0 c = 0 a ≠ 0 ∧ d ≠ 0
  using MM
  by auto
let ?z = (a, d)
have ?z ≠ vec-zero
  using *
  by simp
moreover
have ¬ ?z ≈_v 0_v ∧ ¬ ?z ≈_v ∞_v
  using *
  by simp
moreover
have ∀ z∈{v. v ≠ vec-zero}. moebius-pt-cmat-cvec M z ≈_v ?z *_v z
  using MM ⟨mat-det M ≠ 0⟩ *
  by force
ultimately
show ∃ k∈{v. v ≠ vec-zero}.
  (¬ k ≈_v 0_v ∧ ¬ k ≈_v ∞_v) ∧
  (∀ z∈{v. v ≠ vec-zero}. moebius-pt-cmat-cvec M z ≈_v k *_v z)
  by blast
qed

```

```

lemma fixed-points-0inf:
assumes moebius-pt M 0_h = 0_h and moebius-pt M ∞_h = ∞_h

```

**shows**  $\exists k::complex-homo. (k \neq 0_h \wedge k \neq \infty_h) \wedge moebius-pt M = (\lambda z. k *_h z)$   
**using** `fixed-points-0inf'[OF assms]`  
**by** `auto`

**lemma** `ex-cross-ratio:`

**assumes**  $u \neq v$  **and**  $u \neq w$  **and**  $v \neq w$   
**shows**  $\exists z. cross-ratio z u v w = c$

**proof-**

**obtain**  $M$  **where**  $(\lambda z. cross-ratio z u v w) = moebius-pt M$

**using** `assms is-moebius-cross-ratio[of u v w]`

**unfolding** `is-moebius-def`

**by** `auto`

**hence**  $*: \forall z. cross-ratio z u v w = moebius-pt M z$

**by** `metis`

**let**  $?z = moebius-pt (-M) c$

**have** `cross-ratio ?z u v w = c`

**using** \*

**by** `auto`

**thus** `?thesis`

**by** `auto`

**qed**

**lemma** `unique-cross-ratio:`

**assumes**  $u \neq v$  **and**  $v \neq w$  **and**  $u \neq w$

**assumes** `cross-ratio z u v w = cross-ratio z' u v w`

**shows**  $z = z'$

**proof-**

**obtain**  $M$  **where**  $(\lambda z. cross-ratio z u v w) = moebius-pt M$

**using** `is-moebius-cross-ratio[OF assms(1-3)]`

**unfolding** `is-moebius-def`

**by** `auto`

**hence**  $moebius-pt M z = moebius-pt M z'$

**using** `assms(4)`

**by** `metis`

**thus** `?thesis`

**using** `moebius-pt-eq-I`

**by** `metis`

**qed**

**lemma** `ex1-cross-ratio:`

**assumes**  $u \neq v$  **and**  $u \neq w$  **and**  $v \neq w$

**shows**  $\exists ! z. cross-ratio z u v w = c$

**using** `assms ex-cross-ratio[OF assms, of c] unique-cross-ratio[of u v w]`

**by** `blast`

## 6.8 Pole

**definition** `is-pole :: moebius ⇒ complex-homo ⇒ bool where`

`is-pole M z ⟷ moebius-pt M z = ∞_h`

**lemma** `ex1-pole:`

**shows**  $\exists ! z. is-pole M z$

**using** `bij-moebius-pt[of M]`

**unfolding** `is-pole-def bij-def inj-on-def surj-def`

**unfolding** `Ex1-def`

**by** `(metis UNIV-I)`

**definition** `pole :: moebius ⇒ complex-homo where`

`pole M = (THE z. is-pole M z)`

**lemma** `pole-mk-moebius:`

**assumes** `is-pole (mk-moebius a b c d) z` **and**  $c \neq 0$  **and**  $a*d - b*c \neq 0$

**shows**  $z = of-complex (-d/c)$

**proof-**

**let**  $?t1 = moebius-translation (a / c)$

**let**  $?rd = moebius-rotation-dilatation ((b * c - a * d) / (c * c))$

```

let ?r = moebius-reciprocal
let ?t2 = moebius-translation (d / c)
have moebius-pt (?rd + ?r + ?t2) z = ∞h
  using assms
  unfolding is-pole-def
  apply (subst (asm) moebius-decomposition)
  apply (auto simp add: moebius-comp[symmetric] moebius-translation-def)
  apply (subst moebius-similarity-only-inf-to-inf[of 1 a/c], auto)
  done
hence moebius-pt (?r + ?t2) z = ∞h
  using ⟨a*d - b*c ≠ 0⟩ ⟨c ≠ 0⟩
  unfolding moebius-rotation-dilatation-def
  by (simp del: moebius-pt-moebius-similarity)
hence moebius-pt ?t2 z = 0h
  by simp
thus ?thesis
  using moebius-pt-invert[of ?t2 z 0h]
  by simp ((subst (asm) of-complex-zero[symmetric]))+, simp del: of-complex-zero)
qed

```

```

lemma pole-similarity:
assumes is-pole (moebius-similarity a b) z AND a ≠ 0
shows z = ∞h
using assms
unfolding is-pole-def
using moebius-similarity-only-inf-to-inf[of a b z]
by simp

```

## 6.9 Homographies and antihomographies

Inversion is not a Möbius transformation (it is a canonical example of so called anti-Möbius transformations, or antihomographies). All antihomographies are compositions of homographies and conjugation. The fundamental theorem of projective geometry (that we shall not prove) states that all automorphisms (bijective functions that preserve the cross-ratio) of  $\mathbb{C}P^1$  are either homographies or antihomographies.

```

definition is-homography :: (complex-homo ⇒ complex-homo) ⇒ bool WHERE
is-homography f ↔ is-moebius f

```

```

definition is-antihomography :: (complex-homo ⇒ complex-homo) ⇒ bool WHERE
is-antihomography f ↔ (∃ f'. is-moebius f' ∧ f = f' ∘ conjugate)

```

Conjugation is not a Möbius transformation, but is antihomographhy.

```

lemma not-moebius-conjugate:
  shows ¬ is-moebius conjugate
proof
  assume is-moebius conjugate
  then obtain M WHERE *: moebius-pt M = conjugate
    unfolding is-moebius-def
    by metis
  hence moebius-pt M 0h = 0h moebius-pt M 1h = 1h moebius-pt M ∞h = ∞h
    by auto
  hence M = id-moebius
    using three-fixed-points-01inf
    by auto
  hence conjugate = id
    using *
    by simp
  moreover
  have conjugate iih ≠ iih
    using of-complex-inj[of i -i]
    by (subst of-complex-ii[symmetric])+ (auto simp del: of-complex-ii)
  ultimately
  show False
    by simp
qed

```

```

lemma conjugation-is-antihomography[simp]:
  shows is-antihomography conjugate
  unfolding is-antihomography-def
  by (rule-tac x=id in exI, metis fun.map-id0 id-apply is-moebius-def moebius-pt-moebius-id)

```

```

lemma inversion-is-antihomography [simp]:
  shows is-antihomography inversion
  using moebius-reciprocal
  unfolding inversion-sym is-antihomography-def is-moebius-def
  by metis

```

Functions cannot simultaneously be homographies and antihomographies - the disjunction is exclusive.

```

lemma homography-antihomography-exclusive:
  assumes is-antihomography f
  shows ¬ is-homography f
proof
  assume is-homography f
  then obtain M where f = moebius-pt M
    unfolding is-homography-def is-moebius-def
    by auto
  then obtain M' where moebius-pt M = moebius-pt M' ∘ conjugate
    using assms
    unfolding is-antihomography-def is-moebius-def
    by auto
  hence conjugate = moebius-pt (−M') ∘ moebius-pt M
    by auto
  hence conjugate = moebius-pt (−M' + M)
    by (simp add: moebius-comp)
  thus False
    using not-moebius-conjugate
    unfolding is-moebius-def
    by metis
qed

```

## 6.10 Classification of Möbius transformations

Möbius transformations can be classified to parabolic, elliptic and loxodromic. We do not develop this part of the theory in depth.

```

lemma similarity-scale-1:
  assumes k ≠ 0
  shows similarity (k *sm I) M = similarity I M
  using assms
  unfolding similarity-def
  using mat-inv-mult-sm[of k I]
  by simp

```

```

lemma similarity-scale-2:
  shows similarity I (k *sm M) = k *sm (similarity I M)
  unfolding similarity-def
  by auto

```

```

lemma mat-trace-mult-sm [simp]:
  shows mat-trace (k *sm M) = k * mat-trace M
  by (cases M) (simp add: field-simps)

```

```

definition moebius-mb-cmat :: complex-mat ⇒ complex-mat ⇒ complex-mat where
  [simp]: moebius-mb-cmat I M = similarity I M

```

```

lift-definition moebius-mb-mmat :: moebius-mat ⇒ moebius-mat ⇒ moebius-mat is moebius-mb-cmat
  by (simp add: similarity-def mat-det-inv)

```

```

lift-definition moebius-mb :: moebius ⇒ moebius ⇒ moebius is moebius-mb-mmat
proof transfer
  fix M M' I I'
  assume moebius-cmat-eq M M' moebius-cmat-eq I I'

```

```

thus moebius-cmat-eq (moebius-mb-cmat I M) (moebius-mb-cmat I' M')
  by (auto simp add: similarity-scale-1 similarity-scale-2)
qed

definition similarity-invar-cmat :: complex-mat ⇒ complex where
[simp]: similarity-invar-cmat M = (mat-trace M)2 / mat-det M - 4

lift-definition similarity-invar-mmat :: moebius-mat ⇒ complex is similarity-invar-cmat
done

lift-definition similarity-invar :: moebius ⇒ complex is similarity-invar-mmat
by transfer (auto simp add: power2-eq-square field-simps)

lemma similarity-invar-moeibus-mb:
shows similarity-invar (moebius-mb I M) = similarity-invar M
by (transfer, transfer, simp)

definition similar :: moebius ⇒ moebius ⇒ bool where
similar M1 M2 ↔ (exists I. moebius-mb I M1 = M2)

lemma similar-refl [simp]:
shows similar M M
unfolding similar-def
by (rule-tac x=id-moebius in exI) (transfer, transfer, simp)

lemma similar-sym:
assumes similar M1 M2
shows similar M2 M1
proof-
from assms obtain I where M2 = moebius-mb I M1
  unfolding similar-def
  by auto
hence M1 = moebius-mb (moebius-inv I) M2
proof (transfer, transfer)
fix M2 I M1
assume moebius-cmat-eq M2 (moebius-mb-cmat I M1) mat-det I ≠ 0
then obtain k where k ≠ 0 similarity I M1 = k *sm M2
  by auto
thus moebius-cmat-eq M1 (moebius-mb-cmat (moebius-inv-cmat I) M2)
  using similarity-inv[of I M1 k *sm M2, OF -<mat-det I ≠ 0>]
  by (auto simp add: similarity-scale-2) (rule-tac x=1/k in exI, simp)
qed
thus ?thesis
  unfolding similar-def
  by auto
qed

lemma similar-trans:
assumes similar M1 M2 and similar M2 M3
shows similar M1 M3
proof-
obtain I1 I2 where moebius-mb I1 M1 = M2 moebius-mb I2 M2 = M3
  using assms
  by (auto simp add: similar-def)
thus ?thesis
  unfolding similar-def
proof (rule-tac x=moebius-comp I1 I2 in exI, transfer, transfer)
fix I1 I2 M1 M2 M3
assume moebius-cmat-eq (moebius-mb-cmat I1 M1) M2
moebius-cmat-eq (moebius-mb-cmat I2 M2) M3
mat-det I1 ≠ 0 mat-det I2 ≠ 0
thus moebius-cmat-eq (moebius-mb-cmat (moebius-comp-cmat I1 I2) M1) M3
  by (auto simp add: similarity-scale-2) (rule-tac x=ka*k in exI, simp)
qed
qed

```

```
end
```

## 7 Circlines

```
theory Circlines
  imports More-Set Moebius Hermitean-Matrices Elementary-Complex-Geometry
begin
```

### 7.1 Definition of circlines

In our formalization we follow the approach described by Schwerdtfeger [13] and represent circlines by Hermitean, non-zero  $2 \times 2$  matrices. In the original formulation, a matrix  $\begin{pmatrix} A & B \\ C & D \end{pmatrix}$  corresponds to the equation  $A \cdot z \cdot \bar{z} + B \cdot \bar{z} + C \cdot z + D = 0$ , where  $C = \bar{B}$  and  $A$  and  $D$  are real (as the matrix is Hermitean).

```
abbreviation hermitean-nonzero where
```

```
hermitean-nonzero ≡ {H. hermitean H ∧ H ≠ mat-zero}
```

```
typedef circline-mat = hermitean-nonzero
```

```
by (rule-tac x=eye in exI) (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
```

```
setup-lifting type-definition-circline-mat
```

```
definition circline-eq-cmat :: complex-mat ⇒ complex-mat ⇒ bool where
```

```
[simp]: circline-eq-cmat A B ⟷ (∃ k::real. k ≠ 0 ∧ B = cor k *sm A)
```

```
lemma symp-circline-eq-cmat: symp circline-eq-cmat
```

```
  unfolding symp-def
```

```
proof ((rule allI)+, rule impI)
```

```
  fix x y
```

```
  assume circline-eq-cmat x y
```

```
  then obtain k where k ≠ 0 ∧ y = cor k *sm x
```

```
    by auto
```

```
  hence 1 / k ≠ 0 ∧ x = cor (1 / k) *sm y
```

```
    by auto
```

```
  thus circline-eq-cmat y x
```

```
    unfolding circline-eq-cmat-def
```

```
    by blast
```

```
qed
```

Hermitean non-zero matrices are equivalent only to such matrices

```
lemma circline-eq-cmat-hermitean-nonzero:
```

```
  assumes hermitean H ∧ H ≠ mat-zero circline-eq-cmat H H'
```

```
  shows hermitean H' ∧ H' ≠ mat-zero
```

```
  using assms
```

```
  by (metis circline-eq-cmat-def hermitean-mult-real nonzero-mult-real of-real-eq-0-iff)
```

```
lift-definition circline-eq-clmat :: circline-mat ⇒ circline-mat ⇒ bool is circline-eq-cmat
done
```

```
lemma circline-eq-clmat-refl [simp]: circline-eq-clmat H H
```

```
  by transfer (simp, rule-tac x=1 in exI, simp)
```

```
quotient-type circline = circline-mat / circline-eq-clmat
```

```
proof (rule equivP)
```

```
  show reflp circline-eq-clmat
```

```
    unfolding reflp-def
```

```
    by transfer (auto, rule-tac x=1 in exI, simp)
```

```
next
```

```
  show symp circline-eq-clmat
```

```
    unfolding symp-def
```

```
    by transfer (auto, (rule-tac x=1/k in exI, simp)+)
```

```
next
```

```

show transp circline-eq-clmat
  unfolding transp-def
  by transfer (simp, safe, (rule-tac x=ka*k in exI, simp)+)
qed

```

Circline with specified matrix

An auxiliary constructor *mk-circline* returns a circline (an equivalence class) for given four complex numbers  $A, B, C$  and  $D$  (provided that they form a Hermitean, non-zero matrix).

```

definition mk-circline-cmat :: complex ⇒ complex ⇒ complex ⇒ complex ⇒ complex-mat where
[simp]: mk-circline-cmat A B C D =
  (let M = (A, B, C, D)
   in if M ∈ hermitean-nonzero then
      M
    else
      eye)

```

```

lift-definition mk-circline-clmat :: complex ⇒ complex ⇒ complex ⇒ complex ⇒ circline-mat is mk-circline-cmat
  by (auto simp add: Let-def hermitean-def mat-adj-def mat-cnj-def)

```

```

lift-definition mk-circline :: complex ⇒ complex ⇒ complex ⇒ complex ⇒ circline is mk-circline-clmat
  done

```

```

lemma ex-mk-circline:
  shows ∃ A B C D. H = mk-circline A B C D ∧ hermitean (A, B, C, D) ∧ (A, B, C, D) ≠ mat-zero
proof (transfer, transfer)
  fix H
  assume *: hermitean H ∧ H ≠ mat-zero
  obtain A B C D where H = (A, B, C, D)
    by (cases H, auto)
  hence circline-eq-cmat H (mk-circline-cmat A B C D) ∧ hermitean (A, B, C, D) ∧ (A, B, C, D) ≠ mat-zero
    using *
    by auto
  thus ∃ A B C D. circline-eq-cmat H (mk-circline-cmat A B C D) ∧ hermitean (A, B, C, D) ∧ (A, B, C, D) ≠ mat-zero
    by blast
qed

```

## 7.2 Circline type

```

definition circline-type-cmat :: complex-mat ⇒ real where
  [simp]: circline-type-cmat H = sgn (Re (mat-det H))

```

```

lift-definition circline-type-clmat :: circline-mat ⇒ real is circline-type-cmat
  done

```

```

lift-definition circline-type :: circline ⇒ real is circline-type-clmat
  by transfer (simp, erule exE, simp add: sgn-mult)

```

```

lemma circline-type: circline-type H = -1 ∨ circline-type H = 0 ∨ circline-type H = 1
  by (transfer, transfer, simp add: sgn-if)

```

```

lemma circline-type-mk-circline [simp]:
  assumes (A, B, C, D) ∈ hermitean-nonzero
  shows circline-type (mk-circline A B C D) = sgn (Re (A*D - B*C))
  using assms
  by (transfer, transfer, simp)

```

## 7.3 Points on the circline

Each circline determines a corresponding set of points. Again, a description given in homogeneous coordinates is a bit better than the original description defined only for ordinary complex numbers. The point with homogeneous coordinates  $(z_1, z_2)$  will belong to the set of circline points iff  $A \cdot z_1 \cdot \bar{z}_1 + B \cdot \bar{z}_1 \cdot z_2 + C \cdot z_1 \cdot \bar{z}_2 + D \cdot z_2 \cdot \bar{z}_1 = 0$ . Note that this is a quadratic form determined by a vector of homogeneous coordinates and the Hermitean matrix.

```

definition on-circline-cmat-cvec :: complex-mat ⇒ complex-vec ⇒ bool where

```

```

[simp]: on-circline-cmat-cvec H z  $\longleftrightarrow$  quad-form z H = 0

lift-definition on-circline-clmat-hcoords :: circline-mat  $\Rightarrow$  complex-homo-coords  $\Rightarrow$  bool is on-circline-cmat-cvec
done

lift-definition on-circline :: circline  $\Rightarrow$  complex-homo  $\Rightarrow$  bool is on-circline-clmat-hcoords
by transfer (simp del: quad-form-def, (erule exE)+, simp del: quad-form-def add: quad-form-scale-m quad-form-scale-v)

definition circline-set :: circline  $\Rightarrow$  complex-homo set where
circline-set H = {z. on-circline H z}

lemma circline-set-I [simp]:
assumes on-circline H z
shows z  $\in$  circline-set H
using assms
unfolding circline-set-def
by auto

abbreviation circline-equation where
circline-equation A B C D z1 z2  $\equiv$  A*z1*c conj z1 + B*z2*c conj z1 + C*c conj z2*z1 + D*z2*c conj z2 = 0

lemma on-circline-cmat-cvec-circline-equation:
on-circline-cmat-cvec (A, B, C, D) (z1, z2)  $\longleftrightarrow$  circline-equation A B C D z1 z2
by (simp add: vec-c conj-def field-simps)

lemma circline-equation:
assumes H = mk-circline A B C D and (A, B, C, D)  $\in$  hermitean-nonzero
shows of-complex z  $\in$  circline-set H  $\longleftrightarrow$  circline-equation A B C D z 1
using assms
unfolding circline-set-def
by simp (transfer, transfer, simp add: vec-c conj-def field-simps)

Circlines trough 0 and inf.

The circline represents a line when  $A = 0$  or a circle, otherwise.

definition circline-A0-cmat :: complex-mat  $\Rightarrow$  bool where
[simp]: circline-A0-cmat H  $\longleftrightarrow$  (let (A, B, C, D) = H in A = 0)
lift-definition circline-A0-clmat :: circline-mat  $\Rightarrow$  bool is circline-A0-cmat
done
lift-definition circline-A0 :: circline  $\Rightarrow$  bool is circline-A0-clmat
by transfer auto

abbreviation is-line where
is-line H  $\equiv$  circline-A0 H

abbreviation is-circle where
is-circle H  $\equiv$   $\neg$  circline-A0 H

definition circline-D0-cmat :: complex-mat  $\Rightarrow$  bool where
[simp]: circline-D0-cmat H  $\longleftrightarrow$  (let (A, B, C, D) = H in D = 0)
lift-definition circline-D0-clmat :: circline-mat  $\Rightarrow$  bool is circline-D0-cmat
done
lift-definition circline-D0 :: circline  $\Rightarrow$  bool is circline-D0-clmat
by transfer auto

lemma inf-on-circline: on-circline H  $\infty_h$   $\longleftrightarrow$  circline-A0 H
by (transfer, transfer, auto simp add: vec-c conj-def)

lemma
inf-in-circline-set:  $\infty_h \in$  circline-set H  $\longleftrightarrow$  is-line H
using inf-on-circline
unfolding circline-set-def
by simp

lemma zero-on-circline: on-circline H 0h  $\longleftrightarrow$  circline-D0 H
by (transfer, transfer, auto simp add: vec-c conj-def)

```

```

lemma
zero-in-circline-set:  $0_h \in \text{circline-set } H \longleftrightarrow \text{circline-D0 } H$ 
using zero-on-circline
unfolding circline-set-def
by simp

```

## 7.4 Connection with circles and lines in the classic complex plane

Every Euclidean circle and Euclidean line can be represented by a circline.

```

lemma classic-circline:
assumes  $H = \text{mk-circline } A B C D$  and hermitean  $(A, B, C, D) \wedge (A, B, C, D) \neq \text{mat-zero}$ 
shows circline-set  $H - \{\infty_h\} = \text{of-complex} \text{ 'circline } (\text{Re } A) B (\text{Re } D)$ 
using assms
unfolding circline-set-def
proof (safe)
fix z
assume hermitean  $(A, B, C, D) \wedge (A, B, C, D) \neq \text{mat-zero}$   $z \in \text{circline } (\text{Re } A) B (\text{Re } D)$ 
thus on-circline  $(\text{mk-circline } A B C D)$  ( $\text{of-complex } z$ )
using hermitean-elems[of A B C D]
by (transfer, transfer) (auto simp add: circline-def vec-cnj-def field-simps)
next
fix z
assume of-complex  $z = \infty_h$ 
thus False
by simp
next
fix z
assume hermitean  $(A, B, C, D) \wedge (A, B, C, D) \neq \text{mat-zero}$  on-circline  $(\text{mk-circline } A B C D)$   $z \in z \notin \text{of-complex} \text{ 'circline } (\text{Re } A) B (\text{Re } D)$ 
moreover
have  $z \neq \infty_h \longrightarrow z \in \text{of-complex} \text{ 'circline } (\text{Re } A) B (\text{Re } D)$ 
proof
assume  $z \neq \infty_h$ 
show  $z \in \text{of-complex} \text{ 'circline } (\text{Re } A) B (\text{Re } D)$ 
proof
show  $z = \text{of-complex} (\text{to-complex } z)$ 
using  $\langle z \neq \infty_h \rangle$ 
by simp
next
show to-complex  $z \in \text{circline } (\text{Re } A) B (\text{Re } D)$ 
using  $\langle \text{on-circline } (\text{mk-circline } A B C D) z \rangle \langle z \neq \infty_h \rangle$ 
using  $\langle \text{hermitean } (A, B, C, D) \rangle \langle (A, B, C, D) \neq \text{mat-zero} \rangle$ 
proof (transfer, transfer)
fix A B C D and z :: complex-vec
obtain z1 z2 where zz:  $z = (z1, z2)$ 
by (cases z, auto)
assume *:  $z \neq \text{vec-zero} \wedge z \approx_v \infty_v$ 
on-circline-cmat-cvec  $(\text{mk-circline-cmat } A B C D) z$ 
hermitean  $(A, B, C, D) \wedge (A, B, C, D) \neq \text{mat-zero}$ 
have  $z2 \neq 0$ 
using  $\langle z \neq \text{vec-zero} \rangle \langle \neg z \approx_v \infty_v \rangle$ 
using inf-cvec-z2-zero-iff zz
by blast
thus to-complex-cvec  $z \in \text{circline } (\text{Re } A) B (\text{Re } D)$ 
using * zz
using hermitean-elems[of A B C D]
by (simp add: vec-cnj-def circline-def field-simps)
qed
qed
qed
ultimately
show  $z = \infty_h$ 
by simp
qed

```

The matrix of the circline representing circle determined with center and radius.

```

definition mk-circle-cmat :: complex  $\Rightarrow$  real  $\Rightarrow$  complex-mat where
  [simp]: mk-circle-cmat a r = (1, -a, -cnj a, a*cnj a - cor r*cor r)

lift-definition mk-circle-clmat :: complex  $\Rightarrow$  real  $\Rightarrow$  circline-mat is mk-circle-cmat
  by (simp add: hermitean-def mat-adj-def mat-cnj-def)

lift-definition mk-circle :: complex  $\Rightarrow$  real  $\Rightarrow$  circline is mk-circle-clmat
  done

lemma is-circle-mk-circle: is-circle (mk-circle a r)
  by (transfer, transfer, simp)

lemma circline-set-mk-circle [simp]:
  assumes r  $\geq$  0
  shows circline-set (mk-circle a r) = of-complex ` circle a r
proof-
  let ?A = 1 and ?B = -a and ?C = -cnj a and ?D = a*cnj a - cor r*cor r
  have *: (?A, ?B, ?C, ?D)  $\in$  {H. hermitean H  $\wedge$  H  $\neq$  mat-zero}
    by (simp add: hermitean-def mat-adj-def mat-cnj-def)
  have mk-circle a r = mk-circline ?A ?B ?C ?D
    using *
    by (transfer, transfer, simp)
  hence circline-set (mk-circle a r) - { $\infty_h$ } = of-complex ` circline ?A ?B (Re ?D)
    using classic-circline[of mk-circle a r ?A ?B ?C ?D] *
    by simp
  moreover
  have circline ?A ?B (Re ?D) = circle a r
    by (rule circline-circle[of ?A Re ?D ?B circline ?A ?B (Re ?D) a r*r r], simp-all add: cmod-square <r  $\geq$  0>)
  moreover
  have  $\infty_h \notin$  circline-set (mk-circle a r)
    using inf-in-circline-set[of mk-circle a r] is-circle-mk-circle[of a r]
    by auto
  ultimately
  show ?thesis
    unfolding circle-def
    by simp
qed
```

The matrix of the circline representing line determined with two (not equal) complex points.

```

definition mk-line-cmat :: complex  $\Rightarrow$  complex  $\Rightarrow$  complex-mat where
  [simp]: mk-line-cmat z1 z2 =
    (if z1  $\neq$  z2 then
      let B = i * (z2 - z1) in (0, B, cnj B, -cnj-mix B z1)
    else
      eye)

lift-definition mk-line-clmat :: complex  $\Rightarrow$  complex  $\Rightarrow$  circline-mat is mk-line-cmat
  by (auto simp add: Let-def hermitean-def mat-adj-def mat-cnj-def split: if-split-asm)

lift-definition mk-line :: complex  $\Rightarrow$  complex  $\Rightarrow$  circline is mk-line-clmat
  done

lemma circline-set-mk-line [simp]:
  assumes z1  $\neq$  z2
  shows circline-set (mk-line z1 z2) - { $\infty_h$ } = of-complex ` line z1 z2
proof-
  let ?A = 0 and ?B = i*(z2 - z1)
  let ?C = cnj ?B and ?D = -cnj-mix ?B z1
  have *: (?A, ?B, ?C, ?D)  $\in$  {H. hermitean H  $\wedge$  H  $\neq$  mat-zero}
    using assms
    by (simp add: hermitean-def mat-adj-def mat-cnj-def)
  have mk-line z1 z2 = mk-circline ?A ?B ?C ?D
    using * assms
    by (transfer, transfer, auto simp add: Let-def)
  hence circline-set (mk-line z1 z2) - { $\infty_h$ } = of-complex ` circline ?A ?B (Re ?D)
```

```

using classic-circline[of mk-line z1 z2 ?A ?B ?C ?D] *
by simp
moreover
have circline ?A ?B (Re ?D) = line z1 z2
  using ⟨z1 ≠ z2⟩
  using circline-line'
  by simp
ultimately
show ?thesis
  by simp
qed

```

The set of points determined by a circline is always either an Euclidean circle or an Euclidean line.

Euclidean circle is determined by its center and radius.

```

type-synonym euclidean-circle = complex × real

```

```

definition euclidean-circle-cmat :: complex-mat ⇒ euclidean-circle where
[simp]: euclidean-circle-cmat H = (let (A, B, C, D) = H in (−B/A, sqrt(Re ((B*C − A*D)/(A*A)))))

lift-definition euclidean-circle-clmat :: circline-mat ⇒ euclidean-circle is euclidean-circle-cmat
done

```

```

lift-definition euclidean-circle :: circline ⇒ euclidean-circle is euclidean-circle-clmat
proof transfer
fix H1 H2
assume hh: hermitean H1 ∧ H1 ≠ mat-zero hermitean H2 ∧ H2 ≠ mat-zero
obtain A1 B1 C1 D1 where HH1: H1 = (A1, B1, C1, D1)
  by (cases H1) auto
obtain A2 B2 C2 D2 where HH2: H2 = (A2, B2, C2, D2)
  by (cases H2) auto
assume circline-eq-cmat H1 H2
then obtain k where k ≠ 0 and *: A2 = cor k * A1 B2 = cor k * B1 C2 = cor k * C1 D2 = cor k * D1
  using HH1 HH2
  by auto
have (cor k * B1 * (cor k * C1) − cor k * A1 * (cor k * D1)) = (cor k)2 * (B1*C1 − A1*D1)
  (cor k * A1 * (cor k * A1)) = (cor k)2 * (A1*A1)
  by (auto simp add: field-simps power2-eq-square)
hence (cor k * B1 * (cor k * C1) − cor k * A1 * (cor k * D1)) /
  (cor k * A1 * (cor k * A1)) = (B1*C1 − A1*D1) / (A1*A1)
  using ⟨k ≠ 0⟩
  by (simp add: power2-eq-square)
thus euclidean-circle-cmat H1 = euclidean-circle-cmat H2
  using HH1 HH2 * hh
  by auto
qed

```

```

lemma classic-circle:
assumes is-circle H and (a, r) = euclidean-circle H and circline-type H ≤ 0
shows circline-set H = of-complex `circle a r
proof-
obtain A B C D where *: H = mk-circline A B C D hermitean (A, B, C, D) (A, B, C, D) ≠ mat-zero
  using ex-mk-circline[of H]
  by auto
have is-real A is-real D C = cnj B
  using * hermitean-elems
  by auto
have Re (A*D − B*C) ≤ 0
  using ⟨circline-type H ≤ 0⟩ *
  by simp
hence **: Re A * Re D ≤ (cmod B)2
  using ⟨is-real A⟩ ⟨is-real D⟩ ⟨C = cnj B⟩
  by (simp add: cmod-square)
have A ≠ 0

```

```

using <is-circle H> * <is-real A>
by simp (transfer, transfer, simp)

hence Re A ≠ 0
  using <is-real A>
  by (metis complex-surj zero-complex.code)

have ***: ∞h ∉ circline-set H
  using * inf-in-circline-set[of H] <is-circle H>
  by simp

let ?a = -B/A
let ?r2 = ((cmod B)2 - Re A * Re D) / (Re A)2
let ?r = sqrt ?r2

have ?a = a ∧ ?r = r
  using <(a, r) = euclidean-circle H>
  using * <is-real A> <is-real D> <C = cnj B> <A ≠ 0>
  apply simp
  apply transfer
  apply transfer
  apply simp
  apply (subst Re-divide-real)
  apply (simp-all add: cmod-square, simp add: power2-eq-square)
done

show ?thesis
  using * *** <Re A ≠ 0> <is-real A> <C = cnj B> <?a = a ∧ ?r = r>
  using classic-circline[of H A B C D] assms circline-circle[of Re A Re D B circline (Re A) B (Re D) ?a ?r2 ?r]
  by (simp add: circle-def)
qed

Euclidean line is represented by two points.

type-synonym euclidean-line = complex × complex

definition euclidean-line-cmat :: complex-mat ⇒ euclidean-line where
[simp]: euclidean-line-cmat H =
  (let (A, B, C, D) = H;
   z1 = -(D*B)/(2*B*C);
   z2 = z1 + i * sgn (if Arg B > 0 then -B else B)
   in (z1, z2))

lift-definition euclidean-line-clmat :: circline-mat ⇒ euclidean-line is euclidean-line-cmat
done

lift-definition euclidean-line :: circline ⇒ complex × complex is euclidean-line-clmat
proof transfer
fix H1 H2
assume hh: hermitean H1 ∧ H1 ≠ mat-zero hermitean H2 ∧ H2 ≠ mat-zero
obtain A1 B1 C1 D1 where HH1: H1 = (A1, B1, C1, D1)
  by (cases H1) auto
obtain A2 B2 C2 D2 where HH2: H2 = (A2, B2, C2, D2)
  by (cases H2) auto
assume circline-eq-cmat H1 H2
then obtain k where k ≠ 0 and *: A2 = cor k * A1 B2 = cor k * B1 C2 = cor k * C1 D2 = cor k * D1
  using HH1 HH2
  by auto
have 1: B1 ≠ 0 ∧ 0 < Arg B1 ⟶ −0 < Arg (−B1)
  using canon-ang-plus-pi1[of Arg B1] Arg-bounded[of B1]
  by (auto simp add: arg-uminus)
have 2: B1 ≠ 0 ∧ −0 < Arg B1 ⟶ 0 < Arg (−B1)
  using canon-ang-plus-pi2[of Arg B1] Arg-bounded[of B1]
  by (auto simp add: arg-uminus)

show euclidean-line-cmat H1 = euclidean-line-cmat H2
  using HH1 HH2 * <k ≠ 0>
```

```

    by (cases k > 0) (auto simp add: Let-def, simp-all add: norm-mult sgn-eq 1 2)
qed

lemma classic-line:
  assumes is-line H and circline-type H < 0 and (z1, z2) = euclidean-line H
  shows circline-set H - {∞h} = of-complex ` line z1 z2
proof-
  obtain A B C D where *: H = mk-circline A B C D hermitean (A, B, C, D) (A, B, C, D) ≠ mat-zero
    using ex-mk-circline[of H]
    by auto
  have is-real A is-real D C = cnj B
    using * hermitean-elems
    by auto
  have Re A = 0
    using ⟨is-line H⟩ * ⟨is-real A⟩ ⟨is-real D⟩ ⟨C = cnj B⟩
    by simp (transfer, transfer, simp)
  have B ≠ 0
    using ⟨Re A = 0⟩ ⟨is-real A⟩ ⟨is-real D⟩ ⟨C = cnj B⟩ * ⟨circline-type H < 0⟩
    using circline-type-mk-circline[of A B C D]
    by auto

  let ?z1 = - cor (Re D) * B / (2 * B * cnj B)
  let ?z2 = ?z1 + i * sgn (if 0 < Arg B then - B else B)
  have z1 = ?z1 ∧ z2 = ?z2
    using ⟨(z1, z2) = euclidean-line H⟩ * ⟨is-real A⟩ ⟨is-real D⟩ ⟨C = cnj B⟩
    by simp (transfer, transfer, simp add: Let-def)
  thus ?thesis
    using *
    using classic-circline[of H A B C D] circline-line[of Re A B circline (Re A) B (Re D) Re D ?z1 ?z2] ⟨Re A = 0⟩ ⟨B ≠ 0⟩
    by simp
qed

```

## 7.5 Some special circlines

### 7.5.1 Unit circle

```

definition unit-circle-cmat :: complex-mat where
  [simp]: unit-circle-cmat = (1, 0, 0, -1)
lift-definition unit-circle-clmat :: circline-mat is unit-circle-cmat
  by (simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition unit-circle :: circline is unit-circle-clmat
  done

```

```

lemma on-circline-cmat-cvec-unit:
  shows on-circline-cmat-cvec unit-circle-cmat (z1, z2) ←→
    z1 * cnj z1 = z2 * cnj z2
  by (simp add: vec-cnj-def field-simps)

```

```

lemma
  one-on-unit-circle [simp]: on-circline unit-circle 1h and
  ii-on-unit-circle [simp]: on-circline unit-circle iih and
  not-zero-on-unit-circle [simp]: ∉ on-circline unit-circle 0h
  by (transfer, transfer, simp add: vec-cnj-def)+

```

```

lemma
  one-in-unit-circle-set [simp]: 1h ∈ circline-set unit-circle and
  ii-in-unit-circle-set [simp]: iih ∈ circline-set unit-circle and
  zero-in-unit-circle-set [simp]: 0h ∉ circline-set unit-circle
  unfolding circline-set-def
  by simp-all

```

```

lemma is-circle-unit-circle [simp]:
  shows is-circle unit-circle
  by (transfer, transfer, simp)

```

```

lemma not-inf-on-unit-circle' [simp]:

```

```

shows  $\neg$  on-circline unit-circle  $\infty_h$ 
using is-circle-unit-circle inf-on-circline
by blast

lemma not-inf-on-unit-circle'' [simp]:
  shows  $\infty_h \notin$  circline-set unit-circle
  by (simp add: inf-in-circline-set)

lemma euclidean-circle-unit-circle [simp]:
  shows euclidean-circle unit-circle = (0, 1)
  by (transfer, transfer, simp)

lemma circline-type-unit-circle [simp]:
  shows circline-type unit-circle = -1
  by (transfer, transfer, simp)

lemma on-circline-unit-circle [simp]:
  shows on-circline unit-circle (of-complex z)  $\longleftrightarrow$  cmod z = 1
  by (transfer, transfer, simp add: vec-cnj-def mult.commute)

lemma circline-set-unit-circle [simp]:
  shows circline-set unit-circle = of-complex ` {z. cmod z = 1}
proof-
  show ?thesis
  proof safe
    fix x
    assume x ∈ circline-set unit-circle
    then obtain x' where x = of-complex x'
      using inf-or-of-complex[of x]
      by auto
    thus x ∈ of-complex ` {z. cmod z = 1}
      using `x ∈ circline-set unit-circle`
      unfolding circline-set-def
      by auto
  next
    fix x
    assume cmod x = 1
    thus of-complex x ∈ circline-set unit-circle
      unfolding circline-set-def
      by auto
  qed
qed

lemma circline-set-unit-circle-I [simp]:
  assumes cmod z = 1
  shows of-complex z ∈ circline-set unit-circle
  using assms
  unfolding circline-set-unit-circle
  by simp

lemma inversion-unit-circle [simp]:
  assumes on-circline unit-circle x
  shows inversion x = x
proof-
  obtain x' where x = of-complex x' x' ≠ 0
    using inf-or-of-complex[of x]
    using assms
    by force
  moreover
  hence x' * cnj x' = 1
    using assms
    using circline-set-unit-circle
    unfolding circline-set-def
    by auto
  hence 1 / cnj x' = x'
    using `x' ≠ 0`

```

```

    by (simp add: field-simps)
ultimately
show ?thesis
  using assms
  unfolding inversion-def
  by simp
qed

lemma inversion-id-iff-on-unit-circle:
  shows inversion a = a  $\longleftrightarrow$  on-circline unit-circle a
  using inversion-id-iff[of a] inf-or-of-complex[of a]
  by auto

```

```

lemma on-unit-circle-conjugate [simp]:
  shows on-circline unit-circle (conjugate z)  $\longleftrightarrow$  on-circline unit-circle z
  by (transfer, transfer, auto simp add: vec-cnj-def field-simps)

```

```

lemma conjugate-unit-circle-set [simp]:
  shows conjugate ` (circline-set unit-circle) = circline-set unit-circle
  unfolding circline-set-def
  by (auto simp add: image-iff, rule-tac x=conjugate x in exI, simp)

```

### 7.5.2 x-axis

```

definition x-axis-cmat :: complex-mat where
  [simp]: x-axis-cmat = (0, i, -i, 0)
lift-definition x-axis-clmat :: circline-mat is x-axis-cmat
  by (simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition x-axis :: circline is x-axis-clmat
  done

```

```

lemma special-points-on-x-axis' [simp]:
  shows on-circline x-axis 0h and on-circline x-axis 1h and on-circline x-axis ∞h
  by (transfer, transfer, simp add: vec-cnj-def)+

```

```

lemma special-points-on-x-axis'' [simp]:
  shows 0h ∈ circline-set x-axis and 1h ∈ circline-set x-axis and ∞h ∈ circline-set x-axis
  unfolding circline-set-def
  by auto

```

```

lemma is-line-x-axis [simp]:
  shows is-line x-axis
  by (transfer, transfer, simp)

```

```

lemma circline-type-x-axis [simp]:
  shows circline-type x-axis = -1
  by (transfer, transfer, simp)

```

```

lemma on-circline-x-axis:
  shows on-circline x-axis z  $\longleftrightarrow$  ( $\exists c$ . is-real c  $\wedge$  z = of-complex c)  $\vee$  z = ∞h
proof safe

```

```

fix z c
assume is-real c
thus on-circline x-axis (of-complex c)
proof (transfer, transfer)
fix c
assume is-real c
thus on-circline-cmat-cvec x-axis-cmat (of-complex-cvec c)
  using eq-cnj-iff-real[of c]
  by (simp add: vec-cnj-def)
qed

```

qed

next

```

fix z
assume on-circline x-axis z z ≠ ∞h
thus  $\exists c$ . is-real c  $\wedge$  z = of-complex c
proof (transfer, transfer, safe)

```

```

fix a b
assume (a, b) ≠ vec-zero
  on-circline-cmat-cvec x-axis-cmat (a, b)
  ¬ (a, b) ≈v ∞v
hence b ≠ 0 cnj a * b = cnj b * a using inf-cvec-z2-zero-iff
  by (auto simp add: vec-cnj-def)
thus ∃ c. is-real c ∧ (a, b) ≈v of-complex-cvec c
  apply (rule-tac x=a/b in exI)
  apply (auto simp add: is-real-div field-simps)
  apply (rule-tac x=1/b in exI, simp)
  done
qed
next
show on-circline x-axis ∞h
  by auto
qed

lemma on-circline-x-axis-I [simp]:
assumes is-real z
shows on-circline x-axis (of-complex z)
using assms
unfolding on-circline-x-axis
by auto

lemma circline-set-x-axis:
shows circline-set x-axis = of-complex ` {x. is-real x} ∪ {∞h}
using on-circline-x-axis
unfolding circline-set-def
by auto

lemma circline-set-x-axis-I:
assumes is-real z
shows of-complex z ∈ circline-set x-axis
using assms
unfolding circline-set-x-axis
by auto

lemma circline-equation-x-axis:
shows of-complex z ∈ circline-set x-axis ↔ z = cnj z
unfolding circline-set-x-axis
proof auto
fix x
assume of-complex z = of-complex x is-real x
hence z = x
  using of-complex-inj[of z x]
  by simp
thus z = cnj z
  using eq-cnj-iff-real[of z] ⟨is-real x⟩
  by auto
next
assume z = cnj z
thus of-complex z ∈ of-complex ` {x. is-real x}
  using eq-cnj-iff-real[of z]
  by auto
qed

```

Positive and negative part of x-axis

```

definition positive-x-axis where
positive-x-axis = {z. z ∈ circline-set x-axis ∧ z ≠ ∞h ∧ Re (to-complex z) > 0}

definition negative-x-axis where
negative-x-axis = {z. z ∈ circline-set x-axis ∧ z ≠ ∞h ∧ Re (to-complex z) < 0}

lemma circline-set-positive-x-axis-I [simp]:
assumes is-real z and Re z > 0
shows of-complex z ∈ positive-x-axis

```

```

using assms
unfolding positive-x-axis-def
by simp

lemma circline-set-negative-x-axis-I [simp]:
assumes is-real z and Re z < 0
shows of-complex z ∈ negative-x-axis
using assms
unfolding negative-x-axis-def
by simp

```

### 7.5.3 y-axis

```

definition y-axis-cmat :: complex-mat where
[simp]: y-axis-cmat = (0, 1, 1, 0)
lift-definition y-axis-clmat :: circline-mat is y-axis-cmat
by (simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition y-axis :: circline is y-axis-clmat
done

lemma special-points-on-y-axis' [simp]:
shows on-circline y-axis 0_h and on-circline y-axis ii_h and on-circline y-axis ∞_h
by (transfer, transfer, simp add: vec-cnj-def)+

lemma special-points-on-y-axis'' [simp]:
shows 0_h ∈ circline-set y-axis and ii_h ∈ circline-set y-axis and ∞_h ∈ circline-set y-axis
unfolding circline-set-def
by auto

lemma on-circline-y-axis:
shows on-circline y-axis z ⟷ (∃ c. is-img c ∧ z = of-complex c) ∨ z = ∞_h
proof safe
fix z c
assume is-img c
thus on-circline y-axis (of-complex c)
proof (transfer, transfer)
fix c
assume is-img c
thus on-circline-cmat-cvec y-axis-cmat (of-complex-cvec c)
using eq-minus-cnj-iff-img[of c]
by (simp add: vec-cnj-def)
qed
next
fix z
assume on-circline y-axis z ≠ ∞_h
thus ∃ c. is-img c ∧ z = of-complex c
proof (transfer, transfer, safe)
fix a b
assume (a, b) ≠ vec-zero
on-circline-cmat-cvec y-axis-cmat (a, b)
¬ (a, b) ≈_v ∞_v
hence b ≠ 0 cnj a * b + cnj b * a = 0
using inf-cvec-z2-zero-iff
apply blast
apply (smt (verit, ccfv-threshold) on-circline-cmat-cvec y-axis-cmat (a, b) add-0 add-cancel-left-right mult.commute
mult-cancel-left2 on-circline-cmat-cvec-circline-equation y-axis-cmat-def)
done
thus ∃ c. is-img c ∧ (a, b) ≈_v of-complex-cvec c
using eq-minus-cnj-iff-img[of a / b]
apply (rule-tac x=a/b in exI)
apply (auto simp add: field-simps)
apply (rule-tac x=1/b in exI, simp)
using add-eq-0-iff apply blast
apply (rule-tac x=1/b in exI, simp)
done
qed

```

