

Closest Pair of Points Algorithms

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Abstract

This entry provides two related verified divide-and-conquer algorithms solving the fundamental *Closest Pair of Points* problem in Computational Geometry. Functional correctness and the optimal running time of $\mathcal{O}(n \log n)$ are proved. Executable code is generated which is empirically competitive with handwritten reference implementations.

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1 Common

```
theory Common
imports
  HOL-Library.Going-To-Filter
  Akra-Bazzi.Akra-Bazzi-Method
  Akra-Bazzi.Akra-Bazzi-Approximation
  HOL-Library.Code-Target-Numeral
  Root-Balanced-Tree.Time-Monad
begin
```

```
type-synonym point = int * int
```

1.1 Auxiliary Functions and Lemmas

1.1.1 Time Monad

```
lemma time-distrib-bind:
  time (bind-tm tm f) = time tm + time (f (val tm))
  <proof>
```

```
lemmas time-simps = time-distrib-bind tick-def
```

```
lemma bind-tm-cong[fundef-cong]:
  assumes  $\bigwedge v. v = \text{val } n \implies f v = g v m = n$ 
  shows bind-tm m f = bind-tm n g
  <proof>
```

1.1.2 Landau Auxiliary

The following lemma expresses a procedure for deriving complexity properties of the form $t \in O[m \text{ going-to at-top within } A](f \circ m)$ where

- t is a (timing) function on same data domain (e.g. lists),
- m is a measure function on that data domain (e.g. length),
- t' is a function on nat ,
- A is the set of valid inputs for the data domain. One needs to show that
- t is bounded by $t' \circ m$ for valid inputs
- $t' \in O(f)$ to conclude the overall property $t \in O[m \text{ going-to at-top within } A](f \circ m)$.

```
lemma bigo-measure-trans:
  fixes  $t :: 'a \Rightarrow \text{real}$  and  $t' :: \text{nat} \Rightarrow \text{real}$  and  $m :: 'a \Rightarrow \text{nat}$  and  $f :: \text{nat} \Rightarrow \text{real}$ 
  assumes  $\bigwedge x. x \in A \implies t x \leq (t' \circ m) x$ 
```

and $t' \in O(f)$
and $\bigwedge x. x \in A \implies 0 \leq t x$
shows $t \in O[m \text{ going-to at-top within } A](f \text{ o } m)$
 <proof>

lemma *const-1-bigo-n-ln-n*:
 $(\lambda(n::nat). 1) \in O(\lambda n. n * \ln n)$
 <proof>

1.1.3 Miscellaneous Lemmas

lemma *set-take-drop-i-le-j*:
 $i \leq j \implies \text{set } xs = \text{set } (\text{take } j \text{ } xs) \cup \text{set } (\text{drop } i \text{ } xs)$
 <proof>

lemma *set-take-drop*:
 $\text{set } xs = \text{set } (\text{take } n \text{ } xs) \cup \text{set } (\text{drop } n \text{ } xs)$
 <proof>

lemma *sorted-wrt-take-drop*:
 $\text{sorted-wrt } f \text{ } xs \implies \forall x \in \text{set } (\text{take } n \text{ } xs). \forall y \in \text{set } (\text{drop } n \text{ } xs). f \text{ } x \ y$
 <proof>

lemma *sorted-wrt-hd-less*:
assumes $\text{sorted-wrt } f \text{ } xs \bigwedge x. f \text{ } x \ x$
shows $\forall x \in \text{set } xs. f \text{ } (\text{hd } xs) \ x$
 <proof>

lemma *sorted-wrt-hd-less-take*:
assumes $\text{sorted-wrt } f \text{ } (x \# xs) \bigwedge x. f \text{ } x \ x$
shows $\forall y \in \text{set } (\text{take } n \text{ } (x \# xs)). f \text{ } x \ y$
 <proof>

lemma *sorted-wrt-take-less-hd-drop*:
assumes $\text{sorted-wrt } f \text{ } xs \ n < \text{length } xs$
shows $\forall x \in \text{set } (\text{take } n \text{ } xs). f \text{ } x \ (\text{hd } (\text{drop } n \text{ } xs))$
 <proof>

lemma *sorted-wrt-hd-drop-less-drop*:
assumes $\text{sorted-wrt } f \text{ } xs \bigwedge x. f \text{ } x \ x$
shows $\forall x \in \text{set } (\text{drop } n \text{ } xs). f \text{ } (\text{hd } (\text{drop } n \text{ } xs)) \ x$
 <proof>

lemma *length-filter-P-impl-Q*:
 $(\bigwedge x. P \ x \implies Q \ x) \implies \text{length } (\text{filter } P \ xs) \leq \text{length } (\text{filter } Q \ xs)$
 <proof>

lemma *filter-Un*:
 $\text{set } xs = A \cup B \implies \text{set } (\text{filter } P \ xs) = \{ x \in A. P \ x \} \cup \{ x \in B. P \ x \}$

<proof>

1.1.4 *length*

fun *length-tm* :: 'a list \Rightarrow nat tm **where**

length-tm [] = 1 return 0
| *length-tm* (x # xs) = 1
 do {
 l <- *length-tm* xs;
 return (1 + l)
 }

lemma *length-eq-val-length-tm*:

val (*length-tm* xs) = *length* xs
<proof>

lemma *time-length-tm*:

time (*length-tm* xs) = *length* xs + 1
<proof>

fun *length-it'* :: nat \Rightarrow 'a list \Rightarrow nat **where**

length-it' acc [] = acc
| *length-it'* acc (x#xs) = *length-it'* (acc+1) xs

definition *length-it* :: 'a list \Rightarrow nat **where**

length-it xs = *length-it'* 0 xs

lemma *length-conv-length-it'*:

length xs + acc = *length-it'* acc xs
<proof>

lemma *length-conv-length-it*[code-unfold]:

length xs = *length-it* xs
<proof>

1.1.5 *rev*

fun *rev-it'* :: 'a list \Rightarrow 'a list \Rightarrow 'a list **where**

rev-it' acc [] = acc
| *rev-it'* acc (x#xs) = *rev-it'* (x#acc) xs

definition *rev-it* :: 'a list \Rightarrow 'a list **where**

rev-it xs = *rev-it'* [] xs

lemma *rev-conv-rev-it'*:

rev xs @ acc = *rev-it'* acc xs
<proof>

lemma *rev-conv-rev-it*[code-unfold]:

rev xs = *rev-it* xs

<proof>

1.1.6 take

```
fun take-tm :: nat ⇒ 'a list ⇒ 'a list tm where
  take-tm n [] =1 return []
| take-tm n (x # xs) =1
  (case n of
    0 ⇒ return []
  | Suc m ⇒ do {
    ys <- take-tm m xs;
    return (x # ys)
  }
)
```

lemma take-eq-val-take-tm:

```
val (take-tm n xs) = take n xs
<proof>
```

lemma time-take-tm:

```
time (take-tm n xs) = min n (length xs) + 1
<proof>
```

1.1.7 filter

```
fun filter-tm :: ('a ⇒ bool) ⇒ 'a list ⇒ 'a list tm where
  filter-tm P [] =1 return []
| filter-tm P (x # xs) =1
  (if P x then
    do {
      ys <- filter-tm P xs;
      return (x # ys)
    }
  else
    filter-tm P xs
)
```

lemma filter-eq-val-filter-tm:

```
val (filter-tm P xs) = filter P xs
<proof>
```

lemma time-filter-tm:

```
time (filter-tm P xs) = length xs + 1
<proof>
```

fun filter-it' :: 'a list ⇒ ('a ⇒ bool) ⇒ 'a list ⇒ 'a list **where**

```
  filter-it' acc P [] = rev acc
| filter-it' acc P (x#xs) = (
  if P x then
    filter-it' (x#acc) P xs
```

```

    else
      filter-it' acc P xs
  )

```

definition *filter-it* :: ('a ⇒ bool) ⇒ 'a list ⇒ 'a list **where**
filter-it P xs = *filter-it'* [] P xs

lemma *filter-conv-filter-it'*:
 rev acc @ filter P xs = *filter-it'* acc P xs
 ⟨proof⟩

lemma *filter-conv-filter-it[code-unfold]*:
 filter P xs = *filter-it* P xs
 ⟨proof⟩

1.1.8 split-at

fun *split-at-tm* :: nat ⇒ 'a list ⇒ ('a list × 'a list) tm **where**
split-at-tm n [] =1 return ([], [])
 | *split-at-tm* n (x # xs) =1 (
 case n of
 0 ⇒ return ([], x # xs)
 | Suc m ⇒
 do {
 (xs', ys') <- *split-at-tm* m xs;
 return (x # xs', ys')
 }
)

fun *split-at* :: nat ⇒ 'a list ⇒ 'a list × 'a list **where**
split-at n [] = ([], [])
 | *split-at* n (x # xs) = (
 case n of
 0 ⇒ ([], x # xs)
 | Suc m ⇒
 let (xs', ys') = *split-at* m xs in
 (x # xs', ys')
)

lemma *split-at-eq-val-split-at-tm*:
 val (*split-at-tm* n xs) = *split-at* n xs
 ⟨proof⟩

lemma *split-at-take-drop-conv*:
split-at n xs = (take n xs, drop n xs)
 ⟨proof⟩

lemma *time-split-at-tm*:
 time (*split-at-tm* n xs) = min n (length xs) + 1

<proof>

```
fun split-at-it' :: 'a list  $\Rightarrow$  nat  $\Rightarrow$  'a list  $\Rightarrow$  ('a list * 'a list) where
  split-at-it' acc n [] = (rev acc, [])
| split-at-it' acc n (x#xs) = (
  case n of
    0  $\Rightarrow$  (rev acc, x#xs)
  | Suc m  $\Rightarrow$  split-at-it' (x#acc) m xs
)
```

definition split-at-it :: nat \Rightarrow 'a list \Rightarrow ('a list * 'a list) **where**
split-at-it n xs = split-at-it' [] n xs

lemma split-at-conv-split-at-it':
assumes (ts, ds) = split-at n xs (ts', ds') = split-at-it' acc n xs
shows rev acc @ ts = ts'
and ds = ds'
<proof>

lemma split-at-conv-split-at-it-prod:
assumes (ts, ds) = split-at n xs (ts', ds') = split-at-it n xs
shows (ts, ds) = (ts', ds')
<proof>

lemma split-at-conv-split-at-it[code-unfold]:
split-at n xs = split-at-it n xs
<proof>

```
declare split-at-tm.simps [simp del]
declare split-at.simps [simp del]
```

