

A Codatatype of Formal Languages

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1 Introduction

We define formal languages as a codatatype of infinite trees branching over the alphabet ' a '. Each node in such a tree indicates whether the path to this node constitutes a word inside or outside of the language.

codatatype ' a language' = Lang (o : bool) (d : ' a \Rightarrow ' a language')

This codatatype is isomorphic to the set of lists representation of languages, but caters for definitions by corecursion and proofs by coinduction.

Regular operations on languages are then defined by primitive corecursion. A difficulty arises here, since the standard definitions of concatenation and iteration from the coalgebraic literature are not primitively corecursive—they require guardedness up-to union/concatenation. Without support for up-to corecursion, these operation must be defined as a composition of primitive ones (and proved being equal to the standard definitions). As an exercise in coinduction we also prove the axioms of Kleene algebra for the defined regular operations.

Furthermore, a language for context-free grammars given by productions in Greibach normal form and an initial nonterminal is constructed by primitive corecursion, yielding an executable decision procedure for the word problem without further ado.

2 Regular Languages

```
primcorec Zero :: ' $a$  language' where
  o  $\text{Zero} = \text{False}$ 
  | d  $\text{Zero} = (\lambda_. \text{Zero})$ 

  primcorec One :: ' $a$  language' where
    o  $\text{One} = \text{True}$ 
    | d  $\text{One} = (\lambda_. \text{Zero})$ 

  primcorec Atom :: ' $a \Rightarrow$  ' $a$  language' where
    o  $(\text{Atom } a) = \text{False}$ 
    | d  $(\text{Atom } a) = (\lambda b. \text{if } a = b \text{ then } \text{One} \text{ else } \text{Zero})$ 

  primcorec Plus :: ' $a$  language  $\Rightarrow$  ' $a$  language  $\Rightarrow$  ' $a$  language' where
    o  $(\text{Plus } r s) = (\text{o } r \vee \text{o } s)$ 
    | d  $(\text{Plus } r s) = (\lambda a. \text{Plus} (\text{d } r a) (\text{d } s a))$ 

  theorem Plus_ZeroL[simp]: Plus Zero  $r = r$ 
    ⟨proof⟩

  theorem Plus_ZeroR[simp]: Plus  $r$  Zero  $= r$ 
    ⟨proof⟩
```

```

theorem Plus_assoc: Plus (Plus r s) t = Plus r (Plus s t)
  <proof>

theorem Plus_comm: Plus r s = Plus s r
  <proof>

lemma Plus_rotate: Plus r (Plus s t) = Plus s (Plus r t)
  <proof>

theorem Plus_idem: Plus r r = r
  <proof>

lemma Plus_idem_assoc: Plus r (Plus r s) = Plus r s
  <proof>

lemmas Plus_ACI[simp] = Plus_rotate Plus_comm Plus_assoc Plus_idem_assoc Plus_idem

lemma Plus_OneL[simp]: o r ==> Plus One r = r
  <proof>

lemma Plus_OneR[simp]: o r ==> Plus r One = r
  <proof>

Concatenation is not primitively corecursive—the corecursive call of its derivative is guarded by Plus. However, it can be defined as a composition of two primitively corecursive functions.

primcorec TimesLR :: 'a language => 'a language => ('a × bool) language where
  o (TimesLR r s) = (o r ∧ o s)
  | d (TimesLR r s) = (λ(a, b).
    if b then TimesLR (d r a) s else if o r then TimesLR (d s a) One else Zero)

primcorec Times_Plus :: ('a × bool) language => 'a language where
  o (Times_Plus r) = o r
  | d (Times_Plus r) = (λa. Times_Plus (Plus (d r (a, True)) (d r (a, False)))))

lemma TimesLR_ZeroL[simp]: TimesLR Zero r = Zero
  <proof>

lemma TimesLR_ZeroR[simp]: TimesLR r Zero = Zero
  <proof>

lemma TimesLR_PlusL[simp]: TimesLR (Plus r s) t = Plus (TimesLR r t) (TimesLR s t)
  <proof>

lemma TimesLR_PlusR[simp]: TimesLR r (Plus s t) = Plus (TimesLR r s) (TimesLR r t)
  <proof>

lemma Times_Plus_Zero[simp]: Times_Plus Zero = Zero
  <proof>

lemma Times_Plus_Plus[simp]: Times_Plus (Plus r s) = Plus (Times_Plus r) (Times_Plus s)
  <proof>

lemma Times_Plus_TimesLR_One[simp]: Times_Plus (TimesLR r One) = r
  <proof>

lemma Times_Plus_TimesLR_PlusL[simp]:
  Times_Plus (TimesLR (Plus r s) t) = Plus (Times_Plus (TimesLR r t)) (Times_Plus (TimesLR s t))
  <proof>