```

next
  show on-circline y-axis  $\infty_h$ 
    by simp
qed

lemma on-circline-y-axis-I [simp]:
  assumes is-img z
  shows on-circline y-axis (of-complex z)
  using assms
  unfolding on-circline-y-axis
  by auto

lemma circline-set-y-axis:
  shows circline-set y-axis = of-complex ' {x. is-img x}  $\cup \{\infty_h\}$ 
  using on-circline-y-axis
  unfolding circline-set-def
  by auto

lemma circline-set-y-axis-I:
  assumes is-img z
  shows of-complex z  $\in$  circline-set y-axis
  using assms
  unfolding circline-set-y-axis
  by auto

```

Positive and negative part of y-axis

```

definition positive-y-axis where
  positive-y-axis = {z. z  $\in$  circline-set y-axis  $\wedge z \neq \infty_h \wedge \text{Im } (\text{to-complex } z) > 0\}$ 

definition negative-y-axis where
  negative-y-axis = {z. z  $\in$  circline-set y-axis  $\wedge z \neq \infty_h \wedge \text{Im } (\text{to-complex } z) < 0\}$ 

lemma circline-set-positive-y-axis-I [simp]:
  assumes is-img z and Im z > 0
  shows of-complex z  $\in$  positive-y-axis
  using assms
  unfolding positive-y-axis-def
  by simp

lemma circline-set-negative-y-axis-I [simp]:
  assumes is-img z and Im z < 0
  shows of-complex z  $\in$  negative-y-axis
  using assms
  unfolding negative-y-axis-def
  by simp

```

#### 7.5.4 Point zero as a circline

```

definition circline-point-0-cmat :: complex-mat where
  [simp]: circline-point-0-cmat = (1, 0, 0, 0)
lift-definition circline-point-0-clmat :: circline-mat is circline-point-0-cmat
  by (simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition circline-point-0 :: circline is circline-point-0-clmat
  done

lemma circline-type-circline-point-0 [simp]:
  shows circline-type circline-point-0 = 0
  by (transfer, transfer, simp)

lemma zero-in-circline-point-0 [simp]:
  shows  $0_h \in$  circline-set circline-point-0
  unfolding circline-set-def
  by auto (transfer, transfer, simp add: vec-cnj-def) +

```

#### 7.5.5 Imaginary unit circle

```

definition imag-unit-circle-cmat :: complex-mat where

```

```

[simp]: imag-unit-circle-cmat = (1, 0, 0, 1)
lift-definition imag-unit-circle-clmat :: circline-mat is imag-unit-circle-cmat
  by (simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition imag-unit-circle :: circline is imag-unit-circle-clmat
  done

lemma circline-type-imag-unit-circle [simp]:
  shows circline-type imag-unit-circle = 1
  by (transfer, transfer, simp)

```

## 7.6 Intersection of circlines

```

definition circline-intersection :: circline ⇒ circline ⇒ complex-homo set where
  circline-intersection H1 H2 = {z. on-circline H1 z ∧ on-circline H2 z}

```

```

lemma circline-equation-cancel-z2:
  assumes circline-equation A B C D z1 z2 and z2 ≠ 0
  shows circline-equation A B C D (z1/z2) 1
  using assms
  by (simp add: field-simps)

```

```

lemma circline-equation-quadratic-equation:
  assumes circline-equation A B (cnj B) D z 1 and
    Re z = x and Im z = y and Re B = bx and Im B = by
  shows A*x^2 + A*y^2 + 2*bx*x + 2*by*y + D = 0
  using assms
proof-
  have z = x + i*y B = bx + i*by
  using assms complex-eq
  by auto
  thus ?thesis
  using assms
  by (simp add: field-simps power2-eq-square)
qed

```

```

lemma circline-intersection-symmetry:
  shows circline-intersection H1 H2 = circline-intersection H2 H1
  unfolding circline-intersection-def
  by auto

```

## 7.7 Möbius action on circlines

```

definition moebius-circline-cmat-cmat :: complex-mat ⇒ complex-mat ⇒ complex-mat where
  [simp]: moebius-circline-cmat-cmat M H = congruence (mat-inv M) H

```

```

lift-definition moebius-circline-mmat-clmat :: moebius-mat ⇒ circline-mat ⇒ circline-mat is moebius-circline-cmat-cmat
  using mat-det-inv congruence-nonzero hermitean-congruence
  by simp

```

```

lift-definition moebius-circline :: moebius ⇒ circline ⇒ circline is moebius-circline-mmat-clmat
proof transfer
  fix M M' H H'
  assume moebius-cmat-eq M M' circline-eq-cmat H H'
  thus circline-eq-cmat (moebius-circline-cmat-cmat M H) (moebius-circline-cmat-cmat M' H')
    by (auto simp add: mat-inv-mult-sm) (rule-tac x=ka / Re (k * cnj k) in exI, auto simp add: complex-mult-cnj-cmod
      power2-eq-square)
qed

```

```

lemma moebius-preserve-circline-type [simp]:
  shows circline-type (moebius-circline M H) = circline-type H
proof (transfer, transfer)
  fix M H :: complex-mat
  assume mat-det M ≠ 0 hermitean H ∧ H ≠ mat-zero
  thus circline-type-cmat (moebius-circline-cmat-cmat M H) = circline-type-cmat H
    using Re-det-sgn-congruence[of mat-inv M H] mat-det-inv[of M]
    by (simp del: congruence-def)

```

**qed**

The central lemma in this section connects the action of Möbius transformations on points and on circlines.

**lemma** *moebius-circline*:

**shows** {*z*. *on-circline* (*moebius-circline M H*) *z*} =  
    *moebius-pt M* ‘ {*z*. *on-circline H z*}

**proof** *safe*

**fix** *z*

**assume** *on-circline H z*

**thus** *on-circline* (*moebius-circline M H*) (*moebius-pt M z*)

**proof** (*transfer, transfer*)

**fix** *z* :: *complex-vec* **and** *M H* :: *complex-mat*

**assume** *hh*: *hermitean H*  $\wedge$  *H*  $\neq$  *mat-zero* *z*  $\neq$  *vec-zero* *mat-det M*  $\neq$  0

**let** ?*z* = *M* \*<sub>*mv*</sub> *z*

**let** ?*H* = *mat-adj* (*mat-inv M*) \*<sub>*mm*</sub> *H* \*<sub>*mm*</sub> (*mat-inv M*)

**assume** \*: *on-circline-cmat-cvec H z*

**hence** *quad-form z H* = 0

**by** *simp*

**hence** *quad-form ?z ?H* = 0

**using** *quad-form-congruence*[*of M z H*] *hh*

**by** *simp*

**thus** *on-circline-cmat-cvec* (*moebius-circline-cmat-cmat M H*) (*moebius-pt-cmat-cvec M z*)

**by** *simp*

**qed**

**next**

**fix** *z*

**assume** *on-circline* (*moebius-circline M H*) *z*

**hence**  $\exists$  *z'*. *z* = *moebius-pt M z'*  $\wedge$  *on-circline H z'*

**proof** (*transfer, transfer*)

**fix** *z* :: *complex-vec* **and** *M H* :: *complex-mat*

**assume** *hh*: *hermitean H*  $\wedge$  *H*  $\neq$  *mat-zero* *z*  $\neq$  *vec-zero* *mat-det M*  $\neq$  0

**let** ?*iM* = *mat-inv M*

**let** ?*z'* = ?*iM* \*<sub>*mv*</sub> *z*

**assume** \*: *on-circline-cmat-cvec* (*moebius-circline-cmat-cmat M H*) *z*

**have** ?*z'*  $\neq$  *vec-zero*

**using** *hh*

**using** *mat-det-inv mult-mv-nonzero*

**by** *auto*

**moreover**

**have** *z*  $\approx_v$  *moebius-pt-cmat-cvec M z'*

**using** *hh eye-mv-l mat-inv-r*

**by** *simp*

**moreover**

**have** *M* \*<sub>*mv*</sub> (?*iM* \*<sub>*mv*</sub> *z*) = *z*

**using** *hh eye-mv-l mat-inv-r*

**by** *auto*

**hence** *on-circline-cmat-cvec H z'*

**using** *hh \**

**using** *quad-form-congruence*[*of M ?iM \*<sub>*mv*</sub> z H, symmetric*]

**unfolding** *moebius-circline-cmat-cmat-def*

**unfolding** *on-circline-cmat-cvec-def*

**by** *simp*

**ultimately**

**show**  $\exists z' \in \{v. v \neq \text{vec-zero}\}. z \approx_v \text{moebius-pt-cmat-cvec M z}' \wedge \text{on-circline-cmat-cvec H z}'$

**by** *blast*

**qed**

**thus** *z*  $\in$  *moebius-pt M* ‘ {*z*. *on-circline H z*}

**by** *auto*

**qed**

**lemma** *on-circline-moebius-circline-I* [*simp*]:

**assumes** *on-circline H z*

**shows** *on-circline* (*moebius-circline M H*) (*moebius-pt M z*)

**using** *assms moebius-circline*

**by** *fastforce*

```

lemma circline-set-moebius-circline [simp]:
  shows circline-set (moebius-circline M H) = moebius-pt M ` circline-set H
  using moebius-circline[of M H]
  unfolding circline-set-def
  by auto

lemma circline-set-moebius-circline-I [simp]:
  assumes z ∈ circline-set H
  shows moebius-pt M z ∈ circline-set (moebius-circline M H)
  using assms
  by simp

lemma circline-set-moebius-circline-E:
  assumes moebius-pt M z ∈ circline-set (moebius-circline M H)
  shows z ∈ circline-set H
  using assms
  using moebius-pt-eq-I[of M z]
  by auto

lemma circline-set-moebius-circline-iff [simp]:
  shows moebius-pt M z ∈ circline-set (moebius-circline M H) ↔
    z ∈ circline-set H
  using moebius-pt-eq-I[of M z]
  by auto

lemma inj-moebius-circline:
  shows inj (moebius-circline M)
  unfolding inj-on-def
  proof (safe)
    fix H H'
    assume moebius-circline M H = moebius-circline M H'
    thus H = H'
    proof (transfer, transfer)
      fix M H H' :: complex-mat
      assume hh: mat-det M ≠ 0
      let ?iM = mat-inv M
      assume circline-eq-cmat (moebius-circline-cmat-cmat M H) (moebius-circline-cmat-cmat M H')
      then obtain k where congruence ?iM H' = congruence ?iM (cor k *sm H) k ≠ 0
        by auto
      thus circline-eq-cmat H H'
        using hh inj-congruence[of ?iM H' cor k *sm H] mat-det-inv[of M]
        by auto
    qed
  qed
qed

lemma moebius-circline-eq-I:
  assumes moebius-circline M H1 = moebius-circline M H2
  shows H1 = H2
  using assms inj-moebius-circline[of M]
  unfolding inj-on-def
  by blast

lemma moebius-circline-neq-I [simp]:
  assumes H1 ≠ H2
  shows moebius-circline M H1 ≠ moebius-circline M H2
  using assms inj-moebius-circline[of M]
  unfolding inj-on-def
  by blast

```

### 7.7.1 Group properties of Möbius action on ciclines

Möbius actions on ciclines have similar properties as Möbius actions on points.

```

lemma moebius-circline-id [simp]:
  shows moebius-circline id-moebius H = H
  by (transfer, transfer) (simp add: mat-adj-def mat-cnj-def, rule-tac x=1 in exI, auto)

```

```

lemma moebius-circline-comp [simp]:
  shows moebius-circline (moebius-comp M1 M2) H = moebius-circline M1 (moebius-circline M2 H)
  by (transfer, transfer) (simp add: mat-inv-mult-mm, rule-tac x=1 in exI, simp add: mult-mm-assoc)

```

```

lemma moebius-circline-comp-inv-left [simp]:
  shows moebius-circline (moebius-inv M) (moebius-circline M H) = H
  by (subst moebius-circline-comp[symmetric], simp)

```

```

lemma moebius-circline-comp-inv-right [simp]:
  shows moebius-circline M (moebius-circline (moebius-inv M) H) = H
  by (subst moebius-circline-comp[symmetric], simp)

```

## 7.8 Action of Euclidean similarities on circlines

```

lemma moebius-similarity-lines-to-lines [simp]:
  assumes a ≠ 0
  shows ∞H ∈ circline-set (moebius-circline (moebius-similarity a b) H) ←→
    ∞H ∈ circline-set H
  using assms
  by (metis circline-set-moebius-circline-iff moebius-similarity-inf)

```

```

lemma moebius-similarity-lines-to-lines':
  assumes a ≠ 0
  shows on-circline (moebius-circline (moebius-similarity a b) H) ∞H ←→
    ∞H ∈ circline-set H
  using moebius-similarity-lines-to-lines assms
  unfolding circline-set-def
  by simp

```

## 7.9 Conjugation, reciprocation and inversion of circlines

Conjugation of circlines

```

definition conjugate-circline-cmat :: complex-mat ⇒ complex-mat where
  [simp]: conjugate-circline-cmat = mat-cnj
lift-definition conjugate-circline-clmat :: circline-mat ⇒ circline-mat is conjugate-circline-cmat
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition conjugate-circline :: circline ⇒ circline is conjugate-circline-clmat
  by transfer (metis circline-eq-cmat-def conjugate-circline-cmat-def hermitean-transpose mat-t-mult-sm)

```

```

lemma conjugate-circline-set':
  shows conjugate ` circline-set H ⊆ circline-set (conjugate-circline H)
proof (safe)
  fix z
  assume z ∈ circline-set H
  thus conjugate z ∈ circline-set (conjugate-circline H)
    unfolding circline-set-def
    apply simp
    apply (transfer, transfer)
    unfolding on-circline-cmat-cvec-def conjugate-cvec-def conjugate-circline-cmat-def
    apply (subst quad-form-vec-cnj-mat-cnj, simp-all)
    done
qed

```

```

lemma conjugate-conjugate-circline [simp]:
  shows conjugate-circline (conjugate-circline H) = H
  by (transfer, transfer, force)

```

```

lemma circline-set-conjugate-circline [simp]:
  shows circline-set (conjugate-circline H) = conjugate ` circline-set H (is ?lhs = ?rhs)
proof (safe)
  fix z
  assume z ∈ ?lhs
  show z ∈ ?rhs
  proof
    show z = conjugate (conjugate z)
    by simp
  qed

```

```

next
  show conjugate z ∈ circline-set H
    using ⟨z ∈ circline-set (conjugate-circline H)⟩
    using conjugate-circline-set'[of conjugate-circline H]
    by auto
qed
next
  fix z
  assume z ∈ circline-set H
  thus conjugate z ∈ circline-set (conjugate-circline H)
    using conjugate-circline-set'[of H]
    by auto
qed

lemma on-circline-conjugate-circline [simp]:
  shows on-circline (conjugate-circline H) z ←→ on-circline H (conjugate z)
  using circline-set-conjugate-circline[of H]
  unfolding circline-set-def
  by force

```

Inversion of circlines

```

definition circline-inversion-cmat :: complex-mat ⇒ complex-mat where
  [simp]: circline-inversion-cmat H = (let (A, B, C, D) = H in (D, B, C, A))
lift-definition circline-inversion-clmat :: circline-mat ⇒ circline-mat is circline-inversion-cmat
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition circline-inversion :: circline ⇒ circline is circline-inversion-clmat
  by transfer auto

lemma on-circline-circline-inversion [simp]:
  shows on-circline (circline-inversion H) z ←→ on-circline H (reciprocal (conjugate z))
  by (transfer, transfer, auto simp add: vec-cnj-def field-simps)

lemma circline-set-circline-inversion [simp]:
  shows circline-set (circline-inversion H) = inversion ` circline-set H
  unfolding circline-set-def inversion-def
  by (force simp add: comp-def image-iff)

```

Reciprocal of circlines

```

definition circline-reciprocal :: circline ⇒ circline where
  circline-reciprocal = conjugate-circline ∘ circline-inversion

lemma circline-set-circline-reciprocal:
  shows circline-set (circline-reciprocal H) = reciprocal ` circline-set H
  unfolding circline-reciprocal-def comp-def
  by (auto simp add: inversion-def image-iff)

```

Rotation of circlines

```

lemma rotation-pi-2-y-axis [simp]:
  shows moebius-circline (moebius-rotation (pi/2)) y-axis = x-axis
  unfoldng moebius-rotation-def moebius-similarity-def
  by (transfer, transfer, simp add: mat-adj-def mat-cnj-def)

lemma rotation-minus-pi-2-y-axis [simp]:
  shows moebius-circline (moebius-rotation (-pi/2)) y-axis = x-axis
  unfoldng moebius-rotation-def moebius-similarity-def
  by (transfer, transfer, simp add: mat-adj-def mat-cnj-def, rule-tac x=-1 in exI, simp)

lemma rotation-minus-pi-2-x-axis [simp]:
  shows moebius-circline (moebius-rotation (-pi/2)) x-axis = y-axis
  unfoldng moebius-rotation-def moebius-similarity-def
  by (transfer, transfer, simp add: mat-adj-def mat-cnj-def)

lemma rotation-pi-2-x-axis [simp]:
  shows moebius-circline (moebius-rotation (pi/2)) x-axis = y-axis
  unfoldng moebius-rotation-def moebius-similarity-def

```

```

by (transfer, transfer, simp add: mat-adj-def mat-cnj-def, rule-tac x=-1 in exI, simp)

lemma rotation-minus-pi-2-positive-y-axis [simp]:
  shows (moebius-pt (moebius-rotation (-pi/2))) ` positive-y-axis = positive-x-axis
proof safe
  fix y
  assume y: y ∈ positive-y-axis
  have *: Re (a * i / b) < 0 ↔ Im (a / b) > 0 for a b
    by (subst times-divide-eq-left [symmetric], subst mult.commute, subst Re-i-times) auto
  from y * show moebius-pt (moebius-rotation (-pi/2)) y ∈ positive-x-axis
    unfolding positive-y-axis-def positive-x-axis-def circline-set-def
    unfolding moebius-rotation-def moebius-similarity-def
    apply simp
    apply transfer
    apply transfer
    apply (auto simp add: vec-cnj-def field-simps add-eq-0-iff)
  done
next
fix x
assume x: x ∈ positive-x-axis
let ?y = moebius-pt (moebius-rotation (pi/2)) x
have *: Im (a * i / b) > 0 ↔ Re (a / b) > 0 for a b
  by (subst times-divide-eq-left [symmetric], subst mult.commute, subst Im-i-times) auto
hence ?y ∈ positive-y-axis
  using ⟨x ∈ positive-x-axis⟩
  unfolding positive-x-axis-def positive-y-axis-def
  unfolding moebius-rotation-def moebius-similarity-def
  unfolding circline-set-def
  apply simp
  apply transfer
  apply transfer
  apply (auto simp add: vec-cnj-def field-simps add-eq-0-iff)
  done
thus x ∈ moebius-pt (moebius-rotation (-pi/2)) ` positive-y-axis
  by (auto simp add: image-iff) (rule-tac x=?y in bexI, simp-all)
qed

```

## 7.10 Circline uniqueness

### 7.10.1 Zero type circline uniqueness

```

lemma unique-circline-type-zero-0':
  shows (circline-type circline-point-0 = 0 ∧ 0_h ∈ circline-set circline-point-0) ∧
    (∀ H. circline-type H = 0 ∧ 0_h ∈ circline-set H → H = circline-point-0)
unfolding circline-set-def
proof (safe)
  show circline-type circline-point-0 = 0
    by (transfer, transfer, simp)
next
show on-circline circline-point-0 0_h
  using circline-set-def zero-in-circline-point-0
  by auto
next
fix H
assume circline-type H = 0 on-circline H 0_h
thus H = circline-point-0
proof (transfer, transfer)
  fix H :: complex-mat
  assume hh: hermitean H ∧ H ≠ mat-zero
  obtain A B C D where HH: H = (A, B, C, D)
    by (cases H) auto
  hence *: C = cnj B is-real A
    using hh hermitean-elems[of A B C D]
    by auto
  assume circline-type-cmat H = 0 on-circline-cmat-cvec H 0_v
  thus circline-eq-cmat H circline-point-0-cmat
    using HH hh *

```

```

by (simp add: Let-def vec-cnj-def sgn-minus sgn-mult sgn-zero-iff)
  (rule-tac x=1/Re A in exI, cases A, cases B, simp add: Complex-eq sgn-zero-iff)
qed
qed

lemma unique-circline-type-zero-0:
shows  $\exists! H. \text{circline-type } H = 0 \wedge 0_h \in \text{circline-set } H$ 
using unique-circline-type-zero-0'
by blast

lemma unique-circline-type-zero:
shows  $\exists! H. \text{circline-type } H = 0 \wedge z \in \text{circline-set } H$ 
proof-
  obtain M where ++: moebius-pt M z = 0_h
    using ex-moebius-1[of z]
    by auto
  have +++: z = moebius-pt (moebius-inv M) 0_h
    by (subst ++[symmetric]) simp
  then obtain H0 where *: circline-type H0 = 0  $\wedge$  0_h  $\in$  circline-set H0 and
    **:  $\forall H'. \text{circline-type } H' = 0 \wedge 0_h \in \text{circline-set } H' \longrightarrow H' = H0$ 
    using unique-circline-type-zero-0
    by auto
  let ?H' = moebius-circline (moebius-inv M) H0
  show ?thesis
    unfolding Ex1-def
    using * +++
  proof (rule-tac x=?H' in exI, simp, safe)
    fix H'
    assume circline-type H' = 0 moebius-pt (moebius-inv M) 0_h  $\in$  circline-set H'
    hence 0_h  $\in$  circline-set (moebius-circline M H')
      using ++ ++
      by force
    hence moebius-circline M H' = H0
      using **[rule-format, of moebius-circline M H']
      using <circline-type H' = 0>
      by simp
    thus H' = moebius-circline (moebius-inv M) H0
      by auto
  qed
qed

```

### 7.10.2 Negative type circline uniqueness

```

lemma unique-circline-01inf':
shows 0_h  $\in$  circline-set x-axis  $\wedge$  1_h  $\in$  circline-set x-axis  $\wedge$  infinity_h  $\in$  circline-set x-axis  $\wedge$ 
  ( $\forall H. 0_h \in \text{circline-set } H \wedge 1_h \in \text{circline-set } H \wedge \infty_h \in \text{circline-set } H \longrightarrow H = x\text{-axis}$ )
proof safe
  fix H
  assume 0_h  $\in$  circline-set H 1_h  $\in$  circline-set H infinity_h  $\in$  circline-set H
  thus H = x-axis
    unfolding circline-set-def
    apply simp
  proof (transfer, transfer)
    fix H
    assume hh: hermitean H  $\wedge$  H  $\neq$  mat-zero
    obtain A B C D where HH: H = (A, B, C, D)
      by (cases H) auto
    have *: C = cnj B A = 0  $\wedge$  D = 0  $\longrightarrow$  B  $\neq$  0
      using hermitean-elems[of A B C D] hh HH
      by auto
    obtain Bx By where B = Complex Bx By
      by (cases B) auto
    assume on-circline-cmat-cvec H 0_v on-circline-cmat-cvec H 1_v on-circline-cmat-cvec H infinity_v
    thus circline-eq-cmat H x-axis-cmat
      using * HH <C = cnj B> <B = Complex Bx By>
      by (simp add: Let-def vec-cnj-def Complex-eq) (rule-tac x=1/By in exI, auto)

```

```

qed
qed simp-all

lemma unique-circline-set:
assumes A ≠ B and A ≠ C and B ≠ C
shows ∃! H. A ∈ circline-set H ∧ B ∈ circline-set H ∧ C ∈ circline-set H
proof-
let ?P = λ A B C. A ≠ B ∧ A ≠ C ∧ B ≠ C → (∃! H. A ∈ circline-set H ∧ B ∈ circline-set H ∧ C ∈ circline-set H)
have ?P A B C
proof (rule wlog-moebius-01inf[of ?P])
fix M a b c
let ?M = moebius-pt M
assume ?P a b c
show ?P (?M a) (?M b) (?M c)
proof
assume ?M a ≠ ?M b ∧ ?M a ≠ ?M c ∧ ?M b ≠ ?M c
hence a ≠ b b ≠ c a ≠ c
by auto
hence ∃!H. a ∈ circline-set H ∧ b ∈ circline-set H ∧ c ∈ circline-set H
using ⟨?P a b c⟩
by simp
then obtain H where
*: a ∈ circline-set H ∧ b ∈ circline-set H ∧ c ∈ circline-set H and
**: ∀ H'. a ∈ circline-set H' ∧ b ∈ circline-set H' ∧ c ∈ circline-set H' → H' = H
unfolding Ex1-def
by auto
let ?H' = moebius-circline M H
show ∃! H. ?M a ∈ circline-set H ∧ moebius-pt M b ∈ circline-set H ∧ moebius-pt M c ∈ circline-set H
unfolding Ex1-def
proof (rule-tac x=?H' in exI, rule)
show ?M a ∈ circline-set ?H' ∧ ?M b ∈ circline-set ?H' ∧ ?M c ∈ circline-set ?H'
using *
by auto
next
show ∀ H'. ?M a ∈ circline-set H' ∧ ?M b ∈ circline-set H' ∧ ?M c ∈ circline-set H' → H' = ?H'
proof (safe)
fix H'
let ?iH' = moebius-circline (moebius-inv M) H'
assume ?M a ∈ circline-set H' ?M b ∈ circline-set H' ?M c ∈ circline-set H'
hence a ∈ circline-set ?iH' ∧ b ∈ circline-set ?iH' ∧ c ∈ circline-set ?iH'
by simp
hence H = ?iH'
using **
by blast
thus H' = moebius-circline M H
by simp
qed
qed
qed
next
show ?P 0_h 1_h ∞_h
using unique-circline-01inf'
unfolding Ex1-def
by (safe, rule-tac x=x-axis in exI) auto
qed fact+
thus ?thesis
using assms
by simp
qed

lemma zero-one-inf-x-axis [simp]:
assumes 0_h ∈ circline-set H and 1_h ∈ circline-set H and ∞_h ∈ circline-set H
shows H = x-axis
using assms unique-circline-set[of 0_h 1_h ∞_h]
by auto

```

## 7.11 Circline set cardinality

### 7.11.1 Diagonal circlines

```

definition is-diag-circline-cmat :: complex-mat ⇒ bool where
  [simp]: is-diag-circline-cmat H = (let (A, B, C, D) = H in B = 0 ∧ C = 0)
lift-definition is-diag-circline-clmat :: circline-mat ⇒ bool is is-diag-circline-cmat
  done
lift-definition circline-diag :: circline ⇒ bool is is-diag-circline-clmat
  by transfer auto

lemma circline-diagonalize:
  shows ∃ M H'. moebius-circline M H = H' ∧ circline-diag H'
proof (transfer, transfer)
  fix H
  assume hh: hermitean H ∧ H ≠ mat-zero
  obtain A B C D where HH: H = (A, B, C, D)
    by (cases H) auto
  hence HH-elems: is-real A is-real D C = cnj B
    using hermitean-elems[of A B C D] hh
    by auto
  obtain M k1 k2 where *: mat-det M ≠ 0 unitary M congruence M H = (k1, 0, 0, k2) is-real k1 is-real k2
    using hermitean-diagonizable[of H] hh
    by auto
  have k1 ≠ 0 ∨ k2 ≠ 0
    using <congruence M H = (k1, 0, 0, k2)> hh congruence-nonzero[of H M] <mat-det M ≠ 0>
    by auto
  let ?M' = mat-inv M
  let ?H' = (k1, 0, 0, k2)
  have circline-eq-cmat (moebius-circline-cmat-cmat ?M' H) ?H' ∧ is-diag-circline-cmat ?H'
    using *
    by force
  moreover
  have ?H' ∈ hermitean-nonzero
    using * <k1 ≠ 0 ∨ k2 ≠ 0> eq-cnj-iff-real[of k1] eq-cnj-iff-real[of k2]
    by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
  moreover
  have mat-det ?M' ≠ 0
    using * mat-det-inv[of M]
    by auto
  ultimately
  show ∃ M ∈ {M. mat-det M ≠ 0}.
    ∃ H' ∈ hermitean-nonzero.
      circline-eq-cmat (moebius-circline-cmat-cmat M H) H' ∧ is-diag-circline-cmat H'
    by blast
qed

lemma wlog-circline-diag:
  assumes ⋀ H. circline-diag H ⇒ P H
  ⋀ M H. P H ⇒ P (moebius-circline M H)
  shows P H
proof-
  obtain M H' where moebius-circline M H = H' circline-diag H'
    using circline-diagonalize[of H]
    by auto
  hence P (moebius-circline M H)
    using assms(1)
    by simp
  thus ?thesis
    using assms(2)[of moebius-circline M H moebius-inv M]
    by simp
qed

```

### 7.11.2 Zero type circline set cardinality

```

lemma circline-type-zero-card-eq1-0:
  assumes circline-type H = 0 and 0_h ∈ circline-set H

```

```

shows circline-set  $H = \{0_h\}$ 
using assms
unfolding circline-set-def
proof(safe)
fix z
assume on-circline  $H z$  circline-type  $H = 0$  on-circline  $H 0_h$ 
hence  $H = \text{circline-point-}0$ 
using unique-circline-type-zero-0'
unfolding circline-set-def
by simp
thus  $z = 0_h$ 
using ⟨on-circline  $H zz$ , case-tac  $H$ , force simp add: vec-cnj-def)
qed

lemma circline-type-zero-card-eq1:
assumes circline-type  $H = 0$ 
shows  $\exists z. \text{circline-set } H = \{z\}$ 
proof-
have  $\exists z. \text{on-circline } H z$ 
using assms
proof (transfer, transfer)
fix  $H$ 
assume hh: hermitean  $H \wedge H \neq \text{mat-zero}$ 
obtain  $A B C D$  where  $HH: H = (A, B, C, D)$ 
by (cases  $H$ ) auto
hence  $C = \text{cnj } B$  is-real  $A$  is-real  $D$ 
using hh hermitean-elems[of  $A B C D$ ]
by auto
assume circline-type-cmat  $H = 0$ 
hence mat-det  $H = 0$ 
by (simp add: complex-eq-if-Re-eq hh mat-det-hermitean-real sgn-eq-0-iff)
hence  $A*D = B*C$ 
using  $HH$ 
by simp
show  $\text{Bex } \{v. v \neq \text{vec-zero}\} (\text{on-circline-cmat-cvec } H)$ 
proof (cases  $A \neq 0 \vee B \neq 0$ )
case True
thus ?thesis
using  $HH \langle A*D = B*C \rangle$ 
by (rule-tac  $x=(-B, A)$  in bexI) (auto simp add: Let-def vec-cnj-def field-simps)
next
case False
thus ?thesis
using  $HH \langle C = \text{cnj } B \rangle$ 
by (rule-tac  $x=(1, 0)$  in bexI) (simp-all add: Let-def vec-cnj-def)
qed
qed
then obtain  $z$  where on-circline  $H z$ 
by auto
obtain  $M$  where moebius-pt  $M z = 0_h$ 
using ex-moebius-1[of  $z$ ]
by auto
hence  $0_h \in \text{circline-set} (\text{moebius-circline } M H)$ 
using on-circline-moebius-circline-I[OF ⟨on-circline  $H z$ , of  $M$ ]
unfolding circline-set-def
by simp
hence circline-set (moebius-circline  $M H$ ) =  $\{0_h\}$ 
using circline-type-zero-card-eq1-0[of moebius-circline  $M H$ ] ⟨circline-type  $H = 0$ ]
by auto
hence circline-set  $H = \{z\}$ 
using ⟨moebius-pt  $M z = 0_hM$ ] bij-image-singleton[of moebius-pt  $M$  circline-set  $H - z$ ]
by simp
thus ?thesis

```

by auto  
qed

### 7.11.3 Negative type circline set cardinality

**lemma** *quad-form-diagonal-iff*:  
**assumes**  $k1 \neq 0$  **and** *is-real k1* **and** *is-real k2* **and**  $\operatorname{Re} k1 * \operatorname{Re} k2 < 0$   
**shows** *quad-form*  $(z1, 1) (k1, 0, 0, k2) = 0 \longleftrightarrow (\exists \varphi. z1 = \operatorname{rcis}(\sqrt{\operatorname{Re}(-k2/k1)}) \varphi)$   
**proof**–  
**have**  $\operatorname{Re}(-k2/k1) \geq 0$   
**using**  $\langle \operatorname{Re} k1 * \operatorname{Re} k2 < 0 \rangle \langle \text{is-real } k1 \rangle \langle \text{is-real } k2 \rangle \langle k1 \neq 0 \rangle$   
**using** *Re-divide-real*[ $k1 - k2$ ]  
**by** (*smt (verit)* *divide-less-0-iff mult-nonneg-nonneg mult-nonpos-nonpos uminus-complex.simps(1)*)  
**have** *quad-form*  $(z1, 1) (k1, 0, 0, k2) = 0 \longleftrightarrow (\operatorname{cor}(\operatorname{cmod} z1))^2 = -k2/k1$   
**using** *assms add-eq-0-iff*[ $\operatorname{of } k2 k1 * (\operatorname{cor}(\operatorname{cmod} z1))^2$ ]  
**using** *eq-divide-imp*[ $\operatorname{of } k1 (\operatorname{cor}(\operatorname{cmod} z1))^2 - k2$ ]  
**by** (*auto simp add: vec-cnj-def field-simps complex-mult-cnj-cmod*)  
**also have** ...  $\longleftrightarrow (\operatorname{cmod} z1)^2 = \operatorname{Re}(-k2/k1)$   
**using** *assms*  
**apply** (*subst complex-eq-if-Re-eq*)  
**using** *Re-complex-of-real*[ $\operatorname{of } (\operatorname{cmod} z1)^2$ ] *div-reals*  
**by** *auto*  
**also have** ...  $\longleftrightarrow \operatorname{cmod} z1 = \sqrt{\operatorname{Re}(-k2/k1)}$   
**by** (*metis norm-ge-zero real-sqrt-ge-0-iff real-sqrt-pow2 real-sqrt-power*)  
**also have** ...  $\longleftrightarrow (\exists \varphi. z1 = \operatorname{rcis}(\sqrt{\operatorname{Re}(-k2/k1)}) \varphi)$   
**using** *rcis-cmod-Arg*[ $\operatorname{of } z1$ , *symmetric*] *assms abs-of-nonneg*[ $\operatorname{of } \sqrt{\operatorname{Re}(-k2/k1)}$ ]  
**using**  $\langle \operatorname{Re}(-k2/k1) \geq 0 \rangle$   
**by** *auto*  
**finally show** ?thesis  
.  
**qed**

**lemma** *circline-type-neg-card-gt3-diag*:  
**assumes** *circline-type H < 0* **and** *circline-diag H*  
**shows**  $\exists A B C. A \neq B \wedge A \neq C \wedge B \neq C \wedge \{A, B, C\} \subseteq \text{circline-set } H$   
**using** *assms*  
**unfolding** *circline-set-def*  
**apply** (*simp del: HOL.ex-simps*)  
**proof** (*transfer, transfer*)  
**fix** *H*  
**assume** *hh: hermitean H*  $\wedge H \neq \text{mat-zero}$   
**obtain** *A B C D where* *HH: H = (A, B, C, D)*  
**by** (*cases H*) *auto*  
**hence** *HH-elems: is-real A is-real D C = cnj B*  
**using** *hermitean-elems*[ $\operatorname{of } A B C D$ ] *hh*  
**by** *auto*  
**assume** *circline-type-cmat H < 0 is-diag-circline-cmat H*  
**hence**  $B = 0 C = 0 \operatorname{Re} A * \operatorname{Re} D < 0 A \neq 0$   
**using** *HH is-real A is-real D*  
**by** *auto*  
**let** ?x =  $\sqrt{\operatorname{Re}(-D/A)}$   
**let** ?A =  $(\operatorname{rcis} ?x 0, 1)$   
**let** ?B =  $(\operatorname{rcis} ?x (\pi/2), 1)$   
**let** ?C =  $(\operatorname{rcis} ?x \pi, 1)$   
**from** *quad-form-diagonal-iff*[ $\langle A \neq 0 \rangle \langle \text{is-real } A \rangle \langle \text{is-real } D \rangle \langle \operatorname{Re} A * \operatorname{Re} D < 0 \rangle$ ]  
**have** *quad-form* ?A  $(A, 0, 0, D) = 0$  *quad-form* ?B  $(A, 0, 0, D) = 0$  *quad-form* ?C  $(A, 0, 0, D) = 0$   
**by** (*auto simp del: rcis-zero-arg*)  
**hence** *on-circline-cmat-cvec H ?A*  $\wedge$  *on-circline-cmat-cvec H ?B*  $\wedge$  *on-circline-cmat-cvec H ?C*  
**using** *HH B = 0 C = 0*  
**by** *simp*  
**moreover**  
**have**  $\operatorname{Re}(D/A) < 0$   
**using**  $\langle \operatorname{Re} A * \operatorname{Re} D < 0 \rangle \langle A \neq 0 \rangle \langle \text{is-real } A \rangle \langle \text{is-real } D \rangle$   
**using** *Re-divide-real*[ $\operatorname{of } A D$ ]

```

by (metis Re-complex-div-lt-0 Re-mult-real div-reals eq-cnj-iff-real is-real-div)
hence  $\neg ?A \approx_v ?B \wedge \neg ?A \approx_v ?C \wedge \neg ?B \approx_v ?C$ 
unfolding rcis-def
by (auto simp add: cis-def complex.corec)
moreover
have  $?A \neq \text{vec-zero} \wedge ?B \neq \text{vec-zero} \wedge ?C \neq \text{vec-zero}$ 
by auto
ultimately
show  $\exists A \in \{v. v \neq \text{vec-zero}\}. \exists B \in \{v. v \neq \text{vec-zero}\}. \exists C \in \{v. v \neq \text{vec-zero}\}.$ 
 $\neg A \approx_v B \wedge \neg A \approx_v C \wedge \neg B \approx_v C \wedge$ 
on-circline-cmat-cvec H A  $\wedge$  on-circline-cmat-cvec H B  $\wedge$  on-circline-cmat-cvec H C
by blast
qed

```

```

lemma circline-type-neg-card-gt3:
assumes circline-type H < 0
shows  $\exists A B C. A \neq B \wedge A \neq C \wedge B \neq C \wedge \{A, B, C\} \subseteq \text{circline-set } H$ 
proof -
obtain M H' where moebius-circline M H = H' circline-diag H'
using circline-diagonalize[of H] assms
by auto
moreover
hence circline-type H' < 0
using assms moebius-preserve-circline-type
by auto
ultimately
obtain A B C where A  $\neq B \wedge A \neq C \wedge B \neq C \wedge \{A, B, C\} \subseteq \text{circline-set } H'$ 
using circline-type-neg-card-gt3-diag[of H']
by auto
let ?iM = moebius-inv M
have moebius-circline ?iM H' = H
using <moebius-circline M H = H'[symmetric]
by simp
let ?A = moebius-pt ?iM A and ?B = moebius-pt ?iM B and ?C = moebius-pt ?iM C
have ?A  $\in \text{circline-set } H \wedge ?B \in \text{circline-set } H \wedge ?C \in \text{circline-set } H$ 
using <moebius-circline ?iM H' = H'[symmetric] <math>\{A, B, C\} \subseteq \text{circline-set } H'
by simp-all
moreover
have ?A  $\neq ?B \wedge ?A \neq ?C \wedge ?B \neq ?C$ 
using <math>\{A \neq B, A \neq C, B \neq C\}
by auto
ultimately
show ?thesis
by auto
qed

```

#### 7.11.4 Positive type circline set cardinality

```

lemma circline-type-pos-card-eq0-diag:
assumes circline-diag H and circline-type H > 0
shows circline-set H = {}
using assms
unfolding circline-set-def
apply simp
proof (transfer, transfer)
fix H
assume hh: hermitean H  $\wedge H \neq \text{mat-zero}$ 
obtain A B C D where HH: H = (A, B, C, D)
by (cases H) auto
hence HH-elems: is-real A is-real D C = cnj B
using hermitean-elems[of A B C D] hh
by auto
assume is-diag-circline-cmat H 0 < circline-type-cmat H
hence B = 0 C = 0 Re A * Re D > 0 A  $\neq 0$ 
using HH <math>\langle \text{is-real } A \rangle \langle \text{is-real } D \rangle
by auto

```

```

show ∀ x ∈ {v. v ≠ vec-zero}. ¬ on-circline-cmat-cvec H x
proof
fix x
assume x ∈ {v. v ≠ vec-zero}
obtain x1 x2 where xx: x = (x1, x2)
by (cases x, auto)
have (Re A > 0 ∧ Re D > 0) ∨ (Re A < 0 ∧ Re D < 0)
using ⟨Re A * Re D > 0⟩
by (metis linorder-neqE-linordered-idom mult-eq-0-iff zero-less-mult-pos zero-less-mult-pos2)
moreover
have (Re (x1 * cnj x1) ≥ 0 ∧ Re (x2 * cnj x2) > 0) ∨ (Re (x1 * cnj x1) > 0 ∧ Re (x2 * cnj x2) ≥ 0)
using ⟨x ∈ {v. v ≠ vec-zero}⟩ xx
apply auto
apply (simp add: complex-neq-0 power2-eq-square) +
done
ultimately
have Re A * Re (x1 * cnj x1) + Re D * Re (x2 * cnj x2) ≠ 0
by (smt (verit) mult-neg-pos mult-nonneg-nonneg mult-nonpos-nonneg mult-pos-pos)
hence A * (x1 * cnj x1) + D * (x2 * cnj x2) ≠ 0
using ⟨is-real A⟩ ⟨is-real D⟩
by (metis Re-mult-real plus-complex.simps(1) zero-complex.simps(1))
thus ¬ on-circline-cmat-cvec H x
using HH ⟨B = 0⟩ ⟨C = 0⟩ xx
by (simp add: vec-cnj-def field-simps)
qed
qed

lemma circline-type-pos-card-eq0:
assumes circline-type H > 0
shows circline-set H = {}
proof-
obtain M H' where moebius-circline M H = H' circline-diag H'
using circline-diagonalize[of H] assms
by auto
moreover
hence circline-type H' > 0
using assms moebius-preserve-circline-type
by auto
ultimately
have circline-set H' = {}
using circline-type-pos-card-eq0-diag[of H']
by auto
let ?iM = moebius-inv M
have moebius-circline ?iM H' = H
using ⟨moebius-circline M H = H'[symmetric]⟩
by simp
thus ?thesis
using ⟨circline-set H' = {}⟩
by auto
qed

```

### 7.11.5 Cardinality determines type

```

lemma card-eq1-circline-type-zero:
assumes ∃ z. circline-set H = {z}
shows circline-type H = 0
proof (cases circline-type H < 0)
case True
thus ?thesis
using circline-type-neg-card-gt3[of H] assms
by auto
next
case False
show ?thesis
proof (cases circline-type H > 0)
case True

```

```

thus ?thesis
  using circline-type-pos-card-eq0[of H] assms
  by auto
next
  case False
  thus ?thesis
    using ‹¬ (circline-type H) < 0›
    by simp
qed
qed

```

**7.11.6 Circline set is injective**

```

lemma inj-circline-set:
  assumes circline-set H = circline-set H' and circline-set H ≠ {}
  shows H = H'
proof (cases circline-type H < 0)
  case True
  then obtain A B C where A ≠ B A ≠ C B ≠ C {A, B, C} ⊆ circline-set H
    using circline-type-neg-card-gt3[of H]
    by auto
  hence ∃!H. A ∈ circline-set H ∧ B ∈ circline-set H ∧ C ∈ circline-set H
    using unique-circline-set[of A B C]
    by simp
  thus ?thesis
    using ‹circline-set H = circline-set H'› ‹{A, B, C} ⊆ circline-set H›
    by auto
next
  case False
  show ?thesis
proof (cases circline-type H = 0)
  case True
  moreover
  then obtain A where {A} = circline-set H
    using circline-type-zero-card-eq1[of H]
    by auto
  moreover
  hence circline-type H' = 0
    using ‹circline-set H = circline-set H'› card-eq1-circline-type-zero[of H']
    by auto
  ultimately
  show ?thesis
    using unique-circline-type-zero[of A] ‹circline-set H = circline-set H'›
    by auto
next
  case False
  hence circline-type H > 0
    using ‹¬ (circline-type H < 0)›
    by auto
  thus ?thesis
    using ‹circline-set H ≠ {}› circline-type-pos-card-eq0[of H]
    by auto
qed
qed

```

## 7.12 Circline points - cross ratio real

```

lemma four-points-on-circline-iff-cross-ratio-real:
  assumes distinct [z, u, v, w]
  shows is-real (to-complex (cross-ratio z u v w)) ↔
    (Ǝ H. {z, u, v, w} ⊆ circline-set H)
proof-
  have ∀ z. distinct [z, u, v, w] → is-real (to-complex (cross-ratio z u v w)) ↔ (Ǝ H. {z, u, v, w} ⊆ circline-set H)
    (is ?P u v w)
  proof (rule wlog-moebius-01inf[of ?P u v w])
    fix M a b c

```

```

assume aa: ?P a b c
let ?Ma = moebius-pt M a and ?Mb = moebius-pt M b and ?Mc = moebius-pt M c
show ?P ?Ma ?Mb ?Mc
proof (rule allI, rule impI)
  fix z
  obtain d where *: z = moebius-pt M d
    using bij-moebius-pt[of M]
    unfolding bij-def
    by auto
  let ?Md = moebius-pt M d
  assume distinct [z, moebius-pt M a, moebius-pt M b, moebius-pt M c]
  hence distinct [a, b, c, d]
    using *
    by auto
  moreover
  have ( $\exists H. \{d, a, b, c\} \subseteq \text{circline-set } H$ )  $\longleftrightarrow$  ( $\exists H. \{z, ?Ma, ?Mb, ?Mc\} \subseteq \text{circline-set } H$ )
    using *
    apply auto
    apply (rule-tac x=moebius-circline M H in exI, simp)
    apply (rule-tac x=moebius-circline (moebius-inv M) H in exI, simp)
    done
  ultimately
  show is-real (to-complex (cross-ratio z ?Ma ?Mb ?Mc)) = ( $\exists H. \{z, ?Ma, ?Mb, ?Mc\} \subseteq \text{circline-set } H$ )
    using aa[rule-format, of d] *
    by auto
  qed
next
  show ?P 0h 1h  $\infty_h$ 
  proof safe
    fix z
    assume distinct [z, 0h, 1h,  $\infty_h$ ]
    hence z  $\neq \infty_h$ 
      by auto
    assume is-real (to-complex (cross-ratio z 0h 1h  $\infty_h$ ))
    hence is-real (to-complex z)
      by simp
    hence z  $\in$  circline-set x-axis
      using of-complex-to-complex[symmetric, OF {z  $\neq \infty_h$ }]
      using circline-set-x-axis
      by auto
    thus  $\exists H. \{z, 0_h, 1_h, \infty_h\} \subseteq \text{circline-set } H$ 
      by (rule-tac x=x-axis in exI, auto)
  next
    fix z H
    assume *: distinct [z, 0h, 1h,  $\infty_h$ ] {z, 0h, 1h,  $\infty_h$ }  $\subseteq$  circline-set H
    hence H = x-axis
      by auto
    hence z  $\in$  circline-set x-axis
      using *
      by auto
    hence is-real (to-complex z)
      using * circline-set-x-axis
      by auto
    thus is-real (to-complex (cross-ratio z 0h 1h  $\infty_h$ ))
      by simp
  qed
next
  show u  $\neq$  v v  $\neq$  w u  $\neq$  w
    using assms
    by auto
  qed
  thus ?thesis
    using assms
    by auto
  qed

```

## 7.13 Symmetric points wrt. circline

In the extended complex plane there are no substantial differences between circles and lines, so we will consider only one kind of relation and call two points *circline symmetric* if they are mapped to one another using either reflection or inversion over arbitrary line or circle. Points are symmetric iff the bilinear form of their representation vectors and matrix is zero.