1.2 Mergesort

1.2.1 Functional Correctness Proof

definition sorted-fst :: point list \Rightarrow bool **where**
sorted-fst ps = sorted-wrt ($\lambda p_0 p_1. \text{fst } p_0 \leq \text{fst } p_1$) ps

definition sorted-snd :: point list \Rightarrow bool **where**
sorted-snd ps = sorted-wrt ($\lambda p_0 p_1. \text{snd } p_0 \leq \text{snd } p_1$) ps

```
fun merge-tm :: ('b  $\Rightarrow$  'a::linorder)  $\Rightarrow$  'b list  $\Rightarrow$  'b list  $\Rightarrow$  'b list tm where
  merge-tm f (x # xs) (y # ys) = 1 (
    if f x  $\leq$  f y then
      do {
        tl <- merge-tm f xs (y # ys);
        return (x # tl)
      }
    else
      do {
```



```

      tl <- merge-tm f (x # xs) ys;
      return (y # tl)
    }
  )
| merge-tm f [] ys =1 return ys
| merge-tm f xs [] =1 return xs

fun merge :: ('b => 'a::linorder) => 'b list => 'b list => 'b list where
  merge f (x # xs) (y # ys) = (
    if f x ≤ f y then
      x # merge f xs (y # ys)
    else
      y # merge f (x # xs) ys
  )
| merge f [] ys = ys
| merge f xs [] = xs

```

lemma *merge-eq-val-merge-tm*:
val (merge-tm f xs ys) = merge f xs ys
<proof>

lemma *length-merge*:
length (merge f xs ys) = *length* xs + *length* ys
<proof>

lemma *set-merge*:
set (merge f xs ys) = *set* xs ∪ *set* ys
<proof>

lemma *distinct-merge*:
assumes *set* xs ∩ *set* ys = {} *distinct* xs *distinct* ys
shows *distinct* (merge f xs ys)
<proof>

lemma *sorted-merge*:
assumes $P = (\lambda x y. f x \leq f y)$
shows *sorted-wrt* P (merge f xs ys) \longleftrightarrow *sorted-wrt* P xs ∧ *sorted-wrt* P ys
<proof>

declare *split-at-take-drop-conv* [*simp*]

function (*sequential*) *mergesort-tm* :: ('b => 'a::linorder) => 'b list => 'b list *tm*
where
mergesort-tm f [] =1 return []
| *mergesort-tm* f [x] =1 return [x]
| *mergesort-tm* f xs =1 (
 do {
 n <- *length-tm* xs;
 (xs_l, xs_r) <- *split-at-tm* (n div 2) xs;

```

    l <- mergesort-tm f xs_l;
    r <- mergesort-tm f xs_r;
    merge-tm f l r
  }
)
⟨proof⟩
termination mergesort-tm
⟨proof⟩

fun mergesort :: ('b ⇒ 'a::linorder) ⇒ 'b list ⇒ 'b list where
  mergesort f [] = []
| mergesort f [x] = [x]
| mergesort f xs = (
  let n = length xs div 2 in
  let (l, r) = split-at n xs in
  merge f (mergesort f l) (mergesort f r)
)

declare split-at-take-drop-conv [simp del]

lemma mergesort-eq-val-mergesort-tm:
  val (mergesort-tm f xs) = mergesort f xs
  ⟨proof⟩

lemma sorted-wrt-mergesort:
  sorted-wrt (λx y. f x ≤ f y) (mergesort f xs)
  ⟨proof⟩

lemma set-mergesort:
  set (mergesort f xs) = set xs
  ⟨proof⟩

lemma length-mergesort:
  length (mergesort f xs) = length xs
  ⟨proof⟩

lemma distinct-mergesort:
  distinct xs ⇒ distinct (mergesort f xs)
  ⟨proof⟩

lemmas mergesort = sorted-wrt-mergesort set-mergesort length-mergesort distinct-mergesort

lemma sorted-fst-take-less-hd-drop:
  assumes sorted-fst ps n < length ps
  shows ∀ p ∈ set (take n ps). fst p ≤ fst (hd (drop n ps))
  ⟨proof⟩

lemma sorted-fst-hd-drop-less-drop:
  assumes sorted-fst ps

```

shows $\forall p \in \text{set } (\text{drop } n \text{ ps}). \text{fst } (\text{hd } (\text{drop } n \text{ ps})) \leq \text{fst } p$
 ⟨proof⟩

1.2.2 Time Complexity Proof

lemma *time-merge-tm*:

$\text{time } (\text{merge-tm } f \text{ xs } \text{ ys}) \leq \text{length } \text{xs} + \text{length } \text{ys} + 1$
 ⟨proof⟩

function *mergesort-recurrence* :: *nat* \Rightarrow *real* **where**

mergesort-recurrence 0 = 1
 | *mergesort-recurrence* 1 = 1
 | $2 \leq n \implies \text{mergesort-recurrence } n = 4 + 3 * n + \text{mergesort-recurrence } (\text{nat } \lfloor \text{real } n / 2 \rfloor) +$
 mergesort-recurrence (nat $\lceil \text{real } n / 2 \rceil$)
 ⟨proof⟩

termination ⟨proof⟩

lemma *mergesort-recurrence-nonneg[simp]*:

$0 \leq \text{mergesort-recurrence } n$
 ⟨proof⟩

lemma *time-mergesort-conv-mergesort-recurrence*:

$\text{time } (\text{mergesort-tm } f \text{ xs}) \leq \text{mergesort-recurrence } (\text{length } \text{xs})$
 ⟨proof⟩

theorem *mergesort-recurrence*:

$\text{mergesort-recurrence} \in \Theta(\lambda n. n * \ln n)$
 ⟨proof⟩

theorem *time-mergesort-tm-bigo*:

$(\lambda \text{xs}. \text{time } (\text{mergesort-tm } f \text{ xs})) \in O[\text{length going-to at-top}]((\lambda n. n * \ln n) \text{ o } \text{length})$
 ⟨proof⟩

1.2.3 Code Export

lemma *merge-xs-Nil[simp]*:

$\text{merge } f \text{ xs } [] = \text{xs}$
 ⟨proof⟩

fun *merge-it'* :: ('b \Rightarrow 'a::linorder) \Rightarrow 'b list \Rightarrow 'b list \Rightarrow 'b list \Rightarrow 'b list **where**

merge-it' f acc [] [] = rev acc
 | *merge-it'* f acc (x#xs) [] = *merge-it'* f (x#acc) xs []
 | *merge-it'* f acc [] (y#ys) = *merge-it'* f (y#acc) ys []
 | *merge-it'* f acc (x#xs) (y#ys) = (
 if f x \leq f y then
 merge-it' f (x#acc) xs (y#ys)
 else
 merge-it' f (y#acc) (x#xs) ys
)

definition *merge-it* :: ('b ⇒ 'a::linorder) ⇒ 'b list ⇒ 'b list ⇒ 'b list **where**
merge-it f xs ys = *merge-it'* f [] xs ys

lemma *merge-conv-merge-it'*:
 rev acc @ merge f xs ys = *merge-it'* f acc xs ys
 ⟨proof⟩

lemma *merge-conv-merge-it*[code-unfold]:
 merge f xs ys = *merge-it* f xs ys
 ⟨proof⟩

1.3 Minimal Distance

definition *sparse* :: real ⇒ point set ⇒ bool **where**
sparse δ ps ↔ (∀ p₀ ∈ ps. ∀ p₁ ∈ ps. p₀ ≠ p₁ → δ ≤ dist p₀ p₁)

lemma *sparse-identity*:
assumes *sparse* δ (set ps) ∀ p ∈ set ps. δ ≤ dist p₀ p
shows *sparse* δ (set (p₀ # ps))
 ⟨proof⟩

lemma *sparse-update*:
assumes *sparse* δ (set ps)
assumes dist p₀ p₁ ≤ δ ∀ p ∈ set ps. dist p₀ p₁ ≤ dist p₀ p
shows *sparse* (dist p₀ p₁) (set (p₀ # ps))
 ⟨proof⟩

lemma *sparse-mono*:
sparse Δ P ⇒ δ ≤ Δ ⇒ *sparse* δ P
 ⟨proof⟩

1.4 Distance

lemma *dist-transform*:
fixes p :: point **and** δ :: real **and** l :: int
shows dist p (l, snd p) < δ ↔ l - δ < fst p ∧ fst p < l + δ
 ⟨proof⟩

fun *dist-code* :: point ⇒ point ⇒ int **where**
dist-code p₀ p₁ = (fst p₀ - fst p₁)² + (snd p₀ - snd p₁)²

lemma *dist-eq-sqrt-dist-code*:
fixes p₀ :: point
shows dist p₀ p₁ = sqrt (dist-code p₀ p₁)
 ⟨proof⟩

lemma *dist-eq-dist-code-lt*:
fixes p₀ :: point
shows dist p₀ p₁ < dist p₂ p₃ ↔ dist-code p₀ p₁ < dist-code p₂ p₃

<proof>

lemma *dist-eq-dist-code-le*:

fixes $p_0 :: \text{point}$

shows $\text{dist } p_0 \ p_1 \leq \text{dist } p_2 \ p_3 \iff \text{dist-code } p_0 \ p_1 \leq \text{dist-code } p_2 \ p_3$

<proof>

lemma *dist-eq-dist-code-abs-lt*:

fixes $p_0 :: \text{point}$

shows $|c| < \text{dist } p_0 \ p_1 \iff c^2 < \text{dist-code } p_0 \ p_1$

<proof>

lemma *dist-eq-dist-code-abs-le*:

fixes $p_0 :: \text{point}$

shows $\text{dist } p_0 \ p_1 \leq |c| \iff \text{dist-code } p_0 \ p_1 \leq c^2$

<proof>

lemma *dist-fst-abs*:

fixes $p :: \text{point}$ **and** $l :: \text{int}$

shows $\text{dist } p \ (l, \text{snd } p) = |\text{fst } p - l|$

<proof>

declare *dist-code.simps* [*simp del*]

1.5 Brute Force Closest Pair Algorithm

1.5.1 Functional Correctness Proof

fun *find-closest-bf-tm* :: $\text{point} \Rightarrow \text{point list} \Rightarrow \text{point tm}$ **where**

find-closest-bf-tm - [] = 1 return undefined

| *find-closest-bf-tm* - [p] = 1 return p

| *find-closest-bf-tm* p (p₀ # ps) = 1 (

do {

$p_1 <- \text{find-closest-bf-tm } p \ ps;$

if $\text{dist } p \ p_0 < \text{dist } p \ p_1$ then

return p₀

else

return p₁

})

)

fun *find-closest-bf* :: $\text{point} \Rightarrow \text{point list} \Rightarrow \text{point}$ **where**

find-closest-bf - [] = undefined

| *find-closest-bf* - [p] = p

| *find-closest-bf* p (p₀ # ps) = (

let p₁ = *find-closest-bf* p ps in

if $\text{dist } p \ p_0 < \text{dist } p \ p_1$ then

p₀

else

p₁

)

lemma *find-closest-bf-eq-val-find-closest-bf-tm*:
val (find-closest-bf-tm p ps) = find-closest-bf p ps
<proof>

lemma *find-closest-bf-set*:
0 < length ps \implies find-closest-bf p ps \in set ps
<proof>

lemma *find-closest-bf-dist*:
 $\forall q \in$ set ps. dist p (find-closest-bf p ps) \leq dist p q
<proof>

fun *closest-pair-bf-tm* :: *point list \Rightarrow (point \times point) tm **where**
 closest-pair-bf-tm [] = 1 return undefined
 | closest-pair-bf-tm [-] = 1 return undefined
 | closest-pair-bf-tm [p₀, p₁] = 1 return (p₀, p₁)
 | closest-pair-bf-tm (p₀ # ps) = 1 (
 do {
 (c₀::point, c₁::point) <- closest-pair-bf-tm ps;
 p₁ <- find-closest-bf p₀ ps;
 if dist c₀ c₁ \leq dist p₀ p₁ then
 return (c₀, c₁)
 else
 return (p₀, p₁)
 }
 *)**

fun *closest-pair-bf* :: *point list \Rightarrow (point * point)* **where**
 closest-pair-bf [] = undefined
 | closest-pair-bf [-] = undefined
 | closest-pair-bf [p₀, p₁] = (p₀, p₁)
 | closest-pair-bf (p₀ # ps) = (
 let (c₀, c₁) = closest-pair-bf ps in
 let p₁ = find-closest-bf p₀ ps in
 if dist c₀ c₁ \leq dist p₀ p₁ then
 (c₀, c₁)
 else
 (p₀, p₁)
)

lemma *closest-pair-bf-eq-val-closest-pair-bf-tm*:
val (closest-pair-bf-tm ps) = closest-pair-bf ps
<proof>

lemma *closest-pair-bf-c0*:
1 < length ps \implies (c₀, c₁) = closest-pair-bf ps \implies c₀ \in set ps
<proof>

lemma *closest-pair-bf-c1*:

$1 < \text{length } ps \implies (c_0, c_1) = \text{closest-pair-bf } ps \implies c_1 \in \text{set } ps$
(proof)

lemma *closest-pair-bf-c0-ne-c1*:

$1 < \text{length } ps \implies \text{distinct } ps \implies (c_0, c_1) = \text{closest-pair-bf } ps \implies c_0 \neq c_1$
(proof)

lemmas *closest-pair-bf-c0-c1 = closest-pair-bf-c0 closest-pair-bf-c1 closest-pair-bf-c0-ne-c1*

lemma *closest-pair-bf-dist*:

assumes $1 < \text{length } ps$ $(c_0, c_1) = \text{closest-pair-bf } ps$
shows *sparse* $(\text{dist } c_0 \ c_1)$ $(\text{set } ps)$
(proof)

1.5.2 Time Complexity Proof

lemma *time-find-closest-bf-tm*:

$\text{time } (\text{find-closest-bf-tm } p \ ps) \leq \text{length } ps + 1$
(proof)

lemma *time-closest-pair-bf-tm*:

$\text{time } (\text{closest-pair-bf-tm } ps) \leq \text{length } ps * \text{length } ps + 1$
(proof)

1.5.3 Code Export

fun *find-closest-bf-code* :: *point* \Rightarrow *point list* \Rightarrow (*int* * *point*) **where**

find-closest-bf-code p [] = *undefined*
| *find-closest-bf-code* p [p_0] = (*dist-code* p p_0 , p_0)
| *find-closest-bf-code* p (p_0 # ps) = (
 let $(\delta_1, p_1) = \text{find-closest-bf-code } p \ ps$ in
 let $\delta_0 = \text{dist-code } p \ p_0$ in
 if $\delta_0 < \delta_1$ then
 (δ_0, p_0)
 else
 (δ_1, p_1)
)

lemma *find-closest-bf-code-dist-eq*:

$0 < \text{length } ps \implies (\delta, c) = \text{find-closest-bf-code } p \ ps \implies \delta = \text{dist-code } p \ c$
(proof)

lemma *find-closest-bf-code-eq*:

$0 < \text{length } ps \implies c = \text{find-closest-bf } p \ ps \implies (\delta', c') = \text{find-closest-bf-code } p \ ps$
 $\implies c = c'$
(proof)

declare *find-closest-bf-code.simps* [*simp del*]

```

fun closest-pair-bf-code :: point list  $\Rightarrow$  (int * point * point) where
  closest-pair-bf-code [] = undefined
| closest-pair-bf-code [p0] = undefined
| closest-pair-bf-code [p0, p1] = (dist-code p0 p1, p0, p1)
| closest-pair-bf-code (p0 # ps) = (
  let (δc, c0, c1) = closest-pair-bf-code ps in
  let (δp, p1) = find-closest-bf-code p0 ps in
  if δc ≤ δp then
    (δc, c0, c1)
  else
    (δp, p0, p1)
)

```

lemma closest-pair-bf-code-dist-eq:

$1 < \text{length } ps \implies (\delta, c_0, c_1) = \text{closest-pair-bf-code } ps \implies \delta = \text{dist-code } c_0 \ c_1$
 <proof>

lemma closest-pair-bf-code-eq:

assumes $1 < \text{length } ps$
assumes $(c_0, c_1) = \text{closest-pair-bf-code } ps$ $(\delta', c_0', c_1') = \text{closest-pair-bf-code } ps$
shows $c_0 = c_0' \wedge c_1 = c_1'$
 <proof>

1.6 Geometry

1.6.1 Band Filter

lemma set-band-filter-aux:

fixes $\delta :: \text{real}$ **and** $ps :: \text{point list}$
assumes $p_0 \in ps_L \ p_1 \in ps_R \ p_0 \neq p_1 \ \text{dist } p_0 \ p_1 < \delta \ \text{set } ps = ps_L \cup ps_R$
assumes $\forall p \in ps_L. \text{fst } p \leq l \ \forall p \in ps_R. l \leq \text{fst } p$
assumes $ps' = \text{filter } (\lambda p. l - \delta < \text{fst } p \wedge \text{fst } p < l + \delta) \ ps$
shows $p_0 \in \text{set } ps' \wedge p_1 \in \text{set } ps'$
 <proof>

lemma set-band-filter:

fixes $\delta :: \text{real}$ **and** $ps :: \text{point list}$
assumes $p_0 \in \text{set } ps \ p_1 \in \text{set } ps \ p_0 \neq p_1 \ \text{dist } p_0 \ p_1 < \delta \ \text{set } ps = ps_L \cup ps_R$
assumes $\text{sparse } \delta \ ps_L \ \text{sparse } \delta \ ps_R$
assumes $\forall p \in ps_L. \text{fst } p \leq l \ \forall p \in ps_R. l \leq \text{fst } p$
assumes $ps' = \text{filter } (\lambda p. l - \delta < \text{fst } p \wedge \text{fst } p < l + \delta) \ ps$
shows $p_0 \in \text{set } ps' \wedge p_1 \in \text{set } ps'$
 <proof>

1.6.2 2D-Boxes and Points

lemma cbox-2D:

fixes $x_0 :: \text{real}$ **and** $y_0 :: \text{real}$
shows $\text{cbox } (x_0, y_0) \ (x_1, y_1) = \{ (x, y). x_0 \leq x \wedge x \leq x_1 \wedge y_0 \leq y \wedge y \leq y_1 \}$

<proof>

lemma *mem-cbox-2D*:

fixes $x :: \text{real}$ **and** $y :: \text{real}$

shows $x_0 \leq x \wedge x \leq x_1 \wedge y_0 \leq y \wedge y \leq y_1 \longleftrightarrow (x, y) \in \text{cbox } (x_0, y_0) (x_1, y_1)$

<proof>

lemma *cbox-top-un*:

fixes $x_0 :: \text{real}$ **and** $y_0 :: \text{real}$

assumes $y_0 \leq y_1$ $y_1 \leq y_2$

shows $\text{cbox } (x_0, y_0) (x_1, y_1) \cup \text{cbox } (x_0, y_1) (x_1, y_2) = \text{cbox } (x_0, y_0) (x_1, y_2)$

<proof>

lemma *cbox-right-un*:

fixes $x_0 :: \text{real}$ **and** $y_0 :: \text{real}$

assumes $x_0 \leq x_1$ $x_1 \leq x_2$

shows $\text{cbox } (x_0, y_0) (x_1, y_1) \cup \text{cbox } (x_1, y_0) (x_2, y_1) = \text{cbox } (x_0, y_0) (x_2, y_1)$

<proof>

lemma *cbox-max-dist*:

assumes $p_0 = (x, y)$ $p_1 = (x + \delta, y + \delta)$

assumes $(x_0, y_0) \in \text{cbox } p_0 p_1$ $(x_1, y_1) \in \text{cbox } p_0 p_1$ $0 \leq \delta$

shows $\text{dist } (x_0, y_0) (x_1, y_1) \leq \text{sqrt } 2 * \delta$

<proof>

1.6.3 Pigeonhole Argument

lemma *card-le-1-if-pairwise-eq*:

assumes $\forall x \in S. \forall y \in S. x = y$

shows $\text{card } S \leq 1$

<proof>

lemma *card-Int-if-either-in*:

assumes $\forall x \in S. \forall y \in S. x = y \vee x \notin T \vee y \notin T$

shows $\text{card } (S \cap T) \leq 1$

<proof>

lemma *card-Int-Un-le-Sum-card-Int*:

assumes *finite* S

shows $\text{card } (A \cap \bigcup S) \leq (\sum B \in S. \text{card } (A \cap B))$

<proof>

lemma *pigeonhole*:

assumes *finite* T $S \subseteq \bigcup T$ $\text{card } T < \text{card } S$

shows $\exists x \in S. \exists y \in S. \exists X \in T. x \neq y \wedge x \in X \wedge y \in X$

<proof>

1.6.4 Delta Sparse Points within a Square

lemma *max-points-square*:

```

assumes  $\forall p \in ps. p \in \text{cbox } (x, y) (x + \delta, y + \delta) \text{ sparse } \delta ps \ 0 \leq \delta$ 
shows  $\text{card } ps \leq 4$ 
<proof>

end

```

2 Closest Pair Algorithm

```

theory Closest-Pair
imports Common
begin

```

Formalization of a slightly optimized divide-and-conquer algorithm solving the Closest Pair Problem based on the presentation of Cormen *et al.* [1].

