Boolean Expression Checkers

Tobias Nipkow

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Abstract

This entry provides executable checkers for the following properties of boolean expressions: satisfiability, tautology and equivalence. Internally, the checkers operate on binary decision trees and are reasonably efficient (for purely functional algorithms).

Contents

theory *Boolean-Expression-Checkers*
imports *Main HOL−Library.Mapping*
begin

1 Tautology (etc) Checking via Binary Decision Trees

1.1 Binary Decision Trees

datatype *'a ifex = Trueif | Falseif | IF 'a 'a ifex 'a ifex*

fun *val-ifex :: 'a ifex ⇒ ('a ⇒ bool) ⇒ bool*
where
val-ifex Trueif s = True
| *val-ifex Falseif s = False*
| *val-ifex (IF n t1 t2) s = (if s n then val-ifex t1 s else val-ifex t2 s)*

1.1.1 Environment

Environments are substitutions of values for variables:

type-synonym *'a env-bool = ('a, bool) mapping*

definition *agree :: ('a ⇒ bool) ⇒ 'a env-bool ⇒ bool*
where
agree s env = (∀ x b. Mapping.lookup env x = Some b ⟶ s x = b)

lemma *agree-Nil*:
agree s Mapping.empty
⟨*proof*⟩

lemma *lookup-update-unfold*:
Mapping.lookup (Mapping.update k v m) k' = (if k = k' then Some v else Mapping.lookup m k')
⟨*proof*⟩

lemma *agree-Cons*:
x ∉ Mapping.keys env ⟹ agree s (Mapping.update x b env) = ((if b then s x else ¬ s x) ∧ agree s env)
⟨*proof*⟩

lemma *agreeDT*:
agree s env ⟹ Mapping.lookup env x = Some True ⟹ s x
⟨*proof*⟩

lemma *agreeDF*:
agree s env ⟹ Mapping.lookup env x = Some False ⟹ ¬s x
⟨*proof*⟩

1.2 Recursive Tautology Checker

Provided for completeness. However, it is recommend to use the checkers based on reduced trees.

fun *taut-test-rec :: 'a ifex ⇒ 'a env-bool ⇒ bool*

where
taut-test-rec Trueif env = True
| *taut-test-rec Falseif env = False*
| *taut-test-rec (IF x t1 t2) env = (case Mapping.lookup env x of*
Some b ⇒ taut-test-rec (if b then t1 else t2) env |
None ⇒ taut-test-rec t1 (Mapping.update x True env) ∧ taut-test-rec t2 (Mapping.update x False env))

lemma *taut-test-rec*:
taut-test-rec t env = (∀ s. agree s env ⟶ val-ifex t s)
⟨*proof*⟩

definition *taut-test-ifex :: 'a ifex ⇒ bool*
where
taut-test-ifex t = taut-test-rec t Mapping.empty

corollary *taut-test-ifex*:
taut-test-ifex t = (∀ s. val-ifex t s)
⟨*proof*⟩

1.3 Reduced Binary Decision Trees

1.3.1 Normalisation

A normalisation avoiding duplicate variables and collapsing *if x then t else t* to *t*.

definition *mkIF :: 'a ⇒ 'a ifex ⇒ 'a ifex ⇒ 'a ifex*
where
mkIF x t1 t2 = (if t1=t2 then t1 else IF x t1 t2)

fun *reduce :: 'a env-bool ⇒ 'a ifex ⇒ 'a ifex*
where
reduce env (IF x t1 t2) = (case Mapping.lookup env x of
None ⇒ mkIF x (reduce (Mapping.update x True env) t1) (reduce (Mapping.update x False env) t2) |
Some b ⇒ reduce env (if b then t1 else t2))
| *reduce - t = t*

primrec *normif :: 'a env-bool ⇒ 'a ifex ⇒ 'a ifex ⇒ 'a ifex ⇒ 'a ifex*
where
normif env Trueif t1 t2 = reduce env t1
| *normif env Falseif t1 t2 = reduce env t2*
| *normif env (IF x t1 t2) t3 t4 =*
(case Mapping.lookup env x of
None ⇒ mkIF x (normif (Mapping.update x True env) t1 t3 t4) (normif (Mapping.update x False env) t2 t3 t4) |
Some b ⇒ if b then normif env t1 t3 t4 else normif env t2 t3 t4)

1.3.2 Functional Correctness Proof

lemma *val-mkIF*:
val-ifex (*mkIF x t1 t2*) *s* = *val-ifex* (*IF x t1 t2*) *s*
⟨*proof*⟩

theorem *val-reduce*:
agree s env ⟹ *val-ifex* (*reduce env t*) *s* = *val-ifex t s*
⟨*proof*⟩

lemma *val-normif*:
agree s env ⟹ *val-ifex* (*normif env t t1 t2*) *s* = *val-ifex* (*if val-ifex t s then t1 else t2*) *s*
⟨*proof*⟩