```

lemma *Times_Plus_TimesLR_PlusR[simp]*:
 $\text{Times_Plus}(\text{TimesLR } r (\text{Plus } s t)) = \text{Plus}(\text{Times_Plus}(\text{TimesLR } r s)) (\text{Times_Plus}(\text{TimesLR } r t))$
 $\langle \text{proof} \rangle$

definition *Times* :: 'a language \Rightarrow 'a language \Rightarrow 'a language **where**
 $\text{Times } r s = \text{Times_Plus}(\text{TimesLR } r s)$

lemma *o_Times[simp]*:
 $\text{o}(\text{Times } r s) = (\text{o } r \wedge \text{o } s)$
 $\langle \text{proof} \rangle$

lemma *d_Times[simp]*:
 $\text{d}(\text{Times } r s) = (\lambda a. \text{if } \text{o } r \text{ then Plus}(\text{Times}(\text{d } r a) s) (\text{d } s a) \text{ else Times}(\text{d } r a) s)$
 $\langle \text{proof} \rangle$

theorem *Times_ZeroL[simp]*: $\text{Times Zero } r = \text{Zero}$
 $\langle \text{proof} \rangle$

theorem *Times_ZeroR[simp]*: $\text{Times } r \text{ Zero} = \text{Zero}$
 $\langle \text{proof} \rangle$

theorem *Times_OneL[simp]*: $\text{Times One } r = r$
 $\langle \text{proof} \rangle$

theorem *Times_OneR[simp]*: $\text{Times } r \text{ One} = r$
 $\langle \text{proof} \rangle$

Coinduction up-to *Plus*-congruence relaxes the coinduction hypothesis by requiring membership in the congruence closure of the bisimulation rather than in the bisimulation itself.

inductive *Plus_cong* **for** *R* **where**

- | *Refl[intro]*: $x = y \implies \text{Plus_cong } R x y$
- | *Base[intro]*: $R x y \implies \text{Plus_cong } R x y$
- | *Sym*: $\text{Plus_cong } R x y \implies \text{Plus_cong } R y x$
- | *Trans[intro]*: $\text{Plus_cong } R x y \implies \text{Plus_cong } R y z \implies \text{Plus_cong } R x z$
- | *Plus[intro]*: $\llbracket \text{Plus_cong } R x y; \text{Plus_cong } R x' y' \rrbracket \implies \text{Plus_cong } R (\text{Plus } x x') (\text{Plus } y y')$

lemma *language_coinduct_up_to_Plus[unfolded rel_fun_def, simplified, case_names Lang, consumes 1]*:
assumes *R: R L K and hyp*:
 $(\bigwedge L K. R L K \implies \text{o } L = \text{o } K \wedge \text{rel_fun } (=) (\text{Plus_cong } R) (\text{d } L) (\text{d } K))$
shows *L = K*
 $\langle \text{proof} \rangle$

theorem *Times_PlusL[simp]*: $\text{Times}(\text{Plus } r s) t = \text{Plus}(\text{Times } r t) (\text{Times } s t)$
 $\langle \text{proof} \rangle$

theorem *Times_PlusR[simp]*: $\text{Times } r (\text{Plus } s t) = \text{Plus}(\text{Times } r s) (\text{Times } r t)$
 $\langle \text{proof} \rangle$

theorem *Times_assoc[simp]*: $\text{Times}(\text{Times } r s) t = \text{Times } r (\text{Times } s t)$
 $\langle \text{proof} \rangle$

Similarly to *Times*, iteration is not primitively corecursive (guardedness by *Times* is required). We apply a similar trick to obtain its definition.