```

definition circline-symmetric-cvec-cmat :: complex-vec  $\Rightarrow$  complex-vec  $\Rightarrow$  complex-mat  $\Rightarrow$  bool where
  [simp]: circline-symmetric-cvec-cmat z1 z2 H  $\longleftrightarrow$  bilinear-form z1 z2 H = 0
lift-definition circline-symmetric-hcoords-clmat :: complex-homo-coords  $\Rightarrow$  complex-homo-coords  $\Rightarrow$  circline-mat  $\Rightarrow$  bool
  is circline-symmetric-cvec-cmat
  done
lift-definition circline-symmetric :: complex-homo  $\Rightarrow$  complex-homo  $\Rightarrow$  circline  $\Rightarrow$  bool is circline-symmetric-hcoords-clmat
  apply transfer
  apply (simp del: bilinear-form-def)
  apply (erule exE)+
  apply (simp add: bilinear-form-scale-m bilinear-form-scale-v1 bilinear-form-scale-v2 del: vec-cnj-sv quad-form-def bilinear-form-def)
  done

lemma symmetry-principle [simp]:
  assumes circline-symmetric z1 z2 H
  shows circline-symmetric (moebius-pt M z1) (moebius-pt M z2) (moebius-circline M H)
  using assms
  by (transfer, transfer, simp del: bilinear-form-def congruence-def)

Symmetry wrt. unit-circle

lemma circline-symmetric-0inf-disc [simp]:
  shows circline-symmetric 0h  $\infty_h$  unit-circle
  by (transfer, transfer, simp add: vec-cnj-def)

lemma circline-symmetric-inv-homo-disc [simp]:
  shows circline-symmetric a (inversion a) unit-circle
  unfolding inversion-def
  by (transfer, transfer) (case-tac a, auto simp add: vec-cnj-def)

lemma circline-symmetric-inv-homo-disc':
  assumes circline-symmetric a a' unit-circle
  shows a' = inversion a
  unfolding inversion-def
  using assms
  proof (transfer, transfer)
    fix a a'
    assume vz: a  $\neq$  vec-zero a'  $\neq$  vec-zero
    obtain a1 a2 where aa: a = (a1, a2)
      by (cases a, auto)
    obtain a1' a2' where aa': a' = (a1', a2')
      by (cases a', auto)
    assume *: circline-symmetric-cvec-cmat a a' unit-circle-cmat
    show a'  $\approx_v$  (conjugate-cvec  $\circ$  reciprocal-cvec) a
    proof (cases a1' = 0)
      case True
      thus ?thesis
        using aa aa' vz *
        by (auto simp add: vec-cnj-def field-simps)
    next
      case False
      show ?thesis
      proof (cases a2 = 0)
        case True
        thus ?thesis
          using <a1'  $\neq$  0>
          using aa aa' * vz
          by (simp add: vec-cnj-def field-simps)
      next
        case False
        thus ?thesis
  
```

```

using <a1' ≠ 0> aa aa' *
by (simp add: vec-cnj-def field-simps) (rule-tac x=cnj a2 / a1' in exI, simp add: field-simps)
qed
qed
qed

lemma ex-moebius-circline-x-axis:
assumes circline-type H < 0
shows ∃ M. moebius-circline M H = x-axis
proof-
obtain A B C where *: A ≠ B A ≠ C B ≠ C on-circline H A on-circline H B on-circline H C
  using circline-type-neg-card-gt3[OF assms]
  unfolding circline-set-def
  by auto
then obtain M where moebius-pt M A = 0h moebius-pt M B = 1h moebius-pt M C = ∞h
  using ex-moebius-01inf by blast
hence moebius-circline M H = x-axis
  using *
  by (metis circline-set-I circline-set-moebius-circline rev-image-eqI unique-circline-01inf')
thus ?thesis
  by blast
qed

lemma wlog-circline-x-axis:
assumes circline-type H < 0
assumes ⋀ M H. P H ⟹ P (moebius-circline M H)
assumes P x-axis
shows P H
proof-
obtain M where moebius-circline M H = x-axis
  using ex-moebius-circline-x-axis[OF assms(1)]
  by blast
then obtain M' where moebius-circline M' x-axis = H
  by (metis moebius-circline-comp-inv-left)
thus ?thesis
  using assms(2)[of x-axis M'] assms(3)
  by simp
qed

lemma circline-intersection-at-most-2-points:
assumes H1 ≠ H2
shows finite (circline-intersection H1 H2) ∧ card (circline-intersection H1 H2) ≤ 2
proof (rule ccontr)
assume ¬ ?thesis
hence infinite (circline-intersection H1 H2) ∨ card (circline-intersection H1 H2) > 2
  by auto
hence ∃ A B C. A ≠ B ∧ B ≠ C ∧ A ≠ C ∧ {A, B, C} ⊆ circline-intersection H1 H2
proof
assume card (circline-intersection H1 H2) > 2
thus ?thesis
  using card-geq-3-iff-contains-3-elems[of circline-intersection H1 H2]
  by auto
next
assume infinite (circline-intersection H1 H2)
thus ?thesis
  using infinite-contains-3-elems
  by blast
qed
then obtain A B C where A ≠ B B ≠ C A ≠ C {A, B, C} ⊆ circline-intersection H1 H2
  by blast
hence H2 = H1
  using circline-intersection-def mem-Collect-eq unique-circline-set by fastforce
thus False
  using assms
  by simp
qed

```

```
end
```

## 8 Oriented circlines

```
theory Oriented-Circlines
imports Circlines
begin
```

### 8.1 Oriented circlines definition

In this section we describe how the orientation is introduced for the circlines. Similarly as the set of circline points, the set of disc points is introduced using the quadratic form induced by the circline matrix — the set of points of the circline disc is the set of points such that satisfy that  $A \cdot z \cdot \bar{z} + B \cdot \bar{z} + C \cdot z + D < 0$ , where  $(A, B, C, D)$  is a circline matrix representative Hermitean matrix. As the set of disc points must be invariant to the choice of representative, it is clear that oriented circlines matrices are equivalent only if they are proportional by a positive real factor (recall that unoriented circline allowed arbitrary non-zero real factors).

```
definition ocircline-eq-cmat :: complex-mat ⇒ complex-mat ⇒ bool where
  [simp]: ocircline-eq-cmat A B ↔ (exists k::real. k > 0 ∧ B = cor k *sm A)
lift-definition ocircline-eq-clmat :: circline-mat ⇒ circline-mat ⇒ bool is ocircline-eq-cmat
done

lemma ocircline-eq-cmat-id [simp]:
  shows ocircline-eq-cmat H H
  by (simp, rule-tac x=1 in exI, simp)

quotient-type ocircline = circline-mat / ocircline-eq-clmat
proof (rule equivP)
  show reflp ocircline-eq-clmat
    unfolding reflp-def
    by transfer (auto, rule-tac x=1 in exI, simp)
next
  show symp ocircline-eq-clmat
    unfolding symp-def
    by transfer (simp only: ocircline-eq-cmat-def, safe, rule-tac x=1/k in exI, simp)
next
  show transp ocircline-eq-clmat
    unfolding transp-def
    by transfer (simp only: ocircline-eq-cmat-def, safe, rule-tac x=k*ka in exI, simp)
qed
```

### 8.2 Points on oriented circlines

Boundary of the circline.

```
lift-definition on-ocircline :: ocircline ⇒ complex-homo ⇒ bool is on-circline-clmat-hcoords
  by transfer (simp del: quad-form-def, (erule exE)+, simp add: quad-form-scale-m quad-form-scale-v del: quad-form-def)

definition ocircline-set :: ocircline ⇒ complex-homo set where
  ocircline-set H = {z. on-ocircline H z}

lemma ocircline-set-I [simp]:
  assumes on-ocircline H z
  shows z ∈ ocircline-set H
  using assms
  unfolding ocircline-set-def
  by simp
```

### 8.3 Disc and disc complement - in and out points

Interior and the exterior of an oriented circline.

```
definition in-ocircline-cmat-cvec :: complex-mat ⇒ complex-vec ⇒ bool where
  [simp]: in-ocircline-cmat-cvec H z ↔ Re (quad-form z H) < 0
lift-definition in-ocircline-clmat-hcoords :: circline-mat ⇒ complex-homo-coords ⇒ bool is in-ocircline-cmat-cvec
```

```

done
lift-definition in-ocircline :: ocircline  $\Rightarrow$  complex-homo  $\Rightarrow$  bool is in-ocircline-clmat-hcoords
proof transfer
  fix H H' z z'
  assume hh: hermitean H  $\wedge$  H  $\neq$  mat-zero and hermitean H'  $\wedge$  H'  $\neq$  mat-zero and
    z  $\neq$  vec-zero and z'  $\neq$  vec-zero
  assume ocircline-eq-cmat H H' and z  $\approx_v$  z'
  then obtain k k' where
     $*: 0 < k H' = \text{cor } k *_{sm} H k' \neq 0 z' = k' *_{sv} z$ 
    by auto
  hence quad-form z' H' = cor k * cor ((cmod k')2) * quad-form z H
    by (simp add: quad-form-scale-v quad-form-scale-m del: vec-cnj-sv quad-form-def)
  hence Re (quad-form z' H') = k * (cmod k')2 * Re (quad-form z H)
    using hh quad-form-hermitean-real[of H]
    by (simp add: power2-eq-square)
  thus in-ocircline-cmat-cvec H z = in-ocircline-cmat-cvec H' z'
    using <k > 0> <k'  $\neq$  0>
    using mult-less-0-iff
    by fastforce
qed

definition disc :: ocircline  $\Rightarrow$  complex-homo set where
  disc H = {z. in-ocircline H z}

lemma disc-I [simp]:
  assumes in-ocircline H z
  shows z  $\in$  disc H
  using assms
  unfolding disc-def
  by simp

definition out-ocircline-cmat-cvec :: complex-mat  $\Rightarrow$  complex-vec  $\Rightarrow$  bool where
  [simp]: out-ocircline-cmat-cvec H z  $\longleftrightarrow$  Re (quad-form z H)  $>$  0
lift-definition out-ocircline-clmat-hcoords :: circline-mat  $\Rightarrow$  complex-homo-coords  $\Rightarrow$  bool is out-ocircline-cmat-cvec
  done
lift-definition out-ocircline :: ocircline  $\Rightarrow$  complex-homo  $\Rightarrow$  bool is out-ocircline-clmat-hcoords
proof transfer
  fix H H' z z'
  assume hh: hermitean H  $\wedge$  H  $\neq$  mat-zero hermitean H'  $\wedge$  H'  $\neq$  mat-zero
    z  $\neq$  vec-zero z'  $\neq$  vec-zero
  assume ocircline-eq-cmat H H' z  $\approx_v$  z'
  then obtain k k' where
     $*: 0 < k H' = \text{cor } k *_{sm} H k' \neq 0 z' = k' *_{sv} z$ 
    by auto
  hence quad-form z' H' = cor k * cor ((cmod k')2) * quad-form z H
    by (simp add: quad-form-scale-v quad-form-scale-m del: vec-cnj-sv quad-form-def)
  hence Re (quad-form z' H') = k * (cmod k')2 * Re (quad-form z H)
    using hh quad-form-hermitean-real[of H]
    by (simp add: power2-eq-square)
  thus out-ocircline-cmat-cvec H z = out-ocircline-cmat-cvec H' z'
    using <k > 0> <k'  $\neq$  0>
    using zero-less-mult-pos
    by fastforce
qed

definition disc-compl :: ocircline  $\Rightarrow$  complex-homo set where
  disc-compl H = {z. out-ocircline H z}

```

These three sets are mutually disjoint and they fill up the entire plane.

```

lemma disc-compl-I [simp]:
  assumes out-ocircline H z
  shows z  $\in$  disc-compl H
  using assms
  unfolding disc-compl-def
  by simp

```

```

lemma in-on-out:
  shows in-ocircline H z ∨ on-ocircline H z ∨ out-ocircline H z
  apply (transfer, transfer)
  using quad-form-hermitean-real
  using complex-eq-if-Re-eq
  by auto

```

```

lemma in-on-out-univ:
  shows disc H ∪ disc-compl H ∪ ocircline-set H = UNIV
  unfolding disc-def disc-compl-def ocircline-set-def
  using in-on-out[of H]
  by auto

```

```

lemma disc-inter-disc-compl [simp]:
  shows disc H ∩ disc-compl H = {}
  unfolding disc-def disc-compl-def
  by auto (transfer, transfer, simp)

```

```

lemma disc-inter-ocircline-set [simp]:
  shows disc H ∩ ocircline-set H = {}
  unfolding disc-def ocircline-set-def
  by auto (transfer, transfer, simp)

```

```

lemma disc-compl-inter-ocircline-set [simp]:
  shows disc-compl H ∩ ocircline-set H = {}
  unfolding disc-compl-def ocircline-set-def
  by auto (transfer, transfer, simp)

```

## 8.4 Opposite orientation

Finding opposite circline is idempotent, and opposite circlines share the same set of points, but exchange disc and its complement.

```

definition opposite-ocircline-cmat :: complex-mat ⇒ complex-mat where
  [simp]: opposite-ocircline-cmat H = (-1) *sm H
lift-definition opposite-ocircline-clmat :: circline-mat ⇒ circline-mat is opposite-ocircline-cmat
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)
lift-definition opposite-ocircline :: ocircline ⇒ ocircline is opposite-ocircline-clmat
  by transfer auto

```

```

lemma opposite-ocircline-involution [simp]:
  shows opposite-ocircline (opposite-ocircline H) = H
  by (transfer, transfer) (auto, rule-tac x=1 in exI, simp)

```

```

lemma on-circline-opposite-ocircline-cmat [simp]:
  assumes hermitean H ∧ H ≠ mat-zero and z ≠ vec-zero
  shows on-circline-cmat-cvec (opposite-ocircline-cmat H) z = on-circline-cmat-cvec H z
  using assms
  by (simp add: quad-form-scale-m del: quad-form-def)

```

```

lemma on-circline-opposite-ocircline [simp]:
  shows on-ocircline (opposite-ocircline H) z ←→ on-ocircline H z
  using on-circline-opposite-ocircline-cmat
  by (transfer, transfer, simp)

```

```

lemma ocircline-set-opposite-ocircline [simp]:
  shows ocircline-set (opposite-ocircline H) = ocircline-set H
  unfolding ocircline-set-def
  by auto

```

```

lemma disc-compl-opposite-ocircline [simp]:
  shows disc-compl (opposite-ocircline H) = disc H
  unfolding disc-def disc-compl-def
  apply auto
  apply (transfer, transfer)
  apply (auto simp add: quad-form-scale-m simp del: quad-form-def)

```

```

apply (transfer ,transfer)
apply (auto simp add: quad-form-scale-m simp del: quad-form-def)
done

lemma disc-opposite-ocircline [simp]:
  shows disc (opposite-ocircline H) = disc-compl H
  using disc-compl-opposite-ocircline[of opposite-ocircline H]
  by simp

```

## 8.5 Positive orientation. Conversion between unoriented and oriented circlines

Given an oriented circline, one can trivially obtain its unoriented counterpart, and these two share the same set of points.

```

lift-definition of-ocircline :: ocircline ⇒ circline is id::circline-mat ⇒ circline-mat
  by transfer (simp, erule exE, force)

```

```

lemma of-ocircline-opposite-ocircline [simp]:
  shows of-ocircline (opposite-ocircline H) = of-ocircline H
  by (transfer, transfer) (simp, erule exE, rule-tac x=-1 in exI, simp)

```

```

lemma on-ocircline-of-circline [simp]:
  shows on-circline (of-ocircline H) z ←→ on-ocircline H z
  by (transfer, transfer, simp)

```

```

lemma circline-set-of-ocircline [simp]:
  shows circline-set (of-ocircline H) = ocircline-set H
  unfolding ocircline-set-def circline-set-def
  by (safe) (transfer, simp)+

```

```

lemma inj-of-ocircline:
  assumes of-ocircline H = of-ocircline H'
  shows H = H' ∨ H = opposite-ocircline H'
  using assms
  by (transfer, transfer) (simp, metis linorder-neqE-linordered-idom minus-of-real-eq-of-real-iff mult-minus1 mult-sm-distribution neg-0-equal-iff-equal neg-less-0-iff-less)

```

```

lemma inj-ocircline-set:
  assumes ocircline-set H = ocircline-set H' and ocircline-set H ≠ {}
  shows H = H' ∨ H = opposite-ocircline H'
proof-
  from assms
  have circline-set (of-ocircline H) = circline-set (of-ocircline H')
    circline-set (of-ocircline H') ≠ {}
    by auto
  hence of-ocircline H = of-ocircline H'
    by (simp add: inj-circline-set)
  thus ?thesis
    by (rule inj-of-ocircline)
qed

```

Positive orientation.

Given a representative Hermitean matrix of a circline, it represents exactly one of the two possible oriented circlines. The choice of what should be called a positive orientation is arbitrary. We follow Schwerdtfeger [13], use the leading coefficient  $A$  as the first criterion, and say that circline matrices with  $A > 0$  are called positively oriented, and with  $A < 0$  negatively oriented. However, Schwerdtfeger did not discuss the possible case of  $A = 0$  (the case of lines), so we had to extend his definition to achieve a total characterization.

```

definition pos-oriented-cmat :: complex-mat ⇒ bool where
  [simp]: pos-oriented-cmat H ←→
    (let (A, B, C, D) = H
      in (Re A > 0 ∨ (Re A = 0 ∧ ((B ≠ 0 ∧ Arg B > 0) ∨ (B = 0 ∧ Re D > 0)))))

lift-definition pos-oriented-clmat :: circline-mat ⇒ bool is pos-oriented-cmat
  done

```

```

lift-definition pos-oriented :: ocircline ⇒ bool is pos-oriented-clmat

```

```

by transfer
(case-tac circline-mat1, case-tac circline-mat2, simp, erule exE, simp,
metis mult-pos-pos zero-less-mult-pos)

lemma pos-oriented:
shows pos-oriented  $H \vee$  pos-oriented (opposite-ocircline  $H$ )
proof (transfer, transfer)
fix  $H$ 
assume hh: hermitean  $H \wedge H \neq$  mat-zero
obtain  $A B C D$  where HH:  $H = (A, B, C, D)$ 
by (cases  $H$ ) auto
moreover
hence  $\operatorname{Re} A = 0 \wedge \operatorname{Re} D = 0 \longrightarrow B \neq 0$ 
using hh hermitean-elems[of  $A B C D$ ]
by (cases  $A$ , cases  $D$ ) (auto simp add: Complex-eq)
moreover
have  $B \neq 0 \wedge \neg 0 < \operatorname{Arg} B \longrightarrow 0 < \operatorname{Arg} (-B)$ 
using canon-ang-plus-pi2[of Arg  $B$ ] Arg-bounded[of  $B$ ]
by (auto simp add: arg-uminus)
ultimately
show pos-oriented-cmat  $H \vee$  pos-oriented-cmat (opposite-ocircline-cmat  $H$ )
by auto
qed

lemma pos-oriented-opposite-ocircline-cmat [simp]:
assumes hermitean  $H \wedge H \neq$  mat-zero
shows pos-oriented-cmat (opposite-ocircline-cmat  $H$ )  $\longleftrightarrow \neg$  pos-oriented-cmat  $H$ 
proof-
obtain  $A B C D$  where HH:  $H = (A, B, C, D)$ 
by (cases  $H$ ) auto
moreover
hence  $\operatorname{Re} A = 0 \wedge \operatorname{Re} D = 0 \longrightarrow B \neq 0$ 
using assms hermitean-elems[of  $A B C D$ ]
by (cases  $A$ , cases  $D$ ) (auto simp add: Complex-eq)
moreover
have  $B \neq 0 \wedge \neg 0 < \operatorname{Arg} B \longrightarrow 0 < \operatorname{Arg} (-B)$ 
using canon-ang-plus-pi2[of Arg  $B$ ] Arg-bounded[of  $B$ ]
by (auto simp add: arg-uminus)
moreover
have  $B \neq 0 \wedge 0 < \operatorname{Arg} B \longrightarrow \neg 0 < \operatorname{Arg} (-B)$ 
using canon-ang-plus-pi1[of Arg  $B$ ] Arg-bounded[of  $B$ ]
by (auto simp add: arg-uminus)
ultimately
show pos-oriented-cmat (opposite-ocircline-cmat  $H$ )  $= (\neg$  pos-oriented-cmat  $H)$ 
by simp (metis not-less-iff-gr-or-eq)
qed

lemma pos-oriented-opposite-ocircline [simp]:
shows pos-oriented (opposite-ocircline  $H$ )  $\longleftrightarrow \neg$  pos-oriented  $H$ 
using pos-oriented-opposite-ocircline-cmat
by (transfer, transfer, simp)

lemma pos-oriented-circle-inf:
assumes  $\infty_h \notin$  ocircline-set  $H$ 
shows pos-oriented  $H \longleftrightarrow \infty_h \notin$  disc  $H$ 
using assms
unfolding ocircline-set-def disc-def
apply simp
proof (transfer, transfer)
fix  $H$ 
assume hh: hermitean  $H \wedge H \neq$  mat-zero
obtain  $A B C D$  where HH:  $H = (A, B, C, D)$ 
by (cases  $H$ ) auto
hence is-real  $A$ 
using hh hermitean-elems
by auto

```

```

assume  $\neg \text{on-circline-cmat-cvec } H \infty_v$ 
thus  $\text{pos-oriented-cmat } H = (\neg \text{in-ocircline-cmat-cvec } H \infty_v)$ 
  using  $HH \langle \text{is-real } A \rangle$ 
  by (cases  $A$ ) (auto simp add: vec-cnj-def Complex-eq)
qed

lemma  $\text{pos-oriented-euclidean-circle}:$ 
assumes  $\text{is-circle}(\text{of-ocircline } H)$ 
 $(a, r) = \text{euclidean-circle}(\text{of-ocircline } H)$ 
 $\text{circline-type}(\text{of-ocircline } H) < 0$ 
shows  $\text{pos-oriented } H \longleftrightarrow \text{of-complex } a \in \text{disc } H$ 
using  $\text{assms}$ 
unfolding  $\text{disc-def}$ 
apply simp
proof (transfer, transfer)
  fix  $H a r$ 
  assume  $hh: \text{hermitean } H \wedge H \neq \text{mat-zero}$ 
  obtain  $A B C D$  where  $HH: H = (A, B, C, D)$ 
    by (cases  $H$ ) auto
  hence  $\text{is-real } A \text{ is-real } D \text{ } C = \text{cnj } B$ 
    using  $hh \text{ hermitean-elems}$ 
    by auto

  assume  $*: \neg \text{circline-A0-cmat}(\text{id } H) (a, r) = \text{euclidean-circle-cmat}(\text{id } H) \text{ circline-type-cmat}(\text{id } H) < 0$ 
  hence  $A \neq 0 \text{ Re } A \neq 0$ 
    using  $HH \langle \text{is-real } A \rangle$ 
    by (case-tac[!]  $A$ ) (auto simp add: Complex-eq)

  have  $\text{Re}(A*D - B*C) < 0$ 
    using < $\text{circline-type-cmat}(\text{id } H) < 0$ >  $HH$ 
    by simp

  have  $**: (A * (D * \text{cnj } A) - B * (C * \text{cnj } A)) / (A * \text{cnj } A) = (A*D - B*C) / A$ 
    using < $A \neq 0$ >
    by (simp add: field-simps)
  hence  $***: 0 < \text{Re } A \longleftrightarrow \text{Re}((A * (D * \text{cnj } A) - B * (C * \text{cnj } A)) / (A * \text{cnj } A)) < 0$ 
    using < $\text{is-real } A \rangle \langle A \neq 0 \rangle \langle \text{Re}(A*D - B*C) < 0 \rangle$ 
    by (simp add: Re-divide-real divide-less-0-iff)

  have  $\text{Re } D - \text{Re}(\text{cnj } B * B / \text{cnj } A) < \text{Re}((C - \text{cnj } B * A / \text{cnj } A) * B / A)$  if  $\text{Re } A > 0$ 
    using  $HH * \langle \text{is-real } A \rangle$  that
    by simp
      (metis *** <C = cnj B> cancel-comm-monoid-add-class.diff-cancel diff-divide-distrib eq-cnj-iff-real minus-complex.simps(1) mult.commute mult-eq-0-iff nonzero-mult-div-cancel-right)
  moreover have  $\text{Re } A > 0$  if  $\text{Re } D - \text{Re}(\text{cnj } B * B / \text{cnj } A) < \text{Re}((C - \text{cnj } B * A / \text{cnj } A) * B / A)$ 
    using  $HH * \langle \text{is-real } A \rangle$  that
    by simp
      (metis *** <C = cnj B> cancel-comm-monoid-add-class.diff-cancel diff-divide-distrib eq-cnj-iff-real minus-complex.simps(1) mult.commute mult-eq-0-iff nonzero-mult-div-cancel-right)
  ultimately show  $\text{pos-oriented-cmat } H = \text{in-ocircline-cmat-cvec } H \text{ (of-complex-cvec } a\text{)}$ 
    using  $HH \langle \text{Re } A \neq 0 \rangle * \langle \text{is-real } A \rangle$  by (auto simp add: vec-cnj-def)
qed

```

Introduce positive orientation

```

definition  $\text{of-circline-cmat} :: \text{complex-mat} \Rightarrow \text{complex-mat}$  where
  [simp]:  $\text{of-circline-cmat } H = (\text{if pos-oriented-cmat } H \text{ then } H \text{ else opposite-ocircline-cmat } H)$ 

```

```

lift-definition  $\text{of-circline-clmat} :: \text{circline-mat} \Rightarrow \text{circline-mat}$  is  $\text{of-circline-cmat}$ 
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)

```

```

lemma  $\text{of-circline-clmat-def}':$ 
  shows  $\text{of-circline-clmat } H = (\text{if pos-oriented-clmat } H \text{ then } H \text{ else opposite-ocircline-clmat } H)$ 
  by transfer simp

```

```

lemma  $\text{pos-oriented-cmat-mult-positive}':$ 
assumes

```

```

hermitean H1 ∧ H1 ≠ mat-zero and
hermitean H2 ∧ H2 ≠ mat-zero and
∃ k. k > 0 ∧ H2 = cor k *sm H1 and
pos-oriented-cmat H1
shows pos-oriented-cmat H2
proof-
obtain A1 B1 C1 D1 A2 B2 C2 D2
where HH: H1 = (A1, B1, C1, D1) H2 = (A2, B2, C2, D2)
by (cases H1, cases H2)
thus ?thesis
using assms
by fastforce
qed

```

```

lemma pos-oriented-cmat-mult-positive:
assumes
hermitean H1 ∧ H1 ≠ mat-zero and
hermitean H2 ∧ H2 ≠ mat-zero and
∃ k. k > 0 ∧ H2 = cor k *sm H1
shows
pos-oriented-cmat H1 ←→ pos-oriented-cmat H2
proof-
from assms(3) obtain k where k > 0 ∧ H2 = cor k *sm H1
by auto
hence ∃ k. k > 0 ∧ H1 = cor k *sm H2
by (rule-tac x=1/k in exI, auto)
thus ?thesis
using assms pos-oriented-cmat-mult-positive'
by blast
qed

```

```

lemma pos-oriented-cmat-mult-negative:
assumes
hermitean H1 ∧ H1 ≠ mat-zero and
hermitean H2 ∧ H2 ≠ mat-zero and
∃ k. k < 0 ∧ H2 = cor k *sm H1
shows
pos-oriented-cmat H1 ←→ ¬ pos-oriented-cmat H2
using assms
proof-
obtain A B C D A1 B1 C1 D1
where *: H1 = (A, B, C, D) H2 = (A1, B1, C1, D1)
by (cases H1, cases H2) auto
hence **: is-real A is-real D is-real A1 is-real D1 B = 0 ←→ C = 0 B1 = 0 ←→ C1 = 0
using assms hermitean-elems[of A B C D] hermitean-elems[of A1 B1 C1 D1]
by auto
show ?thesis
proof (rule iffI)
assume H1: pos-oriented-cmat H1
show ¬ pos-oriented-cmat H2
proof (cases Re A > 0)
case True
thus ?thesis
using assms * ** mult-neg-pos
by fastforce
next
case False
show ?thesis
proof (cases B = 0)
case True
thus ?thesis
using assms * ** H1 ⊢ Re A > 0 mult-neg-pos
by fastforce
next
case False

```

```

thus ?thesis
  using arg-uminus-opposite-sign[of B] arg-mult-real-negative
  using assms *** H1 ⊨ Re A > 0 mult-neg-pos
  by fastforce
qed
qed
next
assume H2: ⊨ pos-oriented-cmat H2
show pos-oriented-cmat H1
proof (cases Re A > 0)
  case True
  thus ?thesis
    using *** mult-neg-pos
    by fastforce
next
  case False
  show ?thesis
  proof (cases B = 0)
    case True
    thus ?thesis
      using assms *** H2 ⊨ Re A > 0
      by simp
      (smt (verit, del-insts) Im-complex-of-real Re-complex-of-real Re-mult-real arg-0-iff arg-pi-iff is-real-arg2
       mult-less-0-iff mult-minus-right)
  next
    case False
    thus ?thesis
      using assms ⊨ Re A > 0 H2 ***
      using arg-uminus-opposite-sign[of B]
      by (cases Re A = 0, auto simp add: mult-neg-neg)
qed
qed
qed
qed

```

```

lift-definition of-circline :: circline ⇒ ocircline is of-circline-clmat
proof transfer
fix H1 H2
assume hh:
  hermitean H1 ∧ H1 ≠ mat-zero
  hermitean H2 ∧ H2 ≠ mat-zero
assume circline-eq-cmat H1 H2
then obtain k where *: k ≠ 0 ∧ H2 = cor k *sm H1
  by auto
show ocircline-eq-cmat (of-circline-cmat H1) (of-circline-cmat H2)
proof (cases k > 0)
  case True
  hence pos-oriented-cmat H1 = pos-oriented-cmat H2
    using * pos-oriented-cmat-mult-positive[OF hh]
    by blast
  thus ?thesis
    using hh * <k > 0>
    apply (simp del: pos-oriented-cmat-def)
    apply (rule conjI)
    apply (rule impI)
    apply (simp, rule-tac x=k in exI, simp)
    apply (rule impI)
    apply (simp, rule-tac x=k in exI, simp)
    done
next
  case False
  hence k < 0
    using *
    by simp
  hence pos-oriented-cmat H1 ↔ ⊨ (pos-oriented-cmat H2)
    using * pos-oriented-cmat-mult-negative[OF hh]

```

```

by blast
thus ?thesis
  using hh * `k < 0`
  apply (simp del: pos-oriented-cmat-def)
  apply (rule conjI)
    apply (rule impI)
    apply (simp, rule-tac x=-k in exI, simp)
    apply (rule impI)
    apply (simp, rule-tac x=-k in exI, simp)
  done
qed
qed

lemma pos-oriented-of-circline [simp]:
  shows pos-oriented (of-circline H)
  using pos-oriented-opposite-ocircline-cmat
  by (transfer, transfer, simp)

lemma of-ocircline-of-circline [simp]:
  shows of-ocircline (of-circline H) = H
  apply (transfer, auto simp add: of-circline-clmat-def')
  apply (transfer, simp, rule-tac x=-1 in exI, simp)
  done

lemma of-circline-of-ocircline-pos-oriented [simp]:
  assumes pos-oriented H
  shows of-circline (of-ocircline H) = H
  using assms
  by (transfer, transfer, simp, rule-tac x=1 in exI, simp)

lemma inj-of-circline:
  assumes of-circline H = of-circline H'
  shows H = H'
  using assms
proof (transfer, transfer)
  fix H H'
  assume ocircline-eq-cmat (of-circline-cmat H) (of-circline-cmat H')
  then obtain k where k > 0 of-circline-cmat H' = cor k *sm of-circline-cmat H
    by auto
  thus circline-eq-cmat H H'
    using mult-sm-inv-l[of -1 H' cor k *sm H]
    using mult-sm-inv-l[of -1 H' (- (cor k)) *sm H]
    apply (simp split: if-split-asm)
    apply (rule-tac x=k in exI, simp)
    apply (rule-tac x=-k in exI, simp)
    apply (rule-tac x=-k in exI, simp)
    apply (rule-tac x=k in exI, simp)
  done
qed

lemma of-circline-of-ocircline:
  shows of-circline (of-ocircline H') = H' ∨
    of-circline (of-ocircline H') = opposite-ocircline H'
proof (cases pos-oriented H')
  case True
  thus ?thesis
    by auto
next
  case False
  hence pos-oriented (opposite-ocircline H')
    using pos-oriented
    by auto
  thus ?thesis
    using of-ocircline-opposite-ocircline[of H']
    using of-circline-of-ocircline-pos-oriented [of opposite-ocircline H']
    by auto

```

qed

### 8.5.1 Set of points on oriented and unoriented circlines

```
lemma ocircline-set-of-circline [simp]:
  shows ocircline-set (of-circline H) = circline-set H
  unfolding ocircline-set-def circline-set-def
proof (safe)
  fix z
  assume on-ocircline (of-circline H) z
  thus on-circline H z
    by (transfer, transfer, simp del: on-circline-cmat-cvec-def opposite-ocircline-cmat-def split: if-split-asm)
next
  fix z
  assume on-circline H z
  thus on-ocircline (of-circline H) z
    by (transfer, transfer, simp del: on-circline-cmat-cvec-def opposite-ocircline-cmat-def split: if-split-asm)
qed
```

## 8.6 Some special oriented circlines and discs

```
lift-definition mk-ocircline :: complex ⇒ complex ⇒ complex ⇒ complex ⇒ ocircline is mk-circline-clmat
done
```

oriented unit circle and unit disc

```
lift-definition ounit-circle :: ocircline is unit-circle-clmat
done
```

```
lemma pos-oriented-ounit-circle [simp]:
  shows pos-oriented ounit-circle
  by (transfer, transfer, simp)
```

```
lemma of-ocircline-ounit-circle [simp]:
  shows of-ocircline ounit-circle = unit-circle
  by (transfer, transfer, simp)
```

```
lemma of-circline-unit-circle [simp]:
  shows of-circline (unit-circle) = ounit-circle
  by (transfer, transfer, simp)
```

```
lemma ocircline-set-ounit-circle [simp]:
  shows ocircline-set ounit-circle = circline-set unit-circle
  apply (subst of-circline-unit-circle[symmetric])
  apply (subst ocircline-set-of-circline)
  apply simp
done
```

```
definition unit-disc :: complex-homo set where
  unit-disc = disc ounit-circle
```

```
definition unit-disc-compl :: complex-homo set where
  unit-disc-compl = disc-compl ounit-circle
```

```
definition unit-circle-set :: complex-homo set where
  unit-circle-set = circline-set unit-circle
```

```
lemma zero-in-unit-disc [simp]:
  shows 0_h ∈ unit-disc
  unfolding unit-disc-def disc-def
  by (simp, transfer, transfer) (simp add: Let-def vec-cnj-def)
```

```
lemma one-notin-unit-dic [simp]:
  shows 1_h ∉ unit-disc
  unfolding unit-disc-def disc-def
  by (simp, transfer, transfer) (simp add: Let-def vec-cnj-def)
```

```

lemma inf-notin-unit-disc [simp]:
  shows  $\infty_h \notin \text{unit-disc}$ 
  unfolding unit-disc-def disc-def
  by (simp, transfer, transfer) (simp add: Let-def vec-cnj-def)

lemma unit-disc-iff-cmod-lt-1 [simp]:
  shows of-complex  $c \in \text{unit-disc} \longleftrightarrow \text{cmod } c < 1$ 
  unfolding unit-disc-def disc-def
  by (simp, transfer, transfer, simp add: vec-cnj-def cmod-def power2-eq-square)

lemma unit-disc-cmod-square-lt-1 [simp]:
  assumes  $z \in \text{unit-disc}$ 
  shows  $(\text{cmod}(\text{to-complex } z))^2 < 1$ 
  using assms inf-or-of-complex[of z]
  by (auto simp add: abs-square-less-1)

lemma unit-disc-to-complex-inj:
  assumes  $u \in \text{unit-disc}$  and  $v \in \text{unit-disc}$ 
  assumes  $\text{to-complex } u = \text{to-complex } v$ 
  shows  $u = v$ 
  using assms
  using inf-or-of-complex[of u] inf-or-of-complex[of v]
  by auto

lemma inversion-unit-disc [simp]:
  shows inversion `unit-disc = unit-disc-compl
  unfolding unit-disc-def unit-disc-compl-def disc-def disc-compl-def
proof safe
  fix x
  assume in-ocircline ounit-circle x
  thus out-ocircline ounit-circle (inversion x)
    unfolding inversion-def
    by (transfer, transfer, auto simp add: vec-cnj-def)
next
  fix x
  assume *: out-ocircline ounit-circle x
  show x ∈ inversion ` Collect (in-ocircline ounit-circle)
    proof (rule image-eqI)
      show x = inversion (inversion x)
        by auto
    next
      show inversion x ∈ Collect (in-ocircline ounit-circle)
        using *
        unfolding inversion-def
        by (simp, transfer, transfer, auto simp add: vec-cnj-def)
    qed
qed
qed

lemma inversion-unit-disc-compl [simp]:
  shows inversion ` unit-disc-compl = unit-disc
proof-
  have inversion ` (inversion ` unit-disc) = unit-disc
    by (auto simp del: inversion-unit-disc simp add: image-iff)
  thus ?thesis
    by simp
qed

lemma inversion-noteq-unit-disc:
  assumes  $u \in \text{unit-disc}$  and  $v \in \text{unit-disc}$ 
  shows  $\text{inversion } u \neq v$ 
proof-
  from assms
  have  $\text{inversion } u \in \text{unit-disc-compl}$ 
    by (metis image-eqI inversion-unit-disc)
  thus ?thesis
    using assms

```

```

unfolding unit-disc-def unit-disc-compl-def
using disc-inter-disc-compl
by fastforce
qed

lemma in-ocircline-ounit-circle-conjugate [simp]:
assumes in-ocircline ounit-circle z
shows in-ocircline ounit-circle (conjugate z)
using assms
by (transfer, transfer, auto simp add: vec-cnj-def)

lemma conjugate-unit-disc [simp]:
shows conjugate ` unit-disc = unit-disc
unfolding unit-disc-def disc-def
apply (auto simp add: image-iff)
apply (rule-tac x=conjugate x in exI, simp)
done

lemma conjugate-in-unit-disc [simp]:
assumes z ∈ unit-disc
shows conjugate z ∈ unit-disc
using conjugate-unit-disc
using assms
by blast

lemma out-ocircline-ounit-circle-conjugate [simp]:
assumes out-ocircline ounit-circle z
shows out-ocircline ounit-circle (conjugate z)
using assms
by (transfer, transfer, auto simp add: vec-cnj-def)

```

```

lemma conjugate-unit-disc-compl [simp]:
shows conjugate ` unit-disc-compl = unit-disc-compl
unfolding unit-disc-compl-def disc-compl-def
apply (auto simp add: image-iff)
apply (rule-tac x=conjugate x in exI, simp)
done

```

```

lemma conjugate-in-unit-disc-compl [simp]:
assumes z ∈ unit-disc-compl
shows conjugate z ∈ unit-disc-compl
using conjugate-unit-disc-compl
using assms
by blast

```

### 8.6.1 Oriented x axis and lower half plane

```

lift-definition o-x-axis :: ocircline is x-axis-clmat
done

```

```

lemma o-x-axis-pos-oriented [simp]:
shows pos-oriented o-x-axis
by (transfer, transfer, simp)

lemma of-ocircline-o-x-axis [simp]:
shows of-ocircline o-x-axis = x-axis
by (transfer, transfer, simp)

lemma of-circline-x-axis [simp]:
shows of-circline x-axis = o-x-axis
using of-circline-of-ocircline-pos-oriented[of o-x-axis]
using o-x-axis-pos-oriented
by simp

```

```

lemma ocircline-set-circline-set-x-axis [simp]:
shows ocircline-set o-x-axis = circline-set x-axis

```

**by** (subst of-circline-x-axis[symmetric], subst ocircline-set-of-circline, simp)

**lemma** ii-in-disc-o-x-axis [simp]:

shows  $ii_h \notin disc\ o\text{-}x\text{-axis}$   
**unfolding** disc-def  
**by** simp (transfer, transfer, simp add: Let-def vec-cnj-def)

**lemma** ii-notin-disc-o-x-axis [simp]:

shows  $ii_h \in disc\ compl\ o\text{-}x\text{-axis}$   
**unfolding** disc-compl-def  
**by** simp (transfer, transfer, simp add: Let-def vec-cnj-def)

**lemma** of-complex-in-o-x-axis-disc [simp]:

shows  $of\text{-complex } z \in disc\ o\text{-x-axis} \longleftrightarrow Im\ z < 0$   
**unfolding** disc-def  
**by** auto (transfer, transfer, simp add: vec-cnj-def) +

**lemma** inf-notin-disc-o-x-axis [simp]:

shows  $\infty_h \notin disc\ o\text{-x-axis}$   
**unfolding** disc-def  
**by** simp (transfer, transfer, simp add: vec-cnj-def)

**lemma** disc-o-x-axis:

shows  $disc\ o\text{-x-axis} = of\text{-complex} ` \{z. Im\ z < 0\}$

**proof-**

```
{
  fix z
  assume z ∈ disc o-x-axis
  hence ∃ x. Im x < 0 ∧ z = of-complex x
    using inf-or-of-complex[of z]
    by auto
}
thus ?thesis
  by (auto simp add: image-iff)
```

**qed**

### 8.6.2 Oriented single point circline

**lift-definition** o-circline-point-0 :: ocircline **is** circline-point-0-clmat  
**done**

**lemma** of-ocircline-o-circline-point-0 [simp]:  
 shows  $of\text{-ocircline } o\text{-circline-point-0} = circline\text{-point-0}$   
**by** (transfer, transfer, simp)

## 8.7 Möbius action on oriented circlines and discs

Möbius action on an oriented circline is the same as on to an unoriented circline.

**lift-definition** moebius-ocircline :: moebius ⇒ ocircline ⇒ ocircline **is** moebius-circline-mmat-clmat

```

apply (transfer, transfer)
apply simp
apply ((erule exE)+, (erule conjE)+)
apply (simp add: mat-inv-mult-sm)
apply (rule-tac x=ka / Re (k * cnj k) in exI, auto simp add: complex-mult-cnj-cmod power2-eq-square)
done
```

Möbius action on (unoriented) circlines could have been defined using the action on oriented circlines, but not the other way around.

**lemma** moebius-circline-ocircline:

shows  $moebius\text{-circline } M H = of\text{-ocircline } (moebius\text{-ocircline } M \ (of\text{-circline } H))$   
**apply** (transfer, simp add: of-circline-clmat-def', safe)  
**apply** (transfer, simp, rule-tac x=-1 in exI, simp)  
**done**

**lemma** moebius-ocircline-circline:

```

shows moebius-ocircline M H = of-circline (moebius-circline M (of-ocircline H)) ∨
    moebius-ocircline M H = opposite-ocircline (of-circline (moebius-circline M (of-ocircline H)))
apply (transfer, simp add: of-circline-clmat-def', safe)
apply (transfer, simp, rule-tac x=1 in exI, simp)
apply (transfer, simp, erule-tac x=1 in allE, simp)
done

```

Möbius action on oriented circlines have many nice properties as it was the case with Möbius action on (unoriented) circlines. These transformations are injective and form group under composition.