1.3.3 Reduced If-Expressions

An expression reduced iff no variable appears twice on any branch and there is no subexpression *IF x t t*.

fun *reduced* :: *'a ifex* ⇒ *'a set* ⇒ *bool* **where**
reduced (*IF x t1 t2*) *X* =
(*x* ∉ *X* ∧ *t1* ≠ *t2* ∧ *reduced t1* (*insert x X*) ∧ *reduced t2* (*insert x X*)) |
reduced - - = True

lemma *reduced-antimono*:
X ⊆ *Y* ⟹ *reduced t Y* ⟹ *reduced t X*
⟨*proof*⟩

lemma *reduced-mkIF*:
x ∉ *X* ⟹ *reduced t1* (*insert x X*) ⟹ *reduced t2* (*insert x X*) ⟹ *reduced* (*mkIF x t1 t2*) *X*
⟨*proof*⟩

lemma *reduced-reduce*:
reduced (*reduce env t*) (*Mapping.keys env*)
⟨*proof*⟩

lemma *reduced-normif*:
reduced (*normif env t t1 t2*) (*Mapping.keys env*)
⟨*proof*⟩

1.3.4 Checkers Based on Reduced Binary Decision Trees

The checkers are parameterized over the translation function to binary decision trees. They rely on the fact that *ifex-of* produces reduced trees

definition *taut-test* :: (*'a* ⇒ *'b ifex*) ⇒ *'a* ⇒ *bool*
where
taut-test ifex-of b = (*ifex-of b* = *Trueif*)

definition *sat-test* :: $('a \Rightarrow 'b\ ifex) \Rightarrow 'a \Rightarrow bool$
where
sat-test ifex-of b = (*ifex-of b* ≠ *Falseif*)

definition *impl-test* :: $('a \Rightarrow 'b\ ifex) \Rightarrow 'a \Rightarrow 'a \Rightarrow bool$
where
impl-test ifex-of b1 b2 = (*normif Mapping.empty* (*ifex-of b1*) (*ifex-of b2*) *Trueif* = *Trueif*)

definition *equiv-test* :: $('a \Rightarrow 'b\ ifex) \Rightarrow 'a \Rightarrow 'a \Rightarrow bool$
where
equiv-test ifex-of b1 b2 = (*let t1* = *ifex-of b1*; *t2* = *ifex-of b2*
in Trueif = *normif Mapping.empty t1 t2* (*normif Mapping.empty t2 Falseif Trueif*))

locale *reduced-bdt-checkers* =
fixes
ifex-of :: $'b \Rightarrow 'a\ ifex$
fixes
val :: $'b \Rightarrow ('a \Rightarrow bool) \Rightarrow bool$
assumes
val-ifex: *val-ifex* (*ifex-of b*) *s* = *val b s*
assumes
reduced-ifex: *reduced* (*ifex-of b*) {}
begin

Proof that reduced if-expressions are *Trueif*, *Falseif* or can evaluate to both *True* and *False*.

lemma *same-val-if-reduced*:
reduced t X ⟹ ∀ *x*. *x* ∉ *X* ⟶ *s1 x* = *s2 x* ⟹ *val-ifex t s1* = *val-ifex t s2*
⟨*proof*⟩

lemma *reduced-IF-depends*:
⟦ *reduced t X*; *t* ≠ *Trueif*; *t* ≠ *Falseif* ⟧ ⟹ ∃ *s1 s2*. *val-ifex t s1* ≠ *val-ifex t s2*
⟨*proof*⟩

corollary *taut-test*:
taut-test ifex-of b = (∀ *s*. *val b s*)
⟨*proof*⟩

corollary *sat-test*:
sat-test ifex-of b = (∃ *s*. *val b s*)
⟨*proof*⟩

corollary *impl-test*:
impl-test ifex-of b1 b2 = (∀ *s*. *val b1 s* ⟶ *val b2 s*)
⟨*proof*⟩

corollary *equiv-test*:

equiv-test ifex-of b1 b2 = (∀ s. val b1 s = val b2 s)
⟨*proof*⟩

end

1.4 Boolean Expressions

This is the simplified interface to the tautology checker. If you have your own type of Boolean expressions you can either define your own translation to reduced binary decision trees or you can just translate into this type.