2.1 Functional Correctness Proof

2.1.1 Combine Step

```

fun find-closest-tm :: point  $\Rightarrow$  real  $\Rightarrow$  point list  $\Rightarrow$  point tm where
  find-closest-tm - - [] =1 return undefined
| find-closest-tm - - [p] =1 return p
| find-closest-tm p  $\delta$  ( $p_0 \# ps$ ) =1 (
  if  $\delta \leq \text{snd } p_0 - \text{snd } p$  then
    return  $p_0$ 
  else
    do {
       $p_1 \leftarrow \text{find-closest-tm } p (\text{min } \delta (\text{dist } p \ p_0)) \ ps;$ 
      if  $\text{dist } p \ p_0 \leq \text{dist } p \ p_1$  then
        return  $p_0$ 
      else
        return  $p_1$ 
    }
  )

```

```

fun find-closest :: point  $\Rightarrow$  real  $\Rightarrow$  point list  $\Rightarrow$  point where
  find-closest - - [] = undefined
| find-closest - - [p] = p
| find-closest p  $\delta$  ( $p_0 \# ps$ ) = (
  if  $\delta \leq \text{snd } p_0 - \text{snd } p$  then
     $p_0$ 
  else
    let  $p_1 = \text{find-closest } p (\text{min } \delta (\text{dist } p \ p_0)) \ ps$  in
      if  $\text{dist } p \ p_0 \leq \text{dist } p \ p_1$  then
         $p_0$ 
      else
         $p_1$ 
  )

```

lemma *find-closest-eq-val-find-closest-tm*:
val (*find-closest-tm* p δ ps) = *find-closest* p δ ps
 ⟨*proof*⟩

lemma *find-closest-set*:
 $0 < \text{length } ps \implies \text{find-closest } p \delta ps \in \text{set } ps$
 ⟨*proof*⟩

lemma *find-closest-dist*:
assumes *sorted-snd* ($p \# ps$) $\exists q \in \text{set } ps. \text{dist } p q < \delta$
shows $\forall q \in \text{set } ps. \text{dist } p (\text{find-closest } p \delta ps) \leq \text{dist } p q$
 ⟨*proof*⟩

declare *find-closest.simps* [*simp del*]

fun *find-closest-pair-tm* :: (*point* * *point*) \Rightarrow *point list* \Rightarrow (*point* \times *point*) *tm* **where**
find-closest-pair-tm (c_0, c_1) [] = 1 *return* (c_0, c_1)
 | *find-closest-pair-tm* (c_0, c_1) [-] = 1 *return* (c_0, c_1)
 | *find-closest-pair-tm* (c_0, c_1) ($p_0 \# ps$) = 1 (
 do {
 $p_1 <- \text{find-closest-tm } p_0 (\text{dist } c_0 c_1) ps$;
 if $\text{dist } c_0 c_1 \leq \text{dist } p_0 p_1$ *then*
 find-closest-pair-tm (c_0, c_1) ps
 else
 find-closest-pair-tm (p_0, p_1) ps
 }
)

fun *find-closest-pair* :: (*point* * *point*) \Rightarrow *point list* \Rightarrow (*point* \times *point*) **where**
find-closest-pair (c_0, c_1) [] = (c_0, c_1)
 | *find-closest-pair* (c_0, c_1) [-] = (c_0, c_1)
 | *find-closest-pair* (c_0, c_1) ($p_0 \# ps$) = (
 let $p_1 = \text{find-closest } p_0 (\text{dist } c_0 c_1) ps$ *in*
 if $\text{dist } c_0 c_1 \leq \text{dist } p_0 p_1$ *then*
 find-closest-pair (c_0, c_1) ps
 else
 find-closest-pair (p_0, p_1) ps
)

lemma *find-closest-pair-eq-val-find-closest-pair-tm*:
val (*find-closest-pair-tm* (c_0, c_1) ps) = *find-closest-pair* (c_0, c_1) ps
 ⟨*proof*⟩

lemma *find-closest-pair-set*:
assumes (C_0, C_1) = *find-closest-pair* (c_0, c_1) ps
shows ($C_0 \in \text{set } ps \wedge C_1 \in \text{set } ps$) \vee ($C_0 = c_0 \wedge C_1 = c_1$)
 ⟨*proof*⟩

lemma *find-closest-pair-c0-ne-c1*:

$c_0 \neq c_1 \implies \text{distinct } ps \implies (C_0, C_1) = \text{find-closest-pair } (c_0, c_1) \text{ } ps \implies C_0 \neq C_1$
<proof>

lemma *find-closest-pair-dist-mono*:

assumes $(C_0, C_1) = \text{find-closest-pair } (c_0, c_1) \text{ } ps$
shows $\text{dist } C_0 \ C_1 \leq \text{dist } c_0 \ c_1$
<proof>

lemma *find-closest-pair-dist*:

assumes *sorted-snd* ps $(C_0, C_1) = \text{find-closest-pair } (c_0, c_1) \text{ } ps$
shows *sparse* $(\text{dist } C_0 \ C_1)$ $(\text{set } ps)$
<proof>

declare *find-closest-pair.simps* [*simp del*]

fun *combine-tm* :: $(\text{point} \times \text{point}) \Rightarrow (\text{point} \times \text{point}) \Rightarrow \text{int} \Rightarrow \text{point list} \Rightarrow (\text{point} \times \text{point}) \text{ tm}$ **where**

combine-tm $(p_{0L}, p_{1L}) (p_{0R}, p_{1R}) \ l \ ps = 1$ (
 $\text{let } (c_0, c_1) = \text{if } \text{dist } p_{0L} \ p_{1L} < \text{dist } p_{0R} \ p_{1R} \ \text{then } (p_{0L}, p_{1L}) \ \text{else } (p_{0R}, p_{1R}) \ \text{in}$
 $\text{do } \{$
 $ps' <- \text{filter-tm } (\lambda p. \text{dist } p \ (l, \text{snd } p) < \text{dist } c_0 \ c_1) \ ps;$
 $\text{find-closest-pair-tm } (c_0, c_1) \ ps'$
 $\}$
)

fun *combine* :: $(\text{point} \times \text{point}) \Rightarrow (\text{point} \times \text{point}) \Rightarrow \text{int} \Rightarrow \text{point list} \Rightarrow (\text{point} \times \text{point})$ **where**

combine $(p_{0L}, p_{1L}) (p_{0R}, p_{1R}) \ l \ ps =$ (
 $\text{let } (c_0, c_1) = \text{if } \text{dist } p_{0L} \ p_{1L} < \text{dist } p_{0R} \ p_{1R} \ \text{then } (p_{0L}, p_{1L}) \ \text{else } (p_{0R}, p_{1R}) \ \text{in}$
 $\text{let } ps' = \text{filter } (\lambda p. \text{dist } p \ (l, \text{snd } p) < \text{dist } c_0 \ c_1) \ ps \ \text{in}$
 $\text{find-closest-pair } (c_0, c_1) \ ps'$
)

lemma *combine-eq-val-combine-tm*:

$\text{val } (\text{combine-tm } (p_{0L}, p_{1L}) (p_{0R}, p_{1R}) \ l \ ps) = \text{combine } (p_{0L}, p_{1L}) (p_{0R}, p_{1R}) \ l \ ps$
<proof>

lemma *combine-set*:

assumes $(c_0, c_1) = \text{combine } (p_{0L}, p_{1L}) (p_{0R}, p_{1R}) \ l \ ps$
shows $(c_0 \in \text{set } ps \wedge c_1 \in \text{set } ps) \vee (c_0 = p_{0L} \wedge c_1 = p_{1L}) \vee (c_0 = p_{0R} \wedge c_1 = p_{1R})$
<proof>

lemma *combine-c0-ne-c1*:

assumes $p_{0L} \neq p_{1L} \ p_{0R} \neq p_{1R} \ \text{distinct } ps$
assumes $(c_0, c_1) = \text{combine } (p_{0L}, p_{1L}) (p_{0R}, p_{1R}) \ l \ ps$

shows $c_0 \neq c_1$
 ⟨proof⟩

lemma *combine-dist*:

assumes *sorted-snd* ps *set* $ps = ps_L \cup ps_R$
assumes $\forall p \in ps_L. fst\ p \leq l \ \forall p \in ps_R. l \leq fst\ p$
assumes *sparse* $(dist\ p_{0L}\ p_{1L})\ ps_L$ *sparse* $(dist\ p_{0R}\ p_{1R})\ ps_R$
assumes $(c_0, c_1) = combine\ (p_{0L}, p_{1L})\ (p_{0R}, p_{1R})\ l\ ps$
shows *sparse* $(dist\ c_0\ c_1)\ (set\ ps)$
 ⟨proof⟩

declare *combine.simps* [*simp del*]
declare *combine-tm.simps*[*simp del*]

2.1.2 Divide and Conquer Algorithm

declare *split-at-take-drop-conv* [*simp add*]

function *closest-pair-rec-tm* :: *point list* \Rightarrow (*point list* \times *point* \times *point*) *tm* **where**
closest-pair-rec-tm $xs = 1$ (
 do {
 $n <- length\ tm\ xs$;
 if $n \leq 3$ then
 do {
 $ys <- mergesort\ tm\ snd\ xs$;
 $p <- closest\ pair\ bf\ tm\ xs$;
 return (ys, p)
 }
 else
 do {
 $(xs_L, xs_R) <- split\ at\ tm\ (n\ div\ 2)\ xs$;
 $(ys_L, p_{0L}, p_{1L}) <- closest\ pair\ rec\ tm\ xs_L$;
 $(ys_R, p_{0R}, p_{1R}) <- closest\ pair\ rec\ tm\ xs_R$;
 $ys <- merge\ tm\ snd\ ys_L\ ys_R$;
 $(p_0, p_1) <- combine\ tm\ (p_{0L}, p_{1L})\ (p_{0R}, p_{1R})\ (fst\ (hd\ xs_R))\ ys$;
 return (ys, p_0, p_1)
 }
 }
)
 ⟨proof⟩

termination *closest-pair-rec-tm*
 ⟨proof⟩

function *closest-pair-rec* :: *point list* \Rightarrow (*point list* $*$ *point* $*$ *point*) **where**
closest-pair-rec $xs =$ (
 let $n = length\ xs$ in
 if $n \leq 3$ then
 (*mergesort* *snd* xs , *closest-pair-bf* xs)
 else

```

    let (xsL, xsR) = split-at (n div 2) xs in
    let (ysL, p0L, p1L) = closest-pair-rec xsL in
    let (ysR, p0R, p1R) = closest-pair-rec xsR in
    let ys = merge snd ysL ysR in
    (ys, combine (p0L, p1L) (p0R, p1R) (fst (hd xsR)) ys)
  )
  ⟨proof⟩
termination closest-pair-rec
  ⟨proof⟩

```

declare *split-at-take-drop-conv* [*simp del*]

lemma *closest-pair-rec-simps*:
assumes $n = \text{length } xs \wedge (n \leq 3)$
shows $\text{closest-pair-rec } xs =$ (
 let (xs_L, xs_R) = split-at (n div 2) xs in
 let (ys_L, p_{0L}, p_{1L}) = closest-pair-rec xs_L in
 let (ys_R, p_{0R}, p_{1R}) = closest-pair-rec xs_R in
 let ys = merge snd ys_L ys_R in
 (ys, combine (p_{0L}, p_{1L}) (p_{0R}, p_{1R}) (fst (hd xs_R)) ys)
)
 ⟨proof⟩

declare *closest-pair-rec.simps* [*simp del*]

lemma *closest-pair-rec-eq-val-closest-pair-rec-tm*:
 val (closest-pair-rec-tm xs) = closest-pair-rec xs
 ⟨proof⟩

lemma *closest-pair-rec-set-length-sorted-snd*:
assumes $(ys, p) = \text{closest-pair-rec } xs$
shows $\text{set } ys = \text{set } xs \wedge \text{length } ys = \text{length } xs \wedge \text{sorted-snd } ys$
 ⟨proof⟩

lemma *closest-pair-rec-distinct*:
assumes $\text{distinct } xs \wedge (ys, p) = \text{closest-pair-rec } xs$
shows $\text{distinct } ys$
 ⟨proof⟩

lemma *closest-pair-rec-c0-c1*:
assumes $1 < \text{length } xs \wedge \text{distinct } xs \wedge (ys, c_0, c_1) = \text{closest-pair-rec } xs$
shows $c_0 \in \text{set } xs \wedge c_1 \in \text{set } xs \wedge c_0 \neq c_1$
 ⟨proof⟩

lemma *closest-pair-rec-dist*:
assumes $1 < \text{length } xs \wedge \text{sorted-fst } xs \wedge (ys, c_0, c_1) = \text{closest-pair-rec } xs$
shows $\text{sparse } (\text{dist } c_0 \ c_1) (\text{set } xs)$
 ⟨proof⟩

```

fun closest-pair-tm :: point list  $\Rightarrow$  (point * point) tm where
  closest-pair-tm [] = 1 return undefined
| closest-pair-tm [-] = 1 return undefined
| closest-pair-tm ps = 1 (
  do {
    xs <- mergesort-tm fst ps;
    (-, p) <- closest-pair-rec-tm xs;
    return p
  }
)