```

lemma inj-moebius-ocircline [simp]:
  shows inj (moebius-ocircline M)
  unfolding inj-on-def
proof (safe)
  fix H H'
  assume moebius-ocircline M H = moebius-ocircline M H'
  thus H = H'
  proof (transfer, transfer)
    fix M H H' :: complex-mat
    assume mat-det M ≠ 0
    let ?iM = mat-inv M
    assume ocircline-eq-cmat (moebius-circline-cmat-cmat M H) (moebius-circline-cmat-cmat M H')
    then obtain k where congruence ?iM H' = congruence ?iM (cor k *sm H) k > 0
      by (auto simp del: congruence-def)
    thus ocircline-eq-cmat H H'
      using ⟨mat-det M ≠ 0⟩ inj-congruence[of ?iM H' cor k *sm H] mat-det-inv[of M]
        by auto
  qed
qed

```

```

lemma moebius-ocircline-id-moebius [simp]:
  shows moebius-ocircline id-moebius H = H
  by (transfer, transfer) (force simp add: mat-adj-def mat-cnj-def)

```

```

lemma moebius-ocircline-comp [simp]:
  shows moebius-ocircline (moebius-comp M1 M2) H = moebius-ocircline M1 (moebius-ocircline M2 H)
  by (transfer, transfer, simp, rule-tac x=1 in exI, simp add: mat-inv-mult-mm mult-mm-assoc)

```

```

lemma moebius-ocircline-comp-inv-left [simp]:
  shows moebius-ocircline (moebius-inv M) (moebius-ocircline M H) = H
  by (subst moebius-ocircline-comp[symmetric]) simp

```

```

lemma moebius-ocircline-comp-inv-right [simp]:
  shows moebius-ocircline M (moebius-ocircline (moebius-inv M) H) = H
  by (subst moebius-ocircline-comp[symmetric]) simp

```

```

lemma moebius-ocircline-opposite-ocircline [simp]:
  shows moebius-ocircline M (opposite-ocircline H) = opposite-ocircline (moebius-ocircline M H)
  by (transfer, transfer, simp, rule-tac x=1 in exI, simp)

```

Möbius action on oriented circlines preserve the set of points of the circline.

```

lemma ocircline-set-moebius-ocircline [simp]:
  shows ocircline-set (moebius-ocircline M H) = moebius-pt M ` ocircline-set H (is ?lhs = ?rhs)
proof-
  have ?rhs = circline-set (moebius-circline M (of-ocircline H))
    by simp
  thus ?thesis
    using moebius-ocircline-circline[of M H]
      by auto
qed

```

```

lemma ocircline-set-fix-iff-ocircline-fix:
  assumes ocircline-set H' ≠ {}
  shows ocircline-set (moebius-ocircline M H) = ocircline-set H' ←→
    moebius-ocircline M H = H' ∨ moebius-ocircline M H = opposite-ocircline H'
  using assms
  using inj-ocircline-set[of moebius-ocircline M H H']

```

```

by (auto simp del: ocircline-set-moebius-ocircline)

lemma disc-moebius-ocircline [simp]:
  shows disc (moebius-ocircline M H) = moebius-pt M ` (disc H)
proof (safe)
  fix z
  assume z ∈ disc H
  thus moebius-pt M z ∈ disc (moebius-ocircline M H)
    unfolding disc-def
  proof (safe)
    assume in-ocircline H z
    thus in-ocircline (moebius-ocircline M H) (moebius-pt M z)
      unfolding disc-def
    proof (transfer, transfer)
      fix H M :: complex-mat and z :: complex-vec
      assume mat-det M ≠ 0
      assume in-ocircline-cmat-cvec H z
      thus in-ocircline-cmat-cvec (moebius-circline-cmat-cmat M H) (moebius-pt-cmat-cvec M z)
        using ⟨mat-det M ≠ 0⟩ quad-form-congruence[of M z]
        by simp
    qed
  qed
next
fix z
assume z ∈ disc (moebius-ocircline M H)
thus z ∈ moebius-pt M ` disc H
  unfolding disc-def
proof (safe)
  assume in-ocircline (moebius-ocircline M H) z
  show z ∈ moebius-pt M ` Collect (in-ocircline H)
  proof
    show z = moebius-pt M (moebius-pt (moebius-inv M) z)
    by simp
  next
  show moebius-pt (moebius-inv M) z ∈ Collect (in-ocircline H)
    using ⟨in-ocircline (moebius-ocircline M H) z⟩
  proof (safe, transfer, transfer)
    fix M H :: complex-mat and z :: complex-vec
    assume mat-det M ≠ 0
    hence congruence (mat-inv (mat-inv M)) (congruence (mat-inv M) H) = H
      by (simp del: congruence-def)
    hence quad-form z (congruence (mat-inv M) H) = quad-form (mat-inv M *mv z) H
      using quad-form-congruence[mat-inv M z congruence (mat-inv M) H]
      using ⟨mat-det M ≠ 0⟩ mat-det-inv[of M]
      by simp
    moreover
    assume in-ocircline-cmat-cvec (moebius-circline-cmat-cmat M H) z
    ultimately
    show in-ocircline-cmat-cvec H (moebius-pt-cmat-cvec (moebius-inv-cmat M) z)
      by simp
  qed
  qed
qed
qed
qed
qed

lemma disc-compl-moebius-ocircline [simp]:
  shows disc-compl (moebius-ocircline M H) = moebius-pt M ` (disc-compl H)
proof (safe)
  fix z
  assume z ∈ disc-compl H
  thus moebius-pt M z ∈ disc-compl (moebius-ocircline M H)
    unfolding disc-compl-def
  proof (safe)
    assume out-ocircline H z
    thus out-ocircline (moebius-ocircline M H) (moebius-pt M z)
      unfolding disc-compl-def
    proof (transfer, transfer)
      fix H M :: complex-mat and z :: complex-vec
    qed
  qed

```

```

assume mat-det M ≠ 0
assume out-ocircline-cmat-cvec H z
thus out-ocircline-cmat-cvec (moebius-circline-cmat-cmat M H) (moebius-pt-cmat-cvec M z)
  using ⟨mat-det M ≠ 0⟩ quad-form-congruence[of M z]
  by simp
qed
qed
next
fix z
assume z ∈ disc-compl (moebius-ocircline M H)
thus z ∈ moebius-pt M ‘disc-compl H
  unfolding disc-compl-def
proof(safe)
  assume out-ocircline (moebius-ocircline M H) z
  show z ∈ moebius-pt M ‘Collect (out-ocircline H)
proof
  show z = moebius-pt M (moebius-pt (moebius-inv M) z)
  by simp
next
  show moebius-pt (moebius-inv M) z ∈ Collect (out-ocircline H)
  using ⟨out-ocircline (moebius-ocircline M H) z⟩
proof (safe, transfer, transfer)
  fix M H :: complex-mat and z :: complex-vec
  assume mat-det M ≠ 0
  hence congruence (mat-inv (mat-inv M)) (congruence (mat-inv M) H) = H
  by (simp del: congruence-def)
  hence quad-form z (congruence (mat-inv M) H) = quad-form (mat-inv M *mv z) H
  using quad-form-congruence[of mat-inv M z congruence (mat-inv M) H]
  using ⟨mat-det M ≠ 0⟩ mat-det-inv[of M]
  by simp
  moreover
  assume out-ocircline-cmat-cvec (moebius-circline-cmat-cmat M H) z
  ultimately
  show out-ocircline-cmat-cvec H (moebius-pt-cmat-cvec (moebius-inv-cmat M) z)
  by simp
qed
qed
qed
qed

```

## 8.8 Orientation after Möbius transformations

All Euclidean similarities preserve circline orientation.

**lemma** moebius-similarity-oriented-lines-to-oriented-lines:

**assumes** a ≠ 0  
**shows** ∞<sub>h</sub> ∈ ocircline-set H ⟷ ∞<sub>h</sub> ∈ ocircline-set (moebius-ocircline (moebius-similarity a b) H)  
**using** moebius-similarity-lines-to-lines[OF ⟨a ≠ 0⟩, of b of-ocircline H]  
**by** simp

**lemma** moebius-similarity-preserve-orientation':

**assumes** a ≠ 0 **and** ∞<sub>h</sub> ∉ ocircline-set H **and** pos-oriented H  
**shows** pos-oriented (moebius-ocircline (moebius-similarity a b) H)

**proof-**

let ?M = moebius-similarity a b  
let ?H = moebius-ocircline ?M H  
have ∞<sub>h</sub> ∉ ocircline-set ?H  
**using** ⟨∞<sub>h</sub> ∉ ocircline-set H⟩ moebius-similarity-oriented-lines-to-oriented-lines[OF ⟨a ≠ 0⟩]  
**by** simp

have ∞<sub>h</sub> ∈ disc-compl H  
**using** ⟨∞<sub>h</sub> ∉ ocircline-set H⟩ ⟨pos-oriented H⟩ pos-oriented-circle-inf[of H] in-on-out  
**unfolding** disc-def disc-compl-def ocircline-set-def  
**by** auto  
hence ∞<sub>h</sub> ∈ disc-compl ?H  
**using** moebius-similarity-inf[OF ⟨a ≠ 0⟩, of b]  
**by** force

thus pos-oriented ?H  
 using pos-oriented-circle-inf[of ?H] disc-inter-disc-compl[of ?H]  $\langle \infty_h \notin \text{ocircline-set } ?H \rangle$   
 by auto  
 qed

**lemma** moebius-similarity-preserve-orientation:  
**assumes**  $a \neq 0$  and  $\infty_h \notin \text{ocircline-set } H$   
**shows** pos-oriented  $H \longleftrightarrow \text{pos-oriented}(\text{moebius-ocircline} (\text{moebius-similarity } a b) H)$

**proof** –

let  $?M = \text{moebius-similarity } a b$   
 let  $?H = \text{moebius-ocircline } ?M H$   
 have  $\infty_h \notin \text{ocircline-set } ?H$   
 using  $\langle \infty_h \notin \text{ocircline-set } H \rangle \text{ moebius-similarity-oriented-lines-to-oriented-lines}[OF \langle a \neq 0 \rangle]$   
 by simp

have \*:  $H = \text{moebius-ocircline} (-\text{moebius-similarity } a b) ?H$

by simp

**show** ?thesis

using  $\langle a \neq 0 \rangle$   
 using  $\text{moebius-similarity-preserve-orientation}' [OF \langle a \neq 0 \rangle \langle \infty_h \notin \text{ocircline-set } H \rangle]$   
 using  $\text{moebius-similarity-preserve-orientation}'[OF - \langle \infty_h \notin \text{ocircline-set } ?H \rangle, \text{ of } 1/a - b/a]$   
 using  $\text{moebius-similarity-inv}[of a b, OF \langle a \neq 0 \rangle] *$   
 by auto

qed

**lemma** reciprocal-preserve-orientation:

**assumes**  $0_h \in \text{disc-compl } H$   
**shows** pos-oriented ( $\text{moebius-ocircline} \text{ moebius-reciprocal } H$ )

**proof** –

have  $\infty_h \in \text{disc-compl} (\text{moebius-ocircline} \text{ moebius-reciprocal } H)$   
 using assms  
 by force  
 thus pos-oriented ( $\text{moebius-ocircline} \text{ moebius-reciprocal } H$ )  
 using pos-oriented-circle-inf[of moebius-ocircline moebius-reciprocal H]  
 using disc-inter-disc-compl[of moebius-ocircline moebius-reciprocal H]  
 using disc-compl-inter-ocircline-set[of moebius-ocircline moebius-reciprocal H]  
 by auto

qed

**lemma** reciprocal-not-preserve-orientation:

**assumes**  $0_h \in \text{disc } H$   
**shows**  $\neg \text{pos-oriented} (\text{moebius-ocircline} \text{ moebius-reciprocal } H)$

**proof** –

let  $?H = \text{moebius-ocircline} \text{ moebius-reciprocal } H$   
 have  $\infty_h \in \text{disc } ?H$   
 using assms  
 by force  
 thus  $\neg \text{pos-oriented } ?H$   
 using pos-oriented-circle-inf[of ?H] disc-inter-ocircline-set[of ?H]  
 by auto

qed

Orientation of the image of a given oriented circline  $H$  under a given Möbius transformation  $M$  depends on whether the pole of  $M$  (the point that  $M$  maps to  $\infty_{hc}$ ) lies in the disc or in the disc complement of  $H$  (if it is on the set of  $H$ , then it maps onto a line and we do not discuss the orientation).

**lemma** pole-in-disc:

**assumes**  $M = \text{mk-moebius } a b c d$  and  $c \neq 0$  and  $a*d - b*c \neq 0$   
**assumes** is-pole  $M z z \in \text{disc } H$   
**shows**  $\neg \text{pos-oriented} (\text{moebius-ocircline } M H)$

**proof** –

let  $?t1 = \text{moebius-translation } (a / c)$   
 let  $?rd = \text{moebius-rotation-dilatation } ((b * c - a * d) / (c * c))$   
 let  $?r = \text{moebius-reciprocal}$   
 let  $?t2 = \text{moebius-translation } (d / c)$

```

have  $0_h = \text{moebius-pt}(\text{moebius-translation}(d/c))z$ 
  using pole-mk-moebius[of a b c d z] assms
  by simp

have  $z \notin \text{ocircline-set } H$ 
  using  $\langle z \in \text{disc } H \rangle \text{ disc-inter-ocircline-set}[of H]$ 
  by blast

hence  $0_h \notin \text{ocircline-set}(\text{moebius-ocircline } ?t2 H)$ 
  using  $\langle 0_h = \text{moebius-pt } ?t2 z \rangle$ 
  using moebius-pt-neq-I[of z - ?t2]
  by force

hence  $\infty_h \notin \text{ocircline-set}(\text{moebius-ocircline } (?r + ?t2) H)$ 
  using  $\langle 0_h = \text{moebius-pt}(\text{moebius-translation}(d/c))z \rangle$ 
  by (metis circline-set-moebius-circline circline-set-moebius-circline-iff circline-set-of-ocircline moebius-pt-comp moebius-reciprocal ocircline-set-moebius-ocircline plus-moebius-def reciprocal-zero)

hence **:  $\infty_h \notin \text{ocircline-set}(\text{moebius-ocircline } (?rd + ?r + ?t2) H)$ 
  using  $\langle a*d - b*c \neq 0 \rangle \langle c \neq 0 \rangle$ 
  unfolding moebius-rotation-dilatation-def
  using moebius-similarity-oriented-lines-to-oriented-lines[of - moebius-ocircline (?r + ?t2) H]
  by (metis divide-eq-0-iff divisors-zero moebius-ocircline-comp plus-moebius-def right-minus-eq)

have  $\neg \text{pos-oriented}(\text{moebius-ocircline } (?r + ?t2) H)$ 
  using pole-mk-moebius[of a b c d z] assms
  using reciprocal-not-preserve-orientation
  by force

hence  $\neg \text{pos-oriented}(\text{moebius-ocircline } (?rd + ?r + ?t2) H)$ 
  using *
  using  $\langle a*d - b*c \neq 0 \rangle \langle c \neq 0 \rangle$ 
  using moebius-similarity-preserve-orientation[of - moebius-ocircline (?r + ?t2) H]
  unfolding moebius-rotation-dilatation-def
  by simp

hence  $\neg \text{pos-oriented}(\text{moebius-ocircline } (?t1 + ?rd + ?r + ?t2) H)$ 
  using **
  using moebius-similarity-preserve-orientation[of - moebius-ocircline (?rd + ?r + ?t2) H]
  unfolding moebius-translation-def
  by simp

thus ?thesis
  using assms
  by simp (subst moebius-decomposition, simp-all)
qed

lemma pole-in-disc-compl:
  assumes  $M = \text{mk-moebius } a \ b \ c \ d$  and  $c \neq 0$  and  $a*d - b*c \neq 0$ 
  assumes is-pole M z and  $z \in \text{disc-compl } H$ 
  shows pos-oriented(moebius-ocircline M H)

proof-
  let ?t1 = moebius-translation(a / c)
  let ?rd = moebius-rotation-dilatation((b * c - a * d) / (c * c))
  let ?r = moebius-reciprocal
  let ?t2 = moebius-translation(d / c)

  have  $0_h = \text{moebius-pt}(\text{moebius-translation}(d/c))z$ 
    using pole-mk-moebius[of a b c d z] assms
    by simp

  have  $z \notin \text{ocircline-set } H$ 
    using  $\langle z \in \text{disc-compl } H \rangle \text{ disc-compl-inter-ocircline-set}[of H]$ 
    by blast

  hence  $0_h \notin \text{ocircline-set}(\text{moebius-ocircline } ?t2 H)$ 
    using  $\langle 0_h = \text{moebius-pt } ?t2 z \rangle$ 
    using moebius-pt-neq-I[of z - ?t2]

```

**by force**  
**hence**  $\infty_h \notin \text{ocircline-set}(\text{moebius-ocircline}(\text{?r} + \text{?t2}) H)$   
**using**  $\langle 0_h = \text{moebius-pt}(\text{moebius-translation}(d / c)) z \rangle$   
**by** (metis *circline-set-moebius-circline circline-set-moebius-circline-iff circline-set-of-ocircline moebius-pt-comp moebius-reciprocal ocircline-set-moebius-ocircline plus-moebius-def reciprocal-zero*)

**hence**  $\infty_h \notin \text{ocircline-set}(\text{moebius-ocircline}(\text{?rd} + \text{?r} + \text{?t2}) H)$   
**using**  $\langle a*d - b*c \neq 0 \rangle \langle c \neq 0 \rangle$   
**unfolding** *moebius-rotation-dilatation-def*  
**using** *moebius-similarity-oriented-lines-to-oriented-lines[of - moebius-ocircline(\text{?r} + \text{?t2}) H]*  
**by** (metis *divide-eq-0-iff divisors-zero moebius-ocircline-comp plus-moebius-def right-minus-eq*)

**have** *pos-oriented(moebius-ocircline(\text{?r} + \text{?t2}) H)*  
**using** *pole-mk-moebius[of a b c d z] assms*  
**using** *reciprocal-preserve-orientation*  
**by force**  
**hence** *pos-oriented(moebius-ocircline(\text{?rd} + \text{?r} + \text{?t2}) H)*  
**using** \*  
**using**  $\langle a*d - b*c \neq 0 \rangle \langle c \neq 0 \rangle$   
**using** *moebius-similarity-preserve-orientation[of - moebius-ocircline(\text{?r} + \text{?t2}) H]*  
**unfolding** *moebius-rotation-dilatation-def*  
**by simp**  
**hence** *pos-oriented(moebius-ocircline(\text{?t1} + \text{?rd} + \text{?r} + \text{?t2}) H)*  
**using** \*\*  
**using** *moebius-similarity-preserve-orientation[of - moebius-ocircline(\text{?rd} + \text{?r} + \text{?t2}) H]*  
**unfolding** *moebius-translation-def*  
**by simp**

**thus** ?thesis  
**using** *assms*  
**by simp** (*subst moebius-decomposition, simp-all*)

**qed**

## 8.9 Oriented circlines uniqueness

**lemma** *ocircline-01inf:*  
**assumes**  $0_h \in \text{ocircline-set } H \wedge 1_h \in \text{ocircline-set } H \wedge \infty_h \in \text{ocircline-set } H$   
**shows**  $H = o\text{-}x\text{-axis} \vee H = \text{opposite-ocircline } o\text{-}x\text{-axis}$   
**proof** –  
**have**  $0_h \in \text{circline-set}(\text{of-ocircline } H) \wedge 1_h \in \text{circline-set}(\text{of-ocircline } H) \wedge \infty_h \in \text{circline-set}(\text{of-ocircline } H)$   
**using** *assms*  
**by simp**  
**hence** *of-ocircline H = x-axis*  
**using** *unique-circline-01inf'*  
**by auto**  
**thus**  $H = o\text{-}x\text{-axis} \vee H = \text{opposite-ocircline } o\text{-}x\text{-axis}$   
**by** (metis *inj-of-ocircline of-ocircline-o-x-axis*)

**qed**

**lemma** *unique-ocircline-01inf:*  
**shows**  $\exists! H. 0_h \in \text{ocircline-set } H \wedge 1_h \in \text{ocircline-set } H \wedge \infty_h \in \text{ocircline-set } H \wedge ii_h \notin \text{disc } H$   
**proof**  
**show**  $0_h \in \text{ocircline-set } o\text{-}x\text{-axis} \wedge 1_h \in \text{ocircline-set } o\text{-}x\text{-axis} \wedge \infty_h \in \text{ocircline-set } o\text{-}x\text{-axis} \wedge ii_h \notin \text{disc } o\text{-}x\text{-axis}$   
**by simp**  
**next**  
**fix**  $H$   
**assume**  $0_h \in \text{ocircline-set } H \wedge 1_h \in \text{ocircline-set } H \wedge \infty_h \in \text{ocircline-set } H \wedge ii_h \notin \text{disc } H$   
**hence**  $0_h \in \text{ocircline-set } H \wedge 1_h \in \text{ocircline-set } H \wedge \infty_h \in \text{ocircline-set } H \wedge ii_h \notin \text{disc } H$   
**by auto**  
**hence**  $H = o\text{-}x\text{-axis} \vee H = \text{opposite-ocircline } o\text{-}x\text{-axis}$   
**using** *ocircline-01inf*  
**by simp**  
**thus**  $H = o\text{-}x\text{-axis}$   
**using**  $\langle ii_h \notin \text{disc } H \rangle$   
**by auto**

**qed**

**lemma** *unique-ocircline-set*:

**assumes**  $A \neq B$  **and**  $A \neq C$  **and**  $B \neq C$

**shows**  $\exists! H. \text{pos-oriented } H \wedge (A \in \text{ocircline-set } H \wedge B \in \text{ocircline-set } H \wedge C \in \text{ocircline-set } H)$

**proof-**

**obtain**  $M$  **where**  $*: \text{moebius-pt } M A = 0_h \text{ moebius-pt } M B = 1_h \text{ moebius-pt } M C = \infty_h$

**using** *ex-moebius-01inf*[*OF assms*]

**by** *auto*

**let**  $?iM = \text{moebius-pt} (\text{moebius-inv } M)$

**have**  $**: ?iM 0_h = A \quad ?iM 1_h = B \quad ?iM \infty_h = C$

**using** \*

**by** (*auto simp add: moebius-pt-invert*)

**let**  $?H = \text{moebius-ocircline} (\text{moebius-inv } M) \text{ o-x-axis}$

**have**  $1: A \in \text{ocircline-set } ?H \quad B \in \text{ocircline-set } ?H \quad C \in \text{ocircline-set } ?H$

**using** \*\*

**by** *auto*

**have**  $2: \bigwedge H'. A \in \text{ocircline-set } H' \wedge B \in \text{ocircline-set } H' \wedge C \in \text{ocircline-set } H' \implies H' = ?H \vee H' = \text{opposite-ocircline } ?H$

**proof-**

**fix**  $H'$

**let**  $?H' = \text{ocircline-set } H' \text{ and } ?H'' = \text{ocircline-set } (\text{moebius-ocircline } M H')$

**assume**  $A \in \text{ocircline-set } H' \wedge B \in \text{ocircline-set } H' \wedge C \in \text{ocircline-set } H'$

**hence**  $\text{moebius-pt } M A \in ?H'' \text{ moebius-pt } M B \in ?H'' \text{ moebius-pt } M C \in ?H''$

**by** *auto*

**hence**  $0_h \in ?H'' \quad 1_h \in ?H'' \quad \infty_h \in ?H''$

**using** \*

**by** *auto*

**hence**  $\text{moebius-ocircline } M H' = \text{o-x-axis} \vee \text{moebius-ocircline } M H' = \text{opposite-ocircline o-x-axis}$

**using** *ocircline-01inf*

**by** *auto*

**hence**  $\text{o-x-axis} = \text{moebius-ocircline } M H' \vee \text{o-x-axis} = \text{opposite-ocircline } (\text{moebius-ocircline } M H')$

**by** *auto*

**thus**  $H' = ?H \vee H' = \text{opposite-ocircline } ?H$

**proof**

**assume**  $*: \text{o-x-axis} = \text{moebius-ocircline } M H'$

**show**  $H' = \text{moebius-ocircline} (\text{moebius-inv } M) \text{ o-x-axis} \vee H' = \text{opposite-ocircline} (\text{moebius-ocircline} (\text{moebius-inv } M) \text{ o-x-axis})$

**by** (*rule disjI1*) (*subst \*, simp*)

**next**

**assume**  $*: \text{o-x-axis} = \text{opposite-ocircline } (\text{moebius-ocircline } M H')$

**show**  $H' = \text{moebius-ocircline} (\text{moebius-inv } M) \text{ o-x-axis} \vee H' = \text{opposite-ocircline} (\text{moebius-ocircline} (\text{moebius-inv } M) \text{ o-x-axis})$

**by** (*rule disjI2*) (*subst \*, simp*)

**qed**

**qed**

**show** *?thesis* (**is**  $\exists! x. ?P x$ )

**proof** (*cases pos-oriented ?H*)

**case** *True*

**show** *?thesis*

**proof**

**show**  $?P ?H$

**using** 1 *True*

**by** *auto*

**next**

**fix**  $H$

**assume**  $?P H$

**thus**  $H = ?H$

**using** 1 2[*of H*] *True*

**by** *auto*

**qed**

**next**

**case** *False*

**let**  $?OH = \text{opposite-ocircline } ?H$

**show** *?thesis*

**proof**

```

show ?P ?OH
  using 1 False
  by auto
next
  fix H
  assume ?P H
  thus H = ?OH
    using False 2[of H]
    by auto
qed
qed
qed

lemma ocircline-set-0h:
  assumes ocircline-set H = {0_h}
  shows H = o-circline-point-0 ∨ H = opposite-ocircline (o-circline-point-0)
proof-
  have of-ocircline H = circline-point-0
  using assms
  using unique-circline-type-zero-0' card-eq1-circline-type-zero[of of-ocircline H]
  by auto
  thus ?thesis
    by (metis inj-of-ocircline of-ocircline-o-circline-point-0)
qed

end
theory Circlines-Angle
  imports Oriented-Circlines Elementary-Complex-Geometry
begin

```

## 8.10 Angle between circlines

Angle between circlines can be defined in purely algebraic terms (following Schwerdtfeger [13]) and using this definitions many properties can be easily proved.

```

fun mat-det-12 :: complex-mat ⇒ complex-mat ⇒ complex where
  mat-det-12 (A1, B1, C1, D1) (A2, B2, C2, D2) = A1*D2 + A2*D1 - B1*C2 - B2*C1

lemma mat-det-12-mm-l [simp]:
  shows mat-det-12 (M *mm A) (M *mm B) = mat-det M * mat-det-12 A B
  by (cases M, cases A, cases B) (simp add: field-simps)

lemma mat-det-12-mm-r [simp]:
  shows mat-det-12 (A *mm M) (B *mm M) = mat-det M * mat-det-12 A B
  by (cases M, cases A, cases B) (simp add: field-simps)

lemma mat-det-12-sm-l [simp]:
  shows mat-det-12 (k *sm A) B = k * mat-det-12 A B
  by (cases A, cases B) (simp add: field-simps)

lemma mat-det-12-sm-r [simp]:
  shows mat-det-12 A (k *sm B) = k * mat-det-12 A B
  by (cases A, cases B) (simp add: field-simps)

lemma mat-det-12-congruence [simp]:
  shows mat-det-12 (congruence M A) (congruence M B) = (cor ((cmod (mat-det M))2) * mat-det-12 A B
  unfolding congruence-def
  by ((subst mult-mm-assoc[symmetric])+, subst mat-det-12-mm-l, subst mat-det-12-mm-r, subst mat-det-adj) (auto simp
add: field-simps complex-mult-cnj-cmod)

```

```

definition cos-angle-cmat :: complex-mat ⇒ complex-mat ⇒ real where
  [simp]: cos-angle-cmat H1 H2 = - Re (mat-det-12 H1 H2) / (2 * (sqrt (Re (mat-det H1 * mat-det H2))))

```

```

lift-definition cos-angle-clmat :: circline-mat ⇒ circline-mat ⇒ real is cos-angle-cmat

```

**done**

```
lemma cos-angle-den-scale [simp]:
  assumes k1 > 0 and k2 > 0
  shows sqrt (Re ((k1^2 * mat-det H1) * (k2^2 * mat-det H2))) =
    k1 * k2 * sqrt (Re (mat-det H1 * mat-det H2))
proof-
  let ?lhs = (k1^2 * mat-det H1) * (k2^2 * mat-det H2)
  let ?rhs = mat-det H1 * mat-det H2
  have 1: ?lhs = (k1^2*k2^2) * ?rhs
    by simp
  hence Re ?lhs = (k1^2*k2^2) * Re ?rhs
    by (simp add: field-simps)
  thus ?thesis
    using assms
    by (simp add: real-sqrt-mult)
qed
```

```
lift-definition cos-angle :: ocircline ⇒ ocircline ⇒ real is cos-angle-clmat
proof transfer
  fix H1 H2 H1' H2'
  assume ocircline-eq-cmat H1 H1' ocircline-eq-cmat H2 H2'
  then obtain k1 k2 :: real where
    #: k1 > 0 H1' = cor k1 *sm H1
    k2 > 0 H2' = cor k2 *sm H2
    by auto
  thus cos-angle-cmat H1 H2 = cos-angle-cmat H1' H2'
    unfolding cos-angle-cmat-def
    apply (subst *)+
    apply (subst mat-det-12-sm-l, subst mat-det-12-sm-r)
    apply (subst mat-det-mult-sm)+
    apply (subst power2-eq-square[symmetric])+)
    apply (subst cos-angle-den-scale, simp, simp)
    apply simp
    done
qed
```

Möbius transformations are conformal, meaning that they preserve oriented angle between oriented circlines.

```
lemma cos-angle-opposite1 [simp]:
  shows cos-angle (opposite-ocircline H) H' = - cos-angle H H'
  by (transfer, transfer, simp)

lemma cos-angle-opposite2 [simp]:
  shows cos-angle H (opposite-ocircline H') = - cos-angle H H'
  by (transfer, transfer, simp)
```

### 8.10.1 Connection with the elementary angle definition between circles

We want to connect algebraic definition of an angle with a traditional one and to prove equivalency between these two definitions. For the traditional definition of an angle we follow the approach suggested by Needham [10].

```
lemma Re-sgn:
  assumes is-real A and A ≠ 0
  shows Re (sgn A) = sgn_bool (Re A > 0)
using assms
using More-Complex.Re-sgn complex-eq-if-Re-eq
by auto
```

```
lemma Re-mult-real3:
  assumes is-real z1 and is-real z2 and is-real z3
  shows Re (z1 * z2 * z3) = Re z1 * Re z2 * Re z3
using assms
by (metis Re-mult-real mult-reals)
```

```
lemma sgn-sqrt [simp]:
```

```

shows  $\text{sgn}(\sqrt{x}) = \text{sgn } x$ 
by (simp add: sgn-root sqrt-def)

lemma real-circle-sgn-r:
assumes is-circle H and  $(a, r) = \text{euclidean-circle } H$ 
shows  $\text{sgn } r = - \text{circline-type } H$ 
using assms
proof (transfer, transfer)
fix H :: complex-mat and a r
assume hh: hermitean H  $\wedge H \neq \text{mat-zero}$ 
obtain A B C D where HH:  $H = (A, B, C, D)$ 
by (cases H) auto
hence is-real A is-real D
using hermitean-elems hh
by auto
assume  $\neg \text{circline-A0-cmat } H (a, r) = \text{euclidean-circle-cmat } H$ 
hence A  $\neq 0$ 
using  $\neg \text{circline-A0-cmat } H \wedge HH$ 
by simp
hence Re A * Re A  $> 0$ 
using ⟨is-real A⟩
using complex-eq-if-Re-eq not-real-square-gt-zero
by fastforce
thus  $\text{sgn } r = - \text{circline-type-cmat } H$ 
using HH ⟨(a, r) = euclidean-circle-cmat H⟩ ⟨is-real A⟩ ⟨is-real D⟩ ⟨A  $\neq 0$ ⟩
by (simp add: Re-divide-real sgn-minus[symmetric])
qed

```

The definition of an angle using algebraic terms is not intuitive, and we want to connect it to the more common definition given earlier that defines an angle between circlines as the angle between tangent vectors in the point of the intersection of the circlines.

```

lemma cos-angle-eq-cos-ang-circ:
assumes
is-circle (of-ocircline H1) and is-circle (of-ocircline H2) and
circline-type (of-ocircline H1)  $< 0$  and circline-type (of-ocircline H2)  $< 0$ 
(a1, r1) = euclidean-circle (of-ocircline H1) and (a2, r2) = euclidean-circle (of-ocircline H2) and
of-complex E ∈ ocircline-set H1 ∩ ocircline-set H2
shows cos-angle H1 H2 = cos (ang-circ E a1 a2 (pos-oriented H1) (pos-oriented H2))
proof-
let ?p1 = pos-oriented H1 and ?p2 = pos-oriented H2
have E ∈ circle a1 r1 E ∈ circle a2 r2
using classic-circle[of of-ocircline H1 a1 r1] classic-circle[of of-ocircline H2 a2 r2]
using assms of-complex-inj
by auto
hence *: cdist E a1 = r1 cdist E a2 = r2
unfolding circle-def
by (simp-all add: norm-minus-commute)
have r1 > 0 r2 > 0
using assms(1-6) real-circle-sgn-r[of of-ocircline H1 a1 r1] real-circle-sgn-r[of of-ocircline H2 a2 r2]
using sgn-greater
by fastforce+
hence E  $\neq a1$  E  $\neq a2$ 
using ⟨cdist E a1 = r1⟩ ⟨cdist E a2 = r2⟩
by auto
let ?k = sgn-bool (?p1 = ?p2)
let ?xx = ?k * (r12 + r22 - (cdist a2 a1)2) / (2 * r1 * r2)
have cos (ang-circ E a1 a2 ?p1 ?p2) = ?xx
using law-of-cosines[of a2 a1 E] * ⟨r1 > 0⟩ ⟨r2 > 0⟩ cos-ang-circ-simp[OF ⟨E  $\neq a1$ ⟩ ⟨E  $\neq a2$ ⟩]
by (subst (asm) ang-vec-opposite-opposite'[OF ⟨E  $\neq a1$ ⟩[symmetric] ⟨E  $\neq a2$ ⟩[symmetric], symmetric]) simp
moreover
have cos-angle H1 H2 = ?xx
using ⟨r1 > 0⟩ ⟨r2 > 0⟩
using ⟨(a1, r1) = euclidean-circle (of-ocircline H1)⟩ ⟨(a2, r2) = euclidean-circle (of-ocircline H2)⟩
using ⟨is-circle (of-ocircline H1)⟩ ⟨is-circle (of-ocircline H2)⟩

```

```

using <circline-type (of-ocircline H1) < 0> <circline-type (of-ocircline H2) < 0>
proof (transfer, transfer)
fix a1 r1 H1 H2 a2 r2
assume hh: hermitean H1 ∧ H1 ≠ mat-zero hermitean H2 ∧ H2 ≠ mat-zero
obtain A1 B1 C1 D1 where HH1: H1 = (A1, B1, C1, D1)
by (cases H1) auto
obtain A2 B2 C2 D2 where HH2: H2 = (A2, B2, C2, D2)
by (cases H2) auto
have *: is-real A1 is-real A2 is-real D1 is-real D2 cnj B1 = C1 cnj B2 = C2
using hh hermitean-elems[of A1 B1 C1 D1] hermitean-elems[of A2 B2 C2 D2] HH1 HH2
by auto
have cnj A1 = A1 cnj A2 = A2
using <is-real A1> <is-real A2>
by (case-tac[!] A1, case-tac[!] A2, auto simp add: Complex-eq)

assume ¬ circline-A0-cmat (id H1) ¬ circline-A0-cmat (id H2)
hence A1 ≠ 0 A2 ≠ 0
using HH1 HH2
by auto
hence Re A1 ≠ 0 Re A2 ≠ 0
using <is-real A1> <is-real A2>
using complex.expand
by auto

assume circline-type-cmat (id H1) < 0 circline-type-cmat (id H2) < 0
assume (a1, r1) = euclidean-circle-cmat (id H1) (a2, r2) = euclidean-circle-cmat (id H2)
assume r1 > 0 r2 > 0

let ?D12 = mat-det-12 H1 H2 and ?D1 = mat-det H1 and ?D2 = mat-det H2
let ?x1 = (cdist a2 a1)^2 - r1^2 - r2^2 and ?x2 = 2*r1*r2
let ?x = ?x1 / ?x2
have *: Re (?D12) / (2 * (sqrt (Re (?D1 * ?D2)))) = Re (sgn A1) * Re (sgn A2) * ?x
proof-
let ?M1 = (A1, B1, C1, D1) and ?M2 = (A2, B2, C2, D2)
let ?d1 = B1 * C1 - A1 * D1 and ?d2 = B2 * C2 - A2 * D2
have Re ?d1 > 0 Re ?d2 > 0
using HH1 HH2 <circline-type-cmat (id H1) < 0> <circline-type-cmat (id H2) < 0>
by auto
hence **: Re (?d1 / (A1 * A1)) > 0 Re (?d2 / (A2 * A2)) > 0
using <is-real A1> <is-real A2> <A1 ≠ 0> <A2 ≠ 0>
by (subst Re-divide-real, simp-all add: complex-neq-0 power2-eq-square) +
have ***: is-real (?d1 / (A1 * A1)) ∧ is-real (?d2 / (A2 * A2))
using <is-real A1> <is-real A2> <A1 ≠ 0> <A2 ≠ 0> <cnj B1 = C1>[symmetric] <cnj B2 = C2>[symmetric]
<is-real D1> <is-real D2>
by (subst div-reals, simp, simp, simp) +

have cor ?x = mat-det-12 ?M1 ?M2 / (2 * sgn A1 * sgn A2 * cor (sqrt (Re ?d1) * sqrt (Re ?d2)))
proof-
have A1*A2*cor ?x1 = mat-det-12 ?M1 ?M2
proof-
have 1: A1*A2*(cor ((cdist a2 a1)^2)) = ((B2*A1 - A2*B1)*(C2*A1 - C1*A2)) / (A1*A2)
using <(a1, r1) = euclidean-circle-cmat (id H1)> <(a2, r2) = euclidean-circle-cmat (id H2)>
unfolding cdist-def cmod-square
using HH1 HH2 * <A1 ≠ 0> <A2 ≠ 0> <cnj A1 = A1> <cnj A2 = A2>
unfolding Let-def
apply (subst complex-of-real-Re)
apply (simp add: field-simps)
apply (simp add: complex-mult-cnj-cmod power2-eq-square)
apply (simp add: field-simps)
done
have 2: A1*A2*cor (-r1^2) = A2*D1 - B1*C1*A2/A1
using <(a1, r1) = euclidean-circle-cmat (id H1)>
using HH1 *** * *** <A1 ≠ 0>
by (simp add: power2-eq-square field-simps)
have 3: A1*A2*cor (-r2^2) = A1*D2 - B2*C2*A1/A2
using <(a2, r2) = euclidean-circle-cmat (id H2)>

```

```

using HH2 *** * *** ⟨A2 ≠ 0⟩
by (simp add: power2-eq-square field-simps)
have A1*A2*cor((cdist a2 a1)²) + A1*A2*cor(-r1²) + A1*A2*cor(-r2²) = mat-det-12 ?M1 ?M2
  using ⟨A1 ≠ 0⟩ ⟨A2 ≠ 0⟩
  by (subst 1, subst 2, subst 3) (simp add: field-simps)
thus ?thesis
  by (simp add: field-simps)
qed

```

**moreover**

```

have A1 * A2 * cor (?x2) = 2 * sgn A1 * sgn A2 * cor (sqrt (Re ?d1) * sqrt (Re ?d2))
proof-

```

```

  have 1: sqrt (Re (?d1 / (A1 * A1))) = sqrt (Re ?d1) / |Re A1|
  using ⟨A1 ≠ 0⟩ ⟨is-real A1⟩
  by (subst Re-divide-real, simp, simp, subst real-sqrt-divide, simp)

```

```

  have 2: sqrt (Re (?d2 / (A2 * A2))) = sqrt (Re ?d2) / |Re A2|
  using ⟨A2 ≠ 0⟩ ⟨is-real A2⟩
  by (subst Re-divide-real, simp, simp, subst real-sqrt-divide, simp)

```

```

  have sgn A1 = A1 / cor |Re A1|

```

```

  using ⟨is-real A1⟩

```

```

  unfolding sgn-eq

```

```

  by (simp add: cmod-eq-Re)

```

**moreover**

```

  have sgn A2 = A2 / cor |Re A2|

```

```

  using ⟨is-real A2⟩

```

```

  unfolding sgn-eq

```

```

  by (simp add: cmod-eq-Re)

```

**ultimately**

**show** ?thesis

```

  using ⟨(a1, r1) = euclidean-circle-cmat (id H1)⟩ ⟨(a2, r2) = euclidean-circle-cmat (id H2)⟩ HH1 HH2

```

```

  using *** ⟨is-real A1⟩ ⟨is-real A2⟩

```

```

  by simp (subst 1, subst 2, simp)

```

**qed**

**ultimately**

```

have (A1 * A2 * cor ?x1) / (A1 * A2 * (cor ?x2)) =

```

```

  mat-det-12 ?M1 ?M2 / (2 * sgn A1 * sgn A2 * cor (sqrt (Re ?d1) * sqrt (Re ?d2)))

```

```

  by simp

```

**thus** ?thesis

```

  using ⟨A1 ≠ 0⟩ ⟨A2 ≠ 0⟩

```

```

  by simp

```

**qed**

**hence** cor ?x \* sgn A1 \* sgn A2 = mat-det-12 ?M1 ?M2 / (2 \* cor (sqrt (Re ?d1) \* sqrt (Re ?d2)))

```

  using ⟨A1 ≠ 0⟩ ⟨A2 ≠ 0⟩

```

```

  by (simp add: sgn-zero-iff)

```

**moreover**

**have** Re (cor ?x \* sgn A1 \* sgn A2) = Re (sgn A1) \* Re (sgn A2) \* ?x

**proof-**

```

  have is-real (cor ?x) is-real (sgn A1) is-real (sgn A2)

```

```

  using ⟨is-real A1⟩ ⟨is-real A2⟩ Im-complex-of-real[of ?x]

```

```

  by auto

```

**thus** ?thesis

```

  using Re-complex-of-real[of ?x]

```

```

  by (subst Re-mult-real3, auto simp add: field-simps)

```

**qed**

**moreover**

**have** \*: sqrt (Re ?D1) \* sqrt (Re ?D2) = sqrt (Re ?d1) \* sqrt (Re ?d2)

```

  using HH1 HH2

```

```

  by (subst real-sqrt-mult[symmetric]) + (simp add: field-simps)

```

**have** 2 \* (sqrt (Re (?D1 \* ?D2))) ≠ 0

```

  using ⟨Re ?d1 > 0⟩ ⟨Re ?d2 > 0⟩ HH1 HH2 ⟨is-real A1⟩ ⟨is-real A2⟩ ⟨is-real D1⟩ ⟨is-real D2⟩

```

```

  using hh mat-det-hermitean-real[of H1]

```

```

  by (subst Re-mult-real, auto)

```

```

hence **:  $\operatorname{Re}(\frac{\operatorname{Re}(?D12)}{(2 * \operatorname{cor}(\sqrt{\operatorname{Re}(\operatorname{Re}(?D1 * ?D2))))})) = \operatorname{Re}(\frac{\operatorname{Re}(?D12)}{(2 * (\sqrt{\operatorname{Re}(\operatorname{Re}(?D1 * ?D2))))}))$ 
  using ⟨Re ?d1 > 0⟩ ⟨Re ?d2 > 0⟩ HH1 HH2 ⟨is-real A1⟩ ⟨is-real A2⟩ ⟨is-real D1⟩ ⟨is-real D2⟩
  by (subst Re-divide-real) auto
have  $\operatorname{Re}(\operatorname{mat-det-12} ?M1 ?M2 / (2 * \operatorname{cor}(\sqrt{\operatorname{Re} ?d1} * \sqrt{\operatorname{Re} ?d2}))) = \operatorname{Re}(\frac{\operatorname{Re}(?D12)}{(2 * (\sqrt{\operatorname{Re}(\operatorname{Re}(?D1 * ?D2))))}))$ 
* using HH1 HH2 hh mat-det-hermitean-real[of H1]
  by (subst **[symmetric], subst Re-mult-real, simp, subst real-sqrt-mult, subst *, simp)
ultimately
show ?thesis
by simp
qed
have **: pos-oriented-cmat H1  $\longleftrightarrow$  Re A1 > 0 pos-oriented-cmat H2  $\longleftrightarrow$  Re A2 > 0
  using ⟨Re A1 ≠ 0⟩ HH1 ⟨Re A2 ≠ 0⟩ HH2
  by auto
show cos-angle-cmat H1 H2 = sgn-bool (pos-oriented-cmat H1 = pos-oriented-cmat H2) * ( $r1^2 + r2^2 - (cdist a2 a1)^2$ ) / (2 * r1 * r2)
  unfolding Let-def
  using ⟨r1 > 0⟩ ⟨r2 > 0⟩
  unfolding cos-angle-cmat-def
  apply (subst divide-minus-left)
  apply (subst *)
  apply (subst Re-sgn[OF ⟨is-real A1⟩ ⟨A1 ≠ 0⟩], subst Re-sgn[OF ⟨is-real A2⟩ ⟨A2 ≠ 0⟩])
  apply (subst **, subst **)
  apply (simp add: field-simps)
done
qed
ultimately
show ?thesis
by simp
qed

```

## 8.11 Perpendicularity

Two circlines are perpendicular if the intersect at right angle i.e., the angle with the cosine 0.