primcorec *StarLR* :: 'a language \Rightarrow 'a language \Rightarrow 'a language **where**
 $\text{o}(\text{StarLR } r s) = \text{o } r$
| $\text{d}(\text{StarLR } r s) = (\lambda a. \text{StarLR}(\text{d}(\text{Times } r (\text{Plus } \text{One } s)) a) s)$

```

lemma StarLR_Zero[simp]: StarLR Zero r = Zero
  ⟨proof⟩

lemma StarLR_Plus[simp]: StarLR (Plus r s) t = Plus (StarLR r t) (StarLR s t)
  ⟨proof⟩

lemma StarLR_Times_Plus_One[simp]: StarLR (Times r (Plus One s)) s = StarLR r s
  ⟨proof⟩

lemma StarLR_Times: StarLR (Times r s) t = Times r (StarLR s t)
  ⟨proof⟩

definition Star :: 'a language ⇒ 'a language where
  Star r = StarLR One r

lemma o_Star[simp]: o (Star r)
  ⟨proof⟩

lemma d_Star[simp]: d (Star r) = (λa. Times (d r a) (Star r))
  ⟨proof⟩

lemma Star_Zero[simp]: Star Zero = One
  ⟨proof⟩

lemma Star_One[simp]: Star One = One
  ⟨proof⟩

lemma Star_unfoldL: Star r = Plus One (Times r (Star r))
  ⟨proof⟩

primcorec Inter :: 'a language ⇒ 'a language ⇒ 'a language where
  o (Inter r s) = (o r ∧ o s)
  | d (Inter r s) = (λa. Inter (d r a) (d s a))

primcorec Not :: 'a language ⇒ 'a language where
  o (Not r) = (¬ o r)
  | d (Not r) = (λa. Not (d r a))

primcorec Full :: 'a language (⟨Σ*⟩) where
  o Full = True
  | d Full = (λ_. Full)

Shuffle product is not primitively corecursive—the corecursive call of its derivative is guarded by Plus. However, it can be defined as a composition of two primitively corecursive functions.

primcorec ShuffleLR :: 'a language ⇒ 'a language ⇒ ('a × bool) language where
  o (ShuffleLR r s) = (o r ∧ o s)
  | d (ShuffleLR r s) = (λ(a, b). if b then ShuffleLR (d r a) s else ShuffleLR r (d s a))

lemma ShuffleLR_ZeroL[simp]: ShuffleLR Zero r = Zero
  ⟨proof⟩

lemma ShuffleLR_ZeroR[simp]: ShuffleLR r Zero = Zero
  ⟨proof⟩

lemma ShuffleLR_PlusL[simp]: ShuffleLR (Plus r s) t = Plus (ShuffleLR r t) (ShuffleLR s t)
  ⟨proof⟩

lemma ShuffleLR_PlusR[simp]: ShuffleLR r (Plus s t) = Plus (ShuffleLR r s) (ShuffleLR r t)

```

$\langle proof \rangle$

```

lemma Shuffle_Plus_ShuffleLR_One[simp]: Times_Plus (ShuffleLR r One) = r
 $\langle proof \rangle$ 

lemma Shuffle_Plus_ShuffleLR_PlusL[simp]:
Times_Plus (ShuffleLR (Plus r s) t) = Plus (Times_Plus (ShuffleLR r t)) (Times_Plus (ShuffleLR s t))
 $\langle proof \rangle$ 

lemma Shuffle_Plus_ShuffleLR_PlusR[simp]:
Times_Plus (ShuffleLR r (Plus s t)) = Plus (Times_Plus (ShuffleLR r s)) (Times_Plus (ShuffleLR r t))
 $\langle proof \rangle$ 

definition Shuffle :: 'a language  $\Rightarrow$  'a language  $\Rightarrow$  'a language where
Shuffle r s = Times_Plus (ShuffleLR r s)

lemma o_Shuffle[simp]:
o (Shuffle r s) = (o r  $\wedge$  o s)
 $\langle proof \rangle$ 

lemma d_Shuffle[simp]:
d (Shuffle r s) = ( $\lambda a.$  Plus (Shuffle (d r a) s) (Shuffle r (d s a)))
 $\langle proof \rangle$ 

theorem Shuffle_ZeroL[simp]: Shuffle Zero r = Zero
 $\langle proof \rangle$ 

theorem Shuffle_ZeroR[simp]: Shuffle r Zero = Zero
 $\langle proof \rangle$ 

theorem Shuffle_OneL[simp]: Shuffle One r = r
 $\langle proof \rangle$ 

theorem Shuffle_OneR[simp]: Shuffle r One = r
 $\langle proof \rangle$ 

theorem Shuffle_PlusL[simp]: Shuffle (Plus r s) t = Plus (Shuffle r t) (Shuffle s t)
 $\langle proof \rangle$ 

theorem Shuffle_PlusR[simp]: Shuffle r (Plus s t) = Plus (Shuffle r s) (Shuffle r t)
 $\langle proof \rangle$ 

theorem Shuffle_assoc[simp]: Shuffle (Shuffle r s) t = Shuffle r (Shuffle s t)
 $\langle proof \rangle$ 

theorem Shuffle_comm[simp]: Shuffle r s = Shuffle s r
 $\langle proof \rangle$ 