```

```

fun closest-pair :: point list  $\Rightarrow$  (point * point) where
  closest-pair [] = undefined
| closest-pair [-] = undefined
| closest-pair ps = (let (-, p) = closest-pair-rec (mergesort fst ps) in p)

```

lemma *closest-pair-eq-val-closest-pair-tm*:
val (*closest-pair-tm ps*) = *closest-pair ps*
<proof>

lemma *closest-pair-simps*:
 $1 < \text{length } ps \implies \text{closest-pair } ps = (\text{let } (-, p) = \text{closest-pair-rec } (\text{mergesort } \text{fst } ps) \text{ in } p)$
<proof>

declare *closest-pair.simps* [*simp del*]

theorem *closest-pair-c0-c1*:
assumes $1 < \text{length } ps$ *distinct ps* (c_0, c_1) = *closest-pair ps*
shows $c_0 \in \text{set } ps$ $c_1 \in \text{set } ps$ $c_0 \neq c_1$
<proof>

theorem *closest-pair-dist*:
assumes $1 < \text{length } ps$ (c_0, c_1) = *closest-pair ps*
shows *sparse* (*dist* c_0 c_1) (*set ps*)
<proof>

2.2 Time Complexity Proof

2.2.1 Core Argument

lemma *core-argument*:
fixes $\delta :: \text{real}$ **and** $p :: \text{point}$ **and** $ps :: \text{point list}$
assumes *distinct* ($p \# ps$) *sorted-snd* ($p \# ps$) $0 \leq \delta$ *set* ($p \# ps$) = $ps_L \cup ps_R$
assumes $\forall q \in \text{set } (p \# ps). l - \delta < \text{fst } q \wedge \text{fst } q < l + \delta$
assumes $\forall q \in ps_L. \text{fst } q \leq l \forall q \in ps_R. l \leq \text{fst } q$
assumes *sparse* δps_L *sparse* δps_R
shows $\text{length } (\text{filter } (\lambda q. \text{snd } q - \text{snd } p \leq \delta) ps) \leq 7$
<proof>

2.2.2 Combine Step

fun *t-find-closest* :: *point* \Rightarrow *real* \Rightarrow *point list* \Rightarrow *nat* **where**
t-find-closest - - [] = 1
| *t-find-closest* - - [-] = 1
| *t-find-closest* *p* δ (*p*₀ # *ps*) = 1 + (
 if $\delta \leq \text{snd } p_0 - \text{snd } p$ then 0
 else *t-find-closest* *p* ($\min \delta (\text{dist } p p_0)$) *ps*
)

lemma *t-find-closest-eq-time-find-closest-tm*:
t-find-closest *p* δ *ps* = *time* (*find-closest-tm* *p* δ *ps*)
⟨*proof*⟩

lemma *t-find-closest-mono*:
 $\delta' \leq \delta \implies \text{t-find-closest } p \delta' ps \leq \text{t-find-closest } p \delta ps$
⟨*proof*⟩

lemma *t-find-closest-cnt*:
t-find-closest *p* δ *ps* $\leq 1 + \text{length } (\text{filter } (\lambda q. \text{snd } q - \text{snd } p \leq \delta) ps)$
⟨*proof*⟩

corollary *t-find-closest-bound*:
fixes $\delta :: \text{real}$ **and** *p* :: *point* **and** *ps* :: *point list* **and** *l* :: *int*
assumes *distinct* (*p* # *ps*) *sorted-snd* (*p* # *ps*) $0 \leq \delta$ *set* (*p* # *ps*) = *ps*_L \cup *ps*_R
assumes $\forall p' \in \text{set } (p \# ps). l - \delta < \text{fst } p' \wedge \text{fst } p' < l + \delta$
assumes $\forall p \in ps_L. \text{fst } p \leq l \forall p \in ps_R. l \leq \text{fst } p$
assumes *sparse* δ *ps*_L *sparse* δ *ps*_R
shows *t-find-closest* *p* δ *ps* $\leq \delta$
⟨*proof*⟩

fun *t-find-closest-pair* :: (*point* * *point*) \Rightarrow *point list* \Rightarrow *nat* **where**
t-find-closest-pair - [] = 1
| *t-find-closest-pair* - [-] = 1
| *t-find-closest-pair* (*c*₀, *c*₁) (*p*₀ # *ps*) = 1 + (
 let *p*₁ = *find-closest* *p*₀ (*dist* *c*₀ *c*₁) *ps* in
 t-find-closest *p*₀ (*dist* *c*₀ *c*₁) *ps* + (
 if *dist* *c*₀ *c*₁ \leq *dist* *p*₀ *p*₁ then
 t-find-closest-pair (*c*₀, *c*₁) *ps*
 else
 t-find-closest-pair (*p*₀, *p*₁) *ps*
)
)

lemma *t-find-closest-pair-eq-time-find-closest-pair-tm*:
t-find-closest-pair (*c*₀, *c*₁) *ps* = *time* (*find-closest-pair-tm* (*c*₀, *c*₁) *ps*)
⟨*proof*⟩

lemma *t-find-closest-pair-bound*:
assumes *distinct* *ps* *sorted-snd* *ps* $\delta = \text{dist } c_0 c_1$ *set* *ps* = *ps*_L \cup *ps*_R
assumes $\forall p \in \text{set } ps. l - \Delta < \text{fst } p \wedge \text{fst } p < l + \Delta$

assumes $\forall p \in ps_L. fst\ p \leq l \vee \forall p \in ps_R. l \leq fst\ p$
assumes $sparse\ \Delta\ ps_L\ sparse\ \Delta\ ps_R\ \delta \leq \Delta$
shows $t\text{-find-closest-pair}\ (c_0, c_1)\ ps \leq 9 * length\ ps + 1$
 <proof>

fun $t\text{-combine} :: (point * point) \Rightarrow (point * point) \Rightarrow int \Rightarrow point\ list \Rightarrow nat$ **where**
 $t\text{-combine}\ (p_{0L}, p_{1L})\ (p_{0R}, p_{1R})\ l\ ps = 1 +$
 $\quad let\ (c_0, c_1) = if\ dist\ p_{0L}\ p_{1L} < dist\ p_{0R}\ p_{1R}\ then\ (p_{0L}, p_{1L})\ else\ (p_{0R}, p_{1R})\ in$
 $\quad let\ ps' = filter\ (\lambda p. dist\ p\ (l, snd\ p) < dist\ c_0\ c_1)\ ps\ in$
 $\quad time\ (filter\text{-tm}\ (\lambda p. dist\ p\ (l, snd\ p) < dist\ c_0\ c_1)\ ps) + t\text{-find-closest-pair}\ (c_0,$
 $c_1)\ ps'$
 $\quad)$

lemma $t\text{-combine-eq-time-combine-tm}$:
 $t\text{-combine}\ (p_{0L}, p_{1L})\ (p_{0R}, p_{1R})\ l\ ps = time\ (combine\text{-tm}\ (p_{0L}, p_{1L})\ (p_{0R}, p_{1R})$
 $l\ ps)$
 <proof>

lemma $t\text{-combine-bound}$:
fixes $ps :: point\ list$
assumes $distinct\ ps\ sorted\text{-snd}\ ps\ set\ ps = ps_L \cup ps_R$
assumes $\forall p \in ps_L. fst\ p \leq l \vee \forall p \in ps_R. l \leq fst\ p$
assumes $sparse\ (dist\ p_{0L}\ p_{1L})\ ps_L\ sparse\ (dist\ p_{0R}\ p_{1R})\ ps_R$
shows $t\text{-combine}\ (p_{0L}, p_{1L})\ (p_{0R}, p_{1R})\ l\ ps \leq 10 * length\ ps + 3$
 <proof>

declare $t\text{-combine.simps}\ [simp\ del]$

2.2.3 Divide and Conquer Algorithm

lemma $time\text{-closest-pair-rec-tm-simps-1}$:
assumes $length\ xs \leq 3$
shows $time\ (closest\text{-pair-rec-tm}\ xs) = 1 + time\ (length\text{-tm}\ xs) + time\ (mergesort\text{-tm}$
 $snd\ xs) + time\ (closest\text{-pair-bf-tm}\ xs)$
 <proof>

lemma $time\text{-closest-pair-rec-tm-simps-2}$:
assumes $\neg (length\ xs \leq 3)$
shows $time\ (closest\text{-pair-rec-tm}\ xs) = 1 +$
 $\quad let\ (xs_L, xs_R) = val\ (split\text{-at-tm}\ (length\ xs\ div\ 2)\ xs)\ in$
 $\quad let\ (ys_L, p_L) = val\ (closest\text{-pair-rec-tm}\ xs_L)\ in$
 $\quad let\ (ys_R, p_R) = val\ (closest\text{-pair-rec-tm}\ xs_R)\ in$
 $\quad let\ ys = val\ (merge\text{-tm}\ (\lambda p. snd\ p)\ ys_L\ ys_R)\ in$
 $\quad time\ (length\text{-tm}\ xs) + time\ (split\text{-at-tm}\ (length\ xs\ div\ 2)\ xs) + time\ (closest\text{-pair-rec-tm}$
 $xs_L) +$
 $\quad time\ (closest\text{-pair-rec-tm}\ xs_R) + time\ (merge\text{-tm}\ (\lambda p. snd\ p)\ ys_L\ ys_R) +$
 $t\text{-combine}\ p_L\ p_R\ (fst\ (hd\ xs_R))\ ys$
 $\quad)$
 <proof>

function *closest-pair-recurrence* :: *nat* \Rightarrow *real* **where**
 $n \leq 3 \implies \text{closest-pair-recurrence } n = 3 + n + \text{mergesort-recurrence } n + n * n$
 $| 3 < n \implies \text{closest-pair-recurrence } n = 7 + 13 * n +$
 $\text{closest-pair-recurrence } (\text{nat } \lfloor \text{real } n / 2 \rfloor) + \text{closest-pair-recurrence } (\text{nat } \lceil \text{real } n / 2 \rceil)$
 $\langle \text{proof} \rangle$
termination $\langle \text{proof} \rangle$

lemma *closest-pair-recurrence-nonneg[simp]*:
 $0 \leq \text{closest-pair-recurrence } n$
 $\langle \text{proof} \rangle$

lemma *time-closest-pair-rec-conv-closest-pair-recurrence*:
assumes *distinct ps sorted-fst ps*
shows $\text{time } (\text{closest-pair-rec-tm } ps) \leq \text{closest-pair-recurrence } (\text{length } ps)$
 $\langle \text{proof} \rangle$

theorem *closest-pair-recurrence*:
 $\text{closest-pair-recurrence} \in \Theta(\lambda n. n * \ln n)$
 $\langle \text{proof} \rangle$

theorem *time-closest-pair-rec-bigo*:
 $(\lambda xs. \text{time } (\text{closest-pair-rec-tm } xs)) \in O[\text{length going-to at-top within } \{ ps. \text{distinct } ps \wedge \text{sorted-fst } ps \}](\lambda n. n * \ln n) \circ \text{length}$
 $\langle \text{proof} \rangle$

definition *closest-pair-time* :: *nat* \Rightarrow *real* **where**
 $\text{closest-pair-time } n = 1 + \text{mergesort-recurrence } n + \text{closest-pair-recurrence } n$

lemma *time-closest-pair-conv-closest-pair-recurrence*:
assumes *distinct ps*
shows $\text{time } (\text{closest-pair-tm } ps) \leq \text{closest-pair-time } (\text{length } ps)$
 $\langle \text{proof} \rangle$

corollary *closest-pair-time*:
 $\text{closest-pair-time} \in O(\lambda n. n * \ln n)$
 $\langle \text{proof} \rangle$

corollary *time-closest-pair-bigo*:
 $(\lambda ps. \text{time } (\text{closest-pair-tm } ps)) \in O[\text{length going-to at-top within } \{ ps. \text{distinct } ps \}](\lambda n. n * \ln n) \circ \text{length}$
 $\langle \text{proof} \rangle$