```

definition perpendicular where
perpendicular H1 H2  $\longleftrightarrow$  cos-angle (of-circline H1) (of-circline H2) = 0

```

```

lemma perpendicular-sym:
shows perpendicular H1 H2  $\longleftrightarrow$  perpendicular H2 H1
unfolding perpendicular-def
by (transfer, transfer, auto simp add: field-simps)

```

## 8.12 Möbius transforms preserve angles and perpendicularity

Möbius transformations are *conformal* i.e., they preserve angles between circlines.

```

lemma moebius-preserve-circline-angle [simp]:
shows cos-angle (moebius-ocircline M H1) (moebius-ocircline M H2) =
cos-angle H1 H2
proof (transfer, transfer)
fix H1 H2 M :: complex-mat
assume hh: mat-det M ≠ 0
show cos-angle-cmat (moebius-circline-cmat-cmat M H1) (moebius-circline-cmat-cmat M H2) = cos-angle-cmat H1 H2
  unfolding cos-angle-cmat-def moebius-circline-cmat-cmat-def
  unfolding Let-def mat-det-12-congruence mat-det-congruence
  using hh mat-det-inv[of M]
  apply (subst cor-squared[symmetric])+ 
  apply (subst cos-angle-den-scale, simp)
  apply (auto simp add: power2-eq-square real-sqrt-mult field-simps)
done
qed

```

```

lemma perpendicular-moebius [simp]:
assumes perpendicular H1 H2
shows perpendicular (moebius-circline M H1) (moebius-circline M H2)

```

```

using assms
unfoldng perpendicular-def
using moebius-preserve-circline-angle[of M of-circline H1 of-circline H2]
using moebius-ocircline-circline[of M of-circline H1]
using moebius-ocircline-circline[of M of-circline H2]
by (auto simp del: moebius-preserve-circline-angle)

end

```

## 9 Unit circle preserving Möbius transformations

In this section we shall examine Möbius transformations that map the unit circle onto itself. We shall say that they fix or preserve the unit circle (although, they do not need to fix each of its points).

```

theory Unit-Circle-Preserving-Moebius
imports Unitary11-Matrices Moebius Oriented-Circles
begin

```

### 9.1 Möbius transformations that fix the unit circle

We define Möbius transformations that preserve unit circle as transformations represented by generalized unitary matrices with the  $1 - 1$  signature (elements of the group  $GU_{1,1}(2, \mathbb{C})$ , defined earlier in the theory Unitary11Matrices).

```

lift-definition unit-circle-fix-mmat :: moebius-mat ⇒ bool is unitary11-gen
done

```

```

lift-definition unit-circle-fix :: moebius ⇒ bool is unit-circle-fix-mmat
apply transfer
apply (auto simp del: mult-sm.simps)
apply (simp del: mult-sm.simps add: unitary11-gen-mult-sm)
apply (simp del: mult-sm.simps add: unitary11-gen-div-sm)
done

```

Our algebraic characterisation (by matrices) is geometrically correct.

```

lemma unit-circle-fix-iff:
  shows unit-circle-fix M ↔
    moebius-circline M unit-circle = unit-circle (is ?rhs = ?lhs)
proof
  assume ?lhs
  thus ?rhs
  proof (transfer, transfer)
    fix M :: complex-mat
    assume mat-det M ≠ 0
    assume circline-eq-cmat (moebius-circline-cmat-cmat M unit-circle-cmat) unit-circle-cmat
    then obtain k where k ≠ 0 (1, 0, 0, -1) = cor k *sm congruence (mat-inv M) (1, 0, 0, -1)
      by auto
    hence (1/cor k, 0, 0, -1/cor k) = congruence (mat-inv M) (1, 0, 0, -1)
      using mult-sm-inv-l[of cor k congruence (mat-inv M) (1, 0, 0, -1)]
      by simp
    hence congruence M (1/cor k, 0, 0, -1/cor k) = (1, 0, 0, -1)
      using <mat-det M ≠ 0> mat-det-inv[of M]
      using congruence-inv[of mat-inv M (1, 0, 0, -1) (1/cor k, 0, 0, -1/cor k)]
      by simp
    hence congruence M (1, 0, 0, -1) = cor k *sm (1, 0, 0, -1)
      using congruence-scale-m[of M 1/cor k (1, 0, 0, -1)]
      using mult-sm-inv-l[of 1 / cor k congruence M (1, 0, 0, -1) (1, 0, 0, -1)] <k ≠ 0>
      by simp
    thus unitary11-gen M
      using <k ≠ 0>
      unfolding unitary11-gen-def
      by simp
  qed
next
  assume ?rhs

```

```

thus ?lhs
proof (transfer, transfer)
fix M :: complex-mat
assume mat-det M ≠ 0
assume unitary11-gen M
hence unitary11-gen (mat-inv M)
  using ‹mat-det M ≠ 0›
  using unitary11-gen-mat-inv
  by simp
thus circline-eq-cmat (moebius-circline-cmat-cmat M unit-circle-cmat) unit-circle-cmat
  unfolding unitary11-gen-real
  by auto (rule-tac x=1/k in exI, simp)
qed
qed

lemma circline-set-fix-iff-circline-fix:
assumes circline-set H' ≠ {}
shows circline-set (moebius-circline M H) = circline-set H' ←→
  moebius-circline M H = H'
using assms
by auto (rule inj-circline-set, auto)

lemma unit-circle-fix-iff-unit-circle-set:
shows unit-circle-fix M ←→ moebius-pt M ` unit-circle-set = unit-circle-set
proof-
have circline-set unit-circle ≠ {}
  using one-in-unit-circle-set
  by auto
thus ?thesis
  using unit-circle-fix-iff[of M] circline-set-fix-iff-circline-fix[of unit-circle M unit-circle]
  by (simp add: unit-circle-set-def)
qed

```

Unit circle preserving Möbius transformations form a group.

```

lemma unit-circle-fix-id-moebius [simp]:
shows unit-circle-fix id-moebius
by (transfer, transfer, simp add: unitary11-gen-def mat-adj-def mat-cnj-def)

lemma unit-circle-fix-moebius-add [simp]:
assumes unit-circle-fix M1 and unit-circle-fix M2
shows unit-circle-fix (M1 + M2)
using assms
unfolding unit-circle-fix-iff
by auto

```

```

lemma unit-circle-fix-moebius-comp [simp]:
assumes unit-circle-fix M1 and unit-circle-fix M2
shows unit-circle-fix (moebius-comp M1 M2)
using unit-circle-fix-moebius-add[OF assms]
by simp

```

```

lemma unit-circle-fix-moebius-uminus [simp]:
assumes unit-circle-fix M
shows unit-circle-fix (−M)
using assms
unfolding unit-circle-fix-iff
by (metis moebius-circline-comp-inv-left uminus-moebius-def)

```

```

lemma unit-circle-fix-moebius-inv [simp]:
assumes unit-circle-fix M
shows unit-circle-fix (moebius-inv M)
using unit-circle-fix-moebius-uminus[OF assms]
by simp

```

Unit circle fixing transforms preserve inverse points.

```

lemma unit-circle-fix-moebius-pt-inversion [simp]:

```

```

assumes unit-circle-fix M
shows moebius-pt M (inversion z) = inversion (moebius-pt M z)
using assms
using symmetry-principle[of z inversion z unit-circle M]
using unit-circle-fix-iff[of M, symmetric]
using circline-symmetric-inv-homo-disc[of z]
using circline-symmetric-inv-homo-disc'[of moebius-pt M z moebius-pt M (inversion z)]
by metis

```

## 9.2 Möbius transformations that fix the imaginary unit circle

Only for completeness we show that Möbius transformations that preserve the imaginary unit circle are exactly those characterised by generalized unitary matrices (with the  $(2, 0)$  signature).

```

lemma imag-unit-circle-fixed-iff-unitary-gen:
assumes mat-det (A, B, C, D) ≠ 0
shows moebius-circline (mk-moebius A B C D) imag-unit-circle = imag-unit-circle ←→
unitary-gen (A, B, C, D) (is ?lhs = ?rhs)
proof
assume ?lhs
thus ?rhs
using assms
proof (transfer, transfer)
fix A B C D :: complex
let ?M = (A, B, C, D) and ?E = (1, 0, 0, 1)
assume circline-eq-cmat (moebius-circline-cmat-cmat (mk-moebius-cmat A B C D) imag-unit-circle-cmat) imag-unit-circle-cmat
mat-det ?M ≠ 0
then obtain k where k ≠ 0 ?E = cor k *sm congruence (mat-inv ?M) ?E
by auto
hence unitary-gen (mat-inv ?M)
using mult-sm-inv-l[of cor k congruence (mat-inv ?M) ?E ?E]
unfolding unitary-gen-def
by (metis congruence-def divide-eq-0-iff eye-def mat-eye-r of-real-eq-0-iff one-neq-zero)
thus unitary-gen ?M
using unitary-gen-inv[of mat-inv ?M] <mat-det ?M ≠ 0>
by (simp del: mat-inv.simps)
qed
next
assume ?rhs
thus ?lhs
using assms
proof (transfer, transfer)
fix A B C D :: complex
let ?M = (A, B, C, D) and ?E = (1, 0, 0, 1)
assume unitary-gen ?M mat-det ?M ≠ 0
hence unitary-gen (mat-inv ?M)
using unitary-gen-inv[of ?M]
by simp
then obtain k where k ≠ 0 mat-adj (mat-inv ?M) *mm (mat-inv ?M) = cor k *sm eye
using unitary-gen-real[of mat-inv ?M] mat-det-inv[of ?M]
by auto
hence *: ?E = (1 / cor k) *sm (mat-adj (mat-inv ?M) *mm (mat-inv ?M))
using mult-sm-inv-l[of cor k eye mat-adj (mat-inv ?M) *mm (mat-inv ?M)]
by simp
have ∃ k. k ≠ 0 ∧
(1, 0, 0, 1) = cor k *sm (mat-adj (mat-inv (A, B, C, D)) *mm (1, 0, 0, 1) *mm mat-inv (A, B, C, D))
using <mat-det ?M ≠ 0> <k ≠ 0>
by (metis * Im-complex-of-real Re-complex-of-real <mat-adj (mat-inv ?M) *mm mat-inv ?M = cor k *sm eye>
complex-of-real-Re eye-def mat-eye-l mult-mm-assoc mult-mm-sm mult-sm-eye-mm of-real-1 of-real-divide of-real-eq-1-iff
zero-eq-1-divide-iff)
thus circline-eq-cmat (moebius-circline-cmat-cmat (mk-moebius-cmat A B C D) imag-unit-circle-cmat) imag-unit-circle-cmat
using <mat-det ?M ≠ 0> <k ≠ 0>
by (simp del: mat-inv.simps)
qed
qed

```

### 9.3 Möbius transformations that fix the oriented unit circle and the unit disc

Möbius transformations that fix the unit circle either map the unit disc onto itself or exchange it with its exterior. The transformations that fix the unit disc can be recognized from their matrices – they have the form as before, but additionally it must hold that  $|a|^2 > |b|^2$ .

```
definition unit-disc-fix-cmat :: complex-mat  $\Rightarrow$  bool where
[simp]: unit-disc-fix-cmat M  $\longleftrightarrow$ 
  (let (A, B, C, D) = M
   in unitary11-gen (A, B, C, D)  $\wedge$  (B = 0  $\vee$  Re ((A*D)/(B*C)) > 1))

lift-definition unit-disc-fix-mmat :: moebius-mat  $\Rightarrow$  bool is unit-disc-fix-cmat
done

lift-definition unit-disc-fix :: moebius  $\Rightarrow$  bool is unit-disc-fix-mmat
proof transfer
  fix M M' :: complex-mat
  assume det: mat-det M  $\neq$  0 mat-det M'  $\neq$  0
  assume moebius-cmat-eq M M'
  then obtain k where *: k  $\neq$  0 M' = k *sm M
    by auto
  hence **: unitary11-gen M  $\longleftrightarrow$  unitary11-gen M'
    using unitary11-gen-mult-sm[of k M] unitary11-gen-div-sm[of k M]
    by auto
  obtain A B C D where MM: (A, B, C, D) = M
    by (cases M) auto
  obtain A' B' C' D' where MM': (A', B', C', D') = M'
    by (cases M') auto

  show unit-disc-fix-cmat M = unit-disc-fix-cmat M'
    using * ** MM MM'
    by auto
qed
```

Transformations that fix the unit disc also fix the unit circle.

```
lemma unit-disc-fix-unit-circle-fix [simp]:
  assumes unit-disc-fix M
  shows unit-circle-fix M
  using assms
  by (transfer, transfer, auto)
```

Transformations that preserve the unit disc preserve the orientation of the unit circle.

```
lemma unit-disc-fix-iff-ounit-circle:
  shows unit-disc-fix M  $\longleftrightarrow$ 
    moebius-ocircline M ounit-circle = ounit-circle (is ?rhs  $\longleftrightarrow$  ?lhs)
proof
  assume *: ?lhs
  have moebius-circline M unit-circle = unit-circle
  apply (subst moebius-circline-ocircline[of M unit-circle])
  apply (subst of-circline-unit-circle)
  apply (subst *)
  by simp

  hence unit-circle-fix M
  by (simp add: unit-circle-fix-iff)
  thus ?rhs
    using *
  proof (transfer, transfer)
    fix M :: complex-mat
    assume mat-det M  $\neq$  0
    let ?H = (1, 0, 0, -1)
    obtain A B C D where MM: (A, B, C, D) = M
      by (cases M) auto
    assume unitary11-gen M ocircline-eq-cmat (moebius-circline-cmat-cmat M unit-circle-cmat) unit-circle-cmat
    then obtain k where 0 < k ?H = cor k *sm congruence (mat-inv M) ?H
      by auto
```

```

hence congruence M ?H = cor k *sm ?H
  using congruence-inv[of mat-inv M ?H (1/cor k) *sm ?H] <mat-det M ≠ 0>
  using mult-sm-inv-l[of cor k congruence (mat-inv M) ?H ?H]
  using mult-sm-inv-l[of 1/cor k congruence M ?H]
  using congruence-scale-m[of M 1/cor k ?H]
  using ‹A B. [1 / cor k ≠ 0; (1 / cor k) *sm congruence M (1, 0, 0, - 1) = B] ⟹ congruence M (1, 0, 0, - 1) = (1 / (1 / cor k)) *sm B›
    by (auto simp add: mat-det-inv)
then obtain a b k' where k' ≠ 0 M = k' *sm (a, b, cnj b, cnj a) sgn (Re (mat-det (a, b, cnj b, cnj a))) = 1
  using unitary11-sgn-det-orientation'[of M k] <k > 0›
  by auto
moreover
have mat-det (a, b, cnj b, cnj a) ≠ 0
  using ‹sgn (Re (mat-det (a, b, cnj b, cnj a))) = 1›
  by (smt (verit) sgn-0 zero-complex.simps(1))
ultimately
show unit-disc-fix-cmat M
  using unitary11-sgn-det[of k' a b M A B C D]
  using MM[symmetric] <k > 0› <unitary11-gen M›
  by (simp add: sgn-1-pos split: if-split-asm)
qed
next
assume ?rhs
thus ?lhs
proof (transfer, transfer)
fix M :: complex-mat
assume mat-det M ≠ 0

obtain A B C D where MM: (A, B, C, D) = M
  by (cases M) auto
assume unit-disc-fix-cmat M
hence unitary11-gen M B = 0 ∨ 1 < Re (A * D / (B * C))
  using MM[symmetric]
  by auto
have sgn (if B = 0 then 1 else sgn (Re (A * D / (B * C)) - 1)) = 1
  using ‹B = 0 ∨ 1 < Re (A * D / (B * C))›
  by auto
then obtain k' where k' > 0 congruence M (1, 0, 0, - 1) = cor k' *sm (1, 0, 0, - 1)
  using unitary11-orientation[OF ‹unitary11-gen M› MM[symmetric]]
  by (auto simp add: sgn-1-pos)
thus ocircline-eq-cmat (moebius-circline-cmat-cmat M unit-circle-cmat) unit-circle-cmat
  using congruence-inv[of M (1, 0, 0, - 1) cor k' *sm (1, 0, 0, - 1)] <mat-det M ≠ 0›
  using congruence-scale-m[of mat-inv M cor k' (1, 0, 0, - 1)]
  by auto
qed
qed

```

Our algebraic characterisation (by matrices) is geometrically correct.

```

lemma unit-disc-fix-iff [simp]:
assumes unit-disc-fix M
shows moebius-pt M ‘ unit-disc = unit-disc
using assms
using unit-disc-fix-iff-ounit-circle[of M]
unfolding unit-disc-def
by (subst disc-moebius-ocircline[symmetric], simp)

```

```

lemma unit-disc-fix-discI [simp]:
assumes unit-disc-fix M and u ∈ unit-disc
shows moebius-pt M u ∈ unit-disc
using unit-disc-fix-iff assms
by blast

```

Unit disc preserving transformations form a group.

```

lemma unit-disc-fix-id-moebius [simp]:
shows unit-disc-fix id-moebius
by (transfer, transfer, simp add: unitary11-gen-def mat-adj-def mat-cnj-def)

```

```

lemma unit-disc-fix-moebius-add [simp]:
assumes unit-disc-fix M1 and unit-disc-fix M2
shows unit-disc-fix (M1 + M2)
using assms
unfolding unit-disc-fix-iff-ounit-circle
by auto

lemma unit-disc-fix-moebius-comp [simp]:
assumes unit-disc-fix M1 and unit-disc-fix M2
shows unit-disc-fix (moebius-comp M1 M2)
using unit-disc-fix-moebius-add[OF assms]
by simp

lemma unit-disc-fix-moebius-uminus [simp]:
assumes unit-disc-fix M
shows unit-disc-fix (-M)
using assms
unfolding unit-disc-fix-iff-ounit-circle
by (metis moebius-ocircline-comp-inv-left uminus-moebius-def)

```

```

lemma unit-disc-fix-moebius-inv [simp]:
assumes unit-disc-fix M
shows unit-disc-fix (moebius-inv M)
using unit-disc-fix-moebius-uminus[OF assms]
by simp

```

## 9.4 Rotations are unit disc preserving transformations

```

lemma unit-disc-fix-rotation [simp]:
shows unit-disc-fix (moebius-rotation φ)
unfolding moebius-rotation-def moebius-similarity-def
by (transfer, transfer, simp add: unitary11-gen-def mat-adj-def mat-cnj-def cis-mult)

```

```

lemma moebius-rotation-unit-circle-fix [simp]:
shows moebius-pt (moebius-rotation φ) u ∈ unit-circle-set ↔ u ∈ unit-circle-set
using moebius-pt-moebius-inv-in-set unit-circle-fix-iff-unit-circle-set
by fastforce

```

```

lemma ex-rotation-mapping-u-to-positive-x-axis:
assumes u ≠ 0h and u ≠ ∞h
shows ∃ φ. moebius-pt (moebius-rotation φ) u ∈ positive-x-axis
proof-
from assms obtain c where *: u = of-complex c
using inf-or-of-complex
by blast
have is-real (cis (- Arg c) * c) Re (cis (- Arg c) * c) > 0
using * assms is-real-rot-to-x-axis positive-rot-to-x-axis of-complex-zero-iff
by blast+
thus ?thesis
using *
by (rule-tac x= -Arg c in exI) (simp add: positive-x-axis-def circline-set-x-axis)
qed

```

```

lemma ex-rotation-mapping-u-to-positive-y-axis:
assumes u ≠ 0h and u ≠ ∞h
shows ∃ φ. moebius-pt (moebius-rotation φ) u ∈ positive-y-axis
proof-
from assms obtain c where *: u = of-complex c
using inf-or-of-complex
by blast
have is-imag (cis (pi/2 - Arg c) * c) Im (cis (pi/2 - Arg c) * c) > 0
using * assms is-real-rot-to-x-axis positive-rot-to-x-axis of-complex-zero-iff
by - (simp, simp, simp add: field-simps)
thus ?thesis
using *

```

by (rule-tac  $x=pi/2 - Arg c$  in exI) (simp add: positive-y-axis-def circline-set-y-axis)  
qed

**lemma** wlog-rotation-to-positive-x-axis:

assumes in-disc:  $u \in \text{unit-disc}$  and not-zero:  $u \neq 0_h$   
assumes preserving:  $\bigwedge \varphi u. [\![u \in \text{unit-disc}; u \neq 0_h; P (\text{moebius-pt} (\text{moebius-rotation } \varphi) u)]\!] \implies P u$   
assumes x-axis:  $\bigwedge x. [\![\text{is-real } x; 0 < \text{Re } x; \text{Re } x < 1]\!] \implies P (\text{of-complex } x)$   
shows  $P u$

**proof-**

from in-disc obtain  $\varphi$  where \*:  
moebius-pt (moebius-rotation  $\varphi$ )  $u \in \text{positive-x-axis}$   
using ex-rotation-mapping-u-to-positive-x-axis[of  $u$ ]  
using inf-notin-unit-disc not-zero  
by blast  
let ?Mu = moebius-pt (moebius-rotation  $\varphi$ )  $u$   
have  $P ?Mu$   
**proof-**  
let ?x = to-complex ?Mu  
have ?Mu  $\in \text{unit-disc}$  ?Mu  $\neq 0_h$  ?Mu  $\neq \infty_h$   
using  $\langle u \in \text{unit-disc} \rangle \langle u \neq 0_h \rangle$   
by auto  
hence is-real (to-complex ?Mu)  $0 < \text{Re } ?x \text{ Re } ?x < 1$   
using \*  
unfolding positive-x-axis-def circline-set-x-axis  
by (auto simp add: cmod-eq-Re)  
thus ?thesis  
using x-axis[of ?x]  $\langle ?Mu \neq \infty_h \rangle$   
by simp

qed

thus ?thesis  
using preserving[OF in-disc] not-zero  
by simp

qed

**lemma** wlog-rotation-to-positive-x-axis':

assumes not-zero:  $u \neq 0_h$  and not-inf:  $u \neq \infty_h$   
assumes preserving:  $\bigwedge \varphi u. [\![u \neq 0_h; u \neq \infty_h; P (\text{moebius-pt} (\text{moebius-rotation } \varphi) u)]\!] \implies P u$   
assumes x-axis:  $\bigwedge x. [\![\text{is-real } x; 0 < \text{Re } x]\!] \implies P (\text{of-complex } x)$   
shows  $P u$

**proof-**

from not-zero and not-inf obtain  $\varphi$  where \*:  
moebius-pt (moebius-rotation  $\varphi$ )  $u \in \text{positive-x-axis}$   
using ex-rotation-mapping-u-to-positive-x-axis[of  $u$ ]  
using inf-notin-unit-disc  
by blast

let ?Mu = moebius-pt (moebius-rotation  $\varphi$ )  $u$

have  $P ?Mu$

**proof-**

let ?x = to-complex ?Mu  
have ?Mu  $\neq 0_h$  ?Mu  $\neq \infty_h$   
using  $\langle u \neq \infty_h \rangle \langle u \neq 0_h \rangle$   
by auto  
hence is-real (to-complex ?Mu)  $0 < \text{Re } ?x$   
using \*  
unfolding positive-x-axis-def circline-set-x-axis  
by (auto simp add: cmod-eq-Re)  
thus ?thesis

using x-axis[of ?x]  $\langle ?Mu \neq \infty_h \rangle$   
by simp

qed

thus ?thesis  
using preserving[OF not-zero not-inf]  
by simp

qed

**lemma** wlog-rotation-to-positive-y-axis:

```

assumes in-disc:  $u \in \text{unit-disc}$  and not-zero:  $u \neq 0_h$ 
assumes preserving:  $\bigwedge \varphi u. [\![u \in \text{unit-disc}; u \neq 0_h; P (\text{moebius-pt} (\text{moebius-rotation } \varphi) u)]\!] \implies P u$ 
assumes y-axis:  $\bigwedge x. [\![\text{is-imag } x; 0 < \text{Im } x; \text{Im } x < 1]\!] \implies P (\text{of-complex } x)$ 
shows  $P u$ 
proof-
from in-disc and not-zero obtain  $\varphi$  where *:
  moebius-pt (moebius-rotation  $\varphi$ )  $u \in \text{positive-y-axis}$ 
  using ex-rotation-mapping-u-to-positive-y-axis[of  $u$ ]
  using inf-notin-unit-disc
  by blast
let ?Mu = moebius-pt (moebius-rotation  $\varphi$ )  $u$ 
have  $P ?Mu$ 
proof-
  let ?y = to-complex ?Mu
  have ?Mu  $\in \text{unit-disc}$   $?Mu \neq 0_h$   $?Mu \neq \infty_h$ 
    using  $\langle u \in \text{unit-disc} \rangle \langle u \neq 0_h \rangle$ 
    by auto
  hence is-imag (to-complex ?Mu)  $0 < \text{Im } ?y \text{ Im } ?y < 1$ 
    using *
    unfolding positive-y-axis-def circline-set-y-axis
    by (auto simp add: cmod-eq-Im)
  thus ?thesis
    using y-axis[of ?y]  $\langle ?Mu \neq \infty_h \rangle$ 
    by simp
qed
thus ?thesis
  using preserving[OF in-disc not-zero]
  by simp
qed

```

## 9.5 Blaschke factors are unit disc preserving transformations

For a given point  $a$ , Blaschke factor transformations are of the form  $k \cdot \begin{pmatrix} 1 & -a \\ -\bar{a} & 1 \end{pmatrix}$ . It is a disc preserving Möbius transformation that maps the point  $a$  to zero (by the symmetry principle, it must map the inverse point of  $a$  to infinity).

```

definition blaschke-cmat :: complex  $\Rightarrow$  complex-mat where
[simp]: blaschke-cmat  $a = (\text{if } \text{cmod } a \neq 1 \text{ then } (1, -a, -\text{cnj } a, 1) \text{ else eye})$ 
lift-definition blaschke-mmat :: complex  $\Rightarrow$  moebius-mat is blaschke-cmat
  by simp
lift-definition blaschke :: complex  $\Rightarrow$  moebius is blaschke-mmat
  done

lemma blaschke-0-id [simp]: blaschke 0 = id-moebius
  by (transfer, transfer, simp)

lemma blaschke-a-to-zero [simp]:
  assumes cmod a  $\neq 1$ 
  shows moebius-pt (blaschke a) (of-complex a) =  $0_h$ 
  using assms
  by (transfer, transfer, simp)

lemma blaschke-inv-a-inf [simp]:
  assumes cmod a  $\neq 1$ 
  shows moebius-pt (blaschke a) (inversion (of-complex a)) =  $\infty_h$ 
  using assms
  unfolding inversion-def
  by (transfer, transfer) (simp add: vec-cnj-def, rule-tac  $x=1/(1 - a*\text{cnj } a)$  in exI, simp)

lemma blaschke-inf [simp]:
  assumes cmod a  $< 1$  and a  $\neq 0$ 
  shows moebius-pt (blaschke a)  $\infty_h = \text{of-complex } (-1 / \text{cnj } a)$ 
  using assms
  by (transfer, transfer, simp add: complex-mod-sqrt-Re-mult-cnj)

```

```

lemma blaschke-0-minus-a [simp]:
assumes cmod a ≠ 1
shows moebius-pt (blaschke a) 0_h = ~_h (of-complex a)
using assms
by (transfer, transfer, simp)

lemma blaschke-unit-circle-fix [simp]:
assumes cmod a ≠ 1
shows unit-circle-fix (blaschke a)
using assms
by (transfer, transfer) (simp add: unitary11-gen-def mat-adj-def mat-cnj-def)

lemma blaschke-unit-disc-fix [simp]:
assumes cmod a < 1
shows unit-disc-fix (blaschke a)
using assms
proof (transfer, transfer)
fix a
assume *: cmod a < 1
show unit-disc-fix-cmat (blaschke-cmat a)
proof (cases a = 0)
case True
thus ?thesis
by (simp add: unitary11-gen-def mat-adj-def mat-cnj-def)
next
case False
hence Re (a * cnj a) < 1
using *
by (metis complex-mod-sqrt-Re-mult-cnj real-sqrt-lt-1-iff)
hence 1 / Re (a * cnj a) > 1
using False
by (smt (verit) complex-div-gt-0 less-divide-eq-1-pos one-complex.simps(1) right-inverse-eq)
hence Re (1 / (a * cnj a)) > 1
by (simp add: complex-is-Real-iff)
thus ?thesis
by (simp add: unitary11-gen-def mat-adj-def mat-cnj-def)
qed
qed

lemma blaschke-unit-circle-fix':
assumes cmod a ≠ 1
shows moebius-circline (blaschke a) unit-circle = unit-circle
using assms
using blaschke-unit-circle-fix unit-circle-fix-iff
by simp

lemma blaschke-ounit-circle-fix':
assumes cmod a < 1
shows moebius-ocircline (blaschke a) ounit-circle = ounit-circle
proof-
have Re (a * cnj a) < 1
using assms
by (metis complex-mod-sqrt-Re-mult-cnj real-sqrt-lt-1-iff)
thus ?thesis
using assms
using blaschke-unit-disc-fix unit-disc-fix-iff-ounit-circle
by simp
qed

lemma moebius-pt-blaschke [simp]:
assumes cmod a ≠ 1 and z ≠ 1 / cnj a
shows moebius-pt (blaschke a) (of-complex z) = of-complex ((z - a) / (1 - cnj a * z))
using assms
proof (cases a = 0)
case True
thus ?thesis

```

```

    by auto
next
  case False
  thus ?thesis
    using assms
    apply (transfer, transfer)
    apply (simp add: complex-mod-sqrt-Re-mult-cnj)
    apply (rule-tac x=1 / (1 - cnj a * z) in exI)
    apply (simp add: field-simps)
    done
qed

```

### 9.5.1 Blaschke factors for a real point $a$

If the point  $a$  is real, the Blaschke factor preserve x-axis and the upper and the lower halfplane.

```

lemma blaschke-real-preserve-x-axis [simp]:
  assumes is-real a and cmod a < 1
  shows moebius-pt (blaschke a) z ∈ circline-set x-axis ⟷ z ∈ circline-set x-axis
proof (cases a = 0)
  case True
  thus ?thesis
    by simp
next
  case False
  have cmod a ≠ 1
  using assms
  by linarith
  let ?a = of-complex a
  let ?i = inversion ?a
  let ?M = moebius-pt (blaschke a)
  have *: ?M ?a = 0h ?M ?i = ∞h ?M 0h = of-complex (−a)
    using ⟨cmod a ≠ 1⟩ blaschke-a-to-zero[of a] blaschke-inv-a-inf[of a] blaschke-0-minus-a[of a]
    by auto
  let ?Mx = moebius-circline (blaschke a) x-axis
  have ?a ∈ circline-set x-axis ?i ∈ circline-set x-axis 0h ∈ circline-set x-axis
    using ⟨is-real a⟩ ⟨a ≠ 0⟩ eq-cnj-iff-real[of a]
    by auto
  hence 0h ∈ circline-set ?Mx ∞h ∈ circline-set ?Mx of-complex (−a) ∈ circline-set ?Mx
    using *
    apply −
    apply (force simp add: image-iff) +
    apply (simp add: image-iff, rule-tac x=0h in bexI, simp-all)
    done
  moreover
  have 0h ∈ circline-set x-axis ∞h ∈ circline-set x-axis of-complex (−a) ∈ circline-set x-axis
    using ⟨is-real a⟩
    by auto
  moreover
  have of-complex (−a) ≠ 0h
    using ⟨a ≠ 0⟩
    by simp
  hence 0h ≠ of-complex (−a)
    by metis
  hence ∃!H. 0h ∈ circline-set H ∧ ∞h ∈ circline-set H ∧ of-complex (−a) ∈ circline-set H
    using unique-circline-set[of 0h ∞h of-complex (−a)] ⟨a ≠ 0⟩
    by simp
  ultimately
  have moebius-circline (blaschke a) x-axis = x-axis
    by auto
  thus ?thesis
    by (metis circline-set-moebius-circline-iff)
qed

```

```

lemma blaschke-real-preserve-sgn-Im [simp]:
  assumes is-real a and cmod a < 1 and z ≠ ∞h and z ≠ inversion (of-complex a)
  shows sgn (Im (to-complex (moebius-pt (blaschke a) z))) = sgn (Im (to-complex z))

```

```

proof (cases a = 0)
  case True
  thus ?thesis
    by simp
next
  case False
  obtain z' where z': z = of-complex z'
    using inf-or-of-complex[of z] <z ≠ ∞h>
    by auto
  have z' ≠ 1 / cnj a
    using assms z' <a ≠ 0>
    by (auto simp add: of-complex-inj)
moreover
have a * cnj a ≠ 1
  using <cmod a < 1>
  by auto (simp add: complex-mod-sqrt-Re-mult-cnj)
moreover
have sgn (Im ((z' - a) / (1 - a * z'))) = sgn (Im z')
proof-
  have a * z' ≠ 1
    using <is-real a> <z' ≠ 1 / cnj a> <a ≠ 0> eq-cnj-iff-real[of a]
    by (simp add: field-simps)
moreover
have Re (1 - a2) > 0
  using <is-real a> <cmod a < 1>
  by (smt (verit) Re-power2 minus-complex.simps(1) norm-complex-def one-complex.simps(1) power2-less-0 real-sqrt-lt-1-iff)
moreover
have Im ((z' - a) / (1 - a * z')) = Re (((1 - a2) * Im z') / (cmod (1 - a*z'))2)
proof-
  have 1 - a * cnj z' ≠ 0
    using <z' ≠ 1 / cnj a>
    by (metis Im-complex-div-eq-0 complex-cnj-zero-iff diff-eq-diff-eq diff-numeral-special(9) eq-divide-imp is-real-div
mult-not-zero one-complex.simps(2) zero-neq-one)
  hence Im ((z' - a) / (1 - a * z')) = Im (((z' - a) * (1 - a * cnj z')) / ((1 - a * z') * cnj (1 - a * z')))
    using <is-real a> eq-cnj-iff-real[of a]
    by simp
  also have ... = Im ((z' - a - a * z' * cnj z' + a2 * cnj z') / (cmod (1 - a*z'))2)
    unfolding complex-mult-cnj-cmod
    by (simp add: power2-eq-square field-simps)
  finally show ?thesis
    using <is-real a>
    by (simp add: field-simps)
qed
moreover
have 0 < (1 - (Re a)2) * Im z' / (cmod (1 - a * z'))2 ⟹ Im z' > 0
  using <is-real a> <0 < Re (1 - a2)>
  by (smt (verit) Re-power-real divide-le-0-iff minus-complex.simps(1) not-sum-power2-lt-zero one-complex.simps(1)
zero-less-mult-pos)
ultimately
show ?thesis
  unfolding sgn-real-def
  using <cmod a < 1> <a * z' ≠ 1> <is-real a>
  by (auto simp add: cmod-eq-Re)
qed
ultimately
show ?thesis
  using assms z' moebius-pt-blaschke[of a z'] <is-real a> eq-cnj-iff-real[of a]
  by simp
qed

lemma blaschke-real-preserve-sgn-arg [simp]:
assumes is-real a and cmod a < 1 and z ∉ circline-set x-axis
shows sgn (Arg (to-complex (moebius-pt (blaschke a) z))) = sgn (Arg (to-complex z))
proof-
  have z ≠ ∞h
    using assms

```

```

  using special-points-on-x-axis''(3) by blast
moreover
have z ≠ inversion (of-complex a)
  using assms
  by (metis calculation circline-equation-x-axis circline-set-x-axis-I conjugate-of-complex inversion-of-complex inversion-sym is-real-inversion o-apply of-complex-zero reciprocal-zero to-complex-of-complex)
ultimately
show ?thesis
  using blaschke-real-preserve-sgn-Im[OF assms(1) assms(2), of z]
  by (smt (verit) arg-Im-sgn assms(3) circline-set-x-axis-I norm-sgn of-complex-to-complex)
qed

```

### 9.5.2 Inverse Blaschke transform

```

definition invblaschke-cmat :: complex ⇒ complex-mat where
[simp]: invblaschke-cmat a = (if cmod a ≠ 1 then (1, a, cnj a, 1) else eye)
lift-definition invblaschke-mmat :: complex ⇒ moebius-mat is invblaschke-cmat
  by simp

```

```

lift-definition invblaschke :: complex ⇒ moebius is invblaschke-mmat
  done

```

```

lemma invblaschke-neg [simp]: invblaschke a = blaschke (-a)
  by (transfer, transfer) simp

```

```

lemma invblaschke:
  assumes cmod a ≠ 1
  shows blaschke a + invblaschke a = 0
  apply simp
  apply (transfer, transfer)
  by auto (rule-tac x=1/(1 - a*cnj a) in exI, simp)

```

```

lemma ex-unit-disc-fix-mapping-u-to-zero:
  assumes u ∈ unit-disc
  shows ∃ M. unit-disc-fix M ∧ moebius-pt M u = 0_h

```

```

proof-
  from assms obtain c where *: u = of-complex c
    by (metis inf-notin-unit-disc inf-or-of-complex)
  hence cmod c < 1
    using assms unit-disc-iff-cmod-lt-1
    by simp
  thus ?thesis
    using *
    by (rule-tac x=blaschke c in exI)
      (smt (verit) blaschke-a-to-zero blaschke-ounit-circle-fix' unit-disc-fix-iff-ounit-circle)
qed

```

```

lemma wlog-zero:
  assumes in-disc: u ∈ unit-disc
  assumes preserving: ∀ a u. [|u ∈ unit-disc; cmod a < 1; P (moebius-pt (blaschke a) u)|] ⇒ P u
  assumes zero: P 0_h
  shows P u

```

```

proof-
  have *: moebius-pt (blaschke (to-complex u)) u = 0_h
    by (smt (verit) blaschke-a-to-zero in-disc inf-notin-unit-disc of-complex-to-complex unit-disc-iff-cmod-lt-1)
  thus ?thesis
    using preserving[of u to-complex u] in-disc zero
    using inf-or-of-complex[of u]
    by auto
qed

```

```

lemma wlog-real-zero:
  assumes in-disc: u ∈ unit-disc and real: is-real (to-complex u)
  assumes preserving: ∀ a u. [|u ∈ unit-disc; is-real a; cmod a < 1; P (moebius-pt (blaschke a) u)|] ⇒ P u
  assumes zero: P 0_h
  shows P u

```

```

have *: moebius-pt (blaschke (to-complex u)) u = 0_h
  by (smt (verit) blaschke-a-to-zero in-disc inf-notin-unit-disc of-complex-to-complex unit-disc-iff-cmod-lt-1)
thus ?thesis
  using preserving[of u to-complex u] in-disc zero real
  using inf-or-of-complex[of u]
  by auto
qed

lemma unit-disc-fix-transitive:
  assumes in-disc: u ∈ unit-disc and u' ∈ unit-disc
  shows ∃ M. unit-disc-fix M ∧ moebius-pt M u = u'
proof-
  have ∀ u ∈ unit-disc. ∃ M. unit-disc-fix M ∧ moebius-pt M u = u' (is ?P u')
  proof (rule wlog-zero)
    show u' ∈ unit-disc by fact
  next
    show ?P 0_h
    by (simp add: ex-unit-disc-fix-mapping-u-to-zero)
  next
    fix a u
    assume cmod a < 1 and *: ?P (moebius-pt (blaschke a) u)
    show ?P u
    proof
      fix u'
      assume u' ∈ unit-disc
      then obtain M' where unit-disc-fix M' moebius-pt M' u' = moebius-pt (blaschke a) u
        using *
        by auto
      thus ∃ M. unit-disc-fix M ∧ moebius-pt M u' = u
        using ‹cmod a < 1› blaschke-unit-disc-fix[of a]
        using unit-disc-fix-moebius-comp[of - blaschke a M']
        using unit-disc-fix-moebius-inv[of blaschke a]
        by (rule-tac x=-(blaschke a)) + M' in exI, simp)
    qed
  qed
thus ?thesis
  using assms
  by auto
qed

```

## 9.6 Decomposition of unit disc preserving Möbius transforms

Each transformation preserving unit disc can be decomposed to a rotation around the origin and a Blaschke factors that maps a point within the unit disc to zero.