```

We generalize coinduction up-to *Plus* to coinduction up-to all previously defined concepts.

inductive *regular_cong* **for** *R* **where**

```

| Refl[intro]: x = y  $\Longrightarrow$  regular_cong R x y
| Sym[intro]: regular_cong R x y  $\Longrightarrow$  regular_cong R y x
| Trans[intro]:  $\llbracket$  regular_cong R x y; regular_cong R y z  $\rrbracket$   $\Longrightarrow$  regular_cong R x z
| Base[intro]: R x y  $\Longrightarrow$  regular_cong R x y
| Plus[intro, simp]:  $\llbracket$  regular_cong R x y; regular_cong R x' y'  $\rrbracket$   $\Longrightarrow$ 
regular_cong R (Plus x x') (Plus y y')

```

```

| Times[intro, simp]: [[regular_cong R x y; regular_cong R x' y']] ==>
  regular_cong R (Times x x') (Times y y')
| Star[intro, simp]: [[regular_cong R x y]] ==>
  regular_cong R (Star x) (Star y)
| Inter[intro, simp]: [[regular_cong R x y; regular_cong R x' y']] ==>
  regular_cong R (Inter x x') (Inter y y')
| Not[intro, simp]: [[regular_cong R x y]] ==>
  regular_cong R (Not x) (Not y)
| Shuffle[intro, simp]: [[regular_cong R x y; regular_cong R x' y']] ==>
  regular_cong R (Shuffle x x') (Shuffle y y')

lemma language_coinduct upto_regular[unfolded rel_fun_def, simplified, case_names Lang, consumes 1]:
  assumes R: R L K and hyp:
    ( $\bigwedge L K. R L K \implies \circ L = \circ K \wedge \text{rel\_fun } (=) (\text{regular\_cong } R) (\mathfrak{d} L) (\mathfrak{d} K)$ )
  shows L = K
  ⟨proof⟩

lemma Star_unfoldR: Star r = Plus One (Times (Star r) r)
  ⟨proof⟩

lemma Star_Star[simp]: Star (Star r) = Star r
  ⟨proof⟩

lemma Times_Star[simp]: Times (Star r) (Star r) = Star r
  ⟨proof⟩

instantiation language :: (type) {semiring_1, order}
begin

lemma Zero_One[simp]: Zero ≠ One
  ⟨proof⟩

definition zero_language = Zero
definition one_language = One
definition plus_language = Plus
definition times_language = Times

definition less_eq_language r s = (Plus r s = s)
definition less_language r s = (Plus r s = s ∧ r ≠ s)

lemmas language_defs = zero_language_def one_language_def plus_language_def times_language_def
less_eq_language_def less_language_def

instance ⟨proof⟩

end

lemma o_mono[dest]: r ≤ s ==> o r ==> o s
  ⟨proof⟩

lemma d_mono[dest]: r ≤ s ==> d r a ≤ d s a
  ⟨proof⟩

For reasoning about ( $\leq$ ), we prove a coinduction principle and generalize it to support up-to reasoning.

theorem language_simulation_coinduction[consumes 1, case_names Lang, coinduct pred]:
  assumes R L K

```

and $(\bigwedge L K. R L K \implies \circ L \leq \circ K \wedge (\forall x. R (\mathfrak{d} L x) (\mathfrak{d} K x)))$
shows $L \leq K$
 $\langle proof \rangle$

lemma *le_PlusL[intro!, simp]*: $r \leq Plus r s$
 $\langle proof \rangle$

lemma *le_PlusR[intro!, simp]*: $s \leq Plus r s$
 $\langle proof \rangle$

inductive *Plus_Times_pre_cong* **for** *R* **where**
| *pre_Less[intro, simp]*: $x \leq y \implies Plus_Times_pre_cong R x y$
| *pre_Trans[intro]*: $\llbracket Plus_Times_pre_cong R x y; Plus_Times_pre_cong R y z \rrbracket \implies Plus_Times_pre_cong R x z$
| *pre_Base[intro, simp]*: $R x y \implies Plus_Times_pre_cong R x y$
| *pre_Plus[intro!, simp]*: $\llbracket Plus_Times_pre_cong R x y; Plus_Times_pre_cong R x' y' \rrbracket \implies Plus_Times_pre_cong R (Plus x x') (Plus y y')$
| *pre_Times[intro!, simp]*: $\llbracket Plus_Times_pre_cong R x y; Plus_Times_pre_cong R x' y' \rrbracket \implies Plus_Times_pre_cong R (Times x x') (Times y y')$

theorem *language_simulation_coinduction upto_Plus_Times[consumes 1, case_names Lang, coinduct pred]*:

assumes *R: R L K*
and *hyp: $(\bigwedge L K. R L K \implies \circ L \leq \circ K \wedge (\forall x. Plus_Times_pre_cong R (\mathfrak{d} L x) (\mathfrak{d} K x)))$*
shows $L \leq K$
 $\langle proof \rangle$

lemma *ge_One[simp]*: $One \leq r \longleftrightarrow \circ r$
 $\langle proof \rangle$

lemma *Plus_mono*: $\llbracket r1 \leq s1; r2 \leq s2 \rrbracket \implies Plus r1 r2 \leq Plus s1 s2$
 $\langle proof \rangle$

lemma *Plus_upper*: $\llbracket r1 \leq s; r2 \leq s \rrbracket \implies Plus r1 r2 \leq s$
 $\langle proof \rangle$

lemma *Inter_mono*: $\llbracket r1 \leq s1; r2 \leq s2 \rrbracket \implies Inter r1 r2 \leq Inter s1 s2$
 $\langle proof \rangle$

lemma *Times_mono*: $\llbracket r1 \leq s1; r2 \leq s2 \rrbracket \implies Times r1 r2 \leq Times s1 s2$
 $\langle proof \rangle$

We prove the missing axioms of Kleene Algebras about *Star*, as well as monotonicity properties and three standard interesting rules: bisimulation, sliding, and denesting.

theorem *le_StarL*: $Plus One (Times r (Star r)) \leq Star r$
 $\langle proof \rangle$

theorem *le_StarR*: $Plus One (Times (Star r) r) \leq Star r$
 $\langle proof \rangle$

lemma *le_TimesL[intro, simp]*: $\circ s \implies r \leq Times r s$
 $\langle proof \rangle$

lemma *le_TimesR[intro, simp]*: $\circ r \implies s \leq Times r s$
 $\langle proof \rangle$

lemma *Plus_le_iff*: $Plus r s \leq t \longleftrightarrow r \leq t \wedge s \leq t$
 $\langle proof \rangle$

```

lemma Plus_Times_pre_cong_mono:
 $L' \leq L \implies K \leq K' \implies \text{Plus\_Times\_pre\_cong } R \ L \ K \implies \text{Plus\_Times\_pre\_cong } R \ L' \ K'$ 
<proof>

theorem ardenL: Plus r (Times s x)  $\leq x \implies \text{Times} (\text{Star } s) \ r \leq x$ 
<proof>

theorem ardenR: Plus r (Times x s)  $\leq x \implies \text{Times} r (\text{Star } s) \leq x$ 
<proof>

lemma le_Star[intro!, simp]:  $s \leq \text{Star } s$ 
<proof>

lemma Star_mono:  $r \leq s \implies \text{Star } r \leq \text{Star } s$ 
<proof>

lemma Not_antimono:  $r \leq s \implies \text{Not } s \leq \text{Not } r$ 
<proof>

lemma Not_Plus[simp]:  $\text{Not} (\text{Plus } r \ s) = \text{Inter} (\text{Not } r) (\text{Not } s)$ 
<proof>

lemma Not_Inter[simp]:  $\text{Not} (\text{Inter } r \ s) = \text{Plus} (\text{Not } r) (\text{Not } s)$ 
<proof>

lemma Inter_assoc[simp]:  $\text{Inter} (\text{Inter } r \ s) \ t = \text{Inter } r (\text{Inter } s \ t)$ 
<proof>

lemma Inter_comm:  $\text{Inter } r \ s = \text{Inter } s \ r$ 
<proof>

lemma Inter_idem[simp]:  $\text{Inter } r \ r = r$ 
<proof>

lemma Inter_ZeroL[simp]:  $\text{Inter Zero } r = \text{Zero}$ 
<proof>

lemma Inter_ZeroR[simp]:  $\text{Inter } r \ \text{Zero} = \text{Zero}$ 
<proof>

lemma Inter_FullL[simp]:  $\text{Inter Full } r = r$ 
<proof>

lemma Inter_FullR[simp]:  $\text{Inter } r \ \text{Full} = r$ 
<proof>

lemma Plus_FullL[simp]:  $\text{Plus Full } r = \text{Full}$ 
<proof>

lemma Plus_FullR[simp]:  $\text{Plus } r \ \text{Full} = \text{Full}$ 
<proof>

lemma Not_Not[simp]:  $\text{Not} (\text{Not } r) = r$ 
<proof>

lemma Not_Zero[simp]:  $\text{Not Zero} = \text{Full}$ 
<proof>

```

```

lemma Not_Full[simp]: Not Full = Zero
  ⟨proof⟩

lemma bisimulation:
  assumes Times r s = Times s t
  shows Times (Star r) s = Times s (Star t)
  ⟨proof⟩

lemma sliding: Times (Star (Times r s)) r = Times r (Star (Times s r))
  ⟨proof⟩

lemma denesting: Star (Plus r s) = Times (Star r) (Star (Times s (Star r)))
  ⟨proof⟩

```

It is useful to lift binary operators *Plus* and *Times* to n -ary operators (that take a list as input).

```

definition PLUS :: 'a language list ⇒ 'a language where
  PLUS xs ≡ foldr Plus xs Zero

lemma o_foldr_Plus: o (foldr Plus xs s) = (exists x in set (s # xs). o x)
  ⟨proof⟩

lemma d_foldr_Plus: d (foldr Plus xs s) a = foldr Plus (map (λr. d r a) xs) (d s a)
  ⟨proof⟩

lemma o_PLUS[simp]: o (PLUS xs) = (exists x in set xs. o x)
  ⟨proof⟩

lemma d_PLUS[simp]: d (PLUS xs) a = PLUS (map (λr. d r a) xs)
  ⟨proof⟩

```

```

definition TIMES :: 'a language list ⇒ 'a language where
  TIMES xs ≡ foldr Times xs One

```

```

lemma o_foldr_Times: o (foldr Times xs s) = (forall x in set (s # xs). o x)
  ⟨proof⟩

```

```

primrec tails where
  tails [] = []
  | tails (x # xs) = (x # xs) # tails xs

```

```

lemma tails_snoc[simp]: tails (xs @ [x]) = map (λys. ys @ [x]) (tails xs) @ []
  ⟨proof⟩

```

```

lemma length_tails[simp]: length (tails xs) = Suc (length xs)
  ⟨proof⟩

```

```

lemma d_foldr_Times: d (foldr Times xs s) a =
  (let n = length (takeWhile o xs)
  in PLUS (map (λzs. TIMES (d (hd zs) a # tl zs)) (take (Suc n) (tails (xs @ [s])))))
  ⟨proof⟩

```

```

lemma o_TIMES[simp]: o (TIMES xs) = (forall x in set xs. o x)
  ⟨proof⟩

```

```

lemma TIMES_snoc_One[simp]: TIMES (xs @ [One]) = TIMES xs
  ⟨proof⟩

```

```

lemma d_TIMES[simp]: d (TIMES xs) a = (let n = length (takeWhile o xs)
  in PLUS (map (λzs. TIMES (d (hd zs) a # tl zs)) (take (Suc n) (tails (xs @ [One])))))
  ⟨proof⟩

```

3 Word-theoretic Semantics of Languages

We show our *language* codatatype being isomorphic to the standard language representation as a set of lists.

```

primrec in_language :: 'a language ⇒ 'a list ⇒ bool where
  in_language L [] = o L
  | in_language L (x # xs) = in_language (d L x) xs

```

```

primcorec to_language :: 'a list set ⇒ 'a language where
  o (to_language L) = ([] ∈ L)
  | d (to_language L) = (λa. to_language {w. a # w ∈ L})

```

```

lemma in_language_to_language[simp]: Collect (in_language (to_language L)) = L
  ⟨proof⟩

```

```

lemma to_language_in_language[simp]: to_language (Collect (in_language L)) = L
  ⟨proof⟩

```

```

lemma in_language_bij: bij (Collect o in_language)
  ⟨proof⟩

```

```

lemma to_language_bij: bij to_language
  ⟨proof⟩

```

4 Coinductively Defined Operations Are Standard

```

lemma to_language_empty[simp]: to_language {} = Zero
  ⟨proof⟩

```

```

lemma in_language_Zero[simp]: ¬ in_language Zero xs
  ⟨proof⟩

```

```

lemma in_language_One[simp]: in_language One xs ⇒ xs = []
  ⟨proof⟩

```

```

lemma in_language_Atom[simp]: in_language (Atom a) xs ⇒ xs = [a]
  ⟨proof⟩

```

```

lemma to_language_eps[simp]: to_language {} = One
  ⟨proof⟩

```

```

lemma to_language_singleton[simp]: to_language {[a]} = (Atom a)
  ⟨proof⟩

```

```

lemma to_language_Un[simp]: to_language (A ∪ B) = Plus (to_language A) (to_language B)
  ⟨proof⟩

```

```

lemma to_language_Int[simp]: to_language (A ∩ B) = Inter (to_language A) (to_language B)
  ⟨proof⟩