datatype *'a bool-expr =*
Const-bool-expr bool |
Atom-bool-expr 'a |
Neg-bool-expr 'a bool-expr |
And-bool-expr 'a bool-expr 'a bool-expr |
Or-bool-expr 'a bool-expr 'a bool-expr |
Imp-bool-expr 'a bool-expr 'a bool-expr |
Iff-bool-expr 'a bool-expr 'a bool-expr

primrec *val-bool-expr :: 'a bool-expr ⇒ ('a ⇒ bool) ⇒ bool* **where**
val-bool-expr (Const-bool-expr b) s = b |
val-bool-expr (Atom-bool-expr x) s = s x |
val-bool-expr (Neg-bool-expr b) s = (¬ val-bool-expr b s) |
val-bool-expr (And-bool-expr b1 b2) s = (val-bool-expr b1 s ∧ val-bool-expr b2 s) |
val-bool-expr (Or-bool-expr b1 b2) s = (val-bool-expr b1 s ∨ val-bool-expr b2 s) |
val-bool-expr (Imp-bool-expr b1 b2) s = (val-bool-expr b1 s ⟶ val-bool-expr b2 s)
|
val-bool-expr (Iff-bool-expr b1 b2) s = (val-bool-expr b1 s = val-bool-expr b2 s)

fun *ifex-of :: 'a bool-expr ⇒ 'a ifex* **where**
ifex-of (Const-bool-expr b) = (if b then Trueif else Falseif) |
ifex-of (Atom-bool-expr x) = IF x Trueif Falseif |
ifex-of (Neg-bool-expr b) = normif Mapping.empty (ifex-of b) Falseif Trueif |
ifex-of (And-bool-expr b1 b2) = normif Mapping.empty (ifex-of b1) (ifex-of b2)
Falseif |
ifex-of (Or-bool-expr b1 b2) = normif Mapping.empty (ifex-of b1) Trueif (ifex-of
b2) |
ifex-of (Imp-bool-expr b1 b2) = normif Mapping.empty (ifex-of b1) (ifex-of b2)
Trueif |
ifex-of (Iff-bool-expr b1 b2) = (let t1 = ifex-of b1; t2 = ifex-of b2 in
normif Mapping.empty t1 t2 (normif Mapping.empty t2 Falseif Trueif))

theorem *val-ifex*:
val-ifex (ifex-of b) s = val-bool-expr b s
⟨*proof*⟩

theorem *reduced-ifex*:
reduced (ifex-of b) {}
⟨*proof*⟩

definition *bool-taut-test* ≡ *taut-test ifex-of*
definition *bool-sat-test* ≡ *sat-test ifex-of*
definition *bool-impl-test* ≡ *impl-test ifex-of*
definition *bool-equiv-test* ≡ *equiv-test ifex-of*

lemma *bool-tests*:
bool-taut-test b = (∀ *s*. *val-bool-expr b s*) (**is** *?t1*)
bool-sat-test b = (∃ *s*. *val-bool-expr b s*) (**is** *?t2*)
bool-impl-test b1 b2 = (∀ *s*. *val-bool-expr b1 s* ⟶ *val-bool-expr b2 s*) (**is** *?t3*)
bool-equiv-test b1 b2 = (∀ *s*. *val-bool-expr b1 s* ⟷ *val-bool-expr b2 s*) (**is** *?t4*)
⟨*proof*⟩

end

theory *Boolean-Expression-Checkers-AList-Mapping*
imports *Main HOL−Library.AList-Mapping Boolean-Expression-Checkers*
begin

2 Tweaks for *AList-Mapping.Mapping*

lemma *AList-Mapping-update*:
map-of m k = *None* ⟹ *Mapping.update k v* (*AList-Mapping.Mapping xs*) = *AList-Mapping.Mapping* ((*k*,*v*)#*xs*)
⟨*proof*⟩

fun *reduce-alist* :: (*'a* ∗ *bool*) *list* ⇒ *'a ifex* ⇒ *'a ifex*
where
reduce-alist xs (*IF x t1 t2*) = (*case map-of xs x of*
None ⇒ *mkIF x* (*reduce-alist* ((*x*, *True*)#*xs*) *t1*) (*reduce-alist* ((*x*, *False*)#*xs*) *t2*) |
Some b ⇒ *reduce-alist xs* (*if b then t1 else t2*))
| *reduce-alist - t* = *t*

primrec *normif-alist* :: (*'a* ∗ *bool*) *list* ⇒ *'a ifex* ⇒ *'a ifex* ⇒ *'a ifex* ⇒ *'a ifex*
where
normif-alist xs Trueif t1 t2 = *reduce-alist xs t1*
| *normif-alist xs Falseif t1 t2* = *reduce-alist xs t2*
| *normif-alist xs* (*IF x t1 t2*) *t3 t4* = (*case map-of xs x of*
None ⇒ *mkIF x* (*normif-alist* ((*x*, *True*)#*xs*) *t1 t3 t4*) (*normif-alist* ((*x*, *False*)#*xs*) *t2 t3 t4*) |
Some b ⇒ *if b then normif-alist xs t1 t3 t4 else normif-alist xs t2 t3 t4*)

lemma *reduce-alist-code* [*code*, *code-unfold*]:
reduce (*AList-Mapping.Mapping xs*) *t* = *reduce-alist xs t*
⟨*proof*⟩

lemma *normif-alist-code* [*code*, *code-unfold*]:

normif (*AList-Mapping.Mapping xs*) *t* = *normif-alist xs t*
⟨*proof*⟩

lemmas *empty-Mapping* [*code-unfold*]

end
theory *Boolean-Expression-Example*
imports *Boolean-Expression-Checkers Boolean-Expression-Checkers-AList-Mapping*
begin