```

lemma unit-disc-fix-decompose-blaschke-rotation:
  assumes unit-disc-fix M
  shows ∃ k φ. cmod k < 1 ∧ M = moebius-rotation φ + blaschke k
  using assms
  unfolding moebius-rotation-def moebius-similarity-def
proof (simp, transfer, transfer)
  fix M
  assume *: mat-det M ≠ 0 unit-disc-fix-cmat M
  then obtain k a b :: complex where
    **: k ≠ 0 mat-det (a, b, cnj b, cnj a) ≠ 0 M = k *s_m (a, b, cnj b, cnj a)
    using unitary11-gen-iff[of M]
    by auto
  have a ≠ 0
    using ** **
    by auto
  then obtain a' k' φ
    where ***: k' ≠ 0 ∧ a' * cnj a' ≠ 1 ∧ M = k' *s_m (cis φ, 0, 0, 1) *m_m (1, - a', - cnj a', 1)
    using ** unitary11-gen-cis-blaschke[of k M a b]
    by auto blast
  have a' = 0 ∨ 1 < 1 / (cmod a')²
    using *** complex-mult-cnj-cmod[of a']

```

```

by simp
hence cmod a' < 1
  by (smt (verit) less-divide-eq-1-pos norm-zero one-less-power one-power2 pos2)
thus ∃ k. cmod k < 1 ∧
  (exists φ. moebius-cmat-eq M (moebius-comp-cmat (mk-moebius-cmat (cis φ) 0 0 1) (blaschke-cmat k)))
using ***
apply (rule-tac x=a' in exI)
apply simp
apply (rule-tac x=φ in exI)
apply simp
apply (rule-tac x=1/k' in exI)
by auto
qed

```

```

lemma wlog-unit-disc-fix:
assumes unit-disc-fix M
assumes b: ∀ k. cmod k < 1 ⇒ P (blaschke k)
assumes r: ∀ φ. P (moebius-rotation φ)
assumes comp: ∀ M1 M2. [unit-disc-fix M1; P M1; unit-disc-fix M2; P M2] ⇒ P (M1 + M2)
shows P M
using assms
using unit-disc-fix-decompose-blaschke-rotation[OF assms(1)]
using blaschke-unit-disc-fix
by auto

```

```

lemma ex-unit-disc-fix-to-zero-positive-x-axis:
assumes u ∈ unit-disc and v ∈ unit-disc and u ≠ v
shows ∃ M. unit-disc-fix M ∧
  moebius-pt M u = 0h ∧ moebius-pt M v ∈ positive-x-axis

```

```

proof-
from assms obtain B where
  #: unit-disc-fix B moebius-pt B u = 0h
  using ex-unit-disc-fix-mapping-u-to-zero
  by blast

```

```

let ?v = moebius-pt B v
have ?v ∈ unit-disc
  using ⟨v ∈ unit-disc⟩ *
  by auto
hence ?v ≠ ∞h
  using inf-notin-unit-disc by auto
have ?v ≠ 0h
  using ⟨u ≠ v⟩ *
  by (metis moebius-pt-invert)

```

```

obtain R where
  unit-disc-fix R
  moebius-pt R 0h = 0h moebius-pt R ?v ∈ positive-x-axis
  using ex-rotation-mapping-u-to-positive-x-axis[of ?v] ⟨?v ≠ 0h⟩ ⟨?v ≠ ∞h⟩
  using moebius-pt-rotation-inf-iff moebius-pt-moebius-rotation-zero unit-disc-fix-rotation
  by blast
thus ?thesis
  using * moebius-comp[of R B, symmetric]
  using unit-disc-fix-moebius-comp
  by (rule-tac x=R + B in exI) (simp add: comp-def)
qed

```

```

lemma wlog-x-axis:
assumes in-disc: u ∈ unit-disc v ∈ unit-disc
assumes preserved: ∀ M u v. [unit-disc-fix M; u ∈ unit-disc; v ∈ unit-disc; P (moebius-pt M u) (moebius-pt M v)] ⇒ P u v
assumes axis: ∀ x. [is-real x; 0 ≤ Re x; Re x < 1] ⇒ P 0h (of-complex x)
shows P u v
proof (cases u = v)
  case True
  have P u u (is ?Q u)

```

```

proof (rule wlog-zero[where P=?Q])
  show  $u \in \text{unit-disc}$ 
    by fact
next
  show  $?Q \theta_h$ 
    using axis[of θ]
    by simp
next
  fix  $a u$ 
  assume  $u \in \text{unit-disc} \text{ cmod } a < 1 ?Q (\text{moebius-pt} (\text{blaschke } a) u)$ 
  thus  $?Q u$ 
    using preserved[of blaschke a u u]
    using blaschke-unit-disc-fix[of a]
    by simp
qed
thus ?thesis
  using True
  by simp
next
  case False
  from in-disc obtain M where
     $\text{=: unit-disc-fix } M \text{ moebius-pt } M u = \theta_h \text{ moebius-pt } M v \in \text{positive-x-axis}$ 
    using ex-unit-disc-fix-to-zero-positive-x-axis False
    by auto
  then obtain  $x \text{ where } \text{=: moebius-pt } M v = \text{of-complex } x \text{ is-real } x$ 
    unfolding positive-x-axis-def circline-set-x-axis
    by auto
  moreover
  have  $\text{of-complex } x \in \text{unit-disc}$ 
    using <unit-disc-fix M> <v ∈ unit-disc> **
    using unit-disc-fix-discI
    by fastforce
  hence  $0 < \text{Re } x \text{ Re } x < 1$ 
    using <moebius-pt M v ∈ positive-x-axis> **
    by (auto simp add: positive-x-axis-def cmod-eq-Re)
  ultimately
  have  $P \theta_h (\text{of-complex } x)$ 
    using <is-real x> axis
    by auto
  thus ?thesis
    using preserved[OF *(1) assms(1-2)] *(2) **(1)
    by simp
qed

lemma wlog-positive-x-axis:
  assumes in-disc: u ∈ unit-disc v ∈ unit-disc u ≠ v
  assumes preserved: ∏ M u v. [unit-disc-fix M; u ∈ unit-disc; v ∈ unit-disc; u ≠ v; P (moebius-pt M u) (moebius-pt M v)] → P u v
  assumes axis: ∏ x. [is-real x; 0 < Re x; Re x < 1] → P θ_h (of-complex x)
  shows P u v
proof-
  have  $u \neq v \rightarrow P u v$  (is  $?Q u v$ )
  proof (rule wlog-x-axis)
    show  $u \in \text{unit-disc} v \in \text{unit-disc}$ 
      by fact+
next
  fix  $M u v$ 
  assume  $\text{unit-disc-fix } M u \in \text{unit-disc} v \in \text{unit-disc}$ 
     $?Q (\text{moebius-pt } M u) (\text{moebius-pt } M v)$ 
  thus  $?Q u v$ 
    using preserved[of M u v]
    using moebius-pt-invert
    by blast
next
  fix  $x$ 
  assume is-real x 0 ≤ Re x Re x < 1

```

```

thus ?Q 0_h (of-complex x)
  using axis[of x] of-complex-zero-iff[of x] complex.expand[of x 0]
  by fastforce
qed
thus ?thesis
  using <u ≠ v>
  by simp
qed

```

## 9.7 All functions that fix the unit disc

It can be proved that continuous functions that fix the unit disc are either actions of Möbius transformations that fix the unit disc (homographies), or are compositions of actions of Möbius transformations that fix the unit disc and the conjugation (antihomographies). We postulate this as a definition, but it this characterisation could also be formally shown (we do not need this for our further applications).

```

definition unit-disc-fix-f where
  unit-disc-fix-f f ↔
    (exists M. unit-disc-fix M ∧ (f = moebius-pt M ∨ f = moebius-pt M ∘ conjugate))

```

Unit disc fixing functions really fix unit disc.

```

lemma unit-disc-fix-f-unit-disc:
  assumes unit-disc-fix-f M
  shows M ` unit-disc = unit-disc
  using assms
  unfolding unit-disc-fix-f-def
  using image-comp
  by force

```

Actions of unit disc fixing Möbius transformations (unit disc fixing homographies) are unit disc fixing functions.

```

lemma unit-disc-fix-f-moebius-pt [simp]:
  assumes unit-disc-fix M
  shows unit-disc-fix-f (moebius-pt M)
  using assms
  unfolding unit-disc-fix-f-def
  by auto

```

Compositions of unit disc fixing Möbius transformations and conjugation (unit disc fixing antihomographies) are unit disc fixing functions.

```

lemma unit-disc-fix-conjugate-moebius [simp]:
  assumes unit-disc-fix M
  shows unit-disc-fix (conjugate-moebius M)
proof-
  have ∧ a aa ab b. [| 1 < Re (a * b / (aa * ab)); ~ 1 < Re (cnj a * cnj b / (cnj aa * cnj ab)) |] ==> aa = 0
    by (metis cnj.simps(1) complex-cnj-divide complex-cnj-mult)
  thus ?thesis:
    using assms
    by (transfer, transfer)
      (auto simp add: mat-cnj-def unitary11-gen-def mat-adj-def field-simps)
qed

```

```

lemma unit-disc-fix-conjugate-comp-moebius [simp]:
  assumes unit-disc-fix M
  shows unit-disc-fix-f (conjugate ∘ moebius-pt M)
  using assms
  apply (subst conjugate-moebius)
  apply (simp add: unit-disc-fix-f-def)
  apply (rule-tac x=conjugate-moebius M in exI, simp)
  done

```

Uniti disc fixing functions form a group under function composition.

```

lemma unit-disc-fix-f-comp [simp]:
  assumes unit-disc-fix-f f1 and unit-disc-fix-f f2
  shows unit-disc-fix-f (f1 ∘ f2)
  using assms

```

```

apply (subst (asm) unit-disc-fix-f-def)
apply (subst (asm) unit-disc-fix-f-def)
proof safe
fix M M'
assume unit-disc-fix M unit-disc-fix M'
thus unit-disc-fix-f (moebius-pt M o moebius-pt M')
  unfolding unit-disc-fix-f-def
  by (rule-tac x=M + M' in exI) auto
next
fix M M'
assume unit-disc-fix M unit-disc-fix M'
thus unit-disc-fix-f (moebius-pt M o (moebius-pt M' o conjugate))
  unfolding unit-disc-fix-f-def
  by (subst comp-assoc[symmetric])++
    (rule-tac x=M + M' in exI, auto)
next
fix M M'
assume unit-disc-fix M unit-disc-fix M'
thus unit-disc-fix-f ((moebius-pt M o conjugate) o moebius-pt M')
  unfolding unit-disc-fix-f-def
  by (subst comp-assoc, subst conjugate-moebius, subst comp-assoc[symmetric])++
    (rule-tac x=M + conjugate-moebius M' in exI, auto)
next
fix M M'
assume unit-disc-fix M unit-disc-fix M'
thus unit-disc-fix-f ((moebius-pt M o conjugate) o (moebius-pt M' o conjugate))
  apply (subst comp-assoc[symmetric], subst comp-assoc)
  apply (subst conjugate-moebius, subst comp-assoc, subst comp-assoc)
  apply (simp add: unit-disc-fix-f-def)
  apply (rule-tac x=M + conjugate-moebius M' in exI, auto)
done
qed

lemma unit-disc-fix-f-inv:
assumes unit-disc-fix-f M
shows unit-disc-fix-f (inv M)
using assms
apply (subst (asm) unit-disc-fix-f-def)
proof safe
fix M
assume unit-disc-fix M
have inv (moebius-pt M) = moebius-pt (-M)
  by (rule ext) (simp add: moebius-inv)
thus unit-disc-fix-f (inv (moebius-pt M))
  using <unit-disc-fix M>
  unfolding unit-disc-fix-f-def
  by (rule-tac x=-M in exI, simp)
next
fix M
assume unit-disc-fix M
have inv (moebius-pt M o conjugate) = conjugate o inv (moebius-pt M)
  by (subst o-inv-distrib, simp-all)
also have ... = conjugate o (moebius-pt (-M))
  using moebius-inv
  by auto
also have ... = moebius-pt (conjugate-moebius (-M)) o conjugate
  by (simp add: conjugate-moebius)
finally
show unit-disc-fix-f (inv (moebius-pt M o conjugate))
  using <unit-disc-fix M>
  unfolding unit-disc-fix-f-def
  by (rule-tac x=conjugate-moebius (-M) in exI, simp)
qed

```

### 9.7.1 Action of unit disc fixing functions on circlines

**definition** *unit-disc-fix-f-circline* **where**

```
unit-disc-fix-f-circline f H =
  (if ∃ M. unit-disc-fix M ∧ f = moebius-pt M then
    moebius-circline (THE M. unit-disc-fix M ∧ f = moebius-pt M) H
  else if ∃ M. unit-disc-fix M ∧ f = moebius-pt M ∘ conjugate then
    (moebius-circline (THE M. unit-disc-fix M ∧ f = moebius-pt M ∘ conjugate) ∘ conjugate-circline) H
  else
    H)
```

**lemma** *unique-moebius-pt-conjugate*:

```
assumes moebius-pt M1 ∘ conjugate = moebius-pt M2 ∘ conjugate
shows M1 = M2
```

**proof** –

```
from assms have moebius-pt M1 = moebius-pt M2
  using conjugate-conjugate-comp rewriteL-comp-comp2 by fastforce
thus ?thesis
  using unique-moebius-pt
  by auto
```

**qed**

**lemma** *unit-disc-fix-f-circline-direct*:

```
assumes unit-disc-fix M and f = moebius-pt M
shows unit-disc-fix-f-circline f H = moebius-circline M H
```

**proof** –

```
have M = (THE M. unit-disc-fix M ∧ f = moebius-pt M)
  using assms
  using theI-unique[of λ M. unit-disc-fix M ∧ f = moebius-pt M M]
  using unique-moebius-pt[of M]
  by auto
thus ?thesis
  using assms
  unfolding unit-disc-fix-f-circline-def
  by auto
```

**qed**

**lemma** *unit-disc-fix-f-circline-indirect*:

```
assumes unit-disc-fix M and f = moebius-pt M ∘ conjugate
shows unit-disc-fix-f-circline f H = ((moebius-circline M) ∘ conjugate-circline) H
```

**proof** –

```
have ¬ (∃ M. unit-disc-fix M ∧ f = moebius-pt M)
  using assms homography-antihomography-exclusive[of f]
  unfolding is-homography-def is-antihomography-def is-moebius-def
  by auto
```

**moreover**

```
have M = (THE M. unit-disc-fix M ∧ f = moebius-pt M ∘ conjugate)
  using assms
  using theI-unique[of λ M. unit-disc-fix M ∧ f = moebius-pt M ∘ conjugate M]
  using unique-moebius-pt-conjugate[of M]
  by auto
```

**ultimately**

```
show ?thesis
  using assms
  unfolding unit-disc-fix-f-circline-def
  by metis
```

**qed**

Disc automorphisms - it would be nice to show that there are no disc automorphisms other than unit disc fixing homographies and antihomographies, but this part of the theory is not yet developed.

**definition** *is-disc-aut* **where** *is-disc-aut*  $f \longleftrightarrow \text{bij-betw } f \text{ unit-disc unit-disc}$

**end**

## 10 Riemann sphere

The extended complex plane  $\mathbb{C}P^1$  can be identified with a Riemann (unit) sphere  $\Sigma$  by means of stereographic projection. The sphere is projected from its north pole  $N$  to the  $xOy$  plane (identified with  $\mathbb{C}$ ). This projection establishes a bijective map  $sp$  between  $\Sigma \setminus \{N\}$  and the finite complex plane  $\mathbb{C}$ . The infinite point is defined as the image of  $N$ .

```

theory Riemann-Sphere
imports Homogeneous-Coordinates Circlines HOL-Analysis.Product-Vector
begin

Coordinates in  $\mathbb{R}^3$ 

type-synonym R3 = real × real × real

Type of points of  $\Sigma$ 

abbreviation unit-sphere where
  unit-sphere ≡ {(x::real, y::real, z::real). x*x + y*y + z*z = 1}

typedef riemann-sphere = unit-sphere
  by (rule-tac x=(1, 0, 0) in exI) simp

setup-lifting type-definition-riemann-sphere

lemma sphere-bounds':
  assumes x*x + y*y + z*z = (1::real)
  shows -1 ≤ x ∧ x ≤ 1
proof-
  from assms have x*x ≤ 1
    by (smt (verit) real-minus-mult-self-le)
  hence x² ≤ 1² (- x)² ≤ 1²
    by (auto simp add: power2-eq-square)
  show -1 ≤ x ∧ x ≤ 1
  proof (cases x ≥ 0)
    case True
    thus ?thesis
      using ‹x² ≤ 1²›
      by (smt (verit) power2-le-imp-le)
  next
    case False
    thus ?thesis
      using ‹(-x)² ≤ 1²›
      by (smt (verit) power2-le-imp-le)
  qed
qed

lemma sphere-bounds:
  assumes x*x + y*y + z*z = (1::real)
  shows -1 ≤ x ∧ x ≤ 1 -1 ≤ y ∧ y ≤ 1 -1 ≤ z ∧ z ≤ 1
  using assms
  using sphere-bounds'[of x y z] sphere-bounds'[of y x z] sphere-bounds'[of z x y]
  by (auto simp add: field-simps)

```

### 10.1 Parametrization of the unit sphere in polar coordinates

```

lemma sphere-params-on-sphere:
  fixes α β :: real
  assumes x = cos α * cos β and y = cos α * sin β z = sin α
  shows x*x + y*y + z*z = 1
proof-
  have x*x + y*y = (cos α * cos α) * (cos β * cos β) + (cos α * cos α) * (sin β * sin β)
    using assms
    by simp
  hence x*x + y*y = cos α * cos α
    using sin-cos-squared-add3[of β]
    by (subst (asm) distrib-left[symmetric]) (simp add: field-simps)
  thus ?thesis

```

```

using assms
using sin-cos-squared-add3[of α]
  by simp
qed

lemma sphere-params:
  fixes x y z :: real
  assumes x*x + y*y + z*z = 1
  shows x = cos (arcsin z) * cos (atan2 y x) ∧ y = cos (arcsin z) * sin (atan2 y x) ∧ z = sin (arcsin z)
proof (cases z=1 ∨ z = -1)
  case True
  hence x = 0 ∧ y = 0
    using assms
    by auto
  thus ?thesis
    using ⟨z = 1 ∨ z = -1⟩
    by (auto simp add: cos-arcsin)
next
  case False
  hence x ≠ 0 ∨ y ≠ 0
    using assms
    by (auto simp add: square-eq-1-iff)
  thus ?thesis
    using real-sqrt-unique[of y 1 - z*z]
    using real-sqrt-unique[of -y 1 - z*z]
    using sphere-bounds[OF assms] assms
    by (auto simp add: cos-arcsin cos-arctan sin-arctan power2-eq-square field-simps real-sqrt-divide atan2-def)
qed

lemma ex-sphere-params:
  assumes x*x + y*y + z*z = 1
  shows ∃ α β. x = cos α * cos β ∧ y = cos α * sin β ∧ z = sin α ∧ -pi / 2 ≤ α ∧ α ≤ pi / 2 ∧ -pi ≤ β ∧ β < pi
using assms arcsin-bounded[of z] sphere-bounds[of x y z]
by (rule-tac x=arcsin z in exI, rule-tac x=atan2 y x in exI) (simp add: sphere-params arcsin-bounded atan2-bounded)

```

## 10.2 Stereographic and inverse stereographic projection

Stereographic projection

```

definition stereographic-r3-cvec :: R3 ⇒ complex-vec where
[simp]: stereographic-r3-cvec M = (let (x, y, z) = M in
  (if (x, y, z) ≠ (0, 0, 1) then
    (x + i * y, cor (1 - z))
  else
    (1, 0)))

```

```

lift-definition stereographic-r3-hcoords :: R3 ⇒ complex-homo-coords is stereographic-r3-cvec
  by (auto split: if-split-asm simp add: cor-eq-0)

```

```

lift-definition stereographic :: riemann-sphere ⇒ complex-homo is stereographic-r3-hcoords
  done

```

Inverse stereographic projection

```

definition inv-stereographic-cvec-r3 :: complex-vec ⇒ R3 where [simp]:
  inv-stereographic-cvec-r3 z = (
    let (z1, z2) = z
    in if z2 = 0 then
      (0, 0, 1)
    else
      let z = z1/z2;
      X = Re (2*z / (1 + z*cnj z));
      Y = Im (2*z / (1 + z*cnj z));
      Z = ((cmod z)^2 - 1) / (1 + (cmod z)^2)
    in (X, Y, Z))

```

```

lemma Re-stereographic:
  shows  $\operatorname{Re}(2 * z / (1 + z * \operatorname{cnj} z)) = 2 * \operatorname{Re} z / (1 + (\operatorname{cmod} z)^2)$ 
  using one-plus-square-neq-zero
  by (subst complex-mult-cnj-cmod, subst Re-divide-real) (auto simp add: power2-eq-square)

lemma Im-stereographic:
  shows  $\operatorname{Im}(2 * z / (1 + z * \operatorname{cnj} z)) = 2 * \operatorname{Im} z / (1 + (\operatorname{cmod} z)^2)$ 
  using one-plus-square-neq-zero
  by (subst complex-mult-cnj-cmod, subst Im-divide-real) (auto simp add: power2-eq-square)

lemma inv-stereographic-on-sphere:
  assumes  $X = \operatorname{Re}(2 * z / (1 + z * \operatorname{cnj} z))$  and  $Y = \operatorname{Im}(2 * z / (1 + z * \operatorname{cnj} z))$  and  $Z = ((\operatorname{cmod} z)^2 - 1) / (1 + (\operatorname{cmod} z)^2)$ 
  shows  $X * X + Y * Y + Z * Z = 1$ 
proof-
  have  $1 + (\operatorname{cmod} z)^2 \neq 0$ 
  by (smt (verit) power2-less-0)
  thus ?thesis
    using assms
    by (simp add: Re-stereographic Im-stereographic)
      (cases z, simp add: power2-eq-square real-sqrt-mult[symmetric] add-divide-distrib[symmetric], simp add: complex-norm power2-eq-square field-simps)
qed

lift-definition inv-stereographic-hcoords-r3 :: complex-homo-coords  $\Rightarrow R3$  is inv-stereographic-cvec-r3
done

lift-definition inv-stereographic :: complex-homo  $\Rightarrow$  riemann-sphere is inv-stereographic-hcoords-r3
proof transfer
  fix  $v v'$ 
  assume  $1: v \neq \text{vec-zero}$   $v' \neq \text{vec-zero}$   $v \approx_v v'$ 
  obtain  $v1 v2 v'1 v'2$  where  $*: v = (v1, v2)$   $v' = (v'1, v'2)$ 
    by (cases v, cases v', auto)
  obtain  $x y z$  where
     $**: \text{inv-stereographic-cvec-r3 } v = (x, y, z)$ 
    by (cases inv-stereographic-cvec-r3 v, blast)
  have inv-stereographic-cvec-r3  $v \in \text{unit-sphere}$ 
  proof (cases  $v2 = 0$ )
    case True
    thus ?thesis
      using *
      by simp
  next
    case False
    thus ?thesis
      using ** inv-stereographic-on-sphere[of x v1 / v2 y z]
      by (simp add: norm-divide)
  qed
  moreover
  have inv-stereographic-cvec-r3  $v = \text{inv-stereographic-cvec-r3 } v'$ 
    using 1 ** by (auto split: if-split if-split-asm)
  ultimately
  show inv-stereographic-cvec-r3  $v \in \text{unit-sphere} \wedge$ 
    inv-stereographic-cvec-r3  $v = \text{inv-stereographic-cvec-r3 } v'$ 
    by simp
qed

```

North pole

```

definition North-R3 ::  $R3$  where
  [simp]:  $\text{North-R3} = (0, 0, 1)$ 
lift-definition North :: riemann-sphere is North-R3
  by simp

```

lemma stereographic-North:

**shows** stereographic  $x = \infty_h \longleftrightarrow x = \text{North}$   
**by** (transfer, transfer, auto split: if-split-asm)

Stereographic and inverse stereographic projection are mutually inverse.

```
lemma stereographic-inv-stereographic':
assumes
z: z = z1/z2 and z2 ≠ 0 and
X: X = Re (2*z / (1 + z*cnj z)) and Y: Y = Im (2*z / (1 + z*cnj z)) and Z: Z = ((cmod z)² - 1) / (1 + (cmod z)²)
shows ∃ k. k ≠ 0 ∧ (X + i*Y, complex-of-real (1 - Z)) = k *sv (z1, z2)
proof-
have 1 + (cmod z)² ≠ 0
  by (metis one-power2 sum-power2-eq-zero-iff zero-neq-one)
hence (1 - Z) = 2 / (1 + (cmod z)²)
  using Z
  by (auto simp add: field-simps)
hence cor (1 - Z) = 2 / cor (1 + (cmod z)²)
  by auto
moreover
have X = 2 * Re(z) / (1 + (cmod z)²)
  using X
  by (simp add: Re-stereographic)
have Y = 2 * Im(z) / (1 + (cmod z)²)
  using Y
  by (simp add: Im-stereographic)
have X + i*Y = 2 * z / cor (1 + (cmod z)²)
  using <1 + (cmod z)² ≠ 0>
  unfolding Complex-eq[of X Y, symmetric]
  by (subst <X = 2*Re(z) / (1 + (cmod z)²)>, subst <Y = 2*Im(z) / (1 + (cmod z)²)>, simp add: Complex-scale4
Complex-scale1)
moreover
have 1 + (cor (cmod (z1 / z2)))² ≠ 0
  by (rule one-plus-square-neq-zero)
ultimately
show ?thesis
  using <z2 ≠ 0> <1 + (cmod z)² ≠ 0>
  by (simp, subst z)+
  (rule-tac x=(2 / (1 + (cor (cmod (z1 / z2)))²)) / z2 in exI, auto)
qed
```

```
lemma stereographic-inv-stereographic [simp]:
shows stereographic (inv-stereographic w) = w
proof-
have w = stereographic (inv-stereographic w)
proof (transfer, transfer)
fix w
assume w ≠ vec-zero
obtain w1 w2 where *: w = (w1, w2)
  by (cases w, auto)
obtain x y z where **: inv-stereographic-cvec-r3 w = (x, y, z)
  by (cases inv-stereographic-cvec-r3 w, blast)
show w ≈v stereographic-r3-cvec (inv-stereographic-cvec-r3 w)
  using <w ≠ vec-zero> stereographic-inv-stereographic'[of w1/w2 w1 w2 x y z] * **
  by (auto simp add: split-def Let-def split: if-split-asm)
qed
```

thus ?thesis

by simp

qed

Stereographic projection is bijective function

```
lemma bij-stereographic:
shows bij stereographic
unfolding bij-def inj-on-def surj-def
proof (safe)
fix a b
assume stereographic a = stereographic b
```

```

thus a = b
proof (transfer, transfer)
fix a b :: R³
obtain xa ya za xb yb zb where
  #: a = (xa, ya, za) b = (xb, yb, zb)
  by (cases a, cases b, auto)
assume **: a ∈ unit-sphere b ∈ unit-sphere stereographic-r³-cvec a ≈v stereographic-r³-cvec b
show a = b
proof (cases a = (0, 0, 1) ∨ b = (0, 0, 1))
  case True
  thus ?thesis
    using * **
    by (simp split: if-split-asm) force+
next
case False
then obtain k where ++: k ≠ 0 cor xb + i * cor yb = k * (cor xa + i * cor ya) 1 - cor zb = k * (1 - cor za)
  using * **
  by (auto split: if-split-asm)

{
  assume xb + xa*zb = xa + xb*za
  yb + ya*zb = ya + yb*za
  xa*xa + ya*ya + za*za = 1 xb*xb + yb*yb + zb*zb = 1
  za ≠ 1 zb ≠ 1
  hence xa = xb ∧ ya = yb ∧ za = zb
    by algebra
} note *** = this

have za ≠ 1 zb ≠ 1
  using False * **
  by auto
have k = (1 - cor zb) / (1 - cor za)
  using ‹1 - cor zb = k * (1 - cor za)› ‹za ≠ 1›
  by simp
hence (1 - cor za) * (cor xb + i * cor yb) = (1 - cor zb) * (cor xa + i * cor ya)
  using ‹za ≠ 1› ++
  by simp
hence xb + xa*zb = xa + xb*za
  yb + ya*zb = ya + yb*za
  xa*xa + ya*ya + za*za = 1 xb*xb + yb*yb + zb*zb = 1
  using * ** ‹za ≠ 1›
  apply (simp-all add: field-simps)
  unfolding complex-of-real-def imaginary-unit.ctr
  by (simp-all add: legacy-Complex-simps)
thus ?thesis
  using * *** ‹za ≠ 1› ‹zb ≠ 1›
  by simp
qed
qed
next
fix y
show ∃ x. y = stereographic x
  by (rule-tac x=inv-stereographic y in exI, simp)
qed

```

```

lemma inv-stereographic-stereographic [simp]:
  shows inv-stereographic (stereographic x) = x
  using stereographic-inv-stereographic[of stereographic x]
  using bij-stereographic
  unfolding bij-def inj-on-def
  by simp

```

```

lemma inv-stereographic-is-inv:
  shows inv-stereographic = inv stereographic
  by (rule inv-equality[symmetric], simp-all)

```

### 10.3 Circles on the sphere

Circlines in the plane correspond to circles on the Riemann sphere, and we formally establish this connection. Every circle in three-dimensional space can be obtained as the intersection of a sphere and a plane. We establish a one-to-one correspondence between circles on the Riemann sphere and planes in space. Note that the plane need not intersect the sphere, but we will still say that it defines a single imaginary circle. However, for one special circline (the one with the identity representative matrix), there does not exist a plane in  $\mathbb{R}^3$  that would correspond to it — in order to have this, instead of considering planes in  $\mathbb{R}^3$ , we must consider three dimensional projective space and consider the infinite (hyper)plane.

Planes in  $R^3$  are given by equations  $ax + by + cz = d$ . Two four-tuples of coefficients  $(a, b, c, d)$  give the same plane iff they are proportional.

```

type-synonym R4 = real × real × real × real
fun mult-sv :: real ⇒ R4 ⇒ R4 (infixl ∘*_sv4 100) where
  k ∘*_sv4 (a, b, c, d) = (k*a, k*b, k*c, k*d)

abbreviation plane-vectors where
  plane-vectors ≡ {(a::real, b::real, c::real, d::real). a ≠ 0 ∨ b ≠ 0 ∨ c ≠ 0 ∨ d ≠ 0}

typedef plane-vec = plane-vectors
  by (rule-tac x=(1, 1, 1, 1) in exI) simp

setup-lifting type-definition-plane-vec

definition plane-vec-eq-r4 :: R4 ⇒ R4 ⇒ bool where
  [simp]: plane-vec-eq-r4 v1 v2 ↔ (∃ k. k ≠ 0 ∧ v2 = k ∘*_sv4 v1)

lift-definition plane-vec-eq :: plane-vec ⇒ plane-vec ⇒ bool is plane-vec-eq-r4
  done

lemma mult-sv-one [simp]:
  shows 1 ∘*_sv4 x = x
  by (cases x) simp

lemma mult-sv-distb [simp]:
  shows x ∘*_sv4 (y ∘*_sv4 v) = (x*y) ∘*_sv4 v
  by (cases v) simp

quotient-type plane = plane-vec / plane-vec-eq
proof (rule equivpI)
  show reflp plane-vec-eq
    unfolding reflp-def
    by (auto simp add: plane-vec-eq-def) (rule-tac x=1 in exI, simp)
  next
    show symp plane-vec-eq
      unfolding symp-def
      by (auto simp add: plane-vec-eq-def) (rule-tac x=1/k in exI, simp)
  next
    show transp plane-vec-eq
      unfolding transp-def
      by (auto simp add: plane-vec-eq-def) (rule-tac x=ka*k in exI, simp)
  qed

```

Plane coefficients give a linear equation and the point on the Riemann sphere lies on the circle determined by the plane iff its representation satisfies that linear equation.

```

definition on-sphere-circle-r4-r3 :: R4 ⇒ R3 ⇒ bool where
  [simp]: on-sphere-circle-r4-r3 α A ↔
    (let (X, Y, Z) = A;
     (a, b, c, d) = α
     in a*X + b*Y + c*Z + d = 0)

lift-definition on-sphere-circle-vec :: plane-vec ⇒ R3 ⇒ bool is on-sphere-circle-r4-r3
  done

```

```

lift-definition on-sphere-circle :: plane  $\Rightarrow$  riemann-sphere  $\Rightarrow$  bool is on-sphere-circle-vec
proof (transfer)
fix pv1 pv2 :: R4 and w :: R3
obtain a1 b1 c1 d1 a2 b2 c2 d2 x y z where
*: pv1 = (a1, b1, c1, d1) pv2 = (a2, b2, c2, d2) w = (x, y, z)
by (cases pv1, cases pv2, cases w, auto)
assume pv1  $\in$  plane-vectors pv2  $\in$  plane-vectors w  $\in$  unit-sphere plane-vec-eq-r4 pv1 pv2
then obtain k where **: a2 = k*a1 b2 = k*b1 c2 = k*c1 d2 = k*d1 k  $\neq$  0
using *
by auto
have k * a1 * x + k * b1 * y + k * c1 * z + k * d1 = k*(a1*x + b1*y + c1*z + d1)
by (simp add: field-simps)
thus on-sphere-circle-r4-r3 pv1 w = on-sphere-circle-r4-r3 pv2 w
using ***
by simp
qed

```

```

definition sphere-circle-set where
sphere-circle-set  $\alpha$  = {A. on-sphere-circle  $\alpha$  A}

```

## 10.4 Connections of circlines in the plane and circles on the Riemann sphere

We introduce stereographic and inverse stereographic projection between circles on the Riemann sphere and circlines in the extended complex plane.

```

definition inv-stereographic-circline-cmat-r4 :: complex-mat  $\Rightarrow$  R4 where
[simp]: inv-stereographic-circline-cmat-r4 H =
(let (A, B, C, D) = H
in (Re (B+C), Re(i*(C-B)), Re(A-D), Re(D+A)))

```

```

lift-definition inv-stereographic-circline-clmat-pv :: circline-mat  $\Rightarrow$  plane-vec is inv-stereographic-circline-cmat-r4
by (auto simp add: hermitean-def mat-adj-def mat-cnj-def real-img-0 eq-cnj-iff-real)

```

```

lift-definition inv-stereographic-circline :: circline  $\Rightarrow$  plane is inv-stereographic-circline-clmat-pv
apply transfer
apply simp
apply (erule exE)
apply (rule-tac x=k in exI)
apply (case-tac circline-mat1, case-tac circline-mat2)
apply (simp add: field-simps)
done

```

```

definition stereographic-circline-r4-cmat :: R4  $\Rightarrow$  complex-mat where
[simp]: stereographic-circline-r4-cmat  $\alpha$  =
(let (a, b, c, d) =  $\alpha$ 
in (cor ((c+d)/2), ((cor a + i * cor b)/2), ((cor a - i * cor b)/2), cor ((d-c)/2)))

```

```

lift-definition stereographic-circline-pv-clmat :: plane-vec  $\Rightarrow$  circline-mat is stereographic-circline-r4-cmat
by (auto simp add: hermitean-def mat-adj-def mat-cnj-def)

```

```

lift-definition stereographic-circline :: plane  $\Rightarrow$  circline is stereographic-circline-pv-clmat
apply transfer
apply transfer
apply (case-tac plane-vec1, case-tac plane-vec2, simp, erule exE, rule-tac x=k in exI, simp add: field-simps)
done

```

Stereographic and inverse stereographic projection of circlines are mutually inverse.

```

lemma stereographic-circline-inv-stereographic-circline:
shows stereographic-circline o inv-stereographic-circline = id
proof (rule ext, simp)
fix H
show stereographic-circline (inv-stereographic-circline H) = H
proof (transfer, transfer)
fix H
assume hh: hermitean H  $\wedge$  H  $\neq$  mat-zero
obtain A B C D where HH: H = (A, B, C, D)

```

```

by (cases H) auto
have is-real A is-real D C = cnj B
  using HH hh hermitean-elems[of A B C D]
  by auto
thus circline-eq-cmat (stereographic-circline-r4-cmat (inv-stereographic-circline-cmat-r4 H)) H
  using HH
  apply simp
  apply (rule-tac x=1 in exI, cases B)
  by (smt (verit) add-uminus-conv-diff complex-cnj-add complex-cnj-complex-of-real complex-cnj-i complex-cnj-mult
complex-cnj-one complex-eq distrib-left-numeral mult.commute mult.left-commute mult.left-neutral mult-cancel-right2 mult-minus-left
of-real-1 one-add-one)
qed
qed

```

Stereographic and inverse stereographic projection of circlines are mutually inverse.

```

lemma inv-stereographic-circline-stereographic-circline:
  inv-stereographic-circline o stereographic-circline = id
proof (rule ext, simp)
  fix α
  show inv-stereographic-circline (stereographic-circline α) = α
  proof (transfer, transfer)
    fix α
    assume aa: α ∈ plane-vectors
    obtain a b c d where AA: α = (a, b, c, d)
      by (cases α) auto
    thus plane-vec-eq-r4 (inv-stereographic-circline-cmat-r4 (stereographic-circline-r4-cmat α)) α
      using AA
      by simp (rule-tac x=1 in exI, auto simp add: field-simps complex-of-real-def)
  qed
qed

```

```

lemma stereographic-sphere-circle-set'':
  shows on-sphere-circle (inv-stereographic-circline H) z ←→
    on-circline H (stereographic z)
proof (transfer, transfer)
  fix M :: R3 and H :: complex-mat
  assume hh: hermitean H ∧ H ≠ mat-zero M ∈ unit-sphere
  obtain A B C D where HH: H = (A, B, C, D)
    by (cases H) auto
  have *: is-real A is-real D C = cnj B
    using hh HH hermitean-elems[of A B C D]
    by auto
  obtain x y z where MM: M = (x, y, z)
    by (cases M) auto
  show on-sphere-circle-r4-r3 (inv-stereographic-circline-cmat-r4 H) M ←→
    on-circline-cmat-cvec H (stereographic-r3-cvec M) (is ?lhs = ?rhs)

```

```

proof
  assume ?lhs
  show ?rhs
  proof (cases z=1)
    case True
    hence x = 0 y = 0
      using MM hh
      by auto
    thus ?thesis
      using * <?lhs> HH MM <z=1>
      by (cases A, simp add: vec-cnj-def Complex-eq Let-def)
next

```

```

case False
hence Re A*(1+z) + 2*Re B*x + 2*Im B*y + Re D*(1-z) = 0
  using * <?lhs> HH MM
  by (simp add: Let-def field-simps)
hence (Re A*(1+z) + 2*Re B*x + 2*Im B*y + Re D*(1-z))*(1-z) = 0
  by simp
hence Re A*(1+z)*(1-z) + 2*Re B*x*(1-z) + 2*Im B*y*(1-z) + Re D*(1-z)*(1-z) = 0
  by (simp add: field-simps)

```

```

moreover
have  $x*x + y*y = (1+z)*(1-z)$ 
  using MM hh
  by (simp add: field-simps)
ultimately
have  $\operatorname{Re} A*(x*x+y*y) + 2*\operatorname{Re} B*x*(1-z) + 2*\operatorname{Im} B*y*(1-z) + \operatorname{Re} D*(1-z)*(1-z) = 0$ 
  by simp
hence  $(x * \operatorname{Re} A + (1 - z) * \operatorname{Re} B) * x - (- (y * \operatorname{Re} A) + - ((1 - z) * \operatorname{Im} B)) * y + (x * \operatorname{Re} B + y * \operatorname{Im} B + (1 - z) * \operatorname{Re} D) * (1 - z) = 0$ 
  by (simp add: field-simps)
thus ?thesis
  using ‹z ≠ 1› HH MM * ‹Re A*(1+z) + 2*Re B*x + 2*Im B*y + Re D*(1-z) = 0›
  apply (simp add: Let-def vec-cnj-def)
  apply (subst complex-eq-iff)
  apply (simp add: field-simps)
  done
qed
next
assume ?rhs
show ?lhs
proof (cases z=1)
  case True
  hence x = 0 y = 0
    using MM hh
    by auto
  thus ?thesis
    using HH MM ‹?rhs› ‹z = 1›
    by (simp add: Let-def vec-cnj-def)
next
  case False
  hence  $(x * \operatorname{Re} A + (1 - z) * \operatorname{Re} B) * x - (- (y * \operatorname{Re} A) + - ((1 - z) * \operatorname{Im} B)) * y + (x * \operatorname{Re} B + y * \operatorname{Im} B + (1 - z) * \operatorname{Re} D) * (1 - z) = 0$ 
    using HH MM * ‹?rhs›
    by (simp add: Let-def vec-cnj-def complex-eq-iff)
  hence  $\operatorname{Re} A*(x*x+y*y) + 2*\operatorname{Re} B*x*(1-z) + 2*\operatorname{Im} B*y*(1-z) + \operatorname{Re} D*(1-z)*(1-z) = 0$ 
    by (simp add: field-simps)
moreover
have  $x*x + y*y = (1+z)*(1-z)$ 
  using MM hh
  by (simp add: field-simps)
ultimately
have  $\operatorname{Re} A*(1+z)*(1-z) + 2*\operatorname{Re} B*x*(1-z) + 2*\operatorname{Im} B*y*(1-z) + \operatorname{Re} D*(1-z)*(1-z) = 0$ 
  by simp
hence  $(\operatorname{Re} A*(1+z) + 2*\operatorname{Re} B*x + 2*\operatorname{Im} B*y + \operatorname{Re} D*(1-z))*(1-z) = 0$ 
  by (simp add: field-simps)
hence  $\operatorname{Re} A*(1+z) + 2*\operatorname{Re} B*x + 2*\operatorname{Im} B*y + \operatorname{Re} D*(1-z) = 0$ 
  using ‹z ≠ 1›
  by simp
thus ?thesis
  using MM HH *
  by (simp add: field-simps)
qed
qed
qed

```

**lemma stereographic-sphere-circle-set' [simp]:**  
**shows stereographic `sphere-circle-set (inv-stereographic-circline H) =**  
*circline-set H*

**unfolding sphere-circle-set-def circline-set-def**  
**apply safe**  
**proof-**  
**fix x**  
**assume on-sphere-circle (inv-stereographic-circline H) x**  
**thus on-circline H (stereographic x)**  
**using stereographic-sphere-circle-set''**  
**by simp**

```

next
  fix  $x$ 
  assume on-circline H x
  show  $x \in \text{stereographic} \setminus \{\text{z. on-sphere-circle } (\text{inv-stereographic-circline } H) \text{ z}\}$ 
  proof
    show  $x = \text{stereographic} (\text{inv-stereographic } x)$ 
    by simp
  next
    show  $\text{inv-stereographic } x \in \{\text{z. on-sphere-circle } (\text{inv-stereographic-circline } H) \text{ z}\}$ 
    using stereographic-sphere-circle-set'[of H inv-stereographic x] <on-circline H x>
    by simp
  qed
qed

```

The projection of the set of points on a circle on the Riemann sphere is exactly the set of points on the circline obtained by the just introduced circle stereographic projection.

```

lemma stereographic-sphere-circle-set:
  shows stereographic 'sphere-circle-set H = circline-set (stereographic-circline H)
using stereographic-sphere-circle-set'[of stereographic-circline H]
using inv-stereographic-circline-stereographic-circline
unfolding comp-def
by (metis id-apply)

```

Stereographic projection of circlines is bijective.

```

lemma bij-stereographic-circline:
  shows bij stereographic-circline
  using stereographic-circline-inv-stereographic-circline inv-stereographic-circline-stereographic-circline
  using o-bij by blast

```

Inverse stereographic projection is bijective.

```

lemma bij-inv-stereographic-circline:
  shows bij inv-stereographic-circline
  using stereographic-circline-inv-stereographic-circline inv-stereographic-circline-stereographic-circline
  using o-bij by blast

```

**end**

## 10.5 Chordal Metric

Riemann sphere can be made a metric space. We are going to introduce distance on Riemann sphere and to prove that it is a metric space. The distance between two points on the sphere is defined as the length of the chord that connects them. This metric can be used in formalization of elliptic geometry.