2.3 Code Export

2.3.1 Combine Step

fun *find-closest-code* :: *point* \Rightarrow *int* \Rightarrow *point list* \Rightarrow (*int* * *point*) **where**
 $\text{find-closest-code } - - [] = \text{undefined}$

```

| find-closest-code p - [p0] = (dist-code p p0, p0)
| find-closest-code p δ (p0 # ps) = (
  let δ0 = dist-code p p0 in
  if δ ≤ (snd p0 - snd p)2 then
    (δ0, p0)
  else
    let (δ1, p1) = find-closest-code p (min δ δ0) ps in
    if δ0 ≤ δ1 then
      (δ0, p0)
    else
      (δ1, p1)
)

```

lemma *find-closest-code-dist-eq*:

$0 < \text{length } ps \implies (\delta_c, c) = \text{find-closest-code } p \ \delta \ ps \implies \delta_c = \text{dist-code } p \ c$
 ⟨proof⟩

declare *find-closest.simps* [simp add]

lemma *find-closest-code-eq*:

assumes $0 < \text{length } ps \ \delta = \text{dist } c_0 \ c_1 \ \delta' = \text{dist-code } c_0 \ c_1 \ \text{sorted-snd } (p \ # \ ps)$
assumes $c = \text{find-closest } p \ \delta \ ps \ (\delta_{c'}, c') = \text{find-closest-code } p \ \delta' \ ps$
shows $c = c'$
 ⟨proof⟩

fun *find-closest-pair-code* :: (int * point * point) ⇒ point list ⇒ (int * point * point) **where**

```

  find-closest-pair-code (δ, c0, c1) [] = (δ, c0, c1)
| find-closest-pair-code (δ, c0, c1) [p] = (δ, c0, c1)
| find-closest-pair-code (δ, c0, c1) (p0 # ps) = (
  let (δ', p1) = find-closest-code p0 δ ps in
  if δ ≤ δ' then
    find-closest-pair-code (δ, c0, c1) ps
  else
    find-closest-pair-code (δ', p0, p1) ps
)

```

lemma *find-closest-pair-code-dist-eq*:

assumes $\delta = \text{dist-code } c_0 \ c_1 \ (\Delta, C_0, C_1) = \text{find-closest-pair-code } (\delta, c_0, c_1) \ ps$
shows $\Delta = \text{dist-code } C_0 \ C_1$
 ⟨proof⟩

declare *find-closest-pair.simps* [simp add]

lemma *find-closest-pair-code-eq*:

assumes $\delta = \text{dist } c_0 \ c_1 \ \delta' = \text{dist-code } c_0 \ c_1 \ \text{sorted-snd } ps$
assumes $(C_0, C_1) = \text{find-closest-pair } (c_0, c_1) \ ps$
assumes $(\Delta', C_0', C_1') = \text{find-closest-pair-code } (\delta', c_0, c_1) \ ps$
shows $C_0 = C_0' \wedge C_1 = C_1'$

<proof>

fun *combine-code* :: (int * point * point) ⇒ (int * point * point) ⇒ int ⇒ point list ⇒ (int * point * point) **where**
 combine-code (δ_L, p_{0L}, p_{1L}) (δ_R, p_{0R}, p_{1R}) *l ps* = (
 let (δ, c_0, c_1) = if $\delta_L < \delta_R$ then (δ_L, p_{0L}, p_{1L}) else (δ_R, p_{0R}, p_{1R}) in
 let *ps'* = filter ($\lambda p. (\text{fst } p - l)^2 < \delta$) *ps* in
 find-closest-pair-code (δ, c_0, c_1) *ps'*
)

lemma *combine-code-dist-eq*:

assumes $\delta_L = \text{dist-code } p_{0L} p_{1L}$ $\delta_R = \text{dist-code } p_{0R} p_{1R}$
assumes (δ, c_0, c_1) = *combine-code* (δ_L, p_{0L}, p_{1L}) (δ_R, p_{0R}, p_{1R}) *l ps*
shows $\delta = \text{dist-code } c_0 c_1$
<proof>

lemma *combine-code-eq*:

assumes $\delta_L' = \text{dist-code } p_{0L} p_{1L}$ $\delta_R' = \text{dist-code } p_{0R} p_{1R}$ *sorted-snd ps*
assumes (c_0, c_1) = *combine* (p_{0L}, p_{1L}) (p_{0R}, p_{1R}) *l ps*
assumes (δ', c_0', c_1') = *combine-code* ($\delta_L', p_{0L}, p_{1L}$) ($\delta_R', p_{0R}, p_{1R}$) *l ps*
shows $c_0 = c_0' \wedge c_1 = c_1'$
<proof>

2.3.2 Divide and Conquer Algorithm

function *closest-pair-rec-code* :: point list ⇒ (point list * int * point * point)
where

closest-pair-rec-code *xs* = (
 let *n* = length *xs* in
 if $n \leq 3$ then
 (*mergesort snd xs, closest-pair-bf-code xs*)
 else
 let (*xs_L*, *xs_R*) = *split-at* ($n \text{ div } 2$) *xs* in
 let *l* = *fst* (*hd xs_R*) in

 let (*ys_L*, *p_L*) = *closest-pair-rec-code* *xs_L* in
 let (*ys_R*, *p_R*) = *closest-pair-rec-code* *xs_R* in

 let *ys* = *merge snd ys_L ys_R* in
 (*ys, combine-code p_L p_R l ys*)
)
 <proof>

termination *closest-pair-rec-code*
<proof>

lemma *closest-pair-rec-code-simps*:

assumes $n = \text{length } xs \wedge (n \leq 3)$
shows *closest-pair-rec-code* *xs* = (
 let (*xs_L*, *xs_R*) = *split-at* ($n \text{ div } 2$) *xs* in

```

    let l = fst (hd xsR) in
    let (ysL, pL) = closest-pair-rec-code xsL in
    let (ysR, pR) = closest-pair-rec-code xsR in
    let ys = merge snd ysL ysR in
    (ys, combine-code pL pR l ys)
  )
  ⟨proof⟩

```

declare *combine.simps combine-code.simps closest-pair-rec-code.simps* [simp del]

lemma *closest-pair-rec-code-dist-eq*:
assumes $1 < \text{length } xs$ $(ys, \delta, c_0, c_1) = \text{closest-pair-rec-code } xs$
shows $\delta = \text{dist-code } c_0 \ c_1$
 ⟨proof⟩

lemma *closest-pair-rec-ys-eq*:
assumes $1 < \text{length } xs$
assumes $(ys, c_0, c_1) = \text{closest-pair-rec } xs$
assumes $(ys', \delta', c_0', c_1') = \text{closest-pair-rec-code } xs$
shows $ys = ys'$
 ⟨proof⟩

lemma *closest-pair-rec-code-eq*:
assumes $1 < \text{length } xs$
assumes $(ys, c_0, c_1) = \text{closest-pair-rec } xs$
assumes $(ys', \delta', c_0', c_1') = \text{closest-pair-rec-code } xs$
shows $c_0 = c_0' \wedge c_1 = c_1'$
 ⟨proof⟩

declare *closest-pair.simps* [simp add]

fun *closest-pair-code* :: *point list* \Rightarrow (*point* * *point*) **where**
closest-pair-code [] = *undefined*
 | *closest-pair-code* [-] = *undefined*
 | *closest-pair-code* ps = (let (-, -, c₀, c₁) = *closest-pair-rec-code* (*mergesort* fst ps)
 in (c₀, c₁))

lemma *closest-pair-code-eq*:
closest-pair ps = *closest-pair-code* ps
 ⟨proof⟩

export-code *closest-pair-code* **in** *OCaml*
module-name *Verified*

end

3 Closest Pair Algorithm 2

theory *Closest-Pair-Alternative*

```

imports Common
begin

```

Formalization of a divide-and-conquer algorithm solving the Closest Pair Problem based on the presentation of Cormen *et al.* [1].

3.1 Functional Correctness Proof

3.1.1 Core Argument

lemma *core-argument*:

```

assumes distinct ( $p_0 \# ps$ ) sorted-snd ( $p_0 \# ps$ )  $0 \leq \delta$  set ( $p_0 \# ps$ ) =  $ps_L \cup ps_R$ 
assumes  $\forall p \in \text{set } (p_0 \# ps). l - \delta \leq \text{fst } p \wedge \text{fst } p \leq l + \delta$ 
assumes  $\forall p \in ps_L. \text{fst } p \leq l \forall p \in ps_R. l \leq \text{fst } p$ 
assumes sparse  $\delta ps_L$  sparse  $\delta ps_R$ 
assumes  $p_1 \in \text{set } ps$  dist  $p_0 p_1 < \delta$ 
shows  $p_1 \in \text{set } (\text{take } 7 ps)$ 
<proof>

```

3.1.2 Combine step

lemma *find-closest-bf-dist-take-7*:

```

assumes  $\exists p_1 \in \text{set } ps. \text{dist } p_0 p_1 < \delta$ 
assumes distinct ( $p_0 \# ps$ ) sorted-snd ( $p_0 \# ps$ )  $0 < \text{length } ps$   $0 \leq \delta$  set ( $p_0 \# ps$ ) =  $ps_L \cup ps_R$ 
assumes  $\forall p \in \text{set } (p_0 \# ps). l - \delta \leq \text{fst } p \wedge \text{fst } p \leq l + \delta$ 
assumes  $\forall p \in ps_L. \text{fst } p \leq l \forall p \in ps_R. l \leq \text{fst } p$ 
assumes sparse  $\delta ps_L$  sparse  $\delta ps_R$ 
shows  $\forall p_1 \in \text{set } ps. \text{dist } p_0 (\text{find-closest-bf } p_0 (\text{take } 7 ps)) \leq \text{dist } p_0 p_1$ 
<proof>