3 Example

Example usage of checkers. We have our own type of Boolean expressions with its own evaluation function:

datatype *'a bexp* =
Const bool |
Atom 'a |
Neg 'a bexp |
And 'a bexp 'a bexp

fun *bval* **where**
bval (*Const b*) *s* = *b* |
bval (*Atom a*) *s* = *s a* |
bval (*Neg b*) *s* = (¬ *bval b s*) |
bval (*And b1 b2*) *s* = (*bval b1 s* ∧ *bval b2 s*)

3.1 Indirect Translation using the Boolean Expression Interface

Now we translate into **datatype** *'a bool-expr* = *Const-bool-expr bool* | *Atom-bool-expr 'a* | *Neg-bool-expr* (*'a bool-expr*) | *And-bool-expr* (*'a bool-expr*) (*'a bool-expr*) | *Or-bool-expr* (*'a bool-expr*) (*'a bool-expr*) | *Imp-bool-expr* (*'a bool-expr*) (*'a bool-expr*) | *Iff-bool-expr* (*'a bool-expr*) (*'a bool-expr*) provided by the checkers interface and show that the semantics remains the same:

fun *bool-expr-of-bexp* :: *'a bexp* ⇒ *'a bool-expr*
where
bool-expr-of-bexp (*Const b*) = *Const-bool-expr b*
| *bool-expr-of-bexp* (*Atom a*) = *Atom-bool-expr a*
| *bool-expr-of-bexp* (*Neg b*) = *Neg-bool-expr*(*bool-expr-of-bexp b*)
| *bool-expr-of-bexp* (*And b1 b2*) = *And-bool-expr* (*bool-expr-of-bexp b1*) (*bool-expr-of-bexp b2*)

lemma *val-preservation*:
val-bool-expr (*bool-expr-of-bexp b*) *s* = *bval b s*
⟨*proof*⟩

definition *my-taut-test-bool* = *bool-taut-test o bool-expr-of-bexp*

corollary *my-taut-test*:
my-taut-test-bool b = (∀ *s*. *bval b s*)
⟨*proof*⟩

3.2 Direct Translation into Reduced Binary Decision Trees

Now we translate into a reduced binary decision tree, show that the semantics remains the same and the tree is reduced:

fun *ifex-of* :: *'a bexp* ⇒ *'a ifex*
where
ifex-of (*Const b*) = (*if b then Trueif else Falseif*)
| *ifex-of* (*Atom a*) = *IF a Trueif Falseif*
| *ifex-of* (*Neg b*) = *normif Mapping.empty* (*ifex-of b*) *Falseif Trueif*
| *ifex-of* (*And b1 b2*) = *normif Mapping.empty* (*ifex-of b1*) (*ifex-of b2*) *Falseif*

lemma *val-ifex*:
val-ifex (*ifex-of b*) *s* = *bval b s*
⟨*proof*⟩

theorem *reduced-ifex*:
reduced (*ifex-of b*) {}
⟨*proof*⟩

definition *my-taut-test-ifex* = *taut-test ifex-of*

corollary *my-taut-test-ifex*:
my-taut-test-ifex b = (∀ *s*. *bval b s*)
⟨*proof*⟩

3.3 Test: Pigeonhole Formulas

definition *Or b1 b2* == *Neg* (*And* (*Neg b1*) (*Neg b2*))
definition *ors* = *foldl Or* (*Const False*)
definition *ands* = *foldl And* (*Const True*)

definition *pc n* = *ands*[*ors*[*Atom*(*i*,*j*). *j* <− [*1*..<*n*+*1*]]. *i* <− [*1*..<*n*+*2*]]
definition *nc n* = *ands*[*Or* (*Neg*(*Atom*(*i*,*k*))) (*Neg*(*Atom*(*j*,*k*))). *k* <− [*1*..<*n*+*1*], *i* <− [*1*..<*n*+*1*], *j* <− [*i*+*1*..<*n*+*2*]]

definition *php n* = *Neg*(*And* (*pc n*) (*nc n*))

Takes about 5 secs each; with 7 instead of 6 it takes about 4 mins (2015).

lemma *my-taut-test-bool* (*php 6*)
⟨*proof*⟩

lemma *my-taut-test-ifex* (*php 6*)
⟨*proof*⟩

end