```

theory Chordal-Metric
  imports Homogeneous-Coordinates Riemann-Sphere Oriented-Circlines HOL-Analysis.Inner-Product HOL-Analysis.Euclidean-Space
begin

```

### 10.5.1 Inner product and norm

```

definition inprod-cvec :: complex-vec ⇒ complex-vec ⇒ complex where
  [simp]: inprod-cvec z w =
    (let (z1, z2) = z;
           (w1, w2) = w
           in vec-cnj (z1, z2) *vv (w1, w2))

```

**syntax**

*-inprod-cvec :: complex-vec ⇒ complex-vec ⇒ complex (⟨⟨-, -⟩⟩)*

**syntax-consts**

*-inprod-cvec == inprod-cvec*

**translations**

$\langle z, w \rangle == \text{CONST inprod-cvec } z \ w$

```

lemma real-inprod-cvec [simp]:
  shows is-real ⟨z, z⟩
  by (cases z, simp add: vec-cnj-def)

```

```

lemma inprod-cvec-ge-zero [simp]:

```

```

shows  $\operatorname{Re} \langle z, z \rangle \geq 0$ 
by (cases z, simp add: vec-cnj-def)

lemma inprod-cvec-bilinear1 [simp]:
assumes  $z' = k *_{sv} z$ 
shows  $\langle z', w \rangle = \operatorname{cnj} k * \langle z, w \rangle$ 
using assms
by (cases z, cases z', cases w) (simp add: vec-cnj-def field-simps)

lemma inprod-cvec-bilinear2 [simp]:
assumes  $z' = k *_{sv} z$ 
shows  $\langle w, z' \rangle = k * \langle w, z \rangle$ 
using assms
by (cases z, cases z', cases w) (simp add: vec-cnj-def field-simps)

lemma inprod-cvec-g-zero [simp]:
assumes  $z \neq \text{vec-zero}$ 
shows  $\operatorname{Re} \langle z, z \rangle > 0$ 
proof-
have  $\forall a b. a \neq 0 \vee b \neq 0 \longrightarrow 0 < (\operatorname{Re} a * \operatorname{Re} a + \operatorname{Im} a * \operatorname{Im} a) + (\operatorname{Re} b * \operatorname{Re} b + \operatorname{Im} b * \operatorname{Im} b)$ 
by (smt (verit) complex-eq-0 not-sum-squares-lt-zero power2-eq-square)
thus ?thesis
using assms
by (cases z, simp add: vec-cnj-def)
qed

definition norm-cvec :: complex-vec  $\Rightarrow$  real where
[simp]: norm-cvec  $z = \sqrt{\operatorname{Re} \langle z, z \rangle}$ 
syntax
-norm-cvec :: complex-vec  $\Rightarrow$  complex  $(\langle \langle - \rangle \rangle)$ 
syntax-consts
-norm-cvec == norm-cvec
translations
 $\langle z \rangle == \text{CONST norm-cvec } z$ 

lemma norm-cvec-square:
shows  $\langle z \rangle^2 = \operatorname{Re} \langle z, z \rangle$ 
by (simp del: inprod-cvec-def)

lemma norm-cvec-gt-0:
assumes  $z \neq \text{vec-zero}$ 
shows  $\langle z \rangle > 0$ 
using assms
by (simp del: inprod-cvec-def)

lemma norm-cvec-scale:
assumes  $z' = k *_{sv} z$ 
shows  $\langle z' \rangle^2 = \operatorname{Re} (\operatorname{cnj} k * k) * \langle z \rangle^2$ 
unfolding norm-cvec-square
using inprod-cvec-bilinear1[OF assms, of z']
using inprod-cvec-bilinear2[OF assms, of z]
by (simp del: inprod-cvec-def add: field-simps)

```

lift-definition inprod-hcoords :: complex-homo-coords  $\Rightarrow$  complex-homo-coords  $\Rightarrow$  complex is inprod-cvec  
done

lift-definition norm-hcoords :: complex-homo-coords  $\Rightarrow$  real is norm-cvec  
done

### 10.5.2 Distance in $\mathbb{C}P^1$ - defined by Fubini-Study metric.

Formula for the chordal distance between the two points can be given directly based on the homogenous coordinates of their stereographic projections in the plane. This is called the Fubini-Study metric.

definition dist-fs-cvec :: complex-vec  $\Rightarrow$  complex-vec  $\Rightarrow$  real where [simp]:
dist-fs-cvec  $z1 z2 =$   
 $(\text{let } (z1x, z1y) = z1;$

```

 $(z2x, z2y) = z2;$ 
 $num = (z1x*z2y - z2x*z1y) * (cnj z1x*cnj z2y - cnj z2x*cnj z1y);$ 
 $den = (z1x*cnj z1x + z1y*cnj z1y) * (z2x*cnj z2x + z2y*cnj z2y)$ 
 $in 2*sqrt(Re num / Re den))$ 

lemma dist-fs-cvec-iff:
assumes  $z \neq \text{vec-zero}$  and  $w \neq \text{vec-zero}$ 
shows dist-fs-cvec  $z w = 2*sqrt(1 - (\text{cmod } \langle z, w \rangle)^2) / (\langle z \rangle^2 * \langle w \rangle^2)$ 

proof-
obtain  $z1 z2 w1 w2$  where  $*: z = (z1, z2)$   $w = (w1, w2)$ 
by (cases  $z$ , cases  $w$ ) auto
have 1:  $2*sqrt(1 - (\text{cmod } \langle z, w \rangle)^2) / (\langle z \rangle^2 * \langle w \rangle^2) = 2*sqrt((\langle z \rangle^2 * \langle w \rangle^2 - (\text{cmod } \langle z, w \rangle)^2) / (\langle z \rangle^2 * \langle w \rangle^2))$ 
using norm-cvec-gt-0[of  $z$ ] norm-cvec-gt-0[of  $w$ ] assms
by (simp add: field-simps)

have 2:  $\langle z \rangle^2 * \langle w \rangle^2 = Re ((z1*cnj z1 + z2*cnj z2) * (w1*cnj w1 + w2*cnj w2))$ 
using assms *
by (simp add: vec-cnj-def)

have 3:  $\langle z \rangle^2 * \langle w \rangle^2 - (\text{cmod } \langle z, w \rangle)^2 = Re ((z1*w2 - w1*z2) * (cnj z1*cnj w2 - cnj w1*cnj z2))$ 
apply (subst cmod-square, (subst norm-cvec-square)+)
using *
by (simp add: vec-cnj-def field-simps)

thus ?thesis
using 1 2 3
using *
unfolding dist-fs-cvec-def Let-def
by simp

qed

```

**lift-definition** dist-fs-hcoords :: complex-homo-coords  $\Rightarrow$  complex-homo-coords  $\Rightarrow$  real **is** dist-fs-cvec  
**done**

**lift-definition** dist-fs :: complex-homo  $\Rightarrow$  complex-homo  $\Rightarrow$  real **is** dist-fs-hcoords

**proof** transfer

**fix**  $z1 z2 z1' z2' :: \text{complex-vec}$

**obtain**  $z1x z1y z2x z2y z1'x z1'y z2'x z2'y$  **where**

$zz: z1 = (z1x, z1y)$   $z2 = (z2x, z2y)$   $z1' = (z1'x, z1'y)$   $z2' = (z2'x, z2'y)$

**by** (cases  $z1$ , cases  $z2$ , cases  $z1'$ , cases  $z2'$ ) blast

**assume** 1:  $z1 \neq \text{vec-zero}$   $z2 \neq \text{vec-zero}$   $z1' \neq \text{vec-zero}$   $z2' \neq \text{vec-zero}$   $z1 \approx_v z1' z2 \approx_v z2'$

**then obtain**  $k1 k2$  **where**

$*: k1 \neq 0$   $z1' = k1 *_{sv} z1$  **and**

$**: k2 \neq 0$   $z2' = k2 *_{sv} z2$

**by** auto

**have**  $(\text{cmod } \langle z1, z2 \rangle)^2 / (\langle z1 \rangle^2 * \langle z2 \rangle^2) = (\text{cmod } \langle z1', z2' \rangle)^2 / (\langle z1' \rangle^2 * \langle z2' \rangle^2)$

**using**  $\langle k1 \neq 0 \rangle \langle k2 \neq 0 \rangle$

**using** cmod-square[symmetric, of  $k1$ ] cmod-square[symmetric, of  $k2$ ]

**apply** (subst norm-cvec-scale[OF \*(2)])

**apply** (subst norm-cvec-scale[OF \*\*(2)])

**apply** (subst inprod-cvec-bilinear1[OF \*(2)])

**apply** (subst inprod-cvec-bilinear2[OF \*\*(2)])

**by** (simp add: power2-eq-square norm-mult)

**thus** dist-fs-cvec  $z1 z2 = \text{dist-fs-cvec } z1' z2'$

**using** 1 dist-fs-cvec-iff

**by** simp

**qed**

**lemma** dist-fs-finite:

**shows** dist-fs (of-complex  $z1$ ) (of-complex  $z2$ ) =  $2 * \text{cmod}(z1 - z2) / (\sqrt{1 + (\text{cmod } z1)^2} * \sqrt{1 + (\text{cmod } z2)^2})$

**apply** transfer

**apply** transfer

**apply** (subst cmod-square)+

**apply** (simp add: real-sqrt-divide cmod-def power2-eq-square)

**apply** (subst real-sqrt-mult[symmetric])

```

apply (simp add: field-simps)
done

lemma dist-fs-infinite1:
  shows dist-fs (of-complex z1) ∞h = 2 / sqrt (1+(cmod z1)2)
  by (transfer, transfer) (subst cmod-square, simp add: real-sqrt-divide)

lemma dist-fs-infinite2:
  shows dist-fs ∞h (of-complex z1) = 2 / sqrt (1+(cmod z1)2)
  by (transfer, transfer) (subst cmod-square, simp add: real-sqrt-divide)

lemma dist-fs-cvec-zero:
  assumes z ≠ vec-zero and w ≠ vec-zero
  shows dist-fs-cvec z w = 0 ↔ (cmod ⟨z,w⟩)2 = (⟨z⟩2 * ⟨w⟩2)
  using assms norm-cvec-gt-0[of z] norm-cvec-gt-0[of w]
  by (subst dist-fs-cvec-iff) auto

lemma dist-fs-zero1 [simp]:
  shows dist-fs z z = 0
  by (transfer, transfer)
  (subst dist-fs-cvec-zero, simp, (subst norm-cvec-square)+, subst cmod-square, simp del: inprod-cvec-def)

lemma dist-fs-zero2 [simp]:
  assumes dist-fs z1 z2 = 0
  shows z1 = z2
  using assms
proof (transfer, transfer)
  fix z w :: complex-vec
  obtain z1 z2 w1 w2 where *: z = (z1, z2) w = (w1, w2)
    by (cases z, cases w, auto)
  let ?x = (z1*w2 - w1*z2) * (cnj z1*cnj w2 - cnj w1*cnj z2)
  assume z ≠ vec-zero w ≠ vec-zero dist-fs-cvec z w = 0
  hence (cmod ⟨z,w⟩)2 = (⟨z⟩2 * ⟨w⟩2)
    by (subst (asm) dist-fs-cvec-zero, simp-all)
  hence Re ?x = 0
    using *
    by (subst (asm) cmod-square) ((subst (asm) norm-cvec-square)+, simp add: vec-cnj-def field-simps)
  hence ?x = 0
    using complex-mult-cnj-cmod[of z1*w2 - w1*z2] zero-complex.simps
    by (subst complex-eq-if-Re-eq[of ?x 0]) (simp add: power2-eq-square, simp, linarith)
  moreover
  have z1 * w2 - w1 * z2 = 0 ↔ cnj z1 * cnj w2 - cnj w1 * cnj z2 = 0
    by (metis complex-cnj-diff complex-cnj-mult complex-cnj-zero-iff)
  ultimately
  show z ≈v w
    using * ⟨z ≠ vec-zero⟩ ⟨w ≠ vec-zero⟩
    using complex-cvec-eq-mix[of z1 z2 w1 w2]
    by auto
qed

lemma dist-fs-sym:
  shows dist-fs z1 z2 = dist-fs z2 z1
  by (transfer, transfer) (simp add: split-def field-simps)

```

### 10.5.3 Triangle inequality for Fubini-Study metric

```

lemma dist-fs-triangle-finite:
  shows cmod(a - b) / (sqrt (1+(cmod a)2) * sqrt (1+(cmod b)2)) ≤ cmod (a - c) / (sqrt (1+(cmod a)2) * sqrt (1+(cmod c)2)) + cmod (c - b) / (sqrt (1+(cmod b)2) * sqrt (1+(cmod c)2))
proof-
  let ?cc = 1+(cmod c)2 and ?bb = 1+(cmod b)2 and ?aa = 1+(cmod a)2
  have sqrt ?cc > 0 sqrt ?aa > 0 sqrt ?bb > 0
    by (smt (verit) real-sqrt-gt-zero zero-compare-simps(12))+
  have (a - b)*(1+cnj c*c) = (a-c)*(1+cnj c*b) + (c-b)*(1 + cnj c*a)
    by (simp add: field-simps)
  moreover

```

```

have 1 + cnj c * c = 1 + (cmod c)2
  using complex-norm-square
  by auto
hence cmod ((a - b)*(1+cnj c*c)) = cmod(a - b) * (1+(cmod c)2)
  by (smt (verit) norm-mult norm-of-real zero-compare-simps(12))
ultimately
have cmod(a - b) * (1+(cmod c)2) ≤ cmod (a-c) * cmod (1+cnj c*b) + cmod (c-b) * cmod(1 + cnj c*a)
  using complex-mod-triangle-ineq2[of (a-c)*(1+cnj c*b) (c-b)*(1 + cnj c*a)]
  by (simp add: norm-mult)
moreover
have *: ∏ a b c d b' d'. [b ≤ b'; d ≤ d'; a ≥ (0::real); c ≥ 0] ⇒ a*b + c*d ≤ a*b' + c*d'
  by (simp add: add-mono-thms-linordered-semiring(1) mult-left-mono)
have cmod (a-c) * cmod (1+cnj c*b) + cmod (c-b) * cmod(1 + cnj c*a) ≤ cmod (a - c) * (sqrt (1+(cmod c)2)
* sqrt (1+(cmod b)2)) + cmod (c - b) * (sqrt (1+(cmod c)2) * sqrt (1+(cmod a)2))
  using *[OF cmod-1-plus-mult-le[of cnj c b] cmod-1-plus-mult-le[of cnj c a], of cmod (a-c) cmod (c-b)]
  by (simp add: field-simps real-sqrt-mult[symmetric])
ultimately
have cmod(a - b) * ?cc ≤ cmod (a - c) * sqrt ?cc * sqrt ?bb + cmod (c - b) * sqrt ?cc * sqrt ?aa
  by simp
moreover
hence 0 ≤ ?cc * sqrt ?aa * sqrt ?bb
  using mult-right-mono[of 0 sqrt ?aa sqrt ?bb]
  using mult-right-mono[of 0 ?cc sqrt ?aa * sqrt ?bb]
  by simp
moreover
have sqrt ?cc / ?cc = 1 / sqrt ?cc
  using <sqrt ?cc > 0
  by (simp add: field-simps)
hence sqrt ?cc / (?cc * sqrt ?aa) = 1 / (sqrt ?aa * sqrt ?cc)
  using times-divide-eq-right[of 1/sqrt ?aa sqrt ?cc]
  using <sqrt ?aa > 0
  by simp
hence cmod (a - c) * sqrt ?cc / (?cc * sqrt ?aa) = cmod (a - c) / (sqrt ?aa * sqrt ?cc)
  using times-divide-eq-right[of cmod (a - c) sqrt ?cc (?cc * sqrt ?aa)]
  by simp
moreover
have sqrt ?cc / ?cc = 1 / sqrt ?cc
  using <sqrt ?cc > 0
  by (simp add: field-simps)
hence sqrt ?cc / (?cc * sqrt ?bb) = 1 / (sqrt ?bb * sqrt ?cc)
  using times-divide-eq-right[of 1/sqrt ?bb sqrt ?cc]
  using <sqrt ?bb > 0
  by simp
hence cmod (c - b) * sqrt ?cc / (?cc * sqrt ?bb) = cmod (c - b) / (sqrt ?bb * sqrt ?cc)
  using times-divide-eq-right[of cmod (c - b) sqrt ?cc ?cc * sqrt ?bb]
  by simp
ultimately
show ?thesis
  using divide-right-mono[of cmod (a - b) * ?cc cmod (a - c) * sqrt ?cc * sqrt ?bb + cmod (c - b) * sqrt ?cc * sqrt
?aa ?cc * sqrt ?aa * sqrt ?bb] <sqrt ?aa > 0 <sqrt ?bb > 0 <sqrt ?cc > 0
  by (simp add: add-divide-distrib)
qed

```

```

lemma dist-fs-triangle-infinite1:
  shows 1 / sqrt(1 + (cmod b)2) ≤ 1 / sqrt(1 + (cmod c)2) + cmod (b - c) / (sqrt(1 + (cmod b)2) * sqrt(1 + (cmod
c)2))
proof-
  let ?bb = sqrt (1 + (cmod b)2) and ?cc = sqrt (1 + (cmod c)2)
  have ?bb > 0 ?cc > 0
    by (metis add-strict-increasing real-sqrt-gt-0-iff zero-le-power2 zero-less-one)+
  hence *: ?bb * ?cc ≥ 0
    by simp
  have **: (?cc - ?bb) / (?bb * ?cc) = 1 / ?bb - 1 / ?cc
    using <sqrt (1 + (cmod b)2) > 0 <sqrt (1 + (cmod c)2) > 0
    by (simp add: field-simps)
  show 1 / ?bb ≤ 1 / ?cc + cmod (b - c) / (?bb * ?cc)

```

```

using divide-right-mono[OF cmod-diff-ge[of c b] *]
by (subst (asm) **) (simp add: field-simps norm-minus-commute)
qed

lemma dist-fs-triangle-infinite2:
  shows  $1 / \sqrt{1 + (\text{cmod } a)^2} \leq \text{cmod } (a - c) / (\sqrt{1 + (\text{cmod } a)^2} * \sqrt{1 + (\text{cmod } c)^2}) + 1 / \sqrt{1 + (\text{cmod } c)^2}$ 
  using dist-fs-triangle-infinite1[of a c]
  by simp

lemma dist-fs-triangle-infinite3:
  shows  $\text{cmod}(a - b) / (\sqrt{1 + (\text{cmod } a)^2} * \sqrt{1 + (\text{cmod } b)^2}) \leq 1 / \sqrt{1 + (\text{cmod } a)^2} + 1 / \sqrt{1 + (\text{cmod } b)^2}$ 
proof-
  let ?aa =  $\sqrt{1 + (\text{cmod } a)^2}$  and ?bb =  $\sqrt{1 + (\text{cmod } b)^2}$ 
  have ?aa > 0 ?bb > 0
    by (metis add-strict-increasing real-sqrt-gt-0-iff zero-le-power2 zero-less-one)+
  hence *: ?aa * ?bb ≥ 0
    by simp
  have **:  $(?aa + ?bb) / (?aa * ?bb) = 1 / ?aa + 1 / ?bb$ 
    using ‹?aa > 0› ‹?bb > 0›
    by (simp add: field-simps)
  show  $\text{cmod } (a - b) / (?aa * ?bb) \leq 1 / ?aa + 1 / ?bb$ 
    using divide-right-mono[OF cmod-diff-le[of a b] *]
    by (subst (asm) **) (simp add: field-simps norm-minus-commute)
qed

lemma dist-fs-triangle:
  shows  $\text{dist-fs } A B \leq \text{dist-fs } A C + \text{dist-fs } C B$ 
proof (cases A = ∞h)
  case True
  show ?thesis
  proof (cases B = ∞h)
    case True
    show ?thesis
    proof (cases C = ∞h)
      case True
      show ?thesis
      using ‹A = ∞h› ‹B = ∞h› ‹C = ∞h›
      by simp
    next
      case False
      then obtain c where C = of-complex c
        using inf-or-of-complex[of C]
        by auto
      show ?thesis
      using ‹A = ∞h› ‹B = ∞h› ‹C = of-complex c›
      by (simp add: dist-fs-infinite2 dist-fs-sym)
    qed
  next
    case False
    then obtain b where B = of-complex b
      using inf-or-of-complex[of B]
      by auto
    show ?thesis
    proof (cases C = ∞h)
      case True
      show ?thesis
      using ‹A = ∞h› ‹C = ∞h› ‹B = of-complex b›
      by simp
    next
      case False
      then obtain c where C = of-complex c
        using inf-or-of-complex[of C]
        by auto
      show ?thesis
    qed
  qed

```

```

using <A = ∞h> <B = of-complex b> <C = of-complex c>
using mult-left-mono[OF dist-fs-triangle-infinite1[of b c], of 2]
  by (simp add: dist-fs-finite dist-fs-infinite1 dist-fs-infinite2 dist-fs-sym)
qed
qed
next
case False
then obtain a where A = of-complex a
  using inf-or-of-complex[of A]
  by auto
show ?thesis
proof (cases B = ∞h)
  case True
  show ?thesis
  proof (cases C = ∞h)
    case True
    show ?thesis
    using <B = ∞h> <C = ∞h> <A = of-complex a>
    by (simp add: dist-fs-infinite2)
  next
    case False
    then obtain c where C = of-complex c
      using inf-or-of-complex[of C]
      by auto
    show ?thesis
    using <B = ∞h> <C = of-complex c> <A = of-complex a>
    using mult-left-mono[OF dist-fs-triangle-infinite2[of a c], of 2]
    by (simp add: dist-fs-finite dist-fs-infinite1 dist-fs-infinite2)
  qed
next
case False
then obtain b where B = of-complex b
  using inf-or-of-complex[of B]
  by auto
show ?thesis
proof (cases C = ∞h)
  case True
  thus ?thesis
    using <C = ∞h> <B = of-complex b> <A = of-complex a>
    using mult-left-mono[OF dist-fs-triangle-infinite3[of a b], of 2]
    by (simp add: dist-fs-finite dist-fs-infinite1 dist-fs-infinite2)
  next
    case False
    then obtain c where C = of-complex c
      using inf-or-of-complex[of C]
      by auto
    show ?thesis
    using <A = of-complex a> <B = of-complex b> <C = of-complex c>
    using mult-left-mono[OF dist-fs-triangle-finite[of a b c], of 2]
    by (simp add: dist-fs-finite norm-minus-commute dist-fs-sym)
  qed
qed
qed
qed

```

#### 10.5.4 $\mathbb{C}P^1$ with Fubini-Study metric is a metric space

Using the (already available) fact that  $\mathbb{R}^3$  is a metric space (under the distance function  $\lambda x y. \text{norm}(x - y)$ ), it was not difficult to show that the type *complex-homo* equipped with *dist-fs* is a metric space, i.e., an instantiation of the *metric-space* locale.

```

instantiation complex-homo :: metric-space
begin
definition dist-complex-homo = dist-fs
definition (uniformity-complex-homo :: (complex-homo × complex-homo) filter) = (INF e∈{0<..}. principal {(x, y).
  dist-class.dist x y < e})
definition open-complex-homo (U :: complex-homo set) = (∀ x ∈ U. eventually (λ(x', y). x' = x ⟶ y ∈ U) uniformity)
instance

```

```

proof
  fix x y :: complex-homo
  show (dist-class.dist x y = 0) = (x = y)
    unfolding dist-complex-homo-def
    using dist-fs-zero1[of x] dist-fs-zero2[of x y]
    by auto
next
  fix x y z :: complex-homo
  show dist-class.dist x y ≤ dist-class.dist x z + dist-class.dist y z
    unfolding dist-complex-homo-def
    using dist-fs-triangle[of x y z]
    by (simp add: dist-fs-sym)
qed (simp-all add: open-complex-homo-def uniformity-complex-homo-def)
end

```

### 10.5.5 Chordal distance on the Riemann sphere

Distance of the two points is given by the length of the chord. We show that it corresponds to the Fubini-Study metric in the plane.

```

definition dist-riemann-sphere-r3 :: R3 ⇒ R3 ⇒ real where [simp]:
  dist-riemann-sphere-r3 M1 M2 =
    (let (x1, y1, z1) = M1;
     (x2, y2, z2) = M2
     in norm (x1 - x2, y1 - y2, z1 - z2))

```

```

lemma dist-riemann-sphere-r3-inner:
  assumes M1 ∈ unit-sphere and M2 ∈ unit-sphere
  shows (dist-riemann-sphere-r3 M1 M2)2 = 2 - 2 * inner M1 M2
  using assms
  apply (cases M1, cases M2)
  apply (auto simp add: norm-prod-def)
  apply (simp add: power2-eq-square field-simps)
  done

```

```

lift-definition dist-riemann-sphere' :: riemann-sphere ⇒ riemann-sphere ⇒ real is dist-riemann-sphere-r3
done

```

```

lemma dist-riemann-sphere-ge-0 [simp]:
  shows dist-riemann-sphere' M1 M2 ≥ 0
  apply transfer
  using norm-ge-zero
  by (simp add: split-def Let-def)

```

Using stereographic projection we prove the connection between chordal metric on the spehere and Fubini-Study metric in the plane.

```

lemma dist-stereographic-finite:
  assumes stereographic M1 = of-complex m1 and stereographic M2 = of-complex m2
  shows dist-riemann-sphere' M1 M2 = 2 * cmod (m1 - m2) / (sqrt (1 + (cmod m1)2) * sqrt (1 + (cmod m2)2))
  using assms
proof-
  have *: M1 = inv-stereographic (of-complex m1) M2 = inv-stereographic (of-complex m2)
    using inv-stereographic-is-inv assms
    by (metis inv-stereographic-stereographic)+
  have (1 + (cmod m1)2) ≠ 0 (1 + (cmod m2)2) ≠ 0
    by (smt (verit) power2-less-0)+
  have (1 + (cmod m1)2) > 0 (1 + (cmod m2)2) > 0
    by (smt (verit) realpow-square-minus-le)+
  hence (1 + (cmod m1)2) * (1 + (cmod m2)2) > 0
    by (metis norm-mult-less norm-zero power2-eq-square zero-power2)
  hence ++: sqrt ((1 + cmod m1 * cmod m1) * (1 + cmod m2 * cmod m2)) > 0
    using real-sqrt-gt-0-iff
    by (simp add: power2-eq-square)
  hence **: (2 * cmod (m1 - m2) / sqrt ((1 + cmod m1 * cmod m1) * (1 + cmod m2 * cmod m2))) ≥ 0 ← cmod
  (m1 - m2) ≥ 0

```

```

by (metis diff-self divide-nonneg-pos mult-2 norm-ge-zero norm-triangle-ineq4 norm-zero)

have (dist-riemann-sphere' M1 M2)2 * (1 + (cmod m1)2) * (1 + (cmod m2)2) = 4 * (cmod (m1 - m2))2
  using *
proof (transfer, transfer)
  fix m1 m2 M1 M2
  assume us: M1 ∈ unit-sphere M2 ∈ unit-sphere and
    #: M1 = inv-stereographic-cvec-r3 (of-complex-cvec m1) M2 = inv-stereographic-cvec-r3 (of-complex-cvec m2)
  have (1 + (cmod m1)2) ≠ 0 (1 + (cmod m2)2) ≠ 0
    by (smt (verit) power2-less-0)+
  thus (dist-riemann-sphere-r3 M1 M2)2 * (1 + (cmod m1)2) * (1 + (cmod m2)2) =
    4 * (cmod (m1 - m2))2
    apply (subst dist-riemann-sphere-r3-inner[OF us])
    apply (subst *)+
    apply (simp add: dist-riemann-sphere-r3-inner[OF us] complex-mult-cnj-cmod)
    apply (subst left-diff-distrib[of 2])
    apply (subst left-diff-distrib[of 2*(1+(cmod m1)2)])
    apply (subst distrib-right[of - - (1 + (cmod m1)2)])
    apply (subst distrib-right[of - - (1 + (cmod m1)2)])
    apply simp
    apply (subst distrib-right[of - - (1 + (cmod m2)2)])
    apply (subst distrib-right[of - - (1 + (cmod m2)2)])
    apply (subst distrib-right[of - - (1 + (cmod m2)2)])
    apply simp
    apply (subst (asm) cmod-square)+
    apply (subst cmod-square)+
    apply (simp add: field-simps)
    done
qed
hence (dist-riemann-sphere' M1 M2)2 = 4 * (cmod (m1 - m2))2 / ((1 + (cmod m1)2) * (1 + (cmod m2)2))
  using <(1 + (cmod m1)2) ≠ 0> <(1 + (cmod m2)2) ≠ 0>
  using eq-divide-imp[of (1 + (cmod m1)2) * (1 + (cmod m2)2) (dist-riemann-sphere' M1 M2)2 4 * (cmod (m1 - m2))2]
    by simp
thus dist-riemann-sphere' M1 M2 = 2 * cmod (m1 - m2) / (sqrt (1 + (cmod m1)2) * sqrt (1 + (cmod m2)2))
  using power2-eq-iff[of dist-riemann-sphere' M1 M2 2 * (cmod (m1 - m2)) / sqrt ((1 + (cmod m1)2) * (1 + (cmod m2)2))]
    using <(1 + (cmod m1)2) * (1 + (cmod m2)2) > 0> <(1 + (cmod m1)2) > 0 <(1 + (cmod m2)2) > 0>
    apply (auto simp add: power2-eq-square real-sqrt-mult[symmetric])
    using dist-riemann-sphere-ge-0[of M1 M2] **
    using ++ divide-le-0-iff by force
qed

```

**lemma** dist-stereographic-infinite:

assumes stereographic M1 =  $\infty_h$  and stereographic M2 = of-complex m2  
 shows dist-riemann-sphere' M1 M2 = 2 / sqrt (1 + (cmod m2)<sup>2</sup>)

proof-

```

have #: M1 = inv-stereographic  $\infty_h$  M2 = inv-stereographic (of-complex m2)
  using inv-stereographic-is-inv assms
  by (metis inv-stereographic-stereographic)+
have (1 + (cmod m2)2) ≠ 0
  by (smt (verit) power2-less-0)
have (1 + (cmod m2)2) > 0
  by (smt (verit) realpow-square-minus-le)+
hence sqrt (1 + cmod m2 * cmod m2) > 0
  using real-sqrt-gt-0-iff
  by (simp add: power2-eq-square)
hence **: 2 / sqrt (1 + cmod m2 * cmod m2) > 0
  by simp

```

```

have (dist-riemann-sphere' M1 M2)2 * (1 + (cmod m2)2) = 4
  using *
  apply transfer
  apply transfer
proof-

```

```

fix M1 M2 m2
assume us: M1 ∈ unit-sphere M2 ∈ unit-sphere and
  #: M1 = inv-stereographic-cvec-r3 ∞v M2 = inv-stereographic-cvec-r3 (of-complex-cvec m2)
have (1 + (cmod m2)2) ≠ 0
  by (smt (verit) power2-less-0)
thus (dist-riemann-sphere-r3 M1 M2)2 * (1 + (cmod m2)2) = 4
  apply (subst dist-riemann-sphere-r3-inner[OF us])
  apply (subst *)+
  apply (simp add: complex-mult-cnj-cmod)
  apply (subst left-diff-distrib[of 2], simp)
  done
qed
hence (dist-riemann-sphere' M1 M2)2 = 4 / (1 + (cmod m2)2)
  using <(1 + (cmod m2)2) ≠ 0>
  by (simp add: field-simps)
thus dist-riemann-sphere' M1 M2 = 2 / sqrt (1 + (cmod m2)2)
  using power2-eq-iff[of dist-riemann-sphere' M1 M2 2 / sqrt (1 + (cmod m2)2)]
  using <(1 + (cmod m2)2) > 0
  apply (auto simp add: power2-eq-square real-sqrt-mult[symmetric])
  using dist-riemann-sphere-ge-0[of M1 M2] ==
  by simp
qed

```

```

lemma dist-rieman-sphere-zero [simp]:
  shows dist-riemann-sphere' M M = 0
  by transfer auto

```

```

lemma dist-riemann-sphere-sym:
  shows dist-riemann-sphere' M1 M2 = dist-riemann-sphere' M2 M1
proof transfer
  fix M1 M2 :: R3
  obtain x1 y1 z1 x2 y2 z2 where MM: (x1, y1, z1) = M1 (x2, y2, z2) = M2
    by (cases M1, cases M2, auto)
  show dist-riemann-sphere-r3 M1 M2 = dist-riemann-sphere-r3 M2 M1
    using norm-minus-cancel[of (x1 - x2, y1 - y2, z1 - z2)] MM[symmetric]
    by simp
qed

```

Central theorem that connects the two metrics.

```

lemma dist-stereographic:
  shows dist-riemann-sphere' M1 M2 = dist-fs (stereographic M1) (stereographic M2)
proof (cases M1 = North)
  case True
  hence stereographic M1 = ∞h
    by (simp add: stereographic-North)
  show ?thesis
proof (cases M2 = North)
  case True
  show ?thesis
    using <M1 = North> <M2 = North>
    by auto
next
  case False
  hence stereographic M2 ≠ ∞h
    using stereographic-North[of M2]
    by simp
  then obtain m2 where stereographic M2 = of-complex m2
    using inf-or-of-complex[of stereographic M2]
    by auto
  show ?thesis
    using <stereographic M2 = of-complex m2> <stereographic M1 = ∞h>
    using dist-fs-infinite1 dist-stereographic-infinite
    by (simp add: dist-fs-sym)
qed
next
  case False

```

```

hence stereographic M1 ≠ ∞h
  by (simp add: stereographic-North)
then obtain m1 where stereographic M1 = of-complex m1
  using inf-or-of-complex[of stereographic M1]
  by auto
show ?thesis
proof (cases M2 = North)
  case True
  hence stereographic M2 = ∞h
    by (simp add: stereographic-North)
  show ?thesis
    using ‹stereographic M1 = of-complex m1› ‹stereographic M2 = ∞h›
    using dist-fs-infinite2 dist-stereographic-infinite
    by (subst dist-riemann-sphere-sym, simp add: dist-fs-sym)
next
  case False
  hence stereographic M2 ≠ ∞h
    by (simp add: stereographic-North)
  then obtain m2 where stereographic M2 = of-complex m2
    using inf-or-of-complex[of stereographic M2]
    by auto
  show ?thesis
    using ‹stereographic M1 = of-complex m1› ‹stereographic M2 = of-complex m2›
    using dist-fs-finite dist-stereographic-finite
    by simp
qed
qed

```

Other direction

```

lemma dist-stereographic':
  shows dist-fs A B = dist-riemann-sphere' (inv-stereographic A) (inv-stereographic B)
  by (subst dist-stereographic) (metis stereographic-inv-stereographic)

```

The *riemann-sphere* equipped with *dist-riemann-sphere'* is a metric space, i.e., an instantiation of the *metric-space* locale.

```

instantiation riemann-sphere :: metric-space
begin
definition dist-riemann-sphere = dist-riemann-sphere'
definition (uniformity-riemann-sphere :: (riemann-sphere × riemann-sphere) filter) = (INF e∈{0<..}. principal {(x, y). dist-class.dist x y < e})
definition open-riemann-sphere (U :: riemann-sphere set) = (∀ x ∈ U. eventually (λ(x', y). x' = x → y ∈ U))
instance
proof
fix x y :: riemann-sphere
show (dist-class.dist x y = 0) = (x = y)
  unfolding dist-riemann-sphere-def
proof transfer
fix x y :: R3
obtain x1 y1 z1 x2 y2 z2 where *: (x1, y1, z1) = x (x2, y2, z2) = y
  by (cases x, cases y, auto)
assume x ∈ unit-sphere y ∈ unit-sphere
thus (dist-riemann-sphere-r3 x y = 0) = (x = y)
  using norm-eq-zero[of (x1 - y2, y1 - y2, z1 - z2)] using *[symmetric]
  by (simp add: zero-prod-def)
qed
next
fix x y z :: riemann-sphere
show dist-class.dist x y ≤ dist-class.dist x z + dist-class.dist y z
  unfolding dist-riemann-sphere-def
proof transfer
fix x y z :: R3
obtain x1 y1 z1 x2 y2 z2 x3 y3 z3 where MM: (x1, y1, z1) = x (x2, y2, z2) = y (x3, y3, z3) = z
  by (cases x, cases y, cases z, auto)
assume x ∈ unit-sphere y ∈ unit-sphere z ∈ unit-sphere

```

```

thus dist-riemann-sphere-r3 x y ≤ dist-riemann-sphere-r3 x z + dist-riemann-sphere-r3 y z
  using MM[symmetric] norm-minus-cancel[of (x3 - x2, y3 - y2, z3 - z2)] norm-triangle-ineq[of (x1 - x3, y1
- y3, z1 - z3) (x3 - x2, y3 - y2, z3 - z2)]
    by simp
qed
qed (simp-all add: uniformity-riemann-sphere-def open-riemann-sphere-def)
end

```

The *riemann-sphere* metric space is perfect, i.e., it does not have isolated points.

```

instantiation riemann-sphere :: perfect-space
begin
instance proof
fix M :: riemann-sphere
show ¬ open {M}
  unfolding open-dist dist-riemann-sphere-def
  apply (subst dist-riemann-sphere-sym)
proof transfer
fix M
assume M ∈ unit-sphere
obtain x y z where MM: M = (x, y, z)
  by (cases M) auto
then obtain α β where *: x = cos α * cos β y = cos α * sin β z = sin α - pi / 2 ≤ α ∧ α ≤ pi / 2
  using ‹M ∈ unit-sphere›
  using ex-sphere-params[of x y z]
  by auto
have ∃ e. e > 0 ⟹ (∃ y. y ∈ unit-sphere ∧ dist-riemann-sphere-r3 M y < e ∧ y ≠ M)
proof-
fix e :: real
assume e > 0
then obtain α' where 1 - (e*e/2) < cos(α - α') α ≠ α' -pi/2 ≤ α' α' ≤ pi/2
  using ex-cos-gt[of α 1 - (e*e/2)] ‹- pi / 2 ≤ α ∧ α ≤ pi / 2›
  by auto
hence sin α ≠ sin α'
  using ‹- pi / 2 ≤ α ∧ α ≤ pi / 2› sin-inj[of α α']
  by auto
have 2 - 2 * cos(α - α') < e*e
  using mult-strict-right-mono[OF ‹1 - (e*e/2) < cos(α - α')›, of 2]
  by (simp add: field-simps)
have 2 - 2 * cos(α - α') ≥ 0
  using cos-le-one[of α - α']
  by (simp add: algebra-split-simps)
let ?M' = (cos α' * cos β, cos α' * sin β, sin α')
have dist-riemann-sphere-r3 M ?M' = sqrt((cos α - cos α')² + (sin α - sin α')²)
  using MM * sphere-params-on-sphere[of - α' β]
  using sin-cos-squared-add[of β]
apply (simp add: dist-riemann-sphere'-def Abs-riemann-sphere-inverse norm-prod-def)
apply (subst left-diff-distrib[symmetric])+
apply (subst power-mult-distrib)+
apply (subst distrib-left[symmetric])
apply simp
done
also have ... = sqrt(2 - 2 * cos(α - α'))
  by (simp add: power2-eq-square field-simps cos-diff)
finally
have (dist-riemann-sphere-r3 M ?M')² = 2 - 2 * cos(α - α')
  using ‹2 - 2 * cos(α - α') ≥ 0›
  by simp
hence (dist-riemann-sphere-r3 M ?M')² < e²
  using ‹2 - 2 * cos(α - α') < e*e›
  by (simp add: power2-eq-square)
hence dist-riemann-sphere-r3 M ?M' < e
  apply (rule power2-less-imp-less)
  using ‹e > 0›
  by simp
moreover

```

```

have  $M \neq ?M'$ 
  using MM `sin α ≠ sin α' *
  by simp
moreover
have  $?M' \in \text{unit-sphere}$ 
  using sphere-params-on-sphere by auto
ultimately
show  $\exists y. y \in \text{unit-sphere} \wedge \text{dist-riemann-sphere-r3 } M y < e \wedge y \neq M$ 
  unfolding dist-riemann-sphere-def
  by (rule-tac  $x=?M'$  in exI, simp)
qed
thus  $\neg (\forall x \in \{M\}. \exists e > 0. \forall y \in \{x\}. x \in \text{unit-sphere}. \text{dist-riemann-sphere-r3 } x y < e \longrightarrow y \in \{M\})$ 
  by auto
qed
qed
end

```

The *complex-homo* metric space is perfect, i.e., it does not have isolated points.

```

instantiation complex-homo :: perfect-space
begin
instance proof
  fix  $x::\text{complex-homo}$ 
  show  $\neg \text{open } \{x\}$ 
    unfolding open-dist
  proof (auto)
    fix  $e::\text{real}$ 
    assume  $e > 0$ 
    thus  $\exists y. \text{dist-class.dist } y x < e \wedge y \neq x$ 
      using not-open-singleton[of inv-stereographic  $x$ ]
      unfolding open-dist
      unfolding dist-complex-homo-def dist-riemann-sphere-def
      apply (subst dist-stereographic', auto)
      apply (erule-tac  $x=e$  in allE, auto)
      apply (rule-tac  $x=\text{stereographic } y$  in exI, auto)
      done
  qed
qed
end

```

**lemma** *Lim-within*:

```

shows  $(f \longrightarrow l) \text{ (at } a \text{ within } S) \longleftrightarrow$ 
 $(\forall e > 0. \exists d > 0. \forall x \in S. 0 < \text{dist-class.dist } x a \wedge \text{dist-class.dist } x a < d \longrightarrow \text{dist-class.dist } (f x) l < e)$ 
by (auto simp: tends-to-iff eventually-at)

```

**lemma** *continuous-on-iff*:

```

shows continuous-on  $s f \longleftrightarrow$ 
 $(\forall x \in s. \forall e > 0. \exists d > 0. \forall x' \in s. \text{dist-class.dist } x' x < d \longrightarrow \text{dist-class.dist } (f x') (f x) < e)$ 
unfolding continuous-on-def Lim-within
by (metis dist-pos_lt dist-self)

```

Using the chordal metric in the extended plane, and the Euclidean metric on the sphere in  $\mathbb{R}^3$ , the stereographic and inverse stereographic projections are proved to be continuous.

```

lemma continuous-on UNIV stereographic
unfolding continuous-on-iff
unfolding dist-complex-homo-def dist-riemann-sphere-def
by (subst dist-stereographic', auto)

```

```

lemma continuous-on UNIV inv-stereographic
unfolding continuous-on-iff
unfolding dist-complex-homo-def dist-riemann-sphere-def
by (subst dist-stereographic, auto)

```

### 10.5.6 Chordal circles

Real circlines are sets of points that are equidistant from some given point in the chordal metric. There are exactly two such points (two chordal centers). On the Riemann sphere, these two points are obtained as intersections of the sphere and a line that goes through center of the circle, and its orthogonal to its plane.

The circline for the given chordal center and radius.