```

```

lemma to_language_Neg[simp]: to_language (¬ A) = Not (to_language A)

```

$\langle proof \rangle$

lemma *to_language_Diff*[simp]: *to_language* (*A* – *B*) = *Inter* (*to_language* *A*) (*Not* (*to_language* *B*))
 $\langle proof \rangle$

lemma *to_language_conc*[simp]: *to_language* (*A* @@ *B*) = *Times* (*to_language* *A*) (*to_language* *B*)
 $\langle proof \rangle$

lemma *to_language_star*[simp]: *to_language* (*star A*) = *Star* (*to_language* *A*)
 $\langle proof \rangle$

lemma *to_language_shuffle*[simp]: *to_language* (*A* || *B*) = *Shuffle* (*to_language* *A*) (*to_language* *B*)
 $\langle proof \rangle$

5 Word Problem for Context-Free Grammars

6 Context Free Languages

A context-free grammar consists of a list of productions for every nonterminal and an initial nonterminal. The productions are required to be in weak Greibach normal form, i.e. each right hand side of a production must either be empty or start with a terminal.

abbreviation *wgreibach* $\alpha \equiv (\text{case } \alpha \text{ of } (\text{Inr } N \# _) \Rightarrow \text{False} \mid _ \Rightarrow \text{True})$

record ('t, 'n) *cfg* =
 $\text{init} :: 'n :: \text{finite}$
 $\text{prod} :: 'n \Rightarrow ('t + 'n) \text{ list fset}$

context
 $\text{fixes } G :: ('t, 'n :: \text{finite}) \text{ cfg}$
begin

inductive *in_cfl* **where**
 $\text{in_cfl} [] []$
 $\mid \text{in_cfl} \alpha w \Rightarrow \text{in_cfl} (\text{Inl } \alpha \# \alpha) (\alpha \# w)$
 $\mid \text{fBex} (\text{prod } G N) (\lambda \beta. \text{in_cfl} (\beta @ \alpha) w) \Rightarrow \text{in_cfl} (\text{Inr } N \# \alpha) w$

abbreviation *lang_trad* **where**
 $\text{lang_trad} \equiv \{w. \text{in_cfl} [\text{Inr} (\text{init } G)] w\}$

fun \circ_P **where**
 $\circ_P [] = \text{True}$
 $\mid \circ_P (\text{Inl } _ \# _) = \text{False}$
 $\mid \circ_P (\text{Inr } N \# \alpha) = ([] | \in| \text{prod } G N \wedge \circ_P \alpha)$

fun \mathfrak{d}_P **where**
 $\mathfrak{d}_P [] a = \{\mid\}$
 $\mid \mathfrak{d}_P (\text{Inl } b \# \alpha) a = (\text{if } a = b \text{ then } \{|\alpha|\} \text{ else } \{\mid\})$
 $\mid \mathfrak{d}_P (\text{Inr } N \# \alpha) a =$
 $(\lambda \beta. \text{tl } \beta @ \alpha) | \mid \text{ffilter} (\lambda \beta. \beta \neq [] \wedge \text{hd } \beta = \text{Inl } a) (\text{prod } G N) | \cup |$
 $(\text{if } [] | \in| \text{prod } G N \text{ then } \mathfrak{d}_P \alpha a \text{ else } \{\mid\})$

primcorec *subst* :: ('t + 'n) list fset $\Rightarrow 't \text{ language}$ **where**
 $\text{subst } P = \text{Lang} (\text{fBex } P \circ_P) (\lambda a. \text{subst} (\text{ffUnion} ((\lambda r. \mathfrak{d}_P r a) | \mid P)))$

inductive *in_cfls* **where**
 $\text{fBex } P \circ_P \Rightarrow \text{in_cfls } P []$

```

| in_cfls (ffUnion ((λα. ⋀P α a) | ` P)) w ==> in_cfls P (a # w)

inductive_cases [elim!]: in_cfls P []
inductive_cases [elim!]: in_cfls P (a # w)

declare inj_eq[OF bij_is_inj[OF to_language_bij], simp]

lemma subst_in_cfls: subst P = to_language {w. in_cfls P w}
⟨proof⟩

lemma ⋀P_in_cfl: ⋀P α ==> in_cfl α []
⟨proof⟩

lemma ⋀P_in_cfl: β |∈| ⋀P α a ==> in_cfl β w ==> in_cfl α (a # w)
⟨proof⟩

lemma in_cfls_in_cfl: in_cfls P w ==> fBex P (λα. in_cfl α w)
⟨proof⟩

lemma in_cfls_mono: in_cfls P w ==> P |⊆| Q ==> in_cfls Q w
⟨proof⟩

end

locale cfg_wgreibach =
  fixes G :: ('t, 'n :: finite) cfg
  assumes weakGreibach: ⋀N α. α |∈| prod G N ==> wgreibach α
begin

lemma in_cfl_in_cfls: in_cfl G α w ==> in_cfls G {|\α|} w
⟨proof⟩

abbreviation lang where
lang ≡ subst G {[Inr (init G)]|}

lemma lang_lang_trad: lang = to_language (lang_trad G)
⟨proof⟩

end

The function in_language decides the word problem for a given language. Since we can construct the language of a CFG using cfg_wgreibach.lang we obtain an executable (but not very efficient) decision procedure for CFGs for free.

abbreviation a ≡ Inl True
abbreviation b ≡ Inl False
abbreviation S ≡ Inr ()

interpretation palindromes: cfg_wgreibach (init = (), prod = λ_. {[], [a], [b], [a, S, a], [b, S, b]}|)

lemma in_language_palindromes.lang [] ⟨proof⟩
lemma in_language_palindromes.lang [True] ⟨proof⟩
lemma in_language_palindromes.lang [False] ⟨proof⟩
lemma in_language_palindromes.lang [True, True] ⟨proof⟩
lemma in_language_palindromes.lang [True, False, True] ⟨proof⟩
lemma ¬ in_language_palindromes.lang [True, False] ⟨proof⟩
lemma ¬ in_language_palindromes.lang [True, False, True, False] ⟨proof⟩
lemma in_language_palindromes.lang [True, False, True, False, True] ⟨proof⟩

```

```

lemma  $\neg \text{in\_language palindromes.lang} [\text{True}, \text{False}, \text{True}, \text{False}, \text{False}, \text{True}] \langle \text{proof} \rangle$ 

interpretation Dyck: cfg_wgreibach ( $\text{init} = (), \text{prod} = \lambda_. \{\|[], [\mathfrak{a}, S, \mathfrak{b}, S]\|\}$ )
   $\langle \text{proof} \rangle$ 
lemma  $\text{in\_language Dyck.lang} [] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language Dyck.lang} [\text{True}] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language Dyck.lang} [\text{False}] \langle \text{proof} \rangle$ 
lemma  $\text{in\_language Dyck.lang} [\text{True}, \text{False}, \text{True}, \text{False}] \langle \text{proof} \rangle$ 
lemma  $\text{in\_language Dyck.lang} [\text{True}, \text{True}, \text{False}, \text{False}] \langle \text{proof} \rangle$ 
lemma  $\text{in\_language Dyck.lang} [\text{True}, \text{False}, \text{True}, \text{False}] \langle \text{proof} \rangle$ 
lemma  $\text{in\_language Dyck.lang} [\text{True}, \text{False}, \text{True}, \text{False}, \text{True}, \text{True}, \text{False}, \text{False}] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language Dyck.lang} [\text{True}, \text{False}, \text{True}, \text{True}, \text{False}] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language Dyck.lang} [\text{True}, \text{True}, \text{False}, \text{False}, \text{True}, \text{False}] \langle \text{proof} \rangle$ 

interpretation abSSa: cfg_wgreibach ( $\text{init} = (), \text{prod} = \lambda_. \{\|[], [\mathfrak{a}, \mathfrak{b}, S, S, \mathfrak{a}]\|\}$ )
   $\langle \text{proof} \rangle$ 
lemma  $\text{in\_language abSSa.lang} [] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language abSSa.lang} [\text{True}] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language abSSa.lang} [\text{False}] \langle \text{proof} \rangle$ 
lemma  $\text{in\_language abSSa.lang} [\text{True}, \text{False}, \text{True}] \langle \text{proof} \rangle$ 
lemma  $\text{in\_language abSSa.lang} [\text{True}, \text{False}, \text{True}, \text{False}, \text{True}, \text{True}, \text{False}, \text{True}, \text{True}] \langle \text{proof} \rangle$ 
lemma  $\text{in\_language abSSa.lang} [\text{True}, \text{False}, \text{True}, \text{False}, \text{True}, \text{True}, \text{True}] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language abSSa.lang} [\text{True}, \text{False}, \text{True}, \text{True}, \text{False}] \langle \text{proof} \rangle$ 
lemma  $\neg \text{in\_language abSSa.lang} [\text{True}, \text{True}, \text{False}, \text{False}, \text{True}, \text{False}] \langle \text{proof} \rangle$ 

```