```

fun *find-closest-pair-tm* :: (*point* * *point*) \Rightarrow *point list* \Rightarrow (*point* \times *point*) *tm* **where**

```

find-closest-pair-tm ( $c_0, c_1$ ) [] = 1 return ( $c_0, c_1$ )
| find-closest-pair-tm ( $c_0, c_1$ ) [-] = 1 return ( $c_0, c_1$ )
| find-closest-pair-tm ( $c_0, c_1$ ) ( $p_0 \# ps$ ) = 1 (
  do {
     $ps' <- \text{take-tm } 7 ps;$ 
     $p_1 <- \text{find-closest-bf-tm } p_0 ps';$ 
    if dist  $c_0 c_1 \leq \text{dist } p_0 p_1$  then
      find-closest-pair-tm ( $c_0, c_1$ )  $ps$ 
    else
      find-closest-pair-tm ( $p_0, p_1$ )  $ps$ 
  }
)

```

fun *find-closest-pair* :: (*point* * *point*) \Rightarrow *point list* \Rightarrow (*point* * *point*) **where**

```

find-closest-pair ( $c_0, c_1$ ) [] = ( $c_0, c_1$ )
| find-closest-pair ( $c_0, c_1$ ) [-] = ( $c_0, c_1$ )
| find-closest-pair ( $c_0, c_1$ ) ( $p_0 \# ps$ ) = (

```

```

    let p1 = find-closest-bf p0 (take 7 ps) in
    if dist c0 c1 ≤ dist p0 p1 then
      find-closest-pair (c0, c1) ps
    else
      find-closest-pair (p0, p1) ps
  )

```

lemma *find-closest-pair-eq-val-find-closest-pair-tm*:

```

val (find-closest-pair-tm (c0, c1) ps) = find-closest-pair (c0, c1) ps
⟨proof⟩

```

lemma *find-closest-pair-set*:

```

assumes (C0, C1) = find-closest-pair (c0, c1) ps
shows (C0 ∈ set ps ∧ C1 ∈ set ps) ∨ (C0 = c0 ∧ C1 = c1)
⟨proof⟩

```

lemma *find-closest-pair-c0-ne-c1*:

```

c0 ≠ c1 ⇒ distinct ps ⇒ (C0, C1) = find-closest-pair (c0, c1) ps ⇒ C0 ≠
C1
⟨proof⟩

```

lemma *find-closest-pair-dist-mono*:

```

assumes (C0, C1) = find-closest-pair (c0, c1) ps
shows dist C0 C1 ≤ dist c0 c1
⟨proof⟩

```

lemma *find-closest-pair-dist*:

```

assumes sorted-snd ps distinct ps set ps = psL ∪ psR 0 ≤ δ
assumes ∀ p ∈ set ps. l - δ ≤ fst p ∧ fst p ≤ l + δ
assumes ∀ p ∈ psL. fst p ≤ l ∀ p ∈ psR. l ≤ fst p
assumes sparse δ psL sparse δ psR dist c0 c1 ≤ δ
assumes (C0, C1) = find-closest-pair (c0, c1) ps
shows sparse (dist C0 C1) (set ps)
⟨proof⟩

```

declare *find-closest-pair.simps* [*simp del*]

fun *combine-tm* :: (point × point) ⇒ (point × point) ⇒ int ⇒ point list ⇒ (point × point) tm **where**

```

combine-tm (p0L, p1L) (p0R, p1R) l ps = 1 (
  let (c0, c1) = if dist p0L p1L < dist p0R p1R then (p0L, p1L) else (p0R, p1R) in
  do {
    ps' <- filter-tm (λp. dist p (l, snd p) < dist c0 c1) ps;
    find-closest-pair-tm (c0, c1) ps'
  }
)

```

fun *combine* :: (point * point) ⇒ (point * point) ⇒ int ⇒ point list ⇒ (point * point) **where**

```

combine (p0L, p1L) (p0R, p1R) l ps = (
  let (c0, c1) = if dist p0L p1L < dist p0R p1R then (p0L, p1L) else (p0R, p1R) in
  let ps' = filter (λp. dist p (l, snd p) < dist c0 c1) ps in
  find-closest-pair (c0, c1) ps'
)

```

lemma *combine-eq-val-combine-tm*:

```

val (combine-tm (p0L, p1L) (p0R, p1R) l ps) = combine (p0L, p1L) (p0R, p1R) l
ps
⟨proof⟩

```

lemma *combine-set*:

```

assumes (c0, c1) = combine (p0L, p1L) (p0R, p1R) l ps
shows (c0 ∈ set ps ∧ c1 ∈ set ps) ∨ (c0 = p0L ∧ c1 = p1L) ∨ (c0 = p0R ∧ c1
= p1R)
⟨proof⟩

```

lemma *combine-c0-ne-c1*:

```

assumes p0L ≠ p1L p0R ≠ p1R distinct ps
assumes (c0, c1) = combine (p0L, p1L) (p0R, p1R) l ps
shows c0 ≠ c1
⟨proof⟩

```

lemma *combine-dist*:

```

assumes distinct ps sorted-snd ps set ps = psL ∪ psR
assumes ∀ p ∈ psL. fst p ≤ l ∀ p ∈ psR. l ≤ fst p
assumes sparse (dist p0L p1L) psL sparse (dist p0R p1R) psR
assumes (c0, c1) = combine (p0L, p1L) (p0R, p1R) l ps
shows sparse (dist c0 c1) (set ps)
⟨proof⟩

```

declare *combine.simps* [*simp del*]

declare *combine-tm.simps* [*simp del*]

3.1.3 Divide and Conquer Algorithm

declare *split-at-take-drop-conv* [*simp add*]

function *closest-pair-rec-tm* :: *point list* ⇒ (*point list* × *point* × *point*) *tm* **where**

```

closest-pair-rec-tm xs =1 (
  do {
    n <- length-tm xs;
    if n ≤ 3 then
      do {
        ys <- mergesort-tm snd xs;
        p <- closest-pair-bf-tm xs;
        return (ys, p)
      }
    else

```



```

do {
  (xsL, xsR) <- split-at-tm (n div 2) xs;
  (ysL, p0L, p1L) <- closest-pair-rec-tm xsL;
  (ysR, p0R, p1R) <- closest-pair-rec-tm xsR;
  ys <- merge-tm snd ysL ysR;
  (p0, p1) <- combine-tm (p0L, p1L) (p0R, p1R) (fst (hd xsR)) ys;
  return (ys, p0, p1)
}
}
)
⟨proof⟩
termination closest-pair-rec-tm
⟨proof⟩

```

```

function closest-pair-rec :: point list ⇒ (point list * point * point) where
closest-pair-rec xs = (
  let n = length xs in
  if n ≤ 3 then
    (mergesort snd xs, closest-pair-bf xs)
  else
    let (xsL, xsR) = split-at (n div 2) xs in
    let (ysL, p0L, p1L) = closest-pair-rec xsL in
    let (ysR, p0R, p1R) = closest-pair-rec xsR in
    let ys = merge snd ysL ysR in
    (ys, combine (p0L, p1L) (p0R, p1R) (fst (hd xsR)) ys)
)
⟨proof⟩
termination closest-pair-rec
⟨proof⟩

```

declare split-at-take-drop-conv [simp del]

```

lemma closest-pair-rec-simps:
assumes n = length xs ¬ (n ≤ 3)
shows closest-pair-rec xs = (
  let (xsL, xsR) = split-at (n div 2) xs in
  let (ysL, p0L, p1L) = closest-pair-rec xsL in
  let (ysR, p0R, p1R) = closest-pair-rec xsR in
  let ys = merge snd ysL ysR in
  (ys, combine (p0L, p1L) (p0R, p1R) (fst (hd xsR)) ys)
)
⟨proof⟩

```

declare closest-pair-rec.simps [simp del]

```

lemma closest-pair-rec-eq-val-closest-pair-rec-tm:
  val (closest-pair-rec-tm xs) = closest-pair-rec xs
⟨proof⟩

```

```

lemma closest-pair-rec-set-length-sorted-snd:
  assumes  $(ys, p) = \text{closest-pair-rec } xs$ 
  shows  $\text{set } ys = \text{set } xs \wedge \text{length } ys = \text{length } xs \wedge \text{sorted-snd } ys$ 
   $\langle \text{proof} \rangle$ 

lemma closest-pair-rec-distinct:
  assumes  $\text{distinct } xs \ (ys, p) = \text{closest-pair-rec } xs$ 
  shows  $\text{distinct } ys$ 
   $\langle \text{proof} \rangle$ 

lemma closest-pair-rec-c0-c1:
  assumes  $1 < \text{length } xs \ \text{distinct } xs \ (ys, c_0, c_1) = \text{closest-pair-rec } xs$ 
  shows  $c_0 \in \text{set } xs \wedge c_1 \in \text{set } xs \wedge c_0 \neq c_1$ 
   $\langle \text{proof} \rangle$ 

lemma closest-pair-rec-dist:
  assumes  $1 < \text{length } xs \ \text{distinct } xs \ \text{sorted-fst } xs \ (ys, c_0, c_1) = \text{closest-pair-rec } xs$ 
  shows  $\text{sparse } (\text{dist } c_0 \ c_1) \ (\text{set } xs)$ 
   $\langle \text{proof} \rangle$ 

fun closest-pair-tm ::  $\text{point list} \Rightarrow (\text{point} * \text{point}) \text{ tm}$  where
  closest-pair-tm [] = 1 return undefined
| closest-pair-tm [-] = 1 return undefined
| closest-pair-tm ps = 1 (
  do {
     $xs \leftarrow \text{mergesort-tm fst } ps$ ;
     $(-, p) \leftarrow \text{closest-pair-rec-tm } xs$ ;
    return p
  }
)

fun closest-pair ::  $\text{point list} \Rightarrow (\text{point} * \text{point})$  where
  closest-pair [] = undefined
| closest-pair [-] = undefined
| closest-pair ps = (let  $(-, c_0, c_1) = \text{closest-pair-rec } (\text{mergesort fst } ps)$  in  $(c_0, c_1)$ )

lemma closest-pair-eq-val-closest-pair-tm:
   $\text{val } (\text{closest-pair-tm } ps) = \text{closest-pair } ps$ 
   $\langle \text{proof} \rangle$ 

lemma closest-pair-simps:
   $1 < \text{length } ps \Longrightarrow \text{closest-pair } ps = (\text{let } (-, c_0, c_1) = \text{closest-pair-rec } (\text{mergesort fst } ps) \text{ in } (c_0, c_1))$ 
   $\langle \text{proof} \rangle$ 

declare closest-pair.simps [simp del]

theorem closest-pair-c0-c1:
  assumes  $1 < \text{length } ps \ \text{distinct } ps \ (c_0, c_1) = \text{closest-pair } ps$ 

```

shows $c_0 \in \text{set } ps \ c_1 \in \text{set } ps \ c_0 \neq c_1$
 ⟨proof⟩

theorem *closest-pair-dist*:

assumes $1 < \text{length } ps \ \text{distinct } ps \ (c_0, c_1) = \text{closest-pair } ps$
shows $\text{sparse } (\text{dist } c_0 \ c_1) \ (\text{set } ps)$
 ⟨proof⟩

3.2 Time Complexity Proof

3.2.1 Combine Step

lemma *time-find-closest-pair-tm*:

$\text{time } (\text{find-closest-pair-tm } (c_0, c_1) \ ps) \leq 17 * \text{length } ps + 1$
 ⟨proof⟩

lemma *time-combine-tm*:

fixes $ps :: \text{point list}$
shows $\text{time } (\text{combine-tm } (p_{0L}, p_{1L}) \ (p_{0R}, p_{1R}) \ l \ ps) \leq 3 + 18 * \text{length } ps$
 ⟨proof⟩

3.2.2 Divide and Conquer Algorithm

lemma *time-closest-pair-rec-tm-simps-1*:

assumes $\text{length } xs \leq 3$
shows $\text{time } (\text{closest-pair-rec-tm } xs) = 1 + \text{time } (\text{length-tm } xs) + \text{time } (\text{mergesort-tm } \text{snd } xs) + \text{time } (\text{closest-pair-bf-tm } xs)$
 ⟨proof⟩

lemma *time-closest-pair-rec-tm-simps-2*:

assumes $\neg (\text{length } xs \leq 3)$
shows $\text{time } (\text{closest-pair-rec-tm } xs) = 1 + ($
 $\text{let } (xs_L, xs_R) = \text{val } (\text{split-at-tm } (\text{length } xs \ \text{div } 2) \ xs) \ \text{in}$
 $\text{let } (ys_L, p_L) = \text{val } (\text{closest-pair-rec-tm } xs_L) \ \text{in}$
 $\text{let } (ys_R, p_R) = \text{val } (\text{closest-pair-rec-tm } xs_R) \ \text{in}$
 $\text{let } ys = \text{val } (\text{merge-tm } (\lambda p. \ \text{snd } p) \ ys_L \ ys_R) \ \text{in}$
 $\text{time } (\text{length-tm } xs) + \text{time } (\text{split-at-tm } (\text{length } xs \ \text{div } 2) \ xs) + \text{time } (\text{closest-pair-rec-tm } xs_L) +$
 $\text{time } (\text{closest-pair-rec-tm } xs_R) + \text{time } (\text{merge-tm } (\lambda p. \ \text{snd } p) \ ys_L \ ys_R) + \text{time } (\text{combine-tm } p_L \ p_R \ (\text{fst } (\text{hd } xs_R)) \ ys)$
 $)$
 ⟨proof⟩

function *closest-pair-recurrence* $:: \text{nat} \Rightarrow \text{real}$ **where**

$n \leq 3 \implies \text{closest-pair-recurrence } n = 3 + n + \text{mergesort-recurrence } n + n * n$
 $| \ 3 < n \implies \text{closest-pair-recurrence } n = 7 + 21 * n + \text{closest-pair-recurrence } (\text{nat } \lfloor \text{real } n / 2 \rfloor) +$
 $\text{closest-pair-recurrence } (\text{nat } \lceil \text{real } n / 2 \rceil)$
 ⟨proof⟩

termination ⟨proof⟩

lemma *closest-pair-recurrence-nonneg[simp]*:

$0 \leq \text{closest-pair-recurrence } n$
{proof}

lemma *time-closest-pair-rec-conv-closest-pair-recurrence*:

$\text{time } (\text{closest-pair-rec-tm } ps) \leq \text{closest-pair-recurrence } (\text{length } ps)$
{proof}

theorem *closest-pair-recurrence*:

$\text{closest-pair-recurrence} \in \Theta(\lambda n. n * \ln n)$
{proof}

theorem *time-closest-pair-rec-bigo*:

$(\lambda xs. \text{time } (\text{closest-pair-rec-tm } xs)) \in O[\text{length going-to at-top}]((\lambda n. n * \ln n) o \text{length})$
{proof}

definition *closest-pair-time* :: *nat* \Rightarrow *real* **where**

$\text{closest-pair-time } n = 1 + \text{mergesort-recurrence } n + \text{closest-pair-recurrence } n$

lemma *time-closest-pair-conv-closest-pair-recurrence*:

$\text{time } (\text{closest-pair-tm } ps) \leq \text{closest-pair-time } (\text{length } ps)$
{proof}

corollary *closest-pair-time*:

$\text{closest-pair-time} \in O(\lambda n. n * \ln n)$
{proof}

corollary *time-closest-pair-bigo*:

$(\lambda ps. \text{time } (\text{closest-pair-tm } ps)) \in O[\text{length going-to at-top}]((\lambda n. n * \ln n) o \text{length})$
{proof}

3.3 Code Export

3.3.1 Combine Step

fun *find-closest-pair-code* :: (*int* * *point* * *point*) \Rightarrow *point list* \Rightarrow (*int* * *point* * *point*) **where**

$\text{find-closest-pair-code } (\delta, c_0, c_1) [] = (\delta, c_0, c_1)$
 $|\ \text{find-closest-pair-code } (\delta, c_0, c_1) [p] = (\delta, c_0, c_1)$
 $|\ \text{find-closest-pair-code } (\delta, c_0, c_1) (p_0 \# ps) = ($
 $\text{let } (\delta', p_1) = \text{find-closest-bf-code } p_0 (\text{take } 7 \text{ } ps) \text{ in}$
 $\text{if } \delta \leq \delta' \text{ then}$
 $\text{find-closest-pair-code } (\delta, c_0, c_1) ps$
 else
 $\text{find-closest-pair-code } (\delta', p_0, p_1) ps$
 $)$

lemma *find-closest-pair-code-dist-eq*:

assumes $\delta = \text{dist-code } c_0 \ c_1 \ (\Delta, C_0, C_1) = \text{find-closest-pair-code } (\delta, c_0, c_1) \ ps$

shows $\Delta = \text{dist-code } C_0 \ C_1$

<proof>

declare *find-closest-pair.simps* [*simp add*]

lemma *find-closest-pair-code-eq*:

assumes $\delta = \text{dist } c_0 \ c_1 \ \delta' = \text{dist-code } c_0 \ c_1$

assumes $(C_0, C_1) = \text{find-closest-pair } (c_0, c_1) \ ps$

assumes $(\Delta', C_0', C_1') = \text{find-closest-pair-code } (\delta', c_0, c_1) \ ps$

shows $C_0 = C_0' \wedge C_1 = C_1'$

<proof>

fun *combine-code* :: $(\text{int} * \text{point} * \text{point}) \Rightarrow (\text{int} * \text{point} * \text{point}) \Rightarrow \text{int} \Rightarrow \text{point}$

list $\Rightarrow (\text{int} * \text{point} * \text{point})$ **where**

combine-code $(\delta_L, p_{0L}, p_{1L}) \ (\delta_R, p_{0R}, p_{1R}) \ l \ ps = ($
 $\text{let } (\delta, c_0, c_1) = \text{if } \delta_L < \delta_R \text{ then } (\delta_L, p_{0L}, p_{1L}) \text{ else } (\delta_R, p_{0R}, p_{1R}) \text{ in}$
 $\text{let } ps' = \text{filter } (\lambda p. (\text{fst } p - l)^2 < \delta) \ ps \text{ in}$
 $\text{find-closest-pair-code } (\delta, c_0, c_1) \ ps'$
 $)$

lemma *combine-code-dist-eq*:

assumes $\delta_L = \text{dist-code } p_{0L} \ p_{1L} \ \delta_R = \text{dist-code } p_{0R} \ p_{1R}$

assumes $(\delta, c_0, c_1) = \text{combine-code } (\delta_L, p_{0L}, p_{1L}) \ (\delta_R, p_{0R}, p_{1R}) \ l \ ps$

shows $\delta = \text{dist-code } c_0 \ c_1$

<proof>

lemma *combine-code-eq*:

assumes $\delta_L' = \text{dist-code } p_{0L} \ p_{1L} \ \delta_R' = \text{dist-code } p_{0R} \ p_{1R}$

assumes $(c_0, c_1) = \text{combine } (p_{0L}, p_{1L}) \ (p_{0R}, p_{1R}) \ l \ ps$

assumes $(\delta', c_0', c_1') = \text{combine-code } (\delta_L', p_{0L}, p_{1L}) \ (\delta_R', p_{0R}, p_{1R}) \ l \ ps$

shows $c_0 = c_0' \wedge c_1 = c_1'$

<proof>

3.3.2 Divide and Conquer Algorithm

function *closest-pair-rec-code* :: $\text{point list} \Rightarrow (\text{point list} * \text{int} * \text{point} * \text{point})$

where

closest-pair-rec-code $xs = ($
 $\text{let } n = \text{length } xs \text{ in}$
 $\text{if } n \leq 3 \text{ then}$
 $(\text{mergesort } \text{snd } xs, \text{closest-pair-bf-code } xs)$
 else

$\text{let } (xs_L, xs_R) = \text{split-at } (n \text{ div } 2) \ xs \text{ in}$
 $\text{let } l = \text{fst } (\text{hd } xs_R) \text{ in}$

$\text{let } (ys_L, p_L) = \text{closest-pair-rec-code } xs_L \text{ in}$
 $\text{let } (ys_R, p_R) = \text{closest-pair-rec-code } xs_R \text{ in}$

```

    let ys = merge snd ys_L ys_R in
    (ys, combine-code p_L p_R l ys)
  )
  ⟨proof⟩
termination closest-pair-rec-code
  ⟨proof⟩

lemma closest-pair-rec-code-simps:
  assumes n = length xs  $\wedge$  (n ≤ 3)
  shows closest-pair-rec-code xs = (
    let (xs_L, xs_R) = split-at (n div 2) xs in
    let l = fst (hd xs_R) in
    let (ys_L, p_L) = closest-pair-rec-code xs_L in
    let (ys_R, p_R) = closest-pair-rec-code xs_R in
    let ys = merge snd ys_L ys_R in
    (ys, combine-code p_L p_R l ys)
  )
  ⟨proof⟩

declare combine.simps combine-code.simps closest-pair-rec-code.simps [simp del]

lemma closest-pair-rec-code-dist-eq:
  assumes 1 < length xs (ys, δ, c_0, c_1) = closest-pair-rec-code xs
  shows δ = dist-code c_0 c_1
  ⟨proof⟩

lemma closest-pair-rec-ys-eq:
  assumes 1 < length xs
  assumes (ys, c_0, c_1) = closest-pair-rec xs
  assumes (ys', δ', c_0', c_1') = closest-pair-rec-code xs
  shows ys = ys'
  ⟨proof⟩

lemma closest-pair-rec-code-eq:
  assumes 1 < length xs
  assumes (ys, c_0, c_1) = closest-pair-rec xs
  assumes (ys', δ', c_0', c_1') = closest-pair-rec-code xs
  shows c_0 = c_0'  $\wedge$  c_1 = c_1'
  ⟨proof⟩

declare closest-pair.simps [simp add]

fun closest-pair-code :: point list  $\Rightarrow$  (point * point) where
  closest-pair-code [] = undefined
| closest-pair-code [-] = undefined
| closest-pair-code ps = (let (-, -, c_0, c_1) = closest-pair-rec-code (mergesort fst ps)
  in (c_0, c_1))

```

```
lemma closest-pair-code-eq:  
  closest-pair ps = closest-pair-code ps  
  <proof>  
  
export-code closest-pair-code in OCaml  
  module-name Verified  
  
end
```

References

- [1] T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein. *Introduction to Algorithms, Third Edition*. The MIT Press, 3rd edition, 2009.