```

definition chordal-circle-cvec-cmat :: complex-vec  $\Rightarrow$  real  $\Rightarrow$  complex-mat where
[simp]: chordal-circle-cvec-cmat a r =
  (let (a1, a2) = a
   in ((4*a2*cnj a2 - (cor r)2*(a1*cnj a1 + a2*cnj a2)), (-4*a1*cnj a2), (-4*cnj a1*a2), (4*a1*cnj a1
   - (cor r)2*(a1*cnj a1 + a2*cnj a2)))))

lemma chordal-circle-cmat-hermitean-nonzero [simp]:
assumes a  $\neq$  vec-zero
shows chordal-circle-cvec-cmat a r  $\in$  hermitean-nonzero
using assms
by (cases a) (auto simp add: hermitean-def mat-adj-def mat-cnj-def Let-def)

lift-definition chordal-circle-hcoords-clmat :: complex-homo-coords  $\Rightarrow$  real  $\Rightarrow$  circline-mat is chordal-circle-cvec-cmat
using chordal-circle-cmat-hermitean-nonzero
by (simp del: chordal-circle-cvec-cmat-def)

lift-definition chordal-circle :: complex-homo  $\Rightarrow$  real  $\Rightarrow$  circline is chordal-circle-hcoords-clmat
proof transfer
  fix a b :: complex-vec and r :: real
  assume *: a  $\neq$  vec-zero b  $\neq$  vec-zero
  obtain a1 a2 where aa: a = (a1, a2)
    by (cases a, auto)
  obtain b1 b2 where bb: b = (b1, b2)
    by (cases b, auto)
  assume a  $\approx_v$  b
  then obtain k where b = (k * a1, k * a2) k  $\neq$  0
    using aa bb
    by auto
  moreover
  have cor (Re (k * cnj k)) = k * cnj k
    by (metis complex-In-mult-cnj-zero complex-of-real-Re)
  ultimately
  show circline-eq-cmat (chordal-circle-cvec-cmat a r) (chordal-circle-cvec-cmat b r)
    using * aa bb
    by simp (rule-tac x=Re (k*cnj k) in exI, auto simp add: Let-def field-simps)
qed

lemma sqrt-1-plus-square:
shows sqrt (1 + a2)  $\neq$  0
by (smt (verit) real-sqrt-less-mono real-sqrt-zero realpow-square-minus-le)

lemma
assumes dist-fs z a = r
shows z  $\in$  circline-set (chordal-circle a r)
proof (cases a  $\neq$   $\infty_h$ )
  case True
  then obtain a' where a = of-complex a'
    using inf-or-of-complex
    by auto
  let ?A = 4 - (cor r)2 * (1 + (a'*cnj a')) and ?B = -4*a' and ?C = -4*cnj a' and ?D = 4*a'*cnj a' - (cor r)2
  * (1 + (a'*cnj a'))
  have hh: (?A, ?B, ?C, ?D)  $\in$  {H. hermitean H  $\wedge$  H  $\neq$  mat-zero}
    by (auto simp add: hermitean-def mat-adj-def mat-cnj-def power2-eq-square)
  hence *: chordal-circle (of-complex a') r = mk-circline ?A ?B ?C ?D
    by (transfer, transfer, simp, rule-tac x=1 in exI, simp)

show ?thesis
proof (cases z  $\neq$   $\infty_h$ )
  case True

```

```

then obtain z' where z = of-complex z'
  using inf-or-of-complex[of z] inf-or-of-complex[of a]
  by auto
have 2 * cmod (z' - a') / (sqrt (1 + (cmod z')^2) * sqrt (1 + (cmod a')^2)) = r
  using dist-fs-finite[of z' a'] assms `z = of-complex z'` `a = of-complex a'`
  by auto
hence 4 * (cmod (z' - a'))^2 / ((1 + (cmod z')^2) * (1 + (cmod a')^2)) = r^2
  by (auto simp add: field-simps)
moreover
have sqrt (1 + (cmod z')^2) ≠ 0 sqrt (1 + (cmod a')^2) ≠ 0
  using sqrt-1-plus-square
  by simp+
hence (1 + (cmod z')^2) * (1 + (cmod a')^2) ≠ 0
  by simp
ultimately
have 4 * (cmod (z' - a'))^2 = r^2 * ((1 + (cmod z')^2) * (1 + (cmod a')^2))
  by (simp add: field-simps)
hence 4 * Re ((z' - a') * cnj (z' - a')) = r^2 * (1 + Re (z' * cnj z')) * (1 + Re (a' * cnj a'))
  by ((subst cmod-square[symmetric])+, simp)
hence 4 * (Re(z' * cnj z') - Re(a' * cnj z') - Re(cnj a' * z') + Re(a' * cnj a')) = r^2 * (1 + Re (z' * cnj z')) * (1 + Re (a' * cnj a'))
  by (simp add: field-simps)
hence Re (?A * z' * cnj z' + ?B * cnj z' + ?C * z' + ?D) = 0
  by (simp add: power2-eq-square field-simps)
hence ?A * z' * cnj z' + ?B * cnj z' + ?C * z' + ?D = 0
  by (subst complex-eq-if-Re-eq) (auto simp add: power2-eq-square)
hence (cnj z' * ?A + ?C) * z' + (cnj z' * ?B + ?D) = 0
  by algebra
hence z ∈ circline-set (mk-circline ?A ?B ?C ?D)
  using `z = of-complex z'` hh
  unfolding circline-set-def
  by simp (transfer, transfer, simp add: vec-cnj-def)
thus ?thesis
  using *
  by (subst `a = of-complex a'`) simp
next
case False
have 2 / sqrt (1 + (cmod a')^2) = r
  using assms `a = of-complex a'`
  using dist-fs-infinite2[of a']
  by simp
moreover
have sqrt (1 + (cmod a')^2) ≠ 0
  using sqrt-1-plus-square
  by simp
ultimately
have 2 = r * sqrt (1 + (cmod a')^2)
  by (simp add: field-simps)
hence 4 = (r * sqrt (1 + (cmod a')^2))^2
  by simp
hence 4 = r^2 * (1 + (cmod a')^2)
  by (simp add: power-mult-distrib)
hence Re (4 - (cor r)^2 * (1 + (a' * cnj a'))) = 0
  by (subst (asm) cmod-square) (simp add: field-simps power2-eq-square)
hence 4 - (cor r)^2 * (1 + (a' * cnj a')) = 0
  by (subst complex-eq-if-Re-eq) (auto simp add: power2-eq-square)
hence circline-A0 (mk-circline ?A ?B ?C ?D)
  using hh
  by (simp, transfer, transfer, simp)
hence z ∈ circline-set (mk-circline ?A ?B ?C ?D)
  using inf-in-circline-set[mk-circline ?A ?B ?C ?D]
  using `¬ z = ∞_h`
  by simp
thus ?thesis
  using *
  by (subst `a = of-complex a'`) simp

```

```

qed
next
case False
let ?A = -(cor r)2 and ?B = 0 and ?C = 0 and ?D = 4 - (cor r)2
have hh: (?A, ?B, ?C, ?D) ∈ {H. hermitean H ∧ H ≠ mat-zero}
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def power2-eq-square)
hence *: chordal-circle a r = mk-circline ?A ?B ?C ?D
  using ⟨¬ a ≠ ∞h⟩
  by simp (transfer, transfer, simp, rule-tac x=1 in exI, simp)

show ?thesis
proof (cases z = ∞h)
  case True
  show ?thesis
    using assms ⟨z = ∞h⟩ ⟨¬ a ≠ ∞h⟩
    using * hh
    by (simp, subst inf-in-circline-set, transfer, transfer, simp)
next
case False
then obtain z' where z = of-complex z'
  using inf-or-of-complex[of z]
  by auto
have 2 / sqrt (1 + (cmod z')2) = r
  using assms ⟨z = of-complex z'⟩ ⟨¬ a ≠ ∞h⟩
  using dist-fs-infinite2[of z']
  by (simp add: dist-fs-sym)
moreover
have sqrt (1 + (cmod z')2) ≠ 0
  using sqrt-1-plus-square
  by simp
ultimately
have 2 = r * sqrt (1 + (cmod z')2)
  by (simp add: field-simps)
hence 4 = (r * sqrt (1 + (cmod z')2))2
  by simp
hence 4 = r2 * (1 + (cmod z')2)
  by (simp add: power-mult-distrib)
hence Re (4 - (cor r)2 * (1 + (z' * cnj z'))) = 0
  by (subst (asm) cmod-square) (simp add: field-simps power2-eq-square)
hence - (cor r)2 * z' * cnj z' + 4 - (cor r)2 = 0
  by (subst complex-eq-if-Re-eq) (auto simp add: power2-eq-square field-simps)
hence z ∈ circline-set (mk-circline ?A ?B ?C ?D)
  using hh
  unfolding circline-set-def
  by (subst ⟨z = of-complex z'⟩, simp) (transfer, transfer, auto simp add: vec-cnj-def field-simps)
thus ?thesis
  using *
  by simp
qed
qed

lemma
assumes z ∈ circline-set (chordal-circle a r) and r ≥ 0
shows dist-fs z a = r
proof (cases a = ∞h)
  case False
  then obtain a' where a = of-complex a'
    using inf-or-of-complex
    by auto

  let ?A = 4 - (cor r)2 * (1 + (a' * cnj a')) and ?B = -4 * a' and ?C = -4 * cnj a' and ?D = 4 * a' * cnj a' - (cor r)2 * (1 + (a' * cnj a'))
  have hh: (?A, ?B, ?C, ?D) ∈ {H. hermitean H ∧ H ≠ mat-zero}
    by (auto simp add: hermitean-def mat-adj-def mat-cnj-def power2-eq-square)
  hence *: chordal-circle (of-complex a') r = mk-circline ?A ?B ?C ?D
    by (transfer, transfer, simp, rule-tac x=1 in exI, simp)

```

```

show ?thesis
proof (cases z = ∞h)
  case False
  then obtain z' where z = of-complex z'
    using inf-or-of-complex[of z] inf-or-of-complex[of a]
    by auto
  hence z ∈ circline-set (mk-circline ?A ?B ?C ?D)
    using assms ‹a = of-complex a› *
    by simp
  hence (cnj z' * ?A + ?C) * z' + (cnj z' * ?B + ?D) = 0
    using hh
    unfolding circline-set-def
    by (subst (asm) ‹z = of-complex z'›, simp) (transfer, transfer, simp add: vec-cnj-def)
  hence ?A * z' * cnj z' + ?B * cnj z' + ?C * z' + ?D = 0
    by algebra
  hence Re (?A * z' * cnj z' + ?B * cnj z' + ?C * z' + ?D) = 0
    by (simp add: power2-eq-square field-simps)
  hence 4 * Re ((z' - a') * cnj (z' - a')) = r2 * (1 + Re (z' * cnj z')) * (1 + Re (a' * cnj a'))
    by (simp add: field-simps power2-eq-square)
  hence 4 * (cmod (z' - a'))2 = r2 * ((1 + (cmod z')2) * (1 + (cmod a')2))
    by (subst cmod-square)+ simp
  moreover
  have sqrt (1 + (cmod z')2) ≠ 0 sqrt (1 + (cmod a')2) ≠ 0
    using sqrt-1-plus-square
    by simp+
  hence (1 + (cmod z')2) * (1 + (cmod a')2) ≠ 0
    by simp
  ultimately
  have 4 * (cmod (z' - a'))2 / ((1 + (cmod z')2) * (1 + (cmod a')2)) = r2
    by (simp add: field-simps)
  hence 2 * cmod (z' - a') / (sqrt (1 + (cmod z')2) * sqrt (1 + (cmod a')2)) = r
    using ‹r ≥ 0›
    by (subst (asm) real-sqrt-eq-iff[symmetric]) (simp add: real-sqrt-mult real-sqrt-divide)
  thus ?thesis
    using ‹z = of-complex z'› ‹a = of-complex a›
    using dist-fs-finite[of z' a']
    by simp
next
  case True
  have z ∈ circline-set (mk-circline ?A ?B ?C ?D)
    using assms ‹a = of-complex a› *
    by simp
  hence circline-A0 (mk-circline ?A ?B ?C ?D)
    using inf-in-circline-set[of mk-circline ?A ?B ?C ?D]
    using ‹z = ∞h›
    by simp
  hence 4 - (cor r)2 * (1 + (a' * cnj a')) = 0
    using hh
    by (transfer, transfer, simp)
  hence Re (4 - (cor r)2 * (1 + (a' * cnj a'))) = 0
    by simp
  hence 4 = r2 * (1 + (cmod a')2)
    by (subst cmod-square) (simp add: power2-eq-square)
  hence 2 = r * sqrt (1 + (cmod a')2)
    using ‹r ≥ 0›
    by (subst (asm) real-sqrt-eq-iff[symmetric]) (simp add: real-sqrt-mult)
  moreover
  have sqrt (1 + (cmod a')2) ≠ 0
    using sqrt-1-plus-square
    by simp
  ultimately
  have 2 / sqrt (1 + (cmod a')2) = r
    by (simp add: field-simps)
  thus ?thesis
    using ‹a = of-complex a› ‹z = ∞h›

```

```

using dist-fs-infinite2[of a']
by simp
qed
next
case True
let ?A = -(cor r)2 and ?B = 0 and ?C = 0 and ?D = 4 - (cor r)2
have hh: (?A, ?B, ?C, ?D) ∈ {H. hermitean H ∧ H ≠ mat-zero}
  by (auto simp add: hermitean-def mat-adj-def mat-cnj-def power2-eq-square)
hence *: chordal-circle a r = mk-circline ?A ?B ?C ?D
  using ⟨a = ∞h⟩
  by simp (transfer, transfer, simp, rule-tac x=1 in exI, simp)

show ?thesis
proof (cases z = ∞h)
  case True
  thus ?thesis
    using ⟨a = ∞h⟩ assms * hh
    by simp (subst (asm) inf-in-circline-set, transfer, transfer, simp)
next
case False
then obtain z' where z = of-complex z'
  using inf-or-of-complex
  by auto
hence z ∈ circline-set (mk-circline ?A ?B ?C ?D)
  using assms *
  by simp
hence -(cor r)2 * z'*cnj z' + 4 - (cor r)2 = 0
  using hh
  unfolding circline-set-def
  apply (subst (asm) ⟨z = of-complex z'⟩)
  by (simp, transfer, transfer, simp add: vec-cnj-def, algebra)
hence 4 - (cor r)2 * (1 + (z'*cnj z')) = 0
  by (simp add: field-simps)
hence Re (4 - (cor r)2 * (1 + (z' * cnj z'))) = 0
  by simp
hence 4 = r2 * (1 + (cmod z')2)
  by (subst cmod-square) (simp add: power2-eq-square)
hence 2 = r * sqrt (1 + (cmod z')2)
  using ⟨r ≥ 0⟩
  by (subst (asm) real-sqrt-eq-iff[symmetric]) (simp add: real-sqrt-mult)
moreover
have sqrt (1 + (cmod z')2) ≠ 0
  using sqrt-1-plus-square
  by simp
ultimately
have 2 / sqrt (1 + (cmod z')2) = r
  by (simp add: field-simps)
thus ?thesis
  using ⟨z = of-complex z'⟩ ⟨a = ∞h⟩
  using dist-fs-infinite2[of z']
  by (simp add: dist-fs-sym)
qed
qed

```

Two chordal centers and radii for the given circline

**definition** chordal-circles-cmat :: complex-mat ⇒ (complex × real) × (complex × real) **where**  
 [simp]: chordal-circles-cmat H =
 (let (A, B, C, D) = H;
 dsc = sqrt(Re ((D-A)<sup>2</sup> + 4 \* (B\*cnj B)));
 a1 = (A - D + cor dsc) / (2 \* C);
 r1 = sqrt((4 - Re((-4 \* a1/B) \* A)) / (1 + Re (a1\*cnj a1)));
 a2 = (A - D - cor dsc) / (2 \* C);
 r2 = sqrt((4 - Re((-4 \* a2/B) \* A)) / (1 + Re (a2\*cnj a2)));
 in ((a1, r1), (a2, r2)))

**lift-definition** chordal-circles-clmat :: circline-mat ⇒ (complex × real) × (complex × real) **is** chordal-circles-cmat

done

```
lift-definition chordal-circles :: ocircline ⇒ (complex × real) × (complex × real) is chordal-circles-clmat
proof transfer
fix H1 H2 :: complex-mat
obtain A1 B1 C1 D1 where hh1: (A1, B1, C1, D1) = H1
  by (cases H1) auto
obtain A2 B2 C2 D2 where hh2: (A2, B2, C2, D2) = H2
  by (cases H2) auto

assume ocircline-eq-cmat H1 H2
then obtain k where *: k > 0 A2 = cor k * A1 B2 = cor k * B1 C2 = cor k * C1 D2 = cor k * D1
  using hh1[symmetric] hh2[symmetric]
  by auto
let ?dsc1 = sqrt (Re ((D1 - A1)2 + 4 * (B1 * cnj B1))) and ?dsc2 = sqrt (Re ((D2 - A2)2 + 4 * (B2 * cnj B2)))
let ?a11 = (A1 - D1 + cor ?dsc1) / (2 * C1) and ?a12 = (A2 - D2 + cor ?dsc2) / (2 * C2)
let ?a21 = (A1 - D1 - cor ?dsc1) / (2 * C1) and ?a22 = (A2 - D2 - cor ?dsc2) / (2 * C2)
let ?r11 = sqrt((4 - Re((-4 * ?a11/B1) * A1)) / (1 + Re (?a11*cnj ?a11)))
let ?r12 = sqrt((4 - Re((-4 * ?a12/B2) * A2)) / (1 + Re (?a12*cnj ?a12)))
let ?r21 = sqrt((4 - Re((-4 * ?a21/B1) * A1)) / (1 + Re (?a21*cnj ?a21)))
let ?r22 = sqrt((4 - Re((-4 * ?a22/B2) * A2)) / (1 + Re (?a22*cnj ?a22)))

have Re ((D2 - A2)2 + 4 * (B2 * cnj B2)) = k2 * Re ((D1 - A1)2 + 4 * (B1 * cnj B1))
  using *
  by (simp add: power2-eq-square field-simps)
hence ?dsc2 = k * ?dsc1
  using ‹k > 0›
  by (simp add: real-sqrt-mult)
hence A2 - D2 + cor ?dsc2 = cor k * (A1 - D1 + cor ?dsc1) A2 - D2 - cor ?dsc2 = cor k * (A1 - D1 - cor ?dsc1) 2*C2 = cor k * (2*C1)
  using *
  by (auto simp add: field-simps)
hence ?a12 = ?a11 ?a22 = ?a21
  using ‹k > 0›
  by simp-all
moreover
have Re((-4 * ?a12/B2) * A2) = Re((-4 * ?a11/B1) * A1)
  using *
  by (subst ‹?a12 = ?a11›) (simp, simp add: field-simps)
have ?r12 = ?r11
  by (subst ‹Re((-4 * ?a12/B2) * A2) = Re((-4 * ?a11/B1) * A1)›, (subst ‹?a12 = ?a11›)+) simp
moreover
have Re((-4 * ?a22/B2) * A2) = Re((-4 * ?a21/B1) * A1)
  using *
  by (subst ‹?a22 = ?a21›) (simp, simp add: field-simps)
have ?r22 = ?r21
  by (subst ‹Re((-4 * ?a22/B2) * A2) = Re((-4 * ?a21/B1) * A1)›, (subst ‹?a22 = ?a21›)+) simp
moreover
have chordal-circles-cmat H1 = ((?a11, ?r11), (?a21, ?r21))
  using hh1[symmetric]
  unfolding chordal-circles-cmat-def Let-def
  by (simp del: times-complex.sel)
moreover
have chordal-circles-cmat H2 = ((?a12, ?r12), (?a22, ?r22))
  using hh2[symmetric]
  unfolding chordal-circles-cmat-def Let-def
  by (simp del: times-complex.sel)
ultimately
show chordal-circles-cmat H1 = chordal-circles-cmat H2
  by metis
qed
```

lemma chordal-circle-radius-positive:

```
assumes hermitean (A, B, C, D) and Re (mat-det (A, B, C, D)) ≤ 0 and B ≠ 0 and
dsc = sqrt(Re ((D-A)2 + 4 * (B*cnj B))) and
```

$a1 = (A - D + \operatorname{cor} dsc) / (2 * C)$  and  $a2 = (A - D - \operatorname{cor} dsc) / (2 * C)$   
**shows**  $\operatorname{Re}(A*a1/B) \geq -1 \wedge \operatorname{Re}(A*a2/B) \geq -1$

**proof-**

```

from assms have is-real A is-real D C = cnj B
  using hermitean-elems
  by auto
have *:  $A*a1/B = ((A - D + \operatorname{cor} dsc) / (2 * (B * \operatorname{cnj} B))) * A$ 
  using <B ≠ 0> <C = cnj B> <a1 = (A - D + \operatorname{cor} dsc) / (2 * C)>
  by (simp add: field-simps) algebra
have **:  $A*a2/B = ((A - D - \operatorname{cor} dsc) / (2 * (B * \operatorname{cnj} B))) * A$ 
  using <B ≠ 0> <C = cnj B> <a2 = (A - D - \operatorname{cor} dsc) / (2 * C)>
  by (simp add: field-simps) algebra
have dsc ≥ 0

```

**proof-**

```

have 0 ≤ Re((D - A)2) + 4 * Re((\operatorname{cor} (cmod B))2)
  using <is-real A> <is-real D> by simp
thus ?thesis
  using <dsc = sqrt(Re((D-A)2 + 4*(B*cmod B)))>
  by (subst (asm) complex-mult-cnj-cmod) simp
qed

```

**moreover**

```

have Re(2 * (B * cnj B)) > 0
  using <B ≠ 0>
  by (subst complex-mult-cnj-cmod, simp add: power2-eq-square)
ultimately
have xxx:  $\operatorname{Re}(A - D + \operatorname{cor} dsc) / \operatorname{Re}(2 * (B * \operatorname{cnj} B)) \geq \operatorname{Re}(A - D - \operatorname{cor} dsc) / \operatorname{Re}(2 * (B * \operatorname{cnj} B))$  (is ?lhs ≥ ?rhs)
  by (metis divide-right-mono less-eq-real-def)

have Re A * Re D ≤ Re(B*cnj B)
  using <Re(mat-det(A, B, C, D)) ≤ 0> <C = cnj B> <is-real A> <is-real D>
  by simp

```

**show** ?thesis

**proof** (cases  $\operatorname{Re} A > 0$ )

**case** True

```

hence Re(A*a1/B) ≥ Re(A*a2/B)
  using * ** <Re(2 * (B * cnj B)) > 0> <B ≠ 0> <is-real A> <is-real D> xxx
  using mult-right-mono[of ?rhs ?lhs Re A]
  apply simp
  apply (subst Re-divide-real, simp, simp)
  apply (subst Re-divide-real, simp, simp)
  apply (subst Re-mult-real, simp) +
  apply simp
done

```

**moreover**

```

have Re(A*a2/B) ≥ -1

```

**proof-**

```

from <Re A * Re D ≤ Re(B*cnj B)>
have Re(A2) ≤ Re(B*cnj B) + Re((A - D)*A)
  using <Re A > 0> <is-real A> <is-real D>
  by (simp add: power2-eq-square field-simps)
have 1 ≤ Re(B*cnj B) / Re(A2) + Re(A - D) / Re A
  using <Re A > 0> <is-real A> <is-real D>
  using divide-right-mono[OF <Re(A2) ≤ Re(B*cnj B) + Re((A - D)*A)>, of Re(A2)]
  by (simp add: power2-eq-square add-divide-distrib)

```

```

have  $4 * \operatorname{Re}(B * \operatorname{cnj} B) \leq 4 * (\operatorname{Re}(B * \operatorname{cnj} B))^2 / \operatorname{Re}(A^2) + 2 * \operatorname{Re}(A - D) / \operatorname{Re} A * 2 * \operatorname{Re}(B * \operatorname{cnj} B)$ 
  using mult-right-mono[ $\text{OF } \langle 1 \leq \operatorname{Re}(B * \operatorname{cnj} B) / \operatorname{Re}(A^2) + \operatorname{Re}(A - D) / \operatorname{Re} A \rangle$ , of  $4 * \operatorname{Re}(B * \operatorname{cnj} B)$ ]
    by (simp add: distrib-right) (simp add: power2-eq-square field-simps)
moreover
have  $A \neq 0$ 
  using  $\langle \operatorname{Re} A > 0 \rangle$ 
    by auto
hence  $4 * (\operatorname{Re}(B * \operatorname{cnj} B))^2 / \operatorname{Re}(A^2) = \operatorname{Re}(4 * (B * \operatorname{cnj} B)^2 / A^2)$ 
  using Re-divide-real[of  $A^2 4 * (B * \operatorname{cnj} B)^2$ ] ⟨ $\operatorname{Re} A > 0$ ⟩ ⟨is-real A⟩
    by (auto simp add: power2-eq-square)
moreover
have  $2 * \operatorname{Re}(A - D) / \operatorname{Re} A * 2 * \operatorname{Re}(B * \operatorname{cnj} B) = \operatorname{Re}(2 * (A - D) / A * 2 * B * \operatorname{cnj} B)$ 
  using ⟨is-real A⟩ ⟨is-real D⟩ ⟨ $A \neq 0$ ⟩
  using Re-divide-real[of  $A (4 * A - 4 * D) * B * \operatorname{cnj} B$ ]
    by (simp add: field-simps)
ultimately
have  $\operatorname{Re}((D - A)^2 + 4 * B * \operatorname{cnj} B) \leq \operatorname{Re}((A - D)^2 + 4 * (B * \operatorname{cnj} B)^2 / A^2 + 2 * (A - D) / A * 2 * B * \operatorname{cnj} B)$ 
  by (simp add: field-simps power2-eq-square)
hence  $\operatorname{Re}((D - A)^2 + 4 * B * \operatorname{cnj} B) \leq \operatorname{Re}((A - D) + 2 * B * \operatorname{cnj} B / A)^2$ 
  using ⟨ $A \neq 0$ ⟩
  by (subst power2-sum) (simp add: power2-eq-square field-simps)
hence  $dsc \leq \sqrt{\operatorname{Re}((A - D) + 2 * B * \operatorname{cnj} B / A)^2}$ 
  using ⟨ $dsc = \sqrt{\operatorname{Re}((D - A)^2 + 4 * (B * \operatorname{cnj} B))}$ ⟩
    by simp
moreover
have  $\operatorname{Re}((A - D) + 2 * B * \operatorname{cnj} B / A)^2 = (\operatorname{Re}(A - D) + 2 * B * \operatorname{cnj} B / A)^2$ 
  using ⟨is-real A⟩ ⟨is-real D⟩ div-reals
    by (simp add: power2-eq-square)
ultimately
have  $dsc \leq |\operatorname{Re}(A - D + 2 * B * \operatorname{cnj} B / A)|$ 
  by simp
moreover
have  $\operatorname{Re}(A - D + 2 * B * \operatorname{cnj} B / A) \geq 0$ 
proof-
  have  $*: \operatorname{Re}(A^2 + B * \operatorname{cnj} B) \geq 0$ 
    using ⟨is-real A⟩
    by (simp add: power2-eq-square)
  also have  $\operatorname{Re}(A^2 + 2 * B * \operatorname{cnj} B - A * D) \geq \operatorname{Re}(A^2 + B * \operatorname{cnj} B)$ 
    using ⟨ $\operatorname{Re} A * \operatorname{Re} D \leq \operatorname{Re}(B * \operatorname{cnj} B)$ ⟩
    using ⟨is-real A⟩ ⟨is-real D⟩
    by simp
  finally
  have  $\operatorname{Re}(A^2 + 2 * B * \operatorname{cnj} B - A * D) \geq 0$ 
    by simp
  show ?thesis
    using divide-right-mono[ $\text{OF } \langle \operatorname{Re}(A^2 + 2 * B * \operatorname{cnj} B - A * D) \geq 0 \rangle$ , of  $\operatorname{Re} A$ ] ⟨ $\operatorname{Re} A > 0$ ⟩ ⟨is-real A⟩ ⟨ $A \neq 0$ ⟩
      by (simp add: add-divide-distrib diff-divide-distrib) (subst Re-divide-real, auto simp add: power2-eq-square field-simps)
qed
ultimately
have  $dsc \leq \operatorname{Re}(A - D + 2 * B * \operatorname{cnj} B / A)$ 
  by simp
hence  $-\operatorname{Re}(2 * (B * \operatorname{cnj} B) / A) \leq \operatorname{Re}((A - D - \operatorname{cor} dsc))$ 
  by (simp add: field-simps)
hence  $*: -(\operatorname{Re}(2 * (B * \operatorname{cnj} B)) / \operatorname{Re} A) \leq \operatorname{Re}(A - D - \operatorname{cor} dsc)$ 
  using ⟨is-real A⟩ ⟨ $A \neq 0$ ⟩
  by (subst (asm) Re-divide-real, auto)
from divide-right-mono[ $\text{OF this, of } \operatorname{Re}(2 * B * \operatorname{cnj} B)$ ]
have  $-1 / \operatorname{Re} A \leq \operatorname{Re}(A - D - \operatorname{cor} dsc) / \operatorname{Re}(2 * B * \operatorname{cnj} B)$ 
  using ⟨ $\operatorname{Re} A > 0$ ⟩ ⟨ $B \neq 0$ ⟩ ⟨ $A \neq 0$ ⟩ ⟨ $0 < \operatorname{Re}(2 * (B * \operatorname{cnj} B))$ ⟩
  using ⟨ $(\operatorname{Re}(2 * (B * \operatorname{cnj} B)) / \operatorname{Re} A) / \operatorname{Re}(2 * B * \operatorname{cnj} B) = 1 / \operatorname{Re} A$ ⟩
  by simp
from mult-right-mono[ $\text{OF this, of } \operatorname{Re} A$ ]
show ?thesis
  using ⟨is-real A⟩ ⟨is-real D⟩ ⟨ $B \neq 0$ ⟩ ⟨ $\operatorname{Re} A > 0$ ⟩ ⟨ $A \neq 0$ ⟩
  apply (subst **)

```

```

apply (subst Re-mult-real, simp)
apply (subst Re-divide-real, simp, simp)
apply (simp add: field-simps)
done
qed
ultimately
show ?thesis
by simp
next
case False
show ?thesis
proof (cases Re A < 0)
case True
hence Re (A*a1/B) ≤ Re (A*a2/B)
using * ** ⟨Re (2 * (B * cnj B)) > 0⟩ ⟨B ≠ 0⟩ ⟨is-real A⟩ ⟨is-real D⟩ xxx
using mult-right-mono-neg[of ?rhs ?lhs Re A]
apply simp
apply (subst Re-divide-real, simp, simp)
apply (subst Re-divide-real, simp, simp)
apply (subst Re-mult-real, simp) +
apply simp
done
moreover
have Re (A*a1/B) ≥ -1
proof-
from ⟨Re A * Re D ≤ Re (B*cnj B)⟩
have Re (A2) ≤ Re (B*cnj B) - Re ((D - A)*A)
using ⟨Re A < 0⟩ ⟨is-real A⟩ ⟨is-real D⟩
by (simp add: power2-eq-square field-simps)
hence 1 ≤ Re (B*cnj B) / Re (A2) - Re (D - A) / Re A
using ⟨Re A < 0⟩ ⟨is-real A⟩ ⟨is-real D⟩
using divide-right-mono[OF ⟨Re (A2) ≤ Re (B*cnj B) - Re ((D - A)*A)⟩, of Re (A2)]
by (simp add: power2-eq-square diff-divide-distrib)
have 4 * Re(B*cnj B) ≤ 4 * (Re (B*cnj B))2 / Re (A2) - 2 * Re (D - A) / Re A * 2 * Re(B*cnj B)
using mult-right-mono[OF ⟨1 ≤ Re (B*cnj B) / Re (A2) - Re (D - A) / Re A⟩, of 4 * Re (B*cnj B)]
by (simp add: left-diff-distrib) (simp add: power2-eq-square field-simps)
moreover
have A ≠ 0
using ⟨Re A < 0⟩
by auto
hence 4 * (Re (B*cnj B))2 / Re (A2) = Re (4 * (B*cnj B)2 / A2)
using Re-divide-real[of A2 4 * (B*cnj B)2] ⟨Re A < 0⟩ ⟨is-real A⟩
by (auto simp add: power2-eq-square)
moreover
have 2 * Re (D - A) / Re A * 2 * Re(B*cnj B) = Re (2 * (D - A) / A * 2 * B * cnj B)
using ⟨is-real A⟩ ⟨is-real D⟩ ⟨A ≠ 0⟩
using Re-divide-real[of A (4 * D - 4 * A) * B * cnj B]
by (simp add: field-simps)
ultimately
have Re ((D - A)2 + 4 * B*cnj B) ≤ Re((D - A)2 + 4 * (B*cnj B)2 / A2 - 2*(D - A) / A * 2 * B*cnj B)
by (simp add: field-simps power2-eq-square)
hence Re ((D - A)2 + 4 * B*cnj B) ≤ Re(((D - A) - 2 * B*cnj B / A)2)
using ⟨A ≠ 0⟩
by (subst power2-diff) (simp add: power2-eq-square field-simps)
hence dsc ≤ sqrt (Re(((D - A) - 2 * B*cnj B / A)2))
using ⟨dsc = sqrt(Re ((D-A)2 + 4*(B*cnj B)))⟩
by simp
moreover
have Re(((D - A) - 2 * B*cnj B / A)2) = (Re((D - A) - 2 * B*cnj B / A))2
using ⟨is-real A⟩ ⟨is-real D⟩ div-reals
by (simp add: power2-eq-square)
ultimately
have dsc ≤ |Re (D - A - 2 * B * cnj B / A)|
by simp
moreover
have Re (D - A - 2 * B * cnj B / A) ≥ 0

```

```

proof-
  have  $\operatorname{Re}(A^2 + B * \operatorname{cnj} B) \geq 0$ 
    using `is-real A`
    by (simp add: power2-eq-square)
  also have  $\operatorname{Re}(A^2 + 2 * B * \operatorname{cnj} B - A * D) \geq \operatorname{Re}(A^2 + B * \operatorname{cnj} B)$ 
    using `Re A * Re D \leq Re(B * \operatorname{cnj} B)`
    using `is-real A` `is-real D`
    by simp
  finally have  $\operatorname{Re}(A^2 + 2 * B * \operatorname{cnj} B - A * D) \geq 0$ 
    by simp
  show ?thesis
    using divide-right-mono-neg[OF `Re(A^2 + 2 * B * \operatorname{cnj} B - A * D) \geq 0`, of Re A] `Re A < 0` `is-real A` `A \neq 0`
      by (simp add: add-divide-distrib diff-divide-distrib) (subst Re-divide-real, auto simp add: power2-eq-square field-simps)
  qed
  ultimately
  have  $dsc \leq \operatorname{Re}(D - A - 2 * B * \operatorname{cnj} B / A)$ 
    by simp
  hence  $-\operatorname{Re}(2 * (B * \operatorname{cnj} B) / A) \geq \operatorname{Re}((A - D + cor dsc))$ 
    by (simp add: field-simps)
  hence  $-(\operatorname{Re}(2 * (B * \operatorname{cnj} B)) / \operatorname{Re} A) \geq \operatorname{Re}(A - D + cor dsc)$ 
    using `is-real A` `A \neq 0`
    by (subst (asm) Re-divide-real, auto)
  from divide-right-mono[OF this, of Re(2 * B * \operatorname{cnj} B)]
  have  $-1 / \operatorname{Re} A \geq \operatorname{Re}(A - D + cor dsc) / \operatorname{Re}(2 * B * \operatorname{cnj} B)$ 
    using `Re A < 0` `B \neq 0` `A \neq 0` `0 < Re(2 * (B * \operatorname{cnj} B))`
    using `(Re(2 * (B * \operatorname{cnj} B)) / \operatorname{Re} A) / \operatorname{Re}(2 * B * \operatorname{cnj} B) = 1 / \operatorname{Re} A`
    by simp
  from mult-right-mono-neg[OF this, of Re A]
  show ?thesis
    using `is-real A` `is-real D` `B \neq 0` `Re A < 0` `A \neq 0`
    apply (subst *)
    apply (subst Re-mult-real, simp)
    apply (subst Re-divide-real, simp, simp)
    apply (simp add: field-simps)
    done
  qed
  ultimately
  show ?thesis
    by simp
next
  case False
  hence A = 0
    using `~Re A > 0` `is-real A`
    using complex-eq-if-Re-eq by auto
  thus ?thesis
    by simp
  qed
  qed
  qed

```

**lemma chordal-circle-det-positive:**

```

fixes x y :: real
assumes x * y < 0
shows x / (x - y) > 0
proof (cases x > 0)
  case True
  hence y < 0
    using `x * y < 0`
    by (smt (verit) mult-nonneg-nonneg)
  have x - y > 0
    using `x > 0` `y < 0`
    by auto
  thus ?thesis

```

```

using <x > 0>
by (metis zero-less-divide-iff)
next
case False
hence *:  $y > 0 \wedge x < 0$ 
  using <x * y < 0>
  using mult-nonpos-nonpos[of x y]
  by (cases x=0) force+
have  $x - y < 0$ 
  using *
  by auto
thus ?thesis
  using *
  by (metis zero-less-divide-iff)
qed

lemma cor-sqrt-squared:  $x \geq 0 \implies (\operatorname{cor}(\sqrt{x}))^2 = \operatorname{cor}x$ 
  by (simp add: power2-eq-square)

lemma chordal-circle1:
  assumes is-real A and is-real D and  $\operatorname{Re}(A * D) < 0$  and  $r = \sqrt{\operatorname{Re}((4*A)/(A-D))}$ 
  shows mk-circline A 0 0 D = chordal-circle  $\infty_h r$ 
using assms
proof (transfer, transfer)
fix A D r
assume *: is-real A is-real D  $\operatorname{Re}(A * D) < 0$   $r = \sqrt{\operatorname{Re}((4*A)/(A-D))}$ 
hence A ≠ 0 ∨ D ≠ 0
  by auto
hence (A, 0, 0, D) ∈ hermitean nonzero
  using eq-cnj-iff-real[of A] eq-cnj-iff-real[of D] *
  unfolding hermitean-def
  by (simp add: mat-adj-def mat-cnj-def)
moreover
have  $(-\operatorname{cor}r)^2, 0, 0, 4 - (\operatorname{cor}r)^2 \in \text{hermitean nonzero}$ 
  by (simp add: hermitean-def mat-adj-def mat-cnj-def power2-eq-square)
moreover
have A ≠ D
  using <Re(A * D) < 0> <is-real A> <is-real D>
  by auto
have  $\operatorname{Re}((4*A)/(A-D)) \geq 0$ 
proof-
  have  $\operatorname{Re}A / \operatorname{Re}(A - D) \geq 0$ 
    using <Re(A * D) < 0> <is-real A> <is-real D>
    using chordal-circle-det-positive[of Re A Re D]
    by simp
  thus ?thesis
    using <is-real A> <is-real D> <A ≠ D>
    by (subst Re-divide-real, auto)
qed
moreover
have  $-(\operatorname{cor}(\sqrt{\operatorname{Re}(4 * A / (A - D))}))^2 = \operatorname{cor}(\operatorname{Re}(4 / (D - A))) * A$ 
  using <is-real A> <is-real D> <A ≠ D> <Re((4*A)/(A-D)) ≥ 0>
  by (simp add: cor-sqrt-squared field-simps)
moreover
have  $4 - 4 * A / (A - D) = 4 * D / (D - A)$ 
  using <A ≠ D>
  by (simp add: divide-simps split: if-split-asm) (simp add: minus-mult-right)
hence **:  $4 - (\operatorname{cor}(\sqrt{\operatorname{Re}(4 * A / (A - D))}))^2 = \operatorname{cor}(\operatorname{Re}(4 / (D - A))) * D$ 
  using <Re((4*A)/(A-D)) ≥ 0> <is-real A> <is-real D> <A ≠ D>
  by (simp add: cor-sqrt-squared field-simps)
ultimately
show circline-eq-cmat (mk-circline-cmat A 0 0 D) (chordal-circle-cvec-cmat  $\infty_v r$ )
  using * <is-real A> <is-real D> <A ≠ D> <r = sqrt(Re((4*A)/(A-D)))>
  by (simp, rule-tac x=Re(4/(D-A)) in exI, auto, simp-all add: **)
qed

```

**lemma** *chordal-circle2*:

assumes *is-real A and is-real D and Re (A \* D) < 0 and r = sqrt(Re ((4\*D)/(D-A)))*  
shows *mk-circline A 0 0 D = chordal-circle 0\_h r*

using *assms*

proof (*transfer, transfer*)

fix *A D r*

assume *\*: is-real A is-real D Re (A \* D) < 0 r = sqrt (Re ((4\*D)/(D-A)))*  
hence *A ≠ 0 ∨ D ≠ 0*  
by *auto*  
hence *(A, 0, 0, D) ∈ {H. hermitean H ∧ H ≠ mat-zero}*  
using *eq-cnj-iff-real[of A] eq-cnj-iff-real[of D] \**  
unfolding *hermitean-def*  
by *(simp add: mat-adj-def mat-cnj-def)*

moreover

have *(4 - (cor r)^2, 0, 0, - (cor r)^2) ∈ {H. hermitean H ∧ H ≠ mat-zero}*  
by *(auto simp add: hermitean-def mat-adj-def mat-cnj-def power2-eq-square)*

moreover

have *A ≠ D*  
using *⟨Re (A \* D) < 0⟩ ⟨is-real A⟩ ⟨is-real D⟩*  
by *auto*  
have *Re((4\*D)/(D-A)) ≥ 0*

proof-

have *Re D / Re (D - A) ≥ 0*  
using *⟨Re (A \* D) < 0⟩ ⟨is-real A⟩ ⟨is-real D⟩*  
using *chordal-circle-det-positive[of Re D Re A]*  
by *(simp add: field-simps)*  
thus *?thesis*  
using *⟨is-real A⟩ ⟨is-real D⟩ ⟨A ≠ D⟩ Re-divide-real by force*

qed

have *4 - 4 \* D / (D - A) = 4 \* A / (A - D)*  
by *(simp add: divide-simps split: if-split-asm) (simp add: ⟨A ≠ D⟩ minus-mult-right)*  
hence *\*\*: 4 - (cor (sqrt (Re ((4\*D)/(D-A)))))^2 = cor (Re (4 / (A - D))) \* A*  
using *⟨is-real A⟩ ⟨is-real D⟩ ⟨A ≠ D⟩ ⟨Re (4 \* D / (D - A)) ≥ 0⟩*  
by *(simp add: cor-sqrt-squared field-simps)*

moreover

have *- (cor (sqrt (Re ((4\*D)/(D-A)))))^2 = cor (Re (4 / (A - D))) \* D*  
using *⟨is-real A⟩ ⟨is-real D⟩ ⟨A ≠ D⟩ ⟨Re (4 \* D / (D - A)) ≥ 0⟩*  
by *(simp add: cor-sqrt-squared field-simps)*

ultimately

show *circline-eq-cmat (mk-circline-cmat A 0 0 D) (chordal-circle-cvec-cmat 0\_v r)*  
using *⟨is-real A⟩ ⟨is-real D⟩ ⟨A ≠ 0 ∨ D ≠ 0⟩ ⟨r = sqrt (Re ((4\*D)/(D-A)))⟩*  
using *\**  
by *(simp, rule-tac x=Re (4/(A-D)) in exI, auto, simp-all add: \*\*)*

qed

**lemma** *chordal-circle'*:

assumes *B ≠ 0 and (A, B, C, D) ∈ hermitean-nonzero and Re (mat-det (A, B, C, D)) ≤ 0 and C \* a^2 + (D - A) \* a - B = 0 and r = sqrt((4 - Re((-4 \* a/B) \* A)) / (1 + Re (a \* cnj a)))*  
shows *mk-circline A B C D = chordal-circle (of-complex a) r*

using *assms*

proof (*transfer, transfer*)

fix *A B C D a :: complex and r :: real*

let *?k = (-4) \* a / B*

assume *\*: (A, B, C, D) ∈ {H. hermitean H ∧ H ≠ mat-zero} and \*\*: B ≠ 0 C \* a^2 + (D - A) \* a - B = 0 and rr: r = sqrt ((4 - Re (?k \* A)) / (1 + Re (a \* cnj a))) and det: Re (mat-det (A, B, C, D)) ≤ 0*

have *is-real A is-real D C = cnj B*  
using *\* hermitean-elems*  
by *auto*

from *\*\* have a12: let dsc = sqrt(Re ((D-A)^2 + 4 \* (B \* cnj B)))*  
*in a = (A - D + cor dsc) / (2 \* C) ∨ a = (A - D - cor dsc) / (2 \* C)*

proof-

```

have  $\operatorname{Re}((D - A)^2 + 4 * (B * \operatorname{cnj} B)) \geq 0$ 
  using ⟨is-real A⟩ ⟨is-real D⟩
  by (subst complex-mult-cnj-cmod) (simp add: power2-eq-square)
hence  $\operatorname{ccsqrt}((D - A)^2 - 4 * C * -B) = \operatorname{cor}(\operatorname{sqrt}(\operatorname{Re}((D - A)^2 + 4 * (B * \operatorname{cnj} B))))$ 
  using csqrt-real[of ((D - A)^2 + 4 * (B * cnj B))] ⟨is-real A⟩ ⟨is-real D⟩ ⟨C = cnj B⟩
  by (auto simp add: power2-eq-square field-simps)
thus ?thesis
  using complex-quadratic-equation-two-roots[of C a D - A - B]
  using ⟨C * a^2 + (D - A) * a - B = 0⟩ ⟨B ≠ 0⟩ ⟨C = cnj B⟩
  by (simp add: Let-def)
qed

have is-real ?k
  using a12 ⟨C = cnj B⟩ ⟨is-real A⟩ ⟨is-real D⟩
  by (auto simp add: Let-def)
have a ≠ 0
  using **
  by auto
hence  $\operatorname{Re} ?k \neq 0$ 
  using ⟨is-real (-4*a / B)⟩ ⟨B ≠ 0⟩
  by (metis complex.expand divide-eq-0-iff divisors-zero zero-complex.simps(1) zero-complex.simps(2) zero-neq-neg-numeral)
moreover
have  $(-4) * a = \operatorname{cor}(\operatorname{Re} ?k) * B$ 
  using complex-of-real-Re[OF ⟨is-real (-4*a/B)⟩] ⟨B ≠ 0⟩
  by simp
moreover
have is-real (a/B)
  using ⟨is-real ?k⟩ is-real-mult-real[of -4 a / B]
  by simp
hence is-real (B * cnj a)
  using * ⟨C = cnj B⟩
  by (metis (no-types, lifting) Im-complex-div-eq-0 complex-cnj-divide eq-cnj-iff-real hermitean-elems(3) mem-Collect-eq mult.commute)
hence  $B * \operatorname{cnj} a = \operatorname{cnj} B * a$ 
  using eq-cnj-iff-real[of B * cnj a]
  by simp
hence  $-4 * \operatorname{cnj} a = \operatorname{cor}(\operatorname{Re} ?k) * C$ 
  using ⟨C = cnj B⟩
  using complex-of-real-Re[OF ⟨is-real ?k⟩] ⟨B ≠ 0⟩
  by (simp, simp add: field-simps)
moreover
have  $1 + a * \operatorname{cnj} a \neq 0$ 
  by (simp add: complex-mult-cnj-cmod)
have  $r^2 = (4 - \operatorname{Re} (?k * A)) / (1 + \operatorname{Re} (a * \operatorname{cnj} a))$ 
proof-
  have  $\operatorname{Re}(a / B * A) \geq -1$ 
    using a12 chordal-circle-radius-positive[of A B C D] * ⟨B ≠ 0⟩ det
    by (auto simp add: Let-def field-simps)
  from mult-right-mono-neg[OF this, of -4]
  have  $4 - \operatorname{Re} (?k * A) \geq 0$ 
    using Re-mult-real[of -4 a / B * A]
    by (simp add: field-simps)
  moreover
  have  $1 + \operatorname{Re} (a * \operatorname{cnj} a) > 0$ 
    using ⟨a ≠ 0⟩ complex-mult-cnj complex-neq-0
    by auto
  ultimately
  have  $(4 - \operatorname{Re} (?k * A)) / (1 + \operatorname{Re} (a * \operatorname{cnj} a)) \geq 0$ 
    by (metis divide-nonneg-pos)
  thus ?thesis
    using rr
    by simp
qed
hence  $r^2 = \operatorname{Re}((4 - ?k * A) / (1 + a * \operatorname{cnj} a))$ 
  using ⟨is-real ?k⟩ ⟨is-real A⟩ ⟨1 + a * cnj a ≠ 0⟩
  by (subst Re-divide-real, auto)

```

```

hence  $(\text{cor } r)^2 = (4 - ?k * A) / (1 + a * \text{cnj } a)$ 
  using  $\langle \text{is-real } ?k \rangle \langle \text{is-real } A \rangle \text{ mult-reals}[of ?k A]$ 
  by (simp add: cor-squared)
hence  $4 - (\text{cor } r)^2 * (a * \text{cnj } a + 1) = \text{cor } (\text{Re } ?k) * A$ 
  using complex-of-real-Re[ $\langle \text{OF } \langle \text{is-real } (-4*a/B) \rangle \rangle$ ]
  using  $\langle 1 + a * \text{cnj } a \neq 0 \rangle$ 
  by (simp add: field-simps)
moreover
have  $?k = \text{cnj } ?k$ 
  using  $\langle \text{is-real } ?k \rangle$ 
  using eq-cnj-iff-real[of  $-4*a/B$ ]
  by simp

have  $?k^2 = \text{cor } ((\text{cmod } ?k)^2)$ 
  using cor-cmod-real[ $\langle \text{OF } \langle \text{is-real } ?k \rangle \rangle$ ]
  unfolding power2-eq-square by force
hence  $?k^2 = ?k * \text{cnj } ?k$ 
  using complex-mult-cnj-cmod[of ?k]
  by simp
hence ***:  $a * \text{cnj } a = (\text{cor } ((\text{Re } ?k)^2) * B * C) / 16$ 
  using complex-of-real-Re[ $\langle \text{OF } \langle \text{is-real } (-4*a/B) \rangle \rangle$ ]  $\langle C = \text{cnj } B \rangle \langle \text{is-real } (-4*a/B) \rangle \langle B \neq 0 \rangle$ 
  by simp
from ** have  $\text{cor } ((\text{Re } ?k)^2) * B * C - 4 * \text{cor } (\text{Re } ?k) * (D-A) - 16 = 0$ 
  using complex-of-real-Re[ $\langle \text{OF } \langle \text{is-real } ?k \rangle \rangle$ ]
  by (simp add: power2-eq-square, simp add: field-simps, algebra)
hence  $?k * (D-A) = 4 * (\text{cor } ((\text{Re } ?k)^2) * B * C / 16 - 1)$ 
  by (subst (asm) complex-of-real-Re[ $\langle \text{OF } \langle \text{is-real } ?k \rangle \rangle$ ]) algebra
hence  $?k * (D-A) = 4 * (a * \text{cnj } a - 1)$ 
  by (subst (asm) ***[symmetric]) simp

hence  $4 * a * \text{cnj } a - (\text{cor } r)^2 * (a * \text{cnj } a + 1) = \text{cor } (\text{Re } ?k) * D$ 
  using  $\langle 4 - (\text{cor } r)^2 * (a * \text{cnj } a + 1) = \text{cor } (\text{Re } ?k) * A \rangle$ 
  using complex-of-real-Re[ $\langle \text{OF } \langle \text{is-real } (-4*a/B) \rangle \rangle$ ]
  by simp algebra
ultimately
show circline-eq-cmat (mk-circline-cmat A B C D) (chordal-circle-cvec-cmat (of-complex-cvec a) r)
  using *  $\langle a \neq 0 \rangle$ 
  by (simp, rule-tac x=Re  $(-4*a / B)$  in exI, simp)
qed
end

